HP 20b Business Consultant

Financial Calculator Manual

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HP part number: F2219-90201

First edition: August 2008



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Revision History

Revision History

Revision	Date
Edition 1, v. 12	August 7, 2008

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HP 20b Business Consultant Keyboard



Keyboard Map Legend

No.	Feature	Chapter(s)	No.	Feature	Chapter(s)
1	Time Value of Money keys	3	16	Annunciator display area	1
2	Cash Flows, IRR, and NPV menus	4	15	Amortization and Depreciation menus	3,8
3	Data and Statistics menus	9	14	% key and Percent Calculation menu	2,6
4	Input key	1	13	Store and Recall	2
5	Memory menu	1	12	Break-even menu	6
6	Up/Insert and Down/Delete keys	1	11	Backspace key and Reset menu	1
7	Secondary function key	1	10	Math Menu	2
8	On/Off and clear entry key	1	9	Mathematical function keys	2

1 Basic Features

Welcome to the HP 20b Financial Calculator

This manual is designed to familiarize you with the many features of your new 20b Financial Calculator. It includes menu maps, example problems and solutions with key presses, screen shots, and examples of cash flow diagrams. There are also sections which list the error messages and explain how RPN works. Refer to the section titled, *Contents* for quick access to various topics. If you need more information about your calculator, or about calculator operation and features, please refer to the training materials available at: www.hp.com/go/calctraining.

Turning the Calculator On and Off

To turn on your calculator, press ONCE . To turn it off, press OFF .

Turning the calculator off does not erase any data. The calculator automatically turns itself off after approximately five minutes to conserve energy. If you see the low battery symbol () in the display, replace the batteries. See Chapter 12, *Warranty, Regulatory, and Contact Information* for instructions on replacing the batteries.

Selecting a Language

English is the default language for messages displayed on the screen. To select a language other than English:

- 1. Press to access the Mode menu. *FIX* displays on the top line of the screen.
- 2. Press repeatedly until *English* displays on the screen.
- 3. Press INPUT until the desired language is displayed. The displayed language is the active setting.
- 4. Press once to return to the default calculator screen.

For more information on accessing menus and changing calculator settings, refer to the sections below titled, *The Mode Menu: Setting Preferences*, and *Accessing Menus and Menu Maps*.

Adjusting the Display Contrast

To adjust the contrast of the display, press and hold while pressing the keys. Each press of the keys slightly increases or decreases the contrast of the display.

Cursor

When you enter a number, the cursor (_) blinks in the display and indicates you are in *number entry* mode.

Two Line Display

line.

There are two lines in the display screen as shown in Figure 1.



Figure 1 Display Screen

The top line of the screen displays operation status, operator symbols, annunciators, and abbreviations of the registers, variables, and menu names. Throughout this manual, this line is referred to as the *top line*. In Figure 1, *SIN* is on the top line. The bottom line displays numbers you have entered, or results. Throughout this manual, this line is referred to as the *bottom*

When no operations have been entered and no operations are pending, the bottom line of the screen displays *0.00*. This state of the calculator is referred to as the *default calculator screen*.

The Mode Menu: Setting Preferences

The Mode menu allows you to customize the calculator. To access the Mode menu, press repeatedly to scroll through the menu starting with FIX=2 (the number of digits displayed to the right of the decimal point).

Once an item is displayed, press repeatedly to cycle through the other options for that setting. To exit the Mode menu, press repeatedly to scroll through the items in the Mode menu.

Table 1-1 Mode Menu Settings

Setting (top line)	Description	
FIX= 2	Display precision (number of digits displayed to the right of the decimal point). Default is 2.	
	Key in the number of digits you want and press NPUT, or press until the number of digits you want is displayed.	
	The display precision can be any number from 0-11. If you specify -1, the calculator displays numbers with the most appropriate number of digits after the decimal point.	
	If you find you need to change the FIX setting often, use the following shortcut:	
	1 Press and release it. Check that the secondary function indicator is displayed.	
	2 Press again, and, without releasing it, press a key, through that corresponds to the desired FIX setting. FIX settings for 10 and 11 are not available using this shortcut. If you	
	press instead of a numbered key, FIX=-1 is selected.	
Degree or Radian	Angular mode in degrees or radians for trigonometric functions.	
	Default is Degree.	
	Pressing NPUT toggles between these options.	
Date:	Format for dates. December 3, 2010 is entered as 12.032010 in mm.ddyyyy format, or 3.122010 in	
mm.ddyyyy or	dd.mmyyyy format. Note the (.) in both formats separating the first and second groups.	
dd.mmyyyy	Default is mm.ddyyyy format.	
	Pressing INPUT toggles between these options.	
	Note that when a date is displayed, a number between 1 and 7 also displays at the right of the	
	screen. This number indicates the day of the week corresponding to that date. Monday is 1, and	
	Sunday is 7. Note: in 360-day calendar mode (Cal.360), days of the week are displayed only if the date is valid.	
1.02 1.02		
1.23 or 1,23	Selects point or comma as decimal separator.	
	Default is decimal point, 1.23	
	Pressing toggles between these options.	
1000.00, 1,000.00,	Selects thousands separator.	
1000,00 or 1.000,00	Default is none, 1000.00	
	Pressing NPUT toggles between these options.	
	Note: the 1000.00 and 1,000.00 options are only available if the decimal separator is set for point	
	(.); 1000,00 and 1.000,00 are available only if the decimal separator is set for comma (,).	
Chain, Algebraic, or	Calculation mode. For more information, refer to Chapter 2, Mathematical Calculations.	

Table 1-1 Mode Menu Settings

Setting (top line)	Description
English, Français,	Language setting for the messages displayed on the screen.
Deutch, or Español	Default is English.
	Pressing Cycles through these options.
Actual or	Calendar options for bonds and date calculations.
Cal.360	Default is Actual.
	Pressing INPUT toggles between these options.
Annual or Semiannual	Bond type.
	Default is Annual.
	Pressing INPUT toggles between these options.
TVM Standard or TVM	Activate or deactivate the compounding per year (C/YR) option in time value of money (TVM)
Canada	calculations. This option is primarily used for Canadian mortgage calculations. For more
	information, refer to the section titled, Canadian Mortgages: TVM Canada in Chapter 3.
	Pressing INPUT toggles between these options.

Changing the Calculation Mode

After viewing the default settings, suppose you want to change the calculation mode from Chain to RPN. See Table 1-2.

Table 1-2 Changing the Calculation Mode

Keys	Display	Description
() Mode	FIX = MPUT = 200	Opens the Mode menu, starting with first setting option, <i>FIX</i> , the number of digits displayed to the right of the decimal point.
DEL DEL DEL (Press five times)	Chain	Scrolls to the current setting for the calculation mode, <i>Chain.</i>
INPUT INPUT Memory (Press two times)	RPN RPN	Selects <i>RPN</i> as the active setting. Note the small <i>RPN</i> annunciator to the right.
ON/CE OFF	000	Exits the Mode menu and returns you to the default calculator screen.

Key Presses and the Secondary Function Key

To execute the function associated with a key, press and release the desired key. Most of the 20b's keys have two functions: the primary function and the secondary function. The primary function is printed on the top of the key. The secondary function is printed on the bevel of the key. See Figure 2.

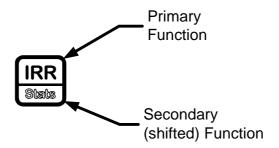


Figure 2 Primary and Secondary Key Functions

To activate the secondary function of a key, press and release followed by the key with the desired secondary function
printed on the bevel. Unlike the shift key on a typewriter or computer keyboard, it is not necessary to press and hold
while pressing another key.
When is active, the down arrow annunciator appears on screen, indicating that the next key pressed will execute the
secondary function of the key. To cancel an accidental press of, simply press a second time.
In this manual, commands using the secondary key functions are represented by the secondary function key symbol,
followed by the key with the secondary function. For example, to execute sine, press \square Note how the SIN portion of
the key is highlighted, while the 7 is grayed out. This highlighting focuses on the function of the key that will be activated in a
given command, and it is used throughout the manual to make the examples easier to follow. Key commands for example
problems are provided throughout the text and in tables. Key symbols are placed in the order they are to be pressed, from left
to right.

Annunciators

Annunciators are symbols that appear in the display as messages, or after certain keys or key combinations have been pressed. Annunciators are special symbols indicating a specific status in the calculator. Figure 3 illustrates the annunciator symbols in the display.

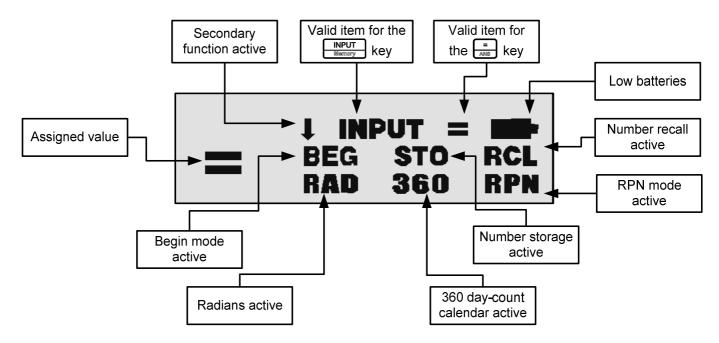


Figure 3 Annunciator Symbols in the Screen Display



The key is used to input values for variables and execute menu items.

The key is also used in Reverse Polish Notation (RPN) mode to enter a number on the stack or duplicate it.

The Key

The $\frac{=}{ANB}$ key is used at the end of a mathematical operation to calculate the final result. For example, $\frac{1}{RAND}$ $\frac{+}{RND}$ $\frac{2}{1}$ $\frac{=}{ANB}$ returns a final result of 3.

The key, when pressed outside of a mathematical operation, also allows you to request a calculation for the value of an item. This request only applies to items that can be calculated.

