ELECTRONIC CASH REGISTER

User's Manual



Setting Up

Getting Started

Paper Installation

Set Date/time

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Basic Operations & Setups

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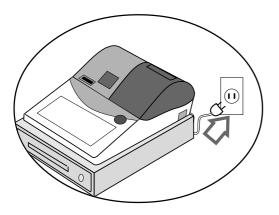
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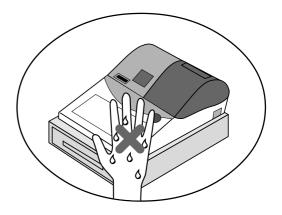
Important!

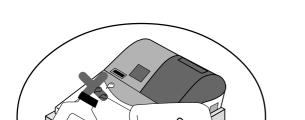
Your new cash register has been carefully tested before shipment to ensure proper operation. Safety devices eliminate worries about breakdowns resulting from operator errors or improper handling. In order to ensure years of trouble-free operation, however, the following points should be noted when handling the cash register.

Do not locate the cash register where it will be subjected to direct sunlight, high humidity, splashing with water or other liquids, or high temperature (such as near a heater).



Be sure to check the sticker on the side of the cash register to make sure that its voltage matches that of the power supply in the area.



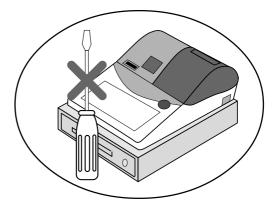


hands are wet.

Never operate the cash register while your

Use a soft, dry cloth to clean the exterior of the cash register. Never use benzene, thinner, or any other volatile agent.

Never try to open the cash register or attempt your own repairs. Take the cash register to your authorized CASIO dealer for repairs.

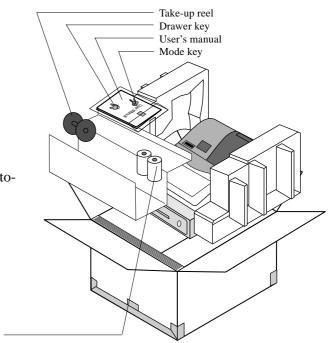


Introduction

Congratulations on your selection of a CASIO TE-2400 electronic cash register. This ECR is the product of the world's most advanced electronic technology, for outstanding versatility and reliability. Simplified operation is made possible by a specially

designed keyboard layout and a wide selection of automated, programmable functions.

A specially designed keyboard layout and a bright, easy-toread display help to take the fatigue out of long hours operation.



Roll paper –

The CE marking below applies the EU region.

Declarer of conformity is as follows:

Casio Europe GmbH Bornbarch 10, 22848 Norderstedt Germany



This mark applies in EU countries only.

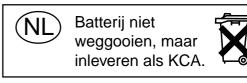
WARNING: This is a Class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

Please keep all information for future reference.

Laite on liitettävä suojamaadoituskoskettimilla varustettuun pistorasiaan Apparatet må tilkoples jordet stikkontakt Apparaten skall anslutas till jordat uttag

The main plug on this equipment must be used to disconnect mains power.

Please ensure that the socket outlet is installed near the equipment and shall be easily accessible.



Safety Precautions

• To use this product safely and correctly, read this manual thoroughly and operate as instructed.

After reading this guide, keep it close at hand for easy reference.

Please keep all informations for future reference.

• Always observe the warnings and cautions indicated on the product.

About the icons

In this guide various icons are used to highlight safe operation of this product and to prevent injury to the operator and other personnel and also to prevent damage to property and this product. The icons and definitions are given below.



Indicates that there is a risk of severe injury or death if used incorrectly.

Indicates that injury or damage may result if used incorrectly.

Icon examples

To bring attention to risks and possible damage, the following types of icons are used.



The \triangle symbol indicates that it includes some symbol for attracting attention (including warning). In this triangle the actual type of precautions to be taken (electric shock, in this case) is indicated.



The \otimes symbol indicates a prohibited action. In this symbol the actual type of prohibited actions (disassembly, in this case) will be indicated.

The \bullet symbol indicates a restriction. In this symbol the type of actual restriction (removal of the power plug from an outlet, in this case) is indicated.



Handling the register



Should the register malfunction, start to emit smoke or a strange odor, or otherwise behave abnormally, immediately shut down the power and unplug the AC plug from the power outlet. Continued use creates the danger of fire and electric shock.

• Contact CASIO service representative.



Do not place containers of liquids near the register and do not allow any foreign matter to get into it. Should water or other foreign matter get into the register, immediately shut down the power and unplug the AC plug from the power outlet. Continued use creates the danger of shorting, fire and electric shock.

• Contact CASIO service representative.



Should you drop the register and damage it, immediately shut down the power and unplug the AC plug from the power outlet. Continued use creates the danger of shorting, fire and electric shock.

• Attempting to repair the register yourself is extremely dangerous. Contact CASIO service representative.

Warning!



Never try to take the register apart or modify it in any way. High-voltage components inside the register create the danger of fire and electric shock.
Contact CASIO service representative for all repair and maintenance.

Power plug and AC outlet



Use only a proper AC electric outlet (100V~240V). Use of an outlet with a different voltage from the rating creates the danger of malfunction, fire, and electric shock. Overloading an electric outlet creates the danger of overheating and fire.



Make sure the power plug is inserted as far as it will go. Loose plugs create the danger of electric shock, overheating, and fire.

• Do not use the register if the plug is damaged. Never connect to a power outlet that is loose.

Use a dry cloth to periodically wipe off any dust built up on the prongs of the plug. Humidity can cause poor insulation and create the danger of electric shock and fire if dust stays on the prongs.



Do not allow the power cord or plug to become damaged, and never try to modify them in any way. Continued use of a damaged power cord can cause deterioration of the insulation, exposure of internal wiring, and shorting, which creates the danger of electric shock and fire.

• Contact CASIO service representative whenever the power cord or plug requires repair or maintenance.



A Caution!

Do not place the register on an unstable or uneven surface. Doing so can cause the register — especially when the drawer is open — to fall, creating the danger of malfunction, fire, and electric shock.

Do not place the register in the following areas.

- Areas where the register will be subject to large amounts of humidity or dust, or directly exposed to hot or cold air.
 - Areas exposed to direct sunlight, in a close motor vehicle, or any other area subject to very high temperatures.

The above conditions can cause malfunction, which creates the danger of fire.

Do not overlay bend the power cord, do not allow it to be caught between desks or other furniture, and never place heavy objects on top of the power cord. Doing so can cause shorting or breaking of the power cord, creating the danger of fire and electric shock.



Be sure to grasp the plug when unplugging the power cord from the wall outlet. Pulling on the cord can damage it, break the wiring, or cause short, creating the danger of fire and electric shock.



Never touch the plug while your hands are wet. Doing so creates the danger of electric shock. Pulling on the cord can damage it, break the wiring, or cause short, creating the danger of fire and electric shock.

Never touch the printer head and the platen.

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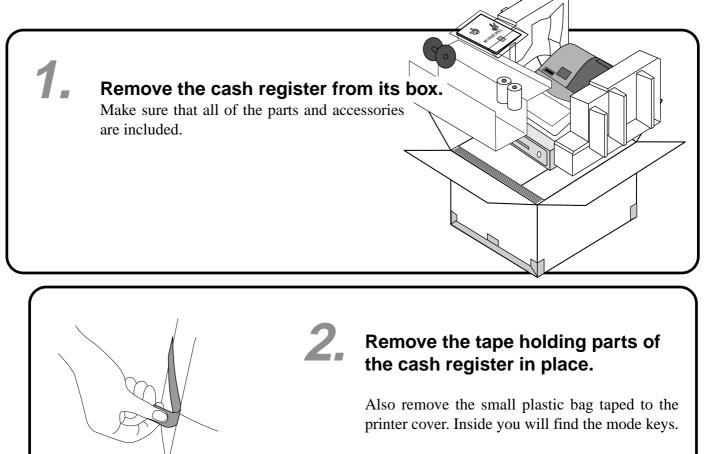
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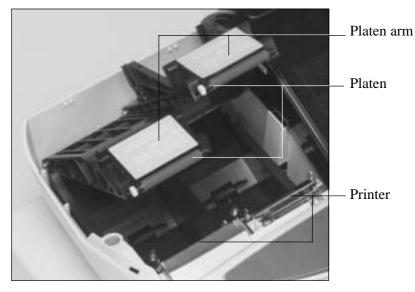
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Getting Started

This section outlines how to unpack the cash register and get it ready to operate. You should read this part of the manual even if you have used a cash register before. The following is the basic set up procedure, along with page references where you should look for more details.



Install receipt/journal paper.



Important!

Take away the head protection sheet from the printer and close the platen arm.

Caution! (in handling the thermal paper)

- Never touch the printer head and the platen.
- Unpack the thermal paper just before your use.
- Avoid heat/direct sunlight.
- Avoid dusty and humid places for storage.
- Do not scratch the paper.
- Do not keep the printed paper under the following circumstances: High humidity and temperature/direct sunlight/contact with glue, thinner or a rubber eraser.

To install receipt paper



Step 1

Remove the printer cover.



Step 2

Open the platen arm.







Step 3

Ensuring the paper is being fed from the bottom of the roll, lower the roll into the space behind the printer.



Step 4

Put the leading end of the paper over the printer.

Step 5

Close the platen arm slowly until it locks steadily.

Complete

Replace the printer cover, passing the leading end of the paper through the cutter slot. Tear off the excess paper.

To install journal paper



Step 1

Remove the printer cover.





Open the platen arm.





roll, lower the roll into the space behind the printer.

Step 3

Step 4

Put the leading end of the paper over the printer.

Ensuring the paper is being fed from the bottom of the





Step 5

Close the platen arm slowly until it locks steadily.

Step 6

Remove the paper guide of the take-up reel.











Step 7

Slide the leading end of the paper into the groove on the spindle of the takeup reel and wind it onto the reel two or three turns.

Step 8

Replace the paper guide of the take-up reel.

Step 9

Place the take-up reel into place behind the printer, above the roll paper.

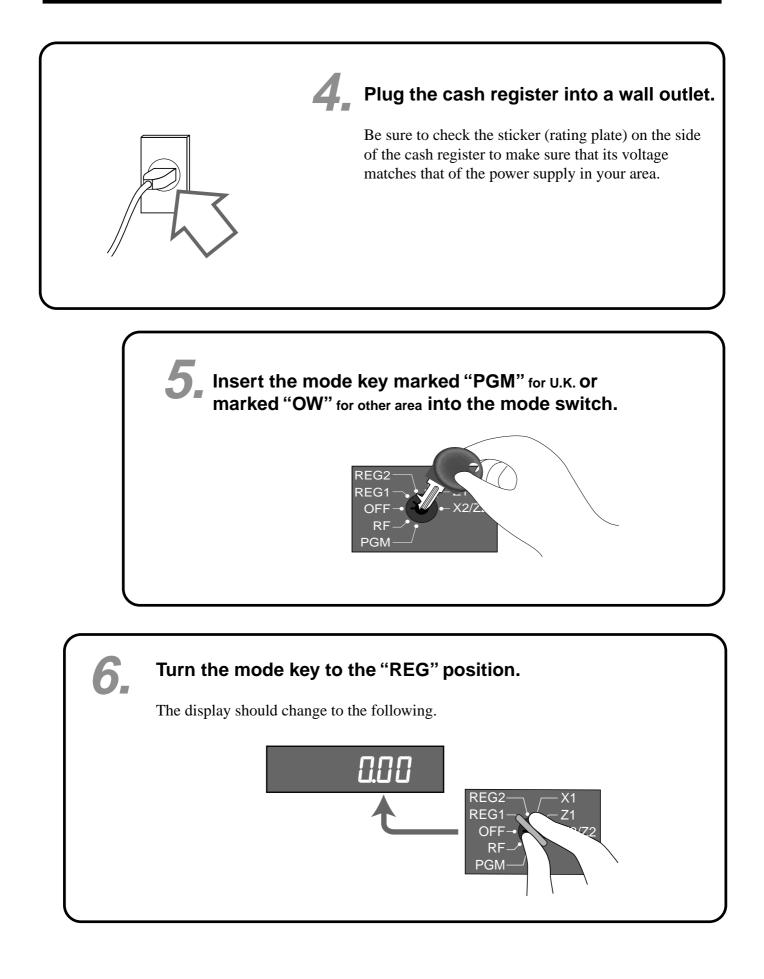
Step 10

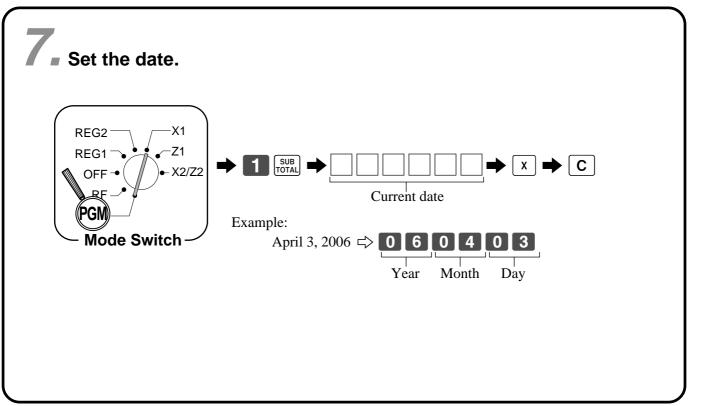
Press the with key to take up any slack in the paper.

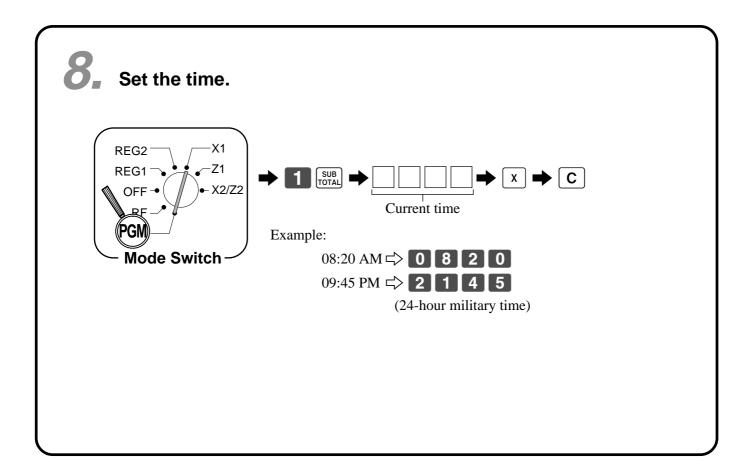
During machine installation, press the key after power on.

Complete

Replace the printer cover.







Tax table programming

This cash register is capable of automatically calculating up to 10 different sales taxes. The sales tax calculations are based on rates, so you must tell the cash register the rates, the type of tax (add-in or add-on), and the type of rounding to apply. Note that special rounding methods (page 18) are also available to meet certain local tax requirements.

Important!

After you program the tax calculations, you also have to individually specify which departments (page 36) and PLUs (page 38) are to be taxed.

Programming tax calculations (without special rounding)

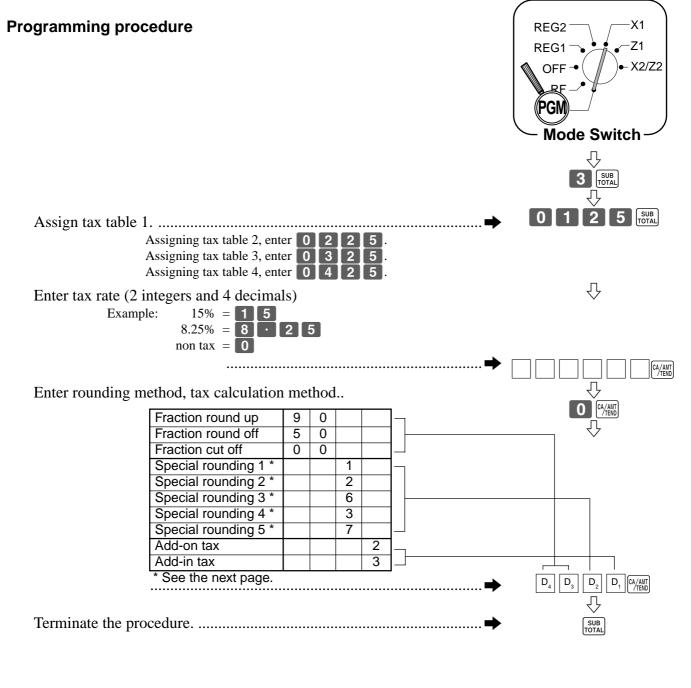
Prepare the following subjects:

1. Tax rates X1 REG2 2. Rounding method for tax calculation Z1 REG1 (Round up/Round off/Cut off) X2/72 3. Tax calculation system (Add-on/Add-in) OFF Programming procedure G٨ Mode Switch Ω SUB 5 SUB Assign tax table 1. 2 Assigning tax table 2, enter 0 2 2 5. Assigning tax table 3, enter 0 3 2 5. Assigning tax table 4, enter 0 4 2 5 뀻 Enter tax rate (2 integers and 4 decimals).. Example: 15% = **1 5** 8.25% = **8** · **2 5** CA/AMT TEND Enter rounding method, tax calculation method.. Fraction round up 9 0 0 Fraction round off 5 0 Fraction cut off 0 0 Always "0" 0 Add-on tax 2 Add-in tax 3 $D_4 | D_3 |$ D_2 Terminate the procedure.

Programming tax calculations (with special rounding)

Prepare the following subjects:

- 1. Tax rates
- 2. Rounding method for tax calculation (Round up/Round off/Cut off)
- 3. Tax calculation system (No/Add-on/Add-in)
- 4. Rounding system (Special rounding 1/Special rounding 2/Special rounding 3/Danish rounding /Australian rounding) :only effective for Tax Table 1



About special rounding...

Besides cut off, round off and round up, you can also specify "special rounding" for subtotals and totals or changes. Special rounding converts the right-most digit(s) of an amount to "0" or "5" to comply with the requirements of certain areas.

① Special Rounding 1			
Last (right-most) digit		Rounding result	Examples:
0 ~ 2	\Rightarrow	0	1.21 → 1.20
3 ~ 7	\Rightarrow	5	1.26 → 1.25
8~9	\Rightarrow	10	1.28 + 1.30
② Special Rounding 2			
Last (right-most) digit		Rounding result	Examples:
0 ~ 4	\Rightarrow	0	1.12 → 1.10
5 ~ 9	\Rightarrow	10	1.55 → 1.60
③ Special Rounding 3			
Last (right-most) 2 digits		Rounding result	Examples:
00 ~ 24	\Rightarrow	0	1.24 → 1.00
25 ~ 74	\Rightarrow	50	1.52 → 1.50
75 ~ 99	\Rightarrow	100	1.77 → 2.00

(4) Special Rounding 4 (Danish Rounding)

With Danish rounding, the rounding method applies to subtotals depends on whether you finalize the transaction by inputting an amount tendered or not.

 When a finalization an amount tendered 			 When a finalization is p an amount tendered er 		med with		
Last (right-most) 2 digits of subtotal		Rounding result	Last (right-most) 2 digits of change due	F	Rounding result		
00 ~ 12	\Rightarrow	00	00 ~ 12	\Rightarrow	00		
13 ~ 37	\Rightarrow	25	13 ~ 37	\Rightarrow	25		
38 ~ 62	\Rightarrow	50	38 ~ 62	\Rightarrow	50		
63 ~ 87	\Rightarrow	75	63 ~ 87	\Rightarrow	75		
88 ~ 99	\Rightarrow	100	88 ~ 99	\Rightarrow	100		
⑤ Special Rounding 5 (Australian Rounding)							
Last (right-most) digit		Rounding result	Examples:				
0 ~ 2	\Rightarrow	0	1.21 →	1.20			
3 ~ 7	\Rightarrow	5	1.26 +	1.25			
8~9	\Rightarrow	10	1.28 →	1.30			

Partial tenders (payments): for Danish Rounding

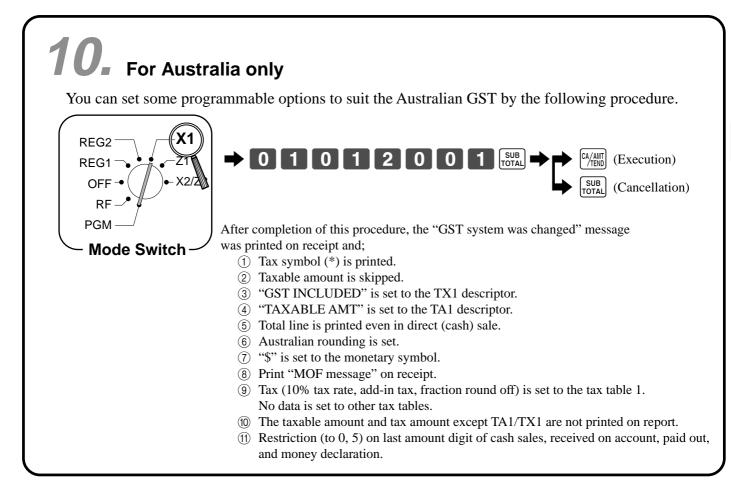
No rounding is performed for the amount of tendered nor for the change amount due when the customer makes a partial tender. When a partial tender results in a remaining balance within the range of 1 through 12, the transaction is finalized as if there was no remaining balance.

