



WARNING Before playing this game, read the Xbox 360® console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to www.xbox.com/support.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms – children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatiqued.

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The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the age-appropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

ESRB ratings have two equal parts:

- Rating Symbols suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- Content Descriptors indicate elements in a game that may have triggered a
 particular rating and/or may be of interest or concern. The descriptors appear
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For more information, visit www.ESRB.org.

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Xbox LIVE® is your connection to more games, more entertainment, more fun. Go to www.xbox.com/live to learn more.

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Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to www.xbox.com/familysettings.

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INTRODUCTION



Welcome to Skylands young Portal Master. Only you, the Skylanders, and the newly returned Skylanders Giants can stop the evil that now threatens the peace of Skylands!

Kaos is back, and with a slew of new evil tricks! It is up to you to discover the secrets behind the ancient and mysterious Arkeyan ways before Kaos does!

PORTAL OF POWER

To begin Skylanders Giants™, the Portal of Power must first be connected up to your Xbox 360 Console. With the Xbox 360 Console powered off, insert the Portal of Power into an available USB port. Power on your Xbox 360 Console and the Portal of Power will automatically be ready for use.



More information on how to set up your *Portal of Power* can be found in your *Quick Start Guide*. It is through

the *Portal of Power* that the Skylanders can enter the ancient islands that make up Skylands. Once placed on the *Portal of Power*, the Skylander will come to life on screen and be playable in game.

TOY PLACEMENT

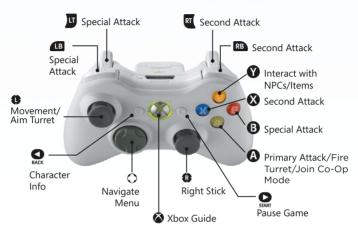
You may place up to 3 toys on the *Portal of Power* at once, which includes 2 playable Skylanders (for 2 player mode only) and 1 Magic Item or 1 Location Piece (sold separately).



GAMEPLAY CONTROLS



The *Portal of Power* and at least one Skylander figure are required to start a new profile and to proceed in the first part of the tutorial.



Xbox 360	Basic Action
START	Pause Game
Left Stick	Movement/Aim Turret/Navigate Menu
A Button	Primary Attack/Fire Turret/Join Co-Op Mode
X Button/Right Trigger/Right Bumper	Second Attack
B Button	Special Attack (When Unlocked)/FireTurret/ Back in Menus
Left Trigger/Left Bumper	Special Attack (When Unlocked)
Y Button	Interact with NPCs/Items/Use Keys
Repetitively Hit Y Button	Open Treasure
BACK	Brings Up Character Info
D-Pad/Left Stick	Navigate Menu

MENUS



MENU NAVIGATION

Left Stick - Navigate menus.

A Button - Press to accept.

B Button - Press to go back to the previous menu or cancel.

MAIN MENU

Story Mode - Begin your adventure in either Single Player or Co-Op mode.

Battle Mode - Challenge a friend in a variety of battle modes and arenas.

Settings – Adjust General Settings (Visiting Nicknames), Audio Settings (Music, Voice, and Effects) and view Controls Layout.

PAUSE MENU

Chapter Select - Load a previously completed level.

Objectives - Displays level objectives.

Collections - View your Skylanders, Story Scrolls, Skystones, Accolades, Charms and Movie collections.

Settings - Adjust General Settings (Visiting Nicknames and Difficulty levels), adjust Audio settings (Music, Voice, Effects) and View Controls Layout.

Flynn's Ship - Return to Flynn's ship.

Main Menu - Exit to the Main Menu.



IN-GAME DISPLAY - SKYLANDERS GIANTS STORY MODE



- Life Meter The green meter displays the amount of Health your Skylander has. If the life meter of any Skylander reaches zero, they must be removed from the *Portal of Power* and replaced with a different Skylander.
- Currency Collecting various forms of treasure will allow you to purchase upgrades.
- 3. **Level and Level Meter -** This displays the current level of your Skylander. When the meter is filled up completely, your Skylander will level up. The maximum level a Skylander can reach is 15. Skylanders from *Skylanders Spyro's Adventure®* can also reach level 15 while being used in *Skylanders Giants*.
- 4. **Experience Points -** Collecting these Experience Points will increase your Level Meter.
- 5. **Elemental Symbol -** Displays the Elemental Symbol of your Skylander.
- 6. Elemental Bonus Symbol While in one of these areas, if you place a Skylander that has the matching element type on the *Portal of Power*, the Skylander will be more powerful than normal.
- 7. **Health Pick Up -** Collecting food pick ups will restore some of your Life Meter.
- 8. **Legendary Treasure** Collected Legendary Treasures will appear in Flynn's Cabin aboard the Dreadyacht. While in the cabin, Legendary Treasures can be used to customize the appearance of the ship!



CHARACTER INFO

Press the "BACK" Button to view and manage each of your Skylanders in the "Character Info" Section. The adjacent menus and sub menus can be found under "Character Info":

Stats - Displays your current Skylanders Stats.