Using the INPUT and AND Keys

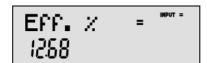


Figure 4

When an item for which the key is valid displays, the small annunciator (=) is displayed on the top line at the right of the screen. Do not confuse this small annunciator (=) with the larger annunciator (=) found to the right of a variable.

When an item for which the week is valid displays, the **INPUT** annunciator is displayed on the top line at the right of the screen.

Editing and Clearing Entries

The On/CE ONCE Key

Pressing one time cancels current number entries, mathematical operations, or a menu selection, in that order.

Pressing repeatedly when performing multiple operations cancels one operation at a time, from the latest to the earliest.

The Reset Menu

The Reset menu allows you to reset some, or all, of the menu items, variables, and registers to their default values.

To open the Reset menu, press . TVM displays on the top line. Press or repeatedly to scroll to a specific item. To validate a choice and reset the selected items, press NPUT . Press ONICE to cancel. If you select the command to reset the cash flow (Cash Flow), statistics (Stats), or all values (All) items, you will be prompted to confirm your choice. At the Del. All?, Del. Data?, and Del. CF? prompts, press NPUT again to confirm the reset, or ONICE to cancel.

While working within a specific menu, pressing takes you directly to the item of the Reset menu that allows you to reset that specific menu. For example, if you are working in the Bond menu and you wish to reset all your entries in the Bond menu, with any item of the Bond menu displayed, press Bond displays on screen. At this prompt, pressing resets the Bond menu and returns you to the last item you were working with in the Bond menu.

Notes about Special Menus

The Mode, Memory, Math and Reset menus are special menus; if you were working in a menu prior to entering one of these special menus, pressing to exit them returns you to your previous menu,. This feature allows you to work in two or more menus simultaneously without having to exit a menu.

Memory and the Memory Menu

The Memory menu contains the following items: memories 1-9 (*Mem 1-9*) and 0 (*Mem 0*), *Cash Flow*, Statistics (*Stats*), and *Memory*. To enter the menu, press Memory. Press or repeatedly to scroll through the items starting with memory 1 (*Mem 1*).

When a memory item is displayed, you can enter a new number and modify the value of the memory by pressing



For more information about storing and recalling numbers, refer to the section titled, *Storing and Recalling Numbers* in Chapter 2.

The Cash Flow and Statistics menus share the same memory and are limited to a combined total of 50 memory slots. The number displayed with *Memory* refers to the number of remaining memory slots. When the cash flow or statistics items are displayed, a number also appears on the bottom line. This number indicates the number of memory slots used by the menu.

Pressing NPUT with this number displayed resets the memory of the displayed menu item and erases all entered data. Since entering data in these menus can represent a significant amount of work, you will be asked to confirm your choice. At the *Del.Data?* or *Del.CF?* prompts, press NPUT to confirm, or ONICE to cancel.

Accessing Menus and Menu Maps

Many of the calculator's functions are located within menus. To access a menu, press the key, or secondary-function-key-combination, for the menu in which you wish to work. To exit a menu, press ONCE .

For example, to access the Break-even menu, press . Once opened, you can scroll through the items in the menu by pressing or repeatedly. When you arrive at the last item in a menu, pressing returns you to the first item. Similarly, pressing one time on the first menu item scrolls to the last item in the menu.

Most items consist of two parts: a name and an associated number. For example, the *Fixed* item in the Break-even menu (Figure 7) displays as shown in Figure 5.



Figure 5

The large (=) annunciator shows that the value assigned to *Fixed* is *120,000*. If you perform a calculation with this item displayed by pressing $\frac{1}{10000}$ for example, *Fixed* is still selected as the current item, but the large (=) annunciator is now turned off, indicating the *3* is not the value assigned to *Fixed* (see Figure 6).



Figure 6

At this point, to return to the display of the *Fixed* menu item shown in Figure 5, press

Some menus have sub-menus. If an item represents a sub-menu, pressing with that menu item displayed opens the sub-menu.

In this manual, diagrams called *Menu Maps* are included at the beginning of each section to assist you with navigating through the menus used for that section. For an example of a menu map, see Figure 7.

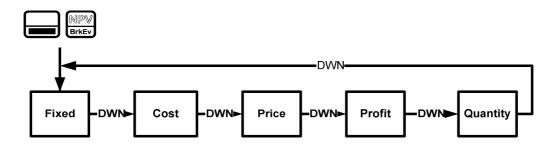


Figure 7 The Menu Map for the Break-even Menu

There are four types of menu items:

- 1. **Read/write.** Read/write menu items, such as *Fixed* in the Break-even menu shown above, are easily recognizable, because when they are selected, both the *INPUT* and small (=) annunciators are lit. When lit, these annunciators indicate that entering a number and pressing will store the entered number in the displayed menu item.

 Pressing (outside of a mathematical operation) calculates the value for that item based on available data.
- 2. **Read-only.** Read-only items such as Internal Rate of Return (*IRR*%) in the IRR menu are display-only; they are calculated values computed internally by the calculator.
- 3. Write-only. Write-only items, such as investment interest rate (*Inv. 1%*) in the Net Present Value (NPV) menu, are similar to read/write items in that the *INPUT* annunciator is lit when these items are selected, indicating that entering a number and pressing stores that number in that menu item. However, the key does not calculate a value for that item.
- 4. **Special items.** Special items, such as the *Degree/Radian* option in the Mode menu, the items of the Reset menu, and the items of the Percent Calculation (%calc) menu perform an action when hereby is pressed. Depending on the menu, this action can be the selection of a sub-menu (%calc menu), changing a mode or setting (Mode menu), or erasing data (Reset menu).

2 Mathematical Calculations

Mathematical Functions

Mathematical functions are located:

- On keys, such as, + x ÷ Nebb / 1/2 x ÷ Nebb , etc.
- On shifted, or secondary functions, such as,
- In the Math menu, Math

Number Entry and Display

Numbers are entered by pressing:

- Numbered keys, 0 TAN
- The decimal point
- The key
- The keys

To correct a number entry, press the backspace key, Each press of erases the last digit or symbol you entered.

To enter a number in the display, press the number digits successively. A number can have up to 12 digits.

To change the sign of a number from positive to negative, press $\frac{+/-}{\cos x}$.

Use scientific notation to enter very large and very small numbers. For example, to enter the number 1.23×10^{127} in scientific notation, first enter the mantissa (1.23) and then press and enter the number (127) representing the exponent. The exponent must have a value between -499 and +499.



Figure 1 Scientific Notation in FIX=2 Mode

Chain Mode

Calculations in Chain mode are interpreted in the order in which they are entered. For example, entering the following numbers and operations as written from left to right $\frac{1}{1000}$ $\frac{1}{1000}$ $\frac{1}{1000}$ $\frac{1}{1000}$ $\frac{1}{1000}$ returns 9. See Figure 2.



Figure 2 Calculation in Chain Mode

Note: if you press an operator key, + - x ÷ , after - , the calculation is continued using the currently displayed value.

In Chain mode, if you wish to override the left to right order of entry, use parentheses (i) x to prioritize operations.

For example, to calculate $1+(2\times3)$, you may enter the problem as written from left to right, with parentheses to prioritize the multiplication operation. See Table 2-1 below.

Table 2-1 Simple Arithmetic Calculations in Chain Mode

Keys	Display	Description
1 + RAND + RAND + RAND + RAND + RAND) 600	Sets operational priority, inputs numbers, and multiplies 2 and 3.
= ANS	700	Adds 1 to 6 and returns 7.00 on the bottom line as the final result.

Algebraic Mode

To set the calculator in Algebraic mode, refer to the section titled, *The Mode Menu: Setting Preferences* in Chapter 1.

In Algebraic mode, multiplication and division have a higher priority than addition and subtraction. For example, in Algebraic mode, pressing $\begin{bmatrix} 1 \\ RAND \end{bmatrix} \begin{bmatrix} + \\ RAND \end{bmatrix} \begin{bmatrix} -1 \\ RAND \end{bmatrix}$

In Algebraic mode, operations between two numbers have the following priority:

- Highest priority: the power function (y^x)
- · Second priority: combinations and permutations
- Third priority: multiplication and division
- · Lowest priority: addition and subtraction

For example, key in 1+ 2 x 5 nPr2² in Algebraic mode by pressing:



Note: the calculator is limited to 12 pending operations. An operation is *pending* when it is waiting for the input of a number or the result of an operation of higher priority.

Reverse Polish Notation (RPN) Mode

To set the calculator in RPN mode, refer to the section titled, *The Mode Menu: Setting Preferences* in Chapter 1. In RPN mode, numbers are entered first, separated by pressing or , followed by an operation key.

Note: pressing Note: pressing or sis optional after entering a number, if the next key pressed is an operation.

Each time you press an operation or function key in RPN, the answer is calculated immediately and displayed. For example, suppose you wanted to add two numbers in RPN, 1 and 2. Press INPUT INPUT 2 + The result, 3.00, is calculated and displayed immediately on the bottom line along with the (+) symbol on the top line.

Note: in RPN mode, when you are in a menu for which liver or are valid, pressing these keys enters the number, but it also performs the action associated with the key for the menu item, which is generally saving the number in the variable or calculating the item's value.

The RPN Stack

RPN works by placing numbers in storage registers called the *stack*. The RPN stack has four levels numbered 1-4. The levels are stacked on top of one another. See Figure 3.

Stack Level 4	-15
Stack Level 3	12
Stack Level 2	41
Stack Level 1	23

Figure 3 The RPN Stack

In Figure 3, the stack contains four numbers, 23, 41, 12, and -15. Each level (1-4) contains one number. When a number is typed and entered into the stack by pressing NPUT, this new number is "pushed" into level one of the stack, and each number already in the stack moves up one level. The number in Level 4, -15, is pushed out and is lost.

