# Roland®





Version 2

## **Additional Functions**

This document provides descriptions and explanations only for the following features added in Version 2.

Please read this while also referring to the "VG-88 Owner's Manual."

#### Additional Algorithms

New algorithms have been added to the COSM guitar, COSM amp, and effects (Modulation, Wah).

#### COSM Guitar

With the addition of "Sitar," "Wave Synth," and "Nylon II," which produces an even more realistic nylon guitar tone, the VG-88 now features 22 different COSM guitar types in all.

#### COSM Amp

The addition of 18 new amp algorithms now means you have a total of 32 amp types to choose from.

#### Modulation

Addition of "Defretter" and "Uni-V" brings the total number of modulation algorithms to 12.

#### • Wah

5 types of "COSM Wah," modeling vintage wah and other wah sounds, have been added to the "Pedal Wah," so now you can choose from 6 different pedal wah sounds.

#### Additional Functions

#### • GK Connection Detect

A new function, which automatically detects whether or not a GK instrument is connected, and further, provides for the switching of the internal settings, has been added. Even when the instrument is only connected to GUITAR INPUT, you can use all the functions except COSM GUITAR (including the COSM AMP, effects, tuner, and other features).

#### Bulk Load in Play page

It is possible to receive the bulk dump data in Play page.

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# Chapter 5. Parameter Guide

## COSM GUITAR

## TYPE

Selects the COSM guitar type.

## NYLON II (nylon string guitar II)

This is a newly developed nylon string guitar sound included with Version 2.

The parameters for this algorithm differ from those used in "NYLON STRINGS."

(PAGE2)

NYLON II

(PAGE3)

EQ (p. 45) PAN (p. 45) MIXER (p. 45) \* The reference pages can be found in the "VG-88 Owner's Manual."

## SITAR

This simulates the sitar's characteristic buzzing sound and its changes in timbre.

(PAGE2)

SITAR (PAGE3)

EQ (p. 45) PAN (p. 45) MIXER (p. 45) \* The reference pages can be found in the "VG-88 Owner's Manual."

## WAVE SYNTH

This is a synth sound that processes the string signal direct from the GK pickup.

(PAGE2)

WAVE (PAGE3)

EQ (p. 45) PAN (p. 45) MIXER (p. 45) \* The reference pages can be found in the "VG-88 Owner's Manual."

## NYLON II

## ATTACK [0-100]

Specifies the strength of the attack when you pluck the string strongly. As this setting is increased, the attack will be sharper, and the sound will be crisper.

## BODY [0-100]

This adjusts the body resonance. The body resonance is boosted as the setting's value is increased.

\* The body resonance is monophonic. This means that if this Body parameter is set to 100, the panning of each string will have less effect.

## TONE [-50-+50]

Adjust the tone. Positive (+) values will boost the high range.

## LEVEL [0-100]

Adjust the volume.

## SITAR

These settings adjust the sitar's characteristic buzzing sound and tone.

### PICKUP

This is the switch that selects pickups. FRONT:

Use the front pickup.

F+R:

Use both front and rear pickups.

#### REAR:

Use the rear pickup.

PIEZO:

Use the Piezo pickup.

## BODY [0-100]

This adjusts the body resonance. The body resonance is boosted as the setting's value is increased.

\* The body resonance is monophonic. This means that if this Body parameter is set to 100, the panning of each string will have less effect.

## SENS (sensitivity) [0-100]

Adjusts the input sensitivity.

## TONE [-50-+50]

Adjusts the tone of the pickup. Positive (+) values will boost the high range.

## LEVEL [0-100]

Sets the volume of the pickup.

## COLOR [0-100]

Adjusts the overall tone quality of the sitar.

## DECAY [0-100]

Adjusts the time it takes following the attack for the tone to change.

## BUZZ [0-100]

This adjusts the amount of characteristic buzz produced by the "buzz bridge" when the strings make contact with it.

## ATK LEV (attack level) [0-100]

Adjusts the volume level of the attack.

## WAVE SYNTH

These settings determine the waveform and volume of the synth sound, adjust filters, and affect other aspects of the sound.

## SHAPE

Selects the wave type on which the synth sound is based. **SAW:** 

Creates a synth sound with a sawtooth waveform. **SQUARE**:

Creates a synth sound with a square waveform.

