

Gassy Gus™

INSTRUCTIONS

EQUIPMENT: 1 Gassy Gus,
46 Food Cards, 8 Belly Buster Soda Cards,
1 Back-up Belly (replacement balloon)

PLAYERS: 2-4 **AGES:** 5+

SET-UP: See back for set-up of Gassy Gus and belly replacement.

OBJECT: Be the first to get rid of all your food cards.

GAME PLAY: Place Gassy Gus in the center of play area. Give each player 2 Belly Buster Soda cards to set aside (if less than 4 players the extra soda cards are not used). Shuffle the food cards and deal five to each player. Players should hold food cards in their hand so other players cannot see them. The remaining food cards become the draw pile.

The youngest player starts by placing a food card from their hand on Gus's tray. That player pumps Gus's head the number of times indicated on the card. This will inflate his belly. If Gus does not "blast gas" play continues to the left. Then the next player places a card onto the tray and pumps Gus.

NOTE ABOUT PUMPING: A "pump" is when Gus's head is pulled all the way up and then pressed all the way down until Gus "chomps" (a "click" sound is heard). If a player doesn't take a full pump, that pump doesn't count and they must pump again.

Blast Gas Penalty: If Gassy Gus "blasts gas" during a player's turn, they **must draw two cards** from the draw pile and add them to their hand.

Belly Buster Soda Cards: ANYTIME during another player's turn, any opponent may play a Belly Buster Soda card onto Gus's tray. This **adds three pumps** to the food card that has just been played. *For example, if Player A gives Gus a plate of Nachos (6 pumps) Player C may add a Belly Buster Soda (3 pumps) so that Player A must give Gus 9 pumps!*

Only ONE Belly Buster Soda may be played at a time (so the maximum extra pumps is 3). Each player gets 2 Belly Buster Soda cards per game. Once they are played they do not get replenished, so use them wisely!
NOTE: A Belly Buster MAY be played on a "0" card.

WINNING THE GAME:

The first player to play all of the food cards in their hand wins the game! (Belly Buster Soda cards are not food cards, so a player does not have to play them to win)

NOTE: If a player plays their last card, but makes Gus "blast gas" during their turn, they must draw 2 cards. It does not count as a win and play continues.

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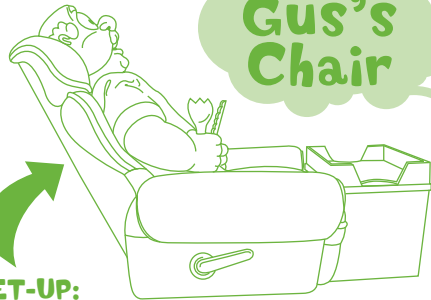
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Created by: Really Big Ideas

Gus's Chair



SET-UP:

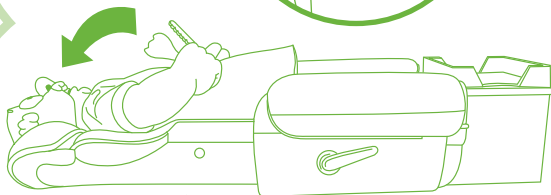
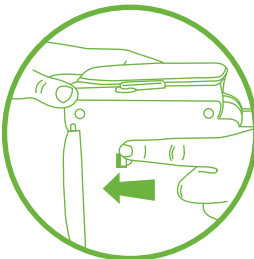
Push the back of Gus's chair up until it snaps into an upright position (as shown).



Make sure that Gus's shirt is tucked into his pants when he is upright.

TAKE-DOWN:

Push BACK on the tab on the bottom of Gus's chair and lay Gus down so he can slide back into his box.



Pump Gus

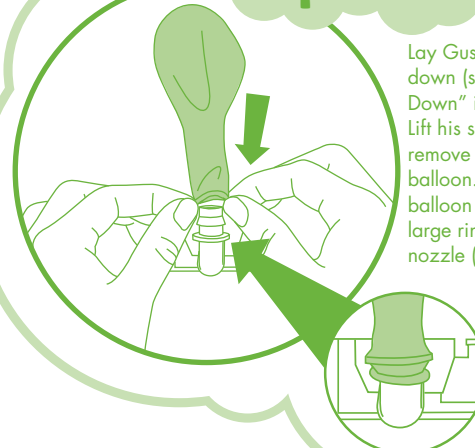


On your turn Gus must take a full "chomp." You must PULL his head all the way up.



You must PUSH his head all the way down until a "click" sound is heard.

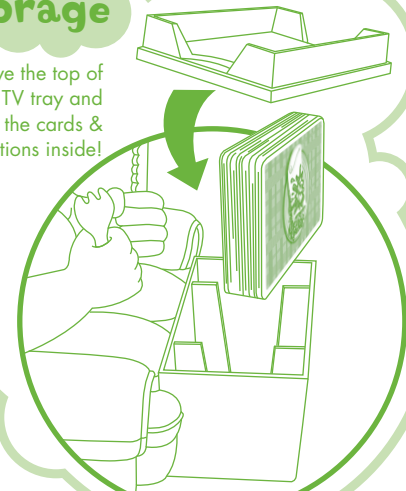
Belly (balloon) Replacement



Lay Gus's chair down (see "Take Down" instructions). Lift his shirt and remove the old balloon. Slide new balloon over the large ring of the air nozzle (as shown).

Card Storage

Remove the top of Gus's TV tray and store the cards & instructions inside!



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