

EL-40DT/EL-80DT/EL-80DTF


EL-280DT/EL-480DT

EL-80DC


EL-100DT


Innovation \& Technology by Design


APEX
PC SOLUTIONS

## OutLook User Guide

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## Technical Support

Along with your OutLook switch, you receive a variety of support services to give you the results you need quickly and professionally.

## Where to go for assistance

Visit our web site for the latest technical information and to download upgrades www.apexpc.com

Contact your distributor or reseller

E-mail Apex Technical Support service@apexpc.com
Phone Apex Technical Support Monday through Friday between
7 am and 6 pm Pacific Time 800 861-5858

## What information you need to provide to Apex Technical Support

Unit model number and serial number.

Make and model of keyboard and mouse attached to the unit.
These numbers are on the underside of each unit.

Make and model of computers used.
Name and version of operating systems used.

## Communications Regulation Information

ENGLISH
Federal Communications Notice
(Class A Equipment)
This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable interference when the equipment is operated in a commercial environment.

## Radio Interference

This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case the user will be required to correct the interference at personal expense.

## DOC Class A Compliance

This digital apparatus does not exceed the Class A limits for radio noise emissions from digital apparatus as set out in the interference-causing equipment standard entitled "Digital Apparatus," ICES-003 of the Department of Communications.

FRANÇAIS
Observation des normes- Classe A
Cet appariel numérique respecte les limites de bruits radioélectriques applicables aux appariels numérique de Classe A prescrites dans la norme sur le matériel brouilleur: "Appariels Numérique," NMB-003 édictée par le ministre des Communications.

## DEUTSCH

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## Limited Warranty

Apex PC Solutions warrants that the Outlook Switch (Product) will be free from defects in materials and workmanship under normal use and service for a period of one year from the date of receipt. Any implied warranty on the switch is limited to one year.

## Customer Remedies

Apex PC Solutions' entire liability and your exclusive remedy shall be, at Apex's option, either (a) return of the price paid or (b) repair or replacement of the Product that does not meet Apex's Limited Warranty and which is returned to Apex with a copy of your receipt. THIS LIMITED WARRANTY IS VOID IF FAILURE OF THE PRODUCT HAS RESULTED FROM ACCIDENT, ABUSE, OR MISAPPLICATION. Any replacement Product will be warranted for the remainder of the original warranty period or six months, whichever is longer.

## No Other Warranties

APEX PC SOLUTIONS DISCLAIMS ALL OTHER WARRANTIES, EITHER EXPRESSED OR IMPLIED, INCLUDING BUT NOT LIMITED TO IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, WITH RESPECT TO THE PRODUCT AND THE ACCOM PANYING PRODUCT MANUAL AND WRITTEN MATERIALS. This Limited Warranty gives you specific rights, and you may have other rights which vary from state to state.

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## INTRODUCTION



## Features

Illustrations of Switch Systems

Model Comparison Chart

## Overview

Apex PC Solutions offers the OutLook®family of switches to enable you to control large computer networks using a single keyboard, monitor, and mouse. On a single video screen, you can select as many as 100 computers running different operating systems. The OutLook switch patented On-Screen Configuration and Activity Reporting (OSCAR) interface has intuitive menus for accessing each attached computer. Computers can be identified by name or number, enabling you to view and select server names that make sense to you.

A typical OutLook switch system consists of the console (monitor, keyboard, and mouse), the switch unit, and the attached computers. You can choose from a single-user system or a multiple-user system. The OutLook family includes switches specifically designed for use in telecommunications systems, financial and trading applications, and Sun/Unix networks. Additional OutLook switches can be connected to the primary OutLook switch, called tiering, to increase computer access from 4, 8, or 10 computers
to as many as 16,64 , or 100 computers. Tiering allows you to modify your OutLook switch system, as your network system needs change.
Switching between computers is accomplished by typing a command at the keyboard. The selected computer receives characters typed at the keyboard and displays its video output on the monitor. You can also use the mouse to interact with the graphic interface of the selected computer.

The OutLook family of products is available in 4,8 , and 10 -port versions and can be used in various configurations to accommodate large or small systems. All versions are packaged in space-efficient 1-U height ( $1.75-\mathrm{in}$ ) or $2-\mathrm{U}(3.5-\mathrm{in})$ cases for desktop or rack-mounted systems.

## Features

## Compatible with major computer and peripheral devices, including:

- Industry standard PS/2 mouse and keyboard
- RS/ 6000 keyboard and mouse
- Computers requiring serial pointing devices (Via the Apex PS/2-to-serial port converter)
- Sun Microsystems workstations


## Offers customization and adaptability to netw ork needs

- Flexible configurations for a variety of networks
- Adapts easily to changing network needs
- Integrates computers running diffferent operating systems

Support standard display converters and high-resolution video, specifically:

- Analog VGA, SVGA, and XGA video
- Maximum resolution of 1024 x 768 for video with a $25-\mathrm{ft}$ video cable, except for EL-100DT which has a maximum resolution of $1600 \times 1200$ with a $12-\mathrm{ft}$ video cable.
- Sun, RS/6000, HP 9000, and Apple Macintosh video (using converters purchased separately).


## Ease of Use and Maintenance

- On-Screen Configuration and Activity Reporting (OSCAR) OSCAR displays system-related information on the monitor, including power-up test data and configuration menus.
- Programmable scanning Lets you observe system default performance by automatically switching computers in sequence, or you can set the sequence and duration for each computer in the system.
- Nonvolatile memory Stores system settings and display options even if the unit is turned off or unplugged.
- External reset switch Reinitializes attached devices without interrupting power to the system
- External keypad Can take the place of the keyboard for switching between computers.
- Password security feature Protects network resources by locking the keyboard and monitor.


## Illustrations of Switch Systems

## Single-Switch Systems

Single-user units connecting 4 or 8 computers. Access up to 64 computers in tiered configurations.

EL-40DT and EL-80DT


Multiple-user units allowing 2 or 4 users to select up to 8 computers. Access up to 64 computers in tiered configurations.

EL-280DT and EL-480DT


EL-100DT

Single-user unit connecting up to 10 computers. Access up to 100 Sun computers in tiered configurations. Designed for SunUnix networks.

## 1 Introduction

## Multiple-Sw itch or Tiered System

This sample tiered configuration shows the EL-80DT switch connected to two secondary EL-80DT switches.


## Model Comparison Chart

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Installation Checklist

Connecting the Console

Connecting the Primary Switch to a Secondary Switch (Tiering)

Connecting the Computers
Turning On the System

## Installation Check List

## Your OutLook switch package contains

- The OutLook switch main unit
- Its power cord (not included with EL-80DC)
- This User Guide
- A warranty card


## You need to provide

- Interconnecting cables for video, keyboard, and mouse Interconnecting and extension cables may be purchased separately from Apex. (see Appendix B Options and Accessories)
- Your monitor, keyboard, and mouse for each user console
- Your computers


## Save your OutLook switch package

Apex ships the OutLook switch in packaging designed to protect the system during shipping and handling. We recommend that you save the carton and packing materials until your equipment is fully installed and operational.

If you should find that anything is missing or arrived damaged, please contact A pex PC Technical Support. If you do need to return the product, you must get an authorization number from technical support. Apex PC Solutions will not accept any returned materials without first issuing a return materials authorization number.

## 2 Installation

## Select switch connection mode for EL-280DT/EL-480DT

If you have purchased the multiple user system EL-280DT or EL-480DT, you must choose which switch connection mode you perfer, either cooperative or preemptive. Both models ship with the factorydefault "cooperative" switch connection mode. Cooperative switching maintains established port connections. If another console attempts to select that port, the request is denied. If you want to change the default setting to have the switch favor new connections, you need to move the DIP switch 1 to the "preemptive" setting. For additional information and instructions, see Appendix G, Setting DIP Switches.

## Select location for the OutLook switch

OutLook switches can be used in desktop or rackmounted systems. Rackmount kits are available from Apex PC Solutions if you would like to mount your switch in an EIA-standard 19-inch equipment rack. Contact your Apex sales representative for more information regarding rackmount kits for specific computers. See Appendix F for instructions for mounting brackets that fit EIA-standard equipment racks.

