AVerMedia®AVerEPack300

User's Manual





FCC NOTICE

This device has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a commercial, industrial or business environment. This equipment can generate, use and radiate radio frequency energy and, if not installed and used in accordance with the instruction, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

CAUTION ON MODIFICATIONS

To comply with the limits for the Class B digital device, pursuant to Part 15 of the FCC Rules, this device must be installed in computer equipment certified to comply with the Class B limits. All cables used to connect the computer and peripherals must be shielded and grounded. Operation with non-certified computers or non-shielded cables may result in interference to radio or television reception.

Any changes or modifications not expressly approved by the grantee of this device could void the user's authority to operate the equipment.

CE NOTICE

This is a Class B product.

DISCLAIMER

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Chapter 1 Introduction

Congratulation! Thank you for choosing *AVerMedia*® *AVerEPack300*. We are certain you will find this product a useful presentation tool that is highly suitable for business, education, promotional activities and anything that requires visual application.

To get started, this chapter briefly describes what the *AVerEPack300* has to offer. At the end of the chapter, you will find the system requirements needed in order to use this product.

Product Highlights

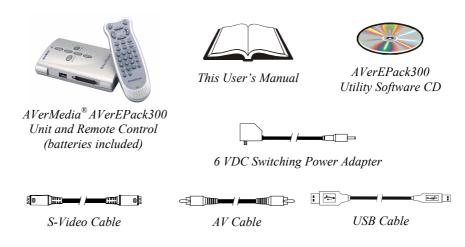
The *AVerEPack300* is a truly user friendly mobile presentation device. You need only bring this portable presentation device anywhere and connect it to a television, large LCD projector or even to a VGA monitor to conduct your presentation instantly.

By connecting the *AVerEPack300* to your PC's parallel or USB port, you can easily store all your PowerPoint slide presentation or a variety of other images into an 8MB CompactFlash card that can keep more than a hundred JPG slide images.

The AVerEPack300 offers many exciting new features to enhance your presentations. Four very special features are the Area Zoom, AVerMedia Spot-Zoom, AVerMedia Pointer-Zoom, AVerMedia Spylight. They are special highlighting functions, which allow you to focus on specific areas of your screen and emphasize key points in your presentation. The AVerEPack300 provides Multiple Flicker-Filter Control and Brightness Controls to choose from. You can horizontally and vertically adjust the size and position of the image. It also features Full Screen, 16-Slide Preview, and Quick Slide Reference. You can even make last-minute slide sequence editing. All of these features and more can be easily accessed with the Infrared Remote Control.

What's in the Package

Your AVerEPack300 package includes the following:



Optional Accessories:



Features and Specifications

The AVerEPack300 provides the following features and specifications:

Features

- Windows ®95, 98, 2000 and ME compatible
- Support BMP, JPG and variety of other images
- Auto convert PowerPoint 2000 slide presentation
- Connects directly to PC's parallel (printer) or USB port
- Supports resolutions up to 1024 x 768 image input
- Supports Multiple Image Folder
- 16-Slide Preview
- Slide Sequence Editing

- Horizontal/Vertical screen panning
- Horizontal/Vertical picture positioning
- Flicker control selection for sharper image display
- Up to 4 levels of brightness control
- Slide Timer Delay
- Quick Slide Reference
- Presentation Countdown Timer
- 8MB CompactFlash® Card can keep more than 100 pictures
- Compatible to 8MB, 16MB and 32MB CompactFlash® Card
- 3 types of Highlighting functions:
 - AVerMedia Spot

This function highlights a certain area on the image by darkening external areas and by creating a colored border within your area of interest. Create a highlight as large as 1/4th of your screen or as small as 1/64th of your presentation screen.

• AVerMedia Pointer

A hand figured pointer lets you direct your viewer's attention to key areas on the screen.

AVerMedia Spylight

This function highlights certain areas of your screen by darkening unwanted areas. You can darken areas horizontally or vertically.

- 4 types of Zoom:
 - Traditional Zoom & Pan

Users can zoom in (200%) the slide images on VGA mode or TV display and pan around freely to any part of the screen.

• Exclusive AVerMedia Area Zoom

Divides the computer screen into 9 parts and allows you to select the desired part through the "Area Zoom Control" on the remote.

• New AVerMedia Spot-Zoom

After you highlight a certain area using *AVerMedia Spot*, you can zoom in and out of the highlighted area.

