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## Please note!

Some of the services in this manual are not supported by all networks. This also applies to the GSM International Emergency Number 112.

Please contact your network operator or service provider if you are in doubt whether you can use a particular service or not.

The $\boldsymbol{C} \boldsymbol{\epsilon}$ symbol on our products signifies that they have been certified according to the EMC directive 89/336/EEC, the Telecommunications directive 91/263/EEC, and the Low Voltage directive 73/23/EEC when applicable. The products fulfil the requirements according to the following standards:

Cellular Phones and Accessories in Combination:
ETS 300 342-1 EMC for European digital cellular telecommunications.

## Accessories Without Direct Connection to a Cellular Phone:

EN 50081 Electromagnetic compatibility, Generic Emission
Standard, and EN 50082 Electromagnetic compatibility, Generic Immunity Standard.

## GETTING STARTED

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## Preparing Your Phone for Use

## OVERVIEW

Front


Back


## ASSEMBLY

You need to do the following to use your phone:

- insert the SIM card
- attach the battery to the phone
- charge the battery


## THE SIM CARD

When you register as a subscriber with a network operator, you get a SIM (Subscriber Identity Module) card. The SIM card contains a computer chip that keeps track of your phone number, the services included in your subscription, and your Phone Book information, among other things.

SIM cards come in two sizes. One is the size of a credit card, and the other is smaller. Your phone uses the smaller card. Many credit card-sized SIM cards have a perforated smaller card that you can take out easily. Before you can use your phone, you must insert the SIM card as shown below.

## Inserting the SIM Card



1. Remove the battery (if attached).
2. Slide the SIM card into the SIM card slot with the golden con-

Removing the SIM Card


1. Remove the battery (if attached).
2. Slide the SIM release button towards you.

nectors facing down and the cut corner turned to the left.

3. Pull out the SIM card.

## The PIN

Most SIM cards are supplied with a security code or PIN (Personal Identity Number), which you need to access the network. Every time you turn on your phone, it prompts you to enter your PIN. You will find your PIN in the information from your operator.

You may need your PIN when you want to change settings in your phone. Furthermore, some operators may have services that require a second PIN, your PIN2.

You should be careful with your PIN, since it is your protection against unauthorized use of your subscription.

If your PIN is entered incorrectly three times in a row, the SIM card is blocked. If this happens, you can unlock it by using your PUK (Personal Unblocking Key code), which you also get from your operator.

## THE BATTERY

Your phone comes with a nickel metal hydride (NiMH) battery. The battery is not charged when you buy your phone, but there may be enough power to turn the phone on. We recommend that you charge the battery before you use the phone for the first time.

## Attaching the Battery to your Phone



- Place the battery on the back of the phone and push until you hear a click.


## When to Charge the Battery

The nickel metal hydride battery that comes with your phone can be charged whenever you wish without affecting its performance. This is not the case with the cheaper nickel cadmium type batteries, often sold as accessories by other suppliers. For the best talk and standby time in the long run, we recommend that you use only Ericsson original batteries with your phone.

To remind you that you will soon need to charge the battery or replace it with a charged one:

- an alarm signal (a long beep) sounds and the message Battery low appears for ten seconds in the display. The signal is repeated several times.
- the indicator light on top of the phone starts flashing red.

Note! The phone turns itself off when the battery can no longer power it satisfactorily.

## Charging the Battery



1. Make sure that the battery is attached to the phone.
2. Connect the charger to the mains.
3. Connect the other end of the cable to the phone as shown in the picture. The flash symbol on the plug must face upwards.

To indicate charging:

- the battery meter in the display pulses continuously.
- the indicator on top of the phone shows a steady red light (or green, if the phone is turned on).

When the battery is fully charged, the battery meter in the display is full and the indicator on top of the phone shows a steady green light.

Tip! You can use the phone while the battery is being charged. However, this increases the charging time.

## Disconnecting the Charger



- Bend the plug connected to the phone upwards and pull it out.


## Removing the Battery



1. Turn off the phone.
2. Press the catch on the bottom of the battery.

3. Lift the battery up and away from the phone.


NETWORK 00:00

## Turning Your Phone On and Off

## TURNING YOUR PHONE ON

- Press and hold the NO (ON/OFF) key until you hear a click.


## If Enter PIN Appears in Display

Some SIM cards are protected with a PIN code. If Enter PIN appears in the display after you have turned on the phone, do this:

1. Enter your PIN. If you make a mistake while entering your PIN, erase the wrong digit by pressing the CLR key.
2. Press YES.

Note! If your PIN is entered incorrectly three times in a row, the SIM card is blocked. You can unblock it by using your PUK, see "Security for Your Phone and Subscription" on page 51.

## Network Search

After you have turned on the phone (and entered your PIN), the Ericsson logo appears in the display and the phone searches for a network.

When a network is found, the phone beeps three times. The indicator light on the top of the phone flashes green once every second and your network operator's name (in most cases abbreviated) appears in the display.

This is called standby mode. You can now make and receive calls.

## INITIAL SETTINGS

The first time you turn on your phone, you may want to change the language in the display, choose the ring signal type and set the clock. For more information about these settings, see "Personalizing Your Phone" on page 35.

## Display Language

Most modern SIM cards automatically set the display language to the language of the country where you bought your SIM card. If this is not the case, the default language is English. To change the display language, see "Display Light" on page 37.

If your phone displays a language you do not understand, you can change it to English.

To change the display language to English

1. Press the CLR key.
2. Press the LEFT arrow key.
3. Enter 0000 .
4. Press the RIGHT arrow key.

## NETWORK

Normally, the name of a network appears in the display after you have turned your phone on, but sometimes there is no network that you can use. The display then shows one of the following:

## Searching

If the message Searching remains in the display, you are within range of a network, but you are not allowed to use it. However, in an emergency, some operators allow you to call the international emergency number 112. See "Making and Receiving Calls" on page 15.

## No network

If the message No network is displayed, there is no network within range or the received signal is too weak. You have to move to get a stronger signal.

## TURNING YOUR PHONE OFF

- In standby mode, press and hold the NO (ON/OFF) key until you hear a click.


## Display Information and Key Functions

## DISPLAY INFORMATION

Your phone display will help you to:

- verify that you are dialling correctly
- check your signal strength and service availability
- find out if have received messages
- check which line is in use if you have the Alternate Line Service (ALS)
- check battery level


## Icons in the Display

Icons are displayed when specific functions are active or if you have received a message. The figure in the margin shows an overview of all the possible icons and where they appear.

The table below shows every icon separately and also gives you an explanation.

Icon/Indicator:
Name:
Signal strength meter

Battery meter

Keypad lock indicator

Divert indicator

Silent ring signal

SMS indicator

Voice mail indicator The tape loops mean that you have received a voice message.

Icon/Indicator: Name: Description:


## KEY FUNCTIONS

The keys have other functions when you access the menu system "Using the Menu System" on page 21.

| Key: | Use: |
| :--- | :--- |
| YES | To make calls and answer calls. |
| NO | To turn the phone on or off. Press and hold the key. <br> To end a call. |
| LEFT and RIGHT <br> arrow keys <br> CLR (Clear) | To access and navigate (scroll through) the menu system. <br> To erase digits from the display. Press and hold the key to <br> erase all digits. <br> To mute the microphone during a call. Press and hold the <br> key. |
| Number keys | To enter the digits 0-9. <br> The 0 key enters the international prefix (+) if held down. |
| Star | To enter a star (*) character. <br> If held down it enters a p (pause). |
| Hash | To enter \#. <br> To terminate the input of PIN and security codes. <br> If held down it enters the phone icon. |
| Volume keys | To increase or decrease the volume of the earpiece or <br> handsfree loudspeaker during a call. |
| UP and DOWN | To show today's date in the display during standby. <br> To reject a call, double-click a volume key. |

## ACTIVE FLIP

The phone has an active flip. This means that you can answer a call by opening the flip, and end it by closing the flip.

## Disabling the Active Flip Function when You Receive a Call

Press and hold a Volume key while you open the flip.

- If you answer the call by pressing the YES key, (any key or auto answer when you use the phone with handsfree equipment), closing the flip will end the call.
- If you do not want to answer the call, you can reject it by closing the flap.


## Making and Receiving Calls

In this chapter, we assume that you have turned on your phone and that you are within range of a network. If you are abroad, you may use other networks, provided your home network has an agreement that allows you to do this (see also "Setting Network Preferences" on page 63).

## MAKING A CALL

1. Enter the area code and phone number.
2. Press YES.

While a call is in progress, a time counter automatically starts and you can see how long you have been on the phone. If you have activated the Call Cost option (see "Knowing the Call Time/Call Cost" on page 67) and your network and SIM card supports it, you see the price of the call in the display.

## ENDING A CALL

- Close the flip or press NO to end the call.


## RE-DIALLING A PREVIOUSLY CALLED NUMBER

1. Press YES.
2. Press an arrow key until the number (and name) you want to call appears.
3. Press YES to make the call.

## Automatic Re-dialling

If the display shows Retry? you can re-dial the number by pressing YES. Your phone automatically re-dials (up to 10 times)

- until the call is answered. When the call is answered, you hear a beep followed by a ring signal.
- until you press a key or receive a call.


## MAKING INTERNATIONAL CALLS

1. Press and hold the $\mathbf{O}$ key until $\mathrm{a}+$ sign appears.
2. Enter the country code, area code (without any leading zero) and phone number.
3. Press YES.

## MAKING EMERGENCY CALLS

1. Enter 112 (the international emergency number).
2. Press YES.

The international emergency number 112 can be used in most countries, with or without a SIM card inserted, if a GSM network is within range.

Note! Some network operators may require that a SIM card is inserted, and in some cases that the PIN code has been entered, as well.
Some networks may not use the international emergency number, 112.
In a number of countries, the emergency number is 999 instead.
If you are unsure of what emergency number is used in your country, please contact your network operator or service provider.

## WHAT HAPPENS WHEN I RECEIVE A CALL?

The phone rings and the indicator light on the top of the phone flashes green rapidly. The display shows Answer?

Tip! The phone has an in-built vibrating unit which allows you to receive calls discretely. See "Vibrating unit" on page 37.

If your subscription includes the Call Line Identification (CLI) service and the caller's network sends the number, you see the caller's number in the display. If the caller's number and name is stored in the phone book, the caller's name is displayed too.

## Answering a Call

- Open the flip. If the flip is open, you can press YES, as well.


## Rejecting a Call

- Double-click one of the volume keys on the side of the phone. If the flip is open, you can press NO, as well.
The caller hears a busy tone if the function is supported by the caller's network. If Divert on Busy is activated, the call is diverted to the number you have specified. See, "Diverting Incoming Calls" on page 49.


## During a Call



Your phone has several functions which you might find helpful while a call is in progress.

## CHANGING THE EARPIECE VOLUME

To change the earpiece volume during a call

- Press the volume keys (UP or DOWN) on the side of the phone.

Pressing UP increases the volume.
Pressing DOWN decreases the volume.

## MUTING THE MICROPHONE

To turn the microphone off temporarily during a call

1. Press and hold the CLR key.

Mute appears in the display.
2. To continue your conversation, release the CLR key.

Tip! Instead of pressing and holding the CLR key, you can put the call on hold.

To put the call on hold

1. Press YES.

1 on hold appears in the display
2. To continue your conversation, press YES again.

## SCRATCH PAD FUNCTION

If you need to make a note of a phone number during a call, you can use the Scratch Pad.

## To use the scratch pad

- Use the number keys to enter the number.

When you end the call, the number remains in the display. You can now call the number by pressing YES, or save it in the Phone Book (see "Your Personal Phone Book" on page 23).

## SENDING TONE SIGNALS

To use telephone banking services or to control an answering machine, you need to use codes. These codes are sent as tone signals (also known as DTMF tones or touch tones).

- Press the appropriate keys ( $0-9$, * and \#).

Tip! You can also save a code together with a phone number in the Phone Book. See "Your Personal Phone Book" on page 23.

