## Oricom

## Oricom S6000 Series

SMS Capable DECT Cordless phone with
Speakerphone
Multi-handset capable

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## Safety Information

- Avoid exposure of this telephone to moisture or liquid.
- To prevent electric shock, do not open the handset or base cabinet.
- Avoid metallic contact (e.g. metal clips, keys) between the battery contacts and charging conductors.
- Do not use the handset in an explosive hazard area such as where there is gas leaking.
- There is a chance that the telephone could be damaged by an electrical storm. It is recommended that users unplug the phone from the mains supply and telephone socket during a storm.
- Follow the local regulations regarding the disposal of your packing materials, exhausted batteries and used phone. Wherever possible, recycle those materials.
- We advise that this phone should not be used near intensive care medical equipment or by persons with pacemakers.
- Clean with a dry, soft, lint-free cloth. Never use cleaning agents, particularly aggressive solvents.
- Because the phone works by sending radio signals between base station and handset, wearers of hearing aids may experience interference in the form of a humming noise.
- Your phone can interfere with electrical equipment such as answering machines, TV and radio sets, clock radios and computers if placed too close. It is recommended that you position the base unit at least one metre from such appliances.


## CAUTION

This telephone is not designed for making emergency telephone calls when the mains power fails. Always have a corded phone available to be able to make and receive calls to emergency services if the mains power fails.

Do not use your telephone during a thunderstorm as it is possible to get an electric shock. Refer to information contained in Telstra White pages directory.

## Getting Started

## Contents of Pack

Depending on the model you have purchased the pack should contain the following items, and this user guide:-

|  | S6000 | S6000+1 | S6000+2 |
| :--- | :--- | :--- | :--- |
| Base units | 1 | 1 | 1 |
| Handsets | 1 | 2 | 3 |
| Charger + power adaptors | NIL | 1 | 2 |
| Base power adaptors | 1 | 1 | 1 |
| Number of phone cord | 1 | 1 | 1 |
| Handset Batteries | $2 \times$ AAA | $4 \times$ AAA | $6 \times$ AAA |
|  | Rechargeable | Rechargeable | Rechargeable |
|  | Ni-MH | Ni-MH | Ni-MH |
|  | Batteries | Batteries | Batteries |
|  | $(1.2 \mathrm{~V}$ | $(1.2 \mathrm{~V}$ | $(1.2 \mathrm{~V}$ |
|  | $650 \mathrm{mAh})$ | $650 \mathrm{mAh})$ | $650 \mathrm{mAh})$ |

If any of these items are missing, please contact the retailer where you purchased the product from.

## Additional handsets

You may expand your S6000 by adding more handsets (SM6050). These may be purchased separately from he retailer where you purchased the product from or from Oricom direct.
Note the S6000 can accommodate a total of 5 Handsets.

## Your cordless phone



## LCD Display on the Handset



| Icon | Name | Description |
| :---: | :---: | :---: |
| - | Battery | - Animated when charging. <br> - When the battery indicator displays 4 blocks, the battery is fully charged. <br> - When the battery indicator displays no block, the battery is almost empty, and requires charging. |
| Y | Signal Indicator | Steadily - signal linkage between handset and base is established. <br> Blinking - no signal linkage with any base. |
| 6 | Off Hook | Display during off hook. |
| $C^{\text {ExT }}$ | Calling External | User is calling outside. |
| $6_{\text {Inin }}$ | Calling Internal | User is making an intercom call |
| $C_{\text {dixI }}^{\text {EXT }}$ | Conference | User is talking with one external and another internal user. |
| EXT | External Call | Blinking - there is a call from outside. Steady - Line is engaged. |
| INT | Intercom | Blinking - there is an intercom call. - when being paged. <br> Steady - Line is engaged. |
| ? 8 | New CID | New CID received. |
| 4 | Left Scroll | The number displayed contains more than 16 digits and the rightmost 16 digits are displayed. |
| $\otimes$ | Mute | Handset microphone is muted during off hook. |
| $\lambda$ | Ringer Off | The handset ringer is turned off. |
| $\square$ | Message Waiting | Message waiting indication (VMWI) has been received. |

## Basic steps to install

1. Connect the plug of the mains adaptor $\boldsymbol{\sim}$ to the socket on the back of the base unit and the mains adaptor to the wall mains supply.
2. Plugs the mains adaptor of the additional handset charger to the wall mains supply.
3. Insert 2 rechargeable batteries (included) in each handset observing the polarity, into the battery compartment of each handset.
4. Slide the battery door into place on each Handset.
5. Place the handsets on the chargers and let the batteries charge for a full 14 hours before using for the first time.
6. Connect one end of the telephone lead to the socket on bottom of base unit and the other to the phone socket on the wall.
7. Check handsets for dial tone by pressing $\%$.
8. Handset may get warm during initial charge. This is normal.

## CAUTION

Use only the mains adapter supplied with this telephone. Incorrect adapter polarity or voltage can seriously damage the unit.

Adaptor for Base
Input: 230 VAC 50 Hz
Output: 9 VDC 300 mA
Adaptor for Charger
Input: 230 VAC 50 Hz
Output: 9 VDC 150 mA
$\triangle$ caution
RISK OF EXPLOSION IF BATTERY IS REPLACED BY AN INCORRECT TYPE. Never use non-rechargeable batteries; use recommended type supplied with this telephone. Ni-MH batteries must be disposed of in accordance with applicable waste disposal regulations.

## Battery Level Indication

$\square$

The Battery icon is always displayed when the handset is powered on. When charging, the battery icon will be scrolling to indicate that the batteries are being charged. When fully charged, four bars are displayed. The scrolling will stop.
When an empty battery icon is displayed, place the handset on the base cradle to recharge the batteries. If low battery level happens during off-hook, a series of short beeps will be heard from the speaker of the handset. Those beeps will be stopped once the handset is placed back on the base cradle.

When the battery level is low, the handset will automatically power off and LOW BATTERY will be display on the screen. Place the handset on the base cradle to charge up the batteries.

## Charging the Handset

When the handset is placed on the base cradle to charge the handset batteries, a charging tone, if set to On, will be emitted from the handset's speaker. (Refer to Alert Tone Section). During charging, the charge LED on the base unit will be steadily lit.

If the batteries inside the handset do not have enough charge, the handset may take some time to power up when it is put on the charging cradle.

It is recommended to keep the handset on the base unit to ensure the handset is always fully charged.

## Menu Overview





## Call Log Menu



## Redial Menu



## Service Menu



## Menu Short-cuts

Once the Menu key is pressed from standby, user can press the digit that corresponds to the position of a main menu item to enter that menu directly. User can press 1 for the SMS menu, 2 for the FEATURES menu, 3 for the SOUNDS menu, 4 for the CALL SETTING menu, 5 for the DISPLAY menu, 6 for the SYSTEM menu, and 7 for the RESET menu.

- Once a digit is pressed, menu items of the corresponding menu will be displayed and the first item will be selected (eg. MONITOR if 2 is pressed).
- Pressing a digit will be equivalent to scrolling to the particular menu item and pressing OK.
- This shortcut will work whenever the user is in the level of the main menu items (i.e. user can scroll through the items and still press a digit to enter a menu).

Once inside a main menu, user can also press the digit that corresponds to the position of a submenu item to enter that submenu directly.

- Once a digit is pressed, menu items of the corresponding submenu will be displayed and the first item will be selected (eg. ON if 1 is pressed inside the FEATURES menu and monitor is currently ON).
- Pressing a digit will be equivalent to scrolling to the particular submenu item and pressing OK.
- This short-cut will work whenever the user is in the level of the submenu items (i.e. user can scroll through the items and still press a digit to enter a submenu).


## Basic Operations

## During Standby

When the phone is not in use, the LCD displays:
i) the battery icon, and the Signal indicator;
ii) the handset name (Factory default Oricom can be changed),the handset no.; and
iii) the clock


## Making External Calls

## Using Traditional Dialling

- Press $\%$ and wait for dialling tone
- The $\mathbf{C}$ icon on handset will be on and then the EXT will also be on.
- The LED on the handset and the In Use LED on the base unit will also be turned on.
- Use the keypad to dial the phone number.
- If the number of digits entered exceeds the display space the $\triangle$ icon will be turned on.
- The call timer will display after a while and start timing the call.


## To End a Call

- Press

- Place the handset on the base cradle.
- The duration of the call will remain for about 5 seconds after you hang up.


## Using Pre-Dialling

You can enter a telephone number and verify it on the display before you place the call.

- Use the keypad to enter the phone number. The display shows the digits as you enter them.
- Press \% , the number entered will be dialled out.

Note: If you make a mistake, press $\square$ to erase one digit at a time, or press and hold $\square$ to clear the entire number and return to Standby.

