

Disney
PRINCESS

User's Manual

Cinderella Magic Wand Laptop



vtech®

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Dear Parent,

At **VTech**[®], we know that a child's imagination is a truly wonderful thing and needs to be developed and nurtured. That's why we created the **Disney Princess electronic learning series** of interactive learning toys to stimulate little girls' imaginations, while also teaching vital preschool concepts such as the alphabet, numbers, shapes, colors and objects.

Through the use of unique technology and engaging child-directed role-play scenarios, **Disney Princess** characters magically come to life to guide children through learning activities. These engaging characters foster children's critical reasoning skills, enhance their fine motor skills and engage them in exciting role-play activities for endless hours of learning fun.

At **VTech**[®], we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting **VTech**[®] with the important job of helping your child learn and grow!

Sincerely,

Your Friends at **VTech**[®]

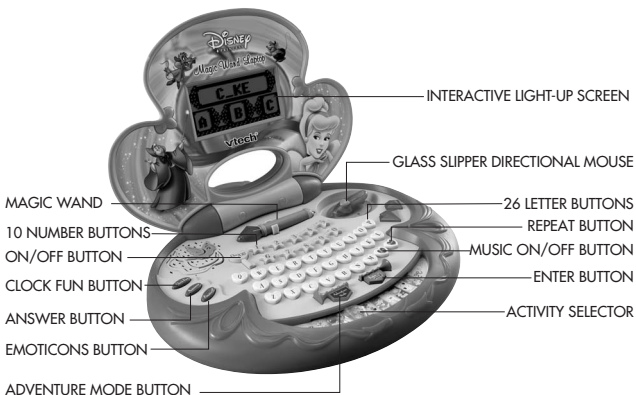
To learn more about **Disney Princess electronic learning series** and other **VTech**[®] toys, visit

www.vtechkids.com

INTRODUCTION

Thank you for purchasing the **VTech® Magic Wand Laptop!**

Join Cinderella on a magical learning journey with this beautiful laptop. Cinderella will help guide you through 10 engaging activities to learn age-appropriate curriculum. With a magic wand and a glass slipper directional mouse, little girls will love interacting with the light-up screen as they learn uppercase and lowercase letters, basic math skills, logical thinking and more! Extra play features include adventure mode, emoticons and clock fun for added play. Classical style music, sound effects and encouraging phrases add to the magic.



INCLUDED IN THIS PACKAGE

- One VTech® **Magic Wand Laptop**.
- One User's Manual.

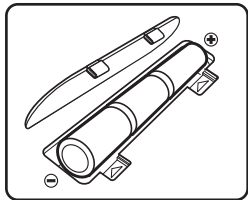
WARNING:

All packing materials such as tape, plastic sheets, wire ties and tags are not part of this toy, and should be discarded for your child's safety.

GETTING STARTED

BATTERY INSTALLATION

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the bottom of the unit.
3. Install 3 new "AA" (UM-3/LR6) batteries as illustrated. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover.



BATTERY NOTICE

- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision (if removable).
- Different types of batteries or new and used batteries are not to be mixed.

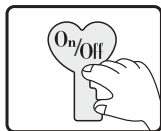
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- The toy is not to be connected to more than recommended number of power supplies.
- Do not dispose of batteries in fire.

WE DO NOT RECOMMEND THE USE OF RECHARGEABLE BATTERIES.

PRODUCT FEATURES

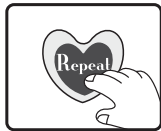
1. ON/OFF BUTTON

Turn **ON** your **VTech® Magic Wand Laptop** by pressing the **ON/OFF BUTTON**. Press again to turn the unit **OFF**.



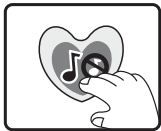
2. REPEAT BUTTON

Press the **REPEAT BUTTON** to hear an instruction or question again.



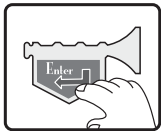
3. MUSIC ON/OFF BUTTON

Press the **MUSIC ON/OFF BUTTON** to turn the background music **ON** or **OFF**.



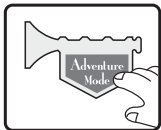
4. ENTER BUTTON

Press the **ENTER BUTTON** to confirm your choice or answer in related activities.



5. ADVENTURE MODE BUTTON

Press the **ADVENTURE MODE BUTTON**. You will be guided through a sequence of activities to reach the end of the story. Complete each activity to move on to the next and finally make Cinderella's dream come true.