## Maximum Cable Length Distance for Components

12 ft console to switch
50 ft computer to switch
50 ft switch to switch

Cable length affects video quality as well as keyboard and mouse data timing. The maximum length is determined in part by the computer and peripherals used. Not all systems will give satisfactory results at the maximum length.

## Connecting the Console

## Standard connection

The console consists of the
keyboard, mouse or other pointing device, and the monitor. The keyboard and mouse connections on the back panel of the switch are 6 -pin mini-DIN PS/ 2 style. The video connection is HD15-pin VGA/SVGA style. If the cables on your keyboard, mouse, or monitor require different connectors, you can obtain a converter from Apex (see Appendix B Options and Accessories) or from the manufacturer of the device.

## Special connections

The EL-100DT OutLook switch
You will need a video cable with HD13W3 connectors and a keyboard cable with 8 -pin mini-DIN connectors for each computer. (see A ppendix B for cable kits)

IBM RS/6000 and HP 9000 Workstations
When connecting workstations that use the "composite sync on green" video option, you must use the Apex video sync converter (see Appendix B Options and Accessories), which converts video transmission to the more common "separate sync" and improves color balance. The video sync converter must be connected to both the keyboard and video cables between the switch and the workstation.

## Sun Microsystems Workstations

Use the Apex Sun-to-PC keyboard and mouse converter (see Appendix B Options and Accessories) to convert the video and keyboard signals from the Sun Microsystems workstation to PC-compatible signals. The converter must be connected to both the keyboard and video cables between the switch and the workstation. This converter is not needed for the OutLook EL-100DT switch.

## Remote connection

Systems with External Keypad
The optional Apex external keypad (see Appendix B Options and Accessories) allows remote operation of the OutLook switch without access to the keyboard. The keypad cable terminates with an RJ 45 modular plug that is connected to the AUX jack on the back panel of the switch.

## 2 Installation

## Sequence of cable connection

You should connect the cables to the switch in this order:

1 mouse
2 video
3 keyboard
This cable connection sequence is particularly important later when you install new devices to your OutLook system. You can connect a mouse and/ or keyboard to the OutLook switch when the system is running. When you connect the new device, the switch recognizes the device and configures it to the settings of the currently selected computer. This allows you to replace failed devices without having to restart the system.

## Save the hardware settings when you make changes

Whenever you make changes to the switch system, you should save the hardware configuration settings. If you do not save the settings, they will be lost when power is lost or turned off. To reestablish keyboard and mouse communication to the switch, you might have to reboot each computer. For procedure, see in Chapter 3, Saving the Hardware Settings.

Required Connectors for Switch
ALL M ODELS EXCEPT EL-100DT

| Mouse | 6-pin mini-DIN PS/2 style |
| :--- | :--- |
| Keyboard | 6-pin mini-DIN PS/2 style |
| Monitor | HD15-pin VGA/SVGA style |

EL-100DT ONLY
If attaching Sun console
Mouse/
Keyboard 8-pin mini-DIN
Monitor HD13W3
If attaching PC console*
Mouse 6-pin mini-DIN PS/2 style
Keyboard 6-pin mini-DIN PS/2 style
Monitor HD15-pin VGA/SVGA style

* (see table, Enabling Alternate Connection on EL-100DT, later in this section)


## Maximum Cable Length Distance

 for ConsoleALL MODELS
12 ft keyboard, monitor, and mouse extension cables for console connection

If you need longer than 12 foot connections, contact your Apex sales representative for information about SwitchBack ${ }^{\circledR}$.

[^0]Fax: Solid-colored symbols represent jacks for attaching physical devices

Console

Monitor

Keyboard

Mouse


To connect the console:

1 Make sure the OutLook switch is turned off and unplugged.

2 Place the switch in the desired location. The maximum distance the console can be from the switch is 12 feet. If rackmounting see Appendix F for instructions.

3 Locate your model number below for procedure on connecting the console. When you have completed step 4, you can skip the next section and go to section Connecting the Computers if you are not tiering computers.
 and mouse

2 Console connection for EL-280DT/EL-480DT

## MODELS EL-40DT/EL-80DT

 EL-80DTF, EL-80DC(refer to fig. 1)

4 Connect the mouse, monitor, and keyboard cables to their respective jacks on the back panel of the switch.

## 2 Installation

## MODELS EL-280DT/EL-480DT

(refer to fig. 2)
4 On the back panel of the switch locate the keyboard, mouse, and monitor jacks grouped by labels, for example A, B, etc., and connect the mouse, monitor, and keyboard cables to their respective jacks.

MODEL EL-100DT
(refer to fig. 3)
4 You have the option of attaching a Sun console or a PC console. The PC console connects to the Alternate Connection jacks. Enabling one set of console jacks disables the other set. If you wish to connect a PC console then you must move its DIP switch. If you are tiering an EL-100DT switch from a primary switch that has a PC console attached, then you must move the switch to enable Alternate Connection.
For the procedure see table Enabling Alternate Connection on EL-100DT.

To attach a Sun console: Connect the monitor and keyboard cables to its respective jacks in the "Sun Console Connection" on the back panel of the switch.

To attach a PC console: Connect the mouse, monitor, and keyboard cables to their respective jacks in the Alternate Connection area on the back panel of the switch.

## Enabling Alternate Connection on EL-100DT

## FOR ATTACHING A PC CONSOLE

1 Unplug the power cable, if it is connected, from the switch.

2 Remove the two screws holding the access cover on the bottom of the unit.

3 Inside the unit, set switch 1-1 to the On position to enable the Alternate Connection jacks, the Off position to enable the Sun Console Connection jacks.

4 Replace the access cover.


3 Console connection for EL-100DT

## Connecting the Primary Switch to a Secondary Switch (Tiering)

## Tiered configurations

M ulti-sw itch systems or tiered configurations allow the greatest flexibility and capacity. In a tiered system, the OutLook switch connected to the console becomes the "primary" switch. Tiers consist of one or more "secondary" OutLook switches, which are connected to the computer ports on the primary switch. One 8-port primary unit can accommodate eight secondary switches and access up to 64 servers. One 10-port primary unit can accommodate ten secondary switches and access up to 100 servers.

## Adding a secondary switch while the system is running

If you are installing a secondary switch to an existing OutLook switch system, you can attach the secondary switch while the system is running. To do this, you must first connect the mouse and video cables, then the keyboard cable. When you power on the secondary switch, the keyboard connection sends data to the primary switch allowing the secondary switch to boot up.

Whenever you add new devices to the system, you have to let the OutLook switch know you added an additional device. For procedure see Saving the Hardware Settings in Chapter 3.

## Port numbering scheme

Secondary computer ports have a different numbering scheme from the primary computer ports. The port numbering scheme for the primary switch is Port 1, Port 2, Port 3, etc. The numbering scheme for the secondary switch is the number of the port on the primary switch followed by a dash, then the number of the port on the secondary switch. For example, a secondary switch connected to Port 2 on the primary switch has the number Port 2-1. Other ports on the secondary unit would be Port 2-2, Port 2-3, Port 2-4, etc. You can assign names to computers. For procedure see in Chapter 3 Assigning Unique Names to Computers.

| Required Connectors for Switch |
| :--- |
| ALL M ODELS EXCEPT EL-100DT |
| Mouse 6-pin mini-DIN PS/2 style <br> Keyboard 6-pin mini-DIN PS/2 style <br> Monitor HD15-pin VGA/SVGA style <br> EL-100DT ONLY  |

## Mouse/

Keyboard 8-pin mini-DIN
Monitor HD13W3

## 2 Installation

| Maximum Cable Length Distance |  |
| :--- | :--- |
| 50 ft | switch to switch |
| 50 ft | switch to computer |

Cable length affects video quality as well as keyboard and mouse data timing. The maximum length is determined in part by the computer and peripherals used. Not all systems will give satisfactory results at the maximum length.

