Operating Instructions Part 1 Digital Cellular Phone


## EB-A100 EB-A 101 Mobile Phone

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## Getting Started

## Fitting and removing the battery

Before removing the battery, ensure that the phone is switched off and the charger is disconnected from the phone.

## Fitting the battery - A100



Remove the battery compartment cover. Insert the battery ensuring the 3 gold contacts align with the 3 gold pins in the phone. When replacing the cover, ensure to slide upward to the top of the phone.

## Removing the battery - A100



Push and hold the release latch (1) towards the top of the phone using the cover clip, then lift the battery out 2 .

## Fitting the battery - A101



Remove the battery compartment cover. Insert the battery ensuring the 3 gold contacts align with the 3 gold pins in the phone. When replacing the cover, ensure to slide upward to the top of the phone.

## Removing the battery - A101



Push and hold the release latch 1 towards the top of the phone using the cover clip, then lift the battery out 2 .

## Fitting and removing the SIM

The SIM is located under the battery.

Fitting the SIM — A100


Ensure the gold contacts are facing downwards before sliding the SIM into the SIM holder.

Fitting the SIM — A101


Ensure the gold contacts are facing downwards before sliding the SIM into the SIM holder.

Removing the SIM — A100


Removing the SIM — A101


While holding the tab down, slide the SIM out.

## Charging the battery

## Connecting and disconnecting the Travel Charger

The battery must be fitted in the phone before the charger is connected. Insert the Charging Connector into the socket at the base of the phone before connecting the
charger to the mains outlet．Once connected，the Battery level indicator will start scrolling（see＂Battery level indicator＂on page 4）．It is recommended to charge the battery for a minimum of 4 hours before first use．

NOTE：DO NOT force the connector as this may damage the phone and／or the charger． If the battery has been deeply discharged，it may take several minutes before the Battery level indicator is displayed．


When charging is complete， disconnect the charger from the outlet before removing the plug from the phone．

## Battery level indicator

|  | While charging | Charging complete |
| :---: | :---: | :---: |
| Phone on | － | 号匀＞可 |
| Phone off | － | 号匀 |

## Low battery power warning

When the battery power is low，a＂Battery is Low＂message will be displayed．If this occurs during conversation，finish your call immediately．The power will automatically switch off after the warning tone．Fully recharge the battery．See ＂Charging the battery＂on page 3．（Calls can be made and received while the phone is charging．）

## Your phone - A100



## Your phone - A101



## Key functions

| A100 Key | A101 Key | Function |
| :---: | :---: | :---: |
| $\theta$ | $\bigcirc$ | Navigation Key: Scroll or move through menus, text and phone numbers. <br> In idle mode, press to display the "Contacts" menu. |
| (a) | (a) | Left Soft Key: Perform the functions displayed in the lower left corner. In idle mode, press to activate the "Menu" display, or press and hold to activate the "Profiles" menu. |
| (0) | (6) | Right Soft Key/Cancel or Exit Key: Perform the functions displayed in the lower right corner. Mainly used to cancel and return to the previous menu level. In text entry mode, press to delete text. In idle mode, press and hold to activate the "Messages" menu. <br> When receiving a call, press to mute the ringtone. |
| $\begin{gathered} 0+\sim\left(9^{m \times N 2}\right) \\ * \end{gathered}$ | $\begin{gathered} 0+\sim \sim\left(9^{m \times \times 12}\right) \\ * \end{gathered}$ | Numeric Keys: Enter numbers. Press and hold one of the keys from (1) to ${ }^{\text {mmax }}$ for Hotkey dialling. <br> Press and hold $0+$ to enter a " + " (international access code) or " P " (extension number code). <br> To dial an extension number, dial the phone number first, press and hold $0+$ to add a " P ", then enter the extension number. <br> In text entry mode, enter text, numbers and characters. |
| 0 | (a) | Send Key: Make a call or answer a call. In idle mode, press to check the last dialled list. In text entry mode, press to switch between input methods. |
| $\boldsymbol{*}_{\sim}$ | (6) | Power/End Key: End/reject a call. <br> During key operation, press to return to the previous display. Press and hold to return to idle mode. In idle mode, press and hold to switch phone on/off. |
| \# ${ }^{\text {® }}$ | (\#®) | Silent Mode Key: In idle mode, press and hold to switch the Silent Mode (Vibrator on/Ring off) on and off. In text entry mode, press to switch T9 smart English input mode on/off, or press and hold to enter symbols. |

## During a call

Minimal menu options are available during a call by pressing the following key options.

| A100 Key | A101 Key | Function |
| :---: | :---: | :---: |
| (a) | (-) | Activate Hands free, Conference call, Call transfer, Contacts list, Messages menu, Call status. |
| (a) | (1) | Swap between two calls. Put the call on hold. |
| $\theta$ | $\bigcirc$ | Increase the volume while on a call. |
| (e) | $\}$ | Decrease the volume while on a call. |
| 0 | (14) | Display the last dialled records list. Answer another call. If a phone number is entered, hold the active call and call the number. |
| $\begin{aligned} & 0+\sim 9^{\text {wxyz }} \\ & \# \# * * \end{aligned}$ | $\begin{aligned} & 0+\sim 9^{W \times \times 2]} \\ & \# \otimes \otimes * \end{aligned}$ | Send DTMF. <br> Press and hold \# \# to switch the Hands free speaker on/off |

## Displays

## Idle display



## 10:02

The clock appears on the display one minute after you press the last key.
The clock position changes every minute.
NOTE: All screen images in this manual are simulated.

NOTE: Some services described in this manual are network dependent or may only be available on a subscription basis. Some functions are SIM dependent.
For more information, contact your service provider.

## Status icons

The status icons are displayed or animated according to the currently activated functions. The Antenna, Signal and Battery icons are displayed when the handset is switched on and connected to a network. If there is no connection with the network, the Signal icon will not be displayed.

| Icon | Meaning |
| :---: | :---: |
| Till | Antenna and signal strength |
| $\Delta$ | Registered to a non-home network - roaming |
| $\longrightarrow$ | Call Diverts is on |
| O | Key Guard is enabled |
| $\square$ | Message area is full |
| $\stackrel{\square}{\text { (Flashing) }}$ | Unread message is stored |
| 'खీ' | Voice mail indicator (voice mail has been received) |
| 9 | Alarm is set |
| N. | All tones or ring volume is off |
| (4) | Vibrator is on |
| $\begin{aligned} & \square \\ & \square \end{aligned}$ | Battery charge level Low battery |

## Symbols in the Manual

| A100 Symbols | A101 Symbols | Meaning |
| :---: | :---: | :---: |
| $\theta \theta \theta$ | $\bigcirc 0$ | Press the Navigation Key in the direction indicated by the arrow |
| (a) | (-) | Press Left Soft Key |
| (a) | (1) | Press Right Soft Key |
| (0+ $\sim 9^{\text {wxyz }}$ | (0+) $\sim 9^{w \times 12}$ | Press numeric Keys |
| 0 | (1) | Press Send Key |
| (x) | (0) | Press Power/End Key |
| * | * | Press Asterisk Key |
| (\#) | \# ${ }^{\text {® }}$ | Press Silent Mode Key |

Symbols used throughout the manual are based on the A100.

## Basic Operations

## Switching the phone on/off

1. Press and hold $\boldsymbol{x}_{0}$ for 2 to 3 seconds
2. The phone starts in idle mode

3. Press and hold $x_{0}$ again to switch the power off

## Menu

Message

## Making a call

Ensure that the signal strength meter shows network coverage is available in the current area.

- To make a call, start in idle mode.


## Standard dialling

1. Enter the area code and phone number $\qquad$

- The dialled number is displayed

2. When the other party answers, talk into the Microphone

## Earpiece Volume:

During a call, $\theta$ to adjust the earpiece volume

## Using the contacts list

1. © to enter Contacts
2. © required name or phone number $\qquad$

## Last number dialling

1. 
2. © required name or phone number


## International dialling

The international access code (+) and the destination country/region code should be entered, followed by the area code and phone number.

