Binatone
Innovation you can afford

USER GUIDE

Symphony 2210

**DIGITAL CORDLESS
TELEPHONE WITH
ANSWERING
MACHINE**

THIS EQUIPMENT IS NOT DESIGNED FOR
MAKING EMERGENCY TELEPHONE CALLS
WHEN THE POWER FAILS. ALTERNATIVE
ARRANGEMENTS SHOULD BE MADE FOR
ACCESS TO DIAL EMERGENCY SERVICES.

Before operating this set,
please read these instructions carefully.

UK Argos Ver. 1, Nov. 07

BINATONE " Symphony 2210 "
User Guide - Back Page

BINATONE " Symphony 2210 "
User Guide - Front Page
1)White background and black letters
2)Material: 80lb Book Paper
3) Size: 105mm(w) x 148mm(H) A6

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Symphony 2210
Remote operation

1 Using a tone-dialling phone, dial your home number

2 While your outgoing message is playing, press **#**

3 Key in your remote PIN (security code)
The default PIN is **0000**. *To set a new PIN, see the User Guide.*

4 Press **2** to play back your messages

5 You can also use the keys shown on the other side of this card

Bypass the outgoing message (OGM)	**#**	Delete the message currently being played	**6**
Play/Stop	**2**		
Skip forward to the next message	**3**	Switch the machine ON	**0**
Go back to the previous message	**1**	Switch the machine OFF	**0**

Important note — emergency calls

The Symphony 2210 is not designed for making emergency calls when the mains power fails. So you should make alternative arrangements for access to Emergency Services.

(This means that you should also have a basic phone that does not need mains power, connected to your line so that you can make calls during a power failure.)

If you need help …

The Binatone Help Line is available from 9.00 am to 5.00 pm, Monday to Friday, on
0845 345 9677

Calls are charged at Local Call rate.

Or visit our website, at:

http://www.binatoneonline.com/

Unpacking your Symphony 2210 system

In the box are:

- the **base unit telephone/answering machine**
- a **telephone line cable** for the base unit
- a **mains power lead and adapter** for the base unit
- the **cordless handset** (up to five, depending on which Symphony 2210 system you've bought)
- three rechargeable **batteries** and a **battery compartment cover** for each handset
- up to **five charger pods**, each with a separate mains power lead and adapter, for multi-handset systems

Keep the packaging materials in a safe place in case you later need to transport the unit.

Keep your sales (till) receipt, which is your guarantee.

Where to find it

MENU button

Press to start using Menu functions.

PHONE BOOK ▢ button

Press to open the Phone Book.

PHONE ↘ / OK ◄) button

Press to begin or answer a phone call.
When using Menu functions, press to confirm your selection.
Press switch the speakerphone on or off.

UP ▲ and DOWN ▼ buttons

Press during programming to move through the menus and options.

Press to move through the Caller Display or Redial list.

Press during a call to adjust the volume in the earpiece or speakerphone.

＊ Ringer Off ⌀ / Scroll ◄ button

Press and hold for 2 seconds to turn the ringer off.

When viewing a number with more than 12 digits, press to scroll back along the display.

CHARGE light (Red)

This comes on when the handset's batteries are being charged.

Redial ◖● / CDS/ PAUSE button

Press to open a list of the last 10 phone numbers you called.
Press and hold to open the list of Caller Display records.
Press while dialling a number to insert a pause (you might need this on a PBX).

R (Recall) button

You may need this if your phone is connected to a PBX, or if you use network-based services.

HANG UP ☎ /ON–OFF /C (Cancel) button

Press to end a call.

Press and hold for 3 seconds to switch the handset on or off.

Press while editing or using Menu functions, to cancel what you're doing and return the display to Standby mode.

INT button

Press to make an intercom call, if you have more than one handset.

Keypad Lock ⛏️ /MUTE ⊠ / Scroll ▶ button

Press and hold for 2 seconds to lock and unlock the keypad.

Press during a call to mute the mouthpiece.

When viewing a number with more than 12 digits, press to scroll forward along the display.

IN USE light (Green)

Comes on when the handset is in connection with base station.
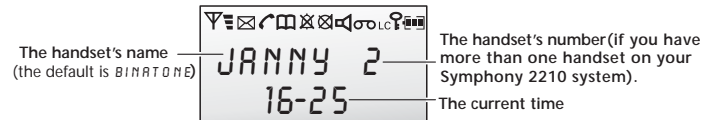This blinks when there is new missed call.

HANDSET LOCATOR (PAGE) button

Press to make all registered handsets ring (this is usefull if you've forgotten where you put a handset.)

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SYMPHONY 2210

If the handset's display is blank

Press the [⌇] button to switch the handset on

For details of the answering machine buttons and lights, go to the 'Answering machine' section of this guide (page 26)

Symbols on the handset's display

The handset's name
(the default is *BINATONE*)

JANNY 2

16-25

The handset's number (if you have more than one handset on your Symphony 2210 system).

The current time

What the symbols mean

⊻⊻	**Radio link/ signal level**	The first symbol on steadily when there's a radio link between the handset and base unit. It flashes while the handset is trying to establish a link to the base unit. **If this symbol flashes while you're on a call, move closer to the base unit**. The second symbol shows the strength of the signal.
⊠	**New call**	You have new Caller Display records.
☎	**Phone**	Appears when you have a connection to the outside line. Flashes when there's an incoming call to be answered (even if the ringer is turned off).
▥	**Phone Book**	Comes on when you're storing numbers in the Phone Book, and when you're making calls to stored numbers.
⊠	**Ringer off**	Comes on when the handset's ringer is turned off.
⊠	**Mute**	Comes on when your handset's microphone is muted.
⚬⚬	**TAM**	Appears when the answering machine function is on. Flashes when a new message is received.
LC	**Provider network**	Appears when the handset is set to route non-local calls via an alternative network service provider (using the Prefix code).
⚷	**Lock**	Comes on when your handset's keypad is locked.
▦	**Battery charge level**	When this shows 'nearly empty' (▯), put the handset on the base unit or charger pod as soon as possible, to charge the batteries. While the batteries are being charged, this blinks.
◁	**Speaker phone**	Your handset's loudspeaker on.

Contents

Connection and conditions for use

You can connect your Symphony 2210 to a direct exchange line (DEL) — a line connected to a local exchange, with its own phone number; to an extension socket connected to a DEL; or to an extension on an approved compatible PBX. Do not connect the Symphony 2210 as an extension to a payphone.

The **ringer equivalence numbers (RENs)** of all instruments (phones, fax machines, etc.) connected to an exchange line **must not add up to more than 4** — otherwise, one or more of them may not ring and/or answer calls correctly. The Symphony 2210 has a REN of 1, and most other telephones have a REN of 1 unless marked otherwise.

Read these notes first

Before you install your Symphony 2210 —

Choosing a site for the base unit telephone and charger pod

The base unit and charger pod(s) should be placed on a level surface, in a position where:

the mains adapter plug will reach an easily accessible 230-V AC switched mains supply socket — never try to lengthen the mains power cable

the base unit's telephone line cable will reach your telephone line socket or extension socket (the charger pod does not have a telephone line connection)

it is not close to another telephone - this can cause radio interference

it is not close to a sink, bath or shower, or anywhere else where it might get wet

it is not close to other electrical equipment - fridges, washing machines, microwave ovens, fluorescent lights, TVs etc.