To connect a secondary switch to a primary switch:

1 Make sure the secondary OutLook switch is turned off and unplugged.

2 Place the secondary switch in the desired location. The maximum distance a secondary switch can be from the primary unit and computers is 50 feet. If rackmounting see Appendix F for instructions.

3 Locate your model number below for procedure on connecting a secondary switch.

MODELS EL-40DT/EL-80DT, EL-80DTF, EL-80DC
Refer to fig. 4

## MODELS EL-280DT/EL-480DT

Refer to fig. 5

4 For EL-40DT/EL-80DT, EL-80DTF, EL-80DC
On the far left side of the back panel of the secondary switch, connect the video, mouse, and keyboard interconnecting cables to their respective console jacks.

- Or-

For EL-280DT/EL-480DT
On the far left side of the back panel of the secondary switch, connect the video, mouse, and keyboard interconnecting cables to their respective jacks in console "A."

5 On the back panel of the primary switch, connect the other end of the video and mouse cables to their respective jacks beneath one of the numbered port labels.

6 Connect the other end of the keyboard cable to its respective jack in the same port.

7 Bundle and label cables for easy identification.

8 Connect the power cord to the switch.


4 Tiered switch connection for EL-40DT/EL-80DT, EL-80DTF, EL-80DC


5 Tiered switch connection for EL-280DT/EL-480DT

## 2 Installation

EL-100DT


6 Tiered Sun Configuration for EL-100DT


7 Tiered PC/Sun Configuration for EL-100DT

## MODEL EL-100DT

For an EL-100DT to another EL-100DT switch with a Sun console (refer to fig. 6)

4 On the far left side of the back panel of the secondary switch, connect the video and keyboard interconnecting cables to their respective jacks on the Sun Console Connection.

5 On the back panel of the primary switch select one of the available computer ports to connect the other end of the video and keyboard cables to their respective jacks.

6 Bundle and label cables for easy identification.

7 Connect the power cord to the switch.

For an EL-100DT to a primary switch, such as an EL-80DT with a PC console
(refer to fig. 7)

4 If you are integrating both PC and Sun computers, you must enable the Alternate Connection jacks. To do this, you must move the DIP switch. For
procedure, see table Enabling Alternate Connection on EL-100DT in previous section, Connecting the Console, for model EL-100DT. Then proceed to step 5.

5 On the far left side of the back panel of the EL-100DT switch, connect the video, mouse, and keyboard interconnecting cables to their respective jacks in Alternate Connection.

6 On the back panel of the primary switch, connect the other end of the video cable to the HD15-pin VGA jack beneath one of the numbered port labels. Under the same port label connect the mouse cable to its respective jack.

7 Connect the other end of the keyboard cable to its respective jack in the same port label as step 6.

8 Bundle and label cables for easy identification.

9 Connect the power cord to the switch.

## Connecting the Computers

Required Connectors for Switch
ALL M ODELS EXCEPT EL-100DT

| Mouse | 6-pin mini-DIN PS/2 style, <br> male |
| :--- | :--- |
| Keyboard | 6-pin mini-DIN PS/2 style, <br> male |
| Video | HD15-pin VGA/SVGA style, <br> male |

EL-100DT ONLY

Mouse/
Keyboard
8-pin mini-DIN, male
Video
HD13W3, male

## Maximum Cable Length Distance

50 ft switch to computer

Cable length affects video quality as well as keyboard and mouse data timing. The maximum length is determined in part by the computer and peripherals used. Not all systems will give satisfactory results at the maximum length.

If your computer has a different keyboard or mouse connector, you can obtain a converter from Apex (see Appendix B Options and Accessories) or from the manufac-
turer of the device. Any graphics system that uses sync on green requires a video converter. A variety of other video converters are also available. (contact Apex PC Solutions Technical Support for help) See Appendix E for diagrams of monitor, keyboard, and mouse connector pin specifications.

## Adding a computer while the system is running

If you are installing a computer to an existing OutLook switch system, you can attach the computer while the system is running. To do this, you must first connect the mouse and video cables, then the keyboard cable. When you power on the computer, the keyboard connection sends data to the switch, allowing the computer to boot up.

## Save the hardware settings when you make changes

Whenever you make changes to the switch system, you should save the hardware configuration settings. If you do not save the settings, they will be lost when power is lost or turned off to the switch, and you might have to reboot each computer to reestablish keyboard and mouse communication. For procedure see in Chapter 3, Saving the Hardware Settings.

[^1]F표영 Solid-colored symbols represent jacks for attaching physical devices


8 Computer connection for EL-40DT/EL-80DT, EL-80DC

To connect a computer to the OutLook switch:

MODELS EL-40DT/EL-80DT,

1 Make sure the computer is turned off and unplugged.

2 Place the computer in the desired location. M aximum distance a computer can be from the switch is 50 feet. If rackmounting see Appendix $F$ for information.

3 Locate your model number below for procedure on connecting a computer.

EL-80DC
(refer to fig. 8)
MODELS EL-280DT/EL-480DT
( refer to fig. 9)

4 Connect video, mouse, and keyboard cables to their respective jacks on the computer.

5 On the back panel of the switch in one of the numbered ports, connect the mouse and video cables to their respective jacks.

6 Connect the keyboard cable to its respective jack in the same numbered port as step 5.

## 2 ingalatation

7 Repeat steps 4-6 for additional computers. Bundle and label the cables for easy identification.

8 Connect the power cord to the switch.

## MODEL EL-80DTF

(refer to fig. 10)

4 Connect mouse, keyboard, and video cables to their respective jacks on the computer.

5 Determine which computer to connect to Port 1. Locate Port 1 on the back panel of the switch. Connect the other end of the video, mouse, and keyboard cables to their respective jacks.

6 For additional computers, connect the mouse and keyboard cables to their respective jacks in Ports 2-8. Connect the video cable of the computer directly to the video jack on the monitor. It does not connect to the switch.

7 Bundle and label the cables for easy identification.

8 Connect the power cord to the switch.
 video,
keyboard, and mouse
computer
cables

10 Computer connection for EL-80DTF

MODEL EL-100DT
(refer to fig. 11)

4 Connect the video and keyboard cables to their respective ports on the computer.

5 Determine which computer to connect to Port 1. Connect the other end of the video and keyboard cables to their respective jacks labeled "Video One" and "Keyboard One" on the switch.

6 Repeat steps 4 and 5 for connecting additional computers. Bundle and label the cables for easy identification.

7 Connect the power cord to the switch.

keyboard and video computer cables

11 Computer connection for EL-100DT

## Turning On the System

## Startup sequence

When a computer boots up, the attached keyboard, mouse, and monitor send device configuration/ commands settings out of the computer port. The OutLook switch stores these device settings. If the switch is turned on before the computers, the OutLook switch can boot up computers that do not have physically connected to them, a keyboard, monitor, or mouse. If the computers are turned on before the OutLook switch, the computers will probably either hang, crash, or exhibit abnormal behavior because the computers need the keyboard, mouse, and monitor device configuration/ commands settings in order to boot properly. For your switch system to work, the switch must be turned on before the computers.

## Startup behavior

When you turn on the switch, it performs the following actions:

- Identifies the mouse and keyboard and puts them into default states.
- Displays copyright information about the OutLook switch and firmware.
- Selects Port 1 and displays the number 1 in the status flag on the monitor as shown here.

If you have models EL-280DT/ EL-480DT, selects Port 0 and displays the number 0 in the status flag instead of number 1 .
If the copyright information and status flag do not appear on the monitor, make sure that the monitor is connected and turned on.

## OutLook switch behavior with power outages

The OutLook switch system will help your computers recover from power outages. After a power outage, each computer connected to the switch reboots (if designed to do so) automatically when power is restored. The switch generates responsesto ensure that the reboot is successful and that the switch is ready to select computers when regular operation resumes. If you are using an uniterrupted power supply, connect the switches to the same power source as the rest of the system.

