



user guide

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User Guide for the Kyocera Milan KX9B/KX9C Phones

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FCC/IC Notice

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. To maintain compliance with FCC RF exposure guidelines, if you wear a handset on your body, use the Kyocera Wireless Corp. (KWC) supplied and approved holster CV90-K0100.

Other accessories used with this device for bodyworn operations must not contain any metallic components and must provide at least 22.5 mm separation distance including the antenna and the user's body.

THIS MODEL PHONE MEETS THE GOVERNMENT'S REQUIREMENTS FOR EXPOSURE TO RADIO WAVES.

Your wireless phone is a radio transmitter and receiver. It is designed and manufactured not to exceed the emission limits for exposure to radio frequency (RF) energy set by the Federal Communications Commission of the U.S. Government. These limits are part of comprehensive guidelines and establish permitted levels of RF energy for the general population. The guidelines are based on standards that were developed by independent scientific organizations through periodic and thorough evaluation of scientific studies. The standards include a substantial safety margin designed to assure the safety of all persons, regardless of age and health.

The exposure standard for wireless mobile phones employs a unit of measurement known as the Specific Absorption Rate, or SAR. The SAR limit set by the FCC is 1.6 W/kg.* Tests for SAR are conducted using standard operating positions specified by the FCC with the phone transmitting at its highest certified power level in all tested frequency bands.

Although the SAR is determined at the highest certified power level, the actual SAR level of the phone while operating can be well below the maximum value. This is because the phone is designed to operate at multiple power levels so as to use only the power required to reach the network. In general, the closer you are to a wireless base station antenna, the lower the power output.

Before a phone model is available for sale to the public, it must be tested and certified to the FCC that it does not exceed the limit established by the government-adopted requirement for safe exposure. The tests are performed in positions and locations (e.g., at the ear and worn on the body) as required by the FCC for each model. The body-worn SAR values were obtained by using Kyocera Wireless Corp. [KWC] supplied and approved holster CV90-K0100.

Body-worn measurements differ among phone models, depending upon availability of accessories and FCC requirements.

While there may be differences between the SAR levels of various phones and at various positions, they all meet the government requirement for safe exposure.

The FCC has granted an Equipment Authorization for this model phone with all reported SAR levels evaluated as in compliance with the FCC RF emission guidelines. SAR information on this model phone is on file with the FCC and can be found under the Display Grant section http:// www.fcc.gov/oet/fccid after searching on the FCC ID: OVFKWC-KX9. Additional information on SAR can be found on the Cellular Telecommunications and Internet Association (CTIA) web-site at http://www.wow-com.com.

* In the United States and Canada, the SAR limit for mobile phones used by the public is 1.6 watts/kg (W/kg) averaged over one gram of tissue. The standard incorporates a substantial margin of safety to give additional protection for the public and to account for any variations in measurements.

Caution

The user is cautioned that changes or modifications not expressly approved by the party responsible for compliance could void the warranty and user's authority to operate the equipment.

Optimize your phone's performance

Use the guidelines on page 2 to learn how to optimize the performance and life of your phone and battery.

Air bags

If you have an air bag, DO NOT place installed or portable phone equipment or other objects over the air bag or in the air bag deployment area. If equipment is not properly installed, you and your passengers risk serious injury.

Medical devices

Pacemakers—Warning to pacemaker wearers: Wireless phones, when in the 'on' position, have been shown to interfere with pacemakers. The phone should be kept at least six (6) inches away from the pacemaker to reduce risk.

The Health Industry Manufacturers Association and the wireless technology research community recommend that you follow these guidelines to minimize the potential for interference.

 Always keep the phone at least six inches (15 centimeters) away from your pacemaker when the phone is turned on.

- · Do not carry your phone near your heart.
- · Use the ear opposite the pacemaker.
- If you have any reason to suspect that interference is taking place, turn off your phone immediately.

Hearing aids—Some digital wireless phones may interfere with hearing aids. In the event of such interference, you may want to consult your service provider or call the customer service line to discuss alternatives.

Other medical devices—If you use any other personal medical device, consult the manufacturer of the device to determine if it is adequately shielded from external RF energy. Your physician may be able to help you obtain this information.

In health care facilities—Turn your phone off in health care facilities when instructed. Hospitals and health care facilities may be using equipment that is sensitive to external RF energy.

Potentially unsafe areas

Posted facilities—Turn your phone off in any facility when posted notices require you to do so. Aircraft—FCC regulations prohibit using your phone on a plane that is in the air. Turn your phone off or switch it to Airplane Mode before boarding aircraft. Vehicles—RF signals may affect improperly installed or inadequately shielded electronic systems in motor vehicles. Check with the manufacturer of the device to determine if it is adequately shielded from external RF energy. Your physician may be able to help you obtain this information.

Blasting areas—Turn off your phone where blasting is in progress. Observe restrictions, and follow any regulations or rules.

Potentially explosive atmospheres—Turn off your phone when you are in any area with a potentially explosive atmosphere. Obey all signs and instructions. Sparks in such areas could cause an explosion or fire, resulting in bodily injury or death. Areas with a potentially explosive atmosphere are often, but not always, clearly marked. They include:

- · fueling areas such as gas stations
- below deck on boats
- transfer or storage facilities for fuel or chemicals
- vehicles using liquefied petroleum gas, such as propane or butane
- areas where the air contains chemicals or particles such as grain, dust, or metal powders
- any other area where you would normally be advised to turn off your vehicle engine

Use with care

Use only in normal position (to ear). Avoid dropping, hitting, bending, or sitting on the phone.

Keep phone dry

If the phone gets wet, turn the power off immediately and contact your dealer. Water damage may not be covered under warranty.

Resetting the phone

If the screen seems frozen and the keypad does not respond to keypresses, reset the phone by completing the following steps:

- 1. Remove the battery door.
- 2. Remove and replace the battery.

If the problem persists, return the phone to the dealer for service.

Accessories

Use only Kyocera-approved accessories with Kyocera phones. Use of any unauthorized accessories may be dangerous and will invalidate the phone warranty if said accessories cause damage or a defect to the phone.

To shop online for phone accessories, visit www.kyocera-wireless.com/store.

To order by phone, call 800-349-4188 (U.S.A. only) or 858-882-1410.

Radio Frequency (RF) energy

Your telephone is a radio transmitter and receiver. When it is on, it receives and sends out RF energy. Your service provider's network controls the power of the RF signal. This power level can range from 0 006 to 0 6 watts

In August 1996, the U.S. Federal Communications Commission (FCC) adopted RF exposure guidelines with safety levels for hand-held wireless phones. These guidelines are consistent with the safety standards previously set by both U.S. and international standards bodies in the following reports:

- ANSI C95.1 (American National Standards Institute, 1992)
- NCRP Report 86 (National Council on Radiation Protection and Measurements, 1986)
- ICNIRP (International Commission on Non-Ionizing Radiation Protection, 1996)

Your phone complies with the standards set by these reports and the FCC guidelines.

F911 mandates

Where service is available, this handset complies with the Phase I and Phase II F911 Mandates issued by the FCC.

Battery and charger specifications

Charger	Input	Output
CV90-G2926	100-240 VAC / 50 / 60 Hz	4.5 V 1.2 A
CV90-60859-01	120 VAC / 60Hz	5.2 V 400 mA
Standard Battery		
CV90-M6310-01, 3.7V / 850mAh		
Extended Battery		
C\/90_M31/I5_11_3_7\//1350mAh		

CV90-M3145-11, 3.7V/1350mAn

093 453 037

Kvocera Wireless Corp. 10300 Campus Point Drive, San Diego, CA 92121 USA Visit us at www.kvocera-wireless.com To purchase accessories, visit www.kvocera-wireless.com/store

TABLE OF CONTENTS

1	Getting Started 1 Installing the battery 1 Getting to know your phone 3
2	Making and Answering Calls 7 Making a call 7 Using the speakerphone 8 Speed dialing 10 Setting up voicemail 10 Calling emergency services 11 Understanding roaming. 12
3	Entering Letters, Numbers, and Symbols14
4	Storing Contacts17Creating a new contact17Adding a code or extension17Customizing your contacts17Editing a contact18Erasing a contact19Sending a vCard19Gustomizing a phone number19Finding contact information20
5	Sending and Receiving Text Messages 21 Sending text messages 21 Retrieving text messages 25 Customizing message settings 27
6	Customizing Your Phone28Silencing all sounds29Choosing ringers29Setting sounds for your phone.30Adjusting volume.30Setting message alerts31Using shortcuts31Personalizing the screen32

	Creating a secure environment Network settings Data Settings Setting position location	35 36
7	Using Voice Recognition	38 38 39
8	Using Media Gallery Accessing files Creating free space	42
9	Using Tools and Games	44 45 46 47 47 47 47 48
10	Connecting to the Internet	
11 Inde	Getting Help	

1 GETTING STARTED

Installing the battery

Your Kyocera Milan KX9B/KX9C phone comes with a removable lithium ion (LiIon) battery. Fully charge the battery before using the phone.

To install the battery:

- 1. Hold the phone face down.
- 2. Toward the bottom of the phone there is a recess to aid you in opening the battery door. Use your fingernail to pull the battery door away.



3. Place the battery in the phone casing with the metal contacts toward the bottom of the phone.



- **4.** Place the battery door tabs in the openings near the top of the phone.
- Press the battery door until it clicks into place.



Note: Before you remove the battery, make sure the phone is powered off.

Charging the battery

You must have at least a partial charge in the battery to make or receive calls.

To charge the battery:

 Connect the AC adapter to the jack on the bottom of the phone.



2. Plug the adapter into a wall outlet.

The battery icon in the upper-right corner of the screen tells you whether the phone is:

- Charging (the icon is animated)
- Partially charged
- Fully charged

Note: The battery will not charge if you use the phone while it is connected to an AC adapter.

Recharging the battery

You can safely recharge the battery at any time, even if it has a partial charge.

Caring for the battery

General safety guidelines

- Do not take apart, puncture, or short-circuit the battery.
- If you have not used the battery for more than a month, recharge it before using your phone.
- Avoid exposing the battery to extreme temperatures, direct sunlight, or high humidity.
- Never dispose of any battery in or near a fire. It could explode.

Common causes of battery drain

- Playing games or using the Web.
- Keeping backlighting on.
- Operating in analog (▲) mode. Your phone switches between modes to find the best signal. To set your phone to operate in a single mode, select Menu→Settings→Network→ Digital/Analog.
- Operating in digital mode when far away from a base station or cell site.
- Using data cables or accessories.
- Operating when no service is available, or service is available intermittently.
- High earpiece and ringer volume settings.
- Repeating sound, vibration, or lighted alerts.

Performing basic functions

Turn the phone on and off: Press and hold P until the phone beeps or plays a tone.

Make a call: Enter the number and press 🖻.

End a call: Press 🖻.

Answer a call: Open the flip and press 🔄.

Access voicemail: Press and hold $(\underline{re_{p}})$ and follow the system prompts.

Verify your phone number: Select Menu \rightarrow Phone Info.

Silence the ringer on an incoming call:

Press \bigcirc then \bigcirc to answer.

