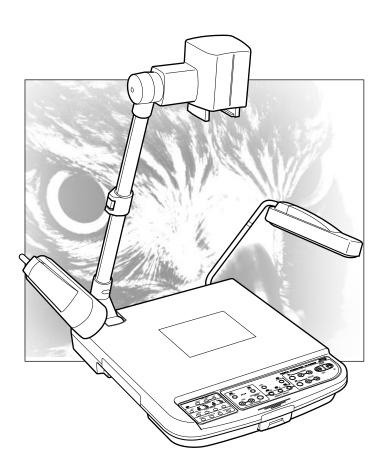
# 

### **DIGITAL PRESENTER**

MANUEL D'INSTRUCTIONS: PRESENTOIR NUMERIQUE BEDIENUNGSANLEITUNG: DIGITALEN VORFÜHRERS MANUALE DI ISTRUZIONI: DIGITAL PRESENTER

AV-P960E

INSTRUCTIONS (A)





## **Safety Precautions**

#### For Europe

#### **IMPORTANT**

The wires in this mains lead are coloured in accordance with the following code:

GREEN - and - YELLOW: EARTH BLUE: NEUTRAL BROWN: LIVE

As the colours of the wires in the mains lead of this apparatus may not correspond with the coloured markings identifying the terminals in your plug, proceed as follows. The wire which is coloured GREEN-AND-YELLOW must be connected to the terminal in the plug which is marked with the letter E or the safety earth symbol (a) or coloured GREEN or GREEN-AND-YELLOW. The wire which is coloured BLUE must be connected to the terminal which is marked with the letter N or which is coloured BLACK. The wire which is coloured BROWN must be connected to the terminal which is marked with the letter L or coloured RED.

WARNING-THIS APPARATUS
MUST BE EARTHED

#### **WARNING:**

TO PREVENT FIRE OR SHOCK HAZARDS, DO NOT EXPOSE THIS APPLIANCE TO RAIN OR MOISTURE.



#### Warning

This is a Class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

Machine noise information regulation 3. GSGV, 18.01.1991: The highest sound pressure level amounts to 70 railway (A) less or in accordance with ISO/EN 7779

### **Features**

Thank you for purchasing this JVC product. Before operating this unit, please read these instructions carefully to ensure the best possible performance.

These instructions are for AV-P960E.

- Smooth, High Resolution Images
  - XGA output with high frame rate of 20 fps enabling smooth high resolution image display.
- High Definition and High Power Zoom
  Built-in 12x Optical Zoom Lens and 4x Digital Zoom.
- Small, Lightweight and Slim Design
  Depth of less than 50 cm and lightweight at below 6
  kg, yet equipped with a field angle equivalent to A3
  landscape (376 mm x 282 mm).

Built-in SD Card Slot

Built-in high capacity, high speed SD card compatible memory slot. (SD Card is sold separately.)

**✓** Versatile Interface

Equipped with USB and RS-232 connector.

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Operation (Basic)

# **Operation** (Application)

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#### How to Read this Manual

#### Symbols used in this manual

Caution

States precautions to be taken during operations.

Note

States restrictions on the functions or use of this equipment. For reference purposes.

Indicates the page numbers or items to refer to.

#### Contents of this manual

- The copyright of this manual belongs to JVC. Unauthorized reproduction of this manual whether in full or in part is prohibited.
- All product names stated in this manual are trademarks or registered trademarks of their respective companies.
   Marks such as ™, ® and ® are omitted in this manual.
- The design, specifications and other contents of this manual are subject to change for improvements without prior
- Windows is the trademark of Microsoft Corporation in the United States.
- SD logo is a trademark.

### **Precautions**

#### ■ Handling of Equipment

- Use the handle on the side to carry this unit.
   Carrying this unit by its camera head, camera arm or its side illumination lamps might cause them to be deformed or damaged.
- Pull out the handle slowly in a straight manner.

#### ■ Conduct prior functional checks before important shooting events.

#### ■ Compensation for the shooting contents

• JVC will not be in anyway liable for any failure to take or playback images due to problems arising from this product or the card used, and no compensation will be offered for the loss of contents.

#### ■ Copyright

 You may take pictures for your own leisure or uses. However, you must not use any materials protected by copyright law without the owner's consent.

#### ■ SD Card

SD card is made from precision electronic components. Do not attempt to carry out any of the following actions as it may cause the card to malfunction or damage.

- Do not touch the edge of the card with your bare hand or metal. It may be damaged by static charges produced.
- Do not bend, drop or cause the card to suffer great impacts.
- When using and storing the card, avoid heat, water, direct sunlight and humid areas.
- Do not attempt to disassemble or modify the card.

#### ■ Routine maintenance

Switch off the power, pull out the plug and perform the following tasks.

- Use a dry and soft piece of cloth to wipe off any dirt or stain on the equipment.
- For severe stains, immerse a piece of cloth into a diluted cleaning detergent, wring and use it to wipe off the stains on the equipment. Thereafter, use a piece of dry cloth to wipe off the water drops.

#### Caution

- Do not use benzene or thinner. The equipment may malfunction and its casing may be damaged.
- When using a chemical wrap or detergent, read its product brochures carefully and take note of any precautions stated.

#### **■** Auto Focus

This unit is equipped with Auto Focus function. However, depending on the object and the camera setting, it might be out of focus. In this case, please adjust the focus manually.

#### Objects which are difficult to be focused automatically

- When the brightness of the image plane is extremely high (bright).
- When the brightness of the image plane is extremely low (dim).
- When the brightness of the image plane is constantly changing (for example, a blinking light).
- When there is almost no contrasts.
- When there are repetitive vertical striped patterns on the image plane.
- When there are graphics or printings on both sides or the upper and lower portions of the screen.

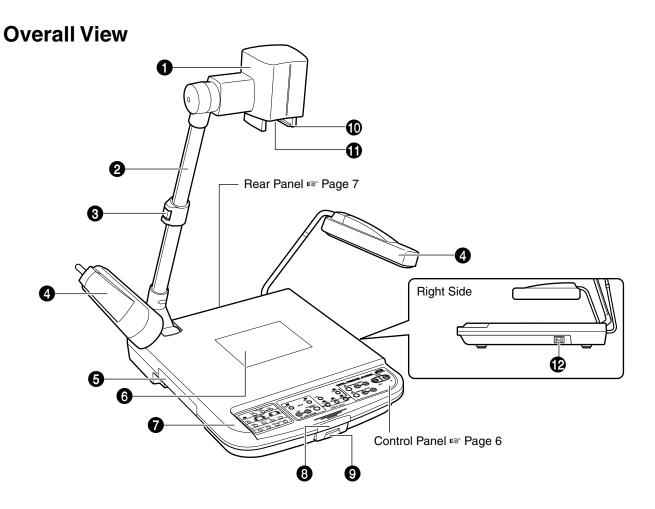
#### Power Cord

- Use only the power cord specified (supplied).
  - Use of power cord other than designated, or damaged power cord may result in fire and electrical shocks.
- Do not use the power cord supplied with this unit on other devices.

