

900 MHz Digital Spread Spectrum Dual Keypad Cordless Telephone

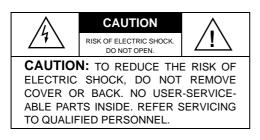
with Caller ID/Call Waiting ID

Owner's Manual Please read before using this equipment. 43-5520.fm Page 2 Friday, July 21, 2000 8:01 AM

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WARNING: To reduce the risk of fire or shock hazard, do not expose this product to rain or moisture.

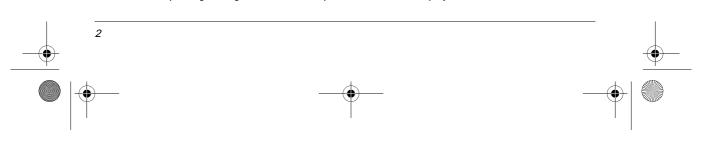


This symbol is intended to alert you to the presence of uninsulated dangerous voltage within the product's enclosure that might be of sufficient magnitude to constitute a risk of electric shock. Do not open the product's case.



This symbol is intended to inform you that important operating and maintenance instructions are included in the literature accompanying this product.

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This phone has been tested and found to comply with all applicable UL and FCC standards.

IMPORTANT CALLER ID INFORMATION

To use the phone's Caller ID and Call Waiting with Caller ID features, you must be in an area where those services are available and you must subscribe to those services through your local phone company. Where Caller ID is offered, one or more options are generally available:

- · caller's number only
- caller's name only
- caller's name and number.

READ THIS BEFORE INSTALLATION

We have designed your phone to conform to federal regulations, and you can connect it to most telephone lines. However, each phone (and each device, such as a telephone or answering machine) that you connect to the telephone line draws power from the telephone line. We refer to this power draw as the device's ringer equivalence number, or REN. The REN is on the bottom of your phone.

If you use more than one phone or other device on the line, add up all of the RENs. If the total is more than five (or three in rural areas), your telephones might not ring. If ringer operation is impaired, remove a device from the line.

Your phone complies with Part 68 of *FCC Rules*. You must, upon request, provide the FCC registration number and the REN to your telephone company. Both numbers are on the bottom of your phone.

Note: You must not connect your phone to:

- coin-operated systems
- party-line systems
- · most electronic key telephone systems

Important:

- Cordless phones such as this one require AC power to operate. When the AC power is off, you cannot dial out or receive incoming calls using your phone. For this reason, the phone should not be your only telephone. To be safe, you should also have a phone that does not require AC power to operate (not a cordless phone) so you can still make and receive calls if there is an AC power failure.
- Some cordless phones operate at frequencies that might cause interference to nearby TVs and VCRs. To minimize or prevent such interference, the base of the cordless phone should not be placed near or on top of a TV or VCR.
- Your cordless phone operates on standard radio frequencies, as allocated by the FCC. Even though your phone's access protection code prevents unauthorized use of your phone line, it is possible for other radio units operating on similar frequencies within a certain area to unintentionally intercept your conversations and/or cause interference. This possible lack of privacy can occur with any cordless phone.

THE FCC WANTS YOU TO KNOW

In the unlikely event that your phone causes problems on the phone line, the phone company can temporarily discontinue your service. If this happens, the phone company attempts to notify you in advance. If advance

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notice is not practical, the phone company notifies you as soon as possible and advises you of your right to file a complaint with the FCC.

Also, the phone company can make changes to its lines, equipment, operations, or procedures that could affect the operation of this telephone. The telephone company notifies you of these changes in advance, so you can take the necessary steps to prevent interruption of your telephone service.

LIGHTNING

Your telephone has built-in protection circuits to reduce the risk of damage from surges in telephone line and power line current. These protection circuits meet or exceed the FCC requirements. However, lightning striking the telephone or power lines can damage your telephone.

Lightning damage is not common. Nevertheless, if you live in an area that has severe electrical storms, we suggest that you unplug your phone when storms approach to reduce the possibility of damage.

FCC STATEMENT

The phone complies with the limits for a Class B digital device as specified in Part 15 of *FCC Rules*. These limits provide reasonable protection against radio and TV interference in a residential area. However, your equipment might cause TV or radio interference even when it is operating properly. To eliminate interference, you can try one or more of the following corrective measures:

- Reorient or relocate the receiving antenna.
- Increase the distance between the equipment and the radio or TV.
- Use outlets on different electrical circuits for the equipment and the radio or TV.

Consult your local RadioShack store if the problem still exists.

IMPORTANT SAFETY INSTRUCTIONS

When using your telephone equipment, basic safety precautions should always be followed to reduce the risk of fire, electric shock and injury to persons, including the following:

- 1. Read and understand all instructions.
- 2. Follow all warnings and instructions marked on the product.
- 3. Never install telephone wiring during a lightning storm.
- 4. Never install telephone jacks in wet locations unless the jack is specifically designed for wet locations.
- 5. Never touch uninsulated telephone wires or terminals unless the telephone line has been disconnected at the network interface.
- 6. Use caution when installing or modifying telephone lines.
- Do not fix the AC power supply cord to building surfaces with metal fittings (if the product has an AC power cord).
- 8. Unplug this product from the wall outlet before cleaning. Do not use liquid cleaners or aerosol cleaners. Use a damp cloth for cleaning.
- Do not use this product near water, for example, near a bath tub, wash bowl, kitchen sink, or laundry tub, in a wet basement, or near a swimming pool.
- 10. Do not place this product on an unstable cart, stand, or table. The product may fall, causing serious damage to the product.

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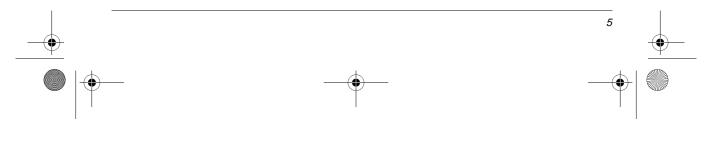
- 11. Slots and openings in the cabinet and the back or bottom are provided for ventilation. To protect it from overheating, these openings must not be blocked or covered. The openings should never be blocked by placing the product on a bed, sofa, rug, or other similar surface. This product should never be placed near or over a radiator or heat register. This product should not be placed in a built-in installation unless proper ventilation is provided.
- 12. This product should be operated only from the type of power source indicated on the marking label. If you are not sure of the type of power supply to your home, consult your local power company.
- 13. Do not allow anything to rest on the power cord. Do not locate this product where the cord will be stepped on.
- 14. Do not overload wall outlets and extension cords as this can result in a risk of fire or electric shock.
- 15. Never push objects of any kind into this product through cabinet slots as they may touch dangerous voltage points or short out parts that could result in a risk of fire or electric shock. Never spill liquid of any kind on the product.
- 16. To reduce the risk of electric shock, do not disassemble this product. Take it to a qualified serviceman when service or repair work is required. Opening or removing covers may expose you to dangerous voltage or other risks. Incorrect reassembly can cause electric shock when the product is subsequently used.
- 17. Unplug this product from the wall outlet and refer servicing to qualified service personnel under the following conditions:

- When the power cord plug is damaged or frayed.
- If liquid has been spilled into the product.
- If the product has been exposed to rain or water.
- If the product does not operate normally by following the operating instructions. Adjust only those controls that are covered by the operating instructions because improper adjustment of other controls may result in damage and will often require extensive work by a qualified technician to restore the product to normal operation.
- If the product has been dropped or the cabinet has been damaged.
- If the product exhibits a distinct change in performance.
- Avoid using a telephone (other than a cordless type) during an electrical storm. There may be a remote risk of electric shock from lightning.
- 19. Do not use the telephone to report a gas leak in the vicinity of the leak.

