IMAGE® ADVANCED1400

Model No. IMTL07905.0 Serial No.

Serial Number Decal

QUESTIONS?

As a manufacturer, we are committed to providing complete customer satisfaction. If you have questions, or if parts are damaged or missing, PLEASE CONTACT OUR CUSTOMER SERVICE DEPARTMENT DIRECTLY.

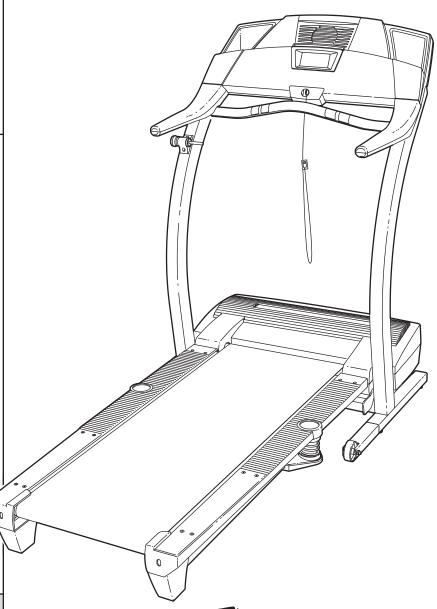
CALL TOLL-FREE:

1-800-753-4645

Mon.-Fri., 6 a.m.-6 p.m. MST

ON THE WEB: www.iconservice.com

USER'S MANUAL



A CAUTION

Read all precautions and instructions in this manual before using this equipment. Save this manual for future reference.



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IMAGE® ADVANCED1400

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IMPORTANT PRECAUTIONS

WARNING: To reduce the risk of burns, fire, electric shock, or injury to persons, read the following important precautions and information before operating the treadmill.

- 1. It is the responsibility of the owner to ensure that all users of this treadmill are adequately informed of all warnings and precautions.
- 2. Use the treadmill only as described.
- Place the treadmill on a level surface, with at least eight feet of clearance behind it and two feet on each side. Do not place the treadmill on any surface that blocks air openings. To protect the floor or carpet from damage, place a mat under the treadmill.
- 4. Keep the treadmill indoors, away from moisture and dust. Do not put the treadmill in a garage or covered patio, or near water.
- Do not operate the treadmill where aerosol products are used or where oxygen is being administered.
- 6. Keep children under the age of 12 and pets away from the treadmill at all times.
- 7. The treadmill should be used only by persons weighing 300 pounds or less.
- 8. Never allow more than one person on the treadmill at a time.
- Wear appropriate exercise clothes when using the treadmill. Do not wear loose clothes that could become caught in the treadmill. Athletic support clothes are recommended for both men and women. Always wear athletic shoes. Never use the treadmill with bare feet, wearing only stockings, or in sandals.
- 10. When connecting the power cord (see page 9), plug the power cord into a surge suppressor (not included) and plug the surge suppressor into a grounded circuit capable of carrying 15 or more amps. No other appliance should be on the same circuit. Do not use an extension cord.
- 11. Use only a single-outlet surge suppressor that meets all of the specifications described on page 9. To purchase a surge suppressor, see your local IMAGE dealer or call the toll-free telephone number on the front cover of this manual and order part number 146148, or see your local electronics store.

- 12. Failure to use a properly functioning surge suppressor could result in damage to the control system of the treadmill. If the control system is damaged, the walking belt may change speed, accelerate, or stop unexpectedly, which may result in a fall and serious injury.
- 13. Keep the power cord and the surge suppressor away from heated surfaces.
- 14. Never move the walking belt while the power is turned off. Do not operate the treadmill if the power cord or plug is damaged, or if the treadmill is not working properly. (See TROU-BLESHOOTING on page 26 if the treadmill is not working properly.)
- 15. Read, understand, and test the emergency stop procedure before using the treadmill (see TREADMILL OPERATION).
- 16. Never start the treadmill while you are standing on the walking belt. Always hold the handrails while using the treadmill.
- 17. The treadmill is capable of high speeds.
 Adjust the speed in small increments to avoid sudden jumps in speed.
- 18. The pulse sensors are not medical devices. Various factors, including the user's movement, may affect the accuracy of heart rate readings. The pulse sensors are intended only as exercise aids in determining heart rate trends in general.
- 19. Never leave the treadmill unattended while it is running. Always remove the key, unplug the power cord, and switch the reset/off circuit breaker to the off position when the treadmill is not in use. (See the drawing on page 5 for the location of the circuit breaker.)
- 20. Do not attempt to raise, lower, or move the treadmill until it is properly assembled. (See ASSEMBLY on page 6, and HOW TO FOLD AND MOVE THE TREADMILL on page 24.) You must be able to safely lift 45 pounds (20 kg) to raise, lower, or move the treadmill.
- 21. When folding or moving the treadmill, make sure that the storage latch is fully closed.

- 22. When using iFIT.com CDs and videos, an electronic "chirping" sound will alert you when the speed and/or incline of the treadmill is about to change. Always listen for the "chirp" and be prepared for speed and/or incline changes. In some instances, the speed and/or incline may change before the personal trainer describes the change.
- 23. When using iFIT.com CDs and videos, you can manually override the speed and incline settings at any time by pressing the speed and incline buttons. However, when the next "chirp" is heard, the speed and/or incline will change to the next settings of the CD or video program.
- 24. Always remove iFIT.com CDs and videos from your CD player or VCR when you are not using them.

- 25. Inspect and properly tighten all parts of the treadmill regularly.
- 26. Never insert any object into any opening.
- 27. DANGER: Always unplug the power cord immediately after use, before cleaning the treadmill, and before performing the maintenance and adjustment procedures described in this manual. Never remove the motor hood unless instructed to do so by an authorized service representative. Servicing other than the procedures in this manual should be performed by an authorized service representative only.
- 28. This treadmill is intended for in-home use only. Do not use this treadmill in a commercial, rental, or institutional setting.

WARNING: Before beginning this or any exercise program, consult your physician. This is especially important for persons over the age of 35 or persons with pre-existing health problems. Read all instructions before using. ICON assumes no responsibility for personal injury or property damage sustained by or through the use of this product.

SAVE THESE INSTRUCTIONS

The decals shown here have been placed on the treadmill. If a decal is missing, or if it is not legible, please call our Customer Service Department, toll-free, and order a free replacement decal (see the front cover of this manual). Apply the decal in the location shown.



BEFORE YOU BEGIN

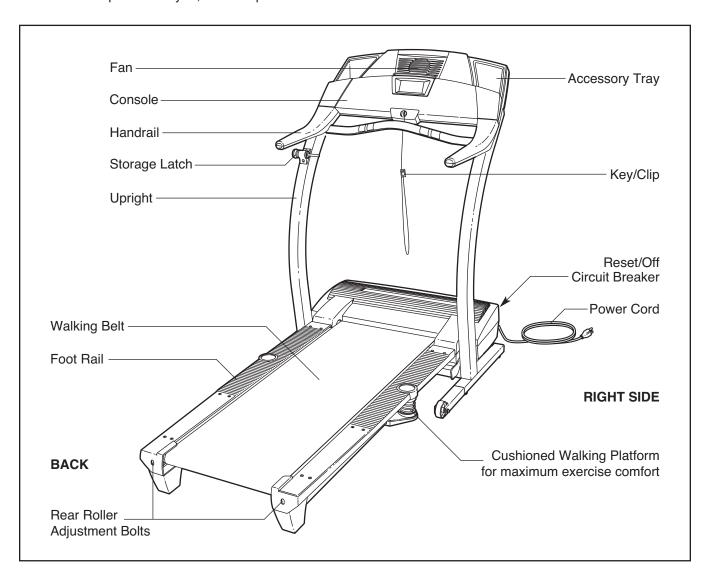
Thank you for selecting the revolutionary IMAGE® AD-VANCED 1400 treadmill. The ADVANCED 1400 treadmill offers an impressive array of features designed to make your workouts at home more enjoyable and effective. And when you're not exercising, the unique AD-VANCED 1400 treadmill can be folded up, requiring less than half the floor space of other treadmills.

For your benefit, read this manual carefully before you use the treadmill. If you have questions after reading this manual, please see the front cover of this manual. To help us assist you, note the product model

number and serial number before calling. The model number of the treadmill is IMTL07905.0. The serial number can be found on a decal attached to the treadmill (see the front cover of this manual for the location).

To avoid a registration fee for any service needed under warranty, you must register the treadmill at www.iconservice.com/registration.

Before reading further, please review the drawing below and familiarize yourself with the labeled parts.



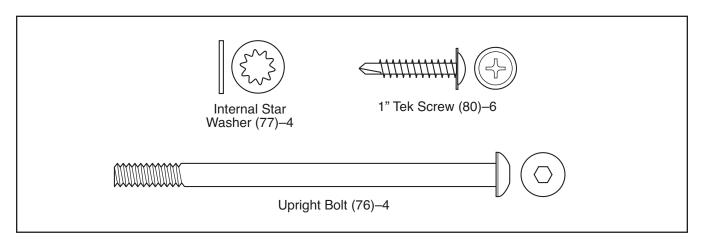
ASSEMBLY

To hire an authorized service technician to assemble the treadmill, call toll-free 1-800-445-2480.

Assembly requires two persons. Set the treadmill in a cleared area and remove all packing materials. Do not dispose of the packing materials until assembly is completed. Note: The underside of the treadmill walking belt is coated with high-performance lubricant. During shipping, a small amount of lubricant may be transferred to the top of the walking belt or the shipping carton. This is a normal condition and does not affect treadmill performance. If there is lubricant on top of the walking belt, simply wipe off the lubricant with a soft cloth and a mild, non-abrasive cleaner.