-0r-

Press the side volume key \square up or down then to answer.

-or-

Press 📲.

Record a voice memo: Press and hold \Box right.

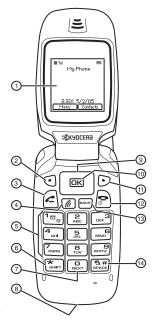
Access Recent Calls list: Press and 回 hold down.

Launch the browser (Milan KX9C only): Press and hold 🔲 left.

Access your custom menu: Press and hold up. (see "Creating and updating your custom menu" on page 32 for instructions on setting up your custom menu).

Getting to know your phone

- (1) Home screen.
- (2) Left softkey accesses menus and functions.
- (3) Send/Talk key starts or answers calls. Press once to activate voice dialing, twice to display the Recent Calls list, and three times to redial the last dialed number.
- (4) **Speakerphone key** activates the speakerphone and answers incoming calls.
- (5) Keypad for entering numbers, letters, or symbols.
- (6) * Shift key changes the text mode in text entry.
- (7) 0 Next key cycles through word choices during text entry.
- 8 Jack for AC adapter (included) /
- (9) Navigation key scrolls through lists and text entry field and accesses shortcuts from the home screen.
- (10) OK key selects a menu item or option.
- (1) **Right softkey** accesses the Contacts directory and other menu options.
- (12) End/Power key turns the phone on and off, ends a call or browser session, and returns you to the home screen from other menus.
- (1) Back key erases characters in text entry and returns to the previous screen.
- (14) **# Space** key enters a space during text entry. Activates Silent mode.

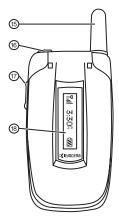




Warning: Inserting an accessory into the incorrect jack will damage the phone.

(15) Antenna

- (16) Jack for hands-free headset and data cable (sold separately) \bigwedge .
- (17) Volume key to raise or lower speaker volume.
- (18) External screen displays time, caller ID, signal and battery strength.



Marning: Inserting an accessory into the incorrect jack will damage the phone.

Using menus

The contents of the main menu are as follows:

The contents of the	main menu are as i	onows:		
Recent Calls	Messages	Settings	Tools & Games	Web Browser*
All Calls	New Text Msg	Silent Mode	Brick Attack ^{TM*}	Connects to Internet
Incoming Calls	Voicemail	Sounds	Race 21 ^{™*}	Phone Info
Outgoing Calls	InBox	Display	Doodler™*	Platform
Missed Calls	Browser Alerts*	Convenience	Voice Memo	Your Number
Erase Call Lists	Sent*	Voice Features*	Scheduler	SW Version
Recent Calls Timer	OutBox	Messaging	Alarm Clock	PRL Version
All Calls Timer	Saved	Security	Tip Calculator	Factory Config
Home Calls Timer	Drafts	Network	Calculator	ESN
Roam Calls Timer Contacts View All Add New Find Name Speed Dial List Voice Dial List* Messaging Groups Business List Personal List Information	Msg Settings Group Lists Erase Messages Media Gallery Images Sounds	Accessories	Timer Stopwatch	Technology SID Browser Info Icon Key BREW Apps* Mobile Shop Settings Help

*Not available on all phones.

Navigating through menus

- Press 💽 to select Menu.
- Press 🗖 left, right, up, or down to view menus and options.
- Press or to select a menu item.
- Press and to back up a menu level.
- Press 🖻 to return to the home screen.

In this guide, an arrow \rightarrow tells you to select an option from a menu.

For example, Menu \rightarrow Settings means select Menu then select the Settings option.

Note: To change the way the menus appear, see "Choosing a menu view" on page 32 for details.

Understanding screen icons

These icons may appear on your phone's home screen and the external LCD.

- The phone is operating in IS2000 (1X) 1X digital mode. The phone is operating in D
 - IS95 digital mode.
- The phone is operating in Analog Α (FM) mode.
- The phone is receiving a signal. You can **T**ul make and receive calls. Fewer bars indicate a weaker signal.
 - A call is in progress.
 - The phone is not receiving a signal. You cannot make or receive calls.
 - The phone is roaming outside of its home service area.



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You have a voice message.

The battery is fully charged. The more black bars, the greater the charge.

The alarm clock is set.

The phone is in privacy mode or is accessing a secure Web site. High-speed (3G) data service is available and active on your phone. Check with your service provider for availability.

(blinking) The phone is sending highspeed data.

(blinking) The phone is receiving highspeed data.

High-speed data service is available, but the phone is dormant.

The phone is at the home screen. To access Menu, press (

The phone is at the home screen. To (Contacts) access Contacts, press **D**.

The phone is set to light up instead of ring.

The phone is set to vibrate or to vibrate and then ring.

Position location is set to your service provider and to emergency services.

Position location is set to emergency services only.

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Menu

Making a call

Make sure you are in an area where a signal can be received. Look for "all on the home screen. Note: The more bars you see in this symbol, the stronger the signal. If there are no bars, move to where the signal strength is better.

- 1. Open the flip.
- 2. Enter the phone number and press 🖻 .
- **3**. Press 🖻 to end the call or close the flip.

Redialing a number

Press three times to redial the last number called.

Calling a saved number

Use your Contacts directory to quickly find a saved number.

- 1. Press 💽 to select Contacts.
- 2. Scroll down the list to find the contact you want to call.
- 3. Highlight the name and press 🖆 to dial the number.

Answering a call

When a call comes in, the phone rings, vibrates, or lights up, depending on your settings. The phone number of the caller appears on the external screen if the flip is closed, or home screen if the flip is open. If the number is stored in your Contacts directory, the contact name also appears.

- 1. Open the flip.
- 2. Press 🖆 to answer the incoming call.

Press *(iii)* to answer the incoming call and turn on the speakerphone simultaneously.

Setting Open to Answer

The default setting of your phone requires you to press *(*) to answer an incoming call. You can set the phone to answer immediately when you open the flip.

- Select Menu \rightarrow Settings \rightarrow Convenience \rightarrow Open to Answer \rightarrow Enabled.
 - Select **Disabled** to have the phone continue ringing when you open the flip.

Silencing an incoming call

- Press or c or with to silence the call. **Note:** In the absence of voicemail, this feature drops the call.
 - or -
- Press 🕞 to silence the call then press 🖻 to answer it.

Either action silences only the current call. The next call will ring according to your settings.

Adjusting the volume during a call

• To adjust the earpiece volume during a call, press _____ or __ up or down.

Using the speakerphone

Your Kyocera Milan KX9B/KX9C phone has a builtin speakerphone that you can use during a call when the flip is open.

Note: This function works only for the current call. Once the call is ended, the speakerphone turns off and the earpiece volume returns to normal.

- 1. Open the flip.
- Press (iii) to answer the call and turn on the speakerphone simultaneously. " Speaker is ON" displays on the screen.

- or -

Press (??) to turn on the speakerphone at any time during a call.

To turn off the speaker phone, press (a).

Setting the phone to hold calls

The Hold Call feature allows you to place incoming calls on hold until you are ready to answer them.

Note: This feature will not work if "Open to Answer" is enabled. See "Setting Open to Answer" on page 7.

- $\label{eq:select} \begin{array}{l} \mbox{Select Menu} \to \mbox{Settings} \to \mbox{Convenience} \to \\ \mbox{Hold Call} \to \mbox{Enabled}. \end{array}$
 - If you have not recorded a hold message, you will be prompted to record one, such as "Please hold. I'll answer in a minute."
- 2. Record the message twice, as prompted.
- 3. Select Save or Options (Play, Re-Record, or Exit).

The next time a call comes in, you will have the option of placing it on hold.

Placing a call on hold

You can place a call on hold once you have enabled this feature.

Note: If you are already on a call and you receive another call, you cannot place the incoming call on hold. It will go to voicemail.

- 1. When a call comes in, press to select Hold Call. The caller will be placed on hold and will hear your recorded hold message.
- 2. To speak to the caller, select Answer.

- or -

To hang up without speaking to the caller, select **End Call**.

Changing the hold message

- Select Menu → Settings → Convenience → Hold Call → Re-Record Msg and follow the prompts.
- 2. Record the message twice.
- 3. Select Save or Options (Play, Re-Record, or Exit).

Dealing with missed calls

When you have missed a call, "Missed Call" appears on your screen unless the caller leaves a voicemail.

- To clear the screen, open the flip and press (a) to select **OK**.
- To view details of the call, press to select
 Calls. Highlight the missed call number and press to select Details.
- To return the call, highlight the number and press 🔄.

Setting missed call alerts

You can set an alert to beep every five minutes after you have missed a call.

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Missed Call Alert
- 2. Highlight an option and press OK.

Viewing recent call details

Details on the last 30 calls you made, received, or missed are stored in the Recent Calls list and are identified by the following icons:

₫+

Incoming call

GX Missed call (flashing)

Outgoing call

Viewing recent calls

- 1. Select Menu \rightarrow Recent Calls.
- 2. Select a list: All Calls, Incoming Calls, Outgoing Calls, or Missed Calls.
- 3. Highlight a recent call and press it to select **Options**:
 - Save adds the phone number to the Contacts list.
 - Send Msg allows you to send a text message to the phone number.
 - Erase erases the selected call record.

Note: If the phone number has been classified as "secret," you must enter your four-digit lock code to view or edit it. For information on the lock code, see "Changing your lock code" on page 34. To classify a phone number as secret, see "Creating a new contact" on page 17.

Calling recent calls

- 1. Open the flip.
- **2.** Press and hold \Box down.
- 3. Highlight a number to call and press $\textcircled{\basel{eq:1}}$.

Erasing recent calls

- 1. Select Menu \rightarrow Recent Calls \rightarrow Erase Call Lists.
- 2. Select an option: All Calls, Incoming Calls, Outgoing Calls, or Missed Calls.
- 3. Press 💽 to select Yes.

Speed dialing

Before you can use speed dialing, you must save a phone number as a contact and assign a speed dial location to it.

 To add a speed dial location to a saved or new contact, see "Customizing a phone number" on page 19.

Using speed dialing

To call a contact that has a speed dial location:

 From the home screen, enter the one- or twodigit speed dialing location and press

1-Touch dialing

1-Touch dialing is the fastest way to call a saved contact.

Note: You must (1) enable 1-Touch dialing on your phone and (2) have a speed dial location assigned to a contact.

Enabling 1-Touch dialing

• Select Menu \rightarrow Settings \rightarrow Convenience \rightarrow 1-Touch Dialing \rightarrow Enabled.

Using 1-Touch dialing

To call a contact that has a speed dial location:

 From the home screen, press and hold the speed dialing number. If it is a two-digit number, press the first digit briefly, then press and hold the second digit. For example, if the speed dialing location is 15, press (Tag) briefly then press and hold (E).

Setting up voicemail

Before your phone can receive voicemail messages, you must set up a password and record a personal greeting with your service provider. All unanswered calls to your phone are then automatically transferred to voicemail, even if your phone is in use or turned off.

- **1.** From the home screen, press and hold $\mathbb{T}_{\mathbb{B}}$.
- 2. Follow the system prompts to create a password and record a greeting.

