## USB 2.0 DVI Dual View KVMP Switch CS1642 / CS1644

### **User Manual**



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#### **FCC Information**

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and if not installed and used in accordance with the instruction manual, may cause interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna;
- Increase the separation between the equipment and receiver;
- Connect the equipment into an outlet on a circuit different from that which the receiver is connected;
- Consult the dealer/an experienced radio/television technician for help.

#### RoHS

This product is RoHS compliant.

### SJ/T 11364-2006

The following contains information that relates to China.

如从左右			有詞	<b>毒有害物质</b>	或元素	
部件名称	铅	汞	镉	六价铬	多溴联苯	多溴二苯醚
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- 〇: 表示该有毒有害物质在该部件所有均质材料中的含量均在SJ/T 11363-2006规定的限量要求之下。
- ●:表示符合欧盟的豁免条款,但该有毒有害物质至少在该部件的 某一均质材料中的含量超出SJ/T 11363-2006的限量要求。
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### **User Information**

#### **Online Registration**

Be sure to register your product at our online support center:

International	http://support.aten.com
North America	http://www.aten-usa.com/product_registration

#### **Telephone Support**

For telephone support, call this number:

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China	86-10-5255-0110
Japan	81-3-5615-5811
Korea	82-2-467-6789
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The manufacturer of this system is not responsible for any radio and/or TV interference caused by unauthorized modifications to this device. It is the responsibility of the user to correct such interference.

The manufacturer is not responsible for any damage incurred in the operation of this system if the correct operational voltage setting was not selected prior to operation. PLEASE VERIFY THAT THE VOLTAGE SETTING IS CORRECT BEFORE USE.

## **Package Contents**

The CS1642 / CS1644 package consists of:

- 1 CS1642 / CS1644 USB 2.0 DVI Dual View KVMP Switch
- 2 Custom USB DVI Dual Link 1.8 m Cables Sets (CS1642)
- 2 Custom DVI Dual Link 1.8 m Cables (CS1642)
- 4 Custom USB DVI Dual Link 1.8 m Cable Sets (CS1644)
- 4 Custom DVI Dual Link 1.8 m Cables (CS1644)
- 1 USB-to-PS/2 Converter
- 1 Firmware Upgrade Cable
- 1 Power Adapter
- 1 User Instructions\*

Check to make sure that all the components are present and that nothing got damaged in shipping. If you encounter a problem, contact your dealer.

Read this manual thoroughly and follow the installation and operation procedures carefully to prevent any damage to the unit, and/or any of the devices connected to it.

\* Features may have been added to the CS1642 / CS1644 since this manual was printed. Please visit our website to download the most up-to-date version of the manual.

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#### **About this Manual**

This User Manual is provided to help you get the most from your system. It covers all aspects of installation, configuration and operation. An overview of the information found in the manual is provided below.

**Chapter 1, Introduction,** introduces you to the CS1642 / CS1644 system. Its purpose, features and benefits are presented, and its front and back panel components are described.

**Chapter 2, Hardware Setup,** describes how to set up your installation. Diagrams showing the necessary steps are provided.

**Chapter 3, Basic Operation,** explains the fundamental concepts involved in operating the CS1642 / CS1644.

**Chapter 4, Keyboard Port Operation,** details all of the concepts and procedures involved in the keyboard hotkey operation of your CS1642 / CS1644 installation.

**Chapter 5, Keyboard Emulation,** provides tables that list the PC to Mac and PC to Sun keyboard emulation mappings.

**Chapter 6, The Firmware Upgrade Utility,** explains how to use this utility to upgrade the CS1642 / CS1644's firmware with the latest available versions.

**An Appendix,** provides specifications and other technical information regarding the CS1642 / CS1644.

#### Conventions

This manual uses the following conventions:

Monospaced	Indicates text that you should key in.
[]	Indicates keys you should press. For example, [Enter] means to press the <b>Enter</b> key. If keys need to be chorded, they appear together in the same bracket with a plus sign between them: [Ctrl+Alt].
1.	Numbered lists represent procedures with sequential steps.
•	Bullet lists provide information, but do not involve sequential steps.
$\rightarrow$	Indicates selecting the option (on a menu or dialog box, for example), that comes next. For example, Start → Run means to open the <i>Start</i> menu, and then select <i>Run</i> .  Indicates critical information.

### **Product Information**

For information about all ATEN products and how they can help you connect without limits, visit ATEN on the Web or contact an ATEN Authorized Reseller. Visit ATEN on the Web for a list of locations and telephone numbers:

International	http://www.aten.com
North America	http://www.aten-usa.com

## Chapter 1 Introduction

#### Overview

The CubiQ CS1642 / CS1644 USB 2.0 DVI Dual View KVMP Switch charts a revolutionary new direction in KVM (Keyboard, Video, Mouse) switch functionality by combining a 2/4-port KVM switch with a 2-port USB 2.0 hub at the same time as providing dual-screen support for two DVI displays, making it ideal for graphic designers, banking and finance consultants, medical applications, and gamers. The CS1642 / CS1644 supports 2.1 channel surround sound to give a theater digital audio experience that enlivens video playback.

As a KVM switch, it allows users to access four computers with dual-screen support from a single USB keyboard, USB mouse, and dual-screen console. As a USB hub, it permits each computer to access any peripherals connected to the hub on a "one computer at a time" basis.

The CS1642 / CS1644's independent (asynchronous) switching feature allows the KVM focus to be on one computer while the USB peripheral focus is on another. This eliminates the need to purchase a separate USB hub as well as the need to purchase separate stand-alone peripheral sharers.

