



# Dear Parent(s)/Guardian(s),

Thank you for choosing the DARTH VADER LAPTOP.

Designed with fun in mind,
the DARTH VADER LAPTOP is packed with
stimulating games and activities that will
make an invaluable contribution to your child's development.

The activities used to help further your child's skills cover word, mathematics,
memory, logic, typing, music and fun activities.

The DARTH VADER LAPTOP provides a dependable and
realistic introduction to computers.

Learning has never been so much fun! Embark on learning missions and
galactic travel with Darth Vader, Obi-Wan and many others!

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# Chapter 1

# About the DARTH VADER LAPTOP

### **Features**

#### 50 Activities!

- Word
- Mathematics
- Memory
- Logic
- Typing
- Music
- Fun

#### Multimedia

- · Audio Jack
- Volume Control

#### **Display**

- LCD screen
- · Automatic shut-down

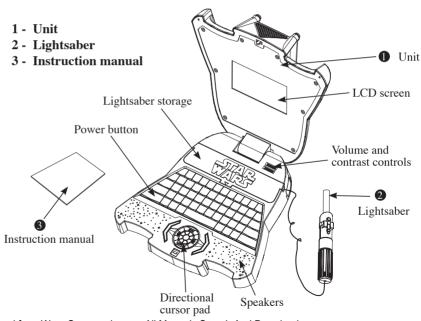
#### **Interface**

- · QWERTY keyboard
- Number keys

#### Audio

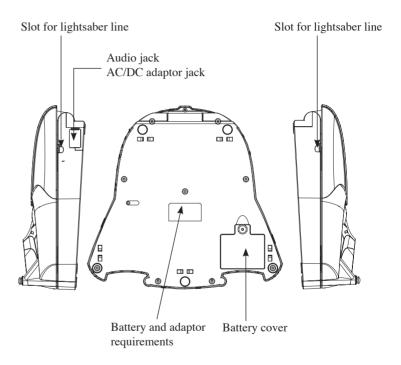
- Voices of Darth Vader, Obi-Wan, Yoda, C-3PO, R2-D2
- Direct button to Game Menu selection
- · Directional cursor pad

The DARTH VADER LAPTOP is supplied with the following parts. Please contact your retailer should any parts be missing.



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# Unit



# Chapter 2

# **Getting Started**

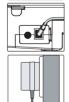
The DARTH VADER LAPTOP operates on 3 "AA" size batteries or a 6V AC/DC adaptor (not included).

# **Battery Installation**

- 1. Make sure the unit is turned off.
- 2. Open the battery cover at the back of the unit using a coin or a straight blade screwdriver.
- 3. Insert 3 "AA" size batteries.(Note the correct polarity: +, -).
- 4. Replace the cover.

# **AC/DC Adaptor Connection**

Please turn off the unit before plugging in the AC/DC adaptor to prevent damage to the unit. Plug the adaptor into the adaptor jack (center positive type) located on the right hand side of the unit. Plug the adaptor into a wall outlet.



# **Caution**

- Do not mix different types of batteries or old and new batteries together.
- Only use batteries of the same or equivalent type as recommended.
- Remove all batteries when replacing.
- Remove batteries if the unit is not going to be used for long periods of time.
- · Do not dispose of batteries in fire.
- Do not recharge non-rechargeable batteries.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Remove exhausted batteries from the toy.
- Do not short-circuit the supply terminals.

### **Caution**

- The unit must not be connected to a power supply greater than 6V.
- Only use the recommended adaptor.
- The adaptor is not a toy.
- Do not short-circuit the supply terminals.
- Toys liable to be cleaned with liquid are to be disconnected from the power source before cleaning.
- Due to AC/DC adaptor connection this product is not suitable for children under 3 years to use without adult supervision.
- Any safety isolating adaptor to be used with the toy should be regularly examined for potential hazard, such as damage to the cable or cord, plug, or enclosure of other parts. In the event of such damage, the toy must not be used until the damage has been properly removed.

