## (D)

 with Caller IDThank you for purchasing your Trim Phone with Caller ID from RadioShack.


## Your phone

1. Use a flat-blade screwdrive
to lift and remove the
battery compartment door.
2. Insert three AA batteries,
matching the polarity symbols (+ and -) marked inside.
3. Snap the battery
compartment door back into place. When the low battery icon appears on the display or the display

## Battery Notes

- Dispose of old batteries promptly and properly. Do not burn or bury batteries.
- Use only fresh batteries of the required size and recommended type.
- Do not mix old and new batteries, different types of batteries (standard, alkaline, or rechargeable), or rechargeable batteries of different capacities.
- If you do not plan to use the phone for two weeks or longer, remove the batteries. Batteries can leak chemicals that can destroy electronic parts.
You must install the batteries before connecting the telephone to the wall jack. If no batteries are installed, the telephone and Caller ID still working with no display. If you do not replace the batteries within two minutes, your Caller ID and telephone menory information may be lost.



## connecting the handset

Plug one end of the supplied coiled cord into the handset's modular jack, and then connect the other end to the jack on the bottom of the telephone base.

Your local RadioShack store sells a variety of longer coiled handset cords, which are especially useful coiled handset cords, which are especiall
when you mount the phone on a wall.

## setting the dialing mode

Slide TONE/PULSE to the appropriate setting for your type of service. If you are not sure which service you have, do this simple test.

1. Slide TONE/PULSE to TONE. Lift the handset and listen for a dial tone.
2. Press any number except $\mathbf{0}$. If your phone requires that you dial an access code before you dial an outside number ( 9 , for example), do not press the access code number.

- If the dial tone stops, you have touch-tone service.

Slide TONE/PULSE to TONE.
If the dial tone continues, you have pulse service
Slide TONE/PULSE to PULSE,

## setting the ringer

If you do not want to hear the phone ring, slide RINGER to OFF. You can still make calls with the ringer off, and you can answer calls if you hear another phone on the same phone line ring. NEW flashes when the phone rings, even when the ringer is off.

## mounting the phone

## selecting a location

Select a location for your telephone that is:

- Near a telephone jack
- Not in the way of normal activities
mounting the phone
You can mount your telephone on a wall plate, on a wall, or place it on a shelf, desk, or table.


## on a wall plate

1. Plug one end of the supplied short modular cord into the modular jack on the back of your phone
2. Route the cord through the groove the cord with the tabs.
3. Plug the other end of the cord into a wall plate with a modular phone jack.

## on a wall

1. Drill two holes $31 / 4$ inches $(82.5 \mathrm{~mm})$ apart, one below the other.
2. Thread two screws (not supplied) into each hole, letting the heads extend about $3 / 16$ inch from the wall. Be sure to use screws with heads that fit into the keyhole slots on the bottom of the base.
3. Plug one end of the supplied long modular cord into the modular jack on the back of the base.
4. Route the phone cord through the groove on the bottom of the base, securing the cord under the tabs.
5. Fit the heads of the screw into the keyhole slots, then slide the base down until it is secure
6. Plug the other end of the cord into a modular phone jack.

## on a desktop

1. Plug one end of the supplied long modular cord into the modular jack on the bottom of the base.
2. Route the phone cord through the groove on the base's bottom
Secure the cord under the tabs along the groove
3. Plug the other end of the cord into a modular phone jack


Plug one end of the
long modular cord here

## connecting the handset

1. Hold down both (REVIEW) for about four seconds until ENTER LANGUAGE, then ENG (flashing) ESP FRA appear
2. Press (or)to select the desired language, then press DELETE to confirm. LCD CONTRAST and 12345 appear on the display, and 3 flashes.
3. Press (or) to select the contrast level (from 1-5), and then press DELETE to confirm. ENTER AREA CODE appears, _ _ appears and the first _ flashes.
4. Press (or) to select the first number of the area
5. Repeat step 4 to sel the second and third dist.
6. Repeat step 4 to select the second and third digit.
7. Press (or) to select the desired hour and then
8. Press (or) to select the desired hour, and then
press DELETE to confirm. AM appears for an AM hour press DELETE to confirm. AM appears for an AM
PM appears for a PM hour.
9. Repeat step 6 to set the minutes, month, and day


Do not lift the handset from the base until the Caller
ID setup has been completed.