## CHECKING DURATION/COST OF CALL

During a call, the display shows the duration in minutes and seconds. If you prefer, you can have the call cost displayed, provided your network and your SIM card support this feature. See "Knowing the Call Time/Call Cost" on page 67 on how to use this feature.

## MORE THAN ONE CALL SIMULTANEOUSLY

Your phone is capable of handling more than one call simultaneously. You can put the current call on hold, and then make or answer a second call. You can also set up a conference call with up to five people. See "Handling More than One Call Simultaneously" on page 57 on how to use this feature.

## FUNCTIONS AND SETTINGS

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## Using the Menu System

You can find all your phone functions in the menu system. You use the menu system every time you want to change a setting in your phone, such as the ring signal. You also use the menus to get the most out of your phone: to set the alarm clock, send text messages, store important phone numbers, etc.

The menus are arranged in a continuous loop, which you move (scroll) through with the RIGHT and LEFT arrow keys. Each menu contains a list of options. Some menus have sub-menus with additional options.

## MOVING THROUGH THE MENU SYSTEM

| Press... | to... |
| :--- | :--- |
| RIGHT | scroll clockwise through menus or functions. |
| LEFT | scroll anti-clockwise through menus or functions. |
| YES | select a menu or function, enter a submenu. |
| NO | go back one level in the menu system and/or leave a <br> setting unchanged. |
| CLR | go back to the standby display. |

Instead of pressing the RIGHT or LEFT key repeatedly, you can press and hold it down until you reach the menu or submenu you want.

Note! If you enter the menu system, but do not press a key within 60 seconds, the phone returns to standby mode.

## Scrolling and Selecting

- Use the arrow keys to scroll from menu to menu. Press the LEFT or RIGHT arrow keys until you reach the menu or function that you need.
- Press the YES key to select a menu or function.


## INTERPRETING THE INSTRUCTIONS IN THE MANUAL

## Example:

- Scroll to Mail, YES, Send message, YES.


## Interpret this instruction as follows:

1. From the standby mode, use the LEFT or RIGHT arrow keys to scroll to the Mail menu.

The arrows on either side of the word Mail mean that you can scroll to

another menu.
2. Press YES to select the menu.

Now you are in the Mail menu.
The name of the menu that you have chosen is shown at the top of the display (Mail).
Use the LEFT or RIGHT arrow keys to scroll to the Send message function.
3. Press YES to select the function.

## DISPLAY TEXT AND SYMBOLS

When you move through the menu system, the display changes. The following hints can help you:

- When arrows are displayed next to the name of the sub-menu, there are more options you can scroll through with the RIGHT/LEFT (arrow) keys.
- Text in brackets shows the current setting of the function shown in the display.

In this manual, we have chosen to exclude some of the details above in the pictures of the displays. This is so that it will be easier for you understand the display texts in the margins.

Below is an overview of the default menus.


## Your Personal Phone Book

Janina Huss

You can create a personal phone book by storing phone numbers and accompanying names on the SIM card (card memory) and in the phone (phone memory). You use the phone book menu for storing and recalling all the phone numbers in your personal phone book.

If intend to use your phone abroad, you should store all the phone numbers as international numbers, that is with the $(+)$ sign - which automatically will be replaced by the international dialling prefix for the country you are calling from - followed by the country code, then the area code and the phone number.

Every phone number that you store includes a position number, shown in brackets.

You can store the phone numbers together with a name tag to make it easier for you to keep track of your phone numbers. If the position number has a phone icon next to it, this means that you are storing the phone number in the phone memory and cannot take it with you if you change phones. The phone memory can hold up to 100 phone numbers.

Note! In the Phone book menu, press \# to enter the phone icon. Outside the Phone book menu, you must press and hold \# to enter it.

## ENTERING LETTERS

You can only enter letters when you are using the phone book and when you are composing a short message (SMS), see "Sending and Receiving Text Messages (SMS)" on page 41.

Press the appropriate key, $1-9,0$ or \#, repeatedly until the character you want appears in the display.

| Press... | to get... |
| :--- | :--- |
| 1 | Space $-?!, \ldots ;$ ' ' $^{\prime}<=>() 1$ |
| 2 | A B C Å Ä Æ à Ç $2 \Gamma$ |
| 3 | D E F è É $3 \Delta \Phi$ |


| Press... | to get... |
| :---: | :---: |
| 4 | G H Iİ 4 |
| 5 | JKL5 |
| 6 | MNON Ö $\varnothing$ ò 6 |
| 7 | PQRSB7П |
| 8 | TUV Ü ù 8 |
| 9 | W X Y Z 9 |
| 0 | + \& / / \% \$£¥§i;0@ |
| \# | \# * |

For example

- To enter an A, press 2 once.
- To enter a B, press 2 twice.

To enter small letters

- Enter the letter, for example an A, and then press *. An a appears. Small letters now appears until you press* again.

To enter digits

- Press and hold the number key.


## STORING A NUMBER TOGETHER WITH A NAME

1. Enter the area code and phone number you wish to store.
2. Scroll to Phone book, YES, Store, YES.

The first free memory position is suggested.
3. Enter the name tag that you want to associate with the number.
4. Press YES to store the name and number.

Record voice label now? appears.
5. If you do not want to record a voice label, press NO.

If you want instructions on how to record a voice label, please refer to "Voice Recognition" on page 73.

## Storing in a Different Position than Suggested

After you have entered a phone number to be stored and selected the Store function, you can choose what position to store the number in.

To save in a position of your choice in the card memory:

- Press LEFT and enter a position number of your choice.

To save in the first empty position in the phone memory:

- Press LEFT and press \# twice followed by YES.

To save in a position of your choice in the phone memory:

- Press LEFT and press \# once. Enter the position followed by YES.

```
Store 15
Name:Bank
+123467pp1232p34
```

| Store | 15 |
| :--- | :--- |
| Used |  |
| Overwrite? |  |

## Telephone Banking Services

If you use telephone banking services, you can store the phone number of your bank together with your personal codes and account numbers. You only need to add pauses between the phone number, account number and security code. You insert a pause by pressing and holding the * key. Talk to your bank about the correct flow of the phone number, digit string, and the number of pauses that are required within the digit string.

To store together with an account number and security code

1. Scroll to Phone book, YES, Store, YES.
2. Enter the name that you want associated with the phone number and code.
3. Press YES.
4. Enter the phone number, pause(s), account number, pause(s) and security code.
5. Press YES to store

## OVERWRITE PROTECTION

If you try to store a phone number in a position which already contains a phone number, the message Used Overwrite? appears in the display

Then do one of the following:

## To store in the selected position

- Press YES to replace the number with the new one.

To store in a different position

1. Press NO.
2. Enter the new position number.
3. Press YES.

## When a Memory is Full

If you try to store a phone number and the memory you want to store it in is full, the phone suggests a position number in the memory that is not full.

## When Both Memories are Full

If both memories are full, the phone does not suggest a storage position. If you still want to store the number, you have to erase an old number by entering a position that is already occupied and press YES.

## Erasing a Storage Position from the SIM Memory

1. Scroll to Phone book, YES, Erase, YES.
2. Enter, or scroll to, the position number you want to erase.
3. Press YES.

## Erasing a Storage Position from the Phone Memory

1. Scroll to Phone book, YES, Erase, YES.
2. Press \#. The phone icon appears.
3. Enter, or scroll to, the position number you want to erase.
4. Press YES.

Note! If you choose Erase all from phone, all phone numbers that are stored with the phone icon are lost.

## USING THE PHONE BOOK

There are two ways of using the phone book: you can either call a number by using the name tag stored with it; or you can call the number by using the memory position that the number is stored in.

## Calling Using the Name

1. Clear the display.
2. Scroll to Phone book, YES, Name recall, YES.
3. Enter the name of the person you want to call, or scroll with the arrow keys until you find it.
4. Press YES to call the number.

## Calling Using the Position

1. Clear the display.
2. Scroll to Phone book, YES, Position recall, YES.
3. Enter the position number you want to call and press YES.

## Speed Dialling (memory positions 1-9)

1. Press a position number, 1-9.
2. Press YES.

## KEEPING THE PHONE BOOK UP TO DATE

Sometimes people change their names, their phone number or even both. To get the best use out of your phone book, you want the names and numbers to be correct. They are easily changed with the Edit Phone Book feature. If someone has changed both name and number, it might be easier to overwrite the old storage position with the new one, instead of changing both name and number separately.

## Changing a Phone Number in Your Phone Book

1. Clear the display.
2. Scroll to Phone book, YES, Edit, YES, Find name.
3. Enter the name and press YES.
4. Press RIGHT once to move the cursor to the row with the phone number.
```
Edit 12
Name:Alfre_d
    +1234567
```


## Sveinn

5. Move the cursor with the arrow keys to where you want to change the number.
6. Enter the new number or clear the display with CLR.
7. Press YES.

## Changing a Name in Your Phone Book

1. Clear the display.
2. Scroll to Phone book, YES, Edit, YES, Find name.
3. Enter the name and press YES.
4. Press LEFT to move the cursor between the rows.
5. Change the name by entering or erasing letters.
6. Press YES.

## COPYING PHONE NUMBERS BETWEEN MEMORIES

If you want to change SIM card or phone, it is a good idea to copy your phone book from the SIM card to the phone memory or vice versa. Then you can easily copy the phone book back to the memory of your choice. Also, as you fill up the phone book memories, you might want to move entries from one memory to another.

## Copying a Number from SIM Memory to Phone Memory

1. Scroll to Phone book, YES, Copy, YES, Card $\ddagger$ Phone, YES.
2. Enter the number of the first memory position in the SIM memory you want to copy to the phone memory and press YES.
3. Enter the number of the first memory position in the phone memory you want to copy to and press YES.
4. Press YES to copy.

The next position in the SIM memory is displayed and the first empty position in the phone memory is suggested.
5. To continue copying, press one of the following:

- YES to copy.
- NO to go to the next position in the SIM memory.
- CLR to copy to another position in the phone memory. Enter the number of the position and press YES.
- Arrow keys to move between positions in the SIM memory.


## Interrupting Copying

- Press CLR twice.


## Copying a Number from Phone Memory to SIM Memory

Follow the instructions in "Copying All Numbers from Card Memory to Phone Memory", but chose the Phone-Card option in the Phone book menu instead of Card $\div$ Phone.

## Copying All Numbers from Card Memory to Phone Memory

1. Scroll to Phone book, YES, Copy all, YES, Card $\div$ Phone, YES.
2. Enter the number of the first position in the SIM memory you wish to copy to the phone memory and press YES.
3. Enter the number of the first position in the phone memory you wish to copy to and press YES.
4. Press YES to start copying.

## Copying All Numbers from Phone Memory to Card Memory

Follow the instructions in "Copying All Numbers from Card Memory to Phone Memory", but choose the Phone ${ }^{*}$ Card option in the Phone book menu instead of Card $\ddagger$ Phone.

## Using the Call List

## THE CALL LIST

This chapter describes the Call List function, which is a type of telephone number log or a memory that stores information (time, date, phone number and name) about the last 30 incoming and outgoing calls. Once your list exceeds 30 calls, the oldest one is deleted. You need to activate the Call List function before any calls are stored in the list.

The numbers that you have dialled are always stored. If your subscription includes the Calling Line Identification (CLI) service and the caller's network sends the number, you will find the number (together with a name if stored in your phone book) of incoming calls in the Call List. You can call any of the stored numbers. The following icons appear in the display together with the name and number.

## The Call List stores:



All the calls are stored together in a chronological order. If the same number is called more than once, the latest call replaces earlier ones. If you check a call within 24 hours, the time of the call is displayed. Otherwise, the time is replaced by the date. You can toggle between date and time by pressing *.

If no information about the caller's number was received, the display shows Unknown or Restricted, which means that no information was available, your subscription does not support CLI, or the caller does not allow the number to be shown.

Note! If you change SIM cards or deactivate the Call List, it is cleared. Dialled numbers remain in the SIM card memory though.

