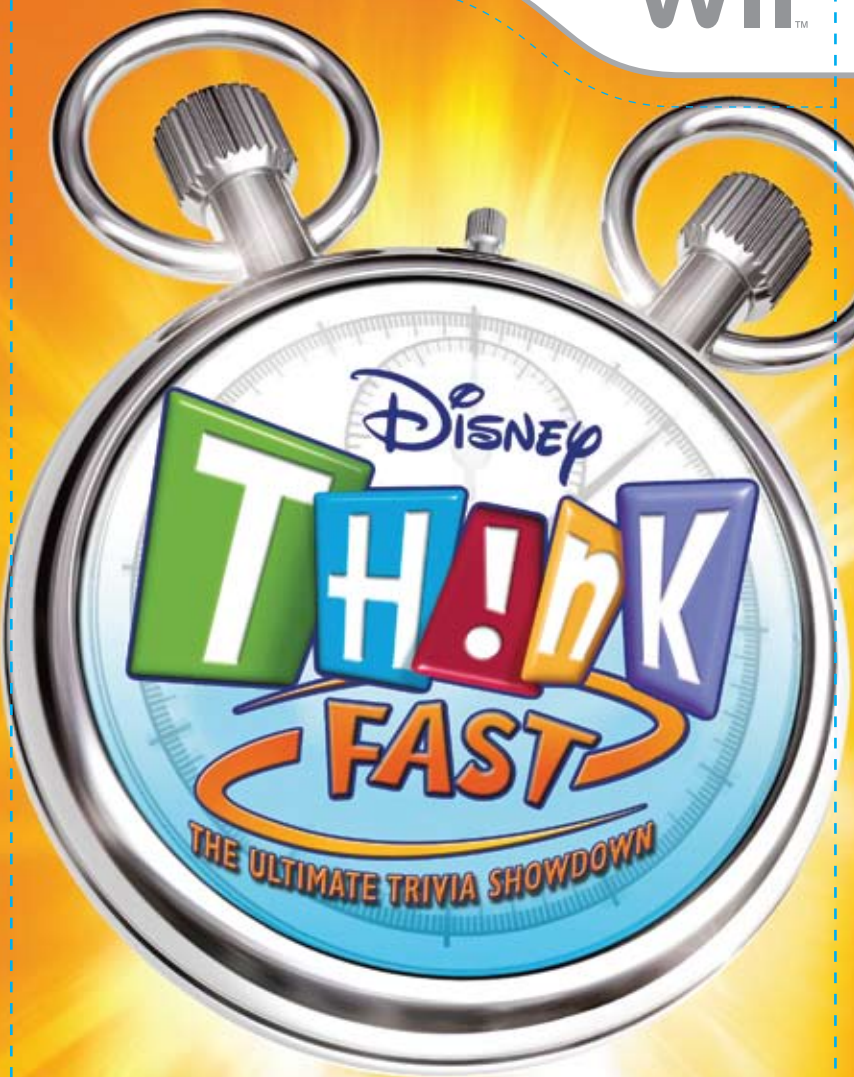


Wii™



PLEASE CAREFULLY READ THE Wii™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR Wii HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions Eye or muscle twitching Altered vision
Loss of awareness Involuntary movements Disorientation

- To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

⚠ CAUTION - Motion Sickness

Playing video games can cause motion sickness in some players. If you or your child feel dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

IMPORTANT LEGAL INFORMATION This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.



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SYSTEM MENU UPDATE

Please note that when first loading the Game Disc into the Wii console, the Wii will check if you have the latest system menu, and if necessary a Wii system update screen will appear. Press OK to proceed.