1. Press and hold $\odot+$ until " + " is displayed, then enter the country / region code
2. Enter the area code and phone number

NOTE: Many countries/regions include an initial " 0 " in the area code. This should, in most cases, be omitted when dialling international numbers. If you have difficulties making international calls, contact your service provider.

## Emergency call

To make an emergency call, the antenna ( T ) must be present

## When SIM is inserted:

Enter the emergency number 112 *

## When SIM is not inserted:

Enter the emergency number 112


OR
(SOS) > "Emergency call" (Yes)
NOTE: Most countries support the international emergency number 112. If you find the number does not work on your phone, please call your service provider. Emergency calls without a SIM is country or network operator dependent.

## Ending a call

To hang up, $\boldsymbol{x}_{\circ}$

- The duration of the call will be displayed.
- When the "Max cost" is on, the remaining units will be displayed.
For setting the "Max cost", see "Maximum cost:" on page 58.


## Answering a call

## $\theta$

## OR

If "Any key answer" is on,
From idle mode
press any key except $\boldsymbol{x}_{\circ}$.
(See "Any key answer" on page 30.)

## Volume: <br> From My Phone <br> 1. Sounds $>$ Volume $\square$ (Select) <br> 2. Adjust the volume level (OK) <br> Quick touch silent mode: <br> To quickly set the ringtone off ( $\sim$ ) and the vibrator on ( $\mathrm{s} \boldsymbol{\omega}$ ) ) press and hold \# \# .

To resume, press and hold $\# \#$ again.
One click mute on incoming call:
To set the ring tone off, (a) (Mute)
-If you want to reply to the call, (Reply) -If you want to reject the call, (Reject).

## Reject incoming call:

 $\boldsymbol{x}_{+}$
## In-call operations

During a call, the following options are available by pressing $\square$ (Menu) or (Hold)

## Hands free/Hand held

You can switch the phone between hands free and hand held.

During a call:


1. D (Menu)
2. () Hands free / Hand held $\square$ (Select)

## Contacts

You can access your Contacts list that is stored in SIM in your phone.
During a call:

| Conference <br> Call transfer |
| :--- |
| Contacts |
| Select $\quad$ Back: |

1. (Menu)
2. © Contacts (Select)

## Messages

You can create, check, or send a message while on a call. See "Messages Menu" on page 44.
During a call:

| Call transfer <br> Contacts |
| :--- |
| Messages |
| Select $\quad$ Back |

1. D (Menu)
2. () Messages (Select)

## Hold

You can put a call on hold.
During a call:

10:02 +7036626262
(Hold)
To resume:
(b) (Back)

NOTE: This function is network dependent.

## Making a second call

During a call:

1. Enter the second phone number or select a phone number from the Contacts list (see "Contacts" on page 15).
2. The first call is put on hold

NOTE: This function is network dependent.

## Incoming call while on a call

NOTE: Call waiting must be on - see "Call waiting" on page 56
This function is network dependent.
During a call, you may receive another call.

1. To answer another call, (First call is placed on hold.)
To disconnect another call, $\square$ (Reject)
2. During a conversation with a second caller, (Swap) or (Menu) and select one of the following options:

## Conference

You can make a conference call with up to 5 parties
During a call:

1. D (Menu)
2. © Conference $\square$ (Select)

NOTE: This function is network dependent.

## Call transfer

Call transfer connects the active calling party to the other party on hold, then disconnects your line, leaving the two callers in the conversation.
During a call:

1. (Menu)
2. © Call transfer $\square$ (Select)

NOTE: This function is network dependent.

## Call status



Call status allows you to disconnect the line or put a call on hold with the active party.
During a call:

1. (Menu)
2. $\theta$ Call status $\square$ (Select)

## Swap

Call held
7036626262

## Menu

 SwapDuring a call:
When you are connected to two calls, you can switch to the other calls.
(a) (Swap) to change to the other call.

## DTMF

DTMF can be sent during a conversation. These are often used to access voice mail, paging and computerised home banking. For example, you may need to enter a number to remotely access voice mail messages. A phone number may be stored in the Contacts together with a DTMF sequence, allowing the number to be dialled upon recall and the DTMF number to be sent automatically.

Send DTMF during a call:


## Pause dial

Using pauses allows you to send DTMF automatically.

1. Enter the phone number
2. Press and hold $\odot+$ until a " $P$ " is displayed at the end of the phone number entered
3. Enter DTMF digits after the pause, e.g. enter the number to access voice mail messages
4. 

- When the call is connected the DTMF sequence will be sent after 3 seconds.


## Text entry

You can use alphanumeric characters to enter details into the Contacts list, to create text, etc.

| Key | Text mode |  |  |  | Numeric |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | T9 ${ }^{\circledR}$ (T9A (Input la | 9abc, T9ABC) ge: English) | (Input Abc | tap indicator: or ABC) | $(0 \sim 9)$ |
| $0+$ | Space 0., ? ! + - : ¢ i " ' |  |  |  | 0 |
| (1) |  |  |  |  | 1 |
| 2abc | A B C $2-$ | (abc $2-$ ) | A B C 2 Ä | ( b b c 2 a à ç $)$ | 2 |
| 3 def | DEF3- | (def 3-) | DEF3É | (de f 3 é è) | 3 |
| 4 4 ghi | G H 4 - | (ghi4-) | G H I 4 | (ghi4i) | 4 |
| 50 jkl | J K L 5 - | (j k l 5-) | J K L 5 | ( k I 5) | 5 |
| 6 mmo | M NO6- | (mno6-) | M N O 6 Ö Ñ | (mno6 ö ñ ò) | 6 |
| ${ }^{7} 7 \mathrm{pars}$ ) | P Q R S $7-$ | (p q r s 7 -) | P Q R S 7 | (pqrs 7 ß) | 7 |
| 8 tuv | T U V 8 - | (t u v 8 -) | T U V 8 Ü | ( $\mathrm{t} u$ v 8 ü ù) | 8 |
| $9^{10 \times 2}$ | W XYZ 9 - | (wxy z 9-) | W X Y Z 9 Æ | (wxyz 9 æø å) | 9 |
| $\cdots$ | Shift mode |  |  |  |  |
| * | * $\Gamma \Delta \Theta \Lambda$ ミ $\dagger \Sigma \Phi \Psi \Omega$ |  |  |  | * |
| \# ${ }^{*}$ | (Hold) Space \# £ \$ $\ddagger$ @ \§ ${ }^{\text {^ }}$ \|」 |  |  |  | \# |
| $\square$ | Delete text / (Hold) Delete all characters |  |  |  |  |

NOTE: Displayed characters in the $T 9^{\circledR}$ mode vary depending on the selected input language. Use \#\# to toggle $T 9^{\circledR} \mathrm{On} / \mathrm{Off}$. If the combination of letters typed has produced a word which is not the one you require, press repeatedly until the correct word is displayed. Then continue to the next word. When "-" is reached, press to spell the word you require.

## Shift mode change

In text entry mode, you can change mode by pressing and holding $\qquad$

| Multi tap | Tegic |
| :--- | :--- |
| Abc -> abc -> ABC -> 123 | T9Abc -> T9abc -> T9ABC -> <br>  <br>  l |

## Text Input mode change

In text entry mode, to switch $\mathrm{T} 9^{\circledR}$ mode On/Off, press $\# \otimes$.

## Auto capital change

Auto capital affects Abc and T9Abc.
When Input mode is changed to Abc or T9Abc, the first character is input as upper case and subsequent letters as lower case.
When one of the following characters [. (Period) or ! or ? ] is input before a space, the next character is input as upper case.

## T9 ${ }^{\circledR}$ Text Input

Using this mode of text input dramatically reduces the required number of key presses.
Press a key once for any letter you require on that key. The desired letter may not be displayed. Continue pressing other keys until the end of a word is reached, then check that the word has been typed correctly before continuing on to the next word. If the combination of letters typed has produced a word which is not the one you require, press arepeatedly until the correct word is displayed. Then continue to the next word.

