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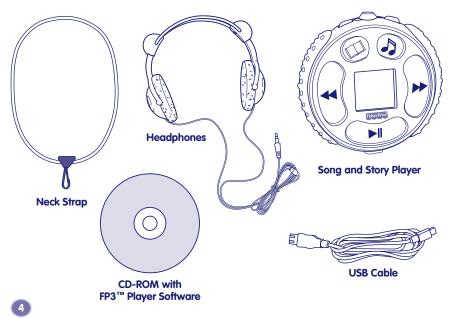
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#### Introduction

The Kid Tough™ FP3™ Player is perfect for your little ones. It comes with six songs and two stories already loaded. Plus there are hundreds more songs and stories ready for easy purchase and download from the Fisher-Price® Song & Story Online Store! Just add the ones you and your child want. There's never been an easier way to give kids so many appropriate choices!

- Please keep this instruction booklet for future reference, as it contains important information.
- Requires two LR03 ("AAA") alkaline batteries (not included).
- Adult assembly is required for battery and software installation.
- Tool required for battery installation: Phillips screwdriver (not included).
- For additional song storage, this player accepts a Secure Digital (SD) card (not included).

# Contents

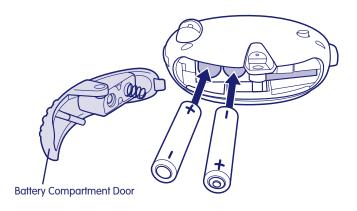


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# **Specifications**

Internal Memory	.128 MB SDRAM (approximately 2 hours of songs and stories) For additional storage, this player accepts an SD card with up to 1 GB of storage (sold separately and not included).
LCD Screen	36 mm (1,4")
Connectivity	.USB (version 1.1 or higher)
Batteries	2 LR03 ("AAA") <b>alkaline</b> batteries (not included)

# **Battery Installation**





#### **Battery Installation**



- Locate the battery compartment door on the side of the player.
- Loosen the screw in the battery compartment door with a Phillips screwdriver. Remove the battery compartment door.
- Insert two LR03 ("AAA") alkaline batteries.

Hint: We recommend using alkaline batteries for longer battery life.

- Replace the battery compartment door and tighten the screw. Do not over-tighten.
- When the battery indicator on screen shows low power ( it's time for an adult to change the batteries.



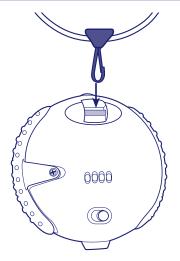
 Protect the environment by not disposing of this product with household waste (2002/96/EC). Check your local authority for recycling advice and facilities (Europe only).

### **Battery Safety Information**

In exceptional circumstances, batteries may leak fluids that can cause a chemical burn injury or ruin your toy. To avoid battery leakage:

- Do not mix old and new batteries or batteries of different types: alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium).
- Insert batteries as indicated inside the battery compartment.
- Remove batteries during long periods of non-use. Always remove exhausted batteries from the toy. Dispose of batteries safely. Do not dispose of this product in a fire. The batteries inside may explode or leak.
- Never short-circuit the battery terminals.
- Use only batteries of the same or equivalent type, as recommended.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging.
- If removable, rechargeable batteries are used, they are only to be charged under adult supervision.

# **Connecting the Neck Strap**



• Push the neck strap clasp onto the pin on the back of the player.

# **Connecting the Headphones**

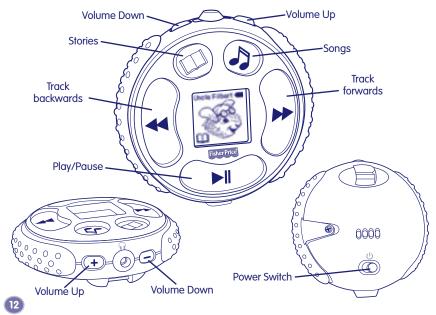


• Insert the headphone plug into the headphone jack on the player.