Assembly requires the included allen wrenches and your own phillips screwdriver and wire cutters .

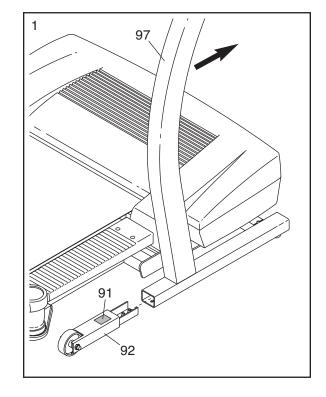
Use the drawings below to identify the hardware used during assembly. Note: If a part is not in the parts bag, check to see if it has been preattached to one of the parts to be assembled.



1. Make sure that the power cord is unplugged.

With the help of a second person, carefully raise the Uprights (97) to the position shown. Insert one of the Extension Legs (92) into the base of the Uprights. (Note: It may be helpful to tip the Uprights forward as you insert the Extension Leg.) Make sure that the Caution Decal (91) is in the indicated location.

Insert the other Extension Leg (not shown) in the same way.



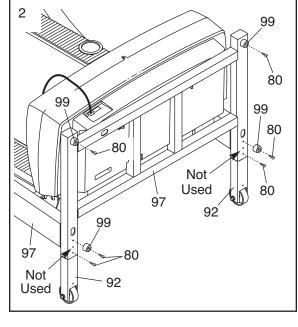
 With the help of a second person, carefully tip the Uprights (97) down as shown. (Note: It may be helpful to place one foot on one of the Extension Legs [92] as you tip the Uprights.) Make sure that the Extension Legs remain in the Uprights.

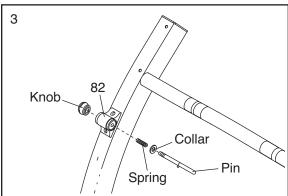
Attach the Extension Legs (92) with four 1" Tek Screws (80) and two Base Pads (99) as shown. Tighten the Tek Screws without the Base Pads first. Note: The indicated center holes are not used.

Attach the other two Base Pads (99) to the base of the Uprights (97) in the locations shown with two 1" Tek Screws (80).

With the help of a second person, raise the Uprights (97) to the vertical position.

 Remove the knob from the pin. Make sure that the collar and the spring are on the pin. (Note: If there are two collars, place one on each side of the spring.) Insert the pin into the Latch Housing (82), and tighten the knob back onto the pin.



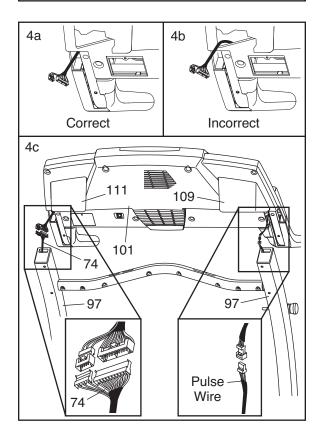


4. See drawing 4c. With the help of a second person, hold the Console Base (101) near the Uprights (97). Look under the Console Base and locate the wires on the sides of the Console Base. Make sure that the wires are not routed through the openings for the Trays (109, 111). Drawing 4a shows the correct route for the wires; drawing 4b shows an incorrect route.

See drawing 4c. Locate the Wire Harness (74) and the pulse wire in the Uprights (97). Cut the plastic ties securing the Wire Harness and the pulse wire.

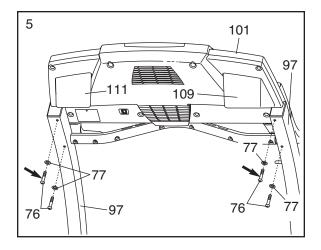
Connect the Wire Harness (74) and the pulse wire to the connectors on the sides of the Console Base (101).

Make sure to connect the connectors properly (see the inset drawings). The connectors should slide together easily and snap into place. If the connectors do not slide together easily and snap into place, turn a connector and try again to insert it. IF THE CONNECTORS ARE NOT CONNECTED PROPERLY, THE CONSOLE MAY BE DAMAGED WHEN THE POWER IS TURNED ON. Insert the excess Wire Harness and pulse wire up into the Console Base.



5. Set the Console Base (101) on the Uprights (97). Thread four Upright Bolts (76) with four Internal Star Washers (77) into the Uprights and the Console Base. Be careful not to pinch the Wires (not shown) in the Uprights. Tighten the two Upright Bolts indicated by the arrows first; then, tighten the other two Upright Bolts.

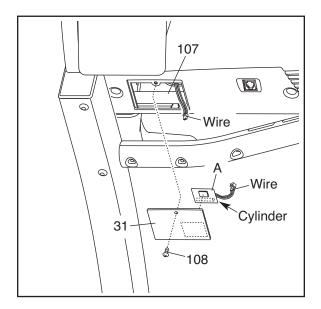
Make sure that the Left and Right Trays (109, 111) are pressed into the Console Base (101).



6. Make sure that all parts are properly tightened before you use the treadmill. Note: Extra hardware may be included. Keep the included allen wrenches in a secure place. The large allen wrench is used to adjust the walking belt (see page 27). To protect the floor or carpet, place a mat under the treadmill. If there are thin sheets of clear plastic on the decals, remove them.

If you purchase the optional chest pulse sensor (see page 23), follow the steps below to install the receiver included with the chest pulse sensor.

- 1. Make sure that the power cord is unplugged. Remove the indicated Screw (108) and the Access Door (31).
- 2. Remove the paper from the adhesive pad on the back of the receiver (A). Hold the receiver so the small cylinder is near the lower edge of the receiver and is facing the Console (107) as shown. Firmly press the receiver onto the indicated corner of the Access Door (31). Connect the wire on the receiver to the indicated wire extending from the Console.
- 3. Make sure that no wires are pinched. Reattach the Access Door (31) with the Screw (108). Discard the wires included with the chest pulse sensor.



OPERATION AND ADJUSTMENT

THE PRE-LUBRICATED WALKING BELT

Your treadmill features a walking belt coated with highperformance lubricant. IMPORTANT: Never apply silicone spray or other substances to the walking belt or the walking platform. Such substances will deteriorate the walking belt and cause excessive wear.

HOW TO PLUG IN THE POWER CORD

♠ DANGER: Improper connection of the equipment-grounding conductor can result in an increased risk of electric shock. Check with a qualified electrician or serviceman if you are in doubt as to whether the product is properly grounded. Do not modify the plug provided with the product—if it will not fit the outlet, have a proper outlet installed by a qualified electrician.

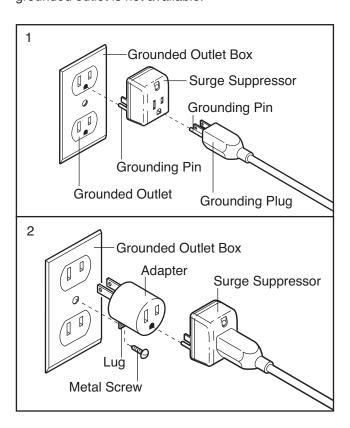
Your treadmill, like any other type of sophisticated electronic equipment, can be seriously damaged by sudden voltage changes in your home's power. Voltage surges, spikes, and noise interference can result from weather conditions or from other appliances being turned on or off. To decrease the possibility of your treadmill being damaged, always use a surge suppressor with your treadmill (see drawing 1 at the right). To purchase a surge suppressor, see your local IMAGE dealer or call the toll-free telephone number on the front cover of this manual and order part number 146148, or see your local electronics store.

Use only a single-outlet surge suppressor that is UL 1449 listed as a transient voltage surge suppressor (TVSS). The surge suppressor must have a UL suppressed voltage rating of 400 volts or less and a minimum surge dissipation of 450 joules. The surge suppressor must be electrically rated for 120 volts AC and 15 amps. There must be a monitoring light on the surge suppressor to indicate whether it is functioning properly. Failure to use a properly functioning surge suppressor could result in damage to the control system of the treadmill. If the control system is damaged, the walking belt may change speed, accelerate or stop unexpectedly, which may result in a fall and serious injury.

This product must be grounded. If it should malfunction or break down, grounding provides a path of least resistance for electric current to reduce the risk of elec-

tric shock. This product is equipped with a cord having an equipment-grounding conductor and a grounding plug. Plug the power cord into a surge suppressor, and plug the surge suppressor into an appropriate outlet that is properly installed and grounded in accordance with all local codes and ordinances. Important: The treadmill is not compatible with GFCI-equipped outlets.

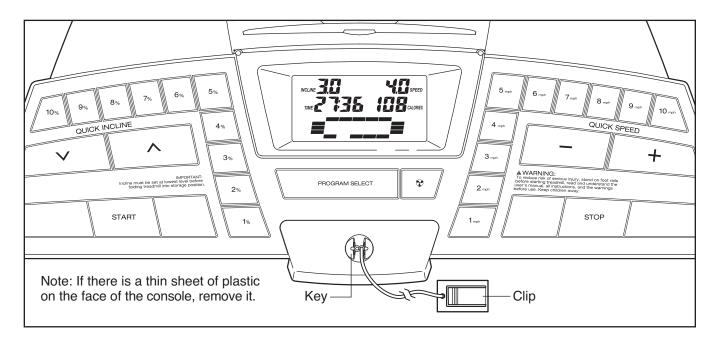
This product is for use on a nominal 120-volt circuit, and has a grounding plug that looks like the plug illustrated in drawing 1 below. A temporary adapter that looks like the adapter illustrated in drawing 2 may be used to connect the surge suppressor to a 2-pole receptacle as shown in drawing 2 if a properly grounded outlet is not available.



