

Ages 8+  
Players 2-4



**Contents:**

- 6 bolo balls
- 2 Top Toss Pro towers (46 pieces total)
- 1 storage bag

**Set-up:**

After the towers are assembled, place them 25 feet apart (or closer for younger players) on level ground.

**Two Players:**

The game begins with each player choosing a color bolo ball. The players stand together at one tower, with all 6 bolo balls. The youngest player starts by taking the bolo ball and throwing toward the opposite tower.

(Suggested throwing method: Hold one ball in our hand and swing it slowly back and forth underhand, then release it to create a backward spin.)

Play alternates between the two players until all 6 bolo balls have been thrown. Players then walk to the opposite tower, collect the bolos, and tally the score for the round.

**Four Players:**

Choose partners and color bolo ball. Teams split apart standing at opposite towers. Note: You will be standing at a tower with your opponent. Play alternates between the two opponents until all 6 bolos have been thrown. The players at the opposing tower remove the bolos, tally the score and begin round two.

**Scoring:**

Points are scored when a bolo ball wraps around or hangs from one of the horizontal rungs of the tower. The top blue bar is worth 3 points, the middle orange bar is worth 2 points, and the bottom yellow bar is worth 1 point.

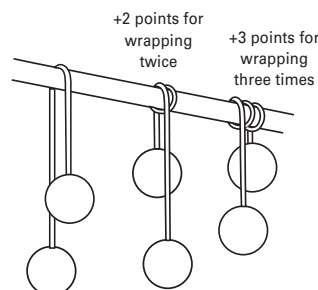
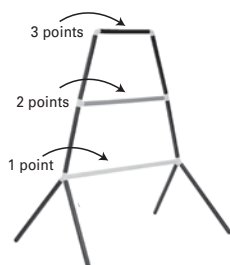
**Winner:**

The first player or team to reach 21 points at the end of a round wins. If the team or player that throws first reaches 21, the other player or team still has one last throw to try and win the game.

In the event of a tie at the end of the round, each player or team plays another round and the highest score wins.

**Advanced Game Play Options:**

- Add one point for every additional time the bolo ball wraps around the bar. For example, if you wrap it around the top rung two times, you would receive 5 points (3 points for landing it on the top bar and 2 points for wrapping it twice = 5 points.) See diagram
- Add two points if you bounce the bolo ball off the ground before it wraps around a bar.
- If you knock your own bolo ball off the tower, you lose those points
- If you knock your opponent's bolo ball off the tower, they lose the points that they would have received for that throw.
- Add two points if you hang a bolo ball on each rung (top, middle, and bottom) for one round.



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