• New AVerMedia Pointer-Zoom

You can point to a key area in your presentation using *AVerMedia Pointer* and then enlarge that area.

- Supports Composite/S-Video/SCART RGB/VGA output
- NTSC and PAL switchable
- TV/VGA monitor switchable
- Supports TV and VGA output
- Infrared remote control access to all functions
- Built-in Touch Button Control Panel

Specification

Input: USB or Parallel Port Output: TV (Composite/

S-Video/ SCART RGB),

VGA

Power Supply: 6VDC Power Adapter

Dimension: Base Unit:

6.02" × 4.33" × 1.42" Remote Unit : 6.02" × 2.20" × 1"

Weight: Base Unit: 0.55lb

Remote Unit: 0.22lb

Warranty: 1 year parts & labor Compliance: FCC Class B, CE

System Requirements

CPU: Pentium[®] 166 MMX or better recommended

Memory: 32MB or higher recommended **OS**: Windows® 95, 98, ME or 2000

Peripheral I/O: Parallel port or USB port

Chapter 2

Hardware Installation and Setup

Panel Directions B A

Connection Ports

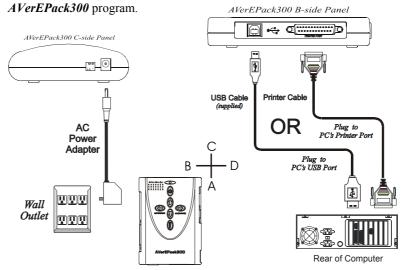
The Ports on B, C, and D side panel of the *AVerEPack300* are for connecting the unit to the PC's parallel port or USB port, graphics display monitor, TV and other devices.

This section briefly describes what devices should go into each port. For proper cable connections and installation, please read the rest of this chapter. (Text describing each port are printed at the bottom side of the device.)

Port	Description	Port	Description
POWER	Plug the AC Power Adapter to this port.	VIDEO	This port allows you to output the slide image to a TV monitor which uses a composite video.
PRINTER	This port allows you to import and export slide presentation to and from your PC and Compact Flash Memory.	S-VIDEO	This port allows you to output the slide image to a TV monitor which uses S-Video.
USB	This port allows you to import and export slide presentation to and from your PC and Compact Flash Memory.	SCART/ VGA	This port allows you to output the slide image to a VGA monitor, LCD projector or TV Monitor which uses SCART RGB

Connecting AVerEPack300 to PC's Parallel (Printer) or USB Port

Connecting the *AVerEPack300* unit to PC's parallel port or USB port allows you to import and export the slide presentation to and from CompactFlash card by using the



1. Connect the AVerEPack300 unit to PC's parallel port or USB port.

For USB cable connection:

Plug one end of *the supplied USB cable* to the B-side panel of *AVerEPack300* "USB" port and the other end to the PC's USB port.

For Printer cable connection:

Plug one end of your *Printer cable* to the B-side panel of *AVerEPack300* "Printer" port and the other end to the PC's parallel port.

Plug the supplied AC Power Adapter into the C-side panel of AVerEPack300 "Power" port.

NOTE: If you are using Windows 2000, It is a requirement to use the USB cable connection. When you connect the USB cable for the first time, the system will automatically detect the newly installed device. On the Digital Signature Not Found dialog box, click Yes.

WARNING: Do not connect the printer cable and the USB cable at the same time.

Connecting AVerEPack300 to the Presentation Display Unit

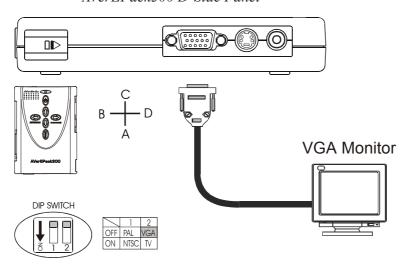
Connecting *AVerEPack300* to a presentation display unit allows you to display slide presentation on a television, large LCD projector or even to a VGA monitors instantly without connecting to PC.

Connecting a VGA Monitor

To display the slide presentation on the VGA monitor, you'll need to connect the other end of the VGA monitor signal cable to the "VGA" port at the D-side panel of *AVerEPack300*.

Set the DIP switch no. 2 to VGA mode located at the C-side panel of *AVerEPack300* beside the "Power" port.