The temporary adapter should be used only until a properly grounded outlet (drawing 1) can be installed by a qualified electrician.

The green-colored rigid ear, lug, or the like extending from the adapter must be connected to a permanent ground such as a properly grounded outlet box cover. Whenever the adapter is used it must be held in place by a metal screw. Some 2-pole receptacle outlet box covers are not grounded. Contact a qualified electrician to determine if the outlet box cover is grounded before using an adapter.

CONSOLE DIAGRAM



FEATURES OF THE CONSOLE

The treadmill console offers an impressive array of features designed to help you get the most from your workouts.

When the manual mode of the console is selected, the speed and incline of the treadmill can be changed with the touch of a button. As you exercise, the console will display continuous exercise feedback. You can even measure your heart rate using the built-in handgrip pulse sensor or the optional chest pulse sensor (see page 23).

In addition, the console features six preset programs. Each program automatically controls the speed and incline of the treadmill as it guides you through an effective workout. You can even create your own custom programs and store them in memory for future use.

Two pulse programs are also offered. Each program automatically adjusts the speed and incline of the treadmill to keep your heart rate near a target heart rate while you exercise. Note: The pulse programs require the use of the optional chest pulse sensor.

The console also features iFIT.com interactive technology. Having iFIT.com technology is like having a personal trainer in your home. Using the included audio cable, you can connect the treadmill to your home stereo, portable stereo, computer, or VCR and play special iFIT.com CD and video programs (iFIT.com CDs and videocassettes are available separately). iFIT.com CD and video programs automatically control the speed and incline of the treadmill as a personal trainer guides you through every step of your workout. High-energy music provides added motivation. To purchase iFIT.com CDs or videocassettes, call the toll-free telephone number on the front cover of this manual.

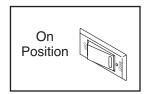
With the treadmill connected to your computer, you can also go to our Web site at www.iFIT.com and access programs directly from the internet. **See** www.iFIT.com for more information.

To use the manual mode of the console, follow the steps beginning on page 11. To use a preset program, see page 13. To use a pulse program, see page 14. To create and use a custom program, see pages 16 and 17. To use an iFIT.com CD or video program, see page 20. To use an iFIT.com program directly from our Web site, see page 22.

HOW TO TURN ON THE POWER

Note: To prevent damage to the walking platform, always wear clean shoes when using the treadmill.

Plug in the power cord (see page 9). Next, locate the reset/off circuit breaker near the power cord. Make sure that the circuit breaker is in the reset position.



Stand on the foot rails of the treadmill. Find the clip attached to the key (see the drawing on page 10) and slide the clip onto the waistband of your clothes. Next, insert the key into the console. After a moment, the display will light. Important: In an emergency situation, the key can be pulled from the console, causing the walking belt to slow to a stop. Test the clip by carefully taking a few steps backward; if the key is not pulled from the console, adjust the position of the clip.

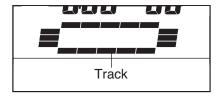
HOW TO USE THE MANUAL MODE

Insert the key into the console.

See HOW TO TURN ON THE POWER above.

Select the manual mode.

When the key is inserted, the manual



mode will be selected. If a program has been selected, reselect the manual mode by pressing the Program Select button repeatedly until a track appears in the lower part of the display. Make sure that the letters "iFIT" do not appear in the display.

3 Start the walking belt.

To start the walking belt, press the Start button, the Speed + button, or one of the ten Quick Speed buttons.

If the Start button or the Speed + button is pressed, the walking belt will begin to move at 1

mph. As you exercise, change the speed of the walking belt as desired by pressing the Speed + and – buttons. Each time a button is pressed,



the speed setting will change by 0.1 mph; if a button is held down, the speed setting will change in increments of 0.5 mph. Note: After the buttons are pressed, it may take a moment for the walking belt to reach the selected speed setting.

If one of the Quick Speed buttons is pressed, the walking belt will gradually increase in speed until it reaches the selected speed setting.

To stop the walking belt, press the Stop button. The time will begin to flash in the display. To restart the walking belt, press the Start button, the Speed + button, or one of the Quick Speed buttons.

Note: The first time the treadmill is used, observe the alignment of the walking belt, and align the walking belt if necessary (see page 27).

Change the incline of the treadmill as desired.

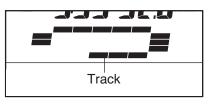
To change the incline of the treadmill, press the Incline increase and decrease buttons. Each time a button is pressed, the incline will change by



0.5%. To change the incline quickly, press one of the Quick Incline buttons. Note: After the buttons are pressed, it may take a moment for the treadmill to reach the selected incline setting.

Follow your progress with the display.

When the manual mode or the iFIT.com mode is selected, the lower part of



the display will show a track that represents 1/4 mile. As you walk or run on the treadmill, the indicators around the track will appear in succession until the entire track appears. The track will then disappear and the indicators will again begin to appear in succession.

The left side of the display will show the incline level of the treadmill, the elapsed time, the approximate number of grams of carbs you have



burned, and the distance that you have walked or run. Note: Each time the incline changes, the display will show the incline setting for a few seconds. When a program is selected, the display will show the time remaining in the program instead of the elapsed time.

The right side of the display will show the speed of the walking belt, the approximate number of calories you have burned, and your



pace (in minutes per mile). The display will also show your heart rate when you use the handgrip pulse sensor or the optional chest pulse sensor.

Note: The console can display speed and distance in either miles or kilometres. The word "Metric" will appear in the display when speed



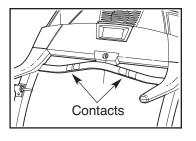
and distance are shown in kilometres. To change the unit of measurement, first hold down the Stop button while inserting the key into the console. An "E" for English miles or an "M" for metric kilometres will appear in the right side of the display. Press the Speed + button to change the unit of measurement. When the desired unit of measurement is selected, remove the key and then reinsert it.

Note: For simplicity, all instructions in this section refer to miles.

To reset the display, press the Stop button, remove the key, and then reinsert the key.

Measure your heart rate if desired.

Note: If you use the handgrip pulse sensor and the optional chest pulse sensor at the same time, the console will not display your heart rate accurately. Before using the handgrip pulse sensor, make sure that your hands are clean. If there are sheets of clear plastic on the metal con-



tacts on the handgrip pulse sensor, peel off the plastic.

To measure your heart rate, stand on the foot rails and hold the metal contacts—avoid moving your hands. When your pulse is detected, the heart symbol in the right side of the display will appear, one or two dashes will appear, and then your heart rate will be shown. For the most accurate heart rate reading, continue to hold the contacts for about 15 seconds.

7 Turn on the fan if desired.

To turn on the fan, press the button beside the Program Select button. To turn on the fan at high speed, press the button a second time. To turn off the fan, press the button a third time. Note: A few minutes after the walking belt is stopped, the fan will automatically turn off.

When you are finished exercising, remove the key.

Step onto the foot rails, press the Stop button, and adjust the incline of the treadmill to the lowest setting. The incline must be at the lowest setting when the treadmill is folded to the storage position or the treadmill will be damaged. Next, remove the key from the console and put it in a secure place. Note: If the display remains lit after the key is removed, the console is in the "demo" mode. See page 23 and turn off the demo mode.

When you are finished using the treadmill, switch the reset/off circuit breaker to the off position and unplug the power cord.

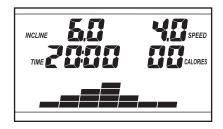
HOW TO USE A PRESET PROGRAM

Insert the key into the console.

See HOW TO TURN ON THE POWER on page 11

Select one of the preset programs.

To select one of the six preset programs, press the Program Select button repeatedly. As



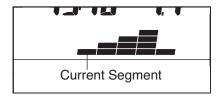
each preset program is selected, the maximum speed setting of the program and the maximum incline setting of the program will flash in the display for a few seconds. The display will also show how long the program will last. The matrix in the lower part of the display will show the first seven speed settings of the program.

Press the Start button or the Speed + button to start the program.

A moment after the button is pressed, the treadmill will automatically adjust to the first speed and incline settings of the program. Hold the handrails and begin walking.

Each program is divided into either 20 or 30 oneminute segments. One speed setting and one incline setting are programmed for each segment. Note: The same speed setting and/or incline setting may be programmed for two or more consecutive segments.

The speed setting for the first segment will be shown in the flashing Current



Segment column of the matrix. (The incline settings are not shown in the matrix.) The speed settings for the next four segments will be shown in the four columns to the right.

When only three seconds remain in the first segment of the program, both the Current Segment column and the column to the right will flash and a series of tones will sound. If the speed and/or incline of the treadmill is about to change, the speed setting and/or the incline setting will flash in the display to alert you.

When the first segment ends, all speed settings will move one column to the left. The speed setting for the second segment will then be shown in the flashing Current Segment column and the treadmill will automatically adjust to the speed and incline settings for the second segment. Note: If all five of the indicators in the Current Segment column appear, the speed settings may move downward so that only the highest indicators appear in the matrix.

The program will continue in this way until the speed setting for the last segment is shown in the Current Segment column and the last segment ends. The walking belt will then slow to a stop.

