



Excalibur Electronics

Jam Fest Basketball

OPERATING MANUAL

Model No. 387-2

Congratulations on your purchase of Jam Fest Basketball. Now you can play a slamming, jamming game of basketball against an opponent with the skills of a pro. Steal the ball, shoot three pointers and jam as you feel the game vibrate in your hands. It's the most fun you can have off the court!

You can play alone, or use an optional connecting cord* for two players when you want to compete against a friend. You'll enjoy playing Jam Fest Basketball with its large LCD, realistic sound effects and three game options—Tournament Game, Free Throws and Designated Shooting Areas.

INSTALLING OR REPLACING BATTERIES

You'll find the battery compartment on the bottom of the unit. Use a small Phillips screwdriver to remove the screw. Lift off the battery compartment lid. Install 4 AA batteries, making sure to match the polarity (+ and -) with the diagram inside the battery compartment. Place the battery compartment lid's tabs in their slots and snap the compartment door back on. Replace the screw and tighten it gently. Then press RESET.

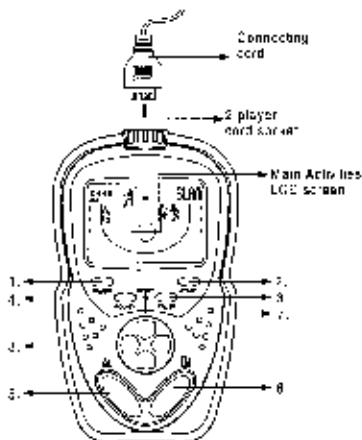


KEY FUNCTIONS

1. ON/OFF: Use to turn the unit on or off.
2. START: Press to start a game.
3. PAUSE: Press to pause during a game.
4. SOUND: Press to switch the sound on or off during games with one player.
5. KEY A: Press to shoot or steal the ball.
6. KEY B: Press to pass the ball or switch players.
7. RESET: If the unit malfunctions, press to restart the game.
8. DIRECTION KEY: Press to control directions in four ways.

GETTING STARTED

Turn the game on by pressing the ON/OFF key. (Note that whenever you install new batteries, you'll need to press RESET before beginning



play.) A demonstration screen will appear on the LCD and you'll hear music. Next press the UP and DOWN positions on the DIRECTION KEY to choose between Game 1, Game 2 and Game 3. Then press START to end the game demonstration and to enter the selected game-playing mode.

GAME 1: TOURNAMENT GAME

If you play a TOURNAMENT GAME, the court will be divided into three sections: lower, middle and upper. The game begins on the lower court. If you'd like to shift the game upward on the screen, press the UP position on the DIRECTION KEY. The basket will then appear in the upper section.

Playing with one player

Your team, dressed in white, challenges the computer team dressed in dark uniforms. You'll see your active player flashing on screen. When your player gets the ball, move him around by pressing the DIRECTION KEY. Press the B key when you want your player to pass the ball to a teammate.

When your opponent gets the ball, you are in defense status. Press the B key to switch to your designated defensive player; you'll see him flashing on screen. To steal the ball away from an opponent, press the A key when your player approaches him. If you intercept successfully,

your player will get the ball. When your player gets close to the basket, press the A key to shoot the ball. (See **Shooting Power**, below.)

Any infraction during the game results in the word "FOUL" being displayed on screen. Then press the START key to simply start the ball again. If a ball just hits the rim of the hoop, the other team can shoot again only if the ball is brought beyond the 3-point line. Otherwise, it is considered a foul. Whenever a team gets a shot, the other team then takes possession of the ball. You are automatically promoted to the next level when you win or tie in each level.

GAME 2: FREE THROWS

If you select FREE THROWS, you control the accuracy and distance of the free throws. The player stands at the free throw line and aims the shots by using the CROSS meter explained below:

Horizontal bar: The first bar moves quickly left and right on the meter to control the left/right accuracy of your shot. Press the A key when the ball is in the center of the bar to aim the shot.

Vertical bar: The second bar will move up and down to control the distance of your free throw. Press the A key when the ball is in the center position. Aim with both the horizontal and vertical bars accurately and you get the shot!

GAME 3: DESIGNATED SHOOTING AREAS

In this game option, the computer player will assign certain positions on the court for three minutes. You have to control your player to use those designated spots for shooting.

SHOOTING POWER

In all three game modes, you can control the shooting power affecting the accuracy of a shot. To control the power, press and hold the A key. A moving "power ball" will be displayed at the top of the screen. When you reach the desired power level, release key A and shoot the ball. Remember: the shooting power will affect the accuracy of your shot!

2-PLAYER MODE

If you have the optional two-player connecting cord* you can connect two units if you'd like to play with two players. Be sure both units are turned off when connecting the cord, and be sure to insert the cord properly.

Next press the ON/OFF key to turn on the units. When the demo screen is on the LCDs, press START on either unit to begin a two-player game. The player who first presses START will

be Player 1, dressed in white. The other is Player 2, dressed in dark clothes.

The LCD will then display "TIME 5:00." Only Player 1 can press up or down on the DIRECTION KEY to select a match time (3:00, 5:00, 8:00 & 10:00 minutes.) To confirm the desired match time, press START. (Note: The offensive or defensive status of a player will be displayed on screen.)

SLEEP MODE

If no button is pushed for five minutes, Jam Fest Basketball will enter a sleep mode. Press the ON/OFF key to restart the unit.

SPECIAL CARE AND HANDLING

- Avoid rough handling such as bumping or dropping.
- Avoid moisture and extreme temperatures. For best results, use between the temperatures of 39°F and 100°F (4° C and 38° C).
- Clean using only a slightly damp cloth. Do not use cleaners with chemical agents.

Battery Information

- Batteries should be installed and replaced only by an adult.
- Jam Fest Basketball uses 4 AA batteries, not included.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- Do not mix old and new batteries.
- Do not use rechargeable batteries.
- Remove exhausted batteries from the unit.
- Do not short circuit battery terminals.
- Remove batteries and store them in a cool, dry place when not in use.
- To avoid explosion or leakage, do not dispose of batteries in a fire or attempt to recharge alkaline or other non-rechargeable batteries.

Excalibur Electronics, Inc. warrants to the original consumer that its products, when used normally, are free from any electrical or mechanical defect for ONE YEAR. In the unlikely event you have a problem, CONTACT US BEFORE RETURNING YOUR UNIT.

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* An optional connecting cord is available for \$2.95 by ordering online or via customer service at Excalibur Electronics, Inc.

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