

NTR-YECE-USA

WALT DISNEY  
PICTURES PRESENTS

# ENCHANTED

NINTENDO DS™



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INSTRUCTION BOOKLET

**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **⚠ WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions  
Altered vision**

**Eye or muscle twitching  
Involuntary movements**

**Loss of awareness  
Disorientation**

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

### **⚠ WARNING - Radio Frequency Interference**

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons.

### **⚠ WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

### **⚠ WARNING - Battery Leakage**

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

### **Important Legal Information**

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

REV-E

*The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.*



Nintendo does not license the sale or use of products without the Official Nintendo Seal.

**THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.**



**THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH DS SYSTEM CONTAINING A SEPARATE GAME CARD.**

### **⚠ CAUTION - Stylus Use**

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.



***During wireless game play, if communication seems to be affected by other electronic devices, move to another location or turn off the interfering device. You may need to reset the power on the Nintendo DS and start the game again.***

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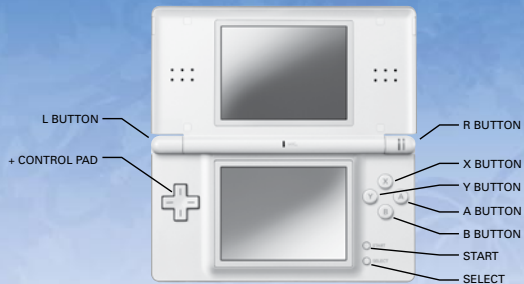
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# GETTING STARTED



1. Make sure the POWER switch is **OFF**.
2. Insert the *Walt Disney Pictures Presents Enchanted* Game Card in the Nintendo DS™ slot.
3. Turn the POWER switch **ON**.

*Note: The Enchanted Game Card is designed for the Nintendo DS™ system.*

4. Please read and accept the Health and Safety screen by touching the bottom screen.
5. If the game does not automatically launch, select the *Enchanted* game icon from the DS launch screen.



# CONTROLS

## Giselle

<b>+Control Pad</b>	Move
<b>A Button</b>	Jump/Make Selection
<b>B Button</b>	Cartwheel/Cancel Selection
<b>X Button</b>	Sing a Song
<b>Y Button</b>	Summon Animal
<b>START</b>	Pause
<b>SELECT</b>	Mini-map
<b>Touch Screen</b>	Make Selection/Interact



## Edward

<b>+Control Pad</b>	Move
<b>A Button</b>	Jump/Make Selection
<b>B Button</b>	Run (hold <b>B Button</b> )/Cancel Selection
<b>X Button</b>	Slow Motion Attack
<b>Y Button</b>	Swing Sword
<b>START</b>	Pause
<b>SELECT</b>	Mini-map
<b>Touch Screen</b>	Make Selection/Interact/Battle Mode

## ENCHANTED

In the enchanted Kingdom of Andalasia, the fair maiden Giselle and Prince Edward meet and immediately plan to get married. Edward's evil stepmother, Narissa, interferes and Giselle ends up in the real world of New York City. Soon after, Edward and Giselle's chipmunk pal, Pip, follow her to New York in an attempt to rescue her.

In New York, Giselle happens upon a divorced divorce attorney named Robert and his daughter, Morgan.

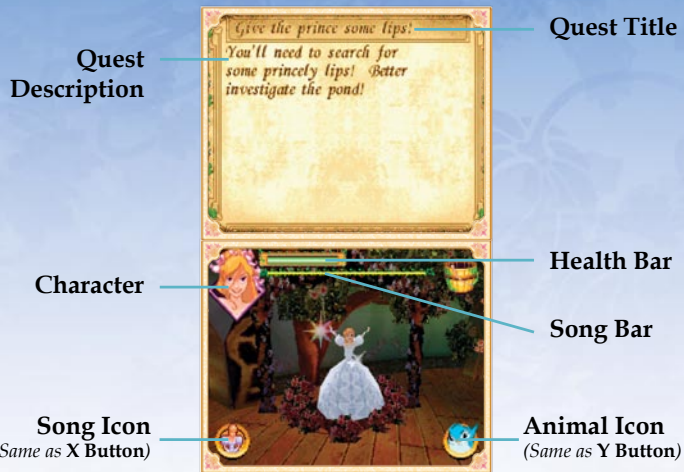
Giselle's presence inadvertently throws Robert and Morgan's world into chaos. Giselle does her best to help Robert and get back to her prince and Andalasia. Can a storybook romance survive in the real world?

Find out as you adventure through Andalasia and New York City and play as Giselle, Prince Edward and Pip!

