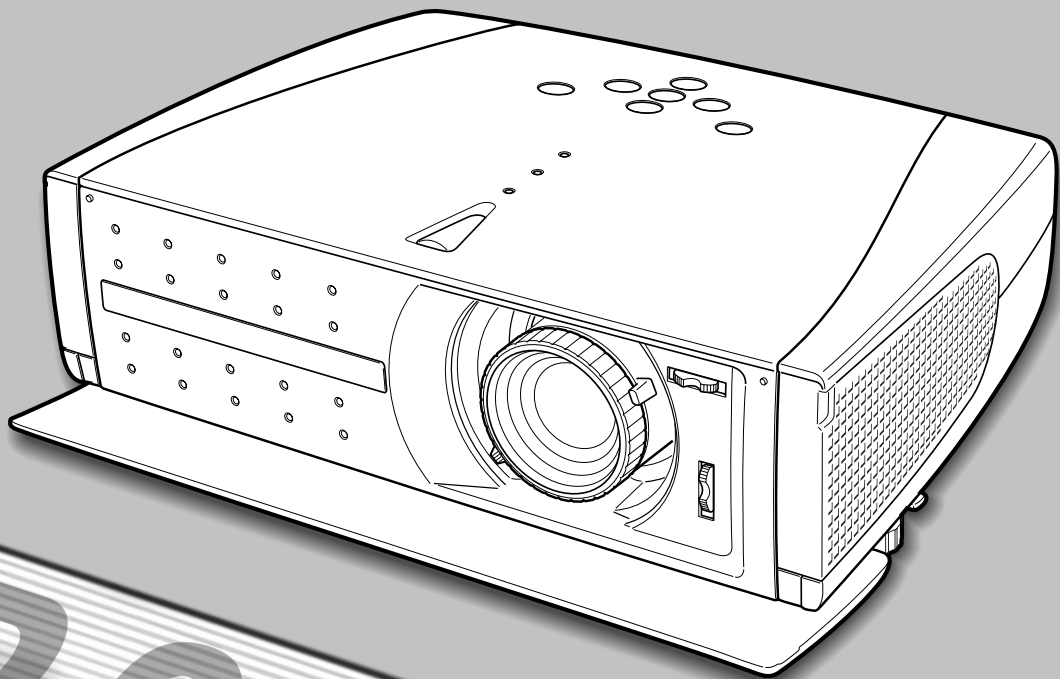


**SANYO**

---

# Multimedia Projector

## MODEL PLV-Z1X



**PROJECTOR**

### Owner's Manual

# Features and Design

This Multimedia Projector is designed with the most advanced technology for portability, durability, and ease of use. This projector utilizes built-in multimedia features, a palette of 16.77 million colors, and matrix liquid crystal display (LCD) technology.

## ◆ **Short Zoom Lens**

---

This projector is equipped with Short Zoom Lens which allows you to enjoy 100" screen size in range of 9.8' (3.0m) to 13.1' (4.0m).

## ◆ **Lens Shift**

---

The Lens Shift function gives you less limitation in positioning the projector. You can use it at desired places without a distorted image.

## ◆ **Aperture (Contrast) Adjustment**

---

Contrast can be adjusted not only through menu operation but also by the aperture lever. (See page 19.)

## ◆ **Compatibility**

---

The projector widely accepts various video and computer input signals including; Computers, 6 Color systems (NTSC, PAL, SECAM, NTSC4.43, PAL-N, PAL-M), Component video, S-video and RGB scart.

## ◆ **Simple Computer System Setting**

---

The projector has the Multi-scan system to conform to almost all computer output signals quickly. (See page 33.)

## ◆ **16 : 9 Wide Screen**

---

The projector is equipped with LCD panels (960 x 540 resolution) of 16 : 9 ratio so that you can project the image from component video signal such as a DVD player and high definition TV in a full screen.

## ◆ **Interlace Progressive Conversion**

---

High-quality picture is available with this technology which converts interlace signal into progressive signal. (See page 29.)

## ◆ **Wide Selection of Image Levels**

---

You can select an ideal image level suitable for the surroundings or your desired picture quality. (See page 27,37.) 4 different your choices of images can also be stored. (See page 28-29, 38.)

## ◆ **Keystone Adjustment**

---

Keystone distortion function is provided to correct distortion of the projected image allowing you to use the projector without locational constraints. (See page 20 and 40.)

## ◆ **Power Management**

---

The Power management function reduces power consumption and maintain the lamp life. (See page 41.)

## ◆ **My Picture**

---

A projected image can be captured and used for the starting display of the projector with the Capture function. You can also display the captured image whenever you want to with the MY PICTURE (MY-P) button on the remote control. (See page 11, 20, 40, 41.)

## ◆ **Lamp Mode**

---

Brightness of the projection lamp can be changed by setting. The projector has the function to adjust the brightness according to an input signal for the best suited image. (See page 42.)

## ◆ **Multilanguage Menu Display**

---

Operation menu is available in; English, German, French, Italian, Spanish, Portuguese, Dutch, Swedish, Russian, Chinese, Korean, or Japanese. (See page 40.)

## ◆ **Selectable Setting Position**

---

Mounting function provides proper image position (up/down and left/right) depending on the setting position of the projector such as ceiling mounting or wall-hung. (See page 41)

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## TRADEMARKS

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- Windows and PowerPoint are registered trademarks of Microsoft Corporation.
- Each name of corporations or products in the owner's manual is a trademark or a registered trademark of its respective corporation.





## To the Owner

Before operating this projector, read this manual thoroughly and operate the projector properly.

This projector provides many convenient features and functions. Operating the projector properly enables you to manage those features and maintains it in better condition for a considerable time.

Improper operation may result in not only shortening the product-life, but also malfunctions, fire hazard, or other accidents.

If your projector seems to operate improperly, read this manual again, check operations and cable connections and try the solutions in the "Troubleshooting" section in the end of this booklet. If the problem still persists, contact the dealer where you purchased the projector or the service center.

 <b>CAUTION</b> <b>RISK OF ELECTRIC SHOCK</b> <b>DO NOT OPEN</b> 
<b>CAUTION : TO REDUCE THE RISK OF ELECTRIC SHOCK, DO NOT REMOVE COVER (OR BACK). NO USER-SERVICEABLE PARTS INSIDE EXCEPT LAMP REPLACEMENT. REFER SERVICING TO QUALIFIED SERVICE PERSONNEL.</b>
 THIS SYMBOL INDICATES THAT DANGEROUS VOLTAGE CONSTITUTING A RISK OF ELECTRIC SHOCK IS PRESENT WITHIN THIS UNIT.
 THIS SYMBOL INDICATES THAT THERE ARE IMPORTANT OPERATING AND MAINTENANCE INSTRUCTIONS IN THE OWNER'S MANUAL WITH THIS UNIT.



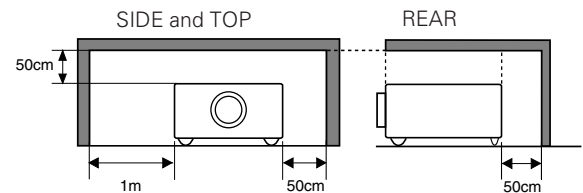
## Safety Precaution

**WARNING : TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, DO NOT EXPOSE THIS APPLIANCE TO RAIN OR MOISTURE.**

–This projector produces intense light from the projection lens. Do not stare directly into the lens as possible. Eye damage could result. Be especially careful that children do not stare directly into the beam.

–Install the projector in a proper position. If not, it may result in a fire hazard.

–Provide appropriate space on the top, sides and rear of the projector cabinet for allowing air circulation and cooling the projector. Minimum clearance must be maintained. If the projector is to be built into a compartment or similarly enclosed, the minimum distances must be maintained. Do not cover the ventilation slot on the projector. Heat build-up can reduce the service life of your projector, and can also be dangerous.



–Do not put any flammable object or spray can near the projector, hot air is exhausted from the ventilation holes.

–If the projector is not to be used for an extended time, unplug the projector from the power outlet.

**READ AND KEEP THIS OWNER'S MANUAL FOR LATER USE.**

## CAUTION

Not for use in a computer room as defined in the Standard for the Protection of Electronic Computer/Data Processing Equipment, ANSI/NFPA 75.

Ne peut être utilisé dans une salle d'ordinateurs telle que définie dans la norme ANSI/NFPA 75 Standard for Protection of Electronic Computer/Data Processing Equipment

# Safety Instructions

All the safety and operating instructions should be read before the product is operated.

Read all of the instructions given here and retain them for later use. Unplug this projector from AC power supply before cleaning. Do not use liquid or aerosol cleaners. Use a damp cloth for cleaning.

Follow all warnings and instructions marked on the projector.

For added protection to the projector during a lightning storm, or when it is left unattended and unused for long periods of time, unplug it from the wall outlet. This will prevent damage due to lightning and power line surges.

Do not expose this unit to rain or use near water... for example, in a wet basement, near a swimming pool, etc...

Do not use attachments not recommended by the manufacturer as they may cause hazards.

Do not place this projector on an unstable cart, stand, or table. The projector may fall, causing serious injury to a child or adult, and serious damage to the projector. Use only with a cart or stand recommended by the manufacturer, or sold with the projector. Wall or shelf mounting should follow the manufacturer's instructions, and should use a mounting kit approved by the manufacturers.

An appliance and cart combination should be moved with care. Quick stops, excessive force, and uneven surfaces may cause the appliance and cart combination to overturn.



Slots and openings in the back and bottom of the cabinet are provided for ventilation, to insure reliable operation of the equipment and to protect it from overheating.

The openings should never be covered with cloth or other materials, and the bottom opening should not be blocked by placing the projector on a bed, sofa, rug, or other similar surface. This projector should never be placed near or over a radiator or heat register.

This projector should not be placed in a built-in installation such as a book case unless proper ventilation is provided.

Never push objects of any kind into this projector through cabinet slots as they may touch dangerous voltage points or short out parts that could result in a fire or electric shock. Never spill liquid of any kind on the projector.

Do not install the projector near the ventilation duct of air-conditioning equipment.

This projector should be operated only from the type of power source indicated on the marking label. If you are not sure of the type of power supplied, consult your authorized dealer or local power company.

Do not overload wall outlets and extension cords as this can result in fire or electric shock. Do not allow anything to rest on the power cord. Do not locate this projector where the cord may be damaged by persons walking on it.

Do not attempt to service this projector yourself as opening or removing covers may expose you to dangerous voltage or other hazards. Refer all servicing to qualified service personnel.

Unplug this projector from wall outlet and refer servicing to qualified service personnel under the following conditions:

- When the power cord or plug is damaged or frayed.
- If liquid has been spilled into the projector.
- If the projector has been exposed to rain or water.
- If the projector does not operate normally by following the operating instructions. Adjust only those controls that are covered by the operating instructions as improper adjustment of other controls may result in damage and will often require extensive work by a qualified technician to restore the projector to normal operation.
- If the projector has been dropped or the cabinet has been damaged.
- When the projector exhibits a distinct change in performance-this indicates a need for service.

When replacement parts are required, be sure the service technician has used replacement parts specified by the manufacturer that have the same characteristics as the original part. Unauthorized substitutions may result in fire, electric shock, or injury to persons.

Upon completion of any service or repairs to this projector, ask the service technician to perform routine safety checks to determine that the projector is in safe operating condition.

## Voor de klanten in Nederland



Bij dit product zijn batterijen geleverd. Wanneer deze leeg zijn, moet u ze niet weggooien maar inleveren als KCA.

### Air Circulation

Openings in the cabinet are provided for ventilation and to ensure reliable operation of the product and to protect it from overheating, and these openings must not be blocked or covered.

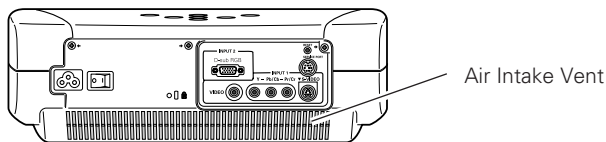
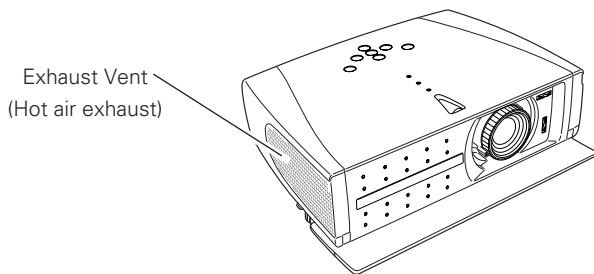


#### CAUTION

Hot air is exhausted from the exhaust vent. When using or installing the projector, the following precautions should be taken.

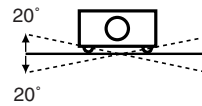
- Do not put any flammable objects near the vent.
- Keep the exhaust vent at least 3.0'(1m) away from any objects.
- Do not touch a peripheral part of the exhaust vent, especially screws and metallic part. This area will become hot while the projector is being used.
- Do not put anything on the cabinet. The materials put on the cabinet will not only get damaged but also cause fire hazard by heat.

Cooling fans are provided to cool down the projector. This projector monitors internal temperature and control the running speed of the cooling fans.



### Installing the Projector in Proper Position

Install the projector properly. Improper Installation may reduce the lamp lifetime and cause a fire hazard.



Do not tilt the projector more than 20 degrees to either side.



**NO DOWNWARD**

Do not point the projector down to project an image.



**NO SIDEWARD**

Do not put the projector on either side to project an image.

### Moving the Projector

When moving the projector, close the front cover and retract the adjustable feet to prevent damage to the lens and cabinet. When the projector is not in use for an extended period, put it into a suitable case.



#### CAUTION IN CARRYING OR TRANSPORTING THE PROJECTOR

- Do not drop or bump a projector, otherwise damages or malfunctions may result.
- When carrying a projector, use a suitable carrying case.
- Do not transport a projector by using a courier or transport service in an unsuitable transport case. This may cause damage to a projector. To transport a projector through a courier or transport service, consult your dealer for best way.

## Federal Communication Commission Notice

Note : This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures :

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Use of shielded cable is required to comply with class B limits in Subpart B of Part 15 of FCC Rules.

Do not make any changes or modifications to the equipment unless otherwise specified in the instructions. If such changes or modifications should be made, you could be required to stop operation of the equipment.

Model Numbers : PLV-Z1X  
Trade Name : Sanyo  
Responsible party : SANYO FISHER COMPANY  
Address : 21605 Plummer Street, Chatsworth, California 91311  
Telephone No. : (818)998-7322

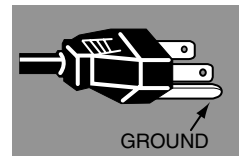
## AC POWER CORD REQUIREMENT

The AC Power Cord supplied with this projector meets the requirement for use in the country you purchased it.

### AC Power Cord for the United States and Canada :

AC Power Cord used in the United States and Canada is listed by the Underwriters Laboratories (UL) and certified by the Canadian Standard Association (CSA).

AC Power Cord has a grounding-type AC line plug. This is a safety feature to be sure that the plug will fit into the power outlet. Do not try to defeat this safety feature. Should you be unable to insert the plug into the outlet, contact your electrician.



### AC Power Cord for the United Kingdom :

This cord is already fitted with a moulded plug incorporating a fuse, the value of which is indicated on the pin face of the plug. Should the fuse need to be replaced, an ASTA approved BS 1362 fuse must be used of the same rating, marked thus  $\text{Ⓢ}$ . If the fuse cover is detachable, never use the plug with the cover omitted. If a replacement fuse cover is required, ensure it is of the same colour as that visible on the pin face of the plug (i.e. red or orange). Fuse covers are available from the Parts Department indicated in your User Instructions.

If the plug supplied is not suitable for your socket outlet, it should be cut off and destroyed.

The end of the flexible cord should be suitably prepared and the correct plug fitted. (See Over)

### **WARNING : A PLUG WITH BARED FLEXIBLE CORD IS HAZARDOUS IF ENGAGED IN A LIVE SOCKET OUTLET.**

The Wires in this mains lead are coloured in accordance with the following code:

Green-and-yellow ..... Earth  
Blue ..... Neutral  
Brown ..... Live

As the colours of the wires in the mains lead of this apparatus may not correspond with the coloured markings identifying the terminals in your plug proceed as follows:

The wire which is coloured green-and-yellow must be connected to the terminal in the plug which is marked by the letter E or by the safety earth symbol  $\perp$  or coloured green or green-and-yellow.

The wire which is coloured blue must be connected to the terminal which is marked with the letter N or coloured black.

The wire which is coloured brown must be connected to the terminal which is marked with the letter L or coloured red.

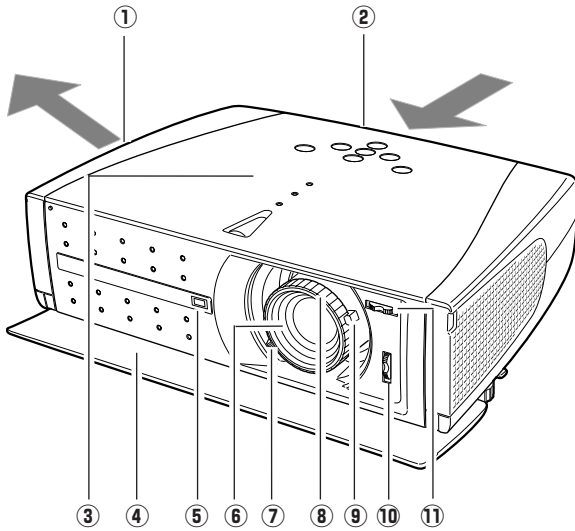
### **WARNING : THIS APPARATUS MUST BE EARTHED.**

**THE SOCKET-OUTLET SHOULD BE INSTALLED NEAR THE EQUIPMENT AND EASILY ACCESSIBLE.**



# Part Names and Functions

## Front



### ① Exhaust Vent



### CAUTION

Hot air is exhausted from the exhaust vent. Do not put heat-sensitive objects near this side.

### ② Air Intake Vent

(The two arrows show air flow.)

