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Congratulations on your purchase of the Uniden cordless telephone. This phone is designed and engineered to exacting standards for reliability, long life and outstanding performance To enjoy the best performance from this phone's features, please read this manual carefully and save it for future reference.

## Note: Some illustrations in this manual may differ from the actual unit for explanation purposes.



As an Energy Star®Partner, Uniden has determined that this product or product models meets the Energy Star®guidelines for energy efficiency.
Energy Star®is a U.S. registered mark.
Note: Energy Star®applies to TRU5885 only.

Features

- 5.8 GHz Spread Spectrum Technology
- Integrated Answering Device (Trilingual Announcement Option)
- Two Handset Expandability
- Hands Free Speakerphone in the Handset
- Caller ID and Call Vaiting Caller ID
- Dynamic Memory Location for Caller ID Messages and Phonebook Locations (up to 100 numbers in total)
- Trilingual Language Option (Handset)
- 4 Hour Talk Time
- 8 Day Standby Battery Life
- 3-Line, 16 Character Backlit Handset Display
- One Touch Dialing
- Call Transfer
- 32 Digit Redial / 3 Last Number Redial Locations (handset only)
- 10 Distinctive Ring Options (6 ringers and 4 melodies)
- Mute Feature
- Flash and Pause
- Find Handset
- Hearing Aid Compatible
- Tone/ Pulse Dialing
- Handset Earpiece, Handset Speaker and Ringer Volume Control
- 10 Number Memory on the Base
- Base Speakerphone with Keypad
- Base Speaker Volume
- 3-way Conference Operation
- Handset Remote Operation
- Call Timer

The TRU5885 series features include AutoTalk ${ }^{\text {TM }}$ and AutoStandby ${ }^{\text {TM }}$. AutoTalk allows you to answer a call by just removing the handset from the base so you don't have to waste time pushing buttons. AutoStandby allows you to hang up by simply returning the handset to the base

To protect you against mis-billed calls, which might result from your phone being activated by other equipment, the TRU5885 series has Random Code ${ }^{\text {TM }}$ digital security, which automatically selects one of over 65,000 digital security codes for the handset and base

RocketDial ${ }^{\text {TM }}$ is a one touch speed dial key that automatically dials your most important or frequently called number. The number dialed, is a preset number stored by the user.

Digital Spread Spectrum Technology utilizes a "wider frequency band" vs. a "single narrow band" used in standard digital transmissions. The result is a more secure conversation with the clarity of digital sound, extended range, and minimal interference from other cordless phones.

Be sure to visit our web site: www.uniden.com
Uniden®is a registered trademark of Uniden America Corporation.
AutoTalk, AutoStandby, Random Code, and RocketDial are trademarks of Uniden America Corporation.

## INSTALL THE HANDSET BATTERY

Remove the cover.Connect the battery pack connector with the correct polarity.Replace the cover.
## PLUG INTO AC POWER



Plug the AC adapter cord into the base unit and then to a 120 V AC outlet.

## CONNECT TO A PHONE LINE

When the handset battery pack is fully charged, plug the telephone cord into the base unit and then into a telephone wall jack.


Your phone is set for tone dialing. If your local network requires pulse dialing, please see "Setting up the phone, Choose the dialing mode" in your owner's manual.

Step 3 Setting up the Caller ID Options/Language

## Controls and Functions



1. Handset Antenna
2. Headset J ack Cover
3. Beltclip Hole
4. Handset Battery Compartment
5. New Message LED
6. Handset Earpiece
7. LDD Display
8. $\equiv$ call id (Caller ID) $/ \rightarrow$ (right cursor) Key
9. [1] (Phonebook)/RocketDial/ $\leftarrow$ (left cursor) Key
10. = spkr (speaker) Key
11. K< (repeat)/ 1 Key
12. $\varnothing$ (delete) (for remote operation)/4 Key
13. $\because /$ tone Key
14. $\curvearrowleft$ redial/ p (pause) Key
15. Menu/ (mute) Key
16. Handset Microphone
17. Talk/ flash Key
18.     + (up) Key
19.     - (down)/remote Key
20. End Key
21. >> (skip)/3 Key
22. \# Key
23. Xfer (transfer)/ $\varnothing$ del (delete) Key
24. Select/ ch (channel) Key
25. Handset Charging Contacts
26. Hands Free Speaker
[6] CONTROLS AND FUNCTIONS


## Read this First

This cordless telephone must be set up before use. Follow these steps:

## Step 1 (page 9)

Unpack the telephone and accessories.

## Step 2 (page 10)

Next, choose the best location to set up the base unit.

## Step 3 (page 11 to 14)

Then, insert the battery pack into the handset.
Connect the base unit. You must charge the battery pack for 15-20 hours before plugging into the phone line and using the phone.

## Step 4 (page 15 to 17)

Finally, set the Caller ID options, and store your area code in the memory to use the Caller ID service
Choose the language of your display.
Note: Skip the area code setting if your calling area requires 10 -digit dialing.

## About the digital security code

This cordless telephone uses a digital security code to prevent unauthorized access to your base unit. This security code prevents other cordless handsets from making calls through your base unit. If you want to change the security code, see page 57.

## Checking the Package Contents

Make sure you have received the following items in the package. If any of these items are missing or damaged, contact the Uniden Parts Department.

- Base unit (1)
- Handset [TRU5885 (1) / TRU5885-2 (2)*]
- AC adapter [TRU5885 (1) / TRU5885-2 (2)]
- Rechargeable battery [TRU5885 (1) / TRU5885-2 (2)]
- Telephone cord (1)
- Beltclip [TRU5885 (1) / TRU5885-2 (2)]
- Charger (1) [TRU5885-2 only]


## Also included:

- This Owner's Manual
- Other Printed Material
* For operations and restrictions on the second handset, read "Expanding Your Phone" on page 53.

```
Uniden Parts Department
(800) 554-3988
Hours: M-F 7:00 a.m to 5:00 p.m CST.
We can also be reached on the web at www.uniden.com.
```


## Setting up the Phone

## Do the following steps:

A. Choose the best location
C Connect the base unit
B. Install the battery pack
D. Choose the dialing mode

## A. Choose the best location

Before choosing a location for your new phone, read "I nstallation Considerations" on page 64. Here are some important guidelines you should consider:

Avoid heat sources, such as radiators, air ducts, and sunlight
Avoid television sets and

Choose a central location ght


Avoid noise sources such as a window by a street with heavy traffic Avoid microwave ovens

Avoid excessive moisture, extremely low temperatures, dust, mechanical vibration, or shock

Avoid other cordless telephones

## B. Install the battery pack

Charge the battery pack for at least 15-20 hours before plugging the phone line into your base unit.

1) Press down on the battery cover release and slide the cover down until it comes off.
2) Connect the battery pack connector observing the correct polarity (black and red wires) to the jack inside the battery compartment.

Do not exert any force on this connection. It could cause damage to the battery or to the handset. The plastic connectors will fit together in only one way. Once you are certain that you have made a good connection, then insert the battery pack into the battery compartment. Do not pinch the wires.
3) Securely close the battery compartment cover by sliding it up until it snaps into place.
4) Place the handset in the charging cradle with the keypad facing forward.


## Battery use time (per charge)

Fully charged

- 4 hours continuous use
- 8 days when the handset is in the standby mode


## Cleaning the battery charging contacts

To maintain a good charge, it is important to clean the battery contacts on the handset and base unit with a dry cloth or a pencil eraser about once a month.
Do not use any liquids or solvents.


## C. Connect the base unit

1) Connect the AC adapter to the DC IN 9 V jack and to a standard 120 V AC wall outlet.
"吅" appears on the base, and it will change to " $\square$ " after a few seconds. " $\square$ " indicates that there are no messages in your answering system
2) Set the base and charger (for TRU5885-2 only) on a desk or tabletop, and place the handset in the base unit as shown.
3) Make sure the status LED illuminates. If the LED does not illuminate, check to see that the AC adapter is plugged in and that the handset makes good contact with the base charging contacts.

- Use only the supplied AD-313 AC adapter.

Do not use any other AC adapter.

- Connect the AC adapter to a continuous power supply.
- Place the base unit close to the AC outlet so that you can unplug the AC adapter easily.

- After installing the battery pack in the handset, charge your handset at least 15-20 hours before plugging into the phone line. Once the handset battery pack is fully charged, connect the telephone line cord to the base and telephone wall outlet.

4) Connect the telephone line cord to the TEL LINE jack and to a telephone outlet once the handset is fully charged.

If your telephone outlet isn't modular
type, contact your telephone company for assistance
 (supplied)

- If you are not sure of your dialing system set the unit to tone dialing. Make a trial call. If the call connects, leave the setting as is, othervise set the unit to pulse dialing.
- If your phone system requires pulse dialing and you need to send DIMF tones in certain situations during a call, you may "switch-over" to tone dialing. (Refer to "Tone Dialing Switchover" on page 22.)


## D. Choose the dialing mode

Most phone systems use tone dialing, which sends DTMF tones through the phone lines. However some phone systems still use pulse dialing such as in rural areas. The default setting is tone dialing. Depending on your dialing system set the mode as follows:

1) When the phone is in the standby mode, press menu/mute.
2) Press + or - to move the pointer to " H एल


```
\square,##, F
```

3) Press select/ch and the display will show the current setting. (The initial setting is Tone.)

