

BrightLink[®] Pro 1410Wi User's Guide

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BrightLink Pro 1410Wi User's Guide

Welcome to the BrightLink Pro 1410Wi *User's Guide*.

Introduction to Your Projector

Refer to these sections to learn more about your projector and this manual.

[Projector Features](#)

[Notations Used in the Documentation](#)

[Where to Go for Additional Information](#)

[Projector Part Locations](#)

Projector Features

The BrightLink Pro 1410Wi projector includes these special features:

Unique interactive functions

- Whiteboard annotation without a computer, including saving, printing, and emailing content
- Annotation with two pens at the same time
- Split screen annotation on two sources at the same time
- Computer interaction over a network
- Control pad included for easy connections and operation
- Video conferencing without a flat panel display

Ultra short throw projection system

- Project an 87-inch (221-cm) image (WXGA) from just 9.1 inches (231 mm) away
- Easily mounted on a wall or table for fast, low-cost installations
- Can be mounted vertically to create an interactive workspace directly on a table surface
- Can be placed on a table or desk for portability
- Reduced shadow interference and glare

Bright, high-resolution images

- Up to 3100 lumens of brightness (white light output and color light output)
- Native resolution of 1280 × 800 pixels (WXGA)

Flexible connectivity

- HDMI port for computer or video device connection
- DisplayPort for high-performance computer connection

- Plug-and-play 3-in-1 USB projection, audio, and mouse control for instant setup
- Wired and wireless network support for projection and interaction
- Projector monitoring and control via remote network computer
- PC Free presentations via connected USB memory devices
- Port for connecting an external monitor

Innovative display and operation features

- Low total cost of ownership with long-life projector lamp and high-efficiency air filter
- High digital zoom ratio for larger images in shorter projection distances
- 3000:1 contrast ratio and Auto Iris control for sharp, detailed images
- Built-in closed captioning decoder
- 10 W speaker system with audio out port for connecting external speakers
- Epson's Instant Off and Direct Power On features for quick setup and shut down
- Support for Crestron RoomView network monitoring systems
- Network message broadcast system to project timely messages to all networked projectors

[Product Box Contents](#)

[Additional Components](#)

[Optional Equipment and Replacement Parts](#)

[Warranty and Registration Information](#)

Parent topic: [Introduction to Your Projector](#)

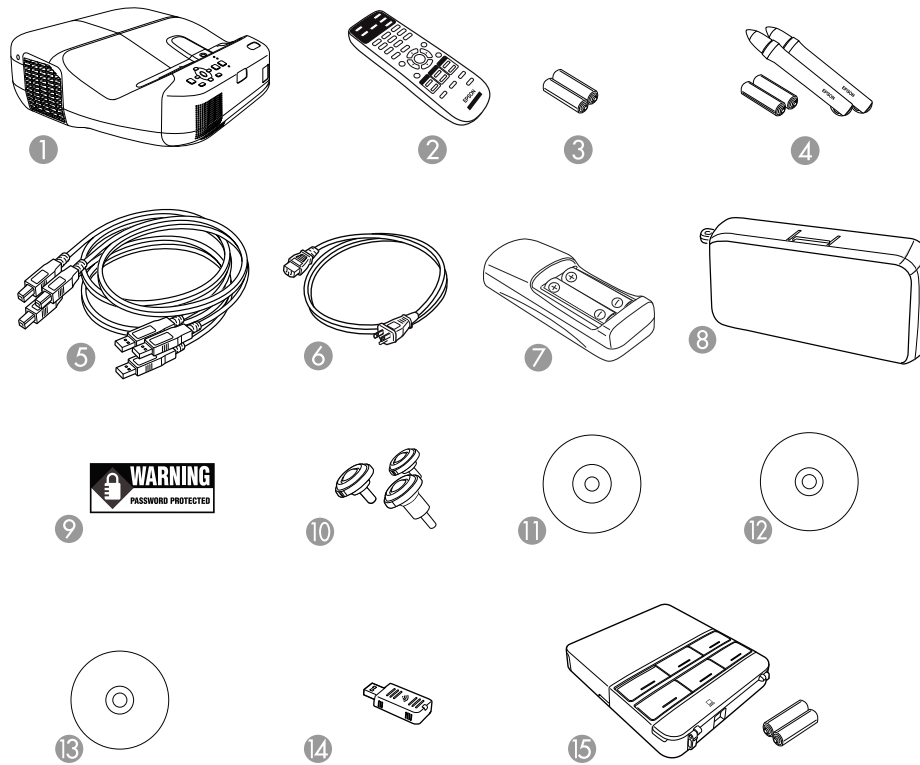
Related concepts

[Projector Part Locations](#)

Product Box Contents

Save all the packaging in case you need to ship the projector. Always use the original packaging (or equivalent) when shipping.

Make sure your projector box included all of these parts:



- 1 Projector
- 2 Remote control
- 3 Remote control batteries (two AA alkaline)
- 4 2 Pens and batteries (one AA alkaline battery for each pen)
- 5 USB cables
- 6 Power cord
- 7 Battery charger with 2 AA rechargeable pen batteries (included in the US and Canada only)
- 8 Pen tray
- 9 Password Protected sticker
- 10 Projector feet

- 11 Projector software CD-ROM (for network usage)
- 12 Projector software for Easy Interactive Function CD-ROM
- 13 Projector documentation CD-ROM
- 14 Wireless LAN module
- 15 Control pad and batteries (two AA alkaline)

Parent topic: [Projector Features](#)

Related concepts

[Projector Connections](#)

Related tasks

[Transporting the Projector](#)

Additional Components

Depending on how you plan to use the projector, you may need to obtain the following additional components:

- To receive a component video signal, you need a D-sub, 15-pin, component-to-VGA video cable. You can purchase one from Epson or an authorized Epson reseller.
- To receive an HDMI signal, you need a compatible HDMI cable. You can purchase one from Epson or an authorized Epson reseller.
- To receive a DisplayPort signal, you need a compatible DisplayPort cable. See your local computer or electronics dealer for purchase information.
- To project with audio from certain ports, you may need a commercially available audio cable compatible with your device. See your local computer or electronics dealer for purchase information.
- If you did not purchase a mount that included a VGA cable, you may need a VGA computer cable. You can purchase one from Epson or an authorized Epson reseller.

Parent topic: [Projector Features](#)

Related references

[Optional Equipment and Replacement Parts](#)

Optional Equipment and Replacement Parts

You can purchase screens, other optional accessories, and replacement parts from an Epson authorized reseller. To find the nearest reseller, call 800-GO-EPSON (800-463-7766). Or you can purchase online at www.epsonstore.com (U.S. sales) or www.epson.ca (Canadian sales).

Epson offers the following optional accessories and replacement parts for your projector:

Option or part	Part number
Genuine Epson replacement lamp (ELPLP71)	V13H010L71
Air filter replacement (ELPAF40)	V13H134A40
Ultra short throw wall mount	V12H517020
Ultra short throw table mount	V12H516020
Replacement wireless LAN module (ELPAP07)	V12H418P12
Quick Wireless Connection USB key (ELPAP09)	V12H005M09
Additional interactive pen (ELPPN03A/ELPPN03B)	V12H522001/V12H523001
Replacement set of 6 pen tips (ELPPS01)	V12H524001
Active speakers (ELPSP02)	V12H467020
On Wall Cable Management Kit	ELPCK01
Kensington security lock	ELPSL01
6 ft (1.8 m) VGA computer cable (ELPKC02)	F3H982-06
10 ft (3.0 m) VGA computer cable (ELPKC09)	F3H982-10
25 ft (20 m) VGA computer cable (ELPKC10)	F3H982-25
HD-TV cable	ELPKC22
Remote control cable set for control pad	ELPKC28
Component-to-VGA video cable (ELPKC19)	V12H005C19
1-Year Extended Depot Repair Service Plan	EPPFPA1
1-Year Extended Exchange Warranty	EPPEXA1
2-Year Extended Depot Repair Service Plan	EPPFPA2

Parent topic: [Projector Features](#)

Warranty and Registration Information

Your projector comes with a basic warranty that lets you project with confidence. For details, see the warranty that came with your projector.

In addition, Epson offers free Extra Care Road Service. In the unlikely event of an equipment failure, you won't have to wait for your unit to be repaired. Instead, Epson will ship you a replacement unit anywhere in the United States, Canada, or Puerto Rico. See the Extra Care Road Service brochure for details.

Register your product online using the projector CD or at this site: www.epson.com/webreg.

Registering also lets you receive special updates on new accessories, products, and services.

Parent topic: [Projector Features](#)

Notations Used in the Documentation

Follow the guidelines in these notations as you read your documentation:

- **Warnings** must be followed carefully to avoid bodily injury.
- **Cautions** must be observed to avoid damage to your equipment.
- **Notes** contain important information about your projector.
- **Tips** contain additional projection information.

Parent topic: [Introduction to Your Projector](#)

Where to Go for Additional Information

Need quick help on using your projector? Here's where to look for help:

- Built-in help system
Press the **Help** button on the remote control or projector to get quick solutions to common problems.
- Help icon on the bottom whiteboard toolbar
Select the help icon to get a quick summary of the tools and features available.
- www.epson.com/support (U.S) or www.epson.ca/support (Canada)
View FAQs (frequently asked questions) and e-mail your questions to Epson technical support 24 hours a day.
- For detailed instructions on using your projector in a network environment, see the *EasyMP Network Projection Operation Guide*.

- For detailed instructions on converting PowerPoint files into a slide show file format that you can display from a USB device connected to your projector (Windows only), see the *EasyMP Slide Converter Operation Guide*.
- If you still need help after checking this manual and the sources listed above, you can use the Epson PrivateLine Support service to get help fast. For details, see "Where to Get Help".

Parent topic: [Introduction to Your Projector](#)

Related references

[Where to Get Help](#)

Related tasks

[Using the Projector Help Displays](#)

Projector Part Locations

Check the projector part illustrations to learn about the parts on your projector.

[Projector Parts - Front/Top](#)

[Projector Parts - Side](#)

[Projector Parts - Interface Panel](#)

[Projector Parts - Base](#)

[Projector Parts - Control Panel](#)

[Projector Parts - Interactive Pens](#)

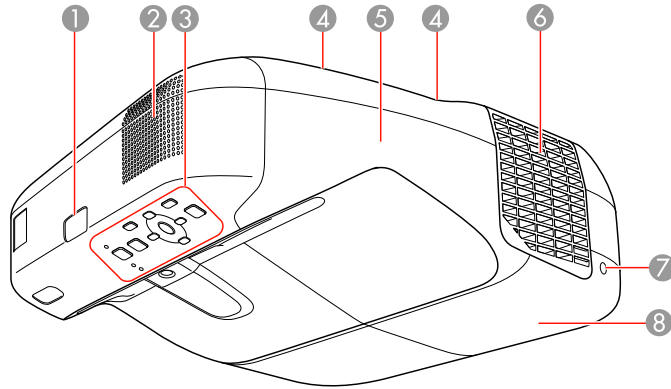
[Projector Parts - Remote Control](#)

[Projector Parts - Pen Tray](#)

[Projector Parts - Control Pad](#)

Parent topic: [Introduction to Your Projector](#)

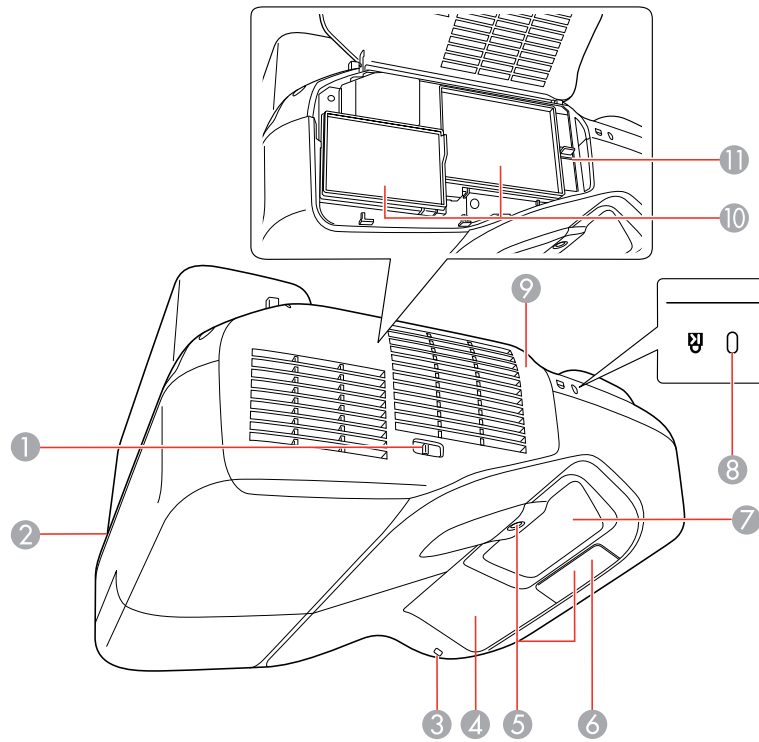
Projector Parts - Front/Top



- 1 Remote control receiver
- 2 Speaker
- 3 Control panel
- 4 Cable cover screw
- 5 Cable cover
- 6 Exhaust vent
- 7 Lamp cover screw
- 8 Lamp cover

Parent topic: [Projector Part Locations](#)

Projector Parts - Side

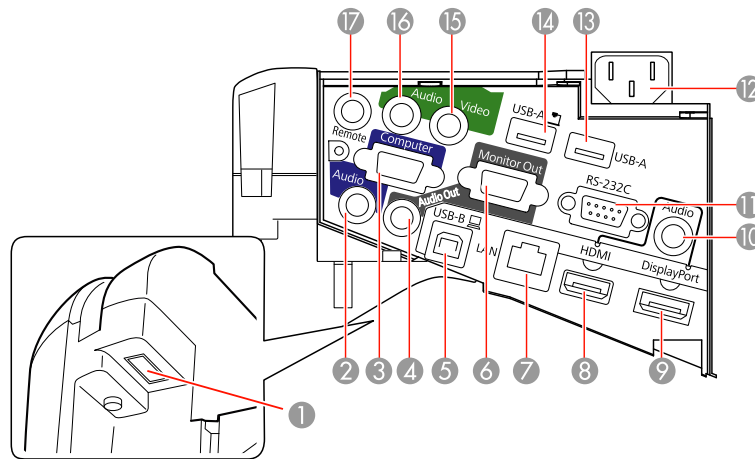


- 1 Filter cover switch
- 2 Security cable installation slot
- 3 Wireless LAN light
- 4 Interactive pen receiver
- 5 Obstacle sensor
- 6 Remote receiver
- 7 Projection window
- 8 Security lock port
- 9 Air filter cover

- 10 Air intake vent (air filter)
- 11 Focus lever

Parent topic: [Projector Part Locations](#)

Projector Parts - Interface Panel

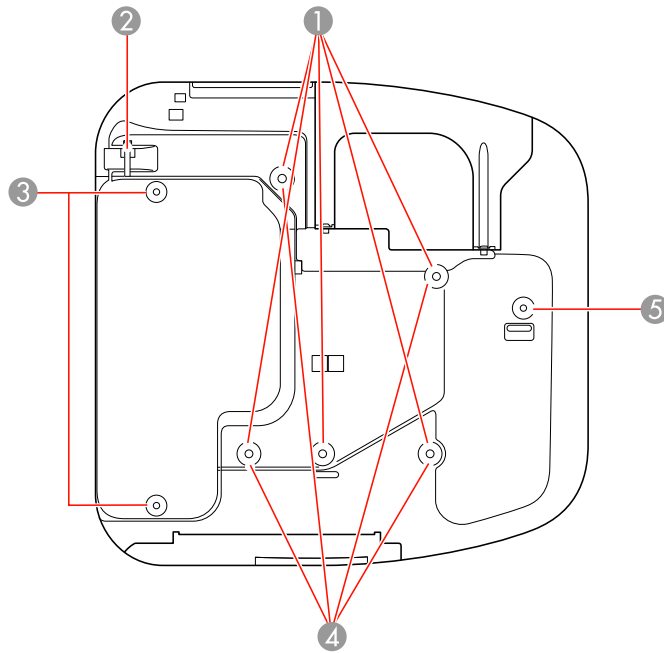


- 1 Wireless LAN unit slot
- 2 **Audio** port for computer audio
- 3 **Computer** port
- 4 **Audio Out** port
- 5 **USB-B** port for control pad or computer
- 6 **Monitor Out** port
- 7 Network (**LAN**) port
- 8 **HDMI** port
- 9 **DisplayPort** port
- 10 **Audio** port for specific source set in the Extended menu (**Audio Input Setup**)
- 11 **RS-232C** port

- 12 Power inlet
- 13 **USB-A** port for control pad
- 14 **USB-A** port for document camera
- 15 **Video** port
- 16 **Audio** port (for sound from equipment connected to the **Video** port)
- 17 **Remote** port for connecting to the control pad with an optional cable

Parent topic: [Projector Part Locations](#)

Projector Parts - Base

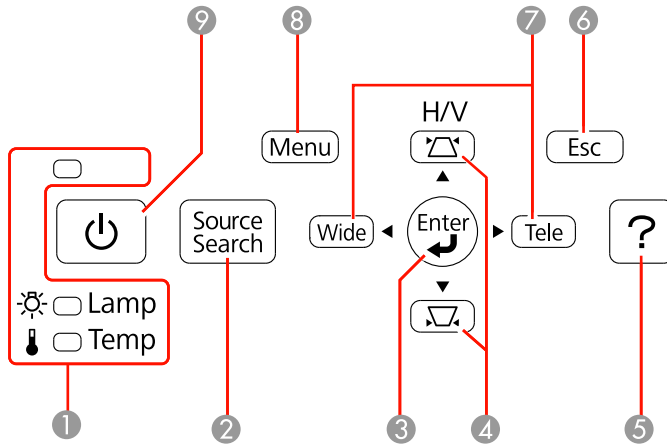


- 1 Ceiling mount holes (5)
- 2 Security cable attachment point
- 3 Rear foot attachment holes (2)

- 4 Wall mount plate holes (4)
- 5 Front foot attachment hole

Parent topic: [Projector Part Locations](#)

Projector Parts - Control Panel



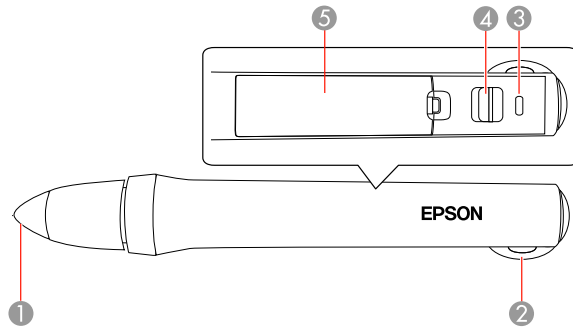
- 1 Projector status lights
- 2 **Source Search** button (searches for connected video sources)
- 3 **Enter** button (selects options)
- 4 Horizontal/Vertical keystone adjustment buttons (display the adjustment screen) and arrow buttons
- 5 Help button (accesses projector help information)
- 6 **Esc** button (cancels/exits functions)
- 7 **Wide/Tele** buttons (adjust projected image size), horizontal keystone adjustment buttons (adjust screen shape), and arrow buttons
- 8 **Menu** button (accesses projector menu system)
- 9 Power button

Parent topic: [Projector Part Locations](#)

Related references

[Projector Light Status](#)

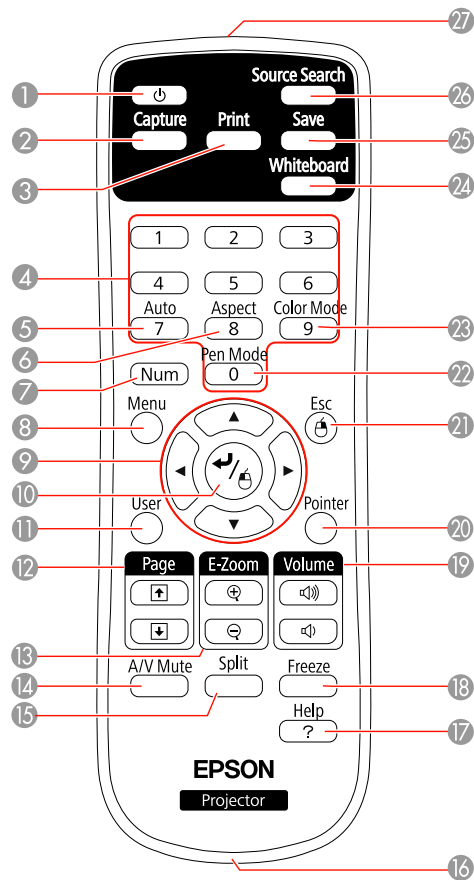
Projector Parts - Interactive Pens



- 1 Pen tip
- 2 Attachment for optional strap or cord
- 3 Battery light
- 4 Power switch
- 5 Battery cover

Parent topic: [Projector Part Locations](#)

Projector Parts - Remote Control

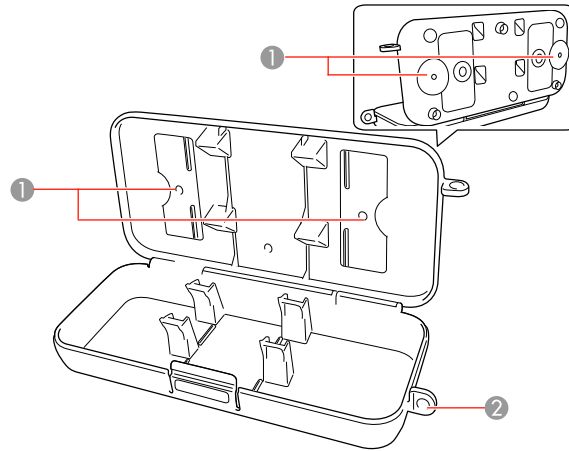


- 1 Power button
- 2 **Capture** button (captures projected image in annotation mode)
- 3 **Print** button (prints the projected image)
- 4 Numeric buttons (enter numbers)
- 5 **Auto** button (automatically adjusts position, tracking, and sync settings)
- 6 **Aspect** button (selects the image aspect ratio)

- 7 **Num** button (when held down, switches numeric buttons to number function)
- 8 **Menu** button (accesses projector menu system)
- 9 Arrow buttons (move through on-screen options and control wireless mouse functions)
- 10 Enter button (selects options and controls wireless mouse functions)
- 11 **User** button (customizable for different functions; starts auto calibration by default)
- 12 **Page** up/down buttons (control presentation slides)
- 13 **E-Zoom +/-** buttons (zoom into and out of the image)
- 14 **A/V Mute** button (turns off picture and sound)
- 15 **Split** button (splits the screen so you can project two images)
- 16 Strap attachment hole (strap not included)
- 17 **Help** button (accesses projector help information)
- 18 **Freeze** button (stops video action)
- 19 **Volume** up/down buttons (adjust speaker volume)
- 20 **Pointer** button (activates on-screen pointer)
- 21 **Esc** button (cancels/exits functions and controls wireless mouse functions)
- 22 **Pen Mode** button (switches between annotation and computer interactive modes)
- 23 **Color Mode** button (selects display modes)
- 24 **Whiteboard** button (switches to whiteboard mode)
- 25 **Save** button (saves the projected image)
- 26 **Source Search** button (searches for connected sources)
- 27 Light emitting area (outputs remote control signals)

Parent topic: [Projector Part Locations](#)

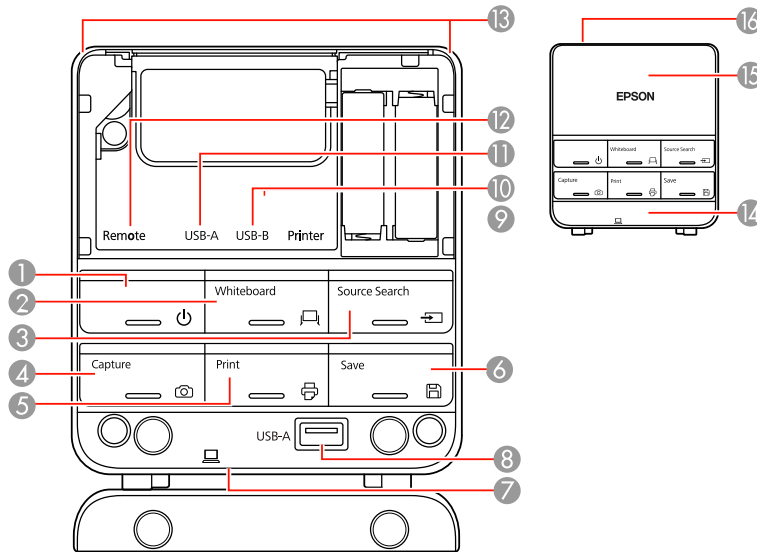
Projector Parts - Pen Tray



- 1 Wall attachment holes
- 2 Optional security lock attachment hole

Parent topic: [Projector Part Locations](#)

Projector Parts - Control Pad



- 1 Power button
- 2 **Whiteboard** button (switches to whiteboard mode)
- 3 **Source Search** button (searches for connected sources)
- 4 **Capture** button (captures projected image in annotation mode)
- 5 **Print** button (prints the projected image)
- 6 **Save** button (saves the projected image)
- 7 USB-B port for connecting a computer (on bottom of control pad)
- 8 **USB-A** port for connecting a USB thumbdrive or other storage device (under bottom cover)
- 9 **Printer** USB-A port for connecting a printer (under top cover)
- 10 **USB-B** port for connecting to the projector for printing or thumbdrive access (under top cover)
- 11 **USB-A** port for connecting to the projector for interactive functions (under top cover)
- 12 **Remote** port for connecting the optional remote control cable (under top cover)

- 13 Light emitting areas (output remote control signals)
- 14 Bottom cover (open to connect a USB thumbdrive or other storage device)
- 15 Top cover (open to connect cables or replace batteries)
- 16 Cable cover (open when cables are wired along a wall)

Parent topic: [Projector Part Locations](#)

Setting Up the Projector

Follow the instructions in these sections to set up your projector for use.

[Projector Placement](#)

[Installing the Projector Feet](#)

[Removing and Attaching the Cable Cover](#)

[Projector Connections](#)

[Connecting a Printer to the Control Pad](#)

[Installing Batteries in the Remote Control](#)

[Installing Batteries in the Pens](#)

[Installing Batteries in the Control Pad](#)

Projector Placement

Your ultra-short throw projector is designed to be installed on a wall or vertically on a table to create an interactive tabletop workspace.

You can also place the projector on a flat surface such as a desk or table to project in a portable setup.

Keep these considerations in mind as you select a projector location:

- Follow the instructions in the *Installation Guide* to install the projector using the included mounting equipment.
- Leave plenty of space around and under the projector for ventilation, and do not place it on top of or next to anything that could block the vents.
- Position the projector within reach of a grounded electrical outlet or extension cord.
- If the projector is not mounted, place it on a sturdy, level surface.

[Projector Setup and Installation Options](#)

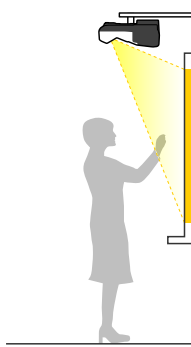
[Projection Distance](#)

Parent topic: [Setting Up the Projector](#)

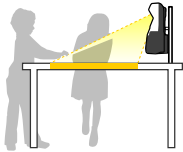
Projector Setup and Installation Options

You can set up or install your projector in the following ways:

Mounted on the wall or ceiling



Mounted vertically on a table to create an interactive workspace.



Front projection from a table or portable cart



Wherever you set up the projector, make sure to position it squarely in front of the screen, not at an angle.

If you project from a table or portable cart, be sure to select the correct **Projection** option in the projector's menu system.

Parent topic: [Projector Placement](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Projection Distance

The distance at which you place the projector from the screen determines the approximate size of the image. The image size increases the farther the projector is from the screen, but can vary depending on the zoom factor, aspect ratio, and other settings.

Use the tables here to determine approximately how far to place the projector from the screen based on the size of the projected image. (Conversion figures may have been rounded up or down.) For more detailed information and installation instructions for the wall mount, see the *Installation Guide*. You can also use the projector Throw Distance Calculator at www.epson.com/support (U.S.) or www.epson.ca/support (Canada).

16:10 Aspect Ratio

Diagonal image size	Min. ceiling height	Image width	Image height	Min. projection distance from front of projector	Distance from top of image to wall plate
60 inches	78.7 inches (199.8 cm)	50.9 inches (129.2 cm)	31.8 inches (80.8 cm)	2.5 inches (6.2 cm)	6.9 inches (17.4 cm)
70 inches	85.0 inches (215.9 cm)	59.4 inches (150.8 cm)	37.1 inches (94.2 cm)	4.9 inches (12.4 cm)	7.9 inches (20.1 cm)
80 inches	91.4 inches (232.0 cm)	67.8 inches (172.3 cm)	42.4 inches (107.7 cm)	7.3 inches (18.7 cm)	9.0 inches (22.7 cm)
88 inches	96.4 inches (245.0 cm)	74.6 inches (189.5 cm)	46.6 inches (118.5 cm)	9.3 inches (23.6 cm)	9.8 inches (24.9 cm)
90 inches	97.7 inches (248.2 cm)	76.3 inches (193.9 cm)	47.7 inches (121.2 cm)	9.8 inches (24.9 cm)	10.0 inches (25.4 cm)
100 inches	104.1 inches (264.3 cm)	84.8 inches (215.4 cm)	53.0 inches (134.6 cm)	12.2 inches (31.1 cm)	11.1 inches (28.1 cm)

16:9 Aspect Ratio

Diagonal image size	Min. ceiling height	Image width	Image height	Min. projection distance from front of projector	Distance from top of image to wall plate
59 inches	77.5 inches (196.8 cm)	51.5 inches (130.6 cm)	28.9 inches (73.5 cm)	2.6 inches (6.6 cm)	8.5 inches (21.7 cm)
60 inches	78.1 inches (198.3 cm)	52.3 inches (132.8 cm)	29.4 inches (74.7 cm)	2.9 inches (7.3 cm)	8.7 inches (22.0 cm)
70 inches	84.3 inches (214.2 cm)	61.0 inches (155.0 cm)	34.3 inches (87.2 cm)	5.4 inches (13.7 cm)	10.0 inches (25.4 cm)
77 inches	88.7 inches (225.3 cm)	67.1 inches (170.5 cm)	37.8 inches (95.9 cm)	7.1 inches (18.1 cm)	11.0 inches (27.8 cm)
80 inches	90.6 inches (230.1 cm)	69.7 inches (177.1 cm)	39.2 inches (99.6 cm)	7.9 inches (20.0 cm)	11.4 inches (28.9 cm)
90 inches	96.8 inches (246.0 cm)	78.4 inches (199.2 cm)	44.1 inches (112.1 cm)	10.4 inches (26.4 cm)	12.7 inches (32.3 cm)
97 inches	101.2 inches (257.1 cm)	84.5 inches (214.7 cm)	47.6 inches (120.8 cm)	12.2 inches (30.9 cm)	13.7 inches (34.7 cm)

4:3 Aspect Ratio

Diagonal image size	Min. ceiling height	Image width	Image height	Min. projection distance from front of projector	Distance from top of image to wall plate
53 inches	78.7 inches (199.8 cm)	42.4 inches (107.7 cm)	31.8 inches (80.8 cm)	2.5 inches (6.2 cm)	6.9 inches (17.4 cm)
60 inches	83.7 inches (212.5 cm)	48 inches (121.9 cm)	36 inches (91.4 cm)	4.4 inches (11.2 cm)	7.7 inches (19.5 cm)
70 inches	90.9 inches (230.8 cm)	56.0 inches (142.2 cm)	42 inches (106.7 cm)	7.2 inches (18.2 cm)	8.9 inches (22.5 cm)
77 inches	95.9 inches (243.6 cm)	61.6 inches (156.5 cm)	46.2 inches (117.3 cm)	9.1 inches (23.1 cm)	9.7 inches (24.7 cm)
80 inches	98.1 inches (249.1 cm)	64 inches (162.6 cm)	48 inches (121.9 cm)	9.9 inches (25.2 cm)	10.1 inches (25.6 cm)

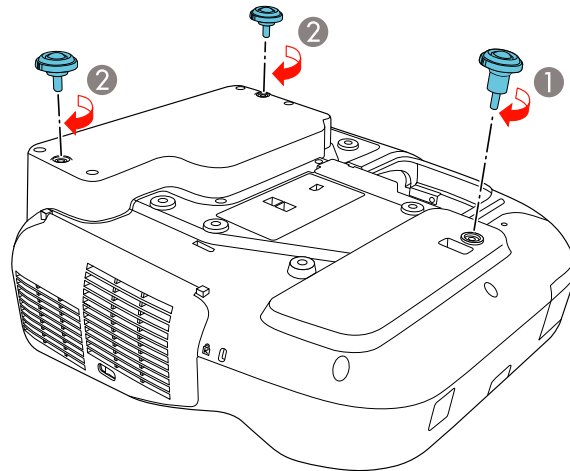
Diagonal image size	Min. ceiling height	Image width	Image height	Min. projection distance from front of projector	Distance from top of image to wall plate
88 inches	103.8 inches (263.7 cm)	70.4 inches (182.9 cm)	52.8 inches (134.1 cm)	12.1 inches (30.8 cm)	11.0 inches (28.0 cm)

Parent topic: [Projector Placement](#)

Installing the Projector Feet

To use the projector on a table or cart, you first need to install the feet. You can then use the feet to adjust the image position.

1. Turn the projector upside down.
2. Insert the larger front foot into the hole at the front of the projector.



- 1 Front foot (larger)
- 2 Rear feet

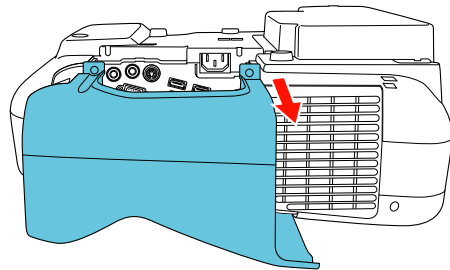
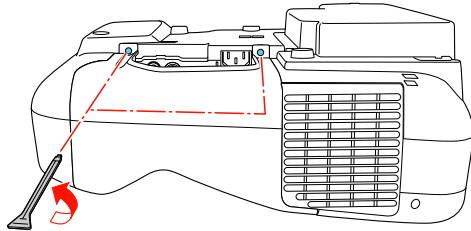
3. Insert the two smaller rear feet into the holes at the back of the projector.

Parent topic: [Setting Up the Projector](#)

Removing and Attaching the Cable Cover

Before you can connect equipment to your projector, you need to remove the cable cover.

1. Remove both of the cable cover screws (screwdriver not included).
2. Slide off the cable cover.



To attach the cable cover, slide it into position, then tighten the screws.

Parent topic: [Setting Up the Projector](#)

Projector Connections

You can connect the projector to a variety of computer, video, and audio sources to display presentations, movies, or other images, with or without sound.

- Connect any type of computer that has a USB port, standard video output (monitor) port, DisplayPort, or HDMI port.
- For video projection, connect devices such as DVD players, gaming consoles, digital cameras, and smartphones with compatible video output ports.
- If your presentation or video includes sound, you can connect audio input cables, if necessary.

- For slide shows or presentations without a computer, you can connect USB devices (such as a flash drive or camera) or an optional Epson document camera.

Caution: If you will use the projector at altitudes above 4921 feet (1500 m), turn on **High Altitude Mode** to ensure the projector's internal temperature is regulated properly.

[Connecting to Computer Sources](#)

[Connecting to Video Sources](#)

[Connecting to an External Computer Monitor](#)

[Connecting to External Speakers](#)

[Connecting to External USB Devices](#)

Parent topic: [Setting Up the Projector](#)

Related references

[Projector Setup Settings - Extended Menu](#)

[Product Box Contents](#)

Connecting to Computer Sources

Follow the instructions in these sections to connect a computer to the projector.

[Connecting to a Computer for USB Video and Audio](#)

[Connecting to a Computer for VGA Video](#)

[Connecting to a Computer for HDMI Video and Audio](#)

[Connecting to a Computer for DisplayPort Video and Audio](#)

[Connecting to a Computer for Pen Use or USB Mouse Control](#)

[Connecting to a Computer for Sound](#)

[Connecting a Computer to the Control Pad](#)

Parent topic: [Projector Connections](#)

Connecting to a Computer for USB Video and Audio

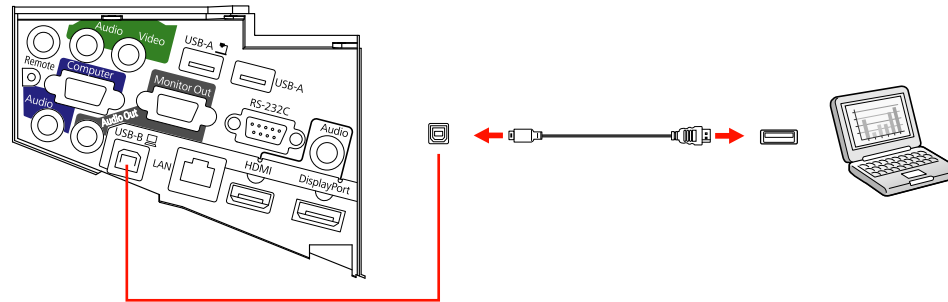
If your computer meets the system requirements, you can send video and audio output to the projector through the computer's USB port (preferably USB 2.0). Connect the projector to your computer using a USB cable.

You can also connect your computer to the control pad.

Note: This also lets you use the interactive pens with your computer. You need to adjust the **USB Type B** setting in the projector's Extended menu before you can project through the USB port. Note that using

USB Display will slow interactive pen function. For the best performance, VGA, HDMI, or DisplayPort connections are recommended.

1. Turn on your computer.
2. Connect the cable to your projector's **USB-B** port.



3. Connect the other end to any available USB port on your computer.
4. To use USB Display, do one of the following:
 - **Windows 8:** Click **EPSON_PJ_UD** in the upper right-corner, then select **Run EMP_UDSE.exe** in the dialog box that appears to install the Epson USB Display software.
 - **Windows 7/Windows Vista:** Select **Run EMP_UDSE.exe** in the dialog box that appears to install the Epson USB Display software.
 - **Windows XP:** Wait as messages appear on your computer screen and the projector installs the Epson USB Display software on your computer.
 - **Windows 2000:** Select **Computer**, **EPSON_PJ_UD**, and **EMP_UDSE.EXE** to install the Epson USB Display software.
 - **Mac OS X:** The USB Display setup folder appears on your screen. Select **USB Display Installer** and follow the on-screen instructions to install the Epson USB Display software.

Follow any on-screen instructions. You need to install this software only the first time you connect the projector to the computer.

The projector displays the image from your computer's desktop and outputs sound, if your presentation contains audio.

Parent topic: [Connecting to Computer Sources](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Related tasks

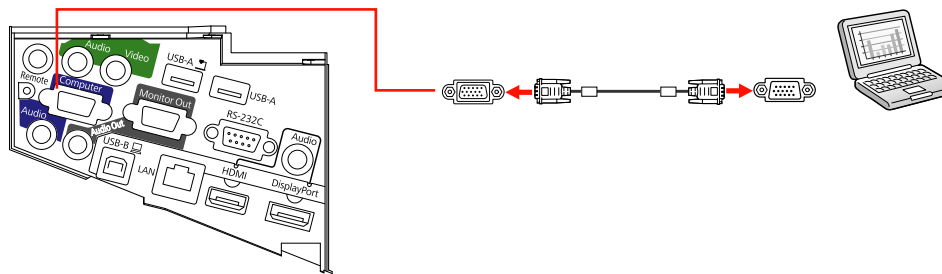
[Connecting a Computer to the Control Pad](#)

Connecting to a Computer for VGA Video

You can connect the projector to your computer using a VGA computer cable.

Note: To connect a Mac that includes only a Mini DisplayPort, Thunderbolt port, or Mini-DVI port for video output, you need to obtain an adapter that allows you to connect to the projector's VGA video port. Contact Apple for compatible adapter options.

1. If necessary, disconnect your computer's monitor cable.
2. Connect the VGA computer cable to your computer's monitor port.
3. Connect the other end to a **Computer** port on the projector.



4. Tighten the screws on the VGA connectors.

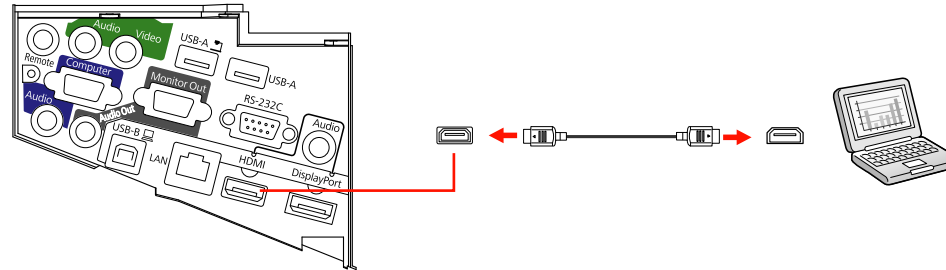
Parent topic: [Connecting to Computer Sources](#)

Connecting to a Computer for HDMI Video and Audio

If your computer has an HDMI port, you can connect it to the projector using an optional HDMI cable.

Note: To connect a Mac that includes only a Mini DisplayPort, Thunderbolt port, or Mini-DVI port for video output, you need to obtain an adapter that allows you to connect to the projector's **HDMI** port. Contact Apple for compatible adapter options. Older Mac computers (2009 and earlier) may not support audio through the **HDMI** port.

1. Connect the HDMI cable to your computer's HDMI output port.
2. Connect the other end to the projector's **HDMI** port.