### ③ Top Controls and Indicators

### ④ Front Cover

### ⑤ Infrared Remote Receiver

### ⑥ Projection Lens

### ⑦ Zoom Lever

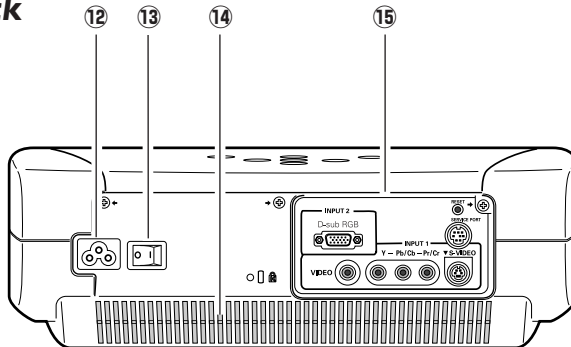
### ⑧ Focus Ring

### ⑨ Aperture Lever

### ⑩ Lens Shift Ring (Up/Down)

### ⑪ Lens Shift Ring (Left/Right)

## Back



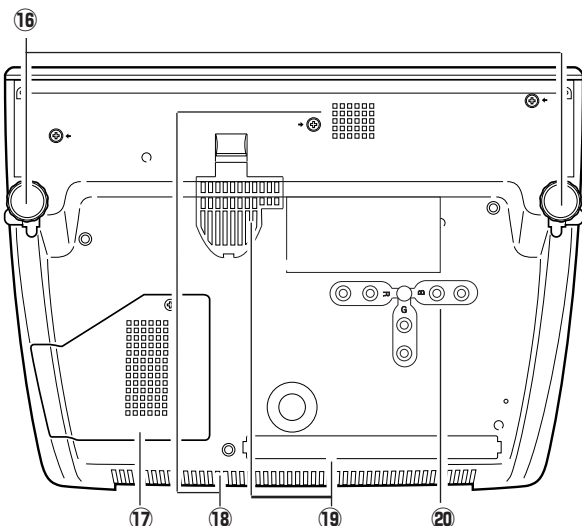
### ⑫ Power Cord Connector

### ⑬ Main On/Off Switch

### ⑭ Air Intake Vent

### ⑮ Terminals and Connectors

## Bottom



### ⑯ Adjustable Feet

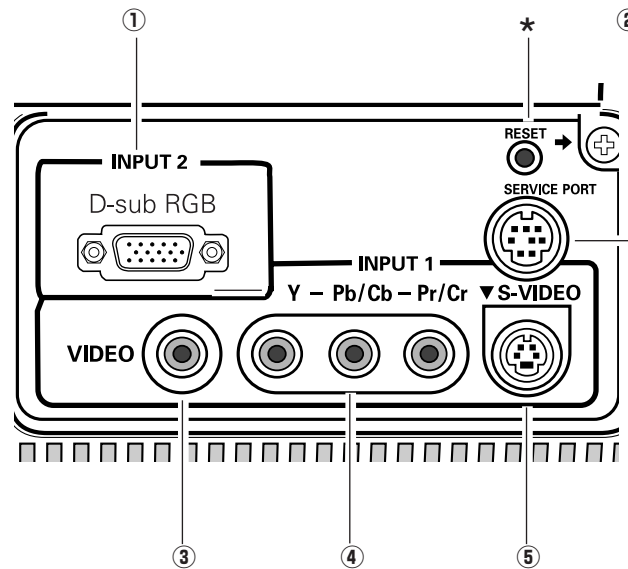
### ⑰ Lamp Cover

### ⑱ Air Intake Vent (back and bottom)

### ⑲ Air Filter

### ⑳ RGB Panel Cleaning Holes



**Terminal****① D-sub RGB**

Connect computer output, component output or RGB Scart 21-Pin video output to this terminal. (p16, 17)

**② SERVICE PORT**

This jack is used to service this projector.

**③ VIDEO**

Connect the composite video output from video equipment to this jack. (p16)

**④ Y-Pb/Cb-Pr/Cr**

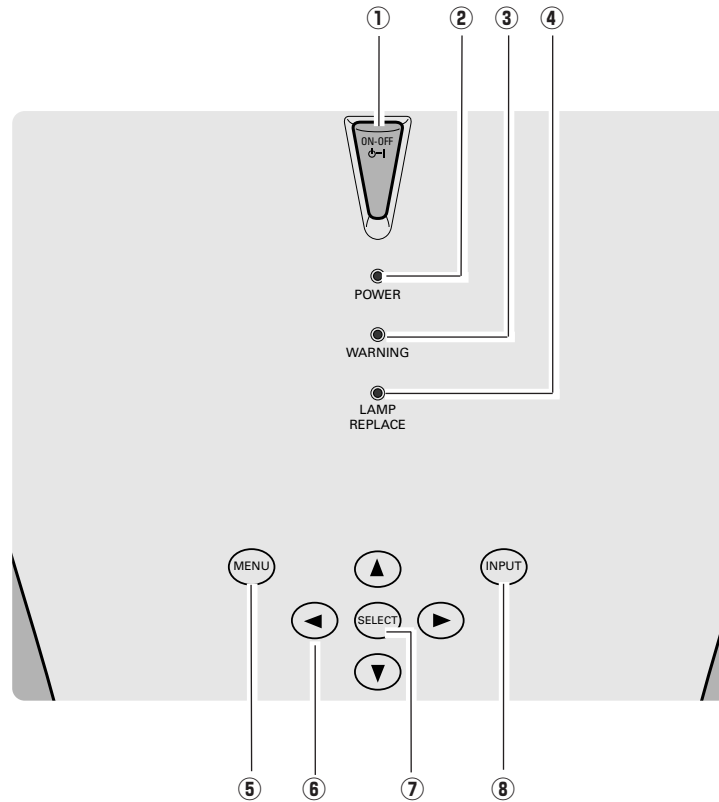
Connect the component video output to these jacks. (p16)

**⑤ S-VIDEO**

Connect the S-Video output from video equipment to this jack. (p16)

\* A built-in micro processor which controls this unit may occasionally malfunction and need to be reset. This can be done by pressing the RESET button with a pen, which will shut down and restart the unit. Do not use the RESET function excessively.

Top



① **POWER ON-OFF button**

Turn the projector on or off. (p18)

② **POWER indicator**

Flash red until the projector gets ready to be turned on. It lights red when the projector is in the stand-by mode. It remains green while the projector is under operation. When the front cover is closed it lights orange. (p52)

③ **WARNING indicator**

Light red when the projector detects abnormal condition. This also flashes red when the internal temperature of the projector exceeds the operating range. (p43, 52)

④ **LAMP REPLACE indicator**

Turn yellow when the life of the projection lamp draws to an end. (p46, 52)

⑤ **MENU button**

Open or close the On-Screen Menu. (p21)

⑥ **POINT (Up▲/Down▼/Left◀/Right▶) button**

Select an item or adjusts value in the On-Screen Menu. These are also used to pan the image in the Digital zoom mode. (p39)

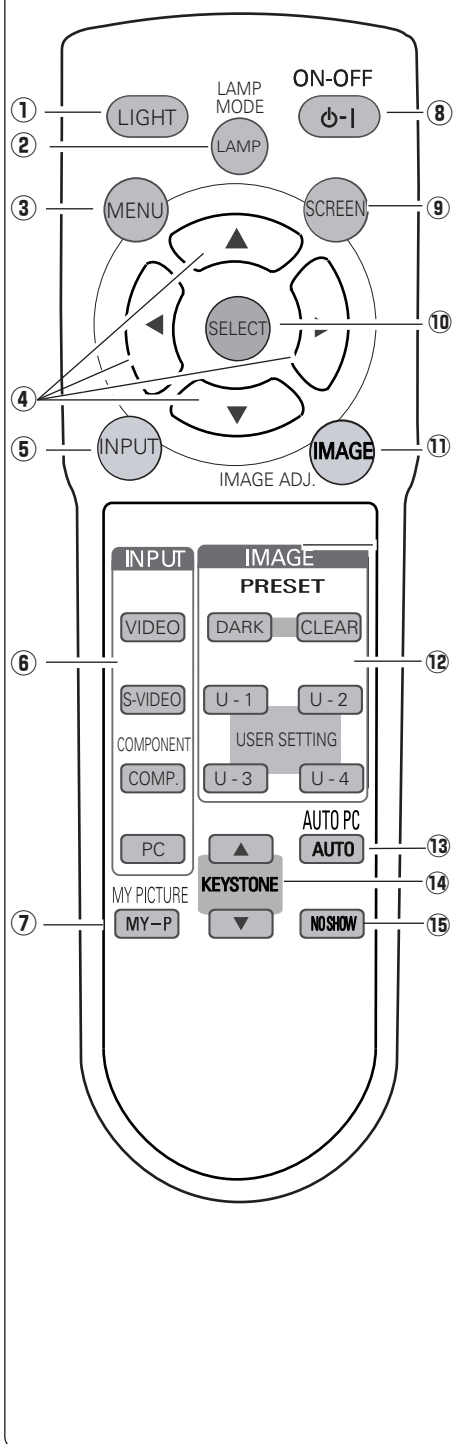
⑦ **SELECT button**

Execute the item selected. It is also used to expand / compress the image in Digital zoom mode. (p39)

⑧ **INPUT button**

Select input source. (p23, 25, 32)

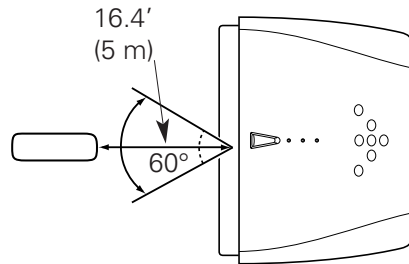
## Remote Control



- ① **LIGHT button**  
Light the buttons on the remote control for about 10 seconds.
- ② **LAMP button**  
Select a lamp mode. (p42)
- ③ **MENU button**  
Open or close the On-Screen Menu. (p21)
- ④ **POINT (UP/DOWN/LEFT/RIGHT) button**  
Select an item or adjusts value in the On-Screen Menu. These are also used to pan the image in the Digital zoom mode. (p39)
- ⑤ **INPUT button**  
Select input source. (Input 1 or 2) (p23, 25, 32)
- ⑥ **INPUT buttons**  
Select input source. (p23, 25, 32)
- ⑦ **MY PICTURE button**  
Display the captured image. (p20, 40, 41)
- ⑧ **POWER ON-OFF button**  
Turn the projector on or off. (p18)
- ⑨ **SCREEN button**  
Select a screen size. (p30, 31, 39)
- ⑩ **SELECT button**  
Execute the item selected, or to expand or compress image in the Digital zoom mode. (p39)
- ⑪ **IMAGE ADJ. button**  
Display the On-Screen Menu of the Image Adjust Menu in a line and adjusts image level. You can directly adjust an item. (p28, 29, 38)
- ⑫ **IMAGE buttons**  
Select an image level. (p27, 37)
- ⑬ **AUTO PC button**  
Operate the Auto PC adjustment function. (p34)
- ⑭ **KEystone button**  
Correct keystone distortion. (p20, 40)
- ⑮ **NO SHOW button**  
Turn the picture into black image. (p20)

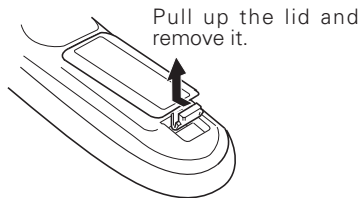
## Remote Control Operating Range

Point the remote control toward the projector (Infrared Remote Receiver) whenever pressing any button. Maximum operating range for the remote control is about 16.4' (5m) and 60° in front of the projector.

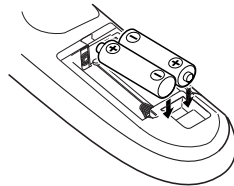


## Remote Control Batteries Installation

- 1** Remove the battery compartment lid.



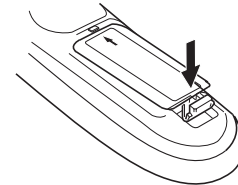
- 2** Slide the batteries into compartment.



**Two AA size ALKALINE batteries**

For correct polarity (+ and -), be sure battery terminals are in contact with pins in compartment.

- 3** Replace the compartment lid.

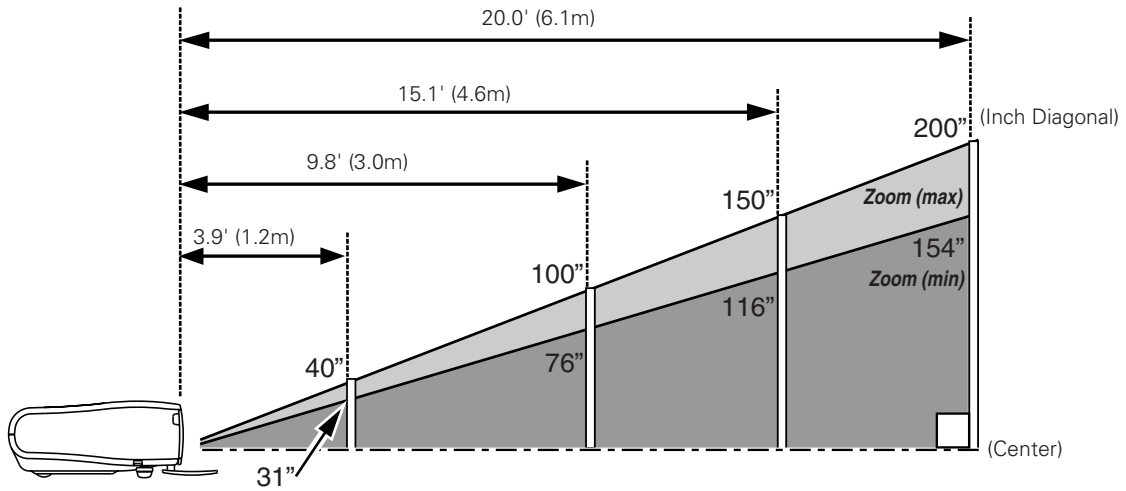


To insure safe operation, please observe the following precautions :

- Use (2) AA, UM3 or LR06 type alkaline batteries.
- Replace two batteries at the same time.
- Do not use a new battery with a used battery.
- Avoid contact with water or liquid.
- Do not expose the remote control to moisture, or heat.
- Do not drop the remote control.
- If a battery has leaked on remote control, carefully wipe case clean and install new batteries.
- Risk of explosion if battery is replaced by an incorrect type.
- Dispose of used batteries according to the instructions.

## Positioning the Projector

This projector is designed to project on a flat projection surface and can be focused from 3.9'(1.2m) - 20.0'(6.1m). Refer to the figure and the table below for the screen size and the distance between the projector and the screen.



Screen Size (W x H) mm	31"	40"	100"	150"	200"
16 : 9 aspect ratio	686 x 386	884 x 497	2209 x 1244	3314 x 1866	4419 x 2489
Zoom (min)	3.9' (1.2m)	5.2' (1.6m)	13.1' (4.0m)	19.3' (5.9m)	—
Zoom (max)	—	3.9' (1.2m)	9.8' (3.0m)	15.1' (4.6m)	20.0' (6.1m)

✓ **Note:**

- The brightness in a room has a great influence on picture quality. It is recommended to limit ambient lighting in order to provide the best image.
- The values shown are approximate and may vary from the actual size.

## Adjustable Feet

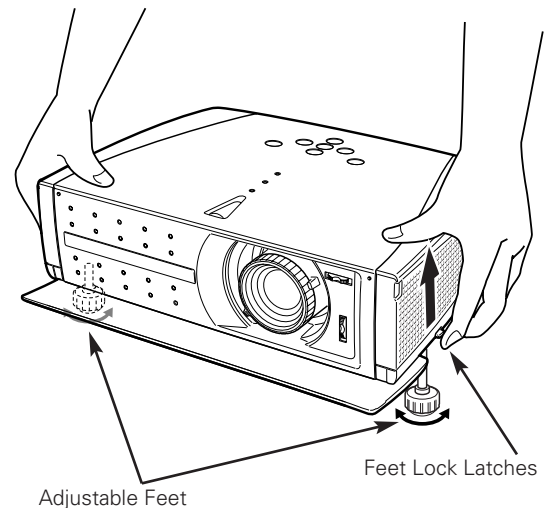
Projection angle can be adjusted up to 11.8 degrees with the adjustable feet.

- 1 Lift the front of the projector and pull the feet lock latches on both sides of the projector.
- 2 Release the feet lock latches to lock the adjustable feet and rotate the adjustable feet to adjust the position and tilt.
- 3 To retract the adjustable feet, lift the front of the projector and pull and undo the feet lock latches. Keystone distortion of the projected image can be adjusted by menu operation. (p20, 40)



### CAUTION

Tilt the projector within the adjustable range in order not to shorten the life of the lamp. Proper angle should be taken. See page 6.

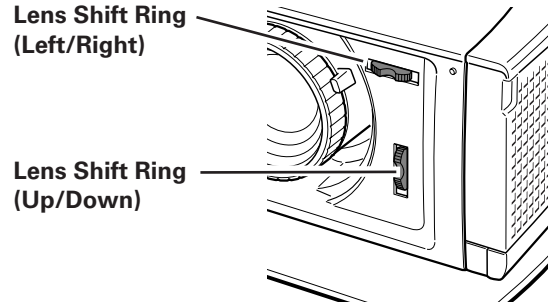


## Moving the Lens

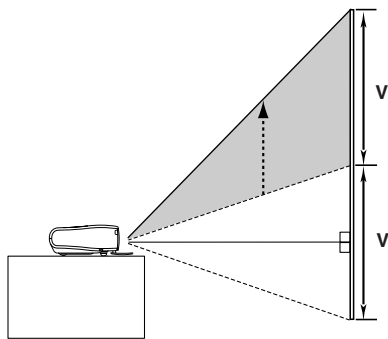
The projection lens can be moved up, down, left, and right with the manual lens shift function. This function makes it easy to provide a projected image where you want.

Turn the lens shift ring (left/right) left/right to move the lens leftward / rightward.

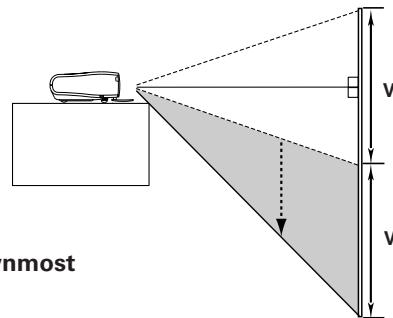
Turn the lens shift ring (up/down) up/down to move the lens upward / downward.



### Lens Shift Up/Down

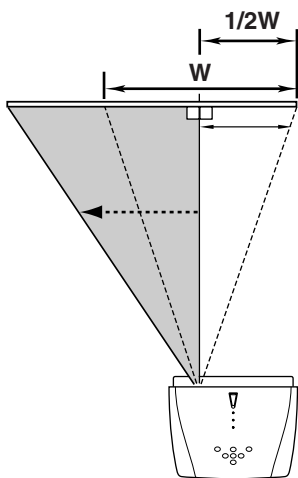


uppermost

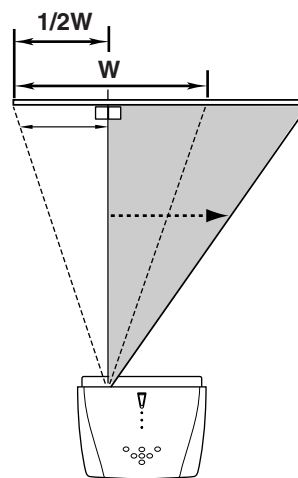


downmost

### Lens Shift Left/Right



leftmost



rightmost

✓ **Note:**

- The best image is generally obtained at the center of the lens shift.
- When using the lens shift upward or downward to the limit, the lens does not move to the limit leftward or rightward. When using the lens shift leftward or rightward to the limit, the lens does not move to the limit upward or downward.

## Connecting the AC Power Cord

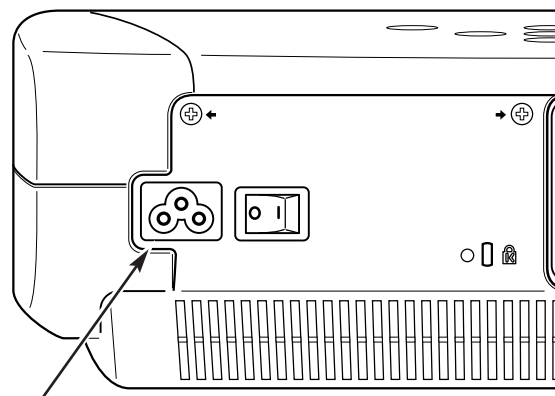
This projector uses nominal input voltages of 100-120 V or 200-240 V AC. This projector automatically selects the correct input voltage. It is designed to work with single-phase power systems having a grounded neutral conductor. To reduce risk of electrical shock, do not plug into any other type of power system. Consult your authorized dealer or service station if you are not sure of the type of power being supplied. Connect the projector with all peripheral equipment before turning the projector on. (See page 16-17 for connection.)