Radio signals between handset and base unit

To use your cordless handset and base unit together, you must be able to establish a radio link between them. Be aware that:

Any large metal object   - like a refrigerator, a mirror or a filing cabinet - between the handset and the base unit telephone may block the radio signal.

Other solid structures , like walls, may reduce the signal strength.

Mains power connection

IMPORTANT - The Symphony 2210 base unit and charger pod must be used with the mains adapters supplied. Using any other adapter will result in non-compliance with EN60950, and will invalidate any approval given to this apparatus.
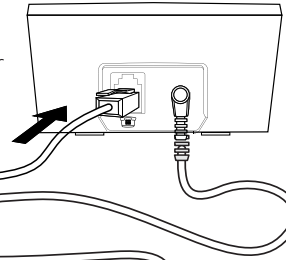
Installation and set-up

**1** **Choose a suitable site for the base unit telephone**
See page 4

2 **Connect the mains power lead and the telephone line cord into the back of the base unit**

Use the telephone line cord supplied with your DECT Phone- don't use any other telephone line cord

3 **Plug the mains adapter into a 230 V AC, 50 Hz mains socket, with the switch on the socket set to OFF, the socket-outlet need to be near the equipment and shall be easily accessible.**

See the note on page 4
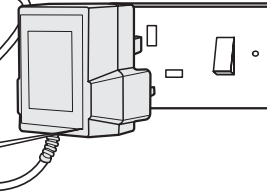
4 **Install the charger pod(s) …**
Plug the mains adapter into a 230 V AC, 50Hz mains socket, with the switch on the socket set to OFF, the socket-outlet need to be near the equipment and shall be easily accessible.
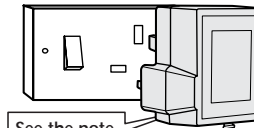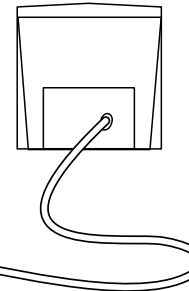
See the note on page 4

**5** **Switch on at the mains socket(s)**

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6 **Fit the batteries in the cordless handsets**

DON'T use non-rechargeable batteries in the handset-they may burst, causing damage. Use the rechargeable batteries supplied (1.2V AAA size 300mAh NiCd or 550mAh NiMH).

A.Insert the three rechargeable batteries as shown

B.Fit the battery compartment cover, sliding it into place and pressing firmly to make sure it is secure.
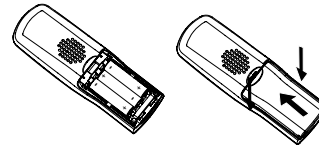
7 **Charge the batteries for 15 hours**

Before you use the cordless handsets for the first time, it's important to charge the batteries fully.

The bars on the battery level symbol continuously change as the batteries are being charged

You hear a 'beep' when the handset is correctly placed on the charging cradle.

Leave the handsets on the base unit and charger pod(s) for 15 hours.
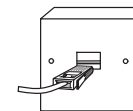
To keep the batteries charged, whenever you don't need to use the handset (such as overnight, or when you go out), leave it on the base unit or charger pod.
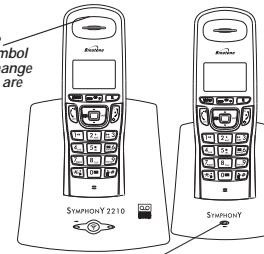
The CHARGE light comes on

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8 **Connect the base unit to the telephone line**

Switch off power at the mains socket. Insert the telephone line plug into the socket Switch mains power back on

Make sure the mains socket is switched on — the phone won't work without electrical power

NOTE: the charger pod doesn't have a connection to the telephone line.

9 If you have a Broadband line

If you connect your telephone to a line with a broadband connection,
you will need to insert a microfilter(not included) between the telephone
and the telephone line, otherwise you may get interference between
the telephone and the broadband,which could cause problems.
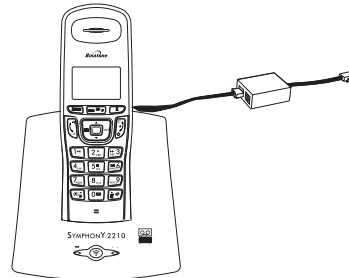
In a home with broadband, every telephone must have a microfilter
connected, not just the one at the telephone point that your
modem is connected to. If you need more broadbank microfilters,
contact your broadband supplier.

Before you start

Electrical safety

■ **DON'T** let the base unit telephone or charger pod get wet. Electrical equipment can cause serious injury if used while you are wet or standing in water.

■ If the base unit telephone or charger pod ever falls into water, **DON'T** retrieve it until you have unplugged the power lead from the mains and the telephone line plug from the telephone socket (base unit telephone only); then pull it out by the unplugged cables.

■ **NEVER** use your Symphony 2210 outdoors during a thunderstorm - unplug the base unit telephone from the telephone line and the mains socket when there are storms in your area. Damage caused by lightning is not covered by the guarantee.

Interference

If the sound quality gets worse as you move around while using the cordless handset, this is probably caused by interference between the handset and the base unit, perhaps because you are too near to another phone or other electrical equipment.

Move to a different position to clear the interference. If you do not move, your call may be cut off.

'Out of range' warning

If you hear a **warning tone** during a call, and/or the sound in the earpiece becomes faint or distorted, you may be going out of range of the base unit telephone. **Move nearer to the base unit telephone within 20 seconds**, until the tone stops. Otherwise, your call may be cut off.

While you are out of range and you are not on a call, the handset's display shows $SEARCHING$- and the 'signal level' symbol flashes. Before you make a call, you must **move closer to the base unit** until the handset's name and number are displayed and the symbol stops flashing.

Binatone Help Line: 0845 345 9677 (Local Call rate)

Switching on and off

To switch the handset on and off

To switch the handset off and save battery power:

▶ **Press the HANG UP/C button and hold it until you hear a beep. When you release the button, the display will go blank.**

▶ To switch the handset back on:
Press and hold the HANG UP/C button. Or, place the handset on the base or charger pod.

To lock the handset keypad

To lock the keypad:

▶ **Press the # (HASH) button and hold it until the 'key' symbol appears on the display**

To unlock the keypad:

▶ **Press the # (HASH) button and hold it for 2 second until the 'key' symbol disappears from the display**

▶ **Or simply replace the handset on the base unit or charger pod**

Notes

■ When the handset is switched off, it can't be used for making calls, **including emergency calls**.

■ When the handset is switched off, it won't ring for incoming calls, but the base unit will still ring. To answer a call when the handset is switched off, you need to switch it back on. Remember that it may take a few moments for the handset to re-establish a radio link with the base unit.

Setting the date and time

If you subscribe to Caller Display (see pages 19) your Symphony 2210 should take the date and time setting from the network when you receive an incoming call. So you won't need to set the time and date yourself,but you may need to change the year.