# Starting the DARTH VADER LAPTOP

Open the unit by pushing on the mouth of Darth Vader situated on the laptop cover. The lid will spring open and the unit will turn on automatically. To close the unit, press down on the mouth of Darth Vader towards the keyboard. Ensure the lid is securely shut to lock it.



Alternatively, if the unit is already open, turn on the DARTH VADER LAPTOP using the button located on the bottom left hand corner of the keyboard. At the end of a session, remember to turn off the power by pressing the same button.



## **Auto-off**

If there is no input on the unit after five minutes, the unit plays a closing prompt and automatically turns itself off to conserve power. To begin play, press the button to turn the unit back on.

# Lightsaber

# **Pick Up the Lightsaber**

Press on the engraved arrow sign located underneath the Star Wars logo. The flap will pop open displaying the lightsaber inside.



# **Activating the Lightsaber**

Take out the lightsaber from the storage. Press the button on the lightsaber handle to extend its beam. When both the unit and the lightsaber is switched on, the beam will display a red glow. Player may use it during specified game play.

# **Storage**

Push in the lightsaber beam. The red glow will be turned off. Loop the lightsaber wire around the beam area. Open the lightsaber storage and place it inside. Close the storage flap once stored properly inside.



#### **Caution**

Do not look directly into the light of the lightsaber as it may cause discomfort and damage to the eyes.

# **Storage & Care**

To ensure that the product enjoys a long life, please follow these simple rules:

- Regularly examine the unit for damage to the cord, plug, enclosure and other parts. In the event of such damage, the unit must not be used with the adaptor until the damage has been repaired.
- Always disconnect the power supply before cleaning. Keep the unit clean by wiping the exterior of the unit with a dry cloth.
- Avoid getting the unit wet.
- The unit should not be dismantled.
- Always store the unit away from direct sunlight, and high temperatures.
- Avoid leaving the unit in a car where it is exposed to direct sunlight. The unit should not be subjected to extreme force or shock.

# – <u>Chapter 3</u> –––

# **Game Rules and Selection**

### **Game Selection**

There are 7 categories in the DARTH VADER LAPTOP: Word, Mathematics, Memory, Logic, Typing, Music and Fun.

The main category selection menu will scroll to the next category every 2 seconds. Use the lightsaber or the left and right arrow keys to scroll to the next category and press to select. All the games under a category are listed in the game selection menu. The player can use the up and down arrow keys to scroll through the activity names and press to play.

Alternatively during game play, the player can press the Game button to go back to the game categories. Every 15 seconds if the player is idle, Obi-Wan will say "Use the lightsaber or the arrow keys to select a category".

# **Attempts**

In most activities the player will have three attempts per question. *Star Wars* characters will reveal the correct answer after three incorrect attempts.

If there is no input after 30 seconds, instruction prompts will be repeated.

#### Levels

Some of the activities have different levels. At the end of each round (consisting of ten questions) a summary score screen will be shown so the player can see how well they have done. If the player has 80 (except a score of 50 in Word-Word Blast) or more points they will go up a level. A score between 50 to 79 will mean repeating the same level. A score of 49 or less (except a score of 9 in Word-Word Blast) will mean going down a level. If the player has successfully completed all levels in an activity, the screen will go back to the selection menu of that category. In some of the games with no levels, after the player has completed a round of questions, the screen will also go back to the selection menu of that category.

## **Time Limit**

# Chapter 4

# **Useful Features and Controls**

# **Keyboard**

The DARTH VADER LAPTOP features a fully functional computer keyboard.

# Selectable Lightsaber and LCD Touch Screen

Use the lightsaber to select answers during game plays.

• Do not look directly into the light of the lightsaber as it may cause discomfort and damage to the eyes.

## **Game Menu Button**

Pressing the  $\frac{Game}{Menu}$  button will bring the player to a list of categories.

# **Arrow Keys**

Use the arrow keys **I I** to make a selection or to navigate in the games.

## **Directional Cursor Pad**

The **DARTH VADER LAPTOP** comes with a directional cursor pad below the keyboard.

The pad can be pushed up, down, left or right to move the cursor on screen for selection and navigation of the specified games. To submit an answer, press one of the submit buttons near the directional cursor pad.