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####, Tए E#+4F
ण=1 आप
```

```
णए% #
Fulse Diglme
```


## Terminology

Throughout this manual, terms such as Standby and Talk Mode are used. Below is the terminology explanation.

Standby Mode - The handset is not in use, is off the base, and talk/flash or spkr have not been pressed. A dial tone is not present.
Talk Mode - The handset is not in the base and talk/flash or spkr has been pressed enabling a dial tone "T: $\ddagger$ " appears on the display.

## Setting Caller ID Options

There are three Caller ID setup options available: AutoTalk, Q DCW (Caller ID on Call Waiting), and Area Code. See page 16 for Area Code setup instructions.

Autotalk allows you to answer the phone without pressing talk/flash or spkr. If the phone rings when AutoTalk is On, simply remove the handset from the base and the phone automatically answers the call. Or if the handset is not in the base, press any number key, */tone, or \# to answer the call. If you set AutoTalk to Off, you must press talk/flash or $s p k r$ to answer the call.
Caller ID on Call Waiting (CIDCW) performs the same as regular Caller ID on a call waiting number. CWDeluxe allows you to handle call waiting calls in seven different ways. (See page 39.)
You must subscribe to CIDCW from your phone company in order to use this feature.
The CW Deluxe is a separate service available through your phone company.
To change your Caller ID options:

1) When the phone is in the standby mode, press menu/mute.
2) Press + or - to move the pointer to "Elle, TD 5etup", then press select/ch.
3) Press + or - to choose "Wute Talk" or "TDPU", then press select/ch.
4) Press + or - to change the selection.

AutoTalk: "Hute Telk O" or "णute Talk एtp"

5) Press select/ch, and you will hear a confirmation tone.
 RHEE Tne: Dtthe: PHE
Rinem Tne:
Dithmer eine

FWtए TEM ■Tए
फே एल
G+E TE\& G%
G+E TE\& G%


*Tएण ण
*Tएण ण


\squareपण|+
\squareपण|+
6) Press end to exit.

- If your calling area requires 10-digit dialing, do not program this option.
- When the area code has al ready been stored in memory, the stored area code will be displayed. To change it, press xfer/del three times. Then enter the new area code Or you can use []l]/RocketDial/ $\leftarrow$ or call id/ $\rightarrow$ to move the cursor and edit area code


## Entering Your Area Code

If you enter a 3-digit area code number in the "hres Ge " option, your local area code does not appear in Caller ID messages. For calls received from outside your local area code, you will see a full 10-digit number.

1) When the phone is in the standby mode, press menu/mute.



2) Press + or - to move the pointer to " El ]er Tए Setup", then press select/ch .
3) Press + or - to move the pointer to "Tres Code", then press select/ch
4) Use the number keypad ( 0 to 9 ) to enter a 3-digit area code
5) Press select/ch, and you will hear a confirmation tone.
6) Press end to exit.
```
RMप| Tme=
Q\,## EME
```



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Mute TEIE
Cगणी
W%= एक&
```

```
    णEE 9+E
|
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## Selecting a Language

Language option can be used to choose the language of your display. You can select English, French, or Spanish.

1) When the phone is in the standby mode, press menu/mute.
 then press select/ch.
2) Press + or - to choose English, French (Français), or Spanish (Español).
एinger Tmes:
एi=ther: Rime
```
"-1\ए T0 5%+!
|il M|e
4-nएu5E
```

```
FEnG1:%
    Fm,##:=
    EFE%
```

4) Press select/ch, and you vill hear a confirmation tone.
5) Press end to exit.

- Refer to page 15 "Setting Caller ID Options" to turn the AutoTalk feature 0n if desired. Any key answer can be used only when AutoTalk is set to On.
- The handset microphone is located on the bottom of the handset (see "Controls and Functions" on page 6). Position yourself as near to the handset as possible and speak clearly.
- The base microphone is located under the base. Position yourself as near to the base as possible and speak clearly.


## Making and Receiving Calls

On the handset, you may also use the speakerphone while talking on your phone. Using the handset speakerphone is called "hands-free conversation". This feature allows you to easily communicate while performing other tasks, such as cooking. ill appears during hands-free conversation.
You can easily switch a call from normal conversation to "hands-free conversation".
To switch a call, press spkr during the call.


## Redialing a Call

The last three phone numbers dialed can be quickly redialed.

## Redialing from Standby Mode

1) Press redial/p. The phone number that was last dialed appears on the display.
2) Press redial/p again. Each press of redial/p will display one of the last three numbers dialed.
3) Press talk/flash or spkr. The selected number is dialed.
4) To hang up, press end.
note

- If you have not pressed any key for 30 seconds, the phone returns to standby mode
- If you press end, the operation is canceled and the phone will return to the standby mode


## Redialing from Talk Mode

1) Press talk/flash or spkr.

2) Press redial/p. The last number dialed will be displayed and redialed.
3) To hang up, press end.


When using the redial feature in talk mode, only the last number
dialed will be displayed.

## Redialing from the Base

1) To call the last number dialed from the base, press $\widehat{\bar{\circ}}$ (talk).
2) Press redial on the base. The last number dialed from the base is redialed.
3) To hang up, press $\widehat{\text { 品 (talk). }}$

- If the number exceeds 32 digits, only the first 32 digits are retained in redial memory.
- If the redial memory is empty, you will hear a beep.
- If you select "Ringer Off", "Einger एम " appears on the display when you make or receive calls, or charge the handset.
- If you set the ringer to Off, the ringer tone will not sound.


## Ringer Volume Setup

1) When the phone is in the standby mode, press menu/mute.
2) Press + or - to move the pointer to "世
3) Press select/ch.
4) Press + or - to move the pointer through the ringer settings (Ringer Off, Ringer Low, or Ringer High). You will hear a ringer or melody at the selected volume
5) Press select/ch, you will hear a confirmation tone.
6) Press end to exit.

## Ringer Mute (temporarily)

You can temporarily mute the ringer tone. When the handset is off the base and the phone is ringing, press end. The ringer tone will return to the previous setting starting with the next incoming call.

## Ringer Tone Setting

1) When the phone is in the standby mode, press menu/mute.
2) Press + or - to move the pointer to "世 T ". THE", then press select/ch.
You can choose from 6 ringers or 4 melodies:

- Ringers [Flicker, Clatter, Leap Frog, Ping Ball, Reminder, Soft Alert]
- Melodies [Beethoven9, For Đise (Elise), Merry Christmas (Merry-Xmas), Home Sweet Home (Hm Sut Hm)]



```
```

    ि मिए Tएन=
    ```
```

```
```

    ि मिए Tएन=
    ```
```








```
```

    \square%|#
    ```
```

```
```

    \square%|#
    ```
```

```
#-!
    \"."+!=
    F#FF%
```

3) Press + or - to move the pointer. You will hear the ringer or the melody as you scroll through the options.
4) Press select/ch and you will hear a confirmation tone
5) Press end to exit.

धणே в पिए गण= म

```
&!#
+
#F
#,ण##, प%
```


## Distinctive Ringer Setup

"Distinctive Ringer" allows you to preset memory locations with a designated ring tone. When an incoming call is received and the Caller ID information matches the information in one of the memory locations, the Distinctive Ring that has been stored for that particular caller will sound.

If you have set multiple memory locations with distinctive rings, switching the setting to "istimetye pill result in no distinctive ringing. All incoming calls will have a normal ring tone. Switching to " $£$ thetaf in" will activate all programmed distinctive ring memory locations.

1) When the phone is in the standby mode, press menu/mute.
2) Press + or - to move the pointer to "सा time. Eine", then press select/ch.
3) Press + or - to choose "मistreme On" or


 Bithm: Fing

## एMger Uाume

Pमिen गफe:


Pए $\pm$ मिए णि Distmetre $\mathrm{t}+\mathrm{t}$
4) Press select/ch, and you will hear a confirmation tone.
5) Press end to exit.

## Adjusting the Earpiece and Handset Speaker Volume

You can select different volume levels for the handset earpiece and the handset speaker (Volume Low, Volume Medium Volume High, and Volume Maximum). The volume can only be adjusted during a call. Press + or - to select the volume settings. When you hang up, the phone keeps the last volume setting selected.
note If you press + in maximum volume level or - in lowest volume level, you will hear a beep.

- If you press end to cancel muting, the call is disconnected and the phone vill return to standby mode
- If you press xfer/del on the handset or find handset/transfer or flash on the base while muting, the muting is canceled.
- The tone feature only applies when the dial mode is set to pulse
- This special number can be stored in a memory location. This is referred to as Chain Dialing. (See page 34.)


## Mute Microphone

You can temporarily turn Off the microphone so that the person you are talking with cannot hear you.

## With the handset

During a telephone call press and hold menu/mute to turn Off the microphone, and "tिए" appears on the display. Press menu/mute again to cancel muting.

## With the base

During a telephone call press mute on the base to turn Off the microphone. Speaker LED on the base flashes. Press mute again, or press (talk) to cancel muting.

## Tone Dialing Switch-over

Some telephone companies use equipment that requires pulse dialing (sometimes referred to as rotary dialing). If you need to enter tone dialing digits, you can switch-over to tone dialing during the call. For example, entering your bank account number after you have called your bank.

I nitially make your call with the pulse dialing mode. Once your call connects, press $* /$ tone. Enter the desired number. These digits will be sent as tone dialing. Once the call ends, the tone mode is canceled and pulse dialing mode resumes.

## Selecting a Different Channel

If you encounter interference while using your phone, you can manually change the phone's channel for clear operation. This function works only when the phone is in use. Press select/ch. "ज़ाए।" appears on the display, indicating the phone is changing to another channel. For more information on interference, refer to "Radio I nterference" on page 64.

## 3-Way Conferencing

The phone permits 3-way conversations between the handset, base, and an outside line.
When speaking on the handset

1) Press (talk) on the base to initiate the 3-way conversation.
2) To hang up, press (talk) on the base. The handset will still be connected to the call.

## When speaking on the base

1) Press talk/flash on the handset to initiate the 3-way conversation.
2) To hang up, return the handset to the base, or press end on the handset. The base will still be connected to the call.

- While transferring a call, keys on the handset except talk/flash and spkr are disabled.
- While transferring a call, keys on the base except 合 (talk) and find handset/transfer are disabled.


## Transferring a Call

- If you transfer a call and it is not picked up after 5 minutes, the call will be disconnected. The handset returns to the standby mode
- Returning the handset to the base will not cancel the transfer.
note
- When the handset is Off the base, and if you place the handset On the base while the transfer tone sounds, you can receive a transferred call by picking up the handset (When the AutoTalk is On).
- If you press xfer/del (or find handset/transfer) while muting, the muting is canceled.


## To transfer from the handset to the base

1) Press $x f e r / d e l$ on the handset during a call. The call will automatically be placed on hold and the transfer tone sounds on

## H1,

Trancter eal the handset and the base.
2) Press 合 (talk) on the base to receive a transferred call. The handset will return to the standby mode. To cancel the transfer, press talk/flash or spkr.

## To transfer from the base to the handset With the find handset/transfer key

1) Press find handset/transfer on the base during a call. The call will automatically be placed on hold and the transfer tone
 sounds on the handset and the base.
2) Press talk/flash or spkr on the handset. (Pick up the handset from the base, or press the number keypad, $* /$ tone, or \# (when the AutoTalk is On)). The transfer tone stops. To cancel the transfer, press find handset/transfer or

## With the Speakerphone feature

When the Speakerphone is in use and the handset is on the base, a call will be transferred to the handset when you pick up the handset from the base.

For the call transfer between the second handset and the handset or the base, see "Call Transfer Feature" on page 54.

## Flash and Call Waiting

If you have Call Waiting service and a call waiting tone sounds while you are on a call, press talk/flash (or flash on the base) to accept the waiting call. There is a short pause, then you will hear the new caller. To return to the original caller, press talk/flash (or flash on

## New Message LED

The New Message LED on the handset is designed to work with your answering system The LED flashes when you have new messages in your answering system

The LED stops flashing when all new messages are played back (see "Using your Answering System" on page 47).

## Phonebook

Phonebook allows you to dial a number using just a few key presses.
Your phone stores names/ numbers in the phonebook memory location, and you can search names in alphabetical order. You have a total of 100 locations that can be used for the phonebook (including the Speed dials) and Caller ID messages.

- If any of the following occurs during a phonebook operation, the operation will be canceled. -Press end. The phone will return to the standby mode (or the call will be disconnected).
-Press talk/flash or spkr.
note -Charge the handset.
-Receive an incoming call, page, or transferring call (from the standby mode only).
-Receive a CDCW (Caller ID on Call Waiting) (during a call only).
- The idle time is 30 seconds. If the handset remains idle for 30 seconds, the phone will return to the standby mode (or back to the call).


## Storing Phone Numbers, Names, Distinctive Rings, and Speed Dial

1) When the phone is in the standby mode, press $[1] /$ RocketDial $/ \leftarrow$.

The handset displays the number of the phonebook locations used, and information on searching and storing phonebook locations. (1st line) The number of the phonebook locations used (2nd line) How to search (press the number keypad, + or -) (3rd line) How to enter the storing operation (press select/ch)

