

# SONIC & ALL★STARS RACING TRANSFORMED™



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## HEALTH ISSUES

Use this software in a well-lit room, staying a good distance away from the monitor or TV screen to not overtax your eyes. Take breaks of 10 to 20 minutes every hour, and do not play when you are tired or short on sleep. Prolonged use or playing too close to the monitor or television screen may cause a decline in visual acuity.

In rare instances, stimulation from strong light or flashing when staring at a monitor or television screen can cause temporary muscular convulsions or loss of consciousness for some people. If you experience any of these symptoms, consult a doctor before playing this game. If you experience any dizziness, nausea, or motion-sickness while playing this game, stop the game immediately. Consult a doctor when any discomfort continues.

## PRODUCT CARE

Handle the game disc with care to prevent scratches or dirt on either side of the disc. Do not bend the disc or enlarge the centre hole.

Clean the disc with a soft cloth, such as a lens cleaning cloth. Wipe lightly, moving in a radial pattern outward from the center hole towards the edge. Never clean the disc with paint thinner, benzene, or other harsh chemicals.

Do not write or attach labels to either side of the disc.

Store the disc in the original case after playing. Do not store the disc in a hot or humid location.

The *Sonic & All-Stars Racing Transformed™* game disc contains software for use on a personal computer. Please do not play the disc on an ordinary CD player, as this may damage the headphones or speakers.

Also read the manual of your personal computer.

The game disc may not be used for rental business.

Unauthorized copying of this manual is prohibited.

Unauthorized copying and reverse engineering of this software is prohibited.

PEGI ratings and guidance applicable within PEGI markets only.

### What is the PEGI System?

The PEGI age-rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE it is not a guide to gaming difficulty. Comprising two parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:



The second are icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age-rating of the game reflects the intensity of this content. The icons are:



For further information visit <http://www.pegi.info> and [pegionline.eu](http://pegionline.eu)

# SONIC & ALL-STAR RACING TRANSFORMED™

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PLEASE NOTE: The information in this manual was correct at the time of going to print, but some minor changes may have been made late in the product's development. All screenshots for this manual have been taken from the English version of this product.

# Install Guide



## System Requirements

Please make sure that your computer meets the following minimum requirements:

### PC Minimum Specifications

**Processor:** 2 GHz Intel Core 2 Duo or equivalent.

**RAM:** 1 GB RAM (Windows XP), 2 GB RAM (Windows Vista / Windows 7 / Windows 8).

**Video Card:** 256 MB with Shader Model 3.0 support.

**Sound Card:** DirectX 9 compatible.

**HDD:** 6.7 GB free hard drive space.

### PC Recommended Specifications

**Processor:** 2.4 GHz Intel i5 or equivalent.

**RAM:** 2 GB RAM (Windows XP), 4 GB RAM (Windows Vista / Windows 7 / Windows 8).

**Video Card:** 512 MB with Shader Model 3.0 support.

**Sound Card:** DirectX 9 compatible.

**HDD:** 6.7 GB free hard drive space.

For the best experience of Sonic & All-Stars Racing Transformed™, we recommend that you run the game on a computer that meets the recommended requirements. It should have up-to-date graphics drivers and Windows updates.

Sonic & All-Stars Racing Transformed™ requires Windows 8, Windows 7, Windows Vista, or Windows XP. An internet connection is required for the initial installation (broadband is recommended).

## Disc Installation

Close all other applications before installing Sonic & All-Stars Racing Transformed™.

Insert DVD 1 into your PC's DVD drive. If autoplay is enabled, the installer will begin its work. Click on the Install option in the menu to start the process.

If the game does not automatically install itself, right click on the DVD drive icon in the Computer section and choose "Open". Double-click on "Setup.exe" to run the installer.

## Digital Installation

If you purchased Sonic & All-Stars Racing Transformed™ from a digital distributor, please refer to the retailer's installation instructions.

## Configuration

Right-click Sonic & All-Stars Racing Transformed™ in your Steam library and select Configure to bring up the Configuration utility. Using this, you can configure controls and graphics options for the game.