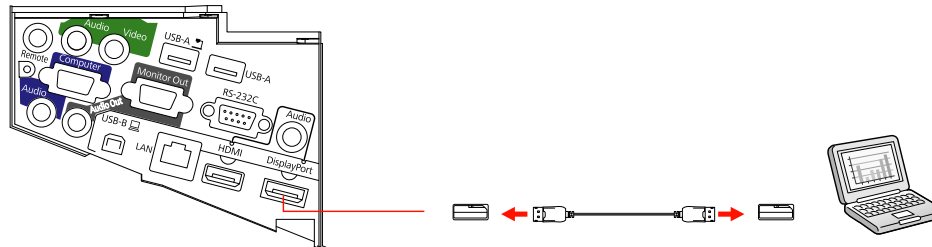


Parent topic: [Connecting to Computer Sources](#)

Connecting to a Computer for DisplayPort Video and Audio

If your computer has a DisplayPort or Mini DisplayPort connector, you can connect it to the projector using an optional DisplayPort cable.

1. Connect the DisplayPort cable to your computer's DisplayPort or Mini DisplayPort connector.
2. Connect the other end to the projector's **DisplayPort** connector.



Parent topic: [Connecting to Computer Sources](#)

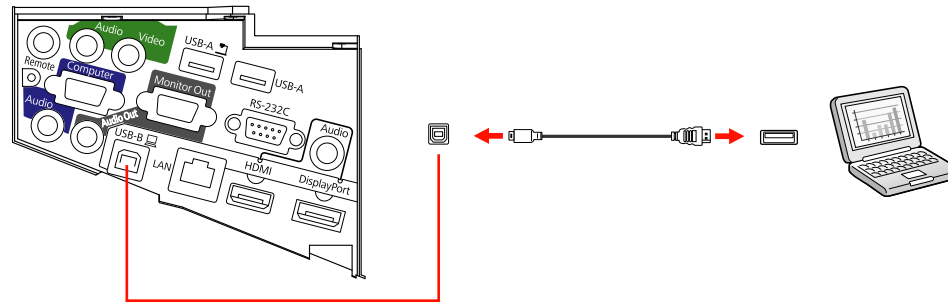
Connecting to a Computer for Pen Use or USB Mouse Control

If you connected your computer to a **Computer**, **HDMI**, or **DisplayPort** port on the projector, you also need to connect the USB cable so you can use the pens with your computer.

Note: You can connect you computer to the control pad instead of directly to the projector.

Connecting the USB cable also lets you set up the remote control to act as a wireless mouse, but you cannot use this feature at the same time you are using the pens with your computer.

1. Connect the USB cable to your projector's **USB-B** port.



2. Connect the other end to any available USB port on your computer.

If you want to use the remote control as a wireless mouse, you need to change the **USB Type B** setting in the projector's Extended menu. You may also need to configure your computer to work with an external USB mouse. See your computer documentation for details.

Parent topic: [Connecting to Computer Sources](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Related tasks

[Connecting a Computer to the Control Pad](#)

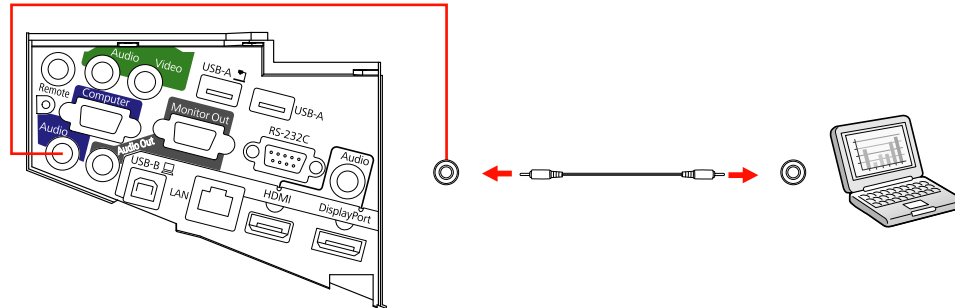
[Using the Remote Control as a Wireless Mouse](#)

Connecting to a Computer for Sound

If your computer presentation includes sound and you did not connect it to the projector's **USB-B**, **DisplayPort**, or **HDMI** port, you can still play sound through the projector's speaker system. Just connect an optional 3.5 mm stereo mini-jack audio cable as described here.

1. Connect the audio cable to your laptop's headphone or audio-out jack, or your desktop's speaker or audio-out port.

2. Connect the other end to the **Audio** port that corresponds to the **Computer** port you are using.



Parent topic: [Connecting to Computer Sources](#)

Connecting a Computer to the Control Pad

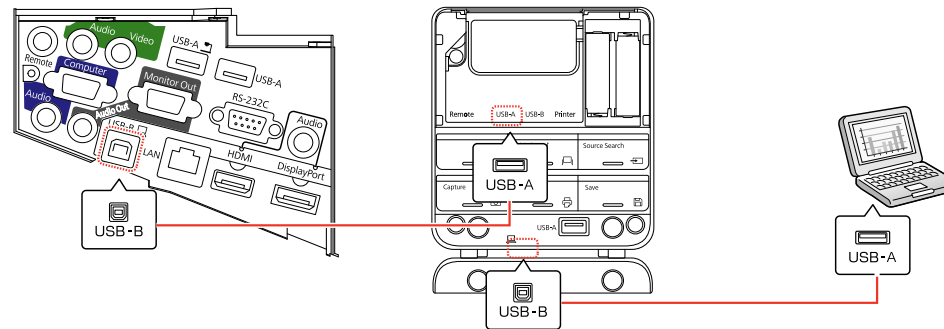
If your computer meets the system requirements, you can send video and audio output to the projector through the control pad's **USB-B** port (preferably USB 2.0). Connect the projector and your computer to the control pad using USB cables.

Caution: Make sure the control pad is positioned no more than 6.5 ft (2 m) away from the projector, and no obstacles are blocking the signal from the projector. Do not place the control pad behind the projection surface.

Note: This also lets you use the interactive pens with your computer. You need to adjust the **USB Type B** setting in the projector's Extended menu before you can project through the USB port. Note that using USB Display will slow interactive pen function. For the best performance, VGA, HDMI, or DisplayPort connections are recommended, in addition to the USB connection for interactive pen usage.

1. Turn on your computer.
2. Make sure a USB cable is connected between the **USB-B** port on the projector and the **USB-A** port on the control pad.

3. Connect another USB cable to the USB port on the bottom of the control pad and any available USB port on your computer.



4. To use USB Display, do one of the following:
 - **Windows 8:** Click **EPSON_PJ_UD** in the upper right-corner, then select **Run EMP_UDSe.exe** in the dialog box that appears to install the Epson USB Display software.
 - **Windows 7/Windows Vista:** Select **Run EMP_UDSE.exe** in the dialog box that appears to install the Epson USB Display software.
 - **Windows XP:** Wait as messages appear on your computer screen and the projector installs the Epson USB Display software on your computer.
 - **Windows 2000:** Select **Computer**, **EPSON_PJ_UD**, and **EMP_UDSE.EXE** to install the Epson USB Display software.
 - **Mac OS X:** The USB Display setup folder appears on your screen. Select **USB Display Installer** and follow the on-screen instructions to install the Epson USB Display software.

Follow any on-screen instructions. You need to install this software only the first time you connect the projector to the computer.

The projector displays the image from your computer's desktop and outputs sound, if your presentation contains audio.

Parent topic: [Connecting to Computer Sources](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Connecting to Video Sources

Follow the instructions in these sections to connect video devices to the projector.

[Connecting to an HDMI Video Source](#)

[Connecting to a Component-to-VGA Video Source](#)

[Connecting to a Composite Video Source](#)

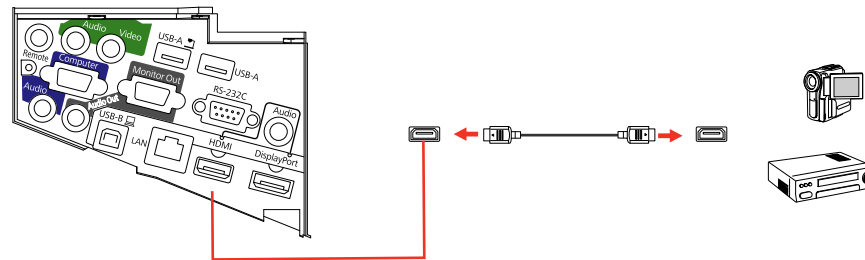
[Connecting to a Video Source for Sound](#)

Parent topic: [Projector Connections](#)

Connecting to an HDMI Video Source

If your video source has an HDMI port, you can connect it to the projector using an optional HDMI cable. The HDMI connection provides the best image quality.

1. Connect the HDMI cable to your video source's HDMI output port.
2. Connect the other end to the projector's **HDMI** port.



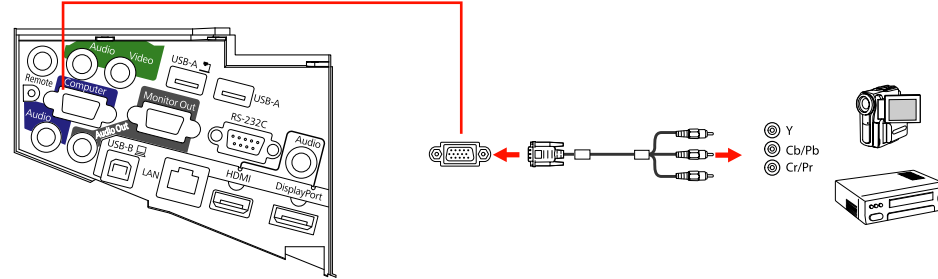
Parent topic: [Connecting to Video Sources](#)

Connecting to a Component-to-VGA Video Source

If your video source has component video ports, you can connect it to the projector using a component-to-VGA video cable. Depending on your component ports, you may need to use an adapter cable along with a component video cable.

1. Connect the component connectors to your video source's color-coded component video output ports, usually labeled **Y**, **Pb**, **Pr** or **Y**, **Cb**, **Cr**. If you are using an adapter, connect these connectors to your component video cable.

2. Connect the VGA connector to the projector's **Computer** port.



If your image colors appear incorrect, you may need to change the **Input Signal** setting in the projector's Signal menu.

Parent topic: [Connecting to Video Sources](#)

Related references

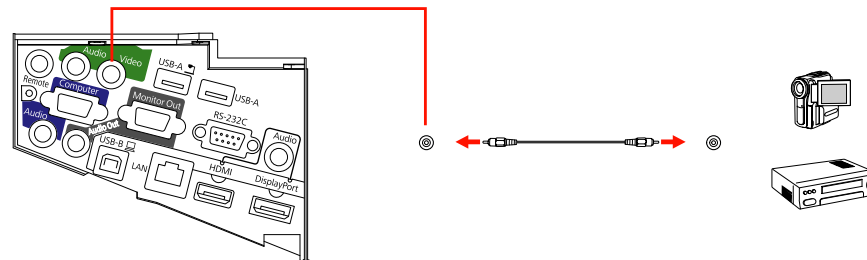
[Input Signal Settings - Signal Menu](#)

[Optional Equipment and Replacement Parts](#)

Connecting to a Composite Video Source

If your video source has a composite video port, you can connect it to the projector using an optional RCA-style video or A/V cable.

1. Connect the cable with the yellow connector to your video source's yellow video output port.
2. Connect the other end to the projector's **Video** port.

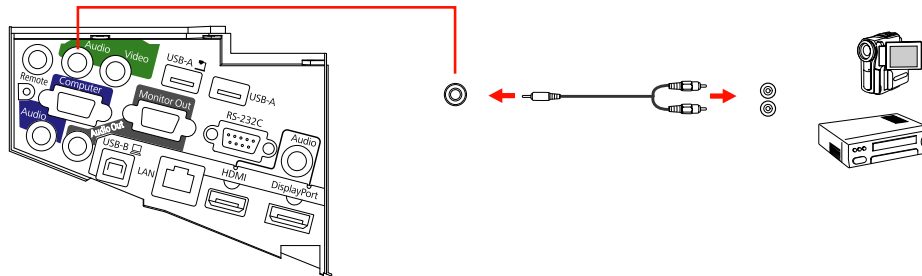


Parent topic: [Connecting to Video Sources](#)

Connecting to a Video Source for Sound

You can play sound through the projector's speaker system if your video source has audio output ports. Connect the projector to the video source using a stereo mini-jack adapter cable (with one 3.5 mm mini-plug and two RCA plugs).

1. Connect the audio cable to your video source's audio-out ports.
2. Connect the other end of the cable to the projector's **Audio** port or ports.



Parent topic: [Connecting to Video Sources](#)

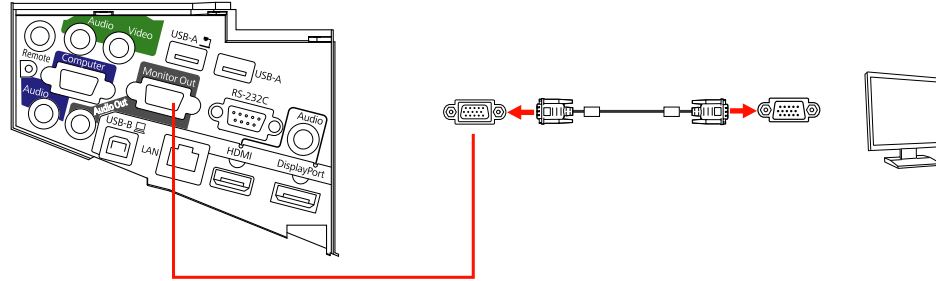
Connecting to an External Computer Monitor

If you connected the projector to a computer using a **Computer** port, you can also connect an external monitor to the projector. This lets you see your presentation on the external monitor even when the projected image is not visible.

Note: Monitors that use a refresh rate less than 60 Hz may not be able to display images correctly.

1. Make sure your computer is connected to the projector's **Computer** port. If there are two computer ports, make sure you use the **Computer1** port.

2. Connect the external monitor's cable to your projector's **Monitor Out** port.



Parent topic: [Projector Connections](#)

Connecting to External Speakers

To enhance the sound from your presentation, you can connect the projector to external self-powered speakers. You can control the volume using the projector's remote control.

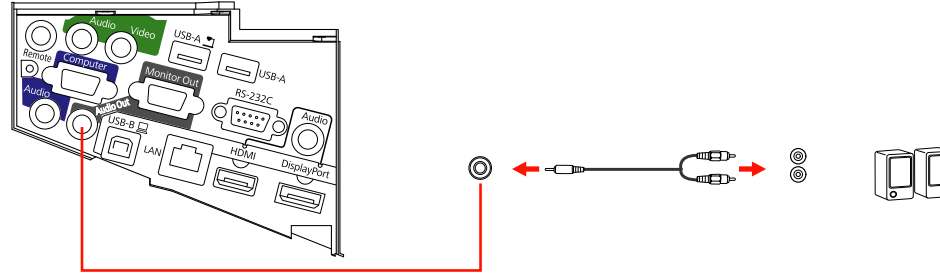
If you want to output audio from the external speakers when the projector is turned off, you need to adjust the **Standby Mode** settings in the projector's Extended menu.

Note: The projector's built-in speaker system is disabled when you connect external speakers.

Note: You can also connect the projector to an amplifier with speakers.

1. Make sure your computer or video source is connected to the projector with both audio and video cables as necessary.
2. Locate the appropriate cable to connect your external speakers, such as a stereo mini-jack-to-pin-jack cable, or another type of cable or adapter.
3. Connect one end of the cable to your external speakers as necessary.

4. Connect the stereo mini-jack end of the cable to your projector's **Audio Out** port.



Parent topic: [Projector Connections](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Connecting to External USB Devices

Follow the instructions in these sections to connect external USB devices to the projector.

[USB Device Projection](#)

[Connecting a USB Device to the Control Pad or Projector](#)

[Selecting the Connected USB Source](#)

[Disconnecting a USB Device From the Control Pad or Projector](#)

[Connecting to a Document Camera](#)

Parent topic: [Projector Connections](#)

USB Device Projection

You can project images and other content without using a computer or video device by connecting any of these devices to your projector or to the control pad:

- USB flash drive
- Digital camera or smartphone
- USB hard drive
- Multimedia storage viewer
- USB memory card reader

Note: Digital cameras or smartphones must be USB-mounted devices, not TWAIN-compliant devices, and must be USB Mass Storage Class-compliant.

Note: USB hard drives must meet these requirements:

- USB Mass Storage Class-compliant (not all USB Mass Storage Class devices are supported)
- Formatted in FAT or FAT32
- Self-powered by their own AC power supplies (Bus-powered hard drives are not recommended)
- Avoid using hard drives with multiple partitions

You can also use the EasyMP PC Free feature to create your own slide shows containing converted PowerPoint files and image files, and project them from a connected USB device or memory card reader.

Parent topic: [Connecting to External USB Devices](#)

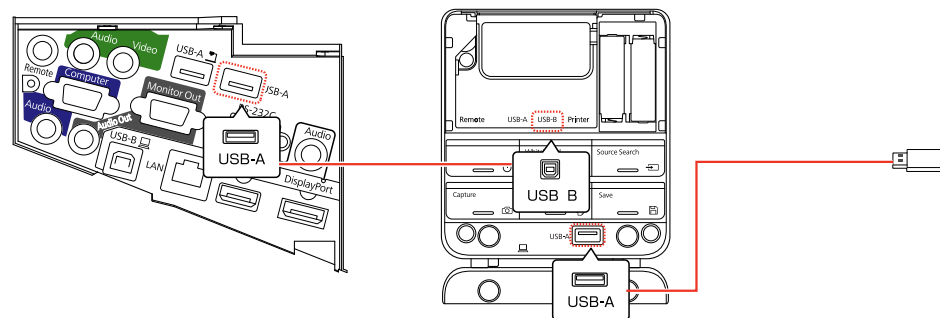
Related topics

[Projecting a PC Free Presentation](#)

Connecting a USB Device to the Control Pad or Projector

You can connect your USB device to the **USB-A** port on the control pad or projector and use it to project images and other content.

1. If your USB device came with a power adapter, plug the device into an electrical outlet.
2. Make sure a USB cable is connected between the **USB-A** port on the projector and the **USB-B** port on the control pad.
3. Connect the USB cable for the device (or USB flash drive or USB memory card reader) into the **USB-A** port on the bottom of the control pad.



4. Connect the other end of the cable (if applicable) to your device.

Note: You can also connect a USB device directly to the projector's **USB-A** port.

Parent topic: [Connecting to External USB Devices](#)

Related topics

[Projecting a PC Free Presentation](#)

Selecting the Connected USB Source

You can switch the projector's display to the source you connected to the **USB-A** port on the control pad or the projector.

1. Make sure the connected USB source is turned on, if necessary.
2. Press the **Source Search** button on the remote control or control pad, then select **USB1**.

Parent topic: [Connecting to External USB Devices](#)

Disconnecting a USB Device From the Control Pad or Projector

When you finish presenting with a connected USB device, you must prepare to disconnect the device from the control pad or projector.

1. If the device has a power button, turn off and unplug the device.
2. Disconnect the USB device (or cable) from the control pad or projector.

Parent topic: [Connecting to External USB Devices](#)

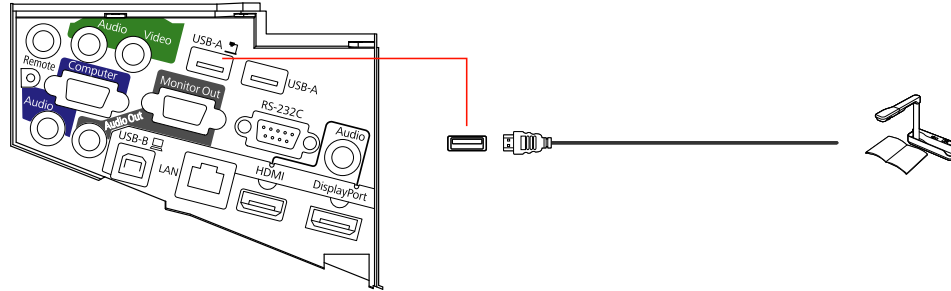
Connecting to a Document Camera

You can connect the Epson DC-06 document camera to your projector's **USB-A** document camera port to project images viewed by the camera.

Note: For additional features supported by software, connect the Epson DC-06 document camera to your computer instead of the projector. You may be able to connect different Epson document camera models to your projector's **Computer** port. See the document camera's manual for instructions.

1. Locate the USB cable that came with the document camera.

2. Connect the USB cable to the projector's **USB-A** document camera port.



3. Connect the other end of the cable to the document camera's USB Type B port.

Parent topic: [Connecting to External USB Devices](#)

Related references

[Optional Equipment and Replacement Parts](#)

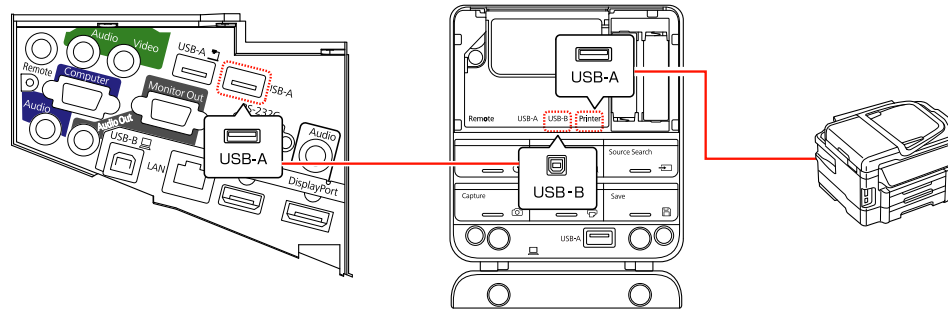
Connecting a Printer to the Control Pad

You can connect a printer or all-in-one device to the **Printer** port on the control pad and use it to print your projected and annotated content.

Note: Make sure the printer meets the control command requirements.

1. Make sure a USB cable is connected between the **USB-A** port on the projector and the **USB-B** port on the control pad.
2. Connect another USB cable to the **Printer** port on the control pad. Make sure the cable is no longer than 16.4 ft (5 m).

3. Connect the other end of the cable to the USB type B port on the printer.



Parent topic: [Setting Up the Projector](#)

Related references

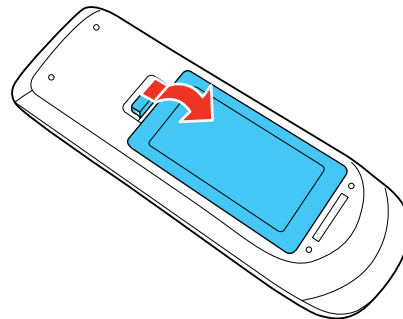
[Printer and All-in-One Control Command Requirements](#)

Installing Batteries in the Remote Control

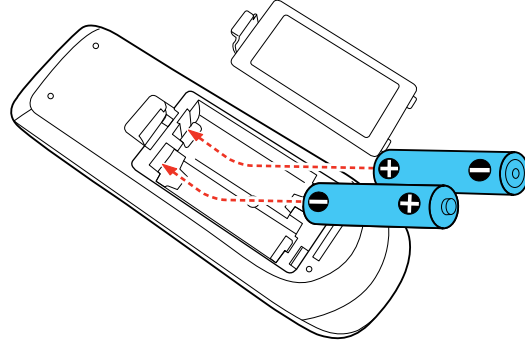
The remote control uses the two AA batteries that came with the projector.

Caution: Use only the type of batteries specified in this manual. Do not install batteries of different types, or mix new and old batteries.

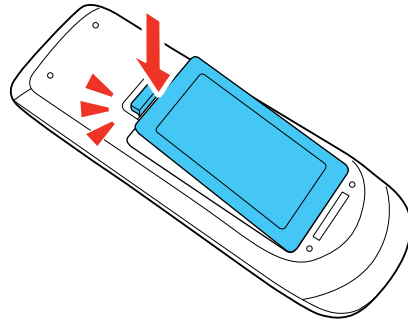
1. Open the battery cover.



2. Insert the batteries with the + and – ends facing as shown.



3. Close the battery cover and press it down until it clicks into place.



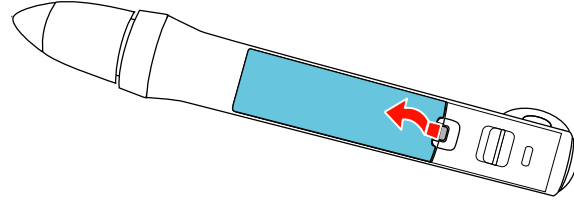
Warning: Dispose of used batteries according to local regulations. Do not expose batteries to heat or flame. Keep batteries out of the reach of children; they are choking hazards and are very dangerous if swallowed.

Parent topic: [Setting Up the Projector](#)

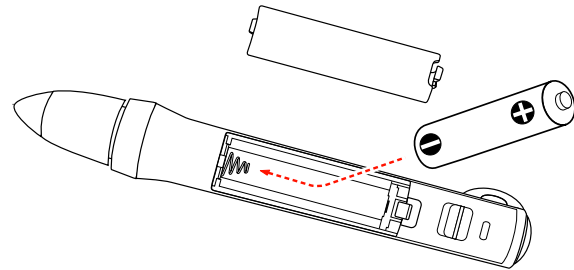
Installing Batteries in the Pens

Each pen uses one AA battery.

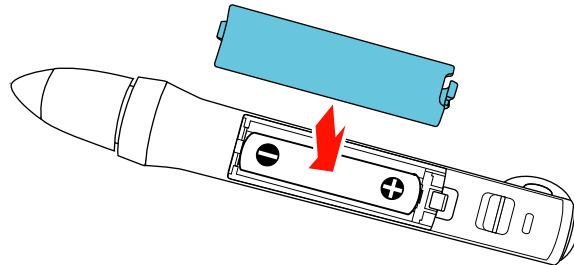
1. Open the battery cover as shown.



2. Insert the battery with the + and – ends facing as shown.



3. Replace the battery cover and press it down until it clicks into place.



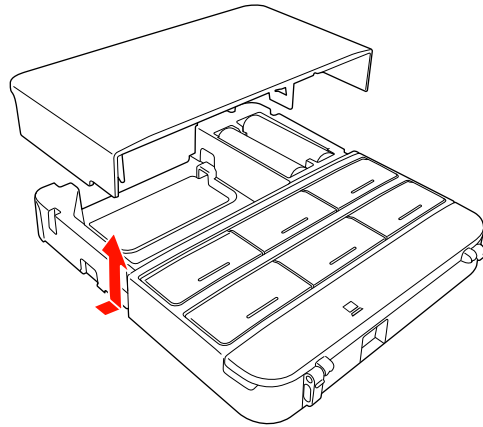
Parent topic: [Setting Up the Projector](#)

Installing Batteries in the Control Pad

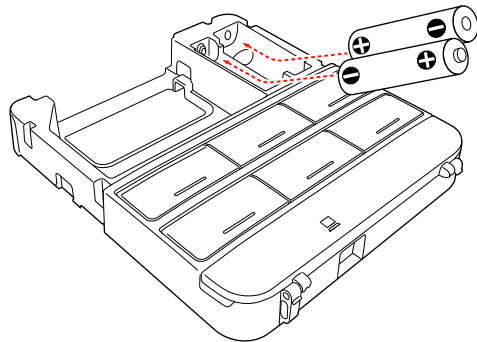
The control pad uses two AA batteries.

Note: If you have the optional remote control cable set (ELPKC28), you can use it instead of batteries to power the control pad.

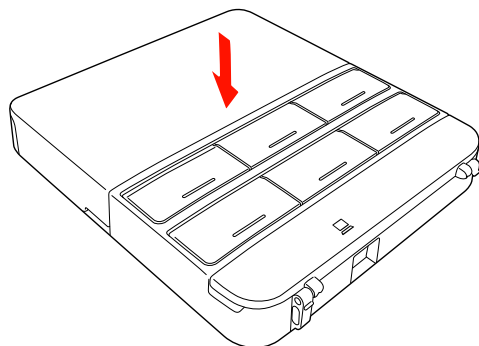
1. Remove the top cover of the control pad by prying it off as shown.



2. Insert the batteries with the + and – ends facing as shown.



3. Replace the cover and press it down until it clicks into place.



Parent topic: [Setting Up the Projector](#)

Related references

[Optional Equipment and Replacement Parts](#)

Using the Projector on a Network

Follow the instructions in these sections to set up your projector for use on a network.

[Network Interactivity](#)

[Wired Network Projection](#)

[Connecting to a Network Projector in Windows](#)

[Wireless Network Projection](#)

[Controlling a Networked Projector Using a Web Browser](#)

[Adding Templates from a Web Browser](#)

[Registering a Digital Certificate on the Projector](#)

[Setting Up Projector Network E-Mail Alerts](#)

[Setting Up Monitoring Using SNMP](#)

[Crestron RoomView Support](#)

Network Interactivity

You can use the interactive pens with images projected through a network. Both annotation mode and computer interactive mode are available, even on a wireless connection. You can connect up to 4 projectors at the same time and share one computer image over the network.

You need to use one of the following software applications to use computer interactive mode over a network:

- **EasyMP Network Projection** version 2.81 or later. See the *EasyMP Network Projection Operation Guide* for instructions.
- **Quick Wireless** version 1.31 or later (Windows only). See the instructions included with the optional Quick Wireless Connection USB Key.

With either application, you need to select **Use Interactive Pen** on the **General settings** tab and **Transfer layered windows** on the **Adjust performance** settings tab.

If you want to annotate when using computer interactive mode over a network, you need use Easy Interactive Tools (or another annotation program). You can install Easy Interactive Tools from the CD labeled "Epson Projector Software for Easy Interactive Function." You can also download the software from the Epson website.

In Windows 7 and Windows Vista, you can also use the utility program called "Connect to a Network Projector." This utility is part of the Windows operating system, and does not require any additional software. You can connect one projector to the computer and annotate on your projected image. You cannot use the pen as a mouse.

Note the following restrictions on network interactivity:

- Pen response may be slower over the network.
- You can only use one pen at a time.

Parent topic: [Using the Projector on a Network](#)

Related tasks

[Connecting to a Network Projector in Windows](#)

Wired Network Projection

You can send images to your projector through a wired network. To do this, you connect the projector to your network, and then set up your projector and computer for network projection.

After connecting and setting up the projector as described here, install the network software from the *Epson Projector Software* CD-ROM on your computer. Use the following software and documentation to set up, control, and monitor network projection:

- **EasyMP Network Projection** software sets up your computer for network projection. See the *EasyMP Network Projection Operation Guide* for instructions.
- **EasyMP Monitor** software (Windows only) lets you monitor and control your projector through the network. You can download the latest software and documentation from the Epson web site. Go to www.epson.com/support (U.S.) or www.epson.ca/support (Canada) and select your projector.
- **Connect to a Network Projector** (Windows 7 and Windows Vista only)

Note: If your projector is connected via a LAN cable to a network that includes a wireless access point, you can connect to the projector wirelessly using the EasyMP Network Projection software.

[Connecting to a Wired Network](#)

[Selecting Wired Network Settings](#)

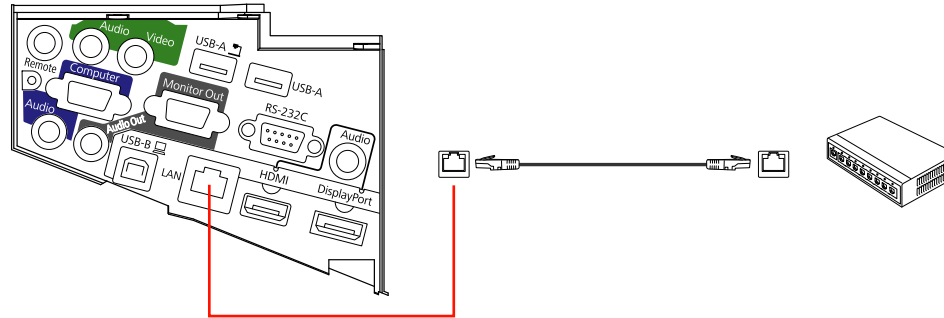
Parent topic: [Using the Projector on a Network](#)

Connecting to a Wired Network

To connect the projector to a wired local area network (LAN), use a 100Base-TX or 10Base-T network cable. To ensure proper data transmission, use a Category 5 shielded cable or better.

1. Connect one end of the network cable to your network hub, switch, or router.

2. Connect the other end of the cable to the projector's **LAN** port.



Parent topic: [Wired Network Projection](#)

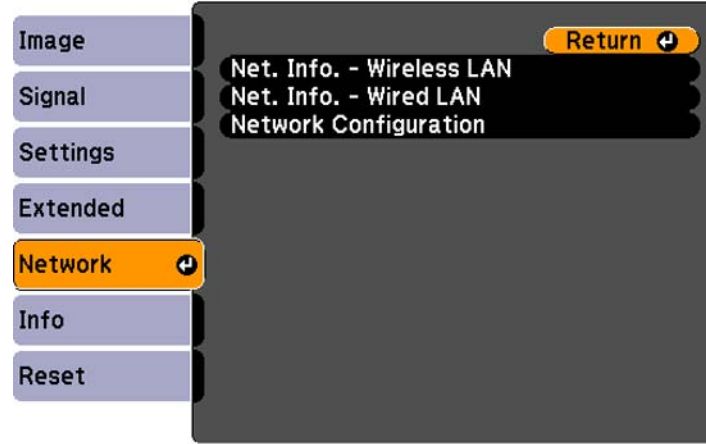
Selecting Wired Network Settings

Before you can project from computers on your network, you must select the network settings for the projector using its menu system.

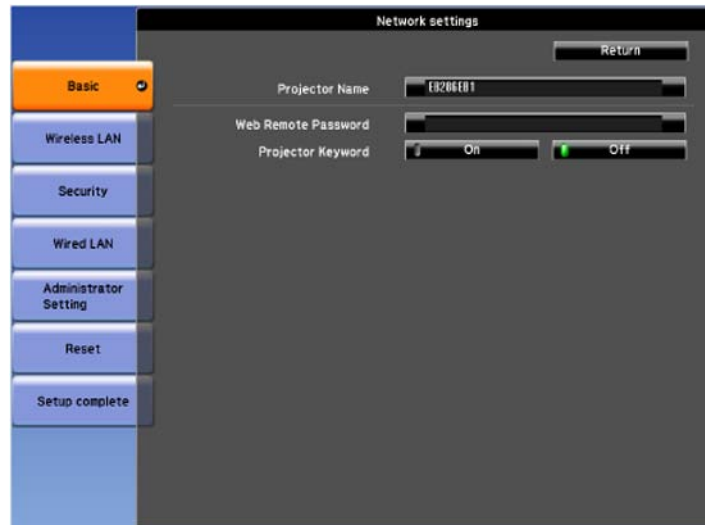
Note: Make sure you already connected the projector to your wired network using the **LAN** port.

1. Turn on the projector.
2. Press the **Menu** button.

3. Select the **Network** menu and press **Enter**.



4. Select **Network Configuration** and press **Enter**.
5. Select the **Basic** menu and press **Enter**.



6. Select the following basic options as necessary:

- **Projector Name** lets you enter a name up to 16 alphanumeric characters long to identify the projector over the network.
- **Web Remote Password** lets you enter a password up to 8 alphanumeric characters long for accessing the projector over the web.
- **Projector Keyword** lets you turn on a security password to prevent access to the projector by anyone not in the room with it. You must enter a displayed, randomized keyword from a computer using the EasyMP Network Projection software to access the projector.

Note: Use the displayed keyboard to enter the name, passwords and keyword. Press the arrow buttons on the remote control to highlight characters and press **Enter** to select them.

7. Select the **Wired LAN** menu and press **Enter**.



8. Select your IP Settings as necessary:

- If your network assigns addresses automatically, turn on the **DHCP** setting.

- If you must set addresses manually, turn off **DHCP** and enter the projector's **IP Address**, **Subnet Mask**, and **Gateway Address** as needed.





Note: To highlight the numbers you want from the displayed keyboard, press the arrow buttons on the remote control. To select a highlighted number, press **Enter**.

9. Specify a **WINS server** address for saving images if necessary.
10. To prevent display of the IP address on the standby screen, turn off **IP Address Display**.
11. When you finish selecting settings, select **Setup Complete** and follow the on-screen instructions to save your settings and exit the menus.

Parent topic: [Wired Network Projection](#)

Connecting to a Network Projector in Windows

In Windows 7 and Windows Vista, you can use the utility program called "Connect to a Network Projector." This allows you to project over a wired or wireless network without installing additional software. You can use the projector's internal toolbar (annotation mode) to add notes and print or capture your projected content.

1. Make sure the projector and computer are connected to the same network.
2. Turn on the projector and select the LAN source.
3. Select  > **All Programs > Accessories > Connect to a Network Projector**.
4. Follow the instructions on the screen to select the projector and connect.
5. If necessary, use the pen to select the , , or  icon and display the annotation toolbar.

Note: If you switch to whiteboard mode and then want to switch back to your computer display, you will have to reconnect to the projector.

Parent topic: [Using the Projector on a Network](#)

Wireless Network Projection

You can send images to your projector through a wireless network. To do this, you must install the optional Epson 802.11b/g/n wireless LAN module, and then set up your projector and computer for wireless projection.

Note: If your projector is connected via a LAN cable to a network that includes a wireless access point, you can connect to the projector wirelessly using the EasyMP Network Projection software.

There are two ways to connect the projector to your wireless network:

- Using the optional Quick Wireless Connection USB Key (Windows only)
- Configuring the connection manually using the projector's **Network** menus

After installing the module and setting up the projector, install the network software from the *Epson Projector Software CD* on your computer. Use the following software and documentation to set up, control, and monitor wireless projection:

- **EasyMP Network Projection** software sets up your computer for wireless network projection. See the *EasyMP Network Projection Operation Guide* for instructions.
- **EasyMP Monitor** software (Windows only) lets you monitor and control your projector through the network. You can download the latest software and documentation from the Epson web site. Go to www.epson.com/support (U.S.) or www.epson.ca/support (Canada) and select your projector.

[Installing the Wireless LAN Module](#)

[Using Quick Wireless Connection \(Windows Only\)](#)

[Selecting Wireless Network Settings Manually](#)

[Searching for a Wireless Network](#)

[Selecting Wireless Network Settings in Windows](#)

[Selecting Wireless Network Settings in Mac OS X](#)

[Enabling WPA or EAP Security](#)

Parent topic: [Using the Projector on a Network](#)

Related references

[Optional Equipment and Replacement Parts](#)

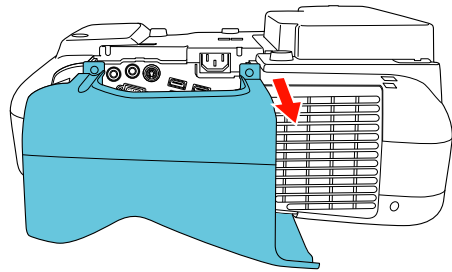
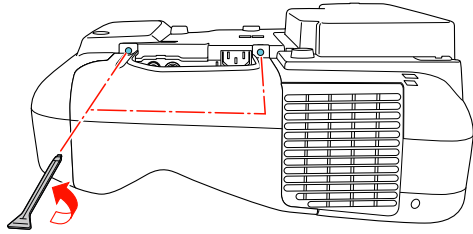
Installing the Wireless LAN Module

To use the projector over a wireless network, install the Epson 802.11b/g/n wireless module in the projector. Do not install any other type of wireless module.

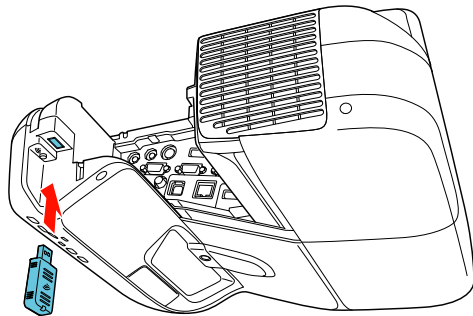
Caution: Never remove the module while its indicator light is green or flashing, or while you are projecting wirelessly. You may damage the module or lose data.

1. Turn off the projector and unplug the power cord.

2. Unscrew and remove the cable cover if it is attached (screwdriver not included).



3. Insert the wireless LAN module into the port.



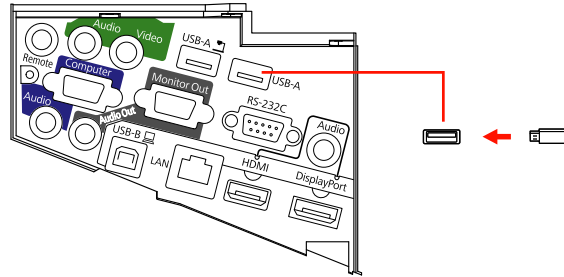
4. Replace the cable cover and tighten the screws.
5. Plug in and turn on the projector.

Parent topic: [Wireless Network Projection](#)

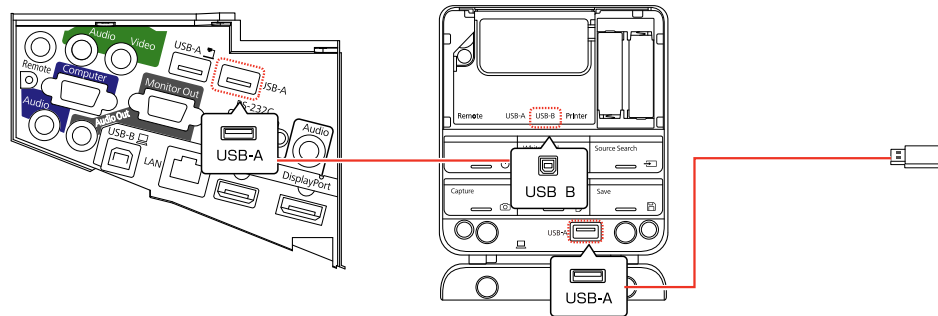
Using Quick Wireless Connection (Windows Only)

You can use the optional Quick Wireless Connection USB Key to quickly connect the projector to a Windows computer wirelessly. Then you can project your presentation and remove the key when you are done.

1. Turn on the projector.
2. Connect the USB key to the projector's **USB-A** port.



Note: If the control pad is connected to the projector, you can also connect the USB key to the **USB-A** port on the control pad, as shown:



You see a projected message that the network information update is complete.

3. Remove the USB key.

4. Now connect the USB key to a USB port on your computer or notebook.

Note: In Windows Vista, if you see the AutoPlay window, select **Run LaunchU3.exe**, then select **Allow** on the next screen.

5. Follow the on-screen instructions to install the Quick Wireless Connection driver.

Note: If you see a Windows Firewall message, click **Yes** to disable the firewall.