## SENS (sensitivity) [0-100]

This controls the input sensitivity of the wave synth.

## ATTACK [0-100]

Adjusts the time it takes for the synth sound to rise after a string is plucked. When it is set to a lower value, the sound will rise quickly. When it is set higher, the sound will rise slowly.

## DECAY [0-100]

Adjusts the time it takes for the synth sound to decay. The synth sound decays more quickly when this parameter is set to a lower value. Setting a higher value increases the decay time.

## LEVEL [0-100]

Adjusts the volume of the synth sound.

## CUTOFF [0-100]

This adjusts the frequency at which the filter cuts off the sound's harmonic components (the cutoff frequency). This parameter determines the sound that will result after the filter has stopped varying due to F.DEPTH.

## RESO (resonance) [0-100]

This sets the degree of resonance (distinctiveness) of the sound. A higher value results in a sound that is more unique and extraordinary.

## F.TYPE (filter type) [-12 dB, -24 dB]

Selects the level of attenuation in the filter. The -24 dB setting has very steep filtering characteristics.

## F.ATTACK (filter attack) [0-100]

Sets the TVF attack time.

## F.DECAY (filter decay) [0-100]

Adjusts the time for the modulation of the filtering from F.ATTACK and F.DEPTH to stabilize.

## F.DEPTH (filter depth) [-50-+50]

This adjusts the depth of the filter. When the value is higher, the filter will change more drastically. The polarity of the filter will be opposite with "+" and "-."

## COSM AMP

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## TYPE

The amp types indicated with a " $\star$ " are those added in Version 2.

#### JC-120:

The sound of the Roland "JC-120" (Jazz Chorus 120), a favorite of pro musicians around the world.

## ★ JAZZ COMBO:

This is a sound suited to jazz.

CLEAN TWIN:

This models a Fender Twin Reverb.

#### ★ PRO CRUNCH:

This models a Fender Pro Reverb.

#### ★ TWEED:

This models a Fender Bassman Combo.

#### **CRUNCH**:

Allows you to obtain a crunch effect that creates a natural distortion.

#### ★ STACK CRUNCH:

This is a crunch sound with high gain.

#### MATCH DRIVE:

This models the sound input to left input on a Matchless D/C-30.

#### ★ MATCH LEAD:

This models the sound input to right input on a Matchless D/C-30.

#### ★ FAT MATCH:

This models the sound of a MATCHLESS with a modified high gain.

#### ★ VO CLEAN:

This models the clean sound of a VOX AC-30TB. **VO DRIVE**:

This models the drive sound of a VOX AC-30TB.

★ VO LEAD:

This models the lead sound of the VOX AC-30TB.

#### **BLUES:**

A lead sound with a rich middle ideal for Blues.

#### ★ BG RHYTHM:

This models the rhythm channel of a MESA/Boogie.

#### ★ BG DRIVE:

This models a MESA/Boogie with TREBLE SHIFT SW on.

#### **BG LEAD**:

This models the lead sound of the MESA/Boogie combo amp.

#### MS1959(I):

This models the sound input to Input I on a Marshall 1959.

#### MS1959(II):

This models the sound input to Input II on a Marshall 1959.

#### MS1959(I+II):

This models the sound of a Marshall 1959 with Inputs I and II connected in parallel.

 $\star$  MS HI-GAIN:

This models the sound of a Marshall with a modified midrange boost.

#### $\star$ R-FIER RED:

This models the lead channel of a MESA/Boogie Dual Rectifier.

#### ★ R-FIER ORANGE:

This models the rhythm channel of a MESA/Boogie Dual Rectifier.

#### $\star$ R-FIER VINT:

This models a MESA/Boogie Rectifier with VINTAGE SW on.

#### SLDN LEAD:

This models a Soldano SLO-100.

#### $\bigstar$ DRIVE STACK:

This is a drive sound with high gain.

#### **\star** LEAD STACK:

This is a lead sound with high gain.

#### METAL 5150:

This models the lead channel of a Peavey EVH 5150.

#### METAL DRIVE:

A high gain and powerful metal sound.

#### **\star** METAL STACK:

This is a drive sound suited to metal.