## To start the system:

1 Plug in the power cord.

2 Turn on the monitor according to the manufacturer's instructions.

3 Turn on the switch by pressing the power switch located on the back panel to the On (|) position.

4 Turn on the computers according to the manufacturer's instructions.

5 From the console press
<PRINT SCREEN> to open
OSCAR menus and then $<22>$; OSCAR Advanced Menus screen appears.

6 Highlight Snapshot and press <ENTER> to save the hardware settings, used when the switch reinitializes. (For more information see in Chapter 3 the procedure Saving the Hardware Settings.)

7 If you have a tiered configuration
Designate that the numbered port is connected to a secondary switch rather than a computer by performing the procedure Assigning Specific Device Types. You will find the procedure in Chapter 3.

## OPERATION GUIDE



## Navigating with OSCAR

## Operate with keyboard and mouse

OSCAR, On-Screen Configuration and Activity Reporting, is the interface you use to communicate with the OutLook switch. You'll navigate the OSCAR menus and enter commands using the mouse and keyboard; however, because the switch operates independently of the computer operating systems, OSCAR keyboard and mouse conventions may differ from those
you use when controlling the selected computer. See the following table, Keyboard Conventions for OSCAR M enus, for keyboard sequences used to navigate OSCAR.

Broadcasting Commands
Securing Server Access
Displaying Version Information
Saving the Hardware Settings
Resetting the Mouse and Keyboard
Assigning Specific Device Types

Adjusting the Video Impedance Value
Navigating with OSCAR
Selecting Computers

Assigning Unique Names to Computers
Changing Menu Attributes
Changing Status Flag Attributes

Scanning the Computers
Broadcasting Commands

## Keyboard Conventions for OSCAR Menus

| THIS KEY | DOES THIS |
| :--- | :--- |
| PRINT SCREEN | Opens OSCAR Selection screen. (To print a screen, see <br> in this section the procedure To conduct a screen <br> capture.) |
| F2 | When in OSCAR Selection screen, opens OSCAR <br> Advanced Menus screen. |
| ARROWS | Moves highlight to select command feature or setup. |
| + - Changes the value of the selected option. |  |
| ENTER | Saves current settings or changes and returns to <br> OSCAR Advanced Menus screen. |
| ESCAPE | Cancels unsaved changes and returns to OSCAR <br> Advanced Menus screen. When in OSCAR Selection or <br> Advanced Menus screens, ESCAPE exits OSCAR. |
| NUMERIC KEYPAD | Always in the numeric state, although the indicator on <br> the keyboard may indicate otherwise. |
| CAPS LOCK | Disabled. (Use the SHIFT key to change case.) |

Once OSCAR is activated, you can use the mouse instead of the arrow keys to highlight menu options. Use the left mouse button as you would the ENTER key, to select menu options and move between data entry fields. Use the right mouse button as you would the ESCAPE key, to cancel an entry and return to the previous screen.

Using the Print Screen key
In the Outlook switch system pressing the PRINT SCREEN key opens the OSCAR Menus. If you want to print a screen capture displayed by a computer, follow this procedure:

## To conduct a screen capture:

- On a computer connected to a primary OutLook switch press PRINT SCREEN twice.

The first keystroke opens OSCAR menus in the primary switch. The second keystroke clears the screen, then captures or prints the screen.

- On a computer connected to a
secondary OutLook switch in a tiered configuration, press PRINT SCREEN 4 times.

The first keystroke brings up OSCAR in the primary switch.
The second keystroke brings up OSCAR in the secondary switch. The third keystroke brings up both OSCARs. The fourth keystroke clears the screen, then captures or prints the screen.

## OSCAR Selection screen

When you press the PRINT SCREEN key to open the OSCAR menus, the first screen that appears is called the OSCAR Selection screen (see the following procedure for illustration of screen). Basic functions such as selecting computers and checking port/ computer status are performed from the OSCAR Selection screen.

The OSCAR Selection lists all the ports in the system, the associated computer names, and the status of each port (see following table OSCAR Status Port Symbols). It can be organized either by port number or by computer name. To identify your computers by name see procedure Assigning Unique Names to Computers. To change the order in which computers are listed, see the procedure Changing Menu Attributes. On large systems, you may need to use the ARROW keys or the PAGE DOWN key to scroll through the list of ports.

## To open OSCAR or access the OSCAR Selection screen on a primary switch:

- Press $\langle$ PRINT SCREEN $>$ once.

All naming, scanning, status flag attributes, OSCAR attributes, device settings, passw ords, etc. must be set at the primary switch.

| OSCAR SELECTION |  |
| :--- | :--- |
| Port | Name |
| 1 | COMPUTER 1 |
| 2 | COMPUTER 2 + |
| 3 | COMPUTER 3 + |
| 4 | COMPUTER 4 |
| 5 | COMPUTER + |
| 6 | COMPUTER 6 |
| 7 | COMPUTER 7 + |
| 8 | COMPUTER 8 |
|  |  |
| F1 Help | F2 Advanced |

If your primary switch has secondary switches connected to it, the OSCAR Selection screen shows a different portnumbering scheme. The numbering scheme for the secondary switch is the number of the port on the primary switch followed by a dash, then the number of the port on the secondary switch.

| OSCAR SELECTION |  |
| :--- | :--- |
| Port | Name |
| $1-1$ | COMPUTER 1 x |
| $1-2$ | COMPUTER 2 x |
| $1-3$ | COMPUTER 3 x |
| $1-4$ | COMPUTER 4 x |
| $1-5$ | COMPUTER 5 x |
| $1-6$ | COMPUTER 6 |
| $1-7$ | COMPUTER 7 x |
| $1-8$ | COMPUTER 8 |
|  |  |
| F1 Help | F2 Advanced |

## To open OSCAR or access the OSCAR Selection screen on a secondary switch:

1 Press < PRINT SCREEN > to access OSCAR Selection screen at the primary switch.

2 Hightlight the number of the port to which you want to access. Press $\langle$ PRINT SCREEN>; OSCAR Selection at the secondary switch appears.

The factory defaults for OSCAR should not be changed in a secondary switch because adjustments can cause conflicts between the secondary and the primary switch.

OSCAR Status Port Symbols

+ Computer connected and running.
X Secondary switch connected and running.


## - Note

The OSCAR screens in this User Guide show the default screens of model EL-80DT. Your screens will show the OSCAR features and the computer names and port numbers associated with your particular OutLook switch system.

## OSCAR Advanced Menus screen

All commands other than selecting computers are performed from the OSCAR Advanced Menus. The Advanced Menus screen contains two menus. The Commands menu shows the commands that cause an action to take place. The Setup menu shows the commands that have screens to set configurations.

## To open the OSCAR Advanced Menus:

1 Press $\angle$ PRINT SCREEN $>$ to open OSCAR Selection.

2 Press < 2 2>.
The OSCAR Advanced Menus screen appears showing the commands listed under the Commands menu. Highlighting Setup shows the commands listed under the Setup menu. Moving the highlight with the arrow keys or mouse in either menu selects a command.

## To exit OSCAR:

- Press $<$ ESCAPE $>$


## 3 operation

## Selecting Computers

Use the OSCAR menus to switch computers, that is, to select which computer receives commands from and displays output to the console. When you select a computer, the OutLook switch reconfigures the keyboard and mouse for the selected computer using the settings stored in its memory. In this way OutLook maintains current information, (e.g., the state of the CAPS LOCK key) for each computer in the system. When configuration is complete, the video output of the selected computer passes to the monitor.

To switch computers:
1 If your computers are ordered by the number of the port, in the OSCAR Selection screen type the port number of the computer you want to switch to.
-or-
Use the arrow keys or mouse to select a computer.
-or-
If your computers are ordered by name, type the first letters of the computer name to establish it as unique in order to select it. To identify computers by name, see the procedure Assigning Unique Names to Computers.

## Assigning Unique Names to Computers

You may find it easier to identify the computers in a system by name, rather than by port number. For example, in a network environment, you can assign the same names as those assigned by the network for each computer. To list the computers by name in the OSCAR menus, see the procedure Changing Menu Attributes.