## using special tone services

Some computer services, such as alternate long distance, require tone signals for communications. If you have pulse service, you can still use special tone service by following
these steps. the special service with TONE/PULSE set to Connect
PULSE.
2. When the special service answers, change

TONE/PULSE to TONE, or press * to temporarily switch to tone dialing.
When you complete the call, hang up and return the setting to PULSE.

## using the phone

## making a call

1. Pick up the handset and wait for a dial tone.
2. Use the keypad to enter the number you wish to dial. The dialed number appears on the display. If you dial a number over 15 di
digits appear on the display.
3. When you complete your call, hang up. A few seconds later, the number disappears, and the display returns to normal.

## receiving a call

When you receive a call, the phone rings and NEW flashes. NEW and the caller's number appear on the display. To answer the call, pick up the handset. NEW flashes until you have reviewed all calls.

## using timer

Your clock timer counts up to 60 minutes in the offhook time (00:00 format). The timer starts to count up when you dial a number or answer incoming calls. If you lift the handset and don't dial a number, the timer appears and starts to count up after 10 seconds.

## using pause

When you manually dial a number, you can have your telephone pause anywhere during the dialing
sequence. Simply press REDIAL/PAUSE at the desired location, and P appears on the display next to the dialed number.

Redial memory holds up to 32 digits, so you can redial long distance, as well as local phone numbers.

- When you redial a number, the telephone pauses for about four seconds at the pause entry. For long
pauses, press REDIAL/PAUSE again. pauses, press REDIAL/PAUSE again.
- press FLASH might disconnect the current call.
- The LCD backlight turns on when the handset is picked up or any key is pressed; it turns off if no key is pressed within 10 seconds.
- The keypad's backlight turns on if you pick up the handset. It only turns off when you hang up the phone.


## set up

Your telephone connects directly to a modular telephone line jack. If your telephone wiring does not have a modular jack, you can update the wiring yourself using jacks and adapters (available at your local RadioShack store), or have
the telephone company update the wiring for you. You must the telephone company update the wiring for you. You must
use compatible modular jacks that are compliant with Part use compatible modular jacks that are compliant with Part
68 of FCC Rules and the requirements adopted by the ACTA. The telephone cord and modular plug provided is Part 68
compliant for connecting to the telephone company network.
The USOC number of the jack to be installed is
RJ11C (or RJ11W for all RJ11C (or RJ11W for a wall plate jack).
If your home has specially wired alarm equipment connected
to the telephone line, be sure that installing the telephone to the telephone line, be sure that installing the telephon
does not disable your alarm equipment. If you have does not disable your alarm equipment. If you have
questions about what will disable your alarm equipme questions about what will disable your alarm equipment,
contact your telephone company or a qualified installer.

automatically displays information about calls you
receive and stores the information in memory. The
system can store up to 99 incoming phone numbers and incoming names into call records.

- During an incoming call, the phone company automatically sends the correct time between the
first and second rings to update your system's display.
After reviewing all calls, the system resets so that the display shows 0 new calls.


## reviewing call records

1. Repeatedly press (or) to review the new calls. END OF NEWCALL appears when all calls have been reviewed 2. To review all the records from oldest to newest, repeatedly press REVIEW ).
To review the records from newest to oldest, repeatedly press (REVIEW. After reviewing all records in memory, END OF LIST appears.
2. If an incorrect, invalid or
incomplete Caller ID signal is received, LINE ERROR appears on the display. If the name and number are not available due to the caller's restriction, PRIVATE CALL appears on the
display.

