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Spectrobes: Origins (*Wii*™)

## **SPECTROBES: ORIGINS**

#### Story

Rallen and Jeena, members of the Nanairo Planetary Patrol (NPP), find themselves in a whole new galaxy—the Kaio System—when they are suddenly sucked through a portal. The Kaio System is threatened by a common enemy, the Krawl, and Rallen and Jeena are their only hope. Their adventure with the new Spectrobes from this mysterious galaxy is just about to begin.

#### **Main Characters**

#### Rallen

Spectrobe Master and Nanairo Planetary Patrol member. Highly athletic and a crack pilot. Cheerful in disposition and loves a good adventure.

#### Jeena

Rallen's partner in the Nanairo Planetary Patrol. Helps keep Rallen's feet on the ground. Highly intelligent and a whiz with machines & electronics.

NOTE: You can play as either Rallen or Jeena. You can switch characters at any Save Point.

## **CONTROLS**

#### **Exploration controls**

Action	Wii Remote	Nunchuck
Talk / Action	A Button	
Dash (when on Pegatinum)	B Button	
Use Item	1 Button	
Lost Memo	2 Button	
Show Map	- Button	
Cosmo Menu	+ Button	
Camera Control	+Control Pad	
Move (Rallen/Jeena)		Control Stick
Spectrobe Swap Mode		Z Button (and +Control Pad on Wii Remote)
Lock-on Mode		C Button
Command		
Go! (Search)	Vertical Swing	
Come Back! (to Rallen/Jeena)	Horizontal Swing	
Pet		Horizontal Swing
Target	Point to Screen and press A Button	

#### **Battle Controls**

Action	Wii Remote	ote Nunchuck	
Attack (Rallen/Jeena)	A Button		
Special Attack (Spectrobes)	B Button		
Use Item	1 Button		
Display Spectrobe Profile	2 Button		
Weapon Menu	- Button		
Cosmo Menu	+ Button		
Camera Control	+Control Pad		
Move (Rallen/Jeena)		Control Stick	
Spectrobe Swap Mode		Z Button (and +Control Pad on	
		Wii Remote)	
Lock-on Mode		C Button	
Command			
Attack (Spectrobes)	Vertical Swing		
Come Back (Spectrobes)	Horizontal Swing		
Dodge Roll		Horizontal Swing	

#### **Player 2's Controls**

Spectrobes: Origins is primarily a single-player game; but, if you have two **Wii Remotes,** you can play with two players. One player will control Rallen or Jeena, while the other will control the Spectrobe during battle. Player 2 will also need to connect a **Nunchuk** to his or her **Wii Remote**.

## **COSMO MENU**

#### Line Up

Change the Spectrobe formation of your Battle Team and Search Team.

#### **Equipment**

Change the weapon, shield, and item you have equipped for battle.

#### Mission

Verify your current mission and location on the planet map.

#### **Excavated Item**

View your current inventory of items you have excavated.

#### **Cosmolink Data**

View info on your equipment, Spectrobes, and items, etc.

#### **System Settings**

Change the control, sound, and screen settings.

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### **PROPERTIES**

Each Spectrobe is one of 5 elemental properties: Fire, Water, Plant, Earth, or Sky. The key to battle is to use Spectrobes of the opposing property of the Krawl you are facing.

Elemental	Strong Against
Fire	Plant
Plant	Earth
Earth	Sky
Sky	Water
Water	Fire

### **SPECTROBE GROWTH**

	Child	Adult (LV. 5 ~ )	Evolved (LV. 30 ~ )
Special Attack		LV. 10	LV. 35
Bonus Ability		LV. 20	LV. 45
Strong Attack+		LV. 25	LV. 40
Strong Attack++		LV. 30	LV. 50
Strong Attack+++			LV. 55

## **WEAPONS**

**Swords**: Well-balanced for close-combat and allows you to string together multiple hits.

**Lances**: Perform thrusting attacks that will hit enemies several times if you connect.

**Axes**: Perform slow, but powerful strikes that will cut through an enemy's defense.

**Gloves**: Perform melee attacks that knock enemies back, or into the air.

**Blasters**: Not very powerful, but versatile weapons for long-distance fighting.

## **ADVENTURE HINTS**

#### **Lost Memos**

Written by a former Spectrobe Master, these useful items contain hints on locations of special mineral deposits or Spectrobe fossils. Some are found while others you may

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receive from characters in villages. Press the **2 Button** anytime outside of battle to view your Lost Memos.

#### **Property Barriers**

There are special barriers that can be found scattered around each planet that are marked with a symbol showing its elemental property. These barriers can only be broken by Child Spectrobes of the same property.

#### **Stone Markers**

There are stone markers found throughout the game, especially behind property barriers. They say these markers have something to do with legendary, Spectrobe - powered weapons...

#### **Spectrobe Profile**

Press the **2 Button** during battle to display a list of attacks the Spectrobe you currently have with you can perform. By leveling up a Spectrobe, you can increase the power of its combination, type C attack.

### **ADDITIONAL INFORMATION**

Spectrobes: Origins features Nintendo Wi-Fi Connection and allows players to upload saved pictures from the game to an online server. To view the pictures, please go to **www.photobucket.com/spectrobes**.

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