# 900 MHz Cordless Telephone 

## with Caller ID/Call Waiting

43-3535/43-3544/43-3545

10-Number Memory Dialing - lets you store up to 10 numbers in memory for easy dialing.

30-Record CID Capacity - stores up to 30 call records in Caller ID.

Ample Talk and Standby Time - the supplied battery (when fully charged) provides about 7 hours of talk time or 14 days of standby time.

Headset Jack - lets you connect an optional headset for hands-free convenience.

Auto Talk- lets you set the phone to answer a call by simply lifting the handset from the base.


OWNER'S MANUAL
®


As an EnergyStar Partner RadioShack Corporation has determined that this product meets the ENERGYStar guidelines for energy efficiency.

## note

You must not connect your phone to:

- coin-operated systems
- party-line systems
- most electronic key telephone systems


## IMPORTANT INFORMATION

This telephone has been tested and found to comply with all applicable UL and FCC standards.

## FCC StATEMENT

Your phone complies with Part 68 of FCC Rules. You must, upon request, provide the FCC registration number and the REN to your telephone company. Both numbers are on the back of your phone.

We have designed your phone to conform to federal regulations, and you can connect it to most telephone lines. However, each phone (and each device, such as a telephone or answering machine) that you connect to the telephone line draws power from the telephone line. We refer to this power draw as the device's ringer equivalence number, or REN. The REN is on the back of your phone.
If you use more than one phone or other device on the line, add up all of the RENs. If the total is more than five (three in rural areas), your telephones might not ring. If ringer operation is impaired, remove a device from the line.

In the unlikely event that your phone causes problems on the phone line, the phone company can temporarily discontinue your service. If this happens, the phone company attempts to notify you in advance. If advance notice is not practical, the phone company notifies you as soon as possible and advises you of your right to file a complaint with the FCC.

Also, the phone company can make changes to its lines, equipment, operations, or procedures that could affect the operation of this telephone. The telephone company notifies you of these changes in advance, so you can take the necessary steps to prevent interruption of your telephone service.

## Lightining

Your telephone has built-in protection circuits to reduce the risk of damage from surges in telephone line and power line current. These protection circuits meet or exceed the FCC requirements, however, lightning striking the telephone or power lines can damage your telephone.

Lightning damage is not common. Nevertheless, if you live in an area that has severe electrical storms, we

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suggest you unplug your phone when storms approach to reduce the possibility of damage.

## IMPORTANT SAFETY INSTRUCTIONS

When using your telephone equipment, basic safety precautions should always be followed to reduce the risk of fire, electric shock and injury to persons, including the following:

1. Read and understand all instructions.
2. Follow all warnings and instructions marked on the product.
3. Never install telephone wiring during a lightning storm.
4. Never install telephone jacks in wet locations unless the jack is specifically designed for wet locations.
5. Never touch uninstalled telephone wires or terminals unless the telephone line has been disconnected at the network interface.
6. Use caution when installing or modifying telephone lines.
7. Do not fix the AC power supply cord to building surfaces with metal fittings (if the product has an AC power cord).
8. Unplug this product from the wall outlet before cleaning. Do not use liquid cleaners or aerosol cleaners. Use a damp cloth for cleaning.
9. Do not use this product near water, for example, near a bathtub, wash bowl, kitchen sink, or laundry tub, in a wet basement, or near a swimming pool.
10. Do not place this product on an unstable cart, stand, or table. The product may fall, causing serious damage to the product.
11. Slots and openings in the cabinet and the back or bottom are provided for ventilation. To protect it from overheating, these openings must not be blocked or covered. The openings should never be blocked by placing the product on a bed, sofa, rug, or other similar surface. This product should never be placed near or over a radiator or heat register. This product should not be placed in a built-in installation unless proper ventilation is provided.

## Battery <br> Safety

Instructions
To reduce the risk of fire or injury, read and follow these instructions.