## Using Phonebook Dialling

- Press during predial or standby.
- Use to select PRIVATE or SHARED phonebook.
- Press or on the selected phonebook.
- The display reads ADD ENTRY and the first entry of the phonebook, if any.
- Use to scroll through the records.
- Press ok to view the number.
- Press on the selected record to dial out the number


## Using Quick Dialling

Each key of 2, 3, 4, 5, 6, 7, 8, and 9 can be attached with a phonebook record.

- During standby, press and hold the key will dial out the number directly.
- The number dialled will be displayed on the LCD.

To Set the Quick Dial:

- Press R during predial or standby.
- Use to select FEATURES. Press ok
- Use to select QUICK DIAL.
- Press ok. Use to scroll through KEY 2 to KEY 9.
- Press ok on a selection. Use to select ON or OFF.
- Press ok at OFF will de-activate the quick dial feature for the selected key.
- Press at ON will activate the quick dial feature for the selected key. The name of the first record in the phonebook will be displayed.
- Use to scroll through the phonebook records or use the starting letters to select record.
- Press ok at a record to view the number.
- Press or at the number to confirm. The quick dial feature is activated on the selected key.

Note: If there is no record in the phonebook, press at ON will show EMPTY.

## Using Direct Dialling

When the direct dial feature is activated, the prompt, DIRECT
DIAL, will be blinking on the first line of the display during standby.
Press any key except R during standby to dial out the designated number.

To activate:

- Press $\begin{array}{r}\text { B Use } \begin{array}{c}\text { R } \\ 3\end{array} \text { to select FEATURES. }\end{array}$
- Press or Use $\begin{gathered}\text { ( } \\ 3\end{gathered}$ to select DIRECT DIAL.
- Press or Use to select ON. Press or
- The display will read NUMBER? or the previously entered direct dial number.
- Enter the number to be dialled out. Press ok to confirm.
- A blinking DIRECT DIAL is displayed during standby.
- If no number was entered but is pressed, the feature will be de-activated.

To de-activate:

- Press will go directly to DIRECT DIAL. Press or.
- Press to select OFF. Press or to de-activate the function.
- Press and hold ${ }^{\text {c }}$ to return to standby.
- The blinking DIRECT DIAL on the display is turned off.


## Using Re-Dialling

The last 10 dialled external numbers each consists of up to 18 digits are stored. Operator services numbers will be stored. Internal calls will not be stored. If a number is dialled several times, its
position in the list will be changed to reflect the real history of last dialled calls. Digits entered after off hook are recorded. Pause will also be stored in the redial number.

When more than 18 digits were dialled out, only the first 18 digits will be saved as redial number.

User can select any number on the redial list to redial in Pre-
Dialling mode. However, user can only select the last number for redial in Dialling mode.

## Redial the Last Dialled Number

- Pressand wait for dialling tone.
- Press , the last number dialled will be displayed and dialled out automatically.


## Redial the Dialled Number by Using Pre-dialling

- Press or , the last number dialled will be displayed.
- Press to scroll through the last 10 dialled numbers.
- Press $T$ The Cicon on the display will be turned on.
- The phone will connect the line and dial the number displayed.
- The ext icon on the display will also be turned on.


## Save the Redial Number in the Phonebook

The number in the redial list can be saved into the private phonebook.

- Press or , the last number dialled will be displayed.
- Press to scroll through the last 10 dialled numbers.
- Press $B$ on the selected number when reviewing redial list.
- Use to select SAVE ENTRY. Press or
- The display will show NAME?.
- Use the numeric keys \& the cey to enter the name.
- Press to confirm. The redial number will be displayed.
- Edit the number by using the numeric keys \& the

- Press ok to confirm the entry.
- If the new entry would have the same name as a previously entered record in the phonebook, the prompt 'REPLACE?' will
be displayed. Press $\square$ , the number of the record in the phonebook record with the same name will be replaced with the new number.
- Press c to return to standby.


## Delete a Redial Number

- Press or , the last number dialled will be displayed.
- Use to scroll through the last 10 dialled numbers.
- Press $R$ on a selected number.
- Use to select DELETE. Press or
- The display reads DELETE?. Press or. The selected number will be deleted.
- The display will return to the redial list.
- Repeat the above steps to delete another dialled number.
- Press $c$ to exit the redial list.

Note: Refer to Delete All Records section to delete the entire redia log at once.

## Making $2^{\text {nd }}$ External Call

This is a network dependent feature.

- During a call, press $\square$ will put the current external call on hold. Dialling tone for the $2^{\text {nd }}$ call can be heard.
- Enter the number you want to dial out by using the keypad.
- When the $2^{\text {nd }}$ call is answered, press $\square$ to toggle between the two callers or activate a conference call with two external parties.


## Inserting Pause for PBX System

User can press and hold \#or/n to insert a Pause of 3 seconds. A will be shown on the display.

Note: If there is a $\mathbf{F}^{\prime}$ in the predial, phonebook, redial or service number, the handset will pause for the pre-programmed duration before dialling out the next digit.

## Receiving External Calls

When receiving an external call, all handsets including the base unit will ring, provided that the ringers are on. The ext icon on the display will blink. The LED on the handset and the In Use LED on the base unit will also blink.

When the handset is on the base unit, lift the handset:

- to answer the call when the AUTO ANS feature is turned on.
- press to connect the call if the AUTO ANS feature is turned off. (Refer to section "Auto Answering" for details)

When the handset is not on the base unit:

- Press $\%$ to connect the call.


## Recall

This key
 is also used for a number of services available from the telephone network such as call waiting, and for use when connected to certain telephone phone systems (PBX'S). Details on how o use this button will be explained by the network service provider. (Refer to Recall Timing Section)

## Adjusting the Handset Ringing Volume

- Press $B$. Use to select SOUNDS.
- Press OK. Use to select HS RINGER.
- Press or The display reads VOLUME.
- Press or . The currently selected volume is displayed.
 - represents the minimum volume level whereas $\operatorname{ICIIT}$ represents the maximum volume level.
- Press or to confirm the selection and exit to VOLUME.
- To turn off the ringer volume, press on OFF. The $\boldsymbol{X}^{\boldsymbol{X}}$ icon on the display will be turned on.
- User can also press and hold ${ }^{*}$ during phone ringing or standby to turn off the ringer. To turn on the ringer again, user can press and hold $* *$ during phone ringing or standby.


## Adjusting the Receiver Volume

During a call, user can adjust the receiver volume by pressing鯎 There are 3 levels of receiver volume to choose from: VOLUME 1 , VOLUME 2 and VOLUME 3. VOLUME 1 is the minimum level and VOLME 3 is the maximum level

## Handsfree Operation

## Using the Handsfree Speaker

- Press $\mathbb{G}$ for handsfree operation during a call.
- HANDSFREE is displayed on the second line of the display.
- The speaker is turned on and user can now talk to the microphone without holding the handset to the ear.
- Press $\triangle$ again. The speaker is turned off. User will need to hold the handset against the ear in order to listen to the caller.


## Using a (Optional) Headset

- Connect the headset to the headset jack on the side of the handset.
- The handset receiver and microphone will be turned off.
- Voice signals are diverted from earpiece of the handset to the headset.


## Microphone Mute / Un-mute

During a call, User can mute the microphone by pressing icon on the display will turn on. To un-mute, press
 again. The $\otimes$ icon on the display will turn off.

## Page

In the event of misplacing the handset, press the ${ }^{\boldsymbol{F}}$ ? button on the base unit will page all handsets. All handsets on standby will ring for 30 seconds. The INT icon and the prompt BASE PAGING will be blinking. User can press the page key on the base unit or any key on a handset to stop the paging.

Note: If you press and hold the page key for more than 4 seconds, the phone will enter into registration mode.
Handsets, which are not in the standby mode, won't be paged.

## Handset Keypad Lock/Unlock

User can lock the handset to prevent pressing any keys accidentally. When the keypad is locked, all keys will be inactive.

To lock:

- Press and hold \# $\#$ during standby.
- The display will show KEY LOCKED.

To unlock:

- Press and hold \# $\#^{\circ r / 11}$ during standby.

Note: When the keypad is locked, press any key except pressing and holding the \#*r/n will display PRESS\&HOLD \#.
When a call comes in, user can answer the call by pressing
 if the handset is not on cradle or lift the handset from the cradle provided AUTO ANSWER is ON. Once the call is ended by pressing \% or returning to the cradle, the keypad remains locked.

User can put the handset in low power mode to conserve the battery consumption. The display and ringer will be turned off. Any incoming calls will ring at the base and other handsets that are not on low power mode.

To activate Low Power Mode,

- Press and hold for 2 seconds during standby.

To de-activate,

- Press ; or
- Place the handset back on the base cradle.


## Using the Phone Book

There are two phonebooks in this model: Private numbers stored on the handset and Shared, numbers stored on the base. Each handset can access both the private phonebook and the shared phonebook on the base.