# **Settings**

Use the volume and contrast controls located at the top right of the keyboard. The choices are high, middle and low.

# **Star Wars Key**

Press the watch the Star Wars logo.

### **Demo**

Press the Demo key to see a demonstration of some of the exciting features and activities in the DARTH VADER LAPTOP.

# <u>Help</u>

Press the Help key for extra hints to a question. Using this function will reduce the total score for the current question. Not all games have this function.

# Replay

Press the Replay key to repeat a question or an instruction.

# **ESC**

Press the Esc key to exit the game and return to the previous menu.

# **Pause**

Press the Pause key to pause in game play.

# **Backlight Key**

Press the key to turn the LCD backlight on and off. The LCD backlight is off by default.

# **Answer Key**

Press the Answer key to reveal the correct answer to a question. The player needs to think carefully before pressing this key as no points will be awarded for that question.

## <u>Delete</u>

Press the Delete key to remove previously entered letter(s) or number(s).

## **Enter**

Press the key to submit an answer.

## **Shift**

# Chapter 5 -

# **Activities**



**Functions with lightsaber** 

# Word

#### **TIE Scramble**

Rearrange the letters to spell the word correctly.

## Letter Assemble

Delete the extra letter from the word to spell it correctly.

# **Space Hiding**

Move the letters across the screen to the empty spaces on the top of the screen to spell the word correctly but avoid the asteroids.

# **Dagobah Landing**

Spell the word out in space by only driving through the letters in the vocabulary word.

## **Access Code**

Move the letters up or down to create a new word.

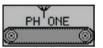
#### **Word Blast**

Guess the word with the given hints from the firing lasers. There are two hints per question scrolling across the screen.

### **Droids Asteroids**

Select the word that rhymes with the vocabulary animation. Tap the left droid to view the answer selections. Tap the right droid's speach while so hear show that it is not a left droid to view the answer selections.















#### Dark Side Light Side

Match the word to its opposite.

## Match Up

Select the word that has the same meaning.

### **Planet Punctuation**

Select the correct punctuation mark to make the sentence grammatically correct.

## **Multiple Objects**

Type the correct plural sound of the noun.

There are 5 levels with the following types of nouns:

- 1) Add 's'
- 2) Nouns that end in 'ch', 'sh', 's', 'o' or 'x' add 'es'
- 3) 'f' or 'fe' becomes 'ves'
- 4) 'v' becomes 'ies'
- 5) 'z' becomes 'zes'
- 6) Special case

# **Capital Mission**

Find the letter which needs to be capitalized in the sentence.

# **Space Text**

A short sentence with a missing word scrolls across the screen. The player needs to choose between two words with the same sound to fill in the space.













# **Mathematics**

## **The Force Of Numbers**

Complete the addition equation.

## **Jawa Subtraction**

Complete the subtraction equation.

# Cargo Balance

Find the equation with the smallest or the largest value.

# **Equation Creator**

Complete the equations by selecting the correct number.

## Jabba's Loan

Complete the equation by selecting the correct sign.

## **Rapid Response**

Answer as many question as you can in a given time.

# **Droid Disposal**

Remove the droids using the correct combination of numbers.

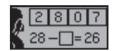
## **Detention Cell**

Answer the equations correctly to save Leia.

















# **Security Code**

Find the equation that matches the answer.

## **Rescue Time**

Type in the time listed on the clocks.

# **Memory**

### Max Rebo Jam

Remember the sequence of the tones played and repeat it.

## Speeder Bike

Remember how many speeder bikes have pass within the played melody.

## **Ewok Forest**

Watch carefully and remember which Ewok has the bow.

#### **Council Chamber**

Remember the order of the Jedi Masters that moved and talked. Use the arrow keys to select the Jedi Masters that had been shown on screen and press to confirm.

## Creature I.D.

Remember which creature is shown and identify it from a selection of two similar creatures.

# Logic

# **Podracing**

Drive through the checkpoints without repeating any tracks or hitting the other racers.