If the speed or incline setting for the current segment is too high or too low, you can manually override the setting by pressing the Speed or Incline buttons. Every few times a Speed button is pressed, an additional indicator will appear or disappear in the Current Segment column; if any of the columns to the right of the Current Segment column have the same number of lit indicators as the Current Segment column, an additional indicator may appear or disappear in those columns as well. Important: When the next segment of the program begins, the treadmill will automatically adjust to the speed and incline settings for the next segment.

To stop the program at any time, press the Stop button. The time will begin to flash in the display. To restart the program, press the Start button or the Speed + button. The walking belt will begin to move at 1 mph. When the next segment of the program begins, the treadmill will automatically adjust to the speed and incline settings for the next segment.

Follow your progress with the display.

See step 5 on page 11.

Measure your heart rate if desired.

See step 6 on page 12.

Turn on the fan if desired.

See step 7 on page 12.

When you are finished exercising, remove the key from the console.

When the program has ended, make sure that the incline of the treadmill is at the lowest setting. Next, remove the key from the console and put it in a safe place. Note: If the display remains lit after the key is removed, the console is in the "demo" mode. See page 23 and turn off the demo mode.

When you are finished using the treadmill, switch the reset/off circuit breaker to the off position and unplug the power cord.

HOW TO USE A PULSE PROGRAM

CAUTION: If you have heart problems, or if you are over 60 years of age and have been inactive, do not use the pulse programs. If you are taking medication regularly, consult your physician to find whether the medication will affect your exercise heart rate.

Follow the steps below to use a pulse program.

Put on the optional chest pulse sensor.

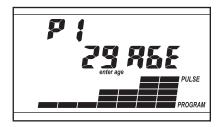
You must wear the optional chest pulse sensor (see page 23) to use a pulse program.

Insert the key into the console.

See HOW TO TURN ON THE POWER on page 11.

Select a pulse program.

To select a pulse program, press the Program Select button repeatedly. The words "PULSE PROGRAM"



will appear in the display, and the display will show which pulse program ("P1" or "P2") is selected. When a pulse program is selected, the matrix in the lower part of the display will show the first seven target heart rate settings of the program.

Note: During pulse program 1, your heart rate will reach approximately 85% of your estimated maximum heart rate. During pulse program 2, your heart rate will reach approximately 80% of your estimated maximum heart rate. Note: Your maximum heart rate is estimated by subtracting your age from 220. For example, if you are 30 years old, your estimated maximum heart rate is 190 beats per minute (220 - 30 = 190).

4. Enter your age.

When a pulse program is selected, the word "AGE" will appear in the display and the current age setting will begin to flash. If you have already



entered your age, simply press the Start button (the program will not start at this time). If you have not entered your age, press the Incline increase and decrease buttons to enter your age, and then press the Start button.

5 Enter a maximum speed setting.

After you have entered your age, the letters "SPd" will appear in the display and the maximum speed setting of the program will begin to



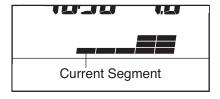
flash. If desired, press the Speed increase and decrease buttons to change the maximum speed setting. When the desired setting is shown, press the Start button (the program will not start at this time).

Press the Start button or the Speed + button to start the program.

A moment after the button is pressed, the treadmill will automatically adjust to the first speed and incline settings of the program. Hold the handrails and begin walking.

Each pulse program is divided into 20 or 30 oneminute segments. One target heart rate is programmed for each segment. Note: The same target heart rate setting may be programmed for two or more consecutive segments.

The target heart rate setting for the first segment will be shown in the flashing



Current Segment column of the matrix. The target heart rate settings for the next four segments will be shown in the columns to the right. When only three seconds remain in the first segment of the program, both the Current Segment column and the column to the right will flash and a series of tones will sound. In addition, the speed setting and the incline setting will flash in the display to alert you. When the first segment ends, all target heart rate settings will move one column to the left. The target heart rate setting for the second segment will then be shown in the flashing Current Segment column.

During each segment, the console will compare your heart rate to the target heart rate. If your heart rate is too far below or above the target heart rate, the speed of the walking belt will automatically increase or decrease to bring your heart rate closer to the target heart rate. If the speed reaches the maximum speed setting of the program (see step 5 on this page) and your heart rate is still too far below the current target heart rate, the incline of the treadmill will also increase to bring your heart rate closer to the target heart rate.

The program will continue in this way until the target heart rate setting for the last segment is shown in the Current Segment column and the last segment ends. The walking belt will then slow to a stop.

If the speed or incline setting is too high or too low at any time during the program, you can adjust the setting with the Speed or Incline buttons. However, each time the console compares your heart rate to the target heart rate, the speed and/or incline of the treadmill may automatically change to bring your heart rate closer to the target heart rate.

If your pulse is not detected during the program, the letters "PLS" will flash in the display and the speed and incline of the treadmill may automatically decrease. If this occurs, see the instructions included with the optional chest pulse sensor.

To stop the program at any time, press the Stop button. The time will begin to flash in the display. To restart the program, press the Start button or the Speed + button. The walking belt will begin to move at 1 mph. When the console compares your heart rate to the current target heart rate, the speed and/or incline of the treadmill may automatically change.

7 Follow your progress with the display.

See step 5 on page 11.

Turn on the fan if desired.

See step 7 on page 12.

When you are finished exercising, remove the key from the console.

See step 7 on page 14.

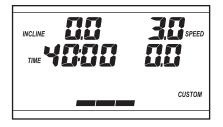
HOW TO CREATE CUSTOM PROGRAMS

Insert the key into the console.

See HOW TO TURN ON THE POWER on page 11.

2 Select one of the custom programs.

To select either of the custom programs, press the Program Select button repeatedly. The



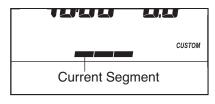
word "CUSTOM" will appear in the display.

Note: If the custom program has not yet been defined, only three columns of indicators will appear in the matrix in the lower part of the display. If more than three columns of indicators appear, see HOW TO USE A CUSTOM PROGRAM on page 17.

Press the Start button or the Speed + button and program the desired speed and incline settings.

A moment after the button is pressed, the walking belt will begin to move. Hold the handrails and begin walking. Refer to the matrix. Each custom program is divided into one-minute segments. One speed setting and one incline setting can be programmed for each seg-

ment. The speed setting for the first segment will be shown in the flashing



Current Segment column of the matrix. (The incline settings are not shown in the matrix.) To program a speed setting and an incline setting for the first segment, simply adjust the speed and incline of the treadmill as desired by pressing the Speed and Incline buttons. Every few times a Speed button is pressed, an additional indicator will appear or disappear in the Current Segment column.

When the first segment of the program ends, a series of tones will sound and the current speed setting and the current incline setting will be saved in memory. The three columns of indicators will then move one column to the left, and the speed setting for the second segment will be shown in the flashing Current Segment column. Program a speed setting and an incline setting for the second segment as described above.

Continue programming speed and incline settings for as many segments as desired; custom programs can have up to forty segments. When you are finished with your workout, press the Stop button twice. The speed and incline settings that you have programmed and the number of segments that you have programmed will then be saved in memory.

When you are finished exercising, remove the key from the console.

See step 7 on page 14.

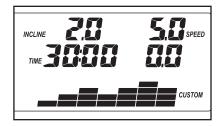
HOW TO USE A CUSTOM PROGRAM

Insert the key into the console.

See HOW TO TURN ON THE POWER on page 11.

9 Select one of the custom programs.

To select either of the custom programs, press the Program Select button repeatedly. The



word "CUSTOM" will appear in the display. As each custom program is selected, the maximum speed setting of the program and the maximum incline setting of the program will flash in the display for a few seconds. The display will also show how long the program will last. The matrix in the lower part of the display will show the first seven speed settings of the program. Note: If only three columns of indicators appear in the matrix, see HOW TO CREATE A CUSTOM PROGRAM on page 16.

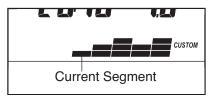
Press the Start button or the Speed + button to start the program.

A moment after the button is pressed, the treadmill will automatically adjust to the first speed and incline settings that you programmed previously. Hold the handrails and begin walking.

Each custom program is divided into several oneminute segments. One speed setting and one incline setting are programmed for each segment. (The same speed setting and/or incline setting may be programmed for two or more consecutive segments.) The speed setting for the first segment will be

shown in the flashing Current Segment column of the matrix.

(The incline



settings are not shown in the matrix.) The speed settings for the next four segments will be shown in the columns to the right.

When only three seconds remain in the first segment of the program, both the Current Segment column and the column to the right will flash, a series of tones will sound, and the speed setting and the incline setting will flash in the display. When the first segment ends, all speed settings will move one column to the left. The speed setting for the second segment will then be shown in the flashing Current Segment column, and the treadmill will automatically adjust to the second speed and incline settings that you programmed previously.

The program will continue in this way until the speed setting for the last segment is shown in the Current Segment column and the last segment ends. The walking belt will then slow to a stop.

If desired, you can redefine to the program while using it. To change the speed or incline setting for the current segment, simply press the Speed or Incline buttons. When the current segment ends, the new setting will be saved in memory. To increase the length of the program, first wait until the program is completed. Then, press the Start button and program speed and incline settings for as many additional segments as desired. When you have added as many segments as desired, press the Stop button twice. To decrease the length of the program, press the Stop button twice at any time before the program is completed.