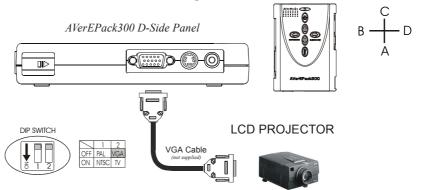
AVerEPack300 D-Side Panel



Connecting the LCD Projector

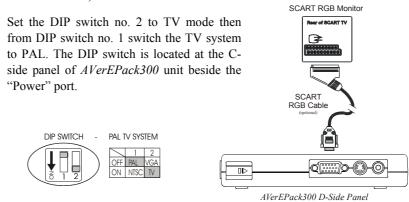
To display the slide presentation on LCD projection screen, you'll need to connect one end of the VGA cable (not supplied) to the D-side panel of *AVerEPack300* "VGA" port and the other end to the LCD projector "Computer" port.

Set the DIP switch no. 2 to VGA mode located at the C-side panel of *AVerEPack300* beside the "Power" port.



Connecting a SCART RGB Monitor

If you are using a SCART RGB monitor, connect the monitor to the "SCART RGB" port at the D-side panel of *AVerEPack300* using the SCART RGB cable. (The SCART RGB cable is an optional accessory cable with the *AVerEPack300*.)



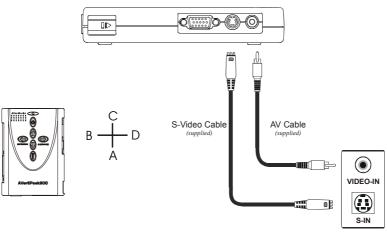
Connecting the TV

To display the slide presentation on TV (or any video monitor), you'll need to connect the TV to one of the ports at D-side panel of *AVerEPack300*.

If the TV set uses the composite video standard, connect the TV to the D-side panel of *AVerEPack300* "VIDEO" port using the supplied *AV Cable*.

If the TV set uses the S-Video standard, connect the TV to the D-side panel of *AVerEPack300* "S-VIDEO" port using the supplied *S-Video Cable*.





Rear of TV

Set the DIP switch no. 2 to TV mode then from DIP switch no. 1 switch the proper TV system you have. The DIP switch is located at the C-side panel of *AVerEPack300* unit beside the "Power" port. If you are not sure of your TV system, please refer to your TV manual.



Chapter 3

Using the Application

This chapter will show you how to install, run and use the *AVerEPack300* program. You will find details on how to convert the PowerPoint files into slide presentation, insert other images format, edit the slide sequence, and transfer the active project to the CompactFlash Card.

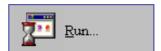
Installing AVerEPack300 Software

Start Windows and insert the *AVerMedia AVerEPack300 Utility Software CD* into your CD-ROM drive.

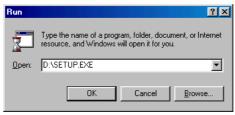
If your CD-ROM drive has been set to "Autorun", the software installation program will run automatically and guide you through the rest of the setup process.

If "Autorun" has been disabled, then do the following to install the *AVerMedia AVerEPack300 Utility Software*.

1. Click **Start** button, click **Run** and then proceed to Step 2.



2. In the *Run* dialog box type: Your CD-ROM Drive:\Setup.exe



- 3. Click **OK** to start the setup program.
- 4. Follow the on screen instructions to complete the installation.

Running the AVerEPack300 Program

To run the *AVerEPack300*, click **Start**, select **Programs**, select *AVerEPack300* and then click *AVerEPack300*.



Whenever you start using the AVerEPack300 program, a Device Status dialog box always prompt to inform you about the power and the cable connection of the AVerEPack300 unit to your PC.



This indicates that you have properly connected the *AVerEPack300* unit to your PC.

If you have inserted a CompactFlash card, the content of the card will be displayed.

Click **OK** to start using the program.

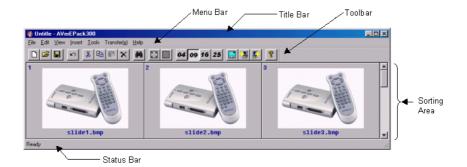


This indicates that your AVerEPack300 unit is not connected to your PC.

You may start using the application without making the connection.

Click **OK** to start using the program.

Overview



Title Bar Located at the top of AVerEPack300

window. It contains the name of the active project and buttons for closing and resizing

the window.

Menu Bar Contains all the names of the available pull-

down list option menus. To access any of the menu items, simply click on it or press the *Alt* button and the underlined character.

Toolbar This includes buttons that gives quick

access to perform certain frequently used

functions in the menus.