If you don't subscribe to Caller Display, you'll need to set the date and time using the cordless handset.

To set the date and time	**1**	MENU	**Press the MENU button** ➔ The display shows *PHONEBOOK*
	2	▼	**Press the ▼ button** ➔ The display shows *DATE/TIME*
	3		**Press the PHONE/OK button** ➔ The display shows the date (*DD-MM-YY*) with the first digit flashing.
	4		**Key in the date, as a six-digit number** After you key in each digit, wait a moment for the cursor to move to the next position before you key in the next digit. Remember to include any 0s if necessary.
	5		**Press the PHONE/OK button** ➔ The display shows the time (*HH-MM*) with the first digit flashing.
	6		**Key in the time, as a four-digit number, then press the PHONE/OK button** Use the 24-hour clock and include any 0s if necessary.
	7		**Press the HANG UP/C button to go back to standby mode**

Binatone Help Line: 0845 345 9677 (Local Call rate)

Your handset's names

Before you start to use your cordless handsets, you'll probably want to personalise their displays. Each display shows a name (up to eight characters) and number. The default name is *BINATONE*, and each handset registered to your base unit is numbered 1, 2, 3 … etc.

▶ **If the handset's display is blank, press the HANG UP/C button to switch it on.**

1   `MENU`   Press the **MENU** button
➔ The display shows *PHONEBOOK*

2   ▼   Press the ▼ button FOUR times
➔ The display shows *HANDSET*

3   Press the **PHONE/OK** button
➔ The display shows *HISNAME*

4   Press the **PHONE/OK** button
➔ The display shows the current name.

5   Press the **HANG UP/C** button to delete characters from the current name, then key in your chosen name
The name can have up to eight characters (including spaces). To find out how to key in letters using the keypad, see page 21.

6   Press the **PHONE/OK** button

7   Press the **HANG UP/C** button to go back to standby mode

Ringer melodies and volumes

Base unit ringer	**1**	MENU	Press the **PHONE/OK** button →The display shows *PHONEBOOK*
	2	▼	Press the ▼ button to go to *BS RINGER*
	3	☏ OK	Press the **PHONE/OK** button →The display shows *BS VOLUME*
	4	☏ OK	Press the **PHONE/OK** button → The display shows the current volume level and the base rings.
	5	▲▼	Press the ▼ or ▲ button to go to the volume level *1* to *3* you prefer.
	6	☏ OK	Press the **PHONE/OK** button →The display shows *BS VOLUME*
	7	▲▼	Press the ▼ or ▲ button to display *BS MELODY*
	8	☏ OK	Press the **PHONE/OK** button → The display shows the current melody and the base rings.
	9	▲▼	Press the ▼ or ▲ button to go to the melody *1* to *3* you prefer.
	10	☏ OK	Press the **PHONE/OK** button to confirm the change
	11	☏ C	Press the **HANG UP/C** button to go back to standby mode

Handset ringer	**1**	MENU	Press the **MENU** button ➔ The display shows *PHONEBOOK*
	2	▼	Press the ▼ button twice ➔ The display shows *HS RINGER*
	3	☎ OK	Press the **PHONE/OK** button ➔ The display shows *HS VOLUME*
	4	☎ OK	Press the **PHONE/OK** button ➔ The display shows the current volume level and the handset rings.
	5	▲▼	Press the ▼ or ▲ button to go to the volume level (*1* to *3* or *OFF*) you prefer
	6	☎ OK	Press the **PHONE/OK** button ➔ The display shows *HS VOLUME*
	7	▲▼	Press the ▼ or ▲ button to display *HS MELODY*
	8	▲▼	Press the **PHONE/OK** button ➔ The display shows the current melody and the handset rings.
	9	▲▼	Press the ▼ or ▲ button to go to the melody(*1* to *8*) you prefer
	10	☎ OK	Press the **PHONE/OK** button to confirm the change
	11	☎	Press the **HANG UP/C** button to go back to standby mode

To switch the handset's ringer off temporarily:

▶	*✱	Press and hold the ✱ button for 2 seconds ➔ While the ringer is off, 🔕 is shown on the display. Press and hold the same button to switch the ringer on again.

Making & answering calls

To make a call	**1**	**Key in the telephone number** If you make a mistake, press the **HANG UP/C** button to clear digits from the display.
	2	**Press the PHONE/OK button** **Note:** you can press the **PHONE/OK** button to get Dial tone before you key in the number if you prefer. But that way, you won't be able to correct any dialling mistakes.

To answer a call

When there's an incoming call, the handset rings. *CALL* appears on the display.
If you subscribe to Caller Display (page 19), the caller's number may be shown. If the number is stored in your handset's Phone Book, the caller's name may be shown.

▶ **Press the PHONE/OK button to answer**

To end a call ▶

Press the HANG UP/C button
Or simply replace the handset on the base unit or charger pod

Make sure the ✆ symbol disappears from the top line of the handset's display.

Earpiece volume

During a call, to adjust the volume:

▶ **Press the ▲ or ▼ button**
➜ Each time you press the ▲/▼ button, the volume changes by one step. The volume level (*1* to *3*) is shown on the display. After you end your call, the volume will stay at that level.

Muting the microphone		To mute the microphone during a call so the person on the other end can't hear you:
		Press and hold the #/MUTE button for 2 seconds (press and hold again to un-mute)
		➔ The display shows a 'Mute' ⊠ symbol while the microphone is muted.

Last Number Redial		The 10 most recent numbers you dialled (up to 20 digits each) are stored for redialling. To call one of these numbers:
	1	**Press the Redial button once** ➔ The most recently dialled number is shown on the display.
	2	**Press the ▲ or ▼ button to go to the number you want**
	3	**Press the PHONE /OK button to dial the number**

To delete an entry from the Redial list	**1**	**Display the number using steps 1 and 2 above**
	2	**Press the MENU button**
	3	**Press the ▼ or ▲ button to display** DELETE
	4	**Press the PHONE/OK button to delete the entry**

To delete all entries from the Redial list	**1**	**Press and hold the Redial/CDS button to open the Redial list**
	2	**Press the MENU button**
	3	**Press the ▼ or ▲ button to display** DELETE ALL
	4	**Press the PHONE/OK button** ➔ The display shows DELETE ALL?
	5	**Press the PHONE/OK button to delete all entries or the HANG UP/C button to cancel**

Using the Phone Book

You can store up to 40 names and numbers in each handset's Phone Book. Each name can have up to 10 characters (including spaces) and each number can have up to 20 digits.

To store names and numbers

1 Press the MENU button

2 Press the **PHONE/OK** button twice
➔ The display shows _ N A M E

3 Key in the name* then press the **PHONE/OK** button

4 Key in the number then press the **PHONE/OK** button
➔ The name and number are stored in memory, the dispaly shows A D D for new entry.

5 When you've finished, press the **HANG UP/C** button to go back to standby mode

* For details of how to key in letters and other characters, refer to page 21.