The CS1642 / CS1644 further improves on previous designs with DVI (Digital Visual Interface) connectors, and the transfer of keyboard and mouse data to the computers via a fast, reliable USB connection. DVI supports both digital video input (flat panel displays, data projectors, plasma displays, digital TVs and set-top boxes) and analog video input (traditional monitors and TVs).

In addition to the CS1642 / CS1644's 2.1 channel surround sound functionality, a single microphone can provide audio input to each of the computers, and you can listen to the audio output of each computer on a single set of speakers (on a one-at-a-time basis). As with the USB peripherals, the audio focus can be independent of the KVM focus.

Setup is fast and easy; simply plug cables into their appropriate ports. There is no software to configure, no installation routines, and no incompatibility problems. Since the CS1642 / CS1644 intercepts keyboard input directly, it will work on multiple computing platforms (PC (x86/x64), Macintosh PowerPC, and Sun Microsystems Sparc). There are two convenient methods to access the computers: port selection pushbuttons located on the unit's front panel; and hotkey combinations entered from the keyboard.

#### **Features**

- 2/4-port DVI Dual View KVMP switch with USB 2.0 support and 2.1 channel surround sound audio
- One dual-screen USB console controls two/four dual-screen computers and two additional USB devices
- 2-port USB 2.0 hub built in
- Fully compliant with the USB 2.0 specification
- Full bass response provides a rich experience for 2.1 channel surround sound systems
- Independent switching of KVM, USB, and Audio focus
- DVI digital and analog monitor support fully compliant with the DVI specifications; also HDCP compliant
- Superior video quality 2560x1600 (DVI Dual Link); 1920x1200 (DVI Single Link)
- Supports widescreen resolutions
- Computer selection via front panel pushbuttons and hotkeys
- Multiplatform support Windows 2000/XP/Vista, Linux\*, Mac, Sun, and FreeBSD
- Console mouse port emulation/bypass feature supports most mouse drivers and multifunction mice
- Video DynaSync- stores the console monitors EDID (Extended Display Identification Data) to optimize display resolution
- Complete keyboard emulation for error-free booting
- Sun/Mac keyboard support and emulation
- Auto Scan Mode for monitoring all computers
- Firmware upgradable

<sup>\*</sup> Supports Linux Kernel 2.6 and higher. The CS1642 / CS1644 has a built-in USB 2.0 hub, so will not support PCs or OS that do not support USB 2.0.

## Requirements

#### Console

- Two DVI compatible monitors capable of the highest possible resolution
- A USB mouse
- A USB keyboard
- Microphone and speakers

**Note:** A PS/2 keyboard and mouse can be used by using the converter included in the CS1642 / CS1644 package.

#### **Computers**

The following equipment must be available on each computer:

- Two DVI ports
  - **Note:** 1. The quality of the display is affected by the quality of the DVI display cards. For best results, we recommend you purchase a high quality product.
- USB Type A port
- Audio ports (optional)

### **Cables**

#### CS1642

Two 1.8 m custom USB DVI Dual Link cable sets and two 1.8 m DVI Dual Link cables are provided in the CS1642 package.

#### CS1644

Four 1.8 m custom USB DVI Dual Link cable sets and four 1.8 m DVI Dual Link cables are provided in the CS1644 package.

## **Operating Systems**

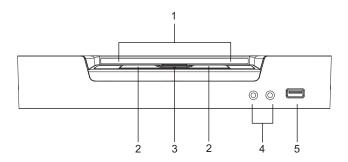
Supported operating systems are shown in the table, below:

	os	Version
Windows		2000 and higher
Linux	RedHat	9.0 and higher; Fedora Core 4 and higher
	SuSE	9.0 and higher
UNIX	AIX	4.3 and higher
	FreeBSD	4.2 and higher
	Sun	Solaris 9 and higher
Novell	Netware	6.0 and higher
Mac		OS 9 and higher
DOS		6.22 and higher

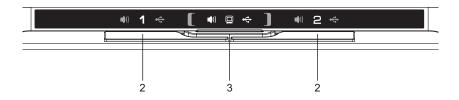
Note: Supports Linux Kernel 2.6 and higher.