# Connecting the Headphones



# **Player Operation**



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## **Player Operation**

- Slide the **power switch** on the back of the FP3<sup>™</sup> Player to turn power on.
- Select **songs** or **stories** by pressing either button.
- Press the **play/pause** | button to start.
- Use the **volume up +** or **volume down -** buttons to adjust volume to a comfortable level.
- Press the **play/pause** by button to stop your song or story. Press again to continue.
- Press the track forwards button to go to the next song or story.
- Press the track backwards button to go back to the previous song or story.

#### Notes:

- The FP3<sup>™</sup> Player comes with six songs and two stories already loaded. You can add music or stories from your own CDs (see page 18) or by purchasing songs and stories from the Fisher-Price® Song & Story Online Store (see page 34).
- If the player is paused for a few minutes, the power shuts off. Slide the power switch on the back of the player off and then back on. Press **play/pause** | I to listen again. If you were listening to a story, the player remembers where you were and picks up the story at the same place. This feature is not available for songs.

## **Minimum System Requirements**

Operating System	. Microsoft® Windows 2000 or Windows XP (not compatible with Macintosh)
Hardware	. Intel® Pentium® processor 500Mhz
Video	. Video Graphics Card with 1024x768 resolution*
RAM	. 256MB RAM (512MB RAM or higher recommended)
Hard Drive Space	. 150 MB free hard drive space recommended
Software Needed	. Microsoft® Internet Explorer 6.0 with Macromedia Flash Plug-in
Drive	. CD ROM
Input Port	. USB (version 1.1 or higher)
Internet Access	Required for Fisher-Price® Song & Story Online Store access. Broadband recommended for downloading of songs and stories.

<sup>\*</sup> To change screen resolution, under the start menu choose Control Panel (or Settings > Control Panel). Click on Display > Settings > Screen Resolution (Area). Change the setting to 1024 x 768 pixels.

## **Installing FP3™ Player Software**

If you plan to use the FP3<sup>™</sup> Player with more than one computer or if you have more than one FP3<sup>™</sup> Player, please note the following.

- The FP3™ Player Software can be installed on up to five computers.
- If you purchase two or more FP3™ Players, install the software on all computers from just one software CD. This will allow you to use all of your players on all of the computers in the house.
- Be sure you are connected to the Internet.
- Insert the software CD into the CD-ROM drive of your computer.
- The software installer launches automatically. Follow the on-screen instructions to complete
  the installation
- You will need to enter the serial number for your software. This number is located on the sleeve that the CD ROM was in

**Hint:** Keep your serial number in a safe place in case you need to reinstall the software or would like to install the software on another computer in the house.



## **Installing FP3™ Player Software**

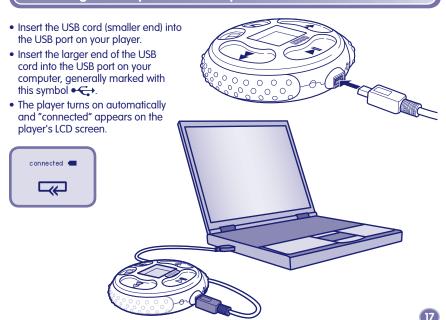
- Double click on the player software shortcut on your desktop to launch the software. You will be asked to activate your software. If you plan to use the Fisher-Price® Song & Story Online Store, click "yes."
  - You can view the animated tutorial to learn basic operations.
  - You can browse Frequently Asked Questions (FAQ's).
  - Or you can start using the software immediately.

**Note:** When you are connected to the Internet, your software checks automatically for updates. If a new version is found, you can update your software to the latest version by following the on-screen instructions.

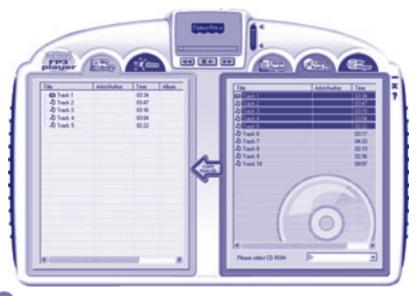
## Uninstalling FP3™ Player Software

 Click on the "start" menu and navigate to the player software. Choose the "Uninstall" option from the menu.