When an operation is performed on the stack, addition () for instance, the calculator "pops" or moves the two numbers from the bottom levels (Levels 1 and 2) out of the stack, performs the operation, and "pushes" the results back into the stack.

With the numbers entered into the stack as shown in Figure 3, pressing that when the numbers are "popped" out to add 23 and 41, Level 4 of the stack remains unchanged.

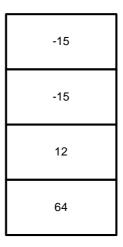


Figure 4 The RPN Stack of Figure 3 after the Addition Operation

Last Number

Each time you perform a mathematical operation, the content of Level 1 of the stack is saved. Pressing recalls that number. This functionality can be used to undo an erroneous key press, or if you want to reuse a number, such as 56.123 in the expression:

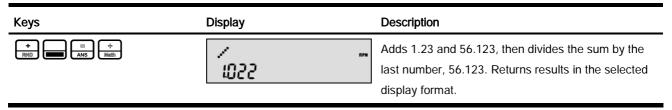
$$\frac{(1.23+56.123)}{(56.123)}$$

See Table 2-2 for an example using the *last number* function.

Table 2-2 Last Number

Keys	Display	Description
() 3 INPUT Wiemory	FIX = ***********************************	Sets <i>FIX</i> = to 3.000
V	RPN ***	Selects RPN as the operating mode.
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	S& 123	Inputs 1.23 and 56.123

Table 2-2 Last Number



For more complex problems requiring two or more operations, you do not need to enter parentheses to set operational priority. Key in numbers and operations inside the parentheses first, followed by those outside of the parentheses. If a problem has more than one set of parentheses, start by working with the operations and numbers in the innermost parentheses and work out. For example, calculate:

$$(3+4)\times(5+6)$$

One way to calculate this problem is to key in the numbers and operations within the parentheses first, followed by the operation outside of the parentheses. See Table 2-3.

Table 2-3 Simple Arithmetic Calculations in RPN Mode

Keys	Display	Description	RPN Stack
3 INPUT 4 + RAID	+ 700	Inputs the numbers and the operation in the first set of	Previous Value
		parentheses. Intermediate results are displayed. Note the (+) and (RPN)	Previous Value
		annunciators.	Previous Value
			7
5 INPUT 6 + RMD	+	Inputs the numbers and the operation in the second set of	Previous Value
		results are displayed. Note	Previous Value
		the (+) annunciator.	7
			11

Table 2-3 Simple Arithmetic Calculations in RPN Mode

Keys	Display		Description	RPN Stack
X √	* 1100	RPM	Finishes the operation and displays the results.	Previous Value
				Previous Value
				Previous Value
				77

Pressing when you are not entering a number duplicates the number on Level 1. That is, the number on Level 1 is pushed on the stack, making Levels 1 and 2 equal. In the example above, pressing for duplicates after duplicates 77 on the stack, making Levels 1 and 2 equal. See Figure 5.

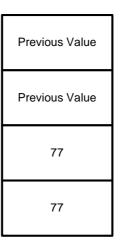


Figure 5 Duplicating a Number on the Stack

In RPN, the parentheses keys manipulate the stack. Pressing performs a *roll down* of the stack. A roll down causes the stack to *roll* towards the bottom of the stack, during which the number in Level 2 moves down to Level 1, the number in Level 3 moves down to Level 2, the number in Level 4 moves down to Level 3, and the number in Level 1 moves up to Level 4. The key has a small down arrow on it as a reminder of the roll down feature. With the numbers entered into the stack shown in the left column in Figure 6, pressing performs the roll down of the stack shown in the right column.

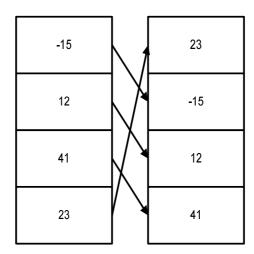


Figure 6 The RPN Stack and the Roll Down Operation

Pressing $\frac{1}{x}$ performs a *swap*. A swap operation exchanges the numbers on Levels 1 and 2 of the stack. The $\frac{1}{x}$ key has a small symbol on it as a reminder of the swap feature. With the numbers entered into the stack shown in the left column in Figure 7, pressing $\frac{1}{x}$ performs a swap to the stack as shown in the right column.

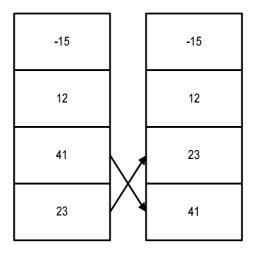


Figure 7 The RPN Stack and the Swap Operation

Note: when no menu is selected, the $rac{r}{l}$ key performs the same function as the $rac{r}{l}$ key. The $rac{r}{l}$ key performs the inverse operation called, *roll up*.

One-Number Functions and the Math Menu

The key presses for the one-number mathematical functions listed in Table 2-4 below apply to all modes, Chain, Algebraic, and RPN. To execute one-number functions, with a number displayed, press the key or key combination corresponding to the operation you wish to execute. The result is displayed on the bottom line.

For example, to calculate $\sqrt{6}$, press $\frac{6}{x^2}$ The result of 2.45 is calculated immediately and displayed on the bottom line. The square root symbol ($\sqrt{}$) appears on the top line.

Note: before doing any trigonometric calculations in the Math menu, check whether the angle mode is set for degrees (*Degrees*) or radians (*Radians*). You will need to change the setting if the active mode is not what your problem requires. For more information on the Mode menu and calculator settings, refer to the section titled, *The Mode Menu: Setting Preferences* in Chapter 1.

Table 2-4 lists one-number functions along with their corresponding keys.

Table 2-4 Shifted Function Mathematical Operations

Keys	Description
T SIN	Calculates sine.
® cos	Calculates cosine.
(S) TAN	Calculates tangent.
₩ LN	Calculates natural log.
\$ e ^x	Calculates natural exponent to the power of x.
® 8 x²	Calculates square of x.
X V	Calculates square root.
¶ RAND	Executes the <i>Random</i> function. Returns a random number in the range 0 < x <1.
2	Calculates factorial of x (where -253 < $x \le 253$). The Gamma function is used to calculate $x!$ for non-integers or negative numbers.
3 y ^x	Calculates y to the x power.
- 1/x	Calculates the reciprocal.
□ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □	In Chain or Algebraic mode, recalls the result of the last operation. In RPN mode, returns the content of the <i>Last Number</i> variable.
cŷ- RND	Rounds <i>x</i> internally to the number specified by the display format.

The Math Menu

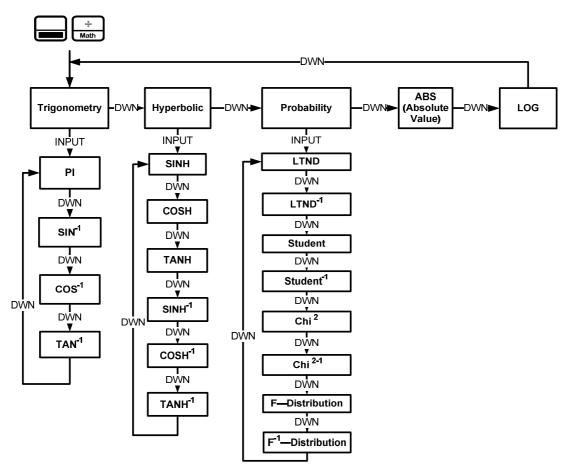


Figure 8 The Menu Map for the Math Menu

Press to scroll through the menu items, starting with *Trigonometry*. The *Trigonometry*, *Hyperbolic*, and *Probability* items have sub-menus. Press Westmann with these items displayed to access the functions within the sub menus.

Press once to cancel the Math menu and return to current work. Press to return to the top of the Math menu.

For an example using the math menu to calculate Sin ⁻¹ (0.5), see Table 2-5.

Table 2-5 Math Menu Example

Keys	Display	Description
5 INPUT Bisemory	Tri9onome ***	Enters 0.5 and opens the Math menu starting with Trigonometry.
INPUT DEL	SIN·1 3000	Selects the <i>Trigonometry</i> sub-menu and scrolls to Sin ⁻¹ . Note the value for Sin ⁻¹ is calculated immediately and displayed.
INPUT = ANS	3000	Validates the result.

In the Math menu, *PI* does not *perform* calculations; it enters *PI for* calculations. You may start an operation, use the Math menu to execute a function, and continue calculating with your original operation without losing your work.

The Probability Sub-menu

Lower Tail Normal Distribution (LTND) calculates the probability for a normally distributed, random variable to be less than the input.

Inverse Lower Tail Normal Distribution (LTND⁻¹) is the inverse function for LTND; it calculates the value (V) for which the probability of a normally distributed, random variable to be less than V is the given input. Student, Inverse Student, Chi², Inverse Chi², F-Distribution and Inverse F-Distribution perform similar operations for Student, Chi², and F-Distributions.

Student, Chi², and F-Distribution and their inverse operations are special cases, as they require more than one number as input. Student and Chi² require (N), the number of degrees of freedom, and F-Distribution requires (N1) and (N2), two degrees of freedom.

To perform Student and Chi² operations or their inverse:

- 1. Enter the number of degree(s) of freedom by typing the number and pressing INPUT or AND OF THE STATE OF TH
- 2. Type the number for which you want to calculate the probability, or, for the inverse, the probability for which you want the number.
- 3. Navigate to the appropriate function in the Probability sub-menu of the Math menu.

To perform F-Distribution operations or their inverse:

1. Enter the two degrees of freedom by typing each number followed by INPUT or ANS

- **2.** Type the number for which you want to calculate the probability, or, for the inverse, the probability for which you want the number.
- 3. Navigate to the appropriate function in the Probability sub-menu of the Math menu.