## Components

#### **CS1642 Front View**

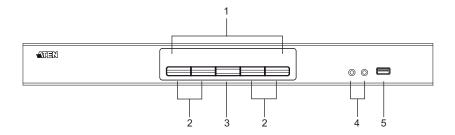


#### **CS1642 LED Status Panel Detail**

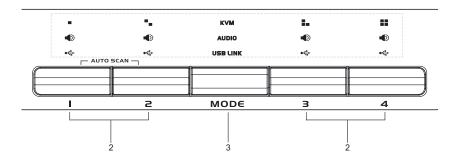


**Note:** The Mode Selection KVM LED icon is a monitor. The Port Selection KVM LED icon is the Port number.

## **CS1644 Front View**

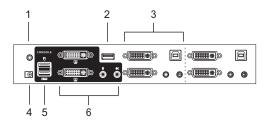


#### **CS1644 LED Status Panel Detail**

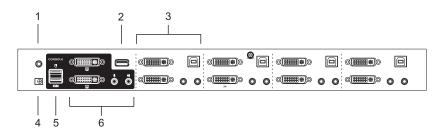


No.	Component	Description
1	LED Status Panel	This panel contains LED icons that light to indicate mode and port status. The Mode and Port Selection Pushbuttons have three corresponding LED icons that light to indicate status – <b>KVM</b> , <b>Audio</b> , and <b>USB</b> .
2	Port Selection Pushbuttons	<ul> <li>For manual port selection (see Manual Switching, page 13):</li> <li>To bring complete focus (audio, KVM, and USB) to a computer, either, a) press the port selection pushbutton that corresponds to that computer; or b) press the Mode pushbutton once (the Mode pushbutton's three icons light up) and then press the port selection pushbutton that corresponds to that computer. All three port icons light up.</li> <li>To bring only the KVM focus to a computer, press the Mode pushbutton twice (the Mode pushbutton's KVM icon lights up), and then press the port selection pushbutton that corresponds to that computer. The port's KVM icon (the port number) lights up.</li> <li>To bring only the audio focus to a computer, press the Mode pushbutton three times (the Mode pushbutton's audio icon lights up), and then press the port selection pushbutton that corresponds to that computer. The port's audio icon lights up.</li> <li>To bring only the USB focus to a computer, press the Mode pushbutton four times (the Mode pushbutton's uSB icon lights up), and then press the port selection pushbutton that corresponds to that computer. The port's USB icon lights up), and then press the port selection pushbutton that corresponds to that computer. The port's USB icon lights up.</li> <li>Press and hold port selection pushbuttons 1 and 2 simultaneously for 2 seconds to start Auto Scan Mode (see Auto Scanning, page 17)</li> <li>Note: If a port is not selected within two seconds of the pushing the Mode pushbutton, the Mode pushbutton will power off.</li> </ul>
3	Mode Selection Pushbutton	This pushbutton allows you to cycle through the four focus modes – complete, KVM, audio, and USB.
4	Console Audio Ports	Your console speakers and microphone plug in here.
5	USB 2.0 Peripheral Port	USB 2.0 peripherals (printers, scanners, etc.) plug in here.

## CS1642 Rear View



#### **CS1644 Rear View**



No.	Component	Description
1	Firmware Upgrade Port	The Firmware Upgrade Cable that transfers the firmware upgrade data from the administrator's computer to the CS1642 / CS1644 plugs into this connector. See <i>The Firmware Upgrade Utility</i> , page 27, for details.
2	USB 2.0 Peripheral Port	USB 2.0 peripherals (printers, scanners, etc.) can plug into this port.
3	KVM Port Section	The cables that link the switch to your computers plug in here. Each KVM port section is comprised of a microphone jack, speaker jack, USB type B socket and two DVI-I connectors
4	Power Jack	The power adapter cable plugs into this jack.
5	USB Console Ports	Your USB keyboard and USB mouse plug in here.
6	Console Port Section	The cables from your monitors, microphone, and speakers plug in here. Each connector is marked with an appropriate icon to indicate itself.

# Chapter 2 Hardware Setup



- 1. Important safety information regarding the placement of this device is provided on page 33. Please review it before proceeding.
- 2. Make sure that power to all devices that you will be installing has been turned off. You must unplug the power cords of any computers that have the Keyboard Power On function.

## **Cable Connection**

To set up your CS1642 / CS1644 installation, refer to the installation diagram on the next page (the numbers in the diagram correspond to the steps, below), and do the following:

- 1. Plug your USB keyboard and USB mouse into the USB console ports located on the unit's rear panel.
- 2. Plug both your console monitors into the DVI console ports located on the unit's rear panel and power on the monitors.
- 3. Plug your main microphone and speakers into the console microphone and speaker jacks located on the unit's front panel. The microphone and speakers plugged into this panel have priority over those in the rear panel.
- 4. Plug your secondary microphone and speakers into the audio console ports located on the unit's rear panel.
- 5. Using the custom USB DVI Dual Link cable set, plug the DVI connector into an available DVI socket A in the KVM port section of the switch, then plug the accompanying USB, microphone and speaker connectors into their corresponding USB, microphone, and speaker sockets.

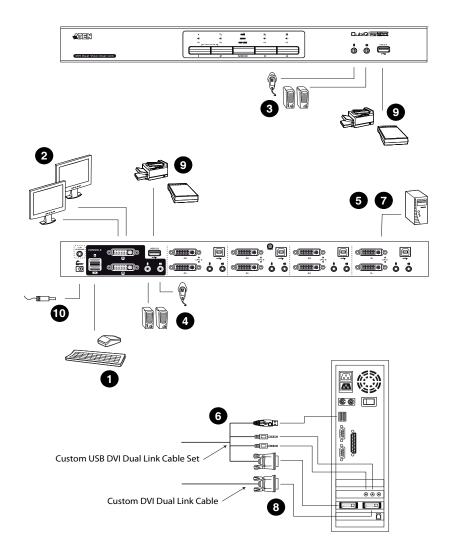
**Note:** Verify that all the plugs are in the same KVM Port sockets (all in Port 1, all in Port 2, etc.). Each socket is marked with an appropriate icon.

At the other end of the custom USB DVI Dual Link cable set, plug the USB, monitor, microphone, and speaker cables into their respective ports on the computer.

- 7. Using the custom DVI Dual Link cable, plug the DVI connector into the DVI socket B in the same KVM port section of the switch.
- 8. At the other end of the custom DVI Dual Link cable, plug the monitor cable into its respective port on the computer.

**Note:** Repeat steps 5, 6, 7, and 8 for each dual-screen PC system you are installing.

- 9. Plug your USB peripherals into the type A sockets (one is located on the front, the second is located on the rear).
- 10. Plug the power adapter that came with your switch into an AC power source, then plug power adapter cable into the switch's Power Jack.
- 11. Power on the computers.