• Display and printing of subtotals: for Danish and Australian Rounding

When you press the $\begin{bmatrix} SUB_{k} \\ SUB_{k} \end{bmatrix}$ key, the unrounded subtotal is printed and shown on the display. If the cash register is also set up to apply an add-on tax rate, the add-on tax amount is also included in the subtotal that is printed and displayed.

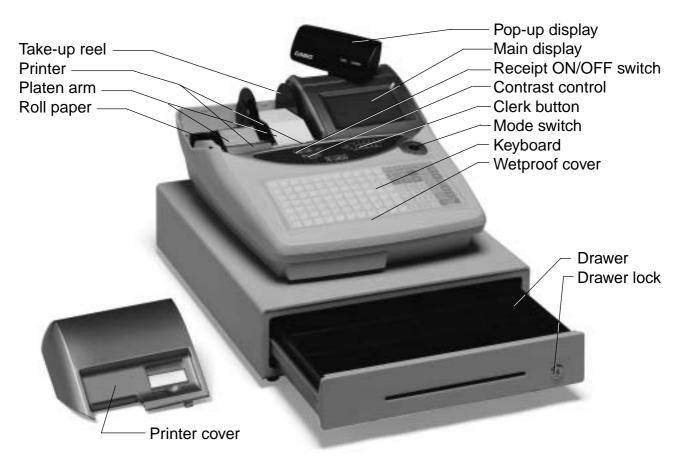
Important!

When you are using Danish rounding, you can use the Mail key to register tendered amount in which the last (right-most) digits are 00, 25, 50 or 75. This restriction does not apply to the CH and CHK keys.



General guide

This part of the manual introduces you to the cash register and provides a general explanation of its various parts.



Roll paper

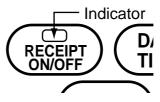
You can use the roll paper to print receipts and a journal (pages $12 \sim 13$).

Receipt on/off switch

Use the receipt on/off switch in REG1, REG2 and RF modes to control issuance of receipts. In other modes, receipts or reports are printed regardless the receipt switch setting.

A post-finalization receipt can still be issued after finalization when the switch is set to off. The cash register can also be programmed to issue a post-finalization receipt even when the switch is set to on.

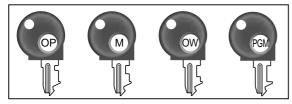
Receipt on/off switch



When the register issues receipts, this indicator is lit.

Mode key (for U.K.)

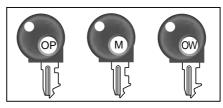
The following four types of mode keys are provided with the unit in the United Kingdom.



- a. OP (Operator) key Switches between OFF and REG1.
- b. M (Master) key Switches between OFF, REG1, REG2, X1 and RF.
- c. OW (Owner) key Switches between OFF, REG1, REG2, X1, Z1, X2/ Z2 and RF.
- d. PGM (Program) key Switches to any position.

Mode key (for other area)

The following three types of mode keys are provided with the unit in areas outside of the United Kingdom.

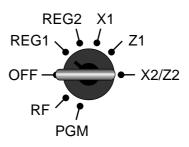


- a. OP (Operator) key Switches between OFF and REG1.
- b. M (Master) key Switches between OFF, REG1, REG2, X1 and RF.
- c. OW (Owner) key Switches to any position.

TE-2400 User's Manual

Mode switch

Use the mode keys to change the position of the mode switch and select the mode you want to use.



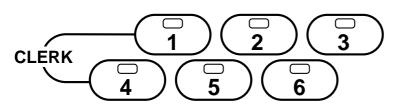
Mode switch	Mode name	Description
OFF	Stand-by	Any of the mode control keys can be inserted and removed from the mode switch in this position.
REG1	Register 1	Used for normal sales transactions. Any of the mode control keys can be inserted and removed from the mode switch in this position.
REG2	Register 2	Used for special operations. Since switching to REG2 requires a special key, such functions as discounts, credit sales, charge sales, check payments, and paid outs can be controlled by programming them as prohibited in REG1 and allowed in REG2.
RF	Refund Reg minus	Used for processing refunds. When the mode switch of the register is in RF position, you can access either the refund mode or the register minus mode.
X1	Daily sales read	Used to obtain daily reports without resetting (clearing) all total data.
Z1	Daily sales reset	Used to obtain daily reports while resetting (clearing) all total data.
X2/Z2	Periodic sale read/ reset	Used to obtain periodic sales reports without resetting total data or while resetting all total data.
PGM	Program	Used when programming functions and preset data such as unit prices and tax rates. Also used when reading program data.

Clerk key/button

You can assign clerks or cashiers by using clerk button or by clerk secret number. The method you are assigning clerk depends on the programming of your cash register.

Clerk button

You can assign the clerk or cashier using the six buttons located below the display panel.



Clerk secret number key

When the cash register is programmed to use clerk secret numbers for clerk or cashier assignment, the clerk buttons are not functional.



Drawer

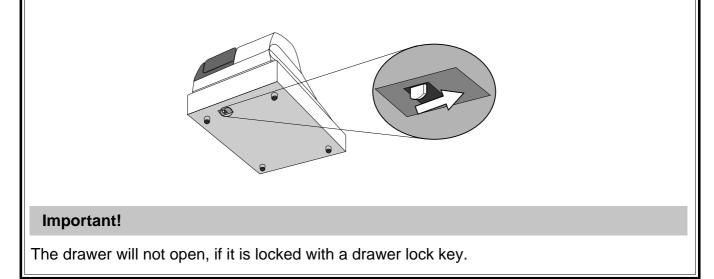
The drawer opens automatically whenever you finalize a registration and whenever you issue a read or reset report.

Drawer lock

Use the drawer key to lock and unlock the drawer.

When the cash drawer does not open!

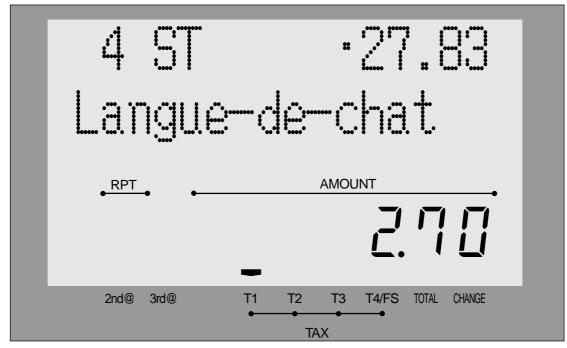
In case of power failure or the machine is in malfunction, the cash drawer does not open automatically. Even in these cases, you can open the cash drawer by pulling drawer release lever (see below).



Display

Display panel

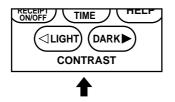
Main display



Customer display

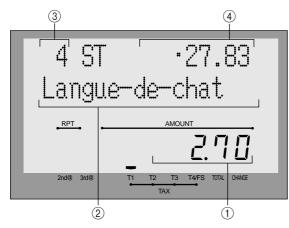


Contrast control



Display example

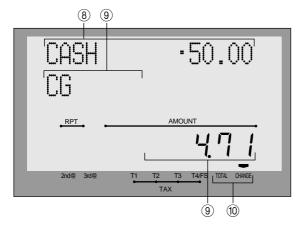
Item registration



Repeat registration



Totalize operation



(1) Amount/Quantity

This part of the display shows monetary amounts. It also can be used to show the current time.

2 Item descriptor

When you register a department/PLU/scanning PLU, the item descriptor appears here.

③ Item counter

Number of item sold is displayed.

(4) Subtotal amount

Current subtotal amount (add-on tax excluded) is displayed.

(5) Number of repeats

Anytime you perform a repeat registration (pages 34, 39), the number of repeats appears here. Note that only one digit is displayed for the number of repeats. This means that a "5" could mean 5, 15 or even 25 repeats.

6 2nd, 3rd menu indicator

When you press **FRICE** to designate the 2nd/3rd unit price, the corresponding number is displayed.

⑦ Taxable sales status indicators

When you register a taxable item, the corresponding indicator is lit.

(8) Amount tendered key descriptor/amount

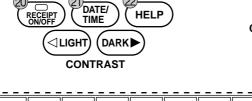
(9) Change descriptor/amount

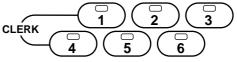
10 Total/Change indicators

When the TOTAL indicator is lit, the displayed value is monetary total or subtotal amount. When the CHANGE indicator is lit, the displayed value is the change due.

Introducing TE-2400

Keyboard





1	<u>)</u>												<u> </u>		
	7	14	21	28	35	42	49	56	63	70	77	MENU	RECEIPT	₽¥	TRECEIPT JOURNAL FEED FEED
	6	13	20	27	34	41	48	55	62	69	76			%-	4 PD
	5	12	19	26	33	40	47	54	61	68	75	` `	X	RF	3 RC
1	4	11	18	25	32	39	46	53	60	67	74	7	8	9	2 [#] /NS
	3	10	17	24	31	38	45	52	59	66	73	4	5	6	<u>16</u> 1 Снк
Ì	2	9	16	23	30	37	44	51	58	65	72	1	2		718 SUB TOTAL CH
	1	8	15	22	29	36	43	50	57	64	71	0	00	•	9 CA AMT TEND

• Register Mode

- (1) **Flat PLU key** $\lfloor_{001} \mid$, $\lfloor_{002} \mid$, ~ Use these keys to register items to flat PLUs.
- (2) Menu shift key (SHIFT) Use this key to shift key to the 1st ~ 6th menu.
- ③ **Post receipt key** RECEIPT Press this key to produce a post-finalization receipt.
- (4) **PLU key** [PLU] Use this key to input PLU numbers.
- (5) Error correction/Cancellation key (ANCEL) Use this key to correct registration errors and to cancel registration of entire transactions.
- (6) VAT key VAT Use this key to print a VAT breakdown.
- ⑦ Discount key %-Use this key to register discounts.
- (8) Clear key C Use this key to clear an entry that has not yet been registered.
- Multiplication key x
 Use this key to input a quantity for a multiplication operation.
- (1) Refund key [RF] Use this key to input refund amounts and void certain entries.
- (1) Ten key pad 0, 1 ~ 9, 00, Use these keys to input numbers.

- (2) Department keys 1, 2, 3 ~ 4
 Use these keys to register items to departments.
- 13 Paid out key PD

Use this key following a numeric entry to register money paid out from the drawer.

Use this key to convert the main currency to the sub currency (the euro/the local money), when registering a subtotal amount. This key is also used for specifying sub currency while entering an amount of payment or declaration in drawers.

(14) Received on account key [RC]

Use this key following a numeric entry to register money received for non-sale transactions.

- (15) Non-add/No sale key [#]/_{NS}
 Non-add key: To print reference number (to identify a personal check, credit card, etc.) during a transaction, use this key after some numerical entries. No sale key: Use this key to open the drawer without registering anything.
- (6) Check key CHK Use this key to register a check tender.
- Subtotal key SUB Use this key to display and print the current subtotal (includes add-on tax) amount.
- (B) Charge key CHUse this key to register a charge sale.
- (9) Cash/Amount tendered key Use this key to register a cash tender.

20 Receipt on/off key RECEIPT ON/OFF

Use this key twice to change the status "receipt issue" or "no receipt." In case of "receipt issue", the indicator is lit.

(21) Date/Time key DATE/

Between transactions, this key displays the current time and date.

2 Help key HELP

Use this key to look up the procedures to set date/time, tax table etc.

(23) Paper feed key (RECEPT), (DURNAL FEED, (FEED)

Hold this key down to feed paper from the printer.

Allocatable functions

You can tailor a keyboard to suit your particular type of business.

Add check

Use this key in a check tracking system to combine the details of more than one check into a single check.

Arrangement

Use this key to activate an arrangement program programmed in the arrangement file. Any operation that can be performed from the keyboard, as well as mode, can be programmed in an arrangement program, and can be performed merely by pressing this key. In addition, one numeric entry can be included in an arrangement program. In this case, input the number and press this key.

The mode control function of this key can be programmed for all modes except for the OFF and PGM mode.

Bill copy

Use this key to issue bill copy.

Bottle return

Use this key to specify next item as bottle return.

Cancel

Invalidates all preceding data registered for departments, PLUs and set menus within a transaction. This key must be pressed before the transaction involving the data to be invalidated is finalized. It is also effective even after calculation of subtotal amount.

Check endorsement

Use this key to print a preset check endorsement message using the slip printer.

Check print

Use this key to print the check on the slip printer.

Clerk number

Use this key to sign clerk on and off the register.

Clock-in/-out

Use this key to register the time when the employees start/ finish their job.

Coupon

Use this key for registering coupons.

Coupon 2

Use this key to declare the next item registration as coupon.

Credit

Use this key to register a credit sale.

Cube

This key provides the same functions as the Square key. In addition, this key also has a cube multiplication function.

Currency exchange

Use this key to convert foreign currency to local currency or vice versa using the exchange rate preset for the key and displays the result.

Use this key for conversions of a home currency subtotal or merchandise subtotal to equivalent of another country's currency.

Use this key for conversions of another country's currency to the equivalent of the home currency.

Customer number

Use this key to register the number of customers.

Declaration

Use this key to declare in drawer amount for money declaration.

Deposit

Use this key to register deposits.

Eat-in

Use this key to specify if the customer eats in the restaurant. Before closing a transaction press this key.

Loan

This key is used to input the amount of money provided for making change. This operation affects media totals, rather than sales totals. Loans are made for all types of money which can be specified by the finalize key.

Manual tax

Use this key to register a tax amount.

Media change

Use this key to change media in drawer amount. Pressing this key enters media change operation.

Merchandise subtotal

Use this key to obtain subtotal excluding the add-on tax amount and the previous balance.

Minus

Use this key to input values for subtraction.

Multiplication/For

Use this key to input a quantity for a multiplication operation and registration of split sales of packaged items. Between transactions, this key displays the current time and date.

New balance

Use this key for adding the latest registered total amount to the previous balance to obtain a new balance.

New check

Use this key in a check tracking system to input a new check number in order to open a new check under that number.

New/Old check

Use this key in a check tracking system to input check numbers in order to open new checks and to reopen existing checks. When the clerk inputs a check number, the register checks to see if that number already exists in the check tracking memory. If there is no matching number in the memory, a new check is opened under the input number. If the check number input matches a number already stored in the memory, that check is reopened for further registration or finalization.

No sale

Use this key to open the drawer between transaction.

Non add

Use this key to print reference numbers (personal check number, card number, etc.)

OBR (Optical barcode reader)

Use this key to input optical barcodes manually.

Old check

Use this key in a check tracking system to input the number of an existing check (previously created by the New check key) whose details are stored in the check tracking memory. Existing checks are reopened to perform further registration or to finalize them.

One touch NLU

Use this key to register scanning PLU directly from the keyboard. There is one One touch NLU key for one scanning PLU, and multiple one touch NLU keys can be set on the keyboard.

Open

Use this key to temporarily release a limitation on the number of digits that can be input for a unit price.

Open 2

Use this key to suspend the compulsory specifications.

Open check

Use this key to issue an open check report of an assigned clerk.

Operator number

Use this key to enter a clerk number during clerk transfer.

Operator X/Z

Use this key to issue a clerk's individual X/Z report.

Pick up

When the amount in drawer exceeds the limit value (sentinel function), the manager performs a pick up operation. This key is used for this function. This operation affects media totals, rather than sales totals. Pick ups are made for all types of money which can be specified by the finalize key.

Plus

Use this key for registering surcharge.

Premium

Use this key to apply a preset % or manual input % to obtain the premium amount for the last registered item or subtotal.

Previous balance

Use this key to register the previous negative/positive balance at the beginning of or during a transaction.

Previous balance subtotal

Use this key to obtain subtotal excluding the add-on tax amount and current balance.

Price

Use this key to register an open PLU.

Price change

Use this key to change scanning PLU unit price temporarily.

Price inquiry

Use this key to confirm the price and descriptors of PLU without registering.

Price shift

Use this key to shift a scanning PLU to the 1st ~ 3rd unit price.

Rate tax

Use this key to activate the preset tax rate or manually input rate to obtain the tax for the preceding taxable status 1 amount.

Recall

Use this key for recalling the transferred check number by the store key. When this key is pressed, the check number will appear in order of the oldest record.

Red price

Use this key to register a new (discounted) price of an item.

Review

Use this key to examine the current transaction by displaying item descriptor and registered amount. This key is also used for void operation or separate check operation.

Separate check

Use this key in a check tracking system to separate selected items from one check to another check.

Slip feed/release

Use this key to feed slips inserted into the slip printer. This is done by specifying the number of feed lines. This key is also used to release the slip paper holder if numbers are not entered.

Slip back feed/release

Use this key to back feed slips inserted into the slip printer. This is done by specifying the number of feed lines. This key is also used to release the slip paper holder if numbers are not entered.

Slip print

Use this key to execute a slip batch printing on the slip printer. Pressing this key prints the sales details. Actual printing is performed following receipt issuance.

Square

This key provides the same functions as the Multiplication key. In addition, this key also has a square multiplication function.

Stock inquiry

Use this key to check the current stock quantity for a PLU without registering.

Store

Use this key for storing the check number of the registered items. When this key is pressed, registered item data will be stored, and then these data will transfer to the youngest check number.

Table number

Use this key to input table numbers.

Takeout

Use this key to specify if the customer takes out items. Before total a transaction. Press this key for the tax exemption.

Tax exempt

Use this key to change taxable amounts to nontaxable amounts.

Tax status shift 1

Use this key to change the Taxable 1 status of the next item.

Tax status shift 2

Use this key to change the Taxable 2 status of the next item.

Taxable amount subtotal

Use this key to obtain taxable amount subtotal.

Text print Use this key to enter characters to print.

Text recall

Use this key to print preset characters.

Tip

Use this key to register tips.

Tray total

Use this key to display the total amount for all registrations from the last registration until this key is pressed or registrations between presses of this key.

Validation

Use this key to validate transaction amounts on slip.

Void

Use this key to invalidate preceding item data registered.

How to read the printouts

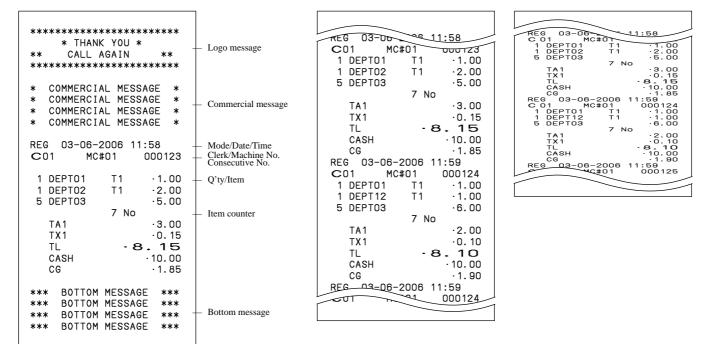
- The journal and receipts are records of all transactions and operations.
- The contents printed on receipts and journal are almost identical.
- You can choose the journal skip function. If the journal skip function is selected, the cash register will print the total amount of each transaction, and the details of premium, discount and reduction operations only, without printing department and PLU item registrations on the journal.
- The following items can be skipped on receipts and journal.
 - Consecutive number
 - Taxable status
 - Taxable amount

Receipt Sample

• Item counter

Journal Sample (Item lines Included)

Journal Sample (by half height character)

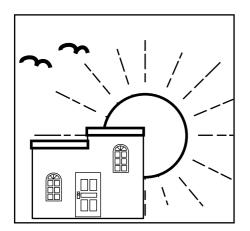


In the operation examples contained in this manual, the print samples are what would be produced if the roll paper is being used for receipts. They are not actual size. Actual receipts are 58 mm wide. Also, all sample receipts and journals are printout images.