Note: If you are having trouble accessing your voicemail, contact your service provider.

Checking voicemail messages

When a voice message is received, your screen displays "New Messages" along with the Symbol at the top of your screen. The symbol flashes if the message is urgent.

If you see "New Messages" on your screen

- 1. Press (to select Call and call your voicemail number.
- 2. Press when you hear your greeting.
- **3.** Follow the prompts to retrieve the message.

To clear the screen without checking messages:

• Press 💽 to select Ignore.

If you see only the 🖂 symbol

- Press and hold <u>"magentary</u> to call to your voicemail number.
- 2. Follow the prompts to retrieve the message.

Note: You can set the phone to beep or vibrate every five minutes to remind you that you have a voicemail message. See "Setting message alerts" on page 31.

Calling emergency services

Regardless of your 3-digit emergency code (911, 111, 999, 000, etc.), your phone operates as described below.

• Dial your 3-digit emergency code and press 🔄 .

You can call the code even if your phone is locked, has no balance, or your account is restricted. When you call, your phone enters **Emergency mode**. This enables the emergency service exclusive access to your phone to call you back, if necessary. To make or receive regular calls after dialing the code, you must exit this mode.

To exit Emergency mode

When you have completed the emergency call:

- 1. Press OK to select Exit.
- 2. Press OK again to confirm your choice.

Note: To determine who has access to your location, see "Setting position location" on page 37.

Using your phone in an airplane

While in an airplane, it is normally required that you turn off your mobile phone because it emits RF signals that interfere with air traffic control.

In Airplane mode, however, your phone will not emit RF signals. You cannot make or receive calls, send text messages, or use the Web, but you can play games, use the Scheduler, set the clock, and make emergency calls to designated emergency numbers.

Note: Please check with uniformed personnel before operating your phone in Airplane mode.

Setting Airplane mode

- 1. Select Menu \rightarrow Settings \rightarrow Convenience \rightarrow Airplane Mode.
- 2. Press (to select OK after reading the message.
- 3. Select Enabled or Disabled.

Tracking calls

You can track the number and duration of calls made and received on your phone.

- 1. Select Menu \rightarrow Recent Calls.
- 2. Select a timer:
 - Recent Calls Timer tracks all calls you have made and received since you last reset this timer. To reset this timer, press
 to select Reset. (Available for Milan KX9C only.)
 - All Calls Timer tracks all calls you have made and received. This timer cannot be reset.
 - Home Calls Timer tracks all calls you have made while your phone is not roaming. To reset this timer, press to select Reset. This will reset both the Home Calls and the Roam Calls Timer.
 - Roam Calls Timer tracks all the roam calls you have made. To reset this timer, press
 to select Reset. This will reset both the Home Calls and the Roam Calls Timer.

Timing your calls

You can set your phone to beep 10 seconds before each minute passes when you are on a call.

Understanding roaming

Setting an alert for roaming

The phone can alert you when you roam outside of your home service area.

- 1. Select Menu \rightarrow Settings \rightarrow Network \rightarrow Roam/Svc Alert.
- **2.** Select an option and press $\Box K$.
 - When no svc alerts you with three tones decreasing in pitch when service is lost and three tones increasing in pitch when service is acquired again.
 - On roam change alerts you with two decreasing tones when roaming service is acquired and three increasing tones when home area service is acquired again.
 - On any change alerts you with three increasing tones if there is a change in roaming service or three decreasing tones if the phone loses service.

Setting the roam ringer

You can set a ringer to indicate when an incoming call will be subject to roaming charges.

 Select Menu → Settings → Sounds → Roam Ringer → Enabled. You will hear the ringer.

Setting Call Guard

You can set the phone to warn you before you answer or place a call while roaming.

- Select Menu \rightarrow Settings \rightarrow Convenience \rightarrow Call Guard \rightarrow Call Prompt.
 - The phone now emits a distinctive roam ring to indicate when you are roaming during calls.
 - To accept or place a call while roaming, you must press ⁽¹).

Note: Call Prompt is disabled when the phone is in emergency mode.

Setting digital or analog mode

Depending on services available from your service provider, you may set the phone to either digital or analog mode. This is useful if you are in an area that borders on digital service and the automatic feature is causing the phone to keep switching between modes.

- 1. Select Menu \rightarrow Settings \rightarrow Network \rightarrow Digital/Analog.
- 2. Select an option and press OK.
 - Automatic automatically switches the phone between digital and analog.
 - Analog only sets the phone to work in analog mode only.
 - **Analog call** forces a call into analog mode for the duration of the next call.

Digital only sets the phone to work in digital mode only.

Turning roaming on or off

This setting allows you to control the phone's roaming feature by specifying which signals the phone will accept.

- 1. Select Menu \rightarrow Settings \rightarrow Network \rightarrow Roam Option.
- 2. Select an option and press OK.
 - Automatic (recommended setting) accepts any system the phone service provides.
 - No roaming prevents you from making or receiving calls outside of your home service area.

Note: If your phone has more than one setting for Automatic, contact you service provider to determine which one to use.

3 ENTERING LETTERS, NUMBERS, AND SYMBOLS

You can enter letters, numbers, and symbols in contacts, text messages, and your banner.

Understanding text entry screens

The current text entry mode (and capitalization setting, when applicable) are indicated by icons.



Text entry modes

There are five text entry modes:

- A Case change
- 1₂3 Numbers only
- abc Normal alpha
- eZi Rapid Entry
- &?! Add Symbol
- Add Smiley کی ۲

Note: The mode you start in depends on the task you are doing. For example, when entering a phone number, you're in number mode. When entering a name for a contact, you're in normal text mode. See "Changing modes" on page 15.

123 Entering numbers

- To enter a number while in 1₂3 mode, press a number key once.
- To enter a number while in AbC or eZi mode, press and hold a number key until the number appears on the screen.

$\mathbf{a}_b \mathbf{c}$ Entering words letter by letter

- Press a key once for the first letter, twice for the second letter, and so on. If your phone is set to Spanish, French, or Portuguese, accented letters are available.
- 2. Wait for the cursor to move right and enter the next letter.

Note: To enter a space, press \Im .

eZi Entering words quickly

When you press a series of keys using e_{Zi} mode, e_{Zi} checks its dictionary of common words and guesses at the word you are trying to spell.

- 2. If the word doesn't match what you want, press and to look at other word matches.
- **3.** When you see the word you want, press \bigcirc .

&?! Entering symbols

While entering text, you can enter symbols by pressing Teal until you see the symbol you want. Using this method, you have access to the following symbols:

@ ? ! - , & : ' 1

To access the full set of symbols:

- 1. From the text entry screen, select **Options**.
- 2. Select &?! Add Symbol.
- **3.** Press down to view the list of symbols.
- 4. Press the number key corresponding to the symbol you want.

Entering smileys ئ

- 1. From the text entry screen, select **Options**.
- 2. Select 🐯 Add Smiley.
- **3.** Press 🗖 down to view the list of smileys.
- **4.** Press the number key corresponding to the smiley you want.

Switching default text entry modes

You can change the default text entry mode when creating a text message. This setting applies only to the message body screen, not the "To" screen.

- 1. Select Menu \rightarrow Messages \rightarrow Msg Settings \rightarrow Default Text.
- 2. Select Normal Alpha or Rapid Mode.

Changing modes

Sometimes you need to change modes. For example, to enter numbers in an email address while in $a_b C$ mode, you must change to $1_2 3$ mode, enter the numbers, and then change back to $a_b C$ mode to complete the address.

To change text entry modes:

Press and hold *merr* until the icon for the mode you want appears.

-or-

• Select **Options** then select a different mode.

Capitalization settings

You can change capitalization at any time while entering text. Simply press (True) to choose upper or lower case while in a_bc Normal Alpha mode.

Quick reference to text entry

This table gives general instructions for entering letters, numbers, and symbols.

То	Do this
Enter a letter	Use a _b c mode and press a key until you see the letter you want. For more information, see page 14.
Enter a number	Use 1 ₂ 3 mode and press a key once to enter its number. For more options, see page 14.
Enter a symbol	Press Tes until you find the symbol you want. See page 15.
Enter a smiley	Use 5 mode and press a key once to enter its number. For more options, see page 15.
Enter a space	Press (B, H) .
Erase a character	Press BACK.
Erase all characters	Press and hold mark.
Move the cursor right or left	Press 🗇 right or left.
Move the cursor up or down	Press 🗆 up or down.
Change text entry modes	Press and hold 🔭.
Capitalize any letter	In abc mode, press 🕌 . Choose A .
Lowercase any letter	In abc mode, press 🚁 . Choose a .
Select soft options on the screen	Press the appropriate key, (or).
Highlight an option at the bottom of the screen	Press 🗇 right or left.

4 STORING CONTACTS

Use your phone's Contacts directory to store information about a person or company. Each contact entry can have up to six phone numbers, two email addresses, two Web addresses, two street addresses, and a space for notes.

Creating a new contact

- 1. From the home screen, enter the phone number you want to save, including the area code.
- 2. Press 💽 to select Save.
- 3. Press OK to select Save New Contact.
- 4. Enter a name for the contact.
 - If you need to learn how to enter letters, see "Understanding text entry screens" on page 14.
 - To add a symbol or smiley to the contact name, or to change the text entry mode, press to select Options.
- **5.** Either save now or add more contact information.
 - To save now, press
 to select Save.
 - To enter additional phone numbers, email and Web addresses, or notes, press down repeatedly. For help switching between numbers and letters for email or Web addresses, see "Changing modes" on page 15.

Adding a code or extension

When you save the phone number of an automated service, you may include a pause to stop dialing, for example, where you would wait to dial an extension.

- **1.** From the home screen, enter the first portion of the phone number.
- 2. Press 💽 to select Options.
- 3. Select a type of pause:
 - 🖒 Time Pause
 - Hard Pause
- 4. Enter the remaining numbers.
- 5. Press 💽 to select Save.

Customizing your contacts

You can customize each contact in your Contacts directory by assigning ringers, pictures, and number types, or by classifying your contacts as Personal or Business.

Assigning ringers

- **1.** Press **b** to select **Contacts**.
- 2. Highlight a contact and press OK.
- 3. Highlight the contact name and press is to select **Options**.
- 4. Select Ringer \rightarrow Assign Ringer.
- 5. Scroll down the list to hear the different ringers and press **DK** to select one.

Assigning pictures

- **1.** Press **•** to select **Contacts**.
- 2. Highlight a contact and press OK.
- 3. Highlight the contact name and press 🔊 to select **Options**.
- 4. Select Picture \rightarrow Assign Picture \rightarrow Images.
- 5. Select Saved Images or Caller IDs.

Note: With mobile PhoneTools for Kyocera, you can transfer digital pictures to your phone. To purchase MPT or other accessories, visit

www.kyocera-wireless.com/store.

6. Scroll through the list to view your options and press (to assign it to your contact.

Classifying contacts as Personal or Business

- 1. Press 🗩 to select Contacts.
- 2. Highlight a contact and press OK.
- Highlight the contact name and press b to select Options.
- 4. Select Classify.
- 5. Select Personal or Business and press $\Box K$.