## Note

Before you can assign names to computersattached to secondary switches, you must first associate the secondary device with a port. See the procedure Assigning Specific Device Types found later in this chapter.

## To assign unique names to computers:

1 In the Advanced Menus screen, move the highlight to the Setup menu.

2 Highlight Names and press <ENTER>; the Port Name Setup screen appears.


3 Select the port number for which you want to enter or change a computer name.

4 Type a name for the computer. Computer names may be up to 12 characters long, including only A-Z, 0-9, and the dash character. Lowercase letters are converted to uppercase. Press $<$ BACKSPACE $>$ to delete an incorrect entry.

5 If necessary, repeat steps 3 and 4 for each computer in the system.

## 3 operation

## Changing Menu Attributes

In the OSCAR Attributes screen you can change the order of computer ports from displaying the number to displaying the name of the port. Other attributes of the OSCAR screens, such as the position and color, can be changed to suit the particular use of the system.

## To change menu attributes:

1 In the Advanced Menus screen, move the highlight to the Setup menu.

2 Highlight OSCAR and press \&ENTER>; the OSCAR Attributes screen appears.

| OSCAR ATTRIBUTES |  |
| :--- | :---: |
| Resolution | 320 |
| Height | 56 |
| Horizontal | 3 |
| Vertical | 4 |
| Background | 7 |
| Highlight | 6 |
| Text | 0 |
| Delay Time | 0 |
| Order | PORT |

3 Highlight the setting(s) you want to change and use the + or - keys to obtain the desired value. As you select different values, the effect of the changes is reflected immediately on the display. The following table, Effects of Settings on Screen Appearance, describes each of the available menu attributes.

## $\square$ Note

While changing OSCAR attributes, it is possible to garble the menu and screens, making it difficult to correct the problem. If this occurs, you can reset the switch to its default OSCAR values by pressing:
\&ESCAPE, ESCAPE, PRINT SCREEN, F10, Y, ENTER>.

## Effects of Settings on Screen Appearance

| TO CHANGE THIS | SELECT THIS SETTING | CHOOSE VALUES |
| :--- | :--- | :--- |
| Size of screen | RESOLUTION | Select either 320, 480, or <br> $640 ;$ the lower the value, <br> the larger the size. |
| Size of text | HEIGHT | Higher values display <br> larger sized text. |
| Location of screen | HORIZONTAL | $0-127$ |
| Color of screen <br> and text | BACKGROUND | $0-255$ |

## 3 operation

## Changing Status Flag Attributes

The status flag indicates the name or port number of the currently selected computer. You can choose to display the status flag at all times, for a few seconds after switching, or not at all. You can also change the color of the status flag and its location on the screen.

## To change status flag attributes:

1 In the Advanced Menus screen, move the highlight to the Setup menu.

2 Highlight Flag and press
\&NTER>; the Flag Configuration screen appears.


1
FLAG CONFIGURATION
Enabled PORTS ON
Row 14
Column 1 Color 0 Text OPAQUE

3 Highlight the setting you want to change and use the + or keys to adjust the values. The following table, Values and Effects of Settings on Flag A ppearance, describes each of the available menu attributes.

## Values and Effects of Settings on Flag Appearance

| SETTING | VALUES | EFFECT |
| :--- | :--- | :--- |
| ENABLED | Flag Off <br> Ports On <br> Names On <br> Ports Timed <br> switching. <br> Names Timed | Flag does not appear. <br> Indicates selected port number. <br> Indicates selected computer by name. <br> Port number displays for 5 seconds after |
| ROW | $0-14$ | Positions the flag vertically on the screen. |
| COLUMN | $0-25$ | Positions the flag horizontally on the screen. |
| COLOR | $0-7$ | Sets the flag color. |
| TEXT | $0-7$ | Sets the flag text color. |
| MODE | Opaque <br> Transparent | Makes flag opaque. <br> Makes flag transparent. |

## Scanning the Computers

In scan mode, the OutLook switch automatically switches from port to port (computer to computer). You can scan the entire system sequentially or designate a custom scan pattern by specifying computers and durations.

## To place the switch in scan mode:

1 From the Commands menu in the Advanced Menus screen, move the highlight to Scan.

OSCAR ADVANCED MENUS
COMMANDS SETUP
Scan
Version
Snapshot
Reset
Broadcast

2 Press «ENTER>.

## To cancel scan mode:

- Press any key (except PRINT SCREEN) or move the mouse; the scan stops at the currently selected computer.

To set a custom scan pattern:
1 In the Advanced Menus screen, move the highlight to the Setup menu.

| OSCAR ADVANCED MENUS |  |  |  |  |  |  |
| :--- | :--- | :---: | :---: | :---: | :---: | :---: |
| COMMANDS | SETUP |  |  |  |  |  |
|  | Scan |  |  |  |  |  |
|  | Names |  |  |  |  |  |
|  | OSCAR |  |  |  |  |  |
|  | Flag |  |  |  |  |  |
|  | Devices |  |  |  |  |  |
|  | Security |  |  |  |  |  |
|  | Broadcast |  |  |  |  |  |
|  |  |  |  |  |  |  |

2 Highlight Scan and press \&ENTER>; the Scan Pattern Setup screen appears with the first port position (or computer name) highlighted.
In the Scan Pattern Setup screen shown, the order-byport mode is selected. Your menu may appear different (see the procedure Changing Menu Attributes).

| SCAN PATTERN SETUP |  |  |  |
| :---: | :---: | :--- | :---: |
| Port | Sec | Name |  |
| 6 | 20 | COMPUTER 6 |  |
| 5 | 20 | COMPUTER 5 |  |
| 4 | 10 | COMPUTER 4 |  |
| 1 | 10 | COMPUTER 1 |  |
|  |  |  |  |
|  |  |  |  |
| F2 for defaults |  |  |  |

3 Type the port number of the first computer to be included in the scan.
-or-
If your computers are listed by name, type the first few letters of the name of the first computer to be included in the scan.

4 Move the highlight to the Sec column, and then type the number of seconds that you want this computer to be selected before switching to the next computer in the sequence.

5 Move the highlight to the next line and repeat steps 3 and 4 for each of the remaining computers.

6 Press $\langle E N T E R>$ to save the settings. The new scan pattern replaces the standard or previous custom scan pattern.

## Note

Pressing ESCAPE at any time prior to pressing ENTER retains the previous scan pattern. To return all Port and Sec values to factory defaults, press $<$ F2> while in the Scan Pattern Setup screen.

## To remove a computer from the scan list:

1 In the Scan Pattern Setup screen, type the port number of the computer to be removed.

- Or-

If your computers are listed by name, type the first few letters of the name of the computer.

2 Move the highlight to the Sec column.

3 Type 0 for the number of seconds.
Pressing < DELETE> ( not the DEL key on the numeric keypad) while in the Scan Pattern Setup screen deletes the highlighted computer and all entries below it.

4 Press $\varangle$ ENTER $>$ to save the settings. The new scan pattern replaces the standard or previous custom scan pattern.

## 3 operation

## Broadcasting Commands

## FOR MODELS EL-40DT/EL-80DT, EL-80DTF, EL-40DC/EL-80DC ONLY

The broadcast feature (OutLook version 1.5.0 or later) enables you to simultaneously control more than one computer in a system. This feature is useful when you want to ensure that all selected computers receive identical input. For each computer receiving the broadcast, you can choose to broadcast keystrokes and/ or mouse movements independently.

## Notes

For all computers receiving a broadcast to interpret commandsidentically, the keyboard and mouse states for the computers must be identical. Specifically, the CAPS LOCK and NUMLOCK modes should be the same on all keyboards. For the mouse to work accurately, all systems must have identical mouse drivers, identical desktops, and identical video resolutions. In addition, the mouse must be in exactly the same place on all screens. Because these conditions are extremely difficult to achieve, broadcasting mouse movement to multiple systems may have unpredictable results.

OutLook attemptsto send keystrokes and mouse commands to the selected computers simultaneously; however, some computers may inhibit and thus delay the transmission.