To stop the program at any time, press the Stop button. The time will begin to flash in the display. To restart the program, press the Start button or the Speed + button. The walking belt will begin to move at 1 mph. When the next segment of the program begins, the treadmill will automatically adjust to the speed and incline settings for the next segment.

Follow your progress with the display.

See step 5 on page 11.

Measure your heart rate if desired.

See step 6 on page 12.

Turn on the fan if desired.

See step 7 on page 12.

When you are finished exercising, remove the key from the console.

See step 7 on page 14.

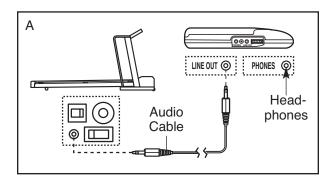
HOW TO CONNECT THE TREADMILL TO YOUR CD PLAYER, VCR, OR COMPUTER

To use iFIT.com CDs, the treadmill must be connected to your portable CD player, portable stereo, home stereo, or computer with CD player. See pages 18 and 19 for connecting instructions. To use iFIT.com video-cassettes, the treadmill must be connected to your VCR. See page 20 for connecting instructions. To use iFIT.com programs directly from our Web site, the treadmill must be connected to your home computer. See page 19 for connecting instructions.

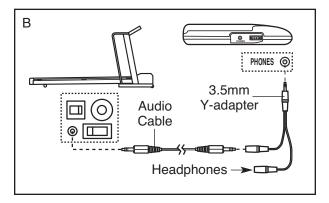
HOW TO CONNECT YOUR PORTABLE CD PLAYER

Note: If your CD player has separate LINE OUT and PHONES jacks, see instruction A below. If your CD player has only one jack, see instruction B.

A. Plug one end of the audio cable into the jack on the front of the treadmill near the power cord. Plug the other end of the cable into the LINE OUT jack on your CD player. Plug your headphones into the PHONES jack.



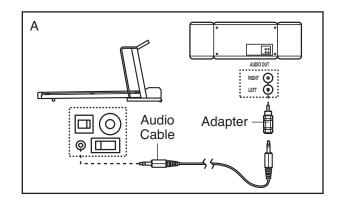
B. Plug one end of the audio cable into the jack on the front of the treadmill near the power cord. Plug the other end of the cable into a 3.5mm Y-adapter (available at electronics stores). Plug the Y-adapter into the PHONES jack on your CD player. Plug your headphones into the other side of the Y-adapter.



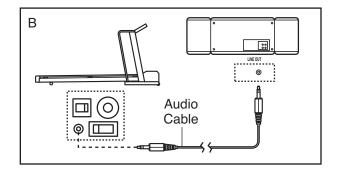
HOW TO CONNECT YOUR PORTABLE STEREO

Note: If your stereo has an RCA-type AUDIO OUT jack, see instruction A below. If your stereo has a 3.5mm LINE OUT jack, see instruction B. If your stereo has only a PHONES jack, see instruction C.

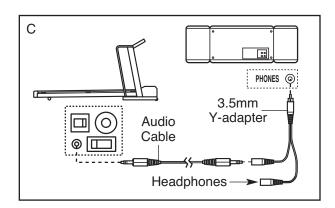
A. Plug one end of the audio cable into the jack on the front of the treadmill near the power cord. Plug the other end of the cable into the included adapter. Plug the adapter into an AUDIO OUT jack on your stereo.



B. Plug one end of the audio cable into the jack on the front of the treadmill near the power cord. Plug the other end of the cable into the LINE OUT jack on your stereo.



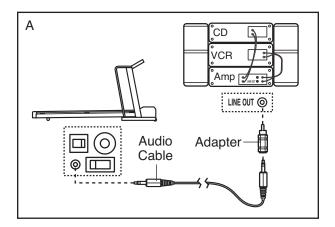
C. Plug one end of the audio cable into the jack on the front of the treadmill near the power cord. Plug the other end of the cable into a 3.5mm Y-adapter (available at electronics stores). Plug the Y-adapter into the PHONES jack on your stereo. Plug your headphones into the other side of the Y-adapter.



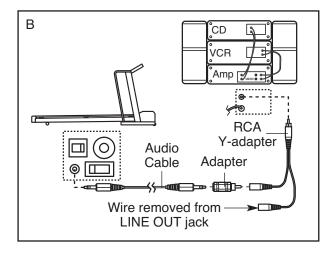
HOW TO CONNECT YOUR HOME STEREO

Note: If your stereo has an unused LINE OUT jack, see instruction A below. If the LINE OUT jack is being used, see instruction B.

A. Plug one end of the audio cable into the jack on the front of the treadmill near the power cord. Plug the other end of the cable into the included adapter. Plug the adapter into the LINE OUT jack on your stereo.



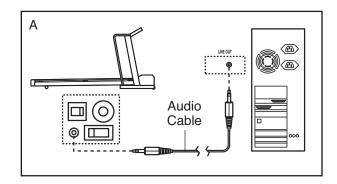
B. Plug one end of the audio cable into the jack on the front of the treadmill near the power cord. Plug the other end of the cable into the included adapter. Plug the adapter into an RCA Y-adapter (available at electronics stores). Next, remove the wire that is currently plugged into the LINE OUT jack on your stereo and plug the wire into the unused side of the Y-adapter. Plug the Y-adapter into the LINE OUT jack on your stereo.



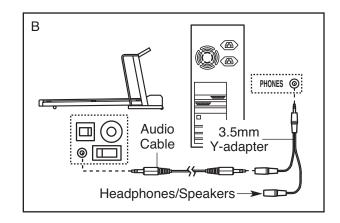
HOW TO CONNECT YOUR COMPUTER

Note: If your computer has a 3.5mm LINE OUT jack, see instruction A. If your computer has only a PHONES jack, see instruction B.

A. Plug one end of the audio cable into the jack on the front of the treadmill near the power cord. Plug the other end of the cable into the LINE OUT jack on your computer.



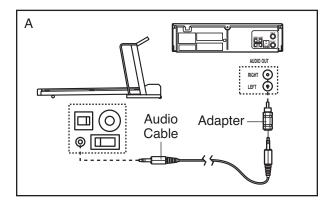
B. Plug one end of the audio cable into the jack on the front of the treadmill near the power cord. Plug the other end of the cable into a 3.5mm Y-adapter (available at electronics stores). Plug the Y-adapter into the PHONES jack on your computer. Plug your headphones or speakers into the other side of the Y-adapter.



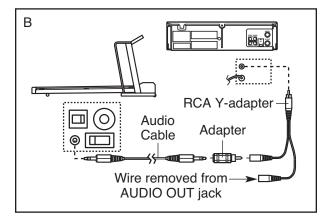
HOW TO CONNECT YOUR VCR

Note: If your VCR has an unused AUDIO OUT jack, see instruction A below. If the AUDIO OUT jack is being used, see instruction B. If you have a TV with a built-in VCR, see instruction B. If your VCR is connected to your home stereo, see HOW TO CONNECT YOUR HOME STEREO on page 19.

A. Plug one end of the audio cable into the jack on the front of the treadmill near the power cord. Plug the other end of the cable into the included adapter. Plug the adapter into the AUDIO OUT jack on your VCR.



B. Plug one end of the audio cable into the jack on the front of the treadmill near the power cord. Plug the other end of the cable into the included adapter. Plug the adapter into an RCA Y-adapter (available at electronics stores). Next, remove the wire that is currently plugged into the AUDIO OUT jack on your VCR and plug the wire into the unused side of the Y-adapter. Plug the Y-adapter into the AUDIO OUT jack on your VCR.



HOW TO USE AN IFIT.COM CD OR VIDEO PROGRAM

To use iFIT.com CDs or videocassettes, the treadmill must be connected to your portable CD player, portable stereo, home stereo, computer with CD player, or VCR. See HOW TO CONNECT THE TREADMILL TO YOUR CD PLAYER, VCR, OR COMPUTER on pages 18 to 20. To purchase iFIT.com CDs or videocassettes, call the toll-free telephone number on the front cover of this manual.

Follow the steps below to use an iFIT.com CD or video program.

Insert the key into the console.

See HOW TO TURN ON THE POWER on page 11.

Select the iFIT.com mode.

To select the iFIT.com mode, press the Program Select button repeatedly



until a track and the letters "iFIT" appear in the display.

Insert the iFIT.com CD or videocassette.

If you are using an iFIT.com CD, insert the CD into your CD player. If you are using an iFIT.com videocassette, insert the videocassette into your VCR.

Press the PLAY button on your CD player or VCR.

A moment after the button is pressed, your personal trainer will begin guiding you through your workout. Simply follow your personal trainer's instructions. Note: If the time is flashing in the display, press the Start button or the Speed + button on the console. The treadmill will not respond to a CD or video program while the time is flashing.

During the CD or video program, an electronic "chirping" sound will alert you when the speed and/or incline of the treadmill is about to change. CAUTION: Always listen for the "chirp" and be prepared for speed and/or incline changes. In some instances, the speed and/or incline may change before the personal trainer describes the change.

If the speed or incline settings are too high or too low, you can manually override the settings at any time by pressing the Speed or Incline buttons on the console. However, when the next "chirp" is heard, the speed and/or incline will change to the next settings of the program.

To stop the walking belt at any time, press the Stop button on the console. The time will begin to flash in the display. To restart the program, press the Start button or the Speed + button. After a moment, the walking belt will begin to move at 1.0 mph. When the next "chirp" is heard, the speed and/or incline will change to the next settings of the program.