### CAUTION

For safety, unplug AC power cord when the projector is not in use.

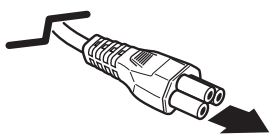
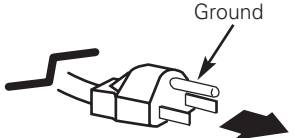
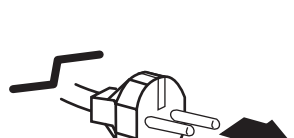
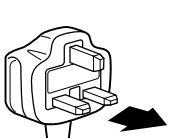
When this projector is connected to the outlet with AC power cord and the Main On/Off switch is on, it is in Stand-by mode and consumes a little electric power. Turn the Main On/Off switch off when the projector is not in use.



Connect AC power cord (supplied) to the projector. The AC outlet must be near this equipment and must be easily accessible.

### NOTE ON THE POWER CORD

AC power cord must meet requirement of the country where you use a projector. Confirm an AC plug type with the chart below and proper AC power cord must be used. If supplied AC power cord does not match your AC outlet, contact your sales dealer.

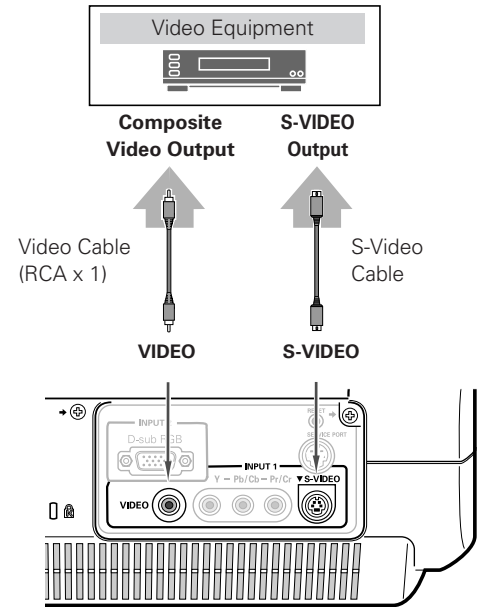
Projector side	AC outlet side		
 <p data-bbox="240 1333 462 1386">To power cord connector on your projector.</p>	<p data-bbox="495 1134 795 1165"><b>For the U.S.A. and Canada</b></p>  <p data-bbox="625 1333 787 1396">To the AC outlet. <b>(120 V AC)</b></p>	<p data-bbox="828 1134 1128 1165"><b>For Continental Europe</b></p>  <p data-bbox="950 1333 1128 1396">To the AC outlet. <b>(200 - 240 V AC)</b></p>	<p data-bbox="1226 1134 1388 1165"><b>For the U.K.</b></p>  <p data-bbox="1274 1333 1461 1396">To the AC outlet. <b>(200 - 240 V AC)</b></p>



## Connecting to Video Equipment (Video, S-Video)

### Video, S-Video

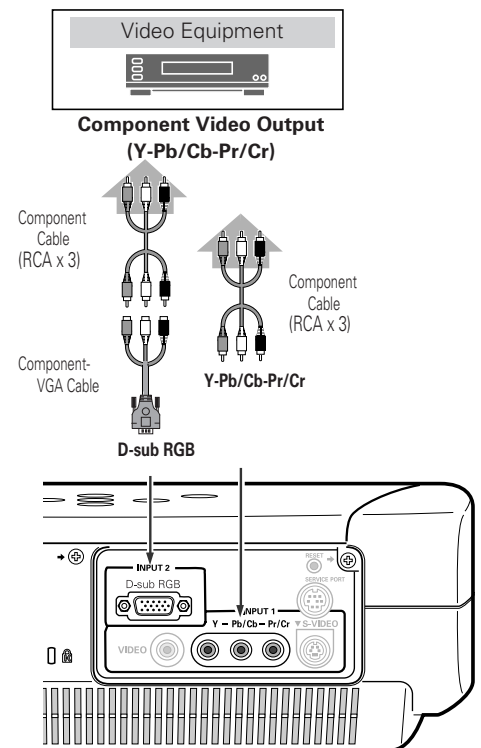
Use the supplied Video cable or a S-video cable (commercially available).



## Connecting to Video Equipment (Component)

### Component

Use a Component cable (option) or Component cable (option) and Component-VGA cable (option) for component.



✓ **Note:**

• See page 58 for ordering optional cables.

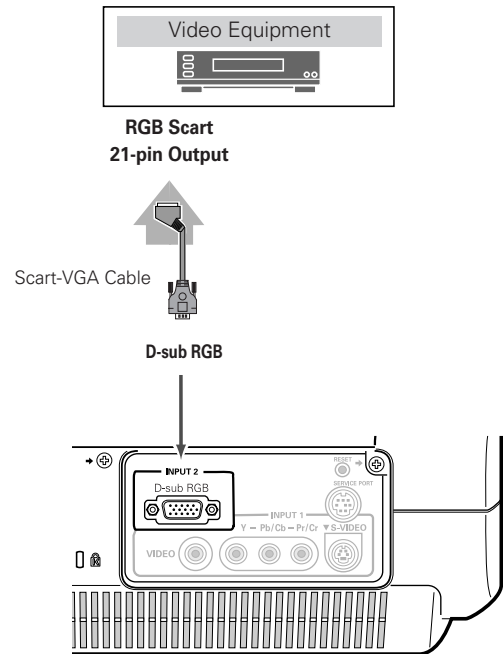


**NOTE**  
When connecting the cable, the power cords of both the projector and the external equipment should be disconnected from AC outlet.

## Connecting to Video Equipment (RGB Scart)

### RGB Scart

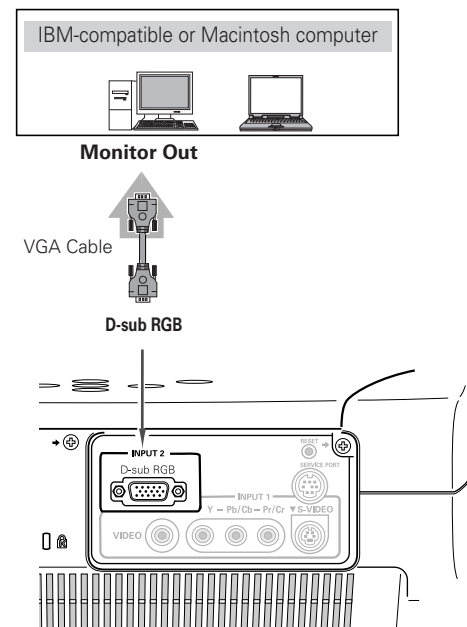
Use a Scart-VGA cable (option).



## Connecting to a Computer

### Computer (Analog)

Use a VGA cable (commercially available).



✓ **Note:**

- See page 58 for ordering optional cables.

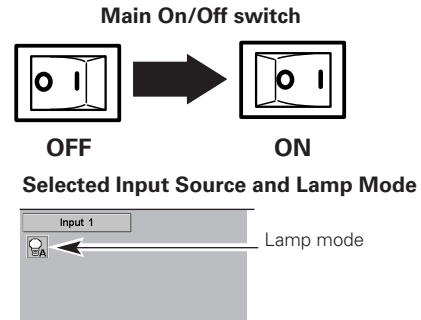
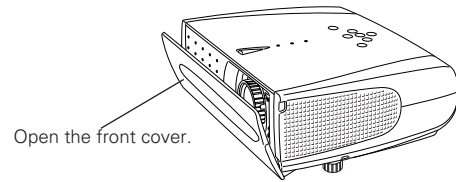


**NOTE**  
When connecting the cable, the power cords of both the projector and the external equipment should be disconnected from AC outlet.

# Basic Operation

## Turning On the Projector

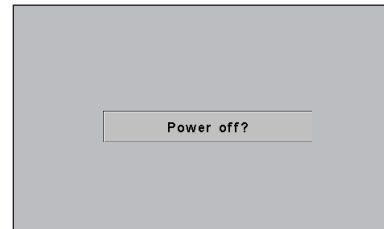
- 1 Complete peripheral connections (with a computer, VCR, etc.) before turning on the projector.
- 2 Connect the projector's AC power cord into an AC outlet and open the front cover. Turn the Main On/Off switch on, and the POWER indicator flashes red in a moment and turns on red. (If the front cover is being closed, the POWER indicator light orange.)
- 3 Press the POWER ON-OFF button on the top control or on the remote control. The POWER indicator turns green, and the cooling fans start to operate. The preparation display appears on the screen and the count down starts. (A captured image can be used as the preparation display. See "Capture" on page 41.)
- 4 After the count-down, the input source that was selected last and the Lamp mode status icon appear on the screen.



(See page 42 for Lamp mode.)

## Turning Off the Projector

- 1 Press the POWER ON-OFF button on the top control or on the remote control, and a message "Power off?" appears on the screen. The message is not displayed and the projector is turned off when the Power off confirmation function is off. (See the Setting Menu on page 41.)
- 2 Press the POWER ON-OFF button again to turn off the projector. The POWER indicator starts to flash red, and it continues while the cooling fans are operating (for about 90 seconds).
- 3 When the projector has cooled down enough to be turned on again, the POWER indicator lights red. Then you can turn the Main On/Off switch off and disconnect the AC power cord.



The message disappears after 4 seconds.



TO MAINTAIN THE LIFE OF LAMP, ONCE YOU TURN PROJECTOR ON, WAIT AT LEAST 5 MINUTES BEFORE TURNING IT OFF.

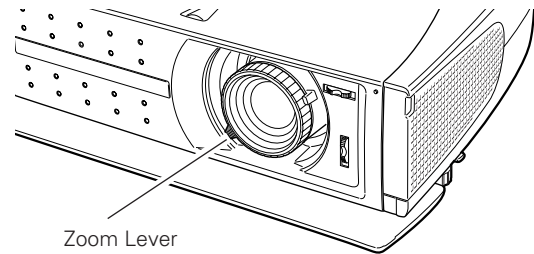
DO NOT DISCONNECT AC POWER CORD WHILE COOLING FANS ARE RUNNING OR BEFORE POWER INDICATOR LIGHTS RED. OTHERWISE IT WILL RESULT IN SHORTENING LAMP LIFE.

### ✓ Note:

- When the front cover is closed during operation, the projector is automatically turned off in 5 seconds for safety. Be sure to turn off the projector by pressing the POWER ON-OFF button on the top control or on the remote control after use.
- The projector cannot be turned on during the cooling period with the POWER indicator flashing red. You can turn it on again after the POWER indicator lights red.
- Do not use the projector for more than 24 hours continuously. Turn off the projector at least once in 24 hours and give it a rest. Continuous use may result in shortening the lamp lifetime.
- This projector monitors internal temperature and automatically controls the running speed of the cooling fans.
- If the WARNING indicator flashes or lights red, see "Warning Indicator" on page 43.

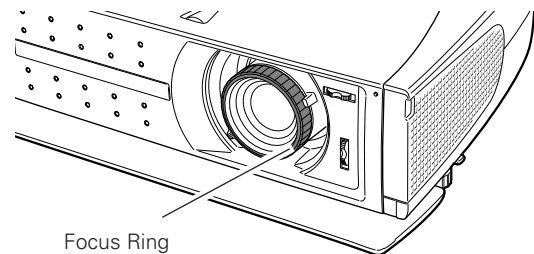
## Zoom Adjustment

Move the Zoom Lever to zoom in and out.



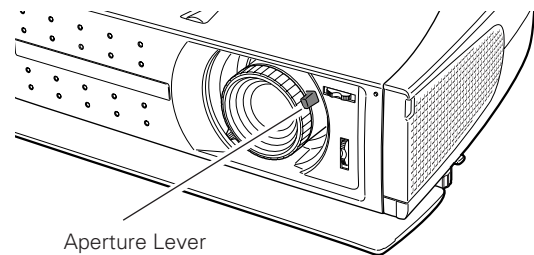
## Focus Adjustment

Rotate the Focus Ring to adjust the projected picture focus.






## Aperture (Contrast) Adjustment

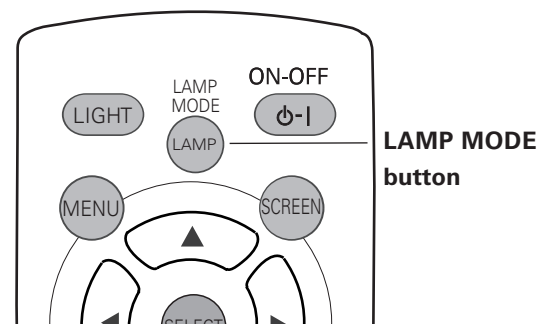
Move the Aperture Lever to adjust contrast.



## Lamp Mode Selection

Desired lamp mode can be selected according to video signal. (p42)

-  Bright mode . . . . . Normal brightness
-  React image mode . . . . . The controlled brightness according with input signal
-  Theater black mode . . . . . Lowers brightness and reduces the lamp power consumption.

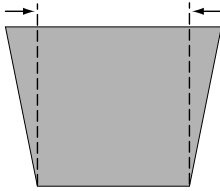


## Keystone Adjustment

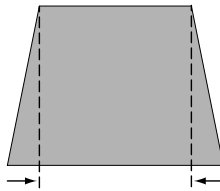
If a projected picture has keystone distortion, correct the image with KEYSTONE adjustment.

- 1 Press the KEYSTONE ▲/▼ button on the remote control or select the Keystone in the Setting Menu (p40). The Keystone dialog box appears.
- 2 Correct keystone distortion by pressing the KEYSTONE ▲/▼ button or the Point Up/Down button. Press the KEYSTONE ▲ button or the Point Up button to reduce the upper part of image, and press the KEYSTONE ▼ button or the Point Down button to reduce the lower part.

Reduce the upper width with the KEYSTONE ▲ button or the Point Up button.



Reduce the lower width with the KEYSTONE ▼ button or the Point Down button.



- The arrows are white when there is no correction.
- The arrow disappears at the maximum correction.
- The direction of the arrow being corrected turns purple.

✓ **Note:**

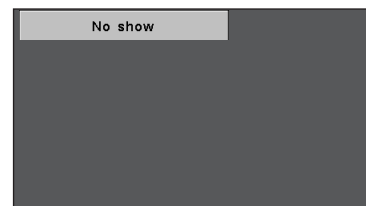
- After selecting Normal through or Natural wide in the Screen Size Adjustment menu (p31), the keystone adjustment function cannot be operated.

## My Picture Function

Press the MY PICTURE (MY-P) button on the remote control to display a captured image. To restore to normal, press the MY PICTURE (MY-P) button again or press any other button.

## No Show Function




Press the NO SHOW button on the remote control to black out the image. To restore to normal, press the NO SHOW button again or press any other button.



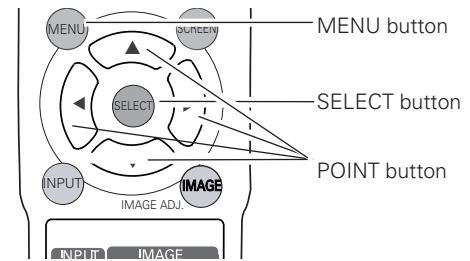
The message disappears after 4 seconds.

## On-Screen Menu

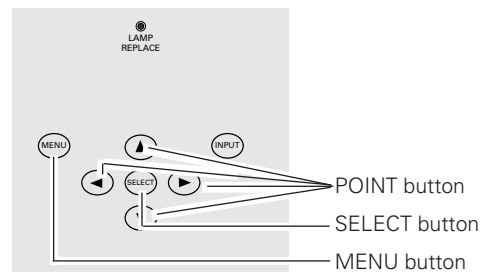
You can control and adjust this projector through the On-Screen Menu. Refer to the following pages to operate each adjustment on the On-Screen Menu.

- 1 Press the MENU button to display the On-Screen Menu (Main Menu).
- 2 Select a menu from the main menu by pressing the Point Up/Down button, and press the Point Right button to enter the sub-menu. (The selected icon turns yellow.)
- 3 Select an item by pressing the Point Up/Down button, and activate the item that you have selected with the  (SELECT), , or  (Point Right) button.
- 4 Press the MENU button to close the On-Screen Menu when you are selecting a main menu. When you are selecting a sub-menu, press the MENU button twice.

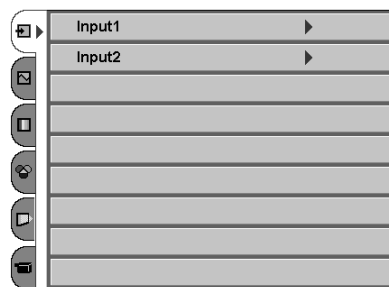
### Remote Control



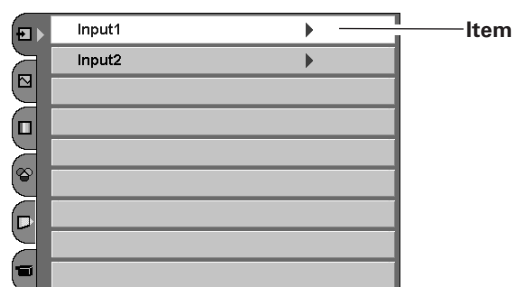
### Top Control



### On-Screen Menu (Main Menu)



### On-Screen Menu (Sub-Menu)









**✓ Note:**








- If you are selecting a sub-menu or an item displayed in a line, pressing the MENU button takes you back to the previous On-Screen Menu.
- The On-Screen Menu disappears by holding down the MENU button longer whatever you are selecting.

## Menus

### VIDEO MENUS

	<b>Input Menu:</b> selects video input source. (p23-25)
	<b>AV System Menu:</b> selects video system from AUTO, PAL, SECAM, NTSC, NTSC4.43, PAL-M, PAL-N, 1080i, 1035i, 720p, 575p, 480p, 575i, 480i. (p26)
	<b>Image Select Menu:</b> selects image level from Cinema, Natural, Video, Dynamic, and User image 1 ~ 4. (p27)
	<b>Image Adjust Menu:</b> adjusts Contrast, Brightness, Color, Tint, Color temp., White balance (R/G/B), Sharpness, Gamma, Auto grayscale, Progressive, Film, Reset, Store. (p28, 29)
	<b>Screen Menu:</b> sets the screen size from Full, Full through, Zoom, Caption in 1, Caption in 2, Normal, Normal through or Natural wide. (p30, 31)
	<b>Setting Menu:</b> changes various settings; Language, Keystone, Blue back, Display, Background color, Menu position, Logo, Capture, Mounting, Rear, Power management, Power off confirmation, Lamp mode, Remote control, Lamp counter reset, Factory default and Cleaning. (p40-42)

### COMPUTER MENUS

	<b>Input Menu:</b> selects computer input source. (p32)
	<b>PC System Menu:</b> selects computer system. (p33)
	<b>PC Adjust Menu:</b> selects Auto PC Adj., Fine sync, Total dots, Horizontal, Vertical, Current mode, Clamp, Display area, Display area H, Display area V, Reset, Mode free, and Store. (p34-36)
	<b>Image Select Menu:</b> selects image level from Cinema, Natural, Dynamic, Graphic, and User image 1 ~ 4 (p37)
	<b>Image Adjust Menu:</b> adjusts Contrast, Brightness, Color temp., White balance (R/G/B), Sharpness, Gamma, Auto grayscale, Reset, Store. (p38)
	<b>Screen Menu:</b> sets the size from Normal, Full, True, and Digital zoom. (p39)
	<b>Setting Menu:</b> changes various settings; Language, Keystone, Blue back, Display, Background color, Menu position, Logo, Capture, Mounting, Rear, Power management, Power off confirmation, Lamp mode, Remote control, Lamp counter reset, Factory default. and Cleaning. (p40-42)



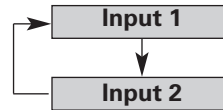
## Input Source Selection (INPUT Terminal / Video, S-Video, Component)

### Direct Operation

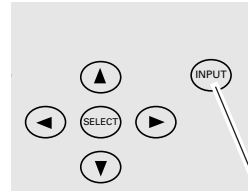
#### INPUT button

Choose Input 1 by pressing the INPUT button on the top control or on the remote control. Before using these buttons, correct input source should be selected through the Input button on the remote control or through menu operation as described on the next page.