## To broadcast to selected computers:

1 From the Setup menu in the Advanced M enus screen, highlight Broadcast and press <ENTER>; the Broadcast Settings menu appears.

| OSCAR ADVANCED MENUS |  |  |  |  |  |  |
| :--- | :--- | :---: | :---: | :---: | :---: | :---: |
| COMMANDS | SETUP |  |  |  |  |  |
|  | Scan |  |  |  |  |  |
|  | Names |  |  |  |  |  |
|  | OSCAR |  |  |  |  |  |
|  | Flag |  |  |  |  |  |
|  | Devices |  |  |  |  |  |
|  | Security |  |  |  |  |  |
|  | Broadcast |  |  |  |  |  |
|  |  |  |  |  |  |  |

2 For each port select which computers receive keyboard and/ or mouse commands by using the + or - key to choose YES or NO.

| BROADCAST SETTINGS |  |  |
| :---: | :---: | :---: |
| Port | Keyboard | Mouse |
| 1 | YES | YES |
| 2 | NO | NO |
| 3 | YES | NO |
| 4 | YES | YES |
| 5 | NO | NO |
| 6 | YES | NO |
| 7 | YES | YES |
| 8 | YES | YES |
|  |  |  |

3 Press <ENTER > to save the settings.

4 From the Commands menu in the Advanced Menus screen, highlight Broadcast. Press $<E N T E R>$ to turn on the broadcast mode. Type information and/ or make mouse movements you want to broadcast.

```
OSCAR ADVANCED MENUS
COMMANDS SETUP
Scan
Version
Snapshot
Reset
Broadcast
```


## To turn off the broadcast mode:

- From the Commands menu in the Advanced Menus, highlight Broadcast and press <ENTER>.


## Broadcasting to tiered configurations

In a tiered system you can broadcast to any combination of computers on the entire system.

## To broadcast to tiered configurations:

1 From the OSCAR Selection screen at the primary switch, highlight the port number of the secondary switch (for example, Port 1-1, 2-1, 3-1, etc) to which you want to broadcast commands; press <ENTER>.

| OSCAR SELECTION |  |
| :--- | :--- |
| Port | Name |
| $1-1$ | COMPUTER 1 x |
| $1-2$ | COMPUTER 2 x |
| $1-3$ | COMPUTER 3 x |
| $1-4$ | COMPUTER 4 x |
| $1-5$ | COMPUTER 5 x |
| $1-6$ | COMPUTER 6 x |
| $1-7$ | COMPUTER 7 x |
| $1-8$ | COMPUTER 8 x |
|  |  |
| F1 Help | F2 Advanced |

2 Press <PRINT SCREEN> twice; the OSCAR Selection screen of the secondary switch appears. Press $<$ F2> to access the Advanced Menus screen.

| OSCAR SELECTION |  |
| :--- | :--- |
| Port | Name |
| 1 | COMPUTER $1+$ |
| 2 | COMPUTER $2+$ |
| 3 | COMPUTER $3+$ |
| 4 | COMPUTER $4+$ |
| 5 | COMPUTER $5+$ |
| 6 | COMPUTER $6+$ |
| 7 | COMPUTER $7+$ |
| 8 | COMPUTER $8+$ |
| F1 Help | F2 Advanced |

## 3 operation

3 From the Setup menu, highlight Broadcast. Press $<E N T E R>$ to access the Broadcast Settings menu.


4 For each port select which computers receive keyboard and/ or mouse commands by using the + or - key to choose YES or NO.

| BROADCAST SETTINGS |  |  |  |
| :---: | :---: | :---: | :---: |
| Port | Keyboard | Mouse |  |
| 1 | YES | YES |  |
| 2 | NO | NO |  |
| 3 | YES | NO |  |
| 4 | YES | YES |  |
| 5 | NO | NO |  |
| 6 | YES | NO |  |
| 7 | YES | YES |  |
| 8 | YES | YES |  |
|  |  |  |  |

5 Press <ENTER> to save the settings.

6 Press <PRINT SCREEN > once to access the primary switch.

7 Repeat steps 1-6 to send broadcast commands to computers attached to additional secondary switches.

8 From the Setup menu in the Advanced Menus at the primary switch, highlight Broadcast. Press $\varangle$ ENTER $\geqslant$ the Broadcast Settings menu appears.

| BROADCAST SETTINGS |  |  |  |
| :---: | :---: | :---: | :---: |
| Port | Keyboard | Mouse |  |
| $1-1$ | YES | YES |  |
| $1-2$ | NO | NO |  |
| $1-3$ | YES | NO |  |
| $1-4$ | YES | YES |  |
| $1-5$ | NO | NO |  |
| $1-6$ | YES | NO |  |
| $1-7$ | YES | YES |  |
| $1-8$ | YES | YES |  |
|  |  |  |  |

9 For each port select which computers receive keyboard and/ or mouse commands by using the + or - key to choose YES or NO.

10 Press <ENTER> to save the settings.

11 From the Commands menu in the Advanced Menus screen at the primary switch, highlight Broadcast. Press <ENTER> to turn on the broadcast mode.

12 From the OSCAR Selection screen at the primary switch, hightlight the port number of the secondary switch for which you want to broadcast commands; press < ENTER>.

13 Press < PRINT SCREEN> twice; then press < F2>. From the Commands menu in the Advanced Menus screen highlight Broadcast, then press <ENTER> to turn on the broadcast mode on the secondary switch.

14 From a computer attached to the primary switch and connected to the secondary switch, type information and/ or make mouse movements you want to broadcast.

## Note

Broadcast only to systems directly connected to a primary OutLook switch or only to secondary OutLook switches connected to a primary OutLook switch.

## To turn off broadcast mode for a tiered configuration:

1 From the OSCAR Selection screen at the primary switch, hightlight the port number of the secondary switch for which you want to stop broadcasting commands; press < ENTER> .

2 Press < PRINT SCREEN> twice; then press < F2>. From the Commands menu in the Advanced Menus screen highlight Broadcast, then press < ENTER> to turn off the broadcast mode on the secondary switch.

3 From the Commands menu in the Advanced Menus screen at the primary switch, highlight Broadcast. Press <ENTER> to turn off the broadcast mode.

## Securing Server Access

Advanced server applications should usually be protected against unauthorized users. The OutLook switch security feature enables you to lock the keyboard and monitor, requiring you to type a password before resuming operation. You can also set a time delay before the system is locked.

You must always provide a password to access the fields in the Security Configuration screen. After you type the correct password, the other fields on the screen are activated.

## To lock the screen and keyboard:

1 In the Advanced Menus screen, move the highlight to the Setup menu.

2 Highlight Security and press \&NTER>; the Security Configuration screen appears.


3 Type your password and press <RETURN>.
Passwords can be up to eight characters (case sensitive). You must enter the new password twice for confirmation.

## Note

The factory default password is OSCAR. Because the CAPS LOCK is disabled in OSCAR, you must hold down the SHIFT key as you type each letter.

4 Highlight the setting(s) you want to change and use the + or - keys to obtain the desired value.

The following table, Effects of Settings on Security Configuration, describes the available menu attributes.

## To blank the monitor when it is not in use and remain unlocked:

- In the Security Configuration screen press $\varangle E N T E R>$ twice with the New password and Repeat new fields empty.
This action overrides the use of a password. Pressing any key on the keyboard will unlock the console. Your system will not be secure.


## Effects of Settings on Security Configuration

| PASSWORD | Enter current password to activate other fields. |
| :--- | :--- |
| NEW PASSWORD | Type new password. |
| REPEAT NEW | Retype new password to confirm. |
| TIME DELAY | EnergyScreenTurns off monitor. Use with EnergyStar <br> compliant monitors that go into low-power <br> mode when time delay has elapsed. <br> Turns off video when time delay has elapsed. <br> Use with non-EnergyStar-compliant monitors. <br> TESTImmediately activates selected mode. |

Warning
Monitor damage can result from use of Energy Mode with monitors that are not EnergyStar ${ }^{\text {TM }}$ compliant.