When the CD or video program is completed, the walking belt will stop and the time will begin to flash in the left display. Note: To use another CD or video program, press the Stop button or remove the key and go to step 1 on page 20.

Note: If the speed or incline of the treadmill does not change when a "chirp" is heard:

- Make sure that the letters "iFIT" appear in the display and that the time is not flashing. If the time is flashing, press the Start button or the Speed + button on the console.
- Adjust the volume of your CD player or VCR.
 If the volume is too high or too low, the console may not detect the program signals.

- Make sure that the audio cable is properly connected, that it is fully plugged in, and that it is not wrapped around a power cord.
- If you are using your portable CD player and the CD skips, set the CD player on the floor or another flat surface instead of on the console.
- See the incline instructions on page 26.
- Follow your progress with the display.

See step 5 on page 11.

Measure your heart rate if desired.

See step 6 on page 12.

7 Turn on the fan if desired.

See step 7 on page 12.

When you are finished exercising, remove the key from the console.

See step 7 on page 14.

CAUTION: Always remove iFIT.com CDs and videocassettes from your CD player and VCR when you are finished using them.

HOW TO USE AN IFIT.COM PROGRAM DIRECTLY FROM OUR WEB SITE

Our Web site at www.iFIT.com allows you to access programs directly from the internet. Additional options are soon to be available. See www.iFIT.com for details.

To use a program from our Web site, the treadmill must be connected to your home computer. See HOW TO CONNECT YOUR COMPUTER on page 19. In addition, you must have an internet connection and an internet service provider. A list of specific system requirements is found on our Web site.

Follow the steps below to use a program from our Web site.

Insert the key into the console.

See HOW TO TURN ON THE POWER on page 11.

Select the iFIT.com mode.

To select the iFIT.com mode, press the Program Select button repeat-



edly until a track and the letters "iFIT" appear in the display.

- Go to your computer and start an internet connection.
- Start your web browser, if necessary, and go to our Web site at www.iFIT.com.
- Follow the desired links on our Web site to select a program.

Read and follow the on-line instructions for using a program.

Follow the on-line instructions to start the program.

When you start the program, an on-screen count-down will begin.

Return to the treadmill and stand on the foot rails. Find the clip attached to the key and slide the clip onto the waistband of your clothes.

When the on-screen countdown ends, the program will begin and the walking belt will begin to move. Hold the handrails, step onto the walking belt, and begin walking. During the program, an electronic "chirping" sound will alert you when the speed and/or incline of the treadmill is about to change. CAUTION: Always listen for the "chirp" and be prepared for speed and/or incline changes.

If the speed or incline settings are too high or too low, you can manually override the settings at any time by pressing the Speed or Incline buttons on the console. However, when the next "chirp" is heard, the speed and/or incline will change to the next settings of the program.

To stop the walking belt at any time, press the Stop button on the console. The time will begin to flash in the display. To restart the program, press the Start button or the Speed + button. After a moment, the walking belt will begin to move at 1.0 mph. When the next "chirp" is heard, the speed and/or incline will change to the next settings of the program.

When the program is completed, the walking belt will stop. Note: To use another program, press the Stop button and go to step 5.

Note: If the speed and/or incline of the treadmill does not change when a "chirp" is heard, make sure that the letters "iFIT" appear in the display and that the time is not flashing. In addition, make sure that the audio cable is properly connected.

Follow your progress with the display.

See step 5 on page 11.

9 When you are finished exercising, remove the key from the console.

See step 7 on page 14.

THE INFORMATION MODE/DEMO MODE

The console features an information mode that keeps track of the total number of hours that the treadmill has been operated and the total number of miles that the walking belt has moved. The information mode also allows you to select miles or kilometres as the unit of measurement and to turn on and turn off the demo mode.

To select the information mode, hold down the Stop button while inserting the key into the console. When the information mode is selected, the following information will be shown in the display:

The left side of the display will show the total number of miles (or kilometres) that the walking belt has moved and the total number of hours that the treadmill has been



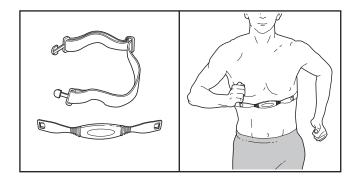
used. An "E" for english miles or an "M" for metric kilometres will appear in the right side of the display. Press the Speed + button to change the unit of measurement.

IMPORTANT: If a "d" appears in the right side of the display, the console is in the "demo" mode. This mode is intended to be used only when a treadmill is displayed in a store. When the console is in the demo mode, the power cord can be plugged in, the key can be removed from the console, and the indicators in the display will automatically appear in a preset sequence, although the buttons on the console will not operate. **If a** "d" appears when the information mode is selected, press the Speed – button so the "d" disappears.

To exit the information mode, remove the key from the console.

THE OPTIONAL CHEST PULSE SENSOR

An optional chest pulse sensor adds even more features to the console. The chest pulse sensor offers hands-free operation, and enables you to use the console's two heart rate programs. To purchase the optional chest pulse sensor, call the toll-free telephone number on the front cover of this manual.

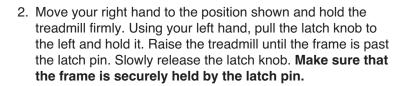


HOW TO FOLD AND MOVE THE TREADMILL

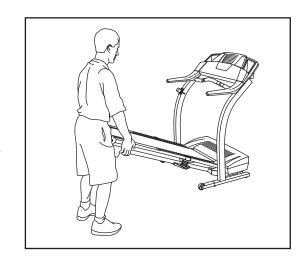
HOW TO FOLD THE TREADMILL FOR STORAGE

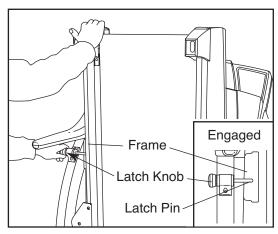
Before folding the treadmill, adjust the incline to the lowest position. If this is not done, the treadmill may be permanently damaged. Next, unplug the power cord. CAUTION: You must be able to safely lift 45 pounds (20 kg) to raise, lower, or move the treadmill.

 Hold the treadmill with your hands in the locations shown at the right. To decrease the possibility of injury, bend your legs and keep your back straight. As you raise the frame, make sure to lift with your legs rather than your back. Raise the frame about halfway to the vertical position.



To protect the floor or carpet from damage, place a mat under the treadmill. Keep the treadmill out of direct sunlight. Do not leave the treadmill in the storage position in temperatures above 85° Fahrenheit.

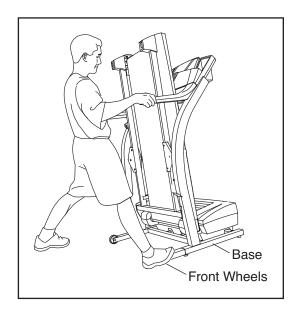




HOW TO MOVE THE TREADMILL

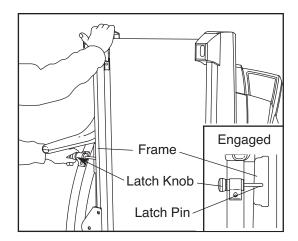
Before moving the treadmill, convert the treadmill to the storage position as described above. Make sure that the frame is securely held by the latch pin.

- Hold the upper ends of the handrails. Place one foot on the base as shown.
- Tilt the treadmill back until it rolls freely on the front wheels. Carefully move the treadmill to the desired location. To reduce the risk of injury, use extreme caution while moving the treadmill. Do not move the treadmill over an uneven surface.
- 3. Place one foot on the base, and carefully lower the treadmill until it is resting in the storage position.

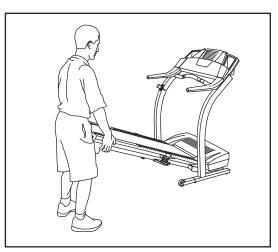


HOW TO LOWER THE TREADMILL FOR USE

1. Hold the upper end of the treadmill with your right hand. Pull the latch knob to the left and hold it. Pivot the frame down until it is past the latch pin.



2. Hold the treadmill firmly with both hands, and lower the frame to the floor. CAUTION: To decrease the possibility of injury, bend your legs and keep your back straight.



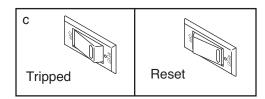
TROUBLESHOOTING

Most treadmill problems can be solved by following the steps below. Find the symptom that applies, and follow the steps listed. If further assistance is needed, please call the toll-free telephone number on the front cover of this manual.

PROBLEM: The power does not turn on

SOLUTION: a. Make sure that the power cord is plugged into a surge suppressor, and that the surge suppressor is plugged into a properly grounded outlet (see page 9). Use only a single-outlet surge suppressor that meets all of the specifications described on page 9. Important: The treadmill is not compatible with GFCI-equipped outlets.

- b. After the power cord has been plugged in, make sure that the key is inserted into the console.
- c. Check the reset/off circuit breaker located on the treadmill frame near the power cord. If the switch protrudes as shown, the circuit breaker has tripped. To reset the circuit breaker, wait for five minutes, and then press the switch back in.



PROBLEM: The power turns off during use

SOLUTION: a. Check the reset/off circuit breaker (see the drawing above). If the circuit breaker has tripped, wait for five minutes and then press the switch back in.

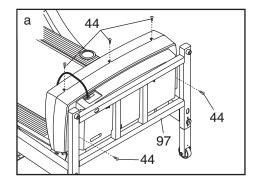
- b. Make sure that the power cord is plugged in. If the power cord is plugged in, unplug it, wait for five minutes, and then plug it back in.
- c. Remove the key from the console. Reinsert the key fully into the console.
- d. If the treadmill still will not run, see the front cover of this manual.

