STAR WARS

Clone trooper Junior Laptop

Star Wars Clone trooper Junior Laptop

For Ages 3+
Product does not have INTERNET or data storage capabilities.

SCIENTIFIC Oregon

Dear Parent(s)/ Guardian(s),

Thank you for choosing the
Star Wars Clone trooper Junior Laptop.
Designed with fun and learning in mind,
the **Star Wars Clone trooper Junior Laptop**
is packed with stimulating learning games
and activities that will make an invaluable
contribution to your child's development.
The activities aim to further your child's
skills in language, numbers, music,
memory and logical reasoning.

The **Star Wars Clone trooper Junior Laptop**
provides a dependable and realistic
introduction to computers and
encourages creativity and independent learning.
Learning has never been so fun. Embark on
learning missions with Captain Rex and his troops!

STAR WARS

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Chapter 1

About the *Star Wars* **Clone trooper Junior Laptop**

Features
8 learning activities that include:
• Letters, vocabulary,
  shapes, colors,
  numbers, counting,
  memory, logic, spelling
  and music

Multimedia
• Digital sound and animation

Display
• LCD screen
• Automatic shut-down

Interface
• Individual A-Z keyboard
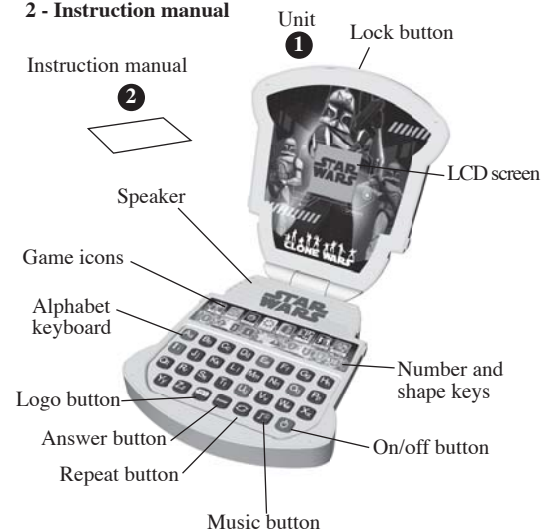• Number and shape keys

Audio
• The voice of Captain Rex
• Short music clips from
  the series.

The **Star Wars Clone trooper Junior Laptop** is
supplied with the following parts.
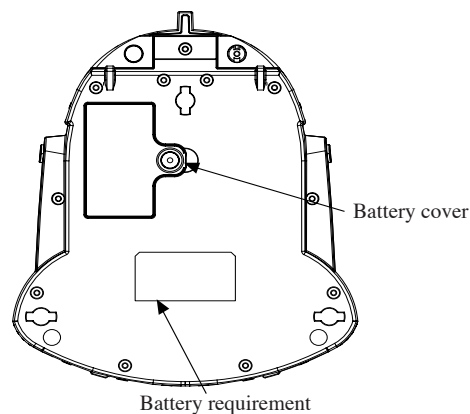Please contact your retailer should any parts be missing.

1 - Unit
2 - Instruction manual

Instruction manual ❷

Unit ❶ — Lock button

LCD screen

Speaker

Game icons

Alphabet keyboard

Logo button

Answer button

Repeat button

Music button

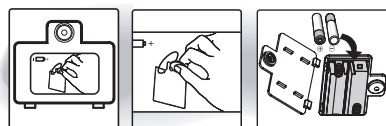Number and shape keys

On/off button

Unit

Chapter 2

Getting Started

The **Star Wars Clone trooper Junior Laptop**
operates on 2 "AA" size batteries.

Battery Installation

1. Make sure the unit is turned off.
2. Open the battery cover at the back of the unit using
   a straight blade screwdriver or a coin.
3. Insert 2 "AA" batteries.
   (Note the correct polarity: +, -).
4. Replace the cover.

Battery cover

Battery requirement

Caution
• Do not mix different types of batteries or mix new
  and old batteries together.
• Use only batteries of the same or equivalent type
  as recommended.
• Remove all batteries when replacing.
• Remove batteries from the unit if the unit is not
  going to be used for long periods.
• Do not dispose of batteries in fire.
• Non-rechargeable batteries are not to be recharged.
• Rechargeable batteries are to be removed from the
  toy before being charged.
• Rechargeable batteries are only to be charged
  under adult supervision.
• Exhausted batteries are to be removed from the toy.
• The supply terminals are not to be short-circuited.

Cleaning and Maintenance

The unit should be regularly examined for damage to
the enclosure and other parts. In the event of such
damage, the unit must not be used until the damage
has been repaired. Always disconnect the power
supply before cleaning.
• Wipe the unit with a dry cloth.
• Do not get the unit wet.
• Do not dismantle the unit.

Auto-off

If there is no input on the unit after five minutes, the
unit says "Roger that" and automatically turns itself off
to conserve power.

Starting the *Star Wars* **Clone trooper Junior Laptop**

Open the unit by pushing in the lock button (located
on the front of the unit).
Turn on the **Star Wars Clone trooper Junior Laptop**
by pressing any button, or start playing a game
directly by pressing a game icon.

At the end of each session,
remember to turn off the
power by pressing
the ⏻ button located at
the bottom right of
the keyboard.