1. Use only the appropriate type and size battery pack specified in the instruction manual provided for this product.
2. Do not dispose of the battery pack in a fire. The cell may explode. Check with local codes for possible special disposal instructions.
3. Do not open or mutilate the battery pack. Released electrolytes are corrosive and may cause damage to the eyes or skin. It may be toxic if swallowed.
4. Exercise care in handling the battery pack in order not to short it with conducting materials

## Battery Safety Instructions (Continued) <br> such as rings, bracelets, and keys. The battery or conductor may overheat and cause burns. <br> 5. Charge the battery pack provided or identified for use with this product only in accordance with the instructions and limitations specified in the instruction manual provided for this product. <br> 6. Observe proper polarity orientation between the battery pack and battery charger. <br> SAVE THESE INSTRUCTIONS

12. This product should be operated only from the type of power source indicated on the marking label. If you are not sure of the type of power supply to your home, consult your local power company.
13. Do not allow anything to rest on the power cord. Do not locate this product where the cord will be stepped on.
14. Do not overload wall outlets and extension cords as this can result in a risk of fire or electric shock.
15. Never push objects of any kind into this product through cabinet slots as they may touch dangerous voltage points or short out parts that could result in a risk of fire or electric shock. Never spill liquid of any kind on the product.
16. To reduce the risk of electric shock, do not disassemble this product. Take it to a qualified service technician when service or repair work is required. Opening or removing covers may expose you to dangerous voltage or other risks. Incorrect reassembly can cause electric shock when the product is subsequently used.
17. Unplug this product from the wall outlet and refer servicing to qualified service personnel under the following conditions:

- When the power cord plug is damaged or frayed.
- If liquid has been spilled, into the product.
- If the product has been exposed to rain or water.
- If the product does not operate normally by following the operating instructions. Adjust only those controls that are covered by the operating instructions because improper adjustment of other controls may result in damage and will often require extensive work by a qualified technician to restore the product to normal operation.
- If the product has been dropped or the cabinet has been damaged.
- If the product exhibits a distinct change in performance.

18. Avoid using a telephone (other than a cordless type) during an

## ! IMPORTANT !

- Cordless phones such as this one require $A C$ power to operate. When the power is off, you cannot make or receive calls using your phone. To be safe, you should also have a phone that does not need AC power to operate (not a cordless phone), so you can still make and receive calls if there is an AC power failure.
- When AC power is lost, the phone loses the security accessprotection code connection between the base and the handset. When power is restored, put the handset on the base briefly to restore this connection so you can use the handset.
electrical storm. There may be a remote risk of electric shock from lightning.

19. Do not use the telephone to report a gas leak if the phone is in the vicinity of the leak.

## INTRODUCTION

Thank you for purchasing the RadioShack 900 MHz Cordless Telephone. Your phone uses advanced technology to give you superior audio quality and extended range. The phone's Caller ID unit records each caller's telephone number (and name, if available in your area) and the date and time of the call, as provided by your local phone company to Caller ID service subscribers. If you subscribe to Call Waiting with Caller ID, the phone shows you the incoming caller information, even when you are already talking on the phone. !

Your phone operates on standard radio frequencies as allocated by the FCC. It is possible for other nearby radio units operating on similar frequencies to unintentionally intercept your conversation or cause interference. This possible lack of privacy can occur with any cordless phone.

## INSTALLATION

## Selecting a Location

You can place the phone's base on a desk or table, or mount it on a standard wall plate or directly on a wall. Select a location that is:

- near an accessible AC outlet
- near a telephone line jack
- out of the way of normal activities
- away from electrical machinery, electrical appliances, metal walls or filing cabinets, wireless intercoms, alarms, and room monitors
- away from other cordless phones

The base's location affects the handset's range. If you have a choice of several locations, try each to see which provides the best performance.

Your telephone connects directly to a modular telephone line jack. If your telephone wiring does not have a modular jack, you can update the wiring yourself using jacks and adapters (available at your local RadioShack store), or have the telephone company update the wiring for you. You must use

You must use a Class 2 power source that supplies 9V DC and delivers at least 210 mA . Its center tip must be set to positive and its plug must fit the phone's DC IN 9 V jack. The supplied adapter meets these specifications. Using an adapter that does not meet these specifications could damage the phone or the adapter.

- Always connect the AC adapter to the phone before you connect it to AC power. When you finish, disconnect the adapter from AC power before you disconnect it from the phone.