Table 2-6 Probability Example

Keys	Display	Description
1 0 INPUT Bismory 8 INPUT Bismory	Tri9onome ****	Enters 10 degrees of freedom and the number for which probability is to be calculated. Opens the Math menu.
DEL DEL DEL DEL	Chi ² 037	Selects the <i>Probability</i> menu item and scrolls to Chi ² .
INPUT Or = AMB	037	Validates the result.

Table 2-7 Inverse Probability Example

Keys	Display	Description
1 0 INPUT RAND 0 INPUT Westwory 0	Tri9onome ****	Enters 10 degrees of freedom and the probability. Opens the Math menu.
DEL DEL DEL DEL DEL DEL	Chi 2·1 800	Selects the <i>Probability</i> menu item. Scrolls to Chi ²⁻¹ .
INPUT = AMB	800	Validates the result.

Two-Number Functions

YX

- nCr
- nPr

 Y^x is the power function, nCr stands for the number of combinations of n items taken r at a time, and nPr stands for the number of permutations of n items taken r at a time.

Combination=
$$\frac{n!}{r!(n-r)!}$$

Permutation=
$$\frac{n!}{(n-r)!}$$

Perform calculations with these functions in the same way you would perform calculations with

| The color of the calculations with | The color of the calculations with | The calculations | The calculations | The calculations | The calculations

- 1. Press $\begin{bmatrix} 1 \\ \mathbb{R}^{AND} \end{bmatrix}$
- 2. Press 3
- 3. Press $\frac{3}{y^2}$ = . The results are shown Figure 9.



Figure 9

In RPN mode, key in the numbers first, followed by NPUT , then press the function key. For example, for the power function example above, in RPN press: 1 5 INPUT 3 3 3 5 ...

Storing and Recalling Numbers

The calculator has ten memories available for use during calculations. These memories are numbered from 1-9 and 0. To store a number in a memory, press , followed by the key representing the memory number. To recall a number stored in a memory, press followed by the key representing the memory number. You can use the store and recall functions for these memories any time a number is displayed, or when you wish to enter a number.

For example, to store 15 in memory 1, press 1 5 RAND 5 TO TRAND

To recall the number in memory 1, press RCL 1 RAND.

You can also perform operations to numbers stored in memories. For example, press $\begin{bmatrix} 5 \\ e^2 \end{bmatrix}$ to store 5 in memory 2. To add 12 to the value of memory 2, press $\begin{bmatrix} 1 \\ e^2 \end{bmatrix}$ $\begin{bmatrix} 2 \\ e^2 \end{bmatrix}$. Later on, during a calculation, you can

press RCL 2 to recall memory 2. Note how the new current value stored in memory 2 is 17, (5 +12). A and are valid mathematical operations for memories. To view the stored values in memories 1-9 and 0, press RCL 1 through each memory starting with memory 1 (<i>Mem 1</i>). Note that in the Memory menu, you can change the value of any memory by selecting the memory and typing a number followed by the Remory key.
Recall Arithmetic
In RPN, typing $\begin{array}{c ccccccccccccccccccccccccccccccccccc$
Storing and Recalling with Time Value of Money (TVM) Keys To store the current number in the Time Value of Money (TVM) variables, press followed by the desired TVM key.
To recall the stored value of a TVM variable, press followed by the key of the desired TVM variable. Note: pressing does not calculate the variable; it recalls the current value.
Recalling a Menu Item Value in a Menu
In a menu, you can recall the current value of a menu item. For example, open the Interest Conversion menu (IConv) by pressing With Nom.% displayed, pressing recalls the nominal rate. This feature is useful when you need to insert the contents of a menu item into an algebraic operation.
Rounding Numbers
All calculations are performed internally with 15-digit precision and are rounded to 12 digits when returning the results. In certain instances, calculations are performed internally with greater than 15-digit precision.
When displayed, a number is further rounded to the number of digits after the decimal point set by the <i>FIX</i> item in the Mode menu. The default setting is two digits to the right of the decimal point. For more information, refer to the section titled, <i>The Mode Menu: Setting Preferences</i> in Chapter 1.
Note: the FIX setting only affects the display; it does not affect the actual numbers.
Percentages
In Algebraic or Chain modes, pressing would divide a number by 100. For example, pressing pressing returns 0.25.

Mathematical Calculations

To find a percentage of a given number, enter the number and multiply it by the desired percentage, followed by . For
example, to find 25% of 200, press $\begin{bmatrix} 2 & 0 & 0 & x \\ 1 & 0 & 0 \end{bmatrix}$ $\begin{bmatrix} x & 2 & 5 & 6 \\ 0 & 0 & 0 \end{bmatrix}$ to return a result of 50.
To add or subtract a percentage of a number, enter the first number, followed by and the percentage followed
by $\frac{\%}{\%}$. Finish your calculation with $\frac{=}{ANB}$. For example, to add 10% to 50, press $\frac{5}{g^2}$ $\frac{0}{nPr}$ $\frac{+}{PRMD}$ $\frac{1}{PRMD}$ $\frac{0}{nPr}$ $\frac{\%}{\%}$ $\frac{=}{ANB}$ to
return a result of 55.
In RPN mode, the $\frac{\%}{\%}$ key calculates $x\%$ of the number on Level 2 of the stack, when x is the number on Level 1 of the
stack. It does not modify the number on Level 2 of the stack, and thus allows you to perform addition or subtraction after
pressing $\frac{\%}{\%}$ to add or subtract $x\%$ from the number.
For example, $\begin{bmatrix} 2 \\ 1 \end{bmatrix} \begin{bmatrix} 0 \\ n \end{bmatrix}$ $\begin{bmatrix} 1 \\ n \end{bmatrix}$ $\begin{bmatrix} 1 \\ n \end{bmatrix}$ $\begin{bmatrix} 2 \\ n \end{bmatrix}$ $\begin{bmatrix} 5 \\ g^x \end{bmatrix}$ $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$ $\begin{bmatrix} 1 \end{bmatrix}$ $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$
returns <i>150</i> , or 200-25%.

3 Time Value of Money

The examples in the following sections are calculated with the Mode menu preferences in their default settings, unless otherwise noted. For more information about basic features and setting preferences, see Chapter 1, *Basic Features*.

Time Value of Money (TVM) Keys

Cash flow diagrams are useful tools for analyzing financial situations, as they help you identify the TVM functions needed to resolve your problem.

A cash flow diagram is a drawing with a set of vertical arrows arranged on a horizontal line. The horizontal line represents the period of time from the beginning of the financing to the end. The vertical arrows represent the money or cash flows at certain times throughout the period. The arrows' length is proportional to the cash flow amount each arrow represents; a longer arrow indicates a larger amount, a shorter arrow, a smaller amount. Each arrow's position on the line represents the time at which the cash flow occurs. The orientation of the arrow, up or down, represents the "direction" of the cash flow: up for money received, down for money paid out. See Figure 1.

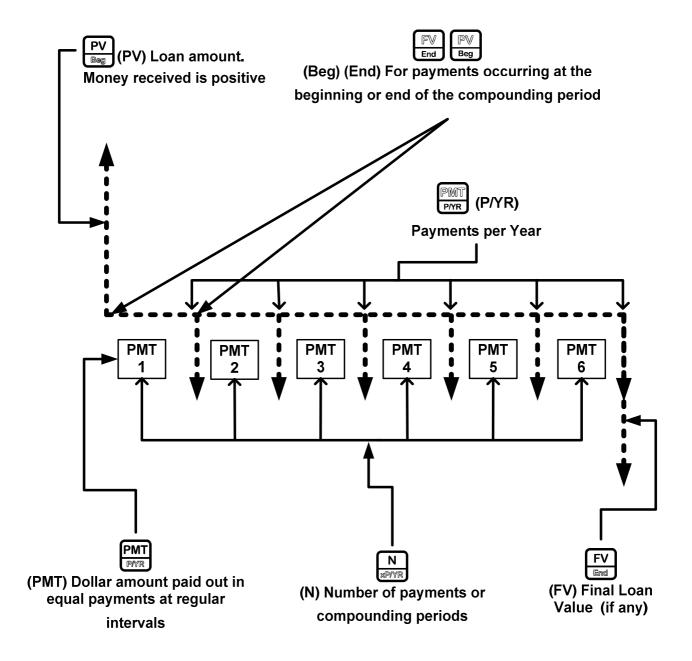


Figure 1 Cash Flow Diagram Example with Corresponding TVM Keys

The TVM functions of the calculator can solve problems with at least one cash flow, and problems in which all the cash flows, except the first and last, are of the same value. To solve other types of cash flows, refer to the section below titled, *Canadian Mortgages: TVM Canada*, or Chapter 4, *Cash Flows*.

Figure 1 illustrates a cash flow diagram and how the data in the diagram corresponds to the TVM keys. For a complete list of keys used for TVM problems, along with their descriptions, see Table 3-1.

To save values for the TVM variables, enter the desired number, followed by the corresponding TVM key. To calculate an unknown value, enter all known values and press the key of the item you want solved.

Table 3-1 TVM Keys

,	
Keys	Description
N MPTVR	Stores or calculates the number of payments or compounding periods.
₩ xp/yr	Multiplies a value by the number of payments per year and stores as N.
I/YR DCorre	Stores or calculates the nominal, annual interest rate.
PV Beg	Stores or calculates the present value (PV). To a lender or borrower, PV is the amount of a loan; to an investor, PV is the initial investment. PV always occurs at the beginning of the first period.
PMT	Stores or calculates the amount of each periodic payment.
PMT PYR	Stores the number of payments or compounding periods per year.
FV End	Stores or calculates the future value (FV), a final cash flow. FV always occurs at the end of the last compounding period.
P\ Beg	Sets Begin mode (Beg). Payments occur at the beginning of each compounding period.
F♥ End	Sets End mode (End). Payments occur at the end of each compounding period.

Calculating Payments on a Loan

You borrow 140,000.00 for 30 years (360 months) at 6.5% annual interest, compounded monthly. What is your monthly payment to the lender? Note: at the end of the 30 years, you expect to have a zero balance (FV=0).