Example of Text Input in $\mathrm{Tg}^{\circledR}$ Mode
To type a new message, follow these steps:

1. At the beginning of a new message press and hold (a) (Clear) to delete previous text, if necessary
2. Press to change letter case, if necessary
3. Press eabc eabc 5ojkl 5ojkl "Call" is displayed

Note that the displayed words change as you type. Always type to the end of the word before editing.
T9 ${ }^{\circledR}$ Languages can be selected from T9 Input - see "T9 Input" on page 27.
If the word you require is not in the internal dictionary, then it should be entered using the Multi tap (ABC) mode.

## Other text modes

Multi tap mode (Abc, abc or ABC):
Each time a key is pressed in quick succession, the next character available on that key is displayed. Releasing the key or pressing another key enters the character displayed. The cursor moves to the next position.

In T9 (Abc) or Multi tap (Abc) mode, the first entered letter in a sentence is in upper case.

## Menu Display



Select My Phone

NOTE: Menu display contents are dependent on your SIM.

The menu system provides the means for accessing the functions which do not have their own dedicated buttons on the keypad.

From idle mode

1. (Menu)

The main menu display has 9 menu options
(See "Menu Structure" on page 23.)
2. () required menu $\square$ (Select)

## OR

press a number next to a menu icon to access a menu option directly.
To go back to the Menu display,
*- or repeatedly until to the Menu display returns.

## Menu Structure

The 9 main menus are as follows:


My Phone
Sounds
Display
Language
Alerts
Profiles
Auto answer
Any key answer
Defaults


Games
Hit Mouse
Memory


## Contacts

Browse
Create
Groups Memory status
My Numbers
Hotkey dial
My Contacts


Messages
Create
Inbox
Outbox
Archive
User Messages
Memory status
Settings
Cell Broadcast


Phone Menu
(or STK)*
Call Service
Call Diverts
Security
Network


Application
Clock
Calculator
Currency
Melody composer
(Phone Menu)*


## Records

Last dialled
Answered
Unanswered
Delete all
*STK(SIM Tool Kit) is SIM dependent.

## My Phone Menu

## My Phone


Sounds Ringtones ..... 25
Volume ..... 25
Key tone. ..... 25
Warning tone ..... 25
Display Wallpaper. ..... 26
Greeting ..... 26
Animation ..... 26
Contrast ..... 27
Backlight ..... 27
Language T9 Input ..... 27
Display Languages ..... 27
Alerts Ring only ..... 28
None ..... 28
Ring \& Vibrate ..... 28
Vibrate only ..... 28
Ring once ..... 28
Profiles Normal ..... 28
Quiet ..... 28
Outdoor ..... 28
Headset ..... 28
Auto answer ..... 30
Any key answer ..... 30
Defaults ..... 30

## Sounds

## Ringtones

You can change the ringtones for specific events such as incoming calls, messages, or alarms. To customise the ringtone, select the event first, then modify the ringtone.

## From My Phone



1. $\boldsymbol{\theta}$ Sounds (Select)
2. $\cdot$ Ringtones (Select)

$$
\text { 3. } \hat{\theta} \text { Any call, Group calls, Alarm or Messages }
$$

4. © required ringtone $\square(\mathrm{OK})$

## Volume

## From My Phone

1. $\cdot$ Sounds (Select)
2. © Volume (Select)
3. $\cdot$ Adjust the volume level $\square(\mathrm{OK})$

## Display

## Wallpaper

You can change the wallpaper on the idle display. Idle mode can also change to the clock.
From My Phone

1. © Display $\square$ (Select)
2. © Wallpaper (Select)
3. © required wallpaper (Select)

## Greeting

You can create a greeting message that is displayed each time the phone is switched on.
From My Phone
Abe 1. $\boldsymbol{\theta}$ Display $\square$ (Select)

Greeting WELCOME 0 K
2. Greeting (Edit)
3. Enter the greeting $\square(\mathrm{OK})$
4. a (On/Off)

## Animation

You can change the animation on the display when the phone is powered up.
From My Phone

1. © Display (Select)
2. © Animation (Select)
3. $\theta$ required animation (Select)

## Contrast

You can adjust the contrast of the display.
From My Phone

1. © Display $\square$ (Select)
2. © Contrast $\square$ (Select)
3. $)$ Adjust the contrast $\square(O K)$

## Backlight

You can select the backlight On/Off.
From My Phone

1. © Display (Select)
2. Backlight $\square$ (On/Off)

## Language

## T9 Input

When you create a text this function helps to dramatically reduce the number of key presses.
From My Phone


1. $)$ Language $\square$ (Select)
2. () T9 Input $\square$ (Select)
3. $\theta$ required input type $\square(O n /$ Off $)$

## Display languages

It is possible to change the display language on your phone.

## From My Phone

1. () Language (Select)
2. () Display languages $\square$ (Select)
3. © required language $\square$ (Select)

## Alerts



You can set your phone to ring and/or vibrate when you receive a call or messages.
From My Phone

1. $\theta$ Alerts $\square$ (Select)
2. () required alert a (Select)

The following options are available when a call is received:

- Ring only
- None
- Ring \& Vibrate
- Vibrate only
- Ring once


## Profiles



## Activating a profile

You can switch between four profiles in your phone, each with a distinct combination of alert method, ringtone, etc.
Profiles are set up for use in different environments.
From My Phone

1. © Profiles (Select)
2. () required profile (Menu)
3. © Activate (Select)

Menu Activate The following options are available:


| Normal | Suitable for everyday settings |
| :--- | :--- |
| Quiet | With a ringtone, appropriate for formal <br> occasions |
| Outdoor | Suitable when in noisy environments |
| Headset | Appropriate with vibrator when it is difficult <br> to hear the ringtone |

## Setting a profile

You can customise a profile by changing the ring volume, key tone, warning tone, vibrator, and/or backlight.

## Ring volume:

## From My Phone



1. $\theta$ Profiles (Select)
2. () required profile (anu)
3. $\boldsymbol{\theta}$ Change settings $\square$ (Select)
4. $\cdot$ Ring volume $\square$ (Select)
5. © Adjust the volume level (OK)

Key tone:
From My Phone


1. © Profiles (Select)
2. © required profile $\square$ (Menu)
3. © Change settings $\square$ (Select)
4. $\cdot$ Key tone (On/Off)

## Warning tone:

From My Phone


1. © Profiles (Select)
2. © required profile (Menu)
3. © Change settings $\square$ (Select)
4. © Warning tone (On/Off)

## Vibrator:

From My Phone

1. © Profiles (Select)
2. © required profile (Menu)
3. $\theta$ Change settings $\square$ (Select)
4. © Vibrator (On/Off)

## Backlight:

From My Phone

1. $\Theta$ Profiles (Select)
2. () required profile $\square$ (Menu)
3. © Change settings (Select)
4. © Backlight $\square$ (On/Off)

## Auto answer

| Profiles |
| :---: |
| Nuto answer |
| Any key answer |
| On/Off |

Auto answer can be set. To use this function, the personal hands free earpiece needs to be connected to the phone.

## From My Phone

(2)

Auto answer (On/Off)

## Any key answer

Calls can be answered by pressing any key (except *rob).

| Auto answer |
| :---: |
| A. Any key answer <br> Defaults <br> OnHOff Back |

## Defaults

All personal settings are returned to their factory default settings.
From My Phone

1. © Defaults $\square$ (Select)
2. "Restore factory settings?" (Yes) or (No)

## Games Menu

## Games


Hit Mouse ..... 31
Memory ..... 33

## Selecting games

From Games menu
Hit Mouse or Memory (Select).
NOTE: Once the power is switched off, High scores or Best scores may be lost.