BATTERY SAFETY INSTRUCTIONS

CAUTION: TO REDUCE THE RISK OF FIRE OR INJURY, READ AND FOLLOW THESE INSTRUCTIONS.

- Use only the appropriate type and size of battery pack specified in the instruction manual provided for this product.
- 2. Do not dispose of the battery pack in a fire. The cell may explode. Check with local codes for possible special disposal instructions.



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- 3. Do not open or mutilate the battery pack. Released electrolyte is corrosive and may cause damage to the eyes or skin. It may be toxic if swallowed.
- 4. Exercise care in handling the battery pack in order not to short it with conducting materials such as rings, bracelets, and keys. The battery or conductor may overheat and cause burns.
- 5. Charge the battery pack provided with or identified for use with this product only in accordance with the instructions and limitations specified in the instruction manual provided for this product.
- 6. Observe proper polarity orientation between the battery pack and battery charger.

SAVE THESE INSTRUCTIONS

J Features

Your Sprint 900 MHz Digital Spread Spectrum Dual Keypad Cordless Telephone uses the most advanced cordless telephone technology to give you superior audio quality and extended range.

The phone's Caller ID records each caller's telephone number (and name, if available in your area) and the date and time of the call, as provided by your local phone company to Caller ID service subscribers. And, if you subscribe to Call Waiting with Caller ID, the phone shows you the incoming caller information, even when you are already on the phone.

Your phone has these features:

900 MHz Operation — provides longer range and less interference than many other cordless phones.

Spread Spectrum Technology — spreads the signal across several frequencies, for added security during your phone conversations.

Caller ID Memory — stores up to 50 Caller ID records.

Dual Keypads — a full set of keys on both the handset and base let you use either keypad to operate the phone.

Speakerphone — lets you make or answer calls without using the handset.

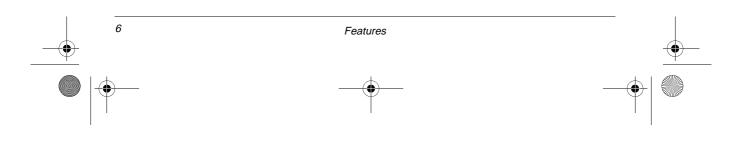
Lighted Handset Keypad — Lights when you press any key or receive a call, making the phone easy to use, even in total darkness.

Network Service — supports the advanced calling features such as Return Call, Repeat Dial, and Cancel Call Waiting.

3-Line Liquid Crystal Display with Backlight — lets you view an entire Caller ID record on one screen.

30-Number Memory Dialing — lets you store up to 30 numbers (20 in the handset and 10 in the base) in memory for easy dialing.

Two-Way Intercom/Paging System — lets you send a signal from the base to the handset (or from the handset to the base) to page someone or locate the handset when it is away from the base. If someone answers, you can use the phone as an intercom.



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Headset Jack - lets you connect an optional headset (available from your local RadioShack store) for hands-free convenience.

Facedown or Faceup Handset Charging - you can place the handset on the base face down or face up (to show the Caller ID display, for example).

Volume Control - lets you adjust the volume you hear through the handset.

Adjustable Ringers — you can set different volumes for the handset and base ringers.

Auto Talk - lets you set the handset so you can answer a call by simply lifting the handset from the base or by pressing any key when the handset is away from the base.

Ample Talk and Standby Time - the supplied battery (when fully charged) provides about 7 hours of talk time or 7 days of standby time.

20 Channels — automatically selects a clear channel when you make or answer a call.

Security Access-Protection Code - automatically prevents other cordless phone users from using your phone line.

Redial - lets you quickly redial any of the three last numbers dialed on the handset and the last number dialed on the base.

Flash — sends an electronic switchhook signal for use with special phone services, such as Call Waiting.

Tone/Pulse Dialing - lets you use your phone with either type of service and you can quickly switch from pulse to tone dialing for long-distance, bank-by-phone, or other special services.

Hearing-Aid Compatibility - lets you use your phone with hearing aids that have a T (telephone) switch.

Installation

MOUNTING THE PHONE

You can place the phone's base on a desk or table, mount it on a standard wall plate or directly on a wall. Choose a location that is:

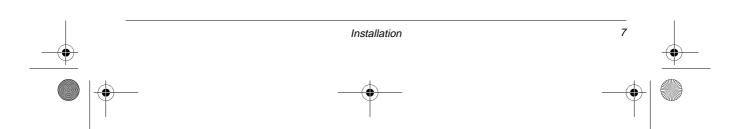
- · near an AC outlet
- near a modular telephone line jack
- out of the way of normal activities
- · away from electrical machinery, electrical appliances, metal walls or filing cabinets, wireless intercoms, alarms, and room monitors
- · away from other cordless phones

The base's location affects the phone's range. If you have a choice of several locations, try each to see which provides the best performance.

Cautions:

You must use a Class 2 power source that supplies 9V DC and delivers at least 350 mA. Its center tip must be set to positive and

its plug must fit the phone's DC IN 9V jack. The supplied adapter meets these specifications. Using an adapter that does not meet these specifications could damage the phone or the adapter.



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 Always connect the AC adapter to the phone before you connect it to AC power. When you finish, disconnect the adapter from AC power before you disconnect it from the phone.

Note: Your telephone connects directly to a modular telephone line jack. If your phone line jack is not a modular jack, you can update the wiring yourself, using jacks and adapters available at your local RadioShack store. Or, you can let the phone company update the wiring for you.

The USOC number of the jack to be installed is RJ11C (RJ11W for a wall plate).