## Showing Your Phone Number for a Particular Call

1. Enter the phone number you wish to call.
2. Scroll to Special functions, YES, Send Id, YES.

## Your Voice Mail Service

Note! Not all operators have this service. The service also depends on your subscription.

The answering service of your network allows callers to leave a voice message when you cannot answer your calls. When you receive a voice mail, the voice mail icon appears in the display.

## ENTERING THE NUMBER OF YOUR VOICE MAIL SERVICE

1. Scroll to Mail, YES, Options, YES, Set Voice M., YES, New number, YES.
2. Enter the number of your voice mail service and press YES.

Note! If the SIM card already contains the number of your operator's voice mail service, you do not have to enter it.

## ACTIVATING YOUR VOICE MAIL FUNCTION

- Scroll to Mail, YES, Options, YES, Set Voice M., YES, On, YES.


## CALLING YOUR VOICE MAIL NUMBER

- Scroll to Mail, YES, Voice mail, YES.


## CHANGING YOUR VOICE MAIL NUMBER

1. Scroll to Mail, YES, Options, YES, Set Voice M., YES, New number, YES.
2. Enter your new voice mail number and press YES.

## CANCELLING YOUR VOICE MAIL FUNCTION

- Scroll to Mail, YES, Options, YES, Set Voice M., YES, Off, YES.


## Personalizing Your Phone

Your phone includes a number of functions which let you adapt your phone to your own personal needs in different situations. Note that some of the functions allow you to have one setting when the phone is handheld and another when it is connected to handsfree equipment. See "Calling from Your Car" on page 71 .

## RING SIGNAL VOLUME

You can set the volume in six steps. The first step means that two clicks will be heard when you receive a call. You can also turn the ring signal off (0), or choose a ring signal that rises in steps from the softest volume to the loudest.

To set the ring signal volume

1. Scroll to Ring level, YES.

The ring signal volume appears in the display.
2. Use RIGHT to increase the volume, LEFT to decrease it.

The phone rings once with the actual setting as you increase the volume, except for the Step (^) setting.
3. Press YES to save the setting.

Tip! Use the volume keys on the side of the phone to change the volume of the ring signal silently.

## RING SIGNAL TYPE

You can choose the type of ring signal from a list of different sounds and melodies. You can also compose up to four melodies of your own by entering notes with the keypad (see "Your Own Ring Signals" on page 36).

To choose one of the ring signal types

1. Scroll to Settings, YES, Ring type, YES, Phone, YES.
2. Scroll until you find the ring signal type that you want.

If you do not wish to disturb other people, use the volume keys on the side of the phone to scroll silently.
3. When you reach the ring type you want, select it by pressing YES.

## Different Ring Signals for Line 1 and Line 2



Personal Tommy/Mobil Own 3


If you subscribe to the Alternate Line Service (ALS), $\mathbf{L 1}$ or $\mathbf{L 2}$, depending on the line in use, is displayed instead of Phone. This means that you can set different ring signals for the two lines.

## Different Ring Signals for Speech, Data and Fax Calls

If you have turned the Data menus on (see "Sending and Receiving Faxes" on page 79), you can set different ring signals for speech (the display shows Phone, L1 or L2), fax and data calls respectively.

## Personal Ring Signals

If your subscription includes the Calling Line Identification (CLI) service, you can assign a personal ring signal to up to ten callers. In other words, you can have one ring signal that corresponds to your home phone number, one to your office, etc.

If the last seven digits of a caller's number correspond to a number you have specified, then that caller's ring signal is used.

You can include Question marks (?) in a phone number. For example, 012345??? means that calls from phone numbers between 012345000 and 012345999 will have the same personal ring signal. To enter a ? , press \#.

To specify a caller's number and the accompanying ring signal

1. Scroll to Settings, YES, Ring type, YES, Personal, YES, Add new?, YES.
2. Enter the caller's number and then press YES.

If a phone number is stored in the phone book, press LEFT to recall the number.
3. Scroll to ring signal type you want and then press YES.

To erase a caller's number

1. Scroll to Settings, YES, Ring type, YES, Personal, YES, Erase?, YES.
2. Scroll to the number you wish to erase and then press YES.

## YOUR OWN RING SIGNALS

You can compose four ring signals.
To compose a ring signal

1. Scroll to Settings, YES, Edit melody, YES.
2. Select Own 1, Own 2, Own 3 or Own 4.
3. Press and hold CLR to clear the display.
4. Use the keypad to enter notes.

The keypad now works as a keyboard (see figure in margin):

- Press and hold a key to enter a long note.

- Press $\mathbf{0}$ to raise the note one octave.

5. To listen to your melody, press YES.
6. Press YES again to save it or press NO to continue editing.

## VIBRATING UNIT

You can set the phone's vibrating unit to Off, On all the time, or On when the ring signal is turned off.

## To set the vibrating unit

1. Scroll to Settings, YES, Vibrator, YES .
2. Select the desired setting.

## MINUTE MINDER

If you turn on the minute minder, you hear a beep once every minute during a call.

To turn the minute minder on/off

1. Scroll to Settings, YES, Min minder, YES.
2. Select On or Off.

## MESSAGE SIGNAL

You can choose whether to hear clicks, tones or nothing (silent) when you receive a text (SMS) or voice message.

To set the message signal

1. Scroll to Settings, YES, Mail alert, YES.
2. Select the sound you wish to hear.

## KEY SOUND

You can choose whether to hear clicks, tones or nothing (silent) when you press the keys.

To set the key sound

1. Scroll to Settings, YES, Key sound, YES.
2. Select the key sound you want.

Note! The sound of the volume keys on the side of the phone is also affected. However, the only sound that is available is the click sound.

## DISPLAY LIGHT

You can set the display light to automatic, off or on. In automatic mode, the display light is turned off automatically 10 seconds after you pressed the last key. It comes on again when you press a key, open the flip, or when you receive a call or message


## To set the display light

1. Scroll to Settings, YES, Light, YES.
2. Select the display light setting you want.

## DISPLAY LANGUAGE

Most modern SIM cards automatically set the display language to the language of the country where you bought your SIM card. If this is not the case, the default language is English.

## To change the display language

1. Scroll to Settings, YES, Language, YES
2. Select the language you want.

Note! If by accident you end up with your phone displaying a language you do not understand, you can return to English by pressing CLR, LEFT, 0000, RIGHT.

## GREETING TEXT

When you turn on your phone, the Ericsson logotype appears in the display. Instead of this, you can write your own greeting.

To write your new greeting

1. Scroll to Settings, YES, Greeting, YES, New text, YES.
2. Write your new greeting, using the number keys. For information on how to enter letters, see "Your Personal Phone Book" on page 23.
3. Press YES to confirm your setting.

To turn the greeting on/off

1. Scroll to Settings, YES, Greeting, YES.
2. Select On or Off.

To revert to the Ericsson logotype

1. Scroll to Settings, YES, Greeting, YES, New text, YES.
2. Press and hold CLR to erase the greeting text. Then press YES.

## PHONE NUMBER DISPLAY

You can have your phone number displayed when you turn the phone on. This requires that you have replaced the Ericsson greeting with a greeting text of your own, or turned the Ericsson greeting off. If your phone number cannot be retrieved from your SIM card, you have to enter it yourself.

## To enter your phone number

1. Scroll to Settings, YES, Phone no, YES, Phone no, YES.
2. Enter the number and then press YES.

Tip! If your SIM card allows it, you can also enter your fax and/or data number. Scroll to Settings, YES, Phone no, YES. Then scroll to Fax no or Data no, YES. Enter the number and then press YES.

## TIME

The time is always displayed when the phone is in standby mode.
To set the time format

1. Scroll to Settings, YES, Clock/Date, YES, Set clock, YES.
2. Select the 24 -hour or 12 -hour ( $\mathrm{am} / \mathrm{pm}$ ) clock.

## To set the clock

3. Enter the time in hours and minutes.

If you selected the 12 -hour clock, you can alternate between am and pm by pressing \#.
4. Press YEs.

## DATE

When the phone is in standby mode, you can press a volume key to see today's date.

## To set the date format

1. Scroll to Settings, YES, Clock/Date, YES, Set date, YES.
2. Select the date format you want.

## To set the date

3. Enter the year (two digits) and then press YES.
4. Enter the month and day in the same way.

## AUTO STORE

You can choose to let the phone ask you if you want to store a called or incoming phone number that is not stored in your phone book. The phone then asks Store? when the call ended.

## To turn the function on /off

1. Scroll to Settings, YES, Auto Store, YES.
2. Select On or Off.

## RESET

You can reset some settings to their default values. If you do so, the following settings are affected:

- all settings in the Settings menu, except your own ring signal melodies,
- the ring signal volume,
- the earpiece volume and the handsfree speaker volume,
- the alarm function in the Tools menu is turned off,
- the Area info in the Mail menu is turned off.

To reset the phone

1. Scroll to Settings, YES, Master reset, YES.
2. Enter the phone lock code (the default code is 0000 ) and press YES.

## Sending and Receiving Text Messages (SMS)

The Short Message Service (SMS) allows you to send and receive text messages consisting of up to 160 characters.

You can receive text messages when the phone is in standby mode, during a call or when incoming calls are diverted to another phone number. If your phone is turned off when a message is sent to you, an envelope icon lets you know you have a message as you turn your phone back on.

If your SIM card does not contain the phone number to your network service centre, you must specify the number yourself. Otherwise you cannot reply to messages received or send your own messages. See "Enabling the Phone to Send SMS" on page 42.

Note! The Short Message Service may not be available on all networks. Some network operators may only allow SMS to be sent within their own network.

## RECEIVING A MESSAGE

When you receive a message, you hear a sound and the display indicates that you have a new message. The indicator light on the top of the phone rapidly flashes green.

To read the message now

1. Press YES when you see the Read now? prompt.

The display shows the status of the message (New) and when it was received. If your network supports Calling Line Identification, the sender's number. If the sender's number is stored in the phone book, his or her name is shown instead.
2. Press YES and scroll through the message using the arrow keys. RIGHT takes you forwards and LEFT takes you backwards through the message. The prompt Reply? appears after the last line of the message. If the sender wants you to reply, the displayed message will read Requested reply Reply? provided that your network supports this. See "Replying to a Message" on page 42


To read the message later

- Press NO when you see the Read now? prompt.

The message is stored in the message memory as New and the envelope icon appears at the bottom of the standby display. Press * to see what time the message was received.

## READING A STORED MESSAGE

1. Scroll to Mail, YES, Read messages, YES.
2. Scroll to the message you are looking for.

New means an unread message.
Old means a read message.
Sent means a message that you have sent yourself.
To Send means a message you have written, but not sent.
3. Press YES.
4. Read the message as described in "Receiving a Message" on page 41.

Note! If there is an icon in the shape of a SIM card in front of the message, it means that it is stored on the SIM card.

## CALLING A PHONE NUMBER FOUND IN A MESSAGE

- Press YES when the number is displayed.


## ENABLING THE PHONE TO SEND SMS

If you want to send or reply to a message, you need to make sure that the service centre number is set. Most modern SIM cards already contain this information at the time of purchase. You can obtain the service centre address from your network operator.

## To set the service centre address

1. Scroll to Mail, YES, Options, YES, Serv cent, YES.
2. If no number appears in the display, enter the number of the service centre, including the international prefix, and press YES.
3. Press CLR to return to standby mode.

Your phone is now ready to send text messages.

## REPLYING TO A MESSAGE

1. Scroll to the end of the message.

The Reply? prompt appears.
2. Press YES.

Your display now looks like the picture in the margin.
3. Press YES and proceed as described in "Composing a Text Message" on page 45 .


1. Scroll to the end of the message.

The Reply? prompt appears.
2. Press NO.

The Erase? prompt appears.
3. Press NO.

The Store? prompt appears.
4. Press YES.

The message automatically moves from the message memory to the SIM card memory.
The display now shows the position of the message. For example, if it is the third of fifteen that the phone can store.

Tip! You can also store messages you have composed yourself on the SIM card. See "Own messages" on page 46.

