## SHARP.

ELECTRONIC ORGANIZER
EL-6053S


Note
This model may not be avaiable in some
countries.


Using the Organizer for the First Time
 or similar object.

NOTES

- If the Oranaizer is subjected to strong
 The RESET swith and press SSHITI EENTEAS to delete all the memory contents.
To minimize battery consumption, the Organizer To minimize battery consumption, the Organize
is designed to automatically turn off when no key has been pressed for approximately 7
minutes. $\frac{\text { minutes. }}{\text { The key tou }}$
 pressing SHAFT $\Phi$. W
on, " $\delta$ " is turned on.

Changing the Guidance Language
 German, French, and spanish. Atter intitializing the desiried language, then press ENTEP.

3. Using World clock

1. Press Clock once or twice to display World
clock (without " $*^{")}$.

2. Changing the cities between Home and World clocks
You can change the home city for a city y in another ${ }^{3}$,
time zone without adjusting the stored correct
time zone without adiusting the stored correct
time.
3. Presss [Clock once or twice to o display World

. Press $\triangle$ PREV or NEXT $\backslash$ and select the
desired city to bese as the new home city.
Press SHHFT SEET to change the cities

-The previous home city is now set as the
world city (withou "**")
4. Press c(ciock to theck the home city

- The selected dity in step 2 is

5. Press (clock to recheck the world city, and

6. Setting daylight saving time (DST: summer time)
Press [CLOCK once or twice to display Home
7. Press ©si].
"f" is displayed. The time is set 1 hour ahead.
To clear DST, press ©STI to clear " "\#". The time
To clear DST, press SSTI to clear " $f$ ". The time
is set 1 hour behind.
I sset hour behin
Notes
DST can be set ind
World clock.
When DSTi set for one world city, it is used
for all cities disployed
When DST is set for one world ity, it is sus
for all cities displayed in Worrd clock.
8. Setting alarms

The Organizer has 3 kinds of alarm:


Schedule alarm...beens a t t the time for all
Schedule alarm...bepps sut he time for all
shedule entries for for

turned on. (Refer to
Press any key to stop the alarm beeping.
Peting/Changing the daily alarm time
Press Colock once or twice to to isplay Home
clock

between the 12 -hour
Press SHFT SET.
. Enter shthe time.
Press ENTEP. . The daily alarm time is set.
Turning the alarms on and off

 isnd pess ALAAMM to do display the daily alarm
Ecrenn.
 switches.
Note

Alarms sound even when the Organizer is

## Telephone Mode



Schedule Mode
Schedule mode is used for storing schedule 4. Press ENTEP to store in the memory details 36 characters or undorf), date and time year. month, day, hour, and minute).
nothe 1 st line the same characters are
in the 1st ine the same characters are allowable

1. Storing schedule entries

2. Enter the details an
press EnTEEA.

Press ENTEG. $\qquad$
The types of date and time are the same as
the types set for the clock.
Notes
Schedules for the following dates can be stored:
January 1901 to December 2098. If an attempt is made to store an entry without
date or time, or with an invalid date or time "ERRORI"'appears briefly, Enter the ocorrec date and time and press ENTED.
2. Alarm for Schedule mode
 s set for all the schedule entries. Beeping sounds
or 1 minute when the time for a schedule entry is lor 1 minute when the time for a schedulue entry is
eached. Press any key to stop the alarm The
schedule alarm canoot be set for an individual schedule alasm cannot be set tor an indivividual

Memo Mode
$\begin{array}{lll}\text { Notes or other pieces of information that are not } & \text { 2. Enter the memo item }\end{array}$ appropriate for Telephone or $S$ chedulue mode can
pe entered for convenience In the 1st line the same characters are allowable In Telephone mode. In the 2nd and the 3rd lines you can enter numbers,, , and space. (36
characters or under can be entered in each
line.)
 BANK ENTEA
017 V
$272-0011223$ Press Ented to store in the memory.

## Storing memo entries

2. Press MEMO to $\square$

## Notes for storing and recalling entries

## When the memory is full " "MEMORY Fu L"

 Pressing E-MAIL displays the E-mail address When the memory is full, "MEMORY FULL!"appears briefly, and the entry cannot be stored. appears briefly, and the entry cannot be stored.
When the symbol " $"$ " or " $\varangle$ is turned on, more intormation exists. Press $\square$ or $\mathbb{1}]$ to
switch the dishly switch the display. on the 1st line diriectly.
Press and hold
$\square$ to start the auto scroll on the Press and hold to start the auto scroll on the
1st line. Press again to sto or restart the Checking details of entries in Telephone mode Checking details of entries in Telephone mode

- To display each field on the 1st ine, follow the



## Recalling entries - Telephone, Schedule, Memo -

First press the desired mode key.
NEXTI : Recalls entries in forward or NEXTV : Recalls entries in forward order Sequential search
Press NEXTCY or
CPREV in each mode.
Direct search

- Entert the irst characters 8 characters or
on under) of the person's name, schedulue details,




Editing or deleting entries - Telephone, Schedule, Memo -

Recall the entry to be edited.
Press EolT/ The cursor starts to flash.