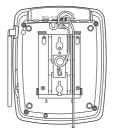
On a Desk Top, Shelf, or Table

- 1. Plug one end of the supplied long modular cord into the **TEL LINE** jack on the back of the base.
- 2. Plug the modular cord's other end into a modular telephone line jack.
- 3. Insert the supplied AC adapter's barrel plug into the **DC IN 9V** jack on the back of the base.
- 4. Route the adapter's cord through the strain relief slot on the bottom of the base.
- 5. Plug the adapter into a standard AC outlet.
- Lift the base's antenna to a vertical position.

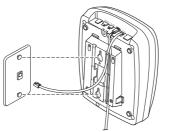
On a Wall Plate or Wall

 Insert the two tabs at the top of the narrow end of the supplied bracket into the base's upper tab slots, then press down on the bracket's latches and insert them into the lower slots.

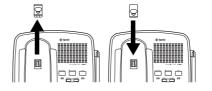
- 2. Plug one end of the supplied short modular cord into the **TEL LINE** jack on the back of the base.
- 3. Insert the supplied AC adapter's barrel plug into the **DC IN 9V** jack.
- 4. Route the adapter and modular cords through the grooves on the bracket.



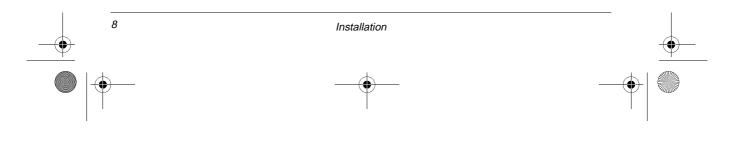
 Plug the modular cord's other end into the wall plate jack, then align the bracket's keyhole slots with the wall plate studs and slide the phone downward to secure it.



- Plug the adapter into a standard AC outlet.
- Press and lift out the handset holder. Rotate it 180°, then snap it back into place so it holds the handset.



 Lift the base's antenna to a vertical position.

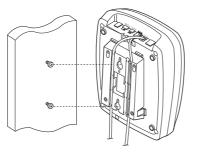


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Note: To mount the phone directly on a wall, you need two screws (not supplied) with heads that fit into the keyhole slots on the bottom of the base.

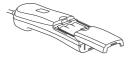
Follow the steps under "On a Wall Plate or Wall" on Page 8, then apply these additional instructions.

- Drill two holes 3¹⁵/₁₆ inches (100 mm) apart. Then thread a screw into each hole, letting the heads extend about ³/₁₆ inch (5 mm) from the wall.
- 2. Plug one end of the supplied long modular cord into the **TEL LINE** jack on the back of the base and route the adapter cable and modular cords through the grooves on the bracket.
- Align the bracket's keyhole slots with the mounting screws and slide the phone downward to secure it.

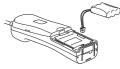


CONNECTING, CHARGING, AND REPLACING THE BATTERY PACK

The phone comes with a rechargeable nickel-cadmium battery pack in the handset. Before using your phone, you must connect the battery pack, then charge it for about 24 hours. 1. Press down and slide off the battery pack compartment cover.



- 2. Lift the battery pack out of the compartment.
- Plug the battery pack's connector into the socket in the compartment, (the connector fits only one way), replace the battery pack, and replace the cover.



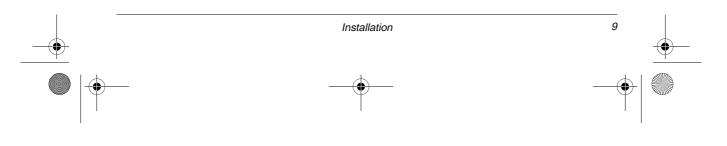
To charge the battery pack, place the handset either faceup or facedown on the base. The CHARGE/IN USE indicator on the base lights and **Total:00** appears.

Recharge the battery pack when **Low Bat-**tery flashes.

Important: Be sure the battery pack is properly connected before you try to charge it. The CHARGE/IN USE indicator lights when the handset is on the base, even if the battery pack is not connected.

Notes:

- When you first use the phone after charging or recharging the battery pack, the phone might not work and you might hear a beep when you press **TALK**. Return the handset to the base for about 5 seconds to reset the security accessprotection code.
- If the base loses power for 60 minutes while the handset is away from it or the handset's battery pack is completely discharged, the security access-protection code might be lost. To reset the code,



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return the handset to the base for about 5 seconds.

- Using a pencil eraser, clean the charging contacts on the handset and base about once a month.
- If the battery pack becomes weak during a call, the handset beeps every 3 seconds and Low Battery flashes. When this happens, you cannot make another call on the phone until you recharge the battery pack.
- About once a month, fully discharge the battery by keeping the handset off the base until Low Battery flashes. Otherwise, the battery pack loses its ability to fully recharge.
- If the display is blank and the phone does not work, recharge the battery pack. (The battery power might be too low to light the display.)
- If you are not going to use your phone for an extended period of time, disconnect the battery pack. This increases the battery pack's usable life.

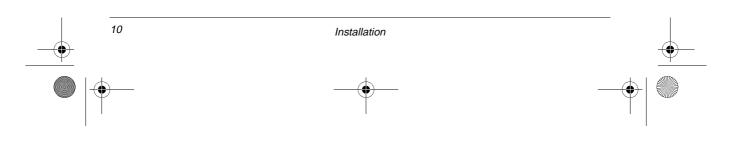
The supplied battery pack should last about a year. If the battery pack does not hold a charge for more than 2 hours after an overnight charge, replace it with a new 3.6-volt, 600 mAh battery pack with a connector that fits the socket in the battery compartment. You can order a replacement battery pack through your local RadioShack store. Install the new battery pack and charge it for about 24 hours.

Warning: Dispose of the old battery pack promptly and properly. Do not burn or bury it (see "Battery Safety Instructions" on Page 5 for additional information on proper battery handling). If you have trouble replacing the battery pack, take the phone to your local RadioShack store for assistance.

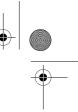
Important: The EPA certified RBRC[®] Battery Recycling Seal on the nickel-cadmium (Ni-Cd) battery indicates RadioShack is voluntarily participating in an



industry program to collect and recycle these batteries at the end of their useful life, when taken out of service in the United States or Canada. The RBRC program provides a convenient alternative to placing used Ni-Cd batteries into the trash or the municipal waste stream, which may be illegal in your area. Please call 1-800-THE-SHACK (1-800-843-7422) for information on Ni-Cd battery recycling and disposal bans/restrictions in your area. RadioShack's involvement in this program is part of the company's commitment to preserving our environment and conserving our natural resources.