## ENHANCING YOUR TEXT MESSAGES

Before you send your message, you can set the type of message, the duration of repetitions, and if you want to have a reply to your messages.

## Messages type

Your phone can send other types of messages. Your network operator's service centre may offer the facility to convert a text message into a format (email, fax, telex, etc.) that suits the equipment that is going to receive the message. Check with your network operator to find out which message types you can use and how.

## To change message types

1. Scroll to Mail, YES, Options, YES, Msg type, YES.
2. Scroll to the format that you want and press YES.

## Repetition of Message

If your message cannot be delivered because the receiver is not within reach of a network, you can instruct your Service Centre to repeat the message for a certain length of time.

To set repetition of a message

1. Scroll to Mail, YES, Options, YES, Valid per, YES.
2. Scroll to the time span that you want and press YES.

## Reply to Messages

Sometimes you may want the receiver of your message to reply. If so, you need to set the request reply prompt.


To set the request reply prompt

- Scroll to Mail, YES, Options, YES, Reply Req, YES.


## COMPOSING A TEXT MESSAGE

For more information on how to enter text, see "Your Personal Phone Book" on page 23 .

## Checking the First Characters You Have Entered

- Press LEFT until you reach the characters you want to view.


## Editing the Written Text

- Scroll through the message text with the arrow keys and erase characters to the left of the cursor using CLR, or insert characters above the cursor.
- Press 1 to insert a space.
- To go to the next line in the message, press and hold RIGHT.

Note! If there is a pause of more than 120 seconds between entering characters, the phone returns to the standby menu.

## SENDING A NEW TEXT MESSAGE

1. Scroll to Mail, YES, Send message, YES, New, YES.

An empty display appears.
2. Enter your message. (See "Composing a Text Message" on page 45).
3. When you have completed your message, press YES.
4. Enter the receiver's phone number or recall it from the phone book. To access the Phone book menu, press LEFT. Scroll through the phone book using the arrow keys.

## Send Now or Later?

When you have entered or recalled the receiver's number, you have two options:

- To send the message now, press YES.
- To store the message for later use, press NO. The message is now stored in the message memory.
If you decide to send the message later, the message is labelled To Send instead of Sent when you access the message in the Read messages menu.

Note! The same procedure is used with all types of messages, for example e-mail or fax. Check with your network operator to find out which message types you can use. You have to change the message type first.

## SENDING A STORED MESSAGE

1. Scroll to Mail, YES, Send message, YES.
2. Scrolled to the stored message you wish to send and press YES.
3. Now you can edit your message. When you are ready to send the message, press YES.
4. To send the message press YES.

## OWN MESSAGES

You can store up to ten standard messages, to be re-used whenever you want. You need to store them in the SIM card memory to make sure they are not erased when the message memory becomes full. The messages must not exceed than 30 characters.

## Creating an Own Message

1. Scroll to Mail, YES, Send message, YES, Own Messages, YES.
2. Scroll to the end of the message list. The phone prompts: New?
3. Press YES.
4. Enter the message, see "Composing a Text Message" on page 45, and press YES. The phone prompts Store?
5. Press YES.

## Sending an Own Message

1. Scroll to Mail, YES, Send message, YES, Own Messages, YES.
2. Scroll to the message you wish to send and press YES.
3. Press YES to send the message, see "Sending a New Text Message" on page 45.

## Deleting an Own Message

1. Scroll to the message you wish to delete, then press and hold CLR. The phone asks Delete Own 1?
2. Press YES.

## AREA INFORMATION

The ordinary Short Message Service is a personal service that carries your private messages. Area Information (AI) is a text message which is broadcast to all subscribers in a certain network cell at the same time. For example, the information may be a local road report or a local taxi phone number.

## Turning Area Information On

- Scroll to Mail, YES, Options, YES, Area info, YES, On, YES.


## Turning Area Information Off

- Scroll to Mail, YES, Options, YES, Area info, YES, Off, YES.


## Area Information Message Types

Each type of Area Information message is identified by a three-digit code. At present, the following message types exist:

| Code: | Al Message Type: |
| :--- | :--- |
| 000 | Index |
| 010 | News flashes |
| 020 | Hospitals |
| 022 | Doctors |
| 024 | Pharmacy |
| 030 | Long-distance road reports |
| 032 | Local road reports |
| 034 | Taxis |
| 040 | Weather |
| 050 | District (base station identity) |
| 052 | Network information |
| 054 | Operator services |
| 056 | Directory enquiries (national) |
| 057 | Directory enquiries (international) |
| 058 | Customer care (national) |
| 059 | Customer care (international) |

Note! These codes are operator dependent. For information about the AI services you can use, please refer to the information supplied by your network operator.

## Area Information Message List

You can decide which types of area information messages you wish to receive. The phone's Area info list can hold up to 20 codes.

## Inserting an Area Information Code

1. Scroll to Mail, YES, Options, YES, Area info, YES, Edit list, YES.

The number to the left indicates the position in the list. You can scroll forwards and backwards through the list with the arrow keys.
2. To insert a code, scroll to the first empty position, using the arrow keys and press YES.
3. Enter the new code. (You only need to enter 40 for 040 , since the phone adds the leading zero automatically.)

## Erasing or Replacing a Code

1. Scroll to Mail, YES, Options, YES, Area info, YES, Edit list, YES.
2. Scroll to the code you wish to erase/replace and press YES.

To erase

- Scroll to Erase? and press YES.

To replace

- Scroll to New code? and press YES.

Enter the new code and press YES.

## Receiving an Area Message

When you receive Area information, the message is stored in the phone memory. Provided Area info is turned on, you can read the messages via the Area messages function in the Mail menu.

To read an area message

1. Scroll to Mail, YES, Area messages, YES.
2. Scroll from one message to another.
3. To select a message, press YES.

Note! The phone only stores one message per code. This means that the message stored previously in a specific code will be overwritten.

## Diverting Incoming Calls

If you want to make certain that your incoming calls are correctly handled when you are unable to answer them, you can use the Call Divert service to divert them to another phone number.

Note! The Call Divert service may not be available on all networks.
The Call Divert service lets you:

- divert calls if you are already on the phone, On busy.
- divert calls that you do not answer within a specified time limit (operator dependent), No reply.
- divert calls if your phone is turned off or if you are unreachable, Unreachabl(e).
You may use any combination of the above.
You may also:
- divert all incoming calls, All calls. A divert indicator in the shape of an arrow is shown in the display. If you activate the All calls divert, all other diverts are automatically cancelled. However, they are activated again when you cancel the All calls divert.

Tip! If you subscribe to the Alternate Line Service (ALS), you can set different Call Diverts for the two lines, i.e. Line 1 and Line 2.

## ACTIVATING CALL DIVERTS

1. Scroll to Divert, YES.
2. Select the divert you want (All calls, On busy, No reply or Unreachabl).
3. Select Activate.
4. Enter the phone number, including the area code, to which you want your calls to be diverted and then press YES.

Tip! If the phone number is stored in the phone book, you do no need to enter it. Press LEFT and then recall the number.

## Diverting when the Data Menus are On

If you have turned the Data menus on, you can set call diverts for your phone, data and fax numbers respectively. To divert, proceed as described above.

For data and fax numbers, there are only two divert alternatives:

- All calls
- Unanswered (includes On busy, No reply and Unreachabl).


## CHECKING THE DIVERT STATUS

To check the status of a certain call divert

1. Scroll to Divert, YES.
2. Select the divert you want.
3. Select Get status.

The message Please wait appears, followed by a message which informs you whether the call divert is activated or not.

To check the status of all call diverts

- Scroll to Divert, YES, Check all, YES.

The message Please wait appears, followed by information about all call diverts, i.e. whether they are activated or not.

## CANCELLING CALL DIVERTS

To cancel a certain call divert

1. Scroll to Divert, YES.
2. Select the divert you want.
3. Select Cancel.

The message Please wait appears, followed by a message which informs you that the call divert has been cancelled.

To cancel all call diverts

- Scroll to Divert, YES, Cancel all, YES.

The message Please wait appears, followed by a message which informs you that all call diverts have been cancelled.

## Security for Your Phone and Subscription

There are several ways to protect your phone and subscription from unauthorized use. Anything from a simple keypad lock to full phone number control.

## KEYPAD LOCK

NETWORK

Settings
< Keylock >
(Off)

The Keypad Lock helps you to avoid accidental dialling, which can happen if you keep your phone in your pocket. An icon in the shape of a key in the display informs you that the keypad is locked.

The keypad lock is automatic. This means that if you do not press a key within 25 seconds, the keypad is locked.

Note! Calls to the international emergency number 112 can be made when the keypad is locked. If the phone alarm rings, you can turn it off by pressing any key.

The keypad remains locked until you:

- answer an incoming call
- replace the battery
- unlock the keypad

Note! The keylock is always disabled if the phone is connected to vehicle handsfree equipment.

To activate the automatic keylock

- Scroll to Settings, YES, Keylock, YES, Auto, YES.

To cancel the automatic keylock

- Scroll to Settings, YES, Keylock, YES, Off, YES.


## Unlocking the keypad

- Press LEFT followed by YES.


## THE SIM CARD LOCK

The SIM card lock only protects your subscription and not your phone itself from unauthorized use. If you change SIM card, the phone still works with the new SIM card.

Some SIM cards are protected with a PIN (Personal Identity Number) at the time of purchase. If the SIM card lock is activated, you have to enter the PIN every time you turn on your phone. If you enter your PIN incorrectly three times in a row, the SIM card is blocked. This is indicated by the message PIN Blocked. Unblock? If this happens you need to unlock it to access your subscription.

## Unblocking Your SIM Card

1. Press YES.
2. Enter your PUK (or PUK2) which you will find in the information from your network operator.
3. Enter a new four- to eight-digit PIN (or PIN2).
4. Press YES.
5. Re-enter the new PIN (or PIN2) to confirm.
6. Press YES.

Note! If you enter the wrong PUK ten times in a row, your card is permanently blocked. If this happens, you should contact your network operator.

## Changing PIN

1. Scroll to Access, YES, Card Lock, YES, Change PIN code, YES.
2. Enter your old (current) PIN and press YES.
3. Enter your new PIN and press YES.

The phone asks you to repeat the PIN.
4. Enter your new PIN a second time and press YES. The PIN is now changed.

Note! If the message Matching error appears, this means you entered the new PIN incorrectly. If the message Wrong PIN appears, followed by Enter OId PIN, you entered your old PIN incorrectly.

## Changing PIN 2

1. Scroll to Access, YES, Card Lock, YES, Change PIN2 code, YES.
2. Follow the same procedure as described in Changing PIN above.

## Activating the SIM Card Lock

1. Scroll to Access, YES, Card Lock, YES, Lock card, YES.
2. Enter your PIN and press YES.

The message Locked confirms that the card lock is now activated.

## Cancelling the SIM Card Lock

1. Scroll to Access, YES, Card Lock, YES, Unlock card, YES.
2. Enter your PIN and press YES.

The message Unlocked confirms that the card lock is now cancelled.
Note! This only works if your SIM card allows you to cancel the card lock.

## PHONE LOCK

The phone lock protects the phone against unauthorized use if it is stolen and the SIM card exchanged. It is not activated when you buy the phone. You can change the default security code $\mathbf{0 0 0 0}$ to any three- to eight-digit personalized code.

The phone lock has two levels: Full Lock and Autolock.

## Full Lock

If the Full Lock is activated, you briefly see the message Phone locked, each time you turn on the phone. The message is followed by the prompt Enter lock code. You then have to enter your code followed by YES to use it.

## Autolock

If the Autolock is activated, the message Phone locked and the prompt Enter lock code do not appear until a different SIM card is inserted in the phone. After the security code has been entered correctly, the phone can be used with the new SIM card. You are not asked to enter the security code until the original SIM card or a different SIM card is inserted.

To change the security code

1. Scroll to Access, YES, Phone lock, YES, Change code, YES.
2. Follow the steps described in "Changing PIN" on page 52 .