User can store up to 50 phone records with up to 10 characters for name and 18 digits for number in the Private and up to 40 phone records with up to 10 characters for name and 18 digits for number in the Shared phonebook. Phonebook entries with names are sorted alphanumerically. Entries without name are sorted by numbers after those with names.

## Storing an Entry

- Press during predial or standby.
- Use the key to select PRIVATE or SHARED.
- Press ok. The display will read ADD ENTRY and the first entry of the phonebook, if any.
- Press ok. The display reads NAME?
- Use the alphanumeric keypad to enter the name of the person whose telephone number you wish to enter.
- Press ok . The display reads NUMBER?.
- Enter the telephone number (maximum 18 digits).
- Press ok to confirm storing of the number.
- If the new entry has the same name as a previously entered record. The display will read REPLACE? together with the name of the entry.
- Press ok , the number of the previous record with same name will be replaced with the new number.
- If you do not want to replace the record, press to return to name editing mode to edit the name.
- To exit, Press

Note: Records without a name will not be checked for duplication. If there have already been maximum numbers of records,
pressing
 at ADD ENTRY the display will show MEMORY FULL and then return to ADD ENTRY.

## Reviewing the Phonebooks

The private and shared phonebooks can be reviewed separately.

- Press during standby.
- Use the to select the phonebook you want to review and press
- The display reads ADD ENTRY and the first entry of the phonebook, if any.
- Use the or key to scroll through the entries.
- User can also use the alphanumeric keys to view the entries. When $1 . .9$ is pressed, the first entry starting with the first character of the key will be selected. Pressing the same key again will select the
first entry starting with the next available character of the key and so on. For example, pressing 2 once, the first entry starting with A will be selected. Pressing twice, the first entry starting with $B$ will be selected.
- Press or on the name of an entry, the number of the entry is displayed.
- Press or again will display the name of the entry.
- When there's no name, the number will be displayed on the list. If the number includes more than 15 digits, the first 14 digits will be displayed with the ... character on the last space.
- To exit, press

Note: The shared phonebook cannot be accessed when the handset is not connected to the base unit that has shared phonebook. The TO SHARED function will not work too.

## Editing an Entry

- Press during standby.
- Use the to select the phonebook you want to review and press ok.
- The display reads ADD ENTRY and the first entry of the phonebook, if any.
- Use the numeric key, or key to scroll through the records.
- Press $R$ on an entry. Use to select EDIT ENTRY.
- Press ok. The name of the entry will be displayed.
- Use the alphanumeric keypad and the

changes. Press
 to confirm.
- The number of the entry will be displayed.
- Press c number.
- Press ok to confirm.
- If the edited entry has the same name as a previously entered record. The display will read REPLACE? together with the name of the entry.
- Press or , the number of the previous record with same name will be replaced with the new number.
- If you do not want to replace the record, press $\square$ to return to name editing mode to edit the name.
- Press co exit.


## Copy an Entry from the Private Phonebook to the Shared Phonebook

- Press during standby.
- Use the to select the private phonebook and press

- ADD ENTRY and the first entry of the phonebook are displayed.
- Use the numeric key, or key to scroll through the records.
- Press $R$ on an entry. Use the $\begin{array}{r}0 \\ 3 \\ \text { to select TO SHARED. }\end{array}$
- Press or.
- If the shared phonebook is full, MEMORY FULL will be displayed.
- If the new entry has the same name as a previously entered record in the shared phonebook. The display will read REPLACE? together with the name of the entry.
o Press ok , the number of the previous record with same name will be replaced with the new number.
o If you do not want to replace the record, press
 return back to that record.
- Press
 to exit.


## Copy an Entry from the Shared Phonebook to the Private Phonebook

- Press during standby.
- Use the to select the shared phonebook and press
- ADD ENTRY and the first entry of the phonebook are displayed.
- Use the numeric key, or key to scroll through the records.
- Press $R$ on an entry. Use the $\begin{gathered}\substack{0 \\ y \\ \text { R }} \\ \text { to select TO PRIVATE. }\end{gathered}$
- Press ok
- If the private phonebook is full, MEMORY FULL will be displayed.
- If the entry has the same name as a previously entered record in the private phonebook. The display will read REPLACE? together with the name of the entry.
o Press ok , the number of the previous record with same name will be replaced with the new number.
o If you do not want to replace the record, press $\quad$ to return back to that record.
- Press c to exit.

Note: If the handset loses link with the base when
 is pressed from SHARED, UNAVAILABLE will be displayed.

## Deleting a Phonebook Entry in Private/Shared Phonebook

- Press during standby.
- Use the to select PRIVATE or SHARED and press
- ADD ENTRY and the first entry of the phonebook are displayed.
- Use the numeric key,
 records.
- Press $R$ on an entry. Use the $\begin{gathered}\hat{0} \\ 3\end{gathered}$ to select DELETE.
- Press ok. The display will read DELETE?
- Press ok. The selected entry is deleted and the display will return to phonebook
- Press
 to exit.

Note: Refer to Delete All Records section to delete the entire Private or Shared phonebook at once.

## VIP Ringing (Melody)

You can assign a distinctive ringing tone to incoming calls from specific callers. When the CID of an incoming call matches with a phonebook number, the phonebook name will be displayed and the VIP melody defined for that record, provided the VIP melody is set to on, will be played as the handset ringing melody.

This menu is only accessible from private phonebook menu

- Press during predial or standby.
- Use the | $\substack{\bullet \\ \vdots \\ 3 \\ \hline}$ |
| :---: |
| to select the private phonebook and press |
- ADD ENTRY and the first entry of the phonebook are displayed.
- Use the numeric key, or key to scroll through the records.
- Press B on an entry. Use to scroll until VIP MELODY is displayed. Press OK.
- Use to choose OFF or ON. Press ok.
- If OFF is chosen, only the external melody will be played when a call from this number comes in.
- If ON is chosen, Use
 to select from one of the ten melodies: MELODY 1 to MELODY 10. Press ok on a melody to confirm the VIP ringing for the selected number.
- Press c to exit.

Note: VIP ringing melody will not be played on the base unit.

## Caller ID

If you subscribe to the Caller ID service, CIDs of the incoming calls will be displayed on the screen and stored in the call log. (Please consult your telephone service provider for details, service charges may apply)

The $\varsigma$ icon will be displayed when some digits of the caller ID number can't be fixed in the screen.

When you have new/unanswered calls, the ? icon on all the handsets that currently connected to the same base unit will be turned on.

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## Call Waiting Caller ID

If you have subscribed your telephone network operators Call Waiting Caller ID service, your phone will display the number of the other incoming call for around 30 seconds while you are talking on the phone.

- While the handset is on an external call, a series of short beeps is heard announcing the second call. You can look at the number displayed on the handset and choose to place the first call on hold and answer the second call.
- Press $R_{\text {then } 2^{\mathrm{ABC}} \text { }}$ to place the first external call on hold and answer the $2^{\text {nd }}$ call.
- Press $R$ then $2^{\mathrm{ABC}}$ to toggle between two calls.


## Call Log

Up to 20 calls can be stored in the call log.
If the same call is missed more than once, the number of time it has called will be saved together with the caller ID.

Once there is at least one new CID on the call log, the $\mathbf{?}$ icon will be steadily on all the time until all the new records are reviewed.

Note: The call log is stored on the handset. Deletion or reviewing of call records on one handset will not affect other handsets registered to the same base unit.

- The number of new and old records will be displayed.
- After two seconds time-out or a function key is pressed, the most recent received CID is displayed first. If the call log is empty, EMPTY will be displayed for 2 seconds and returned to standby.
- Use to scroll through the call log.
- The status (new) of the caller ID will be displayed together with the number of times the call has come in, if applicable.
- Press ok to view other information of the caller ID.
- To exit, press


## Saving the CID record into phonebook

The number of the selected CID can be saved into the private phonebook.

- Press $R$ on a CID while reviewing the call log.
- Use to select SAVE ENTRY and press or
- NAME? and the name of the CID (transmitted from the network or from the phonebook) will be displayed.
- Use the numeric keys and
to enter or edit the name for the entry. User can refer to Editing an Entry Section on how to edit the phonebook name.
- Press or. The display reads NUMBER? and the number of the CID will be displayed. Use the numeric keys and
 to enter or edit the number for the entry.
- Press ok to confirm.
- If the new entry has the same name as a previously entered record in the private phonebook. The display will read REPLACE? together with the name of the entry.
o Press ok , the number of the previous record with same name will be replaced with the new number.
o If you do not want to replace the record, press return to name editing mode to edit the name.


## Deleting a CID Record

- Press $R$ on a CID while reviewing the call log.
- Use to select DELETE. Press or
- The display will read DELETE?.
- Press or to confirm and the selected CID is deleted.
- If there is no more record in the call log, the display will show EMPTY for 2 seconds and return to standby.

Note: Refer to Delete All Records section to delete the entire call log at once.

## Call Back from the Call Log

This feature only works if the CID record contains a valid phone number.