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## Chapter 3 Basic Operation

## **Manual Switching**

There are two convenient methods to access the computers: Manual – which involves pressing the port selection pushbuttons located on the unit's front panel; and Hotkey – which involves entering combinations from the keyboard. Hotkey port selection is discussed in the next chapter.

#### For manual port selection:

- To bring complete focus (audio, KVM, and USB) to a computer, either, a) press the port selection pushbutton that corresponds to that computer; or b) press the Mode pushbutton once (the Mode pushbutton's three icons light up) and then press the port selection pushbutton that corresponds to that computer. All three port icons light up.
- To bring only the **KVM** focus to a computer, press the Mode pushbutton **twice** (the Mode pushbutton's KVM icon lights up), and then press the port selection pushbutton that corresponds to that computer. The port's KVM icon (the port number) lights up.
- To bring only the audio focus to a computer, press the Mode pushbutton three times (the Mode pushbutton's audio icon lights up), and then press the port selection pushbutton that corresponds to that computer. The port's audio icon lights up.
- To bring only the USB focus to a computer, press the Mode pushbutton four times (the Mode pushbutton's USB icon lights up), and then press the port selection pushbutton that corresponds to that computer. The port's USB icon lights up.
- Press and hold port selection pushbuttons 1 and 2 simultaneously for two seconds to start Auto Scan mode.
  - **Note:** 1. Press and release either port selection pushbutton to stop Auto Scan Mode. The KVM focus goes to the computer attached to the corresponding port of the pushbutton you pressed.
    - 2. If a port is not selected within two seconds of pushing the Mode pushbutton, the Mode pushbutton will power off.

## **Hot Plugging**

The CS1642 / CS1644 supports USB hot plugging – components can be removed and added back into the installation by unplugging their cables from the USB hub ports without the need to shut the unit down.

## **Powering Off and Restarting**

If it becomes necessary to Power Off the unit, before starting it back up you must do the following:

- 1. Shut down all the computers that are attached to the switch.
- 2. Unplug the switch's power adapter cable.
- 3. Wait 10 seconds, then plug the switch's power adapter cable back in.
- 4. After the switch is up, Power On the computers.

## **Port ID Numbering**

Each KVM port on the CS1642 / CS1644 switch is assigned a port number (1 and 2 on the CS1642; 1, 2, 3, and 4 on the CS1644). The port numbers are marked on the rear panel of the switch (see *CS1644 Rear View*, page 8, for details).

The Port ID of a computer is derived from the KVM port number it is connected to. For example, a computer connected to KVM port 2 has a Port ID of 2.

The Port ID is used to specify which computer gets the KVM USB peripheral, and audio focus with the Hotkey port selection method (see *Port Switching*, page 15, for details).

## Chapter 4 Keyboard Port Operation

The CS1642 / CS1644 provides an extensive, easy-to-use, hotkey function that makes it convenient to control and configure your KVM installation from the keyboard. Hotkeys provide asynchronous (independent) switching of the KVM, USB hub and audio focus. If you wish, you can give one computer the KVM console focus, another the USB hub focus and the other two the audio focus.

## **Port Switching**

All port switches begin with tapping the **Scroll Lock** key twice. The tables below describe the actions that each combination performs.

**Note:** If using the Scroll Lock key conflicts with other programs running on the computer, the **Ctrl** key can be used, instead. See *Alternate Port Switching Keys*, page 19, for details.

## **Cycling Through the Ports**

Hotkey	Action
[Scroll Lock] [Scroll Lock] [Enter]	Brings the <b>KVM</b> , <b>USB hub</b> , and <b>audio</b> focus from the port that currently has the KVM focus to the next port on the installation (1 to 2; 2 to 1 for the CS1642: 1 to 2; 2 to 3; 3 to 4; 4 to 1 for the CS1644).
[Scroll Lock] [Scroll Lock] [K] [Enter]	Brings only the <b>KVM</b> focus from the port that currently has it to the next port on the installation. The USB and audio focus remain where they are.
[Scroll Lock] [Scroll Lock] [U] [Enter]	Brings only the <b>USB hub</b> focus from the port that currently has it to the next port on the installation. The KVM and audio focus remain where they are.
[Scroll Lock] [Scroll Lock] [S] [Enter]	Brings only the <b>audio</b> focus from the port that currently has it to the next port on the installation. The KVM and USB hub focus remain where they are.

## **Going Directly to a Port**

Hotkey	Action
[Scroll Lock] [Scroll Lock] [n] [Enter]	Brings the <b>KVM</b> , <b>USB hub</b> , and <b>audio</b> focus to the computer attached to the port corresponding to the specified Port ID.
[Scroll Lock] [Scroll Lock] [n] [K] [Enter]	Brings only the <b>KVM</b> focus to the computer attached to the specified port. The USB hub and audio focus remain where they are.
[Scroll Lock] [Scroll Lock] [n] [U] [Enter]	Brings only the <b>USB hub</b> focus to the computer attached to the specified port. The KVM and audio focus remain where they are.
[Scroll Lock] [Scroll Lock] [n] [S] [Enter]	Brings only the <b>audio</b> focus to the computer attached to the specified port. The KVM and USB hub focus remain where they are.
[Scroll Lock] [Scroll Lock] [n] [K] [U] [Enter]	Brings the <b>KVM</b> and <b>USB hub</b> focus to the computer attached to the specified port. The audio focus remains where it is.
[Scroll Lock] [Scroll Lock] [n] [K] [S] [Enter]	Brings the <b>KVM</b> and <b>audio</b> focus to the computer attached to the specified port. The USB hub focus remains where it is.
[Scroll Lock] [Scroll Lock] [n] [U] [S] [Enter]	Brings the <b>USB hub</b> and <b>audio</b> focus to the computer attached to the specified port. The KVM focus remains where it is.
[Scroll Lock] [Scroll Lock] [n] [K] [S] [U] [Enter]	Brings the <b>KVM</b> , <b>USB hub</b> and <b>audio</b> focus to the computer attached to the specified port.
	Note: This is the same action as [Scroll Lock] [Scroll Lock] [n] [Enter]

**Note:** The **n** stands for the computer's Port ID number (1, 2, 3, or 4). See *Port ID Numbering*, page 14, for details. Replace the **n** with the appropriate Port ID when entering hotkey combinations.

