



Object of the Game:

Be the first player to make three correct multiplication equations.

Set Up: Separate the number cards (green cards with blue numbers) from the product cards (black cards with yellow numbers). Stack the black cards face-down in the center of the table. Deal out all the green cards to the players. Players start with 3 green cards in their hands and stack the rest of their green cards face-down to their right (this is their draw pile).

Game Play: One player turns the top black product card face-up in the center of the table and says, "Go!" All players simultaneously try to make an equation by using their green number cards and the black product card in the center. Players want to find two green cards that when multiplied together will equal the overturned product card. [NOTE: There are no cards for math symbols (\times , $=$) included in the game. Players should just place the green cards side by side on the table.] If a player cannot make an equation, he discards one green card to his left, and takes a new green card from his draw pile. He continues drawing and discarding until he can make an equation. Players may not have more than 3 green cards in their hand at any time. If a player can make an equation, he takes the black card from the center and immediately turns over the next black card. Then he sets all the cards used to make his equation aside, draws new green cards, and continues playing. All players are drawing and discarding at the same time – as fast as they can. If a player's draw pile runs out, he draws cards from the player on his right's discard pile. Players yell "snap" as they take the black card to make their first equation, "it" when they make their second, and "up" when they make their third. All play stops when the one player yells "up." Then that player shows the three equations he has made. If the multiplication equations are correct, he wins! If any equation is incorrect, the black card from that equation is returned to the center pile and play continues.

Wild Card: This card may be used to represent any green number card a player chooses.

Simplified Game Play: Play is similar to above, but instead of passing the green cards out, they are spread out face-down in a circle around the stack of black cards. Each player takes one black card and places it face-up in front of him. Each player will use his own black card to make an equation. One player says, "go" and all players draw 3 green cards and try to make equations. If a player can't make an equation, he discards one green card by returning it face-down to the circle of cards, and draws a new green card. Players may not have more than 3 green cards in their hand at a time. If a player makes an equation, he sets it to the side and draws a new black card. Players continue drawing and discarding, trying to make 3 multiplication equations. Players yell "snap," "it," and "up" as they make each equation. The first player to make three correct multiplication equations wins!

Note – Both game variations work great in teams!

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