Sorting Area The area in which slides are placed and

inserted. To move the slide, simply click and drag the selected slide to a new location.

Status Bar Located at the lower left corner of AVerFPack 300 window. It contains a short

AVerEPack300 window. It contains a short text message or brief explanation of the

curently selected function.

Toolbar Buttons and their functions



Creates a new project. If you are currently working on a project, this will prompt you to save before clearing the sorting area.



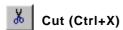
Loads the previously saved AVP file.



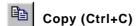
Saves the active project. If you have not saved the active project before, a *Save As* dialog box will appear. The *Save As* dialog box will not appear if you have saved the active project before and it will be saved with the already given name. If you have made some changes and want to keep the original version use the 'Save As' function.

v Undo (Ctrl+Z)

Cancels or reverses only the last action that you have made on the active project.



Removes the selected slide and place it on the clipboard.



Reproduces an identical copy of the selected slide and place it on the clipboard.



Places or inserts the slide that has been cut or copied in the sorting area.



Removes the selected slide.

Go To... (Ctrl+G)

Searches and locate the desired slide.



Full View (F11)

Displays the selected slide in full screen.

To view the next slide, press **Page Down** button of your keyboard or click the left-mouse button. The function works only if there is a slide succeeds the current displayed slide.

To view the previous slide, press **Page Up** button of your keyboard or click the right-mouse button. The function works only if there is a slide precedes the current displayed slide.

To return to the main program, press ESC.



Hide/ Unhide

Shows and hide the slide. When you select the slide to hide this will not be previewed during slide show.

Set the slide to hide or view:

In the slide sorting area, select the slide you want to hide, and then click **Hide/Unhide** button or right-click the selected slide, and choose **Hide/Unhide** from the pop up menu.

To view the hidden slide, select the marked hidden slide and then follow the procedure in setting the slide to hide.



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Fits the number of slides to be viewed in the sorting area.



Flash Memory

Displays and allows you to remove the content of Compactflash Memory.



Import

Retrieves slide images from the CompactFlash card.



Export

Transfers AVP file to the CompactFlash memory. To transfer the AVP file, make sure you have properly connected the cables.

When you transfer the AVP file, it converts all the slide images into JPG format. To retain the BMP files, enable the *Keep original BMP file* check box.

Creating a Slide Presentation

First, you must create your slide presentation from PowerPoint or other image-editing program. Your next step is to insert your slide presentation using the *AVerEPack300* program then transfer the **AVP** file or active project to CF card

Inserting the Slide Presentation:

Use the **Insert** Menu of the *AVerEPack300* program to insert the slide presentation from your computer storage disk.



Use the **Import** function from the **Transfer** menu, incase you want to retrive or insert slide from the CompactFlash card. Make sure you have connected the power and cable connection of the unit to your PC.



Insert Image File Type:

- 1. Select Image file from the Insert Menu.
- 2. An Insert Image File dialog box will appear:



3. In the *Look in* box, click the drive or folder location that contains the image.

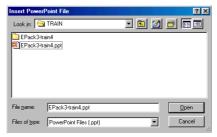
- 4. In the *Files of type* box, select the image file type you want to display on the list.
- 5. Select the image then click **Insert** button.

Insert and Convert PowerPoint Slide Presentation:

AVerEPack300 automatically converts the PowerPoint file into a JPG file format. If you are not using PowerPoint®2000, you need to convert the PPT file from the PowerPoint program into an image file format that AVerEPack300 supports.

For PowerPoint 2000 version:

- 1. Select PowerPoint file from the Insert Menu.
- 2. An Insert PowerPoint File dialog box will appear:



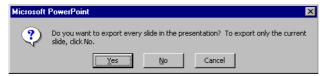
- 3. In the Look in box, click the drive or folder location that contains *.ppt slide presentation.
- 4. In the folder list, select the *.ppt slide presentation then click **Open** button.

For Lower (other) PowerPoint version:

- 1. From the PowerPoint program, open the .*ppt slide presentation.
- 2. Choose **Save As** from the **File** menu. A *Save As* dialog box will appear:

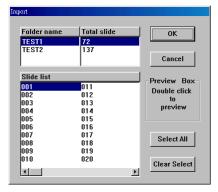


- 3. In the *Save as Type* box, select the image format that *AVerEPack300* supports.
- 4. Click Save.
- 5. A message box will prompt you. Click **Yes** to export all the slide into image file format.



