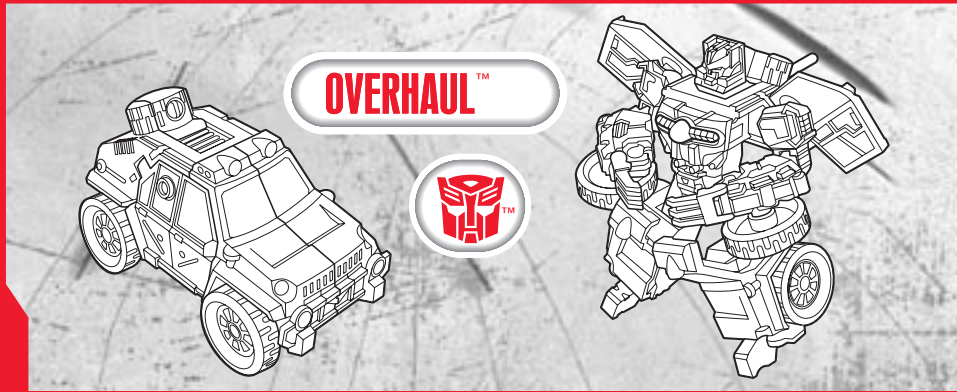


TRANSFORMERS

CYBERTRON

ROBOTS IN DISGUISE



AGES 5+

80315/80285 Asst.

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NOTE: Some parts are made to detach if excessive force is applied and are designed to be re-attached if separation occurs. Adult supervision may be necessary for younger children.

CHANGING TO ROBOT

1

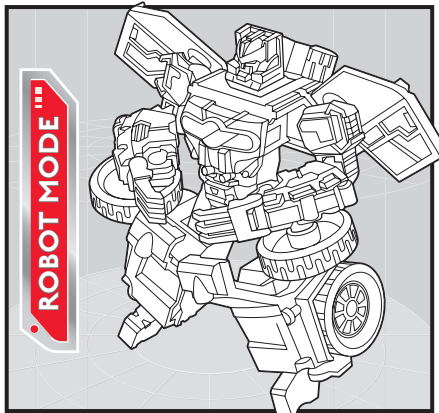
2

3

4

5

6



KEY ACTIVATED

1

2

1. Insert missile into launcher.
2. Insert key to launch missile.

INSERT KEY TO ACTIVATE FEATURES!

Cyber Planet Key launches weapon blast!

Reverse order of instructions to convert back into vehicle.

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