## To activate/cancel the phone lock

1. Scroll to Access, YES, Phone lock, YES.

The current setting is shown in brackets.
2. Select the setting you want.
3. Enter the security code and press YES.

The new lock status is displayed.

## CALL BARRING

The Call Barring service allows you to bar different types of outgoing and incoming calls.

Note! This service may not be available in all networks or may require a separate subscription.

The following calls can be barred:

- all outgoing calls
- all outgoing international calls
- all outgoing international calls except to your home country
- all incoming calls
- all incoming calls when you are abroad (when roaming)

To make sure that a call bar is not changed by someone else, you need a password, which comes with your subscription, to activate or cancel a call bar.
You can change the password as often as you like

## Changing the Call Barring Status

1. Scroll to Access, YES, Barring, YES .
2. Scroll to the option you want and press YES

You have three options:

- Activate sets a call bar
- Get status lets you check the status of a call bar
- Cancel cancels the call bar

3. Confirm your selection by pressing YES.
4. Enter your password and press YES

The message Please wait appears, followed by a message which informs you whether the call bar is activated or not.

Note! If you divert incoming calls (see "Diverting Incoming Calls" on page 49), you cannot activate some barring options. Likewise, if you bar calls, you cannot activate some call divert options.

## Cancelling All Call Bars

1. Scroll to Access, YES, Barring, YES, Cancel all, YES .
2. Enter your password and press YES.

The message Please wait appears, followed by a message confirming that all call bars are cancelled.

## Changing the Password

1. Scroll to Access, YES, Barring, YES, Change password, YES.
2. Enter the old (current) password and press YES.
3. Enter the new password and press YES.
4. Enter the new password a second time and press YES.

The message Please wait appears, followed by a message confirming that the password has been changed.

## FIXED DIALLING

Fixed Dialling is a way of restricting outgoing calls. It requires a SIM card that allows fixed numbers to be stored. The fixed numbers are protected by your PIN2. How many numbers you can store depends on your SIM card.

The Fixed Dialling function allows calls to be made only to fixed numbers stored on the SIM card. If an attempt is made to call other numbers, the message Number not permitted appears in the display.

It is possible to store partial numbers, for example an area code, or an area code followed by the first digits common to several numbers. Storing 0123456 allows calls to be made to numbers from 012345600 to 012345699 .

Numbers beginning with the international prefix ( + ) and country code can also be stored, allowing you to make calls abroad.

Numbers which include question marks can be stored. For example, storing $0123456 ? 0$ allows calls to be made to numbers from 012345600 to 012345690 . To enter a question mark, press and hold \#.

The Fixed Dialling function does not prohibit calls to the international emergency number 112 and the Service Centre of your network operator. Network services such as Call Divert and Call Barring cannot be used.

Activating Fixed dialling

1. Scroll to Access, YES, Fixed dial, YES.
2. Enter your PIN2 and press YES.
3. Select On.

## Cancelling Fixed Dialling

1. Scroll to Access, YES, Fixed dial, YES.
2. Enter your PIN2 and press YES.
3. Select Off.

## Storing Fixed Numbers

1. Scroll to Phone book, YES, Fixed numbers, YES, Store, YES.
2. Enter your PIN2 and press YES.
3. Enter the name (optional) and the fixed number in the same way as when storing an ordinary phone number.

## Editing a Stored Fixed Number

1. Scroll to Phone book, YES, Fixed numbers, YES, Edit, YES.
2. After you enter your PIN2, you can change the position number, the name or the fixed number in the same way as with an ordinary phone number.


## Deleting a Fixed Number

1. Scroll to Phone book, YES, Fixed numbers, YES, Edit, YES.
2. Enter your PIN2.
3. Scroll to the fixed number you want to delete and press CLR.

Erase? appears.
4. Press YEs.

## CLOSED USER GROUPS

The Closed User Groups (CUG) function is a way of lowering call costs. It depends entirely on your operator and subscription. Not all networks support the function.

You can place your most frequently called numbers in groups. On some networks it is cheaper to make calls within a call group. You can also make sure that certain groups can only be called from work, home etc. This also makes it difficult for somebody else to use your phone for international calls. You can have a maximum of 10 groups.

## Selecting a User Group

1. Scroll to Access, YES, Closed calls, YES, Select grp, YES .
2. Select the group you want.

Calls can only be made within the selected user group.

## Calling Outside Closed User Groups

You can decide whether outgoing calls to a non-CUG number are allowed.

1. Scroll to Access, YES, Closed calls, YES, Open calls, YES .
2. Select Allowed or Not Allowed.

## Adding a Name to the CUG List

1. Scroll to Access, YES, Closed calls, YES, Edit list, YES.
2. Scroll to the group that you want to edit and press YES.
3. Scroll to an empty position. The phone asks you Add new? Press YES.
4. Enter a name. See "Your Personal Phone Book" on page 23.
5. Press YES.

## Erasing a Position from the CUG List

1. Scroll to Access, YEs, Closed calls, YES, Edit list, YEs.
2. Scroll to the group that you want to edit and press YES.
3. Scroll to the position that you want to erase and press CLR.
4. The phone asks you Erase?
5. Press YES.

## Handling More than One Call Simultaneously

Your phone allows you to handle more than one call simultaneously. This means that you can put a call that is in progress on hold, while you make or answer a second call, and then switch between the two calls.

You may also set up a Conference Call to have a joint conversation with up to five people. You may put an individual or a group of conference members on hold while you add other people to the conference call. You may also put conference members on hold while you talk to someone privately. See "Conference Calls" on page 59.

## CALL WAITING SERVICE

If you wish to be able to receive a second call, while another call is in progress, you must activate the Call Waiting service.

Note! The Call Waiting service may not be available in all networks.

## To activate the Call Waiting service

- Scroll to Access, YES, Call Waiting, YES, Activate, YES.

There may be a short delay before the network responds. In the meantime, the message Please wait is displayed. This is followed by the message Call Waiting ON.

## To cancel the Call Waiting service

- Scroll to Access, YES, Call Waiting, YES, Cancel, YES.

To check whether the Call Waiting service is activated or not

- Scroll to Access, YES, Call Waiting, YES, Get status, YES.


## MAKING A SECOND CALL WHILE A CALL IS IN PROGRESS

1. Put the current call on hold by pressing YES.
2. Enter the number you wish to call and press YES

Tip! If the phone number is stored in the phone book, you do not need to enter it. Press LEFT and then recall the number.


Release and


Handle calls
Release
all calls? $>$

## RECEIVING A SECOND CALL WHILE A CALL IS IN PROGRESS

If the Call Waiting service is activated, you will hear a tone in the earpiece if you receive a second call. The question Answer? appears in the display.

You can do one of the following:

## Put the Current Call On Hold and Answer the Waiting Call

- Press YES.

The message 1 on hold appears.

## Continue the Current Call and Reject the Waiting Call

1. Press LEFT.

The question Busy? appears.
2. Press YES.

The waiting call is rejected. If the caller's network supports it, the caller will hear a busy tone.

Note! If Divert On busy is activated, the waiting call is diverted to the number you have specified.

## End the Current Call and Answer the Waiting Call

1. Press LEFT repeatedly until the question Release and answer? appears.
2. Press YES

## WHEN ONE CALL IS ACTIVE AND ONE CALL IS ON HOLD

When you have one active call and one on hold, you can do one of the following:

## Switch between the Two Calls

- Press YES.


## End the Active Call and Return to the Call On hold

1. Press LEFT followed by YES to select the Handle calls menu.
2. Scroll to Release active? and then press YES.

## End Both Calls

1. Press LEFT followed by YES to select the Handle calls menu.
2. Scroll to Release all calls? and then press YES.


## Connect the Two Calls (Call Transfer)

1. Press LEFT followed by YES to select the Handle calls menu.
2. Scroll to Transfer call? and then press YES.

The two calls are now connected to each other, and you are disconnected from both calls.

Note! The Call Transfer service may not be available on all networks.

## Join the Two calls into a Conference Call

1. Press LEFT followed by YES to select the Handle calls menu.
2. Scroll to Join calls? and then press YES.

See "Conference Calls" on page 59.

## RECEIVING A THIRD CALL

If the Call Waiting service is activated, you may receive a third call when you have one active call and a second call on hold. You hear a tone in the earpiece and the question Release and answer? appears in the display.

You can do one of the following:

## End the Current Call and Accept the Waiting Call

- Press YES.

The waiting call becomes active and the call on hold remains on hold.

## Reject the Waiting Call

- Scroll to Busy? using LEFT and then press YES.

The third call is rejected. Provided the caller's network supports this function, the caller will hear a busy tone.

Note! If Divert On busy is activated, the waiting call is diverted to the number you have specified.

## CONFERENCE CALLS

Note! The Conference Call service may not be available on all networks.

## Creating a Conference Call

To create a conference call, you must have one active call and one call on hold.

## To join the two calls into a conference call

1. Press LEFT followed by YES to select the Handle calls menu.
2. Scroll to Join calls? and then press YES.

## Adding New Participants to the Conference Group

You can put the conference group on hold and then add new participants.


| Conf parts |  |
| :--- | :--- |
| <1: |  |
| Anderson |  |



To make the call

1. To put the conference group on hold, press YES.
2. Enter the number you wish to call and press YES
3. To put the conference group on hold, press YES.
4. Enter the number you wish to call and press YES

## Making a Call while a Conference Call Is in Progress

You can put the conference group on hold and make another call. You can then switch between the new call and the conference call.

1. Press LEFT followed by YES to select the Handle calls menu.
2. Scroll to the participant you wish to release and then press YES.
$\qquad$

- Press YES.

To end the new call and return to the conference group

1. Put the conference group on hold.
2. Press LEFT followed by YES to select the Handle calls menu.
3. Scroll to Release active? and then press YES.

## Ending the Conference Call

- Close the flip or press NO.


## Setting Network Preferences

## SEARCHING FOR NETWORKS

When you turn on the phone, it searches for the last accessed network. If this is not within range, you may use another network, provided your home network has an agreement that allows you to do so. This is called roaming.

The order of preference in which the phone selects a network is determined by a list of preferred networks on your SIM card.

The Networks menu includes a number of functions that let you determine how the phone searches for a network. You may also select a network yourself from those within range.

## SELECTING A NEW NETWORK

1. Scroll to Networks, YES, Select net, YES.
2. The message Please Wait is displayed briefly. The display then shows either:

- the name of a network, followed by the message Current, Preferred, Available or Forbidden. For an explanation of the message, see the table below.
Instead of the full name of a country and a network, an abbreviation is displayed. To see the full name of a network, press *.
- the message No network. There is no network within range.

3. If there is more than one network within range, you can scroll through the network names and choose the network you want by pressing YES ..

| Message | Meaning |
| :--- | :--- |
| Current | The network is currently being used. |
| Home | Your home network is within range. You can select <br> it. |
| Preferred | The name of the network is included in a list of pre- <br> ferred networks on your SIM card. You can select <br> this network. |

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| Message | Meaning |
| :---: | :--- |
| Forbidden | The name of the network is included in a list of for- <br> bidden networks on your SIM card. You can nor- <br> mally not select this network. See "List of Preferred |
| Networks" below. |  |
| Available | The name of the network is not included in the pre- <br> ferred or forbidden list on your SIM card. You can <br> select this network, but you might not be able to use <br> it. |

## Starting an Automatic Network Search

- Scroll to Networks, YES, New search, YES.

The phone automatically starts searching for a network according to the list of preferred networks stored on your SIM card.

## LIST OF FORBIDDEN NETWORKS

The names of the forbidden networks are stored on your SIM card. If such a forbidden network is within range, it is left out when the phone searches for a network (automatic search mode).

If your home network and a forbidden network come to an agreement that allows you to use the forbidden network, you can select this network even though the message Forbidden is displayed.

## LIST OF PREFERRED NETWORKS

You can create a list that defines in which order your phone will select a network during automatic network selection, when your home network is not within range.

The number of networks that can be stored in the list depends on your SIM card.

The Edit list function lets you review the networks in the list. Apart from rearranging the order of the networks, you can add new networks to the list and delete networks from it.