- Press during predial or standby to bring out the call log.
- The most recent received CID is displayed.
- If the call log is empty, EMPTY will be displayed for 2 seconds and returned to standby.
- Use to scroll through the call log. Press \% on the selected CID to dial out the number.


## Using SMS

Incoming SMS (Text) messages will be stored in the INBOX which has a maximum capacity of 70 messages. When the INBOX is full, any further messages will be rejected. SMS FULL will be displayed during the standby mode.

Saved and error messages will be stored in the OUTBOX which can store up to 30 messages. When the OUTBOX is full, no new messages can be created anymore. OUTBOX FULL will be displayed when an attempt is made to create a new message.

Only one handset can access the SMS menu at one time. SMS IN USE will be displayed on every other handset when one handset is in SMS menu.

## SMS Service

SMS Service needs to be turned on to access the SMS menu and to send/receive messages. When the SMS Service is off, incoming rings won't be suppressed and CID's won't be checked with SC numbers. Only the SMS SERVICE menu will be accessible in the SMS menu when SMS Service is off. If the SMS Service is set to off while there is one or more messages in the queue to be sent, they won't be sent out until the SMS Service is set to on.

- Press R. Use to select SMS.
- Press or. Use to select SETTINGS.



## Setting up the Service Centre

To assist in set up the service centre numbers have been preprogrammed. These should not need to be changed.
SMS Centre 1 " 183201983391 "
SMS Centre 2 "01983391"

## IMORTANT NOTE:

If you normally have your Calling Number display blocked you must remove 1832 in front of 01983391 in the SMS centre otherwise you can not send a text message. However you should be aware that this will allow presentation of your phone number to the called party

When the base unit is trying to make a connection with the service centre, the active service centre number will be used. However, messages from any service centre can be received.

Press B. Use to select SMS.

- Press or . Use $\begin{array}{r}0 \\ 0 \\ 3\end{array}$ to select SETTINGS.
- Press or Use to select SMSC.
- Press ok . Use to select between SMS CENTRE 1 and SMS CENTRE 2.
- Press ok to confirm


## Setting the Service Centre Number

Numbers for two service centres can be entered and one of them will be selected as the active service centre for outgoing messages.

- Press R. Use to select SMS.
- Press ok. Use to select SETTINGS.
- Press ok. Use to select SMS CENTRE1 or SMS CENTRE2.
- Press

- The display will read NUMBER? and the previously entered number will be displayed.
- Enter/edit the service centre number. Maximum of 18 digits can be entered.
- Press ok to confirm.

Note: If there is no Service Centre number for the selected Service Centre, SC NOT READY will be displayed when ok is pressed to enter SMS menu or $\mathbf{1}$ is being pressed and held from standby.
Since the Service Centre must recognize your CLI, the prefix to override the CLIR, 1832, has already been added in the factory programmed SMS centre 1 number. This prefix does not apply to any other calls.
To remove this prefix from the SMS centre 1 number is not recommended as the Service Centre may not recognize your call.

## Setting up the Sub-Address

Sub address identifies each SMS-enabled device on the same telephone line. The default sub address is 0 and it doesn't need to be changed unless there are more than one SMS-enabled phones connected to the same line. When a call from Service Centre comes in, only the phone with intended sub address will answer the call.

- Press R. Use to select SMS.
- Press or. Use $\begin{gathered}\text { ( } \\ 3\end{gathered}$ to select SETTINGS.
- Press or . Use $\begin{gathered}\hat{0} \text { a } \\ y\end{gathered}$ to select SUB ADDRESS.
- Press OK.
- The display will read NUMBER? and the previously entered sub address will be displayed.
- Edit the sub address number. It can be between 0 to 9 .
- Press or to confirm.

Note: Changing sub address can affect the message sending and receiving. Please get advice from network operator before making changes to sub address.

## Connection with the Service Centre

The base unit will make a connection with the service centre when
a. The number in the incoming CID is matched with one of the service centre numbers saved in the base unit.
b. There are messages to be sent to service centre.

Whenever a connection with the service centre is made, all the handsets currently connected with the same base unit will display SMS CONNECT during standby and none of the handsets can enter the SMS menu.

During the SMS connection, if one of the handsets tries to seize the line, the connection with SMS will be stopped and the handset will be allowed to seize line.

## Composing a Message

A message of 160 alphanumeric characters can be composed.

- Press R. Use to select SMS.
- Press ok. Use to select COMPOSE.
- Press ok The lower right hand corner of the LCD display will show the total number of characters that can be entered.
- Use the alphanumeric keys andto compose the message.
- Press c when no character is entered will return to menu.

Note: If an external call comes in while composing a message, the message will be saved in the Outbox. It can be retrieved and edited as necessary at later time.

## Sending Message

- Press
 after the message is composed.
- The display will show SEND.
- Press the display will show NUMBER?
- Enter the number of the recipient
- User can also press the key to bring out the phonebook.
o Use the to select a name
o Press ok. The number of the record is copied as the recipient number.
- Press to confirm. The message is sent.

Note: If there would be an error in transmission, the message will be sent again for two more times with five minutes apart. After maximum number of failure attempts to send out a message, it will be removed from queue and saved in the Outbox together with the error code in the message header. SMS ERROR! will be displayed until the Outbox is accessed.

## Saving Message

- Press ok after the message is composed.
- Use to select SAVE. Press
- The message is saved in Outbox


## Exit from Compose Message

- Press ok after the message is composed.
- Use to select EXIT. Press ok.
- The message composed will be neglected.


## Receiving Message

SMS messages with up to 160 characters in the message body will be accepted and saved in the Inbox. Messages with more than one segment or 160 characters in message body would be rejected.

Once there's at least one new message received or whenever there's at least one unread SMS message, NEW SMS MSG will be displayed on all the handsets connected to the same base unit. Periodic alert, if on, will also be emitted (once every minute).

When the Inbox is full, SMS FULL will be displayed on the handset. All incoming messages will be rejected.

To view the message:

- Press R. Use $\begin{gathered}0 \\ 3 \\ 3\end{gathered}$ to select SMS.
- Press or. Use to select INBOX. The number of messages saved in the Inbox will be displayed beside the prompt, INBOX. The first two digits represent the number of new messages and the last two digits represent the number of old messages.
- Press
 The name or number of the sender will be displayed on the first line and serial number of message and status will be displayed on the second line. Date and/or time of the message will also be displayed below
- Use to select a message.
- Press or to view the message. The first and second line of the message will be displayed.
- Use to scroll the message.
- Press or will bring up the Inbox menu.

Note: If there is no message in the Inbox, EMPTY will be displayed on the first line when or is pressed on INBOX.

## Deleting the Message

- Press ok while reviewing a message in the Inbox to bring up the Inbox menu.
- Use to select DELETE. Press ok.
- The display reads DELETE?
- Press to confirm.
- If the Inbox becomes empty, the display will show EMPTY and then exit to INBOX.


## Forwarding the Message

The message in the Inbox can be forwarded.

- Press ok while reviewing a message in the Inbox to bring up the Inbox menu.
- Use to select FORWARD. Press or.
- The display will read NUMBER?. Enter the recipient number.
- User can also press the key to bring out the phonebook.
- Use the $\begin{gathered}\left(\begin{array}{c}0 \\ 3\end{array} \text { to select a name. Press } 0 \text {. }\right.\end{gathered}$
- The number of the record is copied as the recipient number.
- Press or to send the message.

Note: If the Outbox already contains maximum number of messages, OUTBOX FULL will be displayed and then return to FORWARD.

## Replying the Message

To reply a message,

- Press while reviewing a message in the Inbox to bring up the Inbox menu.
- Use to select REPLY. Press $\qquad$
- The handset will be in text editing mode.
- Compose a message to be replied to the sender.
- To send the reply message,
- Press while composing the message.
 to send the message.
- To save the reply message for review before sending,
- Press while composing the message.
- Use to select SAVE. Press or
o The message is saved in the Outbox.
- To exit from the Inbox without sending or saving the reply message,
- Press while composing the message.
Use $\begin{gathered}\text { m } \\ \text { a }\end{gathered}$ Oelect EXIT Press or
0
The message composed is neglected

Note: If the sender's CID is absent, this menu will not be available.

## Reply and Delete the Message

User can choose to reply and delete the incoming message.

- Press ok while reviewing a message in the Inbox to bring up the Inbox menu.
- Use to select REPLY \& DEL. Press or to compose a message.
- To send the reply message,
- Press or while composing the message.
- Use to select SEND. Press or to send the message.
- To save the reply message for review before sending,
- Press or while composing the message.
o Use to select SAVE. Press OK
- The message is saved in the Outbox.
- To exit from the Inbox without sending or saving the reply message,
- Press while composing the message.

0 Use $\begin{gathered}0 \\ y \\ y\end{gathered}$ to select EXIT. Press or.
o The message composed is neglected.
Note: If the sender's CID is absent, this menu will not be available.

