



THE EXV 958



OWNER'S MANUAL

The World's First Cordless

ITAD Integrated with Voice

Recognition Technology!

Uniden®

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OF YOUR OWNER'S MANUAL

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Controls & Functions	back page foldout

NOTE: Foldout the back cover of this owner's manual to use the handy "Controls and Functions" page for reference.

INTRODUCTION

TO YOUR NEW VOICEDIAL PHONE

INTRODUCTION

WELCOME

Congratulations on your purchase of the Uniden EXV 958 cordless telephone integrated with VoiceDial technology. We designed this phone to exacting standards for reliability, long life, and outstanding performance.

EXV 958 FEATURES

- VoiceDial Voice Recognition
- Integrated Telephone Answering Device (ITAD)
- 30 Number Voice Memory
- 900 MHz Long Range Performance
- 40 Channel AutoScan
- UltraClear Plus Circuitry
- AutoTalk™
- Redial, Flash and Pause
- AutoSecure™
- Pulse/Tone Dialing
- AutoStandby™
- Page/Find
- 14 Day Long Life Battery
- 7 Hour Talk Time
- Speaker and Ringer Volume Control
- Any Key Answer
- Hearing Aid Compatible

VoiceDial is a technological breakthrough designed to recognize and respond to the sound of your voice. Just say the name of the person you want to call and VoiceDial automatically dials the number for you.

UltraClear Plus™, together with 40 different channels, virtually eliminates background noise and provides you with the best possible reception during all of your conversations.

AutoTalk™ allows you to answer a call by just removing the handset from the base so you don't have to waste time pushing buttons or flipping switches.

AutoSecure™ electronically locks your phone when the handset is in the base.

AutoStandby™ allows you to hang up by simply returning the handset to the Base.



TIP

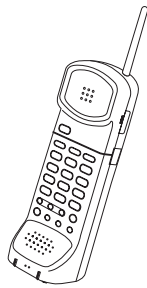
To get the most from your phone, please read this owner's manual thoroughly. Also, be sure to complete and mail the product registration form.



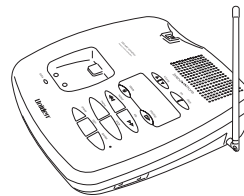
WARNING

If any of these items are missing or damaged, contact the Uniden Parts Department at (800)554-3988, 8:00 a.m. to 5:00 p.m. Central, Monday through Friday, or contact us on the web at www.uniden.com.

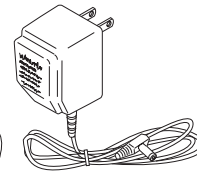
INCLUDED IN YOUR PACKAGE



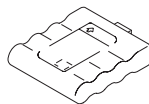
Handset



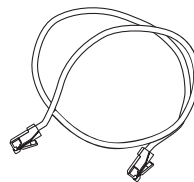
Base



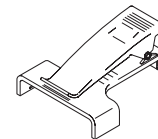
AC Adapter



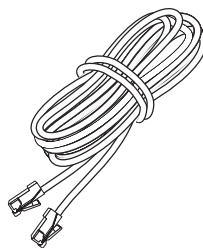
Rechargeable Battery



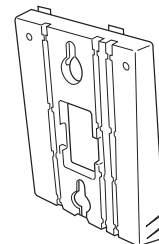
Short Telephone Cord



Beltclip



Long Telephone Cord



Wall Mount Adapter with Screws

- This Owner's Manual
- Precautions and Important Safety Instructions
- Registration Card

TIP

Before choosing a location for your phone, read the "Installation Considerations" included in the "Precautions and Important Safety Instructions" brochure.

SETTING UP

AND ADJUSTING YOUR PHONE

DESK/TABLETOP INSTALLATION

- 1) Plug the AC adapter cord into the 9 VDC input jack on the back of the base.

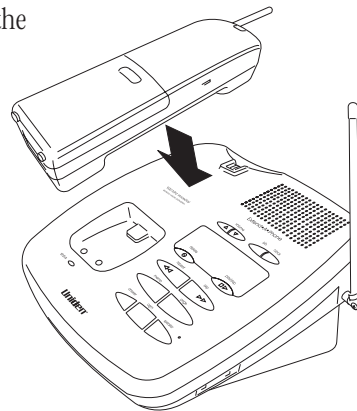
Place the power cord so that it does not create a trip hazard or become chafed and create a fire or electrical hazard.

- 2) Plug the AC adapter into a standard 120 VAC wall outlet.



Use only the Uniden AC adapter supplied with this phone. DO NOT use an outlet controlled by a wall switch.

- 3) Charge the battery (refer to "Charging the Battery Pack," page 6).
- 4) Plug one end of the long telephone cord into the **TEL LINE** jack on the back of the base.
- 5) Plug the other end of the cord into your telephone jack on the wall.
- 6) Place the base on a desk or tabletop. Then, place the handset into the base. The base must lay down in the base as shown.
- 7) Raise the base antenna to the vertical position.



SETTING UP



HINT

Before choosing a location for your phone, read the "Installation Considerations" included in the "Precautions and Important Safety Instructions" brochure.



CAUTION

Place the power cord so that it does not create a trip hazard or where it could become chafed and create a fire or electrical hazard.



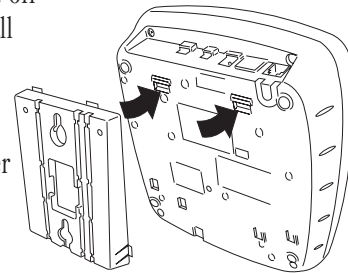
DO NOT use an outlet controlled by a wall switch.

WALL INSTALLATION

▼ Standard wall plate mounting

This phone can be mounted on a standard AT&T or GTE wall plate. To attach the wall mount adapter to the base:

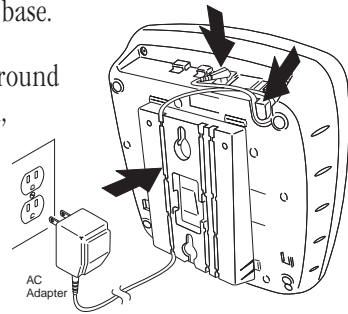
- 1) Slide the wall mount adapter into the notches at the top of the base.



- 2) Pivot the wall mount adapter down and snap into place.

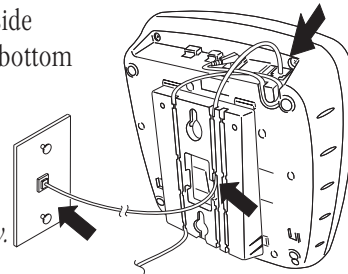
- 3) Plug the AC adapter into the base.

- 4) Wrap the AC adapter cord around the strain relief notch. Then, put the AC adapter cord inside the molded wiring channel. Plug the AC adapter into a standard 120 VAC wall outlet.

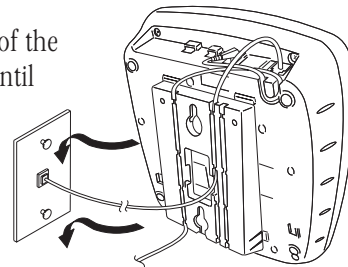


- 5) Plug one end of the short telephone cord into the **TEL LINE** jack on the base. Place the telephone cord inside the molded channel on the bottom of the base.