To call a stored number

1 Press the **PHONE BOOK** button
➔ The display shows the first entry.

2 Press the ▲ or ▼ button to go to the entry you want.
Or, use the digit keys as a short-cut to entries beginning with the corresponding letters.

3 Press the **PHONE/OK** button to dial the number

Binatone Help Line: **0845 345 9677** (Local Call rate)

To modify (change) a Phone Book entry	1	[MENU]	Press the **PHONE BOOK** button to open the phonebook
	2	▲▼	Press the ▲ or ▼ button to go to the entry that you want
	3	📞	Press the **MENU** then the ▲ or ▼ button to display ᴍᴏᴅɪғʏ
	4	📖 123 456 789 *0#	Press the **PHONE /OK** button ➔ Modify the name if necessary - Use the **HANG UP/C** button to delete characters.
	5	📞	Press the **PHONE /OK** button ➔ Modify the number if necessary.
	6	123 456 789 *0# 📞	Press **PHONE/OK** button to confirm the change
	7	📞	When you've finished, press the **HANG UP/C** button to go back to standby mode.

To delete a Phone Book entry	1	[MENU]	Press the **PHONE BOOK** button to open the phonebook
	2	▲▼	Press the ▲ or ▼ button to go to the entry that you want
	3	📞 ▲▼	Press the **MENU** then the ▲ or ▼ button to display ᴅᴇʟᴇᴛᴇ
	4	📞	Press the **PHONE/OK** button to confirm ➔ The entry is deleted. The display shows ᴅᴇʟᴇᴛᴇ for next entry.
	5	📞	When you've finished, press the **HANG UP/C** button to go back to standby mode

To delete all Phone Book entries	1	[MENU]	Press the **PHONE BOOK** then MENU button
	2	▲ ▼	Press the ▲ or ▼ button to display *DELETE ALL*
	3	[OK]	Press the **PHONE/OK** button ➔ The display shows *CONFIRM?*
	4	[OK]	Press the **PHONE/OK** button to delete all entries (or press the **HANG UP/C** button to cancel) ➔ The display goes back to standby mode.

To store a number from the Redial list	1	[CDS ⊙ ▷] ▲ ▼	Press the **Redial** button once then the ▲ or ▼ button to go to the number
	2	[MENU]	Press the the MENU button ➔ The display shows *COPY TO PB*
	3	[OK]	Press the **PHONE/OK** button
	4	1 2 3 4 5 6 7 8 9 * 0 #	Key in a name then press the **PHONE/OK** button ➔ The number appears with the cursor at the end.
	5	[OK]	Press the **PHONE/OK** button You can edit the number (using **HANG UP/C**) before storing it if you wish.
	6	[OK]	Press the the **PHONE/OK** button ➔ The number is stored.
	7	[C ⊙]	Press the **HANG UP/C** button to go back to standby mode

Caller Display on the handset

This network feature lets you see the phone numbers of your callers on the display, before you answer. To subscribe to Caller Display, all you need to do is contact the company that supplies your telephone line.

When you have new Caller Display records, the display shows the ✉ symbol.

Examples of Caller Display records

```
▽ ≡              ▭
DAVID
08-25 14-06
```
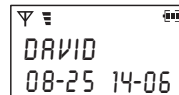
A call from someone whose name and number are stored in your Phone Book.
The call was received on 14th June at 8:25 am.
Press ◀ or ▶ button on the handset if you want to check the number.

```
▽ ≡              ▭
0207321987
08-25 14-06
```
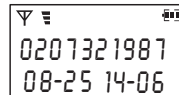
A call from someone whose name and number are not stored in your Phone Book.
The call was received on 14th June at 8:25 am.

```
▽ ≡              ▭
PRIVATE
08-25 14-06
```

A call from someone who withheld their number by dialling 141 (or whose service provider withheld their number).

```
▽ ≡              ▭
UNKNOWN
08-25 14-06
```
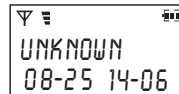
A call from someone whose number is unavailable (for example, an international call).

To check Caller Display records	**1**	Press and hold the **Redial/CDS** button Or simply press ▲ button ➔ The display shows the most recent record.
	2	Press the ▲ or ▼ button to scroll through the records

To return a call	**1**	Display the Call Display records as described above steps
	2	Press the **PHONE** /OK button to dial the number

To delete a Caller Display record	**1**	Display the Call Display records as described above steps
	2	Press the MENU button
	3	Press the ▲ or ▼ button to display DELETE
	4	Press the **PHONE/OK** button ➔ The entry is deleted. The display shows the next entry.
	5	When you've finished, press the **HANG UP/C** button to go back to standby mode

To delete all Caller Display records	**1**	Press and hold the **Redial/CDS** button to open the Caller Display list
	2	Press the MENU button
	3	Press the ▲ or ▼ button to display DELETE ALL
	4	Press the **PHONE/OK** button ➔ The display shows CONFIRM?
	5	Press the **PHONE/OK** button to delete all records (or the **HANG UP/C** button to cancel) ➔ The display goes back to standby mode.

To store a number in the Phone Book	**1**	[CDS P] ▲ ▼	Press and hold the **Redial/CDS** button then press the ▲ or ▼ button to go to the number
	2	[MENU]	Press the the MENU button ➔ The display shows $COPY$ $TOPB$
	3	[PHONE/OK]	Press the **PHONE/OK** button
	4	1 2 3 4 5 6 7 8 9 * 0 # [PHONE/OK]	Key in a name then press the **PHONE/OK** button ➔ The number appears with the cursor at the end. You can edit the number (using **HANG UP/C**) before storing it if you wish.
	5	[PHONE/OK]	Press the the **PHONE/OK** button ➔ The number is stored, the display goes back to the caller display record.
	6	[C]	Press the **HANG UP/C** button to go back to standby mode

How to key in letters and other characters

Press the button a number of times to display the character you want. Then wait a moment until the cursor (flashing bar) moves to the next position.

1	space _ 1	**4**	GHI4	**7**	PQRS7
2	ABC2	**5**	JKL5	**8**	TUV8
3	DEF3	**6**	MNO6	**9**	WXYZ9
0	+ - . 0	*	*	#	#

For example, to key in $JANE$, press **5** once, press **2** once, press **6** twice then press **3** twice.

Using a multi-handset system

If you have a Symphony 2210 multi-handset system,
you already have more than one handset registered
to your base unit. You can register additional handsets
- **up to Five** per base unit. With two or more handsets,
you can:

- make **intercom calls** from one handset to another.
- **transfer** an outside call from one handset to anther.
- set up a three-way **conference call.**

Each handset's number(**1** to **5**) is shown on its display.