- In Telephone mode press EsTrTal several times to o display each field ( the eadrevess field
and so on)

3. Press $\mathbb{\square} \mathbb{\square}, \boxed{\square}$, or $\mathbb{\nabla}$ to move the cursor to
the position to be edited.
Enter, insert, or delete characiers
"Entering Characters").

- To cancel edediting, press cocel
Torting order
Telephone and memo entries are stored by the
first character of the first thararater of the person's name or memo
item in the folowwing order (case sensitive):
space numbers


Schedule entries are so
Schedule entries are stored by date and time.
Note
When there is no (further or relevant) entry to
he recalled " "NOT F Fill

1. Recall the entry to be deleted.
. Press DEED."

- "DELEEET?
is displayed.


3. Press EENTER to delete the entry.

Calculator Mode


Currency/Unit Conversion Mode

| Setting a currency rate |  |  |  |
| :---: | :---: | :---: | :---: |
| 1. Press CALCCOONV $\quad$ EURO $\rightarrow$ USD ${ }^{\text {dim }}$ |  | You need to set the conversion rate before makin the currency conversion <br> Example: Convert 500 CAD into USD using the rate that you have set. |  |
| display the c conversion |  |  |  |
|  |  |  |  |
| screen (refere to "Calculato |  | rate that you have set. |  |
| Example: 1 CAD (Cana |  | 2. Enter the value to be converted. 500 |  |
|  |  |  |  |
| the display and press SHIFT SET. Th |  |  |  |
| anchane each cureno |  |  |  |
| - You can change each currency name by entering characters (up to 4 in each) and using , if needed. |  | everse order ( |  |
|  |  | 200 USD into CAD), enter 200 and press (I <br> - You can use the unit conversion in the sam |  |
| Press ENTEER. "0" starts to flash. |  | manner. You cannot change the units or the rates for units. |  |
| $\begin{aligned} & \text { 4. Enter the rate (up to } \\ & \text { 10 digits). } \\ & \text { o.66 } \\ & \text { 5. Press ENTER to } \end{aligned}$ |  |  |  |
|  |  | The conversion result may have a slight error s a result of rounding off the number (e.g. up |  |
|  | 5. Press Enter to store in the memory. |  |
|  |  |  |  |  |  |  |

## Game Mode

Pres (cumel ha efft end of the 1st line. (In this case. press kevs Type in characters ( $A$ to $Z, 0$ to 9 ) displayed on the 1 st line eo o clear them. The game is divided
into 2 I levels in speed.
into 20 levels in speed.

lent the order: $\mathrm{E} \rightarrow \mathrm{Y} \rightarrow 3 \rightarrow \mathrm{~K} \rightarrow \mathrm{~W}$.) in the order: $\mathrm{E} \rightarrow \mathrm{Y} \rightarrow 3 \rightarrow \mathrm{~K} \rightarrow \mathrm{~W}$.)
Pressing the correct key in the correct order Pressing the correct key
deletes the character When 12 characacters are displayed in each leven, the gaame continu ares in in the faster level
(up to 20). (up to 20).
When no more characters can be displayed the game is over. The Game mode screen
with the level when the game is over is With the eve
displayed.

## Memory Storage

1. Checking memory storage
2. Press TTEL, ,SCHEDLLE, or MEMO to display
3. Press SHHIII IW.Ck.
The number of
remaining bytes is CAPACITY remaining bytes is
displayed briefly.
$\left.\xrightarrow\left[\begin{array}{c}\text { remanin } \\ \text { display } \\ \text { Notes } \\ \text {-The Orga }\end{array}\right)\right]{ }$
Notes

- The Organizer can store up to 7671 bytes in the
memory
(excluding the Calculutor mode
memory yexcluding the Calculator mode memory).
One byte is
$r$ ine byte is is required per charactere (in the 1 stenone, schedulue, and meme
entries.
partt (in the 2nd and the 3rd liness of telelphonen
 nem
number of digitiss. in anumber entry, the last
digit occupies 1 byte.)

In addition to the memory size for characters
 memory size:
Telephone entry ..... 5 bytes
Schedule entry $\ldots . . .8$ yytes (including date
Memo entry..........and bytime)
2. Deleting all the memory contents

Perform steps 2 and 3 as described in the section
To cancel the deletion operation, press $[$ c.c
instead of SHIFFT ENTTEP in in step 3 .

## Secret Function

1. Registering a password and storing 2. Turning Secret function on and off secret entries
password. 6 characters can be registered as the

- One password is valid for Telephone, Schedule, and Memo modes.
 password only. You have to deletet all the memory
contents. (Perform steps 2 and 3 as described in tome section, "Using the o roganizer for the First
 the password.
 NAME?, SCHEDM, "MEMO?:

2. Press SECBET
3. Press SECCRET. $\quad$ PASSWORD? ""
4. Enter the password (case sensitive), e.g. ABC.
5. Press SECCETT to register it.
6. Press SECCRET to register it.