2. Route the adapter and modular cords through the grooves on the back of the base as AC Adapter Cord shown here.
3. Plug the short modular cord into the wall plate jack, then align the base's keyhole slots with the wall plate studs and slide the base down to secure it.
4. Plug the adapter into a standard AC outlet.

## On a Wall

To mount the phone directly on a wall, you need two screws (not supplied) with heads that fit into the keyhole slots on the back of the base.

1. Drill two holes $3^{15} / 16$ inches ( 100 mm ) apart. Then thread a screw into each hole, letting the heads extend about $1 / 8$ inch ( 3 mm ) from the wall.

| ! IMPORTANT ! <br> The EPA certified RBRC Battery Recycling <br> Recycling Seal on <br> the nickel-cadmium (Ni- <br> Cd) battery indicates <br> tarily participating in an industry program to <br> collect and recycle these <br> their useful life, when <br> taken out of service in <br> the United States or <br> Canada. The RBRC <br> convenient alternative to <br> placing used $\mathrm{Ni}-\mathrm{Cd}$ <br> batteries into the trash or <br> the municipal waste <br> stream, which may be <br> Please call 1-800-THE- <br> SHACK (1-800-843- <br> 7422) for information on <br> and disposal bans/ <br> restrictions in your area. <br> RadioShack's <br> program is part of the <br> company's commitment <br> to preserving our <br> conserving our natural <br> resources. |
| :---: |
|  |  |

2. Plug one end of the supplied long modular cord into the TEL LINE jack on the back of the base.
3. Insert the supplied AC adapter's barrel plug into the DC IN 9V jack on the bottom of the phone's base.
4. Route the adapter and modular cords through the grooves on the back of the base.
5. Align the base's keyhole slots with the mounting screws and slide the base downward to secure it.
6. Plug the modular cord's other end into the phone jack, and plug the adapter into a standard AC outlet.

## CONNECTING/Charging

## the Battery Pack

The phone comes with a rechargeable nickel-cadmium battery pack in the handset, but not connected. Before using your phone, you must connect the battery pack, then charge it for about 15-20 hours. !

Be sure the battery pack is properly connected before you try to charge it. The CHARGE/IN USE indicator lights
when the handset is on the base, even if the battery pack is not connected.

1. Press down and slide off the battery compartment cover.
2. Lift the battery pack out of the compartment.
3. Plug the battery pack's connector into the socket in the compartment (the connector fits only one way), then place the battery pack in the compartment.
4. Replace the cover.

To charge the battery pack, place the handset on the base. The CHARGE/IN USE indicator on the base lights and rotal:00 appears on the handset display.

Recharge the battery pack when Low Battery flashes on the display.

If you have trouble replacing the battery pack, take the phone to your local RadioShack for assistance. ©

## Recharging the Battery Pack

- The phone might not work and you might hear an error tone when you press TALK/FLASH in any of the following situations:


## © WARNING 4

Dispose of the old
battery pack promptly
and properly. Do not
burn or bury it. See
"Recharging the Battery
Pack" for additional
information on proper
battery handling.


- Using a pencil eraser, clean the charging contacts on the handset and base about once a month.
- If you are not going to use your phone for an extended period, disconnect the battery pack. This increases the battery pack's usable life.
- The supplied battery pack should last for about a year. If the battery pack does not hold a charge for more than 2 hours after an overnight charge, replace it with a new 3.6 -volt, 600 mAh battery pack with a connector that fits the socket in the battery compartment. You can order a replacement battery pack through your local RadioShack store. Install the new battery pack and charge it for about 15-20 hours.


## Setting the Ringer Tone and Volume

You can select one of five different ringer tone/volume settings on the handset. Lift the handset and repeatedly press VOL $\boldsymbol{\Delta}$ or to select the desired ringer setting. Each time you press the button, the phone rings at the selected setting and the
display shows Ring rype 8 High, Ring Type 8 Low, Ring Type 8 High, Ring Type 8 Low, or Ringer Off.

## Turning Auto Talk On/OfF

Your phone is preset so you must press TALK/FLASH when you lift the handset from the base to answer a call. With Auto Talk turned on, you can answer a call by just lifting the handset from the base. If the handset is away from the base, you can answer by pressing TALK/FLASH, any number, */TONE/ $\downarrow$, or \#/ .