#### **■** Power Saving

To save power, turn off the unit when not in use.

### Names and Functions



#### Camera Head

For capturing images of objects on the stage or surrounding areas.

#### 2 Camera Arm

Supporting arm for the camera head. Adjust its angle when shooting 3-dimensional objects.

#### Arm Lock

For adjusting the length of camera. Release the lock when retracting or extending the camera arm and lock it at the adjusted position.

#### Side Illuminations

Adjust to ensure that the stage is evenly lighted.

#### 6 Handle

Pull out this handle to carry the unit. Put the handle away when not in use.

#### 6 Back Illumination

Use this lighting when viewing transparent materials such as films

Page 15 'Presenting Films and Other Transparent Materials'

#### Stage

For placing objects (or materials). Up to A3 landscape equivalent (376 mm x 282 mm) can be captured.

#### 8 Remote Sensor

For receiving signals from the remote control unit. Page 23 'Operating the Remote Control Unit'

#### 9 SD Slot

Slot for inserting the SD card.

Page 20 'Storing Images in SD Card'

#### Slide Film Holder

Use this when viewing slide films.

Page 14 'Presenting Slide Films'

#### **1** Close-up Lens

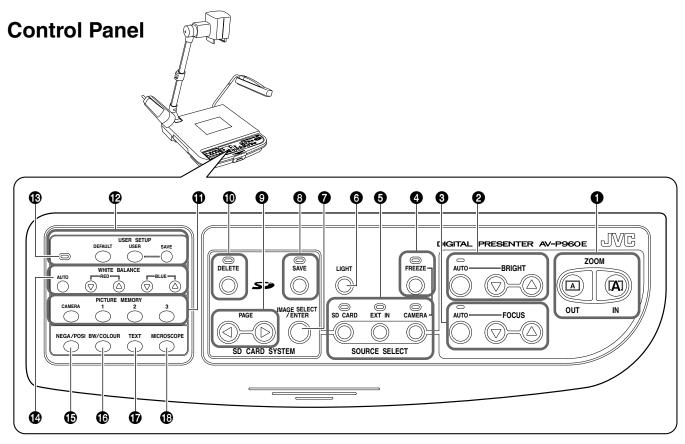
Remove this lens when shooting surrounding objects.

Page 13 'Shooting Surrounding Objects'

#### **Power Switch**

To turn on/off the power.

### **Names and Functions (continued)**



#### • [ZOOM] Adjustment Buttons

Adjust in accordance with the object.

[IN] : To shoot objects (materials) in an enlarged form. If this button is pressed continuously, the image will stop enlarging at the optical zoom tele end and thereafter digital zoom will be activated. (Optical zoom: 12x, Digital zoom: 4x)

 $\left[ \text{OUT} \right] \;$  : To shoot objects (materials) in a reduced form.

#### **@** [BRIGHT] Adjustment Buttons

For adjusting the brightness of the camera image.

[AUTO]: When this button is pressed, the indicator lamp will blink and the brightness will be adjusted automatically. The indicator lamp will go off once the adjustment is completed.

: To increase the brightness of the camera image.

[②] : To reduce the brightness of the camera image.

#### **9** [FOCUS] Adjustment Buttons

For adjusting the focus of the camera.

[ : To adjust the focus of the object (material) which is far away from the camera.

[②] : To adjust the focus of the object (material) which is close to the camera.

[AUTO]: When this button is pressed, the indicator lamp will blink and the focus will be adjusted automatically. The indicator lamp will go off once the adjustment is completed.

Depending on the object (material), it may be difficult to adjust the focus.

Page 4 'Auto Focus'

#### **4** [FREEZE] Button

When this button is pressed, the camera image freezes and is displayed as a still image, and the indicator lamp lights up. When the button is pressed again while the indicator lamp is light up, the indicator lamp will go off, still image will be released and the moving image will be restored

# [SOURCE SELECT] Buttons for Selecting Output Image

To select the image to be outputted from the [RGB OUT-PUT] terminal and the [MONITOR OUTPUT] terminal located at the rear panel. The indicator lamp of the input source selected for outputting will light up. Depending on the types of monitor connected , it may take some times for the images to be displayed.

[CAMERA]: To output the camera images.

[EXT IN] : To output signals inputted to the [EXT INT] terminal located at the rear panel. External input signals will not be output through the [MONITOR OUTPUT] terminal.

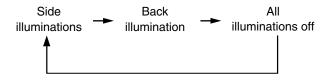
[SD CARD] : To output images from the SD card inserted in the slot.

Page 21 'Viewing Image Data Stored in SD Card'

#### **6** [LIGHT] Button for Switching Lighting

To switch between different lighting sources.

The lighting source changes whenever the button is pressed.



#### **SD CARD SYSTEM**

 $\bullet$  ~  $\bullet$  are functional only if SD card is inserted into the SD Slot.

# • [IMAGE SELECT/ENTER] Button for Selecting Images

Displays the miniature images of the SD card in a view of

Page 21 'Viewing Image Data Stored in SD Card'

#### **③** [SAVE] Button for Saving SD Card

While selecting images from the camera, if this button is pressed for more than 2 seconds, the indicator lamp will blink and the image currently displayed will be stored in the SD card.

Page 20 'Storing Images in SD Card'

#### **9** [PAGE] Buttons

To select and display images stored in the SD card.

[③] : To view the previous image.[⑤] : To view the next image.

#### [DELETE] Button for Deleting SD Card

To delete selected images stored in the SD card. When the [SD CARD] has been selected by the [SOURCE SELECT] button **9**, pressing this button for more than 2 seconds, the indicator lamp will blink and the selected image will be deleted.

Page 20 'Deleting images'

#### **1** [PICTURE MEMORY] Buttons

To store the output image in the internal picture memory or to select and display the images stored in the picture memory.

[1] ~ [3] : Press the button for more than 2 seconds, the button indicator lamp will blink and the

image will be stored in the picture memory. Press this button to output the stored image.

[CAMERA]: To select the camera image.

Page 17 'Saving Images in the Picture Memory'

#### (2) [USER SETUP] Buttons for Setting Registration

To perform settings related to value setting.

[SAVE] : The present user settings will be registered.[USER] : The registered settings will be activated.

[DEFAULT] : Setting reverts back to default (factory) set-

ting.

Page 19 'Saving the settings (User Setting Registration)'

#### Button Indicator Lamps

Indicator lamps will blink when button 1 ~ 1 has been operated and the various settings are in the process of being changed.

#### **©** [WHITE BALANCE] Adjustment Buttons

To perform settings related to white balance.

[AUTO] : If this button is pressed, the indicator lamp will blink while the white balance is being re-

adjusted.

[RED 🚳] : Increase the red component of the entire screen.

Screen.

