# Operation



312776F

ΕN

# ProMix<sup>®</sup> 2KS

**Plural Component Proportioner** 

Manual system for proportional mixing of plural component coatings. For professional use only.

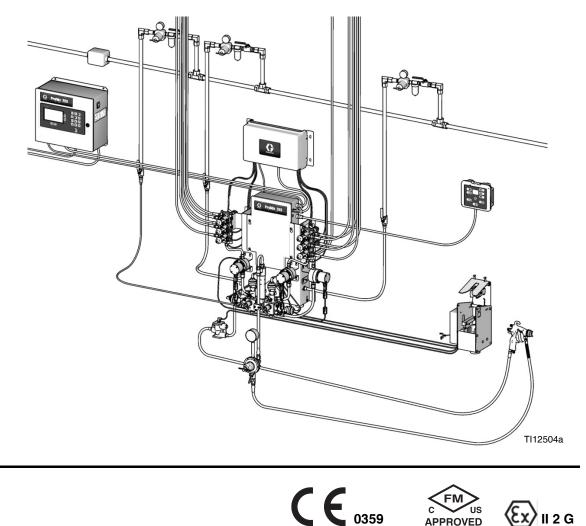
Approved for use in explosive atmospheres (except the EasyKey).



**Important Safety Instructions** Read all warnings and instructions in this

manual. Save these instructions.

See page 4 for model information, including maximum working pressure. Equipment approval labels are on page 3. Some components shown are not included with all systems.



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# **Related Manuals**

#### **Component Manuals in English**

	0
Manual	Description
312775	ProMix 2KS Manual System Installation
312777	ProMix 2KS Manual System Repair-Parts
312781	Fluid Mix Manifold
312782	Dispense Valve
312783	Color Change Valve Stacks
312787	Color Change Module Kit
312784	Gun Flush Box Kits
310745	Gun Air Shutoff Kit
312786	Dump Valve and Third Purge Valve Kits
312785	Network Communication Kits
308778	G3000/G3000HR Flow Meter
313599	Coriolis Flow Meter
313290	Floor Stand Kit
313542	Beacon Kit
313386	Basic Web Interface/Advanced Web Inter-
	face
406799	15V256 Automatic System Upgrade Kit
406800	15V825 Discrete I/O Board Kit

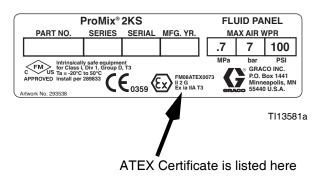
# **Equipment Approvals**

Equipment approvals appear on the following labels which are attached to the Fluid Station and EasyKey<sup>™</sup>. See FIG. 1 on page 4 for label locations.

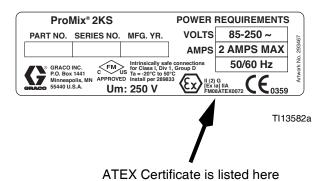
EasyKey and Fluid Station Label

#### ATEX Certificate is listed here ProMix 2KS Intrinsically Safe (IS) System. Install per IS Control Drawing No. 289833. EasyKey Interface IS Associated Electronic I oportioner Apparatus for use in non hazardous **(**Ex) location, with IS Connection to Smart Fluid Plate IS APPROVED II 2 G Ex ia IIA T3 Intrinsically safe equipment for Class I, Div 1, Group D, T3 Apparatus for use in: Class I, Division 1, Group D T3 **CE**0359 Ta = -20°C to 50°C Hazardous Locations Read Instruction Manual MAX AIR WPR Warning: Substitution of components may impair intrinsic safety. .7 7 100 PART NO. SERIES SERIAL MP bar MAX FLUID WPR PSI MFG. YR. GRACO INC. P.O. Box 1441 Minneapolis, MN 55440 U.S.A. MPa bar PSI 7 MAX TEMP 50°C (122°F)

#### Fluid Station Label



#### EasyKey Label

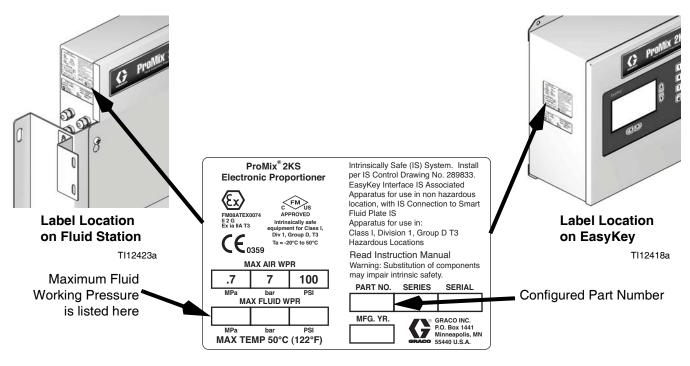


# **System Configuration and Part Numbers**

### **Configurator Key**

The configured part number for your equipment is printed on the equipment identification labels. See Fig. 1 for location of the identification labels. The part number includes one digit from each of the following six categories, depending on the configuration of your system.

Manual System	Control and Display	A and B Meter	Color Valves	Catalyst Valves	Applicator Handling
М	D = EasyKey with LCD Display	0 = No Meters 1 = G3000 (A and B)	0 = No Valves (single color)	0 = No Valves (single catalyst)	1 = One Air Flow Switch Kit
		2 = G3000HR (A and B)	1 = Two Valves (low pressure)	1 = Two Valves (low pressure)	2 = Two Air Flow Switch Kits
		3 = 1/8 in. Coriolis (A) and G3000 (B)	2 = Four Valves (low pressure)	2 = Four Valves (low pressure)	3 = One Gun Flush Box Kit
		4 = G3000 (A) and 1/8 in. Coriolis (B)	3 = Seven Valves (low pressure)	3 = Two Valves (high pressure)	4 = Two Gun Flush Box Kits
		5 = 1/8 in. Coriolis (A) and G3000HR (B)	4 = Twelve Valves (low pressure)		
		6 = G3000HR (A) and 1/8 in. Coriolis (B)	5 = Two Valves (high pressure)		
		7 = 1/8 in. Coriolis (A and B)	6 = Four Valves (high pressure)		



#### FIG. 1: Identification Label

#### **Hazardous Location Approval**

Models using a G3000, G3000HR, or intrinsically safe Coriolis meter for both A and B meters are approved for installation in a Hazardous Location - Class I, Div I, Group D, T3 or Zone I Group IIA T3.

#### Maximum Working Pressure

Maximum working pressure rating is dependent on the fluid component options selected. *The pressure rating is based on the rating of the lowest rated fluid component.* Refer to the component pressure ratings below. *Example:* Model MD2531 has a maximum working pressure of 3000 psi (21 MPa, 210 bar).

# Check the identification label on the EasyKey or fluid station for the system maximum working pressure. See FIG. 1.

ProMix Fluid Components Maximum Working Pressure
Base System (no meters [option 0], no color/catalyst change [option 0]) 4000 psi (27.58 MPa, 275.8 bar)
Meter Option 1 and 2 (G3000 or G3000HR) 4000 psi (27.58 MPa, 275.8 bar)
Meter Option 3, 4, 5, 6, and 7 (one or two Coriolis Meters) 2300 psi (15.86 MPa, 158.6 bar)
Color Change Option 1, 2, 3 and 4 and
Catalyst Change Option 1 and 2 (low pressure valves)
Color Change Option 5 and 6 and
Catalyst Change Option 3 (high pressure valves)

#### Flow Meter Fluid Flow Rate Range

G3000	75-3800 cc/min. (0.02-1.0 gal./min.)
G3000HR	38-1900 cc/min. (0.01-0.50 gal./min.)
Coriolis Meter	20-3800 cc/min. (0.005-1.00 gal./min.)
S3000 Solvent Meter (accessory)	38-1900 cc/min. (0.01-0.50 gal./min.)

### **Standard Features**

Feature
EasyKey with LCD
Fiber Optic and Power Cables, 50 ft (15.25 m)
Wall Mount Fluid Station, 50 cc Integrator and Static Mixer
B Side Dump Valve, if multiple catalyst valves
Booth Control
Basic Web Interface

# Accessories

Accessory
Gun Flush Box Gun Insert Selection
15V354 Third Purge Valve Kit
15V536 Solvent Flow Switch Kit
15V213 Power Cable, 100 ft (30.5 m)
15G710 Fiber Optic Cable, 100 ft (30.5 m)
15U955 Injection Kit for Dynamic Dosing
15V034 10 cc Integrator Kit
15V033 25 cc Integrator Kit
15V021 50 cc Integrator Kit
24B618 100 cc Integrator Kit
15W034 Strobe Light Alarm Indicator Kit
15V337 Advanced Web Interface
15V256 Automatic Mode Upgrade Kit
16D329 S3000 Solvent Flow Meter Kit
15V825 Discrete I/O Integration Board Kit

**NOTE**: This is not a complete list of available accessories and kits. Refer to the Graco website for more information about accessories available for use with this product.

# Warnings

The following warnings are for the setup, use, grounding, maintenance, and repair of this equipment. The exclamation point symbol alerts you to a general warning and the hazard symbols refer to procedure-specific risks. When these symbols appear in the body of this manual, refer back to these Warnings. Product-specific hazard symbols and warnings not covered in this section may appear throughout the body of this manual where applicable.

	<ul> <li>FIRE AND EXPLOSION HAZARD</li> <li>Flammable fumes, such as solvent and paint fumes, in work area can ignite or explode. To help prevent fire and explosion: <ul> <li>Use equipment only in well ventilated area.</li> <li>Eliminate all ignition sources; such as pilot lights, cigarettes, portable electric lamps, and plastic drop cloths (potential static arc).</li> <li>Keep work area free of debris, including solvent, rags and gasoline.</li> <li>Do not plug or unplug power cords, or turn power or light switches on or off when flammable fumes are present.</li> <li>Ground all equipment in the work area. See Grounding instructions.</li> <li>Use only grounded hoses.</li> <li>Hold gun firmly to side of grounded pail when triggering into pail.</li> <li>If there is static sparking or you feel a shock, stop operation immediately. Do not use equipment until you identify and correct the problem.</li> <li>Keep a working fire extinguisher in the work area.</li> </ul> </li> </ul>
<u>A</u>	<ul> <li>ELECTRIC SHOCK HAZARD</li> <li>This equipment must be grounded. Improper grounding, setup, or usage of the system can cause electric shock.</li> <li>Turn off and disconnect power at main switch before disconnecting any cables and before servicing equipment.</li> <li>Connect only to grounded power source.</li> <li>All electrical wiring must be done by a qualified electrician and comply with all local codes and regulations.</li> </ul>
<b>**</b>	<ul> <li>INTRINSIC SAFETY Intrinsically safe equipment that is installed improperly or connected to non-intrinsically safe equipment will create a hazardous condition and can cause fire, explosion, or electric shock. Follow local regulations and the following safety requirements. </li> <li>Only models with a G3000, G250, G3000HR, G250HR, or intrinsically safe Coriolis meter are approved for installation in a Hazardous Location - Class I, Div I, Group D, T3 or Zone I Group IIA T3. </li> <li>Do not install equipment approved only for a non-hazardous location in a hazardous area. See the ID label for the intrinsic safety rating of your model. </li> <li>Do not substitute or modify system components as this may impair intrinsic safety.</li> </ul>

	<ul> <li>SKIN INJECTION HAZARD</li> <li>High-pressure fluid from gun, hose leaks, or ruptured components will pierce skin. This may look like just a cut, but it is a serious injury that can result in amputation. Get immediate surgical treatment.</li> <li>Tighten all fluid connections before operating the equipment.</li> <li>Do not point gun at anyone or at any part of the body.</li> <li>Do not put your hand over the spray tip.</li> <li>Do not stop or deflect leaks with your hand, body, glove, or rag.</li> <li>Follow Pressure Relief Procedure in this manual, when you stop spraying and before cleaning, checking, or servicing equipment.</li> </ul>
	<ul> <li>EQUIPMENT MISUSE HAZARD</li> <li>Misuse can cause death or serious injury.</li> <li>Do not operate the unit when fatigued or under the influence of drugs or alcohol.</li> <li>Do not exceed the maximum working pressure or temperature rating of the lowest rated system component. See Technical Data in all equipment manuals.</li> <li>Use fluids and solvents that are compatible with equipment wetted parts. See Technical Data in all equipment manuals. For complete information about your material, request MSDS forms from distributor or retailer.</li> <li>Check equipment daily. Repair or replace worn or damaged parts immediately with genuine manufacturer's replacement parts only.</li> <li>Do not alter or modify equipment.</li> <li>Use equipment only for its intended purpose. Call your distributor for information.</li> <li>Route hoses and cables away from traffic areas, sharp edges, moving parts, and hot surfaces.</li> <li>Do not kink or over bend hoses or use hoses to pull equipment.</li> <li>Keep children and animals away from work area.</li> <li>Comply with all applicable safety regulations.</li> </ul>
* *	<ul> <li>TOXIC FLUID OR FUMES HAZARD</li> <li>Toxic fluids or fumes can cause serious injury or death if splashed in the eyes or on skin, inhaled, or swallowed.</li> <li>Read MSDS's to know the specific hazards of the fluids you are using.</li> <li>Store hazardous fluid in approved containers, and dispose of it according to applicable guidelines.</li> <li>Always wear chemically impermeable gloves when spraying or cleaning equipment.</li> </ul>
	<ul> <li>PERSONAL PROTECTIVE EQUIPMENT</li> <li>You must wear appropriate protective equipment when operating, servicing, or when in the operating area of the equipment to help protect you from serious injury, including eye injury, inhalation of toxic fumes, burns, and hearing loss. This equipment includes but is not limited to: <ul> <li>Protective eyewear</li> <li>Clothing and respirator as recommended by the fluid and solvent manufacturer</li> <li>Gloves</li> <li>Hearing protection</li> </ul> </li> </ul>

# **Important Two-Component Material Information**

### **Isocyanate Conditions**



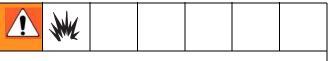
Spraying or dispensing materials containing isocyanates creates potentially harmful mists, vapors, and atomized particulates.

Read material manufacturer's warnings and material MSDS to know specific hazards and precautions related to isocyanates.

Prevent inhalation of isocyanate mists, vapors, and atomized particulates by providing sufficient ventilation in the work area. If sufficient ventilation is not available, a supplied-air respirator is required for everyone in the work area.

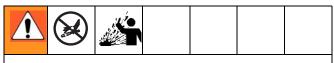
To prevent contact with isocyanates, appropriate personal protective equipment, including chemically impermeable gloves, boots, aprons, and goggles, is also required for everyone in the work area.

### **Material Self-ignition**



Some materials may become self-igniting if applied too thickly. Read material manufacturer's warnings and material MSDS.

# Keep Components A and B Separate



Cross-contamination can result in cured material in fluid lines which could cause serious injury or damage equipment. To prevent cross-contamination of the equipment's wetted parts, **never** interchange component A (isocyanate) and component B (resin) parts.

### Moisture Sensitivity of Isocyanates

Isocyanates (ISO) are catalysts used in two component coatings. ISO will react with moisture (such as humidity) to form small, hard, abrasive crystals, which become suspended in the fluid. Eventually a film will form on the surface and the ISO will begin to gel, increasing in viscosity. If used, this partially cured ISO will reduce performance and the life of all wetted parts.

**NOTE:** The amount of film formation and rate of crystallization varies depending on the blend of ISO, the humidity, and the temperature.

To prevent exposing ISO to moisture:

- Always use a sealed container with a desiccant dryer in the vent, or a nitrogen atmosphere. **Never** store ISO in an open container.
- Use moisture-proof hoses specifically designed for ISO, such as those supplied with your system.
- Never use reclaimed solvents, which may contain moisture. Always keep solvent containers closed when not in use.
- Never use solvent on one side if it has been contaminated from the other side.
- Always lubricate threaded parts with ISO pump oil or grease when reassembling.

### **Changing Materials**

- When changing materials, flush the equipment multiple times to ensure it is thoroughly clean.
- Always clean the fluid inlet strainers after flushing.
- Check with your material manufacturer for chemical compatibility.
- Most materials use ISO on the A side, but some use ISO on the B side.

# **Glossary of Terms**

Advanced Web Interface (AWI) - This allows remote ProMix backup and restore, configuration, logging, and software update options.

**Air Chop** - the process of mixing air and solvent together during the flush cycle to help clean the lines and reduce solvent usage.

**Air Chop Time**- duration of each activation of the air purge valve during a chop sequence. User settable from 0.0-99.9 seconds.

**Analog** - relating to, or being a device in which data are represented by continuously variable, measurable, physical quantities, such as length, width, voltage, or pressure.

**B Purge After Chop** - Optional 2-second B solvent valve activation after the Chop sequence. This is used to separate the chop material and the Final Purge material to prevent unwanted mixing.

**Basic Web Interface (BWI)** - This allows remote Pro-Mix backup and restore, logging, and software update options.

**Bootloader** - The utility program that handles initial system startup re-programming of the main ProMix application.

**Chop Time**- refers to the total length of the chop sequence during a purge. User settable from 0-999 seconds.

**Closed Loop Flow Control** - refers to the process when the flow rate is adjusted automatically to maintain a constant flow.

**Color/Catalyst Purge** - refers to the time required to flush the lines from the color or catalyst change module to the mix manifold during a color or catalyst change.

**Color/Catalyst Fill** - refers to the time required to fill the lines from the color or catalyst change module to the mix manifold.

**Command Holdoff** - The amount of time that flow rate learning is not allowed after the set point is changed to allow the flow rate to stabilize.

**Coriolis Meter** - a non-intrusive flow meter often used in low flow applications or with light viscosity, shear sensitive, or acid catalyzed materials. This meter uses vibration to measure flow.

**Custom Language** - A method to load a translation file into the ProMix to display languages other than those built into the system. Only Unicode characters through codespace 0x00FF are supported.

**Digital Input and Output** - a description of data which is transmitted as a sequence of discrete symbols, most commonly this means binary data represented using electronic or electromagnetic signals.

**Discrete I/O** - refers to data that constitutes a separate entity and has direct communication to another control.

**Dose Size** - the amount of resin (A) and catalyst (B) that is dispensed into an integrator.

**Dose Time Alarm** - the amount of time that is allowed for a dose to occur before an alarm occurs. More than 30 pulses from the flow meter of the active dose valve are needed while the Gun Trigger is on to prevent the alarm.

**Dynamic Dosing** - Component A dispenses constantly. Component B dispenses intermittently in the necessary volume to attain the mix ratio.

**Ethernet** - a method for directly connecting a computer to a network or equipment in the same physical location.

**ExtSP** - External Set Point selection for PLC input of the flow rate set point while operating in Flow Control Override mode.

**Fiber Optic Communication** - the use of light to transmit communication signals. Blue is the transmitter, and black is the receiver. This must be cross-connected between the EasyKey and the Fluid Panel for communication to work. The Fiber Optic cable has a blue band to indicate the proper connection.

**Final Purge Source**- source of the media used in the final purge cycle. User settable to air purge valve, solvent purge valve, or 3rd purge valve.

**Final Purge Time**- duration of the final purge cycle. User settable from 0-999 seconds.

**First Purge Source-** source of the media used in the first purge cycle. User settable to air purge valve, solvent purge valve, or 3rd purge valve

**First Purge Time-** duration of the first purge cycle. User settable from 0-999 seconds.

**Flow Control Resolution** - a settable value that allows the flow control system to maximize its performance. The value is based on maximum desired flow rates.

Flow Rate Analog Signal - the type of communication signal that can be used on the ProControl module.

**Flow Rate Tolerance** - the settable percent of acceptable variance that the system will allow before a flow rate warning occurs.

Flow Set Point - a predefined flow rate target.

**Flush Volume Check** - system monitors flush volume. E-11 Alarm occurs if minimum volume is not achieved. Minimum flush volume is user settable (0-999 cc).

**Global** - indicates that values on the screen apply to all recipes, 1 through 60.

**Grand Total** - a non-resettable value that shows the total amount of material dispensed through the system.

**GT-Off Drive Time** - The amount of time to regulate the fluid pressure based on the flow rate set point after the gun trigger is closed.

**GT-Off Target Rise** - The additional time to regulate the fluid pressure based on the flow rate set point after the gun trigger is closed.

**Gun Trigger Holdoff** - The amount of time that flow rate learning is not allowed after the gun trigger is opened to allow the flow rate to stabilize.

**Gun Trigger Input Signal** - used to manage ratio assurance dose times and flow control processes.

**Intrinsically Safe (IS)** - refers to the ability to locate certain components in a hazardous location.

**Idle** - if the gun is not triggered for 2 minutes the system enters Idle mode. Trigger the gun to resume operation.

**Job Total** - a resettable value that shows the amount of material dispensed through the system for one job. A job is complete when a color change or complete system flush occurs.

**K-factor** - a value that refers to the amount of material that passes through a meter. The assigned value refers to an amount of material per pulse.

**Kd** - refers to the amount the fluid flow system attempts to not overshoot the target set point.

**Ki** - refers to the degree fluid flow over shoots its set point.

**Kp** - refers to the speed in which the fluid flow reaches its set point.

**Learn Strength** - How much and how quickly to apply the difference in the flow rate set point compared to the measured flow rate when updating the flow control data table.

**Manual Mode** - when the proportioning or flow control system is controlling the inputs without any input from an outside control.

**Minimum Material Fill Volume** - system monitors material fill volume. E-21 Alarm occurs if minimum volume is not achieved. Minimum material fill volume is user settable (0-9999 cc).

**Mix** - when cross-linking of the resin (A) and catalyst (B) occurs.

**Mix Fill Push** - An option for the Autodump selection to automatically clear the Potlife alarm if the gun is in the Gun Flush Box by running new mixed material through the gun.

**Mix Input Signal-** refers to system mode status where system begins a dose sequence each time the mix signal is made "High".

**Mixed Material Fill Time** - the amount of time that is required to load mixed material from the dose valves to the applicator/gun.

**Modbus/TCP** - a type of communication protocol used to communicate Digital I/O signals over an ethernet.

**Network Station** - a means to identify a particular individual proportioning or flow control system.

**One-Point Learning** - Flow Control table calibration method using learned points above a specified flow rate to interpolate the table at low flow rates with short gun trigger times. **Overdose (A, B, C) Alarm** - when either the resin (A), or catalyst (B), or reducer (C) component dispenses too much material and the system cannot compensate for the additional material.

**Potlife Time** - the amount of time before a material becomes unsprayable.

**Potlife Volume** - the amount of material that is required to move through the mix manifold, hose and applicator before the potlife timer is reset.

**Purge** - when all mixed material is flushed from the system.

**Purge Drive** - The voltage drive during the Purge sequence, maximum of 3300 mV. The response curve of the V/P regulator is not linear, so it may be necessary to test the response using Manual Override mode.

**Purge Time** - the amount of time required to flush all mixed material from the system.

**Purge Volume Alarm** - E-11 Alarm occurs if minimum flush volume is not achieved.

**Ratio Tolerance** - the settable percent of acceptable variance that the system will allow before a ratio alarm occurs.

**Sequential Color Change** - the process when a color change is initiated and the system automatically flushes the old color and loads a new color.

**Sequential Dosing** - Components A and B dispense sequentially in the necessary volumes to attain the mix ratio.

**Solvent/3rd Purge Valve Chop Time**- duration of each activation of the solvent or 3rd purge valve during a chop sequence. User settable from 0.0-99.9 seconds.

**Solvent Fill** - the time required to fill the mixed material line with solvent.

**Solvent Push** - enables the user to save some mixed material by pushing it out to the gun with solvent. Requires an accessory solvent meter.

Standby - refers to the status of the system.

**System Idle** - This warning occurs if the ProMix is set to Mix, and 2 minutes have elapsed since the system received a flow meter pulse.

**Third Purge Valve** - refers to the use of three purge valves used to flush some waterborne materials. The valves are used to flush with water, air and solvent.

**V/P** - refers to the voltage to pressure device in the flow control module.

Valve Holdoff Maximum - The maximum amount of time that flow rate learning is not allowed after a dose valve cycles. The system may internally use a time less than is based on the stability of the fluid meter pulse stream.

# Overview

### Usage

The Graco ProMix 2KS is an electronic two-component paint proportioner. It can blend most two-component solvent and waterborne epoxy, polyurethane, and acid-catalyzed paints. It is not for use with "quick-setting" paints (those with a potlife of less than 15 minutes).