1. Lift the handset and hold down CID/MENU until the menu appears with Rute ralk selected.
2. Press SEL to change the Auto Talk setting. Un or ©ff appears indicating the selected setting.
3. Return the handset to the base (or press END) to store the new setting.

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## Turning Caller ID/Call Waiting On/Off

If you subscribe to Call Waiting with Caller ID service, you can set the phone to show Caller ID information for an incoming call even while you are using the phone.

1. Lift the handset and hold down CID/MENU until the menu appears with Ruto ralk selected.
2. Press $\mathbf{2}$ or $\boldsymbol{\text { to move the cursor to }}$ CIBCW: (Caller ID/Call Waiting).
3. Press SEL to turn the Caller ID/Call Waiting setting on or off. On or Off appears indicating the selected setting.
4. Return the handset to the base or press END to store the new setting.

## Storing Your Area Code

You can store your local area code in the phone's memory so it will not show the area code if you receive a local call. If you need to add or store the area code for a local number, you can add it afterwards (see "Adding/Deleting the Area Code" on Page 35). $\mathbb{}$


## ! IMPORTANT !

In some areas, the area code is necessary even for a local call. If you live in such an area, do not store the area code.

## NOTE

If your phone system requires that you dial an access code (9, for example) before you dial an outside number, do not dial the access code.

1. Lift the handset and hold down CID/MENU until the menu appears with Rute $\mathbf{~ r a i k ~ s e l e c t e d . ~}$
2. Press 3 or $\boldsymbol{\nabla}$ to move the cursor to Rrea Code:.
3. Press SEL, then enter your threedigit area code. If you make a mistake, repeatedly press */TONE/ 4 or \#/ to move the cursor over the incorrect digit, then enter the correct number.
4. Press SEL to store the area code, then press END or return the handset to the base to clear the display. !

## Setting the Dialing Mode

Your phone is set for tone dialing. If you have pulse service, change the dialing mode. If you are not sure which type of service you have, do this test.

1. Lift the handset, press TALK/ FLASH, and listen for a dial tone.
2. Press any number other than $\mathbf{0}$.

If the dial tone stops, you have touch-tone service. If the dial tone continues, you have pulse service.

## 3. Press TALK/FLASH.

Follow these steps to set the dialing mode.

1. Lift the handset then hold down CID/MENU until the menu appears with Ruro ralk selected.
2. Press 4 or to move the cursor to Dial:, then press SEL to change the dialing mode setting. Tone or Pulse appears, indicating the selected setting.
3. Return the handset to the base (or press END) to store the new setting.

## Selecting the Language

You can select the language on the display, either English or French.

1. Lift the handset and hold down CID/MENU until the menu appears with Ruto rak selected.
2. Press 5 or $\nabla$ to move the cursor to Language.
3. Press SEL to select Eng (English) or Fr. (French).
4. Return the handset to the base or press END to store the new setting.

## OPERATION

The handset window has plastic film on it to protect it during shipment. Carefully peel off the film before using your phone.

## Making and Receiving

## Calls

To make a call, lift the handset and press TALK/FLASH. Talk and the current volume setting appear on the handset's display, and the CHARGE/IN USE indicator on the base lights. Dial the number. The number appears on the handset as you dial, then the call's elapsed time appears. To end a call, place the handset on the base or press END.

You can also dial the number before you press TALK/FLASH. If you make a mistake, press CH/DEL until the incorrect entry is erased, then enter the correct number. To delete the entire number, hold down CH/DEL.

When you receive a call, incoming Call appears. To answer the call, lift the handset and press TALK/FLASH. If Auto Talk is on, just lift the handset. If the handset is away from the base, press TALK/FLASH, any number, */TONE/ 4, or \#/ . Yalk appears on the handset's display. To end a call, place the handset on the base or press END.

## Selecting the Channel

The phone has 20 channels. If the call disconnects or you experience difficulty hearing the conversation, press CH/DEL on the handset to select a different channel. Scanning appears as your phone searches for a clear channel.

## Adjusting the Handset's Volume

To adjust the volume of the sound you hear through the handset during a call, press $\triangle$ or $\boldsymbol{\nabla}$ on the handset until you obtain the desired volume level. Voiume maximum, Volume High, Volume fiedium, or Volume Low appears on the handset display. Once you set the volume level, the setting is maintained even after you hang up the phone. $\Sigma$


When you press $\quad$ while the volume is maximum or $\vee$ while the volume is low, the setting does not change. The phone sounds three short beeps.