```
Pमणधकए& % 5
E&%| [G-2,
```

- When the memory is full, you will hear a beep and "Ttumy' "II I" appears. You cannot store names and numbers.
- The pause key counts as one digit. Pressing redial/p more than once increases the length of pause between numbers.


## Steps for Entering Names and Special Characters

Refer to the letters on the number keys to select the desired characters. With each press of a number key ( $0-9$ ), the displayed character appears in the following order: Upper case letters first, lower case letters next and finally the number corresponding to the key.

For example, to enter Uniden:

1) When the phone is in the standby mode, press $[\mathbb{l} /$ RocketDial $/ \leftarrow$.

The handset displays the number of phonebook locations you have stored, and how to search and store the phonebook locations.
2) Press select/ch, " $5, \pm, \mathrm{H}+\mathrm{H}=$ " appears.
3) Press 8 twice
4) Press 6 five times.
5) Press 4 six times.
6) Press 3 four times, then press call id/ $\rightarrow$ to move the cursor to the right.
note If the next character uses the same number key, you must press call id/ $\rightarrow$ to move the cursor over. Otherwise the next time you press the number key, it changes the character that was previously set.
7) Press 3 five times.
8) Press 6 five times.
9) When finished, press select/ch.

To continue to store the telephone number, proceed to step 5 on page 27.
" G " " appears on the display when you review the RocketDial, and " 4 "T" " appears when you review a Speed dial

## Viewing the Phonebook

Your phone stores names/ numbers in the phonebook memory locations, and you can search names in al phabetical order. You can view the phonebook during a call as well as when the phone is in the standby mode.

1) Press $\mathbb{4} /$ RocketDial/ $\leftarrow$.

If you press $\mathbb{H} /$ RocketDial $/ \leftarrow$ during a call, the following screen appears.

```
णमण&कए< % %
5Em% [%-2%+%]
```



2) Press + or -, or the number keypad to view the
phonebook locations.

## a) Alphabetical order

Ascending order: Press - to view locations. The location in the RocketDial appears first in the display. Each time - is pressed, phonebook locations appear in ascending order.
Descending order: Press + to view locations. A name starting with a number or a mark, or 《ो 川mè appears first. Each time + is pressed, phonebook locations appear in descending order.
b) From a number key

Refer to the letters on the number keys to select the first letter of the desired name. Press a number key until any name with the same initial is displayed (See the table in "Steps for Entering Names and Special Characters" on page 28).
For example, to search for "Uniden", press 8 two times. Press - or + until the name is displayed. If you press + while the first name in " $U$ " is displayed, a name starting with " $T$ " will appear, or if you press - while the last name in " $U$ " is displayed, a name starting with "V' will appear.
3) Press $\mathbb{d} /$ RocketDial $/ \leftarrow$ (if you view the phonebook during a call) or end.

## Making Calls Using the Phonebook

## From Standby Mode

1) When the phone is in the standby mode, press $\mathbb{[ 1 ]} /$ RocketDial $/ \leftarrow$.
```
Phएम&क्& " 5
55%H
Eture ए=ElE\square+!
```

2) Press + or - to view the phonebook locations (see "Viewing the Phonebook" on page 30).
3) Press talk/flash or spkr. The displayed number is dialed.
4) To hang up press end.

## From Talk Mode

1) Press talk/flash or spkr.
2) Press $\mathbb{H} /$ RocketDial/ $\leftarrow$.


3) Press + or - to view the phonebook locations (see "Viewing the Phonebook" on page 30).
4) Press select/ch. The number in the displayed phonebook location is dialed.
5) To hang up press end.

## Speed Dialing

If you select a speed dial memory location (10 locations: SPD1 - SPDO) when storing a phone number in the phonebook dial location, you can use the speed dialing feature. When the phone is in the standby mode, press and hold a number key (0-9) associated with the speed dial. The number stored in the speed dial appears, then press talk/flash or spkr. The phone number in the speed dial (SPD1 - SPDO) is dialed.

## Editing or Erasing a Stored Name, Phone Number, Distinctive Ring, and Speed Dial

1) When the phone is in the standby mode, press $\mathbb{\square} /$ RocketDial/ $\leftarrow$.
2) Press + or -, or the number keypad to view the phonebook locations (see "Viewing the Phonebook" on page 30).
a. Editing the Stored Data
3) When the phonebook location to be edited appears, press select/ch. "Eturerelt Hme" appears.
4) Follow the steps 3 to 7 under "Storing Phone Numbers, Names, Distinctive Rings, and Speed Dial" on page 27 to complete the editing operation.
5) Press select/ch. You will hear a confirmation tone and "एne!" appears on the display.
b. Deleting the Stored Data
6) When the phonebook location to be deleted appears, press $x f e r / d e l$. Delete पौएா?" appears.
7) Press + to move the pointer to " v ".
8) Press select/ch or $x f e r / d e l$. You hear a confirmation tone. "Eleted!" appears in the display.

## RocketDial (One Touch Dialing)

You can store a number you dial often in the RocketDial. The rocket dialing allows you to dial a number with one key press.

## Storing the RocketDial

1) When the phone is in the standby mode, press $\mathbb{I} /$ RocketDial/ $/$.
2) Press - once to display the RocketDial menu, then press select/ch. Store the name, phone number, and distinctive ring by following the steps 3 to 6 under "Storing Phone Numbers, Names, Distinctive Rings and Speed Dial" on page 27.


Pमएक्ष "