 $[\mathsf{RED} \ igotimes]$  : Decrease the red component of the entire screen.

screen.

[BLUE  $\circledcirc$ ] : Increase the blue component of the entire

screen.

 $[\mathsf{BLUE} \ \textcircled{\scriptsize{0}}]\ :$  Decrease the blue component of the entire

screen.

Page 18 'Adjusting White Balance'

#### [NEGA/POSI] Button for Switching between Negative/Positive Film

Set to Nega when viewing negative films.

Negative will be selected when the button is pressed.

Press the button again, positive will be selected.

Page 15 'Presenting Films and Other Transparent Materials'

#### [BW/COLOUR] Button for Switching between Black & White and Colour

To switch the output image between Black & White and Colour display.

Black & White image will be selected when the button is pressed. Press the button again, Colour image will be selected.

#### **6** [TEXT] Button

To make the character clearer and sharper.

Text mode will be activated when the button is pressed. To deactivate, press the button again.

#### (B) [MICROSCOPE] Button

Press this button when capturing images from a microscope.

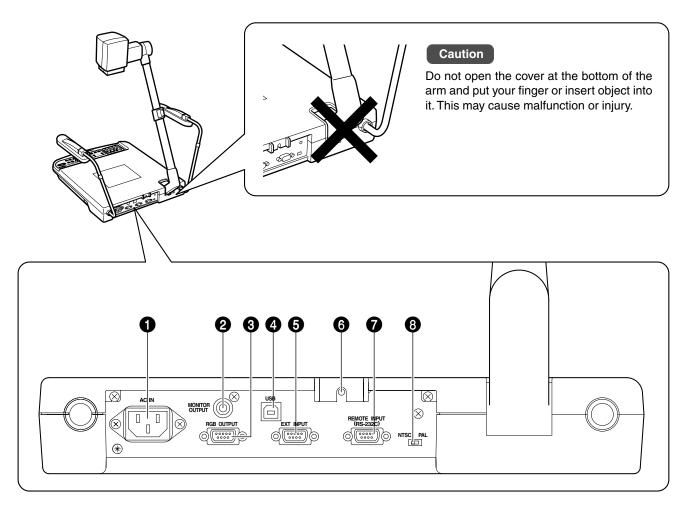
Once the button is pressed, the zoom and focus meant for microscope will be set.

Page 16 'Capturing Images Through a Microscope'

### **Names and Functions (continued)**

#### **Rear Panel**

Refer to page 10 'Connection' for details on connecting with other devices.



#### • [AC IN] Power Inlet

Connect using the power cord supplied to an AC 100 V  $\sim$  AC 240 V power source.

#### ② [MONITOR OUTPUT] Terminal

Image signal output terminal for confirming viewing angle.

#### [RGB OUTPUT] Terminal

RGB signal output terminal. Connect to the RGB input terminal of a projector or monitor.

#### **4** [USB] Connector

For connecting to devices such as computer. Image data or image memory stored in the SD card as well as image data stored in this unit can be downloaded to the computer.

Page 22 'Connecting to Computer via the USB Connector'

#### [EXT INPUT] Terminal for External Signal Input

For connecting to external devices such as computer. When using the [SOURCE SELECT] button to select the external input, the signals will be output through the [RGB OUTPUT] terminal. In this case, output through the [MONITOR OUTPUT] terminal is not possible.

#### 6 LCD Monitor Mounting Screw Hole

Use when mounting the LCD Monitor (sold separately) to this unit.

Page 24 'Installing LCD Monitor'

#### **⊘** [REMOTE INPUT (RS-232C)] Terminal

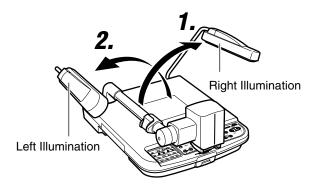
Connect when controlling this unit via the PC using the control software created by customer. For communication method and command, read [RS-232C External control communication commands (command.pdf)] in the provided CD-ROM.

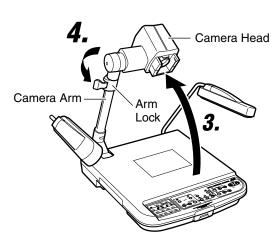
#### [NTSC/PAL] Switch

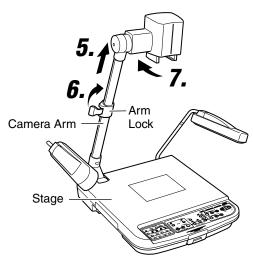
Set according to the monitor to be used.

## **Before Using**

Install according to the following steps.







### 1. Lift up the right illumination

### **2.** Lift up the left illumination

## 3. Lift up the camera head (camera arm)

Hold the camera arm and hold down the unit firmly while slowly lifting the camera head until it reaches its maximum position and stops.

### 4. Releasing the arm lock

Pull the lever of the arm lock in the direction of the arrow as shown in the figure to release the lock.

### 5. Extending the camera arm

Hold down the lower portion of the camera arm or the unit firmly while holding the upper portion of the camera arm and slowly extend the camera arm until it reaches its maximum position and stops.

### **6.** Securing the camera arm

Return the lever of the arm lock in the direction of the arrow to lock the arm.

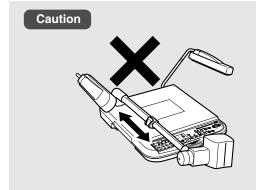
# 7. Turn the camera head towards the stage

#### **X** Carry out the reverse steps to fold up.

If the steps are carried out wrongly, the camera head and arm may be damaged.

#### Caution

 When retracting the camera arm, do not hold the connecting portion of the camera arm with your hand. It might get caught resulting in injury.



 Do not try to retract or extend the camera arm when it has been folded forward.

The interior of the camera arm may be damaged if excessive force is applied.

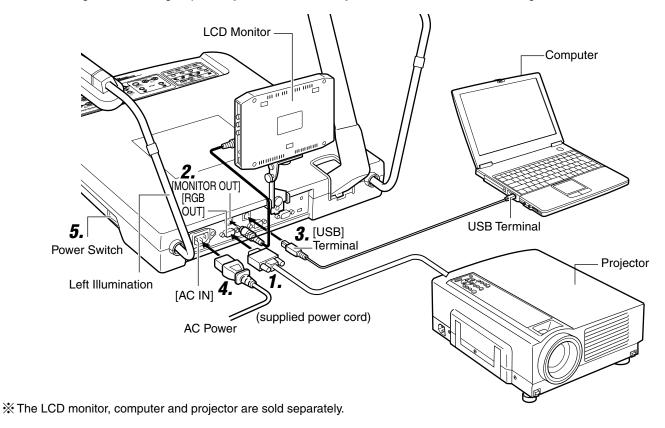
Make sure that the camera head (camera arm) has been lifted up as described in Step 3. before retracting or extending the camera arm.

 Do not hold the camera head when lifting, folding, retracting or extending the camera arm.