After a few minutes, your computer image is displayed by the projector. If it does not appear, press the **Source Search** button on your projector remote control and select the **LAN** source, or restart your computer.

6. Run your presentation as necessary.
7. When you finish projecting wirelessly, remove the USB key from your computer.

Note: You may need to restart your computer to reactivate your wireless LAN connection.

Parent topic: [Wireless Network Projection](#)

Related references

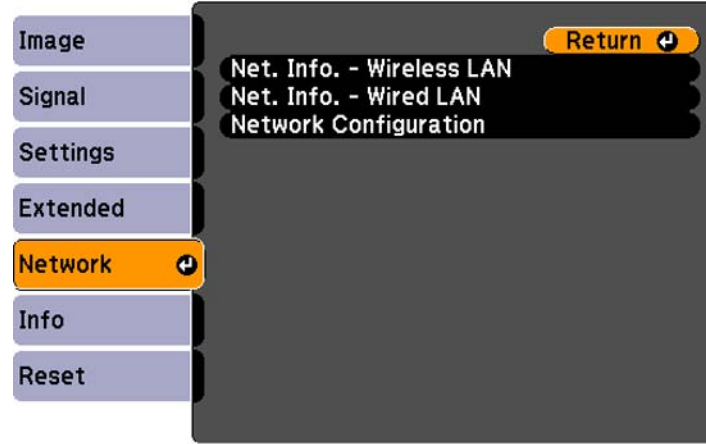
[Optional Equipment and Replacement Parts](#)

Selecting Wireless Network Settings Manually

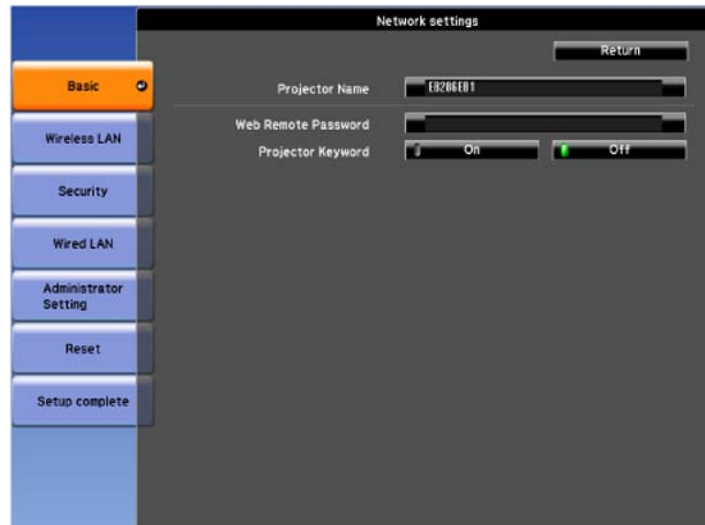
Before you can project from your wireless network, you must select the network settings for the projector using its menu system.

1. Turn on the projector.
2. Press the **Menu** button.

3. Select the **Network** menu and press **Enter**.



4. Select **Network Configuration** and press **Enter**.
5. Select the **Basic** menu and press **Enter**.



6. Select the following basic options as necessary:

- **Projector Name** lets you enter a name up to 16 alphanumeric characters long to identify the projector over the network.
- **Web Remote Password** lets you enter a password up to 8 alphanumeric characters long for accessing the projector over the web.
- **Projector Keyword** lets you turn on a security password to prevent access to the projector by anyone not in the room with it. You must enter a displayed, randomized keyword from a computer using the EasyMP Network Projection software to access the projector.

Note: Use the displayed keyboard to enter the name, passwords and keyword. Press the arrow buttons on the remote control to highlight characters and press **Enter** to select them.

7. Select the **Wireless LAN** menu and press **Enter**.



8. Select the settings on the **Wireless LAN** menu as necessary for your network.

9. When you finish selecting settings, select **Setup complete** and follow the on-screen instructions to save your settings and exit the menus.

After you complete the wireless settings for your projector, you need to select the wireless network on your computer.

Wireless LAN Menu Settings

Parent topic: [Wireless Network Projection](#)

Wireless LAN Menu Settings

Note: See your projector's *EasyMP Network Projection Operation Guide* for details on selecting these settings.

Setting	Options	Description
Wireless LAN Power	On Off	Turns on wireless LAN support
Wi-Fi Protected Setup	To Setup Wizard	Select To Setup Wizard to start the WPS Connection Setup utility
Wireless LAN System	802.11b/g 802.11b/g/n	Sets the type of wireless LAN system the projector is connecting to
Connection Mode	Quick Advanced	Selects the type of wireless connection: Quick: lets you quickly connect to one computer or use the optional Quick Wireless Connection USB key to connect Advanced: lets you connect to multiple computers via a wireless network access point
SSID Auto Setting	On Off	Turns on automatic SSID searching in Quick connection mode; set to Off when connecting to multiple projectors at the same time
SSID	Up 32 alphanumeric characters	Sets the SSID (network name) of the wireless LAN system the projector is connecting to

Setting	Options	Description
Search Access Point	To Search View	Search for available wireless network access points in Advanced connection mode
Channel	1ch 6ch 11ch	In Quick connection mode, selects the frequency band (channel) used by the wireless LAN
SSID Display	On Off	Selects whether to display the SSID on the network standby screen
DHCP	On Off	Turns on DHCP if your network assigns addresses automatically; set to Off to manually enter the network's IP Address , Subnet Mask , and Gateway Address
WINS server	IP address	Sets the IP address for the network folder where images are saved; this setting is used (instead of the UNC address) when the folder is on a different network segment from the projector
IP Address Display	On Off	Selects whether to display the IP address on the network standby screen

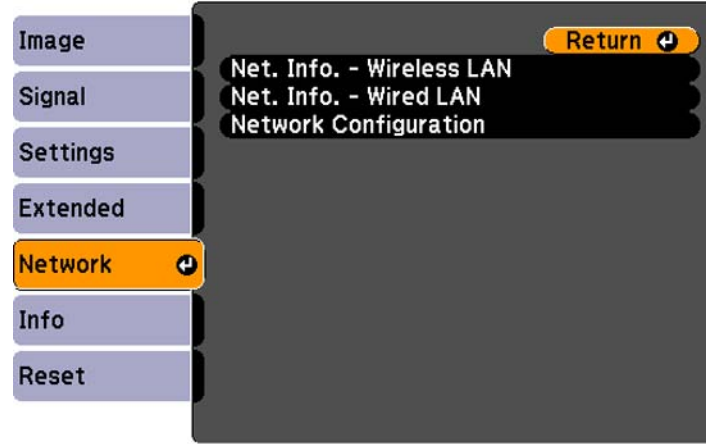
Parent topic: [Selecting Wireless Network Settings Manually](#)

Searching for a Wireless Network

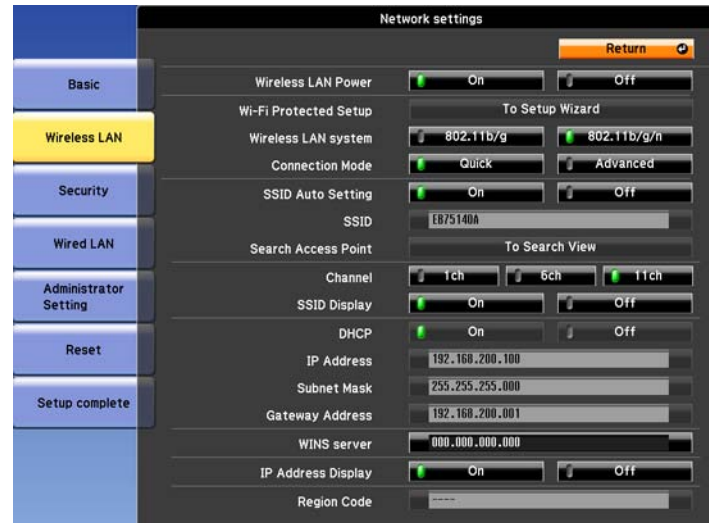
You can use your projector's site survey function to quickly locate and connect to available wireless networks.

1. Turn on the projector.
2. Press the **Menu** button on the remote control.

3. Select the **Network** menu and press **Enter**.



4. Select **Network Configuration** and press **Enter**.
5. Select the **Wireless LAN** menu and press **Enter**.

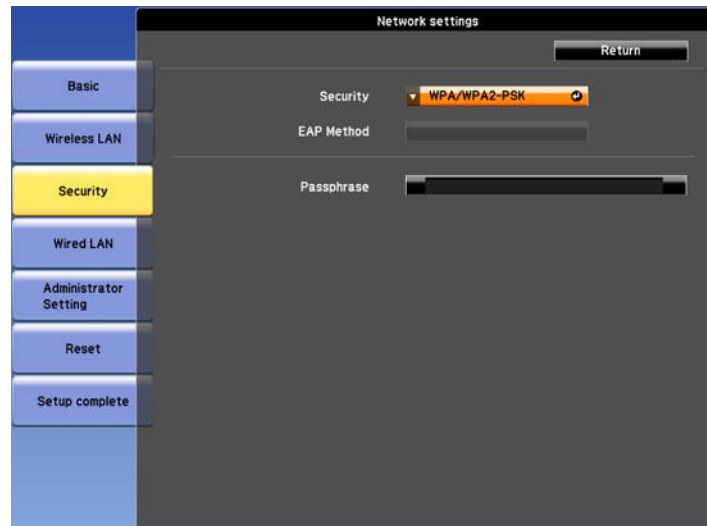


6. Select **Advanced** as the Connection mode and press **Enter**.

7. Select **To Search View** and press **Enter**.



8. Select the name of the wireless network you want to connect to and press **Enter**.



9. Select a **WPA** or **EAP** setting from the drop-down menu.
10. Select the settings on the security menu as necessary for your network.
11. When you finish selecting settings, select **Setup complete** and follow the on-screen instructions to save your settings and exit the menus.

Parent topic: [Wireless Network Projection](#)

Selecting Wireless Network Settings in Windows

Before connecting to the projector, select the correct wireless network on your computer.

1. To access your wireless utility software, double-click the network icon on the Windows taskbar.
2. Do one of the following:
 - If your projector is set up on an existing network (Advanced mode), select the network name (SSID).
 - If your projector is configured for Quick mode, select the SSID you assigned to the projector.
3. Click **Connect**.

Parent topic: [Wireless Network Projection](#)

Selecting Wireless Network Settings in Mac OS X

Before connecting to the projector, select the correct wireless network in Mac OS X.

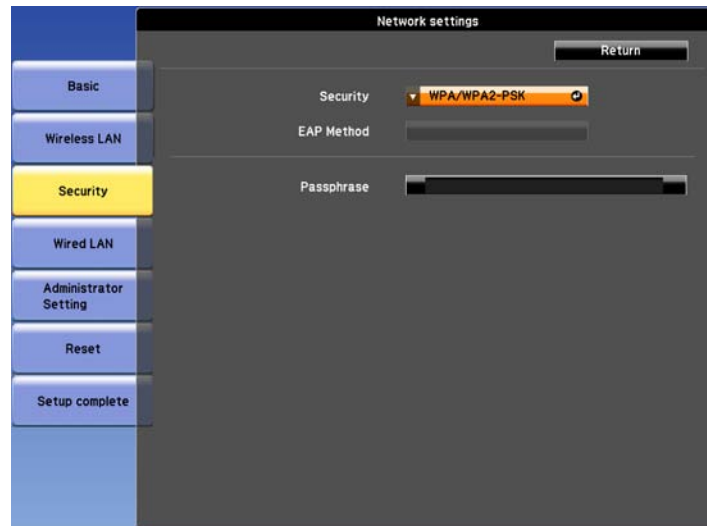
1. Click the AirPort icon on the menu bar at the top of the screen.
2. Make sure AirPort is turned on, then do one of the following:
 - If your projector is set up on an existing network (Advanced mode), select the network name (SSID).
 - If your projector is configured for Quick mode, select the SSID you assigned to the projector.

Parent topic: [Wireless Network Projection](#)

Enabling WPA or EAP Security

Set up the WPA or EAP security settings to match your network's settings. Check with your network administrator for guidance on entering the correct information.

1. Select a **WPA** or **EAP** setting from the drop-down menu.



2. Select the settings on the security menu as necessary for your network.
3. When you finish selecting settings, select **Setup complete** and follow the on-screen instructions to save your settings and exit the menus.

[Wireless Security Menu Settings](#)

Parent topic: [Wireless Network Projection](#)

Wireless Security Menu Settings

Settings on the Security menu let you select the type of security and security settings that match the network you are connecting the projector to.

Setting	Options	Description
Security	Open WPA2-PSK(AES) WPA/WPA2-EAP	Selects the type of security used on the wireless network
Passphrase	Various passphrases from 8 to 32 characters	For WPA-2-PSK security, selects the pre-shared passphrase used on the network

Setting	Options	Description
EAP Method	PEAP PEAP-TLS EAP-TLS EAP-Fast LEAP	For WPA/WPA2-EAP security, selects the protocol for authentication
User name	Various user names up to 32 characters	For WPA/WPA2-EAP security, selects the user name; automatically detected when using the PEAP-TLS or EAP-TLS EAP methods
Password	Various passwords up to 32 characters	For WPA/WPA2-EAP security, selects the password for EAP authentication
Client Certificate	None	For WPA/WPA2-EAP security, displays the certificate's Issued to, Issued by , and Validity period if a client certificate has been set
Verify Server Certificate	On Off	For WPA/WPA2-EAP security, selects whether to verify the server certificate when a CA certificate has been set
CA certificate	None	For WPA/WPA2-EAP security, displays the certificate's Issued to, Issued by , and Validity period if a CA certificate has been set
Setting RADIUS Server Name	On Off	For WPA/WPA2-EAP security, selects whether to verify the authentication server name during certificate verification
RADIUS Server Name	Various server names up to 32 characters	For WPA/WPA2-EAP security, selects the server name to verify

Setting	Options	Description
Verify Exp. date of Server Cert.	On Off	For WPA/WPA2-EAP security, selects whether to verify the server certificate's validity period during certificate verification

Parent topic: [Enabling WPA or EAP Security](#)

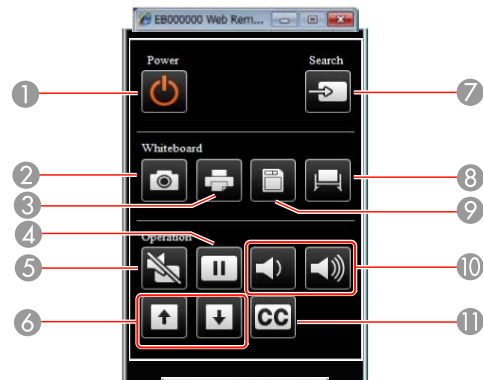
Controlling a Networked Projector Using a Web Browser

Once you have connected your projector to your network, you can select projector settings and control projection using a compatible web browser. This lets you access the projector remotely.

Note: The web setup and control features support Microsoft Internet Explorer 8.0 or later, and Safari on networks that do not use a proxy server for connection. You cannot select all of the projector menu settings or control all projector functions using a web browser.

Note: If you want to use a web browser to select settings when the projector is turned off, you need to adjust the **Standby Mode** settings in the Extended menu.

1. Make sure the projector is turned on.
2. Start your web browser on a computer connected to the network.
3. Type the projector's IP address into the browser's address box and press the computer's **Enter** key. You see the Web Control screen and a prompt to enter a user ID and password.
4. Enter the following information in uppercase or lowercase letters, exactly as shown:
 - For the user ID, enter **EPSONWEB**. (You cannot change the user ID.)
 - For the password, enter the default password **admin**. (You can change the Web Control password using the projector's Network menu.)
5. To select projector menu settings, select the name of the menu and follow the on-screen instructions to select settings.
6. To control projection remotely, select the **Web Remote** option. You see this screen:



- 1 Power button control
- 2 Captures the projected image. Switch to whiteboard mode to paste the image into a new page.
- 3 Prints the projected image.
- 4 **Freeze** button control
- 5 **A/V Mute** button control
- 6 **Page Up** and **Page Down** button controls
- 7 Searches for sources
- 8 Switches to whiteboard mode.
- 9 Saves the projected image in .png format.
- 10 **Volume** button controls
- 11 Closed Caption control

7. Select the icon corresponding to the projector function you want to control.

Parent topic: [Using the Projector on a Network](#)

Related references

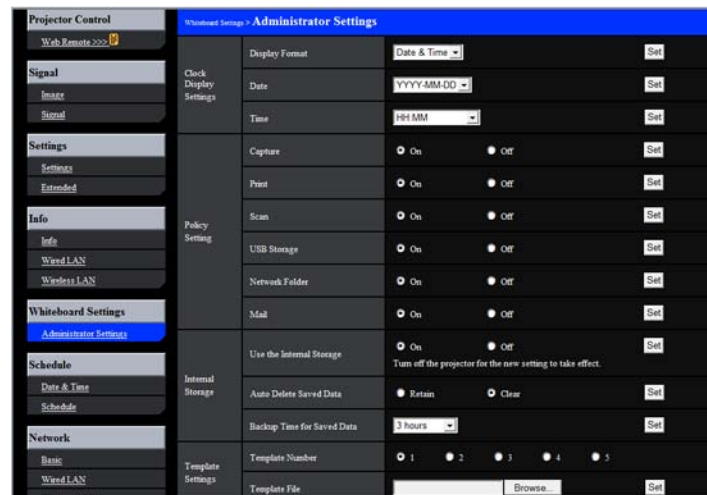
[Projector Setup Settings - Extended Menu](#)

Adding Templates from a Web Browser

You can use a web browser to add templates for use in Whiteboard mode. You can add up to 5 images, which must be in .png format to be used as templates.

1. Make sure the projector is turned on.
2. Start your web browser on a computer connected to the network.
3. Type the projector's IP address into the browser's address box and press the computer's **Enter** key. You see the Web Control screen and a prompt to enter a user ID and password.
4. Enter the following information in uppercase or lowercase letters, exactly as shown:
 - For the user ID, enter **EPSONWEB**. (You cannot change the user ID.)
 - For the password, enter the default password **admin**. (You can change the Web Control password using the projector's Network menu.)
5. Under **Whiteboard Settings**, select **Administrator Settings**.

You see a screen like this:



6. Under **Template Settings**, select the number of the template you are uploading.
7. Select the **Browse** button, select the .png image on your computer, and select **Open**.
8. Select **Set** to upload the template to the projector.

Parent topic: [Using the Projector on a Network](#)

Related tasks

[Selecting Background Templates](#)

Registering a Digital Certificate on the Projector

Follow the instructions here if you need to install a digital certificate on the projector to provide security for your presentation files.

Note: You can register a digital certificate over a network or from a connected USB device. However, be sure to register just once from either a USB device or network, or the certificate may not install correctly.

[Secure HTTP](#)

[Registering Digital Certificates from a Web Browser](#)

Parent topic: [Using the Projector on a Network](#)

Secure HTTP

You can use the HTTPS protocol to increase security between the projector and a web browser communicating with it. To do this, you create a server certificate, install it on the projector, and turn on the **Secure HTTP** setting in the projector menus to verify the reliability of the web browser.

Even if you do not install a server certificate, the projector automatically creates a self-signed certificate and allows communication. However, because the self-signed certificate cannot verify reliability from a web browser, you see a warning about the server's reliability when you access the projector from a web browser. This warning does not prevent communication.

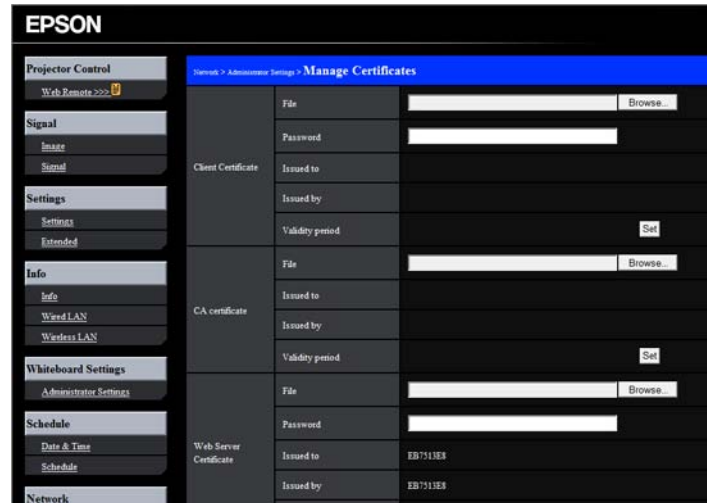
Parent topic: [Registering a Digital Certificate on the Projector](#)

Registering Digital Certificates from a Web Browser

You can register the digital certificates on the projector for wireless LAN authentication.

1. Make sure your digital certificate file is compatible with projector registration.
2. Make sure the projector is turned on.
3. Start your web browser on a computer connected to the network.
4. Type the projector's IP address into the browser's address box and press the computer's **Enter** key.
You see the Web Control screen and a prompt to enter a user ID and password.

5. Enter the following information in uppercase or lowercase letters, exactly as shown:
 - For the user ID, enter **EPSONWEB**. (You cannot change the user ID.)
 - For the password, enter the default password **admin**. (You can change the Web Control password using the projector's Network menu.)
6. Under **Network**, select the **Administrator Settings** option and select **Manage Certificates**.
You see a screen like this:



7. Click the **Browse** button, select the certificate file, and click **Open**.
8. Enter a password in the **Password** box.
9. Click **Set** to adjust the certificate validity period.
10. When you finish registering the certificate, click **Apply** to finalize your changes and complete the registration.

[Digital Certificate Types for Registration via Web Control](#)

Parent topic: [Registering a Digital Certificate on the Projector](#)

Digital Certificate Types for Registration via Web Control

You can register these types of digital certificates using the projector's Web Control feature.

Client Certificate (PEAP-TLS/EAP-TLS)

Specification	Description
Format	PKCS#12
Extension	PKCS, P12
Encryption	RSA
Hashes	MD5/SHA-1/SHA-256/SHA-384/SHA-512
Key length	512/1024/2048/4096 bit
Password	Up to 32 alphanumeric characters; required

Server Certificate (PEAP/PEAP-TLS/EAP-TLS/EAP-Fast)

Specification	Description
Format	X509v3
Extension	DER/CER/PEM
Encryption	RSA
Hashes	MD5/SHA-1/SHA-256/SHA-384/SHA-512
Key length	512/1024/2048/4096 bit
Encoding	BASE64/Binary

Web Server Certificate (Secure HTTP)

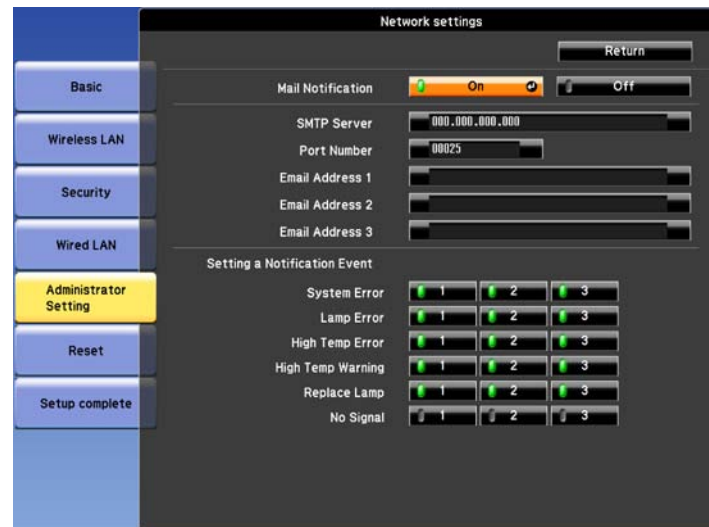
Specification	Description
Format	PKCS#12
Extension	PKCS, P12
Encryption	RSA
Hashes	MD5/SHA-1/SHA-256/SHA-384/SHA-512
Key length	512/1024/2048/4096 bit
Common name	Network host name
Organization	Optional
Password	Up to 32 alphanumeric characters; required

Parent topic: [Registering Digital Certificates from a Web Browser](#)

Setting Up Projector Network E-Mail Alerts

You can set up the projector to send you an e-mail alert over the network if there is a problem with the projector.

1. Press the **Menu** button.
2. Select the **Network** menu and press **Enter**.
3. Select **Network Configuration** and press **Enter**.
4. Select the **Administrator Settings** menu and press **Enter**, then select **Mail Notification** and press **Enter**.



5. Enter the IP address for the **SMTP Server** option.

Note: Do not use these addresses: 127.x.x.x or 224.0.0.0 through 255.255.255.255 (where x is a number from 0 to 255).

6. Select a number for the SMTP server **Port Number**, from 1 to 65535 (default is 25).

7. Choose an **Email Address** field, enter the e-mail address, and select the alerts you want to receive there. Repeat for up to three addresses.

Note: Your e-mail address can be up to 32 alphanumeric characters long.

8. When you finish selecting settings, select **Setup Complete** and follow the on-screen instructions to save your settings and exit the menus.

Note: If a critical problem causes the projector to shut down, you may not receive an e-mail alert.

[Network Projector E-mail Alert Messages](#)

Parent topic: [Using the Projector on a Network](#)

Network Projector E-mail Alert Messages

When a problem occurs with a networked projector, and you selected to receive e-mail alerts, you receive an e-mail containing the following information:

- **Epson Projector** on the subject line
- The name of the projector experiencing a problem
- The IP address of the affected projector
- Detailed information about the problem

Note: If a critical problem causes a projector to shut down, you may not receive an e-mail alert.

Parent topic: [Setting Up Projector Network E-Mail Alerts](#)

Setting Up Monitoring Using SNMP

Network administrators can install SNMP (Simple Network Management Protocol) software on network computers so they can monitor projectors. If your network uses this software, you can set up the projector for SNMP monitoring.

1. Press the **Menu** button.
2. Select the **Network** menu and press **Enter**.
3. Select **Network Configuration** and press **Enter**.

4. Select the **Administrator Setting** menu and press **Enter**, then select the **SNMP** menu and press **Enter**.



5. Enter up to two IP addresses to receive SNMP notifications, using 0 to 255 for each address field.

Note: Do not use these addresses: 127.x.x.x or 224.0.0.0 through 255.255.255.255 (where x is a number from 0 to 255).

6. Enter the community name of SNMP (up to 32 single-byte alphanumeric characters).
7. When you finish selecting settings, select **Setup Complete** and follow the on-screen instructions to save your settings and exit the menus.

Parent topic: [Using the Projector on a Network](#)

Crestron RoomView Support

If you are using the Crestron RoomView network monitoring and control system, you can set up your projector for use on the system. Crestron RoomView lets you control and monitor your projector using a web browser.

Note: You cannot use the Epson Web Control feature or the Message Broadcasting plug-in for EasyMP Monitor when you use Crestron RoomView.

For additional information on Crestron RoomView, contact Crestron.

[Setting Up Crestron RoomView Support](#)

[Controlling a Networked Projector Using Crestron RoomView](#)

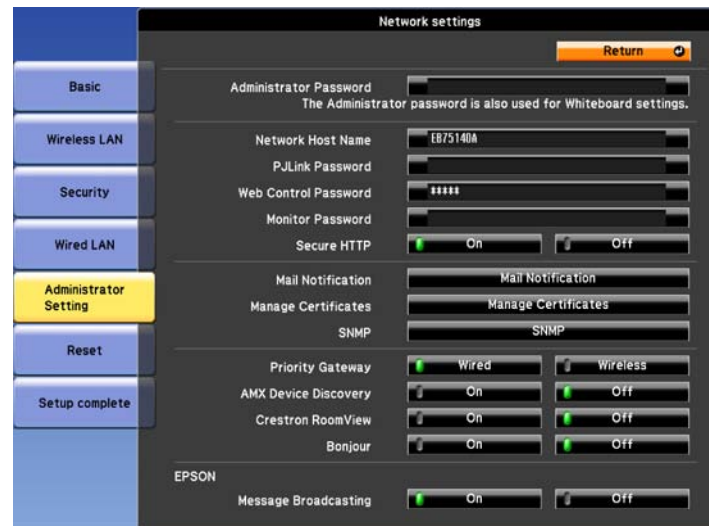
Parent topic: [Using the Projector on a Network](#)

Setting Up Crestron RoomView Support

To set up your projector for monitoring and control using a Crestron RoomView system, make sure your computer and projector are connected to the network. If you are connecting wirelessly, set up the projector using the Advanced network connection mode.

Note: If you want to use the Crestron RoomView system when the projector is turned off, you need to adjust the **Standby Mode** settings in the Extended menu.

1. Press the **Menu** button.
2. Select the **Network** menu and press **Enter**.
3. Select **Network Configuration** and press **Enter**.
4. Select the **Administrator Setting** menu and press **Enter**.



5. Set the **Crestron RoomView** setting to **On** to allow the projector to be detected.

- When you finish selecting settings, select **Complete** or **Setup Complete** and follow the on-screen instructions to save your settings and exit the menus.
- Turn off the projector, then turn it on again to enable the setting.

Parent topic: [Crestron RoomView Support](#)

Controlling a Networked Projector Using Crestron RoomView

Once you have set up your projector to use Crestron RoomView, you can control and monitor projection using a compatible web browser.

- Start your web browser on a computer connected to the network.
- Type the projector's IP address into the browser's address box and press the computer's **Enter** key.

You see this screen:



- Select the input source that you want to control in the Sources List box. You can scroll through available sources using the up and down arrows in the box.
- To control projection remotely, click the on-screen buttons that correspond to the projector's remote control buttons. You can scroll through button options at the bottom of the screen.

Note: These on-screen buttons do not directly correspond to the projector's remote control buttons:

- OK** acts as the **Enter** button
- Menu** displays the projector's menu

5. To view information about the projector, click the **Info** tab.
6. To change projector, Crestron, and password settings, click the **Tools** tab, select settings on the displayed screen, and click **Send**.
7. When you finish selecting settings, click **Exit** to exit the program.

Parent topic: [Crestron RoomView Support](#)

Using Basic Projector Features

Follow the instructions in these sections to use your projector's basic features.

[Turning On the Projector](#)

[Turning Off the Projector](#)

[Selecting the Language for the Projector Menus](#)

[Adjusting the Image Height](#)

[Image Shape](#)

[Resizing the Image with the Wide and Tele Buttons](#)

[Adjusting the Image Position](#)

[Focusing the Image](#)

[Remote Control Operation](#)

[Selecting an Image Source](#)

[Projection Modes](#)

[Image Aspect Ratio](#)

[Color Mode](#)

[Controlling the Volume with the Volume Buttons](#)

[Projecting a PC Free Presentation](#)

Turning On the Projector

Turn on the computer or video equipment you want to use before you turn on the projector so it can display the image source.

Note: For whiteboard mode, you do not need an image source.

1. Connect the power cord to the projector's power inlet.
2. Plug the power cord into an electrical outlet.

The projector's power light turns orange. This indicates that the projector is receiving power, but is not yet turned on (it is in standby mode).

Note: With Direct Power On turned on, the projector turns on as soon as you plug it in.

3. Press the power button on the projector, remote control, or control pad to turn on the projector.

The projector beeps and the power light flashes green as the projector warms up. After about 30 seconds, the power light stops flashing and turns green.

Warning: Never look into the projector lens when the lamp is on. This can damage your eyes and is especially dangerous for children and pets.

If you do not see a projected image right away, try the following:

- Turn on the connected computer or video device.
- Insert a DVD or other video media, and press the play button (if necessary).
- Press the **Source Search** button on the projector or remote control (or control pad) to detect the video source.

Parent topic: [Using Basic Projector Features](#)

Turning Off the Projector

Before turning off the projector, shut down any computer connected to it so you can see the computer display during shutdown.

Note: Turn off this product when not in use to prolong the life of the projector. Lamp life will vary depending upon mode selected, environmental conditions, and usage. Brightness decreases over time.

1. Press the power button on the projector or the remote control (or control pad).

The projector displays a shutdown confirmation screen.



2. Press the power button again. (To leave it on, press any other button.)

The projector beeps twice, the lamp turns off, and the power light turns orange.

Note: With Epson's Instant Off technology, there is no cool-down period so you can pack up the projector for transport right away (if necessary).

Caution: Do not turn the projector on immediately after turning it off. Turning the projector on and off frequently may shorten the life of the lamp.

3. To transport or store the projector, make sure the power light is orange (but not flashing), then unplug the power cord.

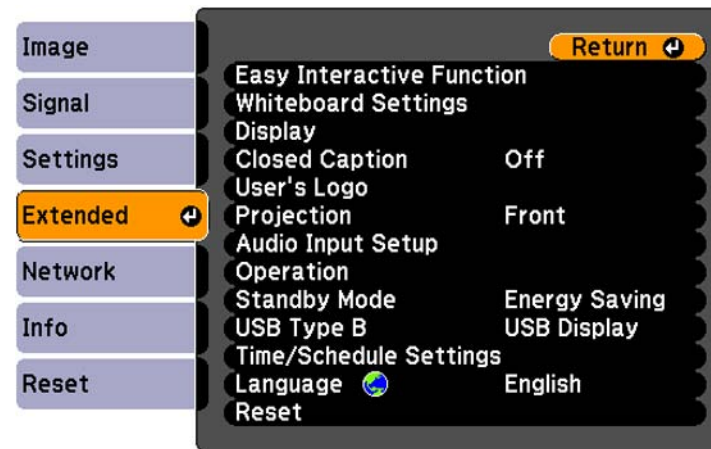
Caution: To avoid damaging the projector or lamp, never unplug the power cord when the power light is green or flashing orange.

Parent topic: [Using Basic Projector Features](#)

Selecting the Language for the Projector Menus

If you want to view the projector's menus and messages in another language, you can change the Language setting.

1. Turn on the projector.
2. Press the **Menu** button.
3. Select the **Extended** menu and press **Enter**.



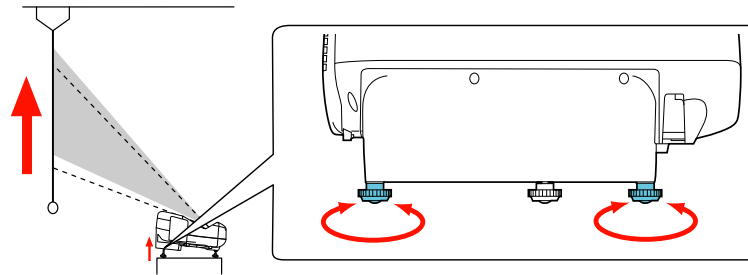
4. Select the **Language** setting and press **Enter**.
5. Select the language you want to use and press **Enter**.
6. Press **Menu** or **Esc** to exit the menus.

Adjusting the Image Height

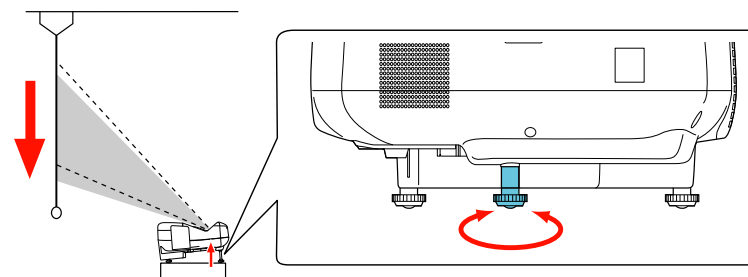
If you are projecting from a table or other flat surface, and the image is too high or low, you can adjust the image height using the projector's adjustable feet. Make sure the feet have been installed.

Caution: Tilting the projector will distort the image shape and may cause difficulty focusing the image. Do not tilt the projector at an angle of more than 1.5°.

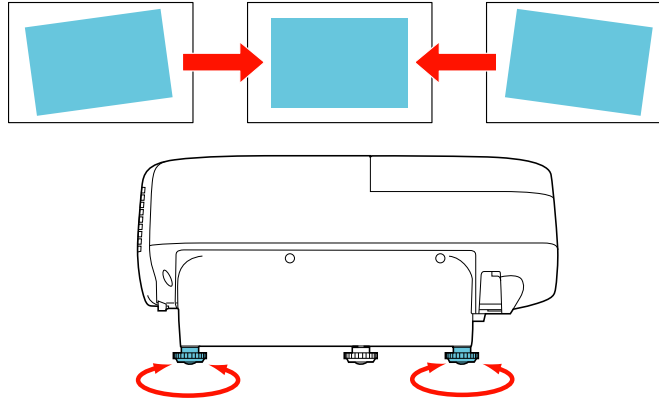
1. Turn on the projector and display an image.
2. To raise the image, extend the rear feet by rotating them.



3. To lower the image, extend the front foot by rotating it.



4. If the image is tilted, rotate the rear feet to adjust their height.



If the projected image is unevenly rectangular, you need to adjust the image shape.

Parent topic: [Using Basic Projector Features](#)

Related concepts

[Image Shape](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Image Shape

You can project an evenly rectangular image by placing the projector directly in front of the center of the screen and keeping it level. If you place the projector at an angle to the screen, or tilted up or down, or off to the side, you may need to correct the image shape for the best display quality.

[Correcting Image Shape with the Keystone Buttons](#)

[Correcting Image Shape with Quick Corner](#)

Parent topic: [Using Basic Projector Features](#)

Correcting Image Shape with the Keystone Buttons

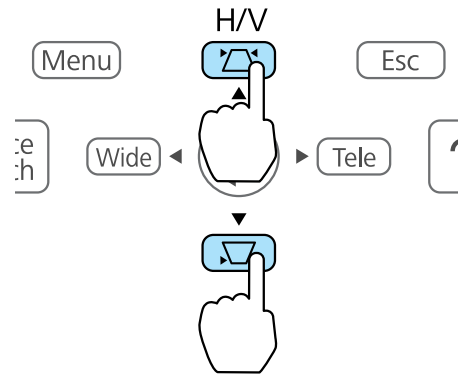
You can use the projector's keystone correction buttons to correct the shape of an image that is unevenly rectangular on the sides.

Note: The horizontal and vertical correction angle should be no more than $\pm 3^\circ$, with keystone correction up to ± 6 .

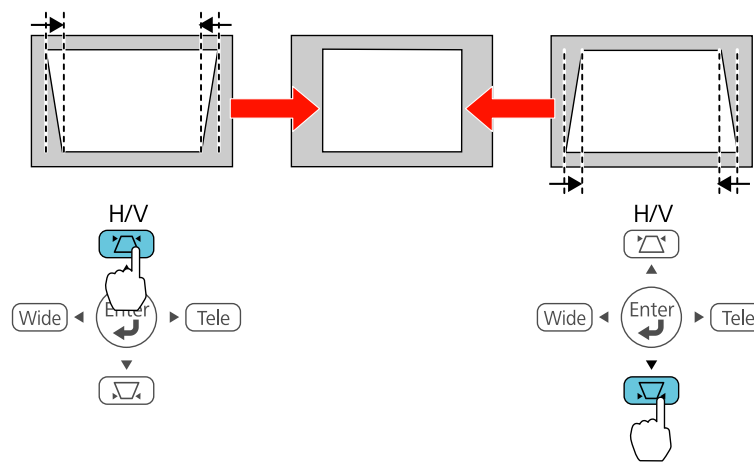
1. Turn on the projector and display an image.

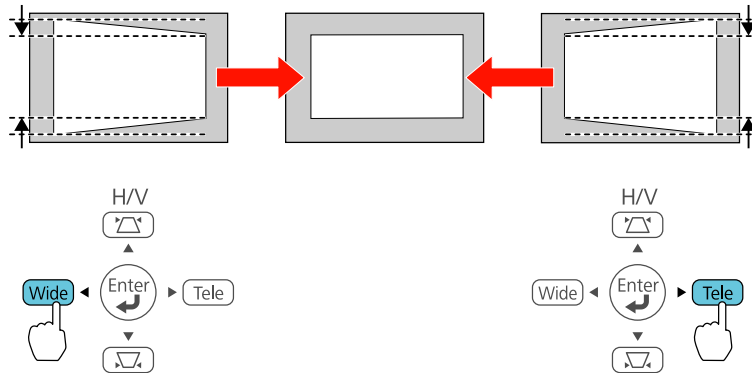
Note: You can display a pattern to aid in adjusting the projected image using the Settings menu.

2. Press one of these keystone buttons on the control panel to display the Keystone adjustment screen.



3. Press a keystone button on the projector's control panel to adjust the image shape.





Note: The horizontal keystone adjustment buttons are labeled **Wide** and **Tele**.

After correction, your image is slightly smaller.

Note: If the projector is installed out of reach, you can also correct the image shape with the remote control using the Keystone settings in the projector menus.

Parent topic: [Image Shape](#)

Related references

[Projector Feature Settings - Settings Menu](#)

Correcting Image Shape with Quick Corner

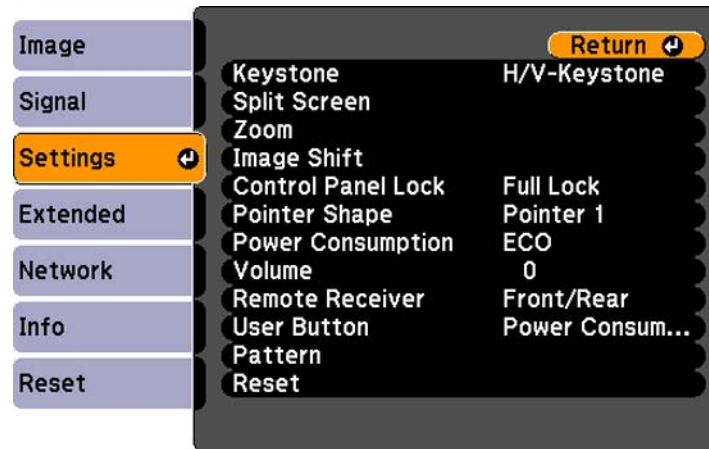
You can use the projector's Quick Corner setting to correct the shape and size of an image that is unevenly rectangular on all sides.