## 3 operation

## Displaying Version Information

To facilitate system troubleshooting and support, you can display the version number of the OutLook switch firmware as well as information about any auxiliary devices connected to the switch.

The Version screen also displays specific device information for the currently selected computer, including enabled/disabled, typematic rate, LED settings, port mode, and keyboard type for the keyboard, and enabled/disabled, sample rate, resolution, and mouse type for the mouse.

## To display version information and device settings:

1 From the Commands menu in the Advanced Menus screen, move the highlight to Version and press $<E N T E R \geqslant$; the Version screen appears.

| VERSION |  |
| :--- | :--- |
| Firmware | x.x.x |
| Hardware | xxx |
| Dip Switch F |  |
| Port 1 | COMPUTER 1 |
| Keyboard | Mouse |
| ENABLED | DISABLED |
| Rate 2C | Rate 100 |
| LEDs 2 | Res 2 |
| Mode 2 |  |
| Type 101 | Type Gen |

2 To display version information for an auxiliary device, press < 27 .

3 Press < ESCAPE> to close the Version screen.

## Saving the Hardware Settings

Whenever you add or remove computers to or from the system, or whenever you change the mouse or monitor, you should save the hardware settings. If you do not save the settings, they will be lost when power is lost or turned off, and it might be necessary to reboot each computer to reestablish keyboard and mouse communication.

To save the hardware settings:

1 From the Commands menu in the Advanced Menus screen, highlight Snapshot.

| OSCAR ADVANCED MENUS |
| :--- |
| COMMANDS SETUP |
| Scan |
| Version |
| Snapshot |
| Reset |
| Broadcast |
|  |
|  |

## Resetting the Mouse and Keyboard

If the keyboard or mouse locks up, you may be able to recover the device settings by resetting the switch. Resetting the mouse and keyboard attempts to restore the correct settings for the selected computer.

To reset the mouse and keyboard values:

1 From the Commands menu in the Advanced Menus, highlight Reset and press <ENTER>.

```
OSCAR ADVANCED MENUS
COMMANDS SETUP
Scan
Version
Snapshot
Reset
Broadcast
```

2 If step 1 does not correct the problem, press the Reset button on the back panel of the switch.

## Assigning Specific Device Types

If your system includes one or more secondary switches in a tiered configuration, you must make the primary switch aware of the secondary switches by assigning a specific device type. In addition, if one or more of the computers in your system need a special type of monitor or other device, it may be necessary to assign that device type to the port associated with that computer.

## To assign a device type:

1 In the Advanced Menus screen, move the highlight to the Setup menu.

2 Highlight Devices and press \&NTER>; the Device Settings screen appears.


3 To assign a secondary switch to a port, highlight the port and use the + or - keys to obtain the appropriate 4-port or 8-port or 10 -port values.
-or-
To assign a monitor type, highlight the port you want and use the + or - keys to obtain the value that corresponds to the particular monitor.

## 3 operation

## Adjusting the Video Impedance Value

## FOR MODEL EL-100DT ONLY

If you have a video card that uses low voltage/ low impedance video sync termination, you can set the impedance value to 75 ohms from the default value of 1000 ohms at TTL voltage levels.

## To change the impedance value of a system port video sync connection:

1 Press < PRINT SCREEN > to enter OSCAR.

2 Press < F2> to view OSCAR Advanced $M$ enus screen.

3 From the Setup menu select Sync Imp. Press < ENTER> ; the Video Sync Impedance menu appears.

| VIDEO SYNC IMPEDANCE |  |
| :---: | :---: |
| Port | Impedance |
| 1 | 1000 |
| 2 | 1000 |
| 3 | 75 |
| 4 | 1000 |
| 5 | 75 |
| 6 | 1000 |
| 7 | 1000 |
| 8 | 1000 |
| 9 | 75 |
| 10 | 1000 |

## To check your video board version:

1 From the Commands menu in the OSCAR Advanced Menus, highlight Version. Press < ENTER> ; the Version menu appears.

| VERSION |  |
| :--- | :--- |
| Firmware | X.XX |
| Hardware | $0 \quad 3 \quad 10$ Port |
| Port 1 | COMPUTER 1 |
| Keyboard | Mouse |
| ENABLED | ENABLED |
| Rate 12 | Rate 12 |
| LEDs 2 | Res 2 |
| SUN | 3 Button |
|  |  |

2 Locate Hardware; the version of the video board is the second number.

## Impedance values in tiered systems

If you are tiering an EL-100DT switch from another EL-100DT, setting the device type of the primary port to 10 -port forces its video sync impedance setting to 1000. To set individual values for secondary switches you must access the Video Sync Impedance menu in OSCAR at the secondary EL-100DT switch.

## To access the Video Sync Impedance menu at a secondary EL-100DT switch:

1 Press < PRINT SCREEN> once to access OSCAR at the primary EL-100DT switch. Highlight the port with the tiered device for which you want to set values. Press < ENTER>.

2 Press < PRINT SCREEN> twice; OSCAR at the secondary switch appears.

3 Press < F2>. From the Setup menu in the OSCAR Advanced Menus screen, highlight Sync Imp. Press < ENTER> ; the Video Sync Impedance menu appears.

## Note

If you are specifying device types for tiering EL-100DT switches after you have set impedance, the video sync impedance value is automatically reset to the 1000 ohms value in the Video Sync Impedance menu.

B Options and Accessories
C Troubleshooting
D Firmware Upgrade Instructions
E Connector Pin Specifications
F Optional Rackmounting
G Setting OutLook DIP Switches

## A Specifications

## Dimensions

| EL-40DT/EL-80DT, EL-80DC, EL-80DTF | HEIGHT | 1.75 in | $(4.5 \mathrm{~cm})$ |
| :---: | :---: | :---: | :---: |
| EL-280DT/EL-480DT, EL-100DT |  | 3.5 in | (8.9 cm) |
| ALL MODELS | DEPTH | 10.80 in | (27.5 cm) |
| ALL MODELS | WIDTH | 17.00 in | (43.2 cm) |
| EL-40DT/EL-80DT, EL-80DC, EL-80DTF | WEIGHT | 9.1 lb | $(4.1 \mathrm{~kg}$ ) |
| EL-280DT/EL-480DT |  | 10.3 lb | $(4.6 \mathrm{~kg}$ ) |
| EL-100DT |  | 11.0 lb | $(5.0 \mathrm{~kg}$ ) |
| Voltage |  |  |  |
| ALL MODELS EXCEPT EL-80DC | INPUT VOLTAGE |  | -120V AC |
|  |  |  | -240V AC |
| EL-80DC |  |  | 48 V DC |
| ALL MODELS | POWER SUPPLY |  | W Internal |
| Temperature |  |  |  |
| ALL MODELS | AMBIENT RANGE |  | $\begin{array}{r} 50-104^{\circ} \mathrm{F} \\ 0-40^{\circ} \mathrm{C} \end{array}$ |