The camera head and the interior of camera arm may be damaged if excessive force is applied. Make sure to hold the camera arm when performing steps 3. and 5.

### **Connection**

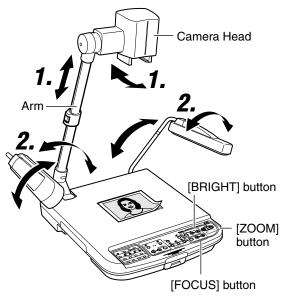
Install according to the following steps. The [MONITOR OUTPUT] terminal is use to confirm the images.

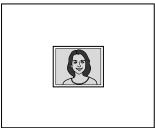


- 1. Connect the [RGB OUTPUT] terminal to a projector or display.
  - The output of this unit is XGA, connect it to a compatible device.
  - Commercially available D-sub 15 pin cable (below 3 m) is recommended.
- **2.** If necessary, connect the [MONITOR OUTPUT] terminal to a monitor etc.
- **3.** If necessary, connect the USB connector to a computer.
  - Page 22 'Connecting to Computer via the USB Connector'
- 4. Connect to the AC power source with the power cord supplied.
- **5.** Turn on the power.

## **Presenting Printed Materials**

Up to A3 landscape equivalent (376 mm x 282 mm) printed materials can be captured.





(Example) Too little zooming.



(Example) Poor lighting.



(Example) Focus is out.



(Example) Correctly adjusted.

### 1. Adjusting the arm and camera head

Adjust the arm and camera head in accordance with the size of the object.

- Ensure that the camera head is positioned at the centre of the object.
- The arm is catered to capture an A3 landscape equivalent object when fully extended.

### **2.** Adjusting lighting

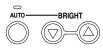
Adjust such that the object is evenly lighted.

### **3.** Adjusting zoom



Adjust such that the portion of the object to be captured occupies the full screen.

### 4. Adjusting brightness



Adjust when the screen is too bright or too

Press the [AUTO] button and the appropriate brightness will be adjusted automatically.

### **5.** Adjusting focus



To adjust the focus when it is out.

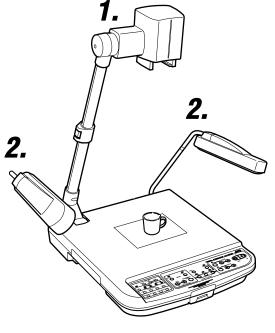
Press the [AUTO] button and the focus will be adjusted automatically.

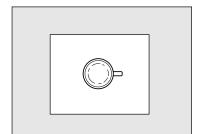
#### Note

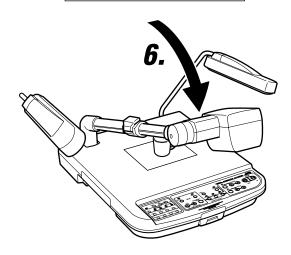
• For materials with a mixture of portrait and landscape printed materials, it may be more convenient to save either one of the orientations under the user setting. (ISS Page 19 'Saving the Settings (User Setting Registration)')

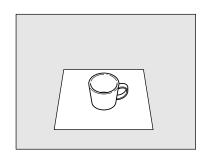
# **Presenting 3-dimensional Objects**

3-D object placed on the stage can be captured. In addition, by adjusting the angle of the arm, the 3-D object can be captured at various angles.









### 1. Adjusting the arm and camera head

Adjust the arm and camera head in accordance with the size of the object.

- Ensure that the camera head is positioned at the centre of the object.
- The arm is catered to capture an A3 landscape equivalent object when fully extended.

### **2.** Adjusting lighting

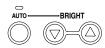
Adjust such that the portion of the object to be captured is evenly lighted.

### **3.** Adjusting zoom



Adjust such that the portion of the object to be captured occupies the full screen.

### 4. Adjusting brightness



Adjust when the screen is too bright or too dim.

Press the [AUTO] button and the appropriate brightness will be adjusted automatically.

### **5.** Adjusting focus



To adjust the focus when it is out.

Press the [AUTO] button and the focus will be adjusted automatically.

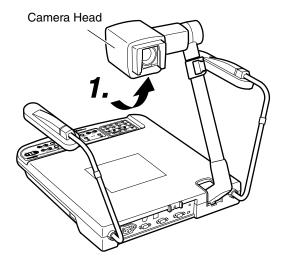
### 6. Tilt the arm at an angle to capture

#### Note

• 3-D objects if taken from a slanting angle provides realistic images.

# **Shooting Surrounding Objects**

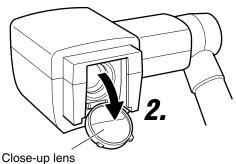
The camera head can be turned to shoot the surrounding objects.



1. Turn the camera head towards the object

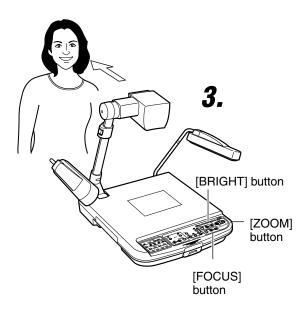
## **2.** Remove the close-up lens

Press and hold the claws while pulling out the lens.



3. Adjusting the image

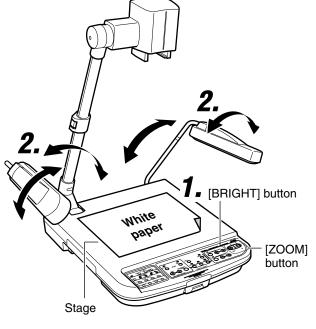
Adjust the zoom, brightness and focus.

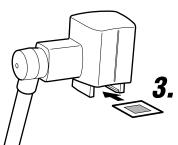


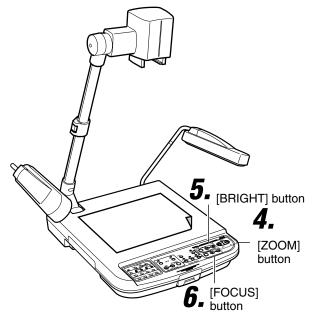


# **Presenting Slide Films**

Slide films with frame can be inserted directly into the camera head for presentation.









# 1. Place a piece of white paper on the stage

As the slide film makes use of the reflecting light from the stage surface, place a highly reflective white paper (B4 size or A3 size) on the stage.

### **2.** Adjusting side illuminations

Adjust such that the stage surface is evenly lighted.

### 3. Insert the slide film

#### Note

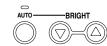
Use only slide films with mounting frame.

### 4. Adjusting zoom



Adjust such that the portion of the object to be captured occupies the full screen.

### **5.** Adjusting brightness



Adjust the brightness while looking at the image displayed on the monitor.