Note: To assign Personal or Business ringers, see "Assigning business and personal ringers" on page 29.

Assigning number types

When you assign a number type, an icon is placed in front of a contact number to specify the type of number, such as work, home, or mobile.

- **1.** Press **•** to select **Contacts**.
- 2. Highlight a contact and press OK.
- 3. Highlight the contact number and press <a>()
to select Edit.
- 4. Press 🗆 down once and press 🔊 to select **Options**.
- Highlight an option to designate the number as General, Work, Home, Mobile, Pager, or Fax and press OK. The associated icon will appear next to the number in your Contacts directory and Recent Calls list.



Editing a contact

- 1. Press 🕑 to select Contacts.
- 2. Highlight a contact and press OK.
- 3. Highlight the contact name or number and press () to select Edit.
- 4. Enter your changes and press () to select **Save**.

Erasing a contact

- 1. Press 💽 to select Contacts.
- 2. Highlight the contact to erase and press OK.
- 3. Select Options.
- 4. Highlight Erase Contact and press OK.
- Press

 to confirm.

Sending a vCard

You can send contact information as a text messages.

- 1. Press 🕑 to select Contacts.
- 2. Highlight the contact to send as a vCard and press OK.
- 3. Press 💽 to select Options.
- 4. Highlight Send as vCard and press $\bigcirc K$.
- Enter a recipient's phone number and press
 to select Send.

Customizing a phone number

- 1. Press 💽 to select Contacts.
- 2. Highlight the contact to edit and press OK.
- **3.** Press down to highlight the number.
- 4. Press 🕑 to select Options.
- 5. Highlight an option and press OK:
 - Call to call the contact.
 - Send Text Msg brings you to the text messaging screen.

- Add Speed Dial assigns or removes the speed dial location.
- View Number to see the selected phone number.
- **Erase Number** erases the number from the contact.
- Secret makes the number secret so that it will not appear on the screen until the lock code is entered. Secret numbers can be called without a lock code. (For more information, see "Limiting calls" on page 35.)
- Primary Number makes this number the first one that shows up when you open the contact.
- Add Voice Dial* to record a voice tag so you can call a contact using voice recognition (VR). For more information, see page 38.
- Erase Voice Dial* erases the voice tag associated with the number.
- Edit Voice Dial* records a new voice tag.
- **6.** Enter the new information and follow the prompts.
- 7. Select Save, if necessary.
- * Applies to Milan KX9C only.

Finding contact information

To find a phone number or contact, you can (1) check the Frequent list, (2) search the Contacts directory, or (3) use Fast Find.

Checking the Frequent List

From the home screen, select **Contacts**. The last 15 of your most frequently called contacts appear when the Frequent List is enabled. Scroll past the double line to view the All Contacts list.

To enable the Frequent List setting

• Select Menu \rightarrow Settings \rightarrow Convenience \rightarrow Frequent List \rightarrow Enabled.

Searching the Contacts directory

 Select Contacts for a list of all contacts. To quickly get down the list, enter the first letter of the contact. The menu skips to that letter of the alphabet.

```
- or -
```

Select Menu \rightarrow Contacts.

- 2. Select a search method:
 - View All lists all saved contacts.
 - Find Name locates a specific name. Enter part of the contact name then select Find.
 - Speed Dial List, Voice Dial List*, Messaging Groups, Business List, or Personal List selects a contact from the specified list.

- 3. Highlight a contact and press OK .
 - To call the contact, highlight the number and press *C*.
- * Applies to Milan KX9C only.

Setting Fast Find

With Fast Find, you press one or two keys to view close matches of the number you are looking for.

• Select Menu \rightarrow Settings \rightarrow Convenience \rightarrow Fast Find \rightarrow Enabled.

Using Fast Find

- From the home screen, press the keys corresponding to the letters of the name you want to find. A matching contact or speed dial entry appears.
- 2. Press 🗇 down to scroll through matching entries.
- 3. Highlight the name you want then press 🔁 to call the number.

5 SENDING AND RECEIVING TEXT MESSAGES

This chapter describes how to send, receive, and erase text messages from your phone. For information on voicemail messages, see "Setting up voicemail" on page 10.

Important: The features and menus described in this chapter may vary depending on services available in your area. Check with your service provider for details and possible usage charges.

Sending text messages

You can only send text messages to phones that are capable of receiving them or to email addresses.

Creating a text message

- 1. Select Menu \rightarrow Messages \rightarrow New Text Msg.
- 2. Enter a recipient's phone number or email address:
 - Select Options to access your Recent List, Contacts, or Group Lists and press OK.
 Select a contact and press OK.
 Highlight the number field and press OK.
 For more about group lists, see "Creating group lists" on page 27.

- or -

 Enter a New Address manually.
 (To learn how to enter text, see Chapter 3, "Understanding text entry screens".)

- 3. Add another recipient if desired:
 - Press stote to select Options then select
 Recent List, Contacts, or Group Lists.
 or -
 - Enter a space or comma after the first number then enter another recipient manually.

Note: You can send a message to up to 10 contacts at once. The messages will be sent one at a time, once to each addressee.

- 4. When you are done entering addresses, press OK twice.
- 5. Enter the message. To learn how to enter text, see "Understanding text entry screens" on page 14.

- or -

Add QuickText, symbols, or emoticons in your message. See "Including prewritten text and symbols" for information.

6. Press (to select Send. See "Setting sending options" for information about how and when you want the message to be received.

Including prewritten text and symbols

During text entry, you can add QuickText, symbols, or emoticons in your message.

- 1. From the text entry screen, select **Options**.
- **2.** Select an option and press $\Box K$.
 - Insert Picture: Select from a list of images.
 Highlight an option and press

 to
 Select.
 - Insert Sound: Select from a list of images. Highlight an option and press () to Select.
 - Insert QuickText: Scroll through the list of options and press OK to select one.
 - Add Symbol: Scroll through the list and press the corresponding number key to select it.
 - Add Smiley: Scroll through the list and press the corresponding number key to select it.
- When you have finished your message, select Send. See "Setting sending options" for information about how and when you want the message to be received.

Setting sending options

When you are ready to send a message, you have several options for how and when you want the message to be received.

- 1. Once you have completed the message, select **Options**:
 - Add Address returns to the "Send To" screen to add another recipient without losing the message. Select Options to access your Recent List, Contacts, or Group Lists and press OK. Select a contact and press OK. Highlight the number field and press OK.
 - Save Message saves the message in your Drafts folder. This prevents the message from being deleted if you have activated AutoErase and enables you to send the message to others.
 - Save QuickText saves the message you have just entered as a prewritten message then returns to the message entry screen so you can send the message.
 - Settings allows you to choose from the following after pressing OK:
 - Msg Receipt to request notification when the message has been received.
 - Set Priority labels the message as "Urgent."
 - Callback Number includes a callback number with the message to let recipients know at what number they can call you back. Select OK to include your own number or Edit to enter a different callback number.
 - Send Later schedules a time to send the message.

- 2. When you have finished setting options, press for return to the message window.
- 3. Press 💽 to select Send.

Adding a signature

The signature you create is included at the end of all outgoing messages and is counted as characters in your messages; however, it does not appear in the message creation screen.

To create a signature:

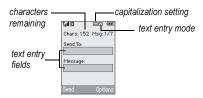
- 1. Select Menu \rightarrow Settings \rightarrow Messages \rightarrow Signature.
- 2. Enter your signature in the text field.
- 3. Select OK to save the setting.

Note: The characters in the signature are included in the total character count of the message. See the note under step 5 in "Creating a text message" on page 21.

If you cannot send messages

You may not be able to send or receive messages if your phone's memory is nearly full, or if digital service is not available at the time. To free up memory, erase old messages. See "Erasing messages" on page 26.

Understanding appended messages



If you go over the character limit for a single message, the phone may automatically append an empty segment to your message to make space.

Important: Your service provider will charge you for each message segment.

When you start a message, the maximum character limit appears once you are in the message entry field. This number counts down as you enter characters, until it reaches 0. If you continue to enter text after this counter reaches 0, a message segment may be appended. When you reach the message size limit, you are prompted to edit the message or alerted that the message is being appended.

Receiving incoming calls while creating messages

- If you don't wish to answer the call, press to select lgnore. The phone returns to the message screen.

Viewing your sent messages

To save your outgoing messages, you must first enable Save to Sent.

- 1. Select Menu \rightarrow Messages \rightarrow Msg Settings \rightarrow Save to Sent.
- 2. Select an option and press OK.
 - Enabled automatically saves all successfully sent messages in the Sent folder.
 - Prompt allows you to choose whether or not to save your message when you send it.

To view successfully sent messages:

- 1. Select Menu \rightarrow Messages \rightarrow Sent.
- Press
 up or down through the list of messages. One of the following symbols appears next to each message:

Ŀ	The scheduled message will be sent at the scheduled time. You cannot cancel delivery of the message.
	The scheduled message has been sent and will be delivered as scheduled. You cannot cancel delivery of the message.
\checkmark	The message has been received.
Y	The message has been received and opened. (This symbol may not be available. Check with your service provider.)
Ē	The message has been sent to more than one recipient.
	The message has never been sent or has not been sent since it was last modified. You can cancel delivery of the message.

Viewing failed or pending messages

Failed or pending messages are stored in your OutBox.

To view your OutBox:

- Select Menu → Messages → OutBox. A list of all failed or pending messages appears.
- Scroll through the list of messages and press
 to read one. One of the following symbols appears next to each message:
- The message is pending and will be sent when possible. You can cancel delivery of the message.
- X The message cannot be sent because service is not available. An alert appears on your phone if the message cannot be sent.

Retrieving text messages

When a text message is received, your screen displays "New Messages" with the 🖂 symbol at the top of your screen. The symbol flashes if the message is urgent.

If you see the "New Messages" note

- To view the message, press

 to select InBox, highlight the message, and press
 to select View.
- To **Ignore** the message, press .

Note: If you receive a new message while you are reading a message, the one you are reading will be replaced by the new one. You can find the older message in the InBox:

• Select Menu \rightarrow Messages \rightarrow InBox.

If you see the 🖂 symbol

- Select Menu → Messages → InBox. A list of all your received messages appears.
 - indicates an "Urgent" message.
- Scroll through the list of messages and press
 OK to read one.

Reading the message

The options available to you may vary. Check with your service provider.

Note: Sounds embedded in text messages will not play if the phone is set to Silence All mode.

- 1. If the text message is long, press 🗆 down to view the entire message.
- When you are finished, you can Reply to the sender, Play the sound embedded in the message, Erase the message, Save the message to your Saved folder, or set additional Options for the message:
 - Erase the message.
 - Lock Msg to protect the message from being accidentally deleted.
 - Forward the message.

- Reply with Copy to reply to the message with a copy of the original attached.
- Save Message to save the message.
- Save as QuickText to save the text from the message as QuickText, which you can insert into other messages. Graphics and sound are not saved as part of QuickText. (For more about QuickText, see page 27.)
- View Sender information.
- 3. Select Done.

Note: The X symbol indicates that a graphic did not come through. It may be too large or incorrectly formatted.