## ★ METAL LEAD:

This is a lead sound suited to metal.

#### AC.GUITAR:

This is a preamp for electric-acoustic guitars.

#### PRESENCE

 \* This appears only when anything other than
 "MATCH DRIVE," "MATCH LEAD," "FAT MATCH,"
 "VO DRIVE," "VO LEAD," or "VO CLEAN" is selected for the COSM GUITAR TYPE setting.

#### **HIGH CUT**

\* This appears only when "MATCH DRIVE," "MATCH LEAD," "FAT MATCH," "VO DRIVE," "VO LEAD," or "VO CLEAN" is selected for the COSM GUITAR TYPE setting.

## SPEAKER

The speaker types indicated with a " $\star$ " are those added in Version 2.

	SP Simulator Type	Cabinet	Speaker Unit	Microphone Setting	Comments
	SMALL	Small open-back enclosure	10 inch	On Mic	
	MIDDLE	Open-back enclosure	12 inch	On Mic	
	JC-120	Open-back enclosure	12 inch (two units)	On Mic	Roland JC-120 Simulation
	TWIN ON	Open-back enclosure	12 inch (two units)	On Mic	A setting suitable for CLEAN TWIN
	TWIN OFF	Open-back enclosure	12 inch (two units)	Off Mic	A setting suitable for CLEAN TWIN
$\star$	PRO RVB	Open-back enclosure	12 inch	On Mic	A setting suitable for PRO CRUNCH
$\star$	TWEED	Open-back enclosure	10 inch (four units)	On Mic	A setting suitable for TWEED
	MATCH ON	Open-back enclosure	12 inch (two units)	On Mic	A setting suitable for MATCH DRIVE
	MATCH OFF	Open-back enclosure	12 inch (two units)	Off Mic	A setting suitable for MATCH DRIVE
	VO ON	Open-back enclosure	12 inch (two units)	On Mic	A setting suitable for VO DRIVE
	VO OFF	Open-back enclosure	12 inch (two units)	Off Mic	A setting suitable for VO DRIVE
	BG STACK ON	Large Sealed enclosure	12 inch (two units)	OnMic	A setting suitable for BG Lead
	BG STACK OFF	Large sealed enclosure	12 inch (two units)	Off Mic	A setting suitable for BG Lead
	MS STACK ON	Large sealed enclosure	12 inch (four units)	On Mic	A setting suitable for MS1959
	MS STACK OFF	Large sealed enclosure	12 inch (four units)	Off Mic	A setting suitable for MS1959
$\star$	R-FIER	Large dual stack	12 inch (four units)	Off Mic	A setting suitable for R-FIER
	METAL STACK	Large dual stack	12 inch (four units)	Off Mic	
	ACOUSTIC	-	_	-	FLAT

## EFFECTS

## WAH

5types od "COSM wah" have been added, you can now select from 6 different types of pedal wah.

## When "PEDAL WAH" is selected as the type

#### MODEL

This selects the pedal wah model.

**ORIGINAL:** 

This is the original VG-88 pedal wah sound.

CRY WAH:

This models the sound of the CRY BABY wah pedal popular in the '70s.

#### VO WAH:

This models the sound of the VOX V846.

FAT WAH: This a wah sound featuring a bold tone.

#### LIGHT WAH:

This wah has a refined sound with no unusual characteristics.

#### 7STR WAH:

Wah featuring a broader range of variations for the seven-string guitar. This is very effective when used in combination with the COSM GUITAR pitch shift.

## **MOD** (modulation)

## TYPE

#### **DEFRETTER:**

This effect allows you to use a conventional guitar to simulate a fretless guitar.

UNI-V:

Although this resembles a phaser effect, it also provides a unique undulation that you can't get with a regular phaser.

## When "DEFRETTER" is selected as the type

### SENS (sensitivity) [0-100]

This controls the input sensitivity of the defretter.

## ATTACK [0-100]

Adjusts the attack of the picking sound.

## DEPTH [0-100]

This controls the ratio of the harmonics.

## RESO (resonance) [0-100]

This sets the degree of resonance (distinctiveness) of the sound. A higher value results in a sound that is more unique and extraordinary.

## TONE [-50-+50]

Adjusts the amount of blurring between the notes.

