



Fire Mario

Throw Fireballs (Y)



Gold Mario

Throw Gold Fireballs (Y)



Swing tail



Slow descent

Press and hold (B)



Dash to fill the ▶▶▶▷▷�. then press and hold (B) when the of is lit.

Raccoon Mario

Tips for Collecting Coins

Co-op Play

Having two players makes it easier to collect coins.



Gold Rings

Touch this to turn enemies gold and make them produce extra coins.



Gold Blocks

Will appear after hitting any coin block 10 or more times.



Note: Co-op Play requires two Nintendo 3DS systems and two game cards (each sold separately).

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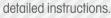
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NEW SUPER MARIO BROS. 2 ACTION GUIDE

Mario's Actions

This guide covers only basic actions.

Please refer to the electronic manual for more



in direction of entrance



Enter door Enter pipe



Climb

next to fence or vine





Stored Item

Tap this icon to use your stored item.



Jump while dashing to jump higher and farther



Note: You can change the buttons for jumping and dashing in the Options menu.





When playing co-op mode, tap the icon to enter a bubble. Note: You won't take damage while in a bubble.

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FOR MORE INFORMATION. SEE THE BUILT-IN **INSTRUCTION MANUAL**

To view the built-in instruction manual, tap the button labeled "Manual" displayed on the HOME Menu.

NEED HELP PLAYING A GAME?

For game play assistance, we recommend using your favorite Internet search engine to find tips for the game you are playing. Some helpful words to include in the search, along with the game's title, are: "walk through," "FAQ," "codes," and "tips."

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO 3DS™ VIDEO GAME SYSTEM.



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PLEASE CAREFULLY READ THE NINTENDO 3DS™ OPERATIONS MANUAL BEFORE USING YOUR SYSTEM GAME CARD OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD **PLAY VIDEO GAMES.**

▲ WARNING - 3D FEATURE ONLY FOR CHILDREN 7 AND OVER

Viewing of 3D images by children 6 and under may cause vision damage.

Use the Parental Control feature to restrict the display of 3D images for children 6 and under. See the Parental Controls section in the Nintendo 3DS Operations Manual for more information.

WARNING - SEIZURES

- · Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions Altered vision

Eve or muscle twitching Involuntary movements

Loss of awareness Disorientation

- To reduce the likelihood of a seizure when playing video games:
- Sit or stand as far from the screen as possible. Play video games on the smallest available television screen.
- Do not play if you are tired or need sleep.

- Play in a well-lit room.
- Take a 10 to 15 minute break every hour.

WARNING - EYESTRAIN AND MOTION SICKNESS

Playing video games can result in eyestrain after a sustained period of time, and perhaps sooner if using the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, or every half hour when using the 3D feature, even if you don't think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort.
- If your eyes become tired or sore while playing, or if you feel dizzy or nauseated, stop and rest for several hours before playing again.
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You may need only simple instructions to correct a problem with your product. Try our website at support.nintendo.com or call our Consumer Assistance Hotline at 1-800-255-3700, rather than going to your retailer. Hours of operation are 6 a.m. to 7 p.m., Pacific Time, Monday - Sunday (times subject to change). If the problem cannot be solved with the troubleshooting information available online or over the telephone, you will be offered express factory service through Nintendo. Please do not send any products to Nintendo without contacting us first.

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AWARNING - REPETITIVE MOTION INJURIES

Playing video games can make your muscles, joints, or skin hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome or skin irritation:

Avoid excessive play. Parents should monitor their children for appropriate play.

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort. If your hands, wrists, or arms become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or
- stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

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