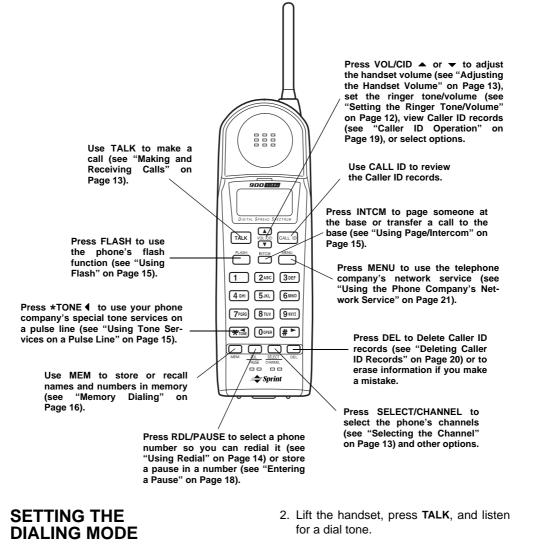


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A QUICK LOOK AT THE HANDSET

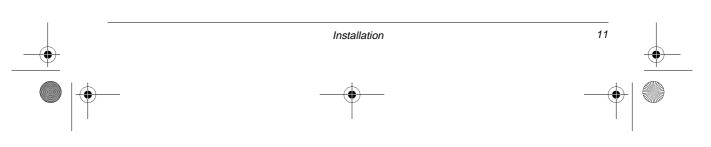
Note: The handset window has a plastic film on it to protect it during shipment. Carefully peel off the film before using your phone for the first time.



Set **DIAL MODE** on the back of the base for the type of service you have. If you are not sure which type you have, once the battery pack is fully charged, do this test.

- 1. Be sure DIAL MODE is set to T (tone).
- 3. Press any number except 0.

Note: If your phone system requires that you dial an access code (9, for example) before you dial an outside number, do



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not press the access code number either.

If the dial tone stops, you have touchtone service. Leave **DIAL MODE** set to **T**.

If the dial tone continues, you have pulse service. Set **DIAL MODE** to **P** (pulse).

SETTING THE RINGER TONE/VOLUME

You can select one of four different ringer tone/volume settings on the handset. Repeatedly press VOL/CID \blacktriangle or \checkmark (except during a call) to select the desired ringer setting. Each time you press a button, the phone rings at the selected setting and the display shows **Ringer A High**, **Ringer A Low**, **Ringer B High**, or **Ringer B Low**.

Note: Pressing VOL/CID ▲ when the phone is set to Ringer A High or VOL/CID ▼ when the phone is set to Ringer B Low does not change the setting. Press the opposite arrow key to change the setting.

To set the base's ringer volume, set RING VOL on the back of the base to OFF, LO, or HI.

Notes:

- When you set **RING VOL** to **OFF**, the base (and the handset if it is on the base) does not ring but another phone connected to the same line rings. If the handset is away from the base, the handset also rings.
- When you set the auto talk function to off, the handset rings when you lift the handset from the base. See "Turning Auto Talk On/Off."

TURNING AUTO TALK ON/OFF

Your phone is preset so you must press **TALK** when you lift the handset from the base to answer a call. With auto talk turned on, you can answer a call by just lifting the handset from the base. If the handset is away from the base, you can answer by pressing any key.

Follow these steps to turn auto talk on or off.

- 1. Lift the handset and hold down CALL ID. A menu appears with Auto Talk selected.
- Press SELECT/CHANNEL to change the auto talk setting. On or Off appears indicating the selected setting.
- 3. Return the handset to the base or press CALL ID to store the new setting.

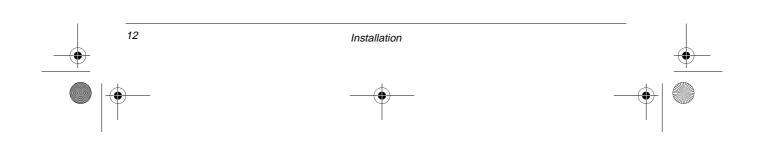
TURNING CALLER ID/ CALL WAITING ON/OFF

If you subscribe to Call Waiting with Caller ID service, you can set the phone to show Caller ID information for an incoming call even while you are using the phone.

Follow these steps to turn the Caller ID/Call Waiting feature on or off.

- 1. Lift the handset and hold down CALL ID.
- Press SELECT/CHANNEL to change the Caller ID/Call Waiting setting. On or Off appears indicating the selected setting.

Return the handset to the base to store the new setting.



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STORING YOUR AREA CODE

You can store your local area code in the phone's Caller ID record so it does not show the area code if the received call is from your local area. If for some reason you need to dial the area code (or store it in the memory), you can add it afterwards. See "Adding/Deleting the Area Code" on Page 20.

Note: If your calling area requires 10-digit dialing including area code, do not enter the area code but leave this option blank.

Follow these steps to store your area code.

1. Lift the handset and hold down CALL ID.

- Press SELECT/CHANNEL, then enter your three-digit area code. If you make a mistake, repeatedly press ◀ or ▶ to move the cursor over the incorrect digit, then enter the correct number.

Note: If an area code is already stored, it appears. To delete the area code, press DEL three times. Then enter your area code. Or you can use ◀ or ▶ to move the cursor and edit the area code.

Press **SELECT/CHANNEL** to store the area code, then press **CALL ID** or return the hand-set to the base to clear the display.

Operation

MAKING AND RECEIVING CALLS

To make a call, lift the handset and press **TALK**. **Talk** and the current volume setting (see "Adjusting the Handset Volume") appear on the handset's display, and the CHARGE/IN USE indicator on the base lights. Then dial the number. The number appears on the handset as you dial, then the call's elapsed time appears.

You can also dial the number before you press TALK.

If you make a mistake, press **DEL** until the incorrect entry is erased, then enter the correct number. To delete the entire number, hold down **DEL** for at least 1 second.

When you receive a call, **Incoming Call** appears. To answer it, lift the handset from the base and press **TALK**. If auto talk is on, just lift the handset from the base or press

any key. **Talk** and the current volume setting appear.

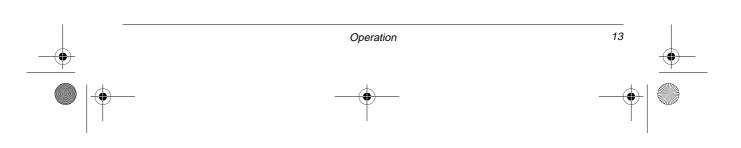
To end a call, place the handset on the base or press TALK.

Selecting the Channel

The phone has 20 channels. If the call seems to disconnect for no reason during a call, press **SELECT/CHANNEL** on the handset to select a different channel. **Scanning** appears while your phone searches for a clear channel.

Adjusting the Handset Volume

To adjust the handset's volume during a call, press VOL/CID ▲ or ▼ until you reach the desired volume level. Volume Maximum, Volume High, Volume Medium, or Volume Low appears.



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Once you set the volume level, the setting is maintained even after you hang up the phone.