```
#m+%>
```

3) Press select/ch. You will hear a confirmation tone and "एणe!" appears in the display.

## Making calls with the RocketDial

When the phone is in the standby mode, press and hold $\mathbb{[ 1 / R o c k e t D i a l} / \leftarrow$. The number in the rocket location is dialed.

## Deleting the RocketDial

1) When the phone is in the standby mode, press $\mathbb{d} /$ RocketDial/ $\leftarrow$.
2) Press - once to display the RocketDial menu.
3) Press $x f e r / d e l$.
4) Press + to move the pointer to " $\mathrm{G}=$ ".
5) Press select/ch or $x f e r / d e l$. You will hear a confirmation tone. "El:+世 ! " appears in the display.
note

- Memory location for the RocketDial is independent from the memory location for the phonebook.
- If the RocketDial is empty, you will hear a beep.
- If you have not pressed any key for 30 seconds, the phone returns to the standby mode
- If you get an incoming call, the operation is canceled.

If you select a memory location that does not have a stored number, the base will beep rapidly and the phone will not dial.

## Chain Dialing

The memory locations in the handset are not limited to phone numbers. You can also store a group of numbers (up to 20 digits), that you need to enter once your call connects. This is referred to as Chain Dialing
An example of this is a bank account number. Store the special number in the Phonebook Iocation (refer to "Storing Phone Numbers, Names, Distinctive Rings and Speed Dial" on page 26). Once you have called your bank, and when you are prompted to enter the account number, press $\mathbb{[ l ]} /$ RocketDial $/ \leftarrow$ and use + or - to select the number in the Phonebook location, then press select/ch.

## Memory Dialing (base only)

You can store 10 phone numbers in the base, and make calls with memory dialing from the base

## Storing Phone Numbers

1) Press memory in the standby mode
2) Enter the number you wish to store. (The number cannot exceed 20 digits.)
3) Press memory. Enter the memory location number (0-9) on the keypad. You will hear a confirmation tone.

- The 10 memory locations in the base are independent from the handset.
- The pause key counts as one digit. Pressing redial/p more than once increases the length of pause between numbers.


## Making Calls with Memory Dialing

1) Press $\widehat{\square}$ (talk) in the standby mode
2) Press memory. Enter the memory location number (0-9) to dial the number.

## Deleting the Stored Data

1) Press memory in the standby mode
2) Press memory again.
3) Enter the memory location number (0-9) you wish to delete You will hear a confirmation tone

## Caller ID

## You must subscribe to Caller ID service to use this feature.

When the telephone rings, the Caller ID feature allows you to view the caller's name and phone number on the display before you answer the phone. Additionally, you can dial the displayed number and store the information for memory dialing.
Make sure you have turned on the Caller ID/ Call Waiting feature. (See page 15.)

## Important:

Memory locations for Caller ID messages and Phonebook locations (including Speed Dials) are common, you can store up to 100 in total. A Caller ID message is not stored when you have stored 100 of the phonebook locations. The earliest Caller ID message is overwritten when you have stored 100 of the phonebook locations and Caller ID messages in total.

- If any of the following occurs during Caller ID operation, the operation will be canceled. -Press end. The phone will return to the standby mode (or the call will be disconnected). -Press talk/flash or spkr.
-Charge the handset.
-Receive an incorring call, page, or transferring call (from the standby mode only).
-Receive a a Daw (Caller ID on Call Waiting) (during a call only).
- The idle time is 30 seconds. If the handset remains idle for 30 seconds, the phone will return to the standby mode (or back to the call).

1) When the Caller ID message is recei ved, the display shows the caller's phone number along with the date and time. The incoming call information is stored in the Caller ID record. If the Caller ID service includes the caller's name, the name will appear on the display. (up to 15 characters.)
The date and
time received
Caller's name
Caller's phone number

You may receive any one of the following messages:
When invalid data is received "Mmemelete bete"
When a private name is received "Privete Mene"
When a private number is received "Privte Humer"
When a unknown name is received "UnWheणn HEme"
When a unknown number is received "Unknoun Hmber"
2) When you pick up the phone, the display changes to "Elk".

The number of calls from the same Caller ID appears next to the received time Once you have reviewed the new ressage, the number will be cleared and disappears.

## Viewing the Caller ID List

The Caller ID list stores information for incoming calls - even unanswered calls. You can store 100 of the Caller ID messages and Phonebook locations (including Speed Dials) in total. You can view the Caller ID list during a call or when the phone is in the standby mode

1) Press call id/ $\rightarrow$.

The summary screen appears. The screen shows the number of new messages and the total number of messages.

```
Q###
NE: #
T+51
```

2) View the Caller ID messages by following these procedures.

From new to oldest:
a. Press - to display the latest Caller ID message
b. Press - to see the previous message.

From oldest to new:
a. Press + to display the earliest Caller ID message.
b. Press + to see the next message.

In alphabetic order:
Press the number keypad (2-9 and 0) to display the Caller ID messages in al phabetical order. Refer to the letters on the number keys to select the desired letter.
note you view the Caller ID list in alphabetical order, you cannot switch to the Caller ID display in
historical order (from new to old or from old to new) unless you exit the operation.
3) Press call id/ $\rightarrow$ (if you view the Caller ID list during a call) or end.

## Deleting Information from the Caller ID List

## Deleting a Caller ID message

1) When the phone is in the standby mode, and while the incoming Caller ID information is displayed, press $x f e r / d e l$. "Elete MEs=5.e" appears.
```
DEIEtE ME=5E?
4E=
    ण0
```

Once the Caller ID data has been deleted, the information cannot be retrieved.
2) Press + or - to choose "fes" or "He".
3) Press select/ch or $x f e r / d e l$.

When the pointer is at "ध玉": You will hear a confirmation tone, and the Caller ID message is deleted. The next or previous Caller ID message is then displayed.
When the pointer is at "山": The display returns to the Caller ID message.

## Deleting all Caller ID names/numbers

1) When the phone is in the standby mode, press call id/ $\rightarrow$.
2) Press $x f e r / d e l$.
3) Press + or - to choose "les" or "He".
```
De|ete आ
    YE
F+
```

4) Press select/ch or $x f e r / d e l$.

When the pointer is at "YE": You will hear a confirmation tone, and all stored Caller ID messages are deleted.
When the pointer is at "Me": The display returns to the summary screen.
－You cannot make a call from the Caller ID list if your phone is connected to a private branch exchange（PBX）．
－When a long distance call has been set，＂1＂ appears in the display
－If a call comes in via a telephone system that does not offer Caller ID service no information is stored．

## Using the Caller ID Message List

## Calling a party from the Caller ID list

## From Standby mode

1）Press call id／$\rightarrow$ ．The summary screen appears．The screen shows the number of new messages and the total number of messages．

| ए¢リヒ\％ | T1 |
| :---: | :---: |
| Hey | 1 |
| Ttel： | 2 |

2）Use the number keypad（2－9 and 0 ），＋，or－to view the Caller ID message list．
3）Press talk／flash or spkr．The displayed phone number dials automatically．