Insert or Retrieve Slide from the CompactFlash Card:

- 1. Select **Import** from the **Transfer** menu or click the **Import** icon.
- 2. An *Import* dialog box will appear:



- 3. In the *Folder name* list, select the folder that contains the slide you want to import.
- 4. In the Slide list, select the slide image you want to import.
- 5. Click **OK**.

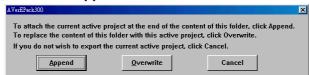
Storing the Active Project to the CompactFlash Card:

Use the **Export** function from the **Transfer** menu, incase you want to send or store the slide presentation to the CompactFlash card. Make sure you have connected the power and cable connection of the unit to your PC.

When you transfer the slide presentation, it converts all the slide images into JPG format. To retain the BMP files, enable the *Keep original BMP file* check box.

Transferring AVP file to the CompactFlash card:

- 1. Select **Export** from the **Transfer** menu or click the **Export** icon.
- 2. An Export dialog box will appear:
 - To send the active project to a new folder, click **New**. Then in the text box provided, type in the new folder name.
 - To overwrite or attach the active project to the end of an existing folder. Select the desired existing folder name. Click OK, then select Append or Overwrite button.



3. The folder name is limited to eight characters. You can use letters and numbers.

Edit the Slide Sequence

On the Slide Sorting Area of the AVerEPack300 program, to move the slide, simply click and drag the selected slide to a new location.

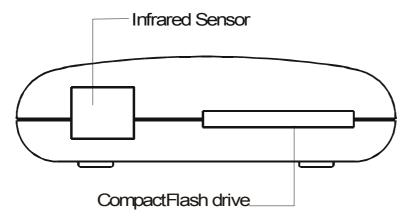
Chapter 4 Using the AVerEPack300

This chapter will show you how to use the *Remote Control Unit* and *Touch Button Control Panel* of the **AVerEPack300**. At the end of this chapter, you will find details on using the special highlighting and zoom functions of the **AVerEPack300**.

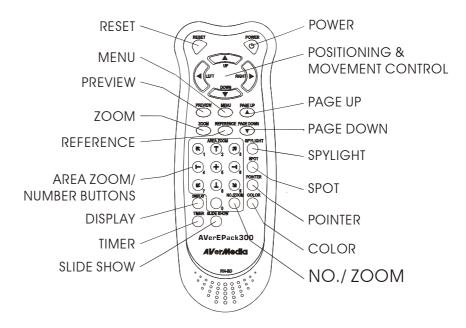
Using the Remote Control

To use the remote control, first insert the batteries (2 "AAA" size batteries are provided) into the battery compartment at the back of the remote.

The *Infrared Sensor* is located at the front panel of the *AVerEPack300* beside the CompactFlash drive (see figure below). While using the remote, aim it at the infrared sensor.



The figure and descriptions on the following pages show you how to use the remote control.



POWER : Switches the *AVerEPack300* on or off.

RESET: Restores the AVerEPack300 to its original

factory settings.

Positioning and

Movement Control : Use these buttons to :

* Adjust the settings of the MENU functions.

* Move around the slide on presentation screen.

* Move the *Pointer* to another area on screen.

* Highlight other areas on presentation screen.

PREVIEW: Display 16-slide images and exit to full view.

MENU : Opens a menu with functions (Refer to the

section, menu functions for more details.)

PAGE UP : Display the previous slide. This function works

only if there is a slide precedes the current

displayed slide.

PAGE DOWN: Display the next slide. This function works only

if there is a slide succeeds the current displayed

slide.

REFERENCE: Displays the slide that you have stored in the

memory for quick slide reference. (Refer to the section, reference function for more details.)

ZOOM : Press this button to zoom in or out the image on

the presentation screen.

NO./ ZOOM : Press NO./ZOOM and enter the slide number to

view the selected slide.

AREA ZOOM: Provides quick selection of the slide area to

magnify. The *Area Zoom* function divides the slide image on the screen into 9 parts and allows you to select the desired part to zoom. (Refer to the section, *Different Types of Zoom*, for more

details.)

SPYLIGHT: Press this button to highlight certain areas of the

slide and darken the rest. (Refer to the section, Special Highlighting Functions, for more details.)

SPOT: Press this button to highlight a certain areas of

the slide. The highlighted area will be surrounded by a colored frame and areas outside the frame will look dark. (Refer to the section, Special Highlighting Functions, for more details.)

POINTER: This button functions just like a laser pointer.