#### **Notes**

- Automatic brightness adjustment will be disabled whenever Nega is selected. The indicator lamp blinks rapidly to indicate that operation is not possible.
- Under negative mode, pressing the [BRIGHT ∅] button dims the images while pressing the [BRIGHT ℚ] button brightens the images.
- Under negative mode, pressing the [WHITE BALANCE] buttons [RED ⊚] or [BLUE ⊚] decreases the red or blue component while pressing the [RED ⊚] or [BLUE ⊚] button increases the red or blue component.

### **6.** Adjust focus

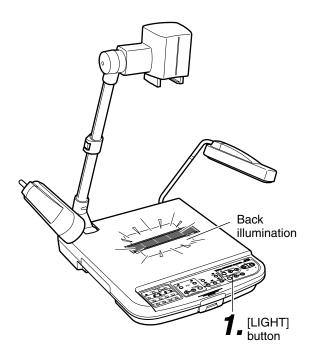
Use the [FOCUS @, @] buttons to adjust the focus.

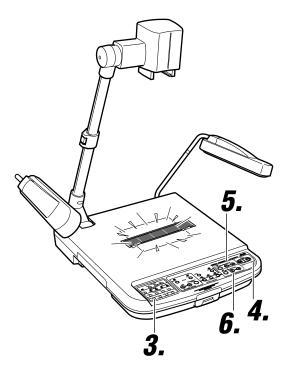
#### Note

If the slide film is inserted vertically, zooming in (enlarging) until the mounting frame cannot be seen may cause the focus to be out. In this case, set zoom to [OUT].

## **Presenting Films and Other Transparent Materials**

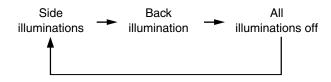
Films can be placed on the stage for presentation.





# 1. Press the [LIGHT] button to turn on the back illumination

The lighting source changes whenever the [LIGHT] button is pressed.



# **2.** Place the films and other transparent materials on the stage

Place the film at the centre of the stage and adjust the camera head directly on top of the film.

### 3. Setting Nega/Posi

In the case of a negative film, press the [NEGA/POSI] button to set to negative mode.

### 4. Adjusting zoom



Adjust such that the portion of the object to be captured occupies the full screen.

### **5.** Adjusting brightness



Adjust the brightness while looking at the image displayed on the monitor.

#### **Notes**

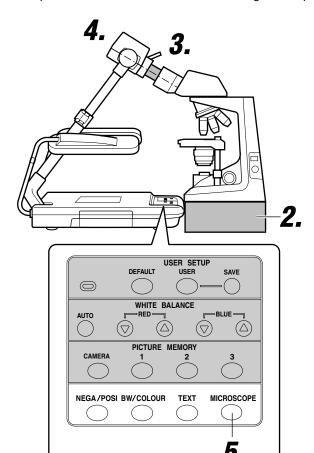
- Automatic brightness adjustment will be disabled whenever Nega is selected. The indicator lamp blinks rapidly to indicate that operation is not possible.
- Under negative mode, pressing the [BRIGHT ⊚] button dims the images while pressing the [BRIGHT ⊚] button brightens the images.
- Under negative mode, pressing the [WHITE BALANCE] buttons [RED ⊚] or [BLUE ⊚] decreases the red or blue component while pressing the [RED ⊚] or [BLUE ⊚] button increases the red or blue component.

### **6.** Adjust focus

Use the [FOCUS (a), (b)] buttons to adjust the focus.

# **Capturing Images Through a Microscope**

Images from the microscope can be captured by aligning the view piece of the microscope with the camera head. The procedures described below are for using the adaptable microscope ECLIPSE E200 from Nikon.



### 1. Setting the microscope

- Prepare the microscope, such as focus adjustment, for viewing.
- For the usage of the microscope, refer to the instruction manual of the microscope.

# 2. Place the microscope on a platform of about 10 cm high

### 3. Remove the close-up lens

# **4.** Adjust the position of the camera head

Adjust the camera head and the view piece of the microscope such that their respective centre are aligned.

- Adjust the length and angle of the arm.
- Adjust the angle of camera head.

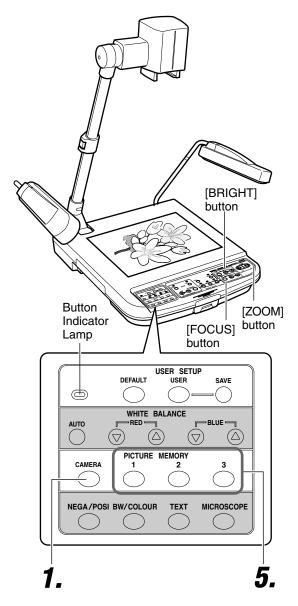
### 5. Press the [MICROSCOPE] button

### **6.** Adjusting the image

Adjust the brightness and focus while confirming the images.

## **Saving Images in the Picture Memory**

Frequently used images can be saved in the picture memory of this unit. Switching between camera images and images from the picture memory is possible while presentation is in progress. Up to 3 images can be saved.



### 1. Press the [CAMERA] button

The camera image is outputted.

### **2.** Adjusting zoom

### 3. Adjusting brightness

### 4. Adjusting focus

# **5.** Press [PICTURE MEMORY 1] button for more than 2 seconds

- The button indicator lamp will light up initially before blinking. It will go off once the image has been saved.
- The image will become still image.

### **6.** Repeat Steps **1.** ~ **5.**

Perform the same procedures for picture memory 2 and 3.

#### ■ Retrieving Stored Images

### 1. Press the [PICTURE MEMORY] button

The stored images in this unit will be displayed.

#### Note

- When retrieving the images stored in this unit, do not press the [PICTURE MEMORY] buttons for more than 2 seconds. The image will be stored.
- If no image is stored in the picture memory, the screen will turn black and nothing will be displayed when the [PICTURE MEMORY] button is pressed.

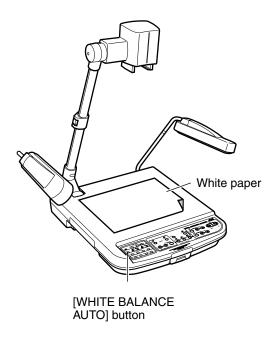
#### **Notes**

- This unit is designed to display A4 portrait in full with the camera arm fully extended. For materials with a mixture
  of portrait and landscape pages, it may be convenient to save either one of the orientations in the picture memory
  before presenting.
- Contents of the picture memory are lost if the power is turned off.
- Existing images stored in the picture memory will be overwrite whenever new images are being stored.
- SD images cannot be stored in this unit.

# **Adjusting the White Balance**

#### Adjusting the White Balance Automatically

This unit is adjusted to display the natural colour. However, the white balance can be re-adjusted with the following steps.



- 1. Place a piece of white paper on the stage
- **2.** Adjusting zoom

Adjust till the full screen becomes white.