Before you plug the other end of the telephone cord into the modular jack on the wall, charge the battery. Refer to "Charging the Battery Pack," page 6.



- 6) Place the base on the posts of the wall plate and push down until it is firmly seated.





Use **ONLY** the Uniden AC adapter supplied with this phone.



DO NOT use an outlet controlled by a wall switch.



Before you plug the other end of the telephone cord into the modular jack on the wall, charge the battery. Refer to “Charging the Battery Pack,” page 6.

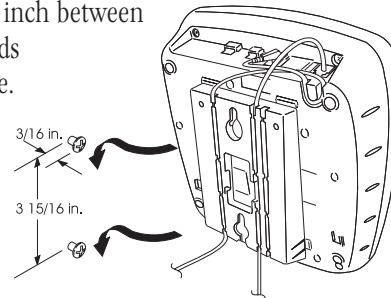
▼ *Direct Wall Mounting*

If you do not have a standard wall plate, you can mount your phone directly on a wall. Before doing this, consider the following:

- Select a location away from electrical cables, pipes, or other items behind the mounting location that could cause a hazard when inserting screws into the wall.
- Mount your phone within 10 feet of a working phone jack.
- Make sure the wall material can support the weight of the base and handset. Use anchoring devices if necessary.
- Use the #10 screws included with the wall mount adapter kit.

- 1) Insert 2 mounting screws 3-15/16 inches apart. Allow about 3/16 of an inch between the wall and screw heads for mounting the phone.

- 2) Follow “Standard Wall Plate Mounting” steps 1 through 4 on page 4.



- 3) Plug one end of the telephone cord into the **TEL LINE** jack on the base. Put the cord inside the molded channel on the bottom of the base.
- 4) Place the base on the screws and push down until it's firmly seated.
- 5) Plug the AC adapter into a standard 120 VAC wall outlet. DO NOT use an outlet controlled by a wall switch.
- 6) Before you plug the other end of the telephone cord into the modular jack on the wall, charge the battery. Refer to “Charging the Battery Pack,” page 6.



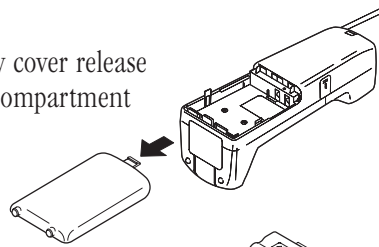
Before using your phone, fully charge the rechargeable Nickel-Cadmium battery pack. We recommend that the battery pack charge for 15-20 hours without interruption before plugging the phone line into your new phone.



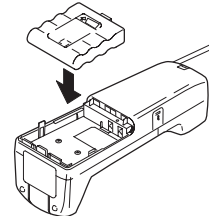
In desk/tabletop use, the battery charges only in the vertical position. When wall mounted, hang the handset on the cradle. Use only the Uniden battery (BT-098) supplied with your phone.

INSTALLING THE HANDSET BATTERY PACK

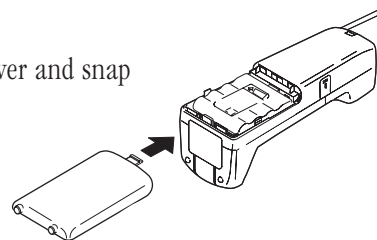
- 1) Press in on the battery cover release and slide the battery compartment cover down.



- 2) Put in the rechargeable Nickel-Cadmium battery pack. The battery pack fits with the electrical contacts touching. The label side on the battery pack should be facing up.



- 3) Slide on the battery cover and snap it into place.



CHARGING THE BATTERY PACK

▼ *Initial battery charging*

Before using your phone for the first time, fully charge the rechargeable Nickel-Cadmium battery pack. We recommend that the battery pack charge for approximately 15-20 hours, *without interruption*, before plugging the phone line into your new phone.

- 1) Place the handset on the base.
- 2) Make sure the **status** LED lights. If the LED doesn't light, check to see that the AC adapter is plugged in and that the handset makes good contact with the base charging contacts.

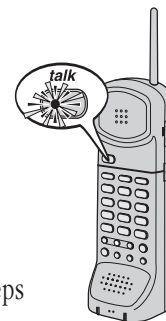
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Charging the Battery Pack

continued

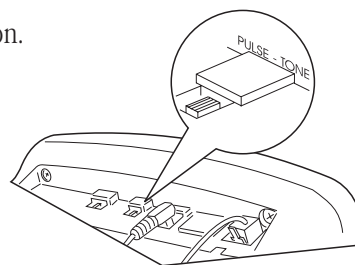
▼ *Low battery indicator*

When the battery pack is very low and needs to be charged, the phone is programmed to eliminate functions to save power. If the phone is not in use, the **talk** LED flashes every 3 seconds, and none of the buttons will operate. If you are using the phone, the handset beeps and the **talk** LED flashes every 3 seconds. Complete your conversation as quickly as possible. Return the handset to the base for recharging.



SETTING THE PULSE/TONE SWITCH

Slide the **PULSE/TONE** switch to the **TONE** position.



TIP

Most phone systems use tone dialing. Check with your local phone company if you are not sure whether your system is tone or pulse dialing.



IMPORTANT

You can change the receiver volume only when you are on a call.



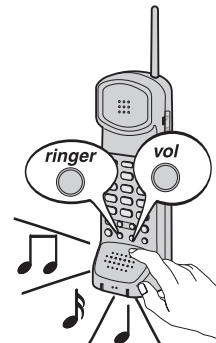
TIP

If the base loses power while the handset is off the base, the digital code may be erased. If this happens, the handset won't function. You must reestablish the connection between the handset and base.

ADJUSTING RINGER CONTROLS

▼ Ringer tone and volume

With no call in progress, press **ringer**. The phone has 3 ringer tones with 2 volume levels - one soft and one loud. Each time you press **ringer**, the ringer tone changes. Each time you press **volume**, the ringer volume changes.



▼ Receiver volume

While on a call, press **volume**. The phone has two receiver volume levels - one soft and one loud. Each time you press **volume**, the receiver volume changes.



AUTOMATIC DIGITAL CODE SECURITY

To avoid unauthorized calls on your phone, a digital code was added to the EXV 958 phone. Only the handset and base share this digital code. The code will automatically set when you first use the phone.

▼ To change the digital code:

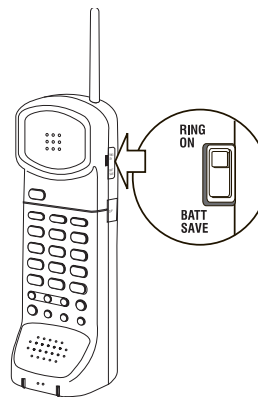
- 1) Place the handset on the base.
- 2) Press **page** on the base.
The handset will beep for about 15 seconds.
- 3) When the beeping stops, briefly remove the handset and then return it to the base.
*The **status LED** blinks to indicate that the digital security code is set to one of the more than 65,000 codes.*

▼ To establish communication between the handset and base:

- 1) Restore power to the base.
- 2) Place the handset on the base. *The **status LED** blinks to indicate that the digital security code is set.*

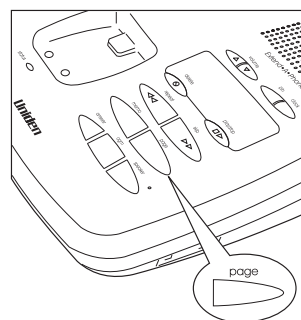
RINGER ON OR OFF

The ringer is on when the switch is in the **RING ON** position. To turn off the ringer, move the switch to the **BATT SAVE** position. Now, when a call comes in, the **talk** LED will flash but the ringer will be silent.