```
Gपपद्धाप
छण्पाबृद
```

From Talk mode
1）Press talk／flash．
2）Press call id／$\rightarrow$ ．The summary screen appears．
3）View the Caller ID message you want to dial．
4）Press select／ch．The displayed phone number will be dialed．

## Long Distance calls and Area Code Setting／Cancellation

While the present Caller ID information is displayed，pressing $\neq$／tone will place or remove the prefix＂＂in the display to set the call for a long distance call，or pressing \＃ will set or cancel an area code．（See page 16．）

## Storing Caller ID messages in the Phonebook／RocketDial

Messages shown in the Caller ID list can be stored in the phonebook．Using the incoming call information（i．e．，Caller ID list），the phone number and name of the party on the Caller ID list can be stored in memory．
1）When the phone is in the standby mode，while the incoming Caller ID information is displayed，press $\mathbb{[ 1 /} /$ RocketDial $/ \leftarrow$ ．

2）Press＋or－to choose＂wty＂in Pe＂（Phonebook locations） or＂stue in＂b＂（RocketDial Iocation）．To cancel Storing， select＂世＂חel＂．

3) Press select/ch. You will hear a confirmation tone

- You cannot store a Caller ID message in the phonebook if a phone number does not appear in the message
- You cannot set the distinctive ring or speed dial in this step. If you would like to set these options, edit the stored data.
- Even if the memory locations are full, the message will be stored in the Phonebook, however, the message will be erased from the Caller ID List.
- If data is already stored in the RocketDial, the old data will be overwitten by the new data.


## Call Waiting Deluxe Features

Your phone gives you new options for call waiting. At the touch of a button, you can place the caller on hold, send them to your voice mail service, or conference them into your current call. You may be required to subscribe to Call Waiting and Call Waiting Deluxe to use these features. Not all features are available in all areas. Check with your local telephone company for details.

1) When you receive a Call Waiting call, press menu/mute for a list of options.
2) Press + or - , or the number keypad (1-7) to select an option. For example:

|  |
| :---: |


press
-
2 times

|  |
| :---: |

3) Press select/ch. A confirmation screen will appear.

Your phone is pre-programmed with seven call waiting options. You may select to ask the calling party to hold, send them a busy message, forward them to your voice mail, or answer and drop the first caller. You may also select to conference them into the current call or, at any time, choose to drop the first or drop the last caller.
Check with your local telephone company for a full list of options.

- To activate features, select "U Deluxe On" in the Caller ID setup. See page 15.
- You can also answer a waiting call immediately by pressing talk/flash, the first caller will be placed on hold. To return to the original caller, press talk/flash again.

When the answering system is full, "F!" appears on the base You should delete some messages so that the system can record new messages. (Refer to "Deleting a message" on page 48.)

## The Integrated Answering Device

The phone has a built-in answering system that answers and records incoming calls. You can also use your answering system to record a conversation, leave a voice memo message, or to announce a special outgoing message to callers when you're away from your phone.

## Features

- Digital Tapeless Recording
- Call Screening
- Voice Prompts for Menu Setup Guidance
- Remote Message Retrieval
- Conversation Recording
- Trilingual Language Option
- Remote Operation by the Handset

Digital Tapeless Recording allows you to quickly review, save, or delete the messages you choose. You will never have to worry about a tape wearing out, jamming, or resetting improperly.

The Integrated Answering System is easy and convenient to use, but please read through all of the instructions carefully.

- Approx. 10 Minutes of Recording Time
- Selectable Outgoing Messages
- Time and Day Announcement
- Toll Saver
- Voice Memo
- Message Alert



## Turning the Answering System On/Off

1) To turn the answering system On, press answer on/off in the standby mode. The current greeting message will be played and you will hear a confirmation tone. The message counter displays the number of messages stored in memory. If the display flashes, then there are new messages waiting for you.
2) To turn the answering system Off, press answer on/off. After the announcement "Answer off", the message counter display will no longer be illuminated.

## Screen Incoming Calls

You can screen calls when the answering system is On.

1) After the answering system answers, the base speaker will let you hear the calls as the machine records the message.
2) To answer the call, press 合 (talk) or pick up the handset from the base (when AutoTalk is set to On). If the handset is away from the base, press talk/flash, spkr or any number key, $* /$ tone, or \# (when AutoTalk is set to On). The answering system will disconnect automatically.

If you receive an incoring call or press talk/flash or spkr on the handset, or $\widehat{\text { I }}$ (talk) or $\mathrm{D} / \mathrm{\square}$ on the base the operation will be canceled.

## Choosing between the two outgoing messages

When the phone is in the standby mode, press greeting. Press greeting again when the outgoing message is played. Each time greeting is pressed, the outgoing message is switched between the pre-recorded and the personal outgoing message.

## Deleting an outgoing message

To delete the personal outgoing message, press $\varnothing$ while the message is playing. The system announces "greeting has been deleted".

## Setting the base ringer volume

You have three ringer options. One allows you to turn the base ringer off. The other two are volume levels.

1) When the phone is in the standby mode, press set/ringer. You hear the ringer at the current volume level (" $H_{1}$ " High, " $L_{\square}$ " Low, or " $\mathrm{IF}^{\prime}$ " Off) (if you set the base ringer volume to off "off" is announced), and it appears on the base.
2) Press set/ringer until the desired ringer volume appears. The system returns to the standby mode.
You can also set the base ringer volume while the phone is ringing, press set/ringer repeatedly to select the desired ringer volume.

## Adjusting the speaker volume level

When the base speaker is in use or in the standby mode, press $\boldsymbol{\sim} \mathbf{~ o r ~} \mathbf{V}$ on the base to adjust the volume. Press volume $\sim$ for louder or $V$ for softer.
The numbers 0-9 appear on the base indicating the volume levels. O being the softest and 9 being the loudest.

## Using the Menu Mode

The Menu mode allows you to set the following Answering System functions.

- To scroll through the menu options, repeatedly press menu on the base in the standby mode. The system returns to standby after the last menu option. A confirmation tone sounds to indicate the standby mode.
- If you press talk/flash or spkr on the handset, or $\widehat{\mathrm{I}}$ (talk) or $D / \square$ on the base during the menu setup, the operation will be canceled.
- The idle time default setting is 30 seconds. If the system remains idle for 30 seconds, you will hear a beep and the system returns to standby.
- You can use $\mathbf{n}$ or $v$ to adjust the announcement volume level during a voice prompt/guidance.
- If there is an incoming call, the operation is canceled.
- When you have completed the setting, press $D / \square$ to exit the menu mode, or menu to move to the next menu option.

- If you press 人 in the maximum volume level (9) or $v$ in lowest volume level ( 0 ), you will hear a beep.
- Press and hold へor $V$ on the base to scroll quickly through the volume levels.
- Normally the idle time for the menu mode is 30 seconds before the system returns to standby. However, for setting the time, the idle time is extended to two minutes.
- Press and hold $\ggg$ or K< to quickly scrol through the numbers on the display.


## Setting the Time

The clock on the answering system starts when power is supplied to the base. Follow these steps to set the clock to the correct time

1) Press menu.

The system announces the current time. The message counter displays the day of the week (from " | " Sunday to " 7 " Saturday).
2) Press $\ggg 1$ or $K<$ until the correct day is announced and the corresponding number appears.
3) Press set/ringer to select the day.
4) Press $\ggg 1$ or $K<$ until you hear the correct hour setting.

The numbers "|" through " $\mid=$ " appear on the base as each hour is announced.
5) Press set/ringer to select the hour.
6) Press $\gg 1$ or $K<$ until you hear the correct minute setting.

The numbers "Иొ" through "Бロ" appear on the base as each minute is announced.
7) Press set/ringer to select the minute
8) Press $\gg$ or $K \ll$ until you hear the correct AM or PM setting.

The message counter displays " $\square_{\text {" }}$ or " $\square$ ".
9) Press set/ringer to select the AM PM setting.

A confirmation tone sounds, the system announces "Time" and, the day and time are announced for your review.

## Setting a Personal Security Code

To play your messages from a remote location, you will need to enter a two-digit Personal I dentification Number (PIN) code (

1) Press menu twice The current PIN code is announced as it appears on the base
2) Press $\ggg$ or $K<$ until the desired number appears.
3) Press set/ringer to select the PIN code.

A confirmation tone sounds, the system announces "Security code" and the new PIN code.

## Setting the Ring Time

The ring time setting allows you to set the number of rings the caller hears before your answering system plays the outgoing message. You can set the ring time to answer after two, four, or six rings. Setting "TS" (Toll Saver), the answering system picks up after two rings if you have new messages, and after four rings if there are none. This way, if you make a long distance call to check your messages, you can hang up after the second ring to avoid billing charges.

1) Press menu three times.

The current ring time setting is announced ("こ"2, " 4 " 4, "Б"6, " 5 " Toll saver), and it appears on the base.
2) Press $\gg 1$ or $K<$ until the desired ring time appears.
3) Press set/ringer to select the new ring time.

A confirmation tone sounds, the system announces "Ring time" and the new ring time.

## Selecting the message record time

You have three record time options. The options " 1 minute" or " 4 minutes" set the duration for recording the incoring messages. "Announce only" answers the call with the preset greeting or your personal greeting but prevents the caller from leaving a message

1) Press menu four times.

You hear the current recording time (" $\mid$ " 1 minute, " 4 " 4 minutes, " $口$ " Announce only), and it appears on the base.
2) Press $\gg 1$ or $K<$ until the desired message record time appears.
3) Press set/ringer to select the new recording time

A confirmation tone sounds, the system announces "Record time" and the new record time

## Announce only feature

The Announce only feature plays a pre-recorded outgoing message or your own personal outgoing message, but it will not allow the caller to leave a message. To set "Announce only", follow the steps above. To choose between the pre-recorded message or your own personal greeting, press greeting, when the outgoing message is played. Press greeting to select the greeting of your choice.