Setting message alerts

You can set your phone to alert you of incoming text messages or pages. For more information, see "Setting message alerts" on page 31.

Erasing messages

It is a good idea to erase old messages to free up memory in your phone.

You have the option of erasing text messages and pages as you send or read them, erasing them one at a time from the list in the OutBox or InBox, or erasing them all at once.

Erasing single messages

- 1. Select Menu \rightarrow Messages.
- Select the type of text message you want to erase and press OK: InBox, OutBox, Sent, or Saved.
- 3. Highlight the message to erase and press OK .
- 4. Select Options.
- Select Erase to erase the message. A notification appears: "Erase this message?"
- 6. Select Yes to erase the message.

Note: You can erase a scheduled message from the **OutBox**, but you cannot cancel delivery of the message.

Erasing all messages

- 1. Select Menu \rightarrow Messages \rightarrow Erase Messages.
- Select a folder from which to erase all messages: InBox, OutBox, Sent, Saved Folder, Drafts Folder, or All Messages. To erase messages from all folders, select All Messages.
- 3. A message appears: "Erase all messages?" Select Yes to erase messages or No to cancel.

Erasing messages automatically

Use this setting to have old messages automatically erased from the **InBox** when memory is low.

 Select Menu → Messages → Msg Settings → Auto-Erase → Old InBox Msgs. Older messages will be erased as new messages are received.

Customizing message settings

To make messaging easier, you can customize settings for sending and receiving messages.

Creating group lists

You can create and save a list of multiple recipients. Your Kyocera Milan KX9B or KX9C phone stores five group lists with up to 10 recipients per list.

- 1. Select Menu \rightarrow Messages \rightarrow Group Lists \rightarrow Create New.
- 2. Enter a name for the list. For help entering text, see page 14.
- 3. Select Next.
- **4.** To enter the first phone number or email address, select an option:
 - Recent List to select numbers from your Recent List.
 - Enter from Scratch to enter the phone number or email address manually.

- Contacts List to select numbers from your phone book.
- 5. Locate the contact number and press OK.
- 6. Select Options \rightarrow Recent List or Contacts.
- 7. Locate the contact number and press OK.
- 8. When finished, select Done.
- **9.** To send a message to your new group, see "Sending text messages" on page 21.

Creating and editing prewritten messages (QuickText)

Your phone comes with prewritten (QuickText) messages, such as "Please call me," which you can insert into the body of a text message. You can edit these messages and create new ones. Your phone will store up to 40 QuickText messages, with up to 100 characters per message.

- 1. Select Menu \rightarrow Messages \rightarrow Msg Settings \rightarrow Edit QuickText.
- 2. To create a new pre-written message, select New Msg.

-or-

To edit an existing pre-written message, highlight the message and select **Edit**.

3. Enter or edit the text and press () to select **Done**. For help entering text, see Chapter 3, "Understanding text entry screens".

Note: You can also save a message you have written or received as QuickText. See "Setting sending options" on page 22 or "Reading the message" on page 25.

The contents of the Settings menu are as follows.

Silent Mode

Vibrate Only Vibe then Ring Lights Only Normal Sounds

Sounds

Ringer Volume Ringer Type **Business Ringer** Personal Ringer Roam Ringer Flip Open Flip Closed Pwr On/Off Sound Kev Volume Kev Length Key Sound Alerts Smart Sound Minute Alert Earpiece Volume Spkrphone Volume Display My Banner Main Menu View Color Themes Wallpaper Screen Saver Backlighting Auto-Hyphen Language Time/Date Format Contrast

Convenience

Airplane Mode Open to Answer Fast Find Frequent List Hold Call 1-Touch Dialing Web Prompt* Call Guard

Voice Features*

Add Voice Dial Erase Voice Dial Voice Training Voice Wake-Up Voice Answer Expert Mode

Messaging

Alerts Signature Edit QuickText Callback Number Text Msg Receipt Save to Sent Auto-Erase Default Text Voicemail Number

Security

Lock Phone Limit Calls New Lock Code Erase Contacts Emergency Numbers

Network

Data/Fax Calls* Privacy Alert* Set Phone Line* Roam/Svc Alert Roam Option* Digital/Analog* Location

Accessories

Pwr Backlighting Headset Sounds Auto-Answer Com Port Speed* TTY Device

*Not available on all phones. Check with your service provider.

Silencing all sounds

Your phone is set to make sounds when you receive calls, press keys, navigate through menus, and receive alerts (such as new messages). You can silence all sounds and set the phone to vibrate or light up when you receive calls and alerts.

Setting the phone to vibrate or light up

- 1. Select Menu \rightarrow Settings \rightarrow Silent Mode.
- 2. Choose an option and press OK:
 - Vibrate Only: The phone vibrates for the duration of the incoming call or other alert. appears on the home screen.
 - Vibe then Ring: The phone vibrates for the first 10 seconds and then rings for the remainder of the incoming call alert.
 appears on the home screen.
 - Lights Only: The phone lights up for the duration of the incoming call or other alert. 🔆 appears on the home screen.
 - Normal Sounds: The phone rings for the incoming call or alert (in effect, returns phone to a non-silent mode).

Note: The phone will ring when it is attached to an external power source (such as a charger), even if all sounds have been silenced.

Shortcut to Vibrate Only mode

Press and hold .

Turning sounds back on

• Select Menu \rightarrow Settings \rightarrow Silent Mode \rightarrow Normal Sounds.

- or -

Press and hold .

Choosing ringers

Your Kyocera Milan KX9B/KX9C phone has preprogrammed ringers you can choose to use for incoming calls.

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Ringer Type.
- 2. Scroll down the list to hear the different ringers and press OK to select one.

Note: Downloaded ringers are added to the end of the standard list of ringers.

Assigning business and personal ringers

You can assign ringers to contacts classified as business or personal in your Contacts directory.

Note: To classify a contact as Business or Personal, see "Classifying contacts as Personal or Business" on page 18.

- 1. Select Menu \rightarrow Settings \rightarrow Sounds.
- 2. Highlight Business Ringer or Personal Ringer and press OK.
- 3. Select a ringer and press OK.

Importing ringers

You can download additional ringers to your phone using the Kyocera Mobile PhoneTools software, if available (sold separately). To purchase this software and other accessories, visit www.kyocera-wireless.com/store.

Setting sounds for your phone

You can set your phone to sound tones when you open and close the flip and when you turn the phone on and off. Sounds will not occur during an incoming call, if you are on a call, or if a headset or car kit is attached to your phone.

Set sound when flip opens

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Flip Open.
- 2. Scroll through the list to hear the sounds and press OK to select one.

Set sound when flip closes

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Flip Closed.
- 2. Scroll through the list to hear the sounds and press OK to select one.

Set sound when phone powers on or off

- Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Pwr On/Off Sound \rightarrow Enabled.
 - To deselect this sound, select **Disabled**.

Adjusting volume

You can adjust the earpiece, speakerphone, and ringer volume as well as key tones.

Adjusting the earpiece volume

To adjust the earpiece volume manually during a call, press the $\overline{\Box \Box}$ key up or down.

To set the earpiece volume:

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Earpiece Volume.
- 2. Press right to increase the volume or left to decrease the volume and select **Save**.

Using smart sound

You can set a baseline volume that the phone uses to automatically adjust the earpiece volume when there is a change in the amount of noise around you or the caller's voice.

Adjusting the ringer volume

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Ringer Volume.

Adjusting speakerphone volume

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Spkrphone Volume.

Adjusting key tone volume

You can change the volume of the tones the phone makes when you press the keys.

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Key Volume.

Setting key length

You can change duration of the tones the phone makes when you press the keys.

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Key Length.
- 2. Choose Normal or Long and press OK.

Setting key sound

You can choose the sound the phone makes when you press the keys.

- 1. Select Menu \rightarrow Settings \rightarrow Sounds \rightarrow Key Sound.
- 2. Choose Tone, Click, or Off and press $\Box K$.

Setting message alerts

You can choose how you want be alerted of incoming voicemail, pages, or text messages.

- 1. Select Menu \rightarrow Settings \rightarrow Messaging \rightarrow Alerts.
- 2. Select the type of alert and press I : Message Alert, Page Alert, or Voicemail Alert.
- 3. Select an option:
 - Vibrate, Beep, Freeway!, Game!, Bloop, Winner!, and Zilofon! sets the phone to vibrate, beep, or play a tune once when a new message is received.
 - Options with Remind set the phone to notify you once when a new message is received and then notify you again every five minutes. To stop a reminder alert, press or to select lgnore.
 - Disabled turns off message alerts.

Using shortcuts

From the home screen, press in one of four directions to access three shortcuts and one custom menu.

Up	Access your Custom Menu
Down	Access Recent Calls
Left	Launch Web browser (KX9C) Access Messaging (KX9B)
Right	Record voice memo

Creating and updating your custom menu

- 1. Press and hold 🗆 up to launch Custom Menu.
- 2. Select Manage List.
- 3. Scroll through the available options and press OK to select or deselect options.
 - You may select more than one feature. Items appear in alphabetical order in the menu.
- 4. Select Save changes.

Choosing a different language

Your phone may display alternative languages.

- 1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow Language.
- 2. Select a language and press OK.

Personalizing the screen

Changing your banner

Your personal banner appears on the home screen above the time and date and can be up to 14 characters long.

- 1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow My Banner.
- 2. Select Edit.

- **3.** Press \square to clear the screen.
- 4. Enter your new text. See Chapter 3, "Understanding text entry screens"
- 5. Select Save.

Choosing a menu view

You can change the appearance of your phone's menus:

- 1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow Main Menu View.
- 2. Select an option and press OK :
 - **Graphic** displays icons of each menu item, with its name at the bottom of the screen.
 - List displays a list of each menu item.
 - Wheel displays a rotating graphic image of the menu items.
- Press D to return to the home screen. The next time you select Menu, you will see the menu view you selected.

Adjusting the backlighting

Your screen lights up while you are in a call or when you press a key on the keypad. However, you can set the duration and brightness of backlighting.

- 1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow Backlighting \rightarrow Duration.
- 2. Select an option and press OK:

- 7 seconds, 15 seconds, or 30 seconds turns backlighting on for 7, 15, or 30 seconds after your last keypress.
- 7 sec. & in call, 15 sec. & in call, or 30 sec.
 & in call turns backlighting on for the duration of a call and for 7, 15, or 30 seconds after your last keypress.

Note: The "in call" settings drain the battery more quickly.

Using Power Save Mode

You can conserve battery life by activating Power Save mode. The backlighting appears for the selected duration, but is less bright than with Power Save off.

 $\label{eq:select_mean} \begin{array}{l} \bullet \quad \mbox{Select Menu} \rightarrow \mbox{Settings} \rightarrow \mbox{Display} \rightarrow \\ & \mbox{Backlighting} \rightarrow \mbox{Pwr Save Mode} \rightarrow \mbox{On}. \end{array}$

Setting power backlighting

You can set backlighting to remain on when an external power source, such as the AC adapter, is used with the phone.

Note: Power backlighting may not be available with the optional desktop charger or other accessories.

- Select Menu → Settings → Accessories → Pwr Backlighting → Always On.
 - To disable this feature, select **Normal**.