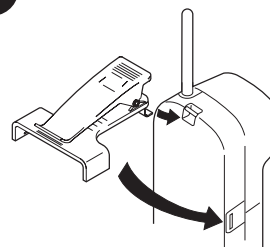
PAGE/FIND

To locate the handset while it's off the base, press **page** on the base. The handset beeps 15 times in 6 seconds.



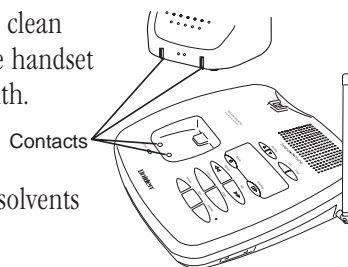
ATTACHING THE BELTCLIP

- 1) Insert the tab at the belt clip top into the notch at the top of handset back.
- 2) Secure the belt clip by snapping the bottom tabs into both **CLIP** notches.



CLEANING BATTERY CONTACTS

To maintain a good charge, clean all charging contacts on the handset and base about once a month. Use a pencil eraser or other contact cleaner. **DO NOT** use any liquids or solvents to clean battery contacts.



WARNING

DO NOT use any liquids or solvents to clean battery contacts.



STANDARD USE

OF YOUR NEW PHONE

MAKING & RECEIVING CALLS

AutoTalk allows you to answer a call by just removing the handset from the base eliminating the need to push buttons or flip switches.

▼ Standard calls without using the memory features

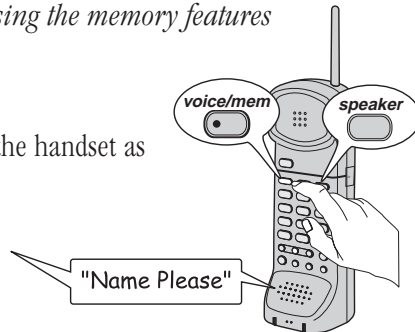
Standard Calls without using the Memory Features	Handset On Base 	Handset Off Base 
To answer call	Pick up handset (AutoTalk).	Press any key.
To make a call	1) Pick up handset. 2) Press talk . 3) Listen for dial tone. 4) Dial the number.	1) Press talk . 2) Listen for dial tone. 3) Dial the number.
To hang up	Press talk or return handset to base (AutoStandby).	
To redial	1) Pick up handset. 2) Press talk . 3) Listen for dial tone. 4) Press redial .	1) Press talk . 2) Listen for dial tone. 3) Press redial .

NOTE

Sometimes when you press **talk** to hang up the phone, you may get an error tone and the phone will not disconnect. If this happens, place the handset on the base or press **talk** again while holding the handset close to the base.

▼ Standard calls using the memory features

- 1) Press **voice/mem**.
- 2) Press **speaker** to use the handset as a speaker phone.
- 3) You will hear:



- 3) State the name of the party you are calling. (See "Voice Memory Entry Tips" on page 13 for VoiceDial programming.)

CHAIN DIALING

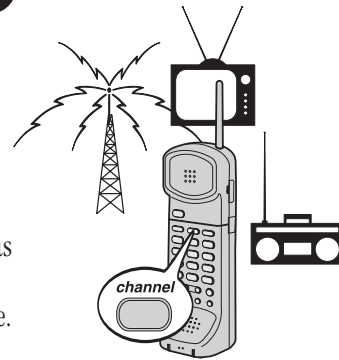
On certain occasions, after dialing a number, you may be requested by the party or service you are calling to enter a special access code, such as an account number. You can enter this number into a memory location.

- 1) Store the access code into one of the memory numbers.
- 2) Dial the party or service main number.
- 3) When you need to enter the special number, press **voice/mem** followed by the access code's two-digit memory location number. You will hear the tones for the numbers.

CHANGING CHANNELS

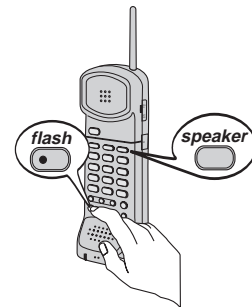
To improve reception or eliminate background noise, press **channel**.

There may be a brief pause as your phone searches for the clearest channel available.



FLASH & CALL WAITING

If you have "call waiting" service and a call waiting tone sounds while you are on a call, press **flash** to accept the waiting call. There may be a short pause, then you will hear the new caller.



HANDSET SPEAKER PHONE

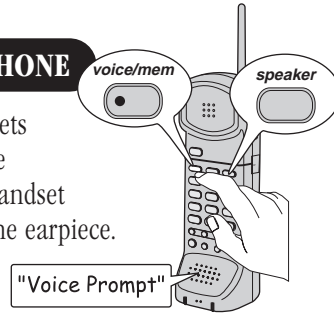
To use your handset as a speaker phone, press **speaker** on the handset. To return to standard use, press **talk**.

STANDARD USE

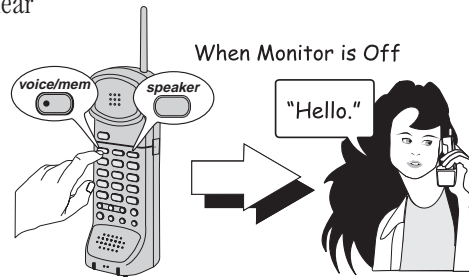
HANDSET SPEAKER PHONE

The handset speaker phone lets you conveniently listen to the voice prompts through the handset speaker phone rather than the earpiece.

The handset speaker phone is automatically enabled when you press the **voice/mem** key, or the **speaker** key to dial a number, the **store** key to program, or the **rev** key to review.



If you want to hear voice prompts through the earpiece, or talk to a caller without using the handset speaker phone, press **speaker**.



You may press **speaker** to switch from handset speaker phone use to conventional handset use and back again any time during a call.

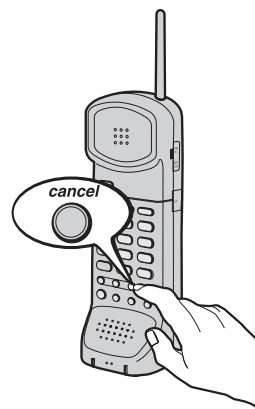
IMPORTANT

VoiceDial should not be used to access emergency numbers such as 911 (Police or Fire) or to summon other emergency services (ambulance, medical, or security/alarm). In an emergency your voice may sound different due to stress or injury; or, background noises may make your voice unidentifiable to VoiceDial.

VOICE MEMORY ENTRY TIPS

VoiceDial is “speaker (voice) dependent” - it’s designed to recognize the voice that programmed the name. If you program a memory location for “pizza delivery” and another person tries to VoiceDial “pizza delivery,” the phone may not recognize the new voice. But, when responding to the prompt “Answer yes or no,” the phone is speaker (voice) independent - it can recognize most voices.