Table 3-2 TVM Example

Keys	Display	Description
1 2 PMT PYR	P/YR = 1200	Inputs 12 as the number of payments per year, or compounding periods per year.
3 6 0 nPr N sPFYR	N = 35000	Inputs 360 as the number of payments over 30 years.
6 ∴ 5 nOr 05 UCGRAY	I/YR = 850	Inputs 6.5% as the nominal interest rate percentage per year.
1 4 0 0 nPr 0 nPr	PV = 14000000	Inputs the present value of the loan at the time of the first payment. This value is positive (+); it is money you receive.
0 FV End	FV =	Inputs θ as the future value of the loan (the remaining balance).

Table 3-2 TVM Example

Keys	Display	Description
PMT	PMT = -88490	Returns the monthly payment. This result is negative (-); it is money you pay out.

To reset the TVM variables to their default values, with any TVM variable displayed press Reset. Press ONCE to cancel.

Amortization

Refer to Figure 2 for a menu map of the Amortization menu (Amort). Table 3-3 lists the keys and variables of the Amortization menu. To open the menu, press nenu. To open the menu, press nenu. The Amortization menu calculations are based on values stored in the following TVM registers: N IVYR NOW, N IVYR N IVYR NOW, N IVYR N I

To enter values for the TVM variables, enter a number followed by the corresponding key.

For an amortization example, see Table 3-4.

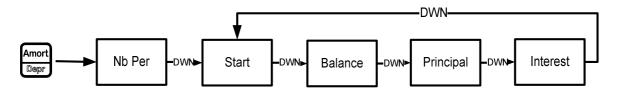


Figure 2 The Menu Map for the Amortization Menu

Table 3-3 Amortization Menu Items

Menu Item/Key	Description
Amort Dispr	Opens the Amortization menu.
Nb Period	Number of periods to group together in the amortization calculation. The default value is
	the number of payments per year defined by the RMR key.
Start	Period on which to start amortization. Default is 1. If you want to amortize for the second
	year with 12 payments per year, enter <i>13</i> (the second year starts at the 13 th payment
	with 12 payments per year).
Balance	The loan balance at the end of the assigned amortized period.
Principal	Amount of the loan payment applied to the principal at the end of the amortized period.
Interest	Amount of the loan payment applied to the interest at the end of the amortized period.

Enter the values for the TVM keys for the example below. Press followed by followed by to view the amortization schedule.

Creating an Amortization Schedule

You borrow 140,000.00 for 360 months at 10% interest. Create an amortization schedule for the loan. How much interest did you pay for the first year? What is the balance of your loan after the first year? See Table 3-4. The example below is shown with RPN as the active operating mode.

Table 3-4 Amortization Example

Keys	Display	Description
1 2 I	P/YR = (200	Inputs 12 as the number of payments per year.
3 0 nPr	N = 36000	Inputs 360 (30 times 12 payments per year) as the number of payments for the 30-year loan.
1 0 IIYR ICONV	I/YR = 1000	Inputs 10 as the interest rate percentage per year.
1 4 0 0 nPr 0 nPr 0 nPr	PV = (4000000	Inputs the value of the loan at the time of the first payment.
0 FV End	FV = 000	Inputs θ as the future value of the loan (zero balance).
PMT PMR	PMT = - 122880	Calculates the monthly payment.
Amort Depr	Nb Per = *** 1200	Displays the number of periods to group together in the amortization schedule. Default is the current value of P/YR.
▼ DEL	Start = "" 100	Displays the first period of the group of periods to amortize.
▼ DEL	Balance = (3922/77	Displays the current balance remaining after the first year.
▼ DEL	PrinciPal = -77823	Displays the current amount of the principal applied towards the loan for the first year.
▼ DEL	Interest = - :398497	Displays the amount of interest paid on the loan for the first year. The amount of your payments applied towards interest for the first year is about 14,000.00.
▼ DEL	Start = *** /300	Displays the first payment in the next period to amortize (the second year). Note that the calculator automatically updates Start to the next group of periods to amortize.

To reset the menu items to their default values, with any item of the Amortization menu displayed press Reset. With *TVM* displayed, press NPUT to reset, or NPUT to reset, or Reset to cancel.

Interest Conversion Menu

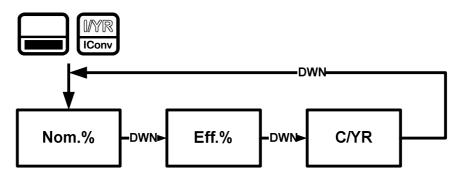


Figure 3 The Menu Map for the Interest Conversion Menu

To open the Interest Conversion menu (IConv) press

Table 3-5 Interest Conversion Menu Items

Item	Description
Nom.%	Nominal interest rate: the stated annual interest rate compounded as represented by <i>P/YR</i> , such as 18% compounded monthly (<i>P/YR=12</i>).
Eff.%	Effective annual interest rate taking compounding into account.
C/YR	Compounding periods per year. Default is 12.

Using the Interest Conversion Menu

Find the effective rate of a 36.5% nominal rate compounded daily. See Table 3-6. See Figure 3 for help with navigating through the menu.

Table 3-6 Interest Rate Conversion Example

Keys	Display	Description
I I I I I I I I I I I I I I I I I I I	Nom. // = *********************************	Opens the IConv menu, starting with the current value of the nominal percentage rate.
3 6	Nom. // = *********************************	Inputs 36.5 as the nominal percentage rate.
A ING	CZYR = ****	Scrolls to compounding periods per year, <i>C/YR</i> . Default value is <i>12</i> .

Table 3-6 Interest Rate Conversion Example

Keys	Display	Description
$ \begin{array}{c c} 3 & 6 & 5 \\ \hline y^x & x^2 & 6 \end{array} $ INPUT Mesmary	C/YR = **** 38500	Inputs <i>365</i> as the value for the number of compounding periods per year.
= ANS	Eff. // = *********************************	Scrolls to the variable for the effective rate and calculates it. A 36.5% nominal rate compounded daily equals an effective rate of 44.03%.

Note: C/YR is the same number as P/YR in TVM calculations, since most interest calculations are based on the same number of payments and compounding periods per year, and interest rate conversions are commonly linked to a subsequent TVM calculation. This feature is provided for your convenience, but this means modifying one number also modifies the other. If your TVM problem requires different values for P/YR and C/YR, refer to the section below titled, *Canadian Mortgages: TVM Canada*.

The IConv menu permits you to solve for C/YR, but the result is not always a positive integer. TVM calculations, however, require C/YR to be an integer larger than zero. If you attempt to perform a TVM calculation without a valid value for C/YR or P/YR, an invalid P/YR error (*ER: Invalid P/YR*) will occur.

If you set C/YR to 0, the resulting interest conversions are calculated assuming a continuous compounding. As stated above, 0 is not a valid value for P/YR or C/YR when used in TVM calculations, and you will have to reset it to a valid value before performing TVM calculations.

To reset the menu items to their default values, with any item of the Interest Conversion menu displayed press

With IConv displayed, press INPUT to reset, or ONCE to cancel. To exit the menu, press ONCE once again.

Canadian Mortgages: TVM Canada

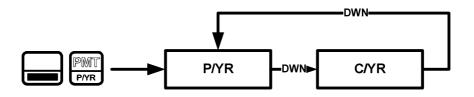


Figure 4 The Menu Map for the P/YR Menu

In Canada, interest rates for mortgages are, by law, given as a nominal interest rate, compounded twice yearly. This means that the compounding period for the per-period interest rate calculation differs from the compounding period used to calculate the nominal rate.

By default, the HP 20b performs calculations assuming that the number of compounding periods always equals the number of payments per year. You can, however, enable the *TVM Canada* option in the Mode menu, which enables you to select the number of compounding periods per year. For more information, refer to Chapter 1, *Basic Features*.

With TVM Canada enabled in the Mode menu, the following TVM features change:

- 1. The P/YR key, now opens a menu with two items, P/YR and C/YR, in which you can specify the number of payments and compounding periods per year. Press or to scroll through the menu. See Figure 4.
- 2. To change the value of an item, with the item displayed, enter the number desired followed by NPUT Memory
- 3. In the Interest Conversion menu, the C/YR item has the same value as the C/YR item in the P/YR menu, and C/YR and no longer affects P/YR.
- **4.** Note, however, if you now change the value of P/YR, the calculator automatically sets C/YR so it equals your new value assigned to P/YR. This means that if you modify P/YR, you also need to modify C/YR, if P/YR and C/YR are different values in your TVM problem.

Canadian Mortgage Example

Calculate the monthly payment for a 25-year (N=300) Canadian mortgage valued at 350,000.00, if the nominal interest rate is 6.0%, compounded twice yearly (C/YR=2) with 12 payments per year (P/YR).

Table 3-7 Canadian Mortgage Example

Keys	Display	Description
() Mode	FIX = **** 200	Opens the Mode menu, starting with the current <i>FIX</i> value (number of digits to the right of the decimal point).
INPUT Memory	TVM Cana ""	Scrolls to TVM mode and sets mode to TVM Canada.
ONICE	000	Returns to default calculator screen.
PMT 1 2	C/YR = **** 200	Opens P/YR menu. Inputs 12 for P/YR and 2 for C/YR.
ONICE 3 0 0 N 1/1/1/1	PV = 350,00000	Exits menu and inputs values for N, I/YR, and PV.
PMT PWR	PMT = -2,23932	Calculates the monthly payment as required by the example.

To reset the menu, press With *TVM* displayed, press NPUT At the *TVM Reset* prompt, press NPUT to reset, or ONCE to cancel. To exit the menu, press ONCE once again. With the menu set to its default settings, P/YR and C/YR are both set to 12 payments/compounding periods per year.