- Can proportion at ratios from 0.1:1 to 50:1 in 0.1 increments with the wall mount fluid station.
- Has user selectable ratio assurance and can maintain up to +/-1% accuracy, depending on materials and operating conditions.
- Models are available to operate air spray or air-assisted systems with a capacity of up to 3800 cc/min.
- Color change options are available for low pressure (300 psi [2.1 MPa, 21 bar]) air spray and high pressure (3000 psi [21 MPa, 210 bar]) systems with up to 30 color change valves and up to 4 catalyst change valves.

**NOTE:** Optional accessories are available for in field installation to achieve 30 colors.

### **Component Identification and Definition**

See Table 1, FIG. 2, and FIG. 3 for the system components.

Component	Description		
EasyKey (EK)	Used to set up, display, operate, and monitor the system. The EasyKey accepts 85-250 VAC, 50/60 Hz line power and converts that power to acceptable low voltage and optical signals used by other system components.		
Booth Control (BC)	Used by the operator for daily painting functions including: choosing recipes, initiating job complete, reading/clearing alarms, and placing the system in Standby, Mix, or Purge mode. It is typically mounted inside the booth or near the painter.		
Fluid Station (ST)	Includes air control solenoids, flow switches, and mountings for the fluid flow meters and the fluid manifold assembly. Its control board manages all proportioning functions.		
Fluid Manifold (FM)	<ul> <li>Pneumatically Operated Dose Valves for component A and B</li> <li>Purge Valves for solvent and air purge</li> <li>Sampling Valves for calibrating the flow meters and performing ratio checks</li> <li>Shutoff Valves for component A and B to close their fluid passages to the mix manifold, to allow for accurate calibration and ratio checks</li> <li>Mix Manifold, which includes the fluid integrator and static mixer.         <ul> <li>Fluid Integrator is the chamber where component A and B align at the selected ratio and begin to mix.</li> <li>Static Mixer has 24 elements to uniformly blend the materials downstream of the fluid integrator.</li> </ul> </li> </ul>		

#### **Table 1: Component Descriptions**

Component	Description
Flow Meters (MA,	Three optional flow meters are available from Graco:
MB, MS)	• <b>G3000</b> is a general purpose gear meter typically used in flow ranges of 75-3800 cc/min. (0.02–1.0 gal/min.), pressures up to 4000 psi (28 MPa, 276 bar), and viscosities of 20–3000 centipoise. The K-factor is approximately 0.119 cc/pulse.
	• <b>G3000HR</b> is a high resolution version of the G3000 meter. It is typically used in flow ranges of 38–1900 cc/min. (0.01–0.5 gal/min.), pressures up to 4000 psi (28 MPa, 276 bar). and viscosities of 20–3000 centipoise. The K-factor is approximately 0.061 cc/pulse.
	• <b>S3000</b> is a gear meter used for solvents in flow ranges of 38-1900 cc/min. (0.01–0.50 gal/min.), pressures up to 3000 psi (21 MPa, 210 bar), and viscosities of 20–50 centipoise. The K-factor is approximately 0.021 cc/pulse. Required to use the Solvent Push feature.
	<ul> <li>Coriolis is a specialty meter capable of a wide range of flow rates and viscosities. This meter is available with 1/8 in. or 3/8 in. diameter fluid passages. For detailed information on the Coriolis meter, see manual 313599. The K-factor is user-settable; at lower flow rates use a lower K-factor.</li> <li>→ 1/8 in. fluid passages: set K-factor to .020 or .061.</li> <li>→ 3/8 in. fluid passages: set K-factor to .061 or 0.119.</li> </ul>
Color Change Valves (ACV) and Color Change Module (CCM)	An optional component. It is available as a color change valve stack for either low or high pressure with up to 30 color change valves. Each stack includes one additional valve for solvent to clean the fluid line between color changes.
Catalyst Change Valves (BCV)	An optional component. It is available as a catalyst change valve stack for either low or high pressure with up to 4 catalyst change valves. Each stack includes one additional valve for solvent to clean the fluid line between catalyst changes.
Dual Fiber Optic Cable (FO)	Used to communicate between the EasyKey and Wall Mount Fluid Station.
Fluid Station Power Supply Cable (PS)	Used to provide power to the Wall Mount Fluid Station.
Applicator Handling: use Air Flow Switch (AFS) or Gun Flush Box	<b>Air Flow Switch:</b> The air flow switch detects air flow to the gun and signals the ProMix controller when the gun is being triggered. The switch functions with the flow meters to ensure that the system components are functioning correctly. See page 52 for further information.
(GFB)	<b>Gun Flush Box:</b> The gun flush box kit provides an automated flushing system for manual spray guns, and includes an air flow switch.

#### Table 1: Component Descriptions

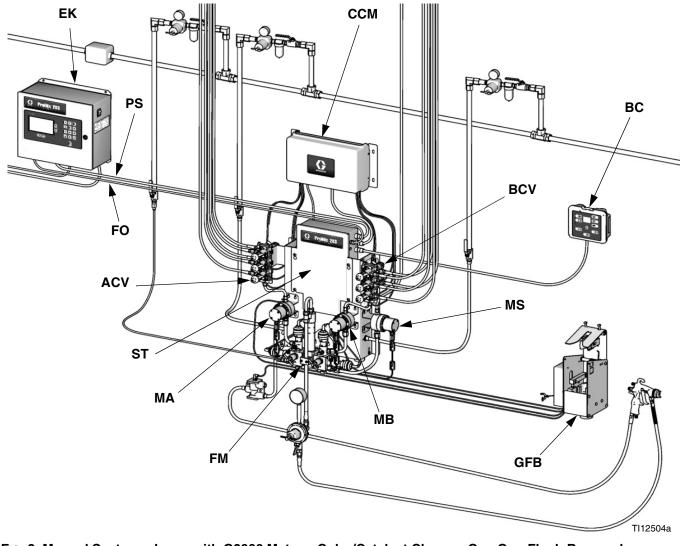
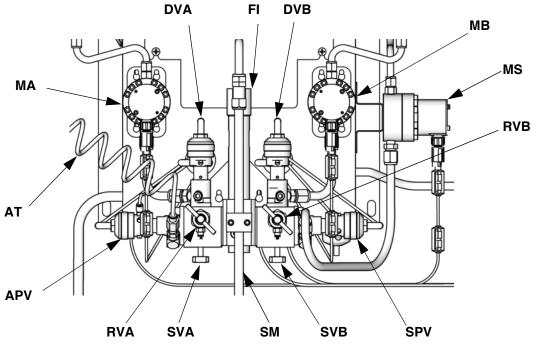


Fig. 2. Manual System, shown with G3000 Meters, Color/Catalyst Change, One Gun Flush Box, and Accessory Solvent Flow Meter



TI12556b

#### FIG. 3. Wall Mount Fluid Station

#### Key:

- MA Component A Meter
- DVA Component A Dose Valve
- RVA Component A Sampling Valve
- SVA Component A Shutoff Valve
- MB Component B Meter
- DVB Component B Dose Valve
- RVB Component B Sampling Valve
- SVB Component B Shutoff Valve
- MS Solvent Meter (accessory)
- SPV Solvent Purge Valve
- APV Air Purge Valve
- SM Static Mixer
- FI Fluid Integrator
- AT Air Purge Valve Air Supply Tube

# **Booth Control**

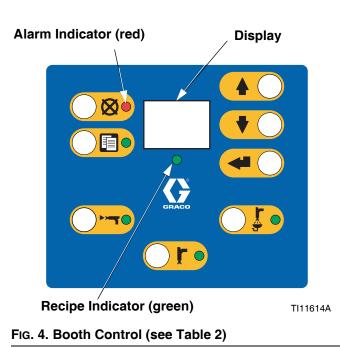
Used by the operator for daily painting functions including: changing recipes, signalling job complete, reading/clearing alarms, and placing the system in Standby, Mix, or Purge mode. It is typically mounted inside the booth or near the painter.

Table 2: Booth Control Key and Indicator Functions
(see Fig. 4)

Key/Indicator	Definition and Function	
Display	<ul> <li>Displays recipe number in Run mode.</li> <li>If an alarm occurs, displays the alarm code (E1 to E28) and red Alarm indicator blinks.</li> <li>Recipe number displays after alarm is reset.</li> <li>If Solvent Push is on, display alter nately shows dashes and the percentage remaining (see page 63).</li> </ul>	
Recipe Indicator	<ul> <li>Green LED stays lit while a recipe is in use.</li> <li>LED shuts off when Up    or</li> </ul>	
	<ul> <li>Down ♥ keys are pressed or if an alarm occurs.</li> <li>LED blinks while a new recipe is loading and turns solid after loading is complete.</li> <li>LED blinks when purging.</li> <li>Select a new recipe by pressing Up ♠ or Down ♥ keys, then pressing Enter ♥.</li> </ul>	
Alarm Reset Key and Indicator	<ul> <li>Red LED blinks when an alarm occurs.</li> <li>Press key to reset alarm. LED shuts off after alarm is reset.</li> </ul>	
Job Complete Key and Indicator	<ul> <li>Signals that job is complete, and resets A and B totalizers.</li> <li>Green LED blinks once after key is pressed.</li> </ul>	
Enter Key	Enters selected recipe and starts color change sequence.	

# Table 2: Booth Control Key and Indicator Functions(see FIG. 4)

Key/Indicator	Definition and Function		
Up Key	Scrolls recipe numbers up.		
Down Key	Scrolls recipe numbers down.		
Mix Mode Key	• Starts Mix mode.		
	Green LED remains lit while in Mix mode or in Idle mode.		
	<ul> <li>Press and hold for 5 seconds to turn on the Solvent Push feature.</li> </ul>		
Standby Mode Key	<ul> <li>Starts Standby mode.</li> <li>Green LED remains lit while in</li> </ul>		
Mode Key	• Green LED remains lit while in Standby mode.		
Purge Mode Key	<ul> <li>Starts Purge mode.</li> <li>Green LED remains lit while in Purge mode.</li> </ul>		
	Ŭ		



# EasyKey Display and Keypad

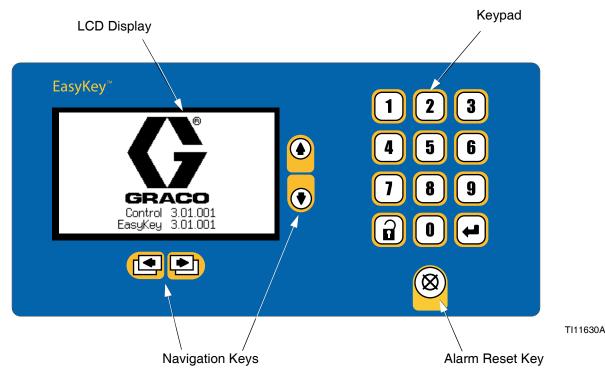


FIG. 5. EasyKey Display and Keypad

### Display

Shows graphical and text information related to setup and spray operations. Back light will turn off after 10 minutes without any key press. Press any key to turn back on.

**NOTE**: Pressing a key to turn on the display back light will also perform the function of that key. If you are unsure whether that key will impact your current operation, use the setup or navigation keys to turn on the display back light.

### Keypad

Used to input numerical data, enter setup screens, scroll through screens, and select setup values.

In addition to the numbered keys on the EasyKey keypad, which are used to enter values in setup, there are keys to navigate within a screen and between screens, and to save entered values. See Table 3.

#### Table 3: EasyKey Keypad Functions (see Fig. 5)

Кеу	Function
1	Setup: press to enter or exit Setup mode.
◄	<i>Enter:</i> if cursor is in menu box, press Enter key to view menu. Press Enter to save a value either keyed in from the numerical keypad or selected from a menu.
	<i>Up Arrow:</i> move to previous field or menu item, or to previous screen within a group.
♥	<i>Down Arrow:</i> move to next field or menu item, or to next screen within a group.
•	Left Arrow: move to previous screen group.
•	Right Arrow: move to next screen group.
$\bigotimes$	Alarm Reset: resets all active alarms. If the display becomes unresponsive, pressing this key 4 times in succession will re-initialize the display.

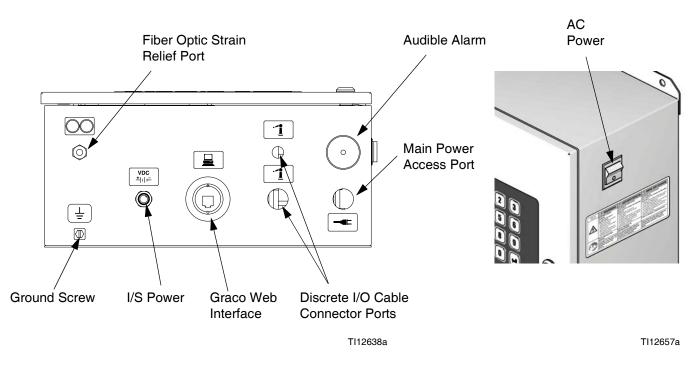


FIG. 6. EasyKey Connections and AC Power Switch

### **AC Power Switch**

Turns system AC power on or off.

### I/S Power

Power circuit to Fluid Station.

### **Audible Alarm**

Alerts the user when an alarm occurs. Available settings for selecting which alarms will cause an audible alarm are explained in **Configure Screen 1**, page 29.

Clear the audible alarm by pressing the Alarm Reset



Even after the Alarm Reset key is pressed, the Potlife Exceeded alarm message will remain displayed until a sufficient amount of mixed material has been dispensed to ensure that the expired material has been ejected.

### **Graco Web Interface Port**

Used to communicate from a PC to:

- → Upgrade software
- → View software version
- ➔ Download
  - Job and alarm logs
  - Material usage report
- Setup values (can also upload)
- → Clear job, alarm, and material usage reports
- → Upload a custom language to view on screen
- → Restore factory defaults
- → Restore setup password

See manual 313386 for more information.

### **Ethernet Connection**

You can access data on an office or industrial network through the internet with the proper configuration. See manual 313386 for more information.

# **Run Mode Screens**

**NOTE:** See FIG. 9 for a map of the Run screens. Detailed screen descriptions follow.

### Splash Screen

At power up, the Graco logo and software revision will display for approximately 5 seconds, followed by the

Status Screen (see page 22).



FIG. 7. Splash Screen

The Splash screen will also momentarily display "Establishing Communication." If this display remains for more than one minute, check that the fluid station circuit board is powered up (LED is on) and that the fiber optic cable is properly connected (see installation manual).

**NOTE:** If the software version of the fluid plate does not match the version of the EasyKey, the EasyKey will update the fluid plate, and the fluid plate programming screen will appear until the update is completed.

Programming	g Fluid Plate

FIG. 8. Fluid Plate Programming Screen

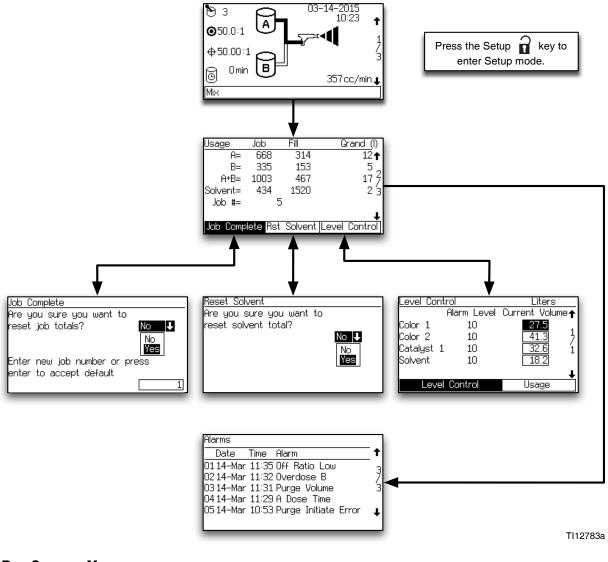
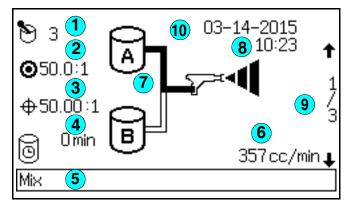


FIG. 9. Run Screens Map

### **Status Screen**

- Use the Up ♠ or Down ♥ keys to scroll through the Run screens.
- Press the Setup reaction key to enter the Setup screens from the Status screen.
- The other keys have no function in this Status screen.



#### FIG. 10. Status Screen

#### Key to Fig. 10:

1 Active Recipe: shows the active recipe.

**NOTE:** At power up the system defaults to Recipe 61, which is not a valid recipe number.

- (2) **Target Ratio:** for the active recipe. The ratio can be from 0.0:1–50.0:1, in 0.1 increments.
- 3 Actual Ratio: in hundredths, calculated after each dose of A and B.

- (4) **Potlife Timer:** shows remaining potlife time in minutes. Two times are shown if there are two guns.
- **5 Status Bar:** shows current alarm or operation mode (standby, mix, purge, recipe change, or the current alarm).
- 6 Current Flow Rate: in cc/min.
- Animation: when the gun is triggered, the gun appears to spray and the component A or B hose lights up, showing which component dose valve is open.

#### 8 Current Date and Time

- Screen Number and Scroll Arrows: displays the current screen number and the total number of screens in a group. The Up and Down arrows on the right edge of the screen indicate the scroll feature. The total number of screens in some groups may vary depending on system configuration selections.
- **10** Lock Symbol: indicates that Setup screens are password protected. See page 26.

### **Totals Screen**

Usage	Job	Fill	Grand (I)
Ĥ=	668	314	12↑
B=	335	153	5 _
A+B=	1003	467	17 7
Solvent=	434	1520	23
Job #=	r N	5	_
			t
Job Comp	lete Rst	t Solvent	Level Control
Fig. 11. Total	s Screen		

This screen shows the job totals, fill totals, grand totals, and job number. Use the tabs to reset job totals (Job Complete), reset solvent totals (Rst Solvent), or go to **Level Control Screen**, page 24.

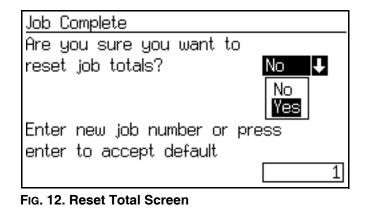
The job totals generally refer to material dispensed while in Mix mode. This is likely atomized and sprayed material with the gun trigger "On".

The fill totals generally refer to material dispensed while in Mix-fill mode after a color change or a purge operation. This is likely not sprayed or atomized, and is dispensed to a purge container.

Solvent Totals and the Rst Solvent tab only appear if "Meter" is selected under Solvent Monitor in **Configure Screen 5** on page 31.

**NOTE:** Grand totals are not resettable.

### **Reset Total Screen**



If job is reset, job number will increment by one for default.

### **Reset Solvent Screen**

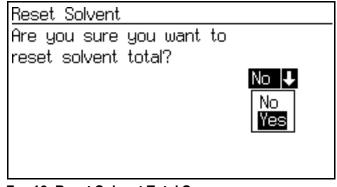


FIG. 13. Reset Solvent Total Screen

The screen will ask if you want to reset solvent total. Select Yes or No.

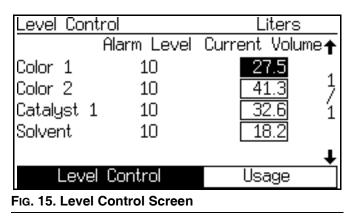
### **Alarms Screens**

Alarms	
Date Time Alarm	Ť
0114–Mar 11:35 Off Ratio Low	
0214-Mar 11:32 Overdose B	3/3
0314-Mar 11:31 Purge Volume	З
0414-Mar 11:29 A Dose Time	
0514-Mar 10:53 Purge Initiate Error	Ŧ
	•
L Fig. 14. Alarms Screen	

Two screens show the last 10 alarms. Use the Up  $\clubsuit$  or Down  $\clubsuit$  keys to scroll between the two screens.

See Table 10 on page 80 for a list of alarm codes.

### **Level Control Screen**



This screen shows the current volume for each fluid. Adjust the current volumes on this screen, or use the tab to go to Usage (**Totals Screen**, page 23). The Alarm Level values may be adjusted using the advanced web interface.

See FIG. 16. If the tank volume reaches the low-level threshold, the EasyKey screen will display the Tank Level Low alarm and prompt the user to do one of the following:

- 1. Refill tank volume to clear the alarm.
- 2. Resume mixing by selecting "Spray 25% of Remainder." If this selection is chosen, a second alarm will

occur after 25% of the remaining volume is mixed. Refill tank volume to clear the alarm.

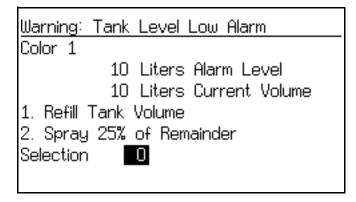
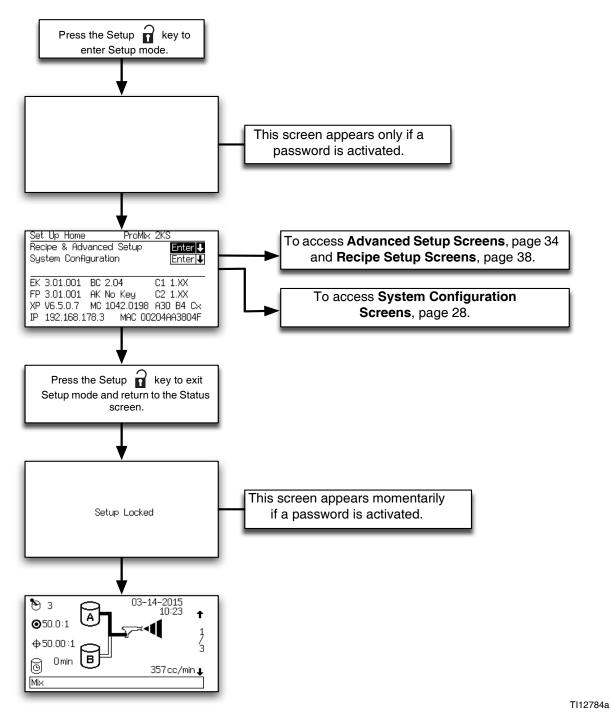


FIG. 16. Tank Level Low Screen (Tank A Shown)

### **Setup Mode**

Press the Setup  $\widehat{\mathbf{n}}$  key to enter Setup mode.

**NOTE:** See Fig. 17 for a map of the Setup screens. Detailed screen descriptions follow.

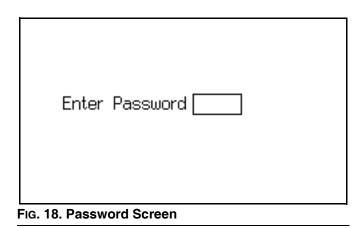


#### FIG. 17. Setup Screens Map

### **Password Screen**

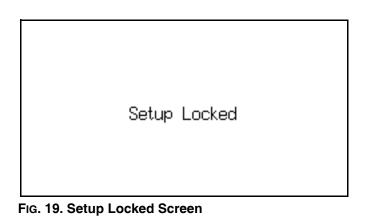
If a password has been activated (see **Configure Screen 1**, page 29), the Password screen will appear. You must enter the password to access the **Set Up Home Screen**. Entering the wrong password returns the display to the **Status Screen**.

**NOTE:** If you forget the password, you can reset the password (to 0), using the ProMix 2KS Web Interface (see manual 313386).



**NOTE:** If a password is activated, **Setup Locked** displays momentarily after exiting Setup mode and return-

ing to the **Status Screen**. A lock **Symbol** appears on the **Status Screen**.



### Set Up Home Screen

Set Up Home Pr	oMix 2KS
Recipe & Advanced Set	up Enter 🕹
System Configuration	Enter 🕹
EK 3.01.001 BC 2.04	C1 1.XX
FP 3.01.001 AK No Ke	y C2 1.XX
XP V6.5.0.7 MC 1042.0	198 A30 B4 C×
IP 192.168.178.3 MA	C 00204AA3804F
Fig. 20. Set Up Home Screen	

This screen displays when you enter Setup mode. From it you can go to **Recipe and Advanced Setup Screens** (pages 34-42) or **System Configuration Screens** 

(pages 28-31). Press the Enter  $\checkmark$  key to go to the selected screen set.

The screen also displays software versions and internet addresses of various components. The values shown in Fig. 20 are only examples and may vary on your screen. See Table 4 for further information.