- Excessive background noise will affect your voice entries. If you are in a noisy area, go to a quiet area.
- Don’t pause between first and last names.
- Speak in a consistent voice.
- Keep your voice entry name to less than 3 seconds.
- When making a voice entry, hold the handset microphone about 8 to 12 inches from your mouth.
- When the voice prompt says “Say yes or no,” if you don’t say anything within 6 seconds, you will hear “louder please.” If you still don’t respond, the handset beeps and the programming procedure cancels.
- When the voice prompt says “Enter the phone number you want to store,” if you do not make an entry within 10 seconds, the handset beeps and the programming procedure cancels.
- To cancel a programming procedure, press **cancel**.
- Follow the voice prompts for additional guidance.
- You can’t program the phone while you’re on a call. If you get a call while you are programming the phone, it will cancel the current memory operation.



TIP

When the voice prompt says "Enter the phone number you want to store," if you do not make an entry within 10 seconds, the handset beeps and the programming procedure cancels.

TIP

When the voice prompt says "Say yes or no," if you don't say anything within 6 seconds, you will hear "louder please." If you still don't respond, the handset beeps and the programming procedure cancels.

TIP

If you need a pause to separate groups of numbers during dialing, press **pause**. This 4 second **pause** counts as one digit. Pressing **pause** more than once increases the length of the pause between numbers.

STORING A PHONE NUMBER IN MEMORY

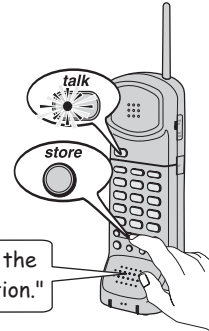
With VoiceDial, programming is easy. Just follow the preprogrammed voice prompts.

- 1) Remove the handset from the base.

- 2) Press **store**.
The **talk** LED blinks and the monitor LED lights.

You will hear:

"Store mode. Enter the 2-digit memory location."



For example: Press 0, then 1.



NOTE: To automatically select the first available (empty) memory location, press 0, then 0.

- 3) You will hear:

"Say the name you want to store."

Example: say "John Smith."

Then, 2 times, you will hear:

"Please repeat."

To confirm, repeat the name, "John Smith."

If you don't respond within 6 seconds, you will hear "louder please." If you still don't respond, the handset beeps and the programming procedure cancels.

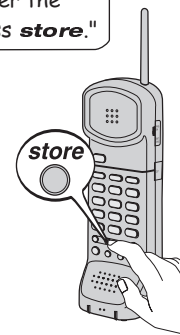


NOTE: You can skip the VoiceDial and enter a phone number in memory without a name. Enter the number on the keypad, then press **store** (go to step 5).

- 4) You will hear:

"On the keypad, enter the phone number then press **store**."

Use the keypad to enter the number you want to store (up to 16 digits).
For example: enter 555-5555;
then press **store**.



- 5) You will hear:

"555 5555 stored memory 01."

Then, you will hear a confirmation beep.

TIP

When the voice prompt says "Enter the phone number you want to store," if you do not make an entry within 10 seconds, the handset beeps and the programming procedure cancels.

TIP

When the voice prompt says "Say yes or no," if you don't say anything within 6 seconds, you will hear "louder please." If you still don't respond, the handset beeps and the programming procedure cancels.

TIP

If you need a pause to separate groups of numbers during dialing, press **pause**. This 4 second **pause** counts as one digit. Pressing **pause** more than once increases the length of the pause between numbers.

STORING A MIXED MODE NUMBER

If your phone service is set up for pulse dialing, you can store a mixed mode number to easily access automated services (such as banking) that require tones within their systems.



- 1) Remove the handset from the base.
- 2) Press **store**. The **talk** LED blinks.
You will hear:

"Store mode. Enter the 2-digit memory location."

For example: Press 0, then 1.



NOTE: To automatically select the first available (empty) memory location, press 0, then 0.

- 3) You will hear: ~~Say~~ the name you want to store."

For example: say "My Bank."

Then, 2 times,

you will hear: "Please repeat."

To confirm, repeat the name "My Bank."



NOTE: To enter a number into memory without a name, skip voice entry and go to step 4.

- 4) You will hear: "On the keypad, enter the phone number then press **store**."

Enter the number you want to store in pulse mode on the keypad.5) Press ***** (tone) on the handset.

- 6) Enter the number to be dialed in tone mode (such as an account number).
For example: 1 2 3 4.

- 7) Then press **store**.

- 8) You will hear: "555 5555 star 1234 stored memory 01."

Then, you will hear a confirmation beep.



TIP

When the voice prompt says "Replace memory [location number]. Say yes or no," if you don't say anything within 6 seconds, you will hear "louder please." If you still don't respond, the handset beeps and the programming procedure cancels.

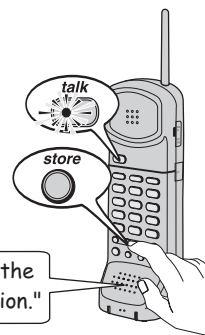
ERASING A STORED NUMBER

1) Remove the handset from the base.

2) Press **store**.

You will hear:

"Store mode. Enter the 2-digit memory location."



3) Enter the 2-digit memory location number that you want to erase. Our example is 01.

You will hear:

"Replace memory zero one?
Say yes or no."

4) Say "Yes." This erases the memory location.

5) Press **store**.

DIALING A STORED NUMBER

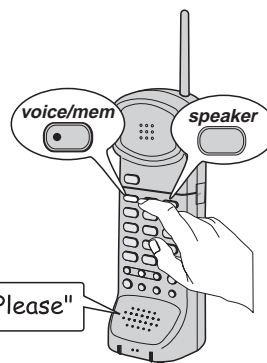
1) Remove the handset from the base.

2) Press **voice/mem**.

3) You will hear:

"Name Please"

Say the location name
or enter the 2-digit location number (01-30).



4) The number will automatically dial.

HINT

When you are ready to talk on the phone, press **speaker** to use the handset speaker phone.

TIP

For faster dialing, you can turn off the "Dialing [number]" announcement.

REVIEWING NUMBERS IN MEMORY

1) Press **rev**. The **talk** LED flashes.

2) You will hear:

"Review mode. Say name or press pound (#) for next, star (*) for previous."

For example: You've programmed John Smith's phone number, 555-5555, into memory location 01.

Press (*). You will hear:

"Memory 01, 555-5555."

3) To dial the announced number, simply press **talk** before you hear the last digit.

4) To hear the number in the next memory location, press (#).

Or, to hear the number in the previous location, press (*).

5) If you don't press (*) or (#), you will hear all your programmed memory locations one at a time from the lowest to the highest memory location number.

If you want to dial an announced number, press **talk** before you hear the last digit.

DIAL ANNOUNCE ON/OFF

▼ To turn the "dialing" announcement off

Press **store** and then (#). You will hear a confirmation beep. The dialing announcement is off.

▼ To turn the "dialing" announcement on

Press **store** and then (*). You will hear a confirmation beep. The dialing announcement is on.