PROBLEM: The incline of the treadmill does not change correctly

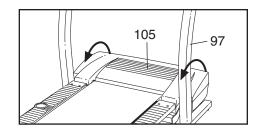
SOLUTION: a. With the key in the console, press one of the Incline buttons. **While the incline is changing, remove the key.** After a few seconds, re-insert the key. The treadmill will automatically rise to the maximum incline level and then return to the minimum level. This will recalibrate the incline system.

PROBLEM: The displays of the console do not function properly

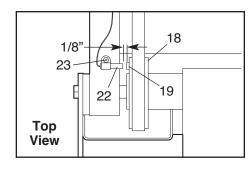
SOLUTION: a. Remove the key from the console and UNPLUG THE POWER CORD. With the help of a second person, carefully tip the Uprights (97) down as shown. Remove the five Hood Screws (44). Note: A phillips screwdriver with at least a 5" shaft is required.



With the help of a second person, carefully raise the Uprights (97) to the position shown. Carefully pivot the Hood (105) off.



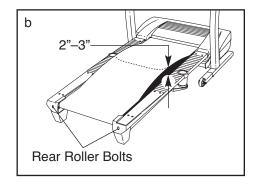
Locate the Reed Switch (22) and the Magnet (19) on the left side of the Pulley (18). Turn the Pulley until the Magnet is aligned with the Reed Switch. Make sure that the gap between the Magnet and the Reed Switch is about 1/8". If necessary, loosen the Screw (23), move the Reed Switch slightly, and then retighten the Screw. Reattach the Hood, and run the treadmill for a few minutes to check for a correct speed reading.



PROBLEM: The walking belt slows when walked on

SOLUTION: a. Use only a single-outlet surge suppressor that meets all of the specifications described on page 9.

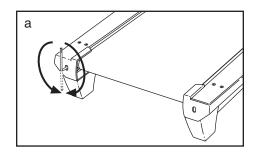
b. If the walking belt is overtightened, treadmill performance may decrease and the walking belt may become damaged. Remove the key and **UNPLUG THE POWER CORD**. Using the allen wrench, turn both rear roller bolts counterclockwise, 1/4 of a turn. When the walking belt is properly tightened, you should be able to lift each edge of the walking belt 2 to 3 inches off the walking platform. Be careful to keep the walking belt centered. Then, plug in the power cord, insert the key, and run the treadmill for a few minutes. Repeat until the walking belt is properly tightened.



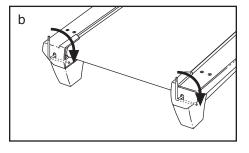
c. If the walking belt still slows when walked on, see the front cover of this manual.

PROBLEM: The walking belt is off-center or slips when walked on

SOLUTION: a. If the walking belt is off-center, first remove the key and UNPLUG THE POWER CORD. If the walking belt has shifted to the left, use the allen wrench to turn the left rear roller bolt clockwise 1/2 of a turn; if the walking belt has shifted to the right, turn the left bolt counterclockwise 1/2 of a turn. Be careful not to overtighten the walking belt. Then, plug in the power cord, insert the key, and run the treadmill for a few minutes. Repeat until the walking belt is centered.



b. If the walking belt slips when walked on, first remove the key and UNPLUG THE POWER CORD. Using the allen wrench, turn both rear roller bolts clockwise, 1/4 of a turn. When the walking belt is correctly tightened, you should be able to lift each edge of the walking belt 2 to 3 inches off the walking platform. Be careful to keep the walking belt centered. Then, plug in the power cord, insert the key, and carefully walk on the treadmill for a few minutes. Repeat until the walking belt is properly tightened.



CONDITIONING GUIDELINES

WARNING: Before beginning this or any exercise program, consult your physician. This is especially important for individuals over the age of 35 or individuals with preexisting health problems.

The pulse sensor is not a medical device. Various factors, including your movement, may affect the accuracy of heart rate readings. The sensor is intended only as an exercise aid in determining heart rate trends in general.

The following guidelines will help you to plan your exercise program. For more detailed exercise information, obtain a reputable book or consult your physician.

EXERCISE INTENSITY

Whether your goal is to burn fat or to strengthen your cardiovascular system, the key to achieving the desired results is to exercise with the proper intensity. The proper intensity level can be found by using your heart rate as a guide. The chart below shows recommended heart rates for fat burning and aerobic exercise.

HEART RATE TRAINING ZONES							
AEROBIC	165	155	145	140	130	125	115
MAX FAT BURN	145	138	130	125	118	110	103
FAT BURN	125	120	115	110	105	95	90
	Age 20	30	40	50	60	70	80

To find the proper heart rate for you, first find your age near the bottom of the chart (ages are rounded off to the nearest ten years). Next, find the three numbers above your age. The three numbers define your "training zone." The lower two numbers are recommended heart rates for fat burning; the higher number is the recommended heart rate for aerobic exercise.

Fat Burning

To burn fat effectively, you must exercise at a relatively low intensity level for a sustained period of time. During the first few minutes of exercise, your body uses easily accessible *carbohydrate calories* for energy. Only after the first few minutes does your body begin to use stored *fat calories* for energy. If your goal

is to burn fat, adjust the speed and incline of the treadmill until your heart rate is near the lowest number in your training zone.

For maximum fat burning, adjust the speed and incline of the treadmill until your heart rate is near the middle number in your training zone.

Aerobic Exercise

If your goal is to strengthen your cardiovascular system, your exercise must be "aerobic." Aerobic exercise is activity that requires large amounts of oxygen for prolonged periods of time. This increases the demand on the heart to pump blood to the muscles, and on the lungs to oxygenate the blood. For aerobic exercise, adjust the speed and incline of the treadmill until your heart rate is near the highest number in your training zone.

WORKOUT GUIDELINES

Each workout should include the following three parts:

A Warm-up—Start each workout with 5 to 10 minutes of stretching and light exercise. A proper warm-up increases your body temperature, heart rate and circulation in preparation for exercise.

Training Zone Exercise—After warming up, increase the intensity of your exercise until your heart rate is in your training zone for 20 to 60 minutes. (During the first few weeks of your exercise program, do not keep your heart rate in your training zone for longer than 20 minutes.) Breathe regularly and deeply as you exercise—never hold your breath.

A Cool-down—Finish each workout with 5 to 10 minutes of stretching to cool down. This will increase the flexibility of your muscles and will help prevent post-exercise problems.

EXERCISE FREQUENCY

To maintain or improve your condition, complete three workouts each week, with at least one day of rest between workouts. After a few months, you may complete up to five workouts each week if desired. The key to success is to make exercise a regular and enjoyable part of your everyday life.

SUGGESTED STRETCHES

The correct form for several basic stretches is shown at the right. Move slowly as you stretch—never bounce.

1. Toe Touch Stretch

Stand with your knees bent slightly and slowly bend forward from your hips. Allow your back and shoulders to relax as you reach down toward your toes as far as possible. Hold for 15 counts, then relax. Repeat 3 times. Stretches: Hamstrings, back of knees and back.

2. Hamstring Stretch

Sit with one leg extended. Bring the sole of the opposite foot toward you and rest it against the inner thigh of your extended leg. Reach toward your toes as far as possible. Hold for 15 counts, then relax. Repeat 3 times for each leg. Stretches: Hamstrings, lower back and groin.

3. Calf/Achilles Stretch

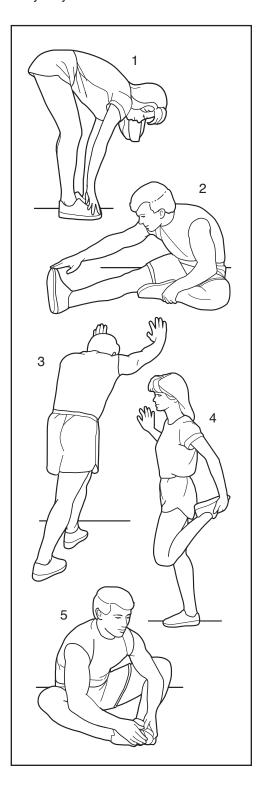
With one leg in front of the other, reach forward and place your hands against a wall. Keep your back leg straight and your back foot flat on the floor. Bend your front leg, lean forward and move your hips toward the wall. Hold for 15 counts, then relax. Repeat 3 times for each leg. To cause further stretching of the achilles tendons, bend your back leg as well. Stretches: Calves, achilles tendons and ankles.

4. Quadriceps Stretch

With one hand against a wall for balance, reach back and grasp one foot with your other hand. Bring your heel as close to your buttocks as possible. Hold for 15 counts, then relax. Repeat 3 times for each leg. Stretches: Quadriceps and hip muscles.