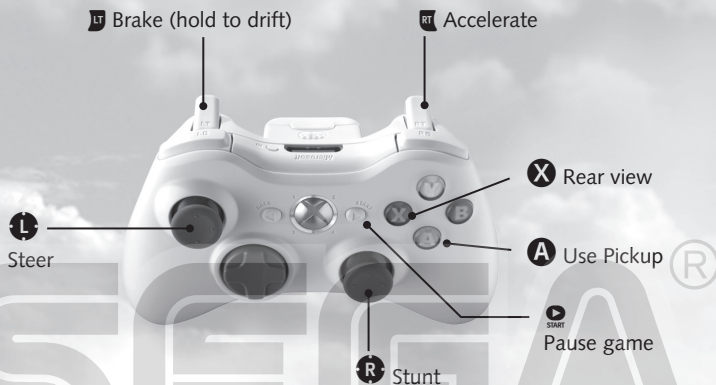


# Controls



For the best experience of Sonic & All-Stars Racing Transformed™, we recommend playing with the Microsoft Xbox 360 Controller for Windows.

## Microsoft Xbox 360 Controller for Windows



### Drift

Hold the left trigger while accelerating and use the left analogue stick to drift right or left. See also "Advanced Controls".

### Stunt

Use the right stick to perform a Barrel Roll in the direction it is pushed while in the air.

## Menu Controls

Use the left stick/directional pad (D-Pad) to make a selection. Press the A button to choose/confirm, or the B button to cancel changes/move back to the previous screen.

# Keyboard

The keyboard buttons referred to throughout this manual reflect the default control scheme. In the **Controls Setup**, the controls can be assigned to whichever keyboard buttons you prefer. The default keyboard controls are as follows:

Steer Left	Left cursor key
Steer Right	Right cursor key
Steer Up	Up cursor key
Steer Down	Down cursor key
Accelerate	Shift key
Brake / Drift	Space bar
Use Pickup	E key

Stunt Left	A key
Stunt Right	D key
Stunt Up	W key
Stunt Down	S key
Rear view	Q key
Team weapon	F key
Pause	Escape key

## Menu controls

Use the cursor keys to make a selection. Press the Return key to choose/confirm, or the Esc key to cancel changes/move back to the previous screen.

## Advanced Controls

**Barrel Roll** Any time your vehicle is in the air as a plane, or in a jump as a boat or car, you can perform a barrel roll by moving the right stick (or pressing the A, D, W and S keys). Barrel rolls can be performed left/right/forward/backward depending on the direction the right stick is pushed or the A, D, W and S keys are pressed. Barrel rolls help you avoid obstacles and grab Pickups that would otherwise be hard to reach.

Chaining successful barrel rolls during a jump will earn you a boost. Doing a "close call" barrel roll in the air will also earn you a boost.

**Drift** Drifting is a controlled skid that allows you to take tight corners at high speed. As you approach a corner, keep your finger on the accelerator, steer into the corner, then press and hold the drift button to drift in that direction. You can continue to make limited adjustments to your direction using the left stick (or the Left and Right cursor keys), and the drift will continue until you release the drift button.

Continuous drifting earns you a boost, which will propel you away quickly when you release the drift button.

**Transform** At certain points around the tracks, you will see a large blue ring to pass through. Doing so will transform your vehicle into a boat, a flying machine or back to a land-based vehicle as necessary to successfully navigate the next portion of the course. Most controls are identical to those of the land-based vehicles, though airborne steering has an additional axis of movement: push the left stick down (or press the Down cursor key) to head upwards, or up (the Up cursor key) to head downwards. This control can be inverted via **Options** in the **Main Menu**.

# Pickups



There are two kinds of Pickup items found around each course: normal and super. Normal Pickups are identified by a question mark, and give you a random Pickup item. Super Pickups are identified by an exclamation mark, and will give you a fixed high-power Pickup item depending on its location.

Only one Pickup item can be carried in stock. A different item cannot be picked up until the stocked item has been used. However a super pickup will supersede the existing weapon. Pickup items are as follows:



## Hot Rod

Gives you a boost of speed, and pressing the Use Pickup button a second time causes an explosion that'll slow down nearby opponents. Watch the gauge on its back carefully though—leave it too late and it'll blow up in your face.