## Reviewing the List of Networks

1. Scroll to Networks, YES, Edit list, YES.
2. The name of the first network is displayed. If a network is within range, it is marked with *.
3. Scroll through the networks in the list.

Tip! To see a network's full name, press *.

< Search mode > (Manual)

## Adding a Network to the List

1. Scroll to Networks, YES, Edit list, YES.
2. Scroll to the first free position in the list and press YES.

The Add net? prompt appears.
If you scroll to a position that is already occupied, press YES and then scroll with the arrow keys until Add net? appears.
3. Press YES and scroll with the arrow keys until you find the network that you want. If the desired network does not appear, press YES when the question Other? appears.
4. Enter the three-digit country number and the two-digit network number.
5. Press YES to add the network to the list.

## Erasing a Network from the List

1. Scroll to Networks, YES, Edit list, YES.
2. Scroll to the network you wish to erase and press YES.
3. Scroll to Erase, YES.

## Re-arranging the List

1. Scroll to Networks, YES, Edit list, YES.
2. Scroll to the network you wish to move and press YES.

Move is displayed.
3. Press YES and enter the new position within the list.

## SEARCH MODES

When you turn on your phone, it searches for a network. This can be done in two different ways, depending on the search mode that is activated. Automatic search mode is usually the default.

Automatic search mode means that your phone searches for the last accessed network first. If this is not available, it automatically searches for another available network within range.

Manual search mode means that your phone searches for the last accessed network first. If this is not available, the question Select net? appears.

- Select a network as described in "Selecting a New Network" on page 63.


## Activating Automatic Search Mode

- Scroll to Networks, YES, Search mode, YES, Auto, YES.


## Activating Manual Search Mode

- Scroll to Networks, YES, Search mode, YES, Manual, YES.


## Knowing the Call Time/ Call Cost



## CALL INFORMATION

The display shows the duration of a call in progress. When you end the call, the call duration information is shown for another three seconds. If your network and SIM card support this feature, you can have the call cost (or the number of call units) displayed.

To select the call information you want

1. Scroll to Settings, YES, Call info, YES.
2. Select Time: Outg, Time: All or Cost.

## TIME OR COST OF THE LAST CALL

To check the time/cost of the last call

1. Scroll to Info, YES, Last call,
2. Depending on the setting in the Call info function in the Settings menu, you can now check:

- how long your last call was (Time: Outg or Time: All)
- the cost (or the number of call units) of the last call (Cost).


## TOTAL CALL TIME OR CALL COST

To check the total call time or call cost

1. Scroll to Info, YES, Tot calls.
2. Depending on the setting in the Call info function in the Settings menu, you can check:

- the total time of all outgoing calls (Time: Outg)
- the total time of all calls (Time: All)
- the cost (or the number of call units) of all calls (Cost)

To reset the total call time/cost counter

- Scroll to Info, YES, Tot calls, YES, Reset?, YES.

Note! If you have chosen the call cost option, you must enter your PIN2 to reset the counter.

## DETERMINING THE CALL COST

If you select the Cost option in the Call info function in the Settings menu, the Price function appears in the Info menu. However, to be able to use the Price function, both your network and your SIM card must support it.

The Price function lets you enter and vary the price per call unit. The price entered is stored on your SIM card.

Note! If you do not specify a price per call unit, the number of call units will be displayed during a call, and in the Last call and Tot calls functions.

To enter the price per call unit

1. Scroll to Info, YES, Price, YES, New price, YES.
2. Enter the code for the currency you want, for example GBP for Pound Sterling, and then press YES.
3. Enter the price per call unit, for example 0.75 , and press YES. To enter the decimal point, press \#.
4. Enter your PIN2 and then press YES. (The PIN2 prompt may not appear in some networks.)

## To revert to call units

1. Scroll to Info, YES, Price, YES, New price, YES.
2. Enter your PIN2 and then press YES.

## CREDIT LIMIT FOR CALLS

If both your network and SIM card support this feature, you can enter a total amount of money that can be used for making calls. This could be useful when you lend your phone to someone, for example, and do not want their call costs to exceed an amount specified by you. After a call is made, the cost is deducted from this amount. When the amount reaches zero, no more calls can be made.

## To set the credit limit

1. Scroll to Info, YES, Credit, YES, New credit, YES
2. Enter the amount, for example 30 pounds, and then press YES.
3. Enter your PIN2 and then press YES.

## Using Two Voice Lines

Note! This service may not be available on all networks and may require a separate subscription.
Your phone supports two voice lines (Alternate Line Service, ALS) with different phone numbers, Line 1 and Line 2. This is useful if you want to keep business calls and private calls on separate lines. You can only send and receive text messages (SMS) on Line 1.
The line currently selected is indicated in the display with a line indicator, the symbol 【2 and the digit 1 or 2

## CHANGING TO THE OTHER LINE

- Scroll to Change to, YES.

From now on, all outgoing calls are made on the line you just selected.

## Receiving a Call on One of the Lines

When someone calls you, the question Answer? is replaced by Line 1? or Line 2? depending on which line the person is calling.

Note! If you are on a call on one line, you must end that call first before answering a call on the other line.

## DIFFERENT SETTINGS FOR EACH LINE

You can personalize the names of the two lines. You can also have different settings for each line, for example: the tone of the ring signal, call diverts, call bars and call waiting. You set these functions separately when the line is activated. The call meters in the Info menu show the call times (call costs) for the line currently selected.

## Changing the Name of a Line

1. Scroll to Settings, YES, Line 1 Tag (or Line 2 Tag), YES.
2. Enter a new name (maximum twelve characters).
3. Press YES.

## Calling from Your Car

By using the Ericsson portable or vehicle handsfree solutions, you can be on the phone without using your hands to hold it.

## HANDSFREE TYPES

If you use a Vehicle Handsfree Solution, you can choose between two different ways in which your phone can handle the speech. This is done in the Handsfree sub-menu.

## Handsfree Type 1

Handsfree Type 1 means that the phone handles the call in semi-duplex mode. This means that you cannot speak at the same time as the person at the other end of the line. Use this alternative only if Type 2 does not work properly.

## Handsfree Type 2

Handsfree Type 2 means that the phone handles the call in full duplex mode. This considerably increases the quality of speech, since you do not have to wait until it is your turn to speak, and the speech becomes clearer.

For Handsfree Type 2 to work properly, your phone adapts to the sound environment around the handsfree equipment. This adaptation might take a few calls. During this learning phase, the person you are talking to might hear an echo of his or her own voice (because the sound goes from the speaker into the microphone again). However, this disappears as the other person speaks. If the echo lasts longer than the first few calls, try Handsfree Type 1 instead.

Note! More sophisticated Vehicle Handsfree solutions automatically provide full duplex. They also disable the choice between Handsfree Type 1 and 2, since the choice becomes superfluous when using this kind of equipment; you always get the best quality of speech possible.

## Setting the Handsfree Type

1. Scroll to Settings, YES, Handsfree, YES.
2. Select the type you want.

## ANSWERING MODE

The sub-menu Answering mode includes two functions: Any key and Auto, which are useful when you use the phone with handsfree equipment.

- Any key: If you use the phone with handsfree equipment and this function is turned on, you can answer an incoming call by pressing any key, except the NO key.
- Auto: If you choose the automatic answering mode, an incoming call is answered automatically after one ring signal.


## Selecting Answering Mode

1. Scroll to Settings, YES, Answering mode, YES.
2. Select a mode.

## OTHER HANDSFREE-RELATED SETTINGS

Apart from the settings mentioned above, you can change the following settings when using handsfree equipment:

- Ring level
- Ear volume
- Ring type
- Display light

Each of these settings can be specified separately when you have your phone connected to handsfree equipment. This means that if you make one of these settings when the phone is connected to handsfree equipment, the settings when it is handheld are not affected and vice versa.

## Changing a Setting

1. Connect the phone to the handsfree equipment.
2. Change the setting according to the instructions in "Personalizing Your Phone" on page 35 .

## Voice Recognition

The phone is equipped with an in-built voice recognition system. This system allows you to:

- voice dial.
- answer and reject calls.

To call someone, you only need to press a key, say the voice label associated with that person and the phone automatically dials his or her number. To answer and reject calls, you only need to say for example "Answer" and "Busy".

## ABOUT VOICE LABELS

A voice label can be explained as a voice pattern connected to entries in your phone book.

Voice labels must be distinct, for example "Answer" and "Busy".
Tip! Best performance is obtained by holding the phone as you would do when in a call, that is with the phone up to your ear with the flip down, and in a silent environment.

## RECORDING VOICE DIALLING LABELS

You can record (save) a voice label together with a name and number in your phone book. The voice label and the name do not have to match. That is, you can store a number with the name "Home" (that is what you see in the display when searching for a number in your phone book), but your voice label might be.

Note! Your phone can hold up to 10 different voice labels.
To activate the Voice Dialling function

- Scroll to Settings, YES, Voice Dial, YES, On, YES.

To record a voice label

1. Follow the steps $1-4$ of "Storing a Number Together with a Name" on page 24.
2. Press YES at the Record voice label now? prompt.

You are prompted to speak after a tone (beep).
3. Say the voice label that you want to be stored with the phone book entry. The voice label is played back to you.
4. If you are satisfied, press YES to store the voice label. Otherwise, press NO and then repeat steps 2 and 3 .

The voice label icon appears next to the position number.

## Recording Problems

If the phone could not detect any speech, one of the following might have happened:

- the name of the voice label was too short.
- the background noise of your recording location was too loud.
- you spoke too softly.

Try to change one of these factors and go back to step 2 of "To record a voice label" on page 73 .

## ADDING A VOICE DIALLING LABEL TO AN ALREADY STORED NUMBER

1. Scroll to Phone book, YES, Edit, YES, Find name.
2. Enter the name you want to add a voice label to and press YES.

After a short while Record voice label now? is displayed.
3. Press YES. Then follow the instructions from step 2 in "To record a voice label" on page 73 .

## REPLACING A VOICE DIALLING LABEL

1. Scroll to Phone book, YES, Edit, YES, Find name.
2. Enter the name with the voice label you want to replace and press YES. The name and number is displayed.
3. Press YES.

After a short while Replace voice label is displayed.
4. Press YES. Then follow the instructions from step 3 in "To record a voice label" on page 73 .

## ERASING A VOICE DIALLING LABEL

1. Scroll to Phone book, YES, Edit, YES, Find name.
2. Enter the name with the voice label you want to replace and press YES. The name and number is displayed.
3. Press YES.

After a short while Replace voice label is displayed.
4. Press RIGHT, followed by YES. Erase voice label is displayed.
5. Press YES to erase the voice label.

## VOICE LABEL LIST

If the Voice Dialling function is on, the Phone Book menu includes a Voice Label List. When selected, you can scroll through the names and numbers which have a voice label attached. When such a number is displayed, its voice label is played back. You can call the number by pressing YES

To select the Voice Label List

- Scroll to Phone book, YES, Voice label list, YES.


## USING VOICE DIALLING

Once you have recorded your voice labels and the Voice Dialling function is on, you can start using the Voice Dialling system. It is actually very easy to use, and the more you use it, the better the phone becomes at recognizing the voice labels.

To make a call when the phone is hand held

1. Open the flip.
2. Clear the display using CLR.
3. Press and hold the YES key, or the press the upper VOLUME key briefly
4. Say the voice label after the prompt.

To make a call when the phone is used with handsfree equipment

1. Press the upper volume key briefly.
2. Say the voice label after the prompt.

## RECORDING THE VOICE ANSWERING LABELS

The words that you choose to accept and reject calls can be any word in any language. Just try to make the words as different from each other as possible and not too short. In the example below, we have chosen the commands "Answer" to accept and "Busy" to reject incoming calls. See also "About Voice Labels" on page 73.

The first time you turn the phone's Voice Commander on, you are asked to train it. You start the training by saying a command (voice label) for accepting, then you continue with a command for rejecting.