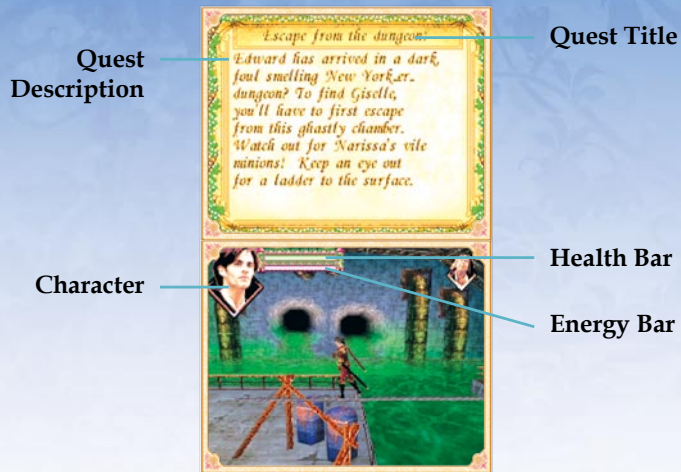


# ON-SCREEN DISPLAY

## Giselle's Upper Screen



## Edward's Upper Screen



## Giselle's Lower Screen



## Edward's Lower Screen



# GISELLE'S WORLD

Play as Giselle, collecting items and creating outfits and completing tasks. You can sing songs, interact with other people and animals, solve puzzles and more.



Collect items throughout your adventures to create new dresses. Each new dress Giselle creates allows her to sing a new song when she wears it! Songs have different magical effects throughout the game.

You can also use collected items to upgrade your dresses, awarding Giselle more Health and Energy.



## Navigating

Giselle can leap, climb and swing her way through the game.

**Cartwheel** – Press the **B Button** to cartwheel sideways. Giselle can move quite a distance when she does a cartwheel, so be careful where you are and what you are standing near.

**Wall Climb** – Giselle can climb up vine-covered walls easily using the **+Control Pad**  $\uparrow\downarrow$ . She can also jump from one wall and grab on to another using the **+Control Pad**  $\leftarrow\rightarrow$ .

**Ledges** – Giselle can edge her way across a narrow ledge using the **+Control Pad**  $\leftarrow\rightarrow$ .

**Hand-Over-Hand** – Giselle can traverse ropes and power lines using a hand-over-hand style. Use the **+Control Pad**  $\leftarrow\rightarrow$  to control her progress.

**Parallel Bars** – Use parallel bars to swing from one location to the next. Use the **stylus** to help Giselle swing or fly through the air like a circus performer.

**Pole Climb** – Use the **+Control Pad**  $\uparrow\downarrow$  to climb up and down poles.



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## Songs

When you find a colorful song stage in either Andalasia or New York, press the **X Button** or tap the Song icon with your **stylus**. Special symbols will be displayed on the **Touch Screen**. Trace the symbols with the **stylus** to sing a song.

If you trace all the symbols correctly, your song will have its full effect on the environment.

### Song Types



**Flower Dress** – The song sung in the flower dress is a Hi Tempo song. It causes Giselle and the world around her to speed up.



**Pink Dress** – The song that goes with the pink dress puts all nearby characters in a cheerful mood. You can also sing this song on the stage to trigger various devices.



**Wedding Dress** – The wedding dress song puts all nearby characters in a sad mood. Time stops so you can move past obstacles and enemies safely.



**Blue Dress** – The blue dress song allows Giselle to walk on water.



**Yellow Dress** – The yellow dress song is for cleaning. All Giselle's cleaning will go faster with this song and she can clean objects that normally can't be cleaned.



**Purple Dress** – The purple dress gives Giselle all of Edward's abilities so she can battle enemies who cross her path.





## Making and Enhancing Dresses

Use the items Giselle collects to make and enhance dresses. You can also mix items together to create new objects.

Go to the Dressmaker menu in Giselle's room. You can choose Make a Dress or Combine Materials.

### Make a Dress

When you select Make a Dress, you'll choose the dress you want to create or enhance. The required ingredients will be displayed on the upper screen. If you have all the ingredients you need, you'll see the mixing barrel.

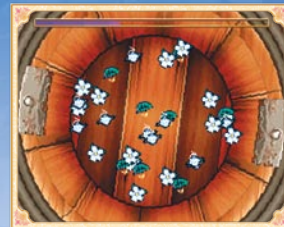
Use the **stylus** to mix your ingredients in the mixing barrel in the direction the swirling arrow is pointing. Be on your toes, it will change directions when you least expect it. Once the mixing is complete, you'll see the finished dress and you can wear it in the game.



## Combine Materials

When you select Combine Materials, the **Touch Screen** displays a list of your ingredients. Select two types of ingredients and the quantity of each.

Next you'll see the mixing barrel. Use the **stylus** to mix the ingredients in the barrel. Once the mixing is complete, you'll find out what you've created!



## Animal Helpers

In both worlds, Giselle will make new animal friends as she ventures through the game. She can call on these animals to help her at any time. Use the **stylus** to tap the Animal icon on the **Touch Screen** or press the **Y Button** to summon an animal helper.

Some animals help Giselle by retrieving or activating objects. Others can distract enemies or lure them away.