### **Auto Scanning**

The CS1642 / CS1644's Auto Scan feature automatically cycles the KVM focus through the computer ports at regular intervals. This allows you to monitor the computer activity without having to take the trouble of switching from port to port manually. See the table below for details.

Hotkey	Action	
[Scroll Lock] [Scroll Lock] [A] [Enter]	Invokes Auto Scan. The KVM focus cycles from port to port at <b>5 second intervals</b> . Five second intervals is the Default setting.	
[Scroll Lock] [Scroll Lock] [A] [n] [Enter]	The KVM focus cycles from port to port at <b>n</b> second intervals.	

- **Note:** 1. The **n** stands for the number of seconds that the CS1642 / CS1644 should dwell on a port before moving on to the next. Replace the **n** with a number between 1 and 99 when entering this hotkey combination.
  - 2. While Auto Scan Mode is in effect, ordinary keyboard and mouse functions are suspended only Auto Scan Mode compliant keystrokes and mouse clicks can be input. You must exit Auto Scan Mode in order to regain normal control of the console.
  - 3. Although the video focus switches from port to port, the audio and USB focus do not switch. They stay at the port they were on when Auto Scanning started.
  - 4. To exit Auto Scan Mode, press the **Esc** key, or the **Spacebar**.

## **Hotkey Setting Mode**

Hotkey Setting Mode is used to set up your CS1642 / CS1644 switch configuration. All operations begin with invoking Hotkey Setting Mode (HSM).

#### Invoking HSM

To invoke HSM do the following:

- 1. Press and hold down [Num Lock].
- 2. Press and release [-].
- 3. Release [Num Lock].

**Note:** There is an alternate key combination to invoke HSM. See below for details.

When HSM is active, the Caps Lock, and Scroll Lock LEDs flash in succession to indicate that HSM is in effect. They stop flashing and revert to normal status when you exit HSM.

Ordinary keyboard and mouse functions are suspended – only Hotkey compliant keystrokes and mouse clicks (described in the sections that follow), can be input.

At the conclusion of some hotkey operations, you automatically exit hotkey mode. With some operations, you must exit manually. To exit HSM manually, press the **Esc** key, or the **Spacebar**.

## Alternate HSM Invocation Keys

An alternate set of HSM invocation keys is provided in case the default set conflicts with programs running on the computers.

To switch to the alternate HSM invocation set, do the following:

- 1. Invoke HSM (see page 18).
- 2. Press and release [H].

The HSM invocation keys become the Ctrl key (instead of Num Lock) and the F12 key (instead of minus).

**Note:** This procedure is a toggle between the two methods. To revert back to the original HSM invocation keys, invoke HSM, then press and release the **H** key again.

### **Alternate Port Switching Keys**

The port switching activation keys can be changed from tapping the Scroll Lock key twice ([Scroll Lock] [Scroll Lock]) to tapping the Ctrl key twice. To change the port switching activation keys, do the following:

- 1. Invoke HSM (see page 18).
- 2. Press and release [T].

**Note:** This procedure is a toggle between the two methods. To revert back to the original [Scroll Lock] [Scroll Lock] method, invoke HSM, then press and release the **T** key again.

### **Keyboard Operating Platform**

The CS1642 / CS1644's default port configuration is for a PC compatible keyboard operating platform. If your console uses a PC compatible keyboard and you have a Mac or Sun attached to a port, for example, you can change the port's keyboard operating platform configuration so that the PC compatible keyboard emulates the Mac or Sun keyboard. The procedure is as follows:

- 1. Bring the KVM focus to the port you want to set.
- 2. Invoke HSM (see page 18).
- 3. Press and release the appropriate Function key (see table below). After completing this procedure, you automatically exit HSM.

Function Key	Operation
[F2]	Enables Mac keyboard emulation, see page 25, for details.
[F3]	Enables Sun keyboard emulation, see page 26, details.
[F10]	Auto detects the keyboard operating platform (for PC compatible systems). Activates Pass Through keyboard mode (keystrokes are sent directly to the computer instead of through the Mac or Sun emulator).

### **List Switch Settings**

To see a listing of the current switch settings, do the following:

- Open a text editor or word processor and place the cursor in the page window.
- 2. Invoke HSM (see page 18).
- 3. Press and release [F4] to display the settings.

#### **USB** Reset

If the USB loses focus and needs to be reset, do the following:

- 1. Invoke HSM (see page 18).
- 2. Press and release [F5]

### **Hotkey Beeper Control**

The Beeper can be hotkey toggled On and Off. To toggle the Beeper, do the following:

- 1. Invoke HSM (see page 18).
- 2. Press and release [B].

The Beeper toggles On or Off.

### **Disable Port Switching Keys**

To disable the Port Switching Keys ([Scroll Lock] [Scroll Lock] / [Ctrl] [Ctrl]), do the following:

- 1. Invoke HSM (see page 18).
- 2. Press **[X]** [**Enter**].