## Video Modes Supported

ALL MODELS EXCEPT EL-100DT

EL-100DT $\quad$\begin{tabular}{l}
Color with HD13W3 connector <br>

| Monochrome with HD13W3 |
| :--- |
| connector |

\end{tabular}

## Agency Approvals

EL-40DT/EL-80DT, EL-80DTF

EL-280DT/EL-480DT, EL-80DC, EL-100DT
FCC-A, UL, cUL, TUV/GS, CISPER-A, CE mark, VCCI-1, NEMKO, SEMKO, FIMKO,DEMKO

FCC-A, UL, cUL, TUV/GS, CISPER-A, CE mark

## B Options and Accessories

| PART NUM BER | DESCRIPTION |
| :--- | :--- |
| EL-40DT | 4-Port OutLook Switch |
| EL-80DT | 8-Port OutLook Switch |
| EL-80DC | 8-Port OutLook Switch with 48V Power Supply |
| EL-80DTF | 8-Port OutLook Switch, Financial Trader Model |
| EL-280DT | 2-User by 8-Port OutLook Switch |
| EL-480DT | 4-User by 8-Port OutLook Switch |
| EL-100DT | 10-Port OutLook Switch for Sun Workstations |
| ELC-15TE | ASCII Terminal Adapter (TE Trap) |
| ELC-11KM | Serial to PS/2 Converter (MouseTrap) |
| ELC-12KM | Apple Macintosh ADB Keyboard and Mouse Adapter |
| ELC-11ST | Sun Microsystems Keyboard and Mouse Adapter |
| ELC-11RV | Video Sync Adapter |
| EL-08DK | External Keypad, Desktop |
| BR-11SB | 19-inch Switch Mounting Bracket Kit (1 U) |
| BR-01SB | 19-inch Switch Mounting Bracket Kit, Adjustable (1 U) |
| BR-01AP | 19-inch Switch Mounting Bracket Kit (2 U) |
| CZ-XXXX | Cable Sets (include keyboard, SVGA monitor and |
| mouse cables) in 3, 7, 10, 12, 25, and 50-ft lengths |  |
| CZ-1220 | 12-ft Console Device Extension Cable Kit |
| CB-0021 | PS/2 to AT Adapter |
| CB-0011 | (6-pin mini-DIN male to 5-pin DIN female) |
| CB-07R3 | PS/2 to AT Adapter |
| CB-1213W3 | (6-pin mini-DIN female to 5-pin DIN male) |

The Apex product line is highly adaptable. Please contact your sales representative for more information on system configuration using Apex options and accessories.

## Appendices

## c <br> Troubleshooting

| SYMPTOM | PROBABLE CAUSE | RECOMMENDED SOLUTION |
| :--- | :--- | :--- |
| No OSCAR or <br> video on any <br> computer | Loose monitor <br> connection | Reconnect monitor |
| No power to <br> concentrator <br> or monitor | Check power switch <br> Reconnect power cable <br> Check AC outlet for power |  |
|  | OSCAR colors or <br> setup incompatible | Reset OSCAR colors <br> to defaults |
| No video on one <br> computer | Loose video connection | Reconnect video cable |
|  | Computer off | Replace video cable video cable <br> connected to that port |
| Can't select <br> computers | Keyboard did not <br> initialize | Reset keyboard (and <br> mouse) by pressing reset <br> button on the back panel of <br> the OutLook switch |


| Keyboard error on <br> boot, one computer | Loose keyboard <br> connection | Check that all cables are <br> well seated <br> Ensure mouse and <br> keyboard cables are not <br> swapped |
| :--- | :--- | :--- |
|  | Defective cable | Replace keyboard cable |


| Keyboard strokes shifted (swaps upper case for lower case) | Computer left keyboard in shifted state when last connected | Press both SHIFT keys |
| :---: | :---: | :---: |
| Mouse error on boot, all computers | Loose mouse connection | Check that all cables are well seated |
|  |  | Ensure that mouse/ keyboard cables are not swapped |
|  | Incompatible or defective mouse | Replace mouse with PS/2 style mouse or one compatible with port |
| Mouse error on boot, one computer | Loose mouse connection | Check that all cables are well seated |
|  |  | Ensure that mouse/ keyboard cables are not swapped |
|  | Defective mouse cable | Replace mouse cable |


|  | Using serial port on <br> computer | Install PS/2-to-serial <br> protocol converter |
| :--- | :--- | :--- |
| Mouse displays <br> erratic behavior | Computer left mouse in <br> indeterminate state | Reset mouse through OSCAR <br> or back panel reset switch |
| Mouse pointer <br> frozen on display | Mouse not initialized | Reset mouse through OSCAR <br> or back panel reset switch |
| OutLook switches <br> from one system <br> to the next at will | Scan mode initiated | Stop scanning by pressing <br> any key or moving mouse |
| Keyboard or mouse <br> input appears on <br> more than one <br> computer | Broadcast mode <br> initiated | Use OSCAR to exit <br> broadcast mode |

## D Firmware Upgrade Instructions

Follow the instructions below to upgrade the processor firmware of your Apex OutLook switch. The processor firmware is stored on an EPROM chip. The enclosed chip replaces the chip currently installed in your Outlook switch.

If you have any questions regarding this procedure, contact Apex
technical support at:
service@ apexpc.com or 800 861-5858

Tools required:

- small Phillips screwdriver
- chip puller or small, flat-blade screwdriver


## To install the EPROM upgrade:

1 Save current system settings using the Snapshot command.
See Saving the Hardware Settings in Chapter 3 for using the Snapshot command.

2 Turn off power and disconnect the power cord.


## Warning

Before installation, make sure that the power cord is unplugged from the OutLook switch.

3 Remove the 2 screws holding the access coverplate on the bottom of the unit.

4 Carefully remove the firmware EPROM from its socket using a chip puller. The chip can also be removed with a small flat blade screwdriver by alternately prying from each end. Use extreme caution to avoid damage to the circuit board or IC socket.

## Warning



The EPROM chip and the components inside the OutLook switch can be damaged by static electricity. Follow standard electrostatic discharge precautionsfor all work involving the switch printed circuit board.


5 Carefully insert the new firmware EPROM into the socket, ensuring that the orientation notch on the
EPROM chip matches the outline of the socket and drawing on the circuit board.
Refer to the drawing above. Note the orientation mark on both the IC socket and the circuit board. Press firmly to ensure the chip is seated. Visually check that all the pins on the new chip go straight into the IC socket.

6 Replace the access coverplate and return the unit to service.

## DB-15 HD Video Cable, Male



11
Monitor Sense 0

12
Monitor Sense 1
13
Horizontal Sync
Vertical Sync

15
Reserved

6
Red Ground

7
Green Ground

8
Blue Ground


Plug
10
Ground

## 1

Red Drive

2
Green Drive
3
Blue Drive


Reserved

5
Ground

IBM PC 5-Pin DIN Keyboard Cable, Male


IBM PS/2 6-Pin Mini DIN Keyboard Cable, Male


Ground

1
Keyboard Data

## F Optional Rackmounting

The OutLook switch may be mounted in any EIA standard 19inch rack. The switch mounting bracket kit is available from Apex (see Appendix B Options and Accessories).

## Follow safety measures when installing equipment

Before installing the OutLook switch and other components in the cabinet, stabilize the cabinet in a permanent location. Start rackmounting your equipment at the bottom of the cabinet, then work to the top. Avoid uneven loading or overloading of cabinets.


## Caution

Do not exceed your cabinet load rate. Overloading or uneven loading of cabinet may result in shelf or cabinet failure, causing damage to equipment and possible personal injury.
Connect only to power source specified on the unit. Do not exceed circuit capabilities. Overloaded power sources and extension cords present fire and shock hazards.

To rackmount the OutLook switch:

1 With an Allen wrench fasten the mounting brackets to the switch using two 8-32 button head socket cap screws per side.

2 Attach the rack nut/ holders to the mounting rail of the rack so that the nut is positioned on the inside of the cabinet.

3 Mount the switch assembly to the cabinet by inserting the 10-32 Phillips screws through the slots in the bracket and the holes in the mounting rail and then into the rack nut/ holders.

## Appendices

## G Setting OutLook DIP Switches

## FOR MODELS EL-280DT/EL-480DT

In its factory default state, the OutLook switch always resolves port contention in favor of existing connections. This switch connection mode is called cooperative. If you would prefer the switch to favor new connections, you must move the DIP switch to the preemptive setting. In preemptive switch connection mode the OutLook switch is set to allow any console to select any computer port at any time.

To set the DIP switch:

1 Make sure that the OutLook switch is turned off and unplugged.

2 Open the little panel on the bottom of the OutLook unit, exposing an area of the circuit board that contains a block of four DIP switches

3 Move the switch marked 1-1 on the left end of the block to the ON position to select the preemptive setting. Or move the switch marked 1-1 to the OFF position for the cooperative setting.

4 Close the panel and re-connect the power cord.
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[^0]:    \%…: Outlined symbols represent jacks for interconnecting cables

[^1]:    \%…:
    Outlined symbols represent jacks for interconnecting cables