4 Cash Flows

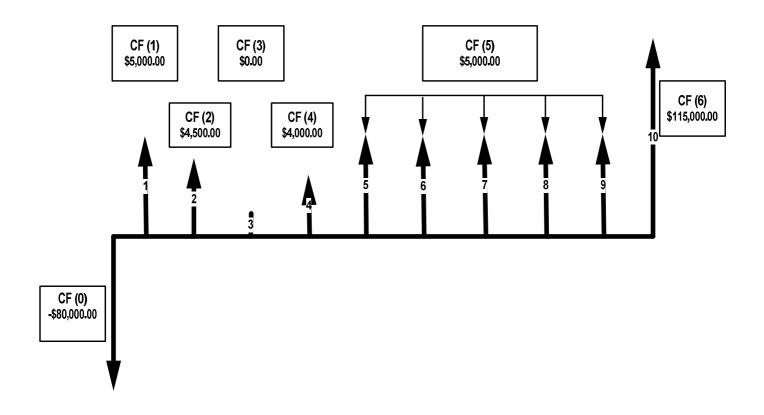


Figure 1 Cash Flow Diagram

In the calculator, a cash flow list is a set of numbered pairs, CF(n) and #CF(n), where n is the index of the cash flow list. Each pair represents one or more cash flows in a cash flow diagram. As with TVM problems, it helps to sketch a cash flow diagram as a first step in solving cash flow problems. For some examples of cash flow diagrams, see Figure 3 at the end of this chapter.

CF(n) represents the monetary value of the cash flow; #CF(n) represents the number of consecutive occurrences of that cash flow. By default, #CF(n) is equal to 1, as most cash flows occur only once. However, in cases where a cash flow is repeated multiple times, using #CF(n) instead of entering the cash flow value multiple times saves calculation time and memory space in the calculator.

To enter a cash flow list, press to open the cash flow menu.

For each cash flow item, first enter the monetary value followed by NPUT , then enter the number of occurrences followed by NPUT , then enter the number of occurrences followed by NPUT .

If a cash flow occurs once, you do not need to type TRANCO INPUT NORMAL Simply press INPUT or Total as 1 is the default.

To erase a cash flow list, with any cash flow displayed press the bottom line, along with *Cash Flow*=. At this prompt, press



. The number of cash flows in the list is displayed on

. You will be asked to confirm your choice. Either press

INPUT to confirm the reset, or ONCE to cancel.

Table 4-1 lists the keys used for cash flow problems. For a cash flow example, see Table 4-2.

Table 4-1 Cash Flow Keys

Table 11 Cash Flow Reje		
Key	Description	
CshFI Defin	Opens the cash flow list.	
INPUT (60sentory	Inputs new values for variables in the cash flow list, the Net Present Value (NPV) menu, and the Internal Rate of Return (IRR) menu.	
↑ OEL	Scrolls up and down.	
△ INS	Inserts cash flows into a cash flow list.	
▽ DEL	Removes cash flows from a cash flow list.	
IRR NPV States Bridge	Opens the Internal Rate of Return (IRR) and Net Present Value (NPV) menus.	

Cash Flow Example

After an initial investment of 80,000.00, cash flow (0), you expect returns over the next five years as follows:

Cash Flow Number	Cash Flow Amount	Occurrences
1	5,000.00	1
2	4,500.00	1
3	0.00	1
4	4,000.00	1
5	5,000.00	5
6	115,000.00	1

Given this information, calculate the total of the cash flows and the internal rate of return (IRR) of the investment. Calculate net present value (NPV) and net future value (NFV), assuming an annual investment interest rate of 10.5%. See Figure 1 for the cash flow diagram and Table 4-2 for how to enter the cash flows. The example is shown with RPN as the active operating mode.

Table 4-2 Cash Flow Example

Keys	Display	Description
CshFl Deths	CF(0) = "" 000	Opens the cash flow list.
8 0 0 0 0 0 nPr 0 nPr 0 nPr	#CF(0) = "" 100	Inputs -80000 as the monetary value of the initial cash flow. Note: the sign of the cash outflow is negative.
INPUT Reservory	CF(1) = "" 000	Accepts 1 as the number of occurrences for CF(0). Displays the current monetary value of CF(1).
5 0 0 0 INPUT NPr Bismory	#CF(1) = **** ***	Inputs 5000 as the monetary value of CF(1). Displays the current value, 1, for the number of times CF(1) occurs.
INPUT Mismory	CF(2) = "" 000	Accepts 1 as the number of occurrences for CF(1). Displays the current monetary value of CF(2).
4 5 0 0 INPUT nPr Memory	#CF(2) = ***	Inputs 4500 as the monetary value of CF(2). Displays the current value, 1, for the number of times CF(2) occurs.
INPUT Mismory	CF(3) = "" 000	Accepts 1 as the number of occurrences for CF(2). Displays the current monetary value of CF(3).
INPUT Bilismory	#CF(3) = "" 100	Accepts 0 as the monetary value of CF(3). Displays the current value, 1, for the number of times CF(3) occurs.
INPUT Memory	CF(4) = *** 000	Accepts 1 as the number of occurrences for CF(3). Displays the current monetary value of CF(4).
4 0 0 0 INPUT NPr Bismory	#CF(4) = ***	Inputs 4000 as the monetary value of CF(4). Displays the current value, 1, for the number of times CF(4) occurs.
INPUT Mismory	CF(5) = "" 000	Accepts 1 as the number of occurrences for CF(4). Displays the current monetary value of CF(5).
5 0 0 0 INPUT NPr Bismory	#CF(5) = **** ***	Inputs 5000 as the monetary value of CF(5). Displays the current value, 1, for the number of times CF(5) occurs.
5 INPUT Memory	CF(6) = *** 000	Inputs 5 for the number of occurrences for CF(5). Displays the current monetary value of CF(6).

Table 4-2 Cash Flow Example

Keys	Display	Description
$ \begin{array}{c c} 1 & 1 & 5 & 0 & 0 \\ \text{RAND} & 5 & 0 & \mathbf{nPr} & 0 \\ \mathbf{NPUT} & \\ \hline \textbf{Biservery} & \end{array} $	#CF(6) = **** 100	Inputs <i>115000</i> as the monetary value of CF(6). Displays the current value, <i>1</i> , for the number of times CF(6) occurs.
INPUT Memory	CF(7) = **** ***	Accepts 1 as the number of occurrences for CF(6).

Analyzing Cash Flows

The various functions used to analyze cash flows are located in the NPV NPV and IRR NPV menus. If you press NPV menus are shown in Figure 2. Table 4-3 describes the items within these menus.

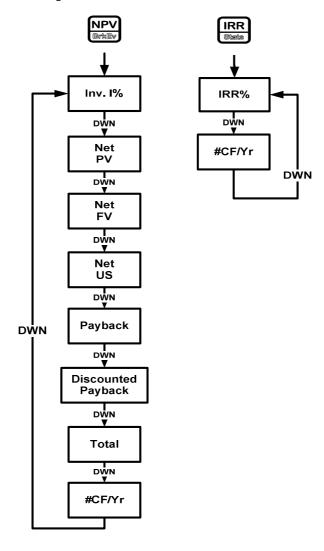


Figure 2 The Menu Map for the NPV and IRR Menus

Table 4-3 NPV and IRR Menu Items

Item	Description
Inv. 1%	Investment or discount rate. Enter the investment rate or discount rate for the cash flow followed by INPUT Biserrory.
Net PV	Net present value. Shows the value of the cash flows at the time of the initial cash flow, discounting the future cash flows by the value set for <i>Inv. 1%</i> .
Net FV	Net future value. Shows the value of the cash flows at the time of the last cash flow, discounting the earlier cash flows by the value set for <i>Inv. 1%</i> .
Net US	Net uniform series. Shows the per-period payment of a regular, periodic cash flow of equivalent present value to the cash flow list.
Payback	Payback. Shows the number of periods for the investment to return value.
Discounted Payback	Discounted Payback. Shows the number of periods required for the investment to return value if the cash flows are discounted using the value set in <i>Inv. 1%</i> .
Total	The sum of all the cash flows, equivalent to NPV if Inv. I% is 0.
#CF/Yr	The number of cash flows per year. The default is 1.
IRR%	Internal rate of return. This is the discount rate for the cash flow that returns a Net Present Value of <i>0</i> .

See Table 4-4 for an example of the NPV and IRR functions using the cash flow example in Table 4-2.

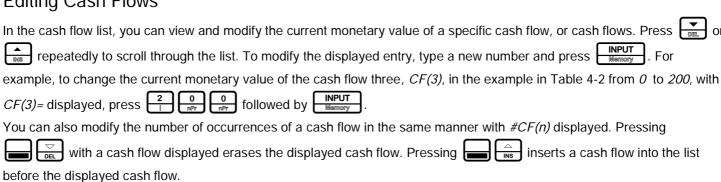
Table 4-4 NPV and IRR Example

	•	
Keys	Display	Description
NPV Bridler	Inv. IX = ""	Opens the NPV menu.
1 0 nOr nOr S INPUT Wiscondry	Inv. IX = "" " 1050	Inputs 10.5 for investment rate.
▼ DEL	Net PV = - 14 18280	Displays the NPV of the cash flow with the given Inv. I%.
▼ DEL	Net FV = -3849328	Displays the NFV of the cash flow with the given Inv. I%.
▼ DEL	Net US = ' -235788	Displays the Net US of the cash flow with the given interest rate.

Table 4-4 NPV and IRR Example

Keys	Display	Description
DEL.	Payback = 936	Displays the number of periods required for the cash flow to repay the investment.
V V DEL DEL	Total = 7350000	Scrolls to the total value of the cash flow.
IRR (Shalo)	IRR% = 190	Displays the IRR for the cash flow.