(Refer to the section, Special Highlighting

Functions, for more details.)

COLOR : This button is a cyclic switch which, when

pressed successively, alternates with 7 types of colors. This button allows you to change the color of the *Pointer* and the frame surrounding the area highlighted by *AVerMedia Spot*. (Refer to the section, *Special Highlighting Functions*,

for more details.)

DISPLAY : Display the status mode and the information of

the currently viewed slide. If you are in the slide

show mode, the slide show symbol will also appear, when the **DISPLAY** button is pressed.

TIMER : Press this button to show the countdown timer of

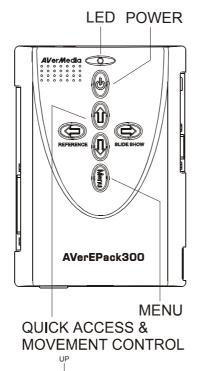
the time that's remaining in your presentation. (Refer to the section, Timer Function, for more

details.)

SLIDE SHOW: Turns the slide show function on and off.

Touch Button Panel

The figure and descriptions below show you how to use the *Touch Button Panel* located at the top of the *AVerEPack300* unit. This will give you access to the commonly used functions.



POWER: Switches the *AVerEPack300* on or off

MENU : Opens a menu with functions

(Refer to the section, menu functions for more details.)

QUICK ACCESS & Movement Control:

Use these buttons to:

- Access REFERENCE, SLIDE SHOW,
 PAGE UP and PAGE DOWN functions.
- Adjust the settings of the MENU functions.
- Move around the slide on presentaion screen
- Move the *Pointer* to another area on screen.
- Highlight other areas on presentation screen.

LED: If the LED is on, it indicates that the **AVerEPack300** has been powered on.

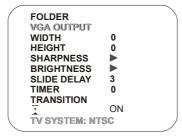
If the LED blinks, the system is loading the slide or the CompactFlash Card is not properly inserted.

Menu Functions

AVerEPack300 provides a menu function for opening a slide presentation folder from the CompactFlash card, setting the presentation TIMER and slide timer delay, adjusting the slide size horizontally and vertically, fine tuning your slide display and more. Available menu functions may vary with different slide preview and mode.

Press the **MENU** button to view the MENU functions. Then use the **POSITIONING & ADJUSTMENT CONTROL** buttons of the remote. Press the UP or DOWN button to select your desired function. (The selected function will be highlighted in red.) To adjust the setting of the your selected function, press the LEFT or RIGHT button. The function that appears in yellow is not available.

In full view slide preview, the menu functions are as follow:



FOLDER : Allows you to open to another existing folder. A list of folder names

and the total number of slides per folder will appear.

VGA : Allows you to switch between SVGA, XVGA or VGA. This

function is available when you are in VGA mode.

WIDTH : Press the RIGHT button to increase and the LEFT button to

decrease the width of the projected image.

HEIGHT: Press the RIGHT button to increase and the LEFT button to

decrease the height of the projected image.

SHARPNESS: Press the RIGHT button to increase and the LEFT

button to decrease the sharpness level. There are three

(3) brightness levels to choose from.

BRIGHTNESS : Press the RIGHT button to increase and the LEFT

button to decrease the brightness level. There are

four (4) brightness levels to choose from.

SLIDE DELAY: Presets the period of time to display the slide before it

loads the next slide. This function works during slide show. The time value settings in seconds are as follows:

3~10, 15, 20, 25, 30, 45, 60, 120, 180 and 300.

TRANSITION: Press the **LEFT** or **RIGHT** button to select the preferred transition effect.

Transition Effects:



The image transition will appear from the bottom to top.



The image transition will appear from the top to bottom.



The image transition will appear from the right to left.



The image transition will appear from the left to right.



The image transition will appear from the center to all sides.

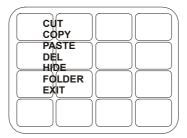
LOADING INDICATOR

: Turns the loading indicator function on and off. When the loading indicator is off, the symbol will not show up when the system is loading a slide.

STATUS: Indicates which modes you are currently using.

- TV SYSTEM: indicates whether your TV is "NTSC" or "PAL".
- VGA: indicates the resolution of the displayed slide.

In 16-Slide Preview, the menu functions are as follow:



CUT: Moves the selected slide and places it in memory.

COPY : Copies the selected slide and places it in the memory.

PASTE: Places the copied or cut slide to a new location.