## E.LEVEL (effect level) [0-100]

Adjusts the volume of the defretter sound.

## D.LEVEL (direct level) [0-100]

Adjusts the volume of the direct sound.

## • When "UNI-V" is selected as the type

## RATE [0-100, BPM ₀ -BPM ♪]

Adjusts the rate of the Uni-V effect.

## DEPTH [0-100]

Adjusts the depth of the Uni-V effect.

## LEVEL [0-100]

Adjusts the volume of the Uni-V effect.

# Chapter 6. Changing the system settings

## **GK pickup settings**

## Setting the Automatic GK Connection Detect Function

Version 2 includes a function that automatically distinguishes whether or not a GK instrument is connected, while allowing you to switch the internal settings, thus enabling you to use all the functions except COSM GUITAR (including the COSM AMP, effects, tuner, and other features), even if the instrument is only connected to GUITAR INPUT.

\* You should normally use this with the AUTO setting (the default value).

If this function does not work properly, such as when using a pickup other than the GK-2A, use the following steps to change the setting.

- Make sure you're in Play page.
  If you're not in Play page, press [EXIT] several times.
- 2. Press [F6] (SYSTEM).
- 3. Press [F1] (DRIVER).
- **4.** Press [PAGE ► ] to access page 4.

SYSTEM:DRIVER SETTING(((4) F1:GK CONNECTION AUTO

- 5. Rotate [VALUE] to set the value.
  - **AUTO:** The GK connection is determined automatically, and switching of the internal settings is enabled.
  - **ON:** The settings used for the GK connection remain in effect at all times.
  - **OFF:** The settings used for the GUITAR INPUT connection remain in effect at all times.
- **6.** Press [EXIT] several times to return to the Play page.

# **Chapter 7. Using MIDI**

## Transmitting/receiving all sound data

## Receiving settings from an external device (BULK LOAD)

Version 2 allows to receive the bulk dump data in Play page.

- **1.** Make sure you're in Play page. If you're not in Play page, press [EXIT] several times.
- **2.** Transmit the bulk data from the external MIDI device. Every time one patch is received on Version 2, the display shows this patch.
- \* Please use the data dumped from the VG-88 for transmitting the data.

# **PEDAL/ASSIGN** Parameter List

## **COSM GUITAR**

NYLON II	ATTACK				
	BODY				
	TONE				
	LEVEL				
SITAR	PICKUP				
	BODY				
	SENS				
	TONE				
	LEVEL				
	COLOR				
	DECAY				
	BUZZ				
	ATK LEV				
WAVE (WAVE SYNTH)	SHAPE				
	SENS				
	ATTACK				
	DECAY				
	LEVEL				
	CUTOFF				
	RESO				
	F.ATTACK				
	F.DECAY				
	F.DEPTH				

## **EFFECTS**

SENS ATTACK DEPTH RESO TONE E.LEVEL D.LEVEL
RATE DEPTH LEVEL
-

# VG-88 Version 2 PATCH LIST

The new patches indicated with a " $\star$ " are those installed in Version 2.