1. Turn on the projector and display an image.

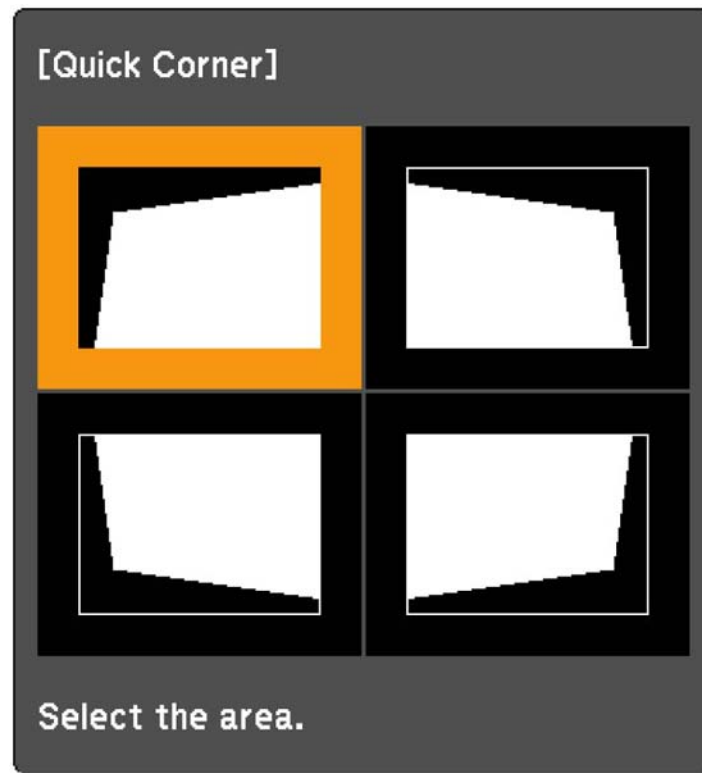
Note: You can display a pattern to aid in adjusting the projected image using the Settings menu.

2. Press the **Menu** button.

3. Select the **Settings** menu and press **Enter**.



4. Select the **Keystone** setting and press **Enter**.
5. Select the **Quick Corner** setting and press **Enter**. Then press **Enter** again.
You see the Quick Corner adjustment screen.



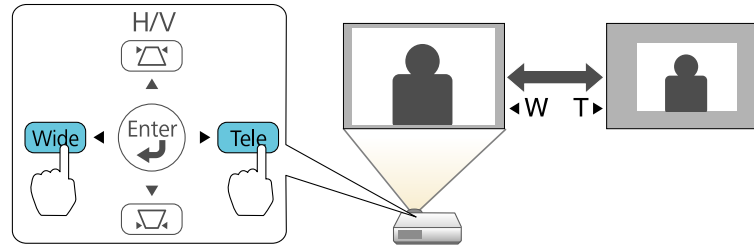
[◀ / ▶] : Select
[↵] : Enter
[Esc] : Return (press for 2 seconds to
reset/switch)

6. Use the arrow buttons on the projector or the remote control to select the corner of the image you want to adjust. Then press **Enter**.
7. Press the arrow buttons to adjust the image shape as necessary.
8. When you are finished, press **Esc**.

Parent topic: [Image Shape](#)

Resizing the Image with the Wide and Tele Buttons

1. Turn on the projector and display an image.
2. To enlarge the image size, press the **Wide** button on the projector's control panel.
3. To reduce the image size, press the **Tele** button.



After you adjust the image size, the Image Shift screen is displayed automatically.

Note: If the projector is installed out of reach, you can also adjust the image size with the remote control using the Zoom setting in the projector menus.

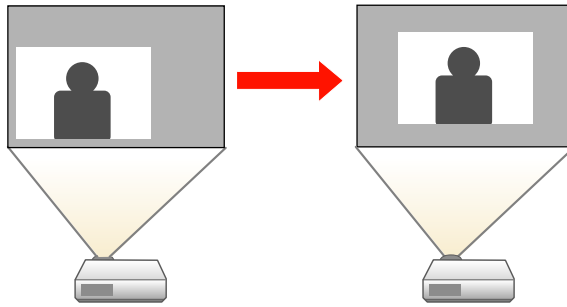
Parent topic: [Using Basic Projector Features](#)

Related references

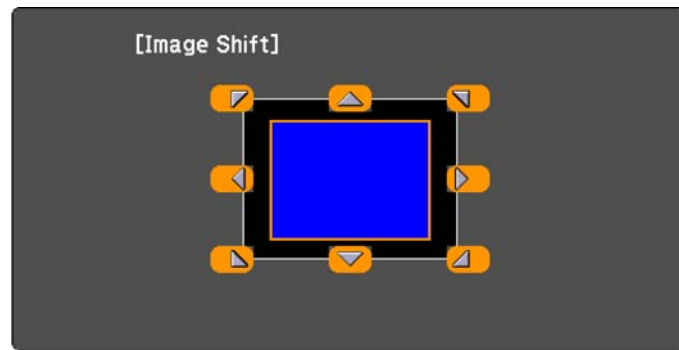
[Projector Feature Settings - Settings Menu](#)

Adjusting the Image Position

You can use the Image Shift feature to adjust the image position without moving the projector.



1. Turn on the projector and display an image.
2. Adjust the image size using the **Wide** and **Tele** buttons.
After you adjust the image size, the Image Shift screen is displayed automatically.



3. Use the arrow buttons on the projector or remote control to adjust the image position.

Note: You can also use the Settings menu to adjust the **Image Shift**.

Parent topic: [Using Basic Projector Features](#)

Related references

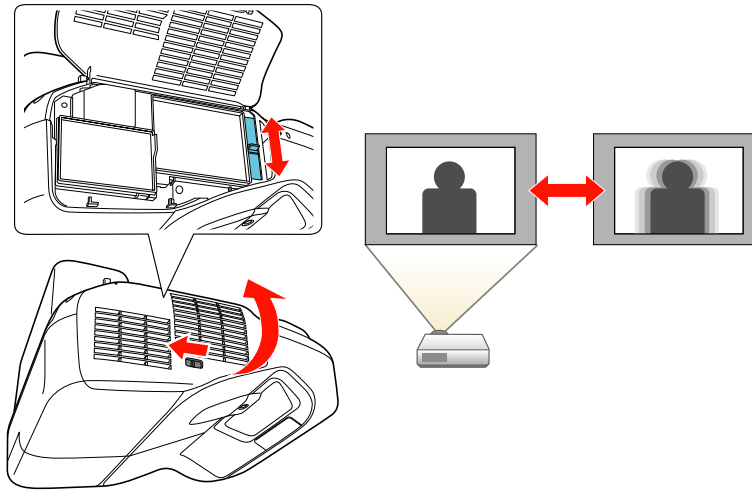
[Projector Feature Settings - Settings Menu](#)

Focusing the Image

1. Turn on the projector and display an image.

Note: You can display a pattern to aid in adjusting the projected image using the Settings menu.

2. Slide the switch to open the air filter cover on the side of the projector.
3. Raise or lower the focus lever to sharpen the image.



Parent topic: [Using Basic Projector Features](#)

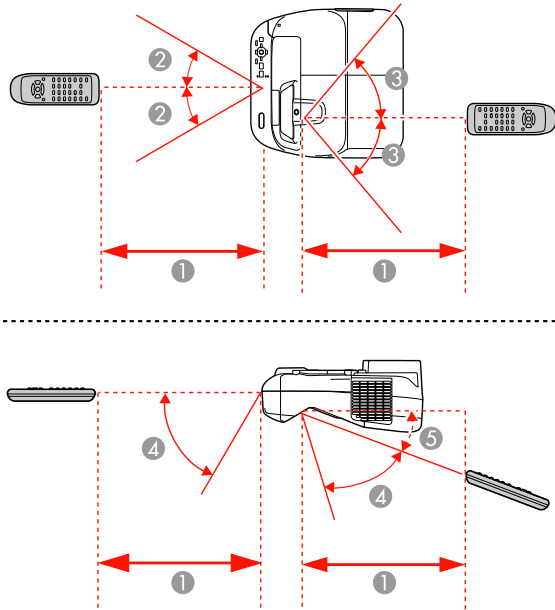
Related references

[Projector Feature Settings - Settings Menu](#)

Remote Control Operation

The remote control lets you control the projector from almost anywhere in the room, up to 19.7 feet (6 m) away. You can point it at the screen or board, or the front or back of the projector.

Make sure that you aim the remote control at the projector's receivers within the angles listed here.



- 1 19.7 feet (6 m)
- 2 $\pm 30^\circ$
- 3 $\pm 55^\circ$
- 4 $\pm 60^\circ$
- 5 $\pm 15^\circ$

Note: Avoid using the remote control in conditions with bright fluorescent lights or in direct sunlight, or the projector may not respond to commands. If you will not use the remote control for a long time, remove the batteries.

[Using the Remote Control as a Wireless Mouse](#)

[Using the Remote Control as a Pointer](#)

Parent topic: [Using Basic Projector Features](#)

Related tasks

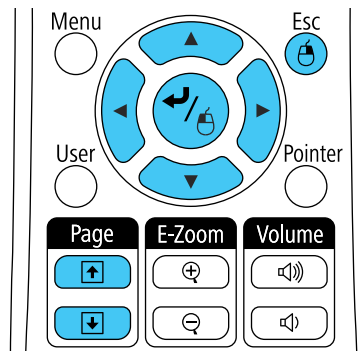
[Replacing the Remote Control Batteries](#)




Using the Remote Control as a Wireless Mouse

You can use the projector's remote control as a wireless mouse so you can control projection at a distance from the computer.

Note: This feature cannot be used at the same time as the interactive pens. If you want to use the remote control as a wireless mouse, you need to change the **USB Type B** setting in the projector's Extended menu.

1. Connect the projector to a computer using the projector's **USB-B, Computer, HDMI, or DisplayPort** port to display video.
2. If you connected your computer to the **Computer, HDMI, or DisplayPort** port, also connect a USB cable to the projector's **USB-B** port and to a USB port on your computer (for wireless mouse support).
3. Start your presentation.
4. Use the following buttons on the remote control to control your presentation:
 - To move through slides or pages, press the up or down **Page** buttons.



- To move the cursor on the screen, use the arrow buttons.
- To left-click, press the  button once (press it twice to double-click).
- To right-click, press the **Esc** button.
- To drag-and-drop, hold the  button as you move the cursor with the arrow buttons, then release  at the destination.

Parent topic: [Remote Control Operation](#)

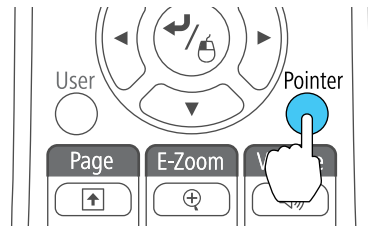
Related references

[Projector Setup Settings - Extended Menu](#)

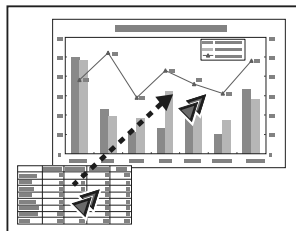
Using the Remote Control as a Pointer

You can use the projector's remote control as a pointer to help you call out important information on the screen. The default pointer shape is an arrow, but you can select an alternative shape using the Settings menu.

1. Press the **Pointer** button on the remote control.



2. Use the arrow buttons on the remote control to move the pointer on the screen.



3. Press **Esc** to clear the pointer from the screen.

Parent topic: [Remote Control Operation](#)

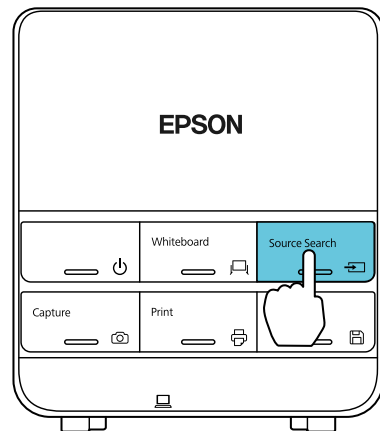
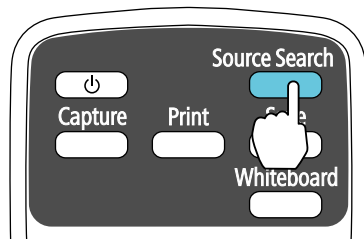
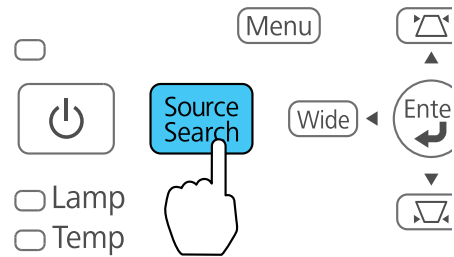
Related references

[Projector Feature Settings - Settings Menu](#)

Selecting an Image Source

If you connected multiple image sources to the projector, such as a computer and DVD player, you may want to switch from one image source to the other.

1. Make sure the connected image source you want to use is turned on.
2. For video image sources, insert a DVD or other video media and press its play button (if necessary).
3. Press the **Source Search** button on the projector, remote control, or control pad, then select the source you want.



Parent topic: [Using Basic Projector Features](#)

Projection Modes

Depending on how you positioned the projector, you may need to change the projection mode so your images project correctly.

- **Front/UpSide Down** (default setting) flips the image over top-to-bottom to project upside-down from a wall or ceiling mount. This mode should also be used when you mount the projector vertically on a table to create an interactive work surface.
- **Front** lets you project from a table in front of the screen.
- **Rear/UpSide Down** flips the image over top-to-bottom and horizontally to project from the wall or ceiling and behind a translucent screen.
- **Rear** flips the image horizontally to project from behind a translucent screen.

Note: The two Rear modes cannot be used with the interactive pens.

You can change the projection mode using the remote control or by changing the **Projection** setting in the **Extended** menu.

[Changing the Projection Mode Using the Remote Control](#)

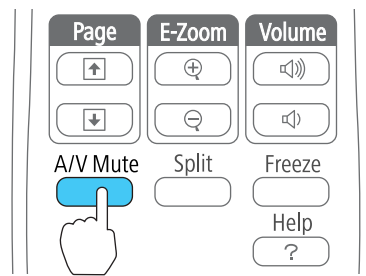
[Changing the Projection Mode Using the Menus](#)

Parent topic: [Using Basic Projector Features](#)

Changing the Projection Mode Using the Remote Control

You can change the projection mode to flip the image over top-to-bottom.

1. Turn on the projector and display an image.
2. Hold down the **A/V Mute** button on the remote control for five seconds.



The image disappears briefly and reappears flipped top-to-bottom.

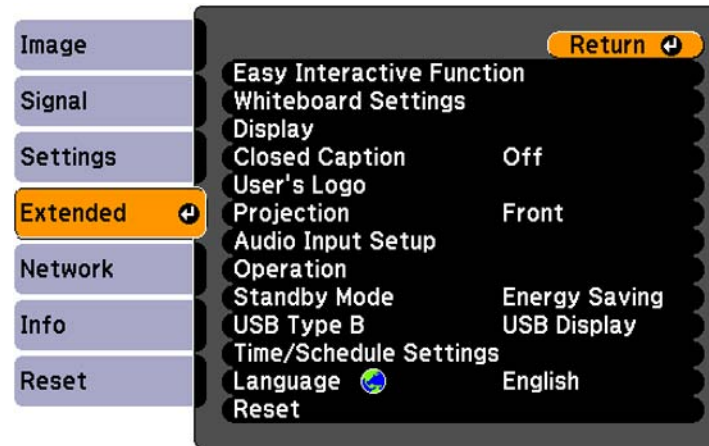
3. To change projection back to the original mode, hold down the **A/V Mute** button for five seconds again.

Parent topic: [Projection Modes](#)

Changing the Projection Mode Using the Menus

You can change the projection mode to flip the image over top-to-bottom and/or left-to-right using the projector menus.

1. Turn on the projector and display an image.
2. Press the **Menu** button.
3. Select the **Extended** menu and press **Enter**.



4. Select the **Projection** setting and press **Enter**.
5. Select a projection mode and press **Enter**.
6. Press **Menu** or **Esc** to exit the menus.

Parent topic: [Projection Modes](#)

Image Aspect Ratio

The projector can display images in different width-to-height ratios called aspect ratios. Normally the input signal from your video source determines the image's aspect ratio. However, for certain images you can change the aspect ratio to fit your screen by pressing a button on the remote control.

If you always want to use a particular aspect ratio for a certain video input source, you can select it using the projector's menus.

[Changing the Image Aspect Ratio](#)

[Available Image Aspect Ratios](#)

Parent topic: [Using Basic Projector Features](#)

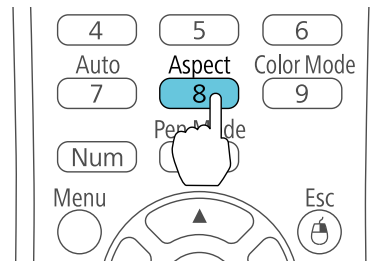
Related references

[Input Signal Settings - Signal Menu](#)

Changing the Image Aspect Ratio

You can change the aspect ratio of the displayed image to resize it.

1. Turn on the projector and switch to the image source you want to use.
2. Press the **Aspect** button on the remote control.



The shape and size of the displayed image changes, and the name of the aspect ratio appears briefly on the screen.

3. To cycle through the available aspect ratios for your input signal, press the **Aspect** button repeatedly.

Note: To display 4:3 images without black bars, you can use the Signal menu to select **Normal** for the **Resolution** setting.

Parent topic: [Image Aspect Ratio](#)

Available Image Aspect Ratios

You can select the following image aspect ratios, depending on the input signal from your image source.

Note: Black bands and cropped images may project in certain aspect ratios, depending on the aspect ratio and resolution of your input signal.

Aspect ratio setting	Description
Auto	Automatically sets the aspect ratio according to the input signal and the Resolution setting.
Normal	Displays images using the full projection area and maintains the aspect ratio of the image.
16:9	Converts the aspect ratio of the image to 16:9.
Full	Displays images using the full width of the projection area, but does not maintain the aspect ratio.
Zoom	Displays images using the full width of the projection area and maintains the aspect ratio of the image.
Native	Displays images as is (aspect ratio and resolution are maintained).

Note: The **Auto** aspect ratio setting is available only for HDMI image sources.

Parent topic: [Image Aspect Ratio](#)

Color Mode

The projector offers different Color Modes to provide optimum brightness, contrast, and color for a variety of viewing environments and image types. You can select a mode designed to match your image and environment, or experiment with the available modes.

If you always want to use a particular color mode for a certain video input source, you can select it using the projector menus.

[Changing the Color Mode](#)

[Available Color Modes](#)

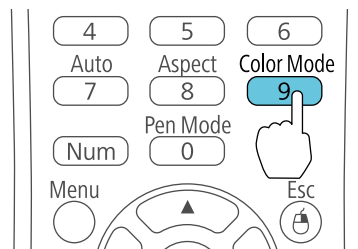
[Turning On Auto Iris](#)

Parent topic: [Using Basic Projector Features](#)

Changing the Color Mode

You can change the projector's Color Mode using the remote control to optimize the image for your viewing environment.

1. Turn on the projector and switch to the image source you want to use.
2. If you are projecting from a DVD player or other video source, insert a disc or other video media and press the play button, if necessary.
3. Press the **Color Mode** button on the remote control to change the Color Mode.



The image appearance changes and the name of the Color Mode appears briefly on the screen.

4. To cycle through all the available Color Modes for your input signal, press the **Color Mode** button repeatedly.

Parent topic: [Color Mode](#)

Available Color Modes

You can set the projector to use these Color Modes, depending on the input source you are using:

Color Mode	Description
Dynamic	Best for video games in a bright room
Presentation	Best for color presentations in a bright room
Theatre	Best for movies projected in a dark room
Photo	Best for still images projected in a bright room
Sports	Best for television images in a bright room

Color Mode	Description
sRGB	Best for standard sRGB computer displays
Blackboard	Best for presentations onto a green chalkboard (adjusts the colors accordingly)
Whiteboard	Best for presentations onto a whiteboard (adjusts the colors accordingly)
DICOM SIM	Best for projecting X-rays and other medical images (shows clear shadows)
Customized	Best for customizing a color mode using manual Color Adjustment settings in the Image menu

Note: The projector is not a medical device and cannot be used for medical diagnosis.

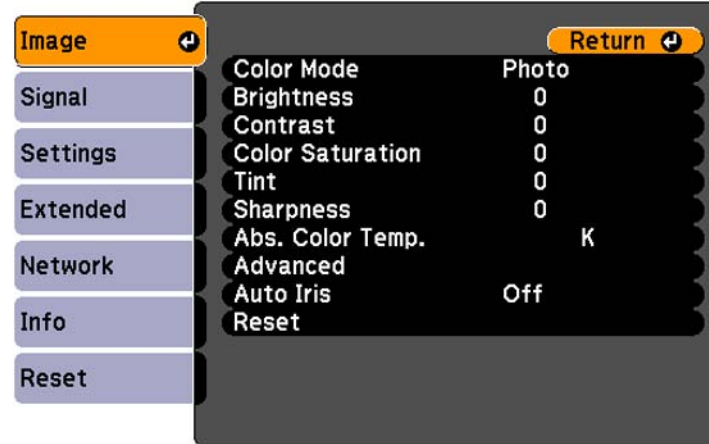
Parent topic: [Color Mode](#)

Turning On Auto Iris

In certain color modes, you can turn on the Auto Iris setting to automatically optimize the image based on the brightness of the content you project.

1. Turn on the projector and switch to the image source you want to use.
2. Press the **Menu** button.

3. Select the **Image** menu and press **Enter**.



4. Select the **Auto Iris** setting and select **On**.

Note: You can turn **Auto Iris** on or off for each Color Mode that supports the feature. You cannot change the **Auto Iris** setting when you are using a **Closed Caption** setting.

5. Press **Menu** or **Esc** to exit the menus.

Parent topic: [Color Mode](#)

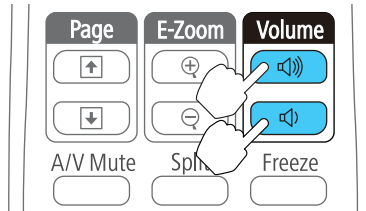
Controlling the Volume with the Volume Buttons

The volume buttons control the projector's internal speaker system or any external speakers you connected to the projector.

You must adjust the volume separately for each connected input source.

1. Turn on the projector and start a presentation that includes audio.

2. To lower or raise the volume, press the **Volume** buttons on the remote control.



A volume gauge appears on the screen.

3. To set the volume to a specific level for an input source, use the projector menus.

Parent topic: [Using Basic Projector Features](#)

Related references

[Projector Feature Settings - Settings Menu](#)

Projecting a PC Free Presentation

You can use your projector's **PC Free** feature whenever you connect a USB device that contains compatible presentation files. This lets you quickly and easily display a presentation and control it using the projector's remote control.

[Supported PC Free File Types](#)

[Starting a Slide Show or Presentation](#)

Parent topic: [Using Basic Projector Features](#)

Related concepts

[USB Device Projection](#)

Related tasks

[Connecting a USB Device to the Control Pad or Projector](#)

Supported PC Free File Types

You can project these types of files using the projector's PC Free feature.

Note: For best results, place your files on media that is formatted in FAT16/32. If you have trouble projecting from media formatted for non-Windows file systems, try formatting the media for Windows

instead. You may not be able to use the security features on certain USB storage devices with PC Free features.

Graphic and Text File Formats

File contents	File type (extension)	Details
Image	.jpg	Make sure the file is not: <ul style="list-style-type: none"> • CMYK format • Progressive format • Highly compressed • Above 8192 × 8192 resolution • Over 12MB in size • Named with a .jpeg extension
	.bmp	Make sure the file resolution is not above 2048 × 2048
	.gif	Make sure the file is not: <ul style="list-style-type: none"> • Above 2048 × 2048 resolution • Animated
	.png	Make sure the file resolution is not above 2048 × 2048
Scenario	.fse	Main format for files converted from PowerPoint using EasyMP Slide Converter
	.sit	Compressed format for files converted from PowerPoint using EasyMP Slide Converter (also called scenario files)
PDF	.pdf	Make sure the file is not: <ul style="list-style-type: none"> • Saved in PDF version 1.7 or earlier format • Encrypted

Movie File Formats

File type (extension)	Movie codec	Audio codec	Recording quality
.mpg	MPEG-2	MPEG-1 Layer 1/2 You can play back audio from MPEG contents. You cannot play back audio from Linear PCM and AC-3 content. Make sure the file is not named with an .mpeg extension.	Maximum bit rate: 12 Mbps Maximum resolution: 1280 × 720
.mp4	MPEG-4 ASP MPEG-4 AVC	MPEG-4 AAC-LC	
.wmv	WMV9	WMA	
.avi	Motion JPEG	Linear PCM ADPCM	

Note: For best results, do not use a USB storage device with a slow access speed or the movies may not play back correctly. You cannot project files to which DRM (Digital Rights Management) is applied.

Parent topic: [Projecting a PC Free Presentation](#)

Starting a Slide Show or Presentation

After connecting a USB device to the control pad or projector, you can switch to the USB input source and start your slide show, video, or presentation.

Note: You can change the **Slideshow** operation options or add special effects by highlighting **Option** at the bottom of the screen and pressing **Enter**.

1. Change the source to **USB1**.
The **PC Free** screen appears.

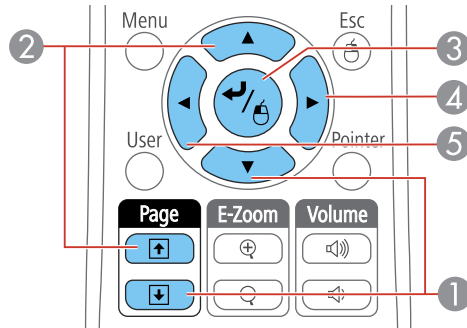


2. Do the following as necessary to locate your files:
 - If you need to display files inside a subfolder on your device, press the arrow buttons to highlight the folder and press the **Enter** button.
 - To move back up a folder level on your device, highlight **Back to Top** and press **Enter**.
 - To view additional images in a folder, highlight **Next page** or **Previous page** and press **Enter**.
3. Do one of the following to start your slide show or presentation:
 - To display an individual image, press the arrow buttons to highlight the image and press **Enter**. (Press the **Esc** button to return to the file list screen.)
 - To display a PDF file, press the arrow buttons to highlight the image and press **Enter**. To enlarge the view of a displayed page, press **Enter** again. (Press the **Esc** button to display a menu of pages to select from.)
 - To display a presentation from a scenario file, press the arrow buttons to select the scenario file and press **Enter**. (The scenario might open automatically.)

- To play a movie, press the arrow buttons to select the movie file and press **Enter**. Press **Enter** again to pause the movie and display a list of other buttons for controlling playback.

Note: If any file names are longer than 8 characters or include unsupported symbols, the file names may be shortened or changed only in the screen display.

4. While projecting, use the following commands to control the display as necessary:
 - To move to the next or previous image, press the left or right arrow button. To rotate a displayed image, press the up or down arrow button.
 - To display the next or previous PDF page, press the up or down arrow button. To rotate a PDF page, press the left or right arrow button.
 - To switch screens in a presentation from a scenario file (.fse file type), press one of these buttons on the remote control.



- 1 Next slide
- 2 Previous slide
- 3 Next slide or animation
- 4 Next slide or animation (animation effects are not played)
- 5 Previous slide or animation (animation effects are not played)

5. To stop the display, slide show, or presentation, follow the on-screen instructions or press the **Esc** button.

Note: You cannot do the following while presenting a PDF file from a USB device:

- Release a password
- Display e-signatures, transparent effects, 3D artwork, or comments
- Play multimedia content

[Slideshow Display Options](#)

Parent topic: [Projecting a PC Free Presentation](#)

Related tasks

[Selecting an Image Source](#)

[Disconnecting a USB Device From the Control Pad or Projector](#)

Slideshow Display Options

You can select these display options when using the projector's Slideshow feature.



Setting	Options	Description
Display Order	Name Order	Displays files in name order
	Date Order	Displays files in date order
Sort Order	In Ascending	Sorts files in first-to-last order
	In Descending	Sorts files in last-to-first order

Setting	Options	Description
Continuous Play	On	Displays a slide show continuously
	Off	Displays a slide show one time through
Screen Switching Time	No	Does not display the next file automatically
	1 Second to 60 Seconds	Displays files for the selected time and switches to the next file automatically; high resolution images may switch at a slightly slower rate
Effect	Wipe	Transitions between images with a wipe effect
	Dissolve	Transitions between images with a dissolve effect
	Random	Transitions between images using a random variety of effects

Parent topic: [Starting a Slide Show or Presentation](#)

Adjusting Projector Features

Follow the instructions in these sections to use your projector's feature adjustments.

[Shutting Off the Picture and Sound Temporarily](#)

[Stopping Video Action Temporarily](#)

[Zooming Into and Out of Images](#)

[Projector Security Features](#)

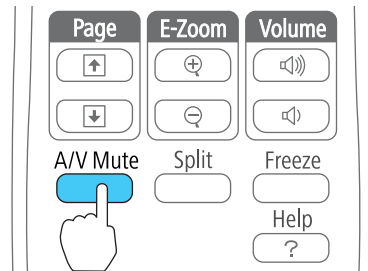
[Creating a User Pattern to Display](#)

Shutting Off the Picture and Sound Temporarily

You can temporarily turn off the projected picture and sound if you want to redirect your audience's attention during a presentation. Any sound or video action continues to run, however, so you cannot resume projection at the point that you stopped it.

If you want to display an image such as a company logo or picture when the presentation is stopped, you can set up this feature using the projector's menus.

1. Press the **A/V Mute** button on the remote control to temporarily stop projection and mute any sound.



2. To turn the picture and sound back on, press **A/V Mute** again.

Parent topic: [Adjusting Projector Features](#)

Related tasks

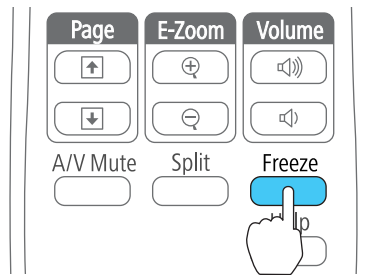
[Saving a User's Logo Image to Display](#)

Stopping Video Action Temporarily

You can temporarily stop the action in a video or computer presentation and keep the current image on the screen. Any sound or video action continues to run, however, so you cannot resume projection at the point that you stopped it.

Note: You can also stop video action using the interactive pens.

1. Press the **Freeze** button on the remote control to stop the video action.



2. To restart the video action in progress, press **Freeze** again.

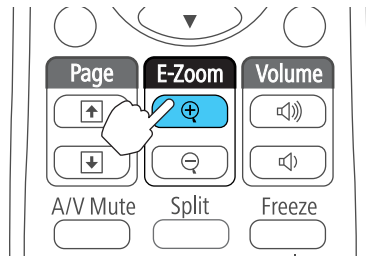
Parent topic: [Adjusting Projector Features](#)

Zooming Into and Out of Images

You can draw attention to parts of a presentation by zooming into a portion of the image and enlarging it on the screen.

Note: You can also zoom into your image using the interactive pens.

1. Press the **E-Zoom +** button on the remote control.



You see a crosshair on the screen indicating the center of the zoom area.

2. Use the following buttons on the remote control to adjust the zoomed image:
 - Use the arrow buttons to position the crosshair in the image area you want to zoom into.
 - Press the **E-Zoom +** button repeatedly to zoom into the image area, enlarging it as necessary.
 - To pan around the zoomed image area, use the arrow buttons.
 - To zoom out of the image, press the **E-Zoom –** button as necessary.
 - To return to the original image size, press **Esc**.

Parent topic: [Adjusting Projector Features](#)

Related tasks

[Zooming Images in Whiteboard Mode](#)

[Zooming Images in Annotation Mode](#)

Projector Security Features

You can secure your projector to deter theft or prevent unintended use by setting up the following security features:

- Password security to prevent the projector from being turned on, and prevent changes to the startup screen and other settings.
- Button lock security to block operation of the projector using the buttons on the control panel.
- Security cabling to physically cable the projector in place.

[Password Security Types](#)

[Locking the Projector's Buttons](#)

[Installing a Security Cable](#)

Parent topic: [Adjusting Projector Features](#)

Password Security Types

You can set up these types of password security using one shared password:

- **Power On Protect** password prevents anyone from using the projector without first entering a password.
- **User's Logo Protect** password prevents anyone from changing the custom screen the projector can display when it turns on or when you use the A/V Mute feature. The presence of the custom screen discourages theft by identifying the projector's owner.
- **Network Protect** password prevents anyone from changing the network settings in the projector menus .

[Setting a Password](#)

[Selecting Password Security Types](#)

[Entering a Password to Use the Projector](#)

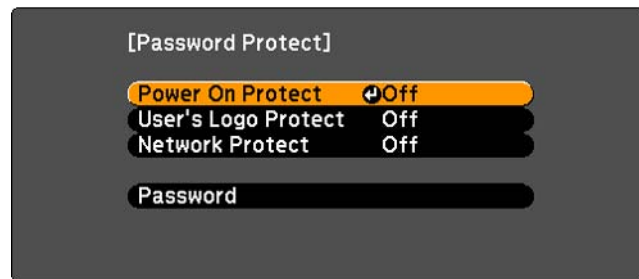
[Saving a User's Logo Image to Display](#)

Parent topic: [Projector Security Features](#)

Setting a Password

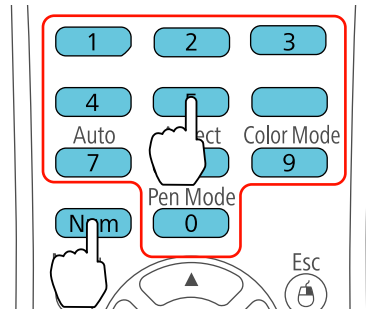
To use password security, you must set a password.

1. Hold down the **Freeze** button on the remote control until you see the Password Protect menu. This takes about five seconds.



2. Press the down arrow to select **Password** and press **Enter**.
You see the prompt "Change the password?".

3. Select **Yes** and press **Enter**.
4. Hold down the **Num** button on the remote control and use the numeric buttons to set a four-digit password.



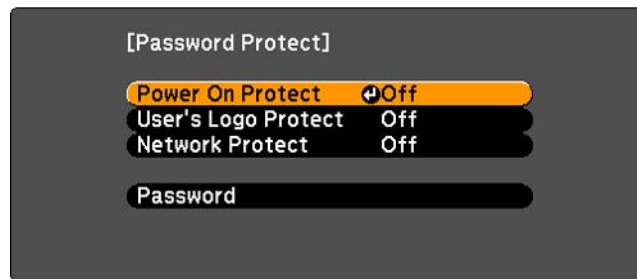
The password displays as **** as you enter it. Then you see the confirmation prompt.

5. Enter the password again.
You see the message "Password accepted."
6. Press **Esc** to return to the Password Protect menu.
7. Make a note of the password and keep it in a safe place in case you forget it.

Parent topic: [Password Security Types](#)

Selecting Password Security Types

After setting a password, you see the Password Protect menu. Select the password security types you want to use.



If you do not see this menu, hold down the **Freeze** button on the remote control for five seconds until the menu appears.

1. To prevent unauthorized use of the projector, select **Power On Protect**, press **Enter**, select **On**, press **Enter** again, and press **Esc**.
2. To prevent changes to the User's Logo screen or related display settings, select **User's Logo Protect**, press **Enter**, select **On**, press **Enter** again, and press **Esc**.
3. To prevent changes to network settings, select **Network Protect**, press **Enter**, select **On**, press **Enter** again, and press **Esc**.

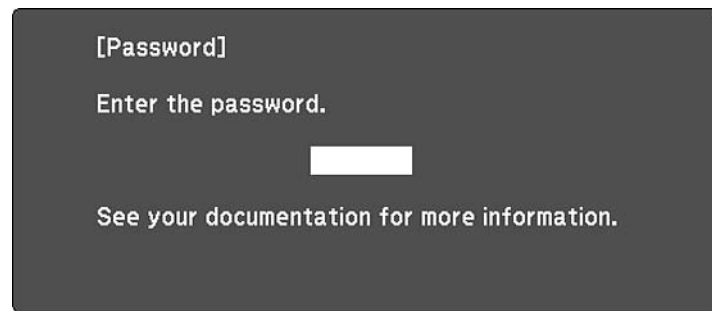
You can attach the Password Protect sticker to the projector as an additional theft deterrent.

Note: Be sure to keep the remote control in a safe place; if you lose it, you will not be able to enter the password required to use the projector.

Parent topic: [Password Security Types](#)

Entering a Password to Use the Projector

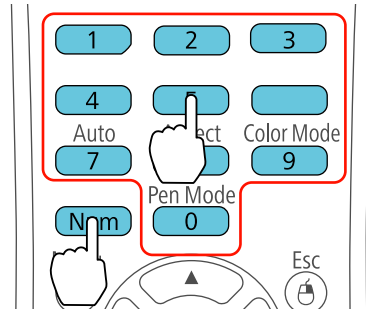
If a password is set up and a **Power On Protect** password is enabled, you see a prompt to enter a password whenever you turn on the projector.



[0-9] :Enter

You must enter the correct password to use the projector.

1. Hold down the **Num** button on the remote control while you enter the password using the numeric buttons.



The password screen closes.

2. If the password is incorrect, the following may happen:
 - You see a "wrong password" message and a prompt to try again. Enter the correct password to proceed.
 - If you enter an incorrect password several times in succession, the projector displays a request code and a message to contact Epson Support. When you contact Epson Support, provide the displayed request code and proof of ownership for assistance in unlocking the projector.

Parent topic: [Password Security Types](#)

Related references

[Where to Get Help](#)

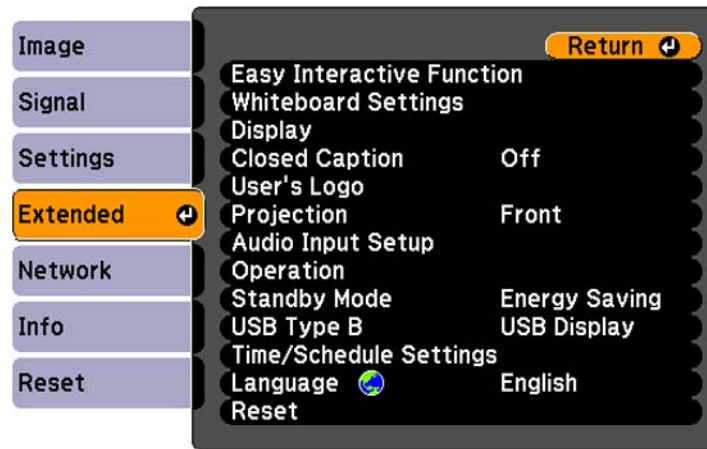
Saving a User's Logo Image to Display

You can transfer an image to the projector and then display it whenever the projector turns on. You can also display the image when the projector is not receiving an input signal or when you temporarily stop projection (using the A/V Mute feature). This transferred image is called the User's Logo screen.

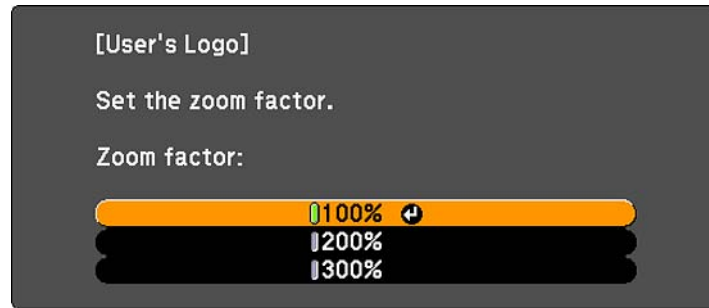
The image you select as the User's Logo can be a photo, graphic, or company logo, which is useful in identifying the projector's owner to help deter theft. You can prevent changes to the User's Logo by setting up password protection for it.

1. Display the image you want to project as the User's Logo.

2. Press the **Menu** button, select the **Extended** menu, and press **Enter**.



3. Select the **User's Logo** setting and press **Enter**.
You see a prompt asking if you want to use the displayed image as a user's logo.
4. Select **Yes** and press **Enter**.
You see a selection box overlaying your image.
5. Use the arrow buttons on the remote control to surround the image area you want to use as the User's Logo and press **Enter**.
You see a prompt asking if you want to select this image area.
6. Select **Yes** and press **Enter**. (If you want to change the selected area, select **No**, press **Enter**, and repeat the last step.)
You see the User's Logo zoom factor menu.



7. Select a zoom percentage and press **Enter**.

You see a prompt asking if you want to save the image as the User's Logo.

8. Select **Yes** and press **Enter**.

Note: It takes a few moments for the projector to save the image; do not use the projector, its remote control, or any connected equipment until it is finished.

You see a completion message.

9. Press **Esc** to exit the message screen.
10. Select the **Extended** menu and press **Enter**.
11. Select **Display** and press **Enter**.
12. Select when you want to display the User's Logo screen:
 - To display it whenever there is no input signal, select **Display Background** and set it to **Logo**.
 - To display it whenever you turn the projector on, select **Startup Screen** and set it to **On**.
 - To display it whenever you press the **A/V Mute** button, select **A/V Mute** and set it to **Logo**.

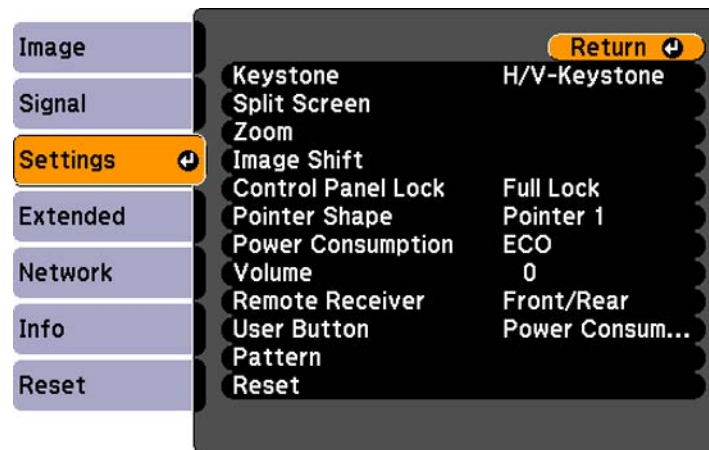
To prevent anyone from changing the User's Logo settings without first entering a password, set a password and enable User's Logo security.