## Hit Mouse



When you see the mouse, press any button from1 to 9 as quickly as possible to hit it. Keep in mind that the cat is not your target.
Example: If you press 5, you will hit the object hidden in the 5th hole. This game will end automatically and you will be given a score. This score might be the highest one! Good luck!

Key operation:
Press (1)~ ${ }^{(9 \times x)}$.

## Starting games:

Select New by pressing (New).

## To change settings:

1. (Menu)
2. D $^{\text {Change settings } ~} \square$ (Select)
3. $\theta$ required setting $\square$ (On/Off)

To start the game on a level of your choice:

1. D(Menu)
2. () Level (Select)
3. © required level (Select)

To see the top score:

1. a (Menu)
2. © Top score (Select)

To see the instructions:

1. D (Menu)
2. () Instructions (Select)

## Memory

Match cards to find pairs with as few tries as you can, and make all cards visible. You can press keys 2, 4, 6, and 8 to move the cursor as you wish, and key 5 to select cards.
When all cards are visible, you can get a score or maybe top score. Good luck!
Key operation:
Press ${ }^{2 a b c}, 4$ ghii, $50 \mathrm{jkl}, 6^{\mathrm{mmo}}, 8 \mathrm{twv}$.

## Starting Games:

Select New by pressing (New).
To change settings:

1. (Menu)
2. © Change settings $\square$ (Select)
3. $\theta$ required setting $\square$ (On/Off)

To start the game on a level of your choice:

1. (Menu)
2. © Level a (Select)
3. $\theta$ required level $\square$ (Select)

## To see the top score:

1. a (Menu)
2. $\theta$ Top score $\square$ (Select)

## To see the instructions:

1. D(Menu)
2. () Instructions (Select)

## Contacts Menu

## Contacts


Browse SIM ..... 35
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## Browse

## Viewing the Contacts list in your SIM/Phone

You can search a number in the Contacts list.
From Contacts

1. $\theta$ Browse $>$ SIM or Phone (Select)
2. $\theta$ required contact entry $\square$ (Menu)
3. $\mathcal{F}$ View $\square$ (Select)

- If you press a letter key in step 2, you can jump to the first entry starting with the letter.


## Create



## Creating a Contacts list in SIM

Phone numbers can be stored in your SIM.
You can store names, phone numbers, location and record numbers in the SIM.
From Contacts

1. © Create (Select)
2.     - SIM $\square$ (Select)
3. Enter the name $\theta$
4. Enter the phone number $\theta$
5. a) (Save)
6. "Saved in SIM" is displayed
New entry Abe
Name

NOTE: The length and amount of data are SIM dependent.
I
Save

## Creating a Contacts list in Phone

You can store name, phone numbers, groups and melodies in your phone.
From Contacts

1. © Create (Select)
2. © Phone (Select)
3. Enter the name $\theta>$ Phone
4. Enter the phone number $\Theta>$ Groups
5. $\square($ Set $)$ required group $\square$ (Select)
6. $\square$ (Set) $\theta$ required melody (Select)
7. When entries are completed, a (Save)
8. "Saved in Phone" is displayed.

- The entries are grouped together and are retained even if you damage your SIM.


## Storing a fixed dial number in FDN

The Fixed dial feature allows you to limit your outgoing calls to a certain set of numbers saved in FDN, which is located in your SIM. When this function is on, only the Fixed dial numbers can be dialled, and any attempt to call any other numbers will fail.
To activate this function, you need to set Fixed Dial on. See page 62.
From Contacts


1. © Create $\square$ (Select)
2. © SIM $\square$ (Select)
3. Enter the name $\Theta$
4. Enter the phone number $\theta$
5. $\square$ (Set) $\theta$ FDN (Select)
6. D(Save)
7. Enter PIN2 code > (OK)
8. "Saved in SIM" is displayed.

- To store a Fixed dial number, you need to enter your PIN2 code.


## Options

## Edit:

You can edit the selected Contacts entry.
From Contacts

1. © Browse > SIM or Phone $\square$ (Select)
2. $\theta$ required phone number or name $\square$ (Menu)
3. © Edit $\square$ (Select)
4.     - (Save)

## Delete:

You can delete the selected Contacts entry.
From Contacts

1. © Browse > SIM or Phone (Select)
2. $\theta$ required phone number or name $\square$ (Menu)
3. © Delete $\square$ (Select)
4. "Delete this contact entry ?" (Yes) or (No)

## Select Back

## Delete all

Copy to SIM

## Select <br> Back

## Copy to SIM

Copy all to SIM

## Select Back

## Delete all:

You can delete all the Contacts entries.
From Contacts

1. © Browse > SIM or Phone (Select)
2. © required phone number or name $\square$ (Menu)
3. © Delete all $\square$ (Select)
4. "Delete all entries ?" (Yes) or (No)

## Copy to Phone/SIM:

You can copy the selected Contacts entry to the phone or your SIM.
From Contacts

1. Browse > SIM or Phone (Select)
2. © required phone number or name (Menu)
3. © Copy to Phone/SIM $\square$ (Select)
4. "Copy entry to Phone/SIM ?" a (Yes) or (No)

## Copy all to Phone/SIM:

You can copy all the Contacts entries to the phone or SIM.
From Contacts

## Copy all to SIM

Search
Select

1. © Browse > SIM or Phone $\square$ (Select)
2. © required phone number or name $\square$ (Menu)
3. © Copy all to Phone/SIM (Select)
4. "Copy all entries to Phone/SIM ?" (Yes) or (a)

## Search:

You can search for a name in the Contacts list.
From Contacts

1. © Browse > SIM or Phone $\square$ (Select)
2. D(Menu)
3. © Search $\square$ (Select)
4. Enter the first letter of the required name (Select)

## Groups



You can categorise the items stored in your phone into 5 groups: Friends, Colleagues, Family, Others and VIP. You can select a particular ringtone for each group to identify the incoming call.

## From Contacts

1. © Groups (Select)
2. © required Group (Menu)

The following options are available :

| View | View the Contacts entries in the selected <br> group |
| :--- | :--- |
| Set ringtone | Set the required ringtone |
| Remove entries | Delete all the Contacts entries in the <br> selected group |

If there is no entry stored in the selected group, "List empty" is displayed.

The following options are available by pressing (Menu) after you select an entry from the selected group:

| View | View the selected Contacts entry |
| :--- | :--- |
| Edit | Edit the selected Contacts entry |
| Delete | Delete the selected Contacts entry |
| Search | Search for a desired item in the selected <br> group by entering the name. |

## Memory status



Memory status shows how many locations are available in the Contacts list.
Maximum memory capacity:

- Phone 250 locations
- SIM (SIM dependent)

From Contacts
© Memory status (Select)

## My Numbers

7036626262
My Numbers is a handy phonebook where names and phone numbers can be stored and viewed.

## From Contacts

1. $\boldsymbol{\theta}$ My Numbers (Select)
2. © required entry (Menu)

No.001\# 3. © Edit a (Select)

## Menu Edit

4. Enter your phone number $\theta$
5. Enter your name a (Save)

The following options are available by pressing (Menu) when you select the required entry:

| View | View the selected My Numbers entry |
| :--- | :--- |
| Edit | Edit the selected My Numbers entry |
| Delete | Delete the selected My Numbers entry |

## Hotkey dial

## Setting Hotkey dial

| My Numbers |
| :---: |
| Hotkey dial <br> My Contacts <br> OnfOff Back |

You can quickly dial phone numbers stored at locations 001 - 009 in the Contacts list.

From Contacts
© Hotkey dial (On/Off)
NOTE: This function is SIM dependent.

## Making a call by using Hotkey dial

From idle mode

1. Press and hold a numeric key (1) ~ (9maxiz)
2. Press

## My Contacts

You can select SIM or Phone so that the Contacts list directly accessed from idle mode is set to the SIM or Phone Contacts list.
From Contacts

1. © My Contacts $\square$ (Select)
2. © SIM or Phone (Select)

Select Back

## Calendar

Calendar


## New event

You can organise your Calendar to remind you of a personal event, such as a holiday period or birthday.
You need to set the clock, day and time before entering anything in the Calendar.