When REPLY \& DEL is selected, the original message in the Inbox will be deleted when the reply message is sent out or saved.

## Saving the Sender's Number

The number of the sender can be saved in the private phonebook. If the sender's CID is absent, this menu will not be available.

- Press while reviewing a message in the Inbox to bring up the Inbox menu.
- Use to select SAVE NUMBER.
- Press or . The display reads NAME? and the name of the sender (if it matches a name in the phonebook) will be displayed.
- Enter/edit the name.
- Press to confirm. The display will read NUMBER? and the number of the sender will be displayed.
- Enter/edit the number.
- Press ok to confirm.
- If the new entry would have the same name as a previously entered record, REPLACE? will be displayed together with the name of the entry. Press


The number of the previous record with the same name would be replaced with the new number.

Note: Press or at SAVE NUMBER, the display will read MEMORY FULL if the private phonebook has been full. No two records with the same name will be saved in the phonebook.

The number of the sender can be dialled out directly from the menu. If the sender's CID is absent, this menu will not available.

- Press
 while reviewing a message in the Inbox to bring up the Inbox menu.
- Use to select CALL SENDER.
- Press or The number of the sender will be dialled out.

Note: You cannot go back to the message when the number has been dialled out.

## Retrieving Message from Outbox

Messages saved will be in the Outbox. Messages, which encounter error when being sent or which are saved automatically due to the incoming external call while composing or editing a message, will also be saved in the Outbox.

To retrieve,

- Press B. Use to select SMS.
- Press OK. Use to select OUTBOX. The number of messages saved in the Outbox will be displayed beside the prompt, OUTBOX.
- Press ok. The first line will display the number or name (from phonebook) if there's a number in the message. Otherwise, the first line will be blank. The second line will display the serial number of message and the type of message. If there has been an error, the display on the second line will display ERROR with an error code.
- Use $\begin{gathered}\text { a } \\ 3 \\ y\end{gathered}$ to select a message.
- Press ok to view the message. Use to scroll.

Note: If there is no message in the Outbox, press
 will display EMPTY. The display will return to OUTBOX after a while.

## Creating New Messages from the Saved Messages

Saved messages can be used as templates to create new messages.

While viewing the message in the OUTBOX,

- Press or . Use to select USE TEXT.
- Press or. The handset will be in text editing mode with the text from the saved message.
- Compose the message.
- To send the message,

0 Press or while composing the message.
0 Use to select SEND. Press ok
o The display will show NUMBER?. Enter the number of the recipient
o Press ok to confirm. The message is sent.

- To save the message
o Press ok while composing the message.
0 Use to select SAVE. Press ok
o The message is saved in the OUTBOX.
- To exit,
o Press ok while composing the message.
0 Use $\left.{ }^{\hat{\sim}} \begin{array}{l}0 \\ 4\end{array}\right)$ to select EXIT. Press

o The message composed will be neglected.

Note: If Outbox already contains maximum number of messages,

```
OUTBOX FULL will be displayed when
```



``` is pressed on USE TEXT.
```


## Editing the Saved Message

Saved Message in the Outbox can be edited or sent out. When sent out, there won't be any copy of original or edited message left in the Outbox.

While viewing the message in the OUTBOX

- Press ok. Use to select EDIT.
- Press OK. The handset will be in text editing mode.
- Edit the message.
- To send the message,

0 Press or while editing the message.
0 Use to select SEND. Press or
o The display will show NUMBER?. Enter the number of the recipient
o Press or to confirm. The message is sent.

- To save the message,
o Press ok while editing the message.
0 Use
o The message is saved in the OUTBOX.
- To exit

0 Press ok while editing the message.
0 Use to select EXIT. Press

o The message composed will be neglected.

Note: If Outbox already contains maximum number of messages, OUTBOX FULL will be displayed when ok is pressed on EDIT.

## Deleting the Saved Message

While viewing the message in the OUTBOX,

- Press or . Use to select DELETE.
- Press oк. DELETE? will be displayed.
- Press or again. The message is deleted. The display will return to OUTBOX showing the other available messages.

Note: If there is no message left in the Outbox, the display will show EMPTY for a while and then return to OUTBOX.

## SMS Error Codes

When a SMS message cannot be sent out successfully, it would be saved in the Outbox together with an error code in the format of "ERROR XX AA/BB" where XX stands for the error code, AA stands for current message number and BB stands for total number of messages in the Outbox. (See Troubleshooting Section for details of the error codes.)

## Setting the Alert Tone

If the alert tone is on, the speaker of the handset will emit an alert during standby when a new SMS error is created or a new SMS is received.

If the alert tone is on, the beep will be repeated once every minute during standby when there's at least one new SMS message in Inbox

- Press $R$. Use to select SMS.
- Press ok. Use to select SETTINGS.
- Press ok. Use to select ALERT TONE.
- Press ok. Use to select between ON or OFF.
- Press ok to confirm the selection and exit to ALERT TONE.


## Deleting all Messages in the Inbox

- Press R. Use to select SMS
- Press ok. Use to select SETTINGS.
- Press or . Use to select RESET INBOX.
- Press ok. The display will read RESET?
- Press or. All messages in the Inbox will be deleted


## Deleting all Messages in the Outbox

- Press $R$. Use $\begin{gathered}\hat{0} \text { a } \\ 3\end{gathered}$ to select SMS.
- Press ok . Use to select SETTINGS.
- Press or . Use to select RESET OUTBOX.
- Press ok. The display will read RESET?
- Press ok All messages in the Outbox will be deleted.


## Text Entry for SMS

For text entry for SMS, the followings will be available. The default will be lower case.

| KEY | 1x | 2x | 3x | 4x | 5x | 6x | 7x | 8x | 9x | 10x | 11x |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | space | 1 | $€$ | £ | \$ | ¥ |  |  |  |  |  |
| 2ABC | a | b | C | 2 | à | ä | å | Ç |  |  |  |
| 3DEF | d | e | f | 3 | è | é | $\Delta$ |  |  |  |  |
| 4GHI | g | h | i | 4 | Ì | $\Gamma$ |  |  |  |  |  |
| 5JKL | j | k | 1 | 5 | $\wedge$ |  |  |  |  |  |  |
| 6 MNO | m | n | 0 | 6 | ñ | ò | Ö | $\varnothing$ | $\Omega$ |  |  |
| 7PQRS | p | q | r | S | 7 | $\beta$ | $П$ | $\Phi$ | $\Psi$ | $\Sigma$ |  |
| 8TUV | t | u | V | 8 | ù | ü | $\bigcirc$ |  |  |  |  |
| 9WXYZ | W | X | y | Z | 9 | æ | 三 |  |  |  |  |
| 0 | 0 | . | , | ? | ! | : | ; | " | ' | 1 | ¿ |
| * | * | - | $=$ | $($ | ) | $<$ | $>$ | 1 |  | + | \% |
| \# | \# | @ | \& | § |  |  |  |  |  |  |  |

Pressing ${ }^{\mathbb{N N T} \text { will change the case. }}$

| KEY | 1x | 2x | 3x | 4x | 5x | 6x | 7x | 8x | 9x | 10x | 11x |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | space | 1 | € | £ | \$ | $¥$ |  |  |  |  |  |
| 2ABC | A | B | C | 2 | à | Ä | Å | Ç |  |  |  |
| 3DEF | D | E | F | 3 | è | É | $\Delta$ |  |  |  |  |
| 4GHI | G | H | I | 4 | İ | $\Gamma$ |  |  |  |  |  |
| 5JKL | J | K | I | 5 | $\wedge$ |  |  |  |  |  |  |
| 6MNO | M | N | 0 | 6 | $\tilde{\mathbf{N}}$ | ò | Ö | $\varnothing$ | $\Omega$ |  |  |
| 7PQRS | P | Q | R | S | 7 | B | П | Ф | $\Psi$ | $\Sigma$ |  |
| 8TUV | T | U | V | 8 | ù | Ü | $\Theta$ |  |  |  |  |
| 9WXYZ | W | X | Y | Z | 9 | FE | 三 |  |  |  |  |
| 0 | 0 | . | , | ? | ! | : | ; | " | ' | i | ¿ |
| * | * | - | = | $($ | ) | < | > | 1 |  | + | \% |
| \# | \# | @ | \& | § |  |  |  |  |  |  |  |

The special character $€$ (euro) counts for two characters.

## Additional Features

## Message Waiting Indication

If you subscribe to Telstra's Message bank service* you can check if you have messages. When message waiting ON indication is received from your network service provider, the icon on all handsets currently connected to the same base unit will be turned on. The LED on those handsets will be blinking. User can make a call to the network service provider to check the new message in the voice mailbox.