5. Inner Thigh Stretch

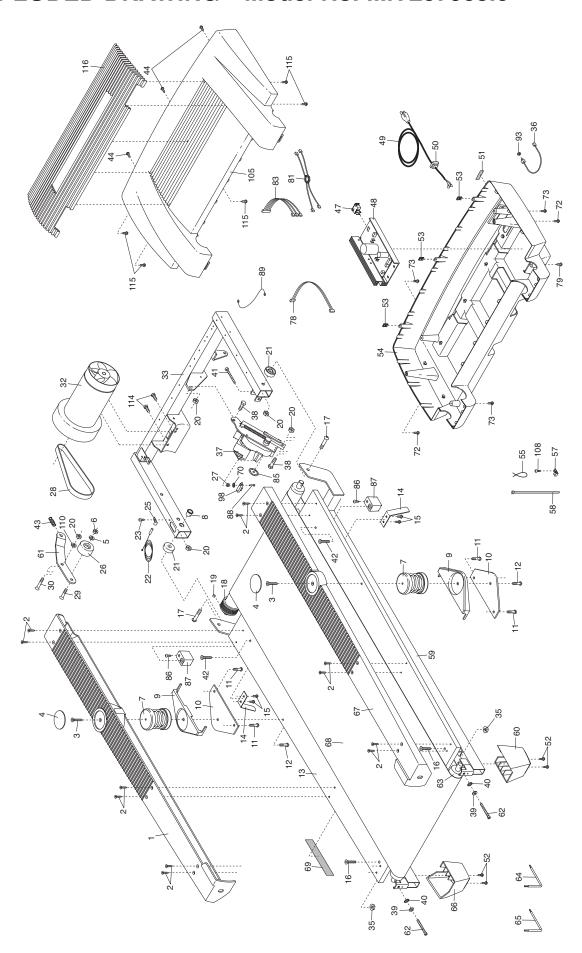
Sit with the soles of your feet together and your knees outward. Pull your feet toward your groin area as far as possible. Hold for 15 counts, then relax. Repeat 3 times. Stretches: Quadriceps and hip muscles.

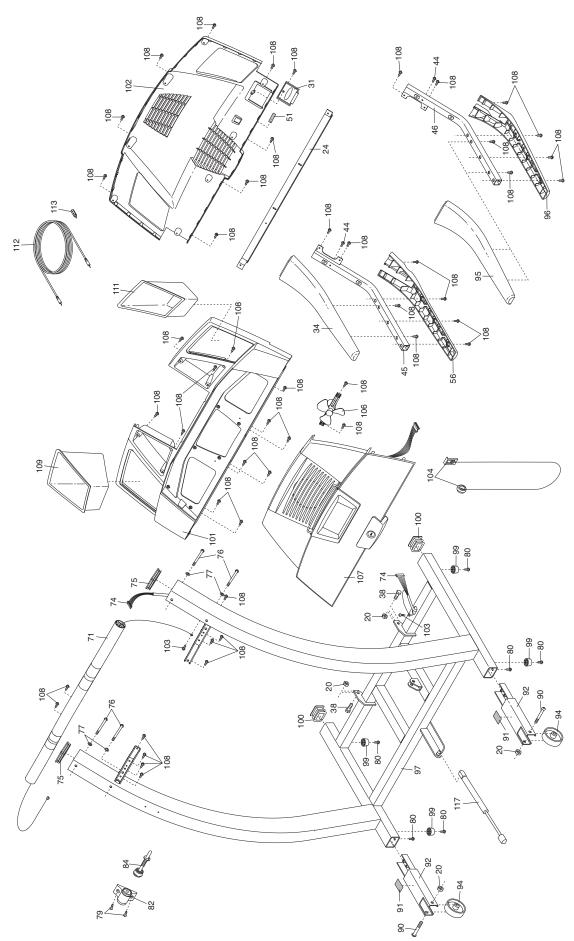


To locate the parts listed below, see the EXPLODED DRAWING attached in the center of this manual.

Key No.	Qty.	Description	Key No.	Qty.	Description
1	1	Left Foot Rail	51	2	Static Decal
2	12	Foot Rail Screw	52	4	3/4" Tek Screw
3	2	Isolator Bolt, Top	53	3	Belly Pan Clip
4	2	Isolator Decal	54	1	Belly Pan
5	1	Idler Pulley Washer	55	1	Releasable Tie
6	1	Idler Pulley Nut	56	1	Left Bottom Handgrip
7	2	Isolator	57	1	Tie Holder Clamp
8	1	Front Roller Bushing	58	1	Cable Tie
9	2	Isolator Bracket Cover	59	1	Frame
10	2	Isolator Bracket	60	1	Right Rear Foot
11	4	Isolator Bracket Bolt	61	1	Idler Arm
12	2	Isolator Bolt	62	2	Rear Roller Adj, Bolt
13	1	Walking Platform	63	1	Rear Roller
14	2	Belt Guide	64	1	Allen Wrench
15	4	Belt Guide Screw	65	1	5/32" Allen Wrench
16	2	Walking Platform Screw, Rear	66	1	Left Rear Foot
17	2	Frame Pivot Bolt	67	1	Right Foot Rail
18	1	Front Roller/Pulley	68	1	Walking Belt
19	1	Magnet	69	1	Warning Decal
20	9	Pivot Nut	70	1	Photo Switch Star Washer
21	2	Pivot Spacer	71	1	Pulse Bar
22	1	Reed Switch	72	2	Belly Pan Mounting Screw
23	1	Reed Switch Screw	73	3	Belly Pan Screw
24	1	Console Crossbar	74 75	1	Wire Harness
25	1	Reed Switch Clip	75 70	2	Top Endcap
26	1	Idler Pulley	76	4	Upright Bolt
27	1	Photo Switch Nut	77 70	4	Internal Star Washer
28	1	Motor Belt	78 70	1	Photo Switch Wire
29	1	Pulley Bolt	79	3	Latch Screw/Large Belly Pan Screw
30	1	Idler Arm Bolt	80	6	1" Tek Screw
31	1	Access Door	81 82	1	Filter Wire
32 33	1 1	Drive Motor	83	1	Latch Housing Controller Wire
33 34	1	Lift Frame Left Handgrip, Top	84	1 1	Pin Assembly
35	2	Walking Platform Nut	85	1	Optic Disk
36	1	Audio Wire	86	2	Front Isolator Screw
37	1	Incline Motor	87	2	Front Isolator
38	2	Incline Motor Bolt	88	1	Photo Switch Screw
39	3	Washer	89	1	Shock
40	2	Roller Star Washer	90	2	Wheel Bolt
41	1	Front Roller Adj. Bolt	91	2	Caution Decal
42	2	Walking Platform Screw, Front	92	2	Extension Leg
43	1	Idler Arm Spring	93	1	Small Nut
44	5	Hood Screw/Console Screw	94	2	Wheel
45	1	Left Handrail	95	1	Right Handgrip, Top
46	1	Right Handrail	96	1	Right Bottom Handgrip
47	1	Reset/Off Circuit Breaker	97	1	Upright
48	1	Controller	98	1	Photo Switch
49	1	Power Cord	99	4	Base Pad
50	1	Power Cord Grommet	100	2	Upright Endcap

Key No.	Qty.	Description	Key No.	Qty.	Description
101	1	Console Base	114	2	Motor Bolt
102	1	Console Back	115	5	Hood Cover Screw
103	6	Ground Screw	116	1	Hood Cover
104	1	Key Clip	117	1	Shock
105	1	Hood	#	1	4" Blue Wire, 2F
106	1	Fan	#	1	4" Blue Wire, M/F
107	1	Console	#	1	12" Green Wire, F/Ring
108	52	Screw	#	1	4" Red Wire, M/F
109	1	Left Tray	#	1	4" Black Wire, M/F
110	2	Idler Arm Washer	#	1	User's Manual
111	1	Right Tray			
112	1	iFIT.com Wire	Note: "#" indicates a non-illustrated part. Specifications		
113	1	iFIT.com Jack	are subject to change without notice.		





HOW TO ORDER REPLACEMENT PARTS

To order replacement parts, see the front cover of this manual. To help us assist you, please be prepared to provide the following information:

- the MODEL NUMBER of the product (IMTL07905.0)
- the NAME of the product (IMAGE ADVANCED 1400 treadmill)
- the SERIAL NUMBER of the product (see the front cover of this manual)
- the KEY NUMBER AND DESCRIPTION OF THE PART(S) (see the EXPLODED DRAWING and the PART LIST near the end of this manual)

LIMITED WARRANTY

ICON Health & Fitness, Inc. (ICON) warrants this product to be free from defects in workmanship and material under normal use and service conditions. The drive motor is warranted for twelve (12) years after the date of purchase. Parts and labor are warranted for ninety (90) days after the date of purchase.

This warranty extends only to the original purchaser. ICON's obligation under this warranty is limited to replacing or repairing, at ICON's option, the product through one of its authorized service centers. All repairs for which warranty claims are made must be pre-authorized by ICON. If the product is shipped to a service center, freight charges to and from the service center will be the customer's responsibility. For inhome service, the customer will be responsible for a minimal trip charge. This warranty does not extend to any product or damage to a product caused by or attributable to freight damage, abuse, misuse, improper or abnormal usage or repairs not provided by an ICON authorized service center; products used for commercial or rental purposes; or products used as store display models. No other warranty beyond that specifically set forth above is authorized by ICON.

ICON is not responsible or liable for indirect, special or consequential damages arising out of or in connection with the use or performance of the product or damages with respect to any economic loss, loss of property, loss of revenues or profits, loss of enjoyment or use, costs of removal or installation or other consequential damages of whatsoever nature. Some states do not allow the exclusion or limitation of incidental or consequential damages. Accordingly, the above limitation may not apply to you.

The warranty extended hereunder is in lieu of any and all other warranties and any implied warranties of merchantability or fitness for a particular purpose is limited in its scope and duration to the terms set forth herein. Some states do not allow limitations on how long an implied warranty lasts. Accordingly, the above limitation may not apply to you.

This warranty gives you specific legal rights. You may also have other rights which vary from state to state.

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