HIDE : Hides or Unhide the selected slide. When you select the slide to hide

this will not be previewed during slide show and when you are in the 16-slide preview mode, an \mathbf{H} symbol on the thumbnail sized slide

will appear.

FOLDER: Allows you to open to another existing folder. A list of folder names

and the total number of slides per folder will appear.

EXIT : Displays the selected slide in full view mode and exit the 16-

Slide Preview Mode.

Timer Function

The **AVerEPack300** allows you to control the pace of your presentation by showing a countdown screen display of the remaining time. This merely serves as a reminder. When the time is up, the presentation screen will not be affected in any way.

To Set the Timer:

- 1. Press **MENU** to view on screen function selections.
- 2. Press the **POSITIONING & ADJUSTMENT CONTROL**'s UP or DOWN button to select the TIMER function.
- 3. Press **POSITIONING & ADJUSTMENT CONTROL**'s LEFT or RIGHT button to select a time value.

The time value settings in minutes appear as follows: $0\sim10$, 15, 20, 30, 40, 50, 60, 90 and 120.

4. After selecting a time value, press the **MENU** button to close the menu.

To View the Countdown Screen Display:

 To display the previously set time value, press the TIMER button once. The format is in hours:minutes:seconds. AVerEPack300 automatically converts your settings to the above mentioned format.



- 2. To start the countdown, press the **TIMER** button the **second** time.
- You can toggle the countdown screen display on and off by pressing the TIMER button.

Reference Function

This function allows you to store a slide into the memory and display it anytime whenever you press the **REFERENCE** button.

Storing the Slide in the Memory:

- 1. If you are in 16-slide preview mode, select the slide you want to store in the memory. (The designated number of the selected slide will be highlighted in yellow and blinks.) You may also store the fully viewed slide or single slide view in the memory.
- 2. Press **REFERENCE** button until the **OK** sign appear to store the selected slide in the memory.

Note: You can only store one slide at a time. If you restore another slide, this will replace the prevoiusly stored slide to the newly stored slide.

Viewing the Stored Slide in the Memory:

After you have stored a slide in the memory, you can view the stored slide anytime by pressing the **REFERENCE** button.

To continue viewing the previous slide before it was interrupted, press the **REFERENCE** button.

To view the next slide of the previously displayed slide, press the **PAGE DOWN** button.

To view the slide preceded by the previously displayed slide, press the **PAGE UP** button.

Special Highlighting Functions

The **AVerEPack300** provides 3 special functions for highlighting key points in any presentation: **AVerMedia Spot**, **AVerMedia Pointer** and **AVerMedia Spylight**. You can use these functions by pressing the corresponding buttons on the remote control.

AVerMedia Spot

The highlighted area will appear as if there is a "spotlight" directed on it. The figure below shows an illustration.

Highlighted Area



Press the **SPOT** button of the remote. A colored frame will appear around the highlighted area.

To cover the rest of the image, press the **SPOT** button the second time.

To lighten the covered area, press the **SPOT** button the third time.

Press the **SPOT** button the fourth time and the colored frame will disappear.

Changing the Size of the Highlight

You can adjust the size of the "spotlight", that is, the highlighted area. Press **MENU**, until the colored frame blinks. Use the **POSITIONING AND MOVEMENT CONTROL** to create a highlight as large as 1/4th of your screen or as small as 1/64th of your presentation screen. Press **MENU** button again after adjusting the frame.

Changing the Color of the Frame

Use the **COLOR** button to select a color for the frame. There are 7 colors to choose from.

Changing the Highlight

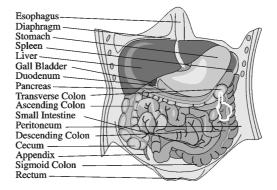
To highlight another area in your presentation, use the **Positioning** and **Movement Control**. Press the Up, Down, Left, and Right Arrows to direct the "spotlight" to another area.

AVerMedia Pointer

A hand figured pointer lets you direct your viewer's attention to key areas in your presentation.

To point on a key area in your presentation, press the **POINTER** button on the remote. The figure below shows an illustration.

Abdominal Digestive Organs



Moving the Pointer

Use the **Positioning and Movement Control** buttons to move the pointer up, down, left and right.

Changing the Color

Use the **COLOR** button to select a color for the pointer. There are 7 colors to choose from.