## Using Redial

You can quickly dial the last number you dialed. Lift the handset and press PAUSE/RDL, then TALK/FLASH. The phone dials the number. $\mathbb{K}$

## Using Flash

TALK/FLASH performs the electronic equivalent of a switchhook operation for special services, such as Call Waiting. For example, if you have Call Waiting, press TALK/FLASH to answer an incoming call without disconnecting the current call. Press TALK/FLASH again to return to the first call.

If you do not have any special phone services, pressing TALK/FLASH might disconnect the current call.

## Muting the Ringer

To temporarily mute the ringer's tone when you receive a call with the handset off the base, press END. Ringer mute automatically turns off when you receive another call.

## Using Tone Services on A Pulse Line

Some special services require tone signals (such as bank-by-phone). If you have pulse dialing, you can still use these special tone services.

Dial the service's main number. When the service answers, press */TONE/ 4 Any additional numbers you dial are sent as tone signals. The phone's dial mode resets to pulse when you make or receive a call.

## Paging

To send a page from the base to the handset or to locate the handset when the phone is not in use, press PAGE on the base. The handset beeps for about 1 minute. Paging appears on the handset while the page sounds.

To stop the page, press any key on the handset, place the handset on the base, or press PAGE on the base again.

The phone rings when a call comes in while you are using the page feature.

- If you place the handset on the base to recharge it while the headset is connected, be sure the handset seats properly.
- You can use a handset holder (available from your local RadioShack store) to hang the handset on your belt for greater convenience when using a headset.


## Using a Headset

You can make or answer calls with hands-free convenience using an optional headset that has a $3 / 32$-inch (2.5-mm) plug. Your local RadioShack store has a variety of headsets available.

To connect the headset, gently flip open the rubber headset jack cover on the side of the handset, then insert the headset's plug into the jack. $\mathbb{Z}$

Connecting a headset disconnects the handset's earpiece and microphone.

- or - on the handset also controls the headset's volume.

With a headset connected, you can make or answer calls as usual using the keys on the handset.

When you finish using the headset, disconnect it from the handset and close the rubber cover to protect the jack.

## Memory Dialing

You can store up to 10 phone numbers and names in memory, then dial a stored number by entering its memory location number. Each number can be
up to 20 digits, and each name can be up to 14 characters.

## Storing a Number and Name in Memory

1. Lift the handset.
2. Hold down MEM until memory Stere and a list of memory location numbers appears.
3. Select an empty memory location (or the one you want to replace) by entering the location number (1-0) or using $\boldsymbol{\Delta}$ or $\boldsymbol{\nabla}$ to scroll through the list.
4. Press SEL. Stere fiame appears. If you do not want to enter a name, skip to Step 6.
5. To enter a name, use the number keys.

Refer to the letters on the number keys to select the desired letter. Press the key once for the first letter in the upper case, press twice for second letter in the upper case, and so on. To enter the lower case letter, press four times (or five times) to display the first letter in lower case, five or six times for second letter, and so on.

For example, to enter John: press 5 once; upper case $\downarrow$ appears.
Then press 6 six times; lower case - appears. Press 4 five times; lower case $h$ appears. Finally, press 6 five times; lower case n appears.

To enter two letters from the same key in a row, press \#/ to move the cursor to the next position. For example to enter $A B$, press 2; $\boldsymbol{q}$ appears. Then press \#/ $\downarrow$, the cursor moves to next position, then press 2 twice so $\mathbf{8}$ appears.

To enter a space, press \#/ twice without entering any character.

To enter a number, repeatedly press the corresponding number key until the number appears.

To enter a special character, press 0 . Each time you press $\mathbf{0}$, the following characters appear in this order:

* \# - \& 1 (space) 0

If you make a mistake, use */TONE/ 4 or \#/ to move the cursor over the error, then enter the correct character, or press $\mathbf{C H}$ /

DEL to delete a character. To delete all characters, hold down CH/DEL for at least 1 second.
6. Press SEL. Store fiumber appears.
7. Enter the number and any tone and pause entries (see "Using Tone Services on a Pulse Line" on Page 23 and "Entering a Pause"). ©
8. Press SEL. The phone beeps and memory n Stored appears ( $\mathrm{n}=$ number). After a few seconds, memory Store appears, and you can repeat Steps 3-8 to store more numbers.