### **Connecting Your Player to Your Computer**



# Copying Songs From a CD to My Library



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# Copying Songs From a CD to My Library

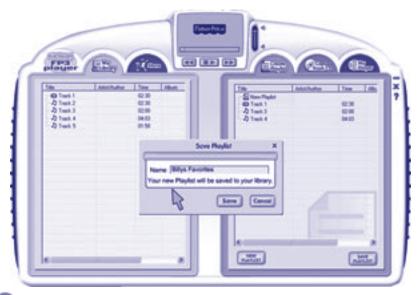
Insert a music CD into your computer.

#### Notes:

- Be sure you are connected to the Internet when you insert your CD. The FP3™ Player Software
  automatically imports song/story and artist information about the music CD you inserted.
   If you are not connected, you will need to enter this information manually.
- Your computer may automatically launch music player software when a music CD is inserted. Simply exit this software to use the FP3™ Player Software.
- Enhanced CDs (with extra video or software content) may not work with this software.
   Use only regular music CDs.
- Click the "Copy From CD" tab.
- To select whether the track is a song or story, click the note icon to the left of the track title.
- Select the tracks you would like to copy.
- Click the "Copy From CD" arrow \_\_\_\_\_.
- When the tracks have finished copying, they will appear in "My Library."

**Hint:** You can view the animated tutorial or access the FAQ's by clicking on the **?** on the software window.

# **Creating and Saving a Playlist**



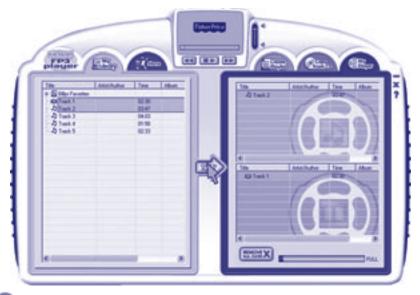
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### **Creating and Saving a Playlist**

A playlist is a collection of songs and stories you create. It can help you quickly move your favourite tracks to your player.

- Click the "Create Playlist" tab. Select the tracks in the "My Library" panel that you would like to add to a playlist. Click the "Add to Playlist" arrow
- Click the "Save Playlist" button and give your playlist a name. Your new playlist is now saved in the "My Library" Panel.
- To create another playlist, click the "New Playlist" button.

# Copying Tracks to the Player



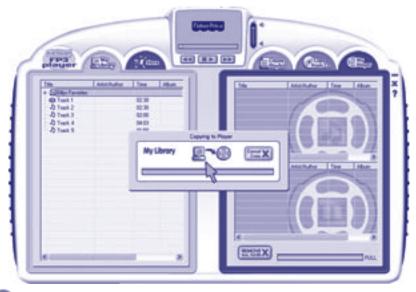
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# **Copying Tracks to the Player**

- Make sure your player is connected to your computer using the USB cord provided.
- Click the "My Player" tab.
- Select the tracks in the My Library panel that you would like to copy to your player.
- Click the "Copy To Player" arrow .

Hint: Songs go to the song playlist and stories go to the story playlist.

# Copying a Playlist to the Player



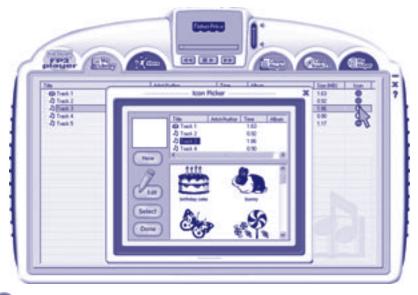
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# Copying a Playlist to the Player

- Make sure your player is connected to your computer using the USB cord provided.
- Click the "My Player" tab.
- Select the playlist in the "My Library" panel that you would like to copy to your player.
- Click the "Copy To Player" arrow