- If "ERROR!" appears briefly, a password has already been registered. Enter the correct
password or delete the password and all the

Storing secret entries

1. Enter characters in Tin Telephone, Schedulue, or
Memo mode when "o" is not Memo mode when "o-" is not displayed
(Secret tunction is on) - When "o-" is displayed, press SECCEET 2. Press SETE to turn Secret tunction on. - Youc ancen display, edit, or delete secret
entries only. You cannot display non-

Turning Secret tunction off

1. Press
TTED,
SCHEEDUEE, or IMEMO and check " $\circ$ "- "i is is isplayed and you can display

$$
\begin{aligned}
& \text { or Blater the power is turned off manually } \\
& \text { or automatically. }
\end{aligned}
$$

2. Press SECCETE Defore pressing ENTEQ to
S. Press. "- Enten to to store a secret entry in the momory.

- "TTOBED". "appears briefly, and the display
returns to the mode screan without "o-" returns to the mode scr)
( Secret unction ion on). You cannot display the secret entry until you turn Secret tunction off.
secret entry until you
When Secra
displayed.
displayed.
- You can You can display, edit,
except secrete thties. - You can enter new entries as secret or When Secrect tunct
displayed. secrete entries.).
You cannot enter a new entry that "on" is not displayed. 2. Press SECCRET. "PASSWORD?" is displayed sem is cispla,
ly you entier an
-If you enter an incorrect password,
"ERROR!", appears briefly. Follow the abo steps and enterars the orerrect pollow thaverd.
 disappear)

$$
\begin{aligned}
& \text { disappear): } \\
& \text { A) when you press (GAME, (Clock, or } \\
& \text { [CACCCCONV, }
\end{aligned}
$$

Turning Secret function on

1. Press
TEA
SCHEDEDLE
or
MEMO and check 2. that " 0 " " is displaye
2. Press SECCEET:
3. Theess Sasword is displayed. Memorize it again "escred disappears and you cannot display
secret entries.
4. Changing the password
5. Turn Secret tunction off " "O-" appears).
6. Press SECCETET. The password is displayed.
7. Press SECEETT. The password is displayed. 3. Press EDionT.

[^0]5. password.
regss SECRETT. The new password is now

Caring for Your Organizer
Do not carry the Organizer in the back pocket of - Since this product is not waterproof, do not use
slacks artrousers.
 . force to it. Do no subject the Organizer to extreme
Do not subject the Organizer to extreme
temperatures.


Fig. 1 Because the battery in the organizer was installe
at the factory, it may become depleted before t $t$ then
specified expiration time is reached.

## 2. Battery replacement

It the display becomes dim and difificult to read, inmediately repacact the batery with a new one. battery can alter or clear the memory contents.
Do not use a metallic object to pry ut the
battery The Orcanizer will be subjected to an
battery. The oraanizer will be subjected to an
electrical shock and all the memory contents
eilillical lishock.

- Completet the replacement of the battery within
1 minute othervise all the memory contents

1 minute, othervise all the memory contents
may be cleared

- Model: EL-6053S

Product name: Electronic Organizer

- Display: 3 lines of 12 digits

Clock mode:
Accuracy: $\pm 60$ seconds/month at $25^{\circ} \mathrm{C} / 77^{\circ} \mathrm{F}$
Display: Yaar, month, day, day of the
week, hour, minute, second, AM/PM
veek, hour, , inute, second, AM/PM
liock tunction: 12 -hour/24-hour format
switchable), 3 kinds of date type
switchable), world clock function, daylight
saving time ( summer time) display, daily saving time ( summer
larm, hourly alarm
Telephone mode: Entering and recalling of telephone entry (name, address
address, and phone number
Schedule mode: Entering and recalling of
schedule entry (details, year, month, day, ho schedulle entry (details, year
and minute), schedule alarm
Memo mode: Entering and recalling of memo
entry
Calculator mode: 10 digits (with calculation Calculator mode: : a o igitits (with calcuation
status symbols), arithmetical calcululations, percentage, ssuare root, memory calculation,
etc.
Currency/unit conversion mode:
5 kinds of currency conversion (editable) and 9
kinds of unit conversion
Game mode: 1 game

Specifications

Power consumption: 0.003 W Operating temperature: | $\circ 0^{\circ} \mathrm{C}$ to $40^{\circ} \mathrm{C}$ |
| :--- |
| $\left(32^{\circ} \mathrm{F}\right.$ to $\left.1044^{\circ} \mathrm{F}\right)$ |

Power supply: $3 V=$ (DC), lithium battery
CR2025 $\times 1$ Auto-power oft: Approx. 7 minutes
Battery life: Approx. 2 years at ambient
 sounding for 20 seconds and key touch tone
-
Weight (including battery
Approx. $87 \mathrm{~g}(0.19$ lib.)
Dimensions:



Accessories: 1 lithium battery (installed), Accessories: 1 lithi
operation manual
Free Manuals Download Websitehttp://myh66.comhttp://usermanuals.ushttp://www.somanuals.com
http://www.4manuals.cc
http://www.manual-lib.com
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http://golfingnear.com
Email search by domain
http://emailbydomain.com
Auto manuals search
http://auto.somanuals.com
TV manuals search
http://tv.somanuals.com


[^0]:    flash.
    4. Enter, or edit characters and make a new