When using the Announce only feature, you may want to change your outgoing message, if the message prompts the caller to leave a message The prerecorded message changes automatically.

A confirmation tone sounds. If you want to use your own greeting, you may want to change your greeting to omit the prompt to leave a message. Refer to "Recording a personal outgoing message (Greeting)" on page 41.
The following message is pre-recorded:
"Hello, no one is available to take your call. Please call again."

## Setting the Message Alert

Message Alert feature lets you know when you have a new incoming message by sounding a short alert tone.
If you set the Message Alert On, and when a new message is received, the Alert Tone will sound every 15 seconds. Set the Message Alert to On or Off by using the menu key.

1) Press menu five times. The current setting (On or Off) is announced, and it appears on the base
2) Press $\gg$ or $K<$ to choose " $\Pi \sqcap$ " or " $\square i$ ".
3) Press set/ringer.

A confirmation tone sounds, the system announces "Message Alert" and the current setting you have selected. When the first new message is received, the alert tone will begin to sound.

## Turning the Message Alert tone Off by pressing any key

To quickly turn Message Alert Off, press any key on the base unit and the tone will automatically deactivate. To reset, go back into the menu setup mode (steps 1 - 3 above).

## Turning the Message Alert tone Off when you are away from your phone

 When all new messages are played back using the remote playback feature (see page 50) the Message Alert will automatically deactivate. The tone will not deactivate until all messages are played back.
## Selecting the Language

You can select the Language of your answering system announcements to English, French, or Spanish.

1) Press menu six times.

The current setting (" " English, "F"French, or " 5 " Spanish) appears on the base, and it is announced ("Hello" English, "Bonjour" French, or "Hola" Spanish).
2) Press $\ggg 1$ or $K<$ to select the language
3) Press set/ringer.

A confirmation tone sounds, the system announces the new setting in the selected language

## Using your Answering System

The message counter displays the number of messages stored in memory. If the display flashes, then there are new messages waiting for you. The answering system is designed to play your new messages first. After you play all your new messages, you can then play your old messages.

## Playing your messages

1) When the phone is in the standby mode, press $\downarrow / \square$.

The system announces the number of new and old messages while the message counter displays only the number of new messages. The time and day that each message was received is announced after the message is played. The message counter will then display the number of current stored messages.
2) When all new messages have been played, you hear a beep and the system announces "End of message". The system returns to standby. After you have reviewed your new messages, you can play your old messages by again pressing $\triangleright / \square$. Once you have listened to a new message, it then becomes an old message. The old messages will be played in the order in which they were received.

## Repeating a message

1) Press $D / \square$ to review your messages. The number of stored messages is announced.
2) To repeat the current message, press $K<$ after a few seconds of beginning the message. To quickly scroll backwards through a message, press and hold $K<$.
To repeat the previous message, press $\mathrm{K}<$ within a few seconds (about 4 seconds during remote operation) after a message begins playing. If you have several messages, press K< repeatedly until you return to the message you want to replay. If the current message is the first new message, the system plays back from the beginning of the current message (it does not go back into the old message group).
3) Press $D / \square$ at any time to stop reviewing messages and return to standby. The message counter shows the number of messages stored in memory.

- To stop playing your messages, press $D / \square$ again at any time
- When the answering system is full, "FL" appears on the base You should delete some messages so that the system can record new messages. (Refer to "Deleting a message" on page 48.)


## Skipping a message

1) Press $\downarrow / \square$ to review your messages. The number of stored messages is announced.
2) Press $\ggg$ at anytime to skip to the next message.

Each time $\gg 1$ is pressed, the system scans forward one message. If you have several messages, press $\gg 1$ repeatedly to find the message you want to play. To quickly scroll through a message, press and hold $\gg 1$. The system advances through the playback at double speed.
3) Press $\downarrow / \square$ at anytime to stop reviewing your messages and return to standby. The message counter shows the number of messages stored in memory.

## Deleting a message

To maintain maximum record time, delete the old messages.

1) Press $\downarrow / \square$ to review your messages.
2) Press $\varnothing$ at anytime during the message to delete the message. You hear a confirmation tone and the message is deleted.
3) To delete all messages, press $\varnothing$ in the standby mode. Press $\varnothing$ again after the announcement "to delete all message, press delete again.".
When you try to delete all messages without first listening to your new messages, you hear several short beeps followed by an announcement "Please playback all messages". This protects you from accidentally erasing messages you have not yet reviewed.

## Important:

When you press $\varnothing$, you are permanently deleting the message. Once deleted, the message cannot be replayed or retrieved.

## Voice memo

The voice memo function allows the user to record messages（more than 2 seconds and within 10 minutes）．
1）Press and hold memo rec．You hear a beep．
2）Start your recording after the announcement＂Record memo message＂and a confirmation tone．The message counter displays＂－－＂．
3）When you have finished，press memo rec or $D / \square$ to stop recording．The system returns to standby．
－The voice memo messages are recorded as incoring messages．
－When the answering system is full，＂F！＂appears on the display and recording is terminated．
－If there is an incoming call，or if you press talk／flash or spkr on the handset or 气㐅⿸⿻一丿口口阝（talk）on the base，the operation will be canceled．

## Recording a conversation

You can record a conversation while you are using your phone（more than 2 seconds and within 10 minutes）．

1）During a conversation from the handset，press and hold memo rec on the base
The unit begins recording and＂－－＂flashes on the message counter．
A beep，that can be heard by both parties，sounds during recording．
2）To stop recording，press $\downarrow / \square$ or memo rec．You hear a confirmation tone
－A recorded conversation is treated as a typical message and will be added to the stored messages．
－You cannot record a 3－way conversation，a conversation using the speakerphone or HandsFree conversation．
note－When the answering system is full，＂FL＂appears on the display and recording is terminated．
－If you press end or $x f e r / d e l$ on the handset，the operation will be canceled．

Every state has different regulations governing the recording of conversations over the telephone Make sure to check your local，state and federal laws before using this product to record any telephone conversation in order to determine that your use is in compliance with such laws or guidelines．

For your convenience a remote operation card is provided for you to use while away from home (refer to page 67).

## Remote Operation

You can operate your answering system from a remote location using any touch-tone telephone or the handset.

## Remote access away from home

You can check, play, or delete messages, even record a new greeting message when you are away from home Additionally, you can turn On or Off your answering system from a remote location.

- You must enter a command within 15 seconds of entering command waiting mode or the answering system automatically hangs up and returns to standby.
- The system will only playback messages for four minutes and then it returns to command waiting mode To continue playing your messages, press \# then 2 again within 15 seconds.
- If you enter an incorrect PI N code three times, you will hear a beep and the system will retum to standby.
- During the remote operation, " 1 r" " appears on the base

1) Call your telephone number.
2) During the greeting message, press \# and enter your PIN code within 2 seconds. (See "Setting a Personal Security Code", page 44).
3) The answering system announces the current time and the number of messages stored in memory. You hear "To play incoming messages, press pound two. For help, press pound zero". You will hear intermittent beeps.
4) You may select a command from the following chart:

| Command | Function |
| :--- | :--- |
| \# then 1 | Repeat a Message |
| \# then 2 | Playing incoming Messages |
| \# then 3 | Skipping a Message |
| \# then 4 | Deleting a Message |
| \# then 5 | Stop Operation |


| Command | Function |
| :--- | :--- |
| \# then 6 | Answering System On |
| \# then 7 | Memo Record/ Stop * |
| \# then 8 | Greeting Message Record/ Stop * |
| \# then 9 | Answer System Off |
| \# then 0 | Help Guidance |

*For Memo Record and Greeting Message Record function, the first time you enter the corresponding command, it starts the Recording function. If you want to stop the recording, press \# then 7 or 8 .
5) After the command has finished, you hear intermittent beeps indicating that the system is in the command waiting mode. You may enter another command at this time from the chart above.
6) When you are finished, hang up to exit the system The answering system automatically returns to standby.

## Turn on the answering system remotely

If you have forgotten to turn On your answering system you can turn it an remotely from any touch-tone telephone.

1) Call your telephone number.
2) Wait ten rings until the system answers. You hear a beep.
3) Press \# and then enter your PI N code within 2 seconds. The answering system announces the day and time, and the number of messages stored in memory. You hear "To play incoming messages, press pound two. For help, press pound zero".
4) Press \# then 6 to turn the answering system On.
5) Hang up the phone and subsequent calls will be answered by the system

## Remote access with the handset

You can check your new incoming messages, skip, repeat, or delete your incoming messages with the handset. For example, you can install the answering system in the living room, and check your incoming message from a bedroom with the handset.
You can also use speakerphone on the handset for remote operation (see "Making and receiving calls" on 18).

- If you press end before the answering system answers, the phone will return to standby.
- When the answering system does not answer within 7 seconds, you hear a beep and the phone will return to standby.
note - The base's keypad is disable during remote operation.
- When you receive a call, the remote operation is canceled.
- You can change the handset volume and channel during a remote operation.