How to use your cash register

The following describes the general procedure you should use in order to get the most out of your cash register.

BEFORE business hours...

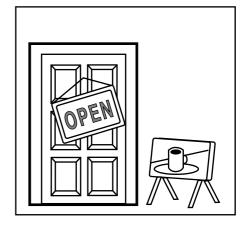


Check to make sure that the cash register is plugged in securely. Page 14
Check to make sure there is enough paper left on the roll. Pages 12, 13
Read the financial totals to confirm that they are all zero. Page 93
Check the date and time. Page 33

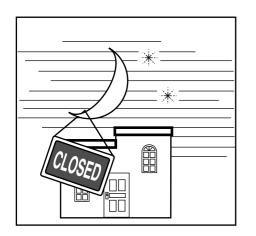
DURING business hours...

- Register transactions.
- Periodically read totals.

Page 34 Page 92



AFTER business hours...



- Reset the daily totals. Page 52
 - Remove the journal.
- Empty the cash drawer and leave it open.
- Take the cash and journal to the office.

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Page 108

Page 23

Assigning a clerk



You can assign clerks by using clerk button or by clerk secret number. The method you of assigning clerk depends on the programming of your cash register.

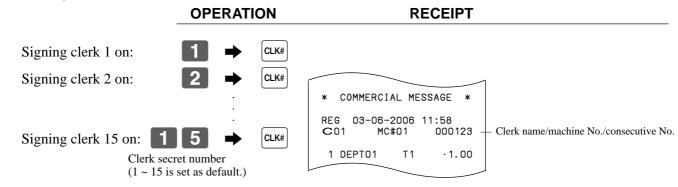
Clerk button

You can assign the clerk or cashier using the six buttons located below the display panel.

Clerk secret number key

When the cash register is programmed to use clerk secret numbers for clerk or cashier assignment, the clerk buttons are not functional.

Clerk sign on



• If you do not want the clerk secret number to be shown on the display, press (CLK#) before entering the number.



• The current clerk is also signed off whenever you set the mode switch to OFF position.

Important!

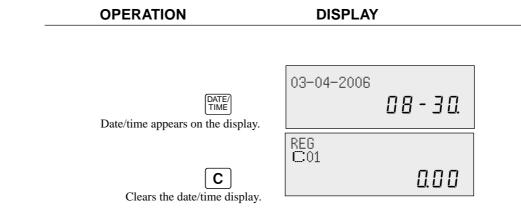
- The error code "E008" appears on the display whenever you try to perform a registration, a read/ reset operation without signing on.
- A clerk cannot sign on unless other clerk is signed off.
- The signed on clerk is also identified on the receipt/journal.

Displaying the time and date



You can show the time or date on the display of the cash register whenever there is no registration being made.

To display and clear the date/time



Preparing coins for change



You can use the following procedure to open the drawer without registering an item. This operation must be performed out of a sale. (You can use the $\boxed{\text{RC}}$ key instead of the $\frac{\#_{\text{MS}}}{\#_{\text{MS}}}$ key. See page 48.)

#/NS

Opening the drawer without a sale

OPERATION	

RECEIPT

#______

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Preparing and using department/flat-PLU keys

Registering department/flat-PLU keys



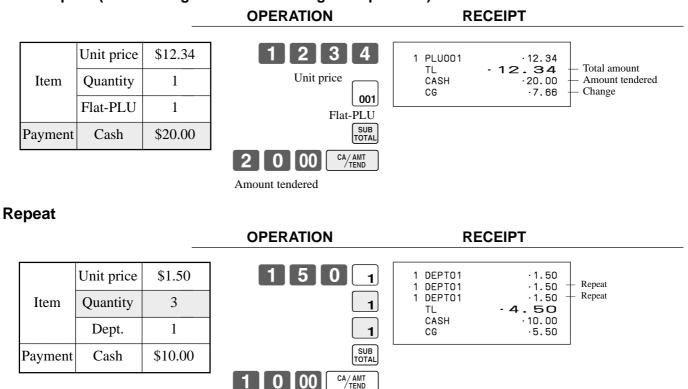
The following examples show how you can use the department/flat-PLU keys in various types of registrations.

Single item sale

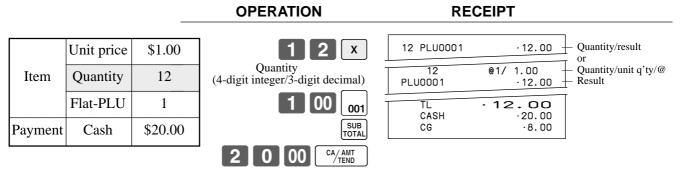
Example 1

			OPERATION	RE	CEIPT	
	Unit price	\$1.00	1 00	1 DEPT01	·1.00 —	Department No./ unit price
Item	Quantity	1	Unit price	TL CASH	• 1.00 – •1.00	- Total amount
	Dept.	1	1			I
Payment	Cash	\$1.00	Department			
			CA/AMT /TEND			

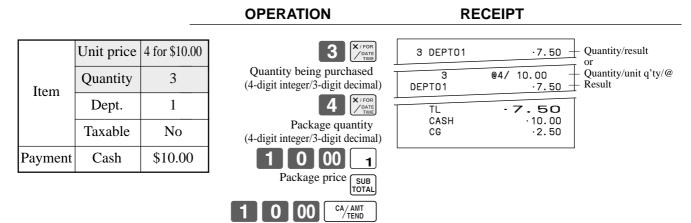
Example 2 (Subtotal registration and change computation)



Multiplication



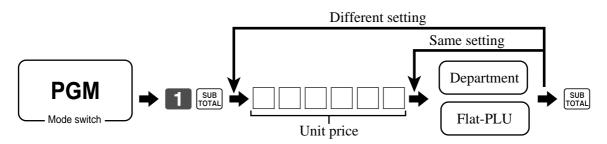
Split sales of packaged items



• If $\left[\frac{X^{/FOR}}{\sqrt{ME}}\right]$ is not allocated on the keyboard, key allocation is necessary.

Programming department/flat-PLU keys

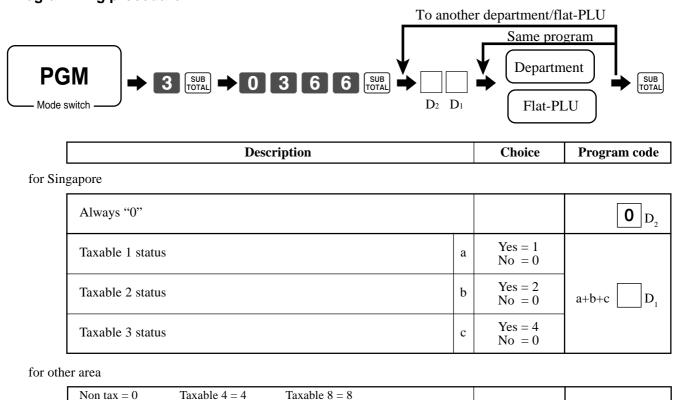
To program a unit price for each department/flat-PLU



To program the tax calculation status for each department/flat-PLU

Tax calculation status

This specification defines which tax table should be used for automatic tax calculation.



Significant

numbers

 $D_{2}D_{1}$

Taxable 9 = 9

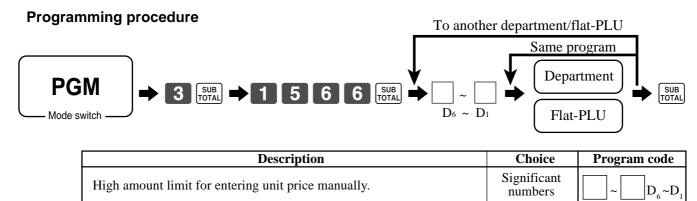
Taxable 10 = 10

To program high amount limit for each department/flat-PLU

Taxable 5 = 5

Taxable 6 = 6

Taxable 7 = 7



Programming procedure

Taxable 1 = 1

Taxable 2 = 2

Taxable 3 = 3

Registering department/flat-PLU keys by programming data

OPERATION



Preset price

	Unit price	(\$1.00) _{preset}
Item	Quantity	1
	Dept.	2
Payment	Cash	\$1.00



RECEIPT

00 Department No./ unit price

Preset tax status

			OPERATION	RECEIPT	
Item 1	Quantity Dept. Taxable	(\$2.00) _{preset} 5 3 (1) _{preset}	3 4 SUB TOTAL	5 DEPT03 1 10.00 1 DEPT04 T2 2.00 TA1 10.00 - TX1 0.40 - TA2 2.00 - TX2 0.20 - TL - 12.60 CASH 20.00 -	Tax status Taxable Amount 1 Tax 1 Taxable Amount 2 Tax 2
	Unit price Quantity	(\$2.00) _{preset}	2 0 00 ^{CA} / _{TEND}	CG •7.40	
Item 2	Dept.	4			
	Taxable	(2) _{preset}			
Payment	Cash	\$20.00			
			•		

Locking out high amount limitation

OPERATION

	Unit price	\$1.05		1 DEPT03 TL	1.05 - 1.05
Item	Quantity	1	ERROR ALARM (Exceeding high amount)	CASH CG	·2.00 ·0.95
Item	Dept.	3			
	Max.amount	(\$10.00) _{preset}	105		
Payment		\$2.00	SUB		

Preparing and using PLUs

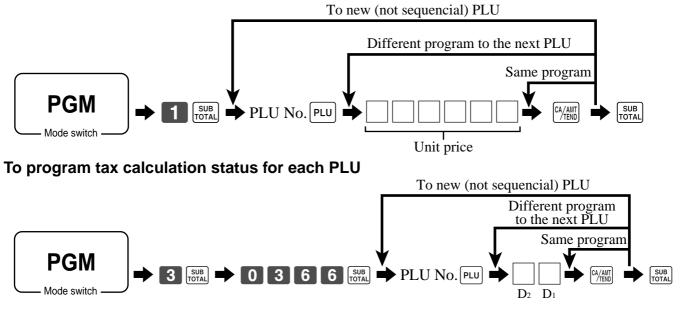
This section describes how to prepare and use PLUs.

CAUTION:

Before you use PLUs, you must first program the unit price and tax status.

Programming PLUs

To program a unit price for each PLU



Description Choice Frogram code	Description	Choice	Program code
---------------------------------	-------------	--------	--------------

for Singapore

Always "0"			0 D ₂
Taxable 1 status	a	Yes = 1 No = 0	
Taxable 2 status	b	Yes = 2 No = 0	a+b+c D ₁
Taxable 3 status	c	Yes = 4 No = 0	

for other area

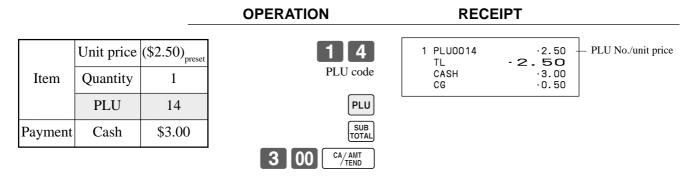
Non tax = 0 Taxable 1 = 1 Taxable 2 = 2 Taxable 3 = 3	Taxable $4 = 4$ Taxable $5 = 5$ Taxable $6 = 6$ Taxable $7 = 7$	Taxable 8 = 8 Taxable 9 = 9 Taxable 10 = 10	Significant numbers	
--	--	---	------------------------	--

Registering PLUs



The following examples show how you can use PLUs in various types of registrations.

PLU single item sale

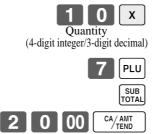


PLU repeat

			OPERATION	RECEIPT	
Item	Unit price Quantity PLU	(\$2.50) _{preset} 3 14	1 4 PLU PLU PLU	1 PLU0014 -2.50 1 PLU0014 -2.50 1 PLU0014 -2.50 TL -7.50 CASH CG -2.50	
Payment	Cash	\$10.00	SUB TOTAL 1 0 00 CA/AMT TEND		

PLU multiplication

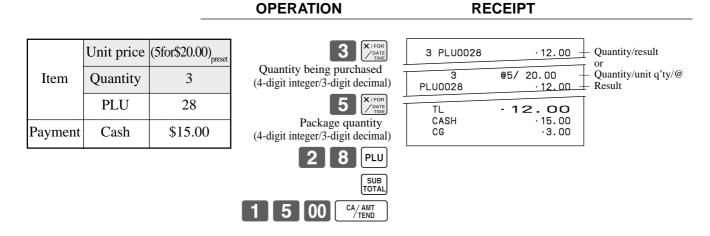
	Unit price	(\$2.00) _{preset}
Item	Quantity	10
	PLU	7
Payment	Cash	\$20.00



OPERATION

	RECEIPT						
-	10 PLU0007 10 PLU0007						
-	TL CASH CG	- 20.00 -20.00 -0.00					

Split sales of packaged item



• If $\begin{bmatrix} \mathbf{x}_{\text{form}} \\ \text{form} \end{bmatrix}$ is not allocated on the keyboard, key allocation is necessary.

Open PLU

			OPERATION	RECEIPT
Item 1	Unit price Quantity PLU	\$32.80 1 30	3 0 PLU 3 2 8 0 PRICE Unit price	1 PLU0030 ·32.80 1 PLU0031 ·13.00 1 PLU0031 ·13.00 1 PLU0031 ·60.00 CASH ·60.00 CG ·1.20
Item 2	Unit price Quantity	\$13.00 2	3 1 PLU 1 3 00 PRICE	
Payment	PLU Cash	31 \$60.00	Repeat PRICE	
			6000 Ca/AMT	

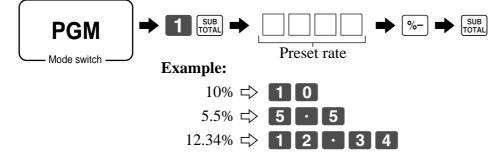
• Before registering an open PLU, it is necessary to preset it as an open PLU.

Preparing and using discounts

This section describes how to prepare and register discounts.

Programming discounts

To program a rate to the %- key



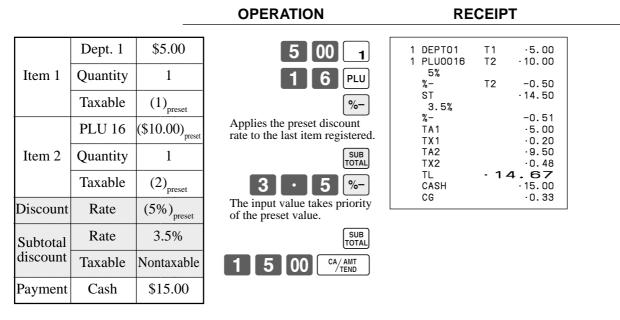
Registering discounts

REG

Mode switch

The following example shows how you can use the [%-] key in various types of registration.

Discount for items and subtotals



• You can manually input rates up to 4 digits long (0.01% to 99.99%).

Taxable status of the %- key

- Whenever you perform a discount operation on the last item registered, the tax calculation for discount amount is performed in accordance with the tax status programmed for that item.
- Whenever you perform a discount operation on a subtotal amount, the tax calculation for the subtotal amount is performed in accordance with the tax status programmed for the ^{%-} key.

TE-2400 User's Manual

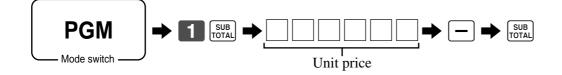
Preparing and using reductions

This section describes how to prepare and register reductions.

Programming for reductions

You can use the - key to reduce single item or subtotal amounts.

To program preset reduction amount



Registering reductions

The following examples show how you can use the — key in various types of registration.

DECEIDE



Reduction for items

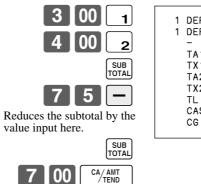
			OPERATION	RECEIPT	
Item 1	Dept. 1 Quantity Taxable	\$5.00 1 (1) _{preset}	5 00 1 2 5 – Reduces the last amount registered by the value input.	1 DEPT01 T1 ·5.00 - T1 -0.25 1 PLU0045 T1 ·6.00 - T1 -0.50 TA1 ·10.25 TX1 ·0.41 	
Reduction	Amount	\$0.25	4 5 PLU	TL · 10.66 CASH · 11.00 CG · 0.34	
	PLU 45	(\$6.00) _{preset}	—	0.04	
Item 2	Quantity	1	SUB		
	Taxable	(1) _{preset}	1 1 00 CA/AMT /TEND		
Reduction	Amount	(\$0.50) _{preset}			
Payment	Cash	\$11.00			

- You can manually input reduction values up to 7 digits long.
- If you want to subtract the reduction amount from the department or PLU totalizer, program "Net totaling."

Reduction for subtotal

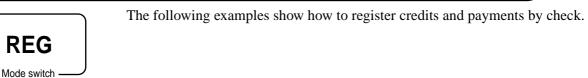
	Dept. 1	\$3.00
Item 1	Quantity	1
	Taxable	(1) _{preset}
Item 2	Dept. 2	\$4.00
	Quantity	1
	Taxable	(2) _{preset}
Subtotal Reduction	Amount	\$0.75
	Taxable	(No) _{preset}
Payment	Cash	\$7.00

OPERATION

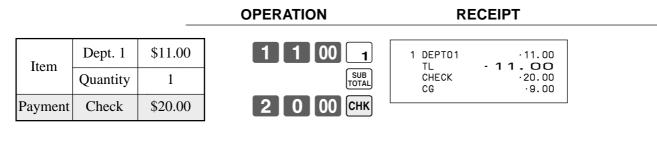


1	DEPT01 DEPT02 - TA1 TX1 TA2 TX2 TL CASH	T1 T2 - 6	·3.00 ·4.00 -0.75 ·3.00 ·0.12 ·4.00 ·0.20 ·57
	CASH CG		·7.00 ·0.43

Registering credit and check payments



Check



Charge

			OPERATION	RECEIPT	
Item	Dept. 4	\$15.00	1 5 00 4	1 DEPT04 ·15.00 #/NS 1234 -	– Reference No.
Item	Quantity	1	SUB TOTAL	TL - 15.00 CHARGE - 15.00	
Reference	Number	1234	1 2 3 4 # _{NS}		
Payment	Charge	\$15.00	СН		

Mixed tender (cash, charge and check)

Item	Dept. 4	\$55.00
Item	Quantity	1
	Check	\$30.00
Payment	Cash	\$5.00
	Charge	\$20.00

OPERATION

5 5 00

0

00

5

4

SUB TOTAL

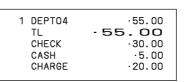
СНК

СН

CA/AMT TEND

00





Registering both the Euro and local currency



The following example shows the basic operation using the currency exchange function between the Euro and the local currency.

Case A

Main currency	Local
Payment	Euro
Change	Local
Rate	1 Euro = 0.5 FFr

OPERATION

		-
600 <u>1</u>		
PD	← Press the PD key, which converts the subtotal amount into the sub currency by applying the preset exchange	0.0 0 E
SUB	rate. After you press the $\begin{bmatrix} SUB \\ TOTAL \end{bmatrix}$ key, the result is shown on the	12.002
	display.	
PD	Press the PD key if you enter the payment in the sub currency.	0.00E
1 5 00		I 5.0 0 E
CA/AMT TEND	Press the $[A,AM]$ key to finalize the transaction. The change amount is shown in the programmed	LS Q
	currency.	
		DECEIDT

RECEIPT

DISPLAY

1 DEPTO1 TL	.6.00 - 6.00 (€12.00)
EUR0 money	
CASH	€15.00
CASH	(.7.50)
CG	·1.50
	(€3.00)

Case B

Main currency	Euro
Payment	Local
Change	Euro
Rate	1 Euro = 0.5 FFr

OPERATION

		-
1 2 00 1		
PD	\triangleleft Press the PD key, which converts the subtotal amount	0.0 0 L
SUB TOTAL	into the sub currency by applying the preset exchange rate.	6.0 Q L
	After you press the $\begin{bmatrix} SUB\\TOTAL \end{bmatrix}$ key, the result is shown on the display.	
PD	\triangleleft Press the PD key if you enter the payment in the sub	0.00L
6 00	currency.	6.00L
CA/AMT TEND	\triangleleft Press the $\left[\begin{array}{c} C_{A}/AMT\\ APPR \end{array} \right]$ key to finalize the transaction.	0.0 Q
	The change amount is shown in the programmed currency.	

RECEIPT

DISPLAY

1	DEPTO' TL	•	€12.00 12.00 (・6.00)
	LOCAL	money	
	CASH		·6.00
	CASH		(€12.00)
	CG		€0.00
			(.0.00)

Registering returned goods in the REG mode

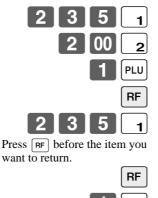
REG

Mode switch

The following example shows how to use the [RF] key in the REG mode to register goods returned by customers.