Parent topic: [Password Security Types](#)

Locking the Projector's Buttons

You can lock the buttons on the projector's control panel to prevent anyone from using the projector. You can lock all the buttons or all the buttons except the power button.

1. Press the **Menu** button.
2. Select the **Settings** menu and press **Enter**.



3. Select the **Control Panel Lock** setting and press **Enter**.
4. Select one of these lock types and press **Enter**:
 - To lock all of the projector's buttons, select **Full Lock**.
 - To lock all buttons except the power button, select **Partial Lock**.You see a confirmation prompt.
5. Select **Yes** and press **Enter**.

[Unlocking the Projector's Buttons](#)

Parent topic: [Projector Security Features](#)

Unlocking the Projector's Buttons

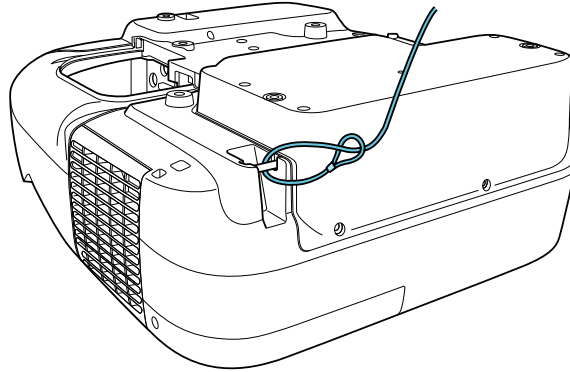
If the projector's buttons have been locked, hold the **Enter** button on the projector's control panel for seven seconds to unlock them.

Parent topic: [Locking the Projector's Buttons](#)

Installing a Security Cable

You can install two types of security cables on the projector to deter theft.

- Use the security slot on the back of the projector to attach a Kensington Microsaver Security system, available from Epson.
- Use the security cable attachment point on the projector to attach a wire cable and secure it to a room fixture or heavy furniture.



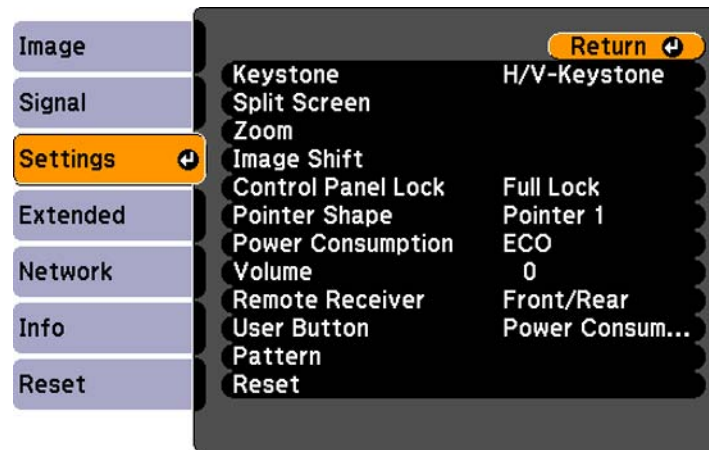
Parent topic: [Projector Security Features](#)

Creating a User Pattern to Display

You can transfer an image to the projector and then display it as a pattern to aid in presentations when you use the Pattern Display feature. This transferred image is called the User Pattern.

1. Display the image you want to project as the User Pattern from a connected computer or video source.

2. Press the **Menu** button, select the **Settings** menu, and press **Enter**.



3. Select the **Pattern** setting and press **Enter**.
4. Select the **User Pattern** setting and press **Enter**.
You see a prompt asking if you want to use the displayed image as a User Pattern.
5. Select **Yes** and press **Enter**.

Note: It takes a few moments for the projector to save the image; do not use the projector, its remote control, or any connected equipment until it is finished.

You see a completion message.

6. Press **Esc** to exit the message screen.

Parent topic: [Adjusting Projector Features](#)

Related references

[Projector Feature Settings - Settings Menu](#)

Using the Interactive Pens

Follow the instructions in these sections to use the interactive pens.

[Three Interactive Modes](#)

[Using the Pens](#)

[Whiteboard Mode](#)

[Annotation Mode \(PC Free\)](#)

[Splitting the Screen](#)

[Computer Interactive Mode](#)

[Windows Pen Input and Ink Tools](#)

Three Interactive Modes

The BrightLink interactive pens turn any wall into an interactive whiteboard, either with or without a computer. Three interactive modes are available:

- In whiteboard mode, you can use one or both interactive pens to write on the projected "whiteboard." You can insert images from a thumbdrive or scanner and save, print, or email your "pages," without connecting a computer.
- In annotation mode (PC free annotation), you can add notes to content projected from a computer, tablet, document camera, or other source. You can capture your annotated pages, then save or print them. You can even split the screen and annotate on two images at the same time, using one or both pens.
- In interactive computer mode (PC interactive), you can use the pen as a mouse to navigate, select, and scroll through content from your computer. You can split the screen and interact with two projected images at the same time. It's easy to shift between interactive computer mode and annotation mode.

Parent topic: [Using the Interactive Pens](#)

Related concepts

[Whiteboard Mode](#)

[Annotation Mode \(PC Free\)](#)

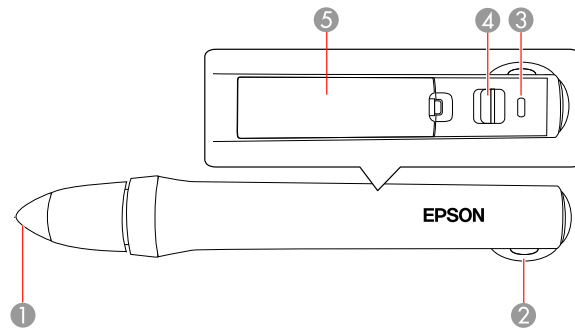
[Computer Interactive Mode](#)

Using the Pens

Your projector came with a blue pen and an orange pen, identified by the color on the end of the pen. You can use either pen, or both at the same time (one of each color).

Make sure the pen batteries are installed.

Note: The pens turn off automatically after 20 minutes of inactivity. Slide the switch to turn the pen back on.

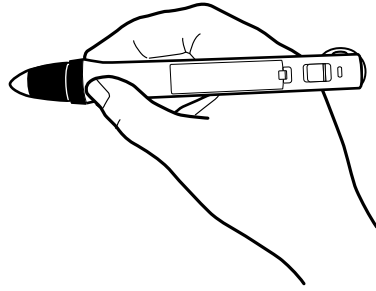


- 1 Pen tip
- 2 Attachment for optional strap or cord
- 3 Battery light
- 4 Power switch
- 5 Battery cover

1. To turn on the pen, slide the power switch.

The green light comes on for a few seconds, then turns off. If the battery is low, the light flashes.

Note: For best performance, hold the pen perpendicular to the board, as shown below. Do not cover the black section near the tip of the pen.



2. Do the following to use the pen as a mouse:
 - To left-click, tap the board.
 - To double-click, tap twice.
 - To right-click, press the board with the pen for about 3 seconds.
 - To click and drag, tap and drag with the pen.
 - To move the cursor, hover over the board without touching it.

Note: If you do not want to use the hovering feature, you can turn it off using the **Easy Interactive Function** in the projector's Extended menu.

3. When you are finished using the pen, slide the power switch to turn it off.

[Calibrating Automatically](#)

[Calibrating Manually](#)

Parent topic: [Using the Interactive Pens](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Related tasks

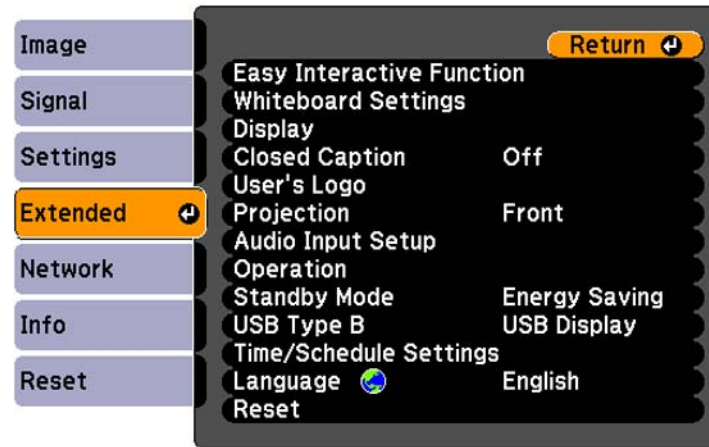
[Replacing the Pen Batteries](#)

Calibrating Automatically

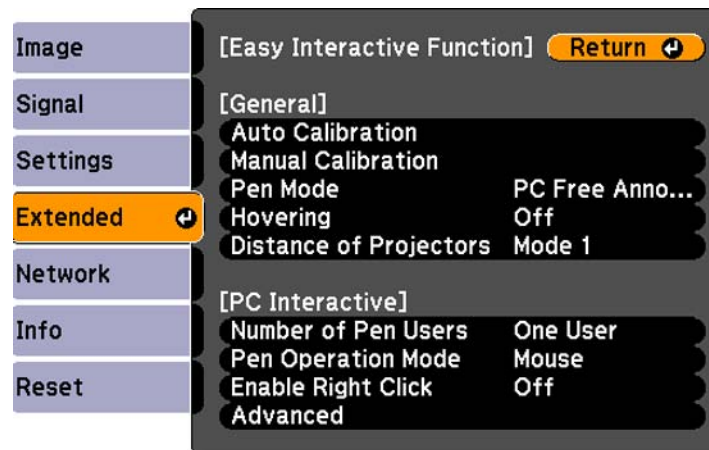
Calibration coordinates the positioning of the pen with the location of your cursor. You only need to calibrate the first time you use your projector, and you do not need the pens or a computer for calibration. You should not need to calibrate again unless the projector or image is moved, or the image is resized.

Note: You can start Auto Calibration by pressing the **User** button on the remote control or by pressing the **Menu** button on the remote control as described here.

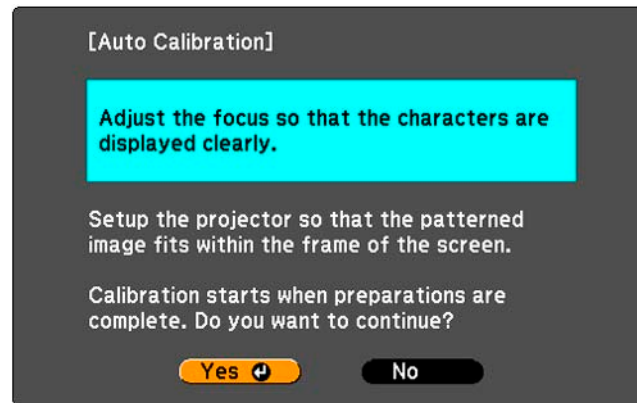
1. Press the **Menu** button, select the **Extended** menu, and press **Enter**.



2. Select the **Easy Interactive Function** setting and press **Enter**.



3. Select **Auto Calibration** and press **Enter**.



4. Adjust the focus if necessary, by opening the cover on the side of the projector and sliding the focus lever.
5. Press **Enter** to select **Yes**.

A pattern appears then disappears, and the system is calibrated. If you see a message that calibration failed, you need to calibrate manually.

The cursor location and pen position should match after calibration. If not, you may need to calibrate manually.

Parent topic: [Using the Pens](#)

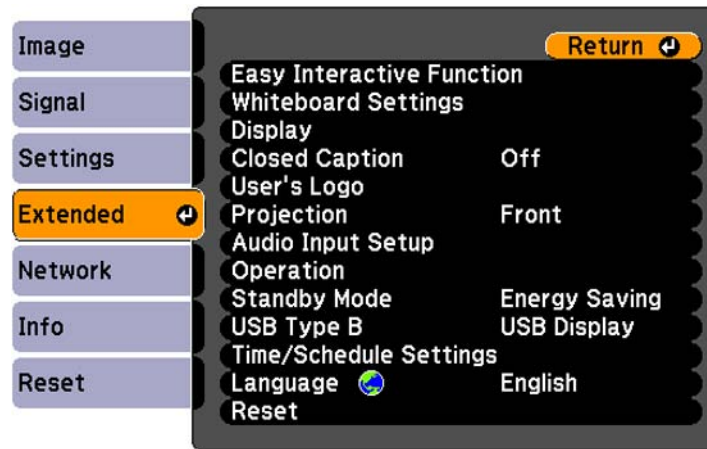
Related tasks

[Calibrating Manually](#)

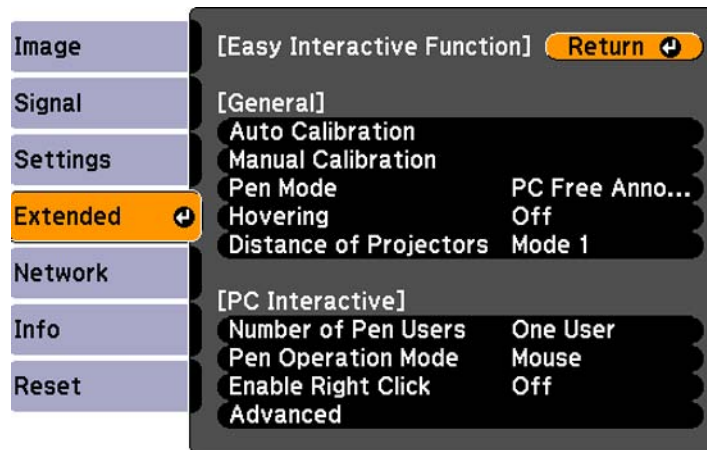
Calibrating Manually

If the cursor location and pen position do not match after auto calibration, you can calibrate manually.

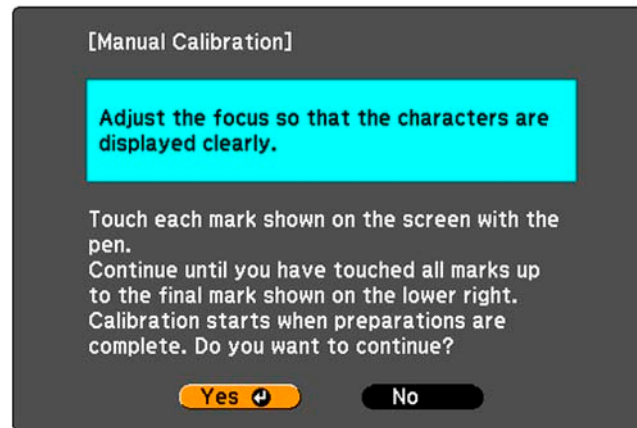
1. Press the **Menu** button, select the **Extended** menu, and press **Enter**.



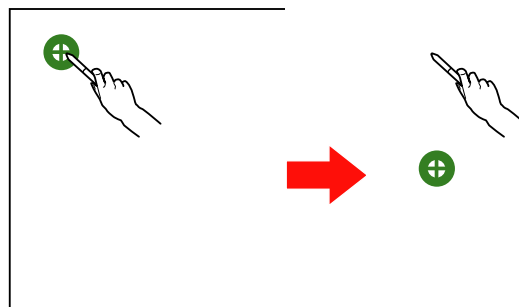
2. Select the **Easy Interactive Function** setting and press **Enter**.



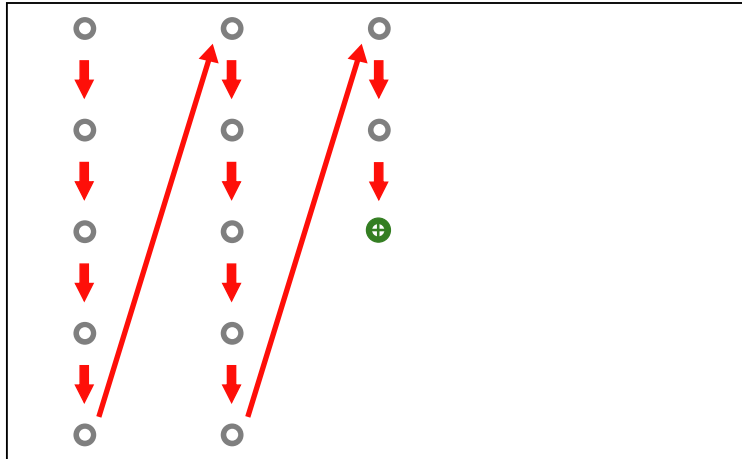
3. Select **Manual Calibration** and press **Enter**.



4. Adjust the focus if necessary, by opening the cover on the side of the projector and sliding the focus lever.
5. Press **Enter** to select **Yes**.
A flashing green circle appears in the upper left corner of your projected image.
6. Touch the center of the circle with the tip of the pen.
The circle disappears, and you see another circle below the first one.



Note: For the most accurate calibration, make sure you touch the center of the circle.



7. Touch the center of the next circle, then repeat. When you get to the bottom of the column, the next circle appears at the top of a new column.

Note: Make sure you are not blocking the signal between the pen and the interactive receiver (next to the projection window on the projector).

If you make a mistake, press the **Esc** button on the remote control to go back to the previous circle. To restart the calibration process, press and hold the **Esc** button for 2 seconds.

8. Continue until all of the circles disappear.

Parent topic: [Using the Pens](#)

Related tasks

[Calibrating Automatically](#)

Whiteboard Mode

You can use the pens to write or draw on the projection surface just as you would on a chalkboard or dry erase board.

You can also do the following:

- Insert images from a thumbdrive or scanner and resize, rotate, or crop the images
- Insert a background pattern or template, or a variety of shapes
- Save, print, or email your whiteboard pages

[Using the Whiteboard Toolbars](#)

[The Main Whiteboard Toolbar](#)

[Selecting Background Templates](#)

[Zooming Images in Whiteboard Mode](#)

[Inserting and Working With Images](#)

[Using the Shapes Tool](#)

[Selecting Line Width and Color](#)

[The Bottom Whiteboard Toolbar](#)

[Selecting Whiteboard Settings](#)

[Inserting a Document or Image From a Scanner](#)

[Saving Pages in Whiteboard Mode](#)

[Working With Thumbnail Pages](#)

[Printing in Whiteboard Mode](#)

[Emailing Your Whiteboard Pages](#)

Parent topic: [Using the Interactive Pens](#)


Using the Whiteboard Toolbars

You can use both pens at the same time in whiteboard mode.

1. Press the **Whiteboard** button on the remote control or control pad.

You see the whiteboard screen, with the main toolbar and the bottom toolbar:




2. To move the main toolbar to the other side of the screen, select the  arrow.

Note: You can use the pen to move the arrow up or down.

3. To add a new page, select the  New page icon on the bottom toolbar.
Your current page appears as a thumbnail image on the bottom toolbar.

4. To close the main toolbar, select the  icon at the bottom of the toolbar.

Note: If you want to hide the toolbar automatically after drawing, select the  icon at the bottom of the toolbar.

5. To show or hide the bottom toolbar, select one of the  arrows.

Parent topic: [Whiteboard Mode](#)

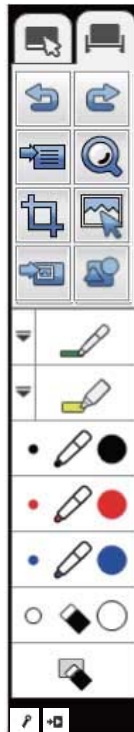
Related references





[The Main Whiteboard Toolbar](#)

















[The Bottom Whiteboard Toolbar](#)

The Main Whiteboard Toolbar

The main whiteboard toolbar lets you draw, write, and insert images and backgrounds. The toolbar also lets you easily switch to annotation or computer interactive mode.



	Switch to annotation mode
	Switch to whiteboard mode
	Undo the last annotation
	Redo the last undo

	Insert a background pattern or template
	Zoom into and out of image
	Crop or trim an inserted image
	Select an inserted image to move, resize, or rotate
	Insert a .jpg or .png image from a thumbdrive or network folder
	Insert a circle, square, triangle, or other shape
	Change custom pen color and width
	Write or draw free-form lines with custom pen
	Change highlighter pen color
	Write or draw free-form lines with transparent highlighter pen
	Black pen (fine point on left, thick on right)
	Red pen (fine point on left, thick on right)
	Blue pen (fine point on left, thick on right)
	Eraser (thin width on left, thick on right)
	Clear all annotations
	Hide the toolbar after each annotation

	Close the toolbar
---	-------------------

Parent topic: [Whiteboard Mode](#)




Selecting Background Templates


In whiteboard mode, you can insert horizontal lines, a graph-paper grid, or other background template. You can select from 10 preinstalled patterns. In addition, you can add 5 custom template patterns by accessing the projector through your web browser. Once your custom template patterns are registered, you can place them on your whiteboard pages whenever you want.

1. In whiteboard mode, select the  Template tool on the main toolbar.

You see three additional icons.

2. Select one of the following:

- To add horizontal lines, select the  Ruler icon. Select the icon again to change the spacing of the lines.
- To add a graph-paper grid, select the  Grid icon. Select the icon again to change the grid spacing.
- To choose from a variety of template patterns, select the  Select pattern icon.

If you selected the ruler lines or grid pattern, you see the pattern projected. If you selected the  icon, you see additional template patterns (with either light or dark backgrounds).

3. Select one of the template patterns. If you want to use the pattern for all the pages in the current session, select **Apply to all pages**.






Parent topic: [Whiteboard Mode](#)

Related tasks

[Adding Templates from a Web Browser](#)


Zooming Images in Whiteboard Mode


You can use the pen to zoom in and pan around your enlarged image, then zoom out when you are done.



1. Select the  Zoom tool.
2. Do one of the following to adjust the image if necessary:
 - Select the  icon to enlarge the image.
 - Select the  icon to shrink the image.
 - Select the  icon to return to the original size.
 - Select the  icon to pan around the enlarged area.

Parent topic: [Whiteboard Mode](#)

Inserting and Working With Images

In whiteboard mode, you can use the  Insert tool to insert an image from a thumbdrive or a network folder. Images can be in .png or .jpg format, with a maximum size of 2048 × 2048 pixels. Once the image is projected, you can move, resize, rotate, or crop it.

Note: You can also use the  tool on the bottom toolbar to import files (including pdf files) in whiteboard mode.

1. Select the  Insert tool.
2. Select the image you want to add, then select **Insert Image**.
After a moment, the image appears on the whiteboard page.
3. If you want to move or edit the image, tap the  Select tool.
4. Once you have selected the image, do any of the following as necessary:
 - To move the image, touch inside it and drag with the pen.
 - To resize the image, touch the edge and drag inward to shrink or outward to enlarge.
 - To rotate the image, touch the top, then drag any of the 4 blue handles in the corners.

- To crop the image, select the  Trim tool, then drag the corner of the image.

Parent topic: [Whiteboard Mode](#)


Using the Shapes Tool

You can add a variety of shapes to your projected image and select the color and line width.

1. Select the  Shapes tool.

The Shapes box opens:



2. Select the line width, color, and shape you want to create, or select the  Line tool to define your own shape.
3. Drag the pen on the projection surface to draw the shape you want.

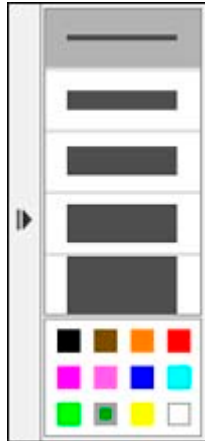
Parent topic: [Whiteboard Mode](#)



Selecting Line Width and Color

You can select the color and line width for both the custom Pen and the Highlighter tools.

1. Select the  icon next to the custom Pen or Highlighter annotation tool.

A box like the following appears:







2. Select the line width and color you want to use for the Pen or Highlighter tools.
3. Select the  or  tool, then use the pen to write or draw on the projection surface.








Parent topic: [Whiteboard Mode](#)

The Bottom Whiteboard Toolbar

The bottom whiteboard toolbar lets you add scanned or imported images, and view, save, print, or email your pages.



	Show or hide bottom toolbar
	Start a new meeting or whiteboard session
	Open a .jpg, .png, or .pdf file from a thumbdrive or network folder. When you open a multi-page pdf, each page in the document appears on a separate whiteboard page.
	Scan and insert an image

	Open a new page. The current page appears as a thumbnail on the bottom toolbar.
	Display the previous page thumbnail
	Display the next page thumbnail
	Print one or more pages
	Save a page or a series of pages on a thumbdrive or network folder
	Email a page or series of pages
	Display a help screen for the toolbar functions

Parent topic: [Whiteboard Mode](#)

Related tasks

[Inserting a Document or Image From a Scanner](#)

[Saving Pages in Whiteboard Mode](#)

[Printing in Whiteboard Mode](#)

[Emailing Your Whiteboard Pages](#)

Selecting Whiteboard Settings

Follow the instructions in these sections to select settings for capturing, scanning, saving, printing, and emailing in whiteboard mode.

[Selecting Basic Whiteboard Settings and Policies](#)

[Selecting Whiteboard Print Settings](#)

[Selecting Settings for Saving Whiteboard Pages](#)

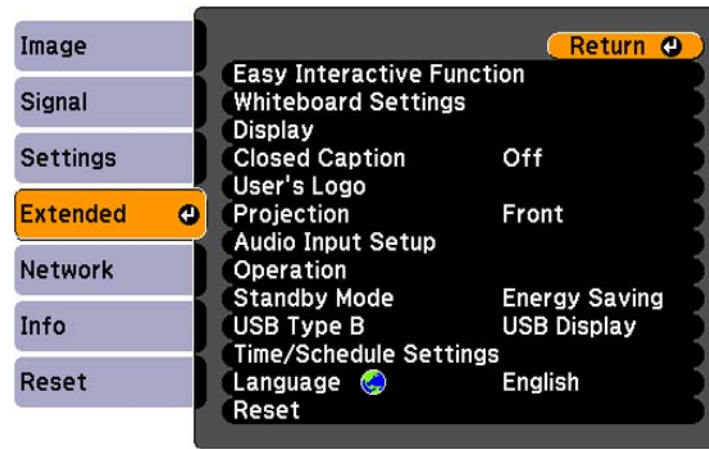
[Selecting Settings for Emailing Whiteboard Pages](#)

Parent topic: [Whiteboard Mode](#)

Selecting Basic Whiteboard Settings and Policies

You can select the whiteboard features you want to use and control the way whiteboard pages are saved in the projector.

1. Press the **Menu** button on the remote control.
2. Select the **Extended** menu and press **Enter**.



3. Select **Whiteboard Settings** and press **Enter**.

4. Select **Basic** and press **Enter**.

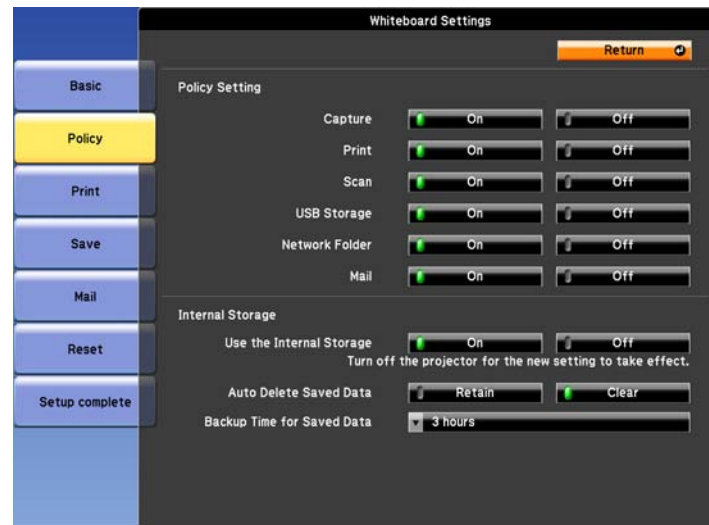


5. Select the following basic options as necessary:

- **Administrator Password** lets you enter a password up to 16 alphanumeric characters long for controlling whiteboard settings. This password is also used for network settings.
- **Clock Display Settings** lets you control the date and time display on the bottom whiteboard toolbar.
- **Delete All Internal Data** lets you delete data stored in the projector. Use this option if you have problems with internal storage, or you need to dispose of the projector or have it repaired.

Note: Use the displayed keyboard to enter the password. Press the arrow buttons on the remote control to highlight characters and press **Enter** to select them.

6. Select the **Policy** menu and press **Enter**.



7. Select the following policy options as necessary:
 - **Policy Setting** options let you disable capturing, printing, scanning, USB storage, network storage, or emailing from the projector. All features are enabled by default.
 - **Internal Storage** settings let you control the use of the projector's internal storage. In most cases, you should leave this setting **On**, and select **Retain** for saved data. The **Backup Time for Saved Data** setting determines how often whiteboard pages are backed up automatically in case of a power outage.
8. When you finish selecting settings, select **Setup Complete** and follow the on-screen instructions to save your settings and exit the menus.

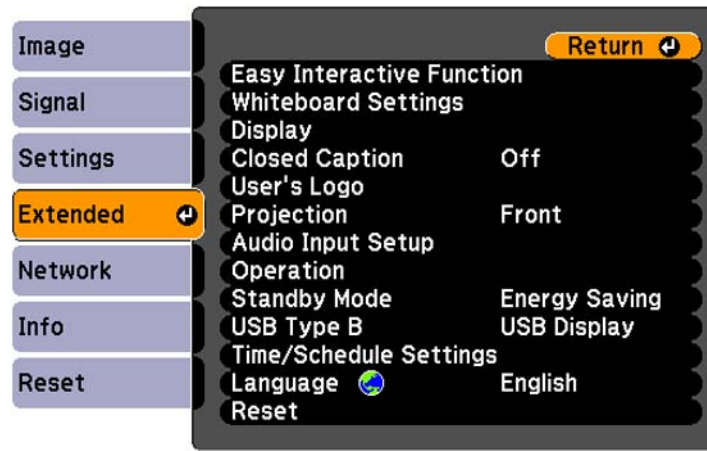
Parent topic: [Selecting Whiteboard Settings](#)

Selecting Whiteboard Print Settings

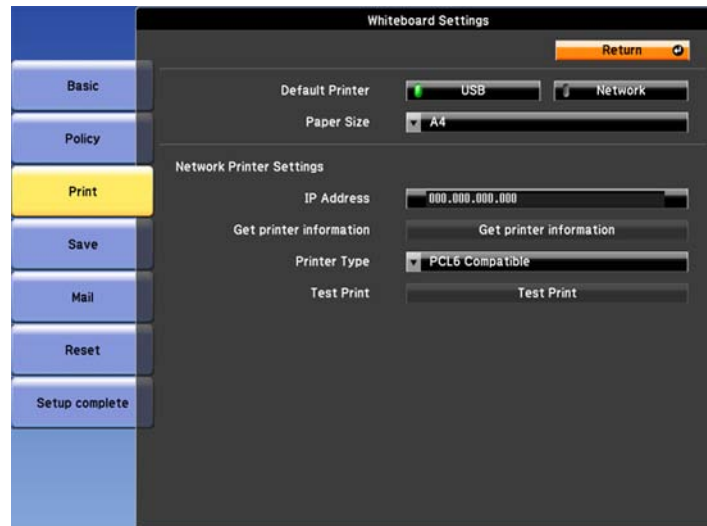
You can select the default settings for printing whiteboard pages from the projector.

1. Press the **Menu** button on the remote control.

2. Select the **Extended** menu and press **Enter**.



3. Select **Whiteboard Settings** and press **Enter**.
4. Select **Print** and press **Enter**.



5. Select the following printing options as necessary:
 - **Default Printer** lets you select either **USB** or **Network** for the printer connection. You can change this setting when you print in whiteboard mode, but not in annotation mode.
 - **Paper Size** lets you select either **Letter** or **A4** as the default paper size.
 - **Network Printer Settings** let you enter the IP address for a printer connected to the same network as the projector. Once this is set, you can select **Get printer information** to have the projector communicate with the printer and automatically determine the printer type. You can also select the **Printer Type** manually.
 - **Test Print** lets you send a test page to the connected printer.

Note: Use the displayed keyboard to enter the IP address if necessary. Press the arrow buttons on the remote control to highlight numbers and press **Enter** to select them.

6. When you finish selecting settings, select **Setup Complete** and follow the on-screen instructions to save your settings and exit the menus.

Parent topic: [Selecting Whiteboard Settings](#)

Related references

[Printer and All-in-One Control Command Requirements](#)

Related tasks

[Printing in Whiteboard Mode](#)

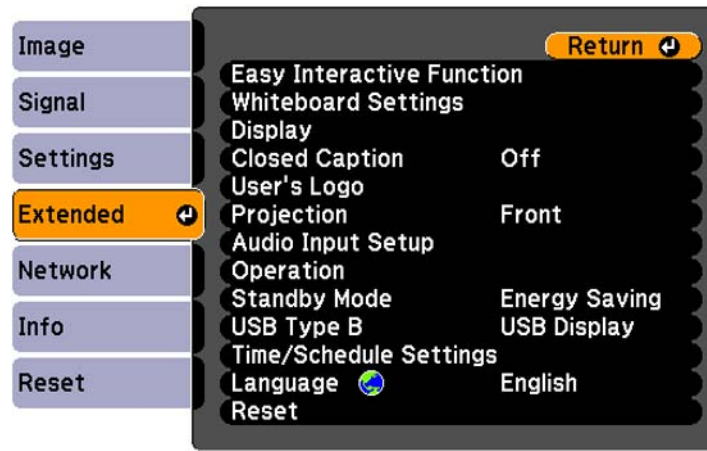
[Printing in Annotation Mode](#)

Selecting Settings for Saving Whiteboard Pages

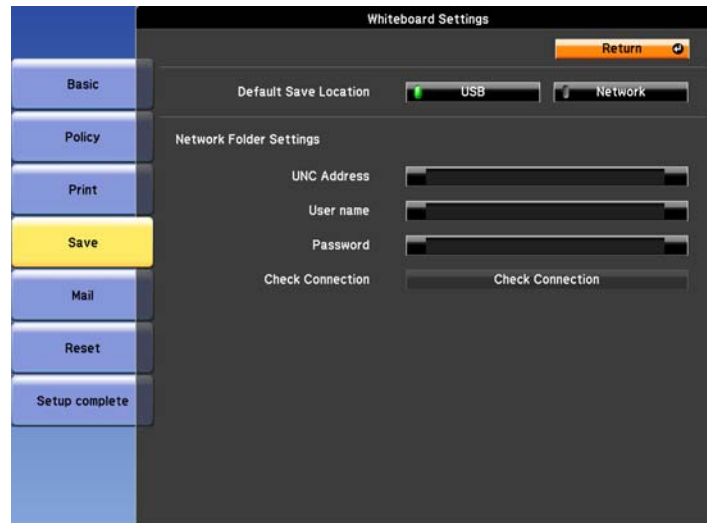
You can select the default settings for saving whiteboard pages from the projector.

1. Press the **Menu** button on the remote control.

2. Select the **Extended** menu and press **Enter**.



3. Select **Whiteboard Settings** and press **Enter**.
4. Select **Save** and press **Enter**.



5. Select the following options for saving as necessary:
 - **Default Save Location** lets you select either **USB** or **Network** for saving on a USB thumb drive or network folder. You can change this setting when you save in whiteboard mode, but not in annotation mode.
 - **Network Folder Settings** let you enter a network folder name, user name, and password for saving whiteboard pages. The **UNC Address** setting (Universal Naming Convention) lets you set a folder and path in the following format: \\host name\share name\relative path. You can enter up to 116 alphanumeric characters for the address and 64 characters for the user name or password.

Note: The folder must be on a shared network drive. To save to a folder on a different network segment, use the **WINS server** setting on the wired or wireless network menu.
 - **Check Connection** lets you test the network connection.

Note: Use the displayed keyboard to enter the address, user name, and password if necessary. Press the arrow buttons on the remote control to highlight numbers and press **Enter** to select them.
6. When you finish selecting settings, select **Setup Complete** and follow the on-screen instructions to save your settings and exit the menus.

Parent topic: [Selecting Whiteboard Settings](#)

Related tasks

[Saving Pages in Whiteboard Mode](#)

[Selecting Wired Network Settings](#)

[Selecting Wireless Network Settings Manually](#)

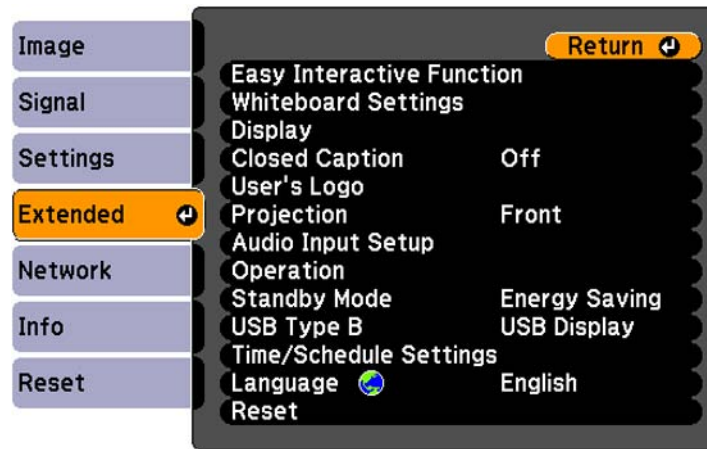
[Saving Images in Annotation Mode](#)

Selecting Settings for Emailing Whiteboard Pages

You can select the settings for emailing whiteboard pages from the projector.

1. Press the **Menu** button on the remote control.

2. Select the **Extended** menu and press **Enter**.



3. Select **Whiteboard Settings** and press **Enter**.
4. Select **Mail** and press **Enter**.



5. Select the following options for emailing as necessary:
 - **SMTP Server** lets you enter the mail server address for sending emails from the projector. If you don't know this information, check with your IS department or ISP.
 - **Port Number** lets you enter a port number for the SMTP server. The default port is 25.
 - **Reply to** lets you enter an email address to use when an error occurs while sending an email. You can enter up to 64 alphanumeric characters.
 - **Default e-mail address** lets you enter an optional address for testing. You can enter up to 64 alphanumeric characters.
 - **Send a test e-mail** connects to the SMTP server and sends a test email to the address you set as the default.

Note: Use the displayed keyboard to enter the addresses. Press the arrow buttons on the remote control to highlight numbers or characters and press **Enter** to select them.

6. When you finish selecting settings, select **Setup Complete** and follow the on-screen instructions to save your settings and exit the menus.

Parent topic: [Selecting Whiteboard Settings](#)

Related tasks

[Emailing Your Whiteboard Pages](#)


Inserting a Document or Image From a Scanner

You can scan a paper document into a new page in whiteboard mode. Make sure a supported Epson all-in-one printer is connected to the control pad (or to your network).

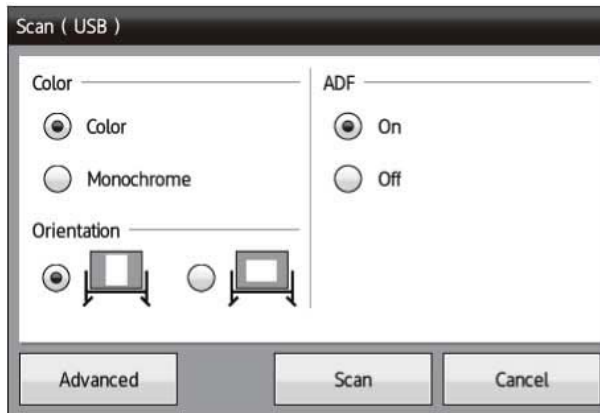
Note: Standalone scanners are not supported.

1. Place your document on the scanner glass or in the automatic document feeder (if available).

Note: You can place up to 10 sheets in the ADF. If you want to scan a longer document, scan the pages in batches of 10.

2. Select the  Scan tool on the bottom toolbar.

You see the Scan screen:



3. Select the following settings:
 - Select **Color** or **Monochrome**
 - Select the orientation for the scanned document.
 - Under ADF, select **On** if you placed your document in the automatic document feeder.
4. Select **Advanced** to access additional options.
5. Select **Scan** on the Scan screen.

After a moment, you see your document or image on the screen.

Note: Multi-page documents appear on multiple whiteboard pages.


Parent topic: [Whiteboard Mode](#)

Related references

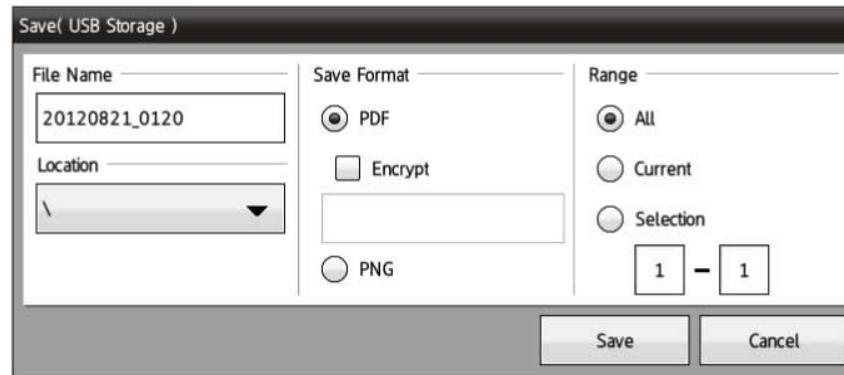
[Printer and All-in-One Control Command Requirements](#)

Saving Pages in Whiteboard Mode

You can save your pages as .png or .pdf files and select the location (network folder or thumbdrive) where you want to store your files.

1. Press the **Save** button on the control pad or remote control, or select the  Save tool on the bottom toolbar.

2. Select the location where you want to save your file, then select **OK**.
You see a screen like the following:



3. To enter a file name, select the **File Name** text box.
The on-screen keyboard appears.
4. Use the keyboard to enter a file name, then select **OK**.
5. Select the location where you want to save the file.
6. Select the format for saving. If you choose **PDF**, you can encrypt the file and add a password.
7. Select one of the following under **Range**:
 - **All** to save all the pages in the current whiteboard session (available for PDF format only)
 - **Current** to save only the current whiteboard page
 - **Selection** if you want to save a range of pages. Tap the numbers in the boxes to select the range of pages (available for PDF format only).
8. When you are ready, select **Save**.