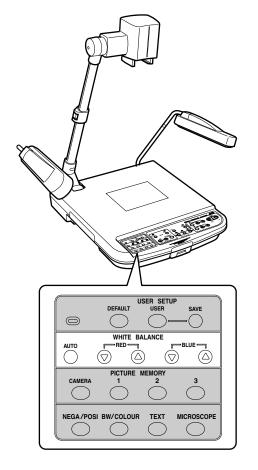
- 3. Adjusting brightness
- **4.** Press the [WHITE BALANCE AUTO] button

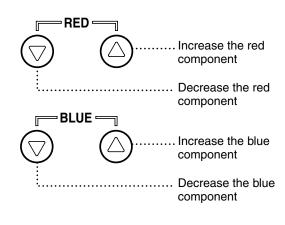
The white balance will be re-adjusted in about 5 seconds.

 The button indicator lamp will blink initially, and goes off once the white balance adjustment has been completed.

#### ■ Adjusting the White Balance Manually

Depending on the object, if the images appear reddish, bluish or the overall colour tone appears to be bad even after the automatic white balance adjustment has been performed, adjust the colour balance manually.

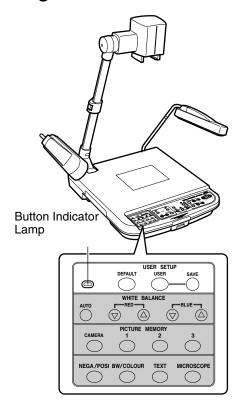




## **Saving the Settings (User Setting Registration)**

The recalled settings upon power up or when the [USER] button is pressed can be registered.

#### Registration



### 1. Adjusting the camera

- Adjust the camera to the settings to be registered.
- The following user settings are possible. ( ) are factory settings.
  - Zoom position (Approximately A4 portrait position)
  - Lighting status (Both side illuminations light up)
  - White Balance (Value corresponding to side illumination)
  - Nega/Posi (Posi)
  - Black & White/Colour (Colour)
  - Text (OFF)

# **2.** Press the [SAVE] button for more than 2 seconds

- The button indicator lamp will light up initially before blinking. It will go off once the writing process has been completed.
- The written settings will be retained even if the power is turned off.

#### ■ Recalling the settings

### 1. Press the [USER] button

• The registered settings will be activated.

#### ■ Undo the settings (Restoring the factory settings)

### 1. Press the [DEFAULT] button

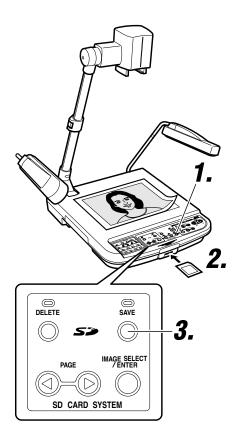
• The factory settings will be restored.

# 2. Press the [SAVE] button for more than 2 seconds

• The button indicator lamp will light up initially before blinking. It will go off once the writing process has been completed.

# **Storing Images in SD Card**

Images taken can be stored in the SD card (sold separately).



### 1. Press the [CAMERA] button

### 2. Insert the SD card

 To remove the SD card, push in the card before removing it from the card slot.

# 3. Press the [SAVE] button for more than 2 seconds

- The save indicator lamp lights up → Blinks while saving is in progress. Blinks → Lights up → Light goes off once saving is completed. (about 2 seconds)
- Saving is not possible if the SD card switch has been turned on to write-protect. In this case, the save indicator lamp will not blink.
- If the SD card is full and additional images cannot be stored, the save indicator lamp will not blink. In this case, delete unwanted images or use a new card.

#### ■ Deleting images

### 1. Select the image to delete

<Normal screen>

To delete image, use the [PAGE 0, 0] buttons to select the image to be deleted.

● <Thumbnail screen>

When the thumbnail screen is being displayed, use the [PAGE 3, 5] buttons to move the cursor to select the image to be deleted.

#### **Notes**

- If an image is deleted in the thumbnail screen, the next image will shift up and be displayed in its position.
- The cursor will move to the next image following the deleted image.

# **2.** Press the [DELETE] button for more than 2 seconds

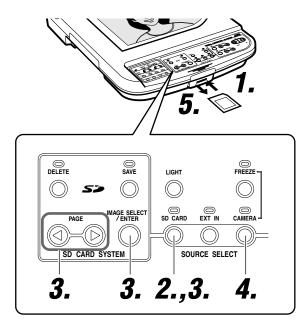
 The delete indicator lamp lights up → Blinks while deleting is in progress. Blinks → Lights up → Light goes off once deleting process is completed. (about 2 seconds)

#### Notes

- When removing or inserting the SD card or when powering off, make sure to press the [CAMERA] button and confirm that the output image is a camera image. Otherwise, the data in the card may be corrupted or this unit may not function properly.
- The SD card is made from parts that are susceptible to static charges. Malfunction might occur and the contents of the card might be damaged due to static charges. As such, make sure to handle with extra care.
- Do not leave the SD card in the card slot. Remove the SD card for safe keeping after use.
- Number of images that can be stored:
  - 32 MB: about 60 images, 64 MB: about 120 images
- 32 MB or 64 MB SD card from Panasonic is recommended.

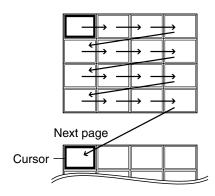
## Viewing Image Data Stored in SD Card

Images stored in the SD card can be viewed.



#### <Thumbnail display screen> -

The cursor will move as shown below when the [PAGE <sup>®</sup>] button is pressed.



- Pressing and holding either the [③] or [⑤] button moves the cursor continuously (at an interval of 0.1 second). If the last image of the current page is reached, the next page will be displayed.
- The image selected by the cursor can be deleted. (\*\* Page 20 'Deleting images')

### 1. Insert the SD card

### 2. Press the [SD CARD SYSTEM] buttons

### 3. Viewing images

#### <Viewing images one at a time>

#### Press the [PAGE] buttons

- The image switches whenever the button is pressed.
- The image will switch continuously if the button is pressed and held. (at an interval of about 0.5 seconds)

#### Note

 The first image of the SD card will be displayed if the [IMAGE SE-LECT/ENTER] button is pressed for more than 2 seconds.

## <Viewing images at one time (thumbnail)> Press the [IMAGE SELECT/ENTER] button

- 16 images are displayed in a view.
- Use the [PAGE @, D] buttons to move the cursor.
- Pressing [③] at the last image of the page displays the next page while pressing [③] at the first image of the page displays the previous page.
- If the [IMAGE SELECT/ENTER] button is pressed when the image has been selected by the cursor, the selected image will be displayed on the screen in full size.

# <Viewing images one at a time automatically (slide show)> While holding down the [SD CARD SYSTEM] buttons, press the [IMAGE SELECT/ENTER] buttons within 1 second.

- From the image currently displayed, the following images will be displayed in sequence automatically. (at an interval of about 2 seconds)
- When the [IMAGE SELECT/ENTER] or [PAGE] buttons are pressed once again, the image being played back will be selected and the operation stops.

### 4. Press the [CAMERA] button

• Confirm that the output image is a camera image.