To replace a stored number, simply store a new one in its place.

## Entering a Pause

In some telephone systems, you must dial an access code (9, for example) and wait for a second dial tone before you can dial an outside number. You can store the access code with the phone number; however, you should also store a pause after the access code to allow the outside line time to connect.


To enter a 2-second pause, press
PAUSE/RDL. Adding more pause entries results in a longer pause.

## Editing or Deleting a Number

 in Memory1. Lift the handset.
2. Hold down MEM until fiemory Stere and a list of memory location numbers appear on the handset display.
3. Choose a memory location (1-0) by pressing a number or by repeatedly pressing $\boldsymbol{\Delta}$ or $\boldsymbol{\nabla}$.
4. Press SEL. Three options (Edit Memory $n$, Deiete Memory n? and Ge Back) appear. Press - or $\boldsymbol{\nabla}$ to choose the option, then press SEL to choose it.

Edit memory $n$ - edit the record as described in Steps 5 through 8 of "Storing a Number and Name in Memory" on Page 25.

Deiete memory n ? - the display prompts you to confirm the deletion. Press - or $\boldsymbol{\nabla}$ to move the cursor to Yes, then press SEL or CH/DEL. The phone beeps, and memory n Deieted appears.

So Back - returns you to the list of memory numbers.

## Reviewing Memory Numbers

To review your memory numbers, press MEM. The list of memory location numbers ( $\mathbf{1}-\mathbf{0}$ ) appears with the name stored with each number (or ememory $n>$ if you did not store a name).

To see the stored phone numbers, press \#/ . Only the first 13 characters/ numbers appear for number. To see the rest of the number, press \#/ when the number is on the display. Press */TONE/ $\downarrow$ to return to the name display.

To exit the memory number list, press END. $\leq$

## Dialing a Memory Number

To dial a number stored in memory, lift the handset and press MEM. The list of memory location numbers appears. Choose a memory location (1-0) by pressing a number or by repeatedly pressing $\boldsymbol{\Delta}$ or $\boldsymbol{\nabla}$, then press TALK/ FLASH.

You can also dial a memory number after pressing TALK/FLASH. Press MEM (the display does not change but the
phone's memory recall activates), then press the desired memory location number.

## Chain-Dialing Service Numbers

For quick recall of numbers for special services (such as bank-by-phone), store each group of numbers in its own memory location.

Dial the service's main number first. Then, at the appropriate place in the call, press MEM and enter the number for the location where the additional information is stored.

## Testing Stored Emergency

 NumbersIf you store an emergency service's number (police department, fire department, ambulance) and you choose to test the stored number, make the test call during the late evening or early morning hours to avoid peak demand periods. Also, remain on the line to explain the reason for your call.

## Speed Dialing

You can store one number you dial often in the phone's speed dial
memory. Speed dial lets you dial a number by pressing a single button. 区

## Storing a Number in Speed Dial

1. Lift the handset.
2. Hold down SPEED DIAL until Store furmber appears.
3. Follow the steps under "Storing a Number and Name in Memory" on Page 25 to store a number.
4. Press SEL. The phone beeps and number Stored appears.

## Dialing the Speed Dial

 NumberSimply press SPEED DIAL to dial the stored speed dial number. You do not have to press TALK/FLASH.

## Editing the Speed Dial Number

1. Lift the handset.
2. Hold down SPEED DIAL until the speed dial menu appears.
3. Press $\boldsymbol{\nabla}$ to choose Edit number, then press SEL.

NOTE
The memory location used by the phone to store a speed dial number is separate from the ones used to store a name and number.
4. To edit the number, repeatedly press CH/DEL to erase up to the incorrect entry, enter the correct number, then press SEL.

## Deleting the Speed Dial Number

1. Lift the handset.
2. Hold down SPEED DIAL until the speed dial menu appears.
3. Press $\boldsymbol{r}$ to choose Deiete number, then press SEL.
4. Press - to move the cursor to Yes, then press SEL or CH/DEL. The phone beeps once and fiumber Deleted appears.