When message waiting OFF indication is received from the network service provider, the icon and LED on all handsets will be turned off.
Press and hold $\square$ duri ancon. Once a handset dismisses the icon, the icon on all the other handsets currently connected to the same base unit will also disappear.
(*Please consult your telephone service provider for details about the service)

## One Touch access to Telstra® Home Messages 101

If you have activated Telstra's Home Messages 101 you can check if you have messages. This service is free to turn on from most phones in Australia.

1. Press and hold for $\mathbf{\square} 2$ seconds in standby mode.
2. The phone will automatically go off-hook and dial 101. You can then follow the voice prompts to hear your messages.
For more information about this service contact Telstra.

## Operator Services

A total of 7 operator services, each up to 10 characters for name and 18 digits for number, can be stored in the handset. There also will be factory-programmed numbers. You can programme services of your choice by using the ADD ENTRY menu. The operator services works like the phonebook except that the operator services can also be accessed during off-hook.

| Service Number | Name | Service code |
| :--- | :--- | :--- |
| Service1 | Call W ON | ${ }^{*} 43 \#$ |
| Service2 | Call RTN | ${ }^{* 10 \#}$ |
| Service3 | Call W OFF | \#43\# |
| Service4 |  |  |
| Service5 |  |  |
| Service6 |  |  |
| Service7 |  |  |

## Adding a Service

- Press during predial or standby
- The display will read ADD ENTRY and the first entry of the Services list, if any.
- Press ok. The display reads NAME? (If 7 services have already been recorded, MEMORY FULL will be displayed for 2 second and returned to ADD ENTRY)
- Use the alphanumeric keys and ${ }^{c}$ to enter the name of the service (up to 10 characters). (If no name is entered, the display will remain at NAME?. Every entry must have a name)
- Press or to confirm. The display reads NUMBER? Use the numeric keys and ${ }^{c}$ to enter the number of the service (up to 18 digits). (If no number is entered, the display will remain at NUMBER?. Every entry must have a number)
- You can also enter a recall by pressing $R, R$ will be displayed.
- Press ok to confirm.

Note: If the new service has the same name as a previously
entered one, the display will read REPLACE? Press or The new service will replace the previous service with the same name.

## Reviewing Services

- Press $\square$ during predial or standby.
- The display will read ADD ENTRY and the first entry of the Services list, if any.
- Use $\square$ to scroll through the services or press a digit to search like the phonebook records.
- On the name of a service, press ok to view the number of that service.
- Press to exit.


## Dialling out the Service Number

During standby,

- press to bring out the list of service,
- Use to select a service.
- Presson a selected service will dial out the number.
When off-hook,
- press . The list of services will be available to select.
- Use to select a service.
- Press ok and the number of the selected service will be dialled out.


## Editing Service Number

- Press during predial or standby.
- The display will read ADD ENTRY and the first entry of the Service list.
- Use to scroll through the services or press a digit to search like the phonebook entries.
- Press $\quad$ on a service. Use $\left.\begin{array}{r}\text { to select EDIT ENTRY. } \\ 0\end{array}\right)$
- Press or . NAME? and the name of the service will be displayed.
- Edit the name and press
 to confirm.
- NUMBER? and the number of the entry will be displayed.
- Edit the number and press or to confirm.
- Press to exit.

Note: If the edited service would have the same name as a previously entered one, the display will read REPLACE? together with the name of the service. Press ok will replace the previous service with the new service.

## Delete a Service

- Press during predial or standby.
- The display will read ADD ENTRY and the first entry of the Services list.
- Use to search like the phonebook entries.
- Press $B$ on a service. Use $\begin{array}{r}\text { A } \\ 3\end{array}$ to select DELETE.
- Press © . The display reads DELETE?.
- Press or again to confirm and the selected service is deleted.
- Press to exit.

Note: Refer to Delete All Records section to delete all the services numbers at once.

## Prefix Matching

User can program to automatically add a prefix to the number dialled if the first few digits of the number match the ones described in the prefix rules. User can add up to three rules each of which includes up to five digits for both prefix and the starting digits of the number to match.

When the prefix rules are activated, the numbers for quick dial, direct dial, predial, phonebook dial, call back from call log, and redial will be checked if a prefix would be added to them.

If the number going to be dialled starts with the digits entered in the prefix rules, the respective prefix will be appended before the number and dialled out. For example, prefix for rule one is 123 , and the number for rule one is 589 , when trying to dial out the number 5897648 , it will be dialled as 1235897648 . The prefix will not be displayed or stored in the redial log.

- Press $B$. Use $\begin{gathered}\text { © } \\ 0\end{gathered}$ to select FEATURES.
- Press or . Use $\begin{array}{r}\text { m } \\ 3\end{array}$ to select PREFIX.
- Press or . The display reads PIN?.
- Enter the correct PIN of the base. Press

- Use to scroll through PREFIX 1 to PREFIX 3 .
- Press on a selection.
- Use
oo select ON or OFF.
- Press on OFF will de-activate the selected prefix rule.
- Press or ON to activate the selected prefix rule.
- The display will read PREFIX? and the previously entered prefix will also be displayed.
- Use the numeric keys and theto enter the prefix.
- Press ok to confirm the prefix entered.
- The display will read NUMBER? and the previously entered number will also be displayed.
- Use the numeric keys and theto enter the number.
- Press ok to confirm the number entered.

Note: When the number for the prefix rule does not contain any digit, it will apply to any number dialled.
PREFIX 1 will be checked first. If the number dialled is matched with one prefix, it will not be checked for other prefixes.
The feature is not applicable to traditional dialling.
The dialled prefix will not be stored into the redial list.
Prefix matching will not be done on the emergency numbers.

## Call Barring

Call barring prevents dialling of certain types of calls.

## The following call barring options can be selected:

OFF: $\quad$ All calls are allowed
ALL: $\quad$ All external calls except those to emergency numbers are barred
EXEMPT: All external calls starting with the exempt number will be allowed. Other external calls except those to the emergency numbers will be barred.
BAR: All the external calls starting with that barring number will be barred. However, if the emergency numbers begin
with the barred prefix, calls to those numbers will be allowed.

- Press $\quad$. Use $\begin{array}{r}\text { A } \\ 3\end{array}$ to select FEATURES.
- Press ok. Use to select CALL BARRING.
- Press or . The display reads PIN?.
- Enter the correct PIN of the base. Press or
- Use to scroll through HANDSET 1 to HANDSET 5.
- Press or on a selection.
- To de-activate any call bar setting for the selected handset,
o Use $\begin{gathered}\text { ( } \\ 3\end{gathered}$ to select OFF.
- Press or.
- To bar all external calls on the selected handset,
o Use $\begin{gathered}\hat{m} \text { a select ALL. } \\ y\end{gathered}$
- Press
- To bar external calls except the EXEMPT number on the selected handset,
o Use to select EXEMPT.
o Press OK. . The display reads NUMBER? and the previously entered exempt number will also be displayed.
o Use the numeric keys and to enter the number to be exempted.
o Press or to confirm the entry.
- To bar external calls starting with the BAR number on the selected handset,
- Use to select BAR.
o Press or . The display reads NUMBER? and the previously entered bar number will also be displayed.
o Use the numeric keys andto enter the number to be barred.
o Press ok to confirm the entry.
Note: If is pressed when no digit is entered for EXEMPT and BAR, the call barring feature will be de-activated for that handset.


## Handset Ringer Melody for External Calls

- Press $B$. Use $\left.\begin{array}{r}\text { Q } \\ 3\end{array}\right)$ to select SOUNDS.
- Press Or . Use to select HS RINGER.
- Press or . Use to select EXT MELODY.
- Press or
- Use for incoming external calls.
- Press or to confirm the selection.

Note: The default ringer melody for external calls is MELODY 1.

## Handset Ringer Melody for Internal Calls

- Press R. Use to select SOUNDS.
- Press Or . Use to select HS RINGER.
- Press or . Use $\begin{gathered}\left(\begin{array}{l}0 \\ y \\ y\end{array}\right) \\ \text { to select INT MELODY. }\end{gathered}$
- Press or.
- Use to select the desire melody, MELODY 1 to MELODY 10 , for internal calls.
- Press or to confirm the selection.

Note: The default ringer melody for internal calls is MELODY 2.

## Ringing Volume for Base

- Press $R$. Use to select SOUNDS.
- Press Or . Use to select BS RINGER.
- Press or Use to select VOLUME.
- Press. The currently selected volume is displayed.
 OFF. $\square$ represents the minimum volume level whereas $\boldsymbol{\square}$ In represents the maximum volume level.
- Press or to confirm the selection.

To turn off the base ringer volume, press on OFF.

## Base Ringer Melody for External Calls

- Press R. Use to select SOUNDS.
- Press ok. Use to select BS RINGER.
- Press or. Use $\begin{gathered}\text { M } \\ 3 \\ 2\end{gathered}$ to select MELODY.
- Press or . Use to select the desire melody, MELODY 1 to MELODY 10, for incoming external calls.
- Press ok to confirm the selection.


## Alert Tones

User can choose to turn on or off the following tones according to their preference.

