



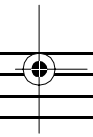
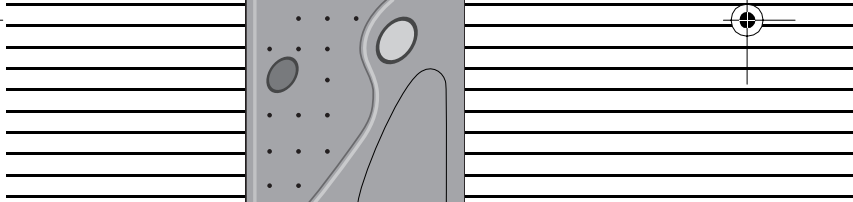
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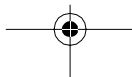
OWNER'S MANUAL

Pronto Numeric Pager

Please read before using this pager.



 **RadioShack**TM





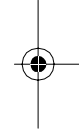
INTRODUCTION



Your Pronto Numeric Pager lets you keep in touch with the office and with family and friends anywhere around town. It can store up to sixteen 20-digit messages and alerts you with either a beep or a gentle vibration. It also has these features.



16-Message Memory — lets you store up to 16 messages.

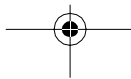


Low Battery Message — lets you know when the battery is low.

Clock — displays the current time, when you are not viewing a message.

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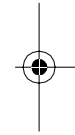
Message Protect — lets you protect up to eight messages from accidental deletion.

Message Deletion — lets you delete at one time all unprotected/read messages.

Page Reminder — beeps or vibrates every 2 minutes to remind you to view unread pages.

Extra Battery Storage Slot — lets you store an extra battery in the battery compartment for quick access when the current battery needs to be replaced.

Note: You need one AAA battery (not supplied) to power your pager.



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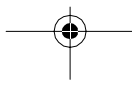
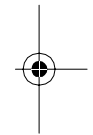
GETTING STARTED



SUBSCRIBING TO SERVICE

You must subscribe to paging service through MobileComm before you can start receiving messages.

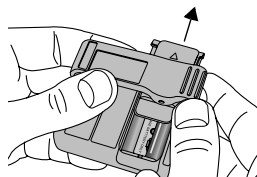
To activate your pager, call MobileComm or its associated carrier at the telephone number listed in the activation instructions provided with your pager's activation packet.



INSTALLING A BATTERY

Your pager requires one AAA battery for power. For the best performance and longest life, we recommend an alkaline battery such as Radio Shack Cat. No. 23-555.

1. Slide the battery cover latch away from the cover to unlock it, then slide the cover/belt clip in the direction of the arrow to remove it.



2. Insert a battery in the compartment slot closest to the pager's display, according to the polarity symbols (+ and -) marked inside.

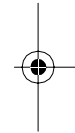


Note: For quick access when the current battery needs to be replaced, you can store an extra AAA battery in the other slot in the compartment.

3. Replace the battery cover/belt clip and slide the latch toward the cover to lock it.

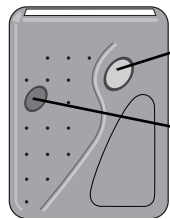


When battery power becomes low, the pager displays **LO bAtteRy**. You have about 1 week's battery power left when this warning first appears.



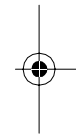
Caution: Removing the battery deletes all messages and settings (such as the time) stored in the pager's memory. Be sure to reset the time (see "Setting the Time" on Page 10) after you replace the battery.








Press the large button to turn on the pager, read messages, and select menu options.

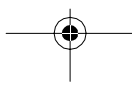
Press the small button to access the pager's menu.



INDICATORS

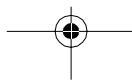
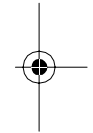
Your pager displays these symbols.

-  Audible alert mode
-  Protected page
-  Message continues





PAGER QUICK GUIDE





PREPARATION



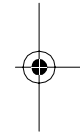
SETTING THE TIME

Press the large button to turn on the pager, then follow these steps to set the current time.

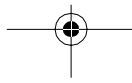
Note: If you do not set the time, the pager incorrectly reports the times of your pages.



1. At the time display, repeatedly press the small button until the pager displays **SET TIME**.
2. Press the large button. The hour digits flash.
3. Repeatedly press the small button to select the current hour.
4. Press the large button. The first minute digit flashes.
5. Repeatedly press the small button to select the correct digit.

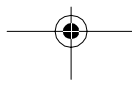
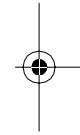


10






6. Press the large button. The second minute digit flashes.
7. Repeatedly press the small button to select the correct digit.
8. Press the large button. **A** or **P** flashes.
9. Press the small button to select the desired time of day (**A** for AM or **P** for PM).
10. Press the large button again to store the time you just set and return to the time display.

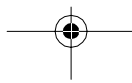
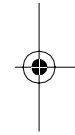




SELECTING SILENT OR AUDIBLE ALERT



To have the pager vibrate when you receive a page, at the time display, repeatedly press the small button until the pager displays **SILENT?**. Then press the large button. The pager vibrates, and  disappears from the display.



OPERATION

TURNING THE PAGER ON/OFF

To turn on the pager, press the large button. The pager sounds an alert tone or vibrates and briefly turns on all display indicators, then dashes (— —) appear.

To turn off the pager, at the time display, repeatedly press the small button until the pager displays **OFF?**, then press the large button. The display goes blank.