$\bigcirc \bigcirc \bigcirc \bigcirc$
If the name and number are
not available, -UNAVAILABLE- appears on the display. RPT appears beside a number if you have received a call from the same phone number more than once.
. If you do not press a button within about 15 seconds, the system automatically returns to the normal display.
call back from caller ID memory
3. With the handset on the base, press (or) to find the number to redial.
4. Press CALL BACK twice. PICK UP CALL appears.
5. Lift the handset, and the number is automatically redialed.
Select one of the four options
below based
below based on your telephone
company's requirements to make company's requirements to make

## Option I

$1+$ Area Code +7 -digit number (11 digits)

## Option 2

$1+7$-digit number (8 digits)
Option 3
Area Code + 7-digit number (10 digits)

## Option 4

## 7-digit number

1. With the handset on the base, press (or) to find the number to redia
2. Press CALL BACK. The 7 - or 11-digit number flashes.
3. Press (or) to select one of the above four options.
4. Pick up the handset, and the selected number is dialed automatically.

- When the caller's phone number has a differe 1 and the caller's thre preset area code, 1 and the caller's three digit area code
are inserted automatically during memory are inserted
call back.
- When the caller's phone number has the same area code as the preset one, 1 the same area code as three digit area code are deleted automatically during the memory call back.


## FCC statement




## Note: You must not connect your telepho ..coin-operated systems

-. coin-operated systems
$\cdots$ most lectronic key telephone systems
$\cdots$ Party-line systems
Cont
Connection to party line service is subject to state tariffs. Contact the state public
utititr commission, public service commission, or corporation commission for
information intormation. We have designed your telephone to conform to federal regulations, and you can
connenet
sut
such os to to


 RENs. If the total is more than five (three in rural areas), your telepho
ring. If ringer operation is impaired, remove a device from the line.
In the unlikely event that your phone causes problems on the phone line, the
phone company can temporarily discontinue your service. It this happens, the
 practical, the phone company notifies you as soon as possible and advises you of
your right to fo fie a complaint with the FCC. Also, the phone company can make changes to its lines, equipment, operations,
or procedurest that could affect the operation of this teleponene.The telephene
company notifies you fo these chans




 reception, which can be determined by turring the equipment off and on, the seer
is encuraged to try to correct the interference by one or more of the following
measures:

## d

Reorient or relocate the receiving antenna.
Incrase the sep eetween the equipment and receive
Connent the equipment into an outtet on a circuit different from that to which the
receiver is connected. Consult your Iocal Radioshack store or an experienced radio/TV technician for help. Ifyou cannot eliminate the interference, the FCC requires that you stop using you
telephone. Chatephone.
Changes or modifications not expressly approved by PadioShack may cause
interference and void the useres's authority to operate the equipment. TTenier device complies with Part 1 of of the FCC R Rules. Operation is subject to the
following two conditions: (1) this device may not cause harm ful interference following two conditionst (1) this device emay not cause haraful ine eference,
and
ind this this device must accept any interference received, including interference



## deleting call records

You can delete an individual call record, or all call records stored in the system.
To detete a single call record, press (or ) until the call record you want to delete appears, then press DELETE twice. The record is deleted, and the remaining call records are automatically renumbered.
To delete all of the call records after reviewing all new calls, hold down DELETE for about three seconds. ERASE ALL CALLS appears. Press DELETE. The system deletes all call records, NO CALLS appear, then TOTAL:00 NEW:00 appears.

- When the phone's memory is full, it automatically replaces the oldest call record with the newest incoming call. If you do not press any button within about 15 seconds while the display shows ERASE ALL CALLS, the phone If you do not press any button within about 15 seconds while the display show
automatically returns to normal display and the call records are not deleted.
Your telephone is CETL listed and meets all applicable Canadian standards.


## limited one-year warranty

This product is warranted by RadioShack against manufacturing defects in material and workmanship under normal use for
one (1) year from the date of purchase from RadioShhack company-owned stores and authorized RadioShack franchisees one 11) year from the date of purchase from Radioshack company-owned stores and authorized Raa
and dealers. For complete warranty details and exclusions, check with your local Radioshack stori
and dealers. For complete warra
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