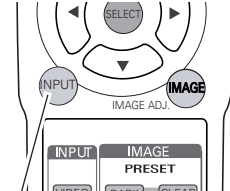
#### INPUT button



#### Top Control



#### Remote Control



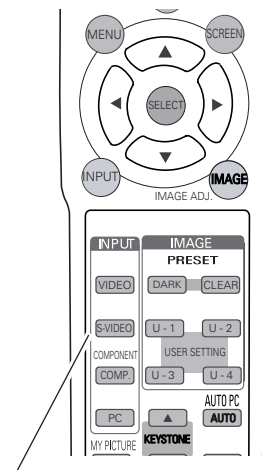
INPUT button

#### INPUT buttons

Press VIDEO, S-VIDEO, or COMP. button on the remote control according to video input.

- VIDEO** When video input signal is connected to the VIDEO jack, select Video.
- S-VIDEO** When video input signal is connected to the S-VIDEO jack, select S-Video.
- Y-Pb/Cb-Pr/Cr (Component)** When video input signal is connected to the Y-Pb/Cb-Pr/Cr jacks, select Y-Pb/Cb-Pr/Cr.

#### Remote Control



INPUT buttons: VIDEO / S-VIDEO / COMP.

### Menu Operation

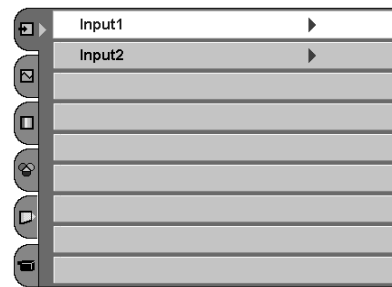
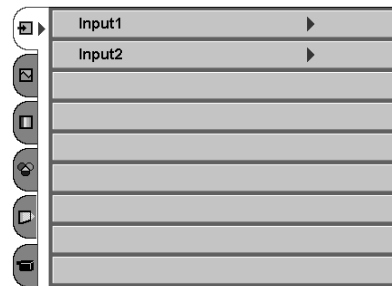
- 1** Select the Input Menu with the Point Up/Down button, and then press the Point Right button to enter the sub-menu.
- 2** Select Input 1 with the Point Up/Down button and then press the Point Right button. The Source Select Menu will appear.
- 3** Move the pointer to the source that you want to select and then press the SELECT button.

**VIDEO** When video input signal is connected to the VIDEO jack, select Video.

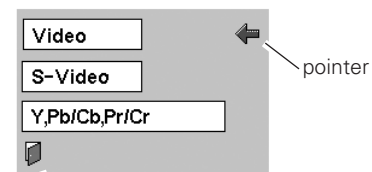
**S-VIDEO** When video input signal is connected to the S-VIDEO jack, select S-Video.

**Y-Pb/Cb-Pr/Cr (Component)** When video input signal is connected to the Y-Pb/Cb-Pr/Cr jacks, select Y-Pb/Cb-Pr/Cr.

### Input Menu



### Source Selection Menu



Closes the source selection menu.

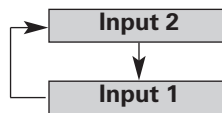
## Input Source Selection (INPUT 2 Terminal / Component, RGB Scart)

### Direct Operation

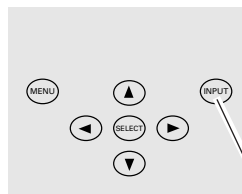
#### INPUT button

Choose Input 2 by pressing the INPUT button on the top control or on the remote control. Before using these buttons, correct input source should be selected through menu operation as described below.

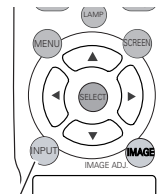
#### INPUT button



#### Top Control



#### Remote Control

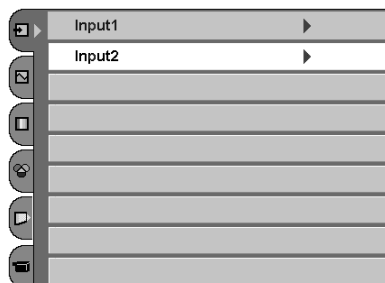


INPUT button

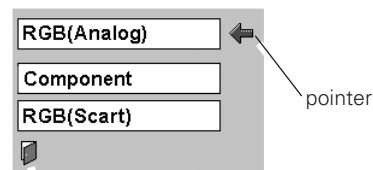
### Menu Operation

- 1 Select the Input Menu with the Point Up/Down button, and then press the Point Right button to enter the sub-menu.
- 2 Select Input 2 with the Point Up/Down button and then press the Point Right button. The Source Select Menu will appear.
- 3 Move the pointer to the source that you want to select and then press the SELECT button.

#### Input Menu



#### Source Selection Menu



Closes the source selection menu.

**Component** When the input source is coming from video equipment connected to the D-sub RGB terminal with a Component cable and a Component-VGA cable, select Component.

**RGB (Scart)** When the input source is coming from video equipment connected to the D-sub RGB terminal with a Scart-VGA cable, select RGB (Scart).

#### ✓ Note:

- Component cable and Scart-VGA cable are options. See page 58 for order.

## Video System Selection

- 1 Select the AV System Menu with the Point Up/Down button, and then press the Point Right button to enter the sub-menu.
- 2 Choose the system that you want to select with the Point Up/Down button and then press the SELECT button.

### Video or S-Video

#### Auto

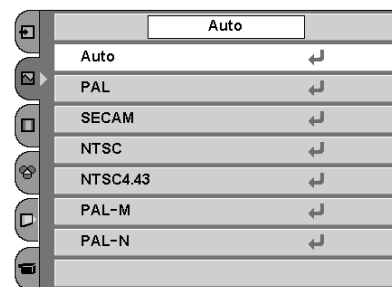
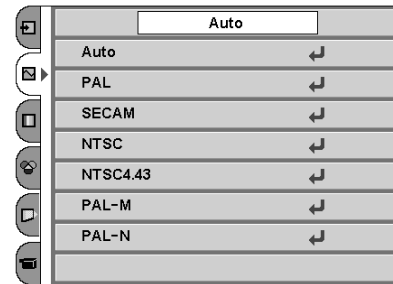
The projector automatically detects incoming video system, and adjusts itself to optimize its performance.

When Video System is PAL-M or PAL-N, select system manually.

#### PAL / SECAM / NTSC / NTSC4.43 / PAL-M / PAL-N

If the projector cannot reproduce proper video image, it is necessary to select a specific broadcast signal format among PAL, SECAM, NTSC, NTSC 4.43, PAL-M, and PAL-N.

### AV System Menu (Video or S-Video)



### Component

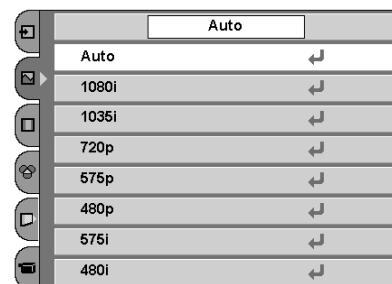
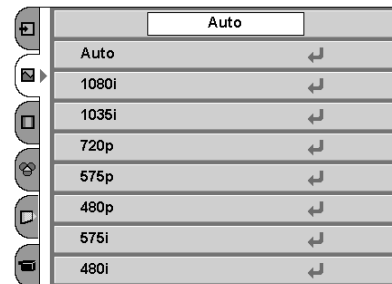
#### Auto

The projector automatically detects incoming video signal, and adjusts itself to optimize its performance.

#### Component Video Signal Format

If the projector cannot reproduce proper video image, it is necessary to select a specific component video signal format among 480i, 575i, 480p, 575p, 720p, 1035i, and 1080i.

### AV System Menu (Component)



✓ **Note:**

- The AV System Menu cannot be selected when selecting RGB (Scart).

## Image Level Selection

### Direct Operation

Select an image level among Cinema, Natural, Video, Dynamic, User Image 1 ~ 4 by pressing the IMAGE buttons (CLEAR, DARK, and U-1-4 buttons) on the remote control. Each time you press the DARK button, Cinema, Natural or Video can be selected. These levels are suitable for a dark room. Press the CLEAR button, Dynamic can be selected. The level is suitable for a bright room.

#### Cinema

To enjoy contrasting 3D images.

#### Natural

To enjoy faithfully reproduced images without any control by the projector. Suitable for a dark room.

#### Video

To enjoy sports or dramas from TV with contrasting clear images. Suitable for a dark room.

#### Dynamic

To enjoy contrasting images in a bright room.

#### User image 1~4

User preset image in the Image Adjust Menu (p28, 29).

### Menu Operation

- 1 Select the Image Select Menu with the Point Up/Down button, and then press the Point Right button to enter the sub-menu.
- 2 Choose the level that you want to select with the Point Up/Down button and then press the SELECT button.

#### Cinema

To enjoy contrasting 3D images.

#### Natural

To enjoy faithfully reproduced images without any control by the projector. Suitable for a dark room.

#### Video

To enjoy sports or dramas from TV with contrasting clear images. Suitable for a dark room.

#### Dynamic

To enjoy contrasting images in a bright room.

#### User image 1~4

User preset image in the Image Adjust Menu (p28, 29).

### Remote Control

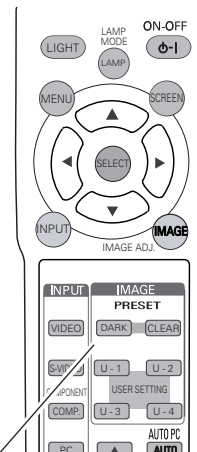
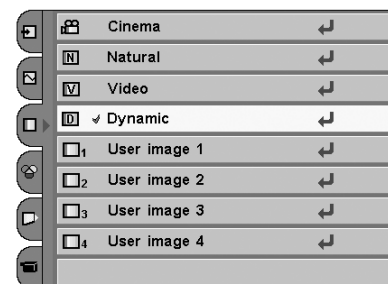
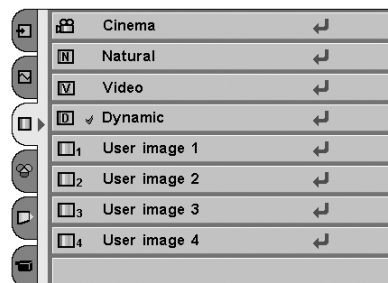


IMAGE buttons

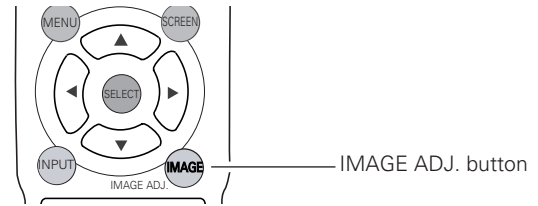
### Image Select Menu



## Image Level Adjustment

### Direct Operation

You can adjust the items in the Image Level Adjustment menu with pressing the IMAGE ADJ. button on the remote control. Press IMAGE ADJ. button to display the adjustment bar. Adjust each item with Left/Right button. Press Up/Down button to select to the item to adjust. Press IMAGE ADJ. button again to close the adjustment bar.



### Menu Operation

- 1 Select the Image Adjust Menu with the Point Up/Down button, and then press the Point Right button to enter the sub-menu.
- 2 Select an item with the Point Up/Down button and press the Point Left/Right button to adjust the item.

#### Contrast

Press the Point Left button to decrease contrast and the Point Right button to increase contrast. (From -31 to +31)

#### Brightness

Press the Point Left button to adjust image darker and the Point Right button to adjust image brighter. (From -31 to +31)

#### Color

Press the Point Left button to lighten color and the Point Right button to deepen color. (From -31 to +31)

#### Tint

Press the Point Left/Right button to obtain proper color. (From -31 to +31)

#### Color temp.

Press the Point Left/Right button for Color temperature level that you want to select. (High, Mid, Low1, Low2, Low3)

#### White balance (Red)

Press the Point Left button to lighten red tone and the Point Right button to deepen red tone. (From -31 to +31)

#### White balance (Green)

Press the Point Left button to lighten green tone and the Point Right button to deepen green tone. (From -31 to +31)

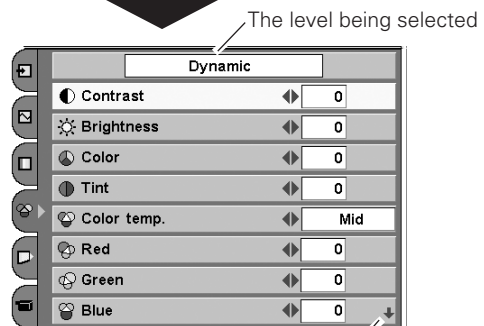
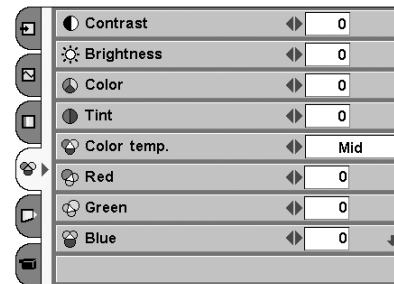
#### White balance (Blue)

Press the Point Left button to lighten blue tone and the Point Right button to deepen blue tone. (From -31 to +31)

#### ✓ Note:

- Tint cannot be selected when the video system is PAL, SECAM, PAL-M, PAL-N.
- After adjusting any of the White balance Red, Green or Blue, the Color temp. will change to "User".

### Image Adjust Menu



This arrow indicates that there are other items. Select this item and press the Point Down button to go to the next item.



Press the SELECT button or Point Up/Down button to adjust the next item. Press the MENU button to return to the previous On-Screen Menu and store the adjusted value.

Go on to the next page...

**Sharpness**

Press the Point Left button to soften the image and the Point Right button to sharpen the image. (From -7 to +7)

**Gamma**

Press the Point Left/Right button to obtain better balance of contrast. (From -7 to +7)

**Auto grayscale**

When this function is "ON", it automatically enhances contrast of bright and dark part of image.

**Progressive**

Interlace video signal can be converted to a progressive signal.

- Off .... Not activated.
- L1 .... Select "L1" for an active picture.
- L2 .... Select "L2" for a still picture.

**Film**

When this function is on, it detects proper interleaving of 3-2 pull down for film-base sources and produces a suitable image for the input source. (This function is available only when selecting L1 or L2 on Progressive for NTSC (480i).)

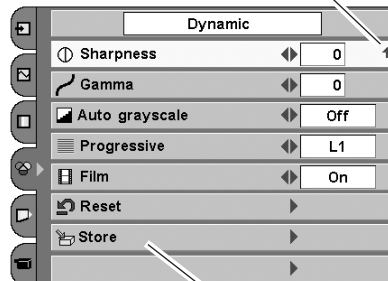
**Reset**

Resets all adjustment to their previous figure.

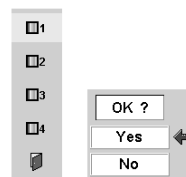
**Store**

To store the adjustment data, select Store and press the Point Right button. The Image Level Menu will appear. Choose one of 4 image levels with the Point Up/Down button and press the SELECT button. A confirmation box will appear and select [Yes].

This arrow indicates that there are previous items. Select this item and press the Point Up button to go to the previous item.



Press the Point Right button at this icon to store the value.



The Image Level Menu will appear. Choose one of 4 image levels with the Point Up/Down button and press the SELECT button. A confirmation box will appear and select [Yes].

**Note:**

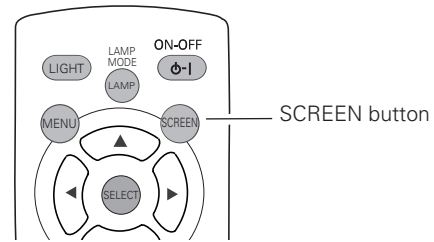
- Progressive cannot be selected when 480p, 575p, 720p, 1035i, or 1080i is selected.
- Auto grayscale cannot be selected when Progressive is Off.



## Screen Size Adjustment

### Direct Operation

You can resize the projected screen with pressing the SCREEN button on the remote control. Each time you press the SCREEN button you can change the screen size among Full, Full through, Zoom, Caption in 1, Caption in 2, Normal, Normal through, Natural wide.



### Menu Operation

- 1 Select the Screen Menu with the Point Up/Down button, and then press the Point Right button to enter the sub-menu.
- 2 Select an item with the Point Up/Down button and press the Point Left/Right button to set the screen size.

#### Full

Provides an image to fit the width of the screen by expanding the width of the image uniformly. This function can be used to project a squeezed video signal at a wide video aspect ratio of 16 : 9. When your video equipment (such as DVD) has 16 : 9 output mode, select 16 : 9 and select Full in this Screen Menu to provide better quality.

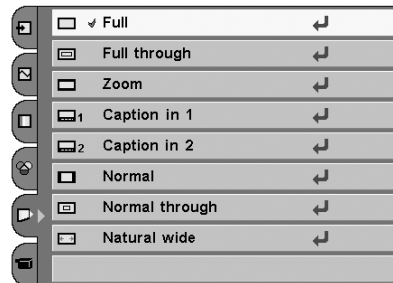
#### Full through

Expands the width of an image and projects it in the center at a wide screen ratio of 16 : 9. (You can enjoy a high-quality image though the projected image is small.)

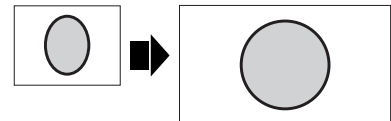
#### Zoom

Provides an image to fit the screen size (16 : 9 aspect ratio) by expanding the width and height of the image uniformly. This function can be used to project a letter box mode picture (4 : 3 aspect picture with black bar on the top and bottom edges) at a wide video aspect ratio of 16 : 9.

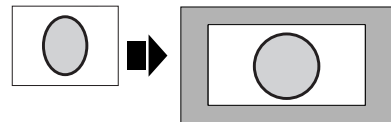
### Screen Menu



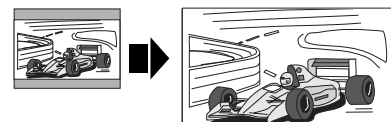
Full



Full through



Zoom



### **1 Caption in 1**

Provides an image including a caption to fit the screen size (16 : 9 aspect ratio) by expanding the height of the image uniformly.

### **2 Caption in 2**

Provides an compressed image including captions to fit the screen size(16:9 aspect ratio). This function is useful for the caption with number of lines.