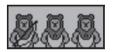
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## **Droid Repair**

Spot the odd character out.

#### TIE Attack

Reorganize the numbers within a given order.

## **Survival of the Fittest**

Color coordinate the falling fishes and the hydrostatic bubbles located on the bottom of the screen.

#### The Dark Side

Match the objects to its correct shadow.

#### **Distorted Transmission**

Spot the differences between screen A and B. Two images will be shown one after the other. Identify the differences between the second to the first.

# Freight Cargo

Move the cargo from left to right in the same order. The bigger box must always be at the bottom.

## **Cloud City Duel**

Type in the answer to complete the sequence.

# Fuel Up

Fill the fighter tank up with the fewest number of pours without spilling over. Select the size of spare fuel tank using numbers 1, 2, 3 or use the cursor key to select.

















# **Typing**

# Type Apprentice

Learn how to type using the correct fingers.

#### Geonosis Arena

Type the numbers and letters shown on the screen before the gate is pushed to the top.

#### **Deflector Shield**

Death Star's under attack! Type as fast as possible to shield off the incoming fighters. Use the arrow keys to select the fighters.

## **AT-AT Walker**

Type the word quickly to stop the AT-AT walker from reaching the Rebel Base.

# Music

## **Cantina Quintet**

Follow the notes shown on the scale and learn music tunes with the band.

## **Ewok Festival**

Select a musical melody and add beats to the song! Type in the letter shown when it reaches the line on the left.

## Jabba's Palace

Choose a song and select dance moves for Sy Snootles to dance to. Use the arrow keys to select the dance moves and press replay to see Sy Snootles dance. Press [C] to cancel all moves.

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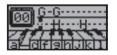














#### Celebration

Have fun composing melodies with the on-screen instrument. Use the keyboard to compose a melody and the arrow keys to change instruments. Press Replay to listen, to pause and [C] to cancel all previously entered tunes.



## Fun

## Jedi Training

Reflect as many laser beams as possible from the Training Remote. Use the lightsaber or the arrow keys to move the lightsaber into position.

## **Prison Escapees**

Repair the damages created by the escapees.

## **Ultimate Duel**

Be put to the test by answering as many games as possible in under five minutes.

## **Training At Dagobah**

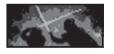
Help Luke get across the river by jumping on the logs to surface his X-wing fighter.

## Chewbacca's Weapon

Train reflexes by defeating enemies coming out from Ewok Forest. Move Chewbacca's bowcaster to defeat them by using the lightsaber!











# — Chapter 6 —

# **Troubleshooting**

Developing learning products is a responsibility that we at Oregon Scientific take very seriously.

We make every effort to ensure the accuracy and appropriateness of the information which forms the value of our products. However, errors can sometimes occur. It is important for you to know that we stand behind our products and we encourage you to call our Consumer Services Department with any problems and/or suggestions that you might have. Our service representative will be happy to help you.

Before contacting an authorized service representative at 1-800-853-8883, carry out the following simple checks. It may save you the time of an unnecessary service call.

# No display

Are the batteries installed properly? Do the batteries need replacing?

# **Black-out screen or abnormal display**

Disconnect the power supply by removing batteries for at least 10 seconds before connecting the power supply again. In an environment prone to static discharge, the unit may malfunction.

To reset, remove batteries or disconnect the adaptor for at least 10 seconds before connecting the power supply again. Conforms to safety requirements of ASTM F963, EN71 Parts 1,2 and 3 and EN62115.

In an effort to continually improve our products, the actual screen display on the product may differ slightly from the diagrams shown.

# Oregon Scientific, Inc.

19861 SW 95th Avenue Tualatin, OR 97062, USA

Hotline: 1-800-853-8883

### Warning:

Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

- There may be small parts that can cause damage to the unit.
- Not suitable for children under 3 years.

#### NOTE:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy. If not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- · Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio TV technician for help.
- This Class B digital apparatus complies with Canadian ICES-003.



#### DISPOSAL

Do not dispose of this product as unsorted municipal waste.

Collection of such waste separately for special treatment is necessary.

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