No.		Name		No.	Name		No.	Name
USER	1-1	V-GUITAR		USER 11-1	FatMETAL		USER 21-1	FAT 1959
USER	1-2	AcGt12st		USER 11-2	Ac PIEZO		USER 21-2	TELE DRV
USER	1-3	TEXS ST		USER 11-3	f HOLE		USER 21-3	SPACSTRT
USER	1-4	NYLON II	*	USER 11-4	RICK 12	*	USER 21-4	OCT SFX
USER	2-1	WAH DRV	*	USER 12-1	DropD -2		USER 22-1	'80s BG
USER	2-2	SITAR	*	USER 12-2	DETUNE12		USER 22-2	FAT BG
USER	2-3	FRETLESS	*	USER 12-3	JAZZBOX	*	USER 22-3	TL+BODY
USER	2-4	ECHO PAD		USER 12-4	BOWED		USER 22-4	SYN LD 2 🛛 🖈
USER	3-1	PKdNYLON	*	USER 13-1	WAH TL		USER 23-1	'70s LED
USER	3-2	12st+EGt		USER 13-2	ALL E		USER 23-2	TexsLead
USER	3-3	VIOLIN	*	USER 13-3	JAZZ TL		USER 23-3	DarkJAZZ
USER	3-4	ORGAN		USER 13-4	DRV BASS		USER 23-4	Bell Mix
USER	4-1	BG DRV		USER 14-1	MetalWah		USER 24-1	WAH LEAD
USER	4-2	AcGt+BS		USER 14-2	NASH Gt		USER 24-2	FuzzLead
USER	4-3	Raga	*	USER 14-3	BODY 12		USER 24-3	CLEAN 12
USER	4-4	SYN LEAD	*	USER 14-4	STEP SFX		USER 24-4	BASS AMP
USER	5-1	Heavy!	*	USER 15-1	WAH +7		USER 25-1	AngleWAH
USER	5-2	Chord ♪▼	*	USER 15-2	BANJO		USER 25-2	HARDROCK
USER	5-3	-10CT ST		USER 15-3	PD SHIFT		USER 25-3	'60sECHO
USER	5-4	BASS DRV		USER 15-4	SlowEcho		USER 25-4	BAMBOO
USER	6-1	$RTHM{\to}LD$	*	USER 16-1	MTL SOLO			
USER	6-2	CAPO -4		USER 16-2	CAPO 7			
USER	6-3	MTL SLD	*	USER 16-3	TL TWIN			
USER	6-4	PAN SFX		USER 16-4	OCTAVE24			
USER	7-1	WoodStoc	*	USER 17-1	CoolLead			
USER	7-2	Anlg SYN	*	USER 17-2	MINI AMP			
USER	7-3	TELE MOD		USER 17-3	OPEN E			
USER	7-4	Em9		USER 17-4	SMOOTH	*		
USER	8-1	LP WAH		USER 18-1	FatBlues			
USER	8-2	12ST AG 🛓		USER 18-2	DRV←→CLN			
USER	8-3	WAVE w 🛌	*	USER 18-3	STRATCru			
USER	8-4	ROTARY		USER 18-4	12st OCT			
USER	9-1	CHOWAH	*	USER 19-1	OctMetal			
USER	9-2	FLAMENCO	*	USER 19-2	LIP MTL			
USER		BIG METL	*	USER 19-3	R&R			
USER		FAT BASS		USER 19-4	BRASS+Gt			
USER		METAL ST		USER 20-1	LP DRIVE			
USER	10-2	StudioAG		USER 20-2	SMOKER			
USER		CrunchTL		USER 20-3	BG CRUNC			
USER	10-4	ARPEGGIO		USER 20-4	SLOW ATK			