Item 1	Dept. 1	\$2.35
	Quantity	1
Item 2	Dept. 2	\$2.00
	Quantity	1
Item 3	PLU 1	(\$1.20) _{preset}
nem 5	Quantity	1
Returned	Dept. 1	\$2.35
Item 1	Quantity	1
Returned	PLU 1	(\$1.20) _{preset}
Item 3	Quantity	1
Payment	Cash	\$2.00

OPERATION

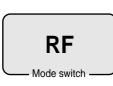


PLU SUB

RECEIPT

1 1 1	PLU0001	·2.35 ·2.00 ·1.20
1	RF DEPT01 RF	-2.35
1	PLUOOO1 TL CASH	-1.20 - 2.00 -2.00

Registering returned goods in the RF mode



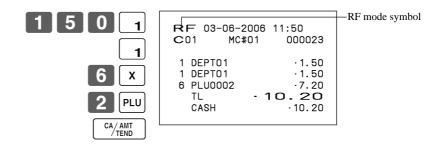
The following examples show how to use the RF mode to register goods returned by customers.

Normal refund transaction

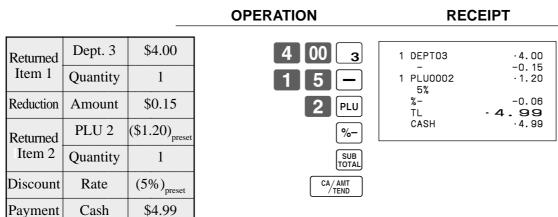
Returned	Dept. 1	\$1.50
Item 1	Quantity	2
Returned	PLU 2	(\$1.20) _{preset}
Item 2	Quantity	6
Payment	Cash	\$10.20







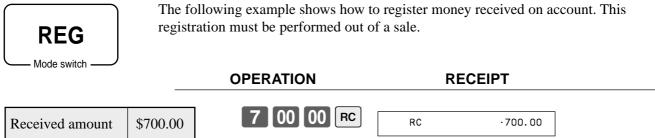
Reduction of amounts paid on refund



Important!

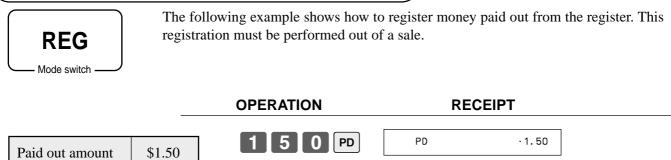
• To avoid miss registrations in the RF mode, return the mode switch to the former position immediately.

Registering money received on account



Amount can be up to 8 digits.

Registering money paid out



Amount can be up to 8 digits.

Making corrections in a registration

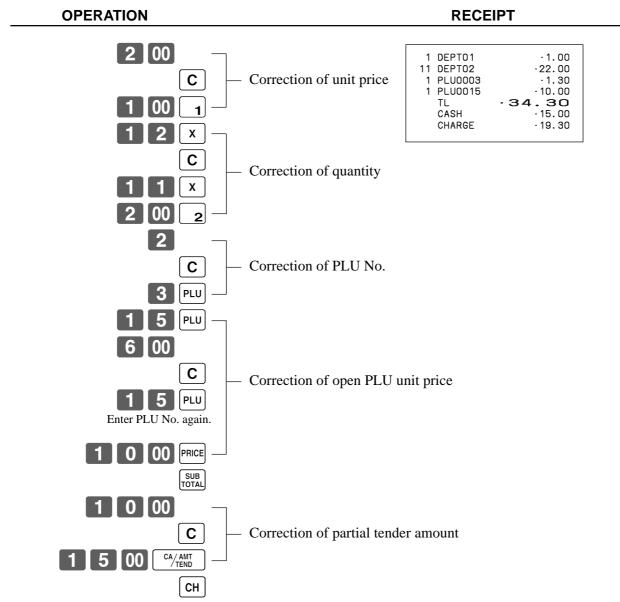
There are three techniques you can use to make corrections in a registration.

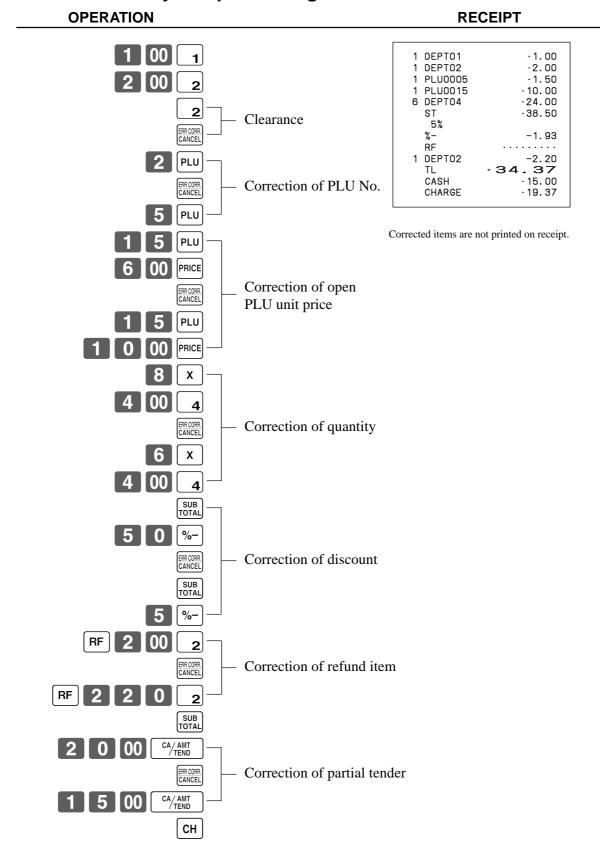
- To correct an item that you input but not yet registered.
- To correct the last item you input and registered.
- To cancel all items in a transaction.

To correct an item you input but not yet registered

REG

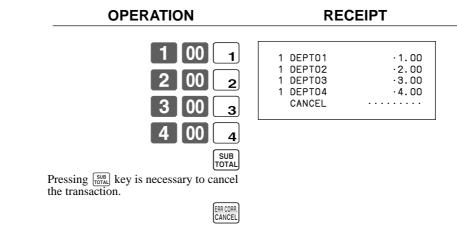
Mode switch





To correct an item you input and registered

To cancel all items in a transaction



No sale registration

REG

You can use the following procedure to open the drawer without registering a sale. This operation must be performed out of a sale.

OPERATION

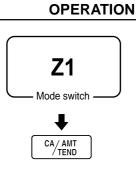
#_NS	#/NS

IS

Printing the daily sales reset report

This report shows daily sales totals.

REPORT



	06 17:00 1 000231	- Date/time - Clerk name/mc No./consecutive No.
Z BATCH 01		- Report title
Z FIX	0001 0001011	+ Fixed total report title/reset counter + Report code
GROSS NET CAID CHID CKID CRID(1)	·139.04 ·859.85	 Gross total *2 Net total *2 Cash in drawer *2 Charge in drawer *2 Check in drawer *2 Credit in drawer *2
CUST AVRG DC REF CLEAR ROUND	CT 111 ·63.57 ·1.22 ·2 42	 Refund mode *2 Number of customer *2 Average sales per customer *2 Discount total *2 Refund key *2 Clear key count *2 Rounding total *2 Cancellation *2
TA1 TX1 TA2 TX2	2,369.69 128.86 2,172.96	 Taxable 1 amount *2 Tax 1 amount *2 Taxable 2 amount *2 Tax 2 amount *2
GT2 ·000000	00346284.23	- Grand total 1 *2 - Grand total 2 *2 - Grand total 3 *2
	0001 0001012 No 362 1,638.04 No 56 1,174.85	 Function key report title/reset counter Report code Function key count/amount *1

RC	No 4 ·810.00	1
PD	No 5 520.00	
CORR	No 14 · 39.55	1
VLD RCT NS	No 19 No 3 No 5	
Z DEPT	0001 00015	 Department report title/reset counte Report code
DEPT01 DEPT02	203.25 ·1,108.54 183 ·1,362.26 5	— Department count/amount *1
TL	421.25 ·2,872.28	- Department total count/total amoun
Z CASHIER	0001 0001017	 Clerk report title/reset counter Report code
CO1 GROSS NET CAID CHID	1 421.25 ·2,872.28 No 111 ·1,845.35 ·1,057.14 ·139.04	 Clerk name/drawer No. *1 Gross total *1 Net total *1 Cash in drawer *1
C02	1	- Clerk name/drawer No.

^{*1} Zero totalled departments/functions/clerks are not printed by programming.
 ^{*2} These items can be skipped by programming.

This chapter describes more sophisticated operations that you can use to suit the needs of your retail environment.

Stock check

Each PLU has an actual stock totalizer that you can program with a minimum stock quantity. Then the register checks actual stock quantities against the programmed minimum stock quantities. Stock operations are performed only for PLUs programmed with minimum stock quantities.

Stock warnings

The cash register checks for negative values in actual stock quantities during the registration itself. After registration is complete, it checks actual stock quantities against minimum stock quantities. The following warning indicators are used to inform the operator of any problem.

• Negative stock:

This indicates that the actual stock quantity is negative. You can also program the cash register to treat this condition as an error. This warning does not appear when the actual stock quantity is zero.

• Under minimum stock:

This indicates that the actual stock quantity is less than or equal to the minimum stock quantity. The cash register can be programmed so that a buzzer sounds when the actual stock quantity is less than the minimum stock quantity.

Notes

• The stock check operation is also performed for PLUs programmed with minimum stock quantities that make up set menus.

• None of the warning indicators appear unless the cash register is specifically programmed for the stock check operation.

• Stock operations can be performed for registrations in the RF mode or those performed with <REFUND> (the refund key).

• An error correct, void, or cancel operation restores the original of items in stock value.

Clerk interrupt function

There are two types of clerk interrupt function, illustrated by PROCEDURE 1 and PROCEDURE 2 below.

• In PROCEDURE 1, each clerk possesses a unique clerk interrupt buffer, and so the clerk interrupt function gives each individual clerk the ability to perform an independent registration operation. In this case, each clerk is individually linked to a unique clerk interrupt buffer.

• In PROCEDURE 2, multiple clerks use the same clerk interrupt buffer, and so a single clerk interrupt operation (clerk change during registration) can be performed any registration is in progress. In this case, multiple clerks are linked to a single clerk interrupt buffer.

Note the following important points concerning the clerk interrupt function.

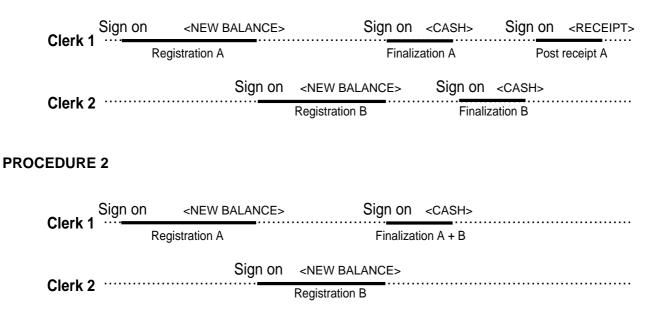
• The register must be programmed to allow use of the clerk interrupt function.

• To use the clerk interrupt function, a clerk interrupt buffer must first be allocated with the memory allocation operation. Next the manager control operation (X1 mode) should be used to perform clerk assignment for the clerk interrupt function. The clerk interrupt operation cannot be performed by clerks who are not linked to a clerk interrupt buffer.

• You cannot use the clerk interrupt function on a register set up to function as part of a check tracking system. In the REG1, REG2, and RF modes, clerks can be change while a transaction is in progress, making it possible for multiple clerks to simultaneously perform registrations using a single register.

For example, if clerk 1 is interrupted while registering a transaction, clerk 2 can use the same machine to register a different transaction. Then clerk 1 can continue the original registration from the point where it was interrupted.

PROCEDURE 1



NOTES

- A guest receipt can be issued following clerk change, and receipts can be issued separately for each clerk.
- A cancel operation can be performed during registration by either of the clerks. When clerk 1 signs back on (after being interrupt by clerk 2), the cancel operation cancels only the items registered after signing back on (only this receipt) or from the top of the transaction. This is selectable by the key program.

Single item cash sales

A department key or PLU programmed with single item sale status finalizes the transaction as soon as it is registered.

The single item sales function cannot work properly if the keyboard does not include <CASH> (the cash key). The single item sales function can only be used for cash sales.

Example 1

	Dept. 1	\$1.00
Item	Quantity	1
	Status	S.I.S
Payment	Cash	\$1.00

OPERATION



The transaction is immediately finalized.

RECEIPT	

1 DEPT01 -1.00 Depart TL - 1.00 Unit pr CASH 1.00 Cash to

Department No./ unit price Cash total amount

Example 2

	Dept. 1	(\$1.00)
Item	Quantity	3
	Status	S.I.S
Payment	Cash	\$3.00

OPERATION

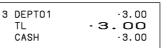




ΤL

1

CASH



The transaction is immediately finalized.

Example 3

Dept. 3	\$2.00
Quantity	1
Status	Normal
Dept. 1	(\$1.00)
Quantity	1
Status	S.I.S
Cash	\$3.00
	Quantity Status Dept. 1 Quantity Status

OPERATION



1 DEPT03 ·2.00 DEPT01 $\cdot 1.00$ ΤL · 3. 00 CASH ·3.00

RECEIPT

The transaction is not finalized. Because another item is registered before the single item sales department.

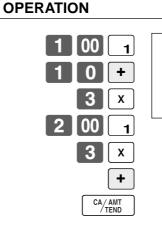




Addition (plus)

Example

	Dept. 1	\$1.00
Item 1	Quantity	1
	Addition	\$0.10
	Dept. 1	\$2.00
Item 2	Quantity	3
	Addition	$3 \times (\$0.20)$
Payment	Cash	\$7.70



1	DEPT01	·1.00
	+	·0.10
З	DEPT01	·6.00
	+	·0.60
	TL	-7.70
	CASH	·7.70

Premium (%+)

Example

	Dept. 1	\$1.00
Item 1	Quantity	1
	Premium	10%
Item 2	Dept. 1	\$2.00
nem 2	Quantity	3
Subtotal	Premium	(15%)
Payment	Cash	\$8.17

OPERATION

1 00 1	1	DEPT 10%
1 0 %+	3	%+ DEPT ST
3 ×		15% %+
2 00 1		TL CASH
CA/AMT		
TEND		

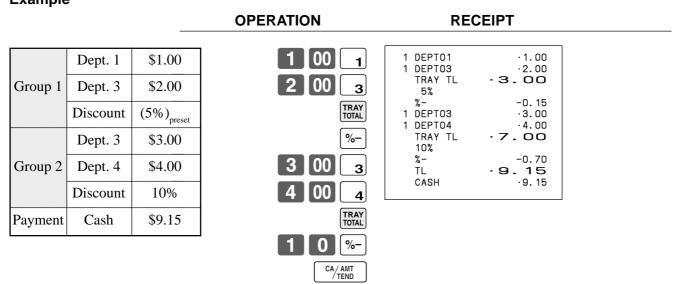
DEPT01	·1.00
10%	
%+	·0.10
DEPT01	·6.00
ST	·7.10
15%	
%+	·1.07
TL	·8.17
CASH	·8.17

Tray total

Tray total premium/discount

The buffer memory stores all items that fall into the prescribed range, starting from the first item registered for a transaction up to the point that <TRAY TOTAL> (the tray total key) is pressed to perform a tray total premium/discount operation. Following a premium/discount operation, the buffer is cleared and storage of new data starts from registration of the next item following the first premium/discount operation. The following operations clear the buffer memory.

- Press <TRAY TOTAL> twice.
- Press <TRAY TOTAL> and then perform a premium/discount operation. The contents of the buffer memory are
 restored if an error correction operation is performed to delete the premium/discount operation.
 Example



Multiple item totalling function

This function accumulates all items registered from the first item registered up to point that <TRAY TOTAL> is pressed, or all items between two presses of <TRAY TOTAL>. Pressing <TRAY TOTAL> displays the total amount with the tax included and prints it on the receipt and journal (printing on receipt and journal is programmable.)

RECEIPT

Example

CustomerA	Dept. 1	\$1.00		1 DEPTO1 1.00 1 DEPTO3 2.00 TRAY TL - 3.00
	Dept. 3 Dept. 3	\$2.00	2 00 3 TRAY TOTAL	1 DEPT03 ·3.00 1 DEPT04 ·4.00 TRAY TL ·7.00
CustomerB	Dept. 4	\$4.00	3 00 3	TL - 10.00 CASH - 10.00
Payment	Cash	\$10.00	4 00 4	

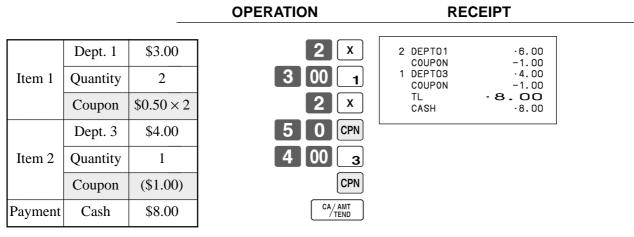
OPERATION

Coupon transactions

Note that errors result when the result of a calculation is negative if the cash register is programmed to prohibit credit balances.

Coupon registration using <COUPON> (coupon key)

Example



Coupon registration using <COUPON2> (coupon 2 key)

Example

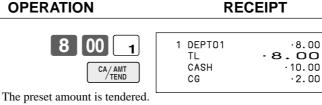
			OPERATION	RECEIPT
Item 1	Dept. 1 Quantity Coupon 2 Dept. 1	\$15.00 1 \$1.50	1 5 00 1 CPN2 1 5 0 1 1 0 PLU CPN2 5 0 PLU	1 DEPT01 15.00 CPN2 1 DEPT01 -1.50 1 PLU0010 -5.00 CPN2 1 PLU0050 -0.50 TL - 18.00
	PLU 10	\$5.00		
Item 2	Quantity	1	CA/AMT TEND	
	Coupon 2 PLU 50	(\$0.50)	(/ TEND	
Payment	Cash	\$18.00		

Preset tender amount

An amount up to six digits long can be programmed to <CASH> (cash/amount tendered key). Then, when <CASH> is pressed without inputting a value, the programmed value is automatically registered and the transaction is finalized. When an amount is programmed to <CASH>, attempting to manually input an amount results in an error.

Example 1

Item	Dept. 1	\$8.00
Item	Quantity	1
Payment	Cash	(\$10.00)



Example 2

			OPERATION	R	ECEIPT	
Item	Dept. 1 Quantity	\$15.00 1	1 5 00 1 1 0 00 ^{CA/AMT}	1 DEPTO1 TL CHECK CASH	15.00 • 15.00 • 5.00 • 10.00	
Payment	Cash	(\$10.00)	An error occurs by manual input	CG	·0.00	
	Check	\$5.00	С			
			5 00 Снк			
			CA/AMT TEND			

Registering loan amounts

\$1.00

10

\$5.00

5

\$35.00

REG

Item

Media

Use this procedure to register loan or bank received from the office.

Mode switch

Note

Quantity

Note

Quantity

Cash

OPERATION

RECEIPT

1 0 X 1 00 LOAN	LOAN LOAN CASH	· 10.00 · 25.00 · 35.00
5 ×		
5 00 LOAN		
CA/AMT TEND		

E 60

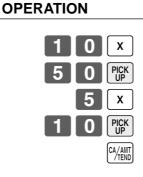
Registering pick up amounts

Use this procedure to register pick up money from cash drawer.

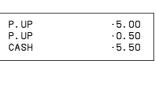
REG

– Mode switch ––––

	Coin	\$0.50
Item	Quantity	10
Itelli	Coin	\$0.10
	Quantity	5
Media	Cash	\$5.50



RECEIPT



Changing media in drawer

REG

Mode switch

Use this procedure to change media in drawer.

OPERATION

	Check	-10.00
Media	Cash	\$8.00
	Charge	\$2.00

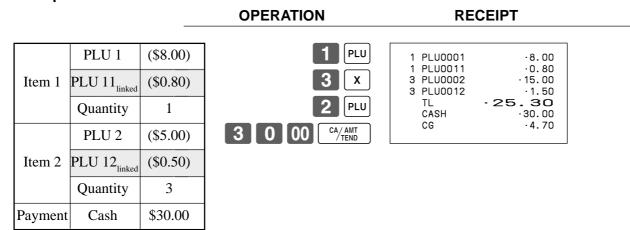
	MEDIA CHANGE
1 0 00	СНК
Enter the amount to be ch	anged.