## From Calendar

$2004 / 02 / 26$ THU 1. to select Week or Month format

| 15 | 16 | 17 | 18 | 19 |
| :--- | :--- | :--- | :--- | :--- |
| 20 | 21 |  |  |  |
| 22 | 23 | 24 | 25 | 26 |
|  | 27 | 28 |  |  |
| Aigenda |  | Week |  |  |

2. To select a day, press numeric keys $2,8,4$ and 6 to move the cursor $\uparrow, \downarrow, \leftarrow$ and $\rightarrow$ respectively, to set the desired day. (Agenda)
3. <New entry> (Select)
4. (Set) to select a type of event from Memo and Meeting (Select)
5. () to enter Description
6. © to enter Start date
7. ;) to enter Start time
8. © to enter End date
9. © to enter End time (a) (Save).

Ensure that Calendar settings will not contravene any regulations by switching on automatically when in an aircraft, medical facility, etc. - (see "Operating Instructions Part 2".)

## View event

## From Calendar

1. to select Week or Month format
2. When Month format is selected:

Select a day by using the numeric keys $(\Theta, \Theta, 2,4,6$ and 8) (Agenda)
When Week format is selected:
Schedule icon(s) will be shown corresponding to a period of time selected by pressing $\theta$.
(Period of time : $4=0: 00-3: 59,8=4: 00-7: 59,12=8: 00-$ $11: 59,16=12: 00-15: 59,20=16: 00-19: 59,24=20: 00-$ 23:59)
Select a day by using the numeric keys (2,4,6 and 8 )
(a) (Agenda)
3. © required schedule (View)
4. To return to the previous display, $\quad$ (OK)

To edit (Edit), edit the required information (a) (Save).
<Example>
Agenda:2004/02/10 Start 0:00~End 3:00


* Press $\theta$ to change the schedule icon into different periods of time.


## Key Guard

Key Guard
The Key Guard function is used to prevent any keys from being accidentally pressed, e.g. when the phone is being carried.

## From Key Guard

1. a (Yes) or ( No )

- When Key Guard is enabled, om appears on the display.
- Emergency calls are still possible.
- When a call is received, Key Guard will be disabled temporarily, and you can answer the call

NOTE: When making emergency calls with the "Key Guard" enabled, there will be no visual indication that the number is being dialled.

When $0_{0}$ appears on the display, $\square$ (Free) > "Press ok to free keypad" (OK).

## Messages Menu

Messages


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## Create

Clear

Service centre: $+1122334455$ 0K

Edit entry ,

## Message centre

It is possible to receive, display, edit and/or send text messages of up to 1520 characters in 10 messages (depending on the language), to the network that has a roaming agreement (depending on the recipient's phone options). Before sending a message, you need to enter the Message centre number into Settings.

## From Messages

1. 
2. Enter the message centre number in the international dial format (see "International dialling" on page 13) (OK)

NOTE: Your network operator may have pre-programmed this number. Do not change this number as it may cause the failure of SMS Messaging.

## Creating a message

From Messages

SMS 1520 Abc

## Menu

1. () Create $\square$ (Select)
2. Create your text message - max. 1520 characters (see "Text entry" on page 19) $\square$ (Menu)
3. © Send (Select)
4. Enter the destination phone number (OK) OR
Recall a number from Contacts (Names) > © required name (Select) > (OK)

When you create a text, these options are available by pressing (Menu):

| Send | Send text as a Short Text message |
| :--- | :--- |
| Save | Save text in the Outbox in your SIM |
| Save and send | Save text in the Outbox in your SIM and <br> send it |
| Picture \& sound | Add a picture and/or sound to the text. See <br> page 47. |
| User Messages | Use a short message stored in the phone <br> For editing the User Message, see "User <br> Messages" on page 51. |
| You can change T9 ${ }^{\circledR}$ mode On/Off pressing \# \# . |  |

## EMS (Enhanced Message Service)

You can add a picture and sound to an SMS.

## Picture:

From Messages


## Sound

From Messages


Select

$$
7
$$

1. © Create (Select)
2. Create your text message (Menu)
3. © Picture \& sound (Select)
4. (Sound)
5. © required sound $\square$ (Select)

## Inbox

## Viewing a received message

When a Short Text Message is received, the message indicator will flash on the display and a user preset audible alert will sound. If you are on a call you will be alerted by the vibrator.
$\square$ flashes when an unread message is received in the Inbox. When the Inbox is full, $\square$ will remain until old messages are deleted.

## From Messages

|  |
| :---: |
|  |  |
|  |  |
|  |

1. © Inbox (Select)
2. () required message (Menu)
3. © View $\square$ (Select)

NOTE: If the message indicator is displayed constantly (does not flash), this means that the message area is full, and you need to delete old messages in order to receive new messages.
When reading messages, the following options are available by (Menu):

| Delete | Delete a message |
| :--- | :--- |
| Reply | Create an SMS reply |
| Forward | Forward a message to another phone <br> somebody else |
| Edit | Delete all messages in Inbox |
| Delete all | Extract numbers in messages and save in <br> Contacts |
| Extract Number | Move a message to Archive Inbox |
| Move to Archive |  |

## Outbox

## Viewing a sent message

A list of sent message is stored in your SIM. You can select a message from the list and view it.

## From Messages

$\square$ aques
2004.02.26 11:25 62627036638631
Menu Back

1. © Outbox
2. () required message (Menu)
3. () View (Select)

While you are reading a message, the following options are available by pressing (Menu):

| Delete | Delete a message |
| :--- | :--- |
| Edit | Edit a message and save and/or send it to <br> somebody else |
| Send | Send an SMS message after entering a <br> recipient number |
| Delete all | Delete all messages in Outbox |
| Extract Number | Extract numbers in messages and save in <br> Contacts |
| Move to Archive | Move a message to Archive Outbox |

## Archive

## Viewing a stored message

To view the list of messages which are stored in Archive.

- Inbox: When a message saved in the Inbox is moved into Archive, the message will be saved in the Archive Inbox.
- Outbox: When a message saved in the Outbox is moved into Archive, the message will be saved in the Archive Outbox.


## From Messages

## Outbox

## Archive

User Messages Select

1. $\theta$ Archive (Select)
2. () Inbox or Outbox $\square$ (Select)
3. () required message (Menu)
4. () View (Select)

When reading a message, the following options are available by (Menu):

| Send (Outbox) | Send a message to another phone |
| :--- | :--- |
| Edit | Edit a message and save and/or send it to <br> somebody else |
| Delete | Delete a message |
| Forward (Inbox) | Forward a message to another phone |
| Delete all | Delete all messages in Archive Inbox/ <br> Outbox |

## User Messages

You can edit the preset User Messages, then save them for later use

From Messages

## Please call me!

I will call you later! I will be late!
Select Back

1. © User Messages (Select)
2. () required message (Select)
3. Edit the message $\square$ (Menu)
4. Save and send or Save (Select)

NOTE: If the text is wider than the screen display, the text will scroll.

## Memory status

Memory status shows how many locations are left to store messages in the Inbox.
From Messages

SIM 000/008
Phone 000/050
Archive 000 / 050
0X
$\square \longrightarrow$

The maximum memory capacity:

- SIM (SIM dependent - max. 100 locations)
- Phone 50 locations
- Archive 50 locations


## Settings

## Message centre

Before sending any messages, you need to enter your Message centre number. This number is provided by your service provider.
From Messages

1.     - Settings (Select)
2. © Message centre $\square$ (Select)
3. Enter your Message centre number

## Protocol

The Message centre is able to convert your message to the format specified by the selected protocol.
From Messages

| Voicemail |
| :--- |
| Standard text |
| Fax |
| Select $\quad$ Back |

1. © Settings (Select)
2. -) Protocol a (Set)
3. Select required setting from Standard text, Fax, X.400, Paging, E-mail, ERMES, or Voicemail (Select)

## Validity period

You can set the duration that your message is stored at the Message centre.
From Messages

1. () Settings $\square$ (Select)
2. © Validity period $\square$ (Set)
3. Select required setting from Maximum, 1 Hour, 12 Hours, 1 Day, or 1 Week (Select)

## Delivery report

You can request a delivery report regarding the status of a sent message.
From Messages

> Validity period W Delivery report Message centre OnlOff Back

1. © Settings $\square$ (Select)
2. © Delivery report $\square$ (On/Off)

## Cell Broadcast

## Topic list

You can receive your favourite information regularly from your service provider.
You need to specify the "topic(s)" of information and the language in which you wish to receive this information.
To receive the broadcasts, "Cell Broadcast" must be on.