### **Normal**

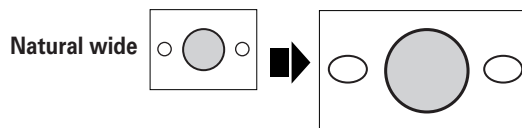
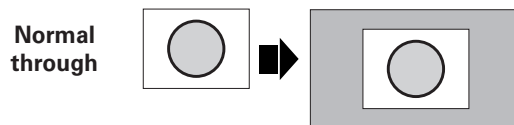
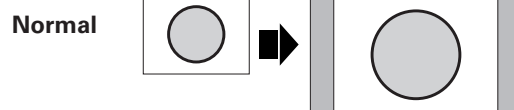
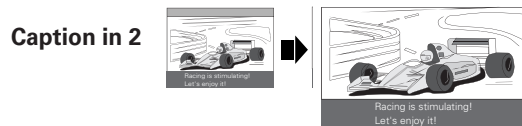
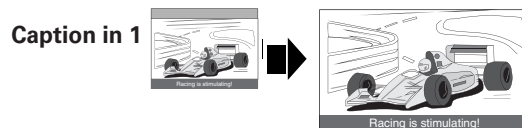
Provides an image at a normal video aspect ratio of 4 : 3.

### **Normal through**

Provides an image with no modification. (You can enjoy a high-quality image though the projected image is small.)

### **Natural wide**

Modifies an image of 4 : 3 aspect ratio to fit the screen size (16 : 9 aspect ratio). It expands the width and height of the image and makes it look natural.



#### ✓ **Note:**

- Normal through and Natural wide cannot be selected after adjusting keystone distortion. (p20)
- Screen Menu cannot be selected when "720p", "1035i", or "1080i" is selected in the AV System Menu (p26).

## Input Source Selection

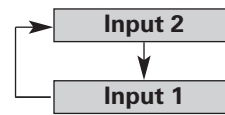
### Direct Operation

Choose INPUT 2 by pressing the INPUT button on the top control or on the remote control.

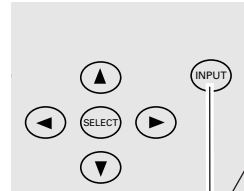
By pressing PC button on the remote control, Computer input (input 2) can be quickly selected.

Before using these buttons, correct input source should be selected through menu operation as described below.

### INPUT button

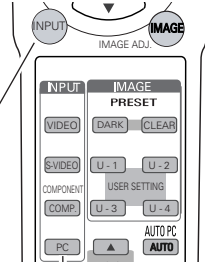


### Top Control



### INPUT button

### Remote Control



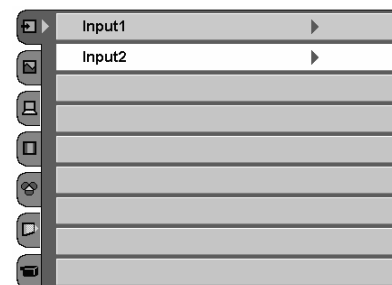
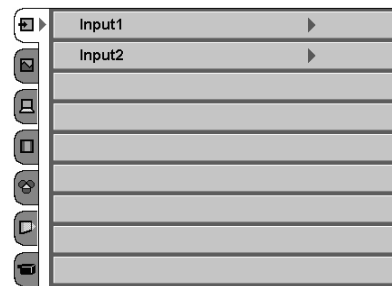
### PC button

### Menu Operation

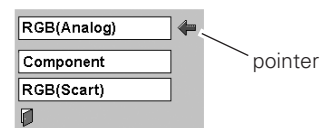
- 1 Select the Input Source Selection Menu with the Point Up/Down button, and then press the Point Right button to enter the sub-menu.
- 2 Select Input 2 with the Point Up/Down button and then press the Point Right button. The Source Select Menu will appear.
- 3 Move the pointer to the source that you want to select and then press the SELECT button.

**RGB (Analog)** When the input source is analog coming from a computer through the D-sub RGB terminal, select RGB (Analog).

### Input Menu



### Source Selection Menu



Closes the source selection menu.

## Computer System Selection

This projector can detect most of the current computer systems with the Multi-scan system and the Auto PC adjustment function provided in the projector. When selecting computer input, the projector automatically displays the most proper image for the input signal. One of the following four displays appears on the system menu icon. If the projector does not tune the input signal and the projected image is not displayed properly, or when you wish to adjust it manually, perform manual adjustment as described on page 35 and 36.

**Auto**

When the projector cannot recognize the connected signal as PC system provided in this projector, the Auto PC Adjustment function operates to adjust the projector and the message "Auto" is displayed in the PC System Menu icon. When the image is not provided properly, manual adjustment is required. (p35, 36)

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There is no signal input from the connected computer. Check the connection of the computer and see if the projector is set correctly. (See "Troubleshooting" on page 50.)

**Mode 1**

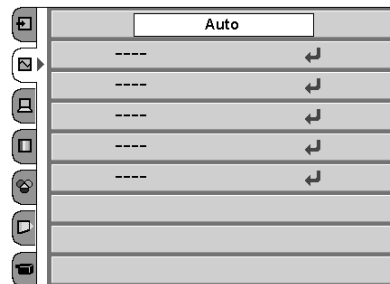
User preset adjustment in Computer Adjustment. Adjustment data can be stored in Mode 1 - 5. (p35, 36)

**SVGA 1**

Computer systems provided in the projector. The projector chooses a proper system and displays it.

\*Mode 1 and SVGA 1 are examples.

**PC System Menu**

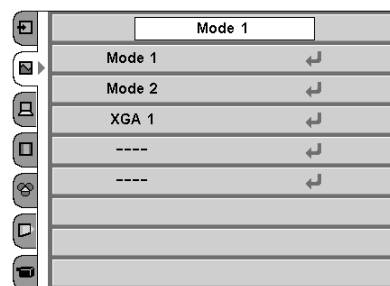


### Menu Operation

PC system can also be selected manually if some PC systems appear on the On-Screen Menu.

- 1 Select the PC System Menu with the Point Up/Down button, and then press the Point Right button to enter the sub-menu.
- 2 Choose the system that you want to select with the Point Up/Down button and then press the SELECT button.

**PC System Menu**



## Computer Adjustment (Auto)

The Auto PC Adjustment function is provided to automatically adjust Fine sync, Total dots, Horizontal, and Vertical to conform to your computer. This function can be operated as follows.

### Menu Operation

- 1 Select the PC Adjust Menu with the Point Up/Down button, and then press the Point Right button to enter the sub-menu.
- 2 Choose the AUTO PC Adj. item and then press the SELECT button.

#### Auto PC Adj.

Automatically adjusts Fine sync, Total dots, Horizontal, and Vertical for the input signal from your computer.

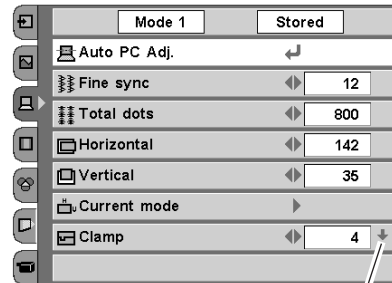
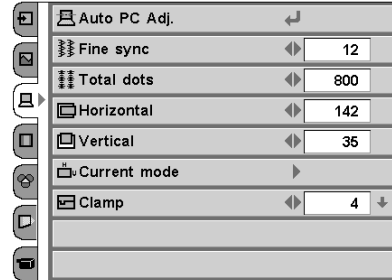
#### To store adjustment data

Adjustment parameters from Auto PC Adjustment can be memorized in this projector. Once parameters are memorized, the setting can be done just by selecting Mode in the PC System Menu (p33). See "Store" on page 36.

✓ **Note:**

- The Auto PC Adjust cannot be operated when 480i, 575i, 480p, 575p is selected in the PC System Menu.

#### PC Adjust Menu



This arrow indicates that there are other items. Select this item and press the Point Down button to go to the next item.

## Computer Adjustment (Manual)

Some computers employ special signal formats which may not be tuned by Multi-scan system of this projector. This projector has Manual PC Adjustment to enable you to precisely adjust several parameters to match those signal formats. The projector has 5 independent memory areas to memorize those parameters manually adjusted. This enables you to recall the setting for a specific computer whenever you use it.

- 1 Select the PC Adjust Menu with the Point Up/Down button, and then press the Point Right button to enter the sub-menu.
- 2 Select an item with the Point Up/Down button and press the Point Left/Right button to adjust each item.

### Fine sync

Adjusts an image as necessary to eliminate flicker from the display. Press the Point Left/Right button to adjust value. (From 0 to 31)

### Total dots

Adjusts the number of total dots in one horizontal period. Press the Point Left/Right button and adjust number to match your PC image.

### Horizontal

Adjusts horizontal picture position. Press the Point Left/Right button to adjust the position.

### Vertical

Adjusts vertical picture position. Press the Point Left/Right button to adjust the position.

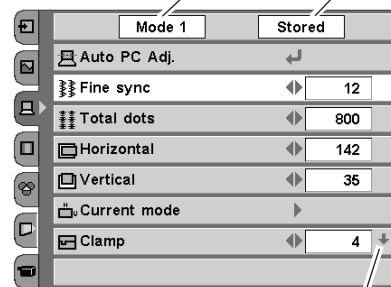
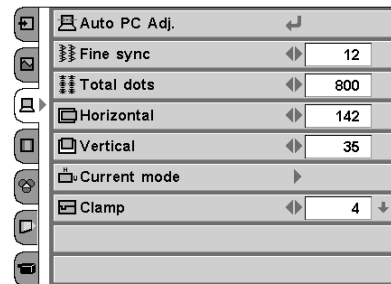
### Current mode

Press the Point Right button to show the information of the connected computer.

### Clamp

Adjusts clamp level. When the image has dark bars, try this adjustment.

### PC Adjust Menu



Shows status (Stored / Free) of the selected Mode.



This arrow indicates that there are other items. Select this item and press the Point Down button to go to the next item.



Press the SELECT button to adjust the next item. Press the MENU button to return to the previous On-Screen Menu and store the adjusted value.

Go on to the next page...

**Display area**

Select the resolution at the Display area dialog box.

**Display area H**

Adjusts the horizontal area displayed by this projector. Press the Point Left/Right button to decrease/increase value and then press the SELECT button.

**Display area V**

Adjusts the vertical area displayed by this projector. Press the Point Left/Right button to decrease/increase value and then press the SELECT button.

**Reset**

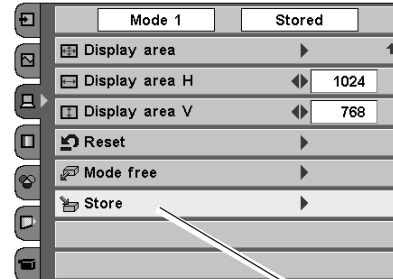
Resets all adjustment to their previous levels.

**Mode free**

To clear adjustment data previously set, select Mode free and press the Point Right button. A dialog box will appear and choose one of 5 modes and then press the SELECT button.

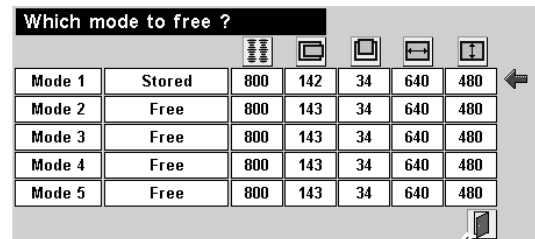
**Store**

To store adjustment data, select Store and press the Point Right button. A dialog box will appear and choose one of 5 modes and then press the SELECT button.



Select Store to store adjustment data.

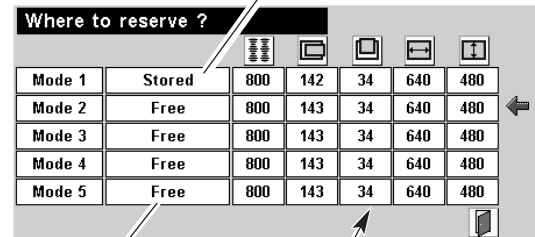
**To clear adjustment data**



closes this dialog box.

**To store adjustment data**

This Mode has parameters being stored.



Vacant Mode

shows values of "Total dots," "Horizontal," "Vertical," "Display area H," and "Display area V."

**Note:**

- Auto PC Adjust, Display area, Display area (H/V) cannot be selected when 480i, 575i, 480p, 575p is selected in the PC System Menu (p33).



## Image Level Selection

### Direct Operation

Select an image level among Cinema, Natural, Dynamic, Graphic, User Image 1 ~ 4 by pressing the IMAGE buttons (CLEAR, DARK, and U-1-4 buttons) on the remote control. Each time you press the DARK button, Cinema or Natural can be selected. These levels are suitable for a dark room. Each time you press the CLEAR button, Dynamic or Graphic can be selected. These levels are suitable for a bright room.

#### Cinema

To enjoy contrasting 3D images.

#### Natural

To enjoy faithfully reproduced images without any control by the projector. Suitable for a dark room.

#### Dynamic

To enjoy contrasting images in a bright room.

#### Graphic

To enjoy graphic images such as game or PC screen in a bright room.

#### User image 1~4

User preset image in the Image Adjust Menu (p38).

### Menu Operation

- 1 Select the Image Select Menu with the Point Up/Down button, and then press the Point Right button to enter the sub-menu.
- 2 Choose the level that you want to select with the Point Up/Down button and then press the SELECT button.

#### Cinema

To enjoy contrasting 3D images.

#### Natural

To enjoy faithfully reproduced images without any control by the projector. Suitable for a dark room.

#### Dynamic

To enjoy contrasting images in a bright room.

#### Graphic

To enjoy graphic images such as game or PC screen in a bright room.

#### User image 1~4

User preset image in the Image Adjust Menu (p38).

### Remote Control

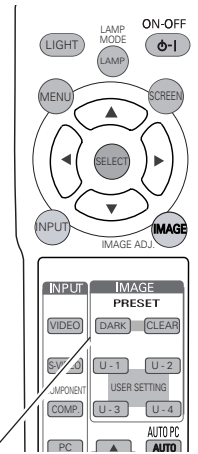
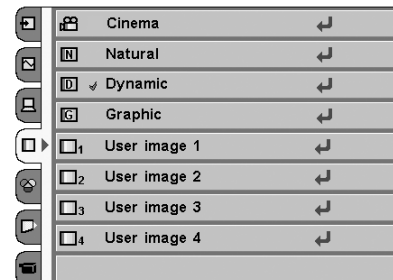
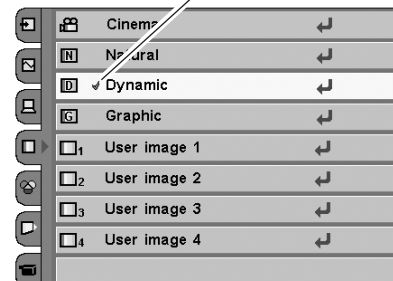


IMAGE buttons

### Image Select Menu



This check shows the level being selected.



## Image Level Adjustment

### Direct Operation

You can adjust the items in the Image Level Adjustment menu with pressing the IMAGE ADJ. button on the remote control. Press IMAGE ADJ. button to display the adjustment bar. Adjust each item with Left/Right button. Press Up/Down button to select to the item to adjust. Press IMAGE ADJ. button again to close the adjustment bar.

### Menu Operation

- 1 Select the Image Adjust Menu with the Point Up/Down button, and then press the Point Right button to enter the sub-menu.
- 2 Select an item with the Point Up/Down button and press the Point Left/Right button to adjust the item.

#### Contrast

Press the Point Left button to decrease contrast and the Point Right button to increase contrast. (From -31 to +31)

#### Brightness

Press the Point Left button to adjust image darker and the Point Right button to adjust image brighter. (From -31 to +31)

#### Color temp.

Press the Point Left/Right button for Color temperature level that you want to select. (High, Mid, Low1, Low2, Low3)

#### White balance (Red)

Press the Point Left button to lighten red tone and the Point Right button to deepen red tone. (From -31 to +31)

#### White balance (Green)

Press the Point Left button to lighten green tone and the Point Right button to deepen green tone. (From -31 to +31)

#### White balance (Blue)

Press the Point Left button to lighten blue tone and the Point Right button to deepen blue tone. (From -31 to +31)

#### Sharpness

Press the Point Left button to soften the image and the Point Right button to sharpen the image. (From -7 to +7)

#### Gamma

Press the Point Left/Right button to obtain better balance of contrast. (From -7 to +7)

#### Auto grayscale

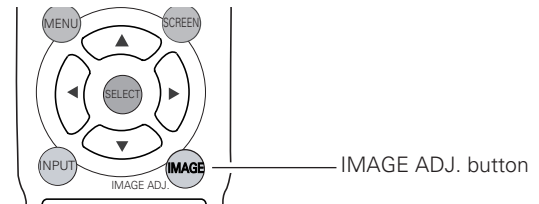
When this function is "ON", it automatically enhances contrast of bright and dark part of image.

#### Reset

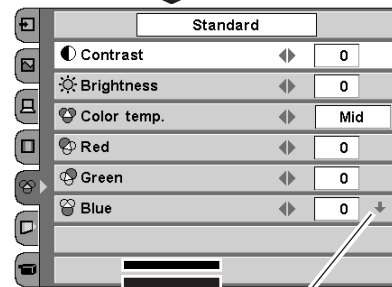
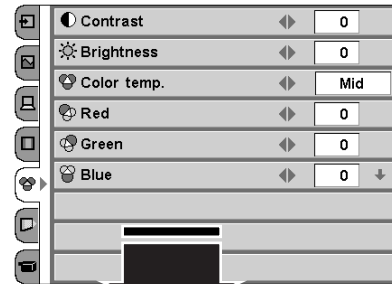
Resets all adjustment to their previous figure.

#### Store

To store the adjustment data, select Store and press the Point Right button. The Image Level Menu will appear. Choose one of 4 image levels with the Point Up/Down button and press the SELECT button. A confirmation box will appear and select [Yes].



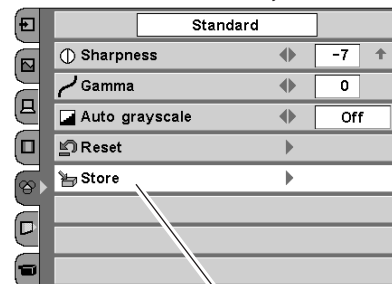
### Image Adjust Menu



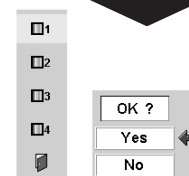
This arrow indicates that there are other item menus.



Press the SELECT button or Point Up/Down button to adjust the next item. Press the MENU button to return to the previous On-Screen Menu and store the adjusted value. (See p38)



Press the Point Right button at this icon to store the value.

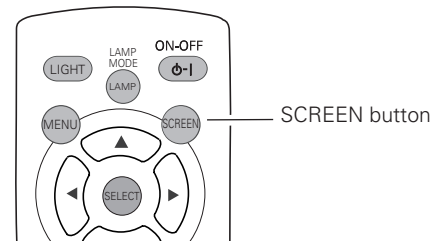


The Image Level Menu will appear. Choose one of 4 image levels with the Point Up/Down button and press the SELECT button. A confirmation box will appear and select [Yes].

## Screen Size Adjustment

### Direct Operation

You can resize the projected screen with pressing the SCREEN button on the remote control. Each time you press the SCREEN button you can change the screen size among Normal, Full, True, Digital zoom.



### Menu Operation

- 1 Select the Screen Menu with the Point Up/Down button, and then press the Point Right button to enter the sub-menu.
- 2 Select an item with the Point Up/Down button and press the Point Left/Right button to set the screen size.

#### Normal

Provides image to fit screen size.

#### Full

Provides an image to fit the horizontal size of the screen.