8	00	CA/AMT TEND
2	00	СН

MEDIA CHG	
CHECK	·10.00
CASH	-8.00
CHARGE	·2.00

Bottle link operation

You can link PLU to a PLU. **Example**



Bottle returns

Bottle return key

You can use the linked bottle return key to register a bottle return. A PLU whose programmed unit price represents the contents of the bottle, can be linked with PLU whose programmed unit price represents the deposit on the bottle. In the following example, the bottle return key has been programmed to operate as a linked bottle return key.

PLU

Х

PLU

The bottle return key must be pressed before input of each new linked bottle return.

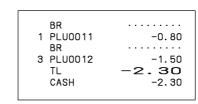
Example

	PLU 1	(\$8.00)
Return Item 1	PLU 11 _{linked}	(\$0.80)
	Quantity	1
	PLU 2	(\$5.00)
Return Item 2	PLU 12 _{linked}	(\$0.50)
	Quantity	3
Payment	Cash	\$2.30

OPERATION

BR

BR



Arrangement key registrations

Key operations can be assigned to an <ARRANGE> (arrangement key). Then, simply pressing <ARRANGE> performs all of the key functions assigned to it.

Key operations can also be assigned to an address code. Then, when you input the address code using <ARRANGE>, all of the key functions assigned to the address code are performed.

Example 1

Arrangement 1				
Item 1	PLU 1	(\$8.00)		
Item 1	Quantity	1		
Item 2	PLU 2	(\$5.00)		
	Quantity	1		
Payment	Cash	\$13.00		

OPERATION		RECEIPT		
	ARR	1 PLU0001 1 PLU0002 TL CASH	·8.00 ·5.00 · 13.00 ·13.00	

Example 2

Arrangement 5			
Item 1	Dept 1	\$1.00	
	Quantity	1	
Item 2	Dept 2	\$2.00	
	Quantity	1	
Payment	Cash	\$3.00	

OPERATION	RECEIPT		
5 ARR	1 DEPTO1 1 DEPTO2 TL CASH	· 1. 00 · 2. 00 · 3. 00 · 3. 00	

Set menu

When you register a set menu, its total amount is added to the PLU totalizer and counter. The price of each set menu item is also added to each respective PLU totalizer and counter.

OP

Example

Set menu	PLU 35	\$5.00
Item 1	PLU 1	
Item 2	PLU 2	
Item 3	PLU 3	
Item 4	PLU 4	
Payment	Cash	\$5.00

PERATION	REC	CEIPT	
3 5 PLU CA/AMT TEND	1 PLU0035 PLU0001 PLU0002 PLU0003 PLU0004 TL CASH	·5.00 - 5.00 ·5.00	

Currency exchange function

When <CE> (currency exchange key) is pressed, a current subtotal including tax is converted directly into foreign currency and the result is displayed, and the subsequent finalization is handled using the foreign currency. The currency exchange function is released by finalizing a transaction, partial tender operation, receipt issuance, or by pressing <SUBTOTAL>.

Before using the currency exchange function, it is necessary to program the conversion rate.

Registering foreign currency

Full amount tender in foreign currency

* Pre-programmed exchange rate: \$ 100 = \$0.9524

Important!

Tenders in a foreign currency can be registered using the $[M_{\text{ED}}]$ and [CHK] only. Other finalize keys cannot be used.

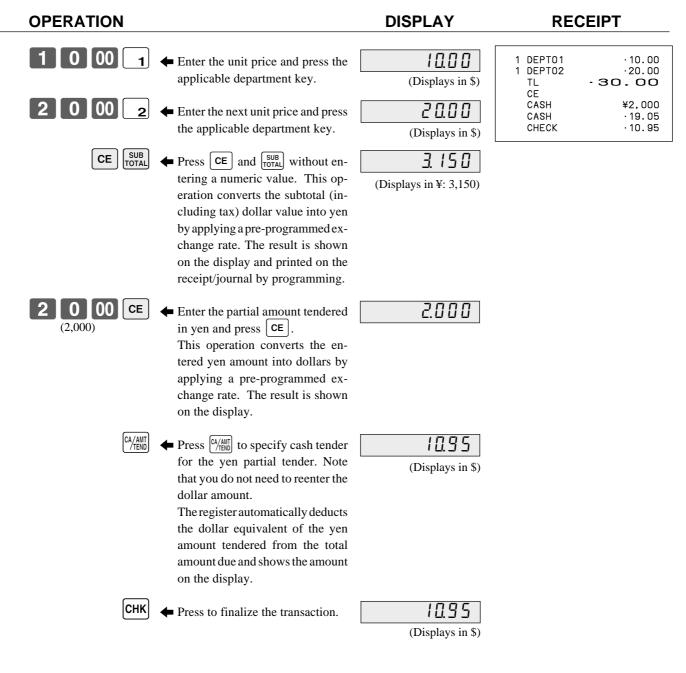
OPERATION	DISPLAY	RECEIPT
 1 0 00 1 Enter the unit price and press the applicable department key. 2 0 00 2 Enter the next unit price and press the applicable department key. 	(Displays in \$)	1 DEPT01 10.00 1 DEPT02 20.00 TL - 30.00 CE CASH ¥5,000 CASH 47.62 CG 17.62
 CE SUB TOTAL ← Press CE and SUB TOTAL without entering a numeric value. This operation converts the subtotal (including tax) dollar value into yen by applying a pre-programmed exchange rate. The result is shown on the display and printed on the receipt/journal by programming. 	<u>3. 15 []</u> (Displays in ¥: 3,150)	
5 0 00 CE (5,000) CE Enter the amount tendered in yen and press CE . This operation converts the entered yen amount into dollars by applying a pre-programmed exchange rate. The result is shown on the display.	5.000	
 Press to finalize the transaction. Note that you do not need to reenter the dollar amount. The register automatically calculates the change amount due in dollars and shows it on the display, receipts and journal. 	(Displays in \$)	

Partial tender in a foreign currency

* Pre-programmed exchange rate: \$ 100 = \$0.9524

Important!

Partial tender in a foreign currency can be registered using and child only. Other finalization keys cannot be used, but the remaining tender can be finalized using any finalize key.

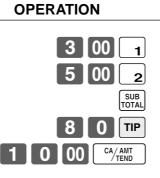


Advanced Operations

Tips

Example

Item 1	Unit price	\$3.00
	Dept.	1
Item 2	Unit price	\$5.00
	Dept.	2
Tip	Amount	\$0.80
Payment	Cash	\$10.00



1 DEPT01	· 3. 00
1 DEPTO2 TIP	·5.00 ·0.80
TL CASH	- 8.80 -10.00
CG	· 1.20

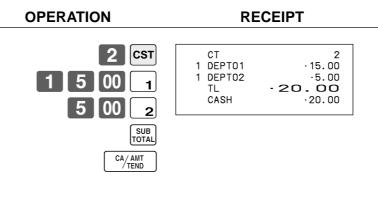
RECEIPT

E 66

Inputting the number of customers

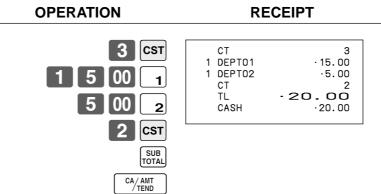
Example 1

Item 1	Unit price	\$15.00
	Dept.	1
Item 2	Unit price	\$5.00
	Dept.	2
Customer	Number	2
Payment	Cash	\$20.00



Example 2

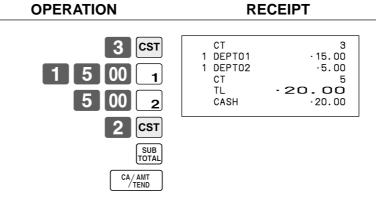
You can only use the following operation to re-input the number of customers when <CUSTOMER> (customer number key) is preset to allow re-input. When programming prohibits re-input of the number of customers, this operation causes an error.



You can re-input the number of customers either immediately after the initial input or during later registration.

Example 3

You can use the following operation to add customers to an original number of customers input (when addition to the number of the customer is allowed).

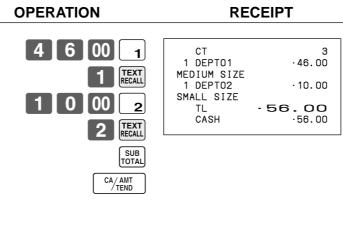


Text recall

This procedure is used to recall text by inputting the address where the text is stored. The recalled text is printed on the receipt and journal.

Example

8			
Item 1	Unit price	\$46.00	
	Dept. Unit price S Dept. Cash S	1	
Item 2	Unit price	\$10.00	
	Dept.	2	
Payment	Cash	\$56.00	
Text 1	MEDIUM SIZE		
Text 2	SMALL SIZE		



Temporarily releasing compulsion

<OPEN 2> (open 2 key) can be programmed to release specific compulsion. **Example 1**

			OPERATION	RECEIPT
Item	Unit price Dept.	\$10.00	1 0 00 1 1 0 00 Снк	1 DEPT01 10.00 TL 10.00 CHECK 10.00
Payment	Check	\$10.00		
Slip va	alidation co	mpulsory	2 00 2	
			Validation compulsory	
			OPEN 2	Validation compulsory is temporarily released.

Example 2

OPERATION

Input cus	stomer No. c	ompulsory	1 0 00 1	1 DEPTO1 TL	· 10.00
	Unit price	\$10.00	Input customer No. compulsory	CHECK	· 10.00
Item	Dept.	1	OPEN 2		
Payment	Check	\$10.00	Compulsory is temporarily released.		

1	0	00	1
1	0	00	СНК

Printing slip

To perform batch printing on the slip printer, you must first use the memory allocation operation (see program 5 mode in the dealer's manual) to reserve slip buffer memory. The capacity of the slip buffer memory is determined by the number of units of slip buffer memory reserved by the memory allocation operation. The register can be programmed to check the status of the registration buffer memory whenever slip batch printing is performed, and sound an alarm when the buffer memory is almost full. The alarm sounds when there are 12 lines or less remaining, and once it starts to sound, the only operation you can perform is the cancel operation or operations using one of the following keys.

- <CA/AMT TEND> (cash/amount tendered key) operation
- <CH> (charge key) operation
- <CHK/TEND> (check tendered key) operation
- <DEPOSIT> (deposit key) operation
- <NEW BALANCE> (new balance key) operation
- <SUBTOTAL> (subtotal key) operation

You must perform one of above operations when the registration buffer alarm sounds. Any other operations results in an error.

Printing slips

The cash register can be connected to the optional SP-1300 slip printer, which features an automatic feed function and automatic back feed function.

Automatic feed function

This function makes it possible to program the number of line feeds that should be inserted from the normal print start position before starting slip printing of a new slip. Even if line feeds are programmed for this function, they are not inserted for validation printing, check endorsement printing, and check printing performed using the slip printer. Note also that line feeds are not inserted automatically at the beginning of a second slip when the transaction requires printing that extends from one slip to another.

Automatic back feed function

This function performs automatic back feed following slip printing, validation printing, and endorsement printing on the slip printer. The slip paper is released once the back feed operation is complete.

Manual feed function

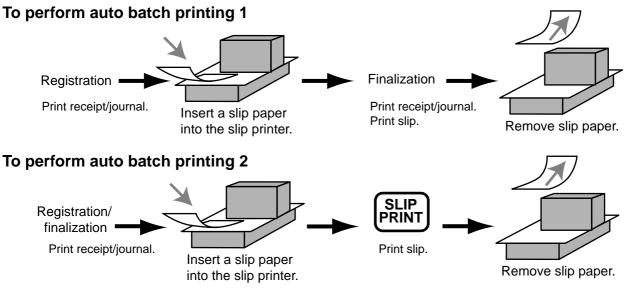
<SLIP FEED/RELEASE> (slip feed/release key: assigned to the register's keyboard using the program 4 mode) can be used for manual feed of the slip paper. You perform manual feed by inputting a value for the number of lines (up to two digits in the range of 1 to 99) and then press <SLIP FEED/RELEASE>.

Manual back feed function

<SLIP BACK FEED/RELEASE> (slip back feed/release key: assigned to the register's keyboard using the program 4 mode) can be used for manual back feed of the slip paper. Manual back feed can be performed by inputting a value for the number of lines (up to two digits in the range of 1 to 99) and then press <SLIP BACK FEED/RELEASE>.

You can print slips using automatic or manual batch printing. The slip print operation can be performed in REG1, REG2, and RF modes only.

Finalizing a registration without inserting a slip paper into the slip printer when the register is programmed as "slip paper insertion into slip printer compulsory before finalizing registration" produces an error.



About the maximum number of slip lines

You can program the maximum number of lines that can be printed on a slip. Once you do, any attempt to exceed the preset maximum results in an error. When such an error occurs, press <C>, change slip paper and press <SLIP PRINT> to restart printing.

Check tracking systems

Check tracking system

With the check tracking system, the amount, check number, number of slip print lines, store number, date/time and registration detail data are stored in two files (check tracking index file and check tracking detail file).

- Check tracking detail file and index file are cleared by the following timing:
- 1. The check is cleared after printing finalized data on slip or guest check receipts, or the check is also cleared when the new or old check operation is made.
- 2. The check is cleared after printing finalized data on slip or guest check receipt, or check is also cleared when the same finalized check number is assigned in new check operation.
 - You can select one of these options by programming.
- Auto new balance function The register can be programmed so that whenever a clerk (by clerk key) signs off while a check is open, a <NEW BALANCE> operation is automatically performed to temporarily finalize the open check.
- You can specify a range of checks that can be opened by each clerk. Once you do, any attempt by a clerk to open a check using a number that is not within his specified range results in an error.
- Either of the following two operations can be used to correct input of a wrong check number. <NEW CHECK>

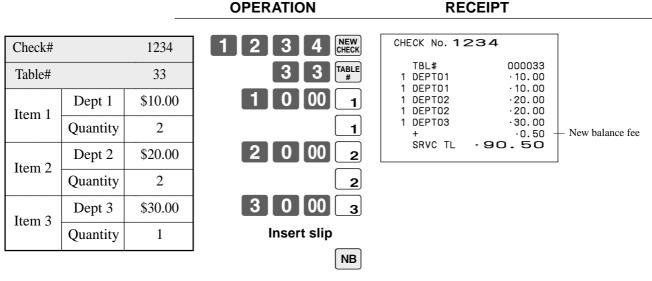
Re-input the correct check number, or cancel the original check number, issue a receipt, and then re-input the correct check number.

<OLD CHECK>, <NEW/OLD>

Temporary finalize the original check number, issue a receipt, and then re-input the correct check number.

Opening a check

Example

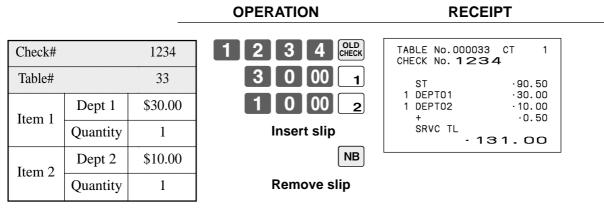


Remove slip

Press <NEW BALANCE> to temporarily close the transaction. If you want to finalize a check immediately, use <CASH>, <CHARGE>, <CREDIT> or <CHECK>.

Adding to a check

Example



- The table number is stored in the check tracking index memory so its input is not required in this operation even if table number input is preset as compulsory. Table number input after inputting the check number may be performed, however, without generating an error.
- Once a check is opened under a number in a certain mode (REG1 or REG2), the same mode must be used to make additions to the check.

Issuing a guest receipt

The following operation can be used to print out the balance of a temporarily finalized check. **Example**

OPERATION

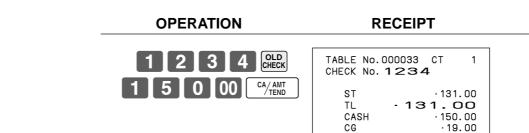
1	2	3	4	GUEST RECEIPT
Input t want.	he nun	nber o	f chec	k you

TABLE No.000033 CHECK No. 123	
1 DEPT01 1 DEPT02 1 DEPT02 1 DEPT03 + 1 DEPT01 1 DEPT02 + SRVC TL - 13	· 10.00 · 10.00 · 20.00 · 20.00 · 30.00 · 0.50 · 30.00 · 10.00 · 0.50

RECEIPT

Closing a check memory

Example

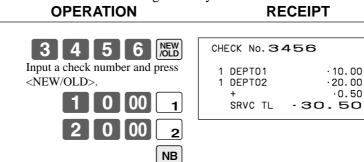


REG	03-04-2006	17:05
C 01	MC#01	000150
TABLE No.000		CT 1
CHECK No. 1		UI 1
CHECK NO. 1	2	
1 DEP	TO1	- 10.00
1 DEP		-10.00
1 DEP		·20.00
1 DEP	T02	- 20 . 00
1 DEP	T03	-30.00
ł		•0.50
#12 SRV	CTL •	90.50
1 DEP		-30.00
1 DEP		-10.00
+	102	•0.50
-	гті -1	
		31.00
TL		31.00
CAS	H	•150 . 00
CG		-19.00

New/old check key operation

Example 1

When a check number is input and <NEW/OLD> is pressed, the key works as a new check key function if there is no matching check number in the check tracking memory.



Example 2

When a check number is input and <NEW/OLD> is pressed, the key works as an old check key if there is matching check number in the check tracking memory.
OPERATION
RECEIPT

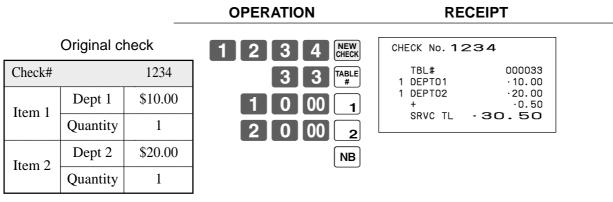
3 4 5 6 🕅	CHECK No. S	3456
3 1 00 ^{CA/AMT}	ST TL CASH CG	·30.50 -30.50 ·31.00 ·0.50

Add check

This operation lets you combine the amounts of more than one check into a single check.

Example

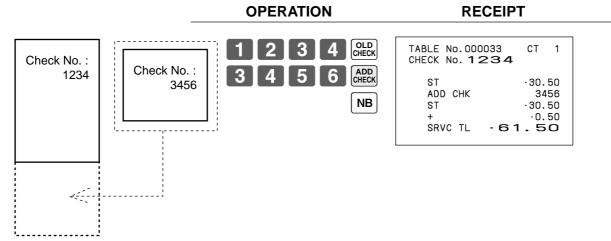
Registration for check number 1234



Registration for check number 3456

			OPERATION	RECEIPT	
	Added che	eck	3 4 5 6 NEW	CHECK No. 3456	
Check#		3456	3 0 00 1	1 DEPT01 ·30.00 + ·0.50	
Itam	Dept 1	\$30.00		SRVC TL - 30.50	
Item	Quantity	1			

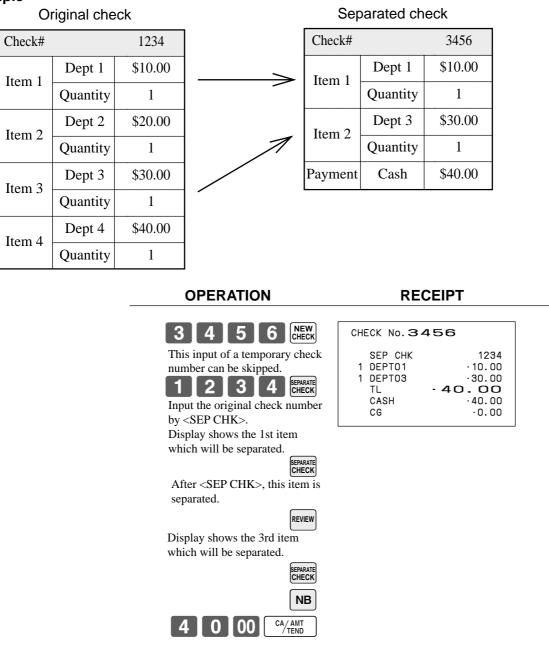
Registration for check number 1234



Separate check

This operation makes it possible to split a single check into separate checks.