## CALLER ID OPERATION

If you subscribe to Caller ID service from your phone company, the phone company sends information about the call, as well as the time and date, between the first and second rings of every call you receive. The phone displays this information after the second ring, and it stores up to 30 Caller ID records for later review. It also shows if the caller information is
unavailable or if the name and number were blocked by the caller (see "Caller ID Messages" on Page 35).

If you subscribe to Call Waiting with Caller ID, you hear a tone through the handset when a call comes in, then the Caller ID record appears. If the Caller ID memory becomes full, any new call replaces the oldest call's record.

## Important Caller ID Information

To use the phone's Caller ID and Caller ID with Call Waiting features, you must be in an area where those services are available and you must subscribe to those services through your local phone company.

Where Caller ID is offered, one or more options are generally available:

- caller's number only
- caller's name only
- caller's name and number


## Reviewing Caller ID Records

To review the Caller ID records, lift the handset and press CID/MENU. The
number of new Caller ID records, if any, and the total number of records appears. Repeatedly press $\boldsymbol{\nabla}$ to scroll through the Caller ID records from the newest to the oldest, or $\boldsymbol{A}$ to scroll back through the records. To scroll quickly through the records, hold down - or $\boldsymbol{\nabla}$.

The top line of each record shows the date, time and the number of calls from that number. The second line shows the caller's name (if available), and the third line shows the caller's phone number.

## Caller ID Messages

| Display | Description |
| :--- | :--- |
| fiew: $\mathbf{K K}$ <br> rota: $\mathbf{K K}$ | Shows the number of <br> new Caller ID records <br> (records you have not <br> reviewed) and the total <br> number of records. |
| Private fiame or <br> Private fumber | The caller has blocked <br> the caller ID informa- <br> tion. |
| Unknown fame or <br> Unknown fumber | The caller is not within <br> a Caller ID service <br> area. |
| Incomplete Data | Appears if there was <br> an error during the <br> transmission of Caller <br> ID information. Occa- <br> sional errors are nor- <br> mal. If the phone <br> frequently displays <br> incomplete Data, con- <br> tact your local tele- <br> phone company or <br> your local RadioShack <br> store. |

## Adding/Deleting the

## Area Code

The display shows the area code of an incoming call, unless the call comes from the area code you stored (see


1. Press CID/MENU then $\boldsymbol{\nabla}$ to recall the record you want to store. To add or delete the area code, press 3. If it is a long distance number, press 1.
2. Press MEM. Select Lecation appears.
3. Choose a memory location (1-0) by pressing a number or by repeatedly pressing $\boldsymbol{\Delta}$ or $\boldsymbol{\nabla}$, then press SEL.

If the selected location is empty, the phone beeps to confirm that it stored the number, then the Caller ID record appears.

If a record exists in the selected location, Replace Memory? appears, prompting you to confirm the replacement. Press - or $\boldsymbol{\nabla}$ to move the cursor to Yes or $\boldsymbol{f 0}$, then press SEL.

## Deleting Caller ID Records

You can delete Caller ID records individually or all at once.

## Deleting a Single Caller ID Record

1. Press CID/MENU then $\boldsymbol{\nabla}$ to recall the record you want to delete.
2. Press CH/DEL. Deiete message? appears, prompting you to confirm the deletion.
3. Press - to move the cursor to Yes, then press SEL or CH/DEL. The phone beeps once, indicating that the record was deleted.

## Deleting All Caller ID

 Records1. Press CID/MENU so the record totals appear.
2. Press CH/DEL. Delete Rill? appears, prompting you to confirm the deletion.
3. Press - to move the cursor to Yes, then press SEL or CH/DEL. The phone beeps once and rorat:00 appears, indicating that all Caller ID records were deleted.