## From Messages



1. © Cell Broadcast > Topic list > Current> (Select)
2. () required topic $\square$ (Menu)
3. $\theta$ Add or Delete $\square$ (Select)

## User defined topic

From Messages
Enter msg ID: ${ }^{123}$ I

1. © Cell Broadcast > Topic list> User defined > <New entry> (Select)
2. Enter msg ID (OK)
3. Enter the name $\square(\mathrm{OK})$
4. © Current a (Select)
5. $\theta$ < Add topic > (Select)
6. $\theta$ required Topic $\square$ (Select)

## Reading a message

From Messages
Newsflashes
xxxxyxxyxxyxxxx
xxxxxxxxxxxxx

## Next Back

2. © Read Messages (Select)
3. (Next) to select the required topic

NOTE: This function will depend on your network service operator.

## Language

You can set the language of the message you receive.
From Messages

## English

German
French

## Select

# 1. $\theta$ Cell Broadcast $\square$ (Select) 

2. () Display Languages (Select)
3. () required language above which you wish to insert a new language
4. () Insert (Select)
5. © required language (Select)

- The added language is displayed above the language you selected in step 3.
- If you wish to add a new language to the end of the list, select "Add to end" in step 4.
- To resume a language, select "Delete" in step 4.


## Auto display

In idle mode, the latest Info Message is displayed on your phone automatically.
From Messages


## Phone Menu

## Phone Menu (or STK)*


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Band ..... 63
*STK (SIM Tool Kit) is SIM dependent.

NOTE: If SIM card provides SIM Tool Kit services (STK), this menu will become the STK Menu. You can still access Phone Menu from Application.

## Call Service

## Viewing time/charges

From Phone Menu

1. Call Service > Time/Charges $\square$ (Select)
2. Last call, All voice calls or Cost left $\square$ (Select)

0:00 Minutes

## Back Reset

| Last call | Display the duration of last call |
| :--- | :--- |
| All voice calls | Display the total duration for all voice calls |
| Cost left | If Max cost is on, display the remaining <br> units. <br> For setting the Max cost, see page 58. |

## Call waiting

If Call waiting is switched on, a second call can be received. Turn this function on before making a multiparty (conference) call.
From Phone Menu

CallWaiting
Enable

1. © Call Service $>$ Call waiting $\square$ (Select)
2. © Set, Clear or Check status (Select)

## Withhold ID

Withhold ID allows you to prevent showing your name and/or number to the calling party.
From Phone Menu

Call waiting
Withhold ID
Caller's ID Select Back

1. © Call Service $\square$ (Select)
2. © Withhold ID (Select)

NOTE: When checking the status, the phone must be registered to a network.

## Caller's ID

Caller's ID allows you to display the Caller's name and/or number on your display.

## From Phone Menu

| Withhold ID |
| :--- |
| Caller's ID |
| Charge Settings |
| Select Back |

1. © Call Service $\square$ (Select)
2. © Caller's ID (Select)

NOTE: When checking the status, the phone must be registered to a network.

## Charge settings

NOTE: The duration of one unit may vary between peak and offpeak times. Call charges can be calculated accordingly. However, the actual tariffs charged by your service provider may not be reflected in the calculation.

## Currency:

Firstly, Personal rate must be entered. This is the cost that the service provider charges for one unit of call time. See "Personal rate:" on page 58.

## From Phone Menu

1. Call Service > Charge settings $\square$ (Select)

Currency:
2. © Currency $\square$ (Select)

- Current setting is displayed

0K Set
3. (Set) $>$ Enter PIN2 code (OK)
4. Enter currency units (max. 3 characters) (OK)

NOTE: This function is SIM dependent

## Personal rate:

From Phone Menu

| Per Unit: | 100 |
| :---: | :---: |
| Per Min.: | 0 |
| $\mathbf{0 K}$ | Set |

1. $)$ Call Service $>$ Charge settings $>$ Personal rate
(a) (Select)
2. (Set)
3. Enter PIN2 code $\square$ (OK)
4. Enter your personal rate (OK)

NOTE: When you set the unit price, you are asked to enter your PIN2.

NOTE: This function is SIM dependent
Maximum cost:
You can set the maximum cost of calls allowed.
From Phone Menu

1. Call Service $>$ Charge settings $\square$ (Select)
2. () Max cost $\square$ (Set)

- Current setting is displayed.

0k Edit
3. (Edit) > Enter PIN2 code (OK)
4. $\square$ (Set) $>$ On $\square$ (Select)
5. $\theta$ Enter Credit limit > (OK)

NOTE: This function is SIM dependent

## Auto display:

In idle mode, the cost of the latest Incoming call is displayed on your phone automatically.
From Phone Menu
Wax Cost

Currency
Onioff
Back

1. © Call Service $>$ Charge settings $\square$ (Select)
2. $\theta$ Auto display $\square$ (On/Off)

## Call Diverts

## From Phone Menu

## Divert

Divert to 70366262।

0K

123

1. ;

Call Diverts
2. $)$ Select the circumstances to initiate the divert (a) (Select)
3. Set, Clear, or Check status $\square$ (Select)
4. Enter the phone number to divert to a

- Enter the voice mail centre number if you wish incoming voice calls to be diverted to the voice mail centre.
-When a divert situation is enabled, the divert icon ( $\hookrightarrow$ ) is displayed.
- When updating or checking the status of Call Divert, the phone must be registered to a network. ( $\mathbf{T}$ )

| All voice calls | Divert all incoming voice calls |
| :--- | :--- |
| Not reachable | When you are not in a coverage area, divert <br> incoming voice calls |
| No reply | If you do not answer the phone, divert <br> incoming voice calls |
| Busy | When a call is in progress, divert incoming <br> voice calls |
| Status check | Check the current Call Diverts status |
| Cancel all | Cancel all Call Diverts settings |
| - Voice calls can be diverted to voicemail box or to a <br> number that you specify. |  |

## Security

## Call bar

Call barring restricts certain outgoing and/or incoming calls using a password supplied by your service provider. When updating/checking the status of Call bar, the phone must be registered to a network.
From Phone Menu


1. () Security > Call bar $\square$ (Select)
2. © required setting from the table shown below a (Set) or (Select)
3. $\theta$ required operation from Set, Clear or Check status (a) (Select)
4. Enter required password (Select)

| All outgoing | All outgoing calls are barred |
| :--- | :--- |
| Outgo int'l. | International outgoing calls are barred |
| Out. int'l. $\mathbf{x}$ home | International outgoing calls except to your <br> home country are barred |
| All incoming | All incoming calls are barred |
| When roaming | All international incoming calls when <br> roaming outside the home PLMN are barred |
| Status check | Call bar status is displayed |
| Cancel all | Cancel all Call bar settings |
| Password | Change Call bar password |

## Codes

## Change phonecode:

The Phonecode is used for the SIM lock, which protects the phone from being used with a SIM other than yours.
From Phone Menu

1. $\boldsymbol{\theta}$ Security $>$ Codes (Select)
2. © Change phonecode (Select)
3. Enter a new phonecode (OK)
4. Enter the new phonecode to verify (OK)

## PIN control:

The PIN protects your SIM against unauthorised use. If you enable the PIN, every time the phone is switched on you will be prompted to enter the PIN.