Example



Price reductions (red price)

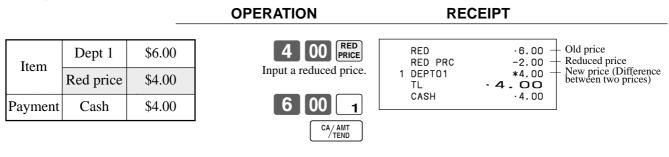
You can use the reduced price function to change a price; generally to an amount that is less than the normal price. You can program the register so that it prints the normal price, and the difference between the two prices on the receipt, while on journal, these items are always printed.

The following functions are able to work with red price.

- Department and PLU
- Quantity extension (Preset price is required for both department and PLU.)
- Amount limitation of item program (It effects to new price.)

Note that you cannot use red price with the following types of item.

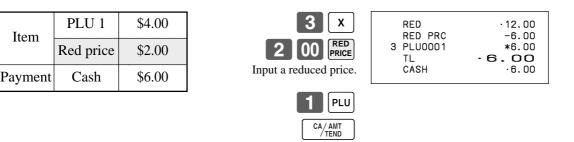
- Department and PLUs programmed with negative unit prices
- Set menus and link PLUs
- Multiplication operations that use the format: Amount × Quantity



Example 2

OPERATION

RECEIPT



Example 1

Condiment/preparation PLUs

You can force entering condiment or preparation PLU after the main PLU registration by programming. **Example (condiment PLU)**

Main item	PLU 1	\$10.00			
	PLU 11	\$0.10			
Condiment	PLU 12	\$0.20			
	PLU 13	\$0.30			
Payment	Cash	\$10.60			

OPERATION

RECEIPT

·10.00

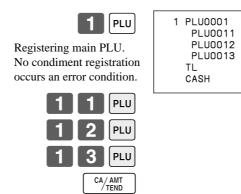
 $\cdot 0.10$

 $\cdot 0.20$

.0.30

·10.60

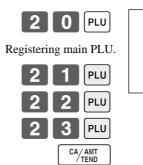
10.60



Example (preparation PLU)

Main item	PLU 20	\$20.00
Preparation	PLU 21	\$0.00
	PLU 22	\$0.00
	PLU 23	\$0.00
Payment	Cash	\$20.00

OPERATION



1 PLU0020 PLU0021 PLU0022	·20.00
PLUOO23 TL CASH	- 20. 00 ·20.00

RECEIPT

VAT breakdown printing

You can force printing of the VAT breakdown at the finalize stage, regardless of whether the cash register is programmed to print or skip printing of the VAT breakdown. Every time you want to have VAT breakdown, press <VAT>.

Example

Item 1	Dept 1	\$1.00
	Taxable	1
Item 2	PLU 1	(\$2.00)
	Taxable	2
Payment	Cash	\$3.00

OPERATION

RECEIPT

1 00 1 1 PLU VAT CA/AMT CA/AMT	DEPT01 PLU0001 TA1 TX1 TA2 TX2 TL CASH	Т1 Т2 - З	· 1. 00 · 2. 00 · 0. 90 · 0. 10 · 1. 90 · 0. 10 · 0. 10 · 3. 00
--	---	-----------------	--

Deposit registrations

Use the following procedures to register deposits.

Deposit from customer



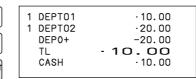
Deposit from customer during sales transaction

Items	Dept 1	\$10.00
nems	Dept 2	\$20.00
Deposit		\$20.00
Payment	Cash	\$10.00

1	0	00 1
2	0	00 2
2	0	CA/AMT TEND

OPERATION

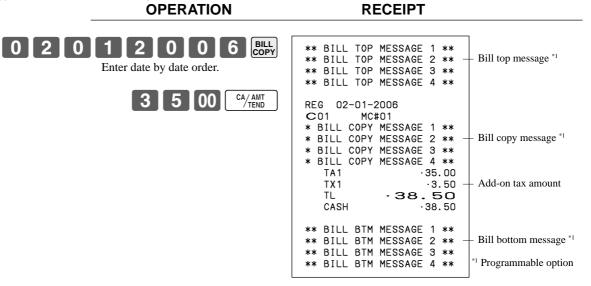
RECEIPT



Bill copy

Example 1

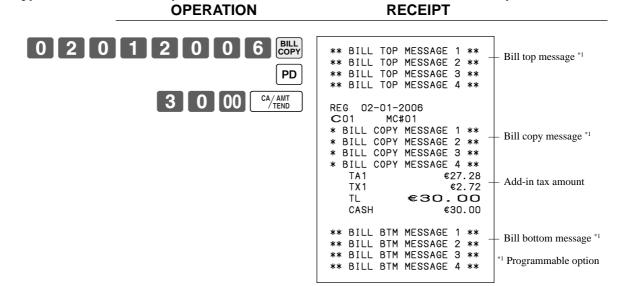
To issue a copy of a bill dated February 1, 2006 in the amount of \$35.00 cash.



Note that you can finalize this operation using the cash amount tendered key.

Example 2

To issue a copy of a bill dated February 1, 2006 in the amount of Euro 30.00 cash (sub-currency).

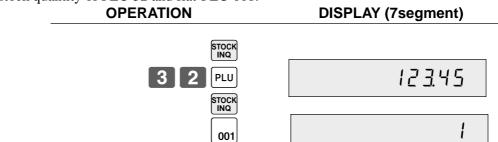


Actual stock quantity inquiry

With this operation, you can recall the actual stock quantity for PLUs and show it on the display of the cash register.

Example

To check the actual stock quantity of PLU 32 and flat-PLU 001.



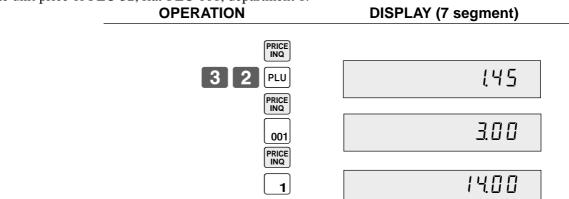
Actual stock quantity are appeared.

Unit price inquiry

Use this operation to recall the unit prices of departments, PLUs, or scanning PLUs. The unit prices appear on the display of the cash register when recalled.

Example

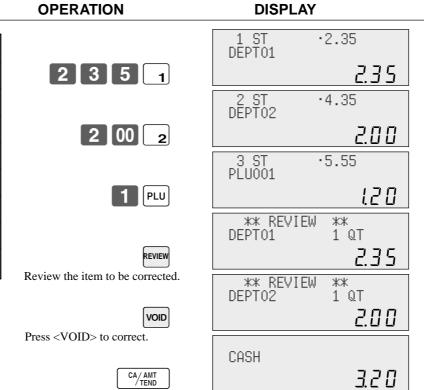
To check the unit price of PLU 32, flat-PLU 001, department 1.



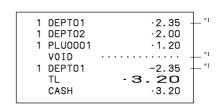
Previous item void using <REVIEW>

You can correct the previously registered item(s) in the same transaction by using <REVIEW> (review key). **Example**

		-
Item 1	Dept. 1	\$2.35
	Quantity	1
Item 2	Dept. 2	\$2.00
	Quantity	1
Item 3	PLU 1	(\$1.20) _{preset}
	Quantity	1
Corrected	Dept. 1	\$2.35
Item 1	Quantity	1
Payment	Cash	\$3.20



RECEIPT



*1 These items can be skipped by program.

Scanning PLU

By scanner/code input/one touch NLU key

Product barcodes are read by scanning with hand-held scanner, and are filed in the scanning PLU file together with the unit price, item descriptor, programming status, link department, totalizer and counter.

When a barcode is entered by scanning, or from the keyboard by using <OBR> (OBR key) or <One touch NLU> (One touch NLU key) and it has been filed in the scanning PLU file, the preset unit price is accumulated to its own totalizer and other appropriate totalizers.

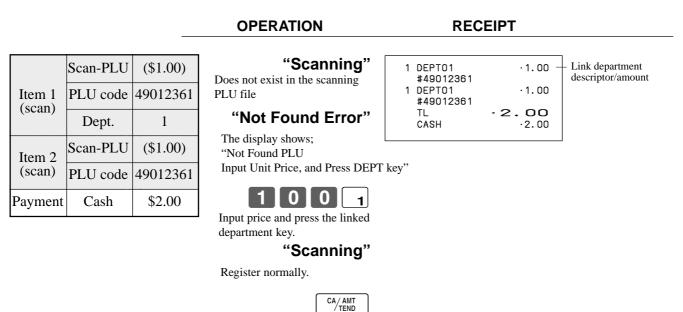
Scanning PLUs include UPC-A/UPC-E/EAN-13/EAN-8, source marking, in-store marking code.

Item registration

OPERATION RECEIPT Scan-PLU (\$2.35) Scan-PLU01 ·2.35 "Scanning" Item 1 Scanning PLU code *1 #49012347 PLU code 49012347 Scan-PLU02 $\cdot 2.00$ (scan) #123456 Scan-PLU03 $\cdot 1.23$ Scan-PLU (\$2.00) 1 2 3 #49012354 Item 2 -5.58 TL (code) PLU code 123456 CASH ¹ Programmable option ·5.58 6 OBR Scanning-PLU code and Scan-PLU (\$1.23) OBR key Item 3 PLU code 49012354 (OTN) NLU One touch NLU Payment Cash \$5.58 CA/AMT TEND

Not found PLU

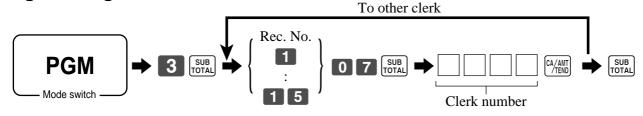
When a scanning PLU item which does not exist in the scanning PLU file is registered, an error occurs (Item not found error). In this case, you can input this item to the ECR and register it at the same time. After this operation, "Item not found error" does not occur during the next registration.



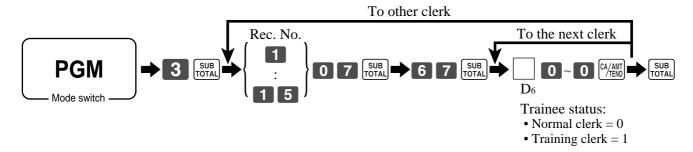
Programming to clerk

You can program up to 4-digit assigning number (clerk number), trainee status of clerk (i.e. training cashier) and commission rate for each clerk.

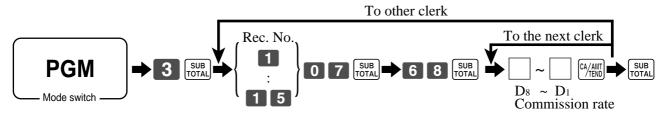
Programming clerk number



Programming trainee status



Programming commission rate



									Co	ommiss				
Record No.		Clerk r	number		Train	ee status	Co	ommiss	ion rate	e 1	Con	nmissio	on rate	2
Recold No.							Inte	eger	Deci	mal	Inte	eger	Dec	imal
	D ₄	D ₃	D ₂	D ₁	D ₆	00000	D ₈	D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁
1						00000								
2						00000								
3						00000								
4						00000								
5						00000								
6						00000								
7						00000								
8						00000								
9						00000								
10						00000								
11						00000								
12						00000								
13						00000								
14						00000								
15						00000								

Character programming can be performed in two ways:

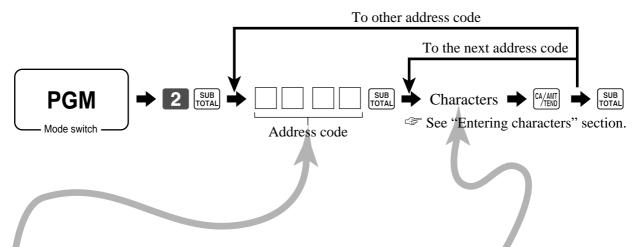
- Character keyboard programming (see page 89),
 - or
- Entering characters by code (see page 90).

Programming descriptors and messages

The following descriptors and messages can be programmed;

- Messages (Logo, commercial and bottom message)
- Clerk name
- PLU item descriptor
- Department key descriptor
- Machine number

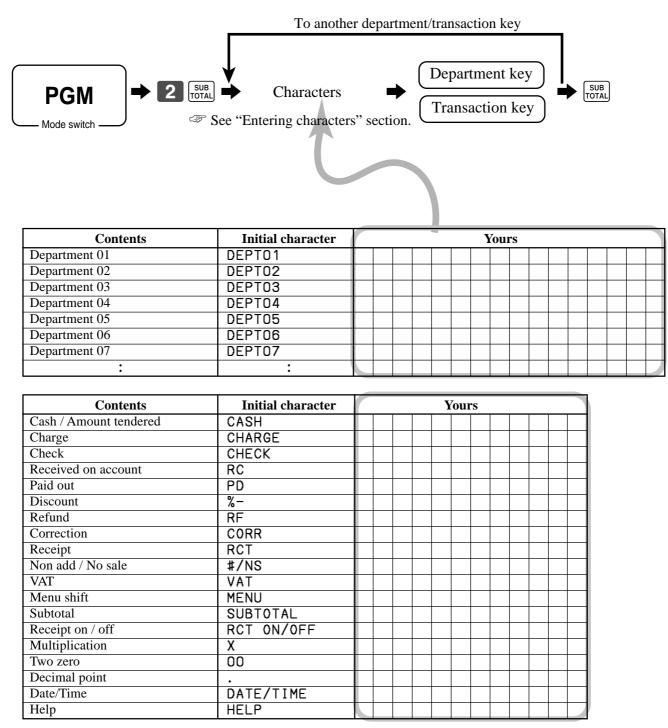
Programming receipt message, machine No. and clerk name



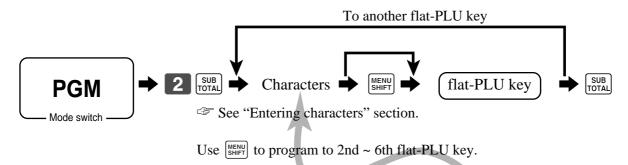
Address	Contents		Y.
code	Contents	Initial character	Yours
0107	Clerk 01	C01	
0207	Clerk 02	C02	
0307	Clerk 03	C03	
0407	Clerk 04	C04	
0507	Clerk 05	C05	
0607	Clerk 06	C06	
0707	Clerk 07	C07	
0807	Clerk 08	C08	
0907	Clerk 09	C09	
1007	Clerk 10	C10	
1107	Clerk 11	C11	
1207	Clerk 12	C12	
1307	Clerk 13	C13	
1407	Clerk 14	C14	
1507	Clerk 15	C15	
0191	Machine number	MC#01	

Address code	Contents	Initial character	Yours
0132	1st line of logo message	YOUR RECEIP	F
0232	2nd line of logo message	THANK YOU	
0332	3rd line of logo message	CALL AGAIN	
0432	4th line of logo message		
0532	1st line of commercial message		
0632	2nd line of commercial message		
0732	3rd line of commercial message		
0832	4th line of commercial message		
0932	1st line of bottom message		
1032	2nd line of bottom message		
1132	3rd line of bottom message		
1232	4th line of bottom message		
1332	1st line of bill top message		
1432	2nd line of bill top message		
1532	3rd line of bill top message		
1632	4th line of bill top message		
1732	1st line of bill copy message		
1832	2nd line of bill copy message		
	3rd line of bill copy message		
	4th line of bill copy message		
	1st line of bill bottom message		
	2nd line of bill bottom message		
2332	3rd line of bill bottom message		
	4th line of bill bottom message		
2532	Post receipt message	DUPLICATE RECEIPT	
	1st line of guest intermediate msg.		
	2nd line of guest intermediate msg.		
	3rd line of guest intermediate msg.		
	4th line of guest intermediate msg.		
	1st line of guest bottom msg.		
	2nd line of guest bottom msg.		
	3rd line of guest bottom msg.		
	4th line of guest bottom msg.		▋┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼
	5th line of guest bottom msg.		▋┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼
	6th line of guest bottom msg.		▋┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼
	7th line of guest bottom msg.		▋┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼
	8th line of guest bottom msg.		▋┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼
	9th line of guest bottom msg.		▋┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼
	10th line of guest bottom msg.		▋┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼
	1st line of Australian GST MOF msg.	TAX INVOICE	▋┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼
	2nd line of Australian GST MOF msg.	* INDICATES	▋┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼┼
	3rd line of Australian GST MOF msg.	TAXABLE SUPPLY	

Programming department/transaction key descriptor



Programming flat-PLU descriptor



PLU No.	Contents	Initial character	Yours							
001	PLU 001	PLU0001								
002	PLU 002	PLU0002								
003	PLU 003	PLU0003								
004	PLU 004	PLU0004								
005	PLU 005	PLU0005								
006	PLU 006	PLU0006								
007	PLU 007	PLU0007								
008	PLU 008	PLU0008								
009	PLU 009	PLU0009								
010	PLU 010	PLU0010								
011	PLU 011	PLU0011								
012	PLU 012	PLU0012								
013	PLU 013	PLU0013								
014	PLU 014	PLU0014								
015	PLU 015	PLU0015								
016	PLU 016	PLU0016								
017	PLU 017	PLU0017								
018	PLU 018	PLU0018								
019	PLU 019	PLU0019								
020	PLU 020	PLU0020								
021	PLU 021	PLU0021								
022	PLU 022	PLU0022								
023	PLU 023	PLU0023								
024	PLU 024	PLU0024								
025	PLU 025	PLU0025								
026	PLU 026	PLU0026								
027	PLU 027	PLU0027								
028	PLU 028	PLU0028								
029	PLU 029	PLU0029								
030	PLU 030	PLU0030								
031	PLU 031	PLU0031								
032	PLU 032	PLU0032								
033	PLU 033	PLU0033								
034	PLU 034	PLU0034								
035	PLU 035	PLU0035								

Entering characters

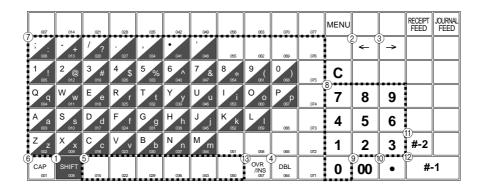
In this section, the method to enter descriptors or messages (characters) to the cash register during programming is described.

Characters are specified by character keyboard or by codes. In the first half of this section, the usage of character keyboard is described. In the latter half, inputting method by character code is described.

Using character keyboard

Example:

Input '	" A	р	р	Ι	е		J	u	i	С	е	,,	',
enter	"DBL""A"	"SHIFT""p"	"p"	"1" '	'e"	"SPACE"	"CAP""J"	"SHIFT"""u"	"i"	"c"	"e"	00	



1 Shift key

Press this key to shift the following characters from the uppercase letter to lowercase letter and returns to the uppercase letter in sequence.

(2) Left cursor key

Press this key to shift the character setting position to the left one by one. This key is used to correct already entered characters.

③ Right cursor key

Press this key to shift the character setting position to the right one by one. This key is used to correct already entered characters.

(4) Double size letter key

Press this key to specify that the next character you input to a double size character.

5 Space key

Press this key to set a space.

6 CAP key

Press this key to shift the character to the uppercase letter.

7 Alphabet keys

Press these keys to input characters.

(8) Numeric keys

Press these keys to enter program codes, memory number and character codes.

(9) Character fixed key Press this key to enter when the alphabetic entry for a descriptor,

alphabetic entry for a descriptor, name or message has been completed.

(10) Backspace/Character code fixed key Press this key to register one character with code (2 or 3 digit). It clears the last input character, much like a back space key. (Does not clear the double size letter key entry.)

(1) Program end key

Press this key to terminate the character programming.

12 Character enter key

Press this key to register the programmed characters.

13 Insert/Override key

Press this key to change the status "Insert" between the original characters or "Override" the original characters.

Entering characters by code

Every time you enter a character, choose character codes by the character code list (below) and press the key to settle it. After you complete entering characters, press the **00** key to fix them.