### 5. Removing the SD card

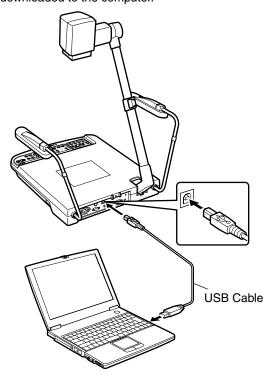
 To remove the SD card, push in the card before removing it from the card slot.

#### Notes

- When removing or inserting the SD card or when powering off, make sure to press the [CAMERA] button and confirm that the output image is a camera image. Otherwise, the data in the card may be corrupted or this unit may not function properly.
- The SD card is made from parts that are susceptible to static charges. Malfunction might occur and the contents of the card might be damaged due to static charges. As such, make sure to handle with extra care.
- Only images that are of the same type as the data stored via this unit can be viewed.
- JPEG data taken with digital camera and JPEG data downloaded via Web may be converted to image data viewable on this unit by using [JPEG conversion software (Exif Conv.exe)] in the CD-ROM provided with this unit. For details, read JPEG conversion software's Instruction [Exif Cnv.pdf] in the CD-ROM.
  - (The software [JPEG conversion software (Exif Conv.exe)] can also be downloaded from http://www.jvc-victor.co.jp/english/pro/prodv/download/index.html.)
- If SD card image is selected without inserting the card, the output image will turn black.
- The zoom, brightness and focus operations are not applicable for images stored in the SD card.

## **Connecting to Computer via the USB Connector**

By connecting to the computer, image data or image memory stored in the SD card as well as image data stored in this unit can be downloaded to the computer.



#### Caution

- Formatting or writing of data into the SD card from the computer through this unit is not possible.
- As this unit is not equipped with clock function, the date and time of all the image files created will be 0.00 am, January 1, 2003.
- When USB cable is connected, even if the SD card is removed and inserted again, the image data on the computer screen remain unchanged. To change the display, disconnect the USB cable, remove and insert the SD card before reconnecting the USB cable. In addition, the display on the computer screen can also be switched with the USB cable remain connected using the following methods:
  - While holding down the [SD CARD] button, press the [DEFAULT] button within 1 second.
  - → The display when SD card is inserted will be displayed on the computer screen.
  - While holding down the [CAMERA] button, press the [DEFAULT] button within 1 second.
  - The display of picture memory in this unit will be displayed on the computer screen.
- Do not remove or insert the USB or switch the image data display on the computer screen while the buttons, the remote control unit or the computer is being operated. This might cause malfunction such as warnings appearing on the computer screen.

#### Note

Example) When using Windows XP

Click according to the following sequence: "Start" → "My Computer" →

"Removable Disk"

#### ■ Compatible Computers

OS: Windows® Me/2000/XP

#### ■ When connecting for the first time

With the Windows' plug and play capability, the necessary driver will be installed automatically for this unit to be recognized by the computer. Install according to the instructions displayed on the screen. (These instructions will not be shown when the computer is connected again subsequently.)

#### Operating Methods

### 1. Turn on the power

Turn on the power of this unit and the computer.

### **2.** Connect using the USB cable

Pull out and insert the cable slowly and securely.

### 3. Confirming the image data

The image data will be stored as JPEG images in the folder "100JVCAV". When the USB cable is connected as in step 2, the display on the screen varies as follows, depending on whether the SD card is inserted or not.

#### <When SD card is inserted>

• The image data stored in the SD card will be displayed.

```
"My Computer"

L "Removable Disk"

L "DCIM"

L "100JVCAV"

- "IMAG0001.JPG"

- "IMAG0002.JPG"
```

#### <When SD card is not inserted>

 The image data stored in this unit will be displayed. (Picture memory 1~3, still image)

```
"My Computer"

"Removable Disk"

"DCIM"

"100JVCAV"

"MEMORY1.JPG"

"MEMORY2.JPG"

"MEMORY3.JPG"

"STILL.JPG"
```

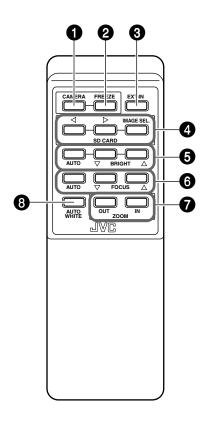
### 4. Downloading the image data

Use the viewer software on the computer to confirm the image data before downloading to the computer.

Refer to instruction manual of the computer for the downloading method.

# **Operating the Remote Control Unit**

The following functions are available with the use of the remote control unit.



#### • [CAMERA]

To output the camera images.
(☞ Page 6 ⑤ [SOURCE SELECT] Buttons)

#### @ [FREEZE]

To make the camera image still. (<sup>™</sup> Page 6 **4** [FREEZE] Button)

#### [EXT-IN]

( Page 6 [SOURCE SELECT] Buttons)

#### 4 [SD CARD]

To perform functions related to SD card.

 While displaying images from other sources, SD selection mode will be activated if this button is pressed.
 (ISST Page 6 (SOURCE SELECT) Buttons)

#### [BRIGHT]

To adjust the brightness of the camera image. (☞ Page 6 ② [BRIGHT] Adjustment Buttons)

#### [FOCUS]

To adjust the focus of the camera image. (☞ Page 6 **⑤** [FOCUS] Button)

#### [ZOOM]

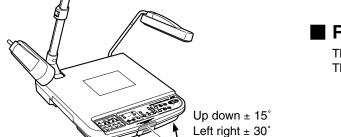
To reduce or enlarge the camera image. (☞ Page 6 • [ZOOM] Adjustment Buttons)

#### **9** [AUTO WHITE]

To adjust the white balance automatically.

(☞ Page 7 (WHITE BALANCE) Adjustment Buttons)

\*For details on the various functions, refer to page 6.



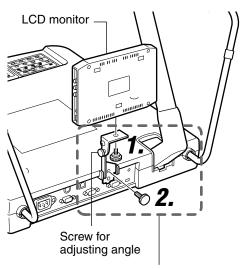
5m

#### ■ Remote control receiving range

The receiving range is about 5m. The vertical plane is  $\pm$  15° and the horizontal plane is  $\pm$  30°.

## **Installing LCD Monitor**

Connect commercially available LCD monitor to the [MONITOR OUTPUT] terminal. It is convenient for adjusting viewing angle.



LCD monitor-mounting bracket (AV-ZK10, sold separately)

- 1. Mount the LCD monitor mounting bracket (AV-ZK10, sold separately) to the LCD monitor using the screw supplied with the bracket.
- **2.** Mount the LCD monitor mounting bracket (AV-ZK10, sold separately) to this unit using the screw supplied with the bracket.
- **3.** Connect the LCD monitor to the [MONITOR OUTPUT] terminal of this unit with a video cable
- **4.** Turn on the power of the LCD monitor (Refer to the instruction manual of the LCD monitor used for details.)
- **5.** Adjust the angle adjusting screw for the best viewing angle

# **Troubleshooting**

When you encounter a problem, check the following points for a solution. If the problem persists, stop using this unit and consult your nearest JVC dealer.