SETTING UP

THE INTEGRATED ANSWERING DEVICE

THE INTEGRATED ANSWERING DEVICE

The EXV 958 has a built-in answering system that answers and records incoming calls. You can also use your answering system to record a conversation, leave a memo message for others who use the phone, or to announce a special message to callers when you're away from your phone.

FEATURES

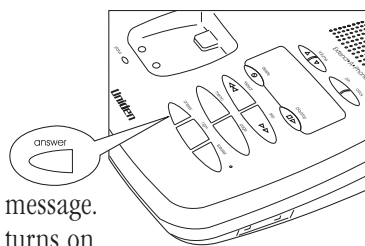
- Digital Tapeless Recording
- 15 minutes of Recording Time
- Call Screening
- Selectable Outgoing Messages
- Time and Day Stamp
- Toll Saver

Digital Tapeless Recording allows you to quickly review, save, or delete the messages you choose. You'll never have to worry about a tape wearing out, jamming, or resetting improperly.

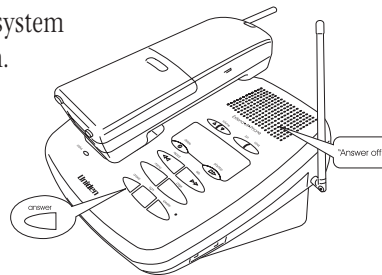
The Integrated Answering System is easy and convenient to use, but ***please read*** through all of the instructions carefully before attempting to use it.

TURNING THE ANSWERING SYSTEM ON/OFF

- 1) To turn the answering system on, press ***answer***. A tone sounds and the current outgoing message plays on the base speaker. A second tone sounds after the outgoing message. The message counter LED turns on to indicate that the unit is ready to answer calls.



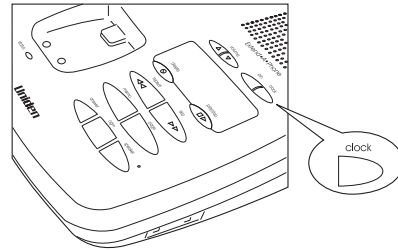
- 2) To turn the answering system off, press ***answer*** again. A tone sounds followed by the announcement "Answer off" and the message counter LED turns off.



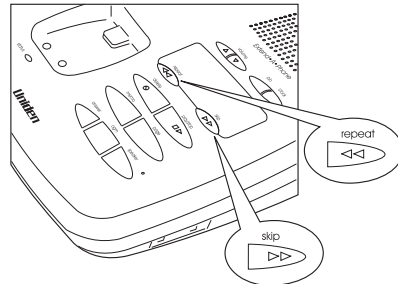
SETTING THE CLOCK

The clock on the EXV 958 Answering System starts when power is applied to the base. Follow these steps to set the clock to the correct time:

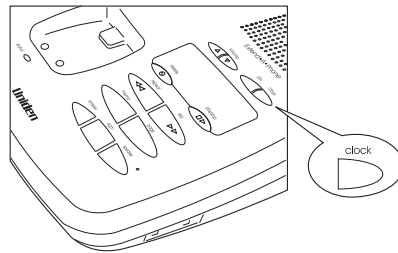
- 1) Press and hold **clock** until a beep sounds.



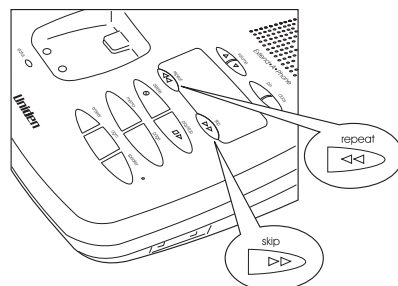
- 2) Press **skip/repeat** until the correct day is announced. Numbers zero through six display on the base as each day is announced.



- 3) Press **clock** again to select the day. The hour setting is announced.



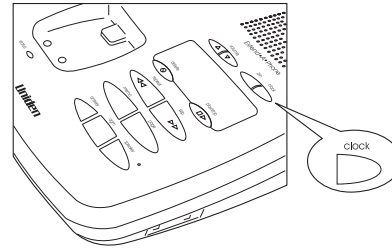
- 4) Press **skip/repeat** until you hear the current hour setting. Numbers 1 through 12 display on the base as each hour is announced.



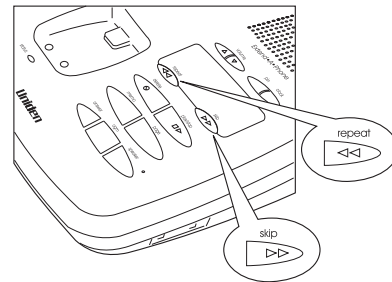
NOTE

Press **skip/repeat** multiple times to scroll through days, hours, minutes, etc.

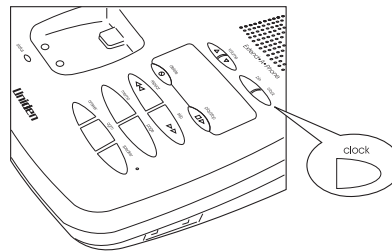
- 5) Press **clock** again to select the correct hour.



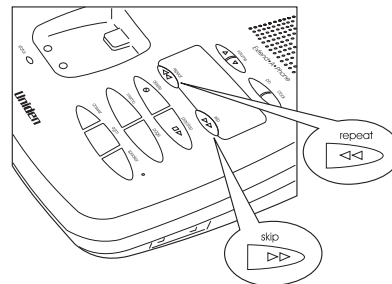
- 6) Press **skip/repeat** until you hear the correct minute setting. The numbers 0 through 59 display on the base as each minute is announced.



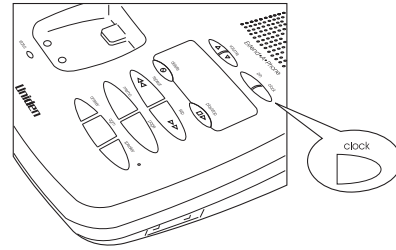
- 7) Press **clock** again to select the correct minute. The AM/PM setting is announced.



- 8) The LED displays an *A* or *P*. Press **skip/repeat** until you hear the correct AM/PM setting.



9) Press **clock** again to end the time/day setting. The EXV 958 announces the correct time.



SETTING YOUR OUTGOING MESSAGE (OGM)

When you receive a call, the answering system automatically plays a preset message or your own personal outgoing message.

▼ *Preset messages*

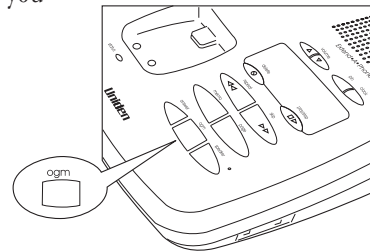
The following message is pre-recorded at the factory:

“Hello, no one is available to take your call. Please leave a message after the tone.”

To record your own OGM, follow the steps below.

▼ *Recording your personal OGM*

- 1) Press and hold **ogm** until you hear a long tone. Release **ogm** and record your message.



- 2) When you are finished recording your message, press **ogm** again. A tone sounds and your message plays back on the base speaker.