Example:

Input "	Α	р	р	Ι	е		J	u	i	с	е		",
enter "	255 · 65 ·	112 •	112 •	108 •	101	32	74 ·	117 ·	105 ·	99 ·	101	00	"

Character code list

Chara	Code	Chara	Code	Chara	Code	Chara	Code	Chara	Code	Chara	Code	Chara	Code
Space	32	0	48	@	64	Р	80	'	96	р	112	Ç	128
!	33	1	49	Α	65	Q	81	а	97	q	113	ü	129
"	34	2	50	В	66	R	82	b	98	r	114	é	130
#	35	3	51	С	67	S	83	с	99	s	115	â	131
\$	36	4	52	D	68	Т	84	d	100	t	116	ä	132
%	37	5	53	E	69	U	85	е	101	u	117	à	133
&	38	6	54	F	70	V	86	f	102	v	118	å	134
'	39	7	55	G	71	W	87	g	103	w	119	Ç	135
(40	8	56	Н	72	X	88	h	104	х	120	ê	136
)	41	9	57	I	73	Y	89	i	105	у	121	ë	137
*	42	:	58	J	74	Z	90	j	106	z	122	è	138
+	43	;	59	K	75	[91	k	107	{	123	ï	139
,	44	<	60	L	76	١	92	I	108		124	î	140
-	45	=	61	М	77]	93	m	109	}	125	ì	141
	46	>	62	Ν	78	^	94	n	110	~	126	Ä	142
/	47	?	63	0	79	_	95	0	111		127	Å	143
Chara	Code	Chara	Code	Chara	Code	Chara	Code	Chara	Code	Chara	Code	Chara	Code
Chara É	Code 144	Chara á	Code 160	Chara	Code 176	Chara L	Code 192	Chara ð	Code 208	Chara Ó	Code 224	Chara -	Code 240
				Chara									
É	144	á	160		176	L	192	ð Đ Ê	208	Ó	224	-	240
Éæ	144 145	á í	160 161		176 177	L	192 193	ð Đ Ê Ë	208 209	Ó ß	224 225	-	240 241
É æ Æ	144 145 146	á í ó	160 161 162		176 177 178		192 193 194	ð Đ Ê	208 209 210	Ó ß Ô	224 225 226	- ± -	240 241 242
É æ Æ ô	144 145 146 147	á í ó ú	160 161 162 163		176 177 178 179		192 193 194 195	ð Ð Ê Ë È	208 209 210 211	Ó ß Ô Ò	224 225 226 227	- ± 	240 241 242 243
É æ Æ ô ö	144 145 146 147 148	á í ó ú ñ	160 161 162 163 164		176 177 178 179 180		192 193 194 195 196	Õ Đ Ê Ë È € Í	208 209 210 211 212	Ó ß Ô Ò õ	224 225 226 227 228	- ± 	240 241 242 243 244
É æ Æ ô ö ò	144 145 146 147 148 149	á í ó ú ñ Ñ	160 161 162 163 164 165		176 177 178 179 180 181	L - - +	192 193 194 195 196 197	ð Ð Ê È È € Í	208 209 210 211 212 213	Ó ß Ô Ô Õ Õ	224 225 226 227 228 229	- ± 3/4 ¶ §	240 241 242 243 244 244 245
É æ Æ ô ö ù ù ÿ	144 145 146 147 148 149 150	á í ó ú Ñ a	160 161 162 163 164 165 166	│ │ │ │ │ ↓ Â	176 177 178 179 180 181 182	L	192 193 194 195 196 197	Õ Đ Ê Ë È € Í	208 209 210 211 212 213 214	Ó ß Ô Ô Õ μ þ Þ	224 225 226 227 228 229 230	- ± 3/4 ¶ § ÷	240 241 242 243 243 244 245 246
É æ Æ ô ö ù ù	144 145 146 147 148 149 150	á í ó ú Ñ a o	160 161 162 163 164 165 166 167	│ │ │ │ │ ↓ Â À	176 177 178 179 180 181 182 183	∟ ⊥ ⊢ + Ã Å	192 193 194 195 196 197 198 199	ð Ð Ê È È € Í	208 209 210 211 212 213 214 215		224 225 226 227 228 229 230 231	- ± 3/4 ¶ \$ ÷	240 241 242 243 244 245 246 247
É æ Æ ô ö ù ù ÿ	144 145 146 147 148 149 150 151 152	á í ó ú Ñ a o ¿	160 161 162 163 164 165 166 167 168	 	176 177 178 179 180 181 182 183 184	∟ ⊥ ⊢ + Ã ∟	192 193 194 195 196 197 198 199 200	ð Ð Ë Ë È € Í Î	208 209 210 211 212 213 214 215 216	 Ó β Ô Ô Õ Õ Φ Φ Ú Ú Ú 	224 225 226 227 228 229 230 231 232	- ± 3/4 ¶ § ÷	240 241 242 243 244 245 246 247 248
É æ Æ ô ö ù ù ÿ Ö	144 145 146 147 148 149 150 151 152 153	á í ó ú ñ a o č (R)	160 161 162 163 164 165 166 167 168 169	 	176 177 178 179 180 181 182 183 184 185	∟ ⊥ ⊢ ⊢ Ã Ã ∟	192 193 194 195 196 197 198 199 200 201	ð Ð Ë È € Í Î 	208 209 210 211 212 213 214 215 216 217	 Ó Â Ô Ô Õ Õ Â Â Â Û Ú Ú 	224 225 226 227 228 229 230 231 232 233	- ± 3/4 ¶ \$ ÷	240 241 242 243 244 245 246 247 248 249
É æ Æ ô ö ù ù ù ÿ Ö Ü	144 145 146 147 148 149 150 151 152 153 154	á í ó ú ñ а о ¿ ® ¬	160 161 162 163 164 165 166 167 168 169 170	 	176 177 178 179 180 181 182 183 184 185 186	⊥ ⊥ ⊢ – – Å L L	192 193 194 195 196 197 198 199 200 201 202	ð Ð Ë Ë E € Í Î ⊥	208 209 210 211 212 213 214 215 216 217 218	 Ó β Ô Ô Õ Õ Φ μ φ ψ Ú Ú Ú ý 	224 225 226 227 228 229 230 231 232 233 234	- ± 3/4 ¶ \$ ÷	240 241 242 243 244 245 246 247 248 249 250
É æ Æ ô ö ù ù ù ÿ Ö Ü Ø	144 145 146 147 148 149 150 151 152 153 154 155	á í ó ú ñ ñ a o ¿ ® - 1/2	160 161 162 163 164 165 166 167 168 169 170 171	 Â Â Â Â 	176 177 178 179 180 181 182 183 184 185 186 187	L ⊥ + - Ã L Γ ⊥ Τ	192 193 194 195 196 197 198 199 200 201 202 203	ð Ð Ë È E E Î Î 	208 209 210 211 212 213 214 215 216 217 218 219	 Ó Â Ô Ô Õ Õ Â 	224 225 226 227 228 229 230 231 232 233 234 235	- ± - 3/4 ¶ § ÷ 1	240 241 242 243 244 245 246 247 248 249 250 251
É æ Æ ô ö ù ù ÿ Ö Ü Ø £	144 145 146 147 148 149 150 151 152 153 154 155 156	á í ó ú ñ Ñ a o ¿ ® - 1/2 1/4	160 161 162 163 164 165 166 167 168 169 170 171	 	176 177 178 179 180 181 182 183 184 185 186 187 188	L ⊥ + - Ã L T +	192 193 194 195 196 197 198 199 200 201 202 203 204	ð Ð Ë È E E Î Î 	208 209 210 211 212 213 214 215 216 217 218 219 220	 Ó β Ô Ô Õ Õ Φ μ φ ψ Ú Ú Ú ý 	224 225 226 227 228 229 230 231 232 233 234 235 236	- ± 3/4 ¶ § ÷ 1 3	240 241 242 243 244 245 246 247 248 249 250 251 252

Editing characters

Correcting a character just entered

	OPERATION	DISPLAY (dot)
"L" "E" "N" "O" "N"	<⊐ Enter LENON, instead of LEMON.	
+++	<⊐ Press left arrow key three times.	
INS/ OVR	<⊐ Override mode	× A LENON ▲
"M"	<⊐Enter "M".	* A Lem o n
		"*" means "OVR" mode.

Correcting and adding a PLU descriptor already set

	OPERATION	DISPLAY (dot)
00	<⊐ Enter "00".	
1 5 PLU	<⊐ Enter PLU No.	A Memon
"S" "o" "d" "a" " "	⇐ Enter "Soda" and "space".	a Soda l emon
INS/ OVR	<⊐ Override mode	* a Soda Nemon
"L"	<pre>⇐ Enter "L".</pre>	* A Soda L <mark>e</mark> mon

Correcting a key descriptor already set

	OPERATION	DISPLAY (dot)
00	<⊐ Enter "00".	
1	<⊐Designate an appropriate key.	
$\rightarrow \rightarrow$	<⊐Press right arrow key two times.	
"M"	<⊐Enter "M".	
•	<⊐ Delete "N".	LEMON

Correcting a message descriptor already set

	OPERATION	DISPLAY (dot)
0 1 0 1 SUB TOTAL	<⊐ Enter record and file number.	A BRASS
$\rightarrow \rightarrow$	<⊐ Press right arrow key two times.	A GR N SS
"O"	<⊐ Enter "O".	A GRO M SS
·	<⊐Delete "A".	GRO B S

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Printing read/reset reports

• Daily sales read report ("X1" mode)

You can print read reports at any time during the business day without affecting the data stored in the cash register's memory.

• Daily sales reset report ("Z1" mode)

You should print reset reports at the end of the business day.

Important!

- The reset operation issues a report and also clears all sales data from the cash register's memory.
- Be sure to perform the reset operations at the end of each business day. Otherwise, you will not be able to distinguish between the sales data for different dates.

To print the individual department, PLU/flat-PLU read report

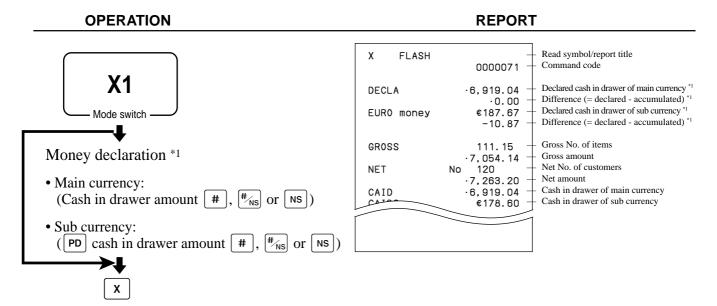
This report shows sales for specific departments or PLUs/flat-PLUs.

OPERATION REPORT 03-06-2000 19:00 Mode/date/time Х Clerk/Mc No./consecutive No. X1 C01 MC#01 000532 Read symbol/report title Х INDIVIDUAL Mode switch Department Name/No. of items DEPT01 38 ≁т Sales ratio/amount ·257.53 8.13% Old price amount OLD PRC ·2.21 • Specifying a department Red price amount RED PRC ·4.18 DISCOUNT ·5.80 Discount amount PLU Name/No. of items 1, 2, 3~ PLU0001 17 Sales ratio/PLU amount 0.53% ·17.00 • Specifying a PLU Old price amount OLD PRC ·0.00 RED PRC ·2.18 Red price amount Discount amount 1 PLU ~ DISCOUNT ·2.50 PLU random code #000123 • Specifying a flat-PLU Total No. of items ΤL 88.61 001, 002 516.10 Total amount Red amount total RED PRC ·12.18 Discount amount total DISCOUNT ·9.50 SUB TOTAL

After you finish to select items, press **SUB** to terminate.

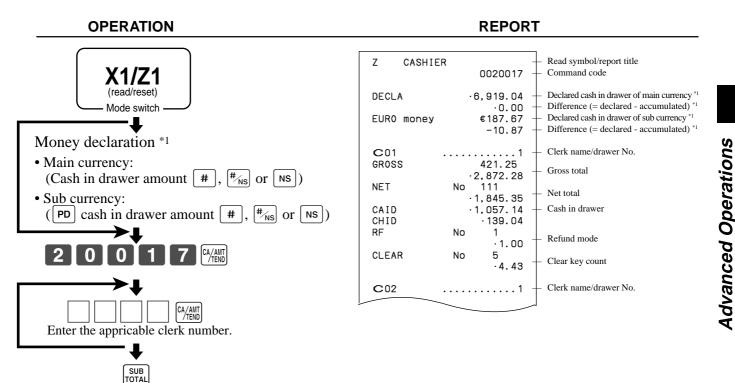
To print the financial read report

This report shows gross sales, net sales, cash in drawer and check in drawer.



To print the individual clerk read/reset report

This report shows individual clerk totals.



After you finish to select clerks, press [SUB to terminate.

*1 Money declaration:

Count how much cash is in the drawer and input this amount (up to 10 digits).

The cash register will automatically compare the input with the cash in drawer in the memory and print the difference between these two amounts.

Note that if money declaration is required by programming, you cannot skip this procedure.

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To print the daily sales read/reset report

This report shows sales except for PLUs.

OPERATION			REPORT
X1/Z1 (read/reset) Mode switch Money declaration *1 • Main currency: (Cash in drawer amount #, [#] / _{NS} or • Sub currency: (PD cash in drawer amount #, [#] / ₁			
	 Z ВАТСН	01	Report title
	Z FIX	0001 0001011	 Fixed total report title/reset counter *4 Report code
	DECLA EUR0 money	€187.67	 Declared cash in drawer of main currency ^{*1} Difference (= declared - accumulated) ^{*1} Declared cash in drawer of sub currency ^{*1} Difference (= declared - accumulated) ^{*1}
	GROSS NET CAID CHID CKID CRID(1)		 Gross total *3 Net total *3 Cash in drawer *3 Charge in drawer *3 Check in drawer *3 Credit in drawer *3
	RF CUST AVRG DC REF CLEAR ROUND CANCEL	No 3 ·10.22 CT 111 ·63.57 ·1.22 ·2.42 No 85 ·0.00 No 2 ·12.97	+ Discount total ^{*3}
	GT2 ·0000	2, 369. 69 128. 86 2, 172. 96 217. 33 00000125478. 96 00000346284. 23 00000123212. 75	 Taxable 1 amount *3 Tax 1 amount *3 Taxable 2 amount *3 Tax 2 amount *3 Grand total 1 *3 Grand total 2 *3 Grand total 3 *3

	_	
Z TRANS	0001	Function key report title/reset counter Report code
CASH	0001012 No 362 ·1,638.04	Function key count/amount *2
CHARGE	No 56 · 1, 174.85	
RC	No 4 ·810.00	
PD	No 5	
CORR	No 14	1
VLD RCT	·39.55 No 19 No 3	
NS	No 5	
Z DEPT	0001 0001015	 Department report title/reset counter Report code
DEPT01 8.13% OLD PRC RED PRC DISCOUNT DEPT02	38 ·257.53 ·2.21 ·4.18 ·5.80 183	 Department name/No. of items *2 Sales ratio/amount *2 Old price amount *2 Red price amount *2 Discount amount *2
	1.362.26	
RED PRC DISCOUNT	· 17.22	
TL	88.61 ·1,916.10	 Total No. of items Total amount
RED PRC DISCOUNT	·12.18 ·9.50	 Red amount total Discount amount total
Z CASHIE	R 0001 0001017	 Clerk report title/reset counter Report code
C01 GR0SS		Clerk name/drawer No.
NET	·2,872.28 No 111	- Gross total - Net total
CAID	·1,845.35 ·1,057.14	Cash in drawer
CHID RF	·139.04 No 1 ·1.00	- Refund mode
CLEAR	No 5 ·4.43	— Clear key count
C02	1	Clerk name/drawer No.
		1

*1 Money declaration:

Count how much cash is in the drawer and input this amount (up to 10 digits). The cash register will automatically compare the input with the cash in drawer in the memory and print the difference between these two amounts.

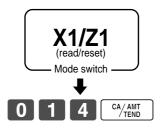
Note that if money declaration is required by programming, you cannot skip this procedure.

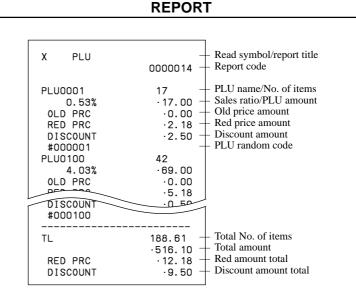
- ^{*2} Zero totalled departments/functions (the amount and item numbers are both zero) are not printed.
- ^{*3} These items can be skipped by programming.
- ^{*4} The "*****" symbol is printed on the reset report, memory overflow occurred in the counter/totalizer.

To print the PLU/flat-PLU read/reset report

This report shows sales for PLUs.

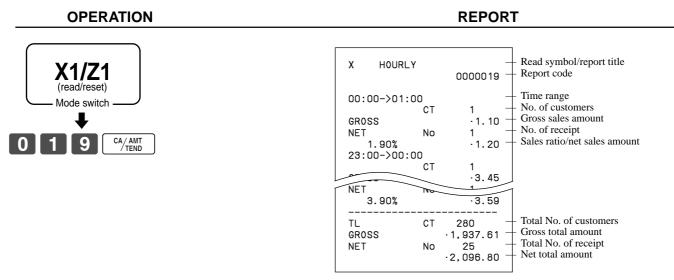
OPERATION





To print the hourly sales read/reset report

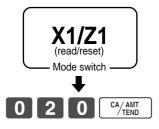
This report shows hourly breakdowns of sales.



To print the monthly sales read/reset report

This report shows monthly breakdowns of sales.

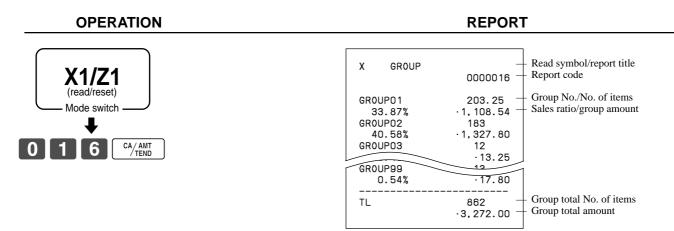
OPERATION



REPORT						
X MONTHLY 1 GROSS	0000020 - Report code - Date of a month 1236.76 - Gross symbol/No. of items · 12, 202.57 - Gross sales amount					
NET	No 214 + Net symbol/No. of customers 12, 202. 57 + Net sales amount					
3 1 GROSS NET	21 32 ·14, 187. 57 No 205 ·13, 398. 76					
TL GROSS	+ Total symbol 9746.63 + Gross symbol/No. of items • 161,022.49 + Gross sales amount • 16.52 + Average daily gross sales					
NET	No 2351 - Net symbol/No. of customers · 161, 022. 49 - Net sales amount · 68. 49 - Average daily net sales					

To print the group read/reset report

This report shows PLU/department group totals.



• Periodic sales read report ("X2" mode)

You can print read reports at any time during the business day without affecting the data stored in the cash register's memory.

• Periodic sales reset report ("Z2" mode)

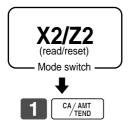
You should print reset reports at the end of the business day.

To print the periodic 1/2 sales read/reset reports

These reports show sales breakdowns of sales by any two kinds of period you want.

OPERATION

REPORT



ZZ1 BATCH	02		— Report title
ZZ1 FIX		0001 0001111	 Fixed total report title/reset counter Report code
GROSS NET	No	981.25 ·6,574.40 111 ·7,057.14	- Gross total *2 - Net total *2
CAID CHID CKID CRID(1)		·139.04 ·859.85	 Cash in drawer *2 Charge in drawer *2 Check in drawer *2 Credit in drawer *2
RF	No	3 ·10.22	- Refund mode *2
CUST AVRG DC REF	СТ	111 ·63.57 ·1.22	 Customer number *2 Average sales per customer *2 Discount total *2 Refund key *2
CLEAR ROUND	No	85 •0.00	 Clear key count *2 Rounding total *2
CANCEL	No	2 ·12.97	- Cancellation *2
TA1 TX1 TA2 TX2		·2,369.69 ·128.86 ·2,172.96 ·217.33	 Taxable 1 amount *2 Tax 1 amount *2 Taxable 2 amount *2 Tax 2 amount *2
ZZ1 TRANS		0001 0001	5 1
CASH	No	362 • 1,638.04	- Function key count/amount *1
CHARGE	No	56 ·1,174.85	
RC	No	4 ·810.00	
PD	No	5 •5.00	
CORR		· 39.55	1
VLD RCT NS	No No No	19 3 5	
RCT	No	3	

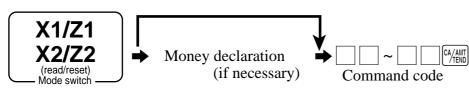
		4
ZZ1 DEPT	0001 0001115	Department report title/reset counter Report code
DEPT01 8.13% OLD PRC RED PRC DISCOUNT DEPT02	38 ·257.53 ·2.21 ·4.18 ·5.80 183 ·1,362.26 ·123.21	 Old price amount *1 Red price amount *1
TL RED PRC DISCOUNT	88.61 1,916.10 12.18 9.50	 Red amount total
ZZ1 CASHIE	R 0001 0001117	 Clerk report title/reset counter Report code
CO1 GROSS NET CAID CHID	1 421.25 ·2,872.28 No 111 ·1,845.35 ·1,057.14 ·139.04	 Clerk name/drawer No. Gross total Net total Cash in drawer
RF CLEAR	No 1 · 1.00 No 5 · 4.43	 Refund mode Clear key count
C02	1	Clerk name/drawer No.