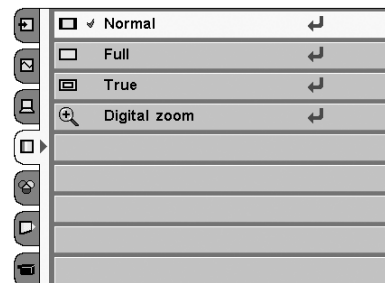
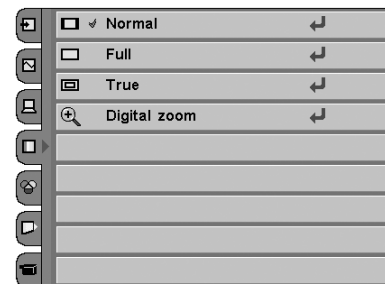
#### True

Provides image in its original size. When the original image size is larger than the screen size (960 x 540), this projector enters "Digital zoom" mode automatically.

#### Digital zoom

When Digital zoom is selected, the On-Screen Menu disappears and the message "D.Zoom" is displayed. Press the SELECT button to expand the image. And press the POINT UP/DOWN/LEFT/RIGHT button(s) to pan the image. The panning function can work only when the original image is larger than screen size (960 x 540).

### Screen Menu



#### ✓ Note:

- This Screen Menu cannot be operated when "720p (HDTV)", "1035i (HDTV)", or "1080i (HDTV)" is selected in the PC System Menu (p33).
- Digital zoom cannot be selected when "480i", "575i", "480p", or "575p" is selected in the PC System Menu (p33).
- This projector cannot display any resolution higher than 1280 X 1024. If your computer's screen resolution is higher than 1280 X 1024, reset the resolution to the lower before connecting to the projector.
- The image data in other than the resolution (1280 x 1024) is modified to fit the screen size in initial mode.
- The panning function may not operate properly if the computer system prepared in the PC Adjust Menu is used.

## Setting

- 1 Select the Setting Menu with the Point Up/Down button, and then press the Point Right button to enter the sub-menu.
- 2 Select an item with the Point Up/Down button to set various settings.

### Language

The language used in the On-Screen Menu is available in English, German, French, Italian, Spanish, Portuguese, Dutch, Swedish, Russian, Chinese, Korean, or Japanese.

### Keystone

When the image is distorted vertically, select the Keystone. The On-Screen Menu disappears and the Keystone dialog box is displayed. Correct keystone distortion by pressing the Point Up/Down button. Refer to Keystone Adjustment on page 20.

### Blue back

When this function is "On," the projector produces a blue image while input signal is not detected.

### Display

This function decides whether to display On-Screen Displays.

- On .... shows all the On-Screen Displays.
- Off .... does not show On-Screen Displays except;
  - On-Screen Menu
  - "Power off?" message
  - "No signal" message
  - "Wait a moment!" message

### Background color

This function is used to change the color of background in the On-Screen Menu.

### Menu position

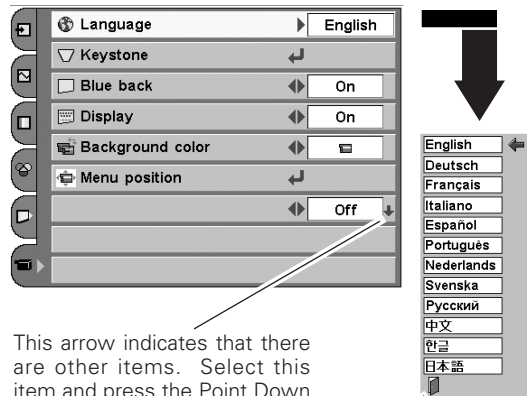
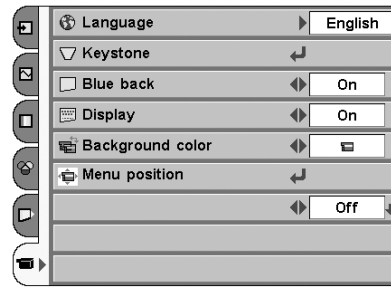
This function is used to change the position of the On-Screen Menu. Move it with the Point Up/Down/Left/Right button and press the SELECT button to set it.

### Logo

This function decides what to be displayed when starting up.

- Off .... count-down only
- Default .... the factory-set logo
- User .... the image you captured

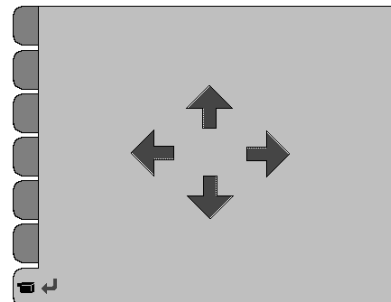
### Setting Menu (Language)



This arrow indicates that there are other items. Select this item and press the Point Down button to go to the next item.

After selecting a language, move the pointer to this icon, and press the SELECT button to activate it.

### Menu position



**Capture**

This function is used to capture the image being projected and use it for a starting-up display or interval of presentations. After capturing the projected image, go to the Logo function and set it as "User". Then the captured image will be displayed when turning on the projector next time or pressing the MY PICTURE (MY-P) button on the remote control. (p11, 20)

To capture the image, select [Yes]. To cancel the Capture function, select [No].

**Mounting**

This function is used to select the way of setting the projector.

- Off .... Cancels the selected way of setting
- Ceiling .... Used to project the image from a ceiling mounting the projector. The picture is top/bottom and left/right reversed.
- Wall .... Used to project the image from a wall-hanging projector. The picture is top/bottom reversed.

**Rear**

When this function is "On," the picture is left/right reversed. This function is used to project the image to a rear projection screen.

**Power management**

For reducing power consumption as well as maintaining the lamp life, the Power management function turns off the projection lamp when the input signal is interrupted and no button is pressed for 30 seconds or more.

When the input signal is interrupted and no button is pressed for 30 seconds or more, the timer display with the message "No signal" appears on the screen. The count-down starts for 5 minutes.

When the count-down time has elapsed, the lamp will be turned off to cool itself down. The POWER indicator is flashing red during this cooling-off period. The next performance depends on setting as follows.

- On ... When the lamp has been fully cooled down, the POWER indicator changes to green flashing. In this condition, the projection lamp will be turned on if the input signal is reconnected or any button on the top control or remote control is pressed.
- Off ... The Power management function is canceled.

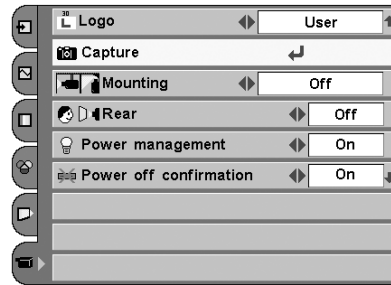
**Power off confirmation**

The confirmation dialog box to turn off the projector is displayed with this function ON.

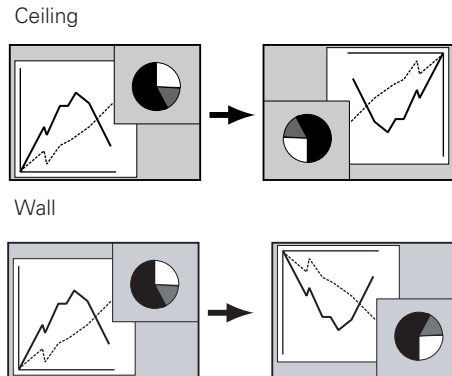
**Note:**

- A signal from a computer can be captured up to XGA(1024 x 768). If selecting 1280 x 1024 at Display area in the PC Adjust Menu (p36), then the image cannot be captured.
- A signal from video equipment can be captured except for 720P, 1035i, 1080i.
- If the Capture function fails to capture an image, the On-Screen Menu returns to the Capture item.
- If capturing a signal which is not able to be captured, an exclamation mark appears and the function will not be available.
- If cancelling the Capture function in the middle of operation, the last captured image will be deleted.

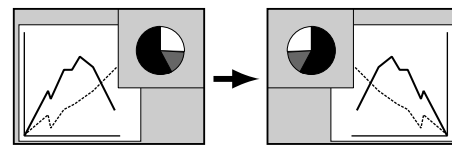
**Capture**



**Mounting**

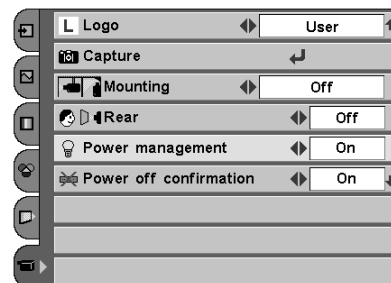


**Rear**



This arrow indicates that there are previous items. Select this item and press the Point Up button to go to the previous item.

**Power management**



Time left until lamp off

**Lamp mode**

This function allows you to change brightness of the screen.

- Bright mode . . . . . Normal brightness
- React image mode . . . The controlled brightness according with input signal
- Theater black mode . . . Lowers brightness and reduces the lamp power consumption.

**Remote control**

This projector has two different remote control codes: Code 1 (initial code) and Code 2. This switching function prevents remote control interference when operating several projectors or video equipment together.

When operating the projector in "Code 1", both the projector and the remote control must be switched to "Code 1".

**To change the code of the projector;**  
Set the remote control code in the Setting Menu to "Code 2".

**To change the code of the remote control;**  
Open the compartment lid on back of the remote control then you will find a white switch. Slide it left or right to change the code of the remote control.

After changing the code, make sure the remote control operates properly. To return to the initial code (Code 1), repeat the steps above.

**Lamp counter reset**

This function is used to reset the lamp replace counter. When replacing the projection lamp, reset the lamp replace counter by using this function. See page 47 for operation.

**Factory default**

This function returns all setting values except for the lamp counter to the factory default settings.

**Cleaning**

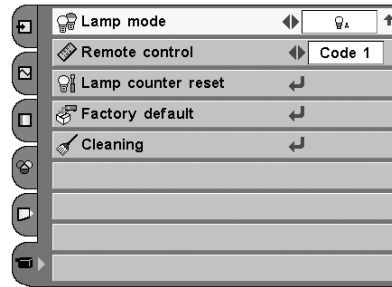
This function is used to clean inside of the projector. Using blower at the same time is more effective. (See p48, 49)

Press the SELECT button, then the projected image is blacked out temporary whether input source is selected or not.

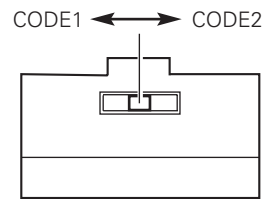
To restore to normal, press any other buttons.  
To cancel, press any other button during the cleaning operation.

- Note:**
- When the batteries of the remote control are replaced, the remote control code automatically returns to the initial code (Code 1).

**Lamp mode**

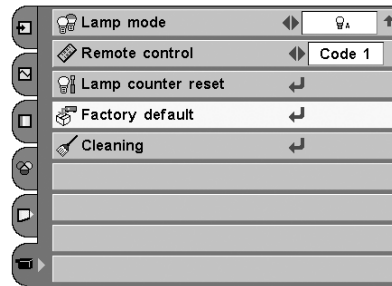


**Remote control**



Remote control Code switch

**Factory default**



Select Factory default and this box appears. Select [Yes], and the next box appears.

Select [Yes] to activate it.

## Warning Indicator

The WARNING indicator shows the state of the function which protects the projector. Check the state of the WARNING indicator and the POWER indicator to take proper maintenance.

### **The projector is shut down and the WARNING indicator is flashing red**

When the temperature inside the projector exceeds the normal temperature, the projector is automatically shut down to protect the inside of the projector. The POWER indicator is flashing and the projector is being cooled down. When the temperature inside the projector returns to normal, the POWER indicator lights red and the projector can be turned on.

✓ **Note:**

- After the temperature inside the projector returns to normal, the WARNING indicator still continues to flash. When the projector is turned on again, the WARNING indicator stops flashing.

### **Then check the items below.**

- ✓ Did you provide appropriate space for the projector to be ventilated? Check the installing condition to see if ventilation slots are not blocked.
- ✓ Is the projector not installed near the ventilation duct of air-conditioning equipment which may be hot? Install the projector away from the ventilation duct of air-conditioning equipment.
- ✓ Is the air filter clean? Clean the air filter or replace it with a new one.

### **The projector is shut down and the WARNING indicator lights red**

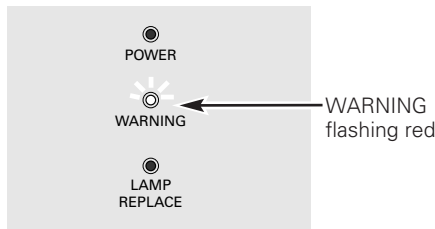
When the projector detects an abnormal condition, it is automatically shut down to protect the inside and the POWER and the WARNING indicator lights red. In this case, disconnect the AC power cord and reconnect it, and then turn the projector on once again for check. If the projector is turned off again and the POWER and the WARNING indicator lights red, disconnect the AC power cord and contact the service station for check and repair.



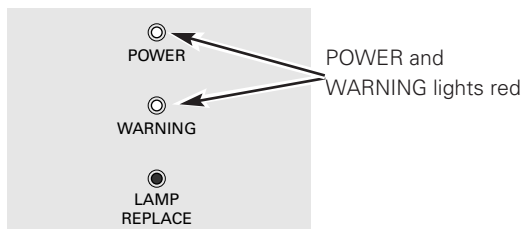
**CAUTION**

DO NOT LEAVE THE PROJECTOR WITH THE AC POWER CORD CONNECTED UNDER THE ABNORMAL CONDITION. IT MAY RESULT IN FIRE OR ELECTRIC SHOCK.

### TOP CONTROL



### TOP CONTROL



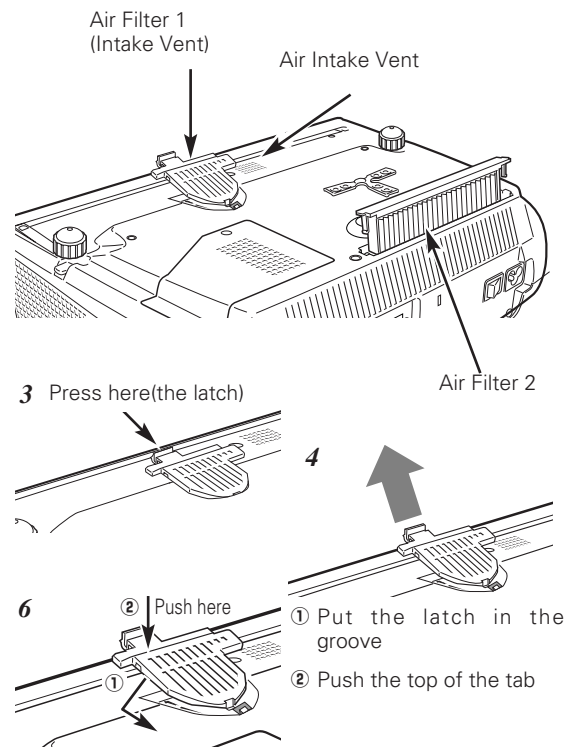
### Cleaning the Air Filter

The air filters prevent dust from accumulating on the surface of the optical elements inside the projector. Should the air filters become clogged with dust particles, it will reduce cooling fans' effectiveness and may result in internal heat build up and adversely affect the life of the projector. Clean the air filters according to the following steps below.

- 1 Turn off the projector and disconnect the AC power cord from the AC outlet.
- 2 Turn over the projector. Put the projector on a soft cloth not to scratch the surface.

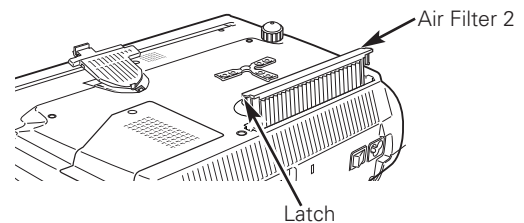
#### Cleaning the Air Filter 1

- 3 Push the latch and lift the air filter. Do not try to pull the delicate filter part.
- 4 Pull the Air Filter horizontally not to break the inside latch.
- 5 Remove dust and dirt with a soft brush or vacuum cleaner. Be careful not to damage the air filter and do not clean the air filter with water. Clean the air intake vent with a vacuum cleaner at the same time.
- 6 Put the air filter back into the position with pushing the top of the tub. Do not push the delicate filter part. Make sure that the air filters are properly and fully inserted.



#### Cleaning the Air Filter 2

- 3 Pull the latches on both edges upward.
- 4 Remove dust and dirt with a soft brush or vacuum cleaner. Be careful not to damage the air filters and do not clean the air filters with water. When there is much dust and dirt on the air filter, replace it with a new one. (See next page for replacing the air filter.)
- 5 Put the air filters back into position. Make sure that the air filters are properly and fully inserted.



#### CAUTION

Do not operate the projector with the air filter removed. Dust may accumulate on the LCD panel and the projection mirror degrading picture quality. Do not put small parts into the air intake vents. It may result in malfunction of the projector.

#### RECOMMENDATION

We recommend avoiding dusty/smoky environments when operating the projector. When using under dusty or smoky conditions, dust may accumulate on a lens, LCD panels, or optical elements inside the projector. This condition may degrade the quality of a projected image.

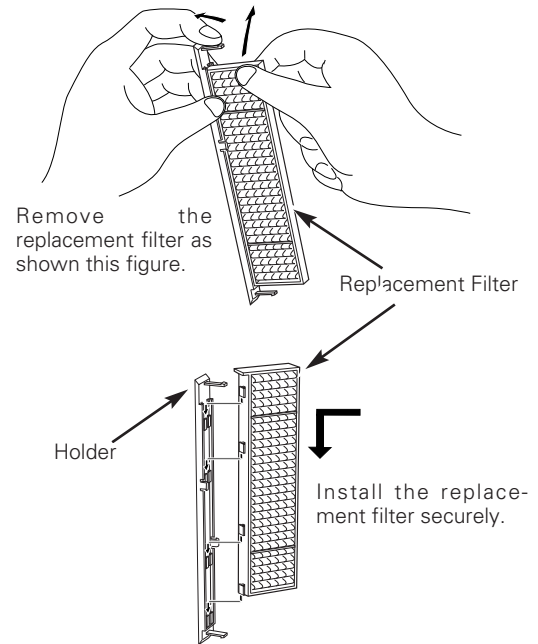
When the above symptoms are noticed, contact your authorized dealer or service station for proper cleaning.



## Replacing the Air Filter

When there is much dust and dirt on the air filter, replace it with a new one following the steps below.

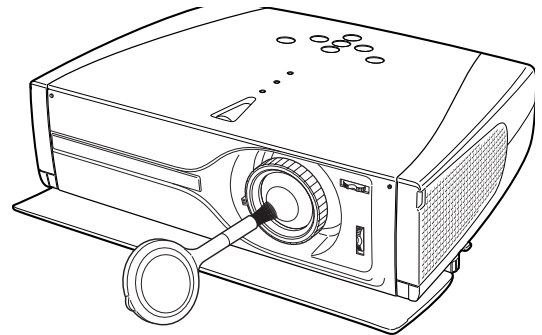
- 1** After removing the air filter from the projector as described above, remove the replacement filter from the holder.
- 2** Holds the air filter with both hands, and remove the replacement filter by pulling it up.
- 3** Install a new replacement filter and put the air filter back into the projector.



## Cleaning the Projection Lens

Follow these steps to clean the projection lens.