Parent topic: [Whiteboard Mode](#)

Related tasks






[Saving Images in Annotation Mode](#)

[Selecting Settings for Saving Whiteboard Pages](#)

Working With Thumbnail Pages

Thumbnail pages are displayed on the bottom toolbar in whiteboard mode. You can scroll through your pages with the pen, select a page to display at full size, and copy or delete individual pages. The 5 rectangles in the center of the bottom toolbar shown here are thumbnail pages:




1. To display a page at full size, select its thumbnail.
2. To scroll through the thumbnail pages, select  to move to the previous page or  to move to the next page.
3. Do any of the following as necessary:
 - To add a new page, select the  New page icon. A blank page opens, and this page appears as the current thumbnail on the bottom toolbar.
 - To duplicate the current page, select the  icon. The duplicate page appears after the last page displayed.
 - To delete the current page, select the  Delete icon.

Parent topic: [Whiteboard Mode](#)

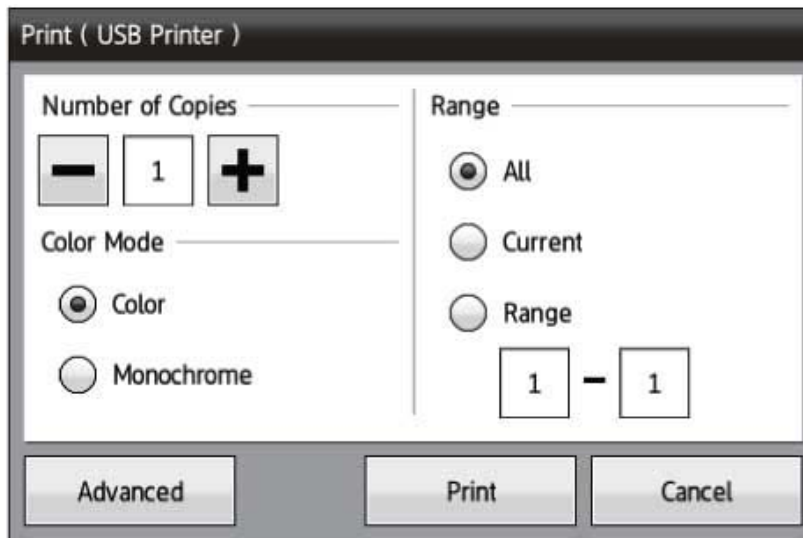
Printing in Whiteboard Mode

You can print your pages directly from the projector to a supported printer (USB or networked). You can also select settings for your printed pages, including page numbers, time and date, and collation of multiple copies.

Make sure your printer meets the control command requirements for printing from the projector.

1. Press the **Print** button on the control pad or remote control, or select the  Print tool on the bottom toolbar.

You see a screen like the following:



2. Select the number of copies and whether you want to print in color or black only (monochrome).
3. Select one of the following under **Range**:
 - **All** to print all the pages in the current whiteboard session
 - **Current** to print only the current whiteboard page
 - **Range** if you want to print selected pages. Tap the numbers in the boxes to select the range of pages.
4. To make additional settings, select **Advanced**.
5. Select any of the following settings:
 - **Paper Size**, based on the size paper loaded in the printer (Letter or A4)
 - **Pages per sheet** - to print multiple reduced pages on one sheet of paper
 - **Page Border** - to add a border around each page
 - **Page Number** - to print the page number on each page
 - **Date & Time** - to print the time and date stamp on each page
 - **Collate** - to collate pages when printing multiple copies
6. When you are ready, select **Print**.

Your page or pages are printed.

Parent topic: [Whiteboard Mode](#)

Related references

[Printer and All-in-One Control Command Requirements](#)

Related tasks

[Selecting Whiteboard Print Settings](#)

[Printing in Annotation Mode](#)

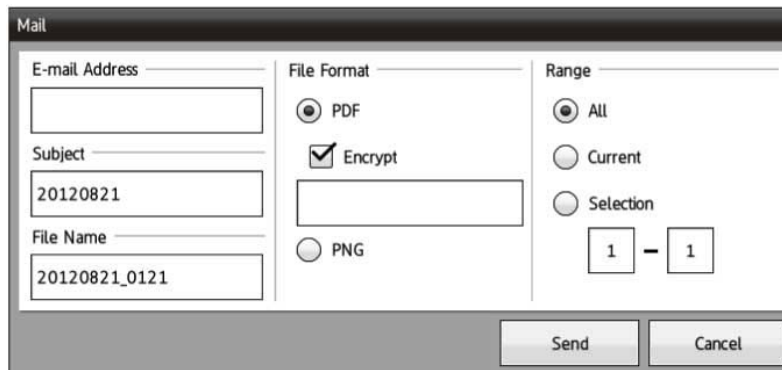
Emailing Your Whiteboard Pages

If your projector is set up on your network, you can email your pages directly from the projector.

Note: Mail server settings must be configured before you can email from the projector. Use the **Whiteboard Settings** function on the projector's Extended menu to configure email options.

1. Select the  Email tool on the bottom toolbar.

You see a screen like the following:



The screenshot shows a 'Mail' dialog box with the following fields and options:

- E-mail Address:** An empty text box.
- Subject:** A text box containing '20120821'.
- File Name:** A text box containing '20120821_0121'.
- File Format:** Radio buttons for 'PDF' (selected), 'PNG', and 'Encrypt' (checked).
- Range:** Radio buttons for 'All' (selected), 'Current', and 'Selection'. Below 'Selection' are two input boxes, both containing '1', separated by a minus sign.
- Buttons:** 'Send' and 'Cancel' buttons at the bottom right.

2. To enter the email address for the recipient, tap the **E-mail Address** text box.
The on-screen keyboard appears.
3. Use the keyboard to enter the email address, then select **OK**.
4. Use the on-screen keyboard to enter the subject that you want to appear on the **Subject** line.

5. Use the on-screen keyboard to enter a file name for the attachment.
6. Select the file format for emailing. If you choose PDF, you can encrypt the file and add a password.
7. Select any of the following under **Range**:
 - **All** to send all the pages in the current whiteboard session (available for PDF format only)
 - **Current** to send only the current whiteboard page
 - **Selection** if you want to send a range of pages (available for PDF format only). Tap the numbers in the boxes to select the range of pages.
8. When you are ready, select **Send**.
Your page or pages are sent.

Parent topic: [Whiteboard Mode](#)

Related tasks

[Selecting Settings for Emailing Whiteboard Pages](#)

Annotation Mode (PC Free)

Annotation mode lets you project from a computer, tablet, video device, or other source and add notes to your projected content. You can easily switch between sources and capture, save, or print the images with annotations. You can also split the screen to annotate on two images at the same time.

[Using the Annotation Toolbars](#)

[The Main Annotation Toolbar](#)

[Zooming Images in Annotation Mode](#)

[The Bottom Annotation Toolbar](#)

[Printing in Annotation Mode](#)

[Saving Images in Annotation Mode](#)

Parent topic: [Using the Interactive Pens](#)


Using the Annotation Toolbars

You can use both pens at the same time in annotation mode.





1. Project an image from a connected device.
2. Turn on one of the pens and hover near or tap the projected image.


You see the main toolbar and the bottom toolbar on the projected image, for example:




3. To move the main toolbar to the other side of the screen, select the  arrow.

Note: You can use the pen to move the arrow icon up or down.

4. To switch to one of the other modes, do one of the following:
 - To switch to whiteboard mode, select the  Whiteboard tool.
 - To switch to computer interactive mode, select , then select .
5. To close the main toolbar, select the  icon at the bottom of the toolbar.

Note: If you want to hide the toolbar automatically after drawing, select the  icon at the bottom of the toolbar.

6. To show or hide the bottom toolbar, select the  arrow.

Parent topic: [Annotation Mode \(PC Free\)](#)

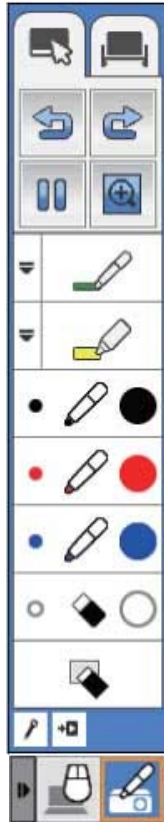
Related references


[The Main Annotation Toolbar](#)
















[The Bottom Annotation Toolbar](#)








The Main Annotation Toolbar

The main annotation toolbar lets you draw and write on your projected image. The toolbar also lets you easily switch to whiteboard or computer interactive mode.



	Switch to annotation mode (PC free annotation)
---	--






	Switch to whiteboard mode
	Undo the last annotation
	Redo the last undo
	Freeze or continue video action
	Zoom into and out of the projected image. You can move the zoomed area by dragging it with the pen.
	Change custom pen color and width
	Write or draw free-form lines with custom pen
	Change highlighter pen color
	Write or draw free-form lines with transparent highlighter pen
	Black pen (fine point on left, thick on right)
	Red pen (fine point on left, thick on right)
	Blue pen (fine point on left, thick on right)
	Eraser (thin width on left, thick on right)
	Clear all annotations
	Hide the toolbar after each annotation

	Close the toolbar
 	Switch modes. Select  then  to switch to computer interactive mode (PC interactive). Select  then  to switch back to annotation mode (PC free annotation).

Parent topic: [Annotation Mode \(PC Free\)](#)

Zooming Images in Annotation Mode

You can use the pen to zoom in on a portion of your image, the same as you can using the **E-Zoom** button on the remote control.






1. Select the  Zoom tool.
You see a crosshair on the screen indicating the center of the enlarged area.
2. Do one of the following to adjust the image if necessary:
 - Use the pen to move the enlarged area.
 - Select the  icon to close the zoom toolbar, but leave the image enlarged.
 - Select the  icon to further enlarge the image.
 - Select the  icon to shrink the image.
 - Select the  icon to return to the original size.

Parent topic: [Annotation Mode \(PC Free\)](#)

The Bottom Annotation Toolbar

The bottom annotation toolbar lets you split the screen and capture, print, or save your images.



	Show or hide bottom toolbar
	Capture the projected image. Switch to whiteboard mode to paste the image onto a new page.
	Print the projected image
	Save the projected image in .png format
	Split the screen and project two images. When the screen is split, select the tool again to return to a single image.


Parent topic: [Annotation Mode \(PC Free\)](#)

Related tasks

- [Printing in Annotation Mode](#)
- [Saving Images in Annotation Mode](#)
- [Splitting the Screen](#)

Printing in Annotation Mode

You can print the projected image directly from the projector to a supported printer (USB or networked). Make sure your printer meets the control command requirements for printing from the projector.

1. Press the **Print** button on the control pad or remote control, or select the  Print tool on the bottom annotation toolbar.
2. Select the number of copies you want.
3. When you are ready, select **Print**.
Your page is printed.

Parent topic: [Annotation Mode \(PC Free\)](#)

Related references


- [Printer and All-in-One Control Command Requirements](#)

Related tasks

- [Printing in Whiteboard Mode](#)
- [Selecting Whiteboard Print Settings](#)

Saving Images in Annotation Mode

You can save your images as .png files in the default location set in the projector's menu system.

1. Press the **Save** button on the control pad or remote control, or select the  Save tool on the bottom annotation toolbar.

You see a confirmation message.

2. Select **Yes**.

Your image is named and saved automatically.

Parent topic: [Annotation Mode \(PC Free\)](#)

Related tasks

[Saving Pages in Whiteboard Mode](#)


[Selecting Settings for Saving Whiteboard Pages](#)

Splitting the Screen

You can split the screen and project from two sources at the same time. You can annotate and interact with both sources.

Note: Whiteboard mode is not available when the screen is split, and the following combinations of sources are not supported:

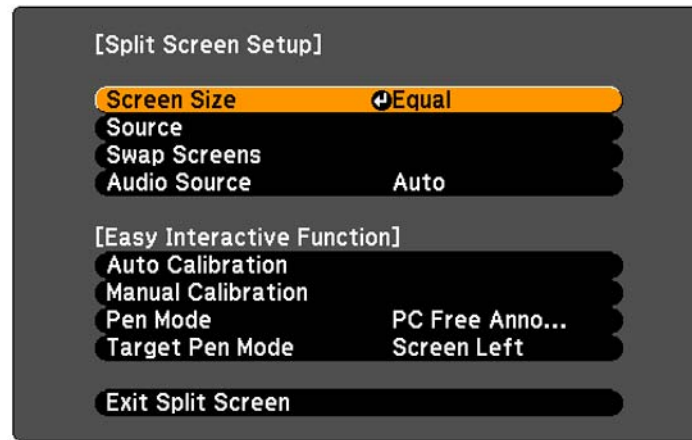
- DisplayPort and HDMI
- Any combination of LAN, USB Display, and USB1

1. Press the **Split** button on the remote control or select the  Split tool on the bottom annotation toolbar.

The current image is reduced and appears on one side of the projection surface.

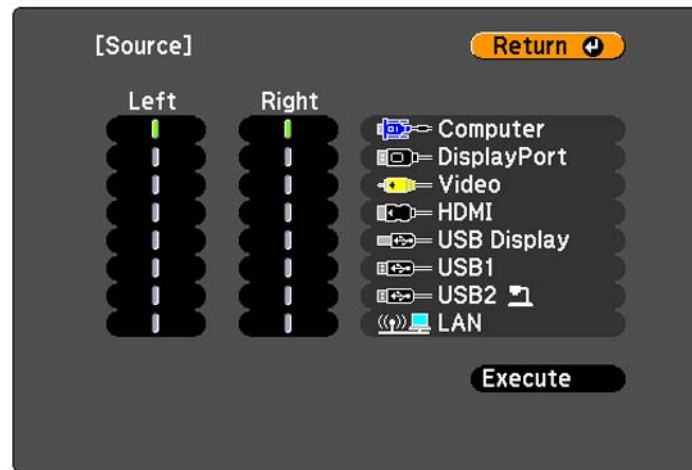
2. Press the **Menu** button on the remote control.

You see a screen like the following:



3. Select **Source** and press the **Enter** button.

You see a screen like the following:



4. Select the source you want to use for the right half of the screen. If you want to write on a blank screen, select any unused source.
5. Select **Execute**, then press the **Enter** button.

6. Do any of the following as necessary:
 - To change to a different source at any time, press the **Menu** button on the remote control, select **Source**, then select the source you want.
 - To annotate on the right screen, press the **Menu** button on the remote control, select **Target Pen Mode**, then select **Screen Right**. Set the **Pen Mode** setting to **PC Free Annotation**.
 - To use computer interactive mode on the right screen, press the **Menu** button on the remote control, select **Target Pen Mode**, then select **Screen Right**. Set the **Pen Mode** setting to **PC Interactive**.
 - To reverse the left and right images, press the **Menu** button on the remote control and select **Swap Screens**.
 - To make one image larger, press the **Menu** button on the remote control, select **Screen Size**, then select **Larger Left** or **Larger Right**.

Note: When you select LAN as the source for one of the screens, you cannot change the **Pen Mode** setting.

7. To return to displaying one image, press the **Esc** button on the remote control.

Note: The following operations cannot be performed during split screen projection:

- Menu settings
- E-Zoom
- Switching aspect mode
- Operations made by the **User** button on the remote control
- Auto Iris

Parent topic: [Using the Interactive Pens](#)

Computer Interactive Mode

You can connect your computer to the projector with a USB cable, then use the pen as a mouse to navigate, select, and interact with your programs.

You can use computer interactive mode in Windows without installing any special software. For Mac OS X, you need to install the Easy Interactive Driver.

Note: To use computer interactive mode wirelessly, you need to install Easy MP Network Projection software, version 2.81 (or later), or Quick Wireless version 1.31 (or later).

You can also do the following in computer interactive mode:

- Use the Tablet PC input panel in Windows 7 or Windows Vista
- Use Ink Tools for annotation in Microsoft Office applications

[Switching to Computer Interactive Mode](#)

[Adjusting the Pen Operation Area](#)

Parent topic: [Using the Interactive Pens](#)





Related concepts

[Windows Pen Input and Ink Tools](#)

[Network Interactivity](#)

Switching to Computer Interactive Mode

You can easily switch between annotation and computer interactive modes. Although you can use both pens in computer interactive mode, this may cause interference in some applications. To avoid interference, turn off the unused pen or move it away from the projection surface.

- To switch to computer interactive mode, select the  Pen mode icon on the toolbar, then select the  Mouse icon.
- To switch back to annotation mode, select the  Mouse icon, then select the  Pen mode icon.

Parent topic: [Computer Interactive Mode](#)

Related tasks

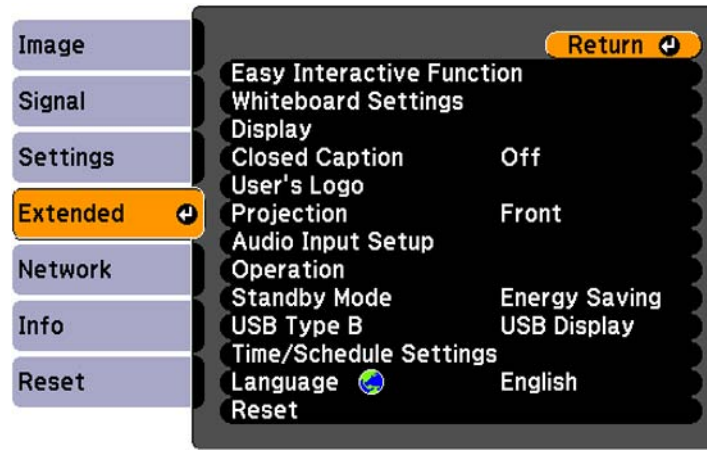
[Using the Pens](#)

Adjusting the Pen Operation Area

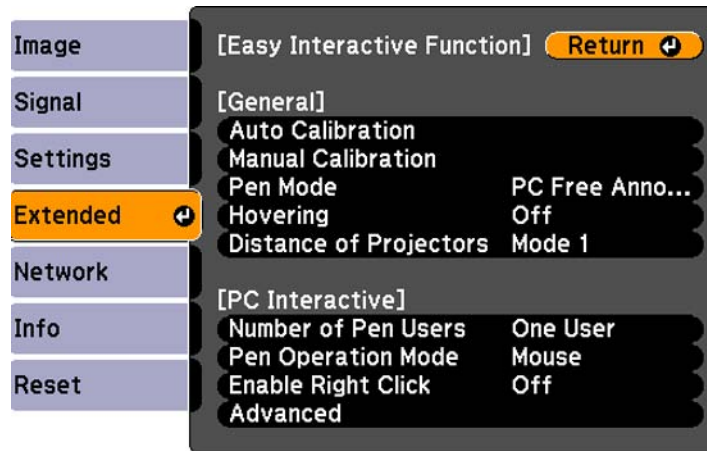
The pen operation area is normally adjusted automatically if you connect a different computer or adjust the computer's resolution. If you notice that the pen position is incorrect, you can adjust the pen area manually.

Note: Manual adjustment is not available when projecting from a LAN source.

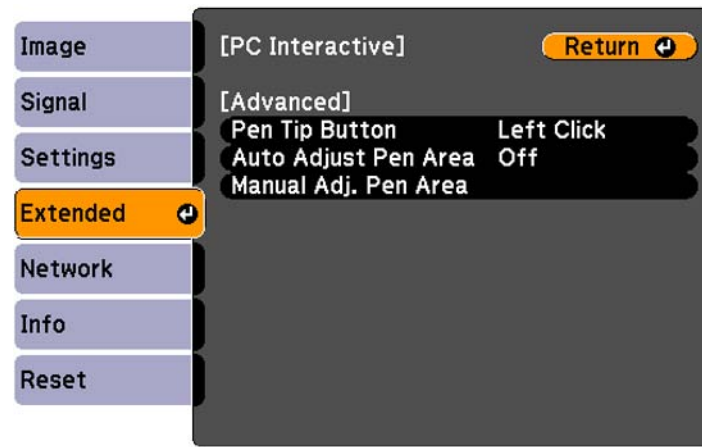
1. Project your computer's desktop.
2. Press the **Menu** button, select the **Extended** menu, and press **Enter**.



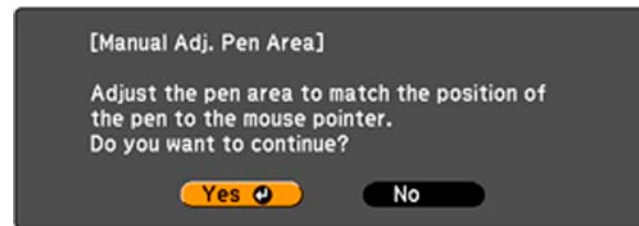
3. Select the **Easy Interactive Function** setting and press **Enter**.



4. Select **Advanced** and press **Enter**.



5. Select **Manual Adj. Pen Area** and press **Enter**.



6. Press **Enter** to select **Yes**.
The mouse pointer moves toward the top left corner.
7. When the mouse pointer stops at the top left corner of the image, touch the tip of the pointer with the pen.
The mouse pointer moves toward the bottom right corner.
8. When the mouse pointer stops at the bottom right corner of the image, touch the tip of the pointer with the pen.

Parent topic: [Computer Interactive Mode](#)

Windows Pen Input and Ink Tools

If you are using Windows 8, Windows 7, or Windows Vista, you can use the pen input and Ink tools to add handwritten input and annotations to your work.

Note: These features are not available when you are projecting from a LAN source.

[Enabling Windows Pen Input and Ink Features](#)

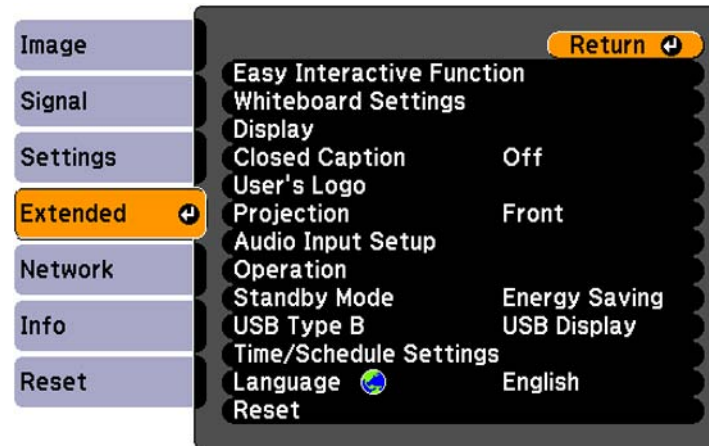
[Using Windows Pen Input and Ink Features](#)

Parent topic: [Using the Interactive Pens](#)

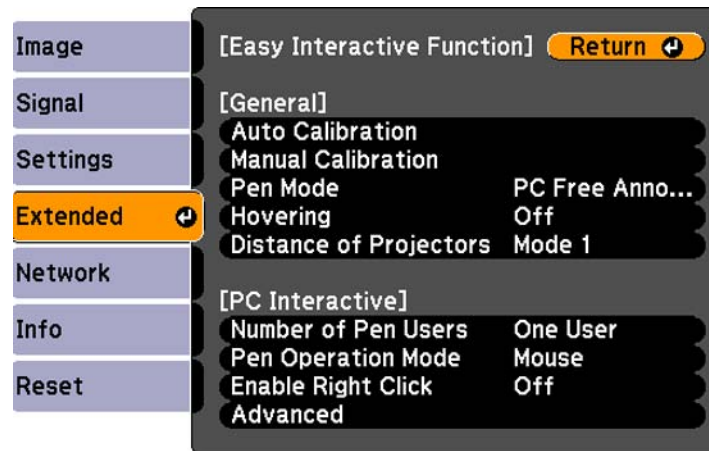
Enabling Windows Pen Input and Ink Features

If you want to use the pen input and Ink features in Windows 8, Windows 7, or Windows Vista, you need to adjust the pen settings in the Extended menu.

1. Press the **Menu** button, select the **Extended** menu, and press **Enter**.



2. Select the **Easy Interactive Function** setting and press **Enter**.



3. Select **Number of Pen Users** and press **Enter**.
4. Select **One User** and press **Enter**.
5. Press **Esc** on the remote control to return to the Easy Interactive Function screen.
6. Select **Pen Operation Mode** and press **Enter**.
7. Select **Pen** and press **Enter**.

Parent topic: [Windows Pen Input and Ink Tools](#)

Using Windows Pen Input and Ink Features

If you are using Windows 8, Windows 7, or Windows Vista, you can add handwritten input and convert it to text.

If you have Microsoft Office 2003 or later, you can also use the Ink function to add handwritten notes to a Word document, Excel spreadsheet, or PowerPoint presentation.

Note: Option names for the annotation functions may vary depending on your version of Microsoft Office.

- To open the Touch Keyboard in Windows 8, right-click or tap and hold on the Taskbar, then select **Toolbars > Touch Keyboard**. Select the keyboard icon on the screen, then select the pen icon.

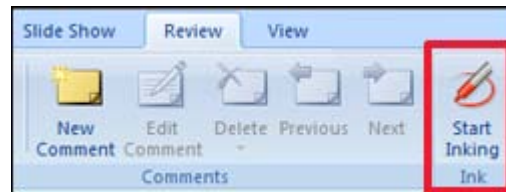
- To open the Tablet PC input panel in Windows 7 or Windows Vista, select  > **All Programs > Accessories > Tablet PC > Tablet PC Input Panel.**



You can write in the box using the pen, then select from a variety of options to edit and convert the text.

- To add Ink annotations in Microsoft Office applications, select the **Review** menu, then select **Start Inking.**

Note: In Microsoft Word or Excel, select the **Insert** tab and then click on **Start Inking.**



You can select from a variety of Ink Tools:



- To annotate your PowerPoint slides in Slideshow mode, press and hold the pen against the projection surface to right-click, then select **Pointer Options > Pen** from the pop-up menu.

Note: This also works in Windows XP.

For more information about these features, see your Windows Help.

Parent topic: [Windows Pen Input and Ink Tools](#)

Adjusting the Menu Settings

Follow the instructions in these sections to access the projector menu system and change projector settings.

[Using the Projector's Menus](#)

[Image Quality Settings - Image Menu](#)

[Input Signal Settings - Signal Menu](#)

[Projector Feature Settings - Settings Menu](#)

[Projector Setup Settings - Extended Menu](#)

[Projector Network Settings - Network Menu](#)

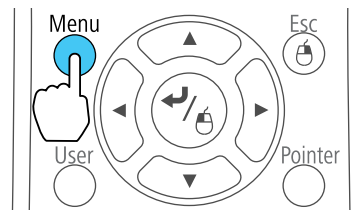
[Projector Information Display - Info Menu](#)

[Projector Reset Options - Reset Menu](#)

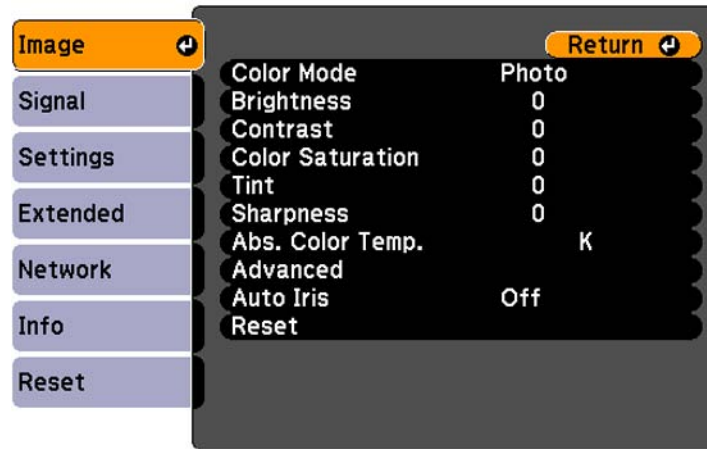
Using the Projector's Menus

You can use the projector's menus to adjust the settings that control how your projector works. The projector displays the menus on the screen.

1. Press the **Menu** button on the control panel or remote control.



You see the menu screen displaying the Image menu settings.



2. Press the up or down arrow buttons to move through the menus listed on the left. The settings for each menu are displayed on the right.

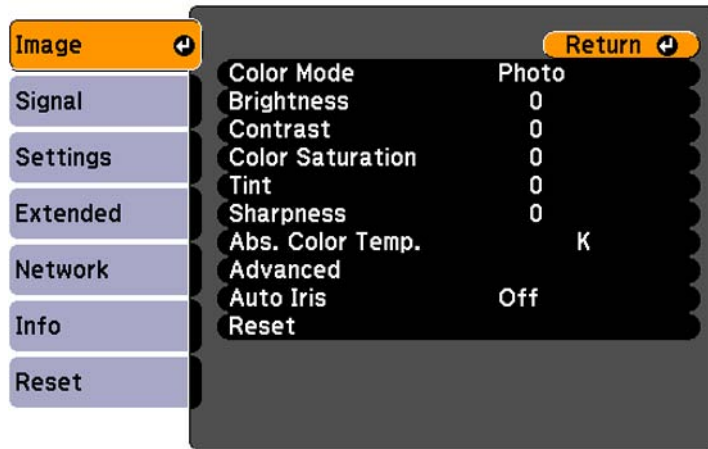
Note: The available settings depend on the current input source.

3. To change settings in the displayed menu, press **Enter**.
4. Press the up or down arrow button to move through the settings.
5. Change the settings using the buttons listed on the bottom of the menu screens.
6. To return all the menu settings to their default values, select **Reset**.
7. When you finish changing settings on a menu, press **Esc**.
8. Press **Menu** or **Esc** to exit the menus.

Parent topic: [Adjusting the Menu Settings](#)

Image Quality Settings - Image Menu

Settings on the Image menu let you adjust the quality of your image for the input source you are currently using. The available settings depend on the currently selected input source.



To change settings for an input source, make sure the source is connected and select that source.

Setting	Options	Description
Color Mode	See the list of available Color Modes	Adjusts the vividness of image colors for various image types and environments
Brightness	Varying levels available	Lightens or darkens the overall image
Contrast	Varying levels available	Adjusts the difference between light and dark areas of the image
Color Saturation	Varying levels available	Adjusts the intensity of the image colors
Tint	Varying levels available	Adjusts the balance of green to magenta tones in the image
Sharpness	Varying levels available	Adjusts the sharpness or softness of image details
Abs. Color Temp. (absolute color temperature)	5000 to 10000 °K (Kelvin)	Sets the color tone based on color temperature

Setting	Options	Description
Advanced	Various options available	Adjusts the gamma levels and intensity of individual hues in the image
Auto Iris	On Off	Adjusts the projected luminance based on the image brightness when certain Color Modes are selected

Note: The **Brightness** setting does not affect lamp brightness. To change the lamp brightness mode, use the **Power Consumption** setting.

Parent topic: [Adjusting the Menu Settings](#)

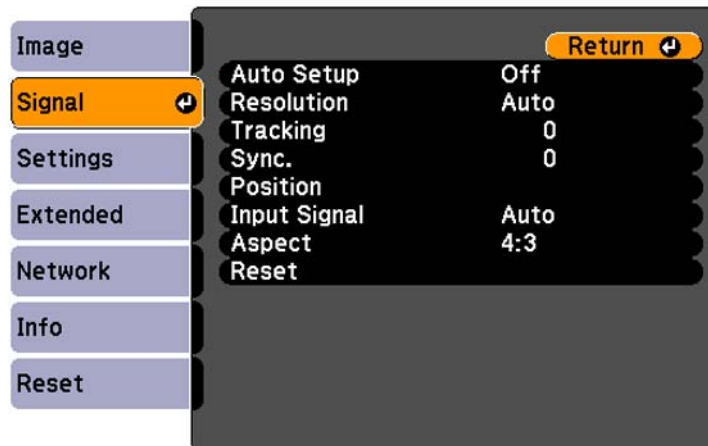
Related references

[Available Color Modes](#)

[Projector Feature Settings - Settings Menu](#)

Input Signal Settings - Signal Menu

Normally the projector detects and optimizes the input signal settings automatically. If you need to customize the settings, you can use the Signal menu. The available settings depend on the currently selected input source.



Note: You can restore the default settings of the **Position**, **Tracking**, and **Sync** settings by pressing the **Auto** button on the remote control.

To change settings for an input source, make sure the source is connected and select that source.

Setting	Options	Description
Auto Setup	On Off	Automatically optimizes computer image quality (when On)
Resolution	Auto Normal Wide	Sets the input signal resolution if not detected automatically using the Auto option
Tracking	Varying levels available	Adjusts signal to eliminate vertical stripes in computer images
Sync.	Varying levels available	Adjusts signal to eliminate fuzziness or flickering in computer images
Position	Up, down, left, right	Adjusts the image location on the screen
Progressive	Off Video Film/Auto	Sets whether to convert interlaced-to-progressive signals for certain video image types Off: for fast-moving video images Video: for most video images Film/Auto: for movies, computer graphics, and animation
Noise Reduction	Off NR1 NR2	Reduces flickering in analog images in two levels

Setting	Options	Description
HDMI Video Range	Normal Expanded Auto	Sets the video range to match the setting of the device connected to the HDMI input port Auto: detects the video range automatically Expanded: normally for images from a computer; can also be selected if the image is too dark Normal: normally for images from a device other than a computer; can also be selected if the black areas of the image are too bright
DisplayPort Video Range	Normal Expanded Auto	Sets the video range to match the setting of the device connected to the DisplayPort connector
DisplayPort EQ	1 2	Adjusts the input signal level for the device connected to the DisplayPort connector. Change the setting to reduce interference or other image problems.
Input Signal	Auto RGB Component	Specifies the signal type from input sources connected to computer ports Auto: detects signals automatically RGB: corrects color for computer/RGB video inputs Component: corrects color for component video inputs

Setting	Options	Description
Video Signal	Auto Various video standards	Specifies the signal type from the input sources connected to the video ports Auto: detects signals automatically
Aspect	See the list of available aspect ratios	Sets the aspect ratio (width-to-height ratio) for the selected input source
Overscan	Auto Off 4% 8%	Changes the projected image ratio to make the edges visible by a selectable percentage or automatically

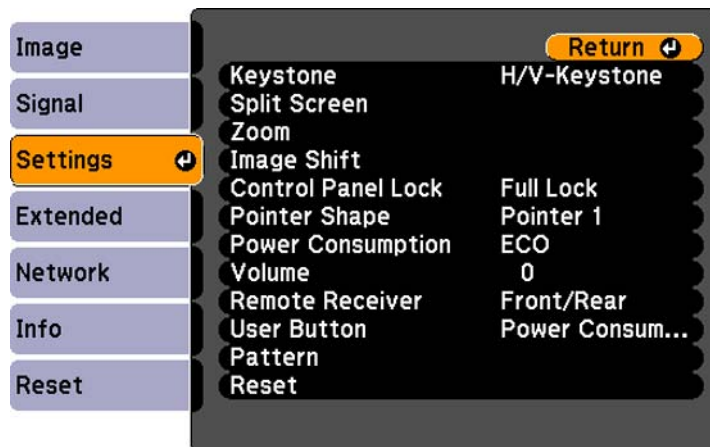
Parent topic: [Adjusting the Menu Settings](#)

Related references

[Available Image Aspect Ratios](#)

Projector Feature Settings - Settings Menu

Options on the Settings menu let you customize various projector features.



Setting	Options	Description
Keystone	H/V Keystone Quick Corner	Adjusts image shape to rectangular (horizontally and vertically) H/V Keystone: lets you manually correct horizontal and vertical sides Quick Corner: select to correct image shape and alignment using an on-screen display
Split Screen	Screen Size Source Swap Screens Audio Source	Divides the viewing area horizontally and displays two images side-by-side (press Esc to cancel split screen display)
Zoom	Varying levels available	Adjusts the size of the projected image
Image Shift	Varying positions available	Adjusts the position of the projected image
Control Panel Lock	Full Lock Partial Lock Off	Controls projector button locking to secure the projector Full Lock: locks all buttons Partial Lock: locks all buttons except the power button Off: no buttons locked
Pointer Shape	Three shapes available	Changes the shape of the remote control pointer feature

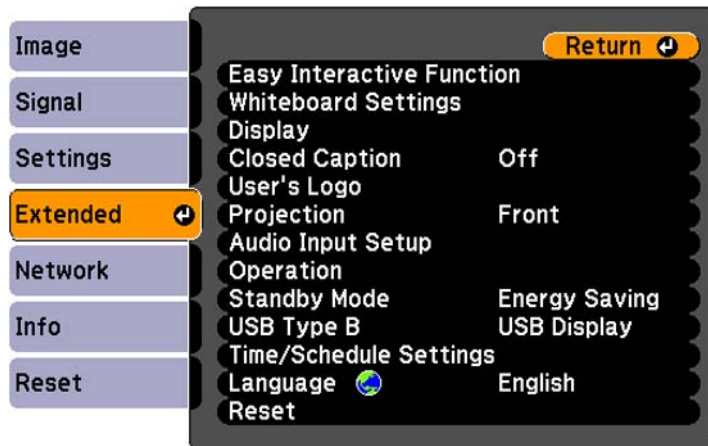
Setting	Options	Description
Power Consumption	Normal ECO	Selects the brightness mode of the projector lamp Normal: sets maximum lamp brightness ECO: reduces lamp brightness and fan noise, and saves power and lamp life
Volume	Varying levels available	Adjusts the volume of projector's speaker system or external speakers
Remote Receiver	Front Rear Front/Rear Off	Limits reception of remote control signals by the selected receiver; Off turns off all receivers
User Button	Power Consumption Info Progressive Closed Caption Test Pattern Resolution Pattern Display Auto Calibration	Assigns a menu option to the User button on the remote control for one-touch access

Setting	Options	Description
Pattern	Pattern Display Pattern Type User Pattern Test Pattern	Selects various pattern display options Pattern Display: lets you display the selected pattern type on the screen to aid in presentation Pattern Type: selects the type of grid or line pattern to display User Pattern: captures a projected screen and saves it as a pattern for display Test Pattern: displays a test pattern to assist in focusing and zooming the image and correcting image shape

Parent topic: [Adjusting the Menu Settings](#)

Projector Setup Settings - Extended Menu

Settings on the Extended menu let you customize various projector setup features that control its operation.



Setting	Options	Description
Easy Interactive Function	Auto Calibration Manual Calibration Pen Mode Hovering Distance of Projectors Number of Pen Users Pen Operation Mode Enable Right Click Advanced	<p>The Auto Calibration and Manual Calibration options start calibration</p> <p>Pen Mode: selects PC Free Annotation or PC Interactive</p> <p>Hovering: lets you turn off this feature</p> <p>Distance of Projectors: adjusts pen operation when using multiple projectors in the same room. If pen operations are unstable, try changing modes.</p> <p>Number of Pen Users: selects One User (for compatibility with Windows Tablet PC and Ink features) or Two Users</p> <p>Pen Operation Mode: selects Mouse or Pen mode when one pen user is selected</p> <p>Enable Right Click: lets you use a long pen press as a right click when mouse mode is selected</p> <p>Advanced: lets you assign Right Click or Left Click to the Pen Tip Button and select either Auto Adjust Pen Area or Manual Adj. Pen Area</p>
Whiteboard Settings	Accesses additional whiteboard menus	Configures your whiteboard settings

Setting	Options	Description
Display	Messages Display Background Startup Screen A/V Mute Pen Toolbar Tab Pen Mode Icon	Selects various display options Messages: controls whether messages are displayed on the screen Display Background: selects the screen color or logo to display when no signal is received Startup Screen: controls whether a special screen appears when the projector starts up A/V Mute: selects the screen color or logo to display when A/V Mute is turned on Pen Toolbar Tab: controls whether the tab is always displayed in annotation mode Pen Mode Icon: controls the display and position of the pen icon in interactive computer mode
Closed Caption	Off CC1 CC2	Controls use of closed captions and selects the closed caption type (closed captions are only visible for NTSC signals connected through the S-Video or Video ports)
User's Logo	–	Creates a screen that the projector displays to identify itself and enhance security

Setting	Options	Description
Projection	Front Front/Upside Down Rear Rear Upside Down	Selects the way the projector faces the screen so the image is oriented correctly (rear settings cannot be used with the interactive pens)
Audio Input Setup	Audio Input DisplayPort Audio Input HDMI Audio Input	Selects the audio input source for various image sources: Audio Input selects the audio source when the image source is Computer , Video , or USB-B (if not set to Auto); Audio1 , Audio2 , or Audio3 select the specified port regardless of the input source
Operation	Direct Power On Sleep Mode Sleep Mode Timer High Altitude Mode	Selects various operation options Direct Power On: lets you turn on the projector without pressing the power button Sleep Mode: automatically places the projector in standby mode after an interval of inactivity Sleep Mode Timer: sets the interval for Sleep Mode High Altitude Mode: regulates the projector's operating temperature at altitudes above 4921 feet (1500 m)

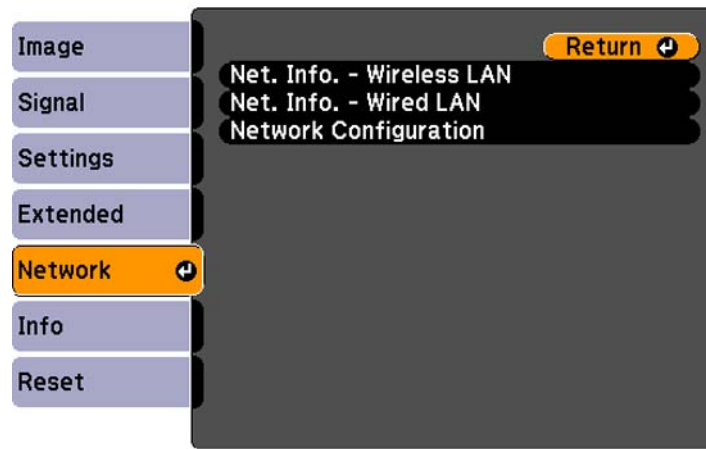
Setting	Options	Description
Standby Mode	Energy Saving Networked Standby A/V Standby	Selects the following when the projector is in standby mode (turned off): Energy Saving: saves power by turning off Standby Mode features Networked Standby: lets you monitor the projector over a network A/V Standby: lets you output audio to an external speaker, change the volume over the network, and output computer signals on an external monitor
USB Type B	Easy Interactive Function USB Display/Easy Interactive Function Wireless Mouse/USB Display	Selects what happens when you connect your computer to the projector's USB-B port Easy Interactive Function: lets you use the interactive pens with your computer USB Display/Easy Interactive Function: lets you display your computer's image through the USB port and use the interactive pens with your computer Wireless Mouse/USB Display: lets you use the wireless mouse feature and display your computer's image through the USB port (interactivity not available)
Time/Schedule Settings	Access additional menus	Sets the date and time and schedules certain projector operations to take place automatically

Setting	Options	Description
Language	Various languages available	Selects the language for projector menu and message displays (not changed by Reset option)

Parent topic: [Adjusting the Menu Settings](#)

Projector Network Settings - Network Menu

Settings on the Network menu let you view network information and set up the projector for monitoring and control over a network.