No.		Name		No.	Name		No.		Name	
PRESET	26-1	V-GUITAR		PRESET 40-	OPEN E		PRESET	54-1	TIGHT MT	
PRESET	26-2	AcGt12st		PRESET 40-2			PRESET	54-2	CH DRIVE	
PRESET	26-3	TEXS ST		PRESET 40-3			PRESET	54-3	BEAT DRV	
PRESET	26-4	NYLON II	*	PRESET 40-4			PRESET	54-4	PEDAL+12	
PRESET	27-1	WAH DRV	*	PRESET 41-			PRESET	55-1	Chord ♪▼	*
PRESET	27-2	SITAR	*	PRESET 41-2			PRESET	55-2	CAPO -4	
PRESET	27-3	FRETLESS	*	PRESET 41-3			PRESET	55-3	Anlg SYN	*
PRESET	27-4	ECHO PAD		PRESET 41-4			PRESET	55-4	12ST AG 🛓	
PRESET	28-1	PKdNYLON	*	PRESET 42-	'60s R&R		PRESET	56-1	FLAMENCO	*
PRESET	28-2	12st+EGt		PRESET 42-2	2 ST STACK		PRESET	56-2	StudioAG	~
PRESET	28-3	VIOLIN	*	PRESET 42-3	8 NATURAL		PRESET	56-3	Ac PIEZO	
PRESET	28-4	ORGAN		PRESET 42-4	BLUES MS		PRESET	56-4	DETUNE12	
PRESET	29-1	BG DRV		PRESET 43-	SmallAmp		PRESET	57-1	ALLE	
PRESET	29-2	AcGt+BS		PRESET 43-2	2 TELE TW		PRESET	57-2	NASH Gt	
PRESET	29-3	Raga	*	PRESET 43-3	8 WahCRUNC		PRESET	57-3	BANJO	
PRESET	29-4	SYN LEAD	*	PRESET 43-4	EC LEAD		PRESET	57-4	CAPO 7	
PRESET	30-1	-10CT ST		PRESET 44-	Heavy!	*	PRESET	58-1	BASS DRV	
PRESET	30-2	MTL SLD	*	PRESET 44-2	$RTHM \to LD$	*	PRESET	58-2	PAN SFX	
PRESET	30-3	TELE MOD		PRESET 44-3	8 WoodStoc	*	PRESET	58-3	Em9	
PRESET	30-4	WAVE w 뇌	*	PRESET 44-4	LP WAH		PRESET	58-4	ROTARY	
PRESET	31-1	JAZZ TL		PRESET 45-	CHOWAH	*	PRESET	59-1	FAT BASS	
PRESET	31-2	BODY 12		PRESET 45-2	2 METAL ST		PRESET	59-2	ARPEGGIO	
PRESET	31-3	PD SHIFT		PRESET 45-3	B FatMETAL		PRESET	59-3	RICK 12	*
PRESET	31-4	TL TWIN		PRESET 45-4	•		PRESET	59-4	BOWED	
PRESET	32-1	SPACSTRT		PRESET 46-	WAH TL		PRESET	60-1	DRV BASS	
PRESET	32-2	TL+BODY		PRESET 46-2	2 MetalWah		PRESET	60-2	STEP SFX	
PRESET	32-3	DarkJAZZ		PRESET 46-3			PRESET	60-3	SlowEcho	
PRESET	32-4	CLEAN 12		PRESET 46-4			PRESET	60-4	OCTAVE24	
PRESET	33-1	JC CLEAN		PRESET 47-			PRESET	61-1	SMOOTH	*
PRESET	33-2	HARMO 12	*	PRESET 47-2			PRESET	61-2	12st OCT	
PRESET	33-3	American		PRESET 47-3			PRESET	61-3	BRASS+Gt	
PRESET	33-4	'60s BOX		PRESET 47-4			PRESET	61-4	SLOW ATK	
PRESET	34-1	335CUTIN		PRESET 48-			PRESET		OCT SFX	
PRESET	34-2	COOLJAZZ		PRESET 48-2			PRESET		SYN LD 2	*
PRESET	34-3	E SITAR	$\star$	PRESET 48-3			PRESET	62-3	Bell Mix	
PRESET	34-4	ST LINE		PRESET 48-4			PRESET	62-4	BASS AMP	
PRESET	35-1	SlowGEAR		PRESET 49-	0		PRESET		BAMBOO	
PRESET	35-2	EchoJAZZ		PRESET 49-2			PRESET		12st 5th	
PRESET	35-3	MatchWa	$\star$	PRESET 49-3			PRESET		CRYSTAL	
PRESET		CLEAN ST		PRESET 49-4			PRESET		RezoBASS	
PRESET	36-1	CH JAZZ		PRESET 50-			PRESET		SPACE DS	
PRESET	36-2	MildJazz		PRESET 50-2			PRESET	64-2	MildHorn	
PRESET	36-3	R+F CUT		PRESET 50-3			PRESET	64-3	NoizLoop	
PRESET	36-4	TwCHORUS		PRESET 50-4			PRESET	64-4	PWM LEAD	
PRESET		LP FRONT		PRESET 51-			PRESET		SoftLead	
PRESET		BRT HALF		PRESET 51-2 PRESET 51-3			PRESET		DrvSYNTH	
PRESET		MILD TL					PRESET		GONG 🛓	
PRESET		TELE BRT		PRESET 51-4 PRESET 52-7			PRESET	65-4	VIRUS	
PRESET		CLN-LEAD		PRESET 52-						
PRESET		COMP JC		PRESET 52-2						
PRESET				PRESET 52-4						
PRESET		TweedWah	*	PRESET 52-4						
PRESET		BIG METL	*	PRESET 53-2						
PRESET		CrunchTL		PRESET 53-2						
PRESET		f HOLE		PRESET 53-4						
PRESET	39-4	JAZZBOX	*							
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## **Roland Corporation**

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