**Hint:** Songs and stories are automatically kept separate.

# **Viewing and Assigning Icons**



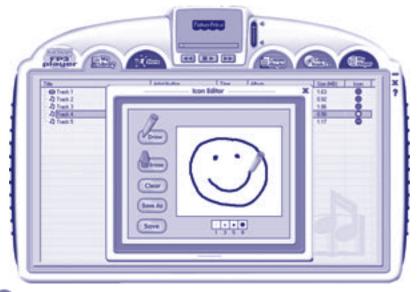
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## **Viewing and Assigning Icons**

#### Icons help your child identify songs and stories.

- Click the "My Library" tab.
- · Look in the icon column.
  - A closed green dot means that an icon is assigned.
  - An open green dot means no icon is assigned.
  - A closed red dot means the track was purchased at the Fisher-Price<sup>®</sup> Song & Story Online Store and the icon can not be changed.
- To assign an icon, double-click the open green dot in the icon column.
- Choose an icon on the Icon Picker screen and then click the "select" button.
- If you're done assigning icons, click the "Done" button.

# Creating Icons

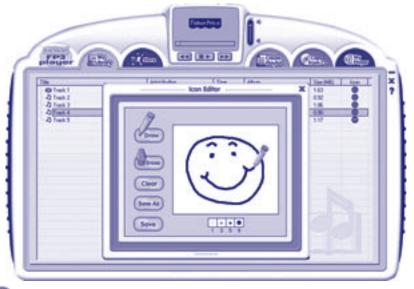


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### **Creating Icons**

- Click the "My Library" tab.
- Click an open green dot in the icon column.
- Click the "New" button on the Icon Picker panel.
- Now, use the pencil and eraser tools to create a new icon.
- After completing your icon, click the "Save" button.
- Now, give your icon a new name, and then click the "Okay" button.
- Click the "Save" button to assign it to the song.
- if you're finished assigning icons, click the "Done" button.

# Changing Icons

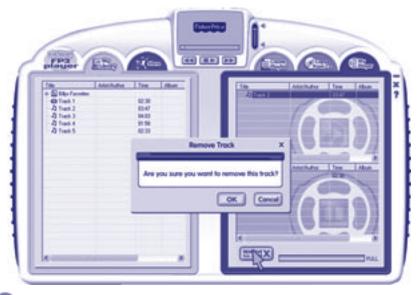


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### **Changing Icons**

- Click the "My Library" tab.
- Click the closed green dot of the icon you want to change in the icon column.
- Click the "Edit" button on the Icon Picker panel.
- Now, use the pencil and eraser tools to change icon.
- After changing your icon, click the "Save" button.
- When you're finished changing icons, click the "Done" button.

# Removing Tracks from the Player



# **Removing Tracks from the Player**

- Make sure your player is connected to your computer using the USB cord provided.
- Click the "My Player" tab.
- Select the track you would like to remove.
- Click the "Remove from Player" button.
- The track will be removed from your player (but not from your library).

# (Using the Fisher-Price® Song & Story Online Store

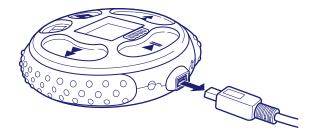


## Using the Fisher-Price® Song & Story Online Store

Parents can browse the store and purchase songs and stories appropriate for your child. You will need an Internet connection (high speed access is recommended for faster downloads). A major credit card is required for song or story purchase.

- Be sure you are connected to the Internet.
- Click the "Store" tab.
- Browse by song and story titles, your child's age, categories or artists.
- You can purchase single songs or stories or entire albums.
  - Add the selections you like to your cart.
  - When your order is complete, click "checkout".
  - Follow the on-screen instructions.
  - Now, click on the links to download your selections.
- The songs or stories you download are added to "My Library."
- You can check the progress of the file downloads by moving your mouse over the "start" tab.
   A progress box will appear.
- You can now copy these tracks to your player (refer to pages 22 and 23 for more information).

