



Customising your phone, continued

Your security PIN

You will only need this feature if you plan to set up Call Barring.

The base unit has a default PIN (personal identity number) of 0000. You can change it to any number you'll remember, with up to eight digits.

- 1 Press MENU then **▼** **▼** TWICE → PHONEBK → BASE
 - 2 Press OK →
 - 3 Press **▼** **▼** SIX times → PIN CODE
 - 4 Press OK → PIN
 - 5 Key in the existing PIN (default 0000) and press OK → NEW PIN
 - 6 Key in the your new PIN and press OK → RETYPE
- Key in the your new PIN again and press OK
- 9 Press MENU to go back to standby mode

! If you forget your new PIN, you'll need to reset the system, and you'll lose any numbers you've stored in memory.

9 Resetting the system

- ! If you reset the system, you will lose all stored information (including numbers in memory) and all features will return to their default settings.
- ! While you are resetting the system, you should disconnect the telephone line cord from the back of the base unit, so you won't be interrupted by incoming calls.

There are two methods of resetting the system. You'll only need the second one if you have set a PIN and forgotten it. The PIN will be reset to 0000.

Reset with the PIN

- 1 Press MENU then **▼** **▼** TWICE → PHONEBK → BASE
- 2 Press OK → VOLUME
- 3 Press **▼** NINE times → DEFAULT
- 4 Press OK → PIN
- 5 Key in your PIN (default 0000)
- 6 Press OK → You hear a confirmation tone from the handset and base unit.

Reset without the PIN

- 1 Remove the batteries from the handset
- 2 Press and hold STAR while you replace the batteries → DEFAULT
- 3 Release STAR and press OK → You hear a confirmation tone from the handset and base unit, and SEARCH 1 will appear on the display for a few moments.

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Contents of this User Guide

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For installation instructions, guarantee and service information and a technical specification, refer to the user guide for the base unit telephone.

For instructions on how to operate the answering machine, refer to the user guide for the base unit telephone.

Pressing buttons on your phone

When the instructions in this user guide tell you simply to 'press' a button, this means that you should press the button briefly, then release it.

When the instructions tell you to 'press and hold' a button, this means you should keep the button pressed until the display changes and/or you hear a tone.



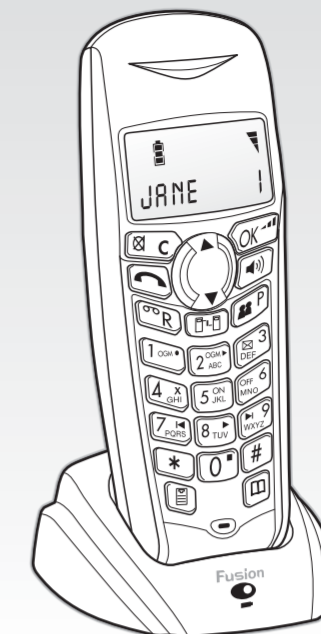
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Fusion 2510

Digital cordless handset for use with the Fusion 2510 base telephone and answering machine

USER GUIDE



If you need help ...
The Binatone Help Line is available from 9.00 am to 5.00 pm, Monday to Friday, on 1300 768 112
Calls are charged at Local Call rate.
Or visit our website: <http://www.binatone.com.au/>

Important note — emergency calls

The Fusion 2510 cordless handset is not designed for making emergency calls when the mains power fails. If you need to call Emergency Services. During a power failure, use the base unit telephone (you'll need to lift the handset, not use the speakerphone).

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10 Intercom, transfer & conference

If you have a Fusion 2510 Twin, Triple or Quad system, you already have two, three or four handsets. Altogether, you can have up to five handsets registered to the base unit, as numbers 2, 3, 4 and 5.

With more than one handset registered to your base unit, you can

- make intercom calls from one handset to another
- make a new intercom call while you are on an outside call
- shuttle between an outside call and an intercom call
- transfer an outside call from one handset to another
- set up a three-way conference call between yourself, an outside call and an intercom call

Each handset has its own number — 1, 2, 3, 4 or 5 — which is shown on the right-hand side of the display.