## Ice Cannon

Fire 3 snowballs at opponents to slow them down. Hit the same opponent with all 3 to freeze them solid.



## Twister

Homes in on an opponent and spins them out of control.



## RC Car

A remote controlled counterpart to your own vehicle with a stick of dynamite strapped to it. Locks onto an opponent and BOOM!



## Blow Fish

Drop a puffer fish on the track, which will blow up when hit.



## Glove

Shields you from projectiles for a limited time. Gloves can even catch the weapon for your own use.



## Swarm

Send a swarm of disgruntled bees after the player furthest in front to block their progress.



## Firework

A single shot weapon that bounces off walls.



## Boost

Exactly what it says on the tin. A quick boost of speed that's handy for catching up with opponents.

**Note:** Certain weapon items can be fired at rivals behind you by holding the left stick down (or holding down the Down cursor key) and pressing the use pickup button.

# Main Menu



Press the START button (or the Return key) at the title screen to display the Main Menu. Here you can choose from the following:

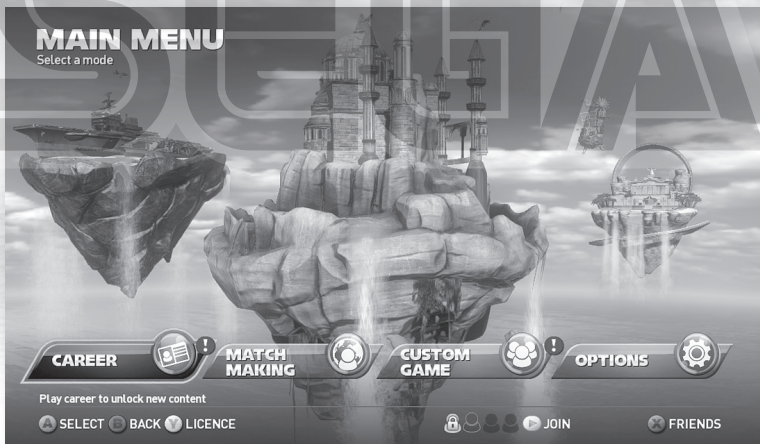
**CAREER** This is the main single player mode. Play and unlock new chapters and events in World Tour, tackle a series of courses in Grand Prix, race against the clock in Time Attack, or choose just one course to race in Single Race.

**MATCH MAKING** Race against players from around the world via Steam.

**CUSTOM GAME** Gather your friends and race against each other in various modes.

**OPTIONS** Change various game settings:

- **Controller Options** – change controller-related settings.
- **Audio Options** – adjust volume level of various sound parts.
- **Display Options** – adjust gamma level.
- **Credits** – view staff credits.
- **Set Default Options** – revert all settings to their default value.





# Multiplayer



Gather your friends and race against each other in various modes. In the Main Menu choose **MATCH MAKING** or **CUSTOM GAME** to play with up to 10 players via Steam. With **CUSTOM GAME** you can also play locally with 2 to 4 players on a single PC system viewed on a split screen monitor display.

## MATCH MAKING

Connect to Steam and race against players from around the world. Playing online is not only fun it also allows you to raise your Race Rank!

1. At the Main Menu, Select **MATCH MAKING**.
2. Choose one of the playlists: **Race**, **Arena** or **Lucky Dip**.
3. You will be automatically placed into a suitable lobby.
4. Once enough players are available, you can select your character.
5. When the lobby countdown timer reaches zero the race will begin!

## CUSTOM GAME

Custom Game allows you to create a custom game to play with friends from your friends list. This mode can be played either online or offline. You can also race online with local split-screen players.

1. At the Main Menu, Select **CUSTOM GAME**.
2. Choose **LOCAL** or **ONLINE** to play against your friends online.
3. Choose the game mode. You may also need to select which course to use.
4. You'll be placed into a new private lobby. Invite your friends into the lobby to play.
5. The host can change the game mode at any time whilst in the lobby by pressing the **START** button (or the Return key).



# Customer Support



Please check

**[www.sega.com/support](http://www.sega.com/support)**

or call

**0845 301 5502** (local rate)

for details of product support in your region.

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