*NOTE: To choose between the pre-recorded outgoing message and your personal outgoing message, press **ogm** during outgoing message playback. This switches between the two options.*

▼ *Announce only feature*

The Announce Only feature plays a pre-recorded outgoing message or your own personal outgoing message, but it will not allow the caller to leave a message.

Move the **REC TIME** switch to the **ANN** position. The message counter LED displays **A** when the system is on standby.

NOTE

You can record an OGM of up to 30-seconds.

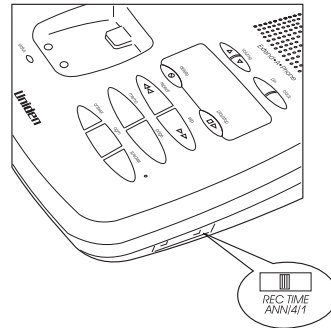
TIP

Stand approximately 12 inches in front of the microphone and speak clearly when recording your outgoing message.

SELECTING MESSAGE TIME

You can set your answering system to record messages up to one or four minutes long.

One minute option:
move the **REC TIME**
switch to **1**.

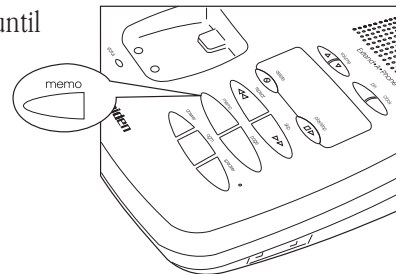


Four minute option: move the **REC TIME** switch to **4**.

MEMO

The Memo function allows the user to record a message on the base.

- 1) Press and hold **memo** until you hear a long tone.



- 2) Release **memo** and speak into the microphone.
- 3) When you have finished, press **memo** to stop recording. The system returns to standby.

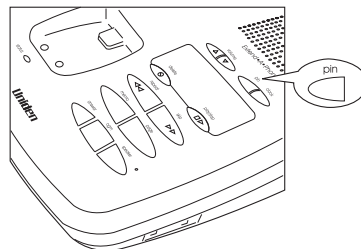
NOTE

The memo function is completely independent of the outgoing message. It's handy for leaving other family members quick messages.

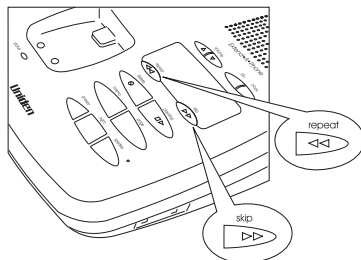
SELECTING A PIN CODE

To play your messages from a remote location, you will need to enter a two-digit Personal Identification Number (PIN) code (00-99). To select a PIN, perform the following steps:

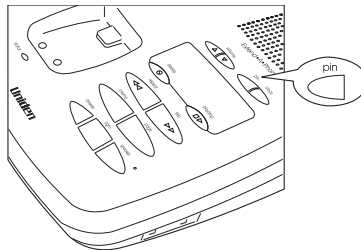
- 1) On the base, press and hold the **pin** button. A beep sounds, and the LED displays **00**.



- 2) To set the first number, press **skip/repeat** to scroll from **0** to **9**. When the desired number appears in the display, press **pin**. This selects the first number.



- 3) To set the second number, press **skip/repeat** to scroll from **0** to **9**. When the desired number appears in the display, press **pin**. This selects the second number and the entered PIN is announced.



NOTE

Press **skip/repeat** multiple times to scroll through numbers on the display.

VOX/CALLING PARTY CONTROL FEATURE

The calling party control (CPC) feature automatically sets your answering system to disconnect and reset if the caller hangs up before leaving a message. This prevents your answering system from recording a hang up/dial tone.

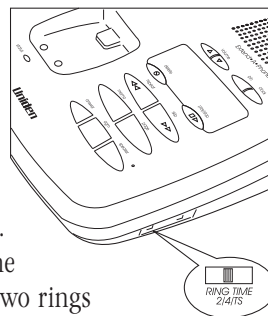
USING

THE INTEGRATED ANSWERING DEVICE

SETTING THE TOLL SAVER SWITCH

The ringtime/toll saver switch allows you to set the number of rings the caller hears before your answering system plays your outgoing message. You can set the switch to answer after two rings or after four rings.

In the **TS** (Toll Saver) position, the answering system picks up after two rings if you have new messages, and after four rings if there are none. This way, if you call long distance to check your messages, you can hang up after the second ring to avoid being billed.



USING THE RESET BUTTON

The **RESET** button on the bottom of the base is used to initialize the base computer.

The reset button can be used if an AC power line disturbance causes the answering system to malfunction and become inoperative. Pressing **RESET** does NOT erase any data stored in your system memory.

USING ANSWER

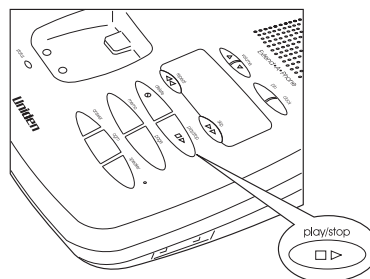
PLAYING YOUR MESSAGES

The base LED shows the number of total messages on the display. If the display is blinking, then there are new messages waiting for you. The EXV 958 is designed to play your new messages first. After you play your new messages, you can then play your stored messages.

HINT

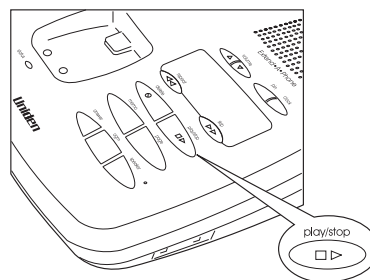
To stop playing your messages at any time, press **play/stop** again.

- 1) Press **play/stop**. The system announces the number of new and old messages. The time and day each message was received is announced after the message is played, and the message counter LED displays the number of the current message.



- 2) When all new messages have played, a long tone is heard. The message counter LED stops flashing to indicate that all of the new messages have been reviewed.

- 3) After you have reviewed your new messages, you can review your stored (old) messages. Press **play/stop** and follow the instructions above.



NOTE

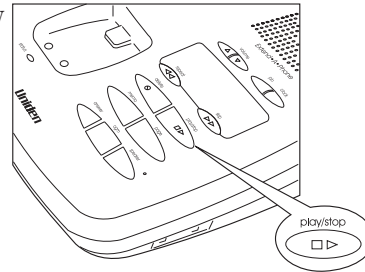
Pressing **repeat** before one and one half seconds of the message has played causes the system to scan back one message.

TIP

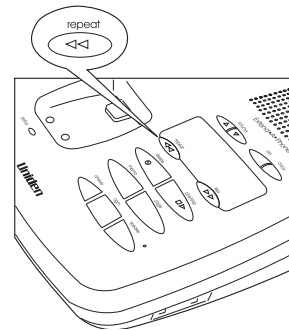
If you have several messages, press **repeat** until you return to the message you want replayed

REPEATING A MESSAGE

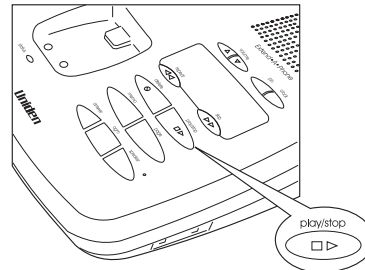
- 1) Press **play/stop** to review your messages.
The number of stored messages is announced.