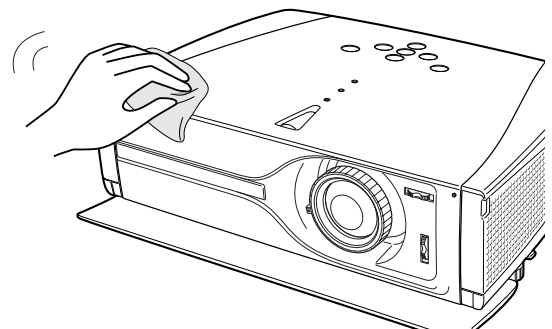
- 1** Disconnect the AC power cord before cleaning.
- 2** Softly wipe the projection lens with a cleaning cloth that contains a small amount of non-abrasive camera lens cleaner, or use lens cleaning paper or a commercially available air blower to clean the lens. Avoid using an excessive amount of cleaner. Abrasive cleaners, solvents, or other harsh chemicals might scratch the surface.
- 3** When the projector is not in use, replace the lens cover.



## Cleaning the Projector Cabinet

Follow these steps to clean the projector cabinet.

- 1** Disconnect the AC power cord before cleaning.
- 2** Softly wipe the projector body with a soft, dry cleaning cloth. When it is heavily soiled, use a small amount of mild detergent and finish with a soft, dry cleaning cloth. Avoid using an excessive amount of cleaner. Abrasive cleaners, solvents, or other harsh chemicals might scratch the surface.
- 3** When the projector is not in use, put the projector in the carrying case to protect it from dust and scratches.

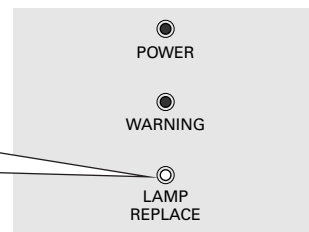


## Lamp Replacement

When the life of the projection lamp of this projector draws to an end, the LAMP REPLACE indicator lights yellow. If this indicator lights yellow, replace the lamp with a new one promptly.

This indicator lights yellow when the life of the projection lamp draws to an end.

### Top Control



## CAUTION

Allow a projector to cool, for at least 45 minutes before you open the Lamp cover. The inside of the projector can become very hot.

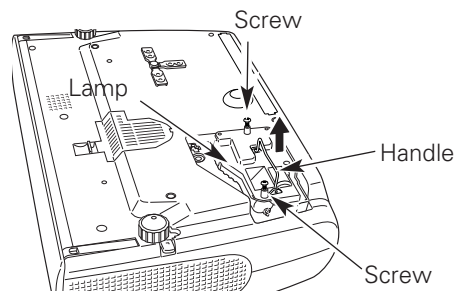
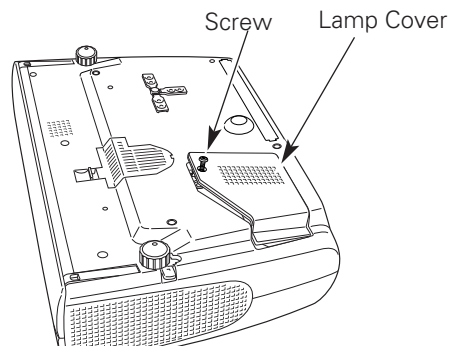


## CAUTION

For continued safety, replace with a lamp of the same type. Do not drop a lamp or touch a glass bulb! The glass can shatter and may cause injury.

Follow these steps to replace the lamp.

- 1** Turn off the projector and disconnect the AC plug. Allow the projector to cool for at least 45 minutes.
- 2** Turn over the projector. Loosen the screw with a screwdriver, and remove the lamp cover.
- 3** Loosen 2 screws of the lamp with a screwdriver and pull out the lamp by grasping the handle.
- 4** Replace the lamp with a new one and tighten the 2 screws back into position. Make sure that the lamp is set properly. Replace the lamp cover and tighten the screw.
- 5** Connect the AC power cord to the projector and turn on the projector.
- 6** **Reset the Lamp replace counter.**  
See "Lamp Replace Counter" on the next page.



### ORDER REPLACEMENT LAMP

Replacement lamp can be ordered through your dealer. When ordering a projection lamp, give the following information to the dealer.

- **Model No. of your projector** : **PLV-Z1X**
- **Replacement Lamp Type No.** : **POA-LMP86**  
(Service Parts No. 610 317 5355)

## Lamp Replace Counter

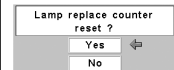
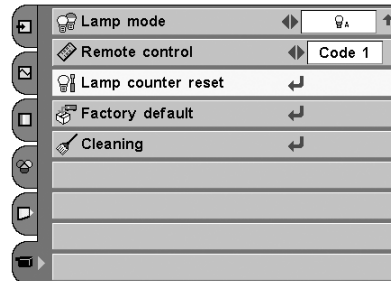
Be sure to reset the lamp replace counter after the lamp is replaced. When the lamp replace counter is reset, the LAMP REPLACE indicator stops lighting.

- 1 Turn the projector on, press the MENU button, and the On-Screen Menu will appear. Select the Setting Menu with the Point Up/Down button and press the Point Right button to enter the sub-menu.
- 2 Select the Lamp counter reset item and then press the SELECT button. The message "Lamp replace counter Reset?" is displayed. Choose [Yes] and then press the SELECT button.
- 3 Another confirmation dialog box appears and choose [Yes] to reset the Lamp replace counter.

✓ **Note:**

- Do not reset the Lamp replace counter without implementation of lamp replacement. Be sure to reset the Lamp replace counter only after replacing the lamp.

### Lamp counter reset



## LAMP HANDLING PRECAUTIONS

This projector uses a high-pressure lamp which must be handled carefully and properly. Improper handling may result in accidents, injury, or create a fire hazard.

- Lamp lifetime may differ from lamp to lamp and according to the environment of use. There is no guarantee of the same lifetime for each lamp. Some lamps may fail or terminate their lifetime in a shorter period of time than other similar lamps.
- If the projector indicates that the lamp should be replaced, i.e., if the LAMP REPLACE indicator lights up, replace the lamp with a new one IMMEDIATELY after the projector has cooled down.  
( Follow carefully the instructions in the Lamp Replacement section of this manual. ) Continuous use of the lamp with the LAMP REPLACE indicator lighted may increase the risk of lamp explosion.
- A Lamp may explode as a result of vibration, shock or degradation as a result of hours of use as its lifetime draws to an end. Risk of explosion may differ according to the environment or conditions in which the projector and lamp are being used.

### IF A LAMP EXPLODES, THE FOLLOWING SAFETY PRECAUTIONS SHOULD BE TAKEN.

If a lamp explodes, disconnect the projector's AC plug from the AC outlet immediately. Contact an authorized service station for a checkup of the unit and replacement of the lamp. Additionally, check carefully to ensure that there are no broken shards or pieces of glass around the projector or coming out from the cooling air circulation holes. Any broken shards found should be cleaned up carefully. No one should check the inside of the projector except those who are authorized trained technicians and who are familiar with projector service. Inappropriate attempts to service the unit by anyone, especially those who are not appropriately trained to do so, may result in an accident or injury caused by pieces of broken glass.

### Cleaning the RGB panels

If some dusts attach to optical parts inside the projector, the brightness could decrease or shadows could appear on the screen and image deterioration could result.

This projector equipped with RGB panel cleaning holes on the bottom of the projector to clean the internal parts (such as optical parts) of the projector. When you use the projector continuously for hours or you find shadows of dust on the projected screen, clean the inside of the projector with the supplied blower.

Using the supplied blower and the Cleaning function in the Setting menu, you can blow dusts away in the projector.

✓ **Note:**

- The dust might not be taken away completely with these steps. In that case, contact the dealer where you purchased the projector or the service center.



CAUTION



PROHIBITED

#### CAUTION IN USING THE BLOWER AND THE NOZZLE

- When using the blower, turn over the projector.
- Use only supplied blower and nozzle to keep the projector from being out of order or damaging. We could not guarantee the malfunction or breakage caused by using unsupplied tools.
- Do not use a commercially available air spray not to cause malfunction of internal parts with the cool air.
- Put the projector on a soft cloth not to scratch the surface.
- Open the hole cover only when you clean the inside of the projector.
- Do not pull the hole cover strongly.
- Do not look into the holes. Strong light could damage your eyes. (Do not look into Air intake vent and Exhaust vent, too.)
- Use the blower and the nozzle only to clean the projector. Do not try to use them to another purpose. Do not use the blower and nozzle to a man (especially eyes, mouth or year and so on). Be careful not children put the blower and nozzle into their mouths or swallow them.
- Do not try to pull the nozzle out from the blower. If the nozzle happened to pull off, put it back into the blower.

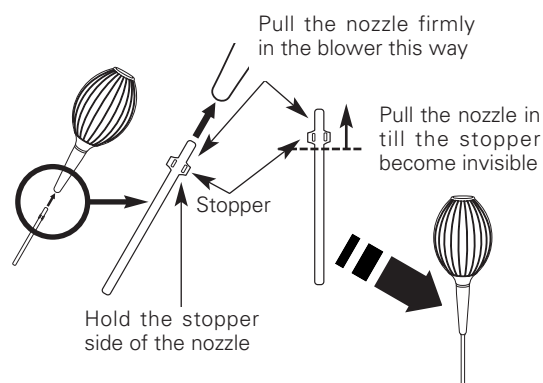
When you find something unusual (smoke, strange sound, abnormal odor and so on) while you are cleaning, turn off and unplug the projector immediately, then call the dealer you purchased it or service center.

#### If the nozzle pulled off.....

The nozzle has stoppers. Put the stopper side of the nozzle in the blower. Put the nozzle firmly in the blower until the stoppers become invisible.

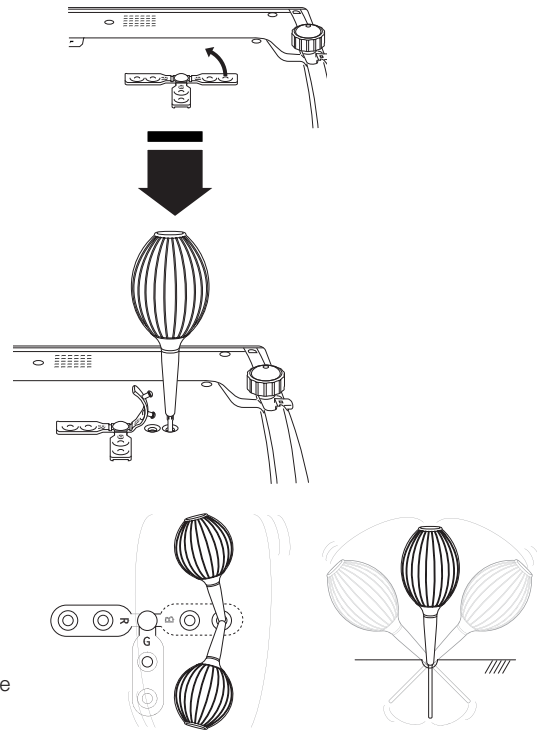
When putting the nozzle in the blower, hold the stopper side not to break the nozzle.

Make sure not to force the nozzle to pull off from the blower.




**Clean with using the cleaning function in the Setting menu**

- 1** Press MENU button to display the On-Screen Menu and select the Setting menu by pressing the Point Up/Down button. Then press Point Right button to enter the sub-menu.
  - 2** Press Point Up/Down button to select the Cleaning function then press SELECT button to select the item.
  - 3** The image is blacked out temporary.
  - 4** Turn over the projector then pull one of the hole covers upward gently.
  - 5** Put the blower nozzle in the hole.
  - 6** While watching the position of the dust on the screen, blow air into the projector by the blower.
  - 7** When finishing, pull the blower out and put the hole cover back tightly.
  - 8** Turn over the projector again, then press any button on the top control or on the remote control to cancel the Cleaning function.
- \* Do not open the bottom cover except for when you clean the inside of the projector.  
Especially while operating the projector, the optical parts could damage.



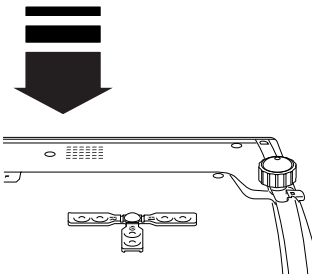
When cleaning, wave the nozzle inside of the projector back and forth.  
(Do not try to force the nozzle to bend.)

 Use only supplied blower and nozzle. Do not use a commercially available air spry not to cause malfunction of internal parts with the cool air. We could not guarantee the malfunction of breakage by using unsupplied tools.

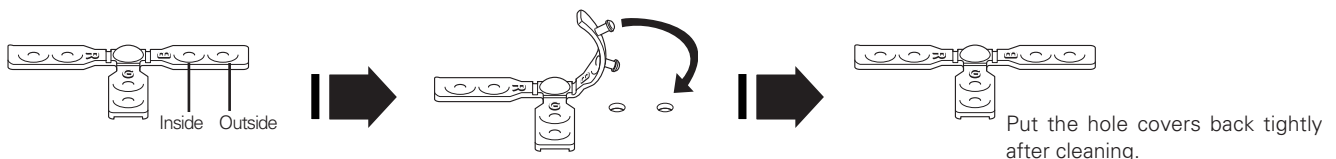
**Which hole to put the nozzle in?**

When you look at the screen

- When red spots (dust) are the most remarkable, put the nozzle in the R panel cleaning holes.
- When green spots (dust) are the most remarkable, put the nozzle in the G panel cleaning holes.
- When blue spots (dust) are the most remarkable, put the nozzle in the B panel cleaning holes.



When putting back the hole cover, starts from the outside hole to make the operation easier and prevent the hole cover from damaging.



## Troubleshooting

---

Before calling your dealer or service center for assistance, check the items below once again.

- Make sure you have properly connected the projector to peripheral equipment as described in "Connecting to Video Equipment" and "Connecting to a Computer" on page 16 and 17.
- Make sure all equipment is connected to AC outlet and the power is turned on.
- When you operate the projector with a computer and it does not project an image, restart the computer.

---

**Problem:** - Try these solutions.

---

- No power**
- Plug the power cord of the projector into the AC outlet.
  - See if the front cover is open and the POWER indicator lights red.
  - See if the Main On/Off switch is on.
  - Wait 90 seconds after the projector is turned OFF when turning the projector back on. The projector can be turned on after the POWER indicator turns red. (See "Turning Off the Projector" on page 18.)
  - Check the WARNING indicator. If the WARNING indicator lights red, the projector cannot be turned on. (See "Warning Indicator" on page 43.)
  - Check the projection lamp. (See page 46.)
  - Check the projector is installed on the flat surface.
- 

- Image is out of focus.**
- Adjust focus of the projector.
  - Provide proper distance between the projector and the projection screen. (See page 13.)
  - Check the projection lens to see if it needs cleaning. (See page 45.)
  - Moving the projector from a cool temperature location to a warm temperature location may result in moisture condensation on the projection lens. In such an event, leave the projector OFF and wait until condensation disappears.
- 

- No image**
- Check the connection between video equipment or your computer and the projector.
  - See if the input signal is correctly output from your computer. Some laptop computers may need changing the setting for monitor output when you are connecting a laptop computer. See your computer's owner's manual for setting.
  - It takes about 30 seconds to display an image after turning on the projector.
  - See if the selected system is corresponding with video equipment or your computer.
  - Select correct input source once again through menu operation.
  - Make sure the temperature is not out of the Operating Temperature (5°C ~ 35°C).
- 

- Image is Left/Right reversed.**
- Check the Mounting / Rear item. (See "Setting" on page 41.)
- 

- Image is Top/Bottom reversed.**
- Check the Mounting item. (See "Setting" on page 41.)
- 

- Some displays are not seen during the Operation.**
- Check the Display item. (See "Setting" on page 40.)
-

**Problem:** – Try these solutions.

***The Remote Control  
does not work.***

- Check the batteries.
- Make sure no obstruction is between the projector and remote control.
- Make sure you are not too far from the projector when using the remote control. Maximum operating range is 16.4' (5m).
- Make sure the code of the remote control is conformed to that of the projector. (See page 42)

**WARNING :**

**High voltages are used to operate this projector. Do not attempt to open the cabinet.**

If problems still persist after following all operating instructions, contact the dealer where you purchased the projector or the service center. Give the model number and explain about the problem. We will advise you how to obtain service.



This symbol on the nameplate means the product is Listed by Underwriters Laboratories Inc. It is designed and manufactured to meet rigid U.L. safety standards against risk of fire, casualty and electrical hazards.

































The CE Mark is a Directive conformity mark of the European Community (EC).






Pixelworks ICs used.

## Indicators and Projector Condition

Check the indicators for projector condition.

Indicators			Projector Condition
POWER red/green/ orange	WARNING red	LAMP REPLACE yellow	
			The Main On/Off switch is off or the AC power cord is unplugged.
			The projector is preparing for stand-by. Or the projection lamp is being cooled down. The projector cannot be turned on until cooling is completed.
			The projector is ready to be turned on with the POWER ON-OFF button.
			The projector is operating normally.
			The projector is in the Power management mode.
			The temperature inside the projector is abnormally high. The projector cannot be turned on. When the projector is cooled down enough and the temperature returns to normal, the POWER indicator lights red and the projector can be turned on. (The WARNING indicator keeps flashing.) Check and clean the Air filter.
			The projector has been cooled down enough and the temperature returns to normal. When turning on the projector, the WARNING indicator stops flashing. Check and clean the air filter.
			The projector detects an abnormal condition and cannot be turned on. Unplug the AC power cord and plug it again to turn on the projector. If the projector is turned off again, disconnect the AC power cord and contact the dealer or the service center for service and checkup. Do not leave the projector on. It may cause electric shock or a fire hazard.
			The lamp does not light. The lamp has not cooled down enough. Turn on the projector after cooling down. If the lamp still does not light, malfunction occurs or the lamp life comes to an end.
			The front cover is closed.

 ••• lights green.     ••• flashes green.     ••• lights orange.

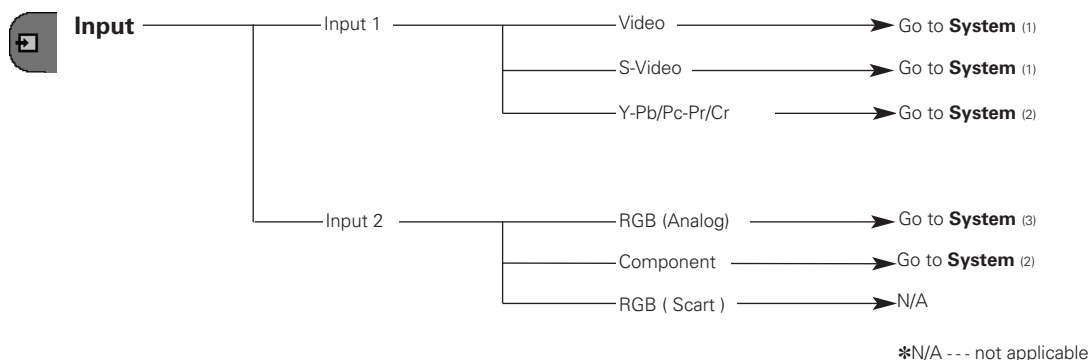
 ••• lights red.     ••• flashes red.     ••• flashes yellow.     ••• off

\*When the life of the projection lamp draws to an end, the LAMP REPLACE indicator lights yellow. When this indicator lights yellow, replace the projection lamp with a new one promptly. Reset the Lamp replace counter after replacement of the lamp. See page 48 and 49.