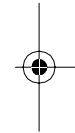
Notes:

- The pager's light turns on for a few seconds when you press the small button at the time display or any time you press the large button.
- To conserve battery power, turn off the pager when you are not using it.
- The pager does not receive messages while it is off.



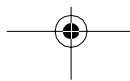
RECEIVING AND READING MESSAGES

When the pager receives a message, it alerts (beeps or vibrates) for 8 seconds. To stop the alert sooner, press either button. The pager displays the number of unread messages.



Press the large button. The pager displays the newest message (up to the first 12 digits). After about 12 seconds, the pager automatically displays that message's number and time. To display the number and time sooner, press the large button again.

Note: If the message is longer than 12 digits, the rest of the message appears (automatically after about 12 seconds or when you press the large button) before the number and time appear.

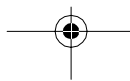
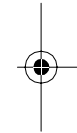




To read additional messages, repeatedly press the large button. The pager first displays all *new* messages in order (by the time they were received), then it displays all messages in order.

Notes:

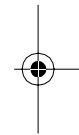
- The time display automatically appears when you press the large button after reading the last message, or after about 20 seconds if you do not press any button.
- The pager briefly alerts every 2 minutes until you read all new messages.





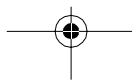
Duplicate Messages

If your pager receives a message that is the same as one already stored in memory (read or unread), **DUPLICATE** appears when you press the large button to read that message. Press the large button again to read the duplicate message.



Notes:

- The time and message number do not appear the first time you read a duplicate message.
- After you read a duplicate message, the pager saves all duplicate messages in one record, showing the most recent time it was received.





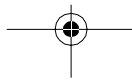
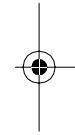
Unreadable Messages

If your pager receives a message that is partially or totally unreadable, it does not display the unreadable parts.



Overflow Message (Memory Full)

Your pager can store up to 16 messages in its memory. If the pager's memory is full when it receives a new message, **OVERFLOW** appears and the new message replaces the oldest unprotected message in memory (see "Protecting and Unprotecting Messages" on Page 18).





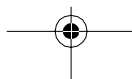
PROTECTING AND UNPROTECTING MESSAGES

Follow these steps to protect a message from being replaced (if the memory is full) or accidentally deleted.

1. Repeatedly press the large button until the pager displays the message you want to protect.
2. Repeatedly press the small button until the pager displays **PROTECT**.
3. Press the large button to protect the message.

Note: To escape without protecting the message, press the small button again so **ESCAPE?** appears, then press the large button.

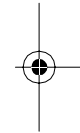
To unprotect the message, simply repeat these steps, but in Step 2, choose **UNPROTECT**.





Notes:

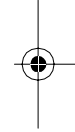
- You can protect up to eight messages.
- If **FULL** appears when you press the large button in Step 3, eight messages are currently protected. To protect another message, you must first unprotect one of those eight.





DELETING ALL UNPROTECTED/ READ MESSAGES

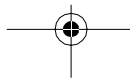
Caution: This procedure deletes *all* unprotected messages that you have read. Be sure you protect any messages that you want to save *before* you follow these steps.



1. At the time display, repeatedly press the small button until the pager displays **ERASE ALL**.

Note: If there are no unprotected/read messages, **ERASE ALL** does not appear.

2. Press the large button to delete all unprotected messages that you have read.



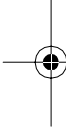


PAGER IDEAS

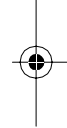


Include your pager number in your answering machine or voice mail messages. This way, you can receive important messages immediately.

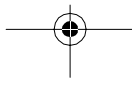
Leave your pager number at your children's school and with the babysitter so you can always be reached in an emergency.



Establish *code* messages with your family or friends. For example, your children can include the code 3333 to tell you they are home from school. Your spouse can send 07734 to say hello! (Read it upside-down.)



If you have a cellular phone, give your pager number instead of your cellular number. You can decide who to call back on your cellular phone, without paying for incoming cellular calls. This can drastically reduce your monthly cellular bill!



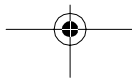
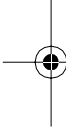


CARE



To enjoy your pager for a long time:

- Keep the pager dry. If it gets wet, wipe it dry.
- Use and store the pager only in normal temperature environments.
- Handle the pager gently and carefully.
- Keep the pager away from dust and dirt.
- Wipe the pager with a damp cloth occasionally.





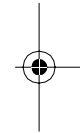
FCC INFORMATION



Your pager might cause TV or radio interference even when it is operating properly. To determine whether your pager is causing the interference, turn it off. If the interference goes away, your pager is causing the interference. Try to eliminate the interference by moving the pager away from the receiver.

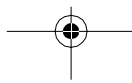


If you cannot eliminate the interference, the FCC requires that you stop using your pager.



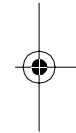
Modifying or tampering with your pager's internal components can cause a malfunction and void your FCC authorization to operate it. *If your pager is not performing as it should*, contact your local RadioShack store for assistance or call MobileComm at:

1-800-944-4000



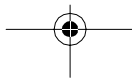


This device complies with Part 15 of *FCC Rules*. Operation is subject to the following two conditions: (1) this device may not cause any harmful interference, and (2) this device must accept interference received, including interference that may cause undesired operation.



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