Note: When you press **VOL/CID** ▲ while the volume is maximum or **VOL/CID** ▼ while the volume is low, the setting does not change and the phone beeps three times.

USING THE SPEAKERPHONE

To make or answer a call using the speakerphone, press **SPEAKER**. The SPEAKER indicator lights. When you hear a dial tone, dial the number.

To set the speakerphone's volume, slide **VOLUME** on the right side of the base.

To end a speakerphone call, press **SPEAKER** again.

Switching Between the Handset and Speakerphone

To switch to the speakerphone while you are using the handset, press **SPEAKER** on the base. When you hear the conversation or dial tone on the speakerphone, press **TALK** on the handset.

To switch to the handset while you are using the speakerphone, simply lift the handset off the base. If the handset is away from the base, press **TALK**, then press **SPEAKER**.

Using Both the Handset and Speakerphone

If someone else is using the speakerphone, press **TALK** on the handset to join the conversation.

If someone else is using the handset, press **SPEAKER** on the base to join the conversation.

During the call, one person can hang up and another person can continue the call at the other keypad. Or, both people can hang up at the same time to end the call.

Note: If you hear a high-pitched noise from the base's speaker, the handset and the base are too close together.

USING HOLD

Press **HOLD** to put a speakerphone call on hold. The HOLD indicator lights. While a call is on hold, you can make an intercom call (see "Using Page/Intercom" on Page 15) between the handset and the base without disconnecting the call.

To release a call from hold, lift the handset and press **TALK**, press **SPEAKER** or **HOLD** on the base, or pick up any extension phone on the same line.

USING MUTE

While talking on the speakerphone, you can temporarily turn off the phone's microphone by pressing **MUTE** so the other party cannot hear you. The SPEAKER indicator flashes.

Press **MUTE** or **SPEAKER** to resume your conversation.

Note: If the phone is close to loud noises while you are using the speakerphone, the phone might not switch to let you hear the person on the other end of the line. If this happens, press **MUTE** to turn off the microphone so you can hear the caller. Press **MUTE** again to speak.

USING REDIAL

You can quickly dial any of the last three numbers you dialed recently on the handset. Lift the handset and repeatedly press **RDL**/**PAUSE** until the number you want to dial dis-

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Operation

Image: Constraint of the second seco

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plays. Then press **TALK** and the phone dials the number.

To dial the last number dialed using the base, press **SPEAKER** then **REDIAL**.

Notes:

- The redial memory for each keypad is separate. You cannot redial a number you dialed on the handset's keypad using REDIAL on the base's keypad, and vice versa.
- On the handset, you can also press RDL/PAUSE after pressing TALK to dial the last number dialed.
- The redial memory holds up to 32 digits, so you can redial long-distance as well as local numbers.
- The redial memory also holds pause entries. See "Entering a Pause" on Page 18.

USING FLASH

FLASH performs the electronic equivalent of a switchhook operation for special services, such as Call Waiting.

For example, if you have Call Waiting, press FLASH to answer an incoming call without disconnecting the current call. Press FLASH again to return to the first call.

Note: If you do not have any special phone services, pressing **FLASH** might disconnect the current call.

USING TONE SERVICES ON A PULSE LINE

Some special services, such as bank-byphone, require tone signals. If you have pulse service, you can still use these special tone services by following these steps.

- 1. Be sure DIAL MODE is set to P.
- 2. Dial the service's main number.
- 3. When the service answers, press */ TONE/ ◀ on the handset (TONE on the base). Any additional numbers you dial are sent as tone signals.

When you hang up, the phone automatically resets to pulse dialing.

USING PAGE/INTERCOM

You can use the phone as a two-way pager and intercom between the base and the handset. This is useful if the handset is away from the base and you want to locate it, or if you want to converse with someone through the intercom.

To page the base from the handset, press IN-TCM. Paging Base appears, and the base and handset ring. Press SPEAKER or INTCM/ PAGE on the base to answer the page. Intercom appears.

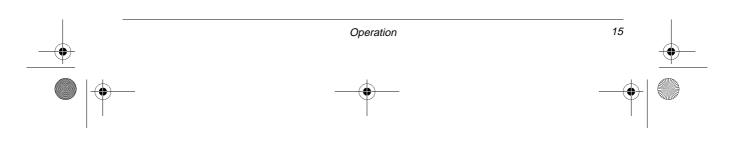
To page the handset from the base, press **IN-TCM/PAGE**. The handset and base ring, and **Paging** appears. Press **TALK** or **INTCM** on the handset to answer the page. **Intercom** appears.

To end an intercom call, press **TALK** on the handset, press **SPEAKER** on the base, or hang up the handset.

If a call comes in during an intercom conversation, either the person at the base or the person at the handset can answer the call.

Press TALK on the handset or SPEAKER on the base once to end the intercom call, then press TALK or SPEAKER again to answer the incoming call.

Note: You can use the intercom while a call is on hold, but not during a conversation.



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Transferring a Call Between the Handset and Base

You can use the phone's intercom feature to transfer a call between the handset and the base.

To transfer a call from the handset to the base, press **INTCM**. The call is placed on hold, and **Paging Base** and **Hold** appear.

When the person at the base answers, press **TALK**. The call is released from hold and transferred to the base. To return to handset use, press **TALK** or **INTCM**.

To transfer a call from the base to the handset, press **INTCM/PAGE**. The call is placed on hold, and **Paging** and **Hold** appear. When the person with the handset answers, press **SPEAKER**. The call is released from hold and transferred to the handset. To return to the base use, press **SPEAKER** or **INTCM/PAGE**.

MEMORY DIALING

You can store up to 30 numbers in memory (20 in the handset's and 10 in the base's memory), then dial a stored number by pressing a memory location number.

You can also store a name with each number in the handset's memory.

Use the supplied memory directory sticker to record your stored numbers. Peel the backing from the sticker and attach it to the base's handset cradle.

Storing a Number in the Handset's Memory

Notes:

• The phone beeps five times and exits the storing process if you wait more than 20 seconds between each keypress. • If you receive a call during memory entry, the phone exits the storing process.

Follow these steps to store a number in the handset's memory.

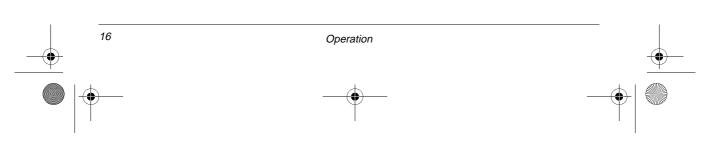
- 1. Lift the handset.
- Hold down MEM until Memory Store and a list of memory location numbers appear.
- Press a number (01–20) or press VOL/ CID ▲ or ▼ to choose a two-digit memory location. Precede a single digit location number with 0 — 01, 02, 03, and so on.
- 4. To store a name, press SELECT/CHAN-NEL. Store Name appears.