! **Only one handset can be connected to the outside
line at once. If you try to make a call while another
handset is already on the line, an alerting tone is
heard.**

To page all handsets	▶ 🛜	Press the **HANDSET LOCATOR** button on the base unit ➔ All registered handsets ring, and their displays show PAGING
		To stop the ringing:
	▶ 🛜	Press the **HANDSET LOCATOR** button again, or press any button on any handset

Intercom call from the handset	**1**	Press the **INTERCOM** button on the handset. ➔ The display show $CALL$ INT briefly, then the numbers of any other handsets registered to the base.
	2	**Press the appropriate number to select and call that handset** ➔ The other handset rings, and its display shows INT # (where # is the number of the number of the calling handset). When the other handset user answers, you'll be connected.
		To answer the intercom call:
	3	When someone makes an intercom call to you, Press the **PHONE/OK** button on the ringing handset to answer.
		To end the intercom call:
	4	On either phone, press the **HANG UP/C** button on the handset, or replace on the base unit or charger pod.

To transfer a call	**1**	Make or answer an outside call using the handset
	2	Briefly press the **INTERCOM** button then key in a handset number
		➔ The outside call is put on hold. When the user of the other handset unit answers, you can talk on an intercom call.
	3	Press the **HANG UP/C** button to transfer the call
		If the handset user does not answer, you can get back to the outside call by **pressing the INTERCOM button again**.
	❿	*You can press the HANG UP/C to transfer the outside call before the other handset user answers.*

Three-way conference

When you have an outside call (either one you've made or answered, or one that's been transferred to you) in progress —

1

Press the INTERCOM button then key in a handset number

➔ The outside call is put on hold.

When the other handset user answers, and you have an intercom call in progress:

2

Press and hold the *(ASTERISK) button to set up a three-way conference

➔ Both you and the other user are connected to the outside call.

If you press **HANG UP/C** during the conference call, you'll leave the other user connected to the outside call.

If the other user presses **HANG UP/C**, you'll be left connected to the outside call.

New call tone

When both handsets are on an intercom call and an outside call comes in, you will hear **NEW CALL TONE** over your conversation to tell you that someone is calling you.

To answer the outside call and end the intercom call:

Press the R button
To answer the outside call and the established intercom call.

Answering machine - Quick Ref

Buttons to press...	on the handset	
Switch to TAM mode	0	long press at idle mode
Play message	2 ABC	
Stop to play message	5 JKL	
Back to previous message	1	(while message playback)
Skip to next message	3 DEF	(while message playback)
Del current message	6 MNO	(while message playback)
Adjust volume		(while message playback)

Answering machine - Basis use

The Symphony2210 is supplied with answering machine
that will allow the caller leave a message after the
machine play a predefined message.

Switch answer machine on and off	**1**	MENU	**Press the MENU button**
	2	▲	**Press the ▲ then PHONE/OK button to select** TAM ➔ The display shows $PLAY$
	3	▼	**Press the ▼ button to go to** $ANS\ ON/OFF$
	4		**Press the PHONE/OK button**
	5	▲ ▼	**Press the ▲ and ▼ button to select** OFF or ON **and then using PHONE/OK to confirm**
	6		**Press HANG UP/C button to exit the menu**

➔ If the machine is switched on, the message indicator is turn
on and displays relevant message related to an answer
machine operation. The ⚆⚆ symbol appears on handset
display.

➔ The message indicator is off and handset ⚆⚆ symbol
dsappear when the machine is turn off.

Answering modes

The Symphony2210 has two answering modes, $ANS\ ONLY$ and ANS/REC mode.

ANS/REC – this invites callers to leave a message. This mode is switched on by default and will remain on unless you change mode.

$ANS\ ONLY$ – this simply asks callers to try later and does not give them the opportunity to leave a message.

To change answering mode

1 [MENU] **Press the MENU button**

2 ▲ **Press the ▲ then PHONE/OK button to select** TAM

➔ The display shows $PLAY$

3 ▼ **Press the ▼ button to go to** $ANS\ MODE$

4 [PHONE] **Press the PHONE/OK button**

➔ The display shows ANS/REC or $ANS\ ONLY$

5 ▲▼ **Press the ▲ and ▼ button to select the new mode and then press the PHONE/OK to confirm**

➔ The display shows OGM defined $PREDEFINED$ or $PERSONAL$, to indicate whether you want to use the predefined message or you own personally recorded message.

6 [PHONE] **Press the PHONE/OK button**

➔ The display shows $PLAY\ MSG$ and the handset plays the OGM through loudspeaker.

7 [PHONE] *** Turn to page to set up the outgoing message if you select** $PERSONAL$ **outgoing message.**

BINATONE Help Line: **0845 345 9677** (Local Call rate)

Outgoing messages (OGMs)

OGM is what callers hear when the machine answers. The Symphony 2210 has two predefined outgoing messages (OGMs), one is for use in ANS/REC mode, it is pre-defined as "*Sorry — we cannot answer your call now. Please leave your message after the beep*", another is for $ANS ONLY$ mode, it is pre-recorded as *"Please call later"*.

■ Both of these can be replaced with your own personalised message if you prefer.

■ To record your own outgoing message you must first follow the procedure set the answer mode.

To record a new outgoing message		
1		**Follow setps 1 to 5 on page 28**
2	▲ ▼	**Press ▲ and ▼ button to select** $PERSONAL$ **then press the PHONE/OK button**
		→ The display shows $PLAY MSG$
3		**Press the PHONE/OK button to play the existing outgoing message if you have**
4	▲ ▼	**Or, press the ▲ and ▼ button to** $RECORD MSG$ **then press PHONE/OK button to record a new outgoing message**
		→ The display shows $RECORD MSG$
5		**Speak clearly into handset**
6		**Press the PHONE/OK button to end the recording**
		→ The machine will playback the OGM automaticly, and the display shows $PERSONAL$ after playback.
7		**Press the PHONE/OK button twin to play the new outgoing message again.**
		If you are not happy with the result repeat steps 4 and 6.
8		**Using HANG UP/C button to exit the menu**

To record a memo

The Symphony 2210 will allow you to record a memo that can be replayed with messages. This can be useful if you want to leave a message for other users of the phone.

1 [MENU] **Press the MENU   button**

2 ▲ **Press the ▲   button display** TAM **then press the PHONE/OK button**

3 ▲▼ **Use▲ and ▼ to go to** $REC\ MEMO$ **and seclect it using PHONE/OK button**

➔The display shows $RECORDING$ after the "beep".

4 **Speak clearly into handset**

5 **As soon as you've finished speaking, press the PHONE/OK button to stop recording.**

➔You memo is recorded.

6 **Using HANG UP/C button to exit the menu**

To play your Messages and Memos

When there are new messages and/or memos waiting, the message indicator on base flashes and shows you how many; The symbol ☎ is blinking on handset display. Memos are counted as messages,

1 **Press the MENU button**

2 **Press the ▲ button to display** *T A M* **then press the PHONE/OK button**

3 **Select** *P L A Y* **manu using PHONE/OK button**
➔ The display shows *P L A Y* and the machine tells you how many new messages you have.

4 **** You can use the Quick Ref list on page 26.**
Or stop playback by pressing **HANG UP/C button.**

5 **Press and hold the HANG UP/C button to go back to standby mode**

Call Screening

While a caller is leaving a message, you can listen over the loudspeaker when the call screening is set to on.