# EDWARD'S WORLD

Play as Edward with lots of swordplay action! Defeat enemies to continue your search for the lovely Giselle. Use the **stylus** to interact with characters and objects. You'll also use the **stylus** to control Edward's sword. Use the tip of the **stylus** just like the tip of a sword; slide it left, right, up and down and jab as directed by your on-screen interface in Battle mode.



## Battle Mode

Touch an enemy with the **stylus** to enter Battle mode. Edward's advantage in battles is determined by your success in a Battle mode mini-game. Depending on how well you do in the mini-game, Edward will have a different power in the battle: Higher Attack, Defense, Health or Energy.



Once the battle begins, the Battle icons will be displayed on the **Touch Screen**. Before time runs out, perform the actions shown by the Battle icons. How well you perform these actions determines the power and accuracy of Edward's sword blows.

## Slow Motion Attack

Slow-motion attacks can be performed when Edward has enough Energy in normal gameplay. If Edward's Energy bar is full, press the **X Button** to initiate a slow-motion attack. Touch one of the Attack icons on the **Touch Screen** to choose your attack. Edward is invulnerable during slow-motion attacks. Once the Energy bar is empty, the slow-motion attack is over.



## Horseback Riding



Sometimes, Edward will need the help of his trusty steed, Destiny. You must direct Edward and Destiny through the path as shown, avoiding hazards along the way. Touch the horse with your **stylus** to get on his back.

Use the **stylus** on the **Touch Screen** to control your ride.

Touch Destiny	Jump
Touch Edward	Duck Head
Draw Circles Clockwise	Speed up
Draw Circles Counter-Clockwise	Slow Down

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## PIP'S WORLD

Pip is a chipmunk who is Giselle's best friend. Play as Pip and avoid hazards to make your way to the finish line. Pip has lots of mini-games and gets to collect materials for Giselle.



### Pip's Controls

+Control Pad	Move
A Button	Jump/Enter Hamster Ball
stylus Tap	Jump

### Hamster Ball

Use the **+Control Pad** to move Pip through a variety of maze-like levels. Find the hamster ball and Pip can go inside. Once inside, Pip's speed increases. Use the **stylus** to make Pip jump in his speedy hamster ball.



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# ITEMS

Collect items throughout your adventures. Some items can be used to make or upgrade dresses. Others can be combined to make new items.

Some items can be used during gameplay with your **stylus** on the **Touch Screen**. Other items are used in the Combine Materials screen.



## Combining Materials

Go to the Dressmaker menu in Giselle's room and select Combine Materials. All your available items will be displayed. Select the ingredients you want to combine and the quantity of each ingredient.

Use the **stylus** to mix the ingredients in the mixing barrel. Once mixing is complete, you'll have access to your newly created item!



## Rare Mixtures

Some items you'll find throughout the game are very rare. Combining rare items with each other can create very unique creations that give you an awesome bonus. Try your hand at combining rare items and see what you can create!

## SAVING THE GAME

Your game is automatically saved whenever you reach a save point in your adventures. You can also save your game by moving Giselle to a bed and touching it with the **stylus** or moving Edward to talk with Nathaniel.



# CHARACTERS

## Giselle

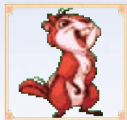


Giselle is the main character, a beautiful princess-to-be magically transported from the fantasy land of Andalasia to modern-day New York City. She likes to dream about romance, sing songs and make new outfits.



## Edward

Edward is a gallant, handsome prince. He enjoys riding his horse, Destiny, rescuing maidens and going to fancy dress balls.



## Pip

Pip is a cute chipmunk and Giselle's best friend. He loves his hamster ball and can race around in it like crazy!



## Robert

Robert is a handsome attorney and single father. Giselle turns his life upside down, but eventually reminds him about the joy of true love.



## Morgan

Morgan is Robert's six year-old daughter who loves fairy tales about princesses. No wonder she's crazy about Giselle!



## Nancy

Nancy is Robert's girlfriend, a no-nonsense career woman with her own business. Still, true love is her greatest dream.



## Narissa

Queen Narissa is Prince Edward's stepmother who can't stand the sight of Giselle. Because of her doing, Giselle is transported from Andalasia to New York City.



## Nathaniel



Nathaniel is Edward's sidekick, but the prince doesn't know Nathaniel is also working for Queen Narissa. He assists Prince Edward while carrying out the queen's bidding.



To accept trade offers from friends, look through the offer list to see if there's an item you want. Make sure you can fulfill your friend's trade offer by giving them the item they want in exchange.

Interested in hosting your own Enchanted Wireless Trading Party? Go to **EnchantedGame.com** to learn how to send invites and create special favors for your guests.

## MULTIPLAYER

Up to two players can link together using the DS Wireless capability and trade collectibles.

### Wireless Trading

Select **Wireless** to trade collectibles with your friends. If your friend has something you want, select her item and choose something of yours to give in trade.



### Game Website

Go to **EnchantedGame.com** to find out the latest info on the game.



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