- ^{*1} Zero totalled departments/functions (the amount and item numbers are both zero) are not printed.
- ^{*2} These items can be skipped by programming.

To print other sales read/reset reports

The following reports can be issued.

Procedure



Report/command code list

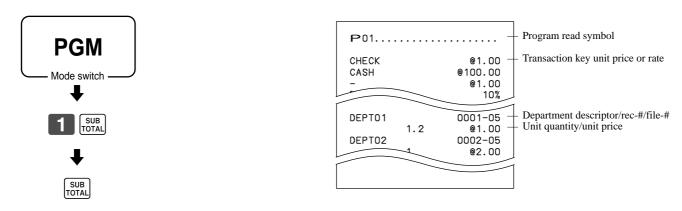
Report name	#	Command code # = 0 # = 1 (read) (reset)		Report name	Command code # = 0 # = 1 (read) (reset)		
	Daily	Periodic 1	Periodic 2		Daily	Periodic 1	Periodic 2
Fix totalizer	11	#111	#211	Department	15	#115	#215
Transaction key	12	#112	#212	best 50 (amount order)	60015	60115	60215
PLU by record number (all) *	14	#114	#214	best 50 (quantity order)	70015	70115	70215
all PLU by random code *	14	#114	#214	Group	16	#116	#216
by group	1000014	100#114	100#214	Clerk	17	#117	#217
by department	2000014	200#114	200#214	individual	20017	2#117	2#217
individual by group	1020014	102#114	102#214	Hourly sales	19	#119	#219
individual by department	2020014	202#114	202#214	Monthly sales	20	#120	#220
range by record number *	10014	1#114	1#214	Open check	25		
range by random code *	10014	1#114	1#214	total	40025		
best 50 (amount order)	60014	60114	60214	Scanning PLU by range department (all)	26		
best 50 (quantity order)	70014	70114	70214	by range group	1000026		
menu (1st)	81	#181	#281	by range department	2000026		
menu (2nd)	82	#182	#282	best 50 by range department	80026		
menu (3rd)	83	#183	#283	inactive item by range department	90026		
menu (4th)	84	#184	#284	Scanning PLU stock by range department (all)	65		
menu (5th)	85	#185	#285	by range group	1000065		
menu (6th)	86	#186	#286	by range department	2000065		
PLU stock all PLU by record number *	64			Table analysis	28	#128	#228
all by random PLU code *	64			Mix & match	61	#161	#261
by group	1000064			Financial	71		
by department	2000064			Individual (item / transaction key)	No code		
individual by group	1020064			PLU reset (no report)	50014	51114	51214
individual by department	2020064			Scanning PLU reset (no report)	50026		
range by record number *	10064			Scanning PLU stock reset (no report)	50065		
range by random code *	10064			* You can choose by record number / random	n code by	program.	

Reading the cash register's program

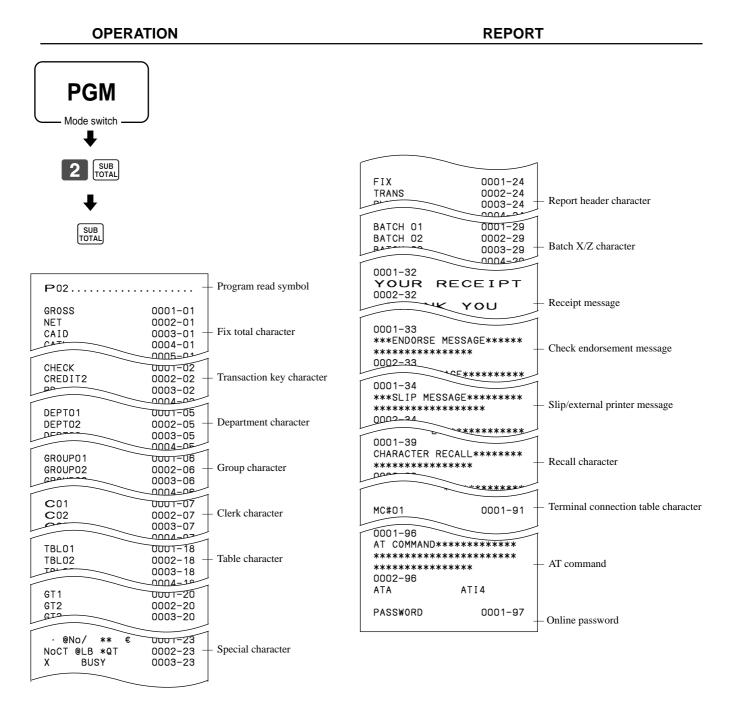
To print unit price/rate program (except PLU/scanning PLU)

OPERATION

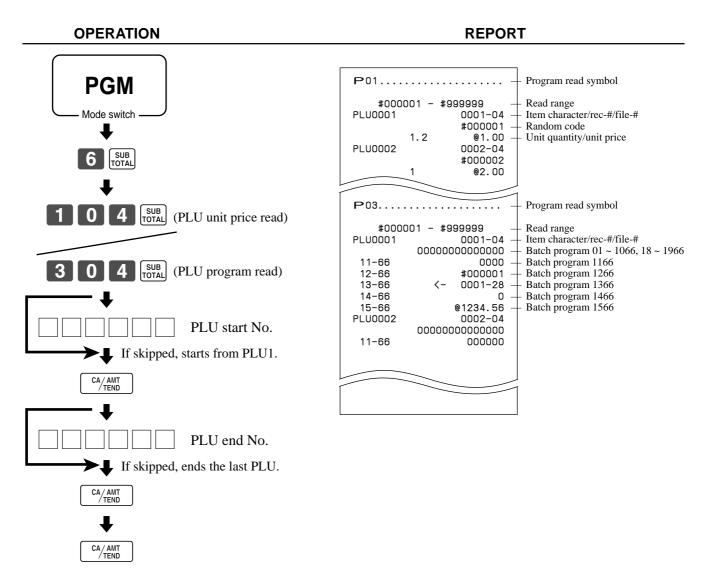
REPORT



To print key descriptor, name, message program (except PLU)



To print the PLU/flat-PLU program



Advanced Operations

This section describes what to do when you have problems with operation.

When an error occurs

Errors are indicated by an error codes. When this happens, you can usually find out what the problem is as illustrated below.

Press **C** and check the appropriate section of this manual for the operation you want to perform.

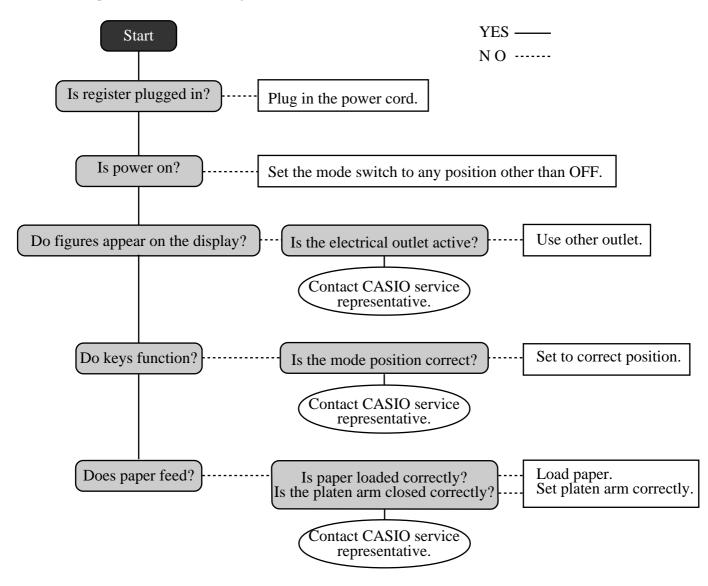
Error code	Message	Meaning	Action
E001	Wrong mode	Mode switch position changed before finalization.	Return the mode switch to its original setting and finalize the operation.
E003	Wrong operator	Clerk button pressed before finalization of a registra-	Press the original clerk button and finalize the
	5 1	tion being performed under another clerk button.	transaction before pressing another clerk button.
		The signed on clerk differs from the clerk performed	Input correct check number or assign the proper clerk
		the tracking check registration.	number.
-	Error INIT/FC	Initialization or unit lock clear operation in progress.	Complete operation.
E005	Insufficient memory	Memory allocation exceeds total memory capacity.	Reallocate memory or expand memory (if possible).
	Please sign on	Registration without entering a clerk number.	Enter a clerk number.
	Enter password	Operation without entering the password.	Enter password.
	Close the drawer	The drawer is left open longer than the program time (drawer open alarm).	Close the drawer.
	Close the drawer	Attempt to register while the cash drawer is open.	Shut the cash drawer.
	Change back to REG mode	Two consecutive transactions attempted in the refund mode.	Switch to another mode and then back to the RF mode for the next transaction.
E017	Enter CHK/TBL number	Attempt made to register an item without inputting a check number.	Input a check number.
E018	Enter Table number	Attempt made to register an item without inputting a table number.	Input a table number.
E019	Enter number of customers	Finalize operation attempted without entering the number of customer.	Enter the number of customer.
E021	No DEPT Link	No department linked PLU is registered.	Correct the program.
E023	Stock shortage	Actual stock quantity becomes less than the minimum stock quantity.	Perform stock maintenance.
E024	No stock	Actual stock quantity becomes/is negative.	Perform stock maintenance.
E026	Enter condiment/ preparation PLU	No condiment/preparation PLU is registered.	Register condiment/preparation PLU.
E029		Item registration is prohibited, while partial tender.	Finalize the transaction.
E030	Press RATE TAX key	Finalization of a transaction attempted without registering rate-tax.	Register <rate tax="">.</rate>
E031	Press ST key	Finalization of a transaction attempted without confirming the subtotal.	Press <subtotal>.</subtotal>
E032	Press FSST key	Finalization of a transaction attempted without confirming of the food stamp subtotal.	Press <fs st="">.</fs>
E033	Enter tendered amount	Finalize operation attempted without entering amount tender.	Enter the amount tendered.
E035	Change amount exceeds limit	Change amount exceeds preset limit.	Input amount tendered again.
E036	Remove money from the drawer	Contents of the drawer exceed programmed limit.	Perform pick up operation.
E037	Digit or amount limitation over	High amount lock out/low digit lock out error	Enter correct amount.
E038	Perform money declaration	Read/reset operation without declaring cash in drawer. This error appears only when this function is activated.	Perform money declaration.
E040	Issue guest receipt	Attempt to register a new transaction without issuing a guest receipt.	Issue a guest receipt.
E041	Print validation	Attempt to register a new transaction without validation.	Perform validation operation.
	Insert VLD paper and retry	Validation paper (slip printer) has run out.	Insert new validation paper.
E044	Print Cheque	Attempt to register a new transaction without printing check.	Perform check print.
	Print Check En- dorsement	Attempt to register a new transaction without printing check endorsement.	Perform check endorsement.
E046	REG buffer full	Registration buffer full.	Finalize the transaction.
	Print bill	Separate check buffer full.	Allocate sufficient separate check buffer.
E048	Insert slip paper	Attempt to register a new transaction without printing slip.	Perform slip printing operation.

Troubleshooting

Error code	Message	Meaning	Action
	and retry	No paper is inserted or paper is out in the slip printer.	Insert new slip paper.
E049	CHECK memory full	Check tracking index memory full.	Finalize and close the check number currently used.
E050	DETAIL memory full	Check tracking detail memory full.	Finalize and close the check number currently used.
E051	CHK/TBL No. is occu-	Attempt to made use <new check=""> to open a new</new>	Finalize and close the check that is currently under the
	pied	check using a number that is already used for an	number that you want to use or use a different check
		existing check in check tracking memory.	number.
E052	CHK/TBL No. is busy	Attempt to use the same check number whilst the specified number is being used in the other terminal.	Use another check number or close the check at that terminal.
E053	CHK/TBL No. is not	Attempt made to use <old check=""> reopen a new check</old>	Use the correct check number (if you want to reopen a
L033	opened	using a number that is not used for an existing check in	check that already exists in check tracking memory) or
		check tracking memory.	use <new check=""> to open a new check.</new>
E054	Out of CHK/TBL No. range	Check number range over.	Enter correct number.
E055	In the SEP CHK opera- tion	Normal registration is prohibited during separate check operation.	Terminate separate check operation.
E056	CHK range full	All check number are occupied in range.	Recall the stored data.
	Press EAT-IN or TAKE-	Attempt to finalize a transaction without specifying	Press <eat-in> or <take-out>.</take-out></eat-in>
	OUT key	<eat-in> or <take-out>.</take-out></eat-in>	
	Printer offline	External printer offline	
	Printer error	External printer went down.	
E062	Printer paper end	External printer paper end	Replace new paper.
E064	Print buffer full	Printing buffer full	
E066	Print from the begin- ning of the transac- tion	Attempt to print the last separated transaction on slip.	Print from the beginning of the transaction
E075	Negative balance cannot be finalized	Attempt to finalize a transaction when balance is less than or equal to zero.	Register item(s) until the balance becomes positive amount.
E085	Data exist in con- solidation file	Data exists in the consolidation file.	Clear the data.
E100	Operate at the master terminal	Prohibit master operation.	Perform it at master terminal.
E101	PLU maintenance file full. Press <#2> to exit	Scanning PLU direct maintenance/batch maintenance file becomes full.	Terminate the maintenance.
	PLU Code is not exist. Input the PLU Code	PLU code is not existed in the file.	Enter proper PLU code.
E105	PLU file full	Scanning PLU/not found PLU file full	Modify the designated item.
E106	Item exists in the PLU FILE	The designated item has already existed in the scanning PLU file.	
E112	Close the journal platen arm	The journal platen arm is opened.	Close the journal platen arm.
	Close the receipt platen arm	The receipt platen arm is opened.	Close the receipt platen arm.
	Negative balance is not allowed	Attempt to register <> or <cpn> when the balance becomes negative.</cpn>	Enter proper minus/coupon amount.
E146	Arrangement file full	Arrangement file is full.	Set the arrangement properly.
E164	Employee No. is not Found in the Employee	Attempt to enter a wrong employee number which is not set to the employee file.	Enter proper employee number.
F165	File Employee No. is not	Attempt to clock out the employee who is not clocked	Enter proper employee number.
	Clocking-in.	in.	
	Employee No. is Occupied	Attempt to clock in the employee who has clocked in already.	Enter proper employee number.
	Time&Attendance file full	Time and attendance file becomes full.	Delete unused employee number or reallocate the time and attendance file.
	Insert CF card	No CF card is set.	Set CF card.
	Illegal Format	Illegally formatted CF card	Format the CF card.
	File not found	The designated file is not found in the CF card.	Enter proper file name.
	Insufficient memory File already exist.	Insufficient memory in the CF card. Can not write, because designated file has already been	Use a vacant (formatted) CF card.
⊑∠05	rile alleauy exist.	in the CF card.	Check the operation and retry.

When the register does not operate at all

Perform the following check whenever the cash register enter an error condition as soon as you switch it on. The results of this check are required by service personnel, so be sure to perform this check before you contact a CASIO representative for servicing.



Clearing a machine lock up

If you make a mistake in operation, the cash register may lock up to avoid damage to programs and preset data. Should it happens, you can use the following procedure to clear the lock up without losing any data.

- 1 Power off the register.
- 2 Insert the PGM key (U.K.) or the OW key (other area) in the mode switch.
- 3 Press down [FEED], and turn the mode switch to PGM mode.
- 4 The display shows ten Fs, then release $\mathbb{F}_{\text{FEED}}^{\text{ECEPT}}$.
- 5 Press $\begin{bmatrix} SUB \\ TOTAL \end{bmatrix}$. The display shows ten Fs and issue a receipt.

Important!

[•] If the register does not show ten Fs, never press [308] and call service representative.

In case of power failure

If the power supply to the cash register is cut by a power failure or any other reason, simply wait for power to be restored. The details of any on-going transaction as well as all sales data in memory are protected by the memory backup batteries.

- Power failure during a registration The subtotal for items registered up to the power failure is retained in memory. You will be able to continue with the registration when power is restored.
- Power failure during printing a read/reset report The data already printed before the power failure is retained in memory. You will be able to issue a report when power is restored.
- Power failure during printing of a receipt and the journal Printing will resume after power is restored. A line that was being printed when the power failure occurred is printed in full.
- Other

The power failure symbol is printed and any item that was being printed when the power failure occurred is reprinted in full.

Notes

The memory protection battery is constantly charging and discharging as you switch the cash register on and off during normal operations. This causes the capacity of the battery to decrease after approximately five years of use.

Important !

- Remember a weak battery has the potential of losing valuable transaction data.
- A label on the back of the cash register shows the normal service period of the battery installed in your cash register.
- Have the battery replaced by your dealer within the period noted on this label.

To replace journal paper



Step 1

Set the mode switch to the REG position and remove the printer cover.



Step 2

Press **EED** to feed about 20 cm of paper.

Step 3 Cut the journal paper at the point where nothing is



Step 6

REG1

OFF

RF

Slide the printed journal from the take-up reel.

REG2 X1

PGM

↓ / , Z1

- X2/Z2

Step 7

Open the platen arm.

Step 4

printed.

Remove the journal take-up reel from its holder.

Step 5

Remove the paper guide from the take-up reel.



Step 8

Remove the old paper roll from the cash register.

Step 9

Load new paper. Go to the step 3 described on page 13 of this manual.

To replace receipt paper



Step 1

Set the mode switch to the REG position and remove the printer cover.



Step 2

Open the platen arm.



Step 3

Remove the old paper roll from the cash register.

Step 4

Load new paper. Go to the step 3 described on page 12 of this manual.

Options

Roll paper: Wetproof cover: Hand held scanner: P-5880T WT-87 HHS-15 External printer: Cable: Slip printer: Cable: Power supply: UP-360 PRT-CB-8A or PRT-CB-8B SP-1300 PRT-CB-8C 31AD-U or 31AD-E

REG2 X1 REG1 Z1 OFF - X2/Z2 RF PGM



Specifications

Input method	
Entry:	10-key system, buffer memory 8 keys (2-key roll over)
Department:	Full key system
Display	
Main:	Amount 10 digits (zero suppression); No. of repeats, total, change, transaction indicator Descriptor 16 digits × 2 lines; item descriptor, No. of items, mode, clerk name
Customer:	Amount 8 digits (zero suppression): total, change indicator
Printer	
Receipt:	Thermal alpha-numeric system 24 digits, receipt on/off switch (key)
Journal:	Store name or slogan is printed automatically Thermal alpha-numeric system 24 digits Automatic take up roll winding
Paper roll:	$58 (W) \times 80 (D) mm$
Paper thickness:	0.06 ~ 0.085 mm
Paper feed:	Separate for receipt and journal
Print speed:	About 14 l/s
Listing capacity	
Amount:	9999999
Quantity:	9999.999
Tendered amount:	999999999
Percent:	99.99
Tax rate:	9999.9999
Numbers:	9999999999999999
Chronological data	
Date print:	Automatic date printout on receipt or journal, automatic calendar
Time print:	Automatic time printout on receipt or journal, 24-hour system/12-hour system
Alarm	
	Key catch tone, error alarm, sentinel alarm
Memory protection batte	
	48-hour full charge protects memories for approximately 90 days. Battery should be replaced every five years.
Power supply/power con	
	See the rating plate.
Operation temperature	0° C ~ 40° C (32° F ~ 104° F)
Humidity	
	10 ~ 90%
Dimensions and weight	277mm (H) × 400mm (W) × 450mm (D) / 12kgwith medium size drawer (10 7/8" (H) × 15 3/4" (W) × 17 3/4" (D) / 26lbs. 7oz.)

Totalizers	Contents					
Category	No. of totalizers	Amount (10 digits)	No. of items (6 integer/3 decimal)	Count (4 digits)	No. of customers (6 digits)	Periodic totalizers
Department	Up to 99	~	~			v
PLU	Up to 5000	~	~			
Clerk	15	~	 ✓ 	 ✓ 	✓	v
Hourly sales	24	~			✓	
Monthly sales	31	~	~		✓	
Transaction	Variable with program			v		
Non ressettable grand total	3	✔ (16 digits)				
Reset counter	12/15			 ✓ 		
Consecutive No.	1			✔ (6 digits)		

* Specifications and design are subject to change without notice.

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