- 2) After a message has played for a few seconds, press **repeat** to replay the message.

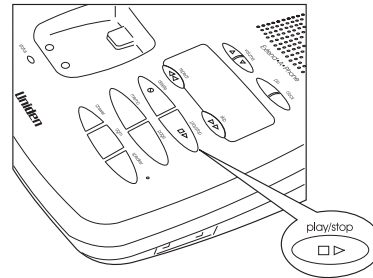


- 3) Press **play/stop** at any time to stop reviewing your messages and return to standby. The counter LED shows the total number of messages still on the system.

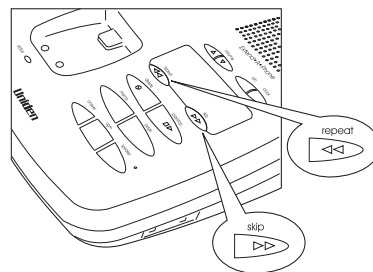


SKIPPING A MESSAGE

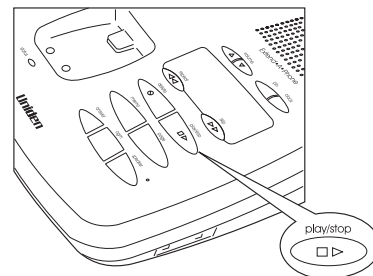
- 1) Press **play/stop** to review your messages. The number of messages is announced.



- 2) Press **skip** at anytime to skip to the next message.



- 3) Press **play/stop** at any time to stop reviewing messages and return to standby. The message counter LED shows the total number of messages still on the system.

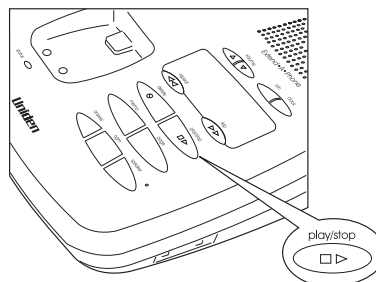


HINT

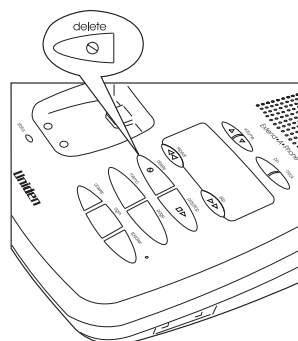
Each time **skip** is pressed, the system scans forward one message. If you have several messages, press **skip** to find the message you want to play.

DELETING A MESSAGE

- 1) Press **play/stop** to review your messages.



- 2) If you decide to delete a message, press and release **delete** anytime during the message. The system beeps and immediately goes to the next message.
To delete **all** messages, press **delete** from standby and hold for 2 seconds.

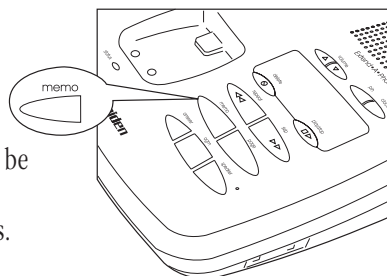


- 3) After you have played all of your messages, a long tone sounds on the base speaker.

RECORDING A CONVERSATION

You can record up to a 15 minute conversation while you are using your phone.

- 1) During a conversation, press **memo**. The unit begins recording and two dashes show in the display. A beep that can be heard by both parties sounds every 15 seconds.



- 2) To stop recording, press **memo** again.

REMOTE ACCESS AWAY FROM HOME

You can operate your answering system from a remote location using any touch-tone telephone. Use this function to check for recorded messages, to play or delete messages, or even to record a new outgoing message.



NOTE

You must enter a command within 15 seconds of entering command waiting mode or the answering system automatically hangs up and returns to standby.

- 1) Call your telephone number.
- 2) During the outgoing message playback, press # followed by your PIN number. Refer to page 24 for instructions on how to select a PIN code.
- 3) The answering system announces the time and day stamp followed by the number of messages stored in memory. Message playback automatically begins.
- 4) You may continue to listen to your messages, or you may select a command from the following chart:

FUNCTION	PRESS
Repeat	#, 1
Play	#, 2
Skip	#, 3
Delete	#, 4
Stop	#, 5
Answer On	#, 6
Memo Record/Stop	#, 7
OGM Record/Stop	#, 8
Answer Off	#, 9
Room Monitor	#, *

- 5) After all of your messages have played, you will hear intermittent beeps indicating that the system is in the command waiting mode. You may enter another command at this time from the chart above.
- 6) When you are finished, hang up to exit the system. The answering system automatically returns to standby.

TROUBLESHOOTING

If your cordless telephone is not performing to your expectations, please try these simple steps first.

PROBLEM	SUGGESTION
While trying to VoiceDial, you keep getting the prompt, <i>"Name not recognized, please repeat."</i>	<ul style="list-style-type: none">• Hold the handset about 8 to 12 inches away and directly in front of your mouth.• Speak clearly and consistently.• Background noise affects your entry. Move to a quiet area or turn off the monitor mode.• Say the first and last name without a pause.
While trying to VoiceDial, you say the name "John Smith," but the phone dials "Al Jones."	<ul style="list-style-type: none">• Reprogram the entry.• Reprogram the entry with a different location name.
While trying to VoiceDial, your phone often dials wrong entries.	<ul style="list-style-type: none">• Speak naturally and consistently. Your voice may be different due to illness or stress.• If the phone is used by several people, use different names for the locations.
When you are programming names into memory, you keep getting the prompt, <i>"Please try again. Say the name you want to store."</i>	<ul style="list-style-type: none">• Hold the handset about 8 to 12 inches away and directly in front of your mouth.• Speak clearly and consistently for both the first and confirmation entries.• Say the first and last name without a pause.• Remember, background noise affects your entry. Move to a quiet area.
The charge light won't come on when the handset is placed in the base.	<ul style="list-style-type: none">• Make sure the AC adapter is plugged into the base and wall outlet.• Make sure the handset is properly seated in base unit.• Make sure the charging contacts on the handset and base are clean.• If the phone is desk or tabletop installed, make sure the handset is in the vertical position on the base.
The audio sounds weak and/or scratchy.	<ul style="list-style-type: none">• Make sure that the base antenna is in a vertical position.• Move the handset and/or base to different locations and try again.• Press channel to select another channel.
Can't make or receive calls.	<ul style="list-style-type: none">• Check both ends of the base telephone line cord.• Make sure the AC adapter is plugged into the base and wall outlet.• Disconnect the AC adapter for a few minutes, and then reconnect it.