Component	Display (may vary from examples shown)	Description			
EK (EasyKey)	3.01.001	EasyK	EasyKey software version.		
FP (Fluid Plate)	3.01.001	Fluid F	Plate software version.		
BC (Booth Control)		Booth	Control not installed, not detected, or not operational.		
	1.XX	Booth	Control software version 1.00 or 1.01.		
	2.XX	Booth	Control software version 2.XX.		
C1/C2 (Color Change Modules 1 and 2)		Color ( operati	Change Module 1/2 not installed, not detected, or not ional.		
	1.XX	Color (	Change Module software version 1.00 or 1.01.		
	2.XX	Color (	Change Module software version 2.XX.		
AK (Autokey)	No Key		No AutoKey installed or detected. System operates in 2K Manual Mode only		
	2K-Auto		2K AutoKey detected. System can operate in 2K Manual, Semi-automatic, or Automatic Mode.		
	3K-Auto	3K AutoKey detected. System can operate in 3K Manual, Semi-automatic, or Automatic Mode.			
XP (XPORT)	V6.6.0.2	Example of XPORT network module software version. Other versions are acceptable.			
MC (Micro Controller)	1042.0198	Example of fluid plate micro controller version. Other versions are acceptable.			
Axx By Cz	A30 B4 Cx	Color Change board valve configuration. This shows the num- ber of valves available for each of the components. This is set by the configuration switches on the color change boards connected to the system.			
		Code Description			
		- Component not available with this machine configuration.			
		x Component not used with this machine configuration.			
		1 Component available but no change stack.			
		4-30 Component available with change stack. Number of valves flushed with a solvent valve.			
IP (Internet Address)	192.168.178.3	Example of the address EasyKey is set to for basic and advanced web interface reporting.			
MAC (MAC address)	00204AAD1810	Example of internet MAC address. Each EasyKey will have a different value in this format.			

#### **Table 4: Component Software Versions**

### **System Configuration Screens**

**NOTE:** See Fig. 21 for a map of the **System Configuration Screens**. Detailed screen descriptions follow. **NOTE:** Each screen displays the current screen number and the total number of screens in the group.

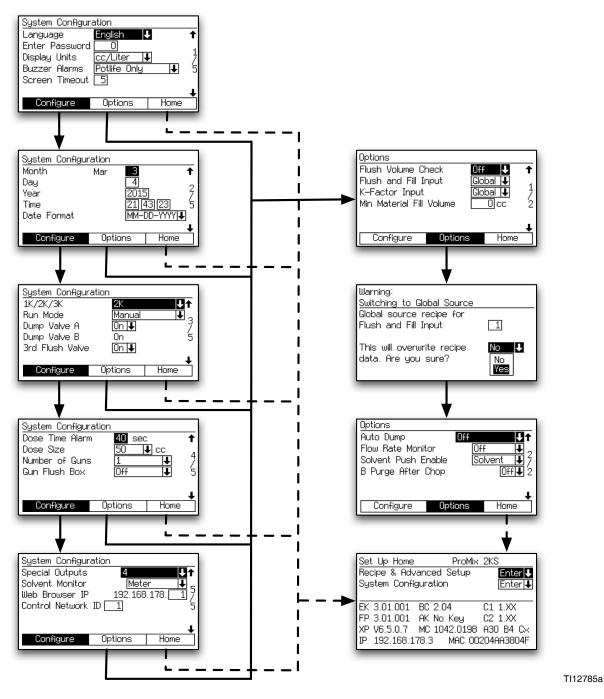
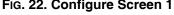


FIG. 21. System Configuration and Option Screens Map

#### **Configure Screen 1**

System Configuration				
Language	English 🚽	]	t	
Enter Password			4	
Display Units	cc/Liter 😽		7	
Buzzer Alarms	Potlife Only	Ŧ	5	
Screen Timeout	5			
			Ŧ	
Configure	Options	Home		
EIG 22 Configure Screen 1				



#### Language

Defines the language of the screen text. Select English (default), Spanish, French, German, Italian, Dutch, Japanese (Kanji), Korean, Chinese (Simplified), and Custom.

**NOTE**: Refer to document 313386 for instructions on using the Custom Language feature to modify the screens to support undefined languages.

#### Password

The password is only used to enter Setup mode. The default is 0, which means no password is required to enter Setup. If a password is desired, enter a number from 1 to 9999.

**NOTE:** Be sure to write down the password and keep it in a secure location.

#### **Display Units**

Select the desired display units:

- cc/liter (default)
- cc/gallon

#### **Buzzer Alarms**

As the default, the alarm buzzer is set to "Potlife Only" and will sound only for the Potlife Alarm (E-2).

Set to "All Alarms" to have the buzzer sound for any alarm.

Set to "All Except Potlife" to have the buzzer sound for any alarm except a Potlife Alarm (E2). This option is not recommended unless another active method of handling the Potlife Alarm is implemented.

#### Screen Timeout

Select the desired screen timeout in minutes (0-99). 5 is the default.

#### **Configure Screen 2**

System Configui	ration		
Month	Mar	3	+
Day Year		4	-
Year		2015	5 5
Time		21 4	1323 5
Date Format		MM-[	D-YYYY
			+
Configure	Opt	ions	Home

FIG. 23. Configure Screen 2

#### Month

Enter current month.

#### Day

Enter current day.

#### Year

Enter current year (four digits).

#### Time

Enter current time in hours (24 hour clock), minutes, and seconds. Seconds are not adjustable.

#### **Date Format**

Select MM-DD-YYYY, DD-MM-YYYY, or YYYY-MM-DD.

#### **Configure Screen 3**

System Configura	ition			
1K/2K/3K	2K	t t		
Run Mode	Manual	<b>↓</b> _		
Dump Valve A	0n 🖊			
Dump Valve B	On	5		
3rd Flush Valve	0n 🖊			
		Ŧ		
Configure	Options	Home		
Fig. 24. Configure Screen 3				

#### 1K/2K/3K

Set this value to indicate the system performance level designation. Selecting a value other than the installed system level will result in restricted functionality.

#### **Run Mode**

**NOTE**: If an Autokey is installed, additional selections of Semi-Automatic and Automatic are available.

Indicates that this is a Manual system.

#### **Dump Valve A**

This field only appears if the color change option is detected from the cc board. Select "On" if an optional Dump Valve A is installed and desired to be used.

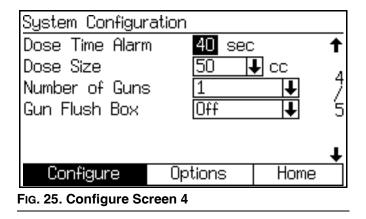
#### **Dump Valve B**

This field only appears if the catalyst change option is detected from the cc board, meaning that dump valve B is present. On is the only setting.

#### **3rd Flush Valve**

Off is default. If the system includes an optional 3rd flush valve, set to On.

#### **Configure Screen 4**



#### Dose Time Alarm

Enter the dose time (1 to 99 seconds). This is the amount of time allowed for a dose to occur before a dose time alarm occurs.

#### Dose Size

Select the total dose size (cc) from the pulldown menu: 100, 50, 25, 10, or select DD to turn on dynamic dosing (see page 48).

#### Example:

For a total dose size of 50 cc and a ratio of 4.0:1, the component A dose size is 40 cc and component B dose size is 10 cc.

**NOTE:** Increase the dose size in applications with higher flow rates or wider ratios. Decrease the dose size for a better mix under low flow conditions.

#### Number of Guns

Enter the number of spray guns (1 or 2).

#### Gun Flush Box

Enter the number of gun flush boxes (Off, 1, or 2).

**NOTE**: For color change and flushing purposes, it is recommended that two GFBs are installed when using a 2-gun system.

#### **DD Setup Mode**

See Fig. 26 and Fig. 27 on page 31.

30

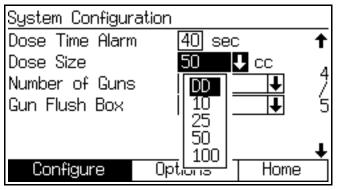


FIG. 26. Configure Screen 4, dynamic dosing selected

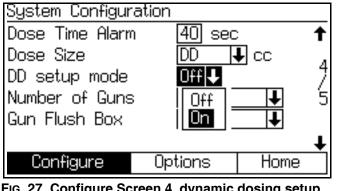


FIG. 27. Configure Screen 4, dynamic dosing setup mode enabled

#### **DD Setup Mode**

Selecting "DD" in the Dose Size field makes the Dynamic Dosing setup mode field appear. Select On to enable DD setup mode, or Off to disable. See page 49 for further information.

#### **Configure Screen 5**

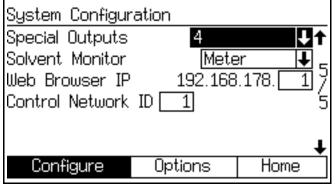


FIG. 28. Configure Screen 5

#### **Special Outputs**

Use of Special Outputs on Manual systems requires installation of a Discrete I/O Integration Board. Order Graco Part No. 15V825 Discrete I/O Integration Board Kit. See manual 406800.

**NOTE**: At system power up, the Special Outputs may activate for up to 1/4 second.

Select special outputs (0-4, or 3 + GFB on #4). A selection of "0" will disable use of the Special Outputs. If the "3 + GFB on #4" selection is chosen, the other 3 special outputs (1-3) can be used for user-defined functions and the special output #4 settings will duplicate those settings established for the Gun Flush Box.

Each output has two different start times and durations defined on the Recipe Setup screen (Flush and Fill Input is set to "Recipe" in **Option Screen 1**, page 32), or on the Advanced Setup screen (Flush and Fill Input is set to "Global" in **Option Screen 1**, page 32).

#### **Solvent Monitor**

Select solvent monitor (Off, Flow Switch, or Meter).

A selection of "Meter" will cause the system to track the amount of solvent used. See **Totals Screen**, page 23 for more information about solvent totals.

#### Web Browser IP

The default web browser IP address prefix is 192.168.178.\_\_\_ Assign a unique number for each EasyKey in your system (1-99) and enter it here.

#### **Control Network ID**

Used for the Graco Gateway network system. See Graco Gateway manual 312785 for further information.

### **Option Screens**

**NOTE:** See FIG. 21 on page 28 for a map of the **Option Screens**. Detailed screen descriptions follow.

**NOTE:** Each screen displays the current screen number and the total number of screens in the group.

### **Option Screen 1**

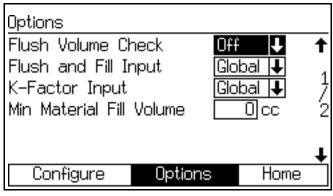


FIG. 29. Option Screen 1

#### Flush Volume Check

This field only appears if Solvent Monitor is set to "Meter" in **Configure Screen 5**, page 31.

If set to "On", Minimum Flush Volume will appear in **Recipe Setup Screen 2**, page 39.

#### Flush and Fill Input

If set to "Global", Color/Catalyst Purge and Color/Catalyst Fill are added to Advanced Setup Screen 1, page 35. Advanced Setup Screen 2, 3, and 5 are added. See pages 35-37.

If set to "Recipe", Color/Catalyst Purge and Color/Catalyst Fill are added to **Recipe Setup Screen 2**, page 39. **Recipe Setup Screen 3**, **4**, **and 7** are added. See pages 40-42.

#### K-factor Input

Global mode is useful when the material properties, flush and fill characteristics, or K-factors are the same for all materials used by the system.

If set to "Global," **Advanced Setup Screen 4**, page 36 is added.

If set to "Recipe," **Recipe Setup Screen 5**, page 41, is added.

#### **Minimum Material Fill Volume**

Enter 0-9999 cc.

### **Verification Screen**

Warning: Switching to Global Source	
Global source recipe for Flush and Fill Input	1
This will overwrite recipe data. Are you sure?	No Yes
Fig. 30. Verification Screen	

#### Verification

This screen appears if Flush and Fill Input or K-factor Input are changed from "Recipe" to "Global" in **Option Screen 1**.

#### **Option Screen 2**

Options	
Auto Dump	0ff <b>V</b> t
Flow Rate Monitor	Off 📕 🤉
Solvent Push Enable	Solvent 📕 🗲
B Purge After Chop	<b>Off</b> ↓2
	ŧ
Configure Opt	ions Home

FIG. 31. Option Screen 2

#### **Auto Dump**

If the auto dump feature is being used, set to "Solvent Push" or "Mix Fill Push". Once the auto dump is enabled, the gun flush box is enabled and the potlife alarm is active for 2 minutes, the system will automatically flush or push out the old material based on the selected option.

"Solvent Push" will flush out expired material using the solvent supply. See **Solvent Push Feature** on page 63 for more information.

"Mix Fill Push" will push out expired material with new mixed material. When sufficient material has been pushed, the potlife alarm will reset. See **Mix Fill Push Feature** on page 64 for more information.

#### **Flow Rate Monitor**

If set to "On," **Recipe Setup Screen 6** on page 41 is added, enabling setting of high and low flow limits.

If set to "Off," flow rate monitoring is disabled and **Rec**ipe Setup Screen 6 on page 41 will not appear.

#### **Solvent Push Enable**

**NOTE**: See **Solvent Push Feature** on page 63 for more information.

To enable the Solvent Push feature, select "Solvent" or "3rd Valve" (available if 3rd Flush Valve in **Configure Screen 3**, page 30, is set to "On").

To disable the Solvent Push feature, set to "Off."

#### **B Purge After Chop**

**NOTE**: This is used to isolate the Chop cycle from the Final Purge cycle with solvent to prevent reaction issues with some types of materials.

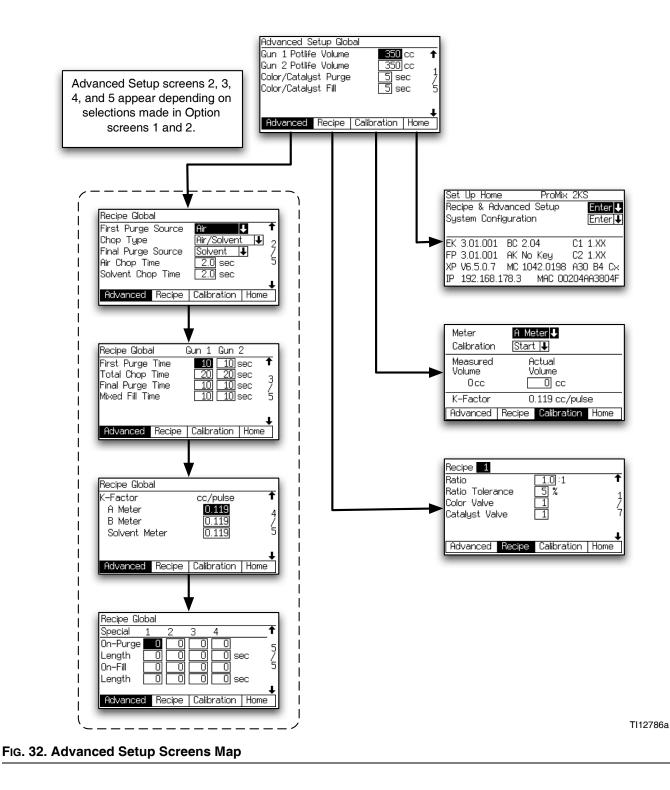
Optional 2-second burst (2 s B) operation of the B Purge valve on the integrator after the Chop cycle.

See **Color Change Sequences**, page 67 for color change charts and timing information.

### **Advanced Setup Screens**

NOTE: See FIG. 32 for a map of the Advanced Setup

Screens. Detailed screen descriptions follow.



**NOTE:** Each screen displays the current screen number and the total number of screens in the group. The total number of screens in a group and the fields displayed on each screen may vary depending on selections made in the **System Configuration Screens** and **Option Screens**.

#### Advanced Setup Screen 1

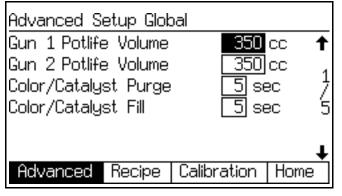


FIG. 33. Advanced Setup Screen 1

#### Gun 1/Gun2 Potlife Volume

Enter the potlife volume (1 to 1999 cc) for each gun. This is the amount of material required to move through the mix manifold, hose and applicator/gun before the potlife timer is reset.

Use the following information to determine approximate pot life volume (PLV) in cc:

Hose ID (inches)	Volume (cc/foot)*
3/16	5.43
1/4	9.648
3/8	21.71

Integrator manifold and mixer volume = 75 cc Spray Gun Volume = 20 cc

(Hose Volume\* x Feet of Hose) + 75 + 20 = PLV

#### **Color/Catalyst Purge**

This field only appears if the system includes a color change module and Flush and Fill Input is set to "Global" in **Option Screen 1**, page 32. Enter the purge time (0 to 99 seconds). It refers to the amount of time required to flush the lines from the color or catalyst module to the dose valve or dump valve.

#### Color/Catalyst Fill

This field only appears if the system includes a color change module and Flush and Fill Input is set to "Global" in **Option Screen 1**, page 32. Enter the fill time (0 to 99 seconds). It refers to the time required to fill the lines from the color or catalyst module to the dose valve or dump valve.

#### **Advanced Setup Screen 2**

Recipe Global	
First Purge Source	Air 🖵 🕇
Chop Type	Air/Solvent 4
Final Purge Source	Solvent 📕 🛛 🏅
Air Chop Time	2.0 sec 5
Solvent Chop Time	2.0 sec
	+
Advanced Recipe	Calibration Home

#### FIG. 34. Advanced Setup Screen 2

This screen appears only if Flush and Fill Input is set to "Global" in **Option Screen 1**, page 32.

#### First Purge Source

Select "Air," "Solvent," or "3rd Flush Valve" (available only if 3rd Flush Valve is set to "On" in **Configure Screen 3** on page 30).

#### Chop Type

Select "Air/Solvent" or "Air/3rd Flush Valve" (available only if 3rd Flush Valve is set to "On" in **Configure Screen 3** on page 30). This refers to the process of mixing air and solvent (or air and 3rd flush fluid) together during the flush cycle, to help clean the lines and reduce solvent usage.

#### **Final Purge Source**

Select "Air," "Solvent," or "3rd Flush Valve" (available only if 3rd Flush Valve is set to "On" in **Configure Screen 3** on page 30).

#### Air Chop Time

Enter the air chop time (0.0 to 99.9 seconds).

#### Solvent Chop Time/3rd Flush Valve Chop Time

Enter the solvent or 3rd flush valve chop time (0.0 to 99.9 seconds).

#### **Advanced Setup Screen 3**

Recipe Global	Gun 1 Gun 2
First Purge Time	10 10 sec 🕈
Total Chop Time	20 20 sec 3
Final Purge Time Mixed Fill Time	10 10 sec 7
mixeu rii Tine	
Advanced Reci	♥ pe   Calibration   Home
Fig. 25. Advensed Setu	

FIG. 35. Advanced Setup Screen 3

This screen appears only if Flush and Fill Input is set to "Global" in **Option Screen 1**, page 32.

If Number of Guns is set to "2" in **Configure Screen 4**, page 30, a Gun 2 column will appear in this screen.

#### **First Purge Time**

Enter the first purge time (0 to 999 seconds).

#### **Total Chop Time**

Enter the total chop time (0 to 999 seconds).

#### **Final Purge Time**

Enter the final purge time (0 to 999 seconds).

#### **Mixed Material Fill Time**

Enter the mixed material fill time (0 to 999 seconds). It refers to the amount of time that is required to load mixed material from the dose valves to the applicator/gun.

#### **Advanced Setup Screen 4**

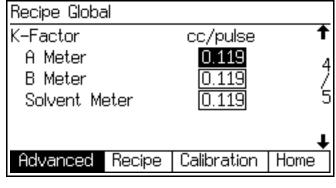


FIG. 36. Advanced Setup Screen 4

This screen appears only if K-factor Input is set to "Global" in **Option Screen 1**, page 32.

#### K-factor A Meter

Enter the k-factor (cc/pulse) for flow meter A. This is the amount of material that passes through the flow meter per pulse (electrical pulse signal).

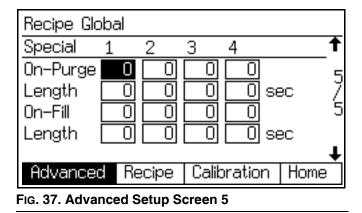
#### K-factor B Meter

Enter the k-factor (cc/pulse) for flow meter B.

#### K-factor Solvent Meter

This field only appears if Solvent Monitor in **Configure Screen 5**, page 31, is set to "Meter." Enter the k-factor (cc/pulse) for the solvent flow meter.

### **Advanced Setup Screen 5**



This screen appears only if Flush and Fill Input is set to "Global" in **Option Screen 1**, page 32 and Special Outputs is set to 1, 2, 3, or 4 in **Configure Screen 5**, page 31. The I/O board has four programmable outputs.

### **On-Purge**

Delay time at the start of the purge cycle before the Special Output turns on.

### Length

Duration for the Special Output to be active during the purge cycle.

### **On-Fill**

Delay time at the start of the fill cycle before the Special Output turns on.

### Length

Duration for the Special Output to be active during the fill cycle.

### **Recipe Setup Screens**

NOTE: See FIG. 38 for a map of the Recipe screens. Detailed screen descriptions follow.

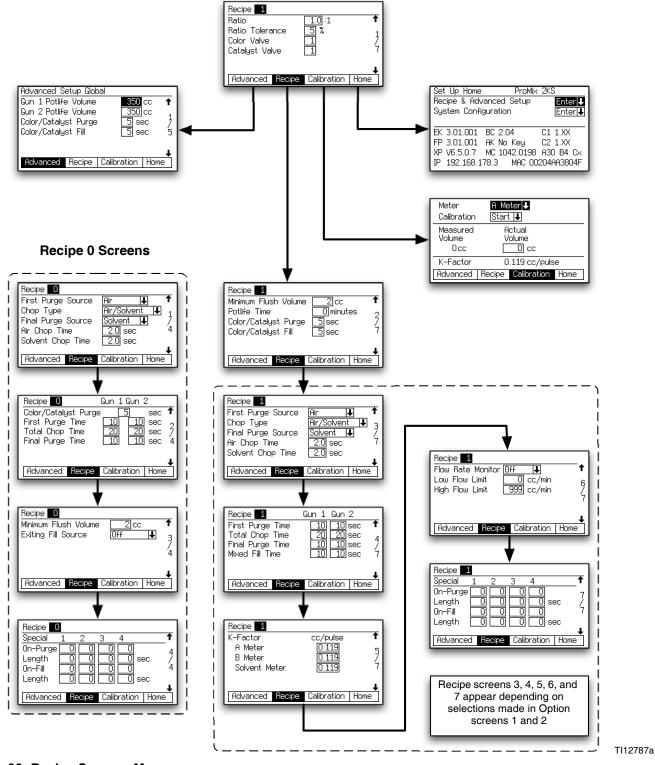
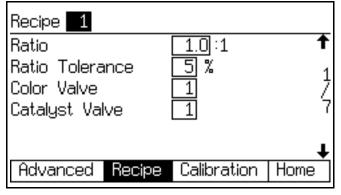


FIG. 38: Recipe Screens Map

**NOTE:** Each screen displays the current screen number and the total number of screens in the group. The total number of screens in a group and the fields displayed on each screen may vary depending on selections made in the **System Configuration Screens** and **Option Screens**.

### **Recipe Setup Screen 1**





#### Ratio

Enter the mix ratio of component A over component B (0.0:1 to 50:1).

### **Ratio Tolerance**

Enter the ratio tolerance (1 to 99%). This refers to the percent of acceptable variance that the system will allow before a ratio alarm occurs.

### Component A (Color) Valve (if present)

This field only appears if the system includes a color change module. Enter the color valve number (1 to 30).

### Component B (Catalyst) Valve (if present)

This field only appears if the system includes a color change module. Enter the catalyst valve number (1 to 4).

### **Recipe Setup Screen 2**

Recipe 1		
Minimum Flush Volume	2 cc	1
Potlife Time	🗌 🗌 minute	95 - 2
Color/Catalyst Purge	5 sec	** 2 
Color/Catalyst Fill	5 sec	7
		_
	<u></u>	<u> </u>
Advanced Recipe	Calibration	Home
	-	

FIG. 40. Recipe Setup Screen 2

### Minimum Flush Volume

This field only appears if Flush Volume Check is set to "On" in **Option Screen 1** on page 32. Enter the minimum flush volume (0 to 9999 cc). Entering 0 disables this function.

### **Potlife Time**

Enter the potlife time (0 to 999 minutes). Entering 0 disables this function.

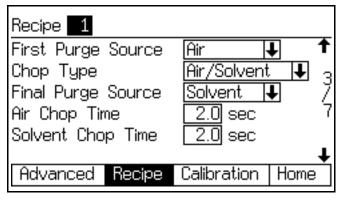
### **Color/Catalyst Purge**

This field only appears if the system includes a color change module and Flush and Fill Input is set to "Recipe" in **Option Screen 1**, page 32. Enter the purge time (0 to 99 seconds). It refers to the amount of time required to flush the lines from the color or catalyst module to the dose valve or dump valve.

### **Color/Catalyst Fill**

This field only appears if the system includes a color change module and Flush and Fill Input is set to "Recipe" in **Option Screen 1**, page 32. Enter the fill time (0 to 99 seconds). It refers to the time required to fill the lines from the color or catalyst module to the dose valve or dump valve.