## From Phone Menu

Please enter your PIN:

## Back

1. © Security $>$ Codes $\square$ (Select)
2. © PIN Control
3. Enter PIN number $\square(\mathrm{OK})$
4. © Set to either enable or disable the PIN (Set).
5. a (OK)

## Changing PIN/PIN2:

## From Phone Menu

Please enter your PIN: I

## Back

1. © Security $>$ Codes (Select)
2. () Change PIN or Change PIN2 $\square$ (Select)
3. Enter the current code $\square$ (OK)
4. Enter the new code (OK)
5. Enter the new code to verify $\square$ (OK)

NOTE: To enter the PUK code for your PIN, enter **05\#. You will then be prompted to enter the PUK code. Follow the on-screen instructions. To enter the PUK2 code for PIN2, enter **052\#. You will then be prompted to enter the PUK2 code. Follow the on-screen instructions. If the PUK/PUK2 code is entered incorrectly 10 times, the phone will cease to operate permanently. All information stored in the SIM will be lost and the SIM will need to be replaced. Contact the service provider for more details.

## Fixed dial:

The Fixed dial feature allows you to limit your outgoing calls to a certain set of numbers saved in FDN, which is located in your SIM. When this function is on, only the Fixed dial numbers can be dialled, and any attempt to call any other number will fail.

## From Phone Menu

| Codes |
| :---: |
| Fixed dial |
| Sim lock |
| Select $\quad$ Back |

1. $\operatorname{\theta }$ Security $\square$ (Select)
2. () Fixed dial $\square$ (Select)
3. Enter PIN2 code $\square$ (OK)
4. (Set)
5. a (OK)

- When Fixed dial is on, any manually dialled phone numbers must be the same as the numbers in the Fixed Dial Store, otherwise the call cannot be made.
- A phone number may be stored, edited or deleted. You will be prompted for your PIN2 code.


## SIM lock:

Once you enable the SIM lock, you will be prompted to enter your phonecode when you switch on the phone with a different SIM inserted.
From Phone Menu
Fixed dial

| F SIM lock |
| :--- |
| Call bar |
| Select | Back

1. © Security $\square$ (Select)
2. © SIM lock $\square$ (Select)
3. Enter phonecode (OK)
4. D(Set) to set the SIM lock on/off
5. a)(OK)

NOTE: Your phonecode must be 4 to 8 digits. You are advised to write down your phonecode. If the phonecode is entered incorrectly 3 times, the phone will cease to operate permanently.

## Network

## Setting:

## From Phone Menu

You can select a network that is available in your current location.

| Security | 1. $\theta$ Network $\rightarrow$ (Select) <br> 2. $)$ Select one of the settings below $\square$ (On/Off) or - (Select) |  |
| :---: | :---: | :---: |
| Network |  |  |
| Call Service |  |  |
| Select Back |  |  |
|  | Auto network | Set Auto network on or off. |
|  | New network | When Auto Network is on, search an available network automatically. When Auto network is off, you must select a network manually. |
|  | Network list | Create and edit a network list according to your preferences. |
|  | Band | Choose a network band: 900/1800, 900/ 1900, $900,1800,1900 \mathrm{MHz}$. |

NOTE: This function is SIM dependent

## Application Menu


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## Clock

|  | Settings |
| :---: | :---: |
|  | Time zone: |
|  | From Application |
| GMT+07:00 10:00 | 1. () Clock > Settings > Time zone a (Select) |
| 4atys, | 2. -) required region $\square$ (Select) |
|  | 3. "Daylight saving?" (Yes) or (No) |
| Select | 4. "Set this zone to local" (OK) |
|  | 5. "Success!" (OK) |
|  | Time \& date: |
|  | From Application |
|  | 1. Clock $^{\text {c Settings }>\text { Time \& date } \square \text { (Select) }}$ |
| 2004.02.26 | 2. (Set) to enter the date and the time (OK) |
| 10:12 |  |
| $0 \mathbf{K}$ Set |  |
|  | Date format: |
|  | You can select the desired display format for the time and date. |
|  | From Application |
| \% YYYY.MTM.CD |  |
| \% YTYW/MMPDD | 2. () required format $\square$ (Select) |
| ) $\mathrm{DD} / \mathrm{MW} / \mathrm{WYYY}$ |  |
| Select Back | Time format: |
|  | From Application |
| 12 Hour | 1. $)$ Clock > Settings > Time format (Set) |
| \% 24 Hour | 2. () required format $\square$ (Select) |
| Select Back |  |

## Display time:

You can show the time and date on the display in idle mode.
From Application

1.     - Clock $>$ Settings $\square$ (Select)
2. © Display time $\square$ (On/Off)

Power off time 000:00
0.

|  | Alarm: |
| :---: | :---: |
|  | From Application |
| $\begin{gathered} \text { Alarm } \\ 10: 00 \end{gathered}$ | $\begin{aligned} & \text { 1. }) \text { Clock }>\text { Alarm } \square(\text { Set }) \\ & \text { 2. }(\text { Set })>\text { Enter the time }(24 \text { hour clock) } \square(\text { OK }) \\ & \text { 3. Repeat daily, Once or Disabled }) \text { (Select }) \end{aligned}$ |
| Set Back | 4. "Alarm time has been updated!" (OK) |
|  | - The alarm set indicator $\%$ appears on the idle display. <br> - When the set time is reached, the alarm will sound. <br> If you are on a call, the phone will vibrate without sound. |
|  | To stop the alarm: <br> Press any key or (Off) |
|  | OR |
|  | (Pause) to pause the alarm and start again after 5 minutes |
|  | NOTE: Even if the phone is switched off, when the Alarm is set on, the phone will switch on automatically and start the alarm. |

## Power off time

The phone can be set to turn itself off automatically at a specified time using the Power off feature.
From Application

1. © Clock > Power off time (Set)

## Alarm:

From Application

1. $)^{\text {Clock }>}$ Alarm $\square$ (Set)
2. $\square$ (Set) $>$ Enter the time ( 24 hour clock) $\square(O K)$
3. Repeat daily, Once or Disabled (Select)
4. "Alarm time has been updated!" (OK)

- The alarm set indicator $\uparrow$ appears on the idle display.
- When the set time is reached, the alarm will sound.

If you are on a call, the phone will vibrate without sound.

To stop the alarm:
Press any key or (Off)
OR
(Pause) to pause the alarm and start again ater 5 minutes

NOTE: Even if the phone is switched off, when the Alarm is set on, the phone will switch on automatically and start the alarm.
2. Enter the time ( 24 hour clock) (OK)
3. ${ }^{-}$Repeat daily, Once or Disabled $\square$ (Select)
4. "Power off time setting updated!" (OK)

## Calculator

You can use the 4 function calculator (addition, subtraction, multiplication and division) to make simple arithmetic calculations.

## From Application



1. © Calculator (Select)
2. Enter a number (max. 9 digits). It will be displayed on the upper right of the display. If a decimal point is required, press $\# \otimes$, when a minus sign is needed press *.
3. © to select the arithmetic operation
4. Enter a number (max. 9 digits). It will be displayed next to the operation symbol.
If $\theta$ is used to select another arithmetical operation to perform, an intermediate calculation will be performed and the result will be displayed.
5. (=) to calculate

## Currency



## Rate setting

The currency convertor enables you to convert from/to a home currency using a conversion rate that you enter.
Before beginning conversions, choose a base currency and enter the conversion rate. The base currency rate is set to 1 .

## From Application

1. © Currency $\square$ (Select)
2. () Rate setting (Select)
3. Enter the conversion rate next to the pencil icon
4. D(Save)

- You can change the base currency by pressing $\theta$.
- If a decimal point is required, press \#®


## Rate computing

Home: Other

0

## Convert

From Application

| Home: Other |
| :---: |
| Convert $\quad$ Clear |
| 㽧 |

1. © Currency $\square$ (Select)
2. () Rate computing $\square$ (Select)
3. Enter the amount of your currency to convert into the other currency (Convert) - You can change the base currency by pressing $\theta$.