Key Beep: Sound a tone whenever a key is pressed.
Confirmation: Sound a tone when a setting or choice is confirmed.
Charging: Sound a tone when the handset is returned to the base cradle for charging.

- Press $R$. Use $\begin{array}{r}\text { a } \\ 4\end{array}$ to select SOUNDS.
- Press or . Use to select TONES.
- Press or . Use to select from KEY BEEP, CONFIRMATION and CHARGING.
- Press or on a selection to select ON or OFF.
- Press ok to confirm.


## Out of Range Warning

When the handset is too far away from the base during standby, the display will show SEARCH BASE and the $\boldsymbol{\Psi}$ icon will blink.

- Bring the handset nearer to the base so that the signal gets stronger.
- When the signal between the handset and base re-establishes, the display will go to standby and the $\boldsymbol{F}$ icon will be steady.

When the handset is too far away from the base during a call, user will hear an alert tone through the earpiece.

- Bring the handset closer to the base so that the signal gets stronger.
- If you fail to bring the handset back in range with the base, your call may be disconnected.


## Auto Answering

When the function is activated, user is able to answer a call by lifting the handset out of the base cradle without having to press the key.

- Press R. Use to select CALL SETTING.
- Press ok. Use to select AUTO ANSWER.
- Press ok
- To activate:

0 Use to select ON. Press or
o User can answer a call by lifting the handset out of the base cradle without having to press the \% key.

- To de-activate:

0 Use to select OFF. Press ok.
o User will need to press the key to answer a call no matter the handset is on the base cradle or out of the base cradle.

## Flash (Recall) Timing

When talking on the phone, pressing $\square$ will send a signal to the telephone network.
The flash timing default is 100 ms for Australia (Flash 1). You should not need to change this setting unless you connect the phone to a telephone system in your office.
If you need you can select between the three factory programmed flash timing from this menu.


Flash $1=100 \mathrm{~ms}$ (Australia)
Flash $2=600 \mathrm{~ms}$ (New Zealand)
Flash $3=1000 \mathrm{~ms}$ (for some older phone systems)

- Press ok on to confirm the selection.


## Adjust Time Display Format

During standby, there will be 7-segment clock displayed on the lower right hand corner of the display. The clock will be displayed in 24-hour format.

When a CID with time is received, the clock will automatically be adjusted with the CID time. When the handset batteries are replaced or handset enters low power mode, the clock will restart from 00:00. To adjust the time,

- Press B. Use to select DISPLAY.
- Press or. Use to select ADJUST TIME.
- Press or. The current time will be displayed.
- Enter the new time. Value for hour (two digits before ":") must be less than 24 and value for minute (two digits after ":") must be less than 60.
- Press ok to confirm.


## Handset Name

Each handset can be programmed with its own name, which will be displayed during standby. You can enter up to 10 alphanumeric characters.

- Press R. Use to select DISPLAY.
- Press or. Use to select HANDSET NAME.
- Press ok. The current handset name will be displayed.
- Use the numeric keys and c to enter the name for the handset.
- Press ok to confirm the name entered.


## Call Timer

The length of the call can be timed and displayed. The timer will start counting once the phone goes off hook. When the call has started for 10 seconds, the call timer in the format of mm:ss (e.g. 00:10) will be displayed on the first line of the display if the call timer is activated. Once the timer reaches 59 minutes and 59 seconds (59:59), the format will change to hh:mm:ss (e.g. 01:00:00). It will keep counting until the call ends. When the call has ended, the call timer will stop counting and keep on displaying for 5 seconds.

- Press R. Use $\begin{gathered}\hat{\alpha} \text { a } \\ 3\end{gathered}$ to select DISPLAY.
- Press ok. Use to select CALL TIMER.
- Press or . Use to choose ON or OFF.
- Press ok to confirm.


## Backlit LCD / Backlit LCD \& Keypad

The backlight will turn on when:

- a key is pressed
- there is an incoming call
- paging from the base.

The backlight will turn off:

- 10 seconds after a key is pressed
- 10 seconds after the internal or external call is answered if no key is pressed afterwards
- 10 seconds after a call is ended
- when paging is stopped.
- when the incoming internal call ends without being answered
- when the incoming call expires at the handset.

You can also choose to turn off the backlight by

- Pressing R. Use to select DISPLAY.
- Press Oк. Use to select BACKLIT.
- Press ok. Use to select OFF.
- Press or to turn off the backlight.

To turn on the backlit, user can

- Press R. Use to select DISPLAY.
- Press or. Use to select BACKLIT.
- Press or . Use to select ON.
- Press ok to turn on the backlight.


## Change the PIN Code for Base

PIN code for the base unit is required in order to

- Change Prefix settings,
- Change Call Barring settings,
- Register a handset,
- Deregister a handset,
- Reset the phone settings, and
- Change the current PIN.

The PIN code includes zero to eight digits.
To change the PIN code:

- Press R. Use to select SYSTEM.
- Press ok. Use to select CHANGE PIN. Press

- The display reads PIN?. Enter the correct PIN of the connected base. Press $\qquad$
- The display reads NEW PIN?. Enter the new PIN (maximum 8 digits).
- Press ok to confirm. The display will read REPEAT.
- Re-enter same PIN again.
- Press ok to confirm.

Note: If you changed the PIN CODE, you've to use the new PIN CODE in all handsets.

## Delete All Records

User can delete the records of the private phonebook, shared phonebook, call log, redial list, services number and SMS messages by resetting the respective menu.

- Press $B$. Use $\begin{gathered}\text { ( } \\ 3\end{gathered}$ to select RESET.
- Press or. Use to select from PRIV PBOOK, SHARED PBOOK, CALL LOG, REDIAL LIST, SERVICES or SMS MESSAGES.
- Press oк. The display will show RESET?.
- Press ok to confirm.

Note: If PRIV PBOOK is reset, the quick dial feature of all quick dial keys will be automatically off.
If SERVICE is reset, factory pre-programmed services, if any, will be restored.
If SMS MESSAGES is reset, all SMS messages, if any, will be deleted.

## Reset Factory Default

All settings for both the handset and base can be restored to the factory defaults by this menu.

- Press R. Use $\begin{gathered}\hat{\sim} \\ 3 \\ 2\end{gathered}$ to select RESET.
- Press or . Use to select SETTINGS. Press
- The display reads PIN?. Enter the correct PIN of the connected base. Press
- All settings will be restored to the factory defaults.

Note: Factory default settings can't be restored on the base or on the handset alone. Also, if you want to restore factory settings on other handset currently connected to the same base, you will need to restore factory setting on that handset.

## Using Additional Handsets

## Registration

Each additional S6050 handset purchased separately must go through the registration process with the base. Each handset can be registered to up to 4 base units and each base can be registered to up to 5 handsets.

When registering, each handset can select base number for the base to be registered so that it can be identified at base selection setting.

To register:

- Press R. Use to select SYSTEM.
- Press ok. Use to select REGISTER.
- Press or. The display will read BS 1234 . If the handset has been registered to a base, the number of the registered base will be flashing.
- Enter the number of the base unit you wish to register using the numeric key. The entered base number will be displayed on the second line.
- Press ok . The handset will read PIN?.
- Enter the PIN number of the base to be registered (maximum 8 digits, the default PIN is 0000).
- Press and hold the PAGE button ${ }^{-1}$ ? on the base unit until you hear 2 beeps.
- Press on the handset. The handset will read SEARCH BASE $X$ while it searches for the base unit (where ' $X$ ' is the number of the base you are registering to).
- Once a connection has been made, the handset name and number will be shown on the display.


## Base Selection

AUTO If the base selection setting is set to auto, whenever the handset loses link or is powered up, it will search any available registered base to connect.

PREFER One of the bases registered can be assigned as a preferred base so that it will be searched for certain period when the handset loses link or is powered up. If that base cannot be found, the handset will search for other registered bases to connect.

FIXED One of the bases registered can be assigned as a fixed base so that it will be the only base to be searched when the handset loses link or is powered up. If that base cannot be found, the handset will not link up to any other base.

To set:

- Press B. Use to select SYSTEM
- Press or Use to select SELECT BASE.
- To select AUTO,
o Press or . Use to select AUTO.
o Press or to confirm. The handset will search any available registered base.
- To select PREFER,
- Press or Use to select PREFER.
o Press Ok. The display reads BS 1234.
o Use the numeric keys to enter the base number to be set as the preferred base.
o Press to confirm. The handset will search the selected base.
- To select Fixed base,
- Press OR . Use to select FIXED.
o Press Ok. The display reads BS 1234 .
o Use the numeric keys to enter the base number to be set as the fixed base.
- Press or to confirm. The handset will search the selected base.

Note: Base selection setting will change to auto when the handset is registered to a base.

## Making Internal Calls

This feature requires more than one handset registered to the same base.