### **Recipe Setup Screen 3**





This screen appears only if Flush and Fill Input is set to "Recipe" in **Option Screen 1**, page 32.

### **First Purge Source**

Select "Air," "Solvent," or "3rd Flush Valve" (available only if 3rd Flush Valve is set to "On" in **Configure Screen 3** on page 30).

### Chop Type

Select "Air/Solvent" or "Air/3rd Flush Valve" (available only if 3rd Flush Valve is set to "On" in **Configure Screen 3** on page 30). This refers to the process of mixing air and solvent (or air and 3rd flush fluid) together during the flush cycle, to help clean the lines and reduce solvent usage.

### **Final Purge Source**

Select "Air," "Solvent," or "3rd Flush Valve" (available only if 3rd Flush Valve is set to "On" in **Configure Screen 3** on page 30.)

### Air Chop Time

Enter the air chop time (0.0 to 99.9 seconds).

### Solvent Chop Time/3rd Flush Valve Chop Time

Enter the solvent or 3rd flush valve chop time (0.0 to 99.9 seconds).

### **Recipe Setup Screen 4**

Recipe 1	Gun 1 Gun 3	2
First Purge Time		
Total Chop Time Final Purge Time		sec 4 sec /
Mixed Fill Time	10 10 :	sec 7
		t
Advanced Recipe	Calibration	Home

FIG. 42. Recipe Setup Screen 4

This screen appears only if Flush and Fill Input is set to "Recipe" in **Option Screen 1**, page 32.

If Number of Guns is set to "2" in **Configure Screen 4**, page 30, a Gun 2 column will appear in this screen.

### **First Purge Time**

Enter the first purge time (0 to 999 seconds).

### **Total Chop Time**

Enter the total chop time (0 to 999 seconds).

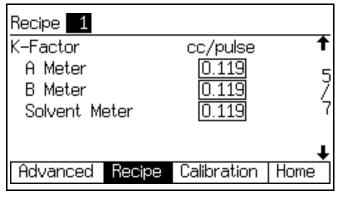
### **Final Purge Time**

Enter the final purge time (0 to 999 seconds).

### **Mixed Material Fill Time**

Enter the mixed material fill time (0 to 999 seconds). It refers to the amount of time that is required to load mixed material from the dose valves to the applicator/gun.

### **Recipe Setup Screen 5**





This screen appears only if K-factor Input is set to "Recipe" in **Option Screen 1**, page 32.

### K-factor A Meter

Enter the k-factor (cc/pulse) for flow meter A. This is the amount of material that passes through the flow meter per pulse (electrical pulse signal).

### K-factor B Meter

Enter the k-factor (cc/pulse) for flow meter B.

### K-factor Solvent Meter

This field only appears if Solvent Monitor in **Configure Screen 5**, page 31, is set to "Meter." Enter the k-factor (cc/pulse) for the solvent flow meter.

### **Recipe Setup Screen 6**

Recipe 1			
Flow Rate M	1onitor 🖸	ff 🖡	<b>†</b>
Low Flow Li	mit 🗌	0 cc/min	6
High Flow Li	imit 🔡	999] cc/min	4
			t t
Advanced	Recipe	Calibration	Home

### FIG. 44. Recipe Setup Screen 6

This screen appears only if Flow Rate Monitor is set to "On" in **Option Screen 2** on page 33.

### **Flow Rate Monitor**

Select the desired flow rate monitoring (Off, Warning, or Alarm).

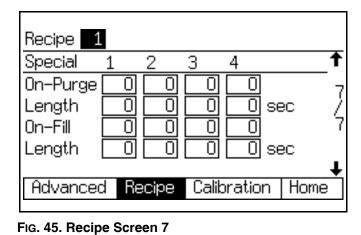
### Low Flow Limit

Enter the low flow rate limit (1 to 3999 cc/min).

### **High Flow Limit**

Enter the high flow rate limit (1 to 3999 cc/min).

### **Recipe Setup Screen 7**



This screen appears only if Flush and Fill Input is set to "Recipe" in **Option Screen 1**, page 32 **and** Special Outputs is set to 1, 2, 3, 4, or "3 + GFB on #4" in **Configure Screen 5**, page 31. The I/O board has four programmable outputs.

**NOTE:** If the Special Outputs is set to "3 + GFB on #4", the Recipe 0 Screen 4 does not display the column of information for Special 4. That Output assumes the values assigned to GFB #1.

### **On-Purge**

Delay time at the start of the purge cycle before the Special Output turns on.

### Length

Duration for the Special Output to be active during the purge cycle.

### **On-Fill**

Delay time at the start of the fill cycle before the Special Output turns on.

### Length

Duration for the Special Output to be active during the fill cycle.

### **Recipe 0 Screens**

**NOTE:** See FIG. 38 on page 38 for a map of the Recipe 0 screens. Detailed screen descriptions follow.

Recipe 0 is typically used:

- in multiple color systems to purge out material lines without loading a new color
- at the end of a shift to prevent hardening of catalyzed material.

**NOTE:** Each screen displays the current screen number and the total number of screens in the group. The total number of screens in a group and the fields displayed on each screen may vary depending on selections made in the **System Configuration Screens** and **Option Screens**.

### Recipe 0 Screen 1

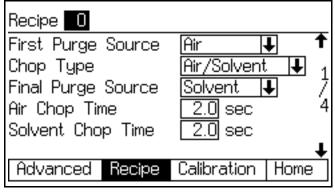


FIG. 46. Recipe 0 Screen 1

### First Purge Source

Select "Air," "Solvent," or "3rd Flush Valve" (available only if 3rd Flush Valve is set to "On" in **Configure Screen 3** on page 30).

### Chop Type

Select "Air/Solvent" or "Air/3rd Flush Valve" (available only if 3rd Flush Valve is set to "On" in **Configure Screen 3** on page 30). This refers to the process of mixing air and solvent (or air and 3rd flush fluid) together during the flush cycle, to help clean the lines and reduce solvent usage.

### **Final Purge Source**

Select "Air," "Solvent," or "3rd Flush Valve" (available only if 3rd Flush Valve is set to "On" in **Configure Screen 3** on page 30.)

### Air Chop Time

Enter the air chop time (0.0 to 99.9 seconds).

### Solvent Chop Time/3rd Flush Valve Chop Time

Enter the solvent or 3rd flush valve chop time (0.0 to 99.9 seconds).

### Recipe 0 Screen 2

Recipe 0	Gun 1 Gun 2	
Color/Catalyst Purge	e 🕤 sec	Ť
First Purge Time	10 10 sec	2
Total Chop Time	20 20 sec	2 7
Final Purge Time	10 10 sec	4
		Ŧ
Advanced Recipe	Calibration Home	9
FIG. 47. Recipe 0 Screen 2		

If Number of Guns is set to "2" in **Configure Screen 4**, page 30, a Gun 2 column will appear in this screen.

### **Color/Catalyst Purge Time**

This field only appears if the system includes a color change module. It refers to the amount of time required to flush the lines from the color or catalyst module to the dose valve or dump valve. Enter the purge time (0 to 999 seconds).

### First Purge Time

Enter the first purge time (0 to 999 seconds).

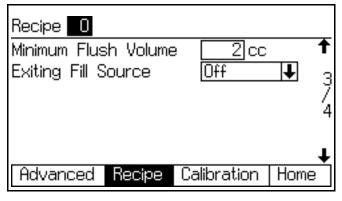
### Total Chop Time

Enter the total chop time (0 to 999 seconds).

### **Final Purge Time**

Enter the final purge time (0 to 999 seconds).

### **Recipe 0 Screen 3**





This screen only appears if Solvent Monitor is set to "Meter" in **Configure Screen 5**, page 31 and Flush Volume Check is set to "On" in **Option Screen 1**, page 32 or 3rd Flush Valve is set to "On" in **Configure Screen 3** on page 30.

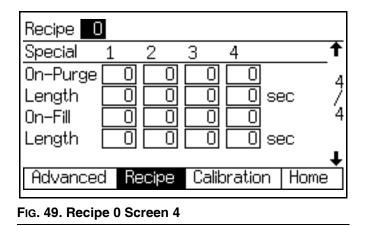
### **Minimum Flush Volume**

This field only appears if Flush Volume Check is set to "On" in **Option Screen 1** on page 32. Enter the minimum flush volume (0 to 9999 cc).

### **Exiting Fill Source**

This field only appears if 3rd Flush Valve is set to "On" in **Configure Screen 3** on page 30. Select "Off," "Air," "Solvent," or "3rd Valve."

### Recipe 0 Screen 4



This screen appears only if Flush and Fill Input is set to "Recipe" in **Option Screen 1**, page 32 **and** Special Outputs is set to 1, 2, 3, 4, or "3 + GFB on #4" in **Configure Screen 5**, page 31. The I/O board has four programmable outputs.

**NOTE:** If the Special Outputs is set to "3 + GFB on #4", the Recipe 0 Screen 4 does not display the column of information for Special 4. That Output assumes the values assigned to GFB #1.

### **On-Purge**

Delay time at the start of the purge cycle before the Special Output turns on.

### Length

Duration for the Special Output to be active during the purge cycle.

### On-Fill

Delay time at the start of the fill cycle before the Special Output turns on.

### Length

Duration for the Special Output to be active during the fill cycle.

### **Calibration Screen**

Meter Calibration	A Mete Start		
Measured Volume Occ		tual ume O cc	
K-Factor	0.1	.19 cc/puls	e
Advanced	Recipe	Calibration	Home

### FIG. 50. Calibration Screen

Use this screen to calibrate a meter. Set to "A Meter," "B Meter," or "Solvent Meter" (available if Solvent Monitor in **Configure Screen 5**, page 31, is set to "Meter").

- Start start calibration
- Abort stop calibration
- Purge purge sampling valves after calibration

See **Meter Calibration**, page 65, for when and how to calibrate a meter.

# **System Operation**

### **Operation Modes**

### Mix

System mixes and dispenses material.

# Standby

Stops the system.

# Purge

Purges the system, using air and solvent.

### **Sequential Dosing**

Components A and B dispense sequentially in the necessary volumes to attain the mix ratio.

### **Dynamic Dosing**

In typical operation (ratios 1:1 and above), component A dispenses constantly. Component B dispenses intermittently in the necessary volume to attain the mix ratio.

### **Recipe (Color) Change**

The process when the system automatically flushes out the old color and loads a new color.

### Solvent Push

The Solvent Push feature enables the user to save some mixed material by pushing it out to the gun with solvent. The feature requires an accessory solvent meter. See page 63 for complete information.

### **Mix Fill Push**

The Mix Fill Push feature enables the user to prevent potlife expiration of material by mixing and flowing new material through the Gun Flush Box. See page 64 for complete information.

### General Operating Cycle, Sequential Dosing

- 1. The spray gun operator enters and loads the desired recipe. The color change LED blinks while recipe is loading, then turns solid when complete.
- 2. The operator presses the Mix key to begin operation.
- 3. The ProMix 2KS controller sends signals to activate the solenoid valves. The solenoid valves activate Dose Valves A and B. Fluid flow begins when the gun is triggered.
- 4. Components A and B are introduced into the fluid integrator (FI) one at a time as follows.
  - a. Dose Valve A (DVA) opens, and fluid flows into the integrator.
  - b. Flow Meter A (MA) monitors the fluid volume dispensed and sends electrical pulses to the ProMix 2KS controller. The controller monitors these pulses and signals.
  - c. When the target volume dispenses, Dose Valve A closes.

**NOTE:** The dispense volume of component A and B is based on the mix ratio and dose size set by the user and calculated by the ProMix 2KS controller.

- d. Dose Valve B (DVB) opens, and fluid flows into the integrator and is aligned proportionately with component A.
- e. Flow Meter B (MB) monitors the fluid volume dispensed and sends electrical pulses to the ProMix 2KS controller.
- f. When the target volume is dispensed, Dose Valve B closes.

5. The components are pre-mixed in the integrator, then uniformly blended in the static mixer (SM).

**NOTE:** To control output from the static mixer to the gun, install an optional fluid pressure regulator.

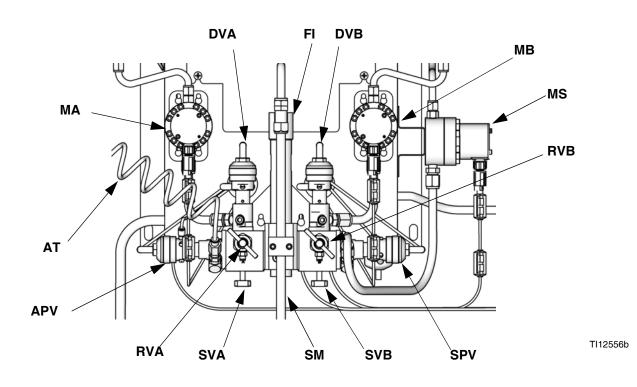
- 6. Components A and B are alternately fed into the integrator as long as the gun is triggered.
- 7. If the gun is not triggered for two minutes, the system switches to Idle mode, which closes off the mix manifold dose valves.
- 8. When the gun is triggered again, the ProMix 2KS continues the process where it left off.

NOTE: Operation can be stopped at any time by

pressing the Standby **F** key or shutting off the main power switch.

Ratio = 2.0:1	Dose 1	Dose 2	Dose 3	
A = 2				
B = 1				

**Table 5: Sequential Dosing Operation** 



#### Key:

MA	Component A Meter
DVA	Component A Dose Valve

- RVA Component A Sampling Valve
- SVA Component A Shutoff Valve
- MB Component B Meter
- DVB Component B Dose Valve
- RVB Component B Sampling Valve

- SVB Component B Shutoff Valve
- MS Solvent Meter (accessory)
- SPV Solvent Purge Valve APV Air Purge Valve
- SM Static Mixer
- FI Fluid Integrator
- AT Air Purge Valve Air Supply Tube
- Fig. 51. Wall Mount Fluid Station, Sequential Dosing

### **General Operating Cycle, Dynamic Dosing**

### Overview

Dynamic Dosing provides on-demand proportioning, eliminating the need for an integrator and therefore minimizing undesired material contact. This feature is especially useful with shear-sensitive and waterborne materials.

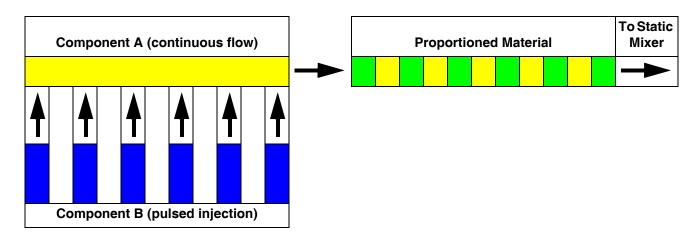
A restrictor injects component B into a continuous stream of component A. The software controls the duration and frequency of each injection. See Fig. 52 for a schematic diagram of the process.

### **Dynamic Dosing System Parameters**

The following parameters affect dynamic dosing performance:

- Component A Flow: Ensure that the supply pump is sized to provide sufficient and uninterrupted flow. Note that component A provides majority of system flow at higher mix ratios.
- Component B Flow: Ensure that the supply pump is sized to provide sufficient and uninterrupted flow.
- Component A Pressure: Ensure precise pressure regulation. It is recommended that the component A pressure be 5-15% lower than the component B pressure.
- Component B Pressure: Ensure precise pressure regulation. It is recommended that the component B pressure be 5-15% higher than the component A pressure.

**NOTE:** When using dynamic dosing it is very important to maintain a constant, well-regulated fluid supply. To obtain proper pressure control and minimize pump pulsation, install a fluid regulator on the A and B supply lines upstream of the meters. In systems with color change, install the regulator downstream of the color/catalyst valve stack.



### FIG. 52. Schematic Diagram of Dynamic Dosing Operation

### Select a Component B Restrictor Size

Install the 15U955 Injection Kit in the fluid manifold as explained in the ProMix 2KS Installation manual. Use the charts provided in that manual to select an appropriate restrictor size based on the desired flow and mix ratio.

### **Turn On Dynamic Dosing**

1. On the EasyKey press the Setup Rey to access the Set Up Home screen. Select "System Configuration" to access the configuration screens. FIG. 53.

Set Up Home	ProMix	2KS
Recipe & Adv	/anced Setup	Enter 🕹
System Confi		Enter 🕹
EK 3.01.001 FP 3.01.001 XP V6.5.0.7 IP 192.168.1	MC 1042.0198	C1 1.XX C2 1.XX A30 B4 Cx 204AA3804F

FIG. 53. Set Up Home Screen

 Navigate to System Configure Screen 4. Select "DD" option from the "Dose Size" drop down menu. Fig. 54.

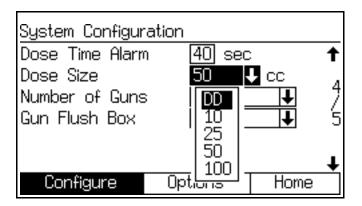


FIG. 54. Configure Screen 4, dynamic dosing selected

 Selecting "DD" in System Configure Screen 4 makes the DD Setup mode available. See Fig. 55. To enable DD setup mode, select On in the DD setup mode drop down menu. This disables Off Ratio alarms E-3 and E-4, allowing uninterrupted setup and tuning.

**NOTE:** Do not use the material mixed when in DD setup mode, as it may not be on ratio due to the disabled alarms.

**NOTE:** If DD setup mode is not turned Off at the end of setup, it will automatically turn off 3 minutes after initiation of a Mix command.

System Configur Dose Time Alarn		· •
Dose Size		
DD setup mode Number of Guns		
Gun Flush Box	°   0++   =   <b>_0n</b>	J
O and then me	0	
Configure	Options	Home

FIG. 55. Configure Screen 4, dynamic dosing setup mode enabled

### **Balancing A/B Pressure**

If component B pressure is too high, it will push the component A stream aside during B injection. The valve will not open long enough, causing a High Ratio alarm.

If component B pressure is too low, it will not be injected in sufficient volume. The valve will stay open too long, causing a Low Ratio alarm.

Selecting the correct component B restrictor size and balancing the A/B pressures will keep the system in the proper pressure range, resulting in a consistent mix ratio.

FIG. 57 shows the A to B pressure balance, read at the proportioner inlet. It is recommended that the component B pressure be 5-15% higher than the component A pressure to keep the system in the control range, hold the proper mix ratio, and obtain properly mixed material. If pressures are not balanced ("B Pressure Too High" or "B Pressure Too Low"), it may not be possible to hold the desired mix ratio. The system will generate an off ratio alarm and stop operation.

**NOTE:** In multi-flow rate systems, it is recommended that you set up the system to run properly at the highest flow rate, to ensure adequate fluid supply across the flow rate range.

In dynamic dosing, component A dose valve is constantly on. Component B dose valve will cycle on and off; one cycle every 0.5 - 1.0 seconds indicates proper balance.

Monitor system performance by watching the EasyKey display for warning messages which provide information on system performance, and adjust pressures accordingly. See Table 6 on page 51.

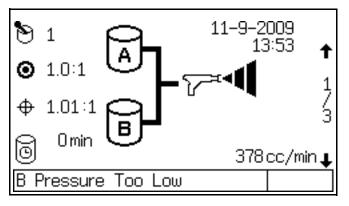
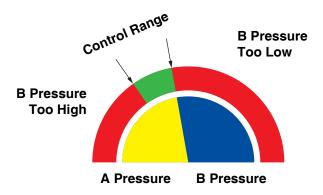
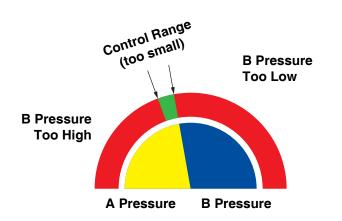


FIG. 56. B Pressure Too Low, displayed on EasyKey







**NOTE:** If the restrictor is too small, it may be necessary to supply more differential pressure than is available in your system.

### FIG. 58. A/B Control Range with Too Large a Restrictor

#### Table 6: Dynamic Dosing Troubleshooting Guide (for complete system troubleshooting, see Table 11 beginning on page 81)

Warning/Alarm Message	Solution
B Pressure Too Low (see Fig. 56)	<ul> <li>Increase B pressure.</li> <li>Clean restrictor or use a larger size.</li> <li>Verify B valve is opening properly.</li> </ul>
B Pressure Too High	<ul><li>Increase A pressure or decrease B pressure.</li><li>Use a smaller restrictor.</li></ul>
Off Ratio Low	<ul><li>Increase A pressure or decrease B pressure.</li><li>Use a smaller restrictor.</li></ul>
Off Ratio High	<ul> <li>Increase B pressure.</li> <li>Clean restrictor or use a larger size.</li> <li>Verify B valve is opening properly.</li> </ul>

### **Mix Manifold Valve Settings**

To open dose or purge valves, turn hex nut (E) *counter-clockwise*. To close, turn *clockwise*. See Table 7 and Fig. 59.

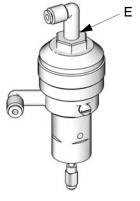


FIG. 59. Valve Adjustment

Valve	Setting	Function
Dose (Fig. 59)	Hex nut (E) 1-1/4 turns out from fully closed	Limits maximum fluid flow rate into integrator and minimizes valve response time.
Purge (Fig. 59)	Hex nut (E) 1-1/4 turns out from fully closed	Limits maximum fluid flow rate into integrator and minimizes valve response time.
Shutoff (SVA and SVB, FIG. 67)	Fully open during Run/Mix operation	Closes component A and B ports to integrator during ratio check or meter calibration. Open ports during Run/Mix operation.
Sampling (RVA and RVB, FIG. 67)	Fully closed during Run/Mix operation	Open to dispense component A and B while calibrating meters. Do not open sampling valves unless fluid shutoff valves are closed.

### Table 7: Mix Manifold Valve Settings

TI11581a

### Air Flow Switch (AFS) Function

### Air or Air-assisted Guns

The air flow switch (AFS) detects air flow to the gun and signals the ProMix controller when the gun is triggered. The AFS functions with the flow meters to ensure that system components are functioning correctly.

For example, if a flow meter fails or clogs, pure resin or catalyst could spray indefinitely if the ProMix does not detect the condition and intervene, which is why the AFS is so important.

If the ProMix detects through the AFS signal that the gun is triggered, yet there is no fluid flow through the meter, a Dose Time Alarm (E-7 or E-8) occurs after 40 seconds and the system shuts down.

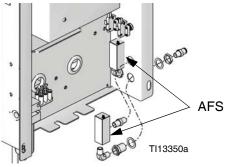


FIG. 60: Air Flow Switches

### **Operating Without Air Flow Switch**

It is **not recommended** to run without an air flow switch. If a switch fails, replace it as soon as possible.

### Airless Gun

It is not recommended to use an airless gun with the ProMix 2KS. Two issues can arise from operating without an air flow switch:

- Without a gun trigger/air flow switch input the Pro-Mix 2KS does not know it is spraying and will not generate a Dose Time Alarm (E-7 or E-8). This means there is no way to detect a failed meter. You could spray pure resin or catalyst for 2 minutes without knowing.
- Since the ProMix 2KS does not know it is spraying because there is no gun trigger/air flow switch input, it will go into System Idle (E-15) every 2 minutes when in Mix mode.

### System Idle Warning (E-15)

This warning occurs if the ProMix is set to Mix and 2 minutes have elapsed since the system received a flow meter pulse.

In applications using the AFS, triggering the gun clears the warning and you can start spraying again.

Without the AFS, triggering the gun does not clear the alarm. To start spraying again, you must press Standby



, then Mix , then trigger the gun.