If you do not want to enter a name, skip to Step 6.

- 5. To enter a name, press VOL/CID ▲ or ▼ to select the characters. Press ◀ or
 - to move the cursor left or right.

Notes:

- Press VOL/CID ▲ to see the characters in reverse alphabetical order.
- You can hold down VOL/CID ▲ or ▼ to scroll rapidly through the characters.
- If you make a mistake, move the cursor over the error, then enter the correct character, or press DEL to delete a character. To delete all the characters, hold down DEL for at least 1 second.



- Press SELECT/CHANNEL. Store Number appears.
- Enter the phone number and any tone or pause entries (see "Using Tone Services on a Pulse Line" on Page 15 and "Entering a Pause" on Page 18).
- 8. Press **SELECT/CHANNEL**. The phone beeps and **<Memory nn Stored>** appears (nn is the memory location number you selected).

After 2 seconds, **Memory Store** appears. Repeat Steps 3–8 to store more numbers.

9. When you finish, press MEM.

To replace a stored number, store a new one in its place.

Editing or Deleting a Number in the Handset's Memory

Follow these steps to edit or delete a memory number.

- 1. Lift the handset.
- Hold down MEM until Memory Store and a list of memory location numbers appear.
- Choose a memory location (01–20) by pressing a number or by repeatedly pressing VOL/CID ▲ or ▼.
- Press SELECT/CHANNEL. A menu appears with the three options listed below. Press VOL/CID ▲ or ▼ to highlight the desired option then press SELECT/CHANNEL to choose it.

Edit Memory nn — edit the record as described in Steps 5 through 7 of "Storing a Number in the Handset's Memory" on Page 16.

Delete Memory nn — The display prompts you to confirm the deletion. Press **VOL/CID** ▲ to move the cursor to **Yes**, then press **SELECT/CHANNEL** or **DEL**. The phone beeps, and **Memory nn Deleted** appears.

Go Back — Returns you to the list of memory numbers.

Storing a Number in the Base's Memory

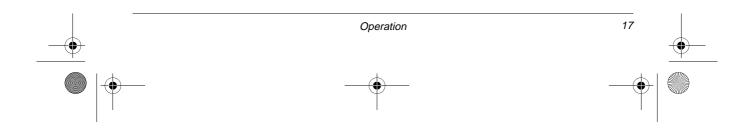
Note: The phone beeps five times and exits the storing process if you wait more than 20 seconds between each keypress.

- 1. Press **MEM**. The CHARGE/IN USE indicator blinks.
- 2. Enter the number (up to 16 digits) and any tone or pause entries (see "Using Tone Services on a Pulse Line" on Page 15 and "Entering a Pause" on Page 18).

Notes:

- The phone beeps five times and exits the storing process if you enter more than 16 digits.
- Each tone or pause entry uses one digit of memory.
- 3. Press **MEM** again, then enter the memory location number (**0–9**) where you want to store the phone number. The phone beeps once.

To replace a number in the base's memory, simply store a new number in its place. To erase a memory number, press **MEM** twice, then press the memory location number (**0**– **9**) you want to erase. The phone beeps once.



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Entering a Pause

In some telephone systems, you must dial an access code (9, for example) and wait for a second dial tone before you can dial an outside number. You can store the access code with the phone number. However, you should also store a pause after the access code to allow the outside line time to connect.

To enter a 2-second pause, press **PAUSE** (**RDL/PAUSE** on the handset). **P** appears if you are storing a number into the handset's memory. You can add more pause entries for a longer pause.

Reviewing the Handset's Memory Numbers

To review your handset's memory numbers, press **MEM**. The list of memory location numbers (**01–20**) appears with the name stored with each number (or **<Memory nn>** if you did not store a name).

To see the stored phone numbers, press \blacktriangleright . An arrow to the right of the number means it is longer than 13 digits. Press \blacktriangleright again to see the rest of the number. Repeatedly press \blacktriangleleft to return to the name display.

To exit the memory number list, press MEM.

To see a stored name and phone number at the same time, press **SELECT/CHANNEL** when the cursor is by a memory location number. To exit this display, hold down **DEL** until the display clears.

Dialing a Memory Number

To dial a number stored in the handset's memory, lift the handset and press **MEM**. The list of memory location numbers appears. Choose a memory location (01-20) by pressing a number or by repeatedly pressing **VOL/ CID** \bigstar or \checkmark , then press **TALK**.

To dial a number stored in the base's memory, press **SPEAKER**. When you hear a dial tone, press **MEM**, then press the memory location number and the phone dials the number.

Note: If you select an empty memory location in the base, the phone beeps five times. Enter the correct memory location number.

Chain-Dialing Service Numbers

For quick recall of numbers for special services (such as bank by phone), store each group of numbers in its own memory location. Dial the service's main number first. Then, at the appropriate place in the call, press **MEM** and the number for the location where the additional information is stored.

Testing Stored Emergency Numbers

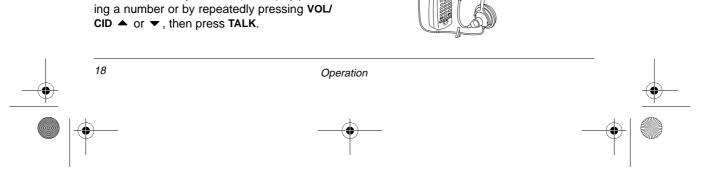
If you store an emergency service's number (police department, fire department, ambulance) and you choose to test the stored number, make the test call during the late evening or early morning hours to avoid peak demand periods. Also, remain on the line to explain the reason for your call.

USING A HEADSET

You can talk with hands-free convenience using an optional headset that has a $\frac{3}{32}$ -inch (2.5-mm) plug. Contact your local RadioShack store for a suitable headset.

To connect the headset, open the rubber cover marked \bigcirc on the side of the handset, then insert the headset's plug into the jack.





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Notes:

- Connecting a headset disconnects the handset's earpiece and microphone.
- VOL/CID ▲ or on the handset also controls the connected headset's volume.
- If you place the handset on the base to recharge it while the headset is connected, be sure the handset seats properly.

With a headset connected, you can make or answer calls as usual using the speakerphone or the keys on the handset.

You can use a handset holder (available from your local RadioShack store) to hang the handset on your belt for greater convenience.

When you finish using the headset, disconnect it from the handset and close the rubber cover to protect the jack.

CALLER ID OPERATION

If you subscribe to Caller ID service from your phone company, the phone company sends information about the call, as well as the time and date, between the first and second rings of every call you receive.

The phone displays this information after the second ring, and it stores up to 50 Caller ID records for later review. It also shows if caller information is unavailable or if the name and number were blocked by the caller ("Caller ID Messages").

