

NTR-AU3E-USA

NINTENDO DS™

# The Cheetah ★ Girls

## Pop Star Sensations

INSTRUCTION BOOKLET

Disney

**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **⚠ WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions**  
**Altered vision**

**Eye or muscle twitching**  
**Involuntary movements**

**Loss of awareness**  
**Disorientation**

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

### **⚠ WARNING - Radio Frequency Interference**

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

### **⚠ WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

### **⚠ WARNING - Battery Leakage**

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

### **Important Legal Information**

REV-E

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

*The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.*



Nintendo does not license the sale or use of products without the Official Nintendo Seal.

**THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.**



Wireless DS  
Multi-Card  
Play

**THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH DS SYSTEM CONTAINING A SEPARATE GAME CARD.**

### **CAUTION - Stylus Use**

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.



***During wireless game play, if communication seems to be affected by other electronic devices, move to another location or turn off the interfering device. You may need to reset the power on the Nintendo DS and start the game again.***

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# The Cheetah Girls

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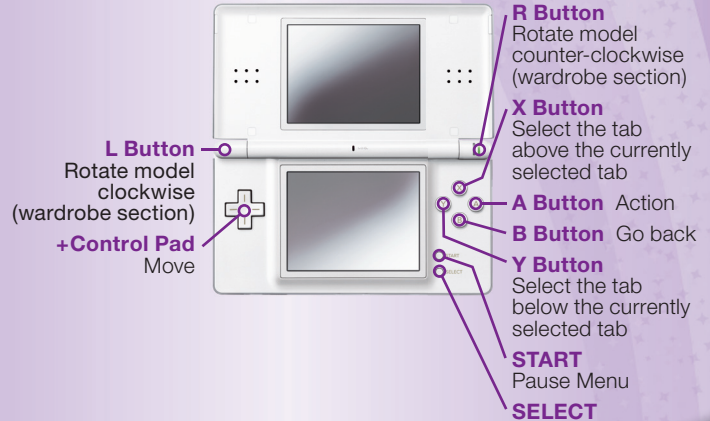
# Getting Started

1. Make sure the POWER switch is **OFF**.
2. Insert *The Cheetah Girls: Pop Star Sensations* Game Card in the Nintendo DS™ slot.
3. Turn the POWER switch **ON**.

**Note:** *The Cheetah Girls: Pop Star Sensations* Game Card is designed for the Nintendo DS™ system.

4. Please read and accept the Health and Safety screen by touching the bottom screen.
5. If the game does not automatically launch, select *The Cheetah Girls: Pop Star Sensations* game icon from the DS launch screen.

# Controls



# The Cheetah Girls: Pop Star Sensations



Get ready for a musical adventure with The Cheetah Girls! Your Choice Live (YCL) has come to town and The Cheetah Girls have a chance to enter the show's Pop Star Competition.

The winner of the competition gets a special spotlight on Your Choice Live! They'll even get to do a live-show performance!

This is a chance the Cheetahs can't pass up, but there's just one problem. The contest is already in progress and they're gonna need a composing, singing, dancing and performing storm to have everything ready on time! When obstacles start to pop up in their path, The Cheetah Girls will need to rely on each other, work as a team and stay true to their dreams to make it to the finish.

## Gameplay

★ As you encounter new activities, there will be a short tutorial showing you how to progress through the section.

### Adventure Mode

When you start playing *The Cheetah Girls: Pop Star Sensations* from the beginning, you'll play Adventure mode. Adventure mode takes you through story as The Cheetah Girls prepare for the YCL Pop Star Competition. You'll compose music, design outfits and practice singing and dancing to get ready to take the music world by storm!

Each day brings you new things to do and new practice goals to meet. Optional activities are available every day offering a unique and new experience!

### Arcade Mode

There are five fabulous mini-games that you'll get to play throughout Adventure mode. Once you've played through a mini-game in Adventure mode, you can jump right in and play it any time you want from the Main menu.



# Purr-fect Performance Mini-game

You can play the *Purr-fect Performance* mini-game with up to three other players wirelessly. Each player must have a copy of *The Cheetah Girls: Pop Star Sensations* game card.

Players will enter lobby where they will each pick a Cheetah Girl to play. (There can't be any duplicate choices.)

All players will tap the beats in time, just like in the single-player *Purr-fect Performance*. Whoever gets the highest score wins.

You can play all the songs you've unlocked in the single player game in multiplayer *Purr-fect Performance*. To get the biggest choice of songs, the player who has gone farthest in the single-player game should be the multiplayer host. That way, all players will be able to access more song choices.

## Trading Clothing

You can also connect wirelessly with your friends to trade items of clothing you've created. Just connect to your friend using the wireless feature of the Nintendo DS™. Once you've both selected Trade Clothing, you'll see all your available items of clothing on the **Touch Screen**.

Select a garment you want to trade with your **Stylus** and your friend can do the same. Once you've both agreed on the trade, check the box to send the item to your friend and accept the new item from them.

◆ **You can only trade outfits your character is currently wearing when using the trading clothing feature.**

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