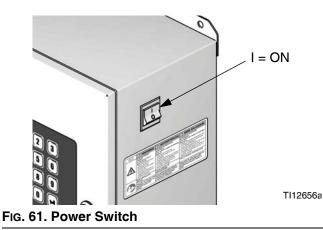
### Start Up

1. Go through the Pre-Operation Checklist in Table 8.

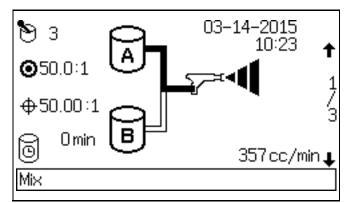
### Table 8: Pre-Operation Checklist

✓	Checklist
	System grounded
	Verify all grounding connections were made. See the Installation manual.
	All connections tight and correct
	Verify all electrical, fluid, air, and system connec- tions are tight and installed according to the Installation manual.
	Check air purge valve tubing
	Check the air purge valve supply tube daily for any visible solvent accumulation. Notify your supervisor if solvent is present.
	Fluid supply containers filled
	Check component A and B and solvent supply containers.
	Mix manifold valves set
	Check that mix manifold valves are set correctly. Start with the settings recommended in <b>Mix Mani-</b> <b>fold Valve Settings</b> , page 51, then adjust as needed.
	Fluid supply valves open and pressure set
	Component A and B fluid supply pressures should be equal unless one component is more viscous and requires a higher pressure setting.
	Solenoid pressure set
	75-100 psi inlet air supply (0.5-0.7 MPa, 5.2-7 bar)

2. Turn the AC Power Switch ON (I = ON, 0 = OFF).



- → Graco logo, software revision, and "Establishing Communication" will display, followed by Status screen. See page 20.
- → At power up the system defaults to Recipe 61, which is not a valid recipe number. Initiate a color change to Recipe 0 or a valid recipe number (1-60).
- ➔ In bottom left corner, the system status displays, which can be Standby, Mix, Purge, or an alarm notification



### FIG. 62. Status Screen

3. Make sure that the Booth Control is working. The active recipe number should display and the



- 4. If this is the first time starting up the system, purge it as instructed in **Purging Fluid Supply System**, page 60. The equipment was tested with lightweight oil, which should be flushed out to avoid contaminating your material.
- 5. Make sure that the Booth Control is in Standby
  - mode.

6. Adjust component A and B fluid supplies as needed for your application. Use lowest pressure possible.



- Do not exceed the maximum rated working pressure shown on the system identification label or the lowest rated component in the system.
- 8. Open the fluid supply valves to the system.



- Adjust the air pressure. Most applications require about 80 psi (552 kPa, 5.5 bar) air pressure to operate properly. Do not use less than 75 psi (517 kPa, 5.2 bar).
- 10. If using a gun flush box, place the gun into the box

and close the lid. Press the Purge 👾 key on the Booth Control. The purge sequence automatically starts.

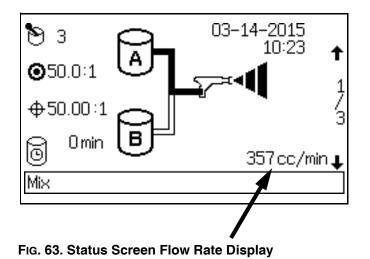
If the gun flush box is not used, trigger the gun into a grounded metal pail until the purge sequence is complete.



When done purging, the Booth Control automatically switches to Standby mode.

11. Adjust the flow rate.

The fluid flow rate shown on the EasyKey Status screen is for either component A or B, depending on which dose valve is open. The fluid supply lines on the screen highlight to show which dose valve is open.



Watch the fluid flow rate displayed on the Status screen while the gun is fully open. Verify that the flow rate of components A and B are within 10% of each other.

If the fluid flow rate is too low: increase air pressure to component A and B fluid supplies or increase the regulated fluid pressure.

If the fluid flow rate is too high: reduce the air pressure, close the fluid manifold dose valves further, or adjust the fluid pressure regulator.

**NOTE:** Pressure adjustments of each component will vary with fluid viscosity. Start with the same fluid pressure for component A and B, then adjust as needed.

**NOTE:** Do not use the first 4-5 oz. (120-150 cc) of material as it may not be thoroughly mixed due to alarms while priming the system.

12. Turn on atomizing air to the gun. Check the spray pattern as instructed in your spray gun manual.

**NOTE:** Do not allow a fluid supply tank to run empty. It is possible for air flow in the supply line to turn gear meters in the same manner as fluid. This can lead to the proportioning of fluid and air that meets the ratio and tolerance settings of the equipment. This can further result in spraying uncatalyzed or poorly catalyzed material.

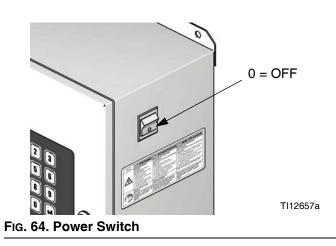
### Shutdown

### **Overnight Shutdown**

- 1. Leave the power on.
- 2. Run Recipe 0 to purge solvent through meters and gun.

### Service Shutdown

- 1. Follow Pressure Relief Procedure on page 55.
- 2. Close main air shutoff valve on air supply line and on ProMix.
- 3. Shut off ProMix 2KS power (0 position). FIG. 64.
- 4. If servicing EasyKey, also shut off power at main circuit breaker.



### **Pressure Relief Procedure**

**NOTE:** The following procedures relieve all fluid and air pressure in the ProMix 2KS system. Use the procedure appropriate for your system configuration.



Relieve pressure when you stop spraying, before changing spray tips, and before cleaning, checking, or servicing equipment.

### Single Color Systems

- While in Mix mode (gun triggered), shut off the A and B fluid supply pumps/pressure pots. Close all fluid shutoff valves at the pump outlets.
- With the gun triggered, push the manual override on the A and B dose valve solenoids to relieve pressure. See Fig. 65.

**NOTE:** If a Dose Time alarm (E-7, E-8) occurs, clear the alarm.

- 3. Do a complete system purge, following the instructions under **Purging Using Recipe 0**, page 60.
- Shut off the fluid supply to the solvent purge valve (SPV) and the air supply to the air purge valve (APV), FIG. 67.
- 5. With the gun triggered, push the manual override on the A and B purge valve solenoids to relieve air and solvent pressure. See FIG. 65. Verify that solvent pressure is reduced to 0.

**NOTE:** If a Purge Volume alarm (E-11) occurs, clear the alarm.

### Systems with Color Change and without Dump Valves

**NOTE:** This procedure relieves pressure through the sampling valve.

- 1. Complete all steps under **Single Color Systems**, page 55.
- 2. Close the A side shutoff valve (SVA), FIG. 67. Open the A side sampling valve (RVA).
- 3. Direct the A side sampling tube into a waste container.
- 4. See FIG. 66. Open the color change module. Using the solenoid identification labels as a guide, press and hold the override button on each color solenoid until flow from the sampling valve stops.
- 5. Press and hold the solvent solenoid override until clean solvent comes from the sampling valve, then release.
- 6. Shutoff the solvent supply to the color change stack solvent valve.
- 7. Press and hold the solvent solenoid override until solvent flow from the sampling valve stops.
- 8. Open the A side shutoff valve (SVA), FIG. 67. Close the A side sampling valve (RVA).

# Systems with Color/Catalyst Change and Dump Valves

**NOTE:** This procedure relieves pressure through the dump valves.

- 1. Complete all steps under **Single Color Systems**, page 55.
- 2. Shut off all color and catalyst supplies to the valve stacks.
- 3. Press and hold the dump valve A solenoid override, Fig. 65.
- 4. See FIG. 66. Open the color change module. Using the solenoid identification labels as a guide, press and hold the override button on each color solenoid until flow from dump valve A stops.
- 5. Press and hold the dump valve B solenoid override, FIG. 65.
- 6. See FIG. 66. Using the solenoid identification labels as a guide, press and hold the override button on each catalyst solenoid until flow from dump valve B stops.
- 7. Press and hold the dump valve A solenoid override, FIG. 65.
- 8. Press and hold the A side (color) solvent solenoid override until clean solvent comes from the dump valve, then release.
- 9. Press and hold the dump valve B solenoid override, FIG. 65.
- 10. Press and hold the B side (catalyst) solvent solenoid override until clean solvent comes from the dump valve, then release.
- 11. Shutoff the solvent supply to the color/catalyst change stack solvent valves.
- 12. Press and hold the A and B solvent solenoid overrides and dump valve overrides until solvent flow from the dump valves stops.

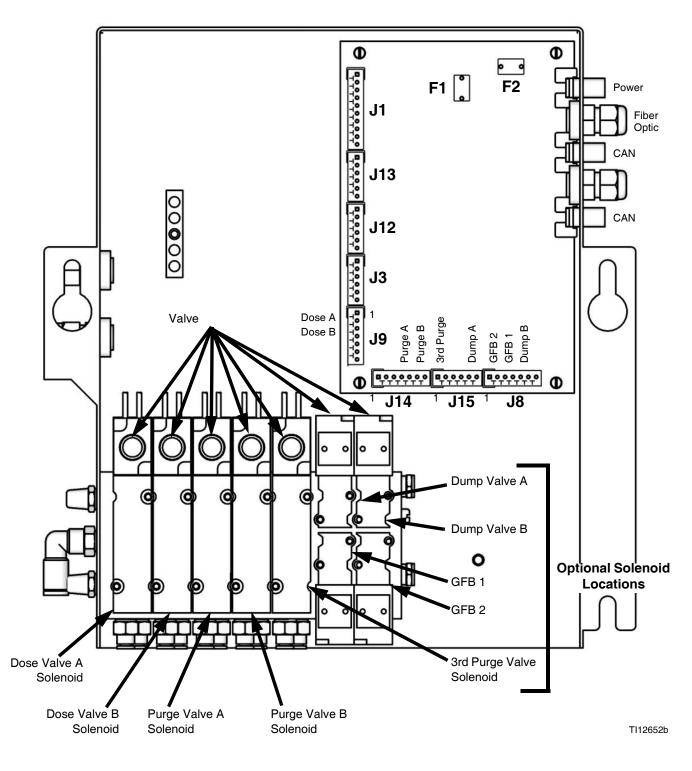
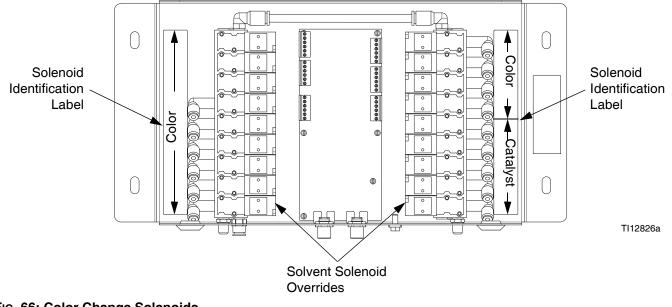
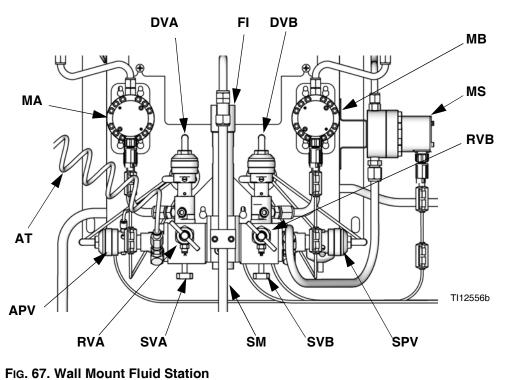


FIG. 65. Fluid Solenoids







Key:	
MA	Component A Meter
DVA	Component A
	Dose Valve
RVA	Component A
	Sampling Valve
SVA	Component A
	Shutoff Valve
MB	Component B Meter
DVB	Component B
	Dose Valve
RVB	Component B
	Sampling Valve
SVB	Component B
	Shutoff Valve
MS	Solvent Meter
SPV	Solvent Purge Valve
APV	Air Purge Valve
SM	Static Mixer
FI	Fluid Integrator
AT	Air Purge Valve Air
	Supply Tube

### Purging



Read Warnings, page 7. Follow the Grounding instructions in your system Installation manual.

To avoid splashing fluid in the eyes, wear eye protection.

There are 4 purging procedures in this manual:

- Purging Mixed Material (below)
- Purging Using Recipe 0 (page 60)
- Purging Fluid Supply System (page 60)
- Purging Sampling Valves and Tubes (page 62)

Use the criteria listed in each procedure to determine which procedure to use.

### Purging Mixed Material

There are times when you only want to purge the fluid manifold, such as:

- end of potlife ٠
- breaks in spraying that exceed the potlife
- overnight shutdown
- before servicing the fluid manifold assembly, hose or gun.

Solvent purges the component B (catalyst, right) side of the mix manifold and the inner tube of the integrator. Air purges the component A (resin, left) side and the outer tube of the integrator.

1. Press the Standby key on the Booth Control.





Trigger the gun to relieve pressure.

If you are using a high pressure gun, engage the trigger lock. Remove spray tip and clean tip separately.

If using an electrostatic gun shut off the electrostatics before flushing the gun.						

- 2. Set the solvent supply pressure regulator at a pressure high enough to completely purge the system in a reasonable amount of time but low enough to avoid splashing or an injection injury. Generally, a setting of 100 psi (0.7 MPa, 7 bar) is sufficient.
- 3. If using a gun flush box, place the gun into the box

and close the lid. Press the Purge  $\clubsuit$  key on the Booth Control. The purge sequence automatically starts.

If the gun flush box is not used, trigger the gun into a grounded metal pail until the purge sequence is complete.



When done purging, the Booth Control automatically switches to Standby mode.

4. If the system is not completely clean, repeat step 3.

NOTE: If necessary, adjust purge sequence so only one cycle is required.



Trigger the gun to relieve pressure. Engage trigger lock.

- If spray tip was removed, reinstall it. 5.
- 6. Adjust the solvent supply regulator back to its normal operating pressure.

### Purging Using Recipe 0

Recipe 0 is typically used:

- in multiple color systems to purge out material lines without loading a new color
- at the end of a shift to prevent hardening of catalyzed material.

To setup Recipe 0, go to Advanced Setup. Select the Recipe tab and change the Recipe to 0. The Recipe 0 Setup Screen appears. Set the chop times from 0-999 seconds in increments of 1 second.

1.

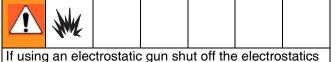
Press the Standby **F** key on the Booth Control.





Trigger the gun to relieve pressure.

If you are using a high pressure gun, engage the trigger lock. Remove spray tip and clean tip separately.



before flushing the gun.

- If using a gun flush box, place the gun into the box 2. and close the lid.
- 3. Select Recipe 0 and press Enter 4.
- 4. If a gun flush box is not used, trigger the gun into a grounded metal pail until the purge sequence is complete.



- 5. The color change LED blinks while Recipe 0 runs and turns solid after purge sequence is complete.
- 6. If the system is not completely clean, you can repeat Recipe 0 by pressing Enter 4.

### Purging Fluid Supply System

Follow this procedure before:

- the first time material is loaded into equipment\*
- servicina
- shutting down equipment for an extended period of time
- putting equipment into storage
  - \* Some steps are not necessary for initial flushing, as no material has been loaded into the system yet.
- 1. Press the Standby **F** key on the Booth Control.



Trigger the gun to relieve pressure.

If you are using a high pressure gun, engage the trigger lock. Remove spray tip and clean tip separately.





If using an electrostatic gun, shut off the electrostatics before flushing the gun.

- 2. Attach solvent supply lines as follows:
  - Single color/single catalyst systems: disconnect the component A and B fluid supplies at the flow meter inlets, and connect regulated solvent supply lines.
  - Multiple color/single catalyst systems: disconnect only the component B fluid supply at the flow meter inlet and connect a regulated solvent supply line.
  - Multiple color/multiple catalyst systems: connect the solvent supply lines to the designated solvent valve on the color and catalyst valve stacks. Do not connect a solvent supply to either flow meter.

- 3. Adjust the solvent fluid supply pressure. Use the lowest possible pressure to avoid splashing.
- 4. Remove the Fluid Station cover to access the solenoid valves. See Fig. 65.
- 5. Purge as follows:
  - Single color/single catalyst systems: Purge component A side. Press the manual override on the Dose Valve A solenoid valve and trigger the gun into a grounded metal pail.

Purge component B side. Press the manual override on the Dose Valve B solenoid valve and trigger the gun into a grounded metal pail until clean solvent flows from the gun.

Repeat to thoroughly clean the fluid integrator.

### • Multiple color/single catalyst systems:

Select Recipe 0 and press Enter  $\triangleleft$  to purge the component A side. The color change LED blinks while Recipe 0 runs and turns solid after purge sequence is complete.

Purge component B side. Press the manual override on the Dose Valve B solenoid valve and trigger the gun into a grounded metal pail until clean solvent flows from the gun.

Repeat to thoroughly clean the fluid integrator.

### • Multiple color/multiple catalyst systems:

Select Recipe 0 and press Enter  $\triangleleft$  to purge the component A side and the component B side. The color change LED blinks while Recipe 0 runs and turns solid after purge sequence is complete.

Repeat to thoroughly clean the fluid integrator.

- 6. Reinstall the Fluid Station cover.
- 7. Shut off the solvent fluid supply.
- 8. Disconnect the solvent supply lines and reconnect the component A and B fluid supplies.
- 9. See page 53 for Start Up procedure.

### Purging Sampling Valves and Tubes

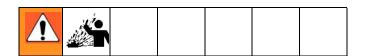
Follow this procedure after meter calibration.

- 1.
- Press the Standby key on the Booth Control.
- 2. See FIG. 67. Close both fluid shutoff valves and sampling valves.
- Route the sampling tubes into a grounded waste 3. container.
- 4. On a single color system, attach a solvent supply line to Flow Meter A inlet.
- 5. On the EasyKey, press the Setup  $\widehat{\mathbf{a}}$  key and access the Advanced Setup screens.
- 6. Press the Right Arrow let key to select the Calibration screen. Press the Down Arrow **V** key and

select Purge from the menu. Press the Enter key.

Dose A, solvent purge valve (B side), and color change solvent valves (if used) will open.

Meter Calibration	A Meter↓ Start↓				
Measured Volume Occ	Actual Volume O cc				
K-Factor	0.119 cc/pulse				
Advanced	Recipe Calibration Home				
FIG. 68. Calibration Screen					



7. To avoid splashing, slowly open the sampling valves and dispense solvent until the valves and tubes are clean.

**NOTE:** When performing a calibration purge, the solvent valve(s) close automatically after 2 minutes or when Abort is selected on the screen.

8. Close sampling valves.

**NOTE:** Select Abort on Calibration screen to cancel current calibration and close dose or purge valves.

- 9. Fully open both fluid shutoff valves.
- 10. On a single color system, reconnect component A fluid supply line to flow meter A.

NOTE: After calibration it is necessary to clean out contaminated mix material. Do a manual purge and resume the recipe just tested, or do Recipe 0 then go on to the next recipe.

### Solvent Push Feature

The Solvent Push feature enables the user to save some mixed material by pushing it out to the gun with solvent. The quantity saved is 50% of the potlife volume entered in **Advanced Setup Screen 1** on page 35. If there are 2 guns, the smaller potlife volume is used.

Solvent Push requires an accessory solvent meter (MS). Order Graco Part No. 16D329 S3000 Solvent Meter Kit. See manual 308778.

- 1. See FIG. 69. Install the solvent meter (MS) on the side of the fluid station, as explained in the ProMix 2KS Installation Manual.
- 2. To enable Solvent Push, select "Solvent" or "3rd Valve," as desired. See **Option Screen 2**, page 33.

**NOTE:** If you are using a 3rd purge valve instead of the solvent purge valve to run the Solvent Push feature, connect the solvent supply line from the solvent meter to the inlet of the 3rd purge valve.

**NOTE**: The system must be in Mix to initiate Solvent Push.

3. Press and hold the Mix ► Key for 5 seconds to turn on Solvent Push. The green Mix LED will light and the Recipe LED will blink. The system will

close the Dose Valves (DVA, DVB) and open the Solvent Purge Valve (SPV).

4. The system will dispense solvent to push the mixed material out to the gun. The Booth Control display alternately shows dashes and the percent remaining (0-99%) of the 50% of the potlife volume.

NOTE: To manually interrupt Solvent Push, press the

Standby key. The Solvent Purge Valve (SPV) or

3rd purge valve will close. To re-enter Solvent Push,

press the Mix key.

5. When the total solvent dispensed exceeds 50% of the potlife volume, the system will go into Standby

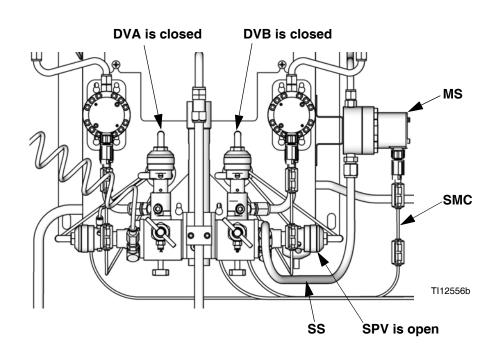


6. Perform a manual purge or recipe change to purge the remaining mixed material. This will clear the system out of Solvent Push, allowing you to resume Mix mode.

**NOTE:** Once the system senses that solvent exceeds 50% of potlife volume, attempts to re-enter Solvent Push will cause an Overdose A/B Alarm (E-5, E-6).

### Key:

DVAComponent A Dose ValveDVBComponent B Dose ValveMSSolvent Meter (required)SPVSolvent Purge ValveAPVAir Purge ValveSMCSolvent Meter CableSSSolvent Supply Line



### FIG. 69. Solvent Push Setup

### **Mix Fill Push Feature**

The Mix Fill Push feature enables the user to prevent potlife expiration of material by mixing and flowing new material through the Gun Flush Box.

Mix Fill Push requires an accessory Gun Flush Box for each gun that will use this feature. Order Graco Part No. 15V826 Fun Flush Box Kit. See manual 312784.

**NOTE**: If the gun is not in the box the Mix Fill Push feature will not operate.

**NOTE**: The Mix Fill Push operation will run every time the Potlife alarm occurs with the gun in the box. Unattended systems can therefore repeatedly perform this operation as the potlife keeps happening.

Mix Fill Push requires a Gun Flush Box for the gun. If two guns are used, each requires a Fun Flush Box for this feature to operate. The second Gun Flush Box must be configured as a Special Output. See **Configure Screen 5** on page 31.

To enable Mix Fill Push, select "Mix Fill Push" in the Auto Dump field. See **Option Screen 2**, page 33.

- 1. The system gets a Potlife alarm.
- 2. The buzzer will do a double "chirp" every 4 seconds to indicate an impending Mix Fill Push.
- 3. After waiting for the 2-minute Auto Dump time the system will run the Mix Fill Push.

**NOTE**: On a one-gun system the gun must be in the GFB. On a 2-gun system both guns must be in the GFBs.

- 4. If one of the guns in not in the GFB, the system will not perform any of the Mix Fill Push or Auto Dump operations. The system will retry every 30 seconds in case the gun is then installed in the GFB.
- 5. With the guns in the GFBs, the system will proportion mixed material through the guns in order to reset the potlife volume.
- 6. The alarm is cleared.

ProMix Mix Fill Push Timing Chart #1 Y to Y

 The event is logged in the Alarm Log as two alarms: E-5 Overdose A and E-6 Overdose B.

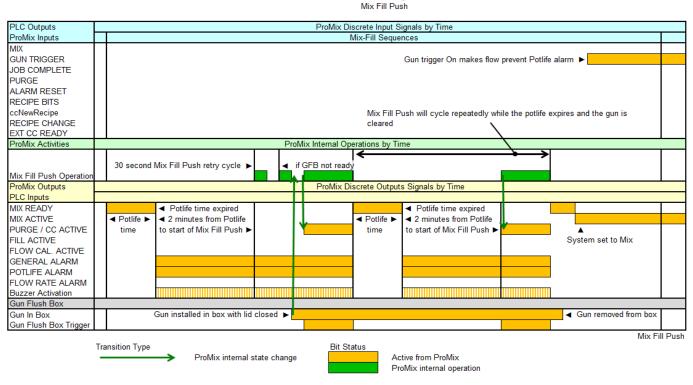


FIG. 70. Mix Fill Push Timing Chart

## **Meter Calibration**



To avoid splashing fluid in the eyes, wear eye protection. The fluid shutoff valves and ratio check valves are retained by mechanical stops that prevent accidental removal of the valve stem while the manifold is pressurized. If you cannot turn the valve stems manually, relieve the system pressure, then disassemble and clean the valve to remove the resistance.

#### Calibrate the meter:

- The first time the system is operated.
- Whenever new materials are used in the system, especially if the materials have viscosities that differ significantly.
- At least once per month as part of regular maintenance.
- Whenever a flow meter is serviced or replaced.

### NOTE:

- K-factors on the Calibration Screen are updated automatically after the calibration procedure is completed.
- K-factor values on the screen are viewable only. If needed, you can manually edit the K-factors in Advanced Setup Screen 4 (page 36) or Recipe Setup Screen 5 (page 41).
- All values on this screen are in cc, independent of the units set in **Configure Screen 1**.
- The controller will use the active recipe K-factors for meter calibration. The active recipe must be recipe 1 to recipe 60. Recipes 0 and 61 do not have K-factor values.
- 1. Before calibrating meter A or B, prime the system with material. For a color/catalyst change system, make sure the color/catalyst valve is open.
- 2. Shut off all spray or dispense devices connected to the ProMix.
- 3. Close both fluid shutoff valves and sampling valves.