Press the on/off button
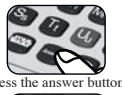
Chapter 3

Activity Rules

Selection

There are 8 fun filled activities in the **Star Wars Clone trooper Junior Laptop**.
Select a game by pressing on the chosen game icon.
A list of games is given in Chapter 4.
A game can be changed at any time by pressing on a new game icon.

Select a game icon

Answer Button

Press the ▣ button to reveal the correct answer to a question.

Press the answer button

Repeat Button

Press the ⟳ button to listen to the instructions of an activity again.

Press the repeat button

Music Button

Press the ♫ button to turn the background music on and off.

Press the music button

Logo Button

Press the ▣ button to watch the *Star Wars* logo.

Press the Logo button

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Chapter 4

Activities

ABC HUNT

Teaches the letters of the alphabet and vocabulary associated with them:
1. Captain Rex will ask the player to find a missing letter.
2. To give an answer, press the correct letter on the keyboard.
3. If the answer is correct, a word that begins with the same letter will be taught.
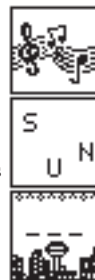
GALACTIC MISSION

Teaches number recognition and counting:
1. A clone squad has entered an asteroid field. The player is asked to count the asteroids and press the correct number button to answer.
2. If the answer is correct, extra asteroids will be seen or disappear to reintroduce simple math problems to the player.

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SHAPE SQUAD

Introduces shapes and colors and teaches association. (Only shapes 1-6 are playable from the keyboard.)
1. An object in a specific shape will be shown on screen.
2. The player is asked to find the shape that matches with the shape of the object shown on screen.
3. Captain Rex will let the player know the color of the shape on the keyboard. To give an answer, find the correct shape and press on it.
4. This game teaches the player to identify 6 basic shapes: 1-Circle, 2-Diamond,3-Rectangle,4-Square, 5-Star,6-Triangle.

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SHAPE COLLECTOR

Help Captain Rex count the shapes. Practice counting and learn shapes at the same time!
1. The player will be asked to help Captain Rex find the right number of shapes.
2. The player has to press the correct shape buttons according to the number Captain Rex asks for.
3. The number of shapes will be counted out as they are entered.

WHAT'S NEXT

Introduces patterns in a sequence and teaches the concept of before and after:
1. A sequence will appear on screen and the player has to find the letter or number that forms the logical sequence.
2. To answer, key in the correct symbol that completes the sequence.

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SPACE SIGNALS

Develops hand-eye coordination and teaches upper and lower case letters:
1. Random letters will move across the screen from different directions one at a time.
2. The player has to press the corresponding letter to switch it to a different case.
3. The player will be given about 6 seconds to switch letters before they disappear off the screen.

MEMORY SCAN

Develops memory skills and the ability to follow instructions:
1. Captain Rex will call out a sequence of tones one at a time.
2. The numbers 1 2 3 4 will represent 4 different tones. When a tone is called, the number will be highlighted.
3. The player will be asked to repeat the sequence of tones by pressing on the correct number keys.
4. The player has to remember the pattern and repeat the sequence as it is built up one tone at a time.

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TUNE TARGET

Develops music appreciation and teaches vocabulary and spelling through a music game:
1. Press a number button to hear a melody.
2. When the music is playing, 3 letters will bounce around the screen. These letters will form a mystery word.
3. The player will be given 10 - 12 seconds to remember the letters before they disappear off the screen.
4. When the melody has finished playing, the player is asked to repeat the mystery word using the keyboard.
5. Hints will also be given to the player when needed.
6. When the player has keyed in all the letters, Captain Rex will teach the player what word these letters spell.

Chapter 5

Troubleshooting

Developing learning products is a responsibility that we at Oregon Scientific take very seriously.
We make every effort to ensure the accuracy and appropriateness of the information which forms the value of our products. However, errors can sometimes occur.

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It is important for you to know that we stand behind our products and we encourage you to call our consumer service department with any problems and/or suggestions that you might have. Our service representative will be happy to help you. Before contacting an authorised service representative at 1-800-853-8883, carry out the following simple checks. It may save you the time of an unnecessary service call.

No display

Are the batteries installed properly?
Do the batteries need replacing?

Black-out screen or abnormal display

Disconnect the power supply by removing the batteries for at least 10 seconds before connecting the power supply again.

Conforms to safety requirements of ASTM F963, EN71 Parts 1,2 and 3 and EN62115.

In an effort to continually improve our products, the actual screen display on the product may differ slightly from the diagrams shown.

Oregon Scientific, Inc.
19861 SW 95th Avenue
Tualatin, OR 97062, USA
Hotline: 1-800-853-8883

Warning:

Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.
• It may contain small parts due to abuse and/or damage to the unit.
• Not suitable for children under 3 years.

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NOTE:
This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy. If not installed and used in accordance with the instructions, it may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
• Reorient or relocate the receiving antenna.
• Increase the separation between the equipment and receiver.
• Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
• Consult the dealer or an experienced radio TV technician for help.

DISPOSAL
Do not dispose of this product as unsorted municipal waste.
Collection of such waste separately for special treatment is necessary.

P/N: 3001000781   15

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