**Note:** This procedure is a toggle. To enable the Port Switching keys repeat steps 1 and 2.

## Firmware Upgrade Mode

To set the CS1642 / CS1644 to Firmware Upgrade Mode, do the following:

- 1. Invoke HSM (see page 18).
- 2. Key in: upgrade
- 3. Press [Enter].

The front panel LEDs flash to indicate Firmware Upgrade Mode is in effect.

**Note:** To exit Firmware Upgrade Mode, you must power off the switch.

### **Restore Default Settings**

To reset the CS1642 / CS1644 to its default hotkey settings, do the following:

- 1. Invoke HSM (see page 18).
- 2. Press [R] [Enter].

All hotkey settings return to the factory default settings.

### Video DynaSync

To invoke Video DynaSync so the CS1642 / CS1644 stores the console monitor's EDID (Extended Display Identification Data) to optimize display resolution, do the following:

- 1. Invoke HSM (see page 18)
- 2. Press [**D**]

#### **Mouse Emulation Control**

To toggle between mouse emulation enabled and disabled, do the following:

- 1. Invoke HSM (see page 18).
- 2. Press [M].

#### SPC Mode

To set the keyboard/mouse to use SPC mode so that it can work under special operating systems as a standard (104 key) keyboard/mouse, do the following:

- 1. Invoke HSM (see page 18).
- 2. Press [F1].

## **HSM Summary Table**

After invoking HSM (see page 18), key in one of the following keys to perform the corresponding function:

Key	Function	
[H]	Toggles between the default and alternate HSM invocation keys.	
[1]	Toggles between the default and alternate Port Switching keys.	
[F2]	Enables Mac keyboard emulation.	
[F3]	Enables Sun keyboard emulation	
[F10]	Automatically detects and sets the keyboard operating platform.	
[F4]	Print the switch's current settings via a text editor or word processor.	
[F5]	Performs a reset on all USB devices.	
[B]	Toggles the beeper On and Off.	
[X] [Enter]	Enables/Disables the Port Switching keys.	
[R] [Enter]	Resets the hotkey settings to their default status.	
[upgrade] [Enter]	Invokes Firmware Upgrade Mode.	
[D]	Invokes the Video DynaSync function, which stores the console monitor's EDID to optimize display resolution.	
[M]	Toggles between mouse emulation enable and disable.	
[F1]	Sets the keyboard and mouse to SPC mode so that it can work under special operating systems as a standard (104 key) keyboard and mouse.	

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# Chapter 5 **Keyboard Emulation**

## **Mac Keyboard**

The PC compatible (101/104 key) keyboard can emulate the functions of the Mac keyboard. The emulation mappings are listed in the table below.

PC Keyboard	Mac Keyboard
[Shift]	Shift
[Ctrl]	Ctrl
	${\mathcal H}$
[Ctrl] [1]	<b>–</b>
[Ctrl] [2]	
[Ctrl] [3]	
[Ctrl] [4]	<b>A</b>
[Alt]	Alt
[Print Screen]	F13
[Scroll Lock]	F14
Z	=
[Enter]	Return
[Backspace]	Delete
[Insert]	Help
[Ctrl]	F15

**Note:** When using key combinations, press and release the first key (Ctrl), then press and release the activation key.

## Sun Keyboard

The PC compatible (101/104 key) keyboard can emulate the functions of the Sun keyboard when the Control key [Ctrl] is used in conjunction with other keys. The corresponding functions are shown in the table below.

PC Keyboard	Sun Keyboard
[Ctrl] [T]	Stop
[Ctrl] [F2]	Again
[Ctrl] [F3]	Props
[Ctrl] [F4]	Undo
[Ctrl] [F5]	Front
[Ctrl] [F6]	Сору
[Ctrl] [F7]	Open
[Ctrl] [F8]	Paste
[Ctrl] [F9]	Find
[Ctrl] [F10]	Cut
[Ctrl] [1]	
[Ctrl] [2]	<b>()-</b>
[Ctrl] [3]	<b>()+=</b> ()
[Ctrl] [4]	(
[Ctrl] [H]	Help
	Compose
	<b>*</b>

**Note:** When using key combinations, press and release the first key (Ctrl), then press and release the activation key.

## Chapter 6 The Firmware Upgrade Utility

The Windows-based Firmware Upgrade Utility (FWUpgrade.exe) provides a smooth, automated process for upgrading the CS1642 / CS1644's firmware.

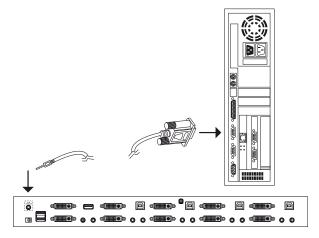
The Utility comes as part of a Firmware Upgrade Package that is specific for each device. New firmware upgrade packages are posted on our website as new firmware revisions become available. Check the website regularly to find the latest packages and information relating to them:

http://www.aten.com

## **Before you Begin**

To prepare for the firmware upgrade, do the following:

- From a computer that is not part of your KVM installation go to our Internet support site and choose the model name that relates to your device (CS1642 / CS1644) to get a list of available Firmware Upgrade Packages.
- 2. Choose the Firmware Upgrade Package you want to install (usually the most recent), and download it to your computer.
- 3. Use the *Firmware Upgrade Cable* provided to connect a COM port on your computer to the *Firmware Upgrade Port* of your switch.



(Continues on next page.)