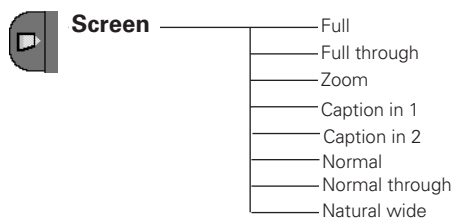
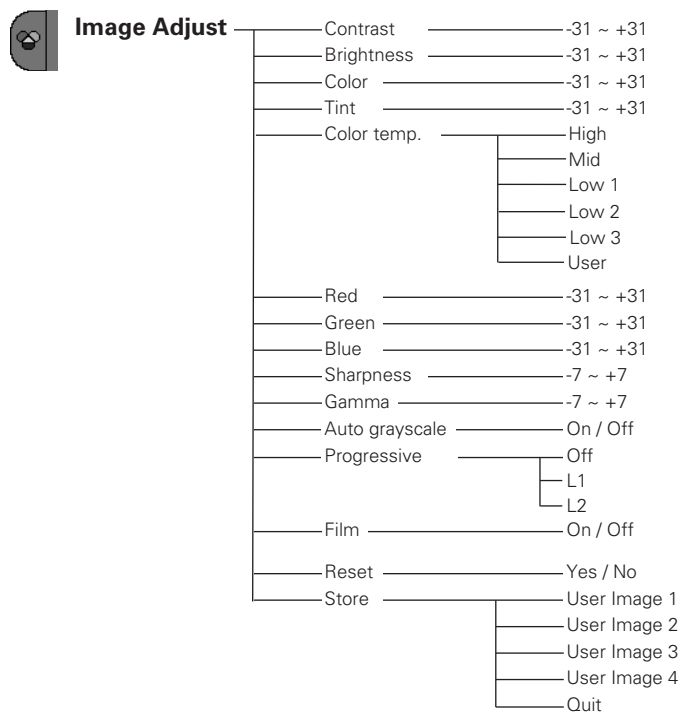
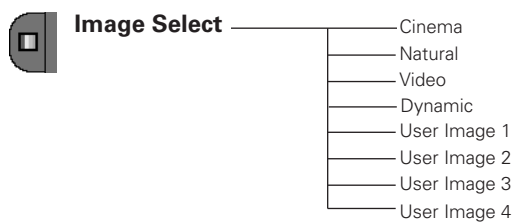
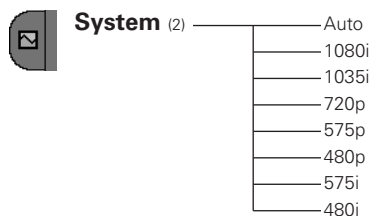
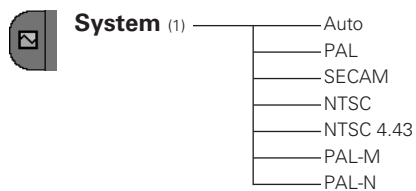


## Menu Tree

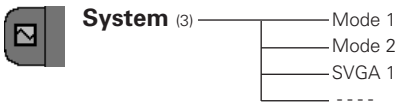
### Video Input/Computer Input



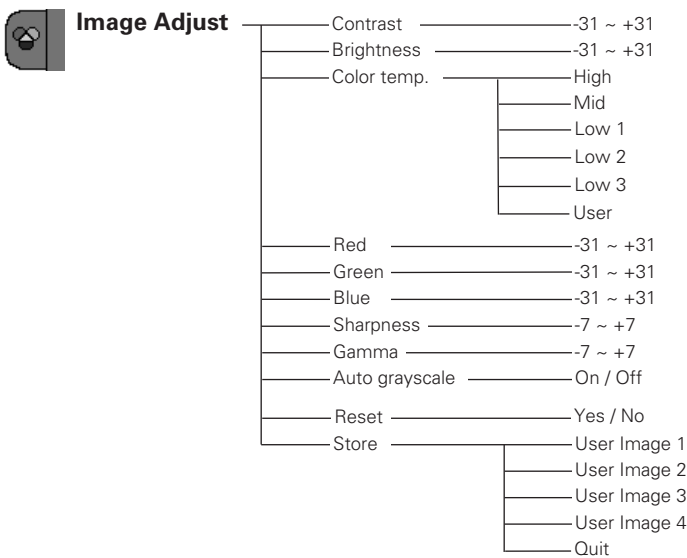
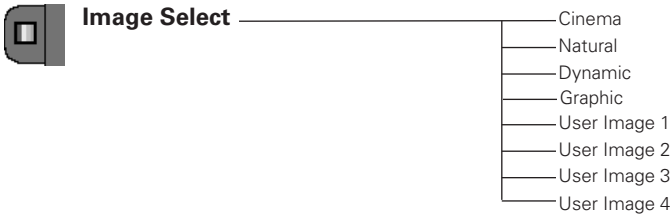
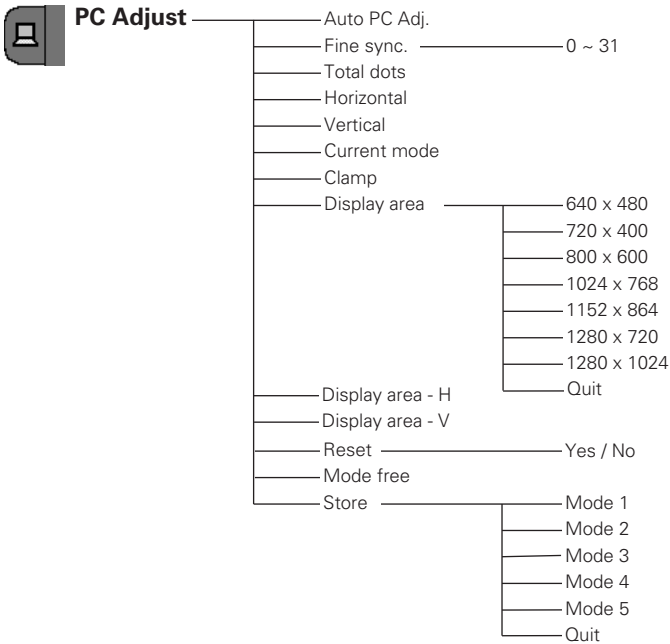
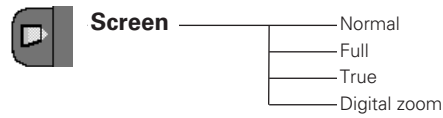
### Video Input



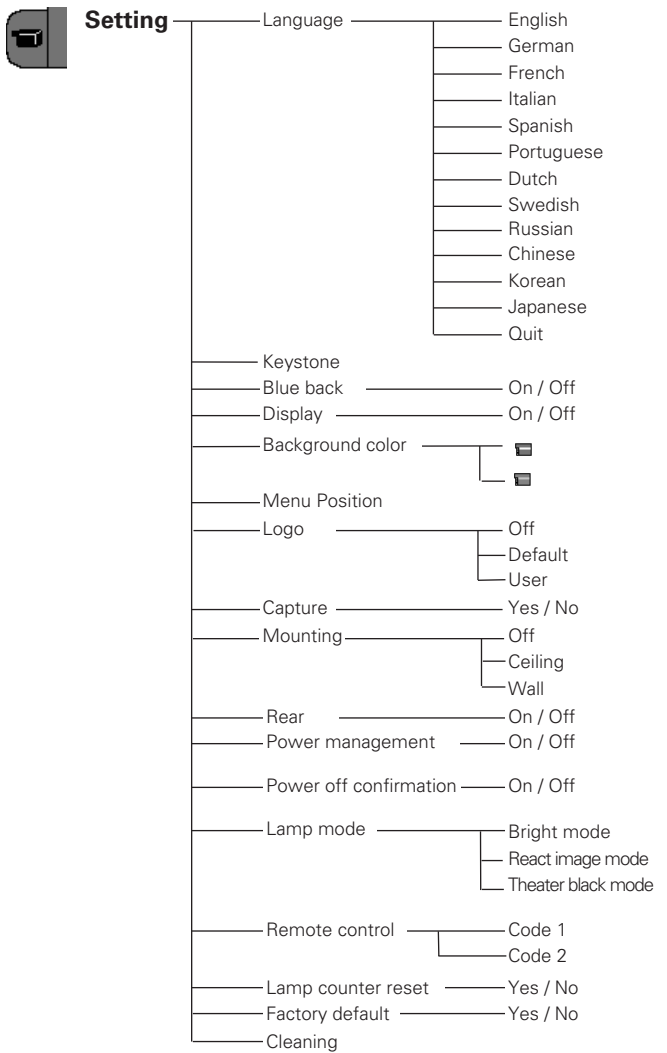
## Computer Input



\*Systems displayed in the System Menu vary depending on an input signal.



## Setting



## Compatible Computer Specifications

Basically this projector can accept the signal from all computers with the V, H-Frequency below mentioned and less than 100 MHz of Dot Clock.

ON-SCREEN DISPLAY	RESOLUTION	H-Freq. (kHz)	V-Freq. (Hz)	ON-SCREEN DISPLAY	RESOLUTION	H-Freq. (kHz)	V-Freq. (Hz)
VGA 1	640 x 480	31.47	59.88	XGA 4	1024 x 768	56.476	70.07
VGA 2	720 x 400	31.47	70.09	XGA 5	1024 x 768	60.31	74.92
VGA 3	640 x 400	31.47	70.09	XGA 6	1024 x 768	48.50	60.02
VGA 4	640 x 480	37.86	74.38	XGA 7	1024 x 768	44.00	54.58
VGA 5	640 x 480	37.86	72.81	XGA 8	1024 x 768	63.48	79.35
VGA 6	640 x 480	37.50	75.00	XGA 9	1024 x 768	36.00	87.17 (Interlace)
VGA 7	640 x 480	43.269	85.00	XGA 10	1024 x 768	62.04	77.07
MAC LC13	640 x 480	34.97	66.60	XGA 11	1024 x 768	61.00	75.70
MAC 13	640 x 480	35.00	66.67	XGA 12	1024 x 768	35.522	86.96 (Interlace)
575i	————	15.625	50.00 (Interlace)	XGA 13	1024 x 768	46.90	58.20
480i	————	15.734	60.00 (Interlace)	XGA 14	1024 x 768	47.00	58.30
SVGA 1	800 x 600	35.156	56.25	XGA 15	1024 x 768	58.03	72.00
SVGA 2	800 x 600	37.88	60.32	MAC 19	1024 x 768	60.24	75.08
SVGA 3	800 x 600	46.875	75.00	MAC 21	1152 x 870	68.68	75.06
SVGA 4	800 x 600	53.674	85.06	SXGA 1	1152 x 864	64.20	70.40
SVGA 5	800 x 600	48.08	72.19	SXGA 11	1152 x 900	61.20	65.20
SVGA 6	800 x 600	37.90	61.03	SXGA 13	1280 x 1024	50.00	86.00 (Interlace)
SVGA 7	800 x 600	34.50	55.38	SXGA 14	1280 x 1024	50.00	94.00 (Interlace)
SVGA 8	800 x 600	38.00	60.51	SXGA 17	1152 x 900	61.85	66.00
SVGA 9	800 x 600	38.60	60.31	SXGA 18	1280 x 1024	46.43	86.70 (Interlace)
SVGA 10	800 x 600	32.70	51.09	480p	————	31.47	59.88
SVGA 11	800 x 600	38.00	60.51	575p	————	31.25	50.00
MAC 16	832 x 624	49.72	74.55	720p	————	45.00	60.00
XGA 1	1024 x 768	48.36	60.00	1035i	————	33.75	60.00 (Interlace)
XGA 2	1024 x 768	68.677	84.997	1080i/60Hz	————	33.75	60.00 (Interlace)
XGA 3	1024 x 768	60.023	75.03	1080i/50Hz	————	28.125	50.00 (Interlace)

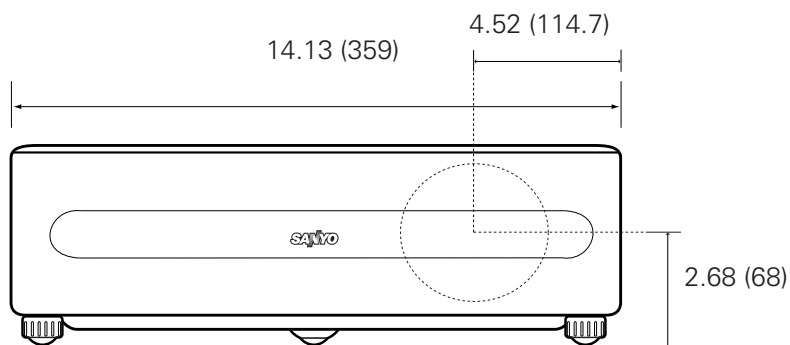
## Technical Specifications

<b>Projector Type</b>	Multimedia Projector
<b>Dimensions (W x H x D)</b>	14.13" x 4.59" x 10.77" (359mm x 116.7mm x 273.5mm) (not including raised portions)
<b>Net Weight</b>	9.0 lbs (4.1 kg)
<b>LCD Panel System</b>	0.7" wide TFT Active Matrix type, 3 panels
<b>Panel Resolution</b>	960 x 540 dots
<b>Number of Pixels</b>	1,555,200 (960 x 540 x 3 panels)
<b>Color System</b>	PAL, SECAM, NTSC, NTSC4.43, PAL-M, and PAL-N
<b>High Definition TV Signal</b>	480i, 480p, 575i, 575p, 720p, 1035i, and 1080i
<b>Scanning Frequency</b>	H-sync. 15 ~ 80 KHz, V-sync. 50 ~ 100 Hz
<b>Projection Image size (Diagonal)</b>	Adjustable from 31" to 200"
<b>Projection Lens</b>	F 2.04 ~ 2.54 lens with f 21.5 mm ~ 27.7 mm with manual zoom and focus
<b>Throw Distance</b>	3.9' ~ 20.0' (1.2 m ~ 6.1 m)
<b>Projection Lamp</b>	135 W
<b>Video Input Jacks</b>	RCA Type x 4 (Video, Y, Pb/Cb, Pr/Cr) and Mini DIN 4 pin x 1 (S-Video)
<b>Computer/Video Input Terminal</b>	Analog RGB (Mini D-sub 15 pin)
<b>Service Port Connector</b>	Mini DIN 8 pin x 1
<b>Feet Adjustment</b>	0° to 11.8°
<b>Voltage and Power Consumption</b>	AC 100 ~ 120 V (2.4 A Max. Ampere), 50 / 60 Hz (The U.S.A. and Canada) AC 200 ~ 240 V (1.3 A Max. Ampere), 50 / 60 Hz (Continental Europe and The U.K.)
<b>Operating Temperature</b>	41 °F ~ 95 °F (5 °C ~ 35 °C)
<b>Storage Temperature</b>	14 °F ~ 140 °F (-10 °C ~ 60 °C)
<b>Remote Control</b>	Power Source : AA, UM3 or LR06 ALKALINE Type x 2 Operating Range : 16.4' (5m) / ±30° Dimensions : 1.97" x 1.06" x 6.61" (50mm x 27mm x 168mm) Net Weight : 4.4oz (125g) (including batteries)
<b>Accessories</b>	Owner's Manual AC Power Cord Remote Control and Batteries Video Cable Blower

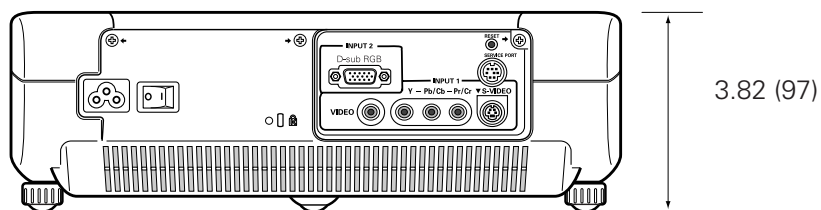
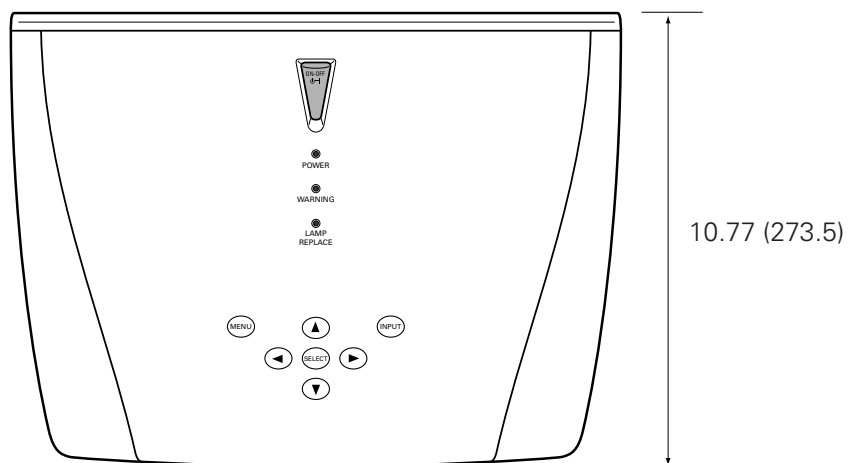
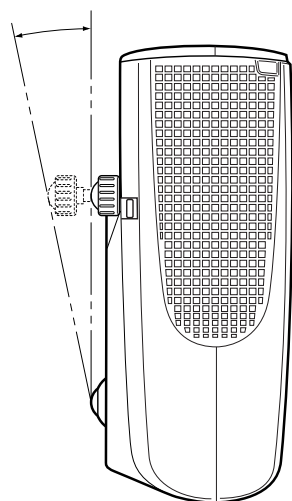
- The specifications are subject to change without notice.
- LCD panels are manufactured to the highest possible standards. Even though 99.99% of the pixels are effective, a tiny fraction of the pixels (0.01% or less) may be ineffective by the characteristics of the LCD panels.
- The On-Screen Menu and figures in this manual may differ slightly from the product.

## Dimensions

Unit : inch (mm)



11.8° (Max.)

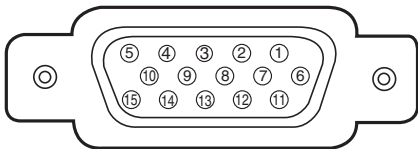


## Configurations of Terminal

### Computer terminal

Terminal : VGA

#### Pin Configuration



<b>1</b>	Red (R/Cr) Input / Output	<b>9</b>	----
<b>2</b>	Green (G/Y) Input / Output	<b>10</b>	Ground (Vert.sync.)
<b>3</b>	Blue (B/Cb) Input / Output	<b>11</b>	Ground / ----
<b>4</b>	----	<b>12</b>	----
<b>5</b>	Ground (Horiz.sync.)	<b>13</b>	Horiz. sync. Input/Output (Composite H/V sync.)
<b>6</b>	Ground (Red)	<b>14</b>	Vert. sync.
<b>7</b>	Ground (Green)	<b>15</b>	----
<b>8</b>	Ground (Blue)		

## Optional Parts

The parts listed below are optionally supplied. When ordering those parts, give the name and Type No. to the sales dealer.

- **Wall Anchor Kit**                                    **Type No. : POA-CH-EX01**
- **Component Cable (32.8'/10m)**    **Type No. : POA-CA-COMP10**
- **Component-VGA Cable**                         **Type No. : POA-CA-COMPVGA**
- **Scart-VGA Cable**                                  **Type No. : POA-CA-SCART**

(This cable is used for RGB Scart 21-Pin Video output of video equipment.)







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