CARL EDWARDS PLUG & PLAY STEERING WHEEL



ou'll be glad you purchased Carl Edwards Plug & Play Steering Wheel racing game from Excalibur Electronics. This is an action-packed, fast-paced game that's sure to entertain you and keep your blood pumping for many laps around the track.

Read the manual thoroughly to ensure you understand the product.

The Roush Racing trademarks and Carl Edwards name and or likeness used by authority of Roush Racing, Livonia, MI.



The legendary King Arthur brandished a magic sword, Excalibur, from which we take our company name. With this unique weapon in his hands, he could not be vanguished.

Although Excalibur Electronics can't claim the magical secrets of Merlin, King Arthur's court wizard, sometimes our patented technology may make it seem as if we could.

We make you think!

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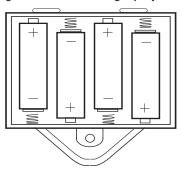
BATTERY INSTALLATION

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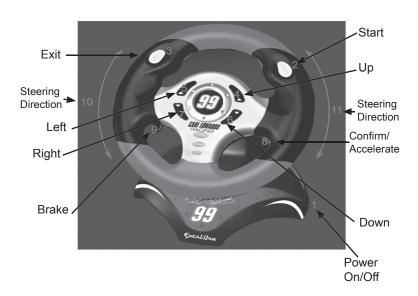
Your Carl Edwards Plug & Play Steering Wheel uses

- 4 AA batteries. Follow the steps below to install them.
- **1.** Turn the game over so the top side is face-down on a soft surface. You will see the battery compartment in the middle.
- **2.** Remove the screw using a small Phillips screwdriver.
- **3.** Lift off the battery compartment lid.
- 4. Install each batteries carefully matching the polarity(+ and -) with the diagram inside
- (+ and -) with the diagram inside the diagram inside the battery compartment.

- **5.** Place the battery tabs into their slots, and snap the compartment door into place.
- 6. Screw the lid shut.
- **7.** Press the **START** at the lower right of the unit to begin play.



CARL EDWARDS PLUG & PLAY STEERING WHEEL LAYOUT



STEERING WHEEL UNDERSIDE showing details of the Confirm Acceleration (8), and Brake (9).



BUTTON FUNCTIONS

- 1. Power On/Off: Turns the unit on or off.
- 2. Start: Press to start the game.
- 3. Exit: Press to return to previous menu.

Press to pause the game and open the **EXIT** menu.

- 4, 5, 6, 7 (Directional Buttons):
 - **4** Up
 - **5** Left
 - 6 Down
 - 7 Right
- 8. Confirm/Accelerate: Press to confirm or to speed up.
- 9. Brake: Press to brake.
- 10 & 11. Turn the wheel to steer the vehicle.

PRODUCT FEATURES

- · Stunning 16-bit graphics and sound
- · Enter Pit Row to refresh tires and refuel
- First Person View with Rear-View Mirror
- Point Tracker and Race Results
- Keeps track of lap and total time
- Suction cups that adhere to surfaces to keep the unit in place

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GAME PLAY RULES

The three modes of play for the Carl Edwards Plug & Play Steering Wheel are:

PRACTICE: Players drive two laps against other computer players to help familiarize themselves with the car and track.

SINGLE RACE: Players compete against computer players in a single race. The winner will be displayed in the RESULTS screen. In SINGLE RACE mode, players only complete one race each time. Players can also run a SINGLE RACE on any of the 10 tracks, and can race for 3, 10 or 25 laps. Players must return to the MAIN MENU after the race finishes.

CHAMPIONSHIP: There are 10 races in CHAMPIONSHIP MODE. Compete against 9 computer players in each race. At the end of each race, every player's score is tallied according to their performance. This score carries into the next race. When all 10 races are finished, the player with the highest total score will be announced as the winner of the Championship.

GAME SCREENS

1. The **TITLE SCREEN** is the opening screen and is displayed for 3 seconds.



- 2. The next screen is the MAIN MENU screen from which players may select:
 - PRACTICE
 - SINGLE RACE
 - CHAMPIONSHIP
- **3.** The **GAME SELECT** screen allows players to:
- choose Carl Edwards or another driver for the race.
- select the car's color and number.

There are 10 different drivers and cars to choose from.



Customizing Driver, Car Number and Car Color You will select the Driver's Name, Car Number and Car Color from the GAME SELECT screen. To do so, follow the

- Press the LEFT/RIGHT keys to scroll through the drivers.
- Stop at the desired name.
- Press the START button to confirm the driver. To keep the default name, press the START button. To customize the driver's name press DOWN. The CHANGE NAME button will be highlighted.
- Press START.

steps below:

- Use the UP/DOWN buttons to choose the currently selected letter.
- Use the RIGHT button to go to the next letter.
- Press the LEFT button to back space.
- Press **START** to confirm. The cursor moves to the Change Car # section.
- Press the DIRECTIONAL buttons to change the car numbers.
- Press START to confirm. The cursor moves to the car color palettes.
- Press the **LEFT/RIGHT** keys to select the car's color.

- Press START to confirm.
- Press the **START** button again to select **OK** to begin the race.
- Press the UP/DOWN keys to select BACK if you change your mind while in a specific SETUP mode.

NOTE: Press the **EXIT** button if you wish to start **SETUP** procedures from the beginning.