# **Disconnecting Your Player**



- To exit the FP3™ Player Software, click the close window icon **X** near the top of the window.
- To disconnect your player, click the "eject disk" icon from the task bar.
- Select the "USB Mass Storage Device" (your player) and click "stop."
- Click "OK" to confirm.
- A message will appear on your computer screen advising you to remove your device (the player).
- Unplug the USB cord from your computer, then your player. The player shuts off automatically.

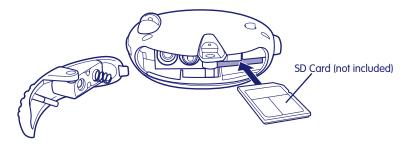
# **Using an SD Card (Optional)**

Your player has an internal memory that stores approximately 2 hours of songs and stories. If you'd like to store more song and stories, we recommend purchasing and using an SD card with up to 1 GB of storage capacity (sold separately and not included). Here is the approximate storage capacity with typical SD cards (including internal FP3<sup>TM</sup> Player memory).

64 MB 3 hours
128 MB 4 hours
256 MB 6 hours
512 MB10 hours
1 GB 18 hours

**Note:** When using an SD card from another device (camera or player), content on the SD card may be lost when inserted into the player. We recommend using a new SD card with the player.

# **Using an SD Card (Optional)**



- Make sure the player is turned off.
- Loosen the screw in the battery compartment door. Remove the battery compartment door.
- Gently insert an SD card into the slot in the side of the player, as shown.
- You will feel a click when the SD card is in place.

Note: The card will only fit in one way. Please insert the card carefully. Do not force the card.

- Replace the battery compartment door and tighten the screw.
- To remove the SD card, gently press the end of the card and it will "pop" out.

**Note:** Songs stored on your SD card are only accessible when the SD card is in your player (not in card readers or other devices).

# **Troubleshooting**

Problem	Cause	Solution
Tracks will not play	Batteries are weak or exhausted —	Replace the batteries in the player with two, new LR03 ("AAA") <b>alkaline</b> batteries.
	Player is off	Slide the power switch on the back of the player to turn it on.
Can not transfer songs to or from my computer	USB cord may not be properly connected	Check connections on both your player and your computer.
	FP3™ Player Software is not installed	Insert the FP3 <sup>TM</sup> Player Software CD into the CD-ROM drive of your computer and install the software (see page 15).
Song copied from a CD does not show title or artist information	You are not connected to the Internet	The FP3 <sup>TM</sup> Player Software automatically imports song/story and artist information about your CD. Make sure you are connected to the Internet.
	CD is not found on the Internet database	Enter song/story and artist information manually.
CD is not detected	Enhanced CDs may not work with FP3™ Player Software	Use only regular music CDs.
FP3™ Player Software window is cut off	Screen resolution is not set to 1024 x 768 pixels	Change screen resolution setting to 1024 x 768 pixels (see page 14).

#### **Consumer Information**

#### Care

- Keep water, sand and dirt off of the player.
- Keep the player away from direct sunlight and excessive heat.
- Wipe the player with a soft, clean cloth. Do not immerse this toy.
- This player has no consumer serviceable parts. Please do not take this toy apart.
- Do not drop the player on a hard surface.

**Great Britain:** Vanwall Business Park, Maidenhead SL6 4UB. Helpline: 01628 500303. www.service.mattel.com/uk.

**Australia:** Mattel Australia Pty. Ltd., 658 Church Street, Locked Bag #870, Richmond, Victoria 3121 Australia. Consumer Advisory Service 1300 135 312.

New Zealand: 16-18 William Pickering Drive, Albany 1331, Auckland.

**Asia:** Mattel East Asia Ltd, Room 1106, South Tower, World Finance Centre, Harbour City, Tsimshatsui, HK, China.

Malaysia: Diimport & Diedarkan Oleh: Mattel SEA Ptd Ltd. (993532-P) Lot 13.5, 13th Floor, Menara Lien Hoe, Persiaran Tropicana Golf Country Resort, 47410 PJ. Tel: 03-78803817, Fax: 03-78803867.

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