4. Place the beakers (minimum size - 250 cc) in holders. Put the sampling tubes into the beakers.

**NOTE:** If tubes need replacing, use 5/32 in. or 4 mm OD tubing.

- 5. On the EasyKey, press the Setup **access** setup screens.
- Select Recipe & Advanced Setup and press the Enter key to select.

Set Up Home ProMix	2KS
Recipe & Advanced Setup	Enter 🕹
System Configuration	Enter <b>↓</b>
EK 3.01.001 BC 2.04	C1 1.XX
	C2 1.XX
XP V6.5.0.7 MC 1042.0198	
IP 192.168.178.3 MAC 00	204AA3804F

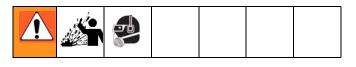
 Press the Right Arrow → key to select the Calibration Screen. Press the Enter key to select

either A Meter, B Meter, or Solvent. Press the Down

Arrow  $\mathbf{\nabla}$  key and select Start from the menu. Start only one at a time.

Meter Calibration	A Me Start	ter ↓ ↓		
Measured Volume Occ		ctual olume cc		
K-Factor	0.119 cc/pulse			
Advanced	Recipe	Calibration	Home	

8. Dispense component A, B, or Solvent into beaker.



- a. To avoid splashing, slowly open sampling valves.
- b. For more accurate calibration, adjust the valve to dispense at a flow rate similar to your production spray flow rate.
- c. Dispense a minimum of 250 cc; make sure enough material is dispensed to accurately read the volume with your beaker. The A and B volumes do not have to be equal or at any particular ratio.
- d. Close sampling valve tightly.
- 9. The volume that the ProMix measured displays on the EasyKey.
- 10. Compare the amounts on the EasyKey to the amount in the beakers.

**NOTE:** For maximum accuracy, use a gravimetric (mass) method to determine the actual volumes dispensed.

11. If the screen and actual volumes are different, enter the actual dispensed volume in cc for A, B, or Sol-

vent Volume field, and press the Enter 🗲 key.

If the value was substantially different, repeat the calibration process.

**NOTE:** If the screen and actual volume is the same or if for any reason you want to cancel the calibration procedure, scroll to Abort on the **Calibration** 

Screen menu and press the Enter 🗲 key.

12. After the volume for A, B, or Solvent is entered, the ProMix 2KS controller calculates the new flow meter K-factor and shows it on the **Calibration Screen**.

**NOTE:** K-factor values on the screen are viewable only. If needed, you can manually edit the K-factors in **Advanced Setup Screen 4** (page 36) or **Recipe Setup Screen 5** (page 41).

- 13. Always purge sampling valves after calibrating meters. Use one of the following methods.
  - Follow the **Purging Sampling Valves and Tubes** procedure, page 62.
  - Place the sampling valve fluid tubes into a compatible cleaning fluid (TSL or solvent) or cap them.

**NOTE:** If fluid hardens in sampling tubes, replace them with 5/32 in. or 4 mm OD tubing.

- 14. Make sure both sampling valves are closed and both fluid shutoff valves are fully open.
- 15. Before you begin production, clear the system of solvent and prime it with material.
  - a. Go to Mix mode.
  - b. Trigger the gun into a grounded metal pail until mixed material flows from the gun nozzle.
  - c. To begin operation, see **Start Up**, page 53.

## **Color Change**

### **Color Change Procedures**

### Multiple Color Systems

- 1. Shut off air to the gun.
- 2. Place the gun in the gun flush box if used, and close the lid.

3. Switch to Standby mode at the Booth Control.

4. Use the scroll keys,  $\clubsuit$  or  $\blacktriangledown$ , to select the new

color. Press Enter 🗲 to begin the color change sequence.

5. If a gun flush box is not used, trigger the gun into a grounded metal pail until the color change sequence is complete.



6. When the color change indicator light stops flashing on the Booth Control, the color change sequence is complete.

NOTE: The color change timer does not start until the gun is triggered and fluid flow is detected. If no flow is detected within 2 minutes, the color change operation aborts. The Booth Control enters Standby

mode at the previous color.

7. When you are ready to spray, remove the gun from the gun flush box if used, and close its door.

NOTE: The gun flush box door must be closed for the atomizing air valve to open.

8. Press the Mix key to start spraying.

### Single Color Systems

- 1. Follow procedure for Purging Fluid Supply System, page 60.
- 2. Load the new color. See Start Up, page 53.
- 3. Press the Mix key to start spraying.

### **Color Change Sequences**

FIG. 71 through FIG. 80 illustrate various color change sequences. See Table 9 to determine which figure to reference, based on the recipe change and system configuration. The time sequences are detailed in the following paragraphs.

NOTE: For software version 2.04.xxx and older, the system uses the color/catalyst purge and fill times from the new recipe.

NOTE: See Setup Mode on page 25 to select purge sources and set desired purge, chop, and fill times.

### NOTES:

- The system uses old recipe data for the purge cycle. However, it opens the new color/catalyst valve based on the new recipe data.
- The system uses the new recipe data for the fill • cycle.
- For the one gun flush box (GFB) option, the spray gun must be inserted in the GFB during the entire color change cycle (purge and fill). The GFB trigger output will be on during the recipe change cycle.
- For the two gun flush box (GFB) option, both spray guns must be inserted in the GFBs during the entire color change cycle (purge and fill). The system will turn each GFB trigger output on and off based on the preset time for each gun.
- For Special Outputs options, the system will turn each output on and off based on the preset times. Each Special Output has two different start times and durations.
- For systems without dump valves, the First Purge begins after the Color/Catalyst Change steps are completed.
- Dump Valve B is required for a Catalyst Change system.
- When going from Recipe X to Recipe 0, only the purge cycle data from Recipe 0 is used.
- When going from Recipe 0 to Recipe Y, only the fill cycle data from Recipe Y is used.

### **Color Purge/Dump**

- This sequence flushes out the color with solvent, from the color valve to the Dump A valve.
- The color change solvent valve and the Dump A valve open during the Purge Time.
- The color change solvent valve closes when the Purge Time expires.

### **Color Fill**

- This sequence fills the line with the new color all the way to the Dump A valve.
- The new color valve and the Dump A valve open during the Fill Time.
- The new color valve and the Dump A valve close when the Fill Time expires.

### **Catalyst Purge/Dump**

- This sequence flushes out the catalyst with solvent, from the catalyst valve to the Dump B valve.
- The catalyst change solvent valve and the Dump B valve open during the Purge Time.
- The catalyst change solvent valve closes when the Purge Time expires.

### **Catalyst Fill**

- This sequence fills the line with the new catalyst all the way to the Dump B valve.
- The new catalyst valve and the Dump B valve open during the Fill Time.
- The new catalyst valve and the Dump B valve close when the Fill Time expires.

### **First Purge**

Select the First Purge Source (air, solvent, or 3rd valve) and First Purge Time. For most applications, air is selected.

The system purges the old material from the dose valves to the gun, using only the selected purge media (usually air). The selected purge valve opens during the First Purge Time and closes when the time expires.

### Chop Cycle

Select the Chop Type (air/solvent or air/3rd valve) and Chop Times.

The air purge valve opens only during the air chop cycle, and the solvent (or 3rd valve) opens only during the solvent chop cycle. The number of chop cycles is determined by dividing the Total Chop Time by the sum of the Air and Solvent Chop Times.

### **Final Purge**

Select the Final Purge Source (air, solvent, or 3rd valve) and Final Purge Time. For most applications, solvent is selected.

The system fills the line with solvent from the dose valves to the gun, using only the selected purge media (usually solvent). The selected purge valve opens during the Final Purge Time and closes when the time expires.

### Fill

This sequence fills the line from the dose valves to the gun, and is also referred to as the mixed material fill. The system begins mixing components A and B until the Fill Time expires.

Starting Recipe	Ending Recipe	Change Type	Dump A	Exiting Fill	Refer to Fig.
Х	Y	Change	Yes	NA	Fig. 71
Х	Y	Change	No	NA	Fig. 72
0	Y	Fill	Yes	Yes	Fig. 73
0	Y	Fill	Yes	No	Fig. 74
0	Y	Fill	No	Yes	Fig. 75
0	Y	Fill	No	No	Fig. 76
Х	0	Purge	Yes	NA	Fig. 77
Х	0	Purge	No	NA	Fig. 78
0	0	Purge	Yes	NA	Fig. 79
0	0	Purge	No	NA	Fig. 80

Table 9: Color Change Chart Reference

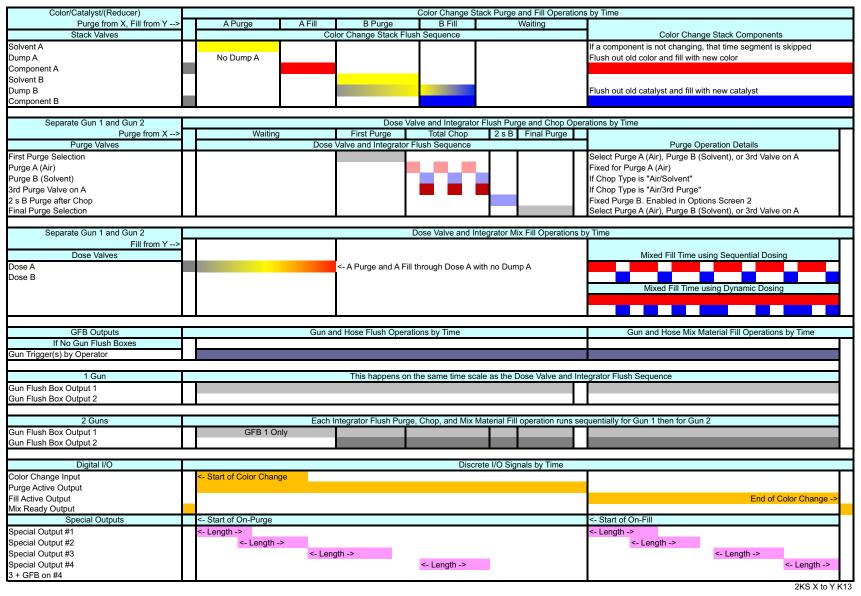
**NOTE**: For manual systems, the Digital I/O signals identified in the color charts on the following pages represent internal states.

#### ProMix 2KS Recipe Change Chart #1 X to Y Stack Valves A1 to A2, B1 to B2 Dump A Enabled, 3rd Flush Valve Enabled

Color/Catalyst/(Reducer)	Color Change Stack Purge and Fill Operations by Time				
Purge from X, Fill from Y>	A Purge A Fill B Purge B Fill Waiting				
Stack Valves		hange Stack Flush Sequence	Color Change Stack Components		
Solvent A				If a component is not changing, that time segment is skipped	
Dump A				Flush out old color and fill with new color	
Component A					
Solvent B					
				The based of the state of the s	
Dump B				Flush out old catalyst and fill with new catalyst	
Component B					
Separate Gun 1 and Gun 2		Dees Value and Internation	Flush Purge and Chop Oper	entingen hus Timen	
Purge from X>	First Purge	Total Chop 2 s B	Final Purge	allors by Time	
Purge Valves		e and Integrator Flush Sequence	r inai Fuige	Purge Operation Details	
First Purge Selection	Dose valve	e and integrator ridan dequence		Select Purge A (Air), Purge B (Solvent), or 3rd Valve on A	
Purge A (Air)				Fixed for Purge A (Air)	
Purge B (Solvent)				If Chop Type is "Air/Solvent"	
3rd Purge Valve on A				If Chop Type is "Air/3rd Purge"	
2 s B Purge after Chop				Fixed Purge B. Enabled in Options Screen 2	
Final Purge Selection				Select Purge A (Air), Purge B (Solvent), or 3rd Valve on A	
Separate Gun 1 and Gun 2	•	Dose Valve and Inte	egrator Mix Fill Operations b	by Time	
Fill from Y>					
Dose Valves				Mixed Fill Time using Sequential Dosing	
Dose A					
Dose B					
				Mixed Fill Time using Dynamic Dosing	
I					
GFB Outputs	Gun and Ho	ose Flush Operations by Time		Gun and Hose Mix Material Fill Operations by Time	
If No Gun Flush Boxes		· ·			
Gun Trigger(s) by Operator					
1 Gun		This happens on the same time scale	e as the Dose Valve and Int	egrator Flush Sequence	
Gun Flush Box Output 1					
Gun Flush Box Output 2					
2 Guns	Each Integ	rator Flush Purge, Chop, and Mix Ma	aterial Fill operation runs se	quentially for Gun 1 then for Gun 2	
Gun Flush Box Output 1					
Gun Flush Box Output 2					
Digital I/O		Discret	te I/O Signals by Time		
Color Change Input	<- Start of Color Change				
Purge Active Output					
Fill Active Output				End of Color Change ->	
Mix Ready Output					
Special Outputs	<- Start of On-Purge			<- Start of On-Fill	
Special Output #1	<- Length ->			<- Length ->	
Special Output #2	<- Length ->			<- Length ->	
Special Output #3	<- Length ->	>		<- Length ->	
Special Output #3	- Lengur -	<- Length ->		<- Length ->	
3 + GFB on #4		- Lengul ->		<- Lengur ->	
	1			2KS X to Y K15	
				2K5 X to Y K15	

### FIG. 71: ProMix 2KS Recipe Change Chart #1 X to Y

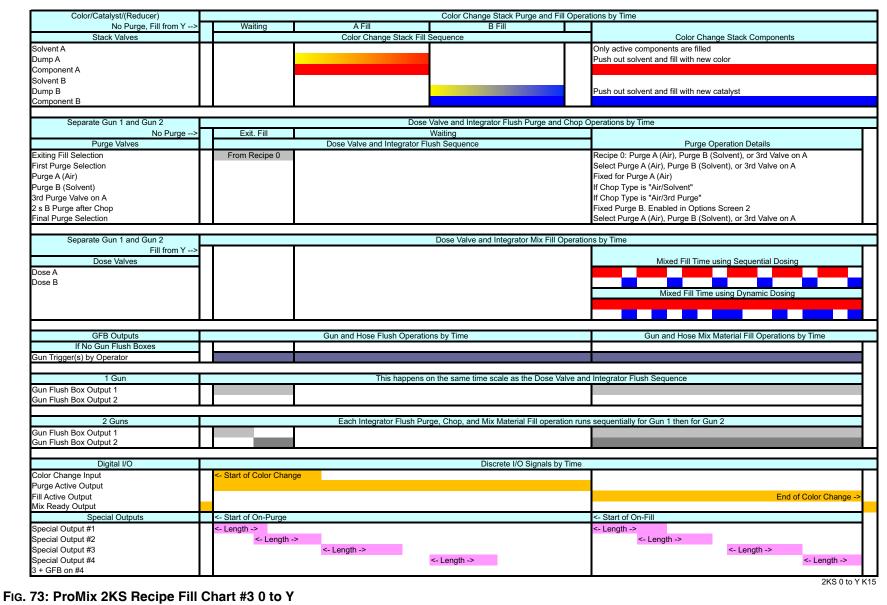
#### ProMix 2KS Recipe Change Chart #2 X to Y Stack Valves A1 to A2, B1 to B2 No Dump A, 3rd Flush Valve Enabled



#### FIG. 72: ProMix 2KS Recipe Change Chart #2 X to Y

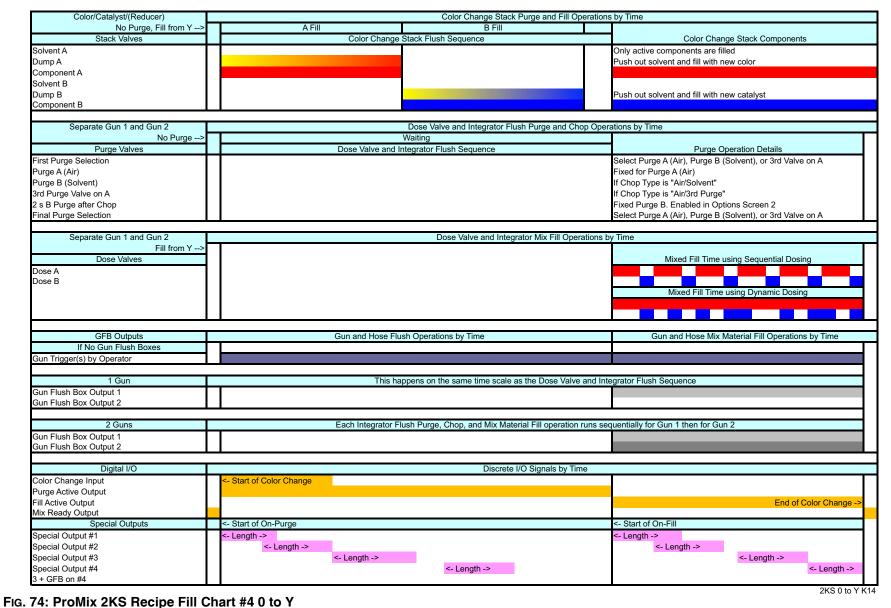
7

#### ProMix 2KS Recipe Fill Chart #3 0 to Y Stack Valves A1, B1 Dump A Enabled, 3rd Flush Valve Enabled Exiting Fill Enabled

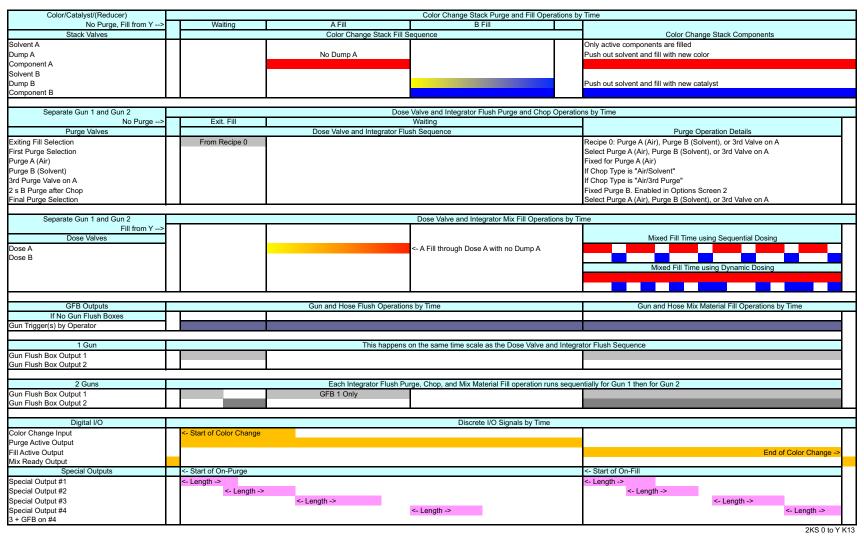


2

#### ProMix 2KS Recipe Fill Chart #4 0 to Y Stack Valves A1, B1 Dump A Enabled, 3rd Flush Valve Enabled No Exiting Fill



#### ProMix 2KS Recipe Fill Chart #5 0 to Y Stack Valves A1, B1 No Dump A, 3rd Flush Valve Enabled Exiting Fill Enabled



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#### FIG. 75: ProMix 2KS Recipe Fill Chart #5 0 to Y

Color Change

#### ProMix 2KS Recipe Fill Chart #6 0 to Y Stack Valves A1, B1 No Dump A, 3rd Flush Valve Enabled No Exiting Fill

Color/Catalyst/(Reducer)		Color Change Stack Purge and Fil	I Operations by Time
No Purge, Fill from Y>	A Fill	B Fill	
Stack Valves	Color Change	Stack Flush Sequence	Color Change Stack Components
Solvent A			Only active components are filled
Dump A	No Dump A		Push out solvent and fill with new color
Component A	····		
Solvent B			
Dump B			Push out solvent and fill with new catalyst
Component B			r dan out solvent and hin with new catalyst
Component D			
Separate Gun 1 and Gun 2		Dose Valve and Integrator Flush Purge and	Chon Operations by Time
No Purge>		Waiting	
Purge Valves	Dose Valve and I	ntegrator Flush Sequence	Purge Operation Details
First Purge Selection	Dose valve and i	ntegrator i itali dequence	Select Purge A (Air), Purge B (Solvent), or 3rd Valve on A
Purge A (Air)			Fixed for Purge A (Air)
Purge B (Solvent)			If Chop Type is "Air/Solvent"
3rd Purge Valve on A			If Chop Type is "Air/3rd Purge"
2 s B Purge after Chop			Fixed Purge B. Enabled in Options Screen 2
Final Purge Selection			Select Purge A (Air), Purge B (Solvent), or 3rd Valve on A
Separate Gun 1 and Gun 2		Dose Valve and Integrator Mix Fill O	perations by Time
Fill from Y>			
Dose Valves			Mixed Fill Time using Sequential Dosing
Dose A		<- A Fill through Dose A with no Dump A	
Dose B		-	
			Mixed Fill Time using Dynamic Dosing
GFB Outputs	Gun and Hose Flu	ish Operations by Time	Gun and Hose Mix Material Fill Operations by Time
If No Gun Flush Boxes			
Gun Trigger(s) by Operator			
1 Gun	T	his happens on the same time scale as the Dose Va	lve and Integrator Flush Sequence
Gun Flush Box Output 1			
Gun Flush Box Output 2			
2 Guns	Each Integr	ator Flush Purge, Chop, and Mix Material Fill operati	ion runs sequentially for Gun 1 then for Gun 2
Gun Flush Box Output 1	GFB 1 Only		
Gun Flush Box Output 1 Gun Flush Box Output 2	GFB I Only		
Gun Flush Box Output 2			
			<b>**</b>
Digital I/O		Discrete I/O Signals by	lime
Color Change Input	<- Start of Color Change		
Purge Active Output			
Fill Active Output			End of Color Change ->
Mix Ready Output			
Special Outputs	<- Start of On-Purge		<- Start of On-Fill
Special Output #1	<- Length ->		<- Length ->
Special Output #2	<- Length ->		<- Length ->
Special Output #3	<- Length ->		<- Length ->
Special Output #4		<- Length ->	<- Length ->
3 + GFB on #4			
	•		2KS 0 to X K12

#### FIG. 76: ProMix 2KS Recipe Fill Chart #6 0 to Y

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#### ProMix 2KS Recipe Purge Chart #7 X to 0 Stack Valves Off Dump A Enabled, 3rd Flush Valve Enabled

Color/Catalyst/(Reducer)	Color Change Stack Purge and Fill Ope			rations by Time
Purge from 0, No Fill>	A Pur	A Purge B Purge		
Stack Valves		Color Change Stack Flush Sequence		Color Change Stack Components
Solvent A		, i i i i i i i i i i i i i i i i i i i		Every recipe 0 entry will flush all components
Dump A				Flush out old color
Component A				
Solvent B	-			
Dump B				Flush out old catalyst
Component B				
Separate Cup 1 and Cup 3		Dose Valve and Integrato	- Eluch Durne and Chan	Onesetiene hu Time
Separate Gun 1 and Gun 2 Purge from 0>	First Purge	Total Chop 2 s B	Final Purge	Operations by Time
Purge Valves	First Purge	Dose Valve and Integrator Flush Sequence	Final Purge	Purge Operation Details
		Dose valve and integrator Flush Sequence		
First Purge Selection				Select Purge A (Air), Purge B (Solvent), or 3rd Valve on A
Purge A (Air)				Fixed for Purge A (Air)
Purge B (Solvent)				If Chop Type is "Air/Solvent"
3rd Purge Valve on A				If Chop Type is "Air/3rd Purge"
2 s B Purge after Chop				Fixed Purge B. Enabled in Options Screen 2
Final Purge Selection				Select Purge A (Air), Purge B (Solvent), or 3rd Valve on A
Separate Gun 1 and Gun 2		Dose Valve and Ir	ntegrator Mix Fill Operat	ions by Time
No Fill>				
Dose Valves				Mixed Fill Time using Sequential Dosing
Dose A				
Dose B				
				Mixed Fill Time using Dynamic Dosing
	-			· · · · · ·
GFB Outputs		Gun and Hose Flush Operations by Time		Gun and Hose Mix Material Fill Operations by Time
If No Gun Flush Boxes		· · ·		
Gun Trigger(s) by Operator				
1 Gun		This happens on the same time sc	ale as the Dose Valve a	nd Integrator Flush Sequence
Gun Flush Box Output 1				
Gun Flush Box Output 2				
2 Guns		Each Integrator Flush Purge, Chop, and Mix I	Material Fill operation ru	ins sequentially for Gun 1 then for Gun 2
Gun Flush Box Output 1				
Gun Flush Box Output 2				
Digital I/O		Disc	rete I/O Signals by Time	
Color Change Input	<- Start of Color Change			
Purge Active Output			End of Color Change ->	
Fill Active Output				
Mix Ready Output				
Special Outputs	<- Start of On-Purge			
Special Output #1	<- Length ->			
Special Output #2	<- Length ->			1
	~- Lengur ->	<- Length ->		1
Special Output #3				1
Special Output #4 3 + GFB on #4		Chip activates for Autodump operations only.		
5 ' U U UI #4		This activates for Autodump operations only		
				2KS X to 0 K15