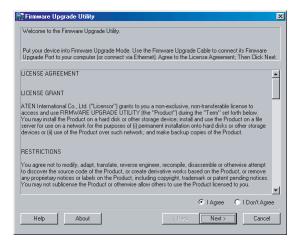
- 4. Shut down the computers on your CS1642 / CS1644 installation.
- Invoke Firmware Upgrade Mode (see Firmware Upgrade Mode, page 21).
   The front panel LEDs flash together to indicate Firmware Upgrade Mode is in effect.

## Starting the Upgrade

To upgrade your firmware:

 Run the downloaded Firmware Upgrade Package file – either by double clicking the file icon, or by opening a command line and entering the full path to it.

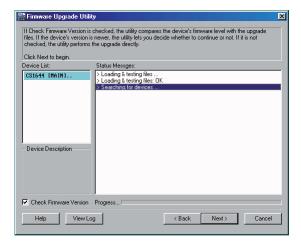
The Firmware Upgrade Utility Welcome screen appears:



**Note:** The screens shown in this section are for reference only. The wording and layout of the actual screens put up by the Firmware Upgrade Utility may vary slightly from these examples.

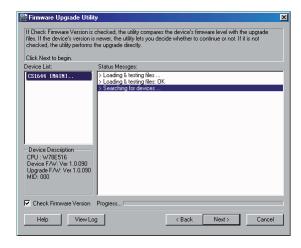
2. Read the License Agreement (enable the *I Agree* radio button).

3. Click **Next** to continue. The Firmware Upgrade Utility main screen appears:



The Utility inspects your installation. All the devices capable of being upgraded by the package are listed in the *Device List* panel.

4. As you select a device in the list, its description appears in the Device Description panel.



After you have made your device selection(s), Click Next to perform the upgrade.



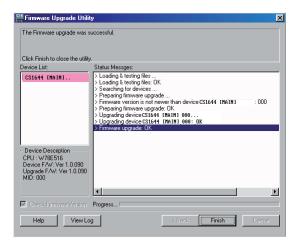
If you enabled Check Firmware Version, the Utility compares the device's firmware level with that of the upgrade files. If it finds that the device's version is higher than the upgrade version, it brings up a dialog box informing you of the situation and gives you the option to Continue or Cancel.

If you didn't enable *Check Firmware Version*, the Utility installs the upgrade files without checking whether they are a higher level, or not.

As the Upgrade proceeds, status messages appear in the Status Messages panel, and the progress toward completion is shown on the *Progress* bar.

## **Upgrade Succeeded**

After the upgrade has completed, a screen appears to inform you that the procedure was successful:



Click **Finish** to close the Firmware Upgrade Utility.

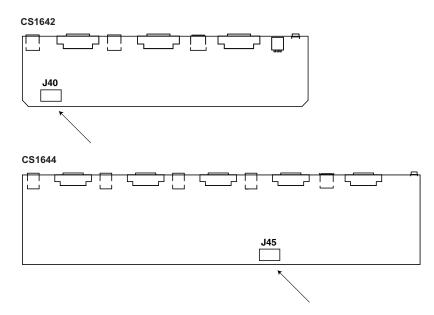
After a successful completion, the switches exit Firmware Upgrade Mode, and reset themselves.

## **Upgrade Failed**

#### **Shorting the Mainboard Jumper**

If the *Upgrade Succeeded* screen doesn't appear, it means that the upgrade failed to complete successfully, in which case you should do the following:

- 1. Power off the CS1642 / CS1644 and remove its housing.
- 2. Using a jumper cap, short the jumper on the mainboard labeled J40 on the CS1642, and J45 on the CS1644. The diagram below indicates the jumper location on the CS1642 / CS1644 boards:



- 3. Power on the CS1642 / CS1644. It will now work with the factory default firmware.
- 4. Do the firmware upgrade procedure again.
- After the upgrade procedure completes, power off the switch, remove the jumper cap from J45, close the housing, and power the CS1642 / CS1644 on again.

## **Appendix**

## Safety Instructions

- Read all of these instructions. Save them for future reference.
- Follow all warnings and instructions marked on the device.
- To prevent damage to your installation it is important that all devices are properly grounded.
- Do not place the device on any unstable surface (cart, stand, table, etc.). If the device falls, serious damage will result.
- Do not use the device near water.
- Do not place the device near, or over, radiators or heat registers.
- The device cabinet is provided with slots and openings to allow for adequate ventilation. To ensure reliable operation, and to protect against overheating, these openings must never be blocked or covered.
- The device should never be placed on a soft surface (bed, sofa, rug, etc.) as
  this will block its ventilation openings. Likewise, the device should not be
  placed in a built-in enclosure unless adequate ventilation has been provided.
- Never spill liquid of any kind on the device.
- Unplug the device from the wall outlet before cleaning. Do not use liquid or aerosol cleaners. Use a damp cloth for cleaning.
- The device should be operated from the type of power source indicated on the marking label. If you are not sure of the type of power available, consult your dealer or local power company.
- The device is designed for IT power distribution systems with 230V phase-to-phase voltage.
- To prevent damage to your installation, it is important that all devices are properly grounded.
- The device is equipped with a 3-wire grounding type plug. This is a safety feature. If you are unable to insert the plug into the outlet, contact your electrician to replace your obsolete outlet. Do not attempt to defeat the purpose of the grounding-type plug. Always follow your local/national wiring codes.
- Do not allow anything to rest on the power cord or cables. Route the power cord and cables so that they cannot be stepped on or tripped over.