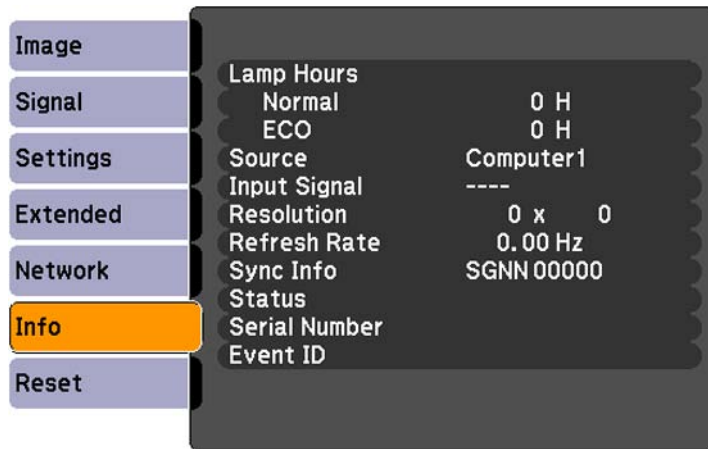


Setting	Options	Description
Net. Info - Wireless LAN	Connection mode Antenna level Projector Name SSID DHCP IP Address Subnet Mask Gateway Address MAC Address Region Code	Displays wireless network status and details
Net. Info - Wired LAN	Projector Name DHCP IP Address Subnet Mask Gateway Address MAC Address	Displays wired network status and details
Network Configuration	Accesses additional network menus	Configures your network settings

Parent topic: [Adjusting the Menu Settings](#)

Projector Information Display - Info Menu

You can display information about the projector and input sources by viewing the Info menu. However, you cannot change any settings in the menu.



Note: Available settings depend on the current input source. The lamp usage timer does not register any hours until you have used the lamp for at least 10 hours.

Information item	Description
Lamp Hours	Displays the number of hours (H) the lamp has been used in Normal and ECO Power Consumption modes; if the information is displayed in yellow, obtain a genuine Epson replacement lamp soon
Source	Displays the name of the port to which the current input source is connected
Input Signal	Displays the input signal setting of the current input source
Resolution	Displays the resolution of the current input source
Video Signal	Displays the video signal format of the current input source
Refresh Rate	Displays the refresh rate of the current input source
Sync Info	Displays information that may be needed by a service technician
Status	Displays information about projector problems that may be needed by a service technician
Serial Number	Displays the projector's serial number

Information item	Description
Event ID	Displays the Event ID number corresponding to a specific projector problem; see the list of Event ID codes

[Event ID Code List](#)

Parent topic: [Adjusting the Menu Settings](#)

Related references

[Projector Lamp Specifications](#)

Event ID Code List

If the **Event ID** option on the Info menu displays a code number, check this list of Event ID codes for the solution to the projector problem associated with the code.

Event ID code	Cause and solution
0432	The EasyMP Network Projection program did not start. Turn the projector off and then on again.
0435	
0434	Unstable network communication. Check the network communication status, wait a few moments, and try connecting to the network again.
0482	
0484	
0485	
0433	Cannot display the transferred images. Restart the EasyMP Network Projection program.
0481	Communication with computer was disconnected. Restart the EasyMP Network Projection program.
0483	The EasyMP Network Projection program quit unexpectedly. Check the network communication status, then turn the projector off and then on again.
04FE	
0479	A projector system error has occurred. Turn the projector off and then on again.
04FF	
0891	Cannot find an access point with the same SSID. Set your computer, access point, and projector to the same SSID.

Event ID code	Cause and solution
0892	The WPA/WPA2 authentication type does not match. Make sure the wireless network security settings are correct.
0893	The WEP/TKIP/AES encryption type does not match. Make sure the wireless network security settings are correct.
0894	Communication with unauthorized access point was disconnected. Contact your network administrator.
0898	Failed to acquire DHCP. Make sure the DHCP server is operating correctly. If you are not using DHCP, turn off the DHCP setting in the Network menus.
0899	A communication error has occurred. Try restarting the EasyMP Network Projection program and restarting your projector. If that does not solve the problem, contact Epson for help.
089A	The EAP authentication type does not match the network. Check the wireless LAN security settings and make sure that the security certificate is installed correctly.
089B	EAP server authentication failed. Check the wireless LAN security settings and make sure that the security certificate is installed correctly.
089C	EAP client authentication failed. Check the wireless LAN security settings and make sure that the security certificate is installed correctly.
089D	Key exchange failed. Check the wireless LAN security settings and make sure that the security certificate is installed correctly.
0B01	The internal storage could not be detected correctly. Perform Delete All Internal Data (Basic menu under Whiteboard Settings). Turn off the projector, disconnect the power cord, then reconnect and turn the projector back on. If that does not solve the problem, contact Epson for help.
0BFF	An error has occurred in the whiteboard function. Restart the projector.

Parent topic: [Projector Information Display - Info Menu](#)

Related references

[Where to Get Help](#)

Projector Reset Options - Reset Menu

You can reset most of the projector settings to their default values using the **Reset All** option on the Reset menu.

You can also reset the projector's lamp usage timer to zero when you replace the lamp using the **Reset Lamp Hours** option.



You cannot reset the following settings using the **Reset All** option:

- Input Signal
- User's Logo
- Language
- Network menu items
- Lamp Hours
- Password
- User Button

Parent topic: [Adjusting the Menu Settings](#)

Maintaining and Transporting the Projector

Follow the instructions in these sections to maintain your projector and transport it from place to place.

[Projector Maintenance](#)

[Transporting the Projector](#)

Projector Maintenance

Your projector needs little maintenance to keep working at its best.

You may need to clean the projection window and obstacle sensor periodically, and clean the air filter and air vents to prevent the projector from overheating due to blocked ventilation.

The only parts you should replace are the lamp, air filter, pen batteries and tips, and remote control batteries. If any other part needs replacing, contact Epson or an authorized Epson servicer.

Warning: Before cleaning any part of the projector, turn it off and unplug the power cord. Never open any cover on the projector, except as specifically explained in this manual. Dangerous electrical voltages in the projector can injure you severely.

Warning: Do not try to service this product yourself, except as specifically explained in this manual. Refer all other servicing to qualified servicers.

[Cleaning the Projection Window](#)

[Cleaning the Obstacle Sensor](#)

[Cleaning the Projector Case](#)

[Air Filter and Vent Maintenance](#)

[Projector Lamp Maintenance](#)

[Replacing the Remote Control Batteries](#)

[Replacing the Pen Batteries](#)

[Replacing the Pen Tips](#)

[Replacing the Control Pad Batteries](#)

Parent topic: [Maintaining and Transporting the Projector](#)

Cleaning the Projection Window

Clean the projection window periodically, or whenever you notice dust or smudges on the surface.

- To remove dust or smudges, gently wipe the projection window with lens-cleaning paper.
- To remove stubborn smudges, moisten a soft, lint-free cloth with lens cleaner and gently wipe the projection window.

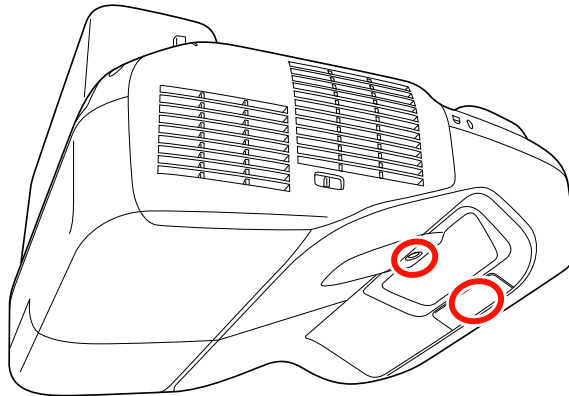
Warning: Do not use a lens cleaner that contains flammable gas. The high heat generated by the projector lamp may cause a fire.

Caution: Do not use canned air, or the gases may leave a residue.

Parent topic: [Projector Maintenance](#)

Cleaning the Obstacle Sensor

Clean the projector's obstacle sensor glass (circled in red) periodically, or if you see a message telling you to remove any obstacles that are interfering with the projection area.



- To remove dust or smudges, gently wipe the obstacle sensor glass with lens-cleaning paper.
- To remove stubborn smudges, moisten a soft, lint-free cloth with lens cleaner and gently wipe the obstacle sensor glass.

Warning: Do not use a lens cleaner that contains flammable gas. The high heat generated by the projector lamp may cause a fire.

Caution: Do not use canned air, or the gases may leave a residue.

Parent topic: [Projector Maintenance](#)

Cleaning the Projector Case

Before cleaning the projector case, turn off the projector and unplug the power cord.

- To remove dust or dirt, use a soft, dry, lint-free cloth.
- To remove stubborn dirt, use a soft cloth moistened with water and mild soap. Do not spray liquid directly on the projector.

Caution: Do not use wax, alcohol, benzene, paint thinner, or other chemicals to clean the projector case. These can damage the case. Do not use canned air, or the gases may leave a residue.

Parent topic: [Projector Maintenance](#)

Air Filter and Vent Maintenance

Regular filter maintenance is important to maintaining your projector. Your Epson projector is designed with an easily accessible, user-replaceable filter to protect your projector and make regular maintenance simple. Filter maintenance intervals will depend on the environment.

If regular maintenance is not performed, your Epson projector will notify you when the temperature inside the projector has reached a high level. Do not wait until this warning appears to maintain your projector filter as prolonged exposure to high temperatures may reduce the life of your projector or lamp.

Damage due to the failure to properly maintain the projector or its filter may not be covered by the projector or lamp Limited Warranties.

[Cleaning the Air Filter and Vents](#)

[Replacing the Air Filter](#)

Parent topic: [Projector Maintenance](#)

Related references

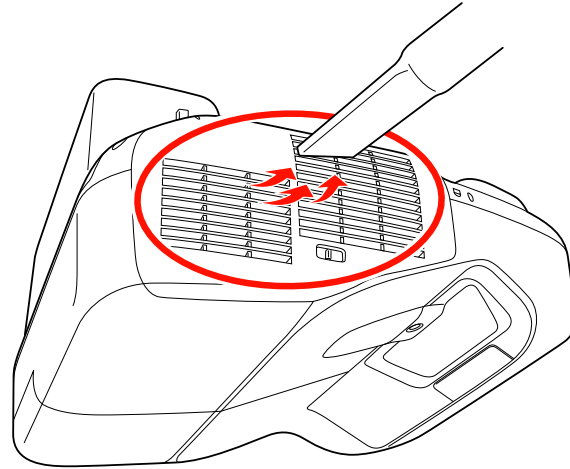
[Projector Light Status](#)

Cleaning the Air Filter and Vents

Clean the projector's air filter or vents if they get dusty, or if you see a message telling you to clean them.

1. Turn off the projector and unplug the power cord.

2. Gently remove the dust using a small vacuum designed for computers or a very soft brush (such as a paintbrush).



Note: You can remove the air filter so you can clean both sides of it. Do not rinse the air filter in water, or use any detergent or solvent to clean it.

Caution: Do not use canned air. The gases may leave a residue or push dust and debris into the projector's optics or other sensitive areas.

3. If dust is difficult to remove or the air filter is damaged, replace the air filter.

Parent topic: [Air Filter and Vent Maintenance](#)

Replacing the Air Filter

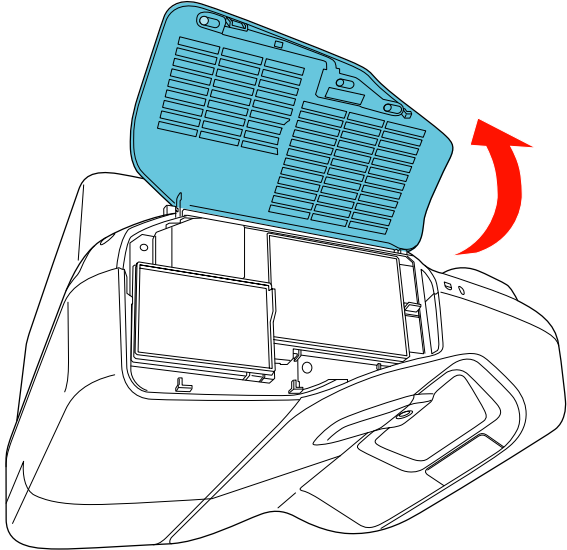
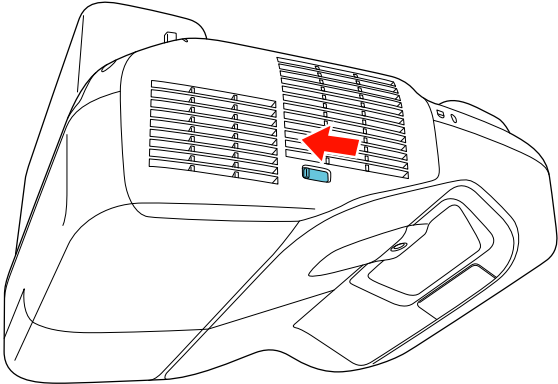
You need to replace the air filter in the following situations:

- After cleaning the air filter, you see a message telling you to clean or replace it
- The air filter is torn or damaged

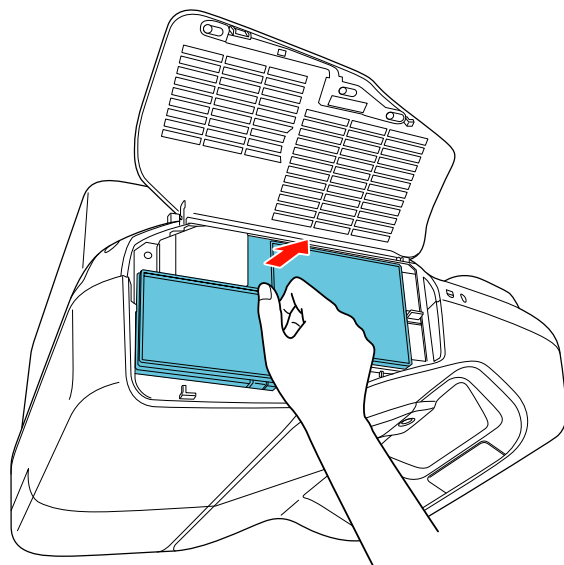
You can replace the air filter while the projector is mounted on the wall or ceiling.

1. Turn off the projector and unplug the power cord.

2. Slide the air filter cover switch and open the air filter cover.

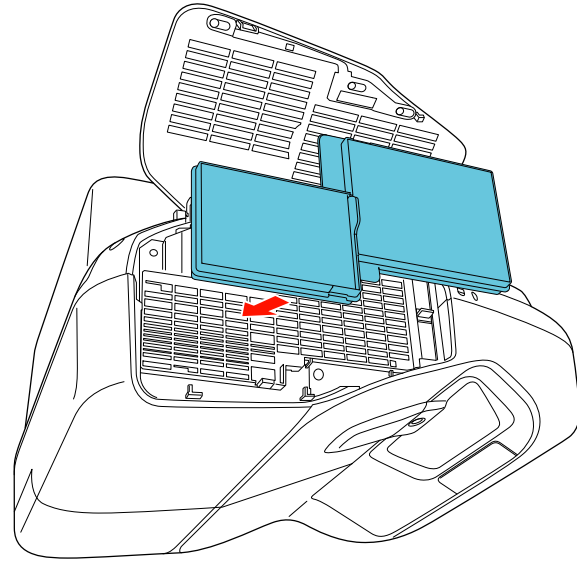


3. Pull the air filter out of the projector.

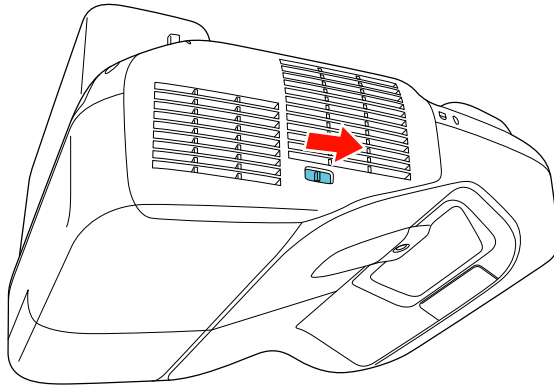
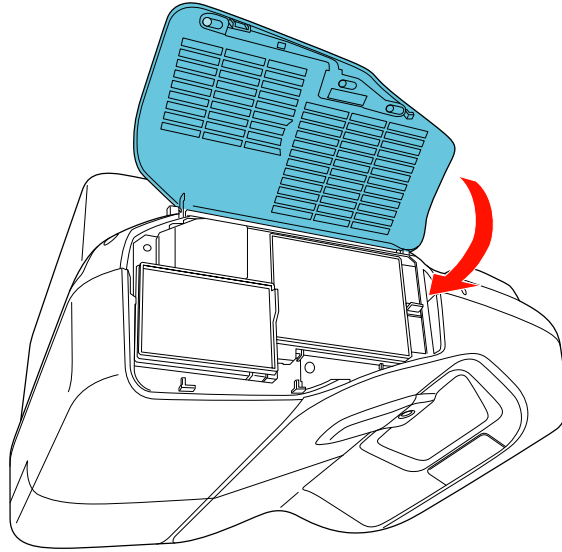


Note: Air filters contain polypropylene. Dispose of used air filters according to local regulations.

4. Place the new air filter in the projector as shown.



5. Close the air filter cover.



Parent topic: [Air Filter and Vent Maintenance](#)

Related references

[Optional Equipment and Replacement Parts](#)

Projector Lamp Maintenance

The projector keeps track of the number of hours the lamp is used and displays this information in the projector's menu system.

Replace the lamp as soon as possible when the following occurs:

- The projected image gets darker or starts to deteriorate
- A message appears when you turn on the projector telling you to replace the lamp
- The projector's lamp light is flashing orange

[Replacing the Lamp](#)

[Resetting the Lamp Timer](#)

Parent topic: [Projector Maintenance](#)

Related references

[Projector Setup Settings - Extended Menu](#)

[Projector Information Display - Info Menu](#)

[Projector Lamp Specifications](#)

[Optional Equipment and Replacement Parts](#)

Replacing the Lamp

Before you replace the lamp, let the projector cool down for at least one hour so the lamp will not be hot.

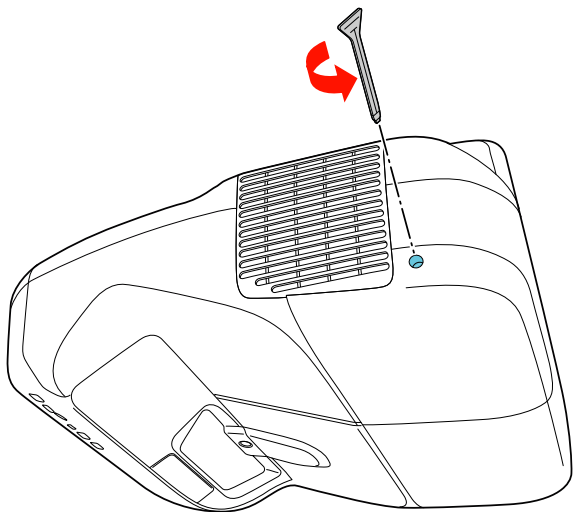
Warning: Let the lamp fully cool before replacing it to avoid injury.

You can replace the lamp while the projector is mounted on the wall or ceiling.

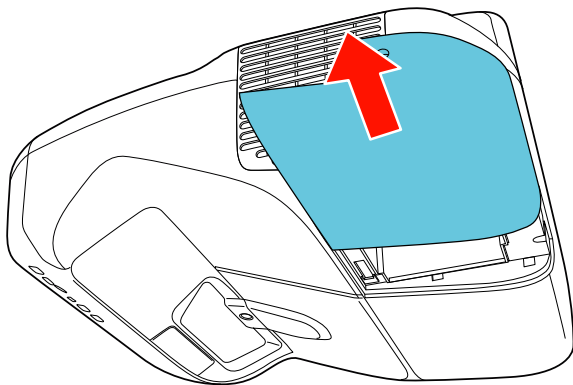
1. Turn off the projector and unplug the power cord.
2. Allow the projector lamp to cool down for at least one hour.

Warning: If the lamp is broken, glass fragments may be loose inside the lamp chamber. Be careful removing any broken glass to avoid injury. If the projector is mounted on the wall or ceiling, stand to the side in case the lamp is broken.

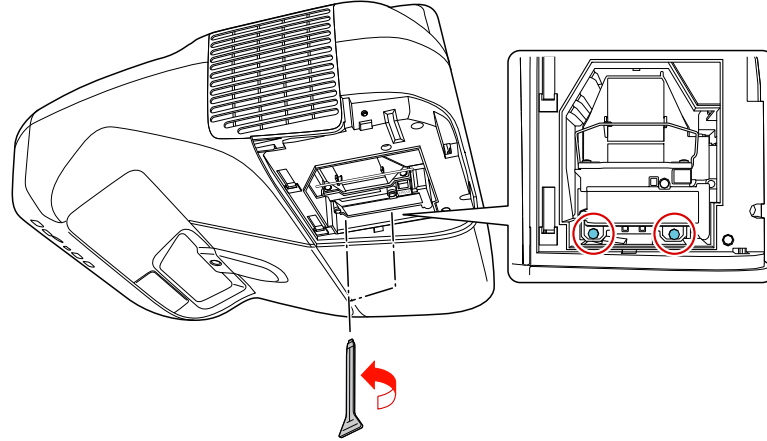
3. Use the screwdriver included with the replacement lamp to loosen the screw securing the lamp cover.



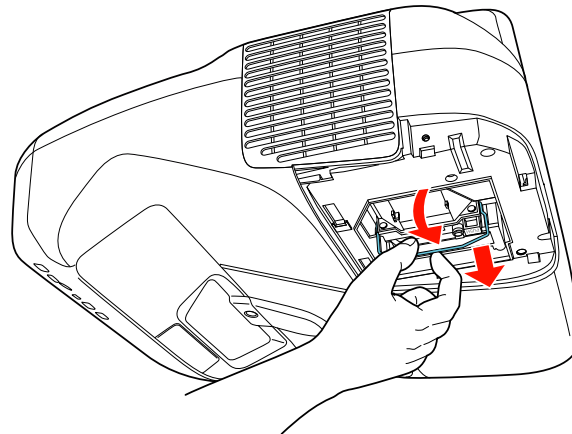
4. Slide off the lamp cover.



5. Loosen the screws securing the lamp to the projector. The screws do not come all the way out.



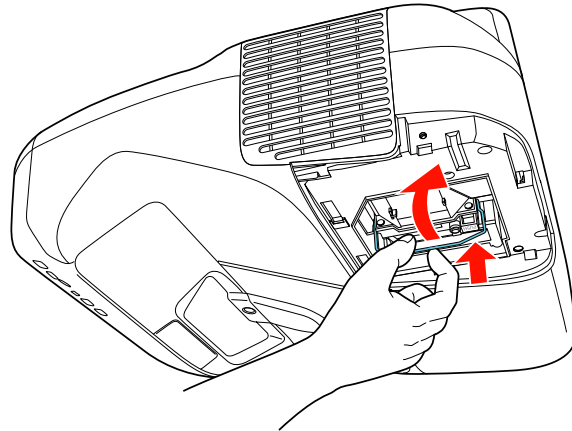
6. Lift up the lamp handle and gently pull the lamp out of the projector.



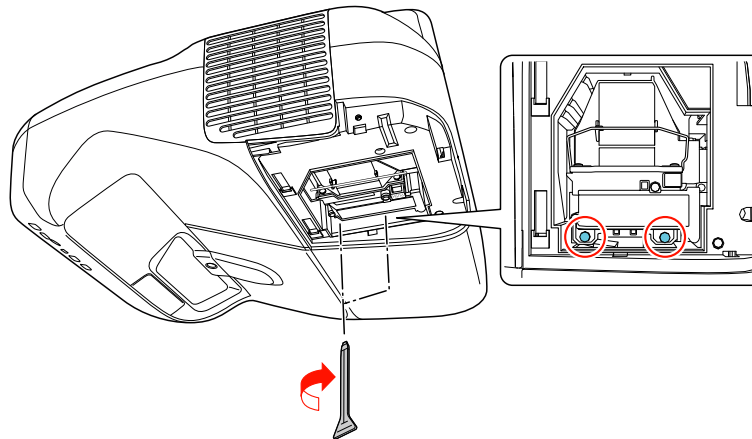
Note: (Hg) The lamp(s) in this product contain mercury. Please consult your state and local regulations regarding disposal or recycling. Do not put in the trash.

7. Gently insert the new lamp into the projector along the guide rail. If it does not fit easily, make sure it is facing the right way. Press the handle down.

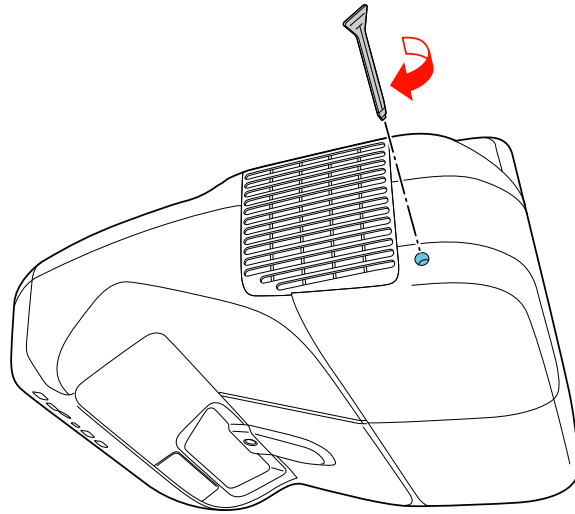
Caution: Do not touch any glass on the lamp assembly to avoid premature lamp failure.



8. Tighten the screws to secure the lamp.



9. Replace the lamp cover and tighten the screw to secure it.



Note: Be sure the lamp cover is securely installed or the lamp will not come on.

Reset the lamp timer to zero to keep track of the new lamp's usage.

Parent topic: [Projector Lamp Maintenance](#)

Related references

[Optional Equipment and Replacement Parts](#)

Related tasks

[Resetting the Lamp Timer](#)

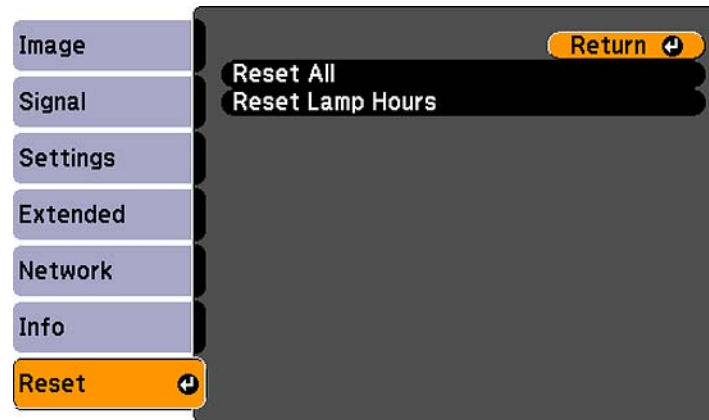
Resetting the Lamp Timer

You must reset the lamp timer after replacing the projector's lamp to clear the lamp replacement message and to keep track of lamp usage correctly.

Note: Do not reset the lamp timer if you have not replaced the lamp to avoid inaccurate lamp usage information.

1. Turn on the projector.
2. Press the **Menu** button.

3. Select the **Reset** menu and press **Enter**.



4. Select **Reset Lamp Hours** and press **Enter**.
You see a prompt asking if you want to reset the lamp hours.
5. Select **Yes** and press **Enter**.
6. Press **Menu** or **Esc** to exit the menus.

Parent topic: [Projector Lamp Maintenance](#)

Related tasks

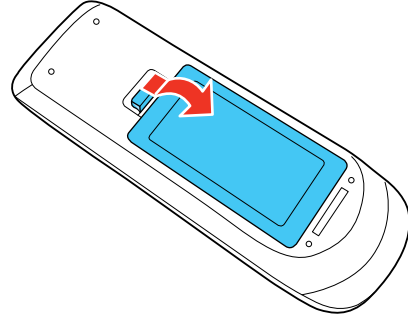
[Replacing the Lamp](#)

Replacing the Remote Control Batteries

The remote control uses two AA manganese or alkaline batteries. Replace the batteries as soon as they run out.

Caution: Use only the type of batteries specified in this manual. Do not install batteries of different types, or mix new and old batteries.

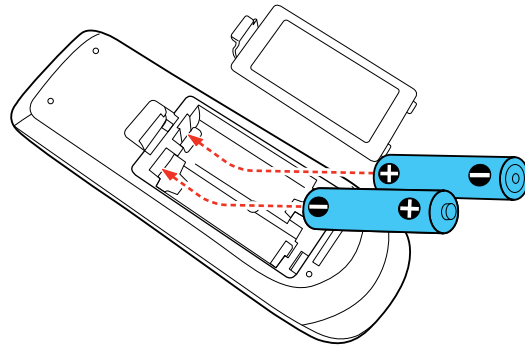
1. Open the battery cover as shown.



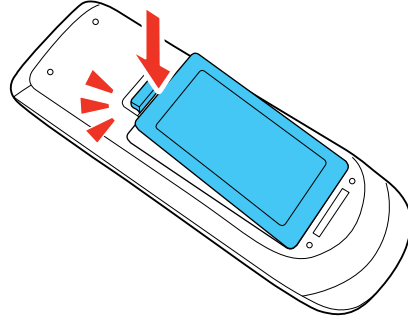
2. Remove the old batteries.

Warning: If the battery fluid has leaked, wipe it away with a soft cloth and avoid getting the fluid on your hands. If it gets on your hands, wash them immediately to avoid injury.

3. Insert the batteries with the + and – ends facing as shown.



4. Close the battery cover and press it down until it clicks into place.



Warning: Dispose of used batteries according to local regulations. Do not expose batteries to heat or flame. Keep batteries out of the reach of children; they are choking hazards and are very dangerous if swallowed.

Parent topic: [Projector Maintenance](#)

Related references

[Remote Control Operation](#)

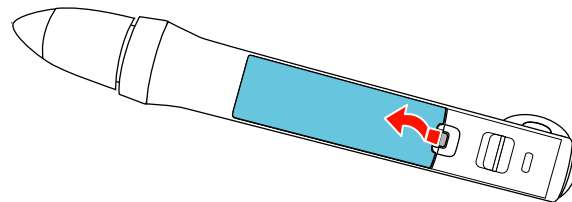
Replacing the Pen Batteries

Each pen uses one AA alkaline or Sanyo Eneloop rechargeable battery. Replace the battery as soon as it runs out.

When the battery is low, the pen light flashes as you turn on the switch. When the battery runs out, the pen light goes out.

Caution: Use only the type of batteries specified in this manual.

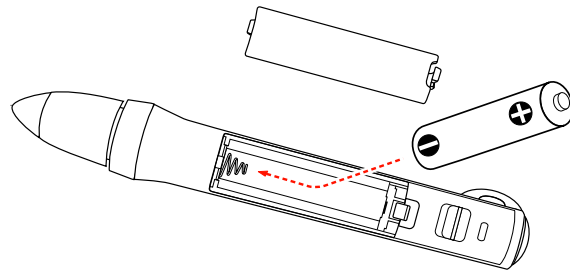
1. Open the battery cover as shown.



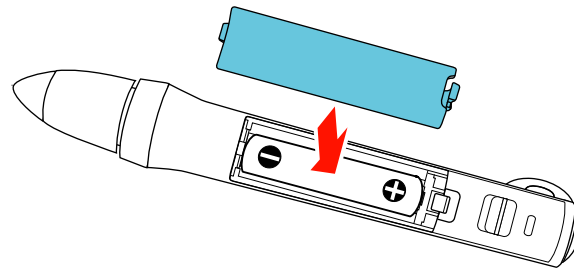
2. Remove the old battery.

Warning: If the battery fluid has leaked, wipe it away with a soft cloth and avoid getting the fluid on your hands. If it gets on your hands, wash them immediately to avoid injury.

3. Insert the battery with the + and – ends facing as shown.



4. Replace the battery cover and press it down until it clicks into place.



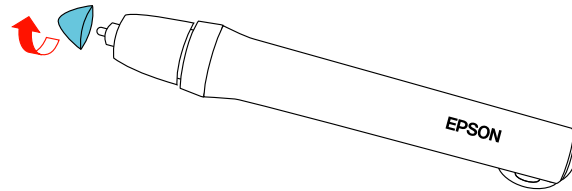
Warning: Dispose of used batteries according to local regulations. Do not expose batteries to heat or flame. Keep batteries out of the reach of children; they are choking hazards and are very dangerous if swallowed.

Parent topic: [Projector Maintenance](#)

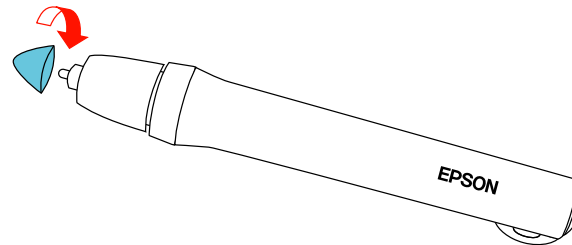
Replacing the Pen Tips

If the pen tips become damaged or no longer work correctly, you can replace them.

1. Twist off the tip of the pen to remove it.



2. Twist on the new tip.



Parent topic: [Projector Maintenance](#)

Related references

[Optional Equipment and Replacement Parts](#)

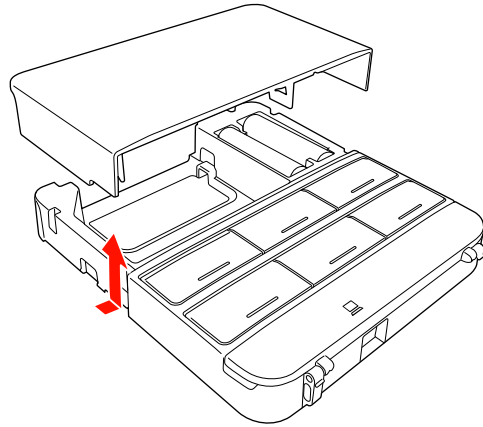
Replacing the Control Pad Batteries

If the control pad stops working after it has been used for a period of time, you may need to replace the batteries. The control pad uses two AA alkaline batteries.

Caution: Use only the type of batteries specified in this manual.

Note: If you have the optional remote control cable set (ELPKC28), you can use it instead of batteries to power the control pad.

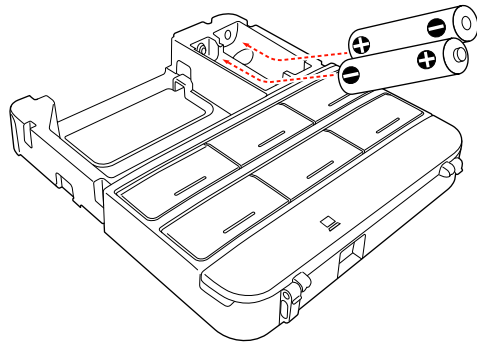
1. Remove the top cover of the control pad by prying it off as shown.



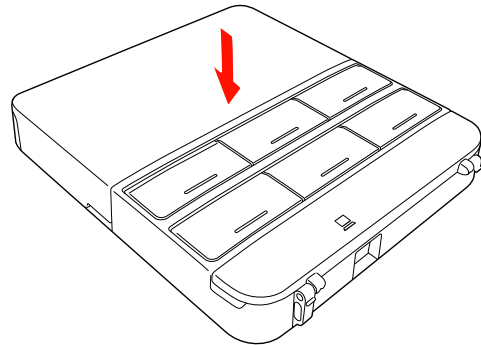
2. Remove the old batteries.

Warning: If the battery fluid has leaked, wipe it away with a soft cloth and avoid getting the fluid on your hands. If it gets on your hands, wash them immediately to avoid injury.

3. Insert the batteries with the + and – ends facing as shown.



4. Replace the cover and press it down until it clicks into place.



Warning: Dispose of used batteries according to local regulations. Do not expose batteries to heat or flame. Keep batteries out of the reach of children; they are choking hazards and are very dangerous if swallowed.

Parent topic: [Projector Maintenance](#)

Related references

[Optional Equipment and Replacement Parts](#)

Transporting the Projector

The projector contains precision parts, some of which are glass. Follow these guidelines to transport or ship the projector safely:

- Remove any equipment connected to the projector.
- When transporting the projector a long distance or as checked luggage, pack it in a firm box with cushioning around it and mark the box "Fragile."
- When shipping the projector for repairs, place it in its original packing materials, if possible, or use equivalent materials with cushioning around the projector. Mark the box "Fragile."

Note: Epson shall not be liable for any damages incurred during transportation.

Parent topic: [Maintaining and Transporting the Projector](#)

Solving Problems

Check the solutions in these sections if you have any problems using the projector.

[Projection Problem Tips](#)

[Projector Light Status](#)

[Using the Projector Help Displays](#)

[Solving Image or Sound Problems](#)

[Solving Projector or Remote Control Operation Problems](#)

[Solving Interactive Problems](#)

[Solving Network Problems](#)

[Where to Get Help](#)

Projection Problem Tips

If the projector is not working properly, try turning it off and unplugging it. Then plug it back in and turn it on.

If this does not solve the problem, check the following:

- The lights on the projector may indicate what the problem is.
- The projector's Help system can display information about common problems, if the projector is operating.
- The solutions in this manual can help you solve many problems.

If none of these solutions help, you can contact Epson for technical support.

Parent topic: [Solving Problems](#)

Related references

[Projector Light Status](#)

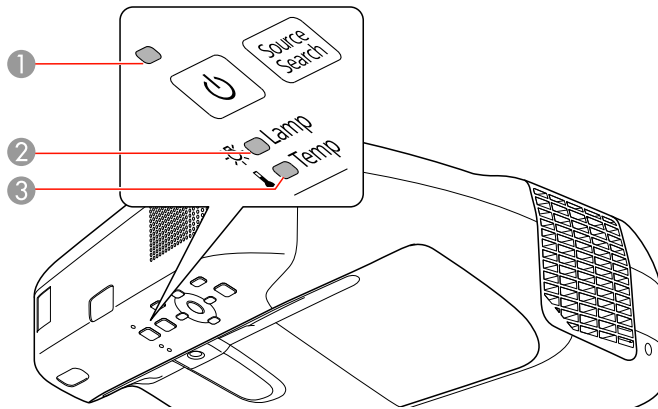
[Where to Get Help](#)

Related tasks

[Using the Projector Help Displays](#)

Projector Light Status

The lights on the projector's control panel indicate the projector status and let you know when a problem occurs. Check the status and color of the lights and look for a solution in the table below.



- 1 Power light
- 2 Lamp light
- 3 Temperature light

Power light	Lamp light	Temperature light	Status and solution
Green	Off	Off	Normal operation.
Flashing green	Off	Off	Warming up. Wait for an image to appear.
Orange	Off	Off	Standby or sleep mode.
Flashing orange	Off	Off	Preparing network monitoring or shutting down. (Wait for the light to remain orange before unplugging the projector.)
Flashing red	Off	Flashing orange	Projector is too hot. <ul style="list-style-type: none"> • Make sure that the vents and air filter are not clogged with dust or obstructed by nearby objects. • Clean or replace the air filter. • Make sure the environmental temperature is not too hot.

Power light	Lamp light	Temperature light	Status and solution
Red	Off	Red	<p>Projector has overheated and turned off. Leave it turned off to cool down for five minutes.</p> <ul style="list-style-type: none"> • Make sure that the vents and air filter are not clogged with dust or obstructed by nearby objects. • Clean or replace the air filter. • If operating the projector at high altitude, turn on High Altitude Mode. • If the problem persists, unplug the projector and contact Epson for help.
Red	Flashing red	Off	<p>Lamp has a problem.</p> <ul style="list-style-type: none"> • Check to see if the lamp is burned out, broken, or installed incorrectly. Reseat or replace the lamp as necessary. • Make sure that the vents and air filter are not clogged with dust or obstructed by nearby objects. • Clean or replace the air filter. • If operating the projector at high altitude, turn on High Altitude Mode. • If the problem persists, unplug the projector and contact Epson for help.
Varies	Flashing orange	Off	<p>Replace the lamp soon to avoid damage. Do not continue using the projector.</p>
Flashing red	Flashing red	Flashing red	<p>Auto iris error. Turn the projector off, unplug it, and contact Epson for help.</p>
Red	Off	Flashing red	<p>A fan or sensor has a problem. Turn the projector off, unplug it, and contact Epson for help.</p>

Power light	Lamp light	Temperature light	Status and solution
Varies	Flashing orange	Flashing orange	An obstacle has been detected around the projection window. Remove the obstacle, or clean the obstacle sensors. If the problem persists, unplug the projector and contact Epson for help.
Red	Flashing red	Flashing red	Internal projector error. Turn the projector off, unplug it, and contact Epson for help.

Note: If the lights display a pattern not listed in the table above, turn the projector off, unplug it, and contact Epson for help.

Parent topic: [Solving Problems](#)

Related references

[Projector Feature Settings - Settings Menu](#)

[Projector Setup Settings - Extended Menu](#)

[Where to Get Help](#)

Related tasks

[Replacing the Air Filter](#)

[Replacing the Lamp](#)

[Cleaning the Air Filter and Vents](#)

Using the Projector Help Displays

You can display information to help you solve common problems using the projector's Help system.

1. Turn on the projector.
2. Press the **Help** button on the projector or the remote control.
You see the Help menu.
3. Use the up and down arrow buttons to highlight the problem you want to solve.