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CONTROLS

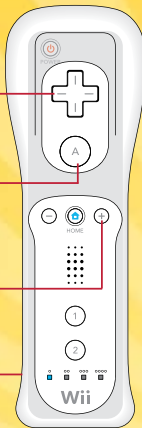
Wii REMOTE™

+ CONTROL PAD
NAVIGATE MENU
SELECT ANSWER

A BUTTON
SELECT
MENU OPTION

+ BUTTON
PAUSE

B BUTTON
UNDO / GO BACK

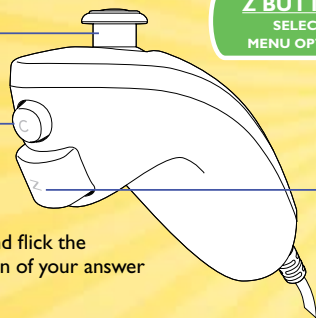


NUNCHUK™

CONTROL STICK
NAVIGATE MENU
SELECT ANSWER

C BUTTON
UNDO / GO BACK

Z BUTTON
SELECT
MENU OPTION



MOTION CONTROLS:

You can also press the **A** or **Z** Button and flick the **Wii Remote** or **Nunchuk** in the direction of your answer

CAUTION: WRIST STRAP USE

Please use the wrist strap to help prevent injury to other people or damage to surrounding objects or the **Wii Remote** in case you accidentally let go of the **Wii Remote** during game play.

Also remember the following:

- Make sure all players put on the wrist strap properly when it is their turn.
- Do not let go of the **Wii Remote** during game play.
- Dry your hands if they become moist.
- Allow adequate room around you during game play and make sure that all areas you might move into are clear of other people and objects.
- Stay at least three feet from the television.
- Use the **Wii Remote Jacket**.

INTRODUCTION

Welcome to Disney TH!NK Fast – the game show for the whole family hosted by the lovable Genie from Disney's *Aladdin*. Answer questions correctly to score the most points and prove that you're the fastest and the smartest!

- Up to four contestants can participate, each taking the role of his or her favorite classic Disney character.
- Over 5,000 questions including Disney trivia and general knowledge.
- Easy and fun to play! Simply choose your answer from a selection of images.
- More than 15 unique rounds of questions and mini-games.

GETTING STARTED

- Insert the Disney TH!NK Fast game disc into the disc slot on the **Wii console**. Read the Health and Safety Screen and press the **A Button**.
- After the Wii Menu loads, point at the Disney TH!NK Fast channel window and press the **A Button**.
- When the channel preview screen appears, point at the Start Button and press the **A Button**.
- Securely fasten the wrist strap and press the **A Button** to start the game.
- Disney TH!NK Fast can be played by up to four (4) people using four (4) **Wii Remotes** or a combination of two (2) **Wii Remotes** and two (2) **Nunchuks**. Just connect your **Nunchuk** to a **Wii Remote**, hand one of the controllers to another player, and you're ready to play!

GAME SETUP

MAIN MENU

To set up your game, use the **+** Control Pad or **○** Control Stick to scroll through the choices. Use the **A** Button on the **Wii Remote** or the **Z** Button on the **Nunchuk** to select.

MULTIPLAYER	Up to four players can compete over five, seven or nine rounds of exciting game play.
SINGLE PLAYER	Collect time and points for the first six rounds and then race against the clock in the final round.
OPTIONS	Configure auto-save and video settings.
HALL OF FAME	View the Disney TH!NK Fast Hall of Fame and check out the ranking of the best players.

GAME STYLE

- **QUICK START** – Jump right into the game using default settings.
- **STANDARD PLAY** – Choose multiplayer options including game length and location, as well as character and buzzer sounds.
- **CUSTOM PLAY** – Customize a multiplayer game by selecting your favorite rounds.



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MULTIPLAYER AND SINGLE PLAYER SETUP

Based on the game mode and type of game you picked in the **Main Menu**, some or all of the following screens will appear before the start of your game:

NUMBER OF PLAYERS: Press the **A** or **Z** Button and a check mark will indicate a player's seating position going from left to right in order of player input.

GAME LENGTH: Choose the length of the game you want to play: Short (five rounds), Medium (seven rounds) or Long (nine rounds). A 4-player game can run for about 30 minutes for a short game and 50 minutes for a long game.

NAME ENTRY: Use the alphabet wheel to enter player names. Scroll up or down using the **+** Control Pad or **○** Control Stick. To select a letter, press the **A** or **Z** Button. To undo a selection, go to Delete and press the **A** or **Z** Button. When finished select "DONE" and press the **A** or **Z** Button.

CHARACTER SELECTION: Play as a classic Disney character! Scroll left or right to view the Disney characters. If you have previously won any bonus accessories for your chosen Disney character, you can equip these now by pressing up or down on the **+** Control Pad or **○** Control Stick. When finished, press the **A** or **Z** Button to confirm selection.