Note: the main base unit does not have intercom facility.

Please note —

- Among the handsets registered to a single base unit, only one outside call and two intercom calls can take place at once.
- If you try to make an outside call while another handset is already on the line, you will hear Busy tone.
- If you try to make an intercom call when one is already in progress, you will hear Busy tone.
- When one handset is using the outside line, the EXT symbol will appear on the displays of all other handsets.

To make an intercom call

To make a call to another handset

- 1 Press INTERCOM → You hear Dial tone
- 2 Key in the number of the other handset (1, 2, 3, 4 or 5) → The other handset's number appears on your display. On its display, your number appears, and the INT symbol flashes. When the other handset user presses the PHONE button to answer, you will be connected.

To end an intercom call

- ▶ Press PHONE on your handset → The other person will hear Busy tone, and should also press PHONE to hang up.

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11 Handset registration

! The handset(s) supplied with your Fusion 2510 base unit are already registered — the first one as handset number 1, the second as number 2. You don't need to re-register them unless you have a problem.

To check whether a handset is registered, make sure mains power to the base unit is switched on and the handset is within range. The handset's display should show its number, and the 'signal level' symbol on the display should show three bars. If the display shows NOT SUB, you need to re-register the handset.

To register a new handset or to re-register a handset

- 1 Press HANDSET LOCATOR on the base unit for about 3 seconds → You hear two short beeps and the IN USE light flashes. You now have 3 minutes in which to register the handset.
- 2 Press MENU on the handset → REGISTER (If the display does not show REGISTER at this point, press ▼ until it does.)
- 3 Press OK → BS 1 2 3 4 (These are base unit numbers.)
- 4 Key in 1 (base unit number 1) → PIN (Or, if the handset is already registered to a different base unit, key in a base unit number that is not flashing.)
- 5 Key in your PIN (default 0000) and press OK → SEARCH → After a few moments, when the handset finds the base unit, a number* appears on the display.
- 6 Press OK to confirm registration

The handset's display should now show its name and number.

If the display still says NOT SUB, go through the registration procedure again from step 1. If registration doesn't work this time, call the Binatone Help Line for advice.

*This is the RFPI number, a universal DECT identity number. You won't need it unless you want to register your handset to a different brand of DECT base unit.

To de-register a handset

You may need to do this if you need to replace a faulty handset. Call the Binatone Help Line if you need more advice.

- 1 Press MENU → PHONEBK
- 2 Press **▼** TWICE → BASE
- 3 Press OK → VOLUME
- 4 Press **▼** SEVEN times → DEL HS
- 5 Press OK → PIN
- 6 Key in your PIN (default 0000) and press OK
- 7 Press **▲** repeatedly to go to the number of the handset you want to de-register
- 8 Press OK → CONFIRM
- 9 Press OK to confirm de-registration

Note — you cannot de-register the handset you are currently using.

Registering to a different brand of base unit

Your Fusion 2510 handsets can be registered to any GAP-compatible base unit; or you can register other GAP-compatible handsets to your Fusion 2510 base unit. But we do not guarantee that all features or display messages will be available using other manufacturers' equipment.

- 1 Follow the instructions in the base unit's User Guide to put the base unit into registration mode (for example, step 1 of the registration procedure listed here).
- 2 Follow the instructions in the handset's User Guide to register the handset (for example, steps 2 to 5 listed here). If you need to enter a PIN code for the base unit, refer to the base unit's User Guide. If you have problems, contact the Binatone Help Line for more advice.



Waste electrical products must not be disposed of with household waste. This equipment should be taken to your local recycling centre for safe treatment.

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12 Operational notes

Interference

If the sound quality gets worse as you move around while on a call, this is probably due to interference between the handset and the base unit, perhaps because you are too near to another phone or other electrical equipment. Move to a different position to clear the interference. If you do not move, your call may be cut off.

Radio interference in the environment may occasionally cause a short break in the link between the handset and the base unit while you are on a call. The handset's display will flash briefly, while the unit automatically changes to a different channel to restore the link.

Keeping the batteries charged

When you don't need to carry your handsets around (for example, at night), leave them on the charger pod, to keep the batteries charged.

Whenever the battery charge level symbol on the display shows 'nearly empty', replace the handset on the charger pod.

'Out of range' warning

If you hear a warning tone during a call, and/or the sound in the earpiece becomes faint or distorted, you may be going out of range of the base unit. Move nearer to the base unit within 20 seconds, until the tone stops. Otherwise, your call may be cut off.

While you are out of range and you are not on a call, the handset's display shows SEARCH and the 'signal level' symbol flashes. Before you make a call, you must move closer to the base unit until the handset's name and number are displayed and the symbol stops flashing.

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13 Troubleshooting

! The Fusion 2510 must be serviced by trained engineers. NEVER attempt any repairs or adjustments yourself — you could make the problem worse and invalidate the Guarantee.

- ALWAYS check first that:
- you have followed the steps listed in the main user guide to install and set up your Fusion 2510
 - all connectors are firmly inserted in their sockets
 - mains power is switched on at the socket
 - the cordless handset's batteries are correctly and securely installed, and are not run down

Everyday use

"I cannot make or answer calls."

Check that the base unit's mains power adapter is plugged in and power is switched on. The cordless phone won't work if the base unit has no electrical power.

Move the handset closer to the base unit.

Check the Battery Level symbol on the display. If it is low, replace the cordless handset on the charger pod to recharge the batteries.

If you still can't make calls, try re-registering the handset.

"When I press keys on the handset, nothing happens."

Make sure the batteries are fitted in your handset. If the Battery Level symbol on the display shows 'low', recharge the batteries. Press and hold the OK button until the handset comes to life. The OK button switches the handset on and off.

Check whether there's a 'key' symbol on the display. If so, the keypad is locked. Turn to Section 8 to find out how to unlock it.

"When I press keys on the handset, digits appear on the display, but I can't make an outside call."

Call barring may have been set. See Section 7 for more information.

Try moving the handset closer to the base unit.

Try a different position for the base unit — perhaps higher, or further from other electrical equipment.

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"The cordless phone does not ring"

Check that the base unit's mains power adapter is plugged in and power is switched on. The cordless phone won't work if the base unit has no electrical power.

Check that you have not set the ringer volume to Off. See Section 6 for more information.

"My call was cut off when I went out of range. Now I can't use my handset."

Move the cordless handset closer to the base unit before you try again to make a call.

"There is interference, noise or echoing on the line."

Move the cordless handset closer to the base unit, or to a different position.

Try moving the base unit so that it's not near other electrical equipment, such as a TV or a computer.

You'll get the best results if you site the base unit as high as possible. For example, in a two-storey house, the first-floor landing is an ideal place for the base unit.

"When I press the PHONE or SPEAKERPHONE button, I hear a loud noise."

The strange noise is caused by interference. Disconnect the mains power lead from the back of the base unit, then wait 30 seconds before reconnecting it.

"I hear 'beeps' from my handset while I'm on a call."

You may be going out of range of the base unit. Move closer, or your call may be cut off.

Check the Battery Level symbol on the display. If it shows 'low', recharge the batteries.

"The volume in the earpiece is low."

Make sure you're holding the earpiece correctly over your ear. Adjust the volume as described in Section 6.

"When I try to make a call, I hear Busy tone and the IN USE light on the base unit does not come on."

Check your handset's display — if it says either NOT SUB or BASE . . . you need to re-register the handset.

If the display says SEARCH 1, make sure the mains power lead is plugged into the back of the base unit, and the adapter is plugged into the mains socket with the power switched on.

If you have more than one handset registered to your base unit, check that another handset isn't already in use on a call.

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Intercom and transfer

"I can't transfer a call."

Make sure the other cordless handset is within range of the base unit, and is not busy on a call.

Make sure you are keying in the correct number (1 to 5) for the other handset.

Batteries

"The handset's batteries are running low within an hour or two."

Before you first used the handset, you should have left it on the charger pod for up to 15 hours to charge the batteries fully. You may need to replace the batteries

"The CHARGE light on the charger pod does not come on."

Clean the battery charging contacts with a dry cloth. Check the connections between the charger pod and the mains power socket.26

"I try to recharge the batteries, but I still get a warning that they are low."

You need to replace the batteries. Please note the following safety warnings:
■ Use only NiMH (Nickel metal hydride) 1.2 V AAA rechargeable batteries in the handset. The best way to make sure you get the right batteries is to take the old ones with you when you go to buy new ones.
■ Dispose of used batteries safely — never burn them, or put them where they could get punctured.

PBX use

"Last Number Redial and/or memory dialling don't work on a PBX."

When you first make a call, try pressing the CDS button for a pause between the outside line access digit (e.g. 9) and the telephone number. You should later be able to redial the number.

When storing numbers in memory, you can include the outside line access digit (e.g. 9) with each number.

If your PBX requires you to wait for a second Dial tone before dialling the telephone number, press the CDS button for a pause between the access digit and the number.

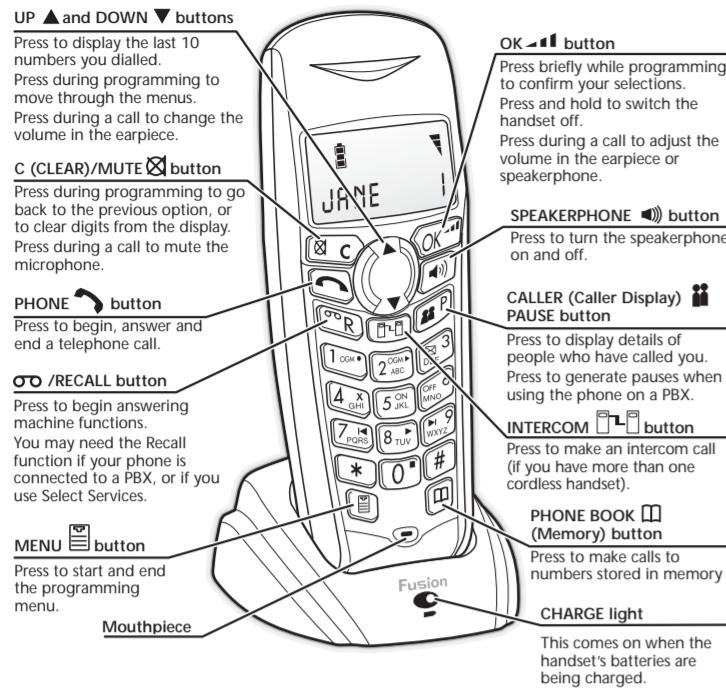
"My Fusion 2510 cordless handset won't work properly on a PBX."

You may need to change the recall setting. Call the Binatone Help Line for advice. It will help if you have your PBX documentation to hand when you make the call.

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1 Where to find it



Before you can use the handset to make calls, you need to fit and fully charge the batteries.

For instructions on how to install the base unit and charger pod, and to fit and charge the batteries, refer to the user guide for the base unit telephone.

2

Phone Book, continued

To modify (change) a number in memory

- 1 Press MENU then OK → PHONEBK → ADD
- 3 Press ▼ TWICE → MODIFY
- 4 Press OK
- 5 Press ▲ or ▼ until the display shows the name and number then press OK
- 6 Modify the name if necessary, pressing C to clear characters from the display before keying in the correct ones
- 7 Press OK
- 8 Modify the number if necessary then press OK
You can now carry on modifying numbers, or press MENU again to go back to standby mode.

5 Caller Display

If you subscribe to this feature from your service provider, you can see the phone numbers of people calling you, before you answer. The Fusion 2510 will store the numbers of the last 30 incoming calls. Each Caller Display record includes:

- The caller's name, if it's one you've already stored in your phone's memory.
- The caller's number (up to 20 digits). The number won't be displayed if the network they're calling from doesn't support this feature; or if they've withheld their number by dialling 141. If the caller's number wasn't available, the display shows a row of dashes.
- The month, date and time of the call

When there have been calls you haven't answered, the symbol is shown on the display, and the IN USE light on the base unit flashes.

To check Caller Display records

- 1 Press CALLER
- 2 Press ▲ or ▼ to scroll through the records
You'll see either a name or a number and the time of the call. If a name is displayed, to check the number:
- 3 Press OK
When you reach the beginning or end of the list of records, you'll hear a warning 'beep'. Once you've checked all the records, the symbol will disappear from the display and the IN USE light will stop flashing.

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Key tone on/off

Each time you press a key, you hear a tone. You can turn this off if you prefer.

- 1 Press MENU then ▼ → PHONEBK → HANDSET
- 2 Press OK → BEEP
- 3 Press OK → KEYTONE
- 4 Press OK → ON or OFF
- 5 Press ▲ to switch on or ▼ to switch off
- 6 Press OK to confirm
- 7 Press MENU to go back to standby mode

Low Battery tone on/off

When the battery level is low, as well as seeing the symbol on the display, you also hear a tone. You can turn the tone off if you prefer.

- 1 Press MENU then ▼ → PHONEBK → HANDSET
- 2 Press OK → BEEP
- 3 Press OK → KEYTONE
- 4 Press ▼ → LOW BATT
- 5 Press OK → ON or OFF
- 6 Press ▲ to switch on or ▼ to switch off
- 7 Press OK to confirm
- 8 Press MENU to go back to standby mode

'Out of range' warning tone on/off

When the handset goes out of range of the base unit, you hear a tone. You can turn the tone off if you prefer.

- 1 Press MENU then ▼ → PHONEBK → HANDSET
- 2 Press OK → BEEP
- 3 Press OK → KEYTONE
- 4 Press ▼ TWICE → OUTRANGE
- 5 Press OK → ON or OFF
- 6 Press ▲ to switch on or ▼ to switch off
- 7 Press OK to confirm
- 8 Press MENU to go back to standby mode

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Display messages and symbols

This shows the handset's name.

When you dial a phone number, it is shown here. After 15 seconds, the call's duration is shown.



What the symbols mean

Left arrow	The number you've dialled has more than 12 digits, and the display is scrolling to show the most recent ones.
Battery charge level	Whenever this shows 'nearly empty', put the handset on the base unit to charge the batteries. While the battery is being charged, the level shown will keep changing.
EXT Outside call	You are connected to the telephone line — your handset is 'off-hook'. The EXT flashes, without the phone symbol, while your handset is ringing for an incoming call.
INT Intercom call	You are connected on an intercom call. The INT flashes, without the phone symbol, when the HANDSET LOCATOR button on the base unit is pressed.
Programming	You are programming the handset or base unit.
Phone book	You have pressed the MEMORY button to make a call to a stored number.
Lock	Your handset's keypad is locked.
Mute	Your handset's microphone is muted.
Speakerphone	Your handset's loudspeaker is on.
Answering machine	The answering machine is switched on.
Messages	You have received new Caller Display messages.
Signal level	Shows the strength of the signal between the handset and base unit, and flashes when you are out of range of the base unit. If the level is low, or the symbol is flashing, move closer to the base unit.

Caller Display, continued

To return a call

To make a return call to someone who's called you:

- 1 Press PHONE or SPEAKERPHONE while the name and number are shown on the display

To delete a Caller Display record

- 1 Press CALLER, then ▲ or ▼, until the record is displayed
- 2 Press OK again → DELETEP
- 3 Press OK to delete this record
OR press C if you don't want to delete the record
When there are no more records, the display shows EMPTY.

To delete all Caller Display records

- 1 Press CALLER
The display shows the first Caller Display record
- 2 Briefly press C → DEL ALLP
- 3 Press OK to delete all records
OR press C if you don't want to delete all records
When there are no more records, the display shows EMPTY.

How to key in letters and other characters

When you're keying in names (such as when storing numbers in memory), the numbered keys 1 to 9 give you letters, as follows:

1 gives space, - 1 2 gives ABCP 3 gives DEF3 ... etc.

For example, to key in JANE — press 5 once, press 2 once, press 6 twice and press 3 twice.

After keying in a character, wait for the cursor (the flashing line) to move to the next position before you key in the next one.

C takes you back to the previous character; ▼ takes you to the next one.

If you need to insert a pause when keying in a number, press the CDS button. (You'll only need this if you're using your phone on a PBX.)

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7 Call barring

Using call barring, you can prevent certain types of call being made on your handset. There are four levels of Call Barring:

- NO BAR — all calls are allowed. This is the default.
- NATIONAL — you can make local and long-distance calls, but no international calls (numbers starting with 00).
- LOCAL — you can make local calls, but no long-distance calls (numbers starting with 0).
- INTERNAL — you can't make any outgoing calls except emergency 999 calls.

Note: call barring is not possible on the main base.

To set Call Barring

- 1 Press MENU then ▼ TWICE → PHONEBK → BASE
- 2 Press OK → BEEP
- 3 Press ▼ → KEYTONE
- 4 Press OK → CALL BAR
- 5 Key in your PIN (default 0000) and press OK → HANDSET 1
- 6 If you want to set call barring for a different handset, press ▲ or ▼ until its number is shown on the display
- 7 Press OK → The display shows the current level of call barring for the handset you have selected.
- 8 Press ▲ or ▼ to change the call barring level
- 9 Press OK to confirm
- 10 Press MENU to go back into standby mode

To turn call barring OFF:

- 1 Follow steps 1 to 10 above, setting the level to NO BAR at step 8

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2 Making and answering calls

The Speakerphone

Press the SPEAKERPHONE button to listen on calls without holding the handset to your ear. You can start a call by pressing the SPEAKERPHONE button, or press it at any time during a call; but you must always press the PHONE button to end a call.

To make a call

- 1 Key in the phone number
If you make a mistake, press C to clear digits from the display. To clear all digits, press and hold C.
- 2 Press PHONE or SPEAKERPHONE

To answer a call

When the handset and base unit ring:

- 1 Press PHONE or SPEAKERPHONE

To end a call

- 1 Press PHONE so that the symbol disappears from the display

Last Number Redial

To make a repeat call to the last number you dialled:

- 1 Press PHONE or SPEAKERPHONE
You hear Dial tone in the earpiece.
- 2 Press ▼

To make a repeat call to one of the 10 last numbers you dialled:

- 1 Press ▲ or ▼ until the number is shown on the display
- 2 Press PHONE or SPEAKERPHONE

Muting the mouthpiece

Press C once to mute the mouthpiece

While the mouthpiece is muted the person on the other end of the call can't hear you. is shown on the display, and you cannot press any numbered key to send digits down the line.

- 1 Press C once again to un-mute the mouthpiece

3 Phone Book (memory dialling)

You can store up to 40 numbers in each handset's Phone Book (memory). Each number can have up to 20 digits, and you can store a name of up to eight characters with the number.

To store a number

- 1 Press MENU → PHONEBK
- 2 Press OK → ADD
- 3 Press OK → NAMEP
- 4 Key in the name, using the numbered keys
- 5 Press OK → NUMBERP
- 6 Key in the number
Note: if you're using Caller Display, you should store the full number, including the dialling code (starting with 0). If it's a local number, you'll still be charged the Local Call rate when you dial it from memory.
- 7 Press OK → ADD
You can now carry on storing numbers, or press MENU again to go back to standby mode.

To clear a number from memory

- 1 Press MENU → PHONEBK
- 2 Press OK → ADD
- 3 Press ▼ → DELETE
- 4 Press OK
- 5 Press ▲ or ▼ until the display shows the number you want to delete
- 6 Press OK
You can now carry on deleting numbers, or press MENU again to go back to standby mode.

To make a memory call

- 1 Press MEMORY → (and the first stored name and number)
- 2 Press ▲ or ▼ until the display shows the name and number you want
- 3 Press PHONE or SPEAKERPHONE to dial the number

Handset ringing volume

You have a choice of five volume levels or of turning the ringer off.

- 1 Press MENU → PHONEBK
- 2 Press ▼ → HANDSET
- 3 Press OK → BEEP
- 4 Press ▼ TWICE → RING VOL
- 5 Press OK → 1 to 5 or VOL OFF
- 6 Press ▲ or ▼ to change the volume
- 7 Press OK to confirm
- 8 Press MENU to go back to standby mode

Base unit ringing melody

- 1 Press MENU → PHONEBK
- 2 Press ▼ → BASE
- 3 Press OK → VOLUME
- 4 Press ▼ → MELODY
- 5 Press OK → MELODY and 1 to 5
- 6 Press ▲ or ▼ to hear each melody in turn*
- 7 Press OK to confirm the melody you want
- 8 Press MENU to go back to standby mode

Base unit ringing volume

- 1 Press MENU → PHONEBK
- 2 Press ▼ → BASE
- 3 Press OK → VOLUME
- 4 Press OK → RING VOL and 1 to 5 or VOL OFF
- 5 Press ▲ or ▼ to change the volume
- 6 Press OK to confirm the volume level you want
- 7 Press MENU to go back to standby mode

* If you've set the ringer volume to OFF, you won't hear any melody at this point.

8 Customising your phone

Your handset's name

The default name shown on your handset's display is MICRO. You can change this to anything with up to eight characters.

- 1 Press MENU then ▼ → PHONEBK → HANDSET
- 2 Press OK → BEEP
- 3 Press ▼ → FIVE times → H S NAME
- 4 Press OK to display the current name
- 5 Press C repeatedly to clear the display
- 6 Key in your chosen name
- 7 Press OK to confirm
- 8 Press MENU to go back to standby mode

Auto-answer

Normally, you need to press PHONE or SPEAKERPHONE to answer an incoming call. But with auto-answer turned on, when your handset is resting on the base unit and it rings for an incoming call, you can answer by simply lifting the handset.

To turn auto-answer on or off:

- 1 Press MENU then ▼ → PHONEBK → HANDSET
- 2 Press OK → BEEP
- 3 Press ▼ → SIX times → AUTO ANS
- 4 Press OK to display the current setting
- 5 Press ▲ to switch on or ▼ to switch off
- 6 Press OK to confirm
- 7 Press MENU to go back to standby mode

If you have turned auto-answer on, don't press the PHONE after you've answered a call by lifting the handset; if you do, you'll disconnect the call.

Display language

By default, display messages are shown in English; you can change the language to French, German, Portuguese, Spanish or Russian (or other languages which may be listed on the display) if you prefer.

- 1 Press MENU then ▼ → PHONEBK → HANDSET
- 2 Press OK → BEEP
- 3 Press ▼ → SEVEN times → LANGUAGE
- 4 Press OK to display the current language
- 5 Press ▼ until the language you want is displayed
- 6 Press OK to confirm
- 7 Press MENU to go back to standby mode

Locking the keypad

When the keypad is locked, no numbered keys can be pressed so you can't make calls by mistake.

To lock the keypad:

- 1 Press MENU → PHONEBK
- 2 Press ▼ → THREE times → KEY LOCK
- 3 Press OK
- 4 Press ▲ so the display shows ON
- 5 Press OK to confirm
→ The display shows the symbol when the keypad is locked.

To unlock the keypad:

- 1 Press MENU → KEY LOCK
- 2 Press OK
- 3 Press ▼ so the display shows OFF
- 4 Press OK to confirm

Locking and unlocking the keypad (quick method)

This method is quicker but less secure than the one above.

- 1 Press and hold # (HASH) while the handset is idle
- 2 With the keypad locked, you cannot make emergency calls to 999 or 112.

continued overleaf 13

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