- During the remote operation " $\Gamma$ " " appears on the base
- If you have new messages and old messages, only the new messages will be played. After you have reviewed your new messages, you can play your old messages by again pressing -/remote. Once you have listened to a new message, it then becomes an old message.


## Playing incoming messages

1) When the phone is in the standby mode, press -/remote on the handset.
 the current time and the number of messages stored in the memory. Messages will be played in the order in which they were received. The time and day that each message was received is announced after the message is played.
2) When the last message has been played, the system announces "End of message." And the system returns to standby.

- If you have new messages and old messages, only the new messages will be repeated.
- If you press K</1 while the earliest message is played, you can repeat only the current message


## Repeating a message

After a message begins playing, press $K</ 1$ within about four seconds to repeat the previous message, or press $K</ 1$ after about four seconds to repeat the current message.

## Skipping a message

While the message is playing, press $\gg / / 3$ on the handset. Each time $\gg / 3$ is pressed, the system scans forward one message.

## Deleting a message

While the message is playing, Press $\varnothing / 4$ on the handset. The message playing is deleted.

## Expanding Your Phone

Your phone supports up to 2 handsets (the original handset and the second handset). You can now place a fully featured cordless handset anywhere AC power is available to connect the handset charger. Additionally, you can transfer an outside call to another handset.

- We refer to the TXC580 handset and the TRU5885-2 handset No. 2 as the second handset, and TRU5885 handset and TRU5885-2 handset No. 1 as the original handset in this section.
- Before use, you need to charge the battery pack for at least 15-20 hours, and for the TXC580 handset, register the handset to the original base


## How to Distinguish the Original Handset and the Second Handset

The original handset and the second handset are identical in appearance. To distinguish the original and the second handset, place the handset in the base charger. If you charge the second handset, $H 2$ appears, otherwise $H_{2}$ appears. There are some restrictions on the second handset, see "Second Handset Operation" on page 55.

## Registering the Second Handset

You need to register the second handset before using (for TXC580 only). To register the second handset, simply place the second handset on the original base for at least 5 seconds. The status LED on the original base will flash indicating that registration is occuring. After 5 seconds, the second handset will be registered.

You cannot register the handset when the original phone is in use

## Call Transfer Feature

You can transfer an outside call to the additional handset, or receive a transferred call from the additional handset.

- If you transfer a call and it is not picked up after 5 minutes, the call will be disconnected.
note - For information on transferring a call between the original handset and base, see "Transferring a Call" on page 24.

To transfer a call (to the second handset)

1) Press $x f e r / d e l$ on the handset (or find handset/transfer on the base) during a call. The call will automatically be
```
H|
```

 placed on hold and the transfer tone will sound.
2) When the other handset receives the call, the transfer tone stops. To cancel the transfer, press talk/flash or spkr on the handset (or find handset/transfer or 合 (talk) on the base).

## To receive a transferred call (from the second handset)

Pick up the original handset (when AutoTalk is set to On), or press talk/flash or spkr to answer the transferred call.

Trensfer Cell Additionally, you can answer the transferred call by pressing any number key, $* /$ tone, or \# (when AutoTalk is set to On). To receive a transferred call with the base, press $\widehat{\bar{\circ}}$ (talk) on the base.

## Second Handset Operation

## Setting up

Charging

- Charge the second handset for 15-20 hours before using.
- When you charge the second handset, the display shows the name of the handset, HS2.

Dialing mode
Dialing mode is a universal setting. When the mode is changed on the original handset, the setting for the second handset is changed as well.

## CIDCW

- aDCW setting is a universal setting. When the setting is changed on the original handset, the a DCW setting for the second handset is changed as well.
- CW Deluxe setting is independent from the original handset. To set the CW Deluxe setting on the second handset, do the following.

1) When the phone is in the standby mode, press menu/mute.
2) Press + or - to move the pointer to "G11Er TD "etur", then press select/ch.
3) Press + or - to select "Uी Deluxe", then press select/ch.
4) Press + or - to select "世ी Deluse Tn" to active CW Deluxe features, then press select/ch.

## Registration

For the TRU5885-2 handset No.2, you can use it with the TRU5885-2 base without registering the handset. However, you need to register the TRU5885-2 handset No. 2 each time you change the digital security code of the original base. Follow the instructions under "Registering the Second Handset" on page 53.

Only one handset can establish a call.

## Operation

## Making and receiving calls

- If you press talk/flash or spkr on the handset while the other handset is in use, you will hear a beep and "मnevillet le" will appear. The handset will return to the standby mode.
- If you charge the second handset and pick it up at the same time when you pick the original handset from the base, the call will be transferred to the second handset.
Security code
You can change the digital security code, only from the original handset.
Memory locations (Redial memory/Dynamic memory locations)
Memory locations in the original handset and the second handset are independent.
Page
If you press any key on a handset while paging, the paging sound from the other handset will stop as well.


## 3-way conversation

You can initiate the 3-way conversation with the second handset. However, a 3-way conversation cannot be conducted between the second handset, original handset, and an outside call.

## Caller ID

- When you receive a CDCW during a call, the Caller ID information will not be displayed or stored in the other handset. Each handset works independently when in this mode.
- To display GDCW on the second handset, you must turn On the GDCW or CW Deluxe on the original unit.


## TAD

Signs for the remote handset features (remote, $K<, \gg 1$, and $\varnothing$ ) are not printed on the TXC580

## Others

- You can't use or purchase the second handset as an alternative of the original handset.
- Save this owner's manual. The TXC580 owner's manual describes only the instructions specific to the second handset. For detailed operation, refer to this owner's manual (for TRU5885).


## Changing the Digital Security Code

The digital security code is an identification code used to connect the handset and the base unit. Normally, setting the code is not necessary. The first time you charge your handset, the security code is automatically set. (See "About the digital security code", page 8.) In the rare situation that you suspect another cordless telephone is using the same security code, you can change the code. To change the digital security code, de-register the code, then register a different code.

## De-register the Digital Security Code

1) Remove the handset from the base In the standby mode, press and hold $x f e r / d e l$ and end for 10 seconds. You will hear a confirmation tone "We-mesitter" appears.
2) Press + to select "घE=", then select/ch. You will hear a confirmation tone, and "eresistmetion Mmelete" appears.

- If you have not pressed any key for 30 seconds while in the de-registering operation, the phone returns to the standby mode
- While in the de-registering operation, if you receive an incoming call, page, or transferring call, or charge the handset, or press talk/flash, spkr or end, the operation is canceled.
- While in the de-registering operation, if you receive GDCW when the speakerphone is used, the operation is canceled.

You will need to reregister the second handset each time you change the digital security code of the original unit.

## Register the Security Code

1) Unplug the AC adapter.
2) Press and hold find handset/transfer on the base, while you plug in the AC Adapter, hold find handset/transfer until the status LED on the base flashes.
3) Press talk/flash. "Hatset Resittrine" appears.
 status LED is no longer illuminated. You will hear a confirmation tone and the phone returns to the standby mode.
note - You must complete the registration operation within 30 seconds, or the phone returns to the standby mode

- During the registration operation, you cannot receive an incoming call, page, or make a call.


## Installing the Beltclip

## To attach the beltclip

I nsert the beltclip into the holes on each side of the handset.
Press down until it clicks.
To remove the beltclip
Pull both sides of the beltclip to release the tabs from the holes.

## Headset Installation



Your phone may be used with an optional headset, the Uniden HS910. To use this feature, insert the headset plug into the headset jack. Your phone is ready for hands-free conversations. (Headset may be purchased by calling the Uniden Parts Department or visiting the web site See page 9.)


## Note on Power Sources

## Battery replacement and handling

When the operating time becomes short, even after a battery is recharged, please replace the battery.
With normal usage, your battery should last about one year.
Please contact your place of purchase or the Uniden Parts Department for a replacement battery. (See page 9)

## Warning

To avoid the risk of personal injury or property damage from fire or electrical shock, only use the Uniden battery model and Uniden adapter model specifically designated for this product.

## Power Failure

During the period that the power is off, you will not be able to make or receive calls with the telephone.

## Caution

- Use the specified Uniden battery pack (BT-446).
- Do not remove the battery from the handset to charge it.
- Never throw the battery into a fire, disassemble it, or heat it.
- Do not remove or damage the battery casing.


## Maintenance

## When slightly dirty

Wipe with a soft, dry cloth.
When very dirty
Wipe with a soft cloth that has been dampened with diluted, neutral detergent. Dry with a dry cloth.

## Caution

Do not use paint thinner, benzene, alcohol, or other chemical products.
Doing so may discolor the surface of the telephone and damage the finish.

When the charging terminals become dirty
Wipe with a dry cloth or a pencil eraser, if necessary.

## General Information

The phone complies with FCC Parts 15 and 68. Operating temperature: $0{ }^{\circ} \mathrm{C}$ to $+50{ }^{\circ} \mathrm{C}\left(+32{ }^{\circ} \mathrm{F}\right.$ to $\left.+122{ }^{\circ} \mathrm{F}\right)$

## AC Adapter Information

AC Adapter part number:
I nput Voltage:
Output Voltage:
Battery Information
Battery part number:
Capacity:
Battery use time (per charge)
From fully charged
Talk mode duration:
Standby mode duration:

```
AD-313 for the base
120V AC 60Hz
9V DC 400 mA
```

BT-446
$800 \mathrm{mAh}, 3.6 \mathrm{~V}$

If the handset is left off of the base, the actual Talk mode duration will be reduced respective to the amount of time the handset is off the base

Recharge your phone on a regular basis by returning the handset to the base after each phone call. When the operating time becomes short, even after the battery is recharged, please replace the battery. Wth normal usage, the battery should last about one year.

A replacement Uniden adapter and battery may be purchase Uniden accessories at your local Uniden dealer or by contacting the Uniden Parts Department (800) 554-3988. Hours are from 7:00 a.m to 5:00 p.m CST, Monday through Friday. We can also be reached on the web at www.uniden.com
Specifications, features, and availability of optional accessories are all subject to change without prior notice.

## Troubleshooting

If your phone is not performing to your expectations, please try these simple steps first.

| Symptom | Suggestion |
| :--- | :--- |
| The status LED won't illuminate <br> when the handset is placed in <br> the base. | - Make sure the AC adapter is plugged into the base and wall outlet. <br> - Make sure the handset is properly seated in the base. <br> - Make sure the charging contacts on the handset and base are clean. |
| The audio sounds weak <br> and/ or scratchy. | - Move the handset and/ or base to a different location away from metal <br> objects or appliances and try again. <br> - Press select/ch to help eliminate background noise. <br> - Make sure that you are not too far from the base. |
| Can't make or receive calls. | - Check both ends of the base telephone line cord. <br> - Make sure the AC adapter is plugged into the base and wall outlet. <br> - Disconnect the AC adapter for a few minutes, then reconnect it. |
| - Change the digital security code (See page 57). |  |
| The handset doesn't ring or |  |
| receive a page. Make sure that you are not too far from the base. |  |


| Symptom | Suggestion |
| :---: | :---: |
| The Caller ID does not display. | - The handset was picked up before the second ring. <br> - The call was placed through a switchboard. <br> - Call your local telephone company to verify your Caller ID service is current. <br> - Charge the handset. |
| The handset doesn't communicate with the base or the other handset. | - Change the digital security code (See page 57). <br> - Make sure that you have registered the second handset (TXC580 only). |
|  displayed on the LDD screen of the handset. | - Make sure the other handset is not already in use. Both handsets cannot be in talk mode at the same time. <br> - Place the handset for at least 5 seconds to re-register to the main base. <br> - Make sure the handset is not too far from the main base when trying to use |
| The second handset can't join the conversation. | - Only one handset at a time can talk with an outside caller. To allow a different handset to talk to the caller, transfer the call to the other handset. |
| The answering system does not work. | - Make sure the base unit is plugged in. <br> - Make sure that the answering system is turned on. <br> - Make sure that the message record time is not set to Announce only (See page 45). |
| Messages are incomplete. | - The incoming messages may be too long. Remind callers to leave a brief message. <br> - The memory may be full. Delete some or all of the saved messages. |
| After a power failure, the outgoing message is deleted. | - Record your greeting again. The default message should remain. |
| No sound on the base unit speaker during call monitoring or message playback. | - Adjust the speaker volume on the base unit. |
| Cannot access remote call-in features from another touch-tone phone. | - Make sure you are using the correct PI N number. <br> - Make sure that the touch-tone phone you're using can transmit the tone for at least two seconds. If it cannot, you may have to use another phone to access your message |
| If you still have a problem | - Call our customer hotline at 1-800-297-1023. |

## [62] TROUBLESHOOTING

## Precautions!

Before you read anything else, please observe the following: Warning!
Uniden America Corporation DOES NOT represent this unit to be waterproof. To reduce the risk of fire, electrical shock, or damage to the unit, DO NOT expose this unit to rain or moisture.

## Rechargeable Nickel-Metal-Hydride Battery Warning

- This equipment contains a rechargeable Nickel-Metal-Hydride battery
- Nickel is a chemical known to state of California to cause cancer.
- The rechargeable Nickel-Metal-Hydride battery contained in this equipment may explode if disposed of in a fire.
- Do not short-circuit the battery.
- Do not charge the rechargeable Nickel-Metal-Hydride battery used in this equipment in any charger other than the one designed to charge this battery as specified in the owner's manual. Using another charger may damage the battery or cause the battery to explode.


## Rechargeable Nickel-Metal-Hydride

 Batteries Must Be Recycled or Disposed of Properly

4
The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

## Important Safety Instructions

When using your telephone equipment, these basic safety precautions should always be followed to reduce the risk of fire, electrical shock, and injury to persons:

1. Read and understand all instructions.
2. Follow all warnings and instructions marked on the product.
3. Unplug this product from the wall outlet before cleaning. Use a dry cloth for cleaning without liquid or aerosol cleaners.
4. Do not use this product near water; for example, near a bathtub, wash bowl, kitchen sink or laundry tub, in a wet basement, or near a swimming pool.
5. Do not place this product on an unstable cart, stand, or table. The telephone may fall, causing serious damage to the unit.
6. Slots and openings in the cabinet and the back or bottom are provided for ventilation. To protect the product from overheating, these openings must not be blocked or covered. This product should never be placed near or over a radiator or heat register. This product should not be placed in a built-in installation unless proper ventilation is provided.
7. This product should be operated only from the type of power source indicated on the marking label. If you are not sure of the type of power supply to your home, consult your dealer or local power company.
8. Do not allow anything to rest on the power cord. Do not locate this product where the cord will be damaged by persons walking on it.
9. Do not overload wall outlets and extension cords, as this can result in the risk of fire or electrical shock.
10. Never push objects of any kind into this product through cabinet slots, as they may touch dangerous voltage points or short out parts that could result in a risk of fire or electric shock. Neve spill liquid of any kind on the product.
11. To reduce the risk of electric shock, do not disassemble this product. Take it to qualified service personnel when service or repair work is required. Opening or removing covers may expose you to dangerous voltages or other nisks. Incorrect reassembly can cause electric shock when the appliance is subsequently used.
12. Unplug this product from the wall outlet and refer servicing to qualified service personnel under the following conditions: A. When the power supply cord is damaged or frayed. B. If liquid has been spilled into the product.
C. If the product has been exposed to rain or water.
D. If the product does not operate normally when following the operating instructions. (Adjust only those controls that are operating instructions. (Adjust only those controls that are covered by the operating instructions. Improper adjustment other controls may result in damage and will often
$E$. If the product has been dropped or the cabinet has been damaged.
F. If the product exhibits a distinct change in performance.
13. Do not use the telephone to report a gas leak in the vicinity of the leak.

## Additional Battery Safety Precautions

Caution! To reduce the risk of fire or injury to persons by the battery, read and follow these instructions:

1. Use only the Uniden battery pack specified in the owner's manual.
2. Do not dispose of the battery pack in a fire. The cell may explode. Check the Nickel Metal Hydride battery disposal package insert for disposal instructions.
3. Do not open or mutilate the battery pack. Released electrolyte is corrosive and may cause damage to the eyes or skin. It may be toxic if swallowed
4. Exercise care in handling the battery in order not to short the battery with conducting materials such as rings, bracelets, and keys. The battery or conductor may overheat and cause burns.
5. Charge the battery pack provided with or identified for use with this product only in accordance with the instructions and limitations specified in the owner-s manual provided for this product.
6. Observe proper polarity orientation between the battery pack and battery charger.

SAVE THESE INSTRUCTIONS!

## Important Electrical Considerations

Unplug all electrical appliances when you know an electrical storm is approaching. Lightning can pass through your household wiring and damage any device connected to it. This phone is no exception.

## Warning!

Please do not attempt to unplug any appliance during an electrical storm.

## The FCC Wants You To Know

Changes or modifications to this product not expressly approved by Uniden, or operation of this product in any way other than as detailed by the owner's manual, could void your authority to operate this product. The equipment cannot be used on public coin phone service provided by the telephone company. Connection to party line service is subject to state tariffs. (Contact the state public utility commission, public service commission or corporation commission for information.)
To ensure safety of users, the FCC has established criteria for the amount of radio frequency energy various products may produce depending on their intended usage. This product has been tested and found to comply with the FCC exposure criteria. The base unit and the base antenna was designed to be installed so that it is not in contact with any person during operations.

## Range

Your new phone is designed to achieve the maximum possible range by transmitting and receiving according to the highest specifications set forth by the FCC. We have rated this phone to operate at a maximum distance with the qualification that the range depends upon the environment in which the telephone is used. Many factors limit range, and it would be impossible to include all the variables in our rating. The Maximum Range rating of this phone is meant to be used as a means of comparison against other range claims.

## Telephone Line Problems

The FCC has granted the telephone company the right to disconnect service in the event that your phone causes problems on the telephone line Also, the telephone company may make changes in facilities and services which may affect the operation of your unit. However, your telephone company must give adequate notice in witing prior to such actions to allow you time for making necessary arrangements to continue uninterupted service
If you are having trouble with your telephone service, you must first disconnect your phone to deterrine if it is the cause of your problem if you determine that it is the cause, you must leave it disconnected until the trouble has been corrected.

## Radio Interference

Radio interference may occasionally cause buzzing and hurming in your cordless handset, or dicking noises in the base This intefference is caused by extemal sources such as TV , refrigerator, vacuum deaner, fluorescent lighting, or electrical storm Your unit is NOT DEECCIVE If these noises continue and are too distracting, please check around your home to see what appliances may be causing the problem in addition, we recormmend that the base not be plugged into a circuit that also powers a major appliance because of the potential for interference Be certain that the antenna on the unit is fully extended when needed.
In the unli ikely event that you consistently hear other voices or distracting transmissions on your phone, you may be receiving radio signals from another cordless telephone or other source of interference If you cannot eliminate this type of intefference, you need to change to a different channe.
Finally, it should be noted that some cordless telephones operate at frequencies that may cause intefference to nearby TVS and VCRs. To minimize or prevent such intefference, the base of the cordless telephone should not be placed near or on top of a TV or VRR If interference is experienced, moving the cordless telephone farther away from the TV or VRR will often reduce or eliminate the interference

## More than One Cordless Telephone

If you want to use more than one cordless telephone in your home, they must operate on different channels. Press the channel key to select a channel that provides the dearest conmunication.

## Cordless Telephone Privacy

Cordless telephones are radio devices. Communications between the handset and base of your cordless telephone are accomplished by means of radio weves which are broadcast over the open airways. Because of the inherent physical properties of radio waves, your cormunications can be received by radio receiving devices other than your own cordless telephone unit. Consequently, any communications using your cordless telephone may not be private.

## Installation Considerations

## Selecting a Location

Before choosing a location for your new phone, there are some important guidelines you should consider:

- The location should be close to both a phone jack and continuous power outlet. (A continuous power outlet is an AC outlet which does not have a switch to interupt its power.)
- Keep the base and handset away from sources of electrical noise such as motors or fluorescent lighting.
- The base can be placed on a desk or tabletop or mounted on a standard telephone wall plate
- You should charge your new phone for 15-20 hours before completing the installation or using the handset.


## Telephone Line Outlets

There are two types of phone outlets:

## Modular J ack

Most phone equipment available now uses modular jacks. Phone cords are fitted with a molded plastic connector which plugs into this type of jack. If you do not have modular phone jacks,
contact your local telephone company for information about their installation.

## Hardwired J ack

Some equipment is wired directly to a phone jack, and these types of installations require a modular jack converter. This type of installation is not difficult; however, you should contact your Uniden telephone dealer or a telephone supply store for advice about the proper adapter or converter for your particular situation.

## Connecting the Telephone Cords

consider these safety guidelines before connecting the telephone cords:
Caution!

- Never install telephone wiring during a lightning storm.
- Never touch uninsulated telephone wires or terminals unless the telephone line has been disconnected.
- Use caution when installing or modifying telephone lines.


## Applying Power to the Base

This phone requires an AC outlet, without a switch to interupt power, and the included AC adapter. To relieve strain on the DC plug when the phone is placed on a desk or table, wrap the power cord around the strain relief notch on the bottom of the base
NOTE: Place the power cord so that it does not create a trip hazard, or where it could become chafed and create a fire or other electrical hazards.

Plug the AC Adapter into a standard 120 VAC wall outlet.
Do not use an outlet controlled by a wall switch.

$\wedge$Use only the Uniden AC Adapter supplied with this phone

## One Year Limited Warranty

Important: Evidence of original purchase is required for warranty service
WARRANTOR: UNI DEN AMERI CA CORPORATION ("Uniden")
EEMENTS OF WARRANTY: Uniden warrants, for one year, to the original retail owner, this Uniden Product to be free from defects in materials and craftsmanship with only the limitations or exclusions set out below.
WARRANTY DURATI ON: This warranty to the origi nal user shall terminate and be of no further effect 12 months after the date of original retail sale The warranty is invalid if the Product is
(A) darraged or not mai ntained as reasonable or necessary, bubassentlies or any configurations not sold by Uniden, Q improperly installed, (D) serviced or repaired by som than an authorized Uniden senvice center for a defet or mulfunti covered by this warranty, (E) used in any conjunction with equipment or parts or as part of any system not manufactured by Uniden, or (F) installed or programmed by anyone other than as detailed by the owner's manual for this product.
STATEMENT OF REMEDY: In the event that the product does not conform to this warranty at any time while this warranty is in fect, warrantor will either, at its option, repair or replace the service or any other cost (except shipping and handling) in by mantor or its representatives in connection with the performance of this warranty, Werrantor, at its option, may the unit with a new or refurbished unit. THE UMITED WARRANTY SET FORTH ABOVE IS THE SOLE AND ENT RE WARRANTY PERTAI NI NG TO THE PRODUCT AND IS IN LIEU OF AND EXCLUDES ALL OTHER WARRANTES OF ANY NATURE WHATSOEVER, WHETHER EXPRESS, IMPLIED OR ARI SING BY OPERATI ON OF LAW, INCUDING BUT NOT IMITED TO ANY IMPLIED WARRANIES OF MERGHANTABILITY OR FTNESS FOR A PARII UULAR PURPOSE. THIS WARRANIY DOES NO COVER OR PROM DE FOR THE RE MBURSEMENT OR PAYMENT OF NG DENTAL OR CONSEQUENTI AL DAMAGES. Some states do not allow this exclusion or limitation of incidental or consequential damages so the above limitation or exclusion may not apply to you.

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## I.C. Notice

## TERMINAL EQUIPMENT

NOTICE: This equipment meets the applicable I ndustry Canada Terminal Equipment Technical Specifications. This is confirmed by the registration number. The abbreviation, IC, before the registration number signifies that registration was performed based on a Declaration of Conformity indicating that Industry Canada technical specifications were met. It does not imply that I ndustry Canada approved the equipment.

NOTICE: The Ringer Equivalence Number (REN) for this terminal equipment is marked on the equipment itself. The REN assigned to each terminal equipment provides an indication of the maximum number of terminals allowed to be connected to a telephone interface. The termination on an interface may consist of any combination of devices subject only to the requirement that the sum of the Ringer Equivalence Numbers of all the devices does not exceed five.

## RADIO EQUIPMENT

The term "IC:" before the radio certification number only signifies that Industry Canada technical specifications were met.

Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device. "Privacy of communications may not be ensured when using this telephone".

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## Remote Operation Card

## REMOTE OPERATION CARD <br> Unideni

Remote access away from home

1. Call your phone number from a touch-tone phone.
2. During the outgoing message, press \#and enter your PIN code. The answering system announces the number of messages stored in memory and the help guidance.
3. To quit, hang up the phone.

Turn on the answering system remotely

1. Call your phone and let it ring 10 times until you hear a beep.
2. Press \#and then enter your PIN code.
3. Press \#then 5 to stop the announcement.
4. Press \#then 6 to turn the answering system on.

[68] REMOTE OPERATION CARD

## At Uniden, we'll take care of you!

If you need any assistance with this product, please call our Customer Hotline at

## 1-800-297-1023

## PLEASE DO NOT RETURN THIS PRODUCT TO THE PLACE OF PURCHASE.

Our Uniden representatives will be happy to help you with any matters regarding the operation of this unit, available accessories, or any other related matters.

Thank you for purchasing a Uniden product.
Hours: M-F 8:00 AM to 5:00 PM CST.


For information on the accessibility features of this product, please call

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| $5,912,968$ | $5,915,227$ | $5,929,598$ | $5,930,720$ | $5,960,358$ | $5,987,330$ |

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