Note: The battery charges more slowly when power backlighting is on.

Changing the display contrast

- 1. SelectMenu→Settings→Display→Contrast.
- 2. Press 🗇 left or right to adjust the contrast and select Save.

Setting numbers to auto-hyphenate

Auto-hyphenation, when enabled, automatically inserts hyphens into your phone numbers to be consistent with the U.S. dialing plan. For example, 1-222-333-4444.

• Select Menu \rightarrow Settings \rightarrow Display \rightarrow Auto-Hyphen \rightarrow Enabled.

Selecting a screen saver

Screen savers appear on the home screen when the flip is open and are activated 10 seconds after the last keypress. Incoming calls and alerts override screen savers.

- 1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow Screen Saver.
- 2. Highlight a screen saver and press **OK**. The image appears.
- **3**. Press () to assign the screen saver.
- Press p to return to the home screen and wait 10 seconds to view the selected screen saver.

Note: Downloaded screen savers are added to the end of the list.

Selecting wallpaper

Wallpaper appears as background on the home screen.

- 1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow Wallpaper.
- **2.** Highlight a wallpaper design and press $\Box K$.
- 3. Select Assign to save your selection.

Selecting a color theme

You can select a color theme for the display background of your phone.

- 1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow Color Themes.
- 2. Scroll through the options to view the color themes and press or to select one.

Choosing a different time/date format

- 1. Select Menu \rightarrow Settings \rightarrow Display \rightarrow Time/Date Format.
- **2.** Highlight an option press $\square K$.

Creating a secure environment

This section describes all the features involved in securing your phone and preventing access to personal information. All security features are shielded by a four-digit lock code.

Changing your lock code

The lock code is typically 0000 or the last 4 digits of your phone number.

- 1. Select Menu \rightarrow Settings \rightarrow Security.
- 2. Enter your four-digit lock code.
- 3. Select New Lock Code. A message appears: "Change Code?"
- 4. Select Yes and enter a new four-digit code.
- 5. Enter your new lock code again.

Locking your phone

When your phone is locked, you can call only emergency numbers or your service provider's number. You can still receive incoming calls.

- 1. Select Menu \rightarrow Settings \rightarrow Security.
- 2. Enter your four-digit lock code.
- 3. Select Lock Phone.
- 4. Highlight an option and press OK :
 - Never does not lock the phone.
 - On power up locks the phone every time you turn it on.
 - Now locks the phone immediately.

Unlocking the phone

- 1. From the home screen, press () to select Unlock.
- 2. Enter your four-digit lock code.

Designating emergency numbers

The emergency numbers feature allows you to specify three personal phone numbers that can be called when the phone is locked.

- 1. Select Menu \rightarrow Settings \rightarrow Security.
- 2. Enter your four-digit lock code.
- 3. Select Emergency Numbers.
- 4. Select an Unassigned slot.
- 5. Enter the phone number, including the area code. Do not enter 1 before the area code.
- 6. Select Done.

Notes:

- You can view these numbers only when they're being entered for the first time.
- To make a call to an emergency number from a locked phone, you must dial the number (including area code) exactly as it was stored in Emergency Numbers.

Limiting calls

You can limit the calls that can be made from your phone to emergency numbers, your contacts, and service provider numbers.

- 1. Select Menu \rightarrow Settings \rightarrow Security.
- 2. Enter your four-digit lock code.
- 3. Select Limit Calls.
- 4. Choose an option and press OK :
 - No Limit limits no calls.

- Limit Outgoing calls only. Incoming calls can still be received and answered.
- Limit All limits both incoming and outgoing calls.

Erasing all contacts

You can erase all entries in your Contacts directory.

- 1. Select Menu \rightarrow Settings \rightarrow Security.
- 2. Enter your four-digit lock code.
- 3. Select Erase Contacts.
- 4. Select Yes to erase all contacts. A message appears: "Erase ALL Contacts?"
- 5. Select Yes again to erase all contacts.

Network settings

Switching between phone lines

Your phone can have two service accounts, or phone lines, associated with it. Each phone line has its own phone number.

When you are using one line, you cannot receive calls from the other. It would be as if the phone were "off" for that number. Your voicemail, however, will still take messages. All contacts and settings are shared for both lines.

Note: You must first establish a second phone line with your service provider. Once established, a second phone number becomes available in the menu for selection.

- 1. Select Menu \rightarrow Settings \rightarrow Network \rightarrow Set Phone Line.
- **2.** Select one of the two lines and press $\Box K$.

Data Settings

Note: Data features apply to Milan KX9C only and are supported only when the flip is closed.

Setting Com port speed

The Com Speed sets the data rate at which your phone connects to a laptop or personal computer or at which it sends and receives over-the-air text messages.

- 1. Select Menu \rightarrow Settings \rightarrow Accessories \rightarrow Com Port Speed.
- 2. Select the speed: 19.2 kbps, 115.2 kbps (default), or 230.4 kbps.

Note: There may be a higher charge for making calls using high-speed data in areas where 1X service is available. Check with your service provider for details.

Setting the phone to receive data or faxes

Your phone may be able to receive certain data or faxes, depending on the system sending the information. You cannot receive voice calls while the phone is in data/fax mode. To receive data or faxes, you must connect the phone to a laptop or PC and switch the phone from voice mode to data/ fax mode. Note: To purchase a data cable call 800-349-4188 (U.S.A. only), 858-882-1410, or visit www.kyocera-wireless.com/store.

- 1. Connect the phone to the laptop or PC.
- 2. Set the Com Port speed.
- 3. Select Menu \rightarrow Settings \rightarrow Network \rightarrow Data/Fax Calls.
- 4. Select an option and press OK :
 - Voice only allows only voice calls.
 - Fax, next call or Data, next call sets the phone to fax mode or data mode for the next incoming call or the next 10 minutes.
 - Fax, until off or Data, until off forces the phone into fax or data mode until the phone is turned off.

Note: You cannot receive voice calls while the phone is in data/fax mode.

Connecting to a TTY/TDD device

You can connect the phone to a TTY device for the hearing impaired.

Note: Enable TTY only when using the phone with a TTY device.

- 1. Connect the TTY device to the phone.
- 2. Enter where where the second secon
- 3. Select the TTY option.
- 4. Press OK to clear the message.
- 5. Highlight an option and press OK.

Note: TTY/TDD service may not be available. Check with your service provider for more information.

Setting position location

This setting allows you to share your location information with network services other than emergency services (911, 111, 999, 000, etc.) in markets where service has been implemented.

Note: This feature works only when your phone is in digital mode. You do not have the option of turning off the locator to emergency services.

- 1. Select Menu \rightarrow Settings \rightarrow Network \rightarrow Location.
- 2. Select 911 Only or Location On.
 - 911 Only (default) shares your position information only with emergency services when you call your 3-digit emergency code (911, 000, 111, etc.).
 - Location On shares your position information with your service provider's network in addition to emergency services.

7 Using Voice Recognition

Voice recognition allows you to make and answer calls by speaking commands into the phone. Voice Recognition features are available for Milan KX9C only.

Note: You cannot use voice recognition to end a call; you must press \Re or close the flip.

Setting up voice dialing

To make or receive calls using voice dialing, contacts must be saved with associated voice tags.

Creating a voice tag for a contact

- Select Menu → Settings → Voice Features → Add Voice Dial.
- 2. Follow the voice prompts to record a name for the contact.
- 3. Highlight an option and press OK:
 - Add New saves a new contact to go with the voice tag.
 - Add to existing adds the voice tag to a saved contact. Select the contact, highlight the phone number, and press to Select.

Viewing entries with voice tags

 Select Menu → Contacts → Voice Dial List. A list of all contacts with assigned voice tags appears.

Editing a voice tag

- 1. Select Menu \rightarrow Contacts \rightarrow Voice Dial List.
- 2. Highlight the contact you want to edit and press ok .
- **3.** Highlight the phone number and select **Options**.
- 4. Select Add Voice Dial, Erase Voice Dial, or Edit Voice Dial.
- 5. Follow the prompts.

Calling using voice tags

- 1. If you haven't already done so, record a voice tag for the person you wish to call.
- 2. From the home screen, press 🔄. The phone responds: "Say a name" or "Say 'dial.""
- 3. Say the name of the person you want to call.
- 4. If the name you said matches a contact in the Voice Dial List, the phone responds: "Calling (Name)." Remain silent to make the call, or say No to cancel.

- 5. If the phone finds multiple voice tags that sound like the name you said, you will be asked to verify which name you want to call. Say Yes when you hear the correct name. Say No when you hear an incorrect name.
- When you are finished with the call, press D. You cannot end the call with a voice command.

Erasing all voice tags

- 1. Select Menu \rightarrow Settings \rightarrow Voice Features \rightarrow Erase Voice Dial.
- 2. Select Yes.
- 3. Select Yes again at the confirmation.

Calling using digit dialing

You can speak the digits of a phone number to dial it.

Note: You cannot speak a string of digits. You must speak one digit at a time and wait for the prompt.

- 1. From the home screen, press 🔄 . The phone responds: "Say a name or say Dial."
- 2. Say "Dial." The phone responds: "Speak a digit."
- **3.** Speak the first digit of the phone number you want to call. Once the phone repeats the digit, you can speak the next digit.

If you pause, the phone prompts you with the following five options. After the prompt, speak an option.

- Say "Clear" to erase the last digit entered. The phone responds: "Digit cleared." To clear the entire phone number, say "Clear" again. When the phone prompts you with "Clear entire phone number?", say "Yes" to clear or "No" to cancel.
- Say "Call" to dial the number.
- Say "Verify" to hear the set of spoken digits.
- Say "Cancel" to exit voice recognizer and return to the home screen.
- Speak a digit to enter the next digit. Once the phone repeats the digit, you can speak the next digit or pause to hear the prompt.

Using voice features with hands-free car kits

You can use voice commands to make a phone call or to answer the phone only if your phone is connected to a portable hands-free car kit (sold separately).

Note: The following features apply only to portable hands-free car kits unless noted.

To shop for these accessories, visit www.kyocera-wireless.com/store or call 800-349-4188 (U.S.A. only) or 858-882-1410.

Waking up the phone

If your phone is connected to a portable handsfree car kit, you can use a voice command to activate the phone to make a call.

Note: Voice Wake-up does not work with Keygaurd active. To disable Keygaurd, see "Locking your phone" on page 34.

To activate the Voice Wake-up setting:

• Select Menu \rightarrow Settings \rightarrow Voice Features \rightarrow Voice Wake-Up \rightarrow With accessory.

To wake up the phone:

- 1. Say Wake Up and listen for a tone.
- 2. Say Wake Up again until you hear two tones.

If the phone does not recognize your "Wake up" command, see "Training voice recognition" on page 41.

Answering the phone

You can set the portable hands-free car kit to either (1) answer automatically or (2) answer using a voice command.

Answering automatically

• Select Menu \rightarrow Settings \rightarrow Accessories \rightarrow Auto-Answer \rightarrow After 5 seconds.

Note: This setting also works with the portable hands-free car kit.