Editing Cash Flows



Sample Cash Flow Diagrams

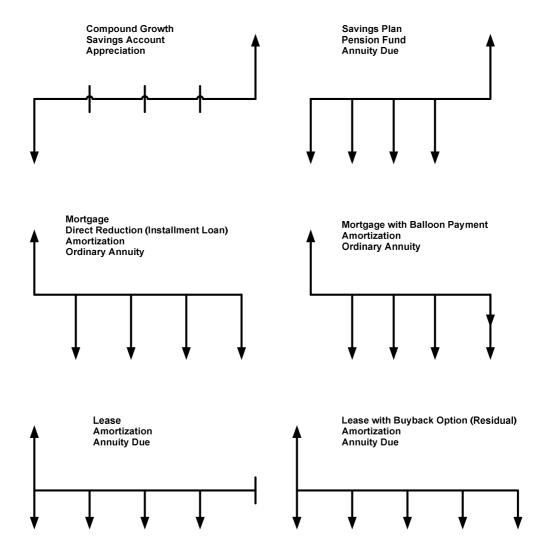


Figure 3 Sample Cash Flow Diagrams

5 Bonds

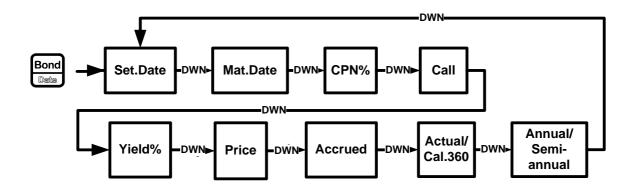


Figure 1 The Menu Map for the Bond Menu

The Bond Menu

Before you enter the Bond menu, be sure to verify the date format is set appropriately for your problem. The default setting is *mm.ddyyyy*, but it can be set for *dd.mmyyyy*. Bond day counts (360/365) and annual or semiannual coupon payment schedules may be set from either the Mode menu or the Bond menu. For more information on setting the preferences in the Mode menu, see the section titled, *The Mode Menu: Setting Preferences* in Chapter 1.

To open the Bond menu, press Bond

Press or repeatedly to scroll through the items shown in Figure 1.

To change the value of the displayed item, key in a number or a date and press New Once you have entered all known data, press or repeatedly to scroll to an unknown item, and press to calculate it.

Table 5-1 lists the items in the Bond menu.

Table 5-1 Bond Menu Items

Variable	Description
Settlement Date	Settlement date. Displays the current settlement date. Note: input only.
Maturity Date	Maturity date or call date. The call date must coincide with a coupon date. Displays the current maturity. Note: input only.
CPN%	Coupon rate stored as an annual %. Note: input only.

Table 5-1 Bond Menu Items

Variable	Description
Call	Call value. Default is set for a call price per 100.00 face value. A bond at maturity has a call value of 100% of its face value. Note: input only.
Yield%	Yield% to maturity or yield% to call date for given price. Note: input/output.
Price	Price per 100.00 face value for a given yield. Note: input/output.
Accrued	Interest accrued from the last coupon or payment date until the settlement date for a given yield. Note: this item is Read-only.
Actual/Cal.360	Actual (365-day calendar) or Cal.360 (30-day month/360-day year calendar). Press INPUT to toggle between these options.
Annual/Semiannual	Bond coupon (payment) frequency. Press INPUT to toggle between these options.

Bond Calculation Example

What price should you pay on April 28, 2010 for a 6.75% U.S. Treasury bond maturing on June 4, 2020, if you want a yield of 4.75%? Assume the bond is calculated on a semiannual coupon payment on an actual/actual basis. See Table 5-2. The example below is shown with RPN as the active operating mode.

Table 5-2 Bond Calculation Example

- Land C I Solid Calculation Example		
Key	Display	Description
Bond Delta	Settlemer= *** ! 0 ! 2008	Opens the Bond menu.
[N/8]	Annual ***	Scrolls to bond coupon (payment) frequency.
INPUT Memory	Semi-Annu '***	Selects semiannual coupon payment, as required by the example.
▼ 4 . 2 8 COS LN riCr ! COS 2 0 1 0 πPr INPUT RAND 0 πPr	Settlemer= *** 4 28 20 10 3	Inputs April 28, 2010 for the settlement date (mm.ddyyyy format).
Color Colo	Maturity = *** 8 04 2020 **	Inputs June 4, 2020 for the maturity date.
▼ 6 7 5	CPN% = **** 8.75	Inputs 6.75% for the value for CPN%.

Table 5-2 Bond Calculation Example

Key	Display	Description
▼ DEL	Call = ***	Displays current call value. Default is <i>100</i> . Note: if <i>Call</i> requires another value, key in the number followed by INPUT Mismory .
▼ 4 · 7 5 5 mOr NOT NOT SIN	Yield X = """ w	Inputs 4.75% for Yield%.
= DEL ANS	Price = ***** //589	Calculates the current value for <i>Price</i> .
RGL 1 STO RAND	Price = ***********************************	Stores 115.89 in memory 1.
▼ DEL	Accrued = 289	Displays the current value for accrued interest.
+ RCL 1 = RAND AMS	Accrued 1/858	Returns the result for total price (value of price + value of accrued interest). The net price you should pay for the bond is 118.58.

To reset the menu items to their default values, with any item of the Bond menu displayed press Reset. With Bond displayed, press NPUT to reset the menu, or ONCE to cancel. Press ONCE again to exit the menu.

6 Date Calculation

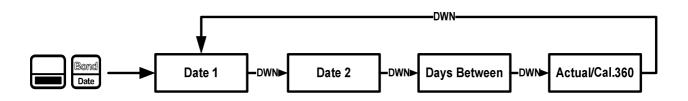


Figure 1 The Menu Map for the Date Calculation Menu

The Date Calculation Menu

The Date Calculation menu is used to calculate the number of days between two dates, or a second date given a number of days from an initial, or final date. To open the Date Calculation menu, press . Press or repeatedly to scroll through the items shown in Figure 1. Before you enter dates, verify the date is set in the format required for your problem. Date and calendar formats may be set in the Mode menu. For more information on setting the preferences in the Mode Menu, see the section titled, *The Mode Menu: Setting Preferences* in Chapter 1.

To change the value of a displayed item, key in a number or a date and press Newmory. Once you have entered all known data, press or repeatedly to scroll to the unknown item and press to calculate it.

Date Calculation Example

How many days remain in the 2010 fiscal year if today's date is June 4, 2010? Assume the fiscal year ends on October 31st, and you wish to calculate the actual number of days (Actual).

Table 6-1 Date Calculation Example

Key	Display	Description
Bornd Date	Date 1 = **** 2 2 2	Opens the Date Calculation menu. Note: 2 in the right of the display represents the day of the week. 2 represents Tuesday.
6 . 0 4 LN 2 0 nPr 1 RAND nPr INPUT Westmary	Date 1 = **** 8 04 20 10 5	Inputs the starting date in the selected format.

Table 6-1 Date Calculation Example

Key	Display	Description
T	Date 2 = **** 10 31 2010 }	Inputs the ending date in the selected format.
DEL ANS	Days Beti= ***: !4900	Calculates the number of actual days between the starting and ending dates.

To reset the menu items to their default values, with any item of the Date menu displayed press Reset. With Date displayed, press INPUT to reset the menu, or ONCE to cancel. Press ONCE again to exit the menu.

7 Break-even

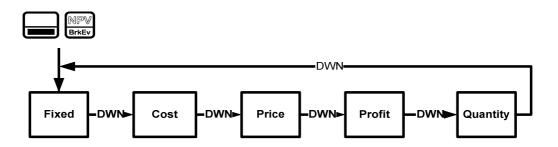


Figure 1 The Menu Map for the Break-even Menu

The Break-even Menu

To open the Break-even menu, press Republic. To change the value of the displayed item, key in a number and press INPUT Once you have entered all known data, press or repeatedly to scroll to the unknown item and press to calculate it.

The break-even function allows you to study problems involving a profit, when a quantity of items, with a cost to manufacture and a fixed price to develop and market, is sold at a given price. See Figure 1.

Break-even Example

The sale price of an item is 300.00, the cost is 250.00, and the fixed cost is 150,000.00. How many units would have to be sold to make a profit of 10,000.00?

Table 7-1 Break-even Example

Keys	Display	Description
NPV BrkEy	Fixed = ****	Opens the Break-even menu starting with the current value for fixed costs.
1 5 0 0 nPr	Fixed = ***** /5000000	Inputs 150,000.00 for fixed cost.
V 2 5 0	Cost = *** 25000	Inputs 250.00 for variable cost per unit.
3 0 0 nPr NPr	Price = """ 30000	Inputs 300.00 for price.
T	Profit = """ 1000000	Inputs 10,000.00 for profit.

Table 7-1 Break-even Example

Keys	Display	Description
TEL E ANS	Quantity = **** 320000	Calculates the current value for the unknown item. 3200 units would have to be sold to return a profit of 10,000.00.

To reset the menu items to their default values, with any item of the Break-even menu displayed press Reset. With BrkEven displayed, press INPUT to reset the menu, or ONCE to cancel. Press Again to exit the menu.

8 Business Problems

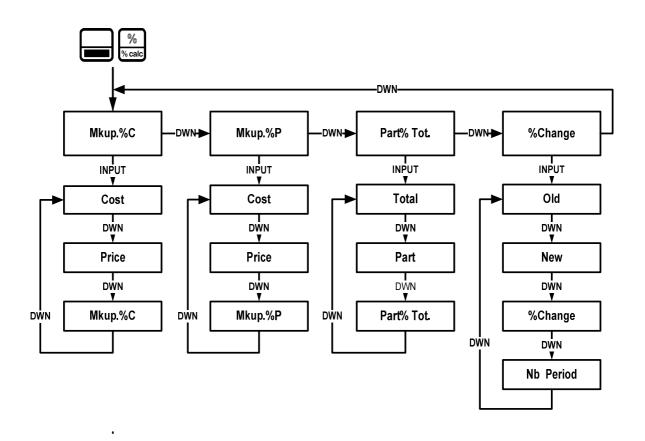


Figure 1 The Menu Map for the Percent Calculation (%calc) Menu

The Percent Calculation Menu

Press to open the menu. There are four items in this menu: markup as a percentage of cost (*Mkup. %C*), markup as a percentage of price (*Mkup. %P*), part as a percentage of total (*Part%Tot.*), and percent change (*%Change*). These items allow you to access sub-menus. Press or repeatedly to scroll to the desired sub-menu, then press to open it. See Figure 1.