## To activate and train the voice commander (first time)

1. Scroll to Settings, YES, Voice Ans, YES, On, YES.
2. Wait three seconds and the question Record ANSWER voice label appears.
3. Press YES.

You start by training the voice commander to recognize the command for accepting calls.
4. Say the command you want to use.

The command is played back to you.
5. If you are satisfied, press YES to save the command (voice label).

Otherwise, press NO and then repeat steps 2-5.
The phone now prompts you to enter a voice command for rejecting calls. To do this, follow steps $2-5$ above using "Busy" (or another command) instead of "Answer". Just make sure that you have two different words for accepting or rejecting.

## REPLACING THE VOICE ANSWERING LABELS

1. Scroll to Settings, YES, Voice Ans, YES, Replace voice label, YES.
2. Wait three seconds and the question Replace ANSWER voice label appears.
3. Follow the description from step 4 in "To activate and train the voice commander (first time)" on page 75.

## Calling Card or Credit Card Calls

When making international or long distance calls, you may not want your operator to charge you for these calls on your normal account. If you have a credit card or a calling card, you may want to re-direct the charges to one of those accounts instead. Your phone is all set for making this procedure as easy as possible for you.

Note! The Calling card and Credit call feature is network dependent.

## ACTIVATING THE CALLING CARD FEATURE

1. Scroll to Access, YES, Call cards security, YES.
2. Enter your security code and press YES.
3. Scroll to Call cards, YES, On, YES.

The Call card function is now activated and the sub-menu Call card numbers is visible in the Phone book menu.

## CHANGING SECURITY CODES

1. Scroll to Access, YES, Call cards security, YES.
2. Enter your security code and press YES.
3. Scroll to Change code, YES.
4. Enter your new code and press YES.

The code can consist of four to eight digits.
5. When Repeat new code appears in the display, confirm your new code.
6. Press YES.

Your security code is now changed.

## STORING CREDIT OR CALLING CARD NUMBERS

Your phone allows you to store two calling card numbers in the phone book menu. This sub-menu is only visible if the Call card function is activated in the Access menu.

## STORING A CALLING CARD NUMBER:

1. Scroll to Phone book, YES, Call card numbers, YES.
2. Enter your security code and press YES. To change security codes, see above.
3. Select card position (Card 1 or Card 2).
4. Enter the access number (the phone number) to the calling card server. The numbers are entered in the same way as in the ordinary Phone book.
5. Press LEFT or RIGHT.
6. Enter the verification code to your calling card server.
7. To store the calling card number, press YES.

## Changing the dialling order

Since the dialling order (whether you have to dial your verification code before or after the number you want to dial) may vary between calling card servers, you can change the order yourself.

- Use the $*$ or \# key, when the Called no row flashes.


## SELECTING A CARD

If you have stored two card numbers, you must select which card you wish to use before making a Calling/Credit card call.

To select the card

1. Scroll to Phone book, YES, Call card numbers, YES .
2. Enter your security code and press YES.
3. Scroll to the card you wish to use.

Your settings for the card appear. To select the card, press YES.
Note! If you only use one card number, this selection does not have to be repeated every time you wish to make a Calling/Credit card call.

## MAKING A CREDIT OR CALLING CARD CALL

1. Enter the number you wish to dial, or retrieve it from the Phone book.
2. Press and hold YES.

The access number to the calling card server is called and during the connecting phase, you are prompted to send the called number (the number or the person you want to call) and the verification code, in the order chosen by you (see above).
3. To send the called number and the verification code during the connecting phase, press YES when the display shows Send Called no? and Send Ver no?, or wait a few seconds and your phone will send them automatically.

## Sending and Receiving Faxes

Settings
< Data menus > (Off)

If you have a SIM card that does not support separate fax and data numbers, you need to activate the data menus. When the Data menus are activated, a new menu appears in your phone: Next call type.

## ACTIVATING THE DATA MENUS

- Scroll to Settings, YES, Data menus, YES, On, YES.


## NEXT CALL TYPE

This function allows you to decide which type the next incoming call will be, i.e. fax, data, or fax then speech. You will only see this menu if your phone detects that you do not have separate numbers for data, fax and speech. Once you have set your phone for a specific incoming call, it will stay so until you change it back. The normal setting is Speech.

## Defining the Next Incoming Call

1. Scroll to Next call type, YES.
2. Select which type the next incoming call will be.

## Some Useful Tools

## ALARM CLOCK

NETWORK

| Alarm |
| :--- |
| 07:30 |
|  |



The phone has an alarm function. When it is activated, an icon in the shape of a bell is shown next to the current time in the display.

The alarm signal sounds at the time set, even if the phone is turned off. The illumination of the keys and the display flashes. The volume of the alarm signal depends on the setting of the ring signal.

The alarm signal will sound for 60 seconds and will be repeated every nine minutes, if you do not turn it off. After 60 minutes, the repeat function will be turned off automatically.

To set the time of the alarm

1. Scroll to Tools, YES, Set alarm, YES.
2. Enter the time in hours and minutes.

If you have selected the 12-hour format in the Clock/Date function in the Settings menu, you can alternate between am and pm by pressing \#.
3. Press YES.

To turn the alarm signal off

1. Press any key to turn the alarm signal off when it sounds.
2. If you do not want the alarm to be repeated, press YES.

To turn the alarm function off

- Scroll to Tools, YES, Set alarm, YES, Off, YES.


## CALCULATOR

The phone's in-built calculator can add, subtract, divide and multiply.

## Using the Calculator

In this example we are going to divide 134 by 32 .

1. Scroll to Tools, YES, Calculator, YES.
2. Enter 134.
3. Scroll with RIGHT/LEFT to the division $\operatorname{sign}(/)$ and press YES.
4. Enter 32.
5. Scroll with the RIGHT/LEFT to the equal sign (=) and press YES. You can also press \# to get the answer.
6. To clear the display, press CLR.

To enter a decimal point

- Press *.

To enter the multiplication sign (*)

- Press * twice.


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## Troubleshooting

This chapter lists some problems that you might encounter while using your phone. Some problems require that you call your service provider, but most of the problems you encounter are easy to correct yourself.

## ERROR MESSAGES

## Insert card

There is no SIM card in the phone. Insert a SIM card. See "The SIM Card" on page 6 .

## Searching

If the message Searching remains in the display, you are within range of a network but you are not allowed to use it. However, in an emergency, some operators allow you to call the international emergency number 112. See "Making Emergency Calls" on page 16.

## No network

There is no network within range or the received signal is too weak. You have to move to get a signal that is strong enough.

## Wrong PIN, Wrong PIN2

You entered your PIN incorrectly.

- Enter the correct PIN or PIN2, and press YES.


## Matching error

When you want to change a security code (for example PIN) you have to confirm the new code by entering it again. The two codes that you have entered do not match. See "The SIM Card Lock" on page 51.

## PIN Blocked. Unblock?

You entered your PIN incorrectly three times in a row. To unblock see "The SIM Card Lock" on page 51.

## Blocked Contact card provider

You entered your personal unblocking key (PUK) incorrectly 10 times in a row. Contact your network provider or service operator.

## Phone locked

The phone is locked. To unlock the phone, see "Phone Lock" on page 53

## Enter lock code

Enter lock code

Number permitted

Your phone comes with the default security code, $\mathbf{0 0 0 0}$. You can change it to any three- to eight-digit personalized code. See "Phone Lock" on page 53.

## Number not permitted

The Closed User Groups function is activated and the number you have dialled is not part of a group. See "Closed User Groups" on page 56.

## PHONE DOES NOT COME ON

## Handheld Phone

- Recharge or replace the battery.


## Handsfree Phone in Vehicle

- Make sure that the phone is properly inserted into its holder.


## POOR SOUND QUALITY IN HANDSFREE EQUIPMENT

- Check that the handsfree equipment is Ericsson original equipment and that it has been propely installed,
- Change the Handsfree Type from Type 1 to Type 2. See "Handsfree Types" on page 71.


## VOICE ANSWERING DOES NOT PERFORM WELL

Try changing the voice labels for accepting and rejecting calls.

## Quick Keys

Several keys on your phone can be used to optimize the phone's functionality and decrease the number of times you need to press a key. Some of the key combinations demand that your phone is in a certain mode and some can be made from the standby mode.

The table below describes some of the most useful key combinations

| To... | Do this: | Mode: |
| :---: | :---: | :---: |
| mute the microphone | press and hold CLR | when on the phone |
| quickly access phone book at position A | press and hold the $\mathbf{2}$ key | when in standby |
| quickly access voice mail | press and hold the 1 key | when in standby |
| reach second letter | press and hold the upper volume key and press the desired numeric key | when entering letters |
| reach third letter | press and hold the lower volume key and press the desired numeric key | when entering letters |
| reject a call | double-click on one volume key or press $\mathbf{0}$ and YES | when receiving a call |
| see who and date when someone called | press \# | when you have a missed call prompt |
| see number and time when someone called | press* | when you have a missed call prompt |
| speed dial | press 1-9 and YES | when in standby |
| move three lines forward | press 3 | when reading a message |
| return to beginning of message | press an hold LEFT | when reading a message |

## Technical Data

| General |  |
| :--- | :--- |
| System | GSM 900/GSM1800 |
| SIM card | Small plug-in card, 3V or 5V type |
|  |  |
| Dimensions | $105 \times 49 \times 24 \mathrm{~mm}$ |
| Size | 146 g |
| Weight with battery | 78 g |

Ambient temperatures

| Max | $+55^{\circ} \mathrm{C}$ |
| :--- | ---: |
| Min | $-10^{\circ} \mathrm{C}$ |

## Glossary

## Advice of Charge

(or AoC ) enables you to monitor the cost of calls made from your mobile phone. Details of the last call and total calls made are shown in the phone display.

## Alternate Line Service

(or ALS) enables you to have two lines and two different phone numbers on one subscription for your mobile phone. This makes it possible to have separate numbers for business and personal calls. To use this service, it must be supported by your network.

## Area Information

(or AI ) is a service that allows you to receive messages about pre-set topics i.e. weather forecasts, road reports, etc. To use this service, it must be supported by your network.

## Calling Line Identification

(or CLI) shows the number of the person calling you in your mobile phone display. You can then make an informed choice as to whether or not to take the call. Bear in mind that not all numbers can be displayed. To use this service, it must be supported by your network.

## Call Barring

enables you to restrict or bar certain or all types of calls to and from your mobile phone, i.e. outgoing calls, outgoing international calls, incoming calls. Barring is activated with a personal code. To use this service, it must be supported by your network.

## Divert

enables you to forward calls to another number, for example your voice mail or home phone.

## DTMF or Touch Tone

Dual Tone Multi Frequency signal - codes sent as tone signals. Used for telephone banking, for accessing an answering machine, etc.

## Dual Band GSM 900/1800

The Ericsson S 988 is a dual band phone, which means that you can use your phone on two different kinds of networks - the GSM 900 and the GSM 1800 (also called PCN or DCS 1800) systems.

A dual band phone that combines the two standards can use both frequencies. This increases capacity in densely populated urban areas, and consequently improves the coverage offered by your network operator. It also offers you enhanced international roaming, thanks to the additional networks now available when you are out travelling.

The switching between the two systems is done automatically and seamlessly, which means that you can use your phone without ever having to consider which system is best at the time. This is taken care of by the networks. However, you should note that the functions offered and the network coverage differ depending on your choice of operator and/or subscription.

## Enter

is used for keying in letters or numbers from the keypad.

## Fixed Dialling Numbers

enables you to allow only numbers beginning with certain pre-defined figures to be dialled from your mobile phone. The service is activated by PIN2. To use this service, it must be supported by your network.

## Full Duplex

in handsfree equipment, means that both parties on the phone can talk at the same time.

## Fax Class

Standards for fax transmission are set as classes. Class I and II allow data transfer speeds of between 2400 up to 9600 bps.

## GSM 900

GSM is the world's most widely used digital network, now operating in over 100 countries around the world, particularly in Europe and Asia-Pacific.

There are different phases of roll-out for the GSM system and GSM phones are either phase 1 or phase 2 compliant.