- If an extension cord is used with this device make sure that the total of the
  ampere ratings of all products used on this cord does not exceed the
  extension cord ampere rating. Make sure that the total of all products
  plugged into the wall outlet does not exceed 15 amperes.
- To help protect your system from sudden, transient increases and decreases in electrical power, use a surge suppressor, line conditioner, or un-interruptible power supply (UPS).
- Position system cables and power cables carefully; Be sure that nothing rests on any cables.
- Never push objects of any kind into or through cabinet slots. They may touch dangerous voltage points or short out parts resulting in a risk of fire or electrical shock.
- Do not attempt to service the device yourself. Refer all servicing to qualified service personnel.
- If the following conditions occur, unplug the device from the wall outlet and bring it to qualified service personnel for repair.
  - The power cord or plug has become damaged or frayed.
  - Liquid has been spilled into the device.
  - The device has been exposed to rain or water.
  - The device has been dropped, or the cabinet has been damaged.
  - The device exhibits a distinct change in performance, indicating a need for service.
  - The device does not operate normally when the operating instructions are followed.
- Only adjust those controls that are covered in the operating instructions.
   Improper adjustment of other controls may result in damage that will require extensive work by a qualified technician to repair.

## **Technical Support**

#### International

- For online technical support including troubleshooting, documentation, and software updates: http://support.aten.com
- For telephone support, *Telephone Support*, page iii:

## **North America**

Email Support		support@aten-usa.com	
Online Technical Support	Troubleshooting Documentation Software Updates	http://www.aten-usa.com/support	
Telephone Support		1-888-999-ATEN ext 4988	

When you contact us, please have the following information ready beforehand:

- Product model number, serial number, and date of purchase.
- Your computer configuration, including operating system, revision level, expansion cards, and software.
- Any error messages displayed at the time the error occurred.
- The sequence of operations that led up to the error.
- Any other information you feel may be of help.

## **Specifications**

Function		CS1642	CS1644	
Computer Connections			2	4
Port Selection		Front Panel Pushbuttons; Hotkeys		
	Console	Keyboard	1 x USB Type A F (White, rear panel)	
	Ports	Video	2 x DVI-I F (White)	
		Mouse	1 x USB Type A F (White, rear panel)	
		Speakers	1 x Mini Stereo Jack F (Green)	
		Microphone	1 x Mini Stereo Jack F (Pink)	
	KVM Ports	KB / Mouse	2 x USB Type B F (White)	4 x USB Type B F (White)
		Video	4 x DVI-F (White)	8 x DVI-I F (White)
		Speakers	2 x Mini Stereo Jack F (Green)	4 x Mini Stereo Jack F (Green)
		Microphone	2 x Mini Stereo Jack F (Pink)	4 x Mini Stereo Jack F (Pink)
	F/W Upgrade		1 x 4-conductor 3.5 mm Jack	
	Power		1 x DC 5.3V Jack	
	USB 2.0 Hu	ıb	2 x USB Type A F (Black; 1 x front panel; 1 x rear panel)	
Switches	Selected		3 x Pushbutton	5 x Pushbutton
LEDs	Mode		3 (1 Orange; 2 Green))	3 (1 Orange; 2 Green)
	KVM		2 (Orange)	4 (Orange)
	Audio		2 (Green)	4 (Green)
	USB		2 (Green)	4 (Green)
Emulation	Emulation KB / Mouse		USB	
Video		DVI Dual Link: 2560 x 1600 DVI Single Link: 1920 x 1200		
Scan Interval		1–99 secs. (5 secs. default)		
Power Consu	ımption		DC 5.3V, 10.6W	DC 5.3 V, 12.19 W
Environment Operating Temp.		0-50°C		
	Storage Temp.		-20-60°C	
Humidity		0–80% RH, Non-condensing		
Physical Properties	Housing		Metal	
i iopeilles	Weight		0.56 kg	2.32 kg
	Dimensions	(LxWxH)	26.23 x 7.68 x 4.56 cm	43.24 x 15.41 x 4.40 cm

## **Troubleshooting**

#### Overview

Operation problems can be due to a variety of causes. The first step in solving them is to make sure that all cables are securely attached and seated completely in their sockets.

In addition, updating the product's firmware may solve problems that have been discovered and resolved since the prior version was released. If your product is not running the latest firmware version, we strongly recommend that you upgrade. See Chapter 6, *The Firmware Upgrade Utility*, for upgrade details.

Symptom	Possible Cause	Action
Mouse and/or Keyboard not responding.	Improper mouse and/or keyboard reset.	Unplug the cable(s) from the console port(s), then plug it/them back in.
	CS1642 / CS1644 needs to be reset.	Power off all devices on the installation (see safety note, top of page 9); power off the CS1642 / CS1644; wait five seconds; then power up
USB devices not responding.	USB ports need to reset.	Unplug the device's USB cable from the USB port on the CS1642 / CS1644's rear panel, then plug it back in.
	PC or OS does not support USB 2.0.	The CS1642 / CS1644 has a built-in USB 2.0 hub, so will not support PCs or OS that do not support USB 2.0.
		For OS that do not support USB 2.0, keyboard and mouse functions can be reset using the [F1] hotkey function. See SPC Mode, page 22.
Device not recognized	Windows timing problem.	Unplug the KVM cable from the computer's USB port.
(Windows).		Go into Windows' System Settings and remove the Unknown Device entry.
		Plug the KVM cable back in. Windows will now recognize the device.
DVI video card not responding.	DVI video card does not support hot plugging.	Some DVI video cards do not support hot plugging. Power off the PC; reconnect the DVI video card; power up the PC.

## **Limited Warranty**

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