- If a decimal point is required, press $\# \otimes$


## Melody composer

## Composing a melody



From Application

1. $)$ Melody composer (Select)
2. $)$ required My Music $\square$ (Select)
3. © Melody edit $\square$ (Select)
4. © required track $\square$ (Select)
5. Compose your melody - See the notes chart below (a) (Menu)
6. () Save (Select)

Using the following table as a reference, enter notes (from the choice of low, middle and high), rests, and duration of each, to generate your composition. Main Track and Sub Tracks are played together when you play the composed music.

| Key | (1) | 2abc | (3det | 4 (9til | (50kik | 6 mmo |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Func | C | D | E | F | G | A |


| Key | (7ars | (8tuv) | (90x ${ }^{2}$ | ( + + | * | (\#) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Func | B | Rep. | Dotted note | Rest | Duration | Low, <br> Low \#, <br> Middle, <br> Middle \#, <br> High, <br> High \# |

## Play

To play the composed melody before saving: $\square$ (Menu) > Play (Select)

## Tempo

Before you save the composed melody, you can change the tempo, and/or the instrument to play the melody.
To arrange the tempo of the composed melody:

1. $\square$ (Menu) $>$ Tempo $\square$ (Select)
2. () required tempo $\square$ (Select)

## Select instrument

You can select the instrument to play the composed melody: (a) (Menu) $>$ Select instrument $\square$ (Select)

## Phone menu

This menu is available under the Application Menu if your SIM card provides STK services.
To use this menu, see "Phone Menu" on page 55.

## Records Menu

## Records



Last dialled

Answered

## Delete all

70
## Last dialled/Answered/Unanswered number

Recently dialled phone numbers will be stored in Last dialled. (max. 50)
If an incoming call with Caller's ID is answered, the number will be stored in Answered (max. 50).
If an incoming call with Caller's ID is not answered, the number will be stored in Unanswered (max 20).
From Records

## Cathy

Ken
7036626262

## Menu Back

1. © Choose one menu from Last dialled, Answered or Unanswered (Select) OR
In idle mode, to view the last dialled numbers directly
2. © required phone number (or name) you wish to redial 0

## From Records

1. © Delete all $\square$ (Select)
2. "Delete all calls?" (No) or (Yes)

| Unanswered |  |
| :--- | :--- |
| Delete all |  |
| Last dialled |  |
| Select |  |

## Accessories

## Li-Ion Battery (EB-BSA10)



Double your talk time by having a spare battery.

## Rapid Charger (EB-CAD55UK)



Carry a lightweight portable charger wherever you go to ensure you always have power to talk.

## Rapid Charger (EB-CAD55EU)



Carry a lightweight portable charger wherever you go to ensure you always have power to talk.

## Personal handsfree (EB-EMG70)



Talk and move while keeping your hands free, by using a personal handsfree. Put the ear piece in your ear and the adaptor in the side of the handset, and talk.

## How to Identify a Genuine Panasonic Accessory

Panasonic produces some of the most advanced mobile phones available. So, as you'd expect from this class leader, the range of accessories are second to none. Most genuine Panasonic accessories will have a label showing an "EB-XXX00" model number.

NOTE: Accessories are subject to change without notice.

## Troubleshooting

Should any problem persist, contact your dealer.

| Problem | Cause | Remedy |
| :--- | :--- | :--- |
| Phone will not switch <br> on. | Check that the battery is fully charged <br> and correctly connected to the phone. |  |
| Extremely short <br> battery life for a new <br> battery. | The network you are using <br> and the condition of the <br> battery can affect battery <br> life. |  |
| Short battery life for an <br> old battery. | The battery has worn out. | Replace with a new fully charged <br> battery. |
| The charging indicator <br> does not light, the | The battery is not attached <br> to the phone, or when the | Leave the phone charging the battery <br> for a few minutes before the indicator <br> battery level indicator <br> does not appear and <br> the phone cannot be <br> bwitery has been deeply <br> discharged, the phone will <br> take a short time until the your attempt to switch the <br> charging. |
| indicator lights. |  |  |
| phene on. |  |  |


| Problem | Cause | Remedy |
| :--- | :--- | :--- |
| Calls cannot be <br> received. | The phone is not switched <br> on. | Switch the phone on. |
|  | Incoming calls are barred. <br> The phone is not <br> registered to a network. | Disable incoming call barring. <br> Mour phone after it has registered with <br> a network. |
| Emergency calls <br> cannot be made. | You are not in a GSM <br> coverage area. | Check that the antenna symbol ( T ) <br> is displayed - move to a coverage <br> area and operate your phone when <br> the antenna symbol is displayed. |
| Phone numbers <br> cannot be recalled <br> from Contacts list. | The phone is locked. <br>  | Unlock the phone. <br> restricted. |

## Important Error Messages

These are some of the most important error messages which may be displayed:

| New codes not same | When you change your password, you must enter the new <br> password twice to confirm. The two codes you entered are not <br> the same. Enter the same code twice. |
| :--- | :--- |
| Password invalid | The password that you entered is not valid. Enter the correct <br> password. |
| New PIN not accepted | Your new PIN code was not accepted. Please try again. |
| New PIN2 not accepted | Your new PIN2 code was not accepted. Please try again. |
| Incorrect entry! | You entered your PIN or PIN2 code incorrectly. Enter the <br> correctly. |
| Entries do not match! | When you change your password, you must enter the new <br> password twice to confirm. The two codes you entered are not <br> the same. Enter the same code twice. |
| Invalid password | The reply message from network when you activate call barring <br> with the incorrect password. <br> Enter the correct password. |
| SIM service not support | The function you selected is not supported by your service <br> provider. Please contact your service provider. |
| Insufficient space! | The SIM storage area is full. If you continue, data may be lost. <br> Clease delete old records. |
| Not enough space! | The message storage area is full. If you continue, data may be <br> lost. Please delete old records. |
| Continue? | Your SIM card is not registered with your service provider. <br> Please contact your service provider. |
| Authentication failure | Your SIM card is blocked. Please contact your service provider. |


| DTMF | Dual Tone Multi-Frequency tones allow you to communicate with <br> computerised phone systems, voice mailboxes, etc. |
| :---: | :--- |
| FDN | Fixed Dial Number. Used to restrict outgoing calls to a certain set of <br> numbers. |
| GSM | Global System for Mobile communications. The name given to the <br> advanced digital technology that your phone uses. |
| Network <br> Operator | The organisation responsible for operating a GSM network. |
| Password | Used for the control of Call Bar. |
| PIN | Personal Identification Number used for SIM security. Supplied by your <br> service provider. If the PIN is entered incorrectly 3 times, the PIN will be <br> blocked. |
| PLMN | Personal Identification Number used for the control of Fixed Dial Store <br> and Call Charge metering. Supplied by your service provider. If the <br> PIN2 is entered incorrectly 3 times, the PIN2 will be blocked. |
| PUK/PUK2 | Public Land Mobile Network. A network that provides land mobile <br> telecommunications services. |
| PIN/PIN2 Unblocking Key. Used to unblock the PIN/PIN2 code. <br> Supplied by your service provider. If the PUK/PUK2 is entered <br> incorrectly 10 times, the PUK/PUK2 will be blocked. |  |
| Registration | The act of logging on to a GSM/GPRS network. This is usually <br> performed automatically by your phone. |
| Roaming | The ability to use your phone on networks other than your home <br> network. |
| Service | The organisation responsible for providing access to the GSM/GPRS <br> network. |
| Srovider | Subscriber Identity Module. A small smart-card which stores unique <br> subscriber and user-entered information such as Contacts entries and <br> short messages. Supplied by your service provider. |
| Short Message Service. A basic mail system used for cellular phones. <br> This service allows sending/receiving of short text messages. |  |
| SMS | SIM |
| Pre |  |

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