Answering using voice commands

If Auto-Answer is turned off, you can use a voice command to answer an incoming call using the installed Kyocera hands-free car kit.

To turn off Auto-Answer:

• Select Menu \rightarrow Settings \rightarrow Accessories \rightarrow Auto-Answer \rightarrow Disabled.

To activate the Voice Answer setting:

- 1. Select Menu \rightarrow Settings \rightarrow Voice Features \rightarrow Voice Answer \rightarrow Enabled.
- 2. Select Menu \rightarrow Settings \rightarrow Silent Mode \rightarrow Normal Sounds.

To answer a call:

When you receive an incoming call, the phone responds: "Incoming call, answer?" or "Incoming roam call, answer?" If the caller is recognized as a saved contact entry, then the phone says "Incoming call from (Name), answer?"

• Say Yes or press any key except 🖻 .

Ignoring an incoming call

To ignore an incoming call, do one of the following:

- Say No and press 🖻 to silence the alert.
- Remain silent. The voice alert repeats twice and the phone rings once, then returns to the home screen.

Using Expert Mode

Expert Mode allows you to use voice recognition at a faster pace by reducing the number of voice instructions and replacing them with tones. Simply speak a command after the tone.

• Select Menu \rightarrow Settings \rightarrow Voice Features \rightarrow Expert Mode \rightarrow Expert.

Training voice recognition

If your phone is having trouble recognizing your voice, you can train it with commands, such as **Yes**, **No**, and **Wake up**.

- 1. Select Menu \rightarrow Settings \rightarrow Voice Features.
- 2. Select Voice Training.
- 3. Read the message and select OK to continue or **Cancel** to return to the previous screen.
- 4. Select Train All or the item you want to train.
- **5.** Follow the prompts for each word until training is complete.

8 USING MEDIA GALLERY

The media gallery stores and displays all the image and sound files in the phone.

Accessing files

- 1. Select Menu \rightarrow Media Gallery.
- 2. Highlight an option and press OK:
 - Images displays a list of categories that contain preloaded, downloaded, saved, or created files, such as wallpapers, screen savers, or caller IDs.
 - Sounds displays a list of categories that contain saved or downloaded sounds, such as ringers and voice memos.

Browsing images

The Images menu allows you to assign your files to various applications.

- 1. Select Menu \rightarrow Media Gallery \rightarrow Images.
- 2. Highlight an option and press or:
 - Saved Images displays available images.
 - Wallpapers displays wallpaper selections.
 - Screen Savers displays available screen savers.
 - Caller IDs displays pictures and images that can be assigned to saved contacts.
 - Doodles displays files created with Doodler (available for KX9C only).

- 3. Highlight an image and select **Options**. **Note:** Options vary according to menu selection.
- 4. Highlight an option and press **DK**:
 - **Erase** the image (image must not be locked).
 - Set As Default sets as default setting.
 - Assign an image as a caller ID, wallpaper, or screen saver.
 - Rename an image.
 - Details gives you the file size of the image.
 - Erase All erases all stored images (images must not be locked).
- 5. Select \bigcirc or \blacksquare when done.

Browsing sounds

The Sounds menu allows you to view and listen to all sound files stored on your phone.

- 1. Select Menu \rightarrow Media Gallery \rightarrow Sounds.
- 2. Highlight an option and press OK:
 - Saved Sounds contains sounds saved on your phone.
 - Ringers contains ringers saved on your phone.
 - Voice Memos contains recorded voice memos.

- 3. Highlight a sound file and select **Options**.
- 4. Highlight an option and press or:
 - Erase the sound.
 - Assign a sound as a ringer.
 - Rename a ringer.
 - Details gives you the file size of the sound.
 - Erase All stored sounds.
- 5. Select 🖻 or 🔤 when done.

Creating free space

If your phone does not have enough memory to store a file, a dialog appears and asks you if you want to create space.

- Select Yes to display the file browser (categories) with the memory needed and available memory.
- Select **No** to return to the previous screen. No files are saved or downloaded.

The actions are limited to the following:

- Erase the selected file (you cannot erase locked files).
- Done re-attempts the download or save.

9 USING TOOLS AND GAMES

Voice Memo

The Voice Memo tool allows you to record and play back audio memos.

Recording a voice memo

1. Select Menu → Tools & Games → Voice Memo → Record New. $^{-0\Gamma^{-}}$

Press and hold 回 right.

- 2. Say your memo and press to 💽 select Stop.
- 3. Select Save to save your memo.

Note: If an incoming call is received while you're recording a memo, the memo is saved and the incoming call screen appears.

Playing or reviewing a voice memo

- 1. Select Menu \rightarrow Tools & Games \rightarrow Voice Memo \rightarrow Recorded Memos.
- 2. Highlight the voice memo to review and select **Play**.

3. Press right and left to select a function and press K to perform it:

Play	\triangleright
Stop	
Pause	

Naming a saved voice memo

- 1. Select Menu \rightarrow Tools & Games \rightarrow Voice Memo \rightarrow Recorded Memos.
- 2. Highlight the memo and select Options.
- 3. Select Rename.
- 4. Press and hold **EACK** to clear the default name.
- 5. Use the keypad to enter a name for the memo.
- 6. Select Save.

Erasing a saved voice memo

- 1. Select Menu \rightarrow Tools & Games \rightarrow Voice Memo \rightarrow Recorded Memos.
- 2. Highlight the memo and select Options.
- Select Erase. The prompt "Erase file?" appears.
- 4. Select Yes or No.

112 Scheduler

The Scheduler allows you to schedule events and set reminder alerts.

Creating an event

- 1. Select Menu \rightarrow Tools & Games \rightarrow Scheduler \rightarrow Add New Event.
- 2. Enter a name for the event and press down. For help entering text, see page 14.
- Select Options and classify the type of event and press OK: Meeting, Phone Call, Birthday, Anniversary, Vacation, Medical, or Other.
- 4. Press **I**K to change the date of the event (the current date is the default date of the event).
 - Press 🗇 left or right to move between the month, day, and year fields.
 - Press
 up or down to change the month, day, or year.
 - Press OK to save your changes.
- 5. Press OK to set the time of the event.
 - Press 🗆 left or right to move between the hour, minute, and AM/PM fields.
 - Press
 up or down to change the hour, minute, or AM/PM.
 - Press OK to save your changes.
- 6. Press OK to set the duration of the event.
 - Press
 left or right to move between the hour and minute fields.

- Press
 up or down to change the hour and minute.
- Press OK to save your changes.
- 7. Press OK to set a reminder of the event.
 - Select an option and press OK.
- 8. Press OK to set the reminder sound.
 - Select an option and press OK.
- 9. Press OK to select a Silent Mode setting
 - Select No or During Event and press $\Box K$.
- **10.** Press **OK** to select whether or not this is a recurring event.
 - Select an option and press OK: No, Daily, Weekly, Monthly, or Annually.
- 11. Select Save.

Editing, erasing, or sending an event

- 1. Select Menu \rightarrow Tools & Games \rightarrow Scheduler \rightarrow View Month.
- 2. Press up, down, left or right to highlight the day with the event to view, edit, or erase.
- **3.** Press up or down to highlight the event and press OK.
- 4. Press 💽 to select Options.
- 5. Select Edit, Erase, or Send and press $\square K$.
 - For more information about editing the event, see "Scheduler" on page 45.
 - To erase the event, highlight Erase and press OK. Press
 to confirm.

 For more information about sending the event, see "Sending and Receiving Text Messages" on page 21.

🕒 Alarm Clock

You can set up to four alerts with your phone's three alarm clocks and one quick alarm.

Note: The alert occurs only if the phone is on.

Setting an alarm clock

- 1. Select Menu \rightarrow Tools & Games \rightarrow Alarm Clock.
- 2. Highlight one of the alarms and select Set.
- **3.** Use the phone keypad to enter numbers and to switch between AM and PM.
 - Press
 left or right to move between hours, minutes, and AM/PM fields.
 - Press
 up or down to change the hours, minutes, and AM/PM options.
- 4. Press OK to set the time of the alarm.
- 5. Select **Options** to set the alarm sound.
- 6. Highlight an option and press OK.
- 7. Select **Options** to set the recurring time.
- 8. Highlight an option and press OK.
- 9. Enter a note for the alarm and press OK.
- **10.** Press **()** to select **Save** and set the alarm(s).
- When the alarm rings, select Off to turn off the alarm or Snooze to silence the alarm for 10 minutes.

Note: Opening the flip turns off the alarm.

Setting the QuickAlarm

- 1. Select Menu \rightarrow Tools & Games \rightarrow Alarm Clock.
- 2. Highlight QuickAlarm and select Set.
- 3. Select an option and press OK: 5 minutes, 15 minutes (default), 30 minutes, or 60 minutes. A message appears telling you the QuickAlarm is On.
- 4. When the alarm rings, select **Off** to turn off the alarm or **Reset** to set the QuickAlarm again.

🐵 Tip Calculator

The Tip Calculator helps you calculate how much tip to include with a bill.

- 1. Select Menu \rightarrow Tools & Games \rightarrow Tip Calculator.
- 2. Enter the amount of your bill.
- 3. Select Next.
- Select the amount you want to include as a tip (10%, 15%, 18%, 20%, Other) and press
 Your total bill appears, including tip.
- **5.** To split the bill, press **•** to select **Split**.
- **6.** Press **BACK** to clear the default of 2 guests.
- 7. Enter the number of guests and press () to select **Next**. The amount each guest pays is calculated.
- 8. Select Done.

Calculator

Use the calculator for basic mathematical equations.

- 1. Select Menu \rightarrow Tools & Games \rightarrow Calculator.
- 2. Use the keypad to enter numbers.
- **3.** Use **D** to select mathematical operations:

Left x (multiply) Up + (add) Right \div (divide) Down -

(subtract)

- Press OK to calculate the result.
 Example: Enter 5, press D left to select X, enter 2, then press OK to obtain the result of 10.
- 5. Press return to the home screen.

Press ack to clear the screen.

Options

- M+ Adds displayed digit to the value stored in memory.
- MR Displays currently stored value on screen.
- MC Clears value currently stored in memory.

• Timer

This timer counts down for a specified amount of time. It beeps when that amount of time has elapsed.

- 1. Select Menu \rightarrow Tools & Games \rightarrow Timer.
- 2. Select Set.
 - Press
 to move the cursor left or right.
 - Press
 up or down to set the hours, minutes, and seconds.
- 3. Select **Start** to begin the countdown. Select **Stop** to pause the countdown. Select **Reset** to clear the timer.
- 4. Select Sound to set the alarm sound and press
- 5. Press 🖻 or 💽 to silence the alarm.

T Stopwatch

- 1. Select Menu \rightarrow Tools & Games \rightarrow Stopwatch.
- Select Start to begin counting. Select Stop to stop counting. Select Reset to clear the counter.

Games

The games in this section may not be available on your phone. Check with your service provider for availability.

If you receive an incoming call alert while you are playing a game, the game is paused and exited. You can return to play once the call alert ends. Games do not remain paused if the phone is turned off or loses power.

🔅 Brick Attack

The goal of this game is to eliminate bricks arranged in levels. You send a moving ball upward using a paddle at the bottom of the screen.

