

## BEFORE YOU PLAY

### INSTALL BATTERIES

(Always ask an adult to install the batteries for you.)

This keyboard uses 4 size AA (1.5 V) batteries (not included).

Loosen the screw on the battery compartment door with a Phillips head screwdriver. Open the compartment and refer to the image inside to install the batteries. Pay close attention to the negative (-) and positive (+) ends of the battery to be sure they are placed correctly. Incorrect installation of batteries can damage the keyboard or cause an electrical hazard.

Note: If the batteries start to wear out, the keyboard's sound may deteriorate. If this happens, install a new set of batteries. If you are not going to play for a long time, remove the batteries from the keyboard. Do not mix old and new batteries. Do not mix alkaline standard (carbon-zinc) and rechargeable (nickel-cadmium) batteries.

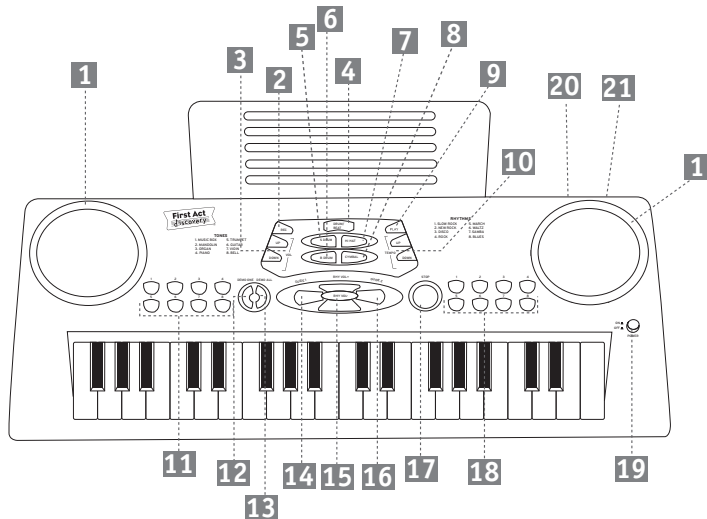
### PLUG IT IN(Optional)

Insert the plug of a standard DC converter (6V) into the rear panel, labeled "DC 6V", and plug it into an outlet. Use only a 6-volt DC converter with this keyboard.

Use of a converter of the wrong voltage could damage the keyboard or cause an electrical hazard. Unplug the keyboard when not in use.

## PLAYING THE DIGITAL KEYBOARD

# The Digital Keyboard



- |                      |                    |
|----------------------|--------------------|
| 1. Flashing speakers | 11. Tone buttons   |
| 2. Record            | 12. Demo One       |
| 3. Volume            | 13. Demo All       |
| 4. Drum/Beat         | 14. Guide 1        |
| 5. Snare Drum        | 15. Rhythm Volume  |
| 6. Bass Drum         | 16. Guide 2        |
| 7. Hi-Hat            | 17. Stop           |
| 8. Cymbal            | 18. Rhythm buttons |
| 9. Play              | 19. Power (On/Off) |
| 10. Tempo            | 20. MP3 Input      |
|                      | 21. DC 6V input    |

### POWER

To play, press the **POWER** button to turn the keyboard **ON**.



## FDI35 DIGITAL KEYBOARD INSTRUCTION MANUAL

Congratulations on your new keyboard!  
Please read this guide carefully before you play the keyboard.

### AUTOMATIC POWER OFF

If no keys are pressed for 1 minute, the keyboard will go into sleep mode. Press any key to "wake up" the keyboard.

### VOLUME and TEMPO

Press **VOLUME UP** and **DOWN** buttons to adjust the volume.

Press **RHYTHM VOLUME +/-** to turn accompaniment volume up or down.

Press **TEMPO +/-** to speed up or slow down the tempo of rhythms and demo songs.

### DEMO SONGS

When you press the **POWER** button to turn the keyboard on, a **DEMO** song will play automatically.

Press the **DEMO ONE** button, then press a white key to select a song.

To change the tone, press one of the **TONE** buttons.