Hats - View which Hats your Skylander has collected and equip or remove them here.

Upgrades - View which Upgrades your Skylander has acquired.

Quests - Defines your individual Skylander Quests and shows your Skylander's rank, which is dependent on how many quests you have completed.

Manage - Allows you to create a Nickname, take Ownership of a Skylander, view your Update Code for the *Skylanders Universe*[™] website for your Skylander, or Reset the progress of your Skylander.

UPGRADES

While on Cap'n Flynn's Ship, you can visit the fairy Persephone and purchase upgrades with collected currency to make your Skylanders more powerful in battle. You can also upgrade with the Fairy Dust you buy from Auric's Store.





ELEMENTAL CLASSES

Each Skylander possesses the power of one of 8 Elemental Classes. The Elemental Classes included are:

















Throughout Skylands, there are Elemental Gates that only Skylanders of that element can open. Inside are special areas containing new challenges, collectibles, and other rewards for you to discover!

FEATS OF STRENGTH

Feats of Strength are certain events in Skylands which only Giant Skylanders can undertake. Complete Feats of Strength for massive rewards!

SKYSTONES

In Story Mode, you can play the ever-popular game Skystones against various in-game characters hidden throughout the game. To play Skystones, you must play your collected Skystones on a board next to your opponent's. The object of the game is to have more of your Skystones on the board than your opponent when the board is full. By placing stones with more blades next to your opponent's stone with fewer blades, you take possession of the stone on the board. After defeating your opponent, you will win one of their favorite stones to use in your next Skystones game.

LEVELING UP

Your Skylanders can collect Experience Points after they defeat enemies. As your Skylander levels up, their health and stats will increase as well. The maximum level a Skylander can reach is 15.



THE DREADYACHT - CAP'N FLYNN'S SHIP

Flynn's ship is always on the move, making it the best place to prepare and train for the next level in between traveling the Skylands. Flynn's ship is full of useful areas and other surprises which will help you on your journey to stop Kaos! Areas of interest include:

Game Room - Inside the Game Room, talk to Auric to buy items from his Store or practice Skystones with Dreadbeard.

Main Deck - Up for an additional adventure? Talk to Cali on the main deck to partake in her special Heroic Challenges to further test your skill. Once he arrives on the ship, talk to Brock to test your strength by fighting in Arena Challenges!

Cali's Room - Collect the Lucky Wheels strewn about Skylands to use the Luck-O-Tron, found in Cali's Room, and increase your chances of doubling loot, food drops, attack power and experience.

Persephone's Cabin - Visit Persephone to upgrade your Skylanders with your collected currency.

Captain's Wheel - Near the Captain's Wheel you can find Flynn, who will assist you in navigating Skylands.

Cap'n Flynn's Cabin - Here you can use the Legendary Treasures you've found from throughout Skylands to customize the look of the ship.

TOYS

The *Skylanders Giants* game can be played using both the *Skylanders Giants* figures and the *Skylanders Spyro's Adventure* figures.

During gameplay you can switch Skylanders at any time. Skylanders can be used on their home *Portal of Power* or as a guest on a friend's *Portal of Power* in both Story Mode and Battle Mode. All Experience Points, currency and upgrades are automatically saved to each toy.

CO-OP PLAY

At any time during Adventure Mode, a second player can join the game by hitting the A Button on their Xbox 360 Controller, and then placing a Skylander on the *Portal of Power*. To drop out of the gameplay, Player 1 or Player 2 must remove their Skylander from the *Portal of Power*, then press the B Button on their Controller.

BATTLE MODE



In the various Battle Modes, choose from a variety of arenas and have a brawl against your friends. Use items, traps and jump pads to your advantage as you try to become the ultimate Portal Master. Challenge a friend in four different head-to-head modes:

Arena Rumble: A head-to-head battle between two Portal Masters in a fight to the finish to determine who will reign supreme.

SkyGoal: Retrieve a Skyball and take it into the end zone.

SkyGem Master: Be the first to collect a set number of Sky Gems.

Ring Out: Send your opponent flying out of the ring!



SAVE FEATURES

TOY SAVE FEATURE

While on your home *Portal of Power* the following items are saved to your toys:

- Experience Points and Experience Level
- The "Nickname" that you give to your Skylander
- Currency
- Upgraded abilities and Statistics
- The Hat your Skylander is wearing
- The Quest ranking of your Skylander

This allows you to take your Skylanders to another *Portal of Power* and play with your very own upgraded and personalized collection of Skylanders. While at your friend's house, your Skylander will continue to remember and will save all of the Currency and Experience Points it has earned and collected.

Take your own personalized Skylanders to a friend's house and help them with their quest...or fight against them in Battle Mode!

GAME SAVE

Your progress through the objectives of the Story Mode, as well as certain types of collectibles, are saved onto your save game slot as opposed to being saved on your toy. These collectibles include Story Scrolls, Skystones, Soul Gems, Charms, Luck-O-Tron Wheels, Hats, Legendary Treasures and special items purchased from Auric's Store.

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