Note: You can also display image adjustment recommendations by pressing the left arrow button.

4. Press **Enter** to view the solutions.

5. When you are finished, do one of the following:
 - To select another problem to solve, press **Esc**.
 - To exit the help system, press **Help**.

Parent topic: [Solving Problems](#)

Solving Image or Sound Problems

Check the solutions in these sections if you have any problems with projected images or sound.

[Solutions When No Image Appears](#)

[Solutions When Image is Incorrect Using the USB Display Function](#)

[Solutions When "No Signal" Message Appears](#)

[Solutions When "Not Supported" Message Appears](#)

[Solutions When Only a Partial Image Appears](#)

[Solutions When the Image is Not Rectangular](#)

[Solutions When the Image Contains Noise or Static](#)

[Solutions When the Image is Fuzzy or Blurry](#)

[Solutions When the Image Brightness or Colors are Incorrect](#)

[Solutions to Sound Problems](#)

Parent topic: [Solving Problems](#)

Solutions When No Image Appears

If no image appears, try the following solutions:

- Press the **A/V Mute** button on the remote control to see if the image was temporarily turned off.
- Make sure all necessary cables are securely connected and the power is on for the projector and connected video sources.
- Press the projector's power button to wake it from standby or sleep mode. Also see if your connected computer is in sleep mode or displaying a blank screen saver.
- Check the settings on the Signal menu to make sure they are correct for the current video source.
- Adjust the **Brightness** setting or select the **Normal** Power Consumption setting.
- Check the **Display** setting to make sure **Messages** is set to **On**.
- If the projector does not respond when you press the control panel buttons, the buttons may be locked. Unlock the buttons.

- If the projector does not respond when you press buttons on the remote control, make sure the remote receivers are turned on.
- For images projected with Windows Media Center, reduce the screen size from full screen mode.
- For images projected from applications using Windows DirectX, turn off DirectX functions.

Parent topic: [Solving Image or Sound Problems](#)

Related references

[Projector Feature Settings - Settings Menu](#)

[Projector Setup Settings - Extended Menu](#)

[Input Signal Settings - Signal Menu](#)

[Image Quality Settings - Image Menu](#)

Related tasks

[Unlocking the Projector's Buttons](#)

Solutions When Image is Incorrect Using the USB Display Function

If no image appears or if the image appears incorrectly using the USB Display function, try the following solutions:

- Press the **Source Search** button on the remote control or control pad and select **USB Display**.
- Make sure the USB Display software has installed correctly. Install it manually if necessary.
- Make sure the **USB Type B** setting in the Extended menu is set to one of the **USB Display** options.
- With Mac OS X, select the **USB Display** icon in the Dock or from the **Applications** folder.
- Change the computer's resolution to 1280 × 800.
- For images projected with Windows Media Center, reduce the screen size from full screen mode.
- For images projected from applications using Windows DirectX, turn off DirectX functions.
- If the mouse cursor flickers, select **Make the movement of the mouse pointer smooth** in the Epson USB Display Settings program on your computer (feature not available with Windows 2000).
- Turn off the **Transfer layered window** setting in the Epson USB Display Settings program on your computer.

Parent topic: [Solving Image or Sound Problems](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Solutions When "No Signal" Message Appears

If the "No Signal" message appears, try the following solutions:

- Press the **Source Search** button and wait a few seconds for an image to appear.
- Turn on the connected computer or video source, and press its play button to begin your presentation, if necessary.
- Check the connection from the projector to your video sources.
- If you are projecting from a laptop computer, make sure it is set up to display on an external monitor.
- If necessary, turn the projector and the connected computer or video source off and then on again.

[Displaying From a PC Laptop](#)

[Displaying From a Mac Laptop](#)

Parent topic: [Solving Image or Sound Problems](#)

Displaying From a PC Laptop

If you see the "No Signal" message when you display from a PC laptop, you need to set up the laptop to display on an external monitor.

1. Hold down the laptop's **Fn** key and press the key labelled with a monitor icon or **CRT/LCD**. (See your laptop manual for details.) Wait a few seconds for an image to appear.
2. To display on both the laptop's monitor and the projector, try pressing the same keys again.
3. If the same image is not displayed by the laptop and projector, check the Windows **Display** utility to make sure the external monitor port is enabled and extended desktop mode is disabled. (See your computer or Windows manual for instructions.)
4. If necessary, check your video card settings and set the multiple display option to **Clone** or **Mirror**.

Parent topic: [Solutions When "No Signal" Message Appears](#)

Related tasks

[Using the Projector Help Displays](#)

Displaying From a Mac Laptop

If you see the "No Signal" message when you display from a Mac laptop, you need to set up the laptop for mirrored display. (See your laptop manual for details.)

1. Open the **System Preferences** utility and select **Displays**.
2. Select the **Display** or **Color LCD** option, if necessary.
3. Click the **Arrange** or **Arrangement** tab.

4. Select the **Mirror Displays** checkbox.

Parent topic: [Solutions When "No Signal" Message Appears](#)

Solutions When "Not Supported" Message Appears

If the "Not Supported" message appears, try the following solutions:

- Make sure the correct input signal is selected on the Signal menu.
- Make sure the computer's display resolution does not exceed the projector's resolution and frequency limit. If necessary, select a different display resolution for your computer. (See your computer manual for details.)

Parent topic: [Solving Image or Sound Problems](#)

Related references

[Input Signal Settings - Signal Menu](#)

[Supported Video Display Formats](#)

Solutions When Only a Partial Image Appears

If only a partial computer image appears, try the following solutions:

- Press the **Auto** button on the remote control to optimize the image signal.
- Try adjusting the image position using the **Position** menu setting.
- Press the **Aspect** button on the remote control to select a different image aspect ratio.
- If you zoomed into or out of the image using the **E-Zoom** buttons, press the **Esc** button twice to return to a full display.
- Check your computer display settings to disable dual display and set the resolution within the projector's limits. (See your computer manual for details.)
- Check the resolution assigned to your presentation files to see if they are created for a different resolution than you are projecting in. (See your software help for details.)

Parent topic: [Solving Image or Sound Problems](#)

Related references

[Input Signal Settings - Signal Menu](#)

[Supported Video Display Formats](#)

Solutions When the Image is Not Rectangular

If the projected image is not evenly rectangular, try the following solutions:

- If the projector is not mounted on the wall or ceiling, place it directly in front of the center of the screen, facing it squarely, if possible.
- Use the **Image Shift** setting to adjust the image position, rather than moving the projector.
- If you adjusted the projector height using the projector feet, press the keystone buttons on the projector to adjust the image shape.
- Adjust the **Quick Corner** or **Keystone** setting to correct the image shape.

Parent topic: [Solving Image or Sound Problems](#)

Related references

[Projector Feature Settings - Settings Menu](#)

Related tasks

[Correcting Image Shape with the Keystone Buttons](#)

[Correcting Image Shape with Quick Corner](#)

[Adjusting the Image Position](#)

Solutions When the Image Contains Noise or Static

If the projected image seems to contain electronic interference (noise) or static, try the following solutions:

- Check the cables connecting your computer or video source to the projector. They should be:
 - Separated from the power cord to prevent interference
 - Securely connected at both ends
 - Not connected to an extension cable
- Check the settings on the projector's Signal menu to make sure they match the video source. If available for your video source, adjust the **Progressive** and **Noise Reduction** settings.
- Select a computer video resolution that is compatible with the projector.
- If you are projecting from a computer, press the **Auto** button on the remote control to automatically adjust the **Tracking** and **Sync** settings.
- If you adjusted the image shape using the projector controls, try decreasing the **Sharpness** setting to improve image quality.

- If you are using the USB Display function, turn off the **Transfer layered window** setting in the Epson USB Display Settings program on your computer.

Parent topic: [Solving Image or Sound Problems](#)

Related references

[Input Signal Settings - Signal Menu](#)

[Supported Video Display Formats](#)

Related tasks

[Displaying From a PC Laptop](#)

[Displaying From a Mac Laptop](#)

Solutions When the Image is Fuzzy or Blurry

If the projected image is fuzzy or blurry, try the following solutions:

- Adjust the image focus.
- Position the projector close enough to the screen, and directly in front of it.
- Position the projector so the keystone adjustment angle is not so wide that it distorts the image.
- Adjust the **Sharpness** setting to improve image quality.
- If you are projecting from a computer, press the **Auto** button on the remote control to automatically adjust the tracking and sync. If any bands or overall blurriness remain, display a uniformly patterned image on the screen and manually adjust the **Tracking** and **Sync** settings.
- If you are projecting from a computer, use a lower resolution.

Parent topic: [Solving Image or Sound Problems](#)

Related references

[Input Signal Settings - Signal Menu](#)

[Image Quality Settings - Image Menu](#)

[Projection Distance](#)

Related tasks

[Focusing the Image](#)

[Cleaning the Projection Window](#)

Solutions When the Image Brightness or Colors are Incorrect

If the projected image is too dark or light, or the colors are incorrect, try the following solutions:

- Press the **Color Mode** button on the remote control to try different color modes for the image and environment.
- Adjust the available settings on the Image menu for the current input source, such as **Brightness**, **Contrast**, **Tint**, **Color Adjustment**, and/or **Color Saturation**.
- Make sure you selected the correct **Input Signal** or **Video Signal** setting on the Signal menu, if available for your image source.
- Make sure all the cables are securely connected to the projector and your video device. If you connected long cables, try connecting shorter cables.
- If you are using the **ECO** Power Consumption setting, try selecting **Normal** in the Settings menu.
- If the image has been progressively darkening, you may need to replace the projector lamp soon.

Parent topic: [Solving Image or Sound Problems](#)

Related concepts

[Projector Lamp Maintenance](#)

Related references

[Input Signal Settings - Signal Menu](#)

[Image Quality Settings - Image Menu](#)

[Projector Feature Settings - Settings Menu](#)

Solutions to Sound Problems

If there is no sound when you expect it or the volume is too low or high, try the following solutions:

- Adjust the projector's volume settings.
- Press the **A/V Mute** button on the remote control to resume video and audio if they were temporarily stopped.
- Press the **Source Search** button to switch to the correct input source, if necessary.
- Check your computer or video source to make sure the volume is turned up and the audio output is set for the correct source.
- Check the audio cable connections between the projector and your video source.
- Make sure any connected audio cables are labeled "No Resistance".

- If you are using the USB Display function, turn on the **Output audio from the projector** setting in the Epson USB Display Settings program on your computer.
- If you are using a Mac and you do not hear sound from an HDMI source, make sure your Mac supports audio through the HDMI port. If not, you need to connect an audio cable.
- If you do not hear sound from an HDMI source, set the source to PCM output.
- Make sure the **Audio Input Setup** option is set correctly in the Extended menu.
- If you want to use a connected audio source when the projector is off, set the **Standby Mode** option to **A/V Standby**.
- If you turn the projector on immediately after turning it off, the cooling fans may run at high speed momentarily and cause an unexpected noise. This is normal.

Parent topic: [Solving Image or Sound Problems](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Solving Projector or Remote Control Operation Problems

Check the solutions in these sections if you have problems operating the projector or remote control.

[Solutions to Projector Power or Shut-Off Problems](#)

[Solutions to Problems with the Remote Control](#)

[Solutions to Password Problems](#)

[Solutions When the Source Cannot Be Changed](#)

Parent topic: [Solving Problems](#)

Solutions to Projector Power or Shut-Off Problems

If the projector does not come on when you press the power button or it shuts off unexpectedly, try the following solutions:

- Make sure the power cord is securely connected to the projector and to a working electrical outlet.
- The projector's buttons may be locked for security. Unlock the buttons or use the remote control to turn on the projector.
- The power cord may be defective. Disconnect the cord and contact Epson.
- If the projector's lamp shuts off unexpectedly, it may have entered standby mode after a period of inactivity. Press the power button to wake the projector.

- If the projector's lamp shuts off and the power and **Temp** lights are red, the projector has overheated and shut off. Check the solutions for this light status.
- If the power button on the remote control does not turn on the projector, check its batteries and make sure the **Remote Receiver** setting is turned on in the projector's menu, if available.

Parent topic: [Solving Projector or Remote Control Operation Problems](#)

Related references

[Projector Light Status](#)

[Projector Feature Settings - Settings Menu](#)

Related tasks

[Unlocking the Projector's Buttons](#)

Solutions to Problems with the Remote Control

If the projector does not respond to remote control commands, try the following solutions:

- Check that the remote control batteries are installed correctly and have power. If necessary, replace the batteries.
- Make sure you are operating the remote control within the reception angle and range of the projector.
- Make sure the projector is not warming up or shutting down.
- Check to see if a button on the remote control is stuck down, causing it to enter sleep mode. Release the button to wake the remote control up.
- Strong fluorescent lighting, direct sunlight, or infrared device signals may be interfering with the projector's remote receivers. Dim the lights or move the projector away from the sun or interfering equipment.
- If available, turn off one of the remote receivers in the projector's menu system, or check if all the remote receivers were turned off.
- If you assigned an ID number to the remote control to operate multiple projectors, you may need to check or change the ID setting (feature not available with all projectors).
- If you lose the remote control, you can order another one from Epson.

Parent topic: [Solving Projector or Remote Control Operation Problems](#)

Related references

[Projector Feature Settings - Settings Menu](#)

[Remote Control Operation](#)

[Optional Equipment and Replacement Parts](#)

Solutions to Password Problems

If you cannot enter or remember a password, try the following solutions:

- You may have turned on password protection without first setting a password. Try entering **0000** using the remote control.
- If you have entered an incorrect password too many times and see a message displaying a request code, write down the code and contact Epson. Provide the request code and proof of ownership for assistance in unlocking the projector.
- If you lose the remote control you cannot enter a password. Order a new one from Epson.

Parent topic: [Solving Projector or Remote Control Operation Problems](#)

Solutions When the Source Cannot Be Changed

If you are having trouble changing the source, make sure the projector is not opening an image, scanning, saving, or printing at the same time. These processes may take time to complete, and the source cannot be changed during processing.

Parent topic: [Solving Projector or Remote Control Operation Problems](#)

Solving Interactive Problems

Check the solutions in these sections if you have problems using the interactive system.

[Solutions When "Error Occurred in the Easy Interactive Function" Message Appears](#)

[Solutions When the Interactive Pens Do Not Work](#)

[Solutions When the Interactive Pen Position Is Not Accurate](#)

[Solutions When Manual Calibration is Difficult](#)

[Solutions When the Interactive Pens Are Slow or Difficult to Use](#)

[Solutions When the Interactive Pens Cause Interference or Unwanted Effects](#)

[Solutions for Problems With Capturing, Printing, Saving, or Scanning](#)

[Solutions When Inking Does Not Appear in Microsoft Office](#)

[Solutions When the Pen Does Not Work Over a Network or the Toolbars Do Not Appear](#)

[Solutions When the Time Is Incorrect in Whiteboard Settings](#)

Parent topic: [Solving Problems](#)

Solutions When "Error Occurred in the Easy Interactive Function" Message Appears

If the "Error occurred in the Easy Interactive Function" message appears, contact Epson for help.

Parent topic: [Solving Interactive Problems](#)

Related references

[Where to Get Help](#)

Solutions When the Interactive Pens Do Not Work

If the pens do not work, try the following solutions:

- The pens turn off automatically if you forget to turn them off. Slide the switch to turn the pen back on.
- Make sure you are not covering the black section near the tip of the pen.
- Make sure nothing is blocking the signal between the pen and the interactive pen receiver on the projector.
- Try holding the pen at a different angle so that your hand is not blocking the signal.
- Make sure the cable cover is in place to keep cables from blocking the signal.
- Make sure the pen battery has enough power. Try replacing the battery.
- If you are projecting from a computer, make sure the USB cable is connected to the computer and projector.
- Dim the room lights and turn off any fluorescent lights. Make sure the projection surface and pen receiver are not in direct sunlight or other sources of bright lighting.
- Do not place any type of decorative lights around the projector or projection surface.
- If the pen tip is worn out or damaged, you may need to replace it.
- Make sure the pen receiver on the projector is clean and free from dust.
- Make sure there is no interference from infrared remote controls, mice, or infrared microphones.
- Make sure the **USB Type B** option on the Extended menu is set to **Easy Interactive Function** or **USB Display/Easy Interactive Function**.
- Make sure you have calibrated the system. Try recalibrating.
- If you are projecting from a laptop computer, make sure the battery has enough power, or connect the laptop to a power outlet.
- Make sure **Pen Mode** and **Pen Operation Mode** are set correctly in **Easy Interactive Function** on the Extended menu.
- If you are using multiple projectors in the same room, change the **Distance of Projectors** setting in **Easy Interactive Function** on the Extended menu.

Parent topic: [Solving Interactive Problems](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Related tasks

[Using the Pens](#)

[Replacing the Pen Batteries](#)

[Calibrating Automatically](#)

[Calibrating Manually](#)

[Replacing the Pen Tips](#)

Solutions When the Interactive Pen Position Is Not Accurate

If the pen position is not the same as the cursor, try the following solutions:

- Make sure you have calibrated the system. Try manual calibration.
- Make sure the cable cover is in place to keep cables from blocking the signal.
- Try adjusting the pen operation area.
- If you use the **E-Zoom +** button on the remote control to enlarge the image, the pen position is not accurate. When you return the image to the original size, the position should be correct.
- Try changing the computer's resolution to 1280 × 800.

Parent topic: [Solving Interactive Problems](#)

Related tasks

[Calibrating Automatically](#)

[Calibrating Manually](#)

[Adjusting the Pen Operation Area](#)

Solutions When Manual Calibration is Difficult

If you are having trouble calibrating manually, try the following solutions:

- If the circle does not move to the next position, or it moves automatically, dim or turn off any bright lights near the projection surface.
- Make sure the projector is not too close to the projection surface.

Parent topic: [Solving Interactive Problems](#)

Solutions When the Interactive Pens Are Slow or Difficult to Use

If the pens are difficult to use or respond too slowly, try the following solutions:

- For easier operation, hold the pen perpendicular to the projection surface.
- For the best performance, connect your computer to the projector using a VGA, HDMI, or DisplayPort cable for display and the USB cable for interactivity.
- If you are using a computer, try setting your computer's display to 1280 × 800.
- If you are using USB display in Windows, you may need to disable Windows Aero in the Epson USB Display Settings program on your computer.
- If you are projecting over a network, refer to the *EasyMP Network Projection Operation Guide* for performance adjustment instructions.

Parent topic: [Solving Interactive Problems](#)

Related concepts

[Network Interactivity](#)

Related tasks

[Using the Pens](#)

Solutions When the Interactive Pens Cause Interference or Unwanted Effects

If the pens are causing interference or unwanted effects, try the following solutions:

- When both pens are used at the same time, make sure they are approximately 4 inches (10.16 cm) apart.
- Turn off the pens when they are not in use.
- Do not rest the pens on the image area of an interactive table, to avoid interference with your computer's mouse.
- Try changing the **Number of Pen Users** setting from **One User** to **Two Users**.
- Turn off hovering.

Parent topic: [Solving Interactive Problems](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Solutions for Problems With Capturing, Printing, Saving, or Scanning

If you are having trouble capturing and pasting, or printing, saving, or scanning, try the following solutions:

- If you start a process using one of the pens, you must complete it using the pen. If you start using the remote control or control pad, you must complete the process using the remote control or control pad.
- If you are having trouble pasting a captured image, make sure the image is not protected.
- If a black frame appears around a pasted image, it may be because the image was shifted or resized.
- If you are having trouble printing or scanning, make sure the printer is not out of ink, jammed, or in any other error state.
- For USB printing or scanning, make sure a USB cable is connected between the projector's **USB-A** port and the **USB-B** port on the control pad. Make sure another USB cable is connected between the **Printer** port on the control pad and the printer itself.
- For USB printing or scanning, try connecting a different USB cable, and make sure the cables are less than 16 ft (4.9 m) long.
- Connect only one printer or multifunction device at a time, and make sure the device is supported by the projector.
- Check the **Whiteboard Settings** on the Extended menu.

Parent topic: [Solving Interactive Problems](#)

Related references

[Printer and All-in-One Control Command Requirements](#)

Related tasks

[Connecting a Computer to the Control Pad](#)

[Connecting a Printer to the Control Pad](#)

Related topics

[Selecting Whiteboard Settings](#)

Solutions When Inking Does Not Appear in Microsoft Office

If **Start Inking** does not appear on the Review tab in your Microsoft Office application, try this solution.

Open the projector's Extended menu and change the following settings in **Easy Interactive Function**:

- Set the **Number of Pen Users** to **One User**.
- Set the **Pen Operation Mode** to **Pen**.

Parent topic: [Solving Interactive Problems](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Related tasks

[Enabling Windows Pen Input and Ink Features](#)

[Using Windows Pen Input and Ink Features](#)

Solutions When the Pen Does Not Work Over a Network or the Toolbars Do Not Appear

If you are having trouble using the pen with a network connection, or the toolbars do not appear on your projected image, try the following solutions:

- If you are using EasyMP Network Projection software, select **Options**, then make sure **Use Interactive Pen** is enabled. Also, select the **Adjust performance** tab and select **Transfer layered window**.
- If you are using the Quick Wireless Connection USB Key, start the Epson Quick Wireless Connections Settings program on your computer, select the **General settings** tab, then make sure **Use Interactive Pen** is enabled. Also, select the **Adjust performance** tab and select **Transfer layered window**.

Parent topic: [Solving Interactive Problems](#)

Related concepts

[Network Interactivity](#)

Solutions When the Time Is Incorrect in Whiteboard Settings

If the time is incorrect on internal storage settings for whiteboard mode, you may need to update the **Time/Schedule Settings** on the Extended menu.

Parent topic: [Solving Interactive Problems](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Solving Network Problems

Check the solutions in these sections if you have problems using the projector on a wired or wireless network.

[Solutions When Wireless Authentication Fails](#)

[Solutions When You Cannot Access the Projector Through the Web](#)

[Solutions When Network Alert E-Mails are Not Received](#)

Parent topic: [Solving Problems](#)

Solutions When Wireless Authentication Fails

If the wireless settings are correct, but authentication fails, you may need to update the **Time/Schedule Settings** on the Extended menu.

Parent topic: [Solving Network Problems](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Solutions When You Cannot Access the Projector Through the Web

If you are unable to access the projector through a web browser, make sure you are using the correct ID and password, which are case sensitive.

- For the user ID, enter **EPSONWEB**. (You cannot change the user ID.)
- For the password, enter the password set in the projector's Network menu. The default password is **admin**.
- Make sure you have access to the network the projector is on.

Parent topic: [Solving Network Problems](#)

Solutions When Network Alert E-Mails are Not Received

If you do not receive an e-mail alerting you to problems with a projector over the network, try the following solutions:

- Make sure the projector is turned on and connected to the network correctly. (If an error shut down the projector, it cannot send an e-mail.)
- Make sure you set up the projector e-mail alert settings correctly on the projector's network Mail menu or in the network software.
- Set the **Standby Mode** setting to **Network Standby** so the network software can monitor the projector in standby mode.

Parent topic: [Solving Network Problems](#)

Related references

[Projector Setup Settings - Extended Menu](#)

Related tasks

[Setting Up Projector Network E-Mail Alerts](#)

Where to Get Help

If you need to contact Epson for technical support services, use the following support options.

Internet Support

Visit Epson's support website at www.epson.com/support (U.S.) or www.epson.ca/support (Canada) for solutions to common problems with your projector. You can download utilities and documentation, get FAQs and troubleshooting advice, or e-mail Epson with your questions.

Speak to a Support Representative

To use the Epson PrivateLine Support service, call (800) 637-7661. This service is available for the duration of your warranty period. You may also speak with a projector support specialist by dialing (562) 276-4394 (U.S.) or (905) 709-3839 (Canada).

Support hours are 6 AM to 8 PM, Pacific Time, Monday through Friday and 7 AM to 4 PM, Pacific Time, Saturday.

Days and hours of support are subject to change without notice. Toll or long distance charges may apply.

Before you call, have the following information ready:

- Product name
- Product serial number (located on the bottom or rear of the projector, or in the menu system)
- Proof of purchase (such as a store receipt) and date of purchase
- Computer or video configuration
- Description of the problem

Purchase Supplies and Accessories

You can purchase screens, other optional accessories, and replacement parts from an Epson authorized reseller. To find the nearest reseller, call 800-GO-EPSON (800-463-7766). Or you can purchase online at www.epsonstore.com (U.S. sales) or www.epson.ca (Canadian sales).

To purchase a replacement remote control, call (562) 276-4394 (U.S.) or (905) 709-3839 (for dealer referral in Canada).

Parent topic: [Solving Problems](#)

Technical Specifications

These sections list the technical specifications of your projector.

[General Projector Specifications](#)

[Projector Lamp Specifications](#)

[Remote Control Specifications](#)

[Projector Dimension Specifications](#)

[Control Pad Specifications](#)

[Projector Electrical Specifications](#)

[Projector Environmental Specifications](#)

[Projector Safety and Approvals Specifications](#)

[Supported Video Display Formats](#)

[USB Display System Requirements](#)

[Printer and All-in-One Control Command Requirements](#)

General Projector Specifications

Type of display	Poly-silicon TFT active matrix
Resolution	1280 × 768 pixels (WXGA)
Lens	F= 1.80 Focal length: 3.71 mm
Color reproduction	Full color, 16.77 million colors
Brightness	Normal Power Consumption mode: White light output 3100 lumens (ISO 21118 standard) Color light output 3100 lumens ECO Power Consumption mode: White light output 1800 lumens (ISO 21118 standard)
Contrast ratio	3000 to 1 with Auto Iris on and Normal Power Consumption mode
Image size	60 to 100 inches (1.52 to 2.54 m)
Projection distance	13.7 to 23.5 inches (0.35 to 0.60 m)

Projection methods	Front, wall, or ceiling-mounted
Optical aspect ratio (width-to-height)	16:10
Focus adjustment	Manual
Zoom adjustment	Digital
Zoom ratio (Tele-to-Wide)	1:1.35
Internal sound system	10 W monaural
Noise level	35 dB (Normal Power Consumption mode) 28 dB (ECO Power Consumption mode)
Keystone correction angle	Vertical: $\pm 3^\circ$ (manual); Horizontal: $\pm 3^\circ$ (manual);
USB-B port compatibility	Meets USB 2.0 specification
USB-A port compatibility	2 ports that meet USB 2.0 specification

Parent topic: [Technical Specifications](#)

Projector Lamp Specifications

Type	UHE (Ultra High Efficiency)
Power consumption	215 W
Lamp life	Normal Power Consumption mode: Up to about 3500 hours ECO Power Consumption mode: Up to about 5000 hours

Note: Turn off this product when not in use to prolong the life of the projector. Lamp life will vary depending upon mode selected, environmental conditions, and usage. Brightness decreases over time.

Parent topic: [Technical Specifications](#)

Remote Control Specifications

Reception range	19.7 feet (6 m)
Batteries	Two alkaline or manganese AA

Parent topic: [Technical Specifications](#)

Projector Dimension Specifications

Height (excluding feet)	6.1 inches (155 mm)
Width	14.4 inches (367 mm)
Depth	14.8 inches (375 mm)
Weight	12.3 lb (5.6 kg)

Parent topic: [Technical Specifications](#)

Control Pad Specifications

Height	5.9 inches (149 mm)
Maximum Height (excluding rubber feet)	6.0 inches (153.5 mm)
Width	5.4 inches (136 mm)
Depth	1.1 inches (29 mm)
Maximum Depth	1.2 inches (29.9 mm)
Weight (excluding batteries)	0.53 lb (240 g)

Parent topic: [Technical Specifications](#)

Projector Electrical Specifications

Rated frequency	50/60 Hz
Power supply	100 to 240 VAC 3.2 to 1.5 A
Power consumption (110 to 120 V)	Operating: Normal Power Consumption mode: 322 W ECO Power Consumption mode: 231 W Standby: 0.20 W (Communication Off), 4.6 W (Communication On)
Power consumption (220 to 240 V)	Operating: Normal Power Consumption mode: 307 W ECO Power Consumption mode: 222 W Standby: 0.27 W (Communication Off), 5.0 W (Communication On)

Parent topic: [Technical Specifications](#)

Projector Environmental Specifications

Temperature	Operating: 41 to 95 °F (5 to 35 °C) Storage: 14 to 140 °F (–10 to 60 °C)
Humidity (relative, non-condensing)	Operating: 20 to 80% Storage: 10 to 90%
Operating altitude	Up to 4921 feet (1500 m) Up to 7500 feet (2286 m) with High Altitude Mode enabled

Parent topic: [Technical Specifications](#)

Projector Safety and Approvals Specifications

United States	FCC Part 15 Class B (DoC) UL60950-1
Canada	ICES-003 Class B CSA C22.2 No. 60950-1

Parent topic: [Technical Specifications](#)

Supported Video Display Formats

For best results, your computer monitor or video card resolution should be set to display in the projector's native resolution. However, your projector includes Epson's SizeWise chip that supports other computer display resolutions, so your image will be resized to fit automatically.

Your computer's monitor or video card refresh rate (vertical frequency) must be compatible with the projector. (See your computer or video card manual for details.)

The table here lists the compatible refresh rate and resolution for each compatible video display format.

Display format	Refresh rate (in Hz)	Resolution (in pixels)
Computer signals (analog RGB)		
VGA	60/72/75/85	640 × 480
SVGA	56/60/72/75/85	800 × 600
XGA	60/70/75/85	1024 × 768
WXGA	60	1280 × 768
	60	1366 × 768
	60/75/85	1280 × 800
WXGA+	60/75/85	1440 × 900
WXGA++	60	1600 × 900
SXGA	70/75/85	1152 × 864
	60/75/85	1280 × 1024
	60/75/85	1280 × 960

Display format	Refresh rate (in Hz)	Resolution (in pixels)
SXGA+	60/75	1400 × 1050
WSXGA+*	60	1680 × 1050
UXGA	60	1600 × 1200
MAC13"	67	640 × 480
MAC16"	75	832 × 624
MAC19"	75	1024 × 768
	59	1024 × 768
MAC21"	75	1152 × 870
Composite video		
TV (NTSC)	60	720 × 480
TV (SECAM)	50	720 × 576
TV (PAL)	50/60	720 × 576
Component video		
SDTV (480i)	60	720 × 480
SDTV (576i)	50	720 × 576
SDTV (480p)	60	720 × 480
SDTV (576p)	50	720 × 576
HDTV (720p)	50/60	1280 × 720
HDTV (1080i)	50/60	1920 × 1080
HDMI and DisplayPort input signals		
VGA	60	640 × 480
SVGA	60	800 × 600
XGA	60	1024 × 768
WXGA	60	1280 × 800
	60	1280 × 768**
	60	1366 × 768

Display format	Refresh rate (in Hz)	Resolution (in pixels)
WXGA+	60	1440 × 900
WXGA++	60	1600 × 900
WSXGA+	60	1680 × 1050
SXGA	60	1280 × 960
	60	1280 × 1024
SXGA+	60	1400 × 1050
UXGA	60	1600 × 1200
SDTV (480i ^{***} /480p)	60	720 × 480
SDTV (576i ^{***} /576p)	50	720 × 576
HDTV (720p)	50/60	1280 × 720
HDTV (1080i) ^{***}	50/60	1920 × 1080
HDTV (1080p)	24 ^{***} /30 ^{***} /50/60	1920 × 1080

* Only compatible when **Wide** is selected as the Resolution.

** DisplayPort input only.

*** HDMI input only.

Parent topic: [Technical Specifications](#)

USB Display System Requirements

Your computer system must meet the system requirements here to use the projector's USB Display software.

Requirement	Windows	Mac
Operating system	Windows 2000 (Service Pack 4 only)	Mac OS X 10.5.8, 10.6.x, 10.7.x, or 10.8.x
	Windows XP Professional, Home Edition, and Tablet PC Edition (32-bit); except for Service Pack 1	
	Windows Vista Ultimate, Enterprise, Business, Home Premium, and Home Basic (32-bit)	
	Windows 7 Ultimate, Enterprise, Professional, and Home Premium (32- and 64-bit); Home Basic and Starter (32-bit)	
	Windows 8, Windows 8 Enterprise and Pro (32- and 64-bit)	
USB version	USB 1.1 and above (USB 2.0 recommended)	
CPU	Mobile Pentium III 1.2 GHz or faster (1.6 GHz or faster recommended)	Power PC G4 1 GHz or faster (Core Duo 1.83 GHz or faster recommended)
Memory	256MB or more (512MB or more recommended)	512MB or more
Hard disk space	20MB or more	
Display	Resolution between 640 × 480 and 1600 × 1200, 16-bit color or greater	Resolution between 640 × 480 and 1680 × 1200, 16-bit color or greater

Parent topic: [Technical Specifications](#)

Printer and All-in-One Control Command Requirements

To print or scan directly from the projector, your printer or all-in-one device must support the following control commands:

- ESC/P-R (USB or networked)
- ESC/Page, ESC/Page-Color (networked only)
- PCL6 (networked only)

Parent topic: [Technical Specifications](#)

Notices

Check these sections for important notices about your projector.

[Recycling](#)

[Important Safety Information](#)

[Important Safety Instructions](#)

[FCC Compliance Statement](#)

[Wireless Telegraphy Act Regulations](#)

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Recycling

Epson offers a recycling program for end of life products. Please go to www.epson.com/recycle for information on how to return your products for proper disposal.

Parent topic: [Notices](#)

Important Safety Information

Caution: Never look into the projector lens when the lamp is turned on; the bright light can damage your eyes. Never let children look into the lens when it is on. Never open any cover on the projector, except the lamp and filter covers. Dangerous electrical voltages inside the projector can severely injure you. Except as specifically explained in this *User's Guide*, do not attempt to service this product yourself. Refer all servicing to qualified service personnel.

Warning: The projector and its accessories come packaged in plastic bags. Keep plastic bags away from small children to avoid any risk of suffocation.

Caution: When you replace the lamp, never touch the new lamp with your bare hands; the invisible residue left by the oil on your hands may shorten the lamp life. Use a cloth or glove to handle the new lamp.

Parent topic: [Notices](#)

Important Safety Instructions


Follow these safety instructions when setting up and using the projector:

- Do not look into the lens when the projector is on. The bright light can damage your eyes. Avoid standing in front of the projector so the bright light does not shine into your eyes.
- Do not place your hand or any object near the projection window. The high temperature of this area could cause burns, fire, or other damage.
- Do not place the projector on an unstable cart, stand, or table.
- Do not operate the projector on its side, or while tilted to one side. Do not tilt the projector more than 1.5° forward or back.
- If the projector is mounted on a ceiling or wall, it should be installed by qualified technicians using mounting hardware designed for use with this projector.
- When installing or adjusting a ceiling or wall mount, do not use adhesives to prevent the screws from loosening and do not use oils or lubricants. This may cause the projector case to crack and the projector to fall from its ceiling mount. This could cause serious injury to anyone under the mount and could damage the projector.
- Do not use the projector near water, sources of heat, high-voltage electrical wires, or sources of magnetic fields.
- Use the type of power source indicated on the projector. Use of a different power source may result in fire or electric shock. If you are not sure of the power available, consult your dealer or power company.
- Place the projector near a wall outlet where the plug can be easily unplugged.
- Take the following precautions when handling the plug: Do not hold the plug with wet hands. Do not insert the plug into a dusty outlet. Insert the plug firmly into the outlet. Do not pull the power cord when disconnecting the plug; always be sure to hold the plug when disconnecting it. Do not overload wall outlets, extension cords, or power strips. Failure to comply with these precautions could result in fire or electric shock.
- Do not place the projector where the cord can be walked on. This may result in fraying or damage to the plug.
- Unplug the projector from the wall outlet before cleaning. Use a dry cloth (or, for stubborn dirt or stains, a moist cloth that has been wrung dry) for cleaning. Do not use liquid or aerosol cleaners, any sprays containing flammable gas, or solvents such as alcohol, paint thinner, or benzene.
- Do not block the slots and openings in the projector case. They provide ventilation and prevent the projector from overheating. Do not operate the projector on a sofa, rug, or other soft surface, or set it on top of loose papers. Do not cover the projector with a blanket, curtain, or tablecloth. If you are

setting up the projector near a wall, leave at least 7.9 inches (20 cm) of space between the wall and the air exhaust vent.

- Do not operate the projector in a closed-in cabinet unless proper ventilation is provided.
- Never allow objects of any kind to enter any openings in the projector. Do not leave objects, especially flammable objects, near the projector. Never spill liquid of any kind into the projector.
- If you are using two or more projectors side-by-side, leave at least 2 feet (60 cm) of space between the projectors to allow for proper ventilation.
- You may need to clean the air filter and vent. A clogged air filter or vent can block ventilation needed to cool the projector. Do not use canned air, or the gases may leave a residue.
- Do not store the projector outdoors for an extended length of time.
- Except as specifically explained in this manual, do not attempt to service this product yourself. Refer all servicing to qualified personnel. Opening or removing covers may expose you to dangerous voltages and other hazards.
- Never open any covers on the projector except as specifically explained in this manual. Never attempt to disassemble or modify the projector. Refer all repairs to qualified service personnel.
- Unplug the projector from the wall outlet and refer servicing to qualified service personnel under the following conditions: if it does not operate normally when you follow the operating instructions, or exhibits a distinct change in performance; if smoke, strange odors, or strange noises come from the projector; if the power cord or plug is damaged or frayed; if liquid or foreign objects get inside the projector, or if it has been exposed to rain or water; if it has been dropped or the housing has been damaged.
- Do not touch the plug during an electrical storm. Otherwise, you may receive an electric shock.
- Unplug the projector when it will not be used for extended periods.
- Do not use the projector where it may be exposed to rain, water, or excessive humidity.
- Do not use or store the projector where it may be exposed to smoke, steam, corrosive gases, excessive dust, vibration, or shock.
- Do not use the projector where flammable or explosive gases may be present.
- Do not use or store the projector or remote control in a hot location, such as near a heater, in direct sunlight, or in a closed vehicle.
- If you use the projector in a country other than where you purchased it, use the correct power cord for that country.
- Do not stand on the projector or place heavy objects on it.

- Do not use the projector outside of the required temperature range of 41 to 95 °F (5 to 35 °C). Doing so may cause an unstable display and could lead to projector damage. Do not use or store the projector where it may be exposed to sudden changes in temperature.
- Do not store the projector outside of the required temperature range of 14 to 140 °F (–10 to 60 °C) or in direct sunlight for long periods of time. Doing so may cause damage to the case.
- Do not place anything that can become warped or damaged by heat near the exhaust vents. Do not bring your hands or face close to the vents while projection is in progress. Do not bring your face close to the projector while it is in use.
- Before you move the projector, make sure its power is turned off, the plug is disconnected from the outlet, and all cables are disconnected.
- Never try to remove the lamp immediately after use because it will be extremely hot. Before removing the lamp, turn off the power and wait at least an hour to allow the lamp to cool completely.
- Do not disassemble the lamp or subject it to impacts.
- Do not place the source of an open flame, such as a lit candle, on or near the projector.
- Do not modify the power cord. Do not place heavy objects on top of the power cord or bend, twist, or pull it excessively. Keep the power cord away from hot electrical appliances.
- If the lamp breaks, ventilate the room to prevent gases contained in the lamp from being inhaled or coming in contact with your eyes or mouth. If you do inhale gases or gases come in contact with your eyes or mouth, seek medical advice immediately.
- If the projector is mounted overhead and the lamp breaks, be careful to prevent pieces of glass from falling into your eyes or mouth when you open the lamp cover. If pieces of glass do get into your eyes or mouth, seek medical advice immediately.
- Always lower the volume before turning off the projector. Turning on the projector with the volume too high can damage your ears.
- Do not store the interactive pens or the batteries in a hot location, such as near a heater, in direct sunlight, or in a closed vehicle.
- Remove the batteries from the interactive pens if you will not be using the pens for a long time.

Note:  The lamp(s) in this product contain mercury. Please consult your state and local regulations regarding disposal or recycling. Do not put in the trash.

WARNING: The cords included with this product contain chemicals, including lead, known to the State of California to cause birth defects or other reproductive harm. ***Wash hands after handling.*** (This notice is provided in accordance with Proposition 65 in Cal. Health & Safety Code § 25249.5 and following.)

[Restriction of Use](#)

Parent topic: [Notices](#)

Restriction of Use

When this product is used for applications requiring high reliability/safety such as transportation devices related to aviation, rail, marine, automotive; disaster prevention devices; various safety devices; or functional/precision devices, you should use this product only after giving consideration to including fail-safes and redundancies into your design to maintain safety and total system reliability.

Because this product was not intended for use in applications requiring extremely high reliability/safety such as aerospace equipment, main communication equipment, nuclear power control equipment, or medical equipment related to direct medical care, please make your own judgment on this product's suitability after a full evaluation.

Parent topic: [Important Safety Instructions](#)

FCC Compliance Statement

For United States Users

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio and television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

WARNING

The connection of a non-shielded equipment interface cable to this equipment will invalidate the FCC Certification or Declaration of this device and may cause interference levels which exceed the limits established by the FCC for this equipment. It is the responsibility of the user to obtain and use a shielded equipment interface cable with this device. If this equipment has more than one interface connector, do

not leave cables connected to unused interfaces. Changes or modifications not expressly approved by the manufacturer could void the user's authority to operate the equipment.

For Canadian Users

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

Parent topic: [Notices](#)

Wireless Telegraphy Act Regulations

The following acts are prohibited by the Wireless Telegraphy Act:


- Modifying and disassembling (including the antenna)
- Removing the label of conformance

Parent topic: [Notices](#)

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Parent topic: [Notices](#)

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The list of GPL Programs

busybox-1.13.4

iptables-1.4.4

libgcc1(gcc-4.3.3)

libstdc++-6.0.10

linux-2.6.27

patches

udhcp 0.9.8

uvc rev.219

wireless_tools 29

EPSON original drivers

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Version 2, June 1991

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<signature of Ty Coon>, 1 April 1989

Ty Coon, President of Vice

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SDL-1.2.13

SDL-Image

cairo-1.10.2

podof0-0.91

wcecompat-1.2

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Version 2.1, February 1999

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