6. CLOCK FUN BUTTON

Press the **CLOCK FUN BUTTON**. Move the mouse to change the time on the clock and see animations related to that time in the Cinderella story.



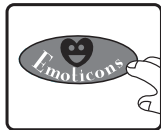
7. ANSWER BUTTON

Press the **ANSWER BUTTON** to be shown the correct answer in related activities.



8. EMOTICONS BUTTON

Press the **EMOTICONS BUTTON** to see Cinderella's different emotions.



9. AUTOMATIC SHUT-OFF

To preserve battery life, the **VTech® Magic Wand Laptop** will automatically turn off after several minutes without input. The unit can be turned on again by pressing **ON/OFF BUTTON**.

TO BEGIN PLAY

- Press the **ON/OFF BUTTON** to turn the unit **ON**. Cinderella will greet you and invite you to play a game.
- Move the **ACTIVITY SELECTOR** to one of the 10 activities to choose an activity to play.



- To select your choice or answer on screen in related activities, you can use the **MAGIC WAND** or the **GLASS SLIPPER MOUSE**.



MAGIC WAND: Touch the screen using the **MAGIC WAND** to select your choice or answer.



GLASS SLIPPER MOUSE: Move the **GLASS SLIPPER MOUSE** left, right, up and down to select your choice or answer on the screen. Press the **ENTER BUTTON** to confirm.

ACTIVITIES

LOVELY LETTERS

In this activity, you'll be asked to match the uppercase and lowercase letters on the screen. Use the **MAGIC WAND** or **GLASS SLIPPER MOUSE** to select a letter, then select the matching letter to answer.

MISSING LETTER

In this activity, a picture will appear on the screen, then the corresponding word will be shown with one of the letters missing. Choose the missing letter from the three options on the screen. Use the **MAGIC WAND** or **GLASS SLIPPER MOUSE** to select your answer.

PICTURE MATCH

In this activity, a word will be shown on screen and identified. You will be asked to find the corresponding picture. Three pictures will scroll across the screen. You can also use the **GLASS SLIPPER MOUSE** to scroll through the pictures. Select your answer by pressing the **ENTER BUTTON** or by using the **MAGIC WAND** when your choice appears on the screen.

NUMBER ORDER

In this activity, three numbers are displayed in a random order on the screen. You'll be asked to rearrange the numbers in the correct order. Press the **NUMBER BUTTONS**, use the **MAGIC WAND** or use the **GLASS SLIPPER MOUSE** to select your answer.

MAGICAL MATHS

In this activity, an equation will appear on the screen. Three answer options will be shown under the equation. Press the **NUMBER BUTTONS**, use the **MAGIC WAND** or use the **GLASS SLIPPER MOUSE** to select your answer.

CHOOSE A SHOE

In this activity, a character and their shoe will be shown on the screen. Choose its matching pair from the options that scroll across the screen. You can also use the **GLASS SLIPPER MOUSE** to scroll through the choices. Select your answer by pressing the **ENTER BUTTON** or by using the **MAGIC WAND** when your choice appears on the screen.

DRESS UP

In this activity, you can select different dresses and hairstyles for Cinderella by using the **MAGIC WAND** or **GLASS SLIPPER MOUSE**. See Cinderella dance with the prince in your selected outfit!

PRETTY PUZZLES

In this activity, a picture will be shown on the screen, then divided into pieces and jumbled up. You'll be asked to rearrange the pieces to make the picture complete again. Use the **MAGIC WAND** or **GLASS SLIPPER MOUSE** to move the pieces on the screen.

CHARMING PAIRS

In this activity, some picture cards will be shown on the screen, then turned over to hide the picture. You'll be asked to find the matching cards. Use the **MAGIC WAND** or **GLASS SLIPPER MOUSE** to turn over the cards on the screen to find a pair.

MUSIC TIME

In this activity, press the **NUMBER BUTTONS** to hear Cinderella's favorite songs.

Number	Song Title
1	Alouette
2	Blue Danube Waltz
3	Canon in D
4	Waltz of the Flowers
5	Dance of the Sugar Plum Fairies
6	Eine Kleine Nachtmusik
7	Ode to Joy
8	Spring Song
9	Fur Elise
0	Ronda Alla Turca

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture of water.

TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

1. Please make sure the unit is **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **ON**. The unit should now be ready to play again.
5. If the unit still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada and a service representative will be happy to help you.

IMPORTANT NOTE:

Creating and developing **electronic learning Disney Princess** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information that forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada with any problems and/or suggestions that you might have. A service representative will be happy to help you.

NOTE:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

Caution : changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

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