### FIG. 77: ProMix 2KS Recipe Purge Chart #7 X to 0

#### ProMix 2KS Recipe Purge Chart #8 X to 0 Stack Valves Off No Dump A, 3rd Flush Valve Enabled

Color/Catalyst/(Reducer)		Color Chang	e Stack Purge and Fill Op	perations by Time
Purge from X, Fill from Y>	A Purge	B Purge	Waiting	
Stack Valves		Color Change Stack Flush Sequence	5	Color Change Stack Components
Solvent A				Every recipe 0 entry will flush all components
Dump A	No Dump A			Flush out old color
Component A	No Bump /			
Solvent B				
Dump B				Eluch out old octobet
				Flush out old catalyst
Component B				
Separate Gun 1 and Gun 2		Doop Volvo and Integr	tor Flush Purge and Cho	nn Onarationa hy Tima
Purge from 0>	Waiting	First Purge Total Chop	2 s B Final Purge	bp Operations by Time
			25D Filial Fulge	Duran On cratica Dataila
Purge Valves	Do	se Valve and Integrator Flush Sequence		Purge Operation Details
First Purge Selection				Select Purge A (Air), Purge B (Solvent), or 3rd Valve on A
Purge A (Air)				Fixed for Purge A (Air)
Purge B (Solvent)				If Chop Type is "Air/Solvent"
3rd Purge Valve on A				If Chop Type is "Air/3rd Purge"
2 s B Purge after Chop				Fixed Purge B. Enabled in Options Screen 2
Final Purge Selection				Select Purge A (Air), Purge B (Solvent), or 3rd Valve on A
Separate Gun 1 and Gun 2		Dose Valve an	Integrator Mix Fill Operation	ations by Time
No Fill>				
Dose Valves				Mixed Fill Time using Sequential Dosing
Dose A		<- A Purge through Dose A with no Dump	A	
Dose B				
				Mixed Fill Time using Dynamic Dosing
• • •				
GFB Outputs	Gun	and Hose Flush Operations by Time		Gun and Hose Mix Material Fill Operations by Time
If No Gun Flush Boxes		,,, _,, _		
Gun Trigger(s) by Operator				
1 Gun		This happens on the same time	scale as the Dose Valve	and Integrator Elush Sequence
Gun Flush Box Output 1				
Gun Flush Box Output 1 Gun Flush Box Output 2				
2 Guns		Each Integrator Flush Purge Chop and M	ix Material Fill operation	runs sequentially for Gun 1 then for Gun 2
Gun Flush Box Output 1	GFB 1 Only	Luon mogrator ridan rurge, chop, and w	a materiar i în operation î	
Gun Flush Box Output 1 Gun Flush Box Output 2	GFB I Only			
Distitut 1/0			enerete I/O Ciencele to Tim	
Digital I/O		D	screte I/O Signals by Tim	
	- Start of Color Change			
Purge Active Output			End of Color Change	->
Fill Active Output				
Mix Ready Output				
	- Start of On-Purge			
Special Output #1 <	- Length ->			
Special Output #2	<- Length ->			
Special Output #3		ength ->		
Special Output #4		<- Length ->		
3 + GFB on #4	Thio	s activates for Autodump operations only		

### FIG. 78: ProMix 2KS Recipe Purge Chart #8 X to 0

Color Change

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#### ProMix 2KS Recipe Purge Chart #9 0 to 0 Stack Valves Off Dump A Enabled, 3rd Flush Valve Enabled Exiting Fill Enabled

Color/Catalyst/(Reducer)			Obior Onlinge Of	dok i dige dila i li opera	tions by Time - From Recipe 0
Purge from 0, No Fill>	Waiting	A Purge	B Purge	Waiting	
Stack Valves		Color Change	e Stack Flush Sequence		Color Change Stack Components
Solvent A					Every recipe 0 entry will flush all components
Dump A					Flush out old color
Component A					
Solvent B					
Dump B					Flush out old catalyst
Component B					
Separate Gun 1 and Gun 2					Operations by Time - From Recipe 0
Purge from 0>	Exit. Fill	First Purge	Total Chop 2 s B		
Purge Valves		Dose Valve and	Integrator Flush Sequence		Purge Operation Details
Exiting Fill Selection	From Recipe 0				Recipe 0: Purge A (Air), Purge B (Solvent), or 3rd Valve on A
First Purge Selection					Select Purge A (Air), Purge B (Solvent), or 3rd Valve on A
Purge A (Air)					Fixed for Purge A (Air)
Purge B (Solvent)					If Chop Type is "Air/Solvent"
3rd Purge Valve on A					If Chop Type is "Air/3rd Purge"
2 s B Purge after Chop					Fixed Purge B. Enabled in Options Screen 2
Final Purge Selection					Select Purge A (Air), Purge B (Solvent), or 3rd Valve on A
Separate Gun 1 and Gun 2			Dose Valv	e and Integrator Mix Fill	Operations by Time
No Fill>					
Dose Valves					Mixed Fill Time using Sequential Dosing
Dose A					
Dose A					
Dose B					Mixed Fill Time using Dynamic Dosing
					Mixed Fill Time using Dynamic Dosing
					Mixed Fill Time using Dynamic Dosing
					Mixed Fill Time using Dynamic Dosing
Dose B		Gun and Hose F	ush Operations by Time		
Dose B GFB Outputs		Gun and Hose F	ush Operations by Time		Mixed Fill Time using Dynamic Dosing Gun and Hose Mix Material Fill Operations by Time
Oose B GFB Outputs If No Gun Flush Boxes		Gun and Hose F	ush Operations by Time		
Oose B GFB Outputs If No Gun Flush Boxes		Gun and Hose F	ush Operations by Time		
GFB Outputs If No Gun Flush Boxes Gun Trigger(s) by Operator				time scale as the Dose ∖	Gun and Hose Mix Material Fill Operations by Time
GFB Outputs If No Gun Flush Boxes Gun Trigger(s) by Operator 1 Gun				time scale as the Dose V	
GFB Outputs If No Gun Flush Boxes Gun Trigger(s) by Operator 1 Gun Gun Flush Box Output 1				time scale as the Dose V	Gun and Hose Mix Material Fill Operations by Time
GFB Outputs If No Gun Flush Boxes Gun Trigger(s) by Operator 1 Gun Gun Flush Box Output 1				time scale as the Dose V	Gun and Hose Mix Material Fill Operations by Time
GFB Outputs If No Gun Flush Boxes Gun Trigger(s) by Operator 1 Gun			This happens on the same		Gun and Hose Mix Material Fill Operations by Time
GFB Outputs  If No Gun Flush Boxes  Gun Trigger(s) by Operator  1 Gun  Gun Flush Box Output 1  Gun Flush Box Output 2  2 Guns			This happens on the same		Gun and Hose Mix Material Fill Operations by Time
GFB Outputs  If No Gun Flush Boxes  Gun Trigger(s) by Operator  I Gun  Gun Flush Box Output 1  Gun Flush Box Output 2  2 Guns  Gun Flush Box Output 1  Cun Flush Box Output 1			This happens on the same		Gun and Hose Mix Material Fill Operations by Time
GFB Outputs         If No Gun Flush Boxes         Gun Trigger(s) by Operator         1 Gun         Gun Flush Box Output 1         Gun Flush Box Output 2         2 Guns         Gun Flush Box Output 1         Gun Flush Box Output 2			This happens on the same	nd Mix Material Fill opera	Gun and Hose Mix Material Fill Operations by Time /alve and Integrator Flush Sequence tion runs sequentially for Gun 1 then for Gun 2
GFB Outputs  If No Gun Flush Boxes Gun Trigger(s) by Operator  1 Gun Gun Flush Box Output 1 Gun Flush Box Output 2  2 Guns Gun Flush Box Output 1 Gun Flush Box Output 2  Digital I/O			This happens on the same		Gun and Hose Mix Material Fill Operations by Time /alve and Integrator Flush Sequence tion runs sequentially for Gun 1 then for Gun 2
GFB Outputs  If No Gun Flush Boxes  Gun Trigger(s) by Operator  1 Gun  Gun Flush Box Output 1  Gun Flush Box Output 2  2 Guns  Gun Flush Box Output 1  Gun Flush Box Output 2  Digital I/O  Color Change Input	<ul> <li>Start of Color Change</li> </ul>		This happens on the same	nd Mix Material Fill opera	Gun and Hose Mix Material Fill Operations by Time /alve and Integrator Flush Sequence ation runs sequentially for Gun 1 then for Gun 2 y Time
GFB Outputs  If No Gun Flush Boxes Gun Trigger(s) by Operator  1 Gun Gun Flush Box Output 1 Gun Flush Box Output 2  2 Guns Gun Flush Box Output 1 Gun Flush Box Output 2  Digital I/O	<ul> <li>Start of Color Change</li> </ul>		This happens on the same	nd Mix Material Fill opera	Gun and Hose Mix Material Fill Operations by Time /alve and Integrator Flush Sequence ation runs sequentially for Gun 1 then for Gun 2 y Time
GFB Outputs  If No Gun Flush Boxes  Gun Trigger(s) by Operator  1 Gun  Gun Flush Box Output 1  Gun Flush Box Output 2  2 Guns  Gun Flush Box Output 1  Gun Flush Box Output 2  Digital I/O  Color Change Input	- Start of Color Change		This happens on the same	nd Mix Material Fill opera	Gun and Hose Mix Material Fill Operations by Time /alve and Integrator Flush Sequence ation runs sequentially for Gun 1 then for Gun 2 y Time
GFB Outputs  If No Gun Flush Boxes  Gun Trigger(s) by Operator  I Gun  Gun Flush Box Output 1  Gun Flush Box Output 2  2 Guns  Gun Flush Box Output 1  Gun Flush Box Output 2  Digital I/O  Color Change Input  Purge Active Output	Start of Color Change		This happens on the same	nd Mix Material Fill opera	Gun and Hose Mix Material Fill Operations by Time /alve and Integrator Flush Sequence ation runs sequentially for Gun 1 then for Gun 2 y Time
GFB Outputs  If No Gun Flush Boxes Gun Trigger(s) by Operator  I Gun Gun Flush Box Output 1 Gun Flush Box Output 2  2 Guns Gun Flush Box Output 1 Gun Flush Box Output 2  Digital I/O  Color Change Input Purge Active Output Fill Active Output	<- Start of On-Purge		This happens on the same	nd Mix Material Fill opera	Gun and Hose Mix Material Fill Operations by Time /alve and Integrator Flush Sequence ation runs sequentially for Gun 1 then for Gun 2 y Time
GFB Outputs  If No Gun Flush Boxes Gun Trigger(s) by Operator  I Gun Gun Flush Box Output 1 Gun Flush Box Output 2  2 Guns Gun Flush Box Output 1 Gun Flush Box Output 2  Digital I/O Color Change Input Purge Active Output Fill Active Output Fill Active Output Vix Ready Output			This happens on the same	nd Mix Material Fill opera	Gun and Hose Mix Material Fill Operations by Time /alve and Integrator Flush Sequence ation runs sequentially for Gun 1 then for Gun 2 y Time
GFB Outputs         If No Gun Flush Boxes         Gun Trigger(s) by Operator         1 Gun         Gun Flush Box Output 1         Gun Flush Box Output 2         2 Guns         Gun Flush Box Output 1         Gun Flush Box Output 2         Digital I/O         Color Change Input         Purge Active Output         HiA Active Output         Special Outputs         Special Output #1	<- Start of On-Purge		This happens on the same	nd Mix Material Fill opera	Gun and Hose Mix Material Fill Operations by Time /alve and Integrator Flush Sequence ation runs sequentially for Gun 1 then for Gun 2 y Time
GFB Outputs  If No Gun Flush Boxes Gun Trigger(s) by Operator  I Gun Gun Flush Box Output 1 Gun Flush Box Output 2  2 Guns Gun Flush Box Output 2  Digital I/O Color Change Input Purge Active Output Fill Active Output Special Output #1 Special Output #1 Special Output #2	<- Start of On-Purge	Each Integ	This happens on the same	nd Mix Material Fill opera	Gun and Hose Mix Material Fill Operations by Time /alve and Integrator Flush Sequence ation runs sequentially for Gun 1 then for Gun 2 y Time
GFB Outputs         If No Gun Flush Boxes         Gun Trigger(s) by Operator         1 Gun         Gun Flush Box Output 1         Gun Flush Box Output 2         2 Guns         Gun Flush Box Output 1         Gun Flush Box Output 2         Digital I/O         Color Change Input         Purge Active Output         Fill Active Output         Special Output #1         Special Output #1         Special Output #1         Special Output #3	<- Start of On-Purge		This happens on the same	nd Mix Material Fill opera	Gun and Hose Mix Material Fill Operations by Time /alve and Integrator Flush Sequence ation runs sequentially for Gun 1 then for Gun 2 y Time
GFB Outputs  If No Gun Flush Boxes Gun Trigger(s) by Operator  I Gun Gun Flush Box Output 1 Gun Flush Box Output 2  2 Guns Gun Flush Box Output 2  Digital I/O Color Change Input Purge Active Output Fill Active Output Special Output #1 Special Output #1 Special Output #2	<- Start of On-Purge	Each Integ	This happens on the same	nd Mix Material Fill opera	Gun and Hose Mix Material Fill Operations by Time /alve and Integrator Flush Sequence ation runs sequentially for Gun 1 then for Gun 2 y Time

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#### ProMix 2KS Recipe Purge Chart #10 0 to 0 Stack Valves Off No Dump A, 3rd Flush Valve Enabled Exiting Fill Enabled

Color/Catalyst/(Reducer)		Color Change Stack Purge and Fill Operations by Time - From Recipe 0				
Purge from 0, No Fill>	Waiting	A Purge	B Purge		Waiting	
Stack Valves		Color Change Stack Flush Sequence			Color Change Stack Components	
Solvent A						Every recipe 0 entry will flush all components
Dump A		No Dump A				Flush out old color
Component A						
Solvent B						
Dump B						Flush out old catalyst
Component B						
Separate Gun 1 and Gun 2			Dose Valve an	d Integrator Flush F	urge and Chop Operations b	y Time - From Recipe 0
Purge from 0>	Exit. Fill	Waiting	First Purge	Total Chop	2 s B Final Purge	
Purge Valves		Dose Val	lve and Integrator Flu	ush Sequence		Purge Operation Details
Exiting Fill Selection	From Recipe 0					Recipe 0: Purge A (Air), Purge B (Solvent), or 3rd Valve on A
First Purge Selection						Select Purge A (Air), Purge B (Solvent), or 3rd Valve on A
Purge A (Air)						Fixed for Purge A (Air)
Purge B (Solvent)						If Chop Type is "Air/Solvent"
3rd Purge Valve on A						If Chop Type is "Air/3rd Purge"
2 s B Purge after Chop						Fixed Purge B. Enabled in Options Screen 2
2 s B Purge after Chop Final Purge Selection						Select Purge A (Air), Purge B (Solvent), or 3rd Valve on A
<b>0</b>						
Separate Gun 1 and Gun 2				Dose Valve and Ir	tegrator Mix Fill Operations I	by Time
No Fill>						
Dose Valves						Mixed Fill Time using Sequential Dosing
Dose A			<- A Purae through	Dose A with no Dur	A ar	
Dose B					·• · ·	
						Mixed Fill Time using Dynamic Dosing
• • • • • • • • • • • • • • • • • • •						
GFB Outputs		Gun and I	Hose Flush Operatio	ns by Time		Gun and Hose Mix Material Fill Operations by Time
If No Gun Flush Boxes						
Gun Trigger(s) by Operator						
1 Gun			This happens o	on the same time sc	ale as the Dose Valve and Inf	tegrator Flush Sequence
Gun Flush Box Output 1						
Gun Flush Box Output 2						
2 Guns		Each	Integrator Flush Pur	ge, Chop, and Mix I	Aaterial Fill operation runs se	equentially for Gun 1 then for Gun 2
Gun Flush Box Output 1						
Gun Flush Box Output 2						
Digital I/O				Discr	ete I/O Signals by Time	
Color Change Input	<- Start of Color Change	9				
Purge Active Output					End of Color Change ->	
Fill Active Output						1
Mix Ready Output						
Special Outputs	<- Start of On-Purge					
Special Output #1	<- Length ->					
Special Output #2	<- Length ->	>				
Special Output #3	g	<- Length -	>			
Special Output #4				<- Length ->		
3 + GFB on #4				3		
	-					2KE 0 to 0 K1

2KS 0 to 0 K1

Color Change

#### FIG. 80: ProMix 2KS Recipe Purge Chart #10 0 to 0

# **Alarms and Warnings**

NOTE: Do not use the fluid in the line that was dispensed off ratio as it may not cure properly.

## System Alarms

System alarms alert you of a problem and help prevent off-ratio spraying. If an alarm occurs, operation stops and the following occurs:

- A red LED illuminates steadily or blinks on the Booth Control.
- Booth Control displays an alarm E-Code, E-1 to E-28, See FIG, 81.
- Buzzer sounds (for E-2 only; see page 29 to set for all alarms).
- Status bar on the EasyKey Display shows the alarm . E-Code with a description (see Table 10).

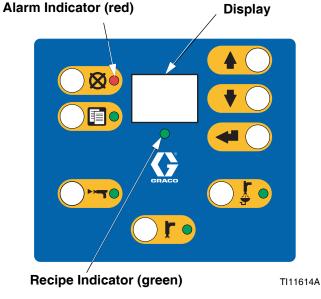


FIG. 81. Booth Control

## System Warnings

Table 10 lists the System Warning Codes. Warnings do not stop operation or sound an alarm. They are saved in the date/time stamped log, which can be viewed on a PC, using the ProMix 2KS Web Interface (see manual 313386).

## To Reset Alarm and Restart

NOTE: When an alarm occurs be sure to determine the E-Code before resetting it. See Table 10. If you forget which E-Code occurred, use the Alarms Screens (page 24) to view the last 10 alarms, with date and time stamps.

To reset alarms, see Table 11. Many alarms can be

cleared by simply pressing the Alarm Reset 🗰 key.



#### Table 10: System Alarm/Warning Codes

Code	Description	Details
E-1	Communication Error Alarm	Page 81
E-2	Potlife Alarm	Page 81
E-3	Ratio High Alarm	Page 82
E-4	Ratio Low Alarm	Page 83
E-5	Overdose A/B Dose Too Short Alarm	Page 84
E-6	Overdose B/A Dose Too Short Alarm	Page 84
E-7	Dose Time A Alarm	Page 85
E-8	Dose Time B Alarm	Page 85
E-9	Not used	NA
E-10	Remote Stop Alarm	Page 86
E-11	Purge Volume Alarm	Page 86
E-12	CAN Network Communication Error Alarm	Page 87
E-13	High Flow Alarm	Page 88
E-14	Low Flow Alarm	Page 88
E-15	System Idle Warning	Page 88
E-16	Setup Change Warning	Page 88
E-17	Power On Warning	Page 88
E-18	Defaults Loaded Warning	Page 88
E-19	I/O Alarm	Page 89
E-20	Purge Initiate Alarm	Page 90
E-21	Material Fill Alarm	Page 90
E-22	Tank A Low Alarm	Page 90
E-23	Tank B Low Alarm	Page 90
E-24	Tank S Low Alarm	Page 90
E-25	Auto Dump Complete Alarm	Page 91
E-26	Color/Catalyst Purge Alarm	Page 91
E-27	Color/Catalyst Fill Alarm	Page 91
E-28	Mix Fill Push Complete	Page 91

# **Alarm Troubleshooting**

	Treasiconooling
E-1: COMM ERROR	
Cause	Solution
No power to the EasyKey.	Connect power to EasyKey.
No power to Fluid Station. The intrinsically safe power cable between the EasyKey and Fluid Station is not connected.	Verify that the cable is correctly connected. See Installa- tion manual.
No power to Fluid Station. The fluid control board fuse is blown.	Verify condition of fuse and replace if necessary. See Repair-Parts manual.
The fiber optic cable between the EasyKey and Fluid Station is not connected.	Verify that the cable is correctly connected. See Installa- tion manual.
The fiber optic cable is cut or bent.	Verify that the cable has not been cut or bent at a radius smaller than 1.6 in. (40 mm).
Dirty fiber optic cable ends.	Disconnect fiber optic cable ends and clean with a lint-free cloth.
A communication cable or connector failed.	Replace cable.
E-2: POTLIFE ALARM	
Cause	Solution
The potlife time has been exceeded for the mixed material. <b>NOTICE</b> To prevent mixed material from curing in the equipment, do not shut off power. Follow one of the solutions at right.	<ul> <li>Press the Alarm Reset  key to stop the audible alarm. Purge the system with solvent, fresh mixed material, or a new color:</li> <li>Solvent Purge - See Purging Mixed Material on page 59. The system purges until the preset purge time is complete.</li> <li>New Mixed Material Purge - Go to Mix mode and spray the required volume to restart the timer.</li> <li>Color Change - Perform a color change, page 67.</li> </ul>

### E-3: RATIO HIGH ALARM

#### Sequential Dosing System

The mix ratio is higher than the set tolerance on the previous dose cycle.

#### **Dynamic Dosing System**

The mix ratio is higher than the set tolerance for an A to B component volume comparison.

Cause	Solution		
There is too little restriction in the system.	<ul> <li>Check that the system is fully loaded with material.</li> <li>Check that the supply pump's cycle rate is set properly.</li> </ul>		
	<ul> <li>Check that the spray tip/nozzle is properly sized for the flow and application, and that it is not worn.</li> <li>Check that the fluid regulator is set properly.</li> </ul>		
	• Offect that the huld regulator is set property.		
If the alarm occurs during start up, after purging, the flow rate was probably too high.	Restrict gun needle travel to slow down the initial fluid delivery rate until fluid hoses are loaded with material.		
If the alarm occurred after you were spraying for some time, the pressures from the fluid supplies could be unbalanced.	Adjust component A and B fluid supply regulator pres- sures until they are about equal. <i>If the pressures are</i> <i>already about equal,</i> verify that component A and B dose valves are operating properly.		
Slow actuation of the component A or B valves. This can be caused by:	Manually operate the Dispense A and B solenoid valves as instructed in the ProMix 2KS Repair-Parts manual to check operation.		
Air pressure to the valve actuators is too low.	<ul> <li>Increase air pressure. Air pressure must be 75-120 psi (0.52-0.84 MPa, 5.2-8.4 bar); 120 psi is recom- mended.</li> </ul>		
<ul> <li>Something is restricting the solenoid or tubing and interrupting valve actuation air.</li> </ul>	<ul> <li>There may be dirt or moisture in the air supply. Filter appropriately.</li> </ul>		
A dose valve is turned in too far.	Refer to <b>Table 7: Mix Manifold Valve Settings</b> , page 53, for adjustment guidelines.		
Fluid pressure is high and air pressure is low.	<ul> <li>Adjust air and fluid pressure. See recommended air pressure above.</li> </ul>		

### E-4: RATIO LOW ALARM

#### Sequential Dosing System

The mix ratio is lower than the set tolerance on the previous dose cycle.

#### **Dynamic Dosing System**

The mix ratio is lower than the set tolerance for an A to B component volume comparison.

Cause	Solution
There is too much restriction in the system.	<ul> <li>Check that the system is fully loaded with material.</li> <li>Check that the supply pump's cycle rate is set properly.</li> </ul>
	<ul> <li>Check that the spray tip/nozzle is properly sized for the flow and application, and that it is not clogged.</li> </ul>
	Check that the fluid regulator is set properly.
If the alarm occurs during start up, after purging, the flow rate was probably too high.	Restrict gun needle travel to slow down the initial fluid delivery rate until fluid hoses are loaded with material.
If the alarm occurred after you were spraying for some time, the pressures from the fluid supplies could be unbalanced.	Adjust component A and B fluid supply regulator pres- sures until they are about equal. <i>If the pressures are</i> <i>already about equal,</i> verify that component A and B dose valves are operating properly.
Slow actuation of the component A or B valves. This can be caused by:	Manually operate the Dispense A and B solenoid valves as instructed in the ProMix 2KS Repair-Parts manual to check operation.
Air pressure to the valve actuators is too low.	• Increase air pressure. Air pressure must be 75-120 psi (0.52-0.84 MPa, 5.2-8.4 bar); 120 psi is recommended.
<ul> <li>Something is restricting the solenoid or tubing and interrupting valve actuation air.</li> </ul>	• There may be dirt or moisture in the air supply. Filter appropriately.
A dose valve is turned in too far.	Refer to <b>Table 7: Mix Manifold Valve Settings</b> , page 53, for adjustment guidelines.
• Fluid pressure is high and air pressure is low.	Adjust air and fluid pressure. See recommended air pressure above.