If you subscribe to Call Waiting with Caller ID, you will hear a tone through the handset when a call comes in, then the Caller ID record appears. If you want to answer the incoming call, press **FLASH**. To resume the previous phone conversation, press **FLASH** again.

If the phone's Caller ID memory becomes full, any new call replaces the oldest call's record.

Reviewing Caller ID Records

If the handset is faceup on the base, it shows the number of new Caller ID records, if any, and the total number of records.

To review the contents of each Caller ID record, lift the handset and press **CALL ID** to recall the number of records. Then, repeatedly press **VOL/CID** \checkmark to scroll through the Caller ID records from the newest to the oldest, or **VOL/CID** \bigstar to scroll back through the records. To scroll quickly through the records, hold down **VOL/CID** \bigstar or \checkmark .

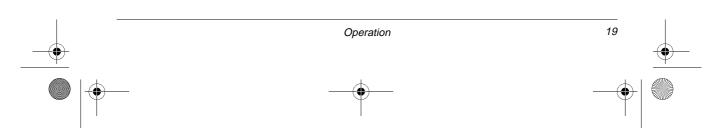
When you scroll past the last record, the total record number appears, then the first record. When you scroll past the first record, the total record number appears, then the last record.

The top line of each record shows the date, time and the number of calls from that number. The second line shows the caller's name, and the third line shows the caller's phone number.

To exit the Caller ID record display, press CALL ID.

Caller ID Messages

Display	Description
New: XX Total: XX	Shows the number of new Caller ID records (records you have not reviewed) and the total number of records.
Private Name ^{Or} Private Number	The caller has blocked the Caller ID information.



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Display	Description
Unknown Name ^{or} Unknown Number	The caller is not within a Caller ID service area.
Incomplete Data	Appears if there was an error during transmission of Caller ID information. Occa- sional errors are normal. If the phone frequently dis- plays Incomplete Data , contact your local telephone company or RadioShack store.

Adding/Deleting the Area Code

When the area code of the received call is the same as the one you stored (see "Storing Your Area Code" on Page 13), the caller ID record does not show the area code. If it is different, the record shows the area code.

However, you can add or delete the area code. When the record is on the display, press **3** to add or delete the area code. Pressing **3** again deletes or adds the area code.

When you dial the number or store it into memory, the phone dials or stores the number as it appears.

Dialing Numbers from a Caller ID Record

To dial a local number stored in a Caller ID record, recall the record, then press **TALK**. If it is a long distance call, press **1** (**1** appears before the displayed number) before you press **TALK**. If you want to add or delete the area code, press **3** before you press **TALK**.

Note: If a Caller ID record does not contain a phone number (if it was blocked by the caller, for example) you cannot dial from that record.

Storing a Caller ID Record to Memory

Follow these steps to store the name and number from a Caller ID record into a memory location.

- Press CALL ID then VOL/CID ▲ or ▼ to recall the record you want to store.
- If you want to add or delete the area code, press 3. If it is a long distance call, press 1.
- 3. Press MEM. Select Location appears.
- Choose a memory location (01–20) by pressing a number or by repeatedly pressing VOL/CID ▲ or ▼, then press SELECT/CHANNEL.

If the selected location is empty, the phone beeps to confirm that it stored the number, then the Caller ID record appears.

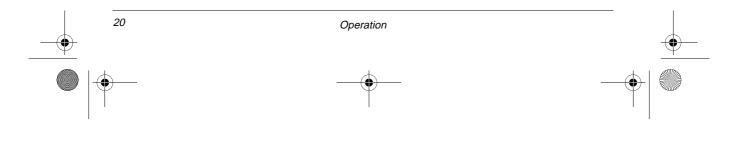
If a record exists in the selected location, **Replace Memory?** appears, prompting you to confirm the replacement. Move the cursor to **Yes** or **No**, then press **SELECT/ CHANNEL**.

Deleting Caller ID Records

You can delete Caller ID records individually or all at once.

Follow these steps to delete a single Caller ID record.

- Press CALL ID then VOL/CID ▲ or ▼ to recall the record you want to delete.
- Press DEL. Delete Message? and Yes/No appear with the cursor pointing to Yes.
- 3. Press **SELECT/CHANNEL** or **DEL**. The phone beeps once.



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Follow these steps to delete all Caller ID records.

- 1. Press CALL ID so the record totals appear.
- 2. Press DEL. Delete All? and Yes/No appear with the cursor pointing to No.
- Press VOL/CID ▲ to move the cursor to Yes, then press SELECT/CHANNEL or DEL. The phone beeps once and Total:00 appears.

USING THE PHONE COMPANY'S NETWORK SERVICE

Your phone supports the advanced calling services provided by many phone companies, such as Return Call, Repeat Dial, or Cancel Call Waiting.

To use these features, you must be in an area where those services are available and you must subscribe to those services through your phone company. Contact your local telephone company for more details on how to subscribe.

The phone has the following features preprogrammed in its memory.

Important: Some phone companies use different key sequence to achieve the features. Each section shows the built-in key sequence, so if your phone company uses different sequence, you need to edit the sequence before using the service. See "Editing Service Name and Numbers" on Page 22.

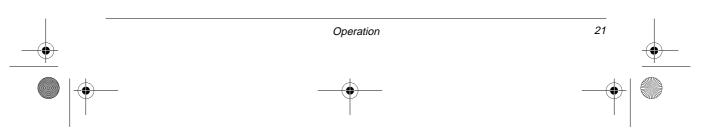
Feature	Description	Press
Return Call	The service retains the number of the party that called you last and automatically dials that number. Return call is useful if you miss an incoming call.	* 69
Repeat Dial	When you get a busy signal or you want to redial the last number you called, the service continuously redials the number until the call goes through.	* 66
Cancel Call Waiting	Temporarily cancels your Call Waiting ser- vice. This is useful when you also use your telephone line for inter- net service or sending/ receiving faxes. Enter the key sequence prior to dialing the internet or fax number. Call Wait- ing is restored when you disconnect the call.	* 70

Notes:

- When using certain calling features, local, toll or long distance charges might apply.
- You might not be able to use certain calling features on some long distance calls or from certain types of business lines.

Follow these steps to access services.

- 1. Lift the handset.
- 2. Press MENU. Return Call, Repeat Dial, and Cancel CW appear.
- 3. Press VOL/CID ▲ or ▼ or 1, 2, or 3 to select the service you want to use.
- 4. Press **TALK**. The selected service number appears and is dialed.



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Note: You can display the programmed service number of each calling feature. At step 2 above, press ▶ to see the number and ◀ to return the list of services.

Editing Service Name and Numbers

You might need to change the number stored in any of the three service locations, for example, if your phone company uses different number sequence from the programmed one.