AVerMedia Spylight

Using AVerMedia Spylight resembles the way you highlight parts of your presentation with an overhead projector. With Spylight, you can highlight any portion you want and "cover" the rest by darkening areas which you do not want to show to your audience.



Highlighted Area

Press the **SPYLIGHT** button of the remote. The upper part of the slide will be highlighted.

To lighten the covered area, press the **SPYLIGHT** button again.

Highlighting Areas Horizontally and Vertically

You can use the **Positioning and Movement Control** buttons to slowly "expose" the rest of the slide image to your audience.

Press the Left, Right, Up, and Down Arrows to highlight more areas to the left, right, top, and bottom. Press the same buttons to "cover up" more portions of the screen and reduce the highlighted area.

Different Types of Zoom

The AVerEPack300 provides 4 types of zoom: Normal Zoom, AVerMedia Area Zoom, AVerMedia Spot-Zoom, and AVerMedia Pointer-Zoom.

Normal Zoom

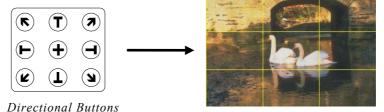
Normal Zoom allows you to zoom in (200%) the slide image on your screen display. Simply press the **ZOOM** button on the remote control. A fixed colored frame will appear. You can move the fixed colored frame freely to any part of the screen. Use the **Positioning and Movement Control**. Press the Up, Down, Left, and Right Arrows, to move around then press the **ZOOM** button to zoom in the image.

AVerMedia Area Zoom

on the Remote Control

This function divides your screen into 9 parts and allows you to select the desired part to zoom through the available buttons on the remote control.

The directional buttons on the remote corresponds to 9 parts of your screen:



9 Parts of the Screen

Choose which part you want to zoom, and then press one of the 9 directional buttons on the remote that corresponds to that area. Example:



To display the image back to its original size, press the last entered directional buttons again or simply press the **ZOOM** button.

AVerMedia Spot-Zoom

As described earlier in the section, *AVerMedia Spot*, under *Special Highlighting Functions*, you can highlight a certain area in your presentation by pressing the **SPOT** button.

After pressing the **SPOT** button, press **ZOOM** if you want to enlarge the highlighted area inside the colored frame. (Refer to the figure on the next page.)

To shift the focus of the zoomed area, press the Up, Down, Left, and Right Arrows, which are the **Positioning and Movement Control** buttons.

AVerMedia Spot-Zoom Function

Highlighted Area

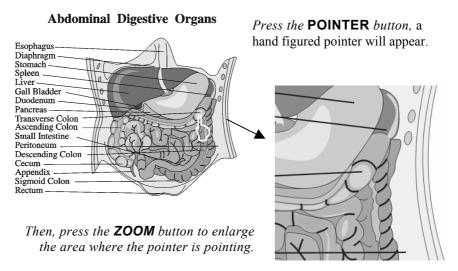


Press the **SPOT** button to highlight an area.

Then, press the **ZOOM** button to enlarge the highlighted area.

AVerMedia Pointer-Zoom

After you press the **POINTER** button to point on a key area in your presentation screen, press the **ZOOM** button to magnify the area where you are pointing to.



LIMITED WARRANTY

AVerMedia® TECHNOLOGIES, Inc. warrants this product to be free of defects resulting from faulty manufacture or components under the following terms:

WARRANTY LENGTH

Labor is warranted for (1) one year from the date of purchase.

Parts are warranted for (1) one year from the date of purchase.

Replacement products will be warranted for the remainder of the one year warranty period or (30) thirty days, whichever is longer.

WHO IS PROTECTED

This warranty is enforceable only by the first consumer purchaser.

WHAT IS AND IS NOT COVERED

Except as specified below, this warranty covers all defects resulting from faulty manufacturing of this product. The following are not covered by the warranty.

- 1. Any product on which the serial number has been defaced, modified, or removed.
- 2. Damage, deterioration, or malfunction resulting from
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 - B. Misapplication of service by someone other than the manufacturer's representative.
 - C. Any shipment damages. (Claims must be made with carrier.)
 - D. Any other causes which does not relate to a product defect.
- 3. Cartons, cases, batteries, cabinets, tapes, or accessories used with product.
- AVerMedia[®] does not warrant that this product will meet your requirements; it is your responsibility to determine the suitability of this product for your purpose.

WHAT WE WILL AND WILL NOT PAY FOR

We will pay labor and material expenses for covered items. However, we will not pay for the following:

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- 2. Shipping charges.
- 5. Any incidental charges.

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