- 1. Select Menu \rightarrow Tools & Games \rightarrow Brick Attack.
- 2. Press **OK** to select **Yes** at the prompt, "Turn off backlight to conserve battery?"
- 3. Press OK to select New.
 - To pause the game, press and then press
 to Resume.
 - To move the paddle, press
 left or right.
 - To exit the game, highlight Exit and press $\fbox{\mathsf{OK}}$.

Race 21

This game is a timed variation of Black Jack. Each game comprises three 90-second rounds. To score points, add cards in each of the four columns, trying to reach but not exceed 21 in each column within during the course of the game.

- 1. Select Menu \rightarrow Tools & Games \rightarrow Race 21.
- 2. Press **OK** to select **Yes** at the prompt, "Turn off backlight to conserve battery?"
- **3.** Select **New Game**. The first card to be placed is shown at the top left of the screen. Press a key to add a card to the row as follows:
 - 1_⊠
 - Add cards to the first row
 - ABC DEF
- Add cards to the second row
 - Add cards to the third row
 - $\mathbf{A}_{\mathbf{G},\mathbf{q}}$ Add cards to the fourth row
 - Shortcut: Press 🔲 left or right to choose
 - arrows at the bottom of the screen then press
 - **DK** to add cards to corresponding rows.

Note: Each time you place a card, a new card appears for placement.

- **4.** Continue placing cards until you are satisfied with your selections.
 - You can pause or end the game at any time by pressing
 .
 - You lose points each time you exceed 21 in a column.
 - Select Skip to skip one card per round.

- 5. Press or to select to get your score and advance to the next round.
- 6. Select an option and press or to select it.
 - New Game initiates game play. To pause the game, press [mees]. From here you can choose Resume, New or Quit.
 - Resume Game returns you to the game you were last playing.
 - **Scoreboard** provides you with the top five scores.
 - Music plays music with this game. Select from Music Always, Sound Effects, Instructions, Credits, During Title, or No Music.
- 7. Press 🖻 to end all games.

Ø Doodler

You can create and save graphics on your phone.

- 1. Select Menu \rightarrow Tools & Games \rightarrow Doodler.
- 2. Press **OK** to select **Yes** at the prompt, "Turn off backlight to conserve battery?"
- Select New Doodle to open the drawing screen The cursor is located in the middle of the screen.
- 4. Select Options to choose the Colors, Tools, Lines, or Shape you want to use.

 Use keys 1–9 or to move the cursor around the screen as indicated.

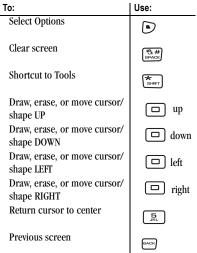


 When finished, select Options → Save. The image is saved to Media Gallery.

To move the cursor away from the drawing:

- 1. Select Options \rightarrow Colors and Tools.
- 2. Select 17 then Done.
- 3. Press a number key to move the cursor.
- To erase part of a drawing:
- 1. Select Options \rightarrow Colors and Tools.
- **2.** Select \square then **Done**.
- 3. Press a number key to move the eraser.

To Navigate: Use the following keys to doodle.



Saving a doodle

It is a good idea to save the doodle while you are working on it. If you receive a call while creating an unsaved doodle, it will be lost.

 Select Options → Save. The image will be saved in Menu → Media Gallery → Images → Doodles.

Resuming a doodle

To return to another saved doodle:

• Select Menu \rightarrow Tools & Games \rightarrow Doodler \rightarrow Resume Doodle.

- or -

 $\begin{array}{l} \text{Select Menu} \rightarrow \text{Media Gallery} \rightarrow \text{Images} \rightarrow \\ \text{Doodles}. \end{array}$

10 CONNECTING TO THE INTERNET

Available for Milan KX9C only.

Using the Mobile Web

You can use your Milan KX9C phone to browse the Internet if you have obtained phone Internet services from your service provider and if overthe-air Internet access is available in your area.

Note: You cannot receive incoming calls while you are using the Web Browser.

Starting the Web Browser

1. Select Menu \rightarrow Web Browser.

-or-

Press and hold 🗇 left to launch the browser.

Note: A message about airtime fees appears every time you start the browser. To cancel the message, see "Changing the Web prompt" on page 52. For more information about how airtime is charged, contact your service provider.

2. Press 💽 to continue.

If this is the first time you have connected to the Internet, a message informs you that security is not yet enabled for your Web Browser.

3. Press OK to select Yes to enable security.

When you are connected, a browser home page appears. It has a list of bookmarks and some Web menu options at the bottom of the screen.

- A ô appears in a secure session.
- An underline and an arrow indicate that there is more text. Press down to view more text. Press to return to the previous screen.
- To choose a site, highlight it and press
 to select Go.
- When you have finished using the Internet, press proto exit the browser.

Using the Web menu options

The following options may appear on your screen:

- Home returns you to the main Web Browser window or home page.
- Mark Site saves the current location as a bookmark for easy access.
- Bookmarks displays a list of your saved Web sites.
- Setup gives you options for changing how information is displayed.
 - Show URL displays the entire URL.
 - About Openwave displays information about your Web Browser version.

- Encryption should not be used unless you are instructed to do so by your service provider.
- UP.Link selects a different browser server. You can use this option if you have more than one Web Browser account.
- Restart restarts the Web Browser.

Searching for a Web site

How you search for a Web site depends on your service provider. For more information, contact your service provider.

Going to a bookmarked site

- Select Menu → Web Browser. If you see a message prompt, press OK to continue.
- 2. From your Web home page, select **Bookmarks**. A list of bookmarks appears.
- **3.** Enter the number corresponding to the bookmark you want and press **DK**.

Checking Browser alerts

Alerts received from a Web site are sent to your **Browser Alerts** inbox.

- Select Menu → Messages → Browser Alerts. This action launches the browser inbox.
- 2. Press OK to accept browser fees.
- 3. Select an alert and follow the prompts.

Changing the Web prompt

- 1. Select Menu \rightarrow Settings \rightarrow Convenience \rightarrow Web Prompt.
- 2. Highlight an option and press OK:
 - At Start confirms that airtime fees will be applied when you use the browser.
 - At End verifies you want to exit the browser.
 - Both prompts you when you start and exit the browser.
 - No Prompts does not use any prompts.

11 GETTING HELP

Customer support

Your service provider's customer support department may be accessible directly from your phone when you dial a number such as *611 (check with your service provider). They can answer questions about your phone, phone bill, call coverage area, and specific features available to you, such as call forwarding or voicemail.

For questions about the phone features, refer to the materials provided with your phone, or visit www.kyocera-wireless.com.

For additional questions, you may contact the Kyocera Wireless Corp. Customer Care Center in any of the following ways:

- Web site: www.kyocera-wireless.com
- Email: phone-help@kyocera-wireless.com
- Phone: 1-800-349-4478 (U.S. and Canada) or 1-858-882-1401. Customer support phone numbers are also available in the following countries.

Argentina:	0-800-666-0052
Australia:	1-800-507-000
Brazil:	0-800-55-2362
Chile:	800-43-1212
Colombia:	01-800-700-1546

India:	Toll free:1-600-121214 Toll: 0124-284-5000
Mexico:	001-866-650-5103
New Zealand:	0-800-990-100
Panama:	001-800-201-1984
Peru:	0-800-51-934
Puerto Rico:	1-866-664-6443
Venezuela:	0-800-100-2640

Before requesting support, please try to reproduce and isolate the problem. When you contact the Customer Care Center, be ready to provide the following information:

- The name of your service provider.
- The actual error message or problem you are experiencing.
- The steps you took to reproduce the problem.
- The phone's electronic serial number (ESN).
 - To locate the ESN select Menu \rightarrow Phone Info and scroll down to ESN: for the 11-digit number.

Qualified service

If the problem with your phone persists, return the phone with all accessories and packaging to the dealer for qualified service.

Phone accessories

To shop for Milan KX9B/KX9C phone accessories, visit www.kyocera-wireless.com/store. You may also call us at 800-349-4188 (U.S.A. only) or 858-882-1410.

Become a product evaluator

To participate in the testing and evaluation of Kyocera Wireless Corp. products, including cellular or PCS phones, visit **beta.kyocera**wireless.com.

INDEX

Numerics

1-touch dialing, 10

A

accessories, iv, 54 alarm clock, 6, 46 alerts browser, 52 for messages, 31 for missed calls, 9 minute alert, 12 roaming, 12 analog mode, 6, 13 auto-hyphenation, 33

В

banner, 32 battery, 1 blocking outgoing calls, 35 Brick Attack, 48 browser, 2, 51

С

calculator, 47 callback number, 22 calls answering, 7 ending, 7 missed, 9 tracking, 12 Choosing, 29 color themes, 34 com port speed, 36 contacts directory, 17 contrast, 33 countdown timer, 47 custom menu, 32 updating, 32

D

data/fax setup, 36 digital mode, 6, 13 display contrast, 33 Doodler, 49

Е

emergency calls, 11 emergency mode, 11 exit emergency mode, 11 position location, 6, 37 erasing all contacts, 35 contact entries, 19 phone numbers, 19 text messages, 26 expert mode, 41

F

fast find, 20 fax mode, 36 finding contact information, 20 frequent contacts, 20

G

games Brick Attack, 48 Doodler, 49 Race 21, 48

Н

hands-free car kit answering using voice, 40

purchasing, iv, 54 hands-free headset purchasing, iv, 54 hard pause, 17 icons, 6 contacts, 18 messages, 25 recent calls, 9 InBox, 25 Internet, 51 L language, 32 lights lights-only mode, 6, 29 limiting calls, 35 lock code, 34 locking phone, 34

М

memory creating free space, 43 saving, 26 menu view, 32

Ν

Network settings, 13 Digital/Analog, 13 number mode, 14

0

OutBox, 25 P phone numbers

erasing, 19 verifying your own, 2 phone, unlocking, 34 position location, 6, 37

Q

OuickAlarm, 46 **OuickText**, 22, 27

R

Race 21. 48 resetting the phone, iv ringers business and personal, 29 for contacts, 17 for roaming calls, 12 general, 29 silencing, 2 volume, 30 roaming, 6, 12 alerts, 12 ringer, 12

s

scheduler, 45 screen contrast, 33 screen icons, 6, 14, 24, 25, 29 screen savers, 33, 42 secret contacts, 9, 19 security, 34 sent messages, 24 shortcuts, 31 silent mode, 6, 29 smart sound, 30 smiley mode, 15 speakerphone, 8 speed dialing, 10, 19 stopwatch, 47 symbol mode, 15

Т

technical support, 53 text entry, 14 quick reference. 16 text messages, 21 time format. 34 timer. 47 timing calls, 12 tip calculator, 46 TTY/TDD. 36 U unlocking the phone, 34 v vCard, 19 vibrate, 6, 29 voice answer, 40 voice dialing, 38 voice memo, 42 erasing, 44 naming, 44 recording, 2, 44 voicemail. 10 setting up, 2 volume earpiece, 8, 30 key beep, 31 ringer, 30 w

wallpaper, 34, 42 web browser, 51

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