- During standby, press INT
- The $\mathbf{C m}_{\text {min }}$ icon on handset will be turned on.
- Press the registered handset number you wish to call.
- The other handset will ring. Answer the call from that handset and two handsets can now talk.


## To end a call

- Press $\%$
- Place the handset back on the base unit.


## Using Pre-Dialling

- Enter the number of the handset you wish to call.
- Press int
- The call will be connected.

Note: During an internal call, if an external call comes through, you will hear short beeps. err icon on handset will blink.

## Receiving external call during Internal Call

If an external call comes in while the handset is on internal call, the ext icon will be blinking and a series of short beeps can be heard from the earpiece. The CID of the caller will be displayed on the screen.

- Press to hang up the internal call.
- Press $\%$ again to answer the external call.


## Inquiry Call

While talking on the external line, the handset can put the external call on hold and make an inquiry call to another handset. The handset can then toggle between the external call and the other handset. While the external call is on hold, a tone will be emitted to the external party to indicate that the call is on hold.

- During an external call, press

INT

- The external call will be put on hold and internal dialling tone can be heard from the earpiece or speaker.
- The INT icon is displayed in addition to exr and $\boldsymbol{C}$ icons.
- Press the number of the handset you wish to call.
- If there is no reply, press $\mathrm{INT}^{\text {again to reconnect to the external }}$ call and the other handset will stop ringing. Press $1 \mathbb{N T}$ again to make another call to other handset number.
- When the other handset answers the call, the two handsets can communicate while keeping the external call on hold.
- Press $\mathbb{I N T}^{\mathrm{NT}}$ to toggle between the internal and external calls.


## Call Transfer

You can transfer phone calls to other handsets registered to the same base unit.

- During an external call, press $\square$
- The external call will be put on hold.
- The INT icon is displayed in addition to Exr and $\boldsymbol{C}$ icons.
- Press the number of the handset you wish to call.
- When the other handset answers the call, press $\operatorname{INT}$ on the handset or place the handset on the cradle will transfer the call. The INT and icons will be turned off.


## Conference Call

Conference call can be activated between external call, and two handsets.

- During an external call, press $\qquad$
- The external call will be put on hold.
- The INT icon is displayed in addition to ex and $\boldsymbol{C}$ icons.
- Press the number of the handset you wish to call.
- When the other handset answers the call, press and hold the $\operatorname{INT}$ will activate the conference call. The ${ }^{C_{\mathrm{mi}}^{\mathrm{ExT}}}$ icon on both handsets will be turned on.
- During the conference call, pressing the ${ }^{\text {INT }}$ on the handset, which initiated the conference call, will put the external call on hold and still connect with the other handset.
- Press int again on the first handset will put the other handset on hold and connect with the external call.
- Pressing and holding inT will activate the conference call again.
- You can exit the conference call by pressing \% on the handset or place the handset on the cradle. The other handset and the external call will still be connected. The INT and icons will be turned off.


## Room Monitoring

When more than one handset is registered to the same base unit, one of the handsets can be used as a room (baby) Monitor device.

To activate:

- Press R. Use to select FEATURES.
- Press ok. Use to select MONITOR.
- Press or . Use to select ON.
- Press ok to confirm.

MONITOR will flash on the display to indicate the handset is in monitor mode during standby. User can make internal call to this handset from another handset, the microphone on this handset is activated (being in monitor mode) and noise from the room can be heard. User can also press $\square$ to hear from the speaker. There will be no internal ringing.

To de-activate:

- Press $R$ will take you to the MONITOR menu directly.
- Press OK. The display reads ON.
- Press to select OFF.
- Press ok to confirm.

Note: The handset under monitor mode will not ring when an external call comes in.

## De-register a Handset

One handset can de-register all other handsets registered to the same base unit.

- Press $R$. Use $\begin{gathered}0 \\ 3 \\ 4\end{gathered}$ to select SYSTEM.
- Press or . Use to select DELETE HS.
- Press ok.
- Use $\left.\begin{array}{c}\hat{\omega} \\ 4\end{array}\right)$ to select the desired handset (HANDSET 1 to HANDSET 5) to be deleted.
- Press ok to confirm the selection. The display will read PIN?.
- Enter the correct PIN of the connected base and press ok to confirm the deletion of the handset.

Note: Each handset can't de-register itself.

## Appendix: Default Settings

External ringer melody (handset and base): MELODY 1
Internal ringer melody (handset): MELODY 2
Handset Ring Volume:
Base Ring Volume: प|
Receiver Volume: Med
Flash Timing: FLASH 1
Dial Mode: Tone
Auto Answer: On
Key Beep Tone: On
Confirmation Tone: On
Charging Tone: On
Backlit (if applicable): On
Call Timer: On
Message Waiting Indicator: Off
Monitor: Off
Direct Dial function: Off
Direct Dial number: Empty
Prefix Dialling: Off
Prefixes and numbers: Empty
Call Barring: Off
Call bar and exempt numbers: Empty
Operator services: Default services
Base Selection: Auto
PIN Code: 0000 (for base menu)
SMS Service: ON
Service centre numbers: Pre-programmed \#
Active service centre: Service centre 1
Sub-Address: 0
SMS Alert Tone: On
Handset Name: ORICOM
Language: English

## Troubleshooting

The phone does not work at all

- Make sure that adapter and phone cord are connected properly.
- Check that the batteries are fully charged and installed properly.
- Check that the handset is correctly registered to the same base unit.
- Move the handset closer to the base unit.

The phone does not ring

- Make sure the adapter and the phone cord are connected properly.
- Move the handset closer to the base unit.
- Check that the handset is correctly registered to the same base unit.
- Make sure the handset (or base) ringer is turned on.

The phone does not dial out

- Check that the phone cord is connected properly.
- Check the handset is fully charged.
- Check that the handset is correctly registered to the same base unit.
- The dialled number may be barred. See Call Barring section
- The keypad may be locked. See Handset Keypad Lock/Unlock section.

CID does not work properly

- Check with your local phone company that the CID service is subscribed to.
- Let the phone ring at least once before answering.

The CIDCW call cannot be answered

- Check with your local phone company and select the correct recall duration.

Base charge light does not work

- Make sure that adapter is connected properly.
- Make sure the handset is making contact in the cradle.

The empty battery icon appears soon after the batteries are charged

- Replace the batteries with new ones.

SMS is not working properly

- Check if the Service Centre numbers are set correctly
- Check if the sub-address is set correctly.
- Check if the SMS service is ON
- Clear all the messages from RESET > SMS MESSAGES menu because some messages received can have errors. Please do this with caution as all the messages will be deleted once reset.
- Check with service provider if the SMS service is registered.

Wrong characters are displayed for SMS messages

- When the messages were sent with unsupported encoding, they will not be displayed correctly. Please ask the sender to use basic characters and default SMS encoding. Please contact the service provider for more information. This phone supports 7-bit GSM Default alphabets.


## SMS Error Codes

## '01’

Problem: Make sure that adapter and phone cord are connected properly

- Check if the phone is properly installed.
- Check if the SC number is correct.
'02'
Problem: Transmission error
- Contact customer service if problem persists.
'03'
Problem: Reject the message from SC
- Check with provider about the services available
‘04’
Problem: User Interruption
- Make sure that the line is not interrupted during SMS transmission.
‘C0'
Problem: SC busy
- Retry the transmission again later
- Contact service provider if the error persists.

Problem: No SC Subscription

- Need to subscribe or activate the account
- Check with service provider.
'C2'
Problem: SC system failure
- Retry the transmission again later
- Contact service provider if the error persists
‘C3’
Problem: Invalid SME address
- Check recipient's address.
‘C4’
Problem: Destination SME barred
- Check with recipient if he/she can receive the message
- Check with service provider why the destination SME is barred.


## 'EO'

Problem: Unknown SM-TE

- Make sure that Caller ID is not restricted.
- Add necessary prefix to SC number so that CLIR would be temporarily off.
'FF'
Problem: Unknown
- Unknown


## Warranty Information

This product is covered by a 12 month warranty against defective workmanship or parts. The warranty does not extend to damage caused by misuse, negligence, excessive voltage, faults on the telephone line or lightning. This guarantee in no way affects your statutory rights. Full details of the warranty are contained in the enclosed warranty card.

If you feel this product is not working correctly please consult the user guide and ensure that you are using the product in accordance with the instructions.

Remove all extra telephone equipment and connect only this telephone directly to the telephone socket.

If the fault is still present, connect another telephone (if available) to the telephone socket. The results will show you whether the fault lies with this unit or with the telephone line. If the product is working correctly the fault is on the telephone line. Please contact your network operator for assistance

To orders spare parts additional handsets, replacement batteries and in case of any technical issues you may have with product please consult our website for further information or send us an email for a prompt response to your enquiry. In the unlikely event of a fault developing, please contact us for assistance. If the product is then found to be faulty you will be asked to return it directly to us with a copy of the purchase receipt.

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