#### E-5: OVERDOSE A/B DOSE TOO SHORT ALARM and E-6: OVERDOSE B/A DOSE TOO SHORT ALARM

E-5: the A dose overshoots and, when combined with B, is too large for the mix chamber capacity.

E-6: the B dose overshoots and forces an A side dose that, when combined with B, is too large for the mix chamber capacity.

capacity.			
Cause	Solution		
Valve seal or needle/seat are leaking. Check <b>Fig. 11</b> <b>Totals Screen</b> on page 23. If A and B are dosing simul- taneously (sequential dosing only), there is a leak.	Repair the valve (see valve manual 312782).		
Sampling valve is leaking.	Tighten or replace valve.		
Flow meter fluctuations caused by pressure pulsations.	Check for pressure pulsations:		
	1. Close all the manifold valves.		
	2. Turn on the circulating pumps and all the booth equipment (such as fans and conveyors).		
	3. Check if the ProMix 2KS is reading any fluid flow.		
	4. If the ProMix 2KS shows there is fluid flow and there are no leaks from the gun or any other seals or fit- tings, the flow meters are probably being affected by pressure pulsations.		
	5. Close the fluid shutoff valve between the fluid supply system and the flow meter. The flow indication should stop.		
	6. If necessary, install pressure regulators or a surge tank on the fluid inlets to the ProMix 2KS to reduce the fluid supply pressure. Contact your Graco distributor for information.		
Slow actuation of component A or B valves.	See E-3: RATIO HIGH ALARM and E-4: RATIO LOW ALARM, pages 82-83.		
Running a high mix ratio and a high flow rate.	It may be necessary to restrict the flow rate through component B dose valve by adjusting its hex nut (E) See page 51.		

#### E-7: DOSE TIME A ALARM and E-8: DOSE TIME B ALARM

E-7: gun trigger input is active (AFS or Integration) and fewer than 31 A meter pulses were detected during the dose time selected.

E-8: gun trigger input is active (AFS or Integration) and fewer than 31 B meter pulses were detected during the dose time selected.

Cause	Solution
Cause	
System is in Mix mode and gun is only partially triggered, allowing air but no fluid to pass through gun.	Fully trigger the gun.
Fluid flow rate is too low.	Increase flow rate.
Dose time setting is too short for the current flow rate.	Increase the dose time setting.
Flow meter or cable failed or flow meter clogged.	To check meter sensor operation, remove meter cap to expose sensor. Pass a ferrous metal tool in front of the sensor.
	Follow Meter Calibration procedure, page 65.
Slow actuation of component A or B valves.	See E-3: RATIO HIGH ALARM and E-4: RATIO LOW ALARM, pages 82-83.
The supply pump is not turned on.	Turn on the supply pump.
There is an air leak downstream from the air flow switch.	Check the air lines for leaks and repair.
The air flow switch is stuck open.	Clean or replace air flow switch.
System is in Mix mode with 0 volume entered for Min Material Fill Volume (see <b>Option Screen 1</b> , page 32), and Fuse F1 is blown.	Verify condition of fuse and replace if necessary. See Repair-Parts manual.

E-9: Not used	
E-10: REMOTE STOP ALARM	
Cause	Solution
Automation has requested that the system abort all oper- ations.	Abort operations. Troubleshoot automation system.
E-11: PURGE VOLUME ALARM	
Cause	Solution
ProMix 2KS solvent flow switch is not activated while purging.	Verify that the gun is not shut off and that the solvent flow switch is activated while purge is taking place.
Minimum flush volume is not achieved.	Increase solvent supply or decrease minimum volume setting.

E-12: CAN COMM ERROR ALARM	
Cause	Solution
Communication between the Color Change Module and the Fluid Station is interrupted.	• Verify that all cables are connected securely and that the Color Change and Booth Control power LEDs turn on. If the power LED does not turn on, the prob- lem is probably caused by a bad connection. The nut on the connector must make at least 5 complete turns to ensure a good connection. If the power LED still does not light, the cable or board is bad.
	<ul> <li>Check the color change board DIP switch settings. See the Installation manual.</li> </ul>
	<ul> <li>Check the fluid plate board DIP switch setting. An incorrect setting will not cause E-12 alarms, but a correct setting will help prevent E-12 caused by elec- trical noise. See the Installation manual.</li> </ul>
	<ul> <li>Check EasyKey software version (displayed at power up for all versions and when the lock key is pressed for version 2.02.000 and above). If older than 1.06.002, upgrade. Be sure to save settings through BWI or AWI before upgrading, as they will be erased.</li> </ul>
	<ul> <li>The sticker on the color change board shows the software part number and version, for example 15T270 1.01. If the version is older than 1.01, replace the board.</li> </ul>
	<ul> <li>If all software versions and DIP switch settings are correct and you still have E-12 alarms, then the sys- tem has a bad connection, bad cable, or bad circuit board. Use a multimeter on the CAN connectors to test whether there is a good connection between systems. If there is, you have a bad circuit board. If there is not, you have a bad connector, connection, or cable.</li> </ul>
	• Appears on the EasyKey display if the unit is pro- grammed for Manual Mode, and a booth control is not connected.
	• The dip switch settings on the Color Change Module were changed (see manual 312787) while the power was on. Cycle the power to clear the alarm.
	• The dip switch configuration on the Color Change Control Module (see manual 312787) is setup incor- rectly.
Communication between the Color Change Module and the Fluid Station is interrupted. The fluid control board fuse is blown.	Verify condition of fuse and replace if necessary. See Repair-Parts manual.
Communication between the Booth Control and the Fluid Station is interrupted.	Verify that the cable is correctly connected.

E-13: HIGH FLOW ALARM or E-14: LOW FLOW ALAR	M (may also be set as Warnings)
Cause	Solution
Fluid system is producing too much or too little flow.	Troubleshoot fluid system for restrictions, leaks, exhausted fluid supply, incorrect settings, etc. Increase or decrease flow rate, as required.
E-15: SYSTEM IDLE WARNING	
Cause	Solution
Mix input is high, but the gun has not been triggered for 2 minutes.	If not painting, clear alarm and resume operation. If painting, shut down and inspect fluid meter and air flow switch.
E-16: SETUP CHANGE WARNING	
Cause	Solution
The system setup parameters have been changed.	No action required. See Event Log available through advanced web interface.
E-17: POWER ON/POWER OFF WARNING	
Cause	Solution
The power to the system has been cycled.	No action required. See Event Log available through advanced web interface.
Voltage becoming too low due to weak power supply.	Replace power supply. See Repair-Parts manual.
Power wires are disconnected or making intermittent contact.	Check that all wires are securely connected. Ensure that wires are not stretched too tightly.
Reset button has been pushed (S1 on EasyKey display board, S3 on Autokey).	No action required. See Event Log available through advanced web interface.
Software update is initiated on EasyKey.	No action required. See Event Log available through advanced web interface.
E-18: DEFAULTS LOADED WARNING	
	Colution
Cause	Solution

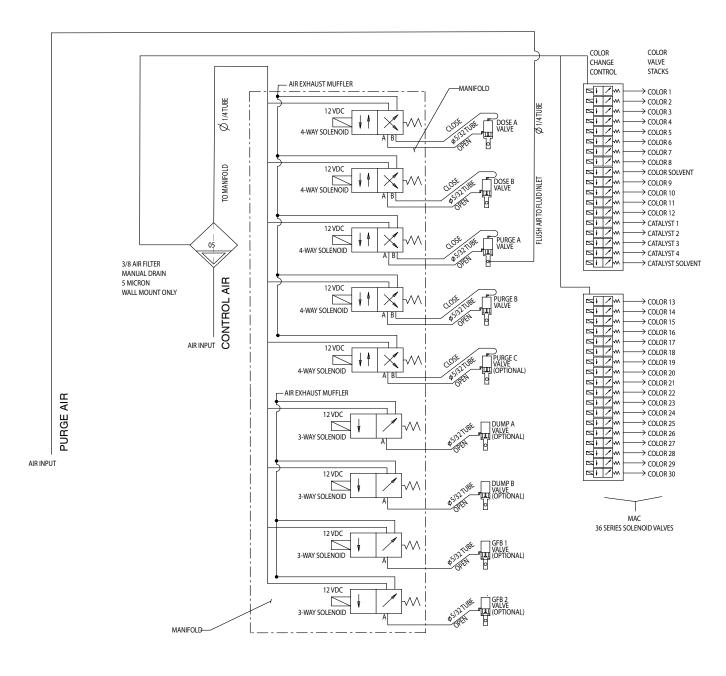
E-19: I/O ALARM	
Cause	Solution
The Mix and Purge digital inputs are on at the same time.	Ensure that only one input is on at a time. At least 1 sec delay is required when switching from Mix to Purge or vice versa.
<b>NOTE:</b> The I/O alarm incorporates several sub-alarms re alarms are only seen in the Alarm log or through BWI or A	
Fluid Plate Reboot (FP Reboot): Occurs if the system detects a fluid plate control board reboot or power cycle not triggered from the EasyKey. The system reverts to Recipe 61, and mixed material may be in the lines.	Flush the system or perform a color change. If possible, identify the origin of the reboot or power cycle.
<b>Autokey Lost:</b> Occurs if the Autokey is lost or changed after having been detected. (A short term loss of the Autokey will not be registered.) Some system functions may become unavailable. For example, an automatic system will not respond to PLC or robot control.	Reinstall the Autokey, or verify that the Autokey is set properly.
<b>Illegal Source:</b> Occurs if a recipe outside of the range 1-60 is detected as the source data for global recipe data copies. This is possible if an invalid configuration file is sent to the EasyKey.	Verify that the source data is from a valid recipe (1-60).
<b>2K/3K Error:</b> Occurs if the recipe data is incompatible with the current Autokey setting (2K or 3K). This is possible if the Autokey is changed or an invalid configuration file is sent to the EasyKey.	Verify that the Autokey is set properly or that the configu- ration file is valid.
<b>Init Error:</b> Occurs if the recipe data codes specifying the type of machine they were made on are not what is expected. For example, a 3KS machine receives a configuration file originally made on a 2KS machine.	Verify that the configuration file is valid.
<b>Config Error:</b> Occurs if a configuration file sent to the EasyKey specifies a different hardware setup than what exists. For example, the configuration file specifies 2 color change boards but only 1 is present.	Verify that the configuration file specifications and the hardware conform.
<b>Range Error:</b> Occurs if a valve used in a recipe is not present in the current hardware setup. For example, a recipe calls for valve 30 but the system has only 12 valves.	Verify that the recipe specifications and the hardware conform.
<b>Level Control (LC) Error:</b> Occurs if level control data is received by the EasyKey, and the current Autokey setting (2K or 3K) has changed since the level control data was originally initialized.	Verify that the Autokey is set properly.
<b>Level Control (LC) Range Error:</b> Occurs if level control data includes a valve range exceeding the capability of the machine.	Set level control data correctly.
<b>Modbus (MB) Overflow:</b> Occurs if the Modbus connection to a PLC experiences data overflow.	Verify the Modbus protocol to the EasyKey.

E-20: PURGE INITIATE ALARM	
Cause	Solution
System detects atomizing air to the gun when purge is selected.	Shut off gun air.
For systems with a gun flush box, gun is not in the box when purge is selected.	Place gun in gun flush box. Verify that gun flush box is operating properly.
For systems with auto dump on, gun is not in the box when auto dump is initiated.	Place gun in gun flush box. Verify that gun flush box is operating properly.
For systems with a gun flush box, Fuse F2 is blown.	Verify condition of fuse and replace if necessary. See Repair-Parts manual.
E-21: MATERIAL FILL ALARM	
Cause	Solution
For systems with minimum mixed material fill volume entered, the system detects that fill volume is not achieved during mixed material fill time.	<ul> <li>Check for restrictions or leaks in the fluid supply system.</li> <li>Check if the fill volume is properly configured:</li> <li>Adjust fill volume.</li> <li>Adjust fill time.</li> </ul>
For systems without color change and with minimum mixed material fill volume entered, Fuse F1 is blown.	Verify condition of fuse and replace if necessary. See Repair-Parts manual.
E-22: TANK A LOW ALARM, E-23: TANK B LOW ALARM, or E-24: TANK S LOW ALARM	
Cause	Solution
The tank volume reaches the low-level threshold.	<ul> <li>The EasyKey screen will display the alarm and prompt the user to do one of the following:</li> <li>Refill tank volume to clear the alarm.</li> <li>Resume mixing by selecting "Spray 25% of remain- ing volume." If this selection is chosen, a second alarm will occur after 25% of the remaining volume is mixed. Refill tank volume to clear the alarm.</li> </ul>

E-25: AUTO DUMP COMPLETE ALARM	
Cause	Solution
A potlife alarm is active for more than 2 minutes, the gun flush box is enabled and gun is in the gun flush box, and an auto dump flush sequence is complete.	Be sure to spray all mixed material before potlife expires.
E-26: COLOR/CATALYST PURGE ALARM	
Cause	Solution
System detects no meter pulses, or a disruption in meter pulses lasting longer than 1 second throughout the	Check that meter cable is connected.
Color/Catalyst purge time duration.	Clean or repair meter.
E-27: COLOR/CATALYST FILL ALARM	
Cause	Solution
System detects no meter pulses, or system must detect at least 10cc of material from each side throughout the	Check that meter cable is connected.
Color/Catalyst fill time duration.	Clean or repair meter.
Gun, dump valve, or correct color/catalyst valve not open.	Open the valve.
Exhausted fluid supply.	Check fluid level and refill if necessary.
Switch settings (S3-S6) on color change board do not match hardware configuration.	Verify that color change board switches are set correctly. See installation manual.
Fuse F1, F2, or both are blown.	Verify condition of fuses and replace if necessary. See Repair-Parts manual.
E-28: MIX FILL PUSH COMPLETE	
Cause	Solution
Mix fill push has been completed.	Potlife expired material has been purged.

# **Schematic Diagrams**

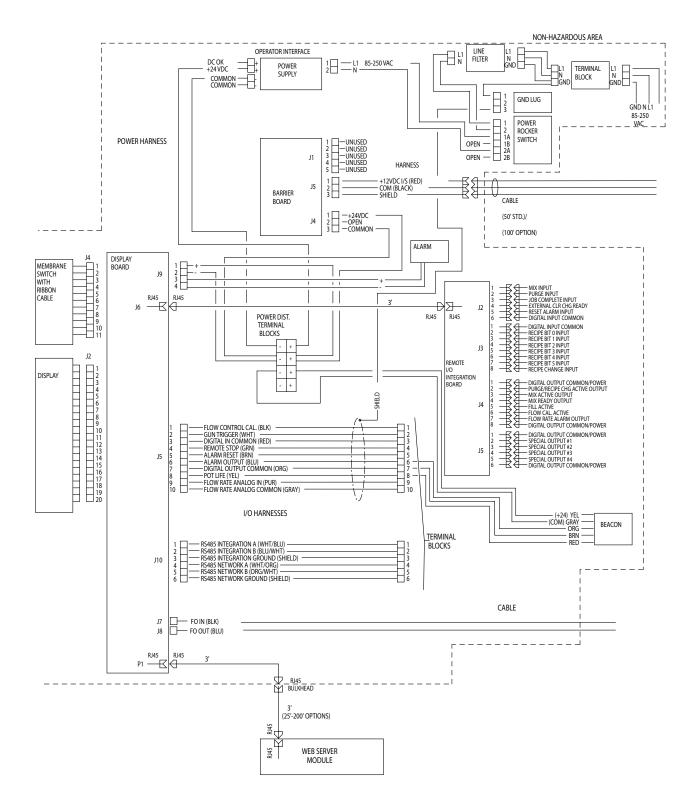
## **System Pneumatic Schematic**



## **System Electrical Schematic**

**NOTE:** The electrical schematic illustrates all possible wiring expansions in a ProMix 2KS system. Some components shown are not included with all systems.

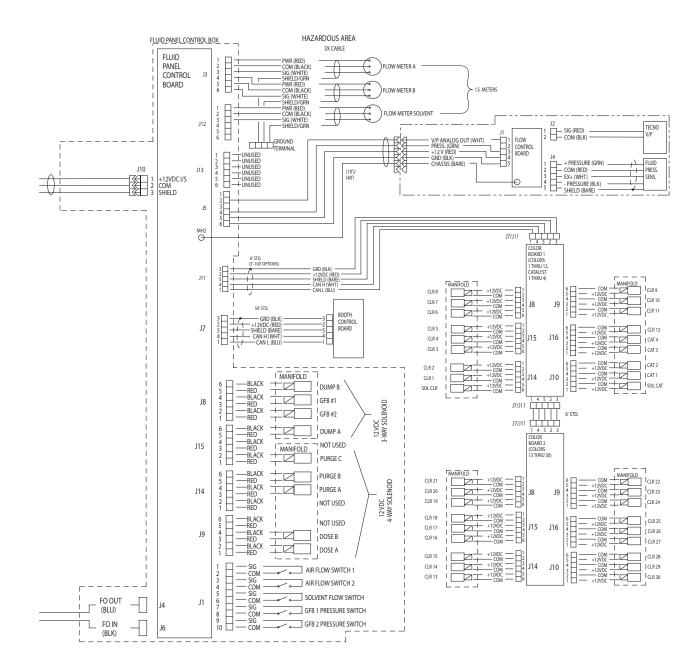
#### **Non-Hazardous Area**



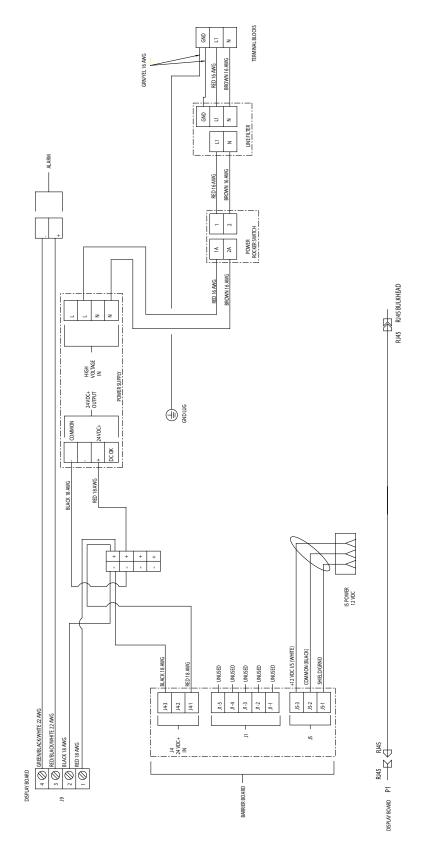
## **System Electrical Schematic**

**NOTE:** The electrical schematic illustrates all possible wiring expansions in a ProMix 2KS system. Some components shown are not included with all systems.

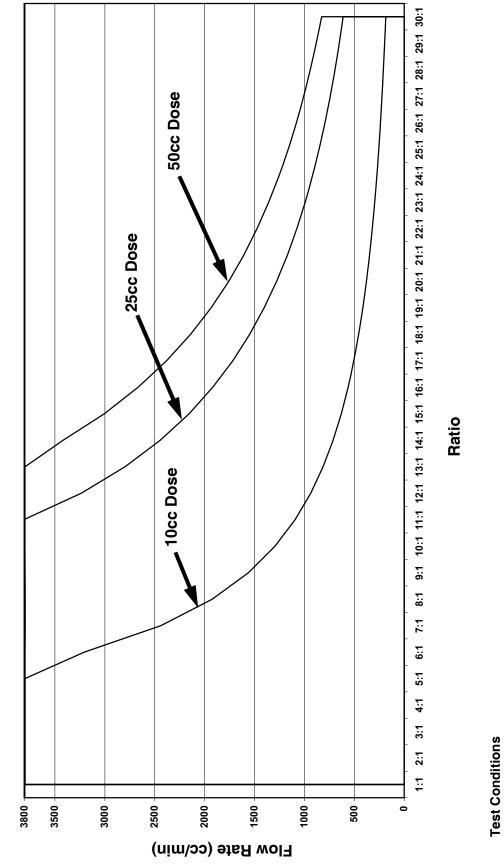
### **Hazardous Area**



## EasyKey Electrical Schematic







NOTE: Maximum system flow is 3800 cc/min.

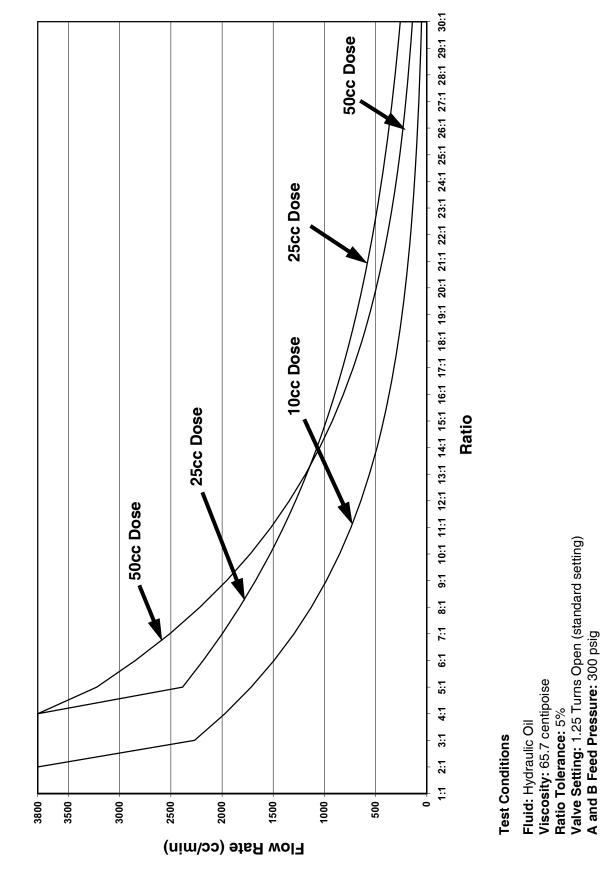
Valve Setting: 1.25 Turns Open (standard setting) A and B Feed Pressure: 300 psig

Viscosity: 65.7 centipoise

Fluid: Hydraulic Oil

**Ratio Tolerance: 5%** 

# Meter Performance Data (G3000 on A, Coriolis on B)



NOTE: Maximum system flow is 3800 cc/min.

# **Technical Data**

Maximum fluid working pressure	Low pressure color change: 300 psi (2.1 MPa, 21 bar) High pressure color change: 3000 psi (21 MPa, 210 bar) Coriolis meter: 2300 psi (16.1 MPa, 161 bar) 100 psi (0.7 MPa, 7 bar) 75 - 100 psi (0.5 - 0.7 MPa, 5.2 - 7 bar) 3/8 npt(f) 5 micron (minimum) filtration required; clean and dry air 30 micron (minimum) filtration required; clean and dry air 0.1:1- 50:1* up to $\pm$ 1%, user selectable one or two component: • solvent and waterborne paints • polyurethanes • epoxies • acid catalyzed varnishes
Viscosity range of fluid Fluid filtration (user-supplied) Fluid flow rate range*	•
G3000, G250 Meter G3000HR, G250HR Meter Coriolis Meter S3000 Solvent Meter (accessory)	38 - 1900 cc/min. (0.01-0.50 gal./min.) 20 - 3800 cc/min. (0.005-1.00 gal./min.)
Fluid inlet sizes Flow Meter	1/4 npt(f)
Dose Valve/Color Valve Adapters	1/4 npt(f)
Fluid outlet size (static mixer)	
Operating temperature range Environmental Conditions Rating Noise Level	41- 122° F (5-50° C)
Sound pressure level Sound power level	below 85 dBA

 Dependent on programmed K-factor and application. The maximum allowable flow meter pulse frequency is 425 Hz (pulses/sec). For more detailed information on viscosities, flow rates, or mixing ratios, consult your Graco distributor.

See individual component manuals for additional technical data.

# **Graco Standard Warranty**

Graco warrants all equipment referenced in this document which is manufactured by Graco and bearing its name to be free from defects in material and workmanship on the date of sale to the original purchaser for use. With the exception of any special, extended, or limited warranty published by Graco, Graco will, for a period of twelve months from the date of sale, repair or replace any part of the equipment determined by Graco to be defective. This warranty applies only when the equipment is installed, operated and maintained in accordance with Graco's written recommendations.

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*TO PLACE AN ORDER,* contact your Graco distributor or call to identify the nearest distributor. **Phone:** 612-623-6921 or **Toll Free:** 1-800-328-0211 **Fax:** 612-378-3505

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