To change the value of a displayed item, key in a number and press or repeatedly to scroll to the unknown item and press or repeatedly to scroll to the unknown item and press to calculate it.

To return to the percent calculation menu, from anywhere within the menu or sub-menus, press one calculation menu, pre

Note: for business problems, margin is based on price; markup is based on cost. The examples below are shown with RPN as the active operating mode.

Percent Calculation Examples

See Tables 8-1 through 8-4 for examples of calculations in the %calc menu.

1. Find the markup on an item if the cost price is \$15.00 and the selling price is \$22.00. See Table 8-1.

Table 8-1 Markup Example

Keys	Display	Description
% % calc	MkuP. XC **** ***	Opens the %calc menu.
INPUT Memory	Cost = **** 000	Opens the <i>Mkup.%C</i> sub-menu.
1 5 INPUT Memory	Cost = **** 1500	Inputs 15 for Cost.
▼ 2 INPUT i Memory	Price = ***********************************	Inputs 22 for Price.
E DEL ANS	Mkup. XC = **********************************	Calculates the value of <i>Mkup.%C</i> for the given data.

2. Find the percent change between 20 and 35 with no compounding.

Table 8-2 Percent Change Example

Keys	Display	Description
% calc	Mkup. XC *** ***	Opens the %calc menu.
PEL DEL DEL	%Chan9e ™	Scrolls to %Change.
INPUT Mamory	01d = ***********************************	Opens the %Change sub-menu.
2 0 INPUT Memory	Old = **********	Inputs 20 for Old.
▼ 3 5 INPUT Memory	Neω = ***** 3500	Inputs 35 for New.
E DEL ANS	%Chanse = **** 7500	Calculates the current value of <i>%Change</i> for the given data.

Business Problems

Note: although the example in Table 8-2 calls for no compounding, you may specify the number of compounding periods used in calculations with the *Nb Period* item in the *%Change* sub-menu. *Nb Period* is the number of compounding periods used in calculations between the old value and new value. The default is 1, but to change the setting, key in a number with *Nb Period* displayed, followed by INPUT Memory.

After calculating the example above with no compounding, say, for example, you wish to calculate the percent change over six compounding periods:

Table 8-3 Percent Change Example with Compounding

Keys	Display	Description
	%Change = *** 7500	The current value of %Change for the given data.
▼ 6 INPUT Memory	Periods = "" 800	Inputs 6 for the number of compounding periods.
E ANS	%Chanse = **** 978	Calculates the percent change between the old value and the new value over six compounding periods.

3. What is 30% of 80?

Table 8-4 Part % of Total Example

Keys	Display	Description
% calc	Mkup. XC ***	Opens the %calc menu.
▼ ▼ DEL	Part %To ***	Scrolls to the Part %Total menu item.
INPUT Memory	Total = ***	Opens the Part as %Total sub-menu.
8 0 INPUT Mamory	Total = *** 8000	Inputs 80 for Total.
▼ 3 0 INPUT Memory	Part = **** 3000	Inputs 30 for Part.
E DEL ANS	Part %To = """ 3750	Calculates the value of Part%Total for the given data.

To reset the menu items to their default values, with any item of the %calc menu displayed press Reset. Press OFF to scroll until %Calc displays and press NPUT to reset the menu, or ONCE to cancel. Press OFF to exit the menu.

9 Depreciation

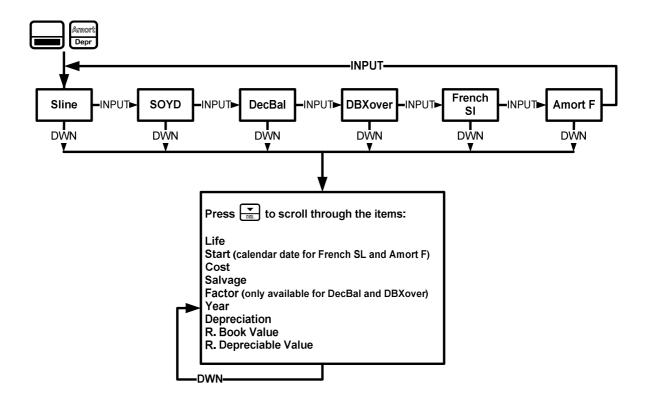


Figure 1 The Menu Map for the Depreciation Menu

The Depreciation Menu

Press Press to open the Depreciation menu. To select a depreciation method, press repeatedly. See Figure 1. Input the values required for the calculation:

- Asset life
- Starting date or month of the deprecation
- Cost and salvage values
- Declining balance factor (DecBal and DBXover only)
- The first year for which you want to view the depreciation schedule

Scroll through the items of the sub-menu for the selected depreciation method by pressing or repeatedly. To change the value of the displayed item, key in a number and press NPUT. For the *Start* item, enter either a number or an actual date, depending on the type of depreciation selected. Press repeatedly to view the depreciation schedule.

Note: pressing on the last item of a sub-menu returns you to the *Year* item, not to the top of the sub-menu (see Figure 1). By scrolling through all the items of a sub-menu, you incrementally advance the *Year* item. This allows you to see the depreciation schedule for the next year without additional entries.

Brief descriptions of the methods used to calculate depreciation are provided in Table 9-1. Table 9-2 describes the items found in the depreciation sub-menus. For an example calculating depreciation using the straight-line method, see Table 9-3.

Table 9-1 Depreciation Methods

Depreciation Method	Description
Sline	Straight line is a method of calculating depreciation presuming an asset loses a certain percentage of its value annually at an amount evenly distributed throughout its useful life.
SOYD	Sum-of-the-years' digits is an accelerated depreciation method.
	In SOYD, the depreciation in year Y is (Life-Y+1)/SOY/100% of the asset, where SOY is the sum-of-the-years for the asset, or, for an asset with a 5-year life, $5+4+3+2+1=15$.
DecBal	Declining balance is an accelerated depreciation method that presumes an asset will lose the majority of its value during the first few years of its useful life.
DBXover	Declining balance crossover is an accelerated depreciation method that presumes an asset will lose the majority of its value in the first few years of its useful life, but that it will revert to a consistent depreciation during the latter part of its life, which is then calculated using the straight line method.
French SL	Straight line French. This method of depreciation is similar to the Straight line method, except an actual calendar date in the selected format is entered in for <i>Start</i> to indicate when the asset was first placed into service.
Amort F	French amortization. This method is an accelerated depreciation method with a crossover to the French Straight Line method.

Table 9-2 Depreciation Menu Items

Item	Description
Life	The expected useful life of the asset in years.
Start	Start refers to the date or month in which the asset is first placed into service. Depending on the type of depreciation, this can be the month (1-12), or, in the case of French Straight-line and Amort F, the actual date in the selected format. Note: for non-French depreciations, if the asset were placed into service in the middle of March, for example, you would enter 3.5 for Start.
Cost	The depreciable cost of the asset at acquisition.

Table 9-2 Depreciation Menu Items

Item	Description	
Salvage	The salvage value of the asset at the end of its useful life.	
Factor	The declining balance factor as a percentage. This is used for declining balance and declining balance crossover methods only.	
Year	Year for which you want to calculate the depreciation.	
Depreciation	Depreciation in the given year.	
R.Book Value	Remaining book value at the end of the given year.	
R.Depreciable Value	Remaining depreciable value at the end of the given year.	

Depreciation Example

A metalworking machine, purchased for 10,000.00, is to be depreciated over five years. Its salvage value is estimated at 500.00. Using the straight-line method, find the depreciation and remaining depreciable value for each of the first two years of the machine's life. See Table 9-3.

Table 9-3 Straight Line Depreciation Example

Key	Display	Description
Amort	SLine ****	Opens the Depreciation menu starting with the straight line method.
▼ 5 INPUT DEL 88emory	Life = **** 500	Inputs 5 for the useful life.
DEL.	Start = **** 100	Displays the current value of <i>Start. 1</i> (January) is the default value. For this example, this value remains unchanged, since the depreciation of the machine starts January 1 st (1.00).
1 0 0 0 nPr 0 nPr 0 nPr	Cost = **** 1000000	Inputs 10,000.00 for the cost of the item.
5 0 0 0 nPr NPr NPr	Salva9e = "" 50000	Inputs 500.00 for the salvage value of the item.
▼ DBL	Year = **** 100	Year for which to calculate the depreciation. <i>Year 1</i> is the default value. To calculate for a year other than <i>1</i> , type a number and press INPUT Memory.
▼ DEL	Depreciat = 190000	Depreciation of the asset in year one.

Table 9-3 Straight Line Depreciation Example

Key	Display	Description	
V DS.	R.Book Va= 8 (0000	Remaining book value after year one.	
▼ DEL	R.Depreci:= 780000	Remaining depreciable value after year one.	
▼ DEL	Year = "" 200	The next year for which to calculate the depreciation. To calculate for a year other than 2, type a number and press INPUT Memory.	
▼ DEL	Depreciat = 190000	Depreciation of the asset in year two.	
V DS.	R.Book Va= 620000	Remaining book value after year two.	
▼ DBL	R.Depreci:= \$70000	Remaining depreciable value after year two.	

To reset the menu items to their default values, with any item of the Depreciation menu displayed press . With Depreciation displayed, press INPUT to reset the menu, or ONCE to cancel. Press ONCE to exit the menu.

10 Statistical Operations