Symptoms	Verify the following points	Refer to Page
No image appears.	<ul> <li>Is the power plug connected to an AC outlet?</li> <li>Is the power switch turned on?</li> <li>Is this unit connected correctly to the projector or display?</li> <li>Is the brightness set to the optimum level?</li> <li>Are you sure that the pictures have been stored to memory? First store the pictures to memory and then recall them.</li> <li>Is [EXT IN] or [SD CARD] of [SOURCE SELECTION] being selected? Select [CAMERA].</li> <li>Is a XGA compatible projector or display used?</li> </ul>	10 10 6 17 6
Focusing is not possible.	<ul> <li>Is the close-up lens attached?</li> <li>Is the object too close to the lens or is the top of the object at a height of more than 50 mm from the stage surface?</li> </ul>	5
	<ul> <li>Did you shoot the surrounding objects with close-up lens attached? When shooting surrounding objects, remove the close-up lens.</li> <li>Did you enlarge the image size with the zoom after focusing was achieved? Perform focusing after enlarging the image with zoom.</li> <li>With [FOCUS AUTO], focusing may be difficult depending on the object. Adjust the focus using [FOCUS ◎, ◎] buttons.</li> <li>If the unit is connected to the projector, make sure that the projector is focused correctly. Refer to the projector's instruction manual for focusing procedure.</li> </ul>	13 6
The image is blurred. Dust is visible.	Is the close-up lens or camera lens dirty? Clean it with a commercially available cleaner.	
The image is dark.	<ul><li> Are the side illuminations lighted?</li><li> Is the brightness set appropriately?</li></ul>	3 6
Stripe pattern appears on the image of printed material.	Dots in the printed matter may interfere with the pixels in the camera image device resulting in colour stripes. In this case, change the image size slightly with the [ZOOM] buttons.	11
The colour tone doesn't seem right.	Have you adjusted the tone with the [WHITE BALANCE]?     Make sure that the negative mode is not engaged.	7 7
Beats appear in the image.	When this unit is used near equipment generating a strong electric wave, beats may occur in the image. Keep this unit away from such equipment.	
The image flickers.	• In areas where the 50 Hz power frequency is used, flickering may occur on the screen when a fluorescent light or mercury-vapour lamp is used. Use this unit with the side illuminations lighted.	
The image cannot be adjusted.	When the [FREEZE], [PICTURE MEMORY], [EXT IN] or [SD CARD] is selected, the camera image cannot be adjusted. Return to [CAMERA] image to adjust.	6,7
	When brightness is insufficient, this unit may not work properly even if you adjust the brightness. Press the [LIGHT] button to turn on the side illuminations.	7
This unit does not operate even when the button is pressed.	When two buttons are pressed simultaneously, or a button is repeatedly pressed without pauses, the unit may not operate correctly. When operating the buttons, do it one at a time with intervals between each press.	
The remote control unit does not work.	<ul> <li>Are there batteries in the remote control unit?</li> <li>Are the batteries exhausted? The batteries provided are for operation check only. Install commercially available batteries for actual usage. </li> <li>Is the remote control unit being operated outside the effective range?</li> </ul>	11 23
The camera image has white or black spots.	Black or white spots may occasionally appear due to the characteristics of the high-pixel CCD for graphics. If the image is enlarged with the digital zoom function, spots may be particularly noticeable.	

## **Specifications**

#### ■ GENERAL

Power requirements : AC 100 V to 240 V 50 Hz / 60 Hz

Current consumption : 0.5 /

Mass : 5.6 kg (12.3 lbs.)

**■ OPTICAL** 

**Lens** : F1.8 to F2.8, f = 5.4 mm to 64.8 mm (12 times)

Shooting area : Max.: 376 mm x 282 mm (14-4/5" x 11-1/10") (A3 landscape equivalent)

Focal distance adjustable range : From the stage surface to a height of 50 mm (1-31/32") from the stage surface (the camera

directed downward, with close-up lens)

∞ to 0.8 m (2.6 ft) (the camera directed to the side, without close-up lens)

**Zoom** : Optical zoom: 12x, Digital zoom: 4x

Focus : Auto/manual Brightness : Auto/manual

**■ LIGHTING** 

Side illumination : 6 W x 2 (inverter lighting)

Back illumination : 4 W x 1 (inverter lighting, area size 127 mm x 100 mm (5" x 3-15/16"))

**■ CAMERA HEAD** 

Output operation mode : Progressive mode

• 1024 dots x 768 dots H: 48.4 kHz / V: 60.0 Hz

Interlace mode NTSC/PAL Switching

NTSC
 H: 15.734 kHz / V: 59.94 Hz
 PAL
 H: 15.625 kHz / V: 50 Hz

Image pickup device : 1/3" CCD

Number of pixels (total) : 850,000 pixels (H1077 x V788)

Frame rate : 20 fps
Synchronization system : Internal
White balance : Auto/manual

INPUT/OUTPUT : Camera/External input/SD card

■ INPUT/OUTPUT

**■ ENVIRONMENTAL CONDITIONS** 

**■** ACCESSORIES

 Instructions
 x 1

 Video cable (5 m)
 x 1

 Power cord (2.5 m)
 x 1

 USB cable (1.5 m)
 x 1

 CD-ROM
 x 1

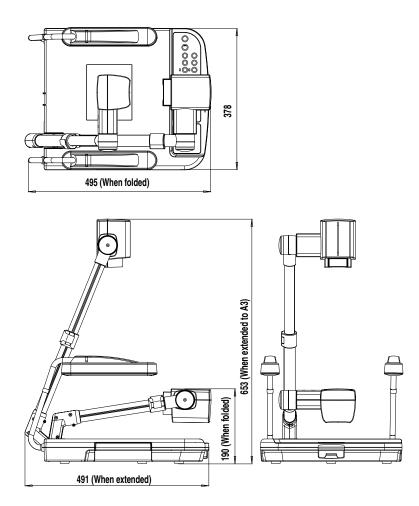
 Remote control unit
 x 1

 AA batteries
 x 2

■ OPTIONS

LCD monitor mounting bracket (AV-ZK10)

#### ■ Dimensions (WHD) (unit: mm)



Specifications and appearance of this unit are subject to change for improvements without prior notice.

Free Manuals Download Website

http://myh66.com

http://usermanuals.us

http://www.somanuals.com

http://www.4manuals.cc

http://www.manual-lib.com

http://www.404manual.com

http://www.luxmanual.com

http://aubethermostatmanual.com

Golf course search by state

http://golfingnear.com

Email search by domain

http://emailbydomain.com

Auto manuals search

http://auto.somanuals.com

TV manuals search

http://tv.somanuals.com