Follow these steps to edit the key sequence.

- 1. Lift the handset.
- 2. Hold down **MENU** until **Select to Edit** and list of calling features appears.
- Choose a calling feature by pressing a number (1–3) or VOL/CID ▲ or ▼.

 Press SELECT/CHANNEL. A menu listing Edit, Restore, and Go Back appears. Press VOL/CID ▲ or ▼ to highlight the desired option then press SELECT/CHANNEL to choose it.

Edit — Service name appears. Edit the service name and press SELECT/CHANNEL. Then, Service number appears. Edit the number and press SELECT/CHANNEL. Enter the name and number as described in Steps 5 through 8 of "Storing a Number in the Handset's Memory" on Page 16.

Restore — the display prompts you to confirm the restoration. If you want to return to the preprogrammed calling feature, press VOL/CID ▲ to move the cursor to Yes, then press SELECT/ CHANNEL. The phone beeps and Service Setting Restored appears.

Go Back — returns you to the list of service numbers.

Troubleshooting

We do not expect you to have any problems with your phone, but if you do, these suggestions might help.

Problem	Suggestion
The phone does not work prop- erly.	Be sure the base's phone line cord and AC adapter are correctly and securely connected.
	Be sure the battery pack in the handset is connected and charged.
	Return the handset to the base for about 5 seconds to reset the security access-protection code.
The display flashes slowly when the handset is faceup on the base.	Make sure the battery pack in the handset is properly connected.
The handset stops working or works poorly during a call.	Move the handset closer to the base.
	Lift the base's antenna to a fully vertical position.
	Be sure the handset's battery pack is charged. (If the battery pack power is too low, the handset cannot display Low Battery .)

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Troubleshooting

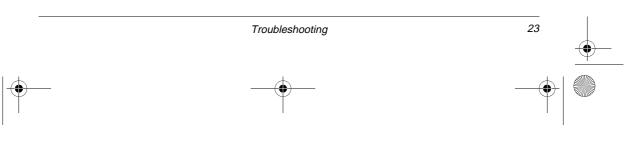
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Problem	Suggestion
Low volume or unusual sounds.	Someone has picked up another phone on the same line. Hang up the other phone.
Dropout or mute.	Keep the handset away from computers, remote control toys, wireless microphones, alarm systems, intercoms, room monitors, fluorescent lights, and electrical appliances. Move to another location or turn off the source of interference.
	Press SELECT/CHANNEL to change the channel.
	Hang up and redial the number.
The phone cannot be operated	Lift the base's antenna to a vertical position.
at a useful distance from the base because the signal becomes weak or noisy (hand- set's range has decreased).	Return the handset to the base and recharge the battery pack.
The handset battery pack does not charge.	Check the charging contacts on the handset and base. If they are dirty, clean them with a pencil eraser.
	Be sure the battery pack is connected correctly.
	Be sure the handset is properly seated on the base.
	Replace the battery pack (see "Connecting, Charging, and Replacing the Battery Pack" on Page 9).
The handset does not ring or	Move the handset closer to the base.
receive a page.	Lift the base's antenna to a vertical position.
	Be sure the battery pack in the handset is connected and charged.
	Move the base away from other electrical devices.
You have an incoming call, but do not receive any Caller ID information.	Let the phone ring twice before you answer so the phone has time to record the Caller ID information.
	Check that the phone is correctly and securely connected.
	Check with your phone company to verify that your Caller ID service is active.

If you still have problems, disconnect the phone. If other phones on the same line work properly, the fault is in this phone or its installation. If you cannot find the problem, take the phone to your local RadioShack store for assistance.

CARE

Keep the phone dry; if it gets wet, wipe it dry immediately. Use and store the phone only in normal temperature environments. Handle the phone carefully; do not drop it. Keep the phone away from dust and dirt, and wipe it with a damp cloth occasionally to keep it looking new. Modifying or tampering with the phone's internal components can cause a malfunction and might invalidate its warranty and void your FCC authorization to operate it. If your phone is not performing as it should, take it to your local RadioShack store for assistance. If the trouble is affecting the telephone lines, the phone company can ask you to disconnect your phone until you have resolved the problem.



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Limited One-Year Warranty

This product is warranted by RadioShack against manufacturing defects in material and workmanship under normal use for one (1) year from the date of purchase from RadioShack company-owned stores and authorized RadioShack franchisees and dealers. EXCEPT AS PROVIDED HEREIN, RadioShack MAKES NO EXPRESS WARRANTIES AND ANY IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO THE DURATION OF THE WRITTEN LIMITED WARRANTIES CONTAINED HEREIN. EXCEPT AS PROVIDED HEREIN, RadioShack SHALL HAVE NO LIABILITY OR RE-SPONSIBILITY TO CUSTOMER OR ANY OTHER PERSON OR ENTITY WITH RESPECT TO ANY LIABILITY, LOSS OR DAMAGE CAUSED DIRECTLY OR INDIRECTLY BY USE OR PERFOR-MANCE OF THE PRODUCT OR ARISING OUT OF ANY BREACH OF THIS WARRANTY, IN-CLUDING, BUT NOT LIMITED TO, ANY DAMAGES RESULTING FROM INCONVENIENCE, LOSS OF TIME, DATA, PROPERTY, REVENUE, OR PROFIT OR ANY INDIRECT, SPECIAL, INCIDEN-TAL, OR CONSEQUENTIAL DAMAGES, EVEN IF RadioShack HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

Some states do not allow limitations on how long an implied warranty lasts or the exclusion or limitation of incidental or consequential damages, so the above limitations or exclusions may not apply to you.

In the event of a product defect during the warranty period, take the product and the RadioShack sales receipt as proof of purchase date to any RadioShack store. RadioShack will, at its option, unless otherwise provided by law: (a) correct the defect by product repair without charge for parts and labor; (b) replace the product with one of the same or similar design; or (c) refund the purchase price. All replaced parts and products, and products on which a refund is made, become the property of RadioShack. New or reconditioned parts and products may be used in the performance of warranty service. Repaired or replaced parts and products are warranted for the remainder of the original warranty period. You will be charged for repair or replacement of the product made after the expiration of the warranty period.

This warranty does not cover: (a) damage or failure caused by or attributable to acts of God, abuse, accident, misuse, improper or abnormal usage, failure to follow instructions, improper installation or maintenance, alteration, lightning or other incidence of excess voltage or current; (b) any repairs other than those provided by a RadioShack Authorized Service Facility; (c) consumables such as fuses or batteries; (d) cosmetic damage; (e) transportation, shipping or insurance costs; or (f) costs of product removal, installation, set-up service adjustment or reinstallation. This warranty gives you specific legal rights, and you may also have other rights which vary from

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