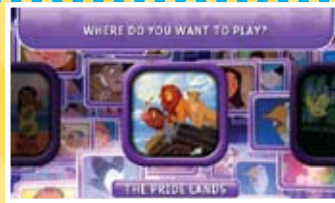


BUZZER SELECTION: Select your unique buzzer sound.

DIFFICULTY SELECTION: The difficulty level of the questions in multiplayer mode is based on how much each player knows about Disney animated films. Set your Disney Knowledge level by entering A Lot, Some, or A Little.

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LOCATION SELECTION: Pick where you would like to play your game.



READY TO PLAY: Confirm the selections made in the previous screens. Press the **B** or **C Button** to go back and make changes or the **A** or **Z Button** to start the game. Good luck!

HINT: Every world has a special guest character so make sure to check out each location!



CUSTOM PLAY SETUP

CUSTOM MENU: Customize your own game by choosing the game and round types that you would like to play.

GAME LENGTH: Set your game length to Short (five rounds), Medium (seven rounds) or Long (nine rounds). Game time is about 30 minutes for a short game and an hour for a long game.

CUSTOM GAME SELECTION: Select a custom game you have previously created.

CUSTOM GAME LIST: Scroll up or down the list of game rounds and select the rounds you would like to play by pressing the **A** or **Z Button**. To go back a round, press the **B** or **C Button**.

CUSTOM GAME SAVE: Create a name for your custom game. Once the name has been created, the game will be saved to the memory on the Wii console.

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GAME SCREEN



QUESTION BOX: ① Displays the question as it is read aloud.

TIMER: ② Shows time remaining for the current question.

ANSWER GRID: ③ These are your choices. THINK Fast!

CONTESTANT DISPLAY: ④ Shows each player's name and score. When you answer a question, your player picture pops up above the player's name. Depending on how you answer, either a ✓ (correct) or an X (incorrect) appears by your player picture. Some rounds will also display the time it took for you to answer a question, which will determine the amount of points you receive.

POINTS DISPLAY: ⑤ In some rounds, scores will be awarded based on how fast a player gives the correct answer. This displays the number of points left.

GAME ROUNDS

Disney THINK Fast has a variety of question categories and scoring methods. At the start of each round, we'll explain all the rules on how to play and score points. Some rounds will ask you to select the question categories, while others require you to watch movie clips, compete in mini-games, or answer True/False questions.

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QUESTION ROUNDS

Players will be presented with four possible answers that are arranged Up, Down, Left and Right.

To answer the question, simply press the direction corresponding to your answer choice using the **+** **Control Pad** or **Ⓒ** **Control Stick**. You can also press the **A** or **Z** **Button** and flick the **Wii Remote** or **Nunchuk** in the direction of your answer.

Some parts of the game will ask you to select a question category. Other parts of the game will ask you to steal points from another player. Press the **A** or **Z** **Button** to make your selection.



MINI-GAMES

It's time for some fun, action mini-games! Here are some controls you will need to know for the mini-games.



ZONE IN

Press **A** or **Z** **Button** to select answer

HIGH OR LOW

Use the **+** **Control Pad** or **Ⓒ** **Control Stick** or press the **A** or **Z** **Button** and flick the **Wii Remote** or **Nunchuk** in the direction of your answer

FREE THROW

Build Power by pressing the **A** or **Z** **Button**, and release to shoot. You can also simply tilt the **Wii Remote** or **Nunchuk** down and flick upward to throw

THINK FAST HALL OF FAME

The Hall of Fame screen displays player rankings for Single Player and Multiplayer modes. Multiplayer rankings appear by game length.

BONUS CONTENT

BONUS ACCESSORIES

In Multiplayer mode, the winning player unlocks and receives unique accessories.



UNLOCKABLE DISNEY CHARACTERS

Disney THINK Fast features three hidden Disney characters that can only be unlocked by scoring 10,000, 20,000 and 30,000 points in a single player game. If you score 30,000 points in the first try, you will unlock all three characters.

SAVING & DELETING PLAYER DATA

The game automatically saves your Player Profiles, Bonus Accessories, Bonus Disney characters and High Score. Your progress will be automatically updated each time you complete a game.

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