## GSM 1800

also known as DCS 1800 or PCN, is a digital network working on a frequency of 1800 MHz . It is used in Europe and Asia-Pacific.

## International Prefix (+)

mobile phone (+) prefix that automatically adds the correct international code in front of a telephone number when dialling out of a country. You then have to add the code of the country you are calling.

## International Roaming

a mobile phone feature that allows you to switch between networks offering coverage abroad. Your mobile phone automatically selects a network or system (your home network), but if it is not in range or unavailable, it will select another system. International roaming is based on agreements between network operators in different countries.

## Line 1/Line 2

see Alternate Line Service above.

## Menu System

is the easiest way to access all the phone's functions. The menus are arranged to be accessed and viewed when scrolling with the arrow keys.

## Network

a mobile phone network or system consists of a network of cells. A radio base station serves each cell from where calls are forwarded to and received from your mobile phone by wireless radio signals.

## Operator

To be able to use your phone, you need a subscription to a network. You get this subscription from a network operator, together with a SIM card that you need to use with your phone.

## Phone Book

a memory in your mobile phone where phone numbers can be stored and accessed by name (alpha memory search) or position.

## PC-Card

also called PCMCIA, the PC-card can act as a modem and connect your mobile phone to a laptop or organizer, enabling data and fax transmission. The thin type II card is the most common size. Type III is a thicker card and can house more than modem functionality.

## PIN

Personal Identification Number - a code used for all GSM-based phones to establish authorization for access to certain functions or information. The PIN code comes with your subscription.

## PIN2

Personal Identification Number 2 - an authorization code which is used only for special services.

## PUK

Personal Unblocking Key - used to unlock a blocked SIM card. This comes with your subscription.

## Roaming

Within your home network, this means that your mobile phone automatically sets up communication procedures with different radio base stations when on the move.

## Semi-Duplex

In handsfree equipment, full duplex means that the connection is open for both parties to talk simultaneously. Semi-duplex gives close to, but not complete, duplex functionality.

## Service Provider

a company that provides services and subscriptions to mobile phone users.

## Short Message Service

(or SMS) allows messages of up to 160 characters to be sent and received via the network operator's message centre to your mobile phone. Messages are stored if the phone is off or out of reach ensuring that they reach you. To use this service, it must be supported by your network.

## Scroll

pressing the left or right arrow key to move between the menus.

## Select

scrolling to a menu then pressing the YES key on the phone.

## SIM card

Subscriber Identity Module card - a card that must be inserted in any GSMbased mobile phone. It contains subscriber details, security information and memory for a personal directory of numbers. The card can be a small plug-in type or credit card sized but both types have the same functionality.

## SMS

see "Short Message Service" on page 94.

## Subscription

is the contract that you have with the service/network provider. To use your phone, you need to have a subscription to a network. You get a SIM (Sub-
scriber Identity Module) card with your subscription. The services included in your subscription depend on your choice of operator and/or subscription. So some of the services and functions described in this manual may not be accessible to you. If you want a complete list of the services included in your subscription, please contact your network operator.

# Guidelines for Safe and Efficient Use 

Note! Read this information before using your portable phone

## GENERAL

Since its introduction in the mid 1980s the portable phone is one of the most exciting and innovative products ever developed. With it, you can stay in contact with your office, your home, emergency services, and others.

Your telephone is a radio transmitter and receiver. When it is ON it receives and also sends out radio frequency (RF) energy. Depending upon the type of mobile phone you have purchased, it operates in different frequency ranges and employs commonly used modulation techniques. When you use your phone, the system handling your call controls the power level at which your phone transmits.

For the safe and efficient operation of your phone, observe these guidelines.

## EXPOSURE TO RADIO FREQUENCY ENERGY

The International Commission on Non-Ionizing Radiation Protection (ICNIRP), sponsored by the World Health Organization (WHO), published a statement in 1996 which sets limits for exposure to RF fields from handheld mobile phone. According to this statement, which is based on the available body of research, there is no evidence that mobile terminals meeting the recommended limits can cause any adverse health effects. All Ericsson telephones conform to the ICNIRP recommendations, and international exposure standards, such as:

- CENELEC European Pre-standard ENV50166-2
- ANSI/IEEE C95.1-1992 (USA, Asia- Pacific)

If you want to limit RF exposure even further, you may choose to control the duration of your calls and operate your phone in the most power efficient manner.

## EFFICIENT PHONE OPERATION

How to use your phone for optimum performance with minimum power consumption:

Hold the phone as you would any other telephone. While speaking directly into the mouthpiece, angle the antenna in a direction up and over your shoulder. If the antenna is extendable, it should be extended during a call.

Do not hold the antenna when the phone is IN USE. Holding the antenna affects call quality, may cause the phone to operate at a higher power level than needed and shorten talk and standby times.

## ANTENNA CARE AND REPLACEMENT

Do not use the phone with a damaged antenna. Replace a damaged antenna immediately. Consult your manual to see if you may change the antenna yourself. If so, use only an Ericsson approved antenna. Otherwise, take your phone to a qualified service centre for repair.

Use only the designated Ericsson antenna. Unauthorized antennas, modifications, or attachments could damage the phone and may violate the appropriate regulations.

Do not use an antenna designed for any other type of portable telephone than the telephone you have purchased.

## DRIVING

Check the laws and regulations on the use of telephones in the areas where you drive. Always obey them. Also, when using your phone while driving, please:

- Give full attention to driving.
- Use hands-free operation, if available.
- Pull off the road and park before making or answering a call if driving conditions so require.

RF energy may affect some electronic systems in motor vehicles. In addition, some vehicle manufacturers forbid the use of mobile phones in their vehicles. Check with your vehicle manufacturer's representative to be sure your phone will not affect the electronic systems of your vehicle.

## ELECTRONIC DEVICES

Most modern electronic equipment, for example, equipment in hospitals and cars, is shielded from RF energy. However, RF energy from telephones may affect some electronic equipment.

Turn your phone OFF in health care facilities when regulations posted in the areas instruct you to do so. Always request permission before using your phone near medical equipment.

Mobile telephones may affect the operation of some implanted cardiac pacemakers, equipment for people with hearing impairments and other medically implanted equipment. Pacemaker patients should be aware that the use of a mobile phone very close to a pacemaker may cause the device to malfunction. Avoid placing the phone over the pacemaker, i.e. in your breast pocket. When using the phone, place it at your ear opposite the pacemaker. If a distance of 15 cm . is kept between the phone and the pacemaker, the risk of interference is limited. Contact your cardiologist for more information.

## AIRCRAFT

- Turn your phone OFF before boarding any aircraft.
- Use it on the ground only with crew permission
- Turn off your phone before the aircraft leaves the ground. Do not use it in the air.
To prevent possible interference with aircraft systems, safety regulations require you to have permission from a crew member to use your phone while the plane is on the ground. To prevent interference with communication systems, you must not use your phone while the plane is in the air.


## POWER SUPPLY

Connect AC (Power supply) only to designated power sources as marked on the product.

To reduce risk of damage to electric cord, remove from outlet by holding onto AC adapter rather than cord.

Make sure the cord is located so that it will not be stepped on, tripped over or otherwise subjected to damage or stress.

To reduce risk of electric shock, unplug unit from power source before attempting any cleaning, then use soft cloth dampened on with water.

## CHILDREN

Do not allow children to play with your phone. It is not a toy. Children could hurt themselves or others (by poking themselves or others in the eye with the antenna for example). Children could also damage the phone or make calls that increase your telephone bills.

## BLASTING AREAS

To avoid interfering with blasting operations, turn your unit OFF when in a "blasting area" or in areas posted "turn off two-way radio". Construction crews often use remote control RF devices to set off explosives.

## POTENTIALLY EXPLOSIVE ATMOSPHERES

Turn your phone OFF when in any area with a potentially explosive atmosphere. It is rare, but your phone or its accessories could generate sparks. Sparks in such areas could cause an explosion or fire resulting in bodily injury or even death.

Areas with a potentially explosive atmosphere are often, but not always, clearly marked. They include fuelling areas, such as petrol stations, below deck on boats, fuel or chemical transfer or storage facilities, and areas where the air contains chemicals or particles, such as grain, dust, or metal powders.

Do not transport or store flammable gas, liquid, or explosives in the compartment of your vehicle which contains your phone and accessories.

## PRODUCT CARE

- Do not expose product to water or moisture. Example: bathtub, laundry sink, wet/damp basement, swimming pools, etc.
- Do not expose product to extreme temperatures such as found near a hot radiator or stove, or in a car parked in the sun.
- Do not expose product to extreme cold temperatures such as a car parked outdoors in winter
- Do not expose product to lit candles, cigarettes, cigars, open flames, etc.

Use only Ericsson Original accessories. Failure to do so may result in loss of performance, fire, electric shock, or injury, and will void the warranty.

- Do not attempt to disassemble the product. Doing so will void warranty. This product does not contain consumer serviceable components. Service should only be performed by Authorized Service Centres.


## Warranty

If your Ericsson product requires warranty service you should return the product to the dealer/retailer from whom it was purchased. If your Ericsson product requires warranty service when you are abroad, the service is available in those countries listed on your International Warranty Certificate.

In the event of difficulty, details of our authorized service network are available from your local Ericsson subsidiary.

## OUR WARRANTY

Ericsson warrants this product as being free of defects in material, design and workmanship at the time of original purchase and for a period of twelve (12) months immediately thereafter.

## WHAT WE WILL DO

If, during the period of the warranty, this product malfunctions in normal use and service due to defective design, materials or workmanship Ericsson willrepair or replace, at its discretion, the product under the conditions stated below.

Ericsson subsidiaries, authorised distributors or authorised service centres in the countries listed on your International Warranty Certificate will repair or replace this product in accordance with the terms and conditions stipulated in these conditions of the warranty. Certain products may not be available in certain countries and in this event, a similar product will be delivered.

## CONDITIONS

1. The warranty will be granted only if the original warranty certificate issued to the purchaser by the dealer is presented, and if the said warranty certificate stipulates the electrical serial number of the purchased product and the date of purchase of the product. Ericsson reserves the right to refuse warranty service if this information has been removed or amended after the original purchase of the product. The original receipt/invoice will only be accepted as a proof of purchase when presented to the dealer from whom the product was purchased.
2. The warranty is not applicable in circumstances other than defects in material, design and workmanship. The warranty does not cover the following:

- Periodic checks, maintenance, repair and replacement of parts due to normal wear and tear, exchange of faulty batteries or upgrading of software due to changes in network parameters.
- Damage to the product resulting from:
- Abuse or misuse, including but not limited to failure to use the product for its normal purposes or in accordance with Ericsson's instructions for use and maintenance of the product, or the installation or use of the product in a manner inconsistent with the technical or safety standards in force.
- Repairs performed by non-authorised service workshops, or opening of the product by non-authorised persons.
- Accidents, acts of God or any cause beyond the control of Ericsson, including but not limited to lightning, water, fire, public disturbances and improper ventilation.

3. This product will not be considered defective in materials, design or workmanship if it needs to be adapted, changed or adjusted to conform to national or local technical or safety standards in force in any country other than that for which the product was originally designed and manufactured. This warranty shall not reimburse such adaptations, changes or adjustments, or attempts to do so, whether properly performed or not, nor any damage resulting from them, nor any adaptation, change or adjustment to upgrade the product from its normal purpose as described in the product manual without the prior written consent of Ericsson.
4. Repair or replacement under the terms of this warranty shall not give a right to an extension to, or a new commencement of, the period of warranty. Repair or replacement under the terms of this warranty may be fulfilled with functionally equivalent reconditioned units. Replaced faulty parts or components will become the property of Ericsson.
5. This warranty does not affect the purchaser's statutory rights under applicable national legislation in force, nor the purchaser's rights against the dealer arising from the sales/purchase contract.

In the absence of applicable national legislation this warranty will be the purchaser's sole and exclusive remedy. Ericsson, its subsidiaries and distributors shall not be liable for any incidental or consequential damages for breach of any express or implied warranty relating to this product.

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