PROBLEM	SUGGESTION
Handset doesn't ring or receive a page.	<ul style="list-style-type: none">• The Nickel-Cadmium battery pack may be weak. Charge the battery on the base for 15 to 20 hours without interruption.• Raise the base antenna vertically.• The handset may be too far away from the base.• Place the base away from noise sources.• The digital security code may be erased. Reset the digital code.• Make certain that the ringer on/off switch is in the RING ON position.
You hear only continuous static from handset.	<ul style="list-style-type: none">• The power has been interrupted during a call.• Restore power to the base. Make sure the phone is not plugged into an outlet controlled by a wall switch.
Handset does not fully charge.	<ul style="list-style-type: none">• If the phone is desk or tabletop installed, make sure the handset is in the vertical position and the contacts are touching.
The answering system does not work.	<ul style="list-style-type: none">• Make sure the base unit is plugged in.• Make sure the answering system is turned on.• Press RESET after an AC line spike.
The answering system does not answer calls.	<ul style="list-style-type: none">• Set the REC TIME switch to either the one minute or four minute option.• The memory may be full. Delete some or all of the saved messages.
Messages are incomplete.	<ul style="list-style-type: none">• The incoming messages may be too long. Remind callers to leave a brief message.• The memory may be full. Delete some or all of the saved messages.
After a power failure, the outgoing message is deleted.	<ul style="list-style-type: none">• Record your personal outgoing message again. The default messages should remain.
No sound on the base unit speaker during call monitoring or message playback	<ul style="list-style-type: none">• Adjust the speaker volume on the base unit.
Cannot access remote call-in features from another touch-tone phone.	<ul style="list-style-type: none">• Make sure you're using the correct PIN number.• Make sure that the touch-tone phone you're using can transmit the tone for at least two seconds. If it cannot, you may have to use another phone to access your messages.

If you are still unable to resolve the problems, contact Uniden Customer Service at (800) 297-1023, 8:00 a.m. to 5:00 p.m. Central, Monday through Friday.

SPECIFICATIONS

OF YOUR PHONE

GENERAL

The EXV 958 complies with FCC Parts 15 and 68.

Frequency control: PLL

Modulation: FM

Operating temperature: -10° to +50° C, +14° F to +122° F

BASE

Receive frequency: 902.078 to 904.030 MHz (40 channels)

Transmit frequency: 925.999 to 927.950 MHz (40 channels)

Power requirements: 9 VDC 210 mA (from AC adapter)

Size: 5-1/2 in.(W) x 2-1/4 in. (D) x 7-5/8 in. (H)

Weight: Approx. 11.1 oz.

HANDSET

Receive frequency: 925.999 to 927.950 MHz (40 channels)

Transmit frequency: 902.078 to 904.030 MHz (40 channels)

Power requirements: Rechargeable Nickel-Cadmium battery pack

Size (without antenna): 2-1/4 in. (W) x 2 in. (D) x 7-1/4 in. (H)

Weight: Approx. 10 oz. (including battery)

Battery: BT-098

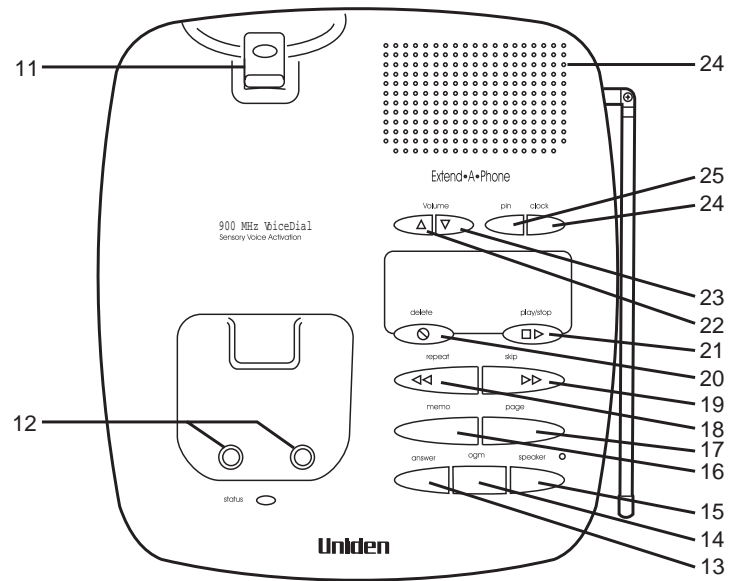
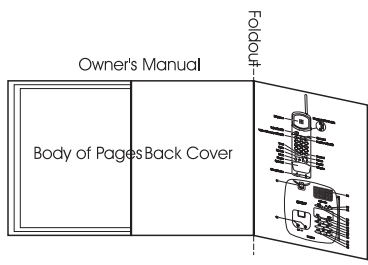
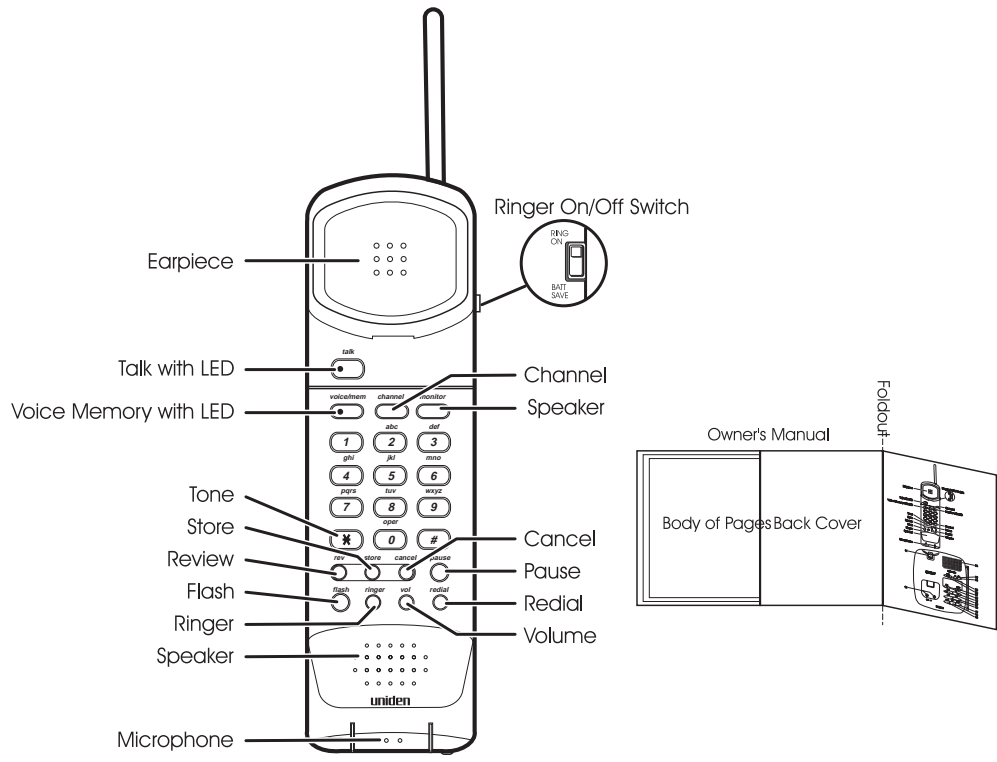
Capacity 600 mAh, 4.8V

Talk mode 7 hours

Standby mode 14 days

Specifications, features, and availability of optional accessories are all subject to change without prior notice.

CONTROLS & FUNCTIONS



Free Manuals Download Website

<http://myh66.com>

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<http://www.4manuals.cc>

<http://www.manual-lib.com>

<http://www.404manual.com>

<http://www.luxmanual.com>

<http://aubethermostatmanual.com>

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<http://emailbydomain.com>

Auto manuals search

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