## TROUBLESHOOTING

We do not expect you to have any problems with your phone, but if you do, these suggestions might help.

| Problem | Suggestions |
| :---: | :---: |
| The phone does not work properly. | Be sure the base's phone line cord and AC adapter are correctly and securely connected. |
|  | Be sure the battery pack in the handset is connected and charged. |
|  | Return the handset to the base for about 3 seconds to reset the security access-protection code. |
| The display flashes slowly when the handset is faceup on the base. | Be sure the battery pack in the handset is connected and charged. |
| The handset stops working or works poorly during a call. | Move the handset closer to the base. |
|  | Be sure the handset's battery pack is charged. (If the battery pack power is too low, the handset cannot display Low Battery.) |



| Problem | Suggestions |
| :---: | :---: |
| The handset battery pack does not charge. | Check the charging contacts on the handset and base. If they are dirty, clean them with a pencil eraser. |
|  | Be sure the battery pack is connected correctly. |
|  | Be sure the handset is properly seated on the base. |
|  | Replace the battery pack. |
| The handset does not ring or receive a page. | Move the handset closer to the base. |
|  | Be sure the battery pack in the handset is connected and charged. |
|  | Move the base away from other electrical devices. |
| You have an incoming call, but do not receive any Caller ID information. | Let the phone ring twice before you answer so the system has time to record the Caller ID information. |
|  | Check that the system is correctly and securely connected. |
|  | Check with your phone company to verify that your Caller ID service is active. |

If you still have problems, disconnect the phone. If other phones on the same line work properly, the fault is in this phone or its installation. If you cannot find the problem, take the phone to your local RadioShack store for assistance.

## CARE

Keep the phone dry; if it gets wet, wipe it dry immediately. Use and store the phone only in normal temperature environments. Handle the phone carefully; do not drop it. Keep the phone away from dust and dirt, and wipe it with a damp cloth occasionally to keep it looking new.

## SERVICE AND REPAIR

If your phone is not performing as it should, take it to your local RadioShack store for assistance. Modifying or tampering with the phone's internal components can cause a malfunction and might invalidate its warranty and void your FCC authorization to operate it.

## NOTES

## Limited One-Year Warranty

This product is warranted by RadioShack against manufacturing defects in material and workmanship under normal use for one (1) year from the date of purchase from RadioShack company-owned stores and authorized RadioShack franchisees and dealers. EXCEPT AS PROVIDED HEREIN RadioShack MAKES NO EX PRESS WARRANTIES AND ANY IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO THE DURATION OF THE WRITTEN LIMITED WARRANTIES CONTAINED HEREIN. EXCEPT AS PROVIDED HEREIN, RadioShack SHALL HAVE NO LIABILITY OR RESPONSIBILITY TO CUSTOMER OR ANY OTHER PERSON OR ENTITY WITH RESPECT TO ANY LIABILITY, LOSS OR DAMAGE CAUSED DIRECTLY OR INDIRECTLY BY USE OR PERFORMANCE OF THE PRODUCT OR ARISING OUT OF ANY BREACH OF THIS WARRANTY, INCLUDING, BUT NOT LIMITED TO, ANY DAMAGES RESULTING FROM INCONVENIENCE, LOSS OF TIME, DATA, PROPERTY, REVENUE, OR PROFIT OR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, EVEN IF RadioShack HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.
Some states do not allow limitations on how long an implied warranty lasts or the exclusion or limitation of incidental or consequential damages, so the above limitations or exclusions may not apply to you.
In the event of a product defect during the warranty period, take the product and the RadioShack sales receipt as proof of purchase date to any RadioShack store. RadioShack will, at its option, unless otherwise provided by law: (a) correct the defect by product repair without charge for parts and labor; (b) replace the product with one of the same or similar design; or (c) refund the purchase price. All replaced parts and products, and products on which a refund is made, become the property of RadioShack. New or reconditioned parts and products may be used in the performance of warranty service. Repaired or replaced parts and products are warranted for the remainder of the original warranty period. You will be charged for repair or replacement of the product made after the expiration of the warranty period.
This warranty does not cover: (a) damage or failure caused by or attributable to acts of God, abuse, accident, misuse, improper or abnormal usage, failure to follow instructions, improper installation or maintenance, alteration, lightning or othe incidence of excess voltage or current; (b) any repairs other than those provided by a RadioShack Authorized Service Facility; (c) consumables such as fuses or batteries; (d) cosmetic damage; (e) transportation, shipping or insurance costs; or (f) costs of product removal, installation, set-up service adjustment or reinstallation.
This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

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