1   MENU   **Press the MENU button**

2   ▲   **Press the ▲ button display shows** *TAM* **then press the PHONE/OK button**

3   ▲▼   **Press ▲ and ▼ button to go to** *SETTINGS* **then press the PHONE/OK button**

4   ▲▼   **Press ▲ and ▼ button to go to** *HS SCREEN* **then press the PHONE/OK button**

5   ▲▼   **Press ▲ and ▼ button to select** *ON* **then press the PHONE/OK button to confirm**

While the machine is recording an incoming message, you can pick up the call and talk to the caller, by

pressing the MENU button on any registered cordless handset while the handset's display shows *RECORDING*.

➔ You can talk as you normally do using the handset on a call, the machine will stop recording the caller's message.

**To delete
individual
message**

After you' ve listened to your messages, remember
to delete them. Otherwise, the memory may
become full.

**Simply press the 6 button while the message
is playing**

* Whether this is a new message or an old message
(one you've listened to before) it will stop being
played, and will be deleted immediately.

**To delete all
old messages**

1   **Press the MENU button**

2   **Press the ▲ button display shows** TAM
then press the PHONE/OK button

3   **Use▲and▼ to go to** $DELETE\ ALL$ **and select
it using PHONE/OK button**
→ The display shows $CONFIRM?$

4   **Press the PHONE/OK to delete all recorded
messages**

5   **Press the HANG UP/C button to go back to
standby mode**

Answering machine - Remote use

The Symphony 2210 will allow you to check your message remotely from another phone. To use this function you must call using a tone dialing telephone and you will need to enter your Symphony 2210 master PIN. The remote control function must be activated before it can be used.

To activate remote control	**1**	**Press the MENU button**
	2	**Press the ▲ button display shows** *TAM* **then press the PHONE/OK button**
	3	**Use ▲ and ▼ to go to** *SETTINGS* **and select it using PHONE/OK button**
	4	**Use ▲ and ▼ to go to** *REM ACCESS* **and select it using PHONE/OK button**
	5	**Use ▲ and ▼ to go to select** *ACTIVATED* **then press the PHONE/OK button to activate remote control**
	6	**Press and hold the HANG UP/C button to go back to standby mode.**

Remote operation	**1**	**Using a tone dialing phone, dial your home number**
	2	**When you hear you outgoing message, press** **#**
	3	**Key in your remote PIN (default is 0000) within 3 seconds.**

➔ You will hear a long beep tone, press **2** , the machine tells you how many new messages you have and then the messages will be played automaticly.

34   **Binatone Help Line: 0845 345 9677** (Local Call rate)

... Remote operation

4 Once the message have been played you can use the buttons listed on below table

→ If you stop pressing the buttons within 15 seconds , your Symphony 2210 will hang up.

Codes to use during remote operation

Switch answering machine on/off	**0**
Play/Stop	**2**
Back to previous message	**1**
Skip to next message	**3**
Current message to be deleted	**6**

Answering machine - Advanced use

To set the ring delay

You can adjust the number of rings that sound before the machine answers the call. The machine can be set to answer calls after three to eight rings. If you don't set a number, it will answer after five rings.

! **If you have a network answer machine service set with your line provider (1571 service) and you wish your telephone to answer your calls then you must**

1) Disable the network answer service. OR,

2) Set the answer machine rings to five or less.

1   MENU   **Press the MENU button**

2   ▲   **Press the ▲ button display shows** TAM **then press the PHONE/OK button**

3   ▲▼   **Use ▲ and ▼ to go to** $SETTINGS$ **then press the PHONE/OK button twice.**

   ➔ The display shows $5RINGS$

4   ▲▼   **Use ▲ and ▼ to go to adjust the delay rings between** $3RINGS$ **to** $8RINGS$ **or** $TOLLSAVER$

   ➔ See next page If you select $TOLL SAVER$

5   **Press the PHONE/OK button to confirm the new setting**

6   **Press and hold the HANG UP/C button to go back to standby mode**

Toll saver

If you check your message remotely, you can set Toll Saver - the machine will answer after two rings if there are new messages; after five rings if there are no new messages. So, if it hasn't answer after three rings, you can hang up to save the cost of the call.

1 **Go to the steps 4 on page 36 to display** *TOLL SAVER*

2 **Press the PHONE/OK button to select**

3 When you've finished, press and hold the **HANG UP / C** button to go back to standby mode

When the memory is full

When memory is full, the machine will not seize the line even if there is incoming call, memory full condition occurs when digital memory has been filled. The machine's memory has room for about 15 minutes of recording time (included OGMs and memos), or up to 59 individual messages.

■ **The machine switch to** *ANS ONLY* **mode and doesnt allow the callers to leave message.**

■ **When you have deleted messages to make room, the machine will automatically switch back on.**

Customise your phone system

The Symphony 2210 can be customised to suit your
preferences in number of ways .Some of these functions
have been covered earlier in this User Guide. This section
is roundup of items that have not yet been mentioned.

Handset name   See page 11.

Key tone

Normally, each time you press a button on the handset,
you hear a tone. Y ou can turn this off if you prefer.

1 Press the **MENU** button then the▲ or▼ button
to go to $HANDSET$

2 Press the **PHONE/OK** then the ▲ or ▼button
to go to $KEYTONE$

3 Press the **PHONE/OK** to select X (cross) or V
(tick) to switch key tone off or on

4 **Press and hold the HANG UP/C button to go
back standby mode**

**Display
language**
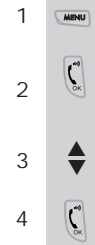
**To select the language of information on the
display.**

1 Press the **MENU** button then the ▲ or ▼ button
to go to $HANDSET$

2 Press the **PHONE/OK** then the ▲ or ▼button
to go to $LANGUAGE$

3 **Press the PHONE/OK button and select the**
$LANGUAGE$ **Use▲ or ▼button**

4 **Press the PHONE/OK button to confirm the
change**

**Handset
default**

By selecting this option you return the Handset to
HS default settings

1 Press the **MENU** button then the ▲ or▼ button
to go to $DEFAULT$

2 Select it using **PHONE/OK** button
➔ The display shows $CONFIRM?$

3 Press the **PHONE/OK** to confirm

38   Binatone Help Line: **0845 345 9677** (Local Call rate)

PIN code

This is the system PIN -- a four-digit code you may need if you want to register new handsets to your base unit or access your answering machine remotely.

The default PIN is 0000; you can change it to any four-ditgit number you'll remember.

1 **Press the MENU then** the ▲ or ▼ button **to go to** *BASE*

2 **Press the PHONE/OK button twice**
➔ The display shows *PIN CODE*. If the current PIN is still at default 0000, it will skip this input.

3 **Key in the current PIN and confirm using PHONE/OK button**
➔ The display shows *NEW PIN*

4 **Key in the new PIN and confirm using PHONE/OK button**
➔ The display shows *NEW PIN*

5 **Key in the new PIN again and confirm using PHONE/OK button**
➔ The PIN code is changed after 'beep'.

(If you key in a wrong PIN code on step, the display will exit the setting, you have to repeat above steps.)

Dial mode

You should normally leave the this setting at TONE, but if you use the phone as an extension on a PBX, you may need to change to PULSE.

1 **Press the MENU button, then** the ▲ or ▼ button **to go to** *BASE*

2 **Press the PHONE/OK button then** ▲ or ▼ **button to** *DIALMODE*

... Dial mode	**3**		**Press the PHONE/OK button, then** the ▲ or ▼ **button to select** *PULSE* **or** *TONE*
	4		**Press the PHONE/OK button to confirm the setting changed**

Flash (recall) timing

It's very unlikely that you'll need this function, and it's usually best to leave the setting at its default *SHORT*. But if your Symphony 2210 is connected to an extension on a PBX, you may need to change this setting (also called the recall length) to *LONG* If applicable, consult the PBX documentation for details.

1	MENU	**Press the MENU** t**hen** the ▲ or ▼ button **to go to** *BASE*
2		**Press the PHONE/OK then** the ▲ or ▼ button **to select** *FLASH*
3		**Press the PHONE/OK button** ➔ The display shows *SHORT*
4	▲▼	**Using** the ▲ or ▼ button to select the flash **time between** *SHORT, MEDIUM* **or** *LONG*
5		**Press the PHONE/OK button to confirm the setting changed**

Base default

1 MENU

By selecting this option,you return the Base unit to its default settings,
Press the MENU then the ▲or ▼ to go to *DEFAULT*

2

Select it using PHONE/OK button
➔ The display shows *CONFIRM?*

3

Press the PHONE/OK button to confirm
➔ The display shows *BASE PIN*

4 1 2 3
4 5 6
7 8 9
* 0 #

Key in the current PIN and confirm using PHONE/OK button
➔ The display shows *WAITING* and your phone unit is default after 'beep'.

Default settings

The default values are setting as follows

■ Keypad unlocked

■ Redial list - empty

■ Caller Display record - empty

■ Earpiece volume – level 3

■ Handset ringer Volume – 2; Melody-4

■ Base unit ringer volume – 2; Melody-1

■ Keytone - ON

■ Handset name – BINATONE

■ Language - English

■ Dial mode - Tone

■ Flash time – Short

■ System PIN - 0000

Handset registration

The handsets supplied with your Symphony 2210 system are already registered to the base unit. You don't need to register them yourself.

If you buy new handsets separately, you'll need to register them. Up to FIVE handsets can be registered to each base unit; but each handset is registered to one base unit only.

To register a new handset

(Or to re-register an existing handset that has accidentally become de-registered).

Make sure the handset you're registering is in standby mode.

1 📶 **Press and hold the HANDSET LOCATOR button on the base unit until you hear Registration tone (slow 'beeps')**

2 **On the handset, press the MENU button, then the ▲ or ▼ button to display** REGISTER

3 **Press the PHONE/OK button**
➔ The display shows BASE PIN

4 **Key in the system PIN (default 0000) and press the PHONE/OK button**
➔The display shows WAIT for a few moment,

The handset is registered to the base unit while you hear two 'beeps' from the base unit.

➔ The display should show the handset's name and number, you can change the name as described on page 11.

To register to a different brand of base unit	Your Symphony 2210 handset can be registered to any GAP-compatible base unit; or you can register other GAP-compatible handsets to your Symphony 2210 base unit.

! **But we do not guaratee that all features or display message will be available using other manufacturer's equipment.**

1 Follow the instructions in the **base unit**'s User Guide to put the base unit into registration mode (for example, steps7 on page 42) .

2 Follow the instructions in the handset's User Guide to register the handset (for example, steps 1 to 5 on page 42). If you need to enter a PIN for the base unit, refer to the base unit's User Guide

To de-register a handset		Be careful about using this function — if you de-register a handset by mistake, you'll need to re-register it to the base unit.
1	MENU	**Press the MENU then the ▲ or ▼ button to go to** DELH/5
2	☎ OK	**Press the PHONE/OK then the ▲ or ▼ button to confirm** → The display shows BASE PIN
3	123 456 789 *0#	**Key in the system PIN (default 0000) and confirm using PHONE/OK button** → The display shows a list of registered handset numbers .
4	123 456 789 *0#	**Key in a handset number to de-register** → The handset is de-registered after 'beep'

Troubleshooting

The DECT Phone must be serviced by trained engineers. NEVER attempt any repairs or adjustments yourself — you could make the problem worse and invalidate the Guarantee.

ALWAYS check first that:

- you have followed all the steps listed on pages 5 to 7 to install and set up your DECT Phone
- all **connectors** are firmly inserted in their sockets
- **mains power** is switched on at the socket
- the handset's **batteries** are correctly and securely installed, and are not run down

Everyday use

"I cannot make or answer calls."

If the handset's display is blank, it may be **switched off**. Press the **HANG UP/C** button to switch it back on.

Check that the base unit's **mains power adapter** is plugged in and **power is switched on**. The base unit needs mains power for normal operation of the phone — not just for charging the batteries.

Make sure you're using the **telephone line cable** that was supplied with your DECT Phone. Other telephone line cables might not work.

Move the handset **closer** to the base unit.

Check the **Battery Level** symbol on the display. If it's low, replace the handset on the base unit or charger pod to recharge the batteries.

Switch off power at the mains socket, wait for a minute and then **switch back on**. This may help.

"My answer machine is not answering calls"

Check the following :

1) Your answer machine is switched on and set to answer mode.

2) If you have a network answer machine service set with your line provider (1571 service) and you wish your telephone to answer your calls then you must,

Binatone Help Line: **0845 345 9677** (Local Call rate)

	disable the network answer service Or set the answer machine rings to five or less.
"I cannot make a call."	The handset's keypad may be **locked** (see page 9). Unlock it before you make a call.
"When I press keys, nothing happens."	Make sure the **batteries** are correctly fitted in your handset. If the 'battery charge level' symbol on the display shows 'low', recharge the batteries.
"When I key in a number, it appears on the display, but I can't make an outside call."	Try moving the handset **closer** to the base unit.
	Try a **different position** for the base unit — somewhere higher if possible, or further from other electrical equipment.
	If you have more than one registered handset, make sure another handset isn't already using the line.
"The phone does not ring"	Check that the base unit's **mains power** adapter is plugged in and power is switched on. The base unit needs mains power for normal operation of the phone — not just for charging the batteries.
	Make sure you're using the **telephone line cable** that was supplied with your DECT Phone. Other telephone line cables might not work.
	Check that the **total REN value** of all equipment connected to your telephone line is no more than 4 (see page 3). Disconnect one or more telephones and see whether that helps.
"There is interference and noise on the line."	Move the handset **closer** to the base unit, or to a different position.
	Try moving the base unit so that it's **not near other electrical equipment**, such as a television or a computer.

	You'll get the best results if you site the base unit **as high as possible**. For example, in a two-storey house, the first-floor landing is an ideal place for the base unit.
"My call was cut off when I went out of range. Now I can't use my handset."	Move the handset **closer** to the base unit before you try again to make a call.
"I hear 'beeps' from my handset while I'm on a call."	You may be going **out of range** of the base unit. Move closer, or your call may be cut off.
	Check the **'battery charge level'** symbol on the display. If it is low, recharge the batteries.
"The Caller Display feature isn't working."	You need to **subscribe** to the Caller Display feature. Contact your service provider.
	The caller may have **withheld their number.** Or they may be calling from a network that does not transmit the Caller ID (for example, it may be an international call).
"When I try to make a call, I hear Busy tone."	If you have more than one handset registered to your base unit, make sure that another handset isn't already using the line.
"The volume in the earpiece is low when I'm on a call."	Make sure you're holding the earpiece correctly over your ear.
	Adjust the volume using the ▲ or ▼ button.

Binatone Help Line: 0845 345 9677 (Local Call rate)

Using a multi-handset system

"I can't transfer a call."	Make sure the other handset is in range of the base unit.
	Make sure you're dialling the correct number for the other handset (1 to 5) .

Batteries

"The handset's batteries are running low within an hour or two."	Before you first used the handset, you should have left it on the base unit or charger pod for **up to 15 hours** to charge the batteries fully.
	You may need to **replace the batteries** (see below).
	Clean the battery charging contacts on the base unit with a dry cloth.
	Check the connections between the base unit and the mains power socket.
"I try to recharge the batteries, but I still get a warning that they are low."	You need to **replace the batteries**. To find out how to obtain replacements, call 0845 345 9677, between 9.00 am and 5.00 pm, Monday to Friday.
	Dispose of used batteries safely — never burn them, or put them where they could get punctured.
	ALWAYS use the batteries supplied with your Symphony 2210 — other batteries may burst, causing damage.

PBX use

"The Recall function doesn't seem to work."	You may need to change the recall signal length from its default short. Consult your PBX documentation for help if necessary. To change the recall setting, please see page 40.

"**Last Number Redial and/or memory dialling don't work on a PBX.**"	When you first make a call, after keying in the outside line access code (e.g. 9), press and hold the ◖● **Last Number Redial** button until a P appears on the display. This inserts a **pause** between the access code and the telephone number. You should later be able to redial the number.
	When storing numbers in memory, you can include the **outside line access code** (e.g. 9) with each number.
	If your PBX requires you to wait for a **second Dial tone** before dialling the telephone number, press and hold the ◖● **Last Number Redial** button for a pause between the access code and the number.

If the fault persists ...

	Disconnect all other instruments connected to the same line as the Symphony 2210 and see whether you can make a call.
	Disconnect the base unit from the telephone line and plug a different phone into the master telephone socket. Try making a call. If this works, the line is OK.
	If the call does not work, and you are using a **two-way socket adapter**, remove it and plug a telephone directly into the socket. If the call now works, the adapter may be faulty.
	If you cannot make a call, the fault may be on the **exchange line**. Contact the service provider.
	If you still cannot identify the cause of the problem, contact the **Help Line** on **0845 345 9677**

Cleaning and care

- **Don't clean** any part of your Symphony 2210 with benzene, thinner or other solvent chemicals — this may cause permanent damage which is not covered by the Guarantee. When necessary, **clean it with a damp cloth**.

- Keep your Symphony 2210 away from **hot, humid conditions** or **strong sunlight**, and **don't let it get wet**.

- Every effort has been made to ensure high standards of reliability for your Symphony 2210. However, if something does go wrong, please **do not try to repair it yourself** — consult your supplier or the Binatone Help Line.

Guarantee and service information

This product is guaranteed against manufacturing defects
for a period of 1 Year.

This does not cover the product where the fault is due to
misuse, abuse, use in contravention of the instructions,
or where the product has been the subject of unauthorised
modifications or alterations, or has been the subject of
commercial use.

In the event of a problem with the product within the
guarantee period please return it to your nearest Argos store.

If the item is shown to have had an inherent defect present at
the time of sale, the store will provide you with a replacement.

Your statutory rights remain unaffected.

Guarantor; Argos Ltd
489 - 499 Avebury Boulevard
Central Milton Keynes
MK9 2NW

Technical details

Standard	Digital Enhanced Cordless Telecommunications (DECT)
Frequency range	1.88 to 1.9 GHz (bandwidth = 20 MHz)
Channel bandwidth	1.728 MHz
Operating range	up to 300 m outdoors; up to 50 m indoors
Operating time for cordless handset	standby: 100 hours approx. talking:10 hours approx. battery charge time: 15 hours
Temperature range	Operating 0℃ to 40℃ Storage -20℃ to 60℃
Electrical power	Cordless handset — three AAA-size 550 mAH Ni-MH rechargeable batteries

Base unit — input 230 V AC, 50 Hz; output DC 7.5 V, 300 mA

Charger pod — input 230 V AC, 50 Hz; output

AC 9 V, 300 mA

Port specification The ⌇ port (connected to the mains power supply) is a SELV port with respect to EN41003.

The ⌨ port (connected to the telephone line) is a TNV port with respect to EN41003.

PBX compatibility Timed break recall: programmable as Short (recommended for most PBX system), Medium or Long.

Pause length: 3 seconds. Signalling type: DTMF (dual-tone multifrequency), also called tone dialling; or Loop-Disconnect, also called pulse dialling.

Network connection

This equipment is intended to be used in the UK only. Operation on other countries' PSTN termination points cannot be guaranteed.

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e-mail: binatoneuk@binatonetelecom.co.uk

EC Declaration of Conformity

We the manufacturer / Importer **:**   Binatone Telecom Plc
Unit1, Ponders End Industrial Estate
East Duck Lees Lane, Enfield,
Middlesex EN3 7SP
United Kingdom

Declare under our sole responsibility that the following product

Type of equipment: Digital cordless telephone
Model Name: Symphony 2210 series
Country of Origin: China
Brand: Binatone

complies with the essential protection requirements of R&TTE Directive 1999/5/EC on the
approximation of the laws of the Member States relating to *Radio Spectrum Matters*, the
Council Directive 89/336/EEC on the approximation of the laws of the Member States
relating to *electromagnetic compatibility (EMC)* and the European Community Directive
2006/95/EC relating to *Electrical Safety.*
Assessment of compliance of the product with the requirements relating to the essential
requirements according to Article 3 R&TTE was based on Annex III of the Directive
1999/5/EC and the following standard:

Radio Spectrum: EN 301406: V1.5.1:2003;
EMC: EN 301489-1:V1.6.1:2005;
                        EN 301489-6:V1.2.1;2002;
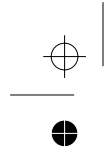Electrical Safety: EN 60950-1:2001+A11   2004

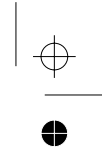Manufacturer / Importer

(signature of authorized person):   23 Mar 2007
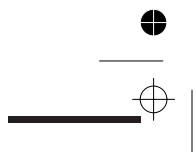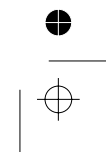   Date   Paul Tsui(General Manager)

Waste electrical products must not be disposed of with
household waste. This equipment should be taken to
your local recycling centre for safe treatment.

*Binatone Telecom plc operates a policy of continuous product
improvement, and so reserves the right to make changes to
the product and functions without notice.*

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