To change tempo, press the **TEMPO UP/DOWN** buttons.

The **SPEAKER** will flash in rhythm with each demo song, and the keys will light up, so you can learn to play along. You can also just experiment by playing different keys.

To choose a different demo song, press another white key.

### DEMO ALL

In **DEMO ALL** mode, the keyboard will automatically cycle through all of the demo songs.

Press **STOP** to exit the **DEMO** or **DEMO ALL** modes.

### TONE

Press any of the **TONE** buttons to select a tone. The keyboard will play a sample of the tone, then you can play any of the black and white keys in this tone.

To switch to another **TONE**, just select another tone button.

Press the **VOLUME UP** and **DOWN** buttons to adjust the volume.

### RHYTHM

Press any of the **RHYTHM** buttons to select a rhythm.

**Customer Assistance**  
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# Continued

Press **TEMPO UP/DOWN** to speed up or slow down the tempo.

Press **RHYTHM VOLUME +/-** to turn rhythm volume up or down.

Press any of the black and white keys to play along.

Press **STOP** to exit.

## DRUM/BEAT

Press the **DRUM/BEAT** button.

In **DRUM** mode, hit any of the **PERCUSSION** buttons to add sounds to songs.

In **BEAT** mode, the keyboard will play a beat, and you can press the **PERCUSSION** buttons to add rhythms.

## RECORD and PLAY (up to 50 notes)

Press **RECORD** to begin the recording function.

The notes you play will be recorded. Only one note can be recorded at a time, up to 50 notes.

Press **PLAY** to play the recorded notes back.

Press **STOP** to end the recording function.

## GUIDE FUNCTION

Press **GUIDE 1** to start the teaching function. Press any white key to choose a demo song.

When you play the correct key, you get a piano sound for that key. When you play the wrong key, you get a crash sound. If you can play the song with all piano sounds, you got all of the notes right!

## GUIDE 2

While the song is playing, if you do not press the keys, the keyboard will stay on the current chord until you press the keys again.

After the current song is played, the keyboard will automatically repeat the song.

Press **STOP** to stop the song being played.

## MP3 INPUT

The 1/8-inch input jack lets you plug in your MP3 player and play along with your favorite tunes.

# Important Safety Instructions

*Please read carefully.*

**Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.**

## WARNINGS

1. The pressure and polarity of the electric adaptors used should conform to the keyboard specifications to avoid heat and damage to it. Turn off the electricity, unplug the adaptors, and have the product repaired by professionals if any of the following occurs: wires or plugs are worn, torn or damaged; strange smells or smoke appears; the instrument suddenly becomes silent when being played.
2. Do not change the parts without professional instructions. Any

change may cause malfunctions.

3. When the keyboard is not in use, turn off the power and unplug the keyboard to avoid damage to inner components or fires caused by being electrified too long.
4. Keep the wrapping bag out of the reach of children to avoid a choking hazard.
5. Always move the keyboard carefully to avoid damage to outer covering and inner components.
6. The keyboard should not come in contact with acid or alkali. It should not be operated where there is corrosive or excessively moist air around to avoid corrosion of the electrical contacts.

**NOTE:** This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
  - Increase the separation between the equipment and receiver.
  - Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
  - Consult the dealer or an experienced radio TV technician for help.
1. Read and follow these instructions.
  2. Do not use this device near water.
  3. Clean only with a dry cloth.
  4. Do not use near any heat sources such as radiators, heaters, stoves, or other heat producing machinery.
  5. If you use a power cord, protect it from being walked on or pinched particularly at plugs and at the point where it exits from the keyboard.
  6. Only use the attachments/accessories specified by the manufacturer.
  7. Unplug the keyboard during lightning storms or when unused for long periods of time.
  8. Refer all servicing to qualified service personnel. Servicing is required when the keyboard has been damaged in any way, such as power supply cord or plug is damaged, liquid has been spilled or objects have fallen into the keyboard, the keyboard has been exposed to rain or moisture, does not operate normally, or has been dropped.
  9. To reduce the risk of fire and electric shock, do not expose this apparatus to rain or moisture.

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