- **4.** The **GAME SETUP** screen allows players to choose the:
- Track 10 different tracks
- Number of Laps 3 settings (3, 10 or 25 laps)
- Level of Difficulty 3 difficulty levels (Easy, Medium, and Hard)
- Music ON/OFF while driving



- **5.** During the race, the **GAME SCREEN** displays:
- Current Lap/Total Laps
- Track Display
- Speedometer
- Current Position
- Total Time/Lap Time
- Fuel Tank and Tire Condition

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6. THE PIT ROAD CREW

You will see a PIT sign on the infield of the track near the starting line. If you need to change your tires or gas up, pull your car to the left at the PIT sign to make a Pit Stop. The PIT STOP screen provides three options: Fuel Only - To refuel and nothing more.

- **2 Tires Plus Fuel** To replace 2 tires and receive fuel.
- **4 Tires Plus Fuel** Replace all four tires and receive fuel.
- Press START to confirm your choice and re-enter the race.



- 7. There are two RESULTS SCREENS. The RESULTS SCREEN is shown at the end of both the SINGLE RACE and CHAMPIONSHIP races. The first RESULTS SCREEN will display:
- · Player's Position
- Car Number
- · Base Points/Bonus Points
- Average Speed

The second results screen is called the **FINAL RESULTS** screen. It displays:

- Each Player's Accumulated Rank
- Car Number
- Number of Races Won
- Total Accumulated Championship Points

| Rank | Points | Rank | Points |
|-----------------|---------|------------------|---------|
| 1 st | 180 pts | 6 th | 150 pts |
| 2 rd | 170 pts | 7 th | 146 pts |
| 3 nd | 165 pts | 8 th | 142 pts |
| 4 th | 160 pts | 9 th | 138 pts |
| 5 th | 155 pts | 10 th | 134 pts |

SCORING SYSTEM

The scoring system is made up of basic points and bonus points. Basic points are awarded based on each driver's finishing position.

Every competitor begins the championship with 5000 base points. At the end of each race, scores are added to the 5000 base points.

The points of each race are then added to the total and carried over to the next race.

The points of each race are then added to the total and carried over to the next race. **NOTE:** Points are not saved if the unit is turned off.

Bonus Point Awards

There are two different conditions under which Bonus Points are awarded.

Condition 1: 5 points are awarded to the leader who leads at least one lap.

Condition 2: 5 points are awarded as a bonus to the winner of the race.

GAME OVER

In **CHAMPIONSHIP** mode, the winner will be the player who finishes with the highest total score after all 10 races have been completed.

NOTE: Remember to switch the **POWER** to **OFF** when not playing the game. Remove the batteries if you do not plan to use the unit for a long time.

BATTERY INFORMATION

- Carl Edwards Plug & Play Steering Wheel uses 4 AA batteries.
- Do not use rechargeable batteries.
- Insert batteries using the correct polarity.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not mix new and used batteries.
- Remove exhausted batteries from the unit to avoid leakage.
- Do not short-circuit the supply terminals.
- Keep the package as it contains important information.

NOTE: The unit may occasionally 'freeze up' or function improperly because of static electric discharge. If this happens, press the **RESET** button.

SPECIAL CARE AND HANDLING

- Avoid rough handling such as bumping or dropping.
- Avoid moisture and extreme temperatures. For best results, use between the temperatures of 39° F and 100° F (4° C and 38° C).
- Clean using only a slightly damp cloth. Do not use cleaners with chemical agents.

90-DAY LIMITED WARRANTY

EXCALIBUR ELECTRONICS, INC., warrants to the original customer that its products are free from any electrical or mechanical defects for a period of 90 DAYS from the date of purchase. If any such defect is discovered within the warranty period, EXCALIBUR ELECTRONICS, INC., will repair or replace the unit free of charge upon receipt of the unit, shipped postage prepaid and insured to the factory address shown in this booklet.

The warranty covers normal consumer use and does not cover damage that occurs in shipment or failure that results from alterations, accident,

misuse, abuse, neglect, wear and tear, inadequate maintenance, commercial use, or unreasonable use of the unit. Removal of the top panel voids all warranties. This warranty does not cover cost of repairs made or attempted outside of the factory.

Any applicable implied warranties, including warranties of merchantability and fitness, are hereby limited to 90 DAYS from the date of purchase. Consequential or incidental damages resulting from a reach of any applicable express or implied warranties are hereby excluded. Some states do not allow limitation on the duration of implied warranties and do not allow exclusion of incidental or consequential damages, so the above limitation and exclusions in these instances may not apply. The only authorized service center in the United States is:

Excalibur Electronics, Inc.

13755 SW 119th Ave
Miami, Florida 33186 USA
305.477.8080
305.477.9516 Fax
www.ExcaliburElectronics.com

SHIPPING YOUR UNIT TO EXCALIBUR ELECTRONICS, INC.

- Ship the unit carefully packed, preferably in the original carton, and send it prepaid and adequately insured.
- Include a detailed letter with the following:
 - o the specific complaint
 - o your daytime telephone number
 - o your address

EXPIRED WARRANTY

If your warranty has expired and you want an estimated fee for service, write to the above address, specifying the model and the problem.

NOTE: Please do not send your unit without first receiving an estimate for servicing from EXCALIBUR ELECTRONICS, INC. Contact us before sending your unit. We cannot store your unit!

Excalibur Electronics, Inc. reserves the right to make technical changes without notice in the interest of progress.



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Play games live at: www.ExcaliburElectronics.com

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