

# **Caller ID Wall Phone**



Thank you for purchasing your Caller ID Wall Phone from **RadioShack**. Please read this user's guide before installing, setting up, and using your new phone.

# Package contents

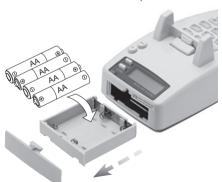
- Caller ID Wall Phone
- Short Phone Cord
- User's Guide

# **Features**

- Caller ID memory stores information for up to 99 calls
- Caller ID/Call Waiting ID display shows who's calling
- Backlit displays for better visibility at night or in low light
- Traditional metal bell ringer
- Heavy duty design

# 1 Install Batteries

- 1. Lift the battery compartment cover from the top of the base, then remove the compartment.
- 2. Insert four AA batteries into the compartment as indicated by the polarity symbols (+ and -) marked inside.
- **3.** Replace the battery compartment and cover.



- Long Phone Cord
- Coiled Cord
- Quick Start

#### M Battery Notes:

- During battery replacement, keep the line cord plugged in and replace the batteries within two minutes to maintain Caller ID memory.
- When the low battery icon appears or the display dims, replace the batteries.
- Make sure the batteries fit tightly in the battery compartment.
- Dispose of old batteries promptly and properly.
- Do not burn or bury batteries.
- Use only fresh batteries of the required size and recommended type.
- Do not mix old and new batteries, different types of batteries (standard, alkaline, or rechargeable), or rechargeable batteries of different capacities.
- If you do not plan to use the phone for two weeks or longer, remove the batteries. Batteries can leak chemicals that can destroy electronic parts.

# 2 Install Your Phone

You can mount your phone on a wall plate, a wall, or place it on a desk or table.

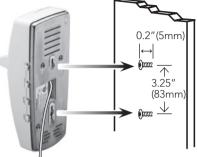
#### To mount the phone to a wall plate:

- Plug one end of the supplied short modular cord into the LINE jack at the back of the base.
- 2. Plug the other end of the cord into the wall plate jack.
- **3.** Align the base's keyhole slots with the wall plate studs and slide the phone downward to secure it.

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#### To mount the phone directly on a wall:

- 1. Drill two holes 3.25 inches (83 mm) apart, one below the other.
- 2. Thread a screw into each hole, letting the heads extend about 0.2 inch (5mm) from the wall.
- Plug one end of the supplied long modular cord into the LINE jack at the back of the base.



**4.** Align the base's keyhole slots with the installed screws and slide the phone downward to secure it.

To connect the handset, plug one end of the supplied coiled cord into the handset's modular jack. Then connect it to the jack on the left bottom of the base.

### Notes:

- Your local RadioShack store sells a variety of longer coiled handset cords, which are especially useful when you mount the phone on a wall.
- If your home has specially wired alarm equipment connected to the telephone line, ensure the installation of this system does not disable your alarm equipment. If you have questions about what will disable alarm equipment, consult your telephone company or a qualified installer.
- Select a location for your telephone that is near a telephone jack and not in the way of normal activities in the area.
- Your telephone connects directly to a modular telephone line jack. If your telephone wiring does not have a modular jack, you can update the wiring yourself using jacks and adapters (available



#### NEW

Flashes when you have new calls.

**DELETE** Erases Caller ID information.

#### CALL BACK

Calls back the number shown on Caller ID.

#### UP/DOWN

Scroll through Caller ID records.

M/S (Master/Secondary) Set to M.

#### TONE/PULSE

Set the dial mode for your phone system.

# VOLUME NORM/HI

Set the call volume level.

#### RINGER OFF/LO/HIGH

Set the ringer volume or turn the ringer off.

at your local **RadioShack** store), or have the telephone company update the wiring for you. You must use compatible modular jacks that are compliant with Part 68 of FCC Rules and the requirements adopted by the ACTA. The telephone cord and modular plug provided is Part 68 compliant for connecting to the telephone company network.

# **③** Set Phone Options

#### **Phone Settings**

- 1. Hold down both **UP** and **DOWN** for about four seconds until ENTER LANGUAGE, then ENG ESP FRA appear, with ENG flashing.
- 2. Press UP or DOWN to select the desired language, then press DELETE to confirm. LCD CONTRAST and 1 2 3 4 5 appear on the display, with 3 flashing.
- Press UP or DOWN to select the contrast level (1-5), and press DELETE to confirm. ENTER AREA CODE appears, then \_ \_ \_ appears, with the first \_ flashing.
- 4. Press UP or DOWN to select the first number of the area code, and press DELETE to confirm the selection. The flashing \_ goes to the next digit.
- 5. Repeat step 4 to set the second and third digits.

#### Ringer

If you do not want to hear the phone ring, slide **RINGER** to **OFF**. You can still make calls with the ringer off, and you can still answer calls if you hear another phone on the same line ring. If you want to hear the phone ring, set **RINGER** to **HI** or **LO**.

### **Dial Mode**

Slide **TONE/PULSE** to the setting for the type of dialing service you have. If you are not sure which type you have. do this simple test.

- 1. Slide TONE/PULSE to TONE. Lift the handset and listen for a dial tone.
- 2. Press any number except 0. (If your setup requires that you dial an access code, usually 9, before you dial an outside number, do not press the access code number.)
  - If the dial tone stops, you have touchtone service. Keep the switch on **TONE**.
  - If the dial tone continues, you have pulse service. Set the switch to PULSE.

### Using Special Tone Services

Some computer services require tone signals for communications. If you have pulse service, you can still simulate tone signals by following these steps.

- 1. Connect to the special service using pulse dialing.
- 2. When the special service answers, press  $\star$  to temporarily switch to tone dialing.
- 3. When you complete the call, hang up to change the setting back to PULSE.

#### Master/Secondary Setting

For modern phones systems, slide M/S to M.



#### Notes:

- If you have other phones with a Master/Secondary switch, set them • to S. Set one system to answer and set the others to off.
- If **M** is not set on at least one phone, incoming calls might be • disconnected.

- Do not connect more than four Caller ID modules (including this phone) that do not have Call Waiting to the same phone line.
- If you connect another type of Caller ID module that has Call Waiting to the same phone line as your system, the Call Waiting signal might be garbled or not received.

# Operation

#### Making a Call

- 1. Pick up the handset and wait for a dial tone.
- 2. Use the keypad to enter the number you wish to dial. The number appears on the display.
- **3.** When you complete your call, hang up the handset. A few seconds later, the number disappears, and the display returns to normal.

**Note:** If you dial a number over 15 digits, only the last 14 digits appear on the display.

#### **Receiving a Call**

When you receive a call, the phone rings and the **NEW** indicator flashes. *CRLL#* and the caller's number appear on the display. To answer the call, pick up the handset.

#### Timer

This phone is designed with a clock timer to count the offhook time in seconds, up to one hour. The timer appears on the display and starts to count up when you dial a number or answer an incoming call.

**Note:** If you lift the handset and don't dial a number, the timer appears and starts to count up after 10 seconds.

#### **Using Flash**

If you have Call Waiting, press **FLASH** to answer an incoming call without disconnecting the current call. Press **FLASH** again to return to the first call.

**Note:** If you do not have Call Waiting, pressing **FLASH** might disconnect the current call.

#### **Using Redial**

To redial the last number you called, pick up the handset and press **REDIAL** when you hear a dial tone. The number scrolls across the display, and the phone automatically dials it.

**Note:** The redial memory holds up to 32 digits, so you can redial long distance as well as local phone numbers.

#### **Using Pause**

Some telephone systems require you to dial an access code (usually 9) and wait for a second dial tone before dialing an outside number. When you manually dial a number, you can have your telephone pause anywhere during the dialing sequence. Simply press **PAUSE** at the desired location.

When you redial a number, the telephone pauses for about four seconds at the pause entry. For longer pauses, press **PAUSE** again.

## **Caller ID Operation**

If you subscribe to a Caller ID service, the phone automatically displays information about calls you receive and stores the information in Caller ID memory. The system can store up to 99 incoming phone numbers or 64 incoming phone numbers with names into call records. During an incoming call, the phone company automatically sends the correct time between the first and second rings to update your system's display.

#### **Review Call Records**

Press **UP** or **DOWN** to review the new calls. After all new calls have been reviewed, END DF NEW CALL appears.

To review all the records from oldest to newest, press **UP**. To review the records from newest to oldest, press **DOWN**. After reviewing all records in memory, *END OF LIST* appears.

- If an incorrect, invalid, or incomplete Caller ID signal is received, *LINE ERROR* appears on the display.
- If the name and number are not available due to the caller's restriction, *PRIVATE CALL* appears on the display.
- If the name and number are not available, ... UNAVAILABLE... appears on the display.
- *RPT* appears with a number if you have received a call from the same phone number more than once.
- If you do not press a button within about 15 seconds, the system automatically returns to the normal display.

## Notes:

- The **NEW** indicator remains flashing until you have reviewed all new calls.
- The number of new calls does not change until all calls have been reviewed and END OF NEW CALL appears. The new call counter then resets to 0.

#### **Call Back from Caller ID Memory**

- 1. Press UP or DOWN to find the number to call back.
- 2. Press CALL BACK twice. LIFT HANDSET or PICK UP CALL appears.

3. Lift the handset, and the number is redialed automatically.

# Follow these steps to select one of the options for Caller ID call back.

- 1. Press UP or DOWN to find the Caller ID memory location to be redialed.
- 2. Press CALL BACK. The 7- or 11-digit number flashes.
- Press UP or DOWN to select one of the four options.
  Option 1 1 + Area Code + 7-digit number (11 digits)
  Option 2 1+7-digit number (8 digits)
  Option 3 Area Code + 7-digit number (10 digits)
  Option 4 7-digit number
- 4. Press CALL BACK again to confirm.
- **5.** Pick up the handset, and the selected number is dialed automatically.

#### **Delete Call Records**

You can select and delete an individual call record, or all call records stored in the system.

- To delete a single call record, press **UP** or **DOWN** until the call record you want to delete appears. Press **DELETE** twice. The call record is deleted, and the system automatically renumbers the remaining call records.
- To delete all call records after all new calls have been reviewed, hold down DELETE for about three seconds. ERASE ALL CALLS appears. Press DELETE. The system deletes all call records. NO CALLS appears, and then TOTAL: DO NEW: DD appears.

### Notes:

• When the phone's memory is full, it automatically replaces the oldest call record with the newest incoming call.

 If you do not press any button within about 15 seconds while ERASE ALL CALLS appears on the display, the phone automatically returns to normal display and the records are not deleted.

# **Additional Information**

# **Important Safety Information**

When using your telephone equipment, basic safety precautions should always be followed to reduce the risk of fire, electric shock and injury to persons, including the following:

- Do not use this product near water, for example, near a bath tub, wash bowl, kitchen sink or laundry tub, in a wet basement or near a swimming pool.
- Avoid using a telephone (other than a cordless type) during an electrical storm. There may be a remote risk of electric shock from lightning.
- Do not use the telephone to report a gas leak in the vicinity of the leak.
- Handle the phone carefully. Do not drop it.
- Do not use or store the phone in extreme temperatures.

# **Service and Repair**

If your telephone is not performing as it should, take it to your local **RadioShack** store for assistance. To locate your nearest **RadioShack**, use the store locator feature on **Radioshack's** website (<u>www.radioshack.com</u>), or call 1-800-THE SHACK (843-7422) and follow the menu options. Modifying or tampering with the telephone's internal components can cause a malfunction and might invalidate its warranty and void your FCC authorization to operate it.

### **Surge Protection**

Your telephone has built-in protection circuits to reduce the risk of damage from surges in telephone line and power line current. These protection circuits meet or exceed the FCC requirements. However, lightning striking the telephone or power lines can damage your telephone. Lightning damage is not common. Nevertheless, if you live in an area that has severe electrical storms, we suggest that you unplug your phone when storms approach to reduce the possibility of damage.

# **FCC** Information

FCC Part 15

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- · Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult your local RadioShack store or an experienced radio/TV technician for help.

If you cannot eliminate the interference, the FCC requires that you stop using your equipment. Changes or modifications not expressly approved by **RadioShack** may cause interference and void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.

#### FCC Part 68 and ACTA

a) This phone complies with Part 68 of the FCC rules and the requirements adopted by the ACTA. On the bottom of this equipment is a label that contains, among other information, a product identifier in the format US:AAAEO##TXXXX. If requested, this number must be provided to the telephone company. In The restruction is all USCC for the any instant is 1110, and 1110, and 1110.

b) The registration jack USOC for the equipment is RJ11C or RJ11W.

c) This equipment is designed to be connected to the telephone network or premises wiring using a compatible modular jack which is Part 68 compliant. A compliant telephone cord and modular plug is provided with this product. See installation instructions for details.

d) The REN is useful to determine the quantity of devices that may be connected to the telephone line. Excessive RENs on the telephone line may result in the devices not ringing in response to a n incoming call. In most, but not all areas, the sum of RENs of all devices should not exceed five (5). To be certain of the number of devices that may be connected to a line, as determined by the total RENs, contact the local telephone company.

e) If this phone causes harm to the telephone network, the telephone company will notify you in advance that temporary discontinuance of service may be required. But if advance notice isn't practical, the telephone company will notify the customer will be notified as soon as possible. You will be advised of your right to file a complaint with the FCC if you believe it is necessary.

f) Your telephone company may make changes in its facilities, equipment, operations, or procedures that could affect the operation of your equipment. If they do, you will be given advance notice so as to give you an opportunity to maintain uninterrupted service. g) If you experience trouble with this phone, please contact your service provider for repair/warranty information. If your equipment is causing harm to the telephone network, the telephone company may request that you disconnect the equipment until the problem is resolved.

h) No repair can be done to this equipment.

i) Connection to party line service is subject to state tariffs. Contact the state public utility commission, public service commission or corporation commission for information.

i) If your home has specially wired alarm equipment connected to the telephone line, ensure the installation of this phone does not disable your alarm equipment. If you have questions about what will disable alarm equipment, consult your telephone company or a qualified installer.

k) This phone is hearing aid compatible.

### **Limited Warranty**

RadioShack warants this product against defects in materials and workmanship under normal use by the original purchaser for one (1) year after the date of purchase from a RadioShack-owned store or an authorized RadioShack franchisee or dealer. RADIOSHACK MAKES NO OTHER EXPRESS WARRANTIES.

This warranty does not cover: (a) damage of failure caused by or attributable to abuse, misuse, failure to follow instructions, improper installation or maintenance, alteration, accident, Acts of God (such as floods or lightning), or excess voltage or current; (b) improper or incorrectly performed repairs by persons who are not a **RadioShack** Authorized Service Facility; (c) consumables such as fuses or batteries; (d) ordinary wear and tear or cosmetic damage; (e) transportation, shipping or insurance costs; (f) costs of product removal, installation, set-up service, adjustment or reinstallation; and (g) claims by persons other than the original purchaser.

Should a problem occur that is covered by this warranty, take the product and the **RadioShack** sales receipt as proof of purchase date to any **RadioShack** store in the U.S. **RadioShack** will, at its option, unless otherwise provided by law: (a) repair the product without charge for parts and labor; (b) replace the product with the same or a comparable product; or (c) refund the purchase price. All replaced parts and products, and products on which a refund is made, become the property of **RadioShack**. New or reconditioned parts and products are warranted for the remainder of the original warranty period. You will be charged parts and products are warranted for the remainder of the original warranty period. You will be charged for repair or replacement of the product made after the expiration of the warranty period.

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RadioShack Customer Relations, 300 RadioShack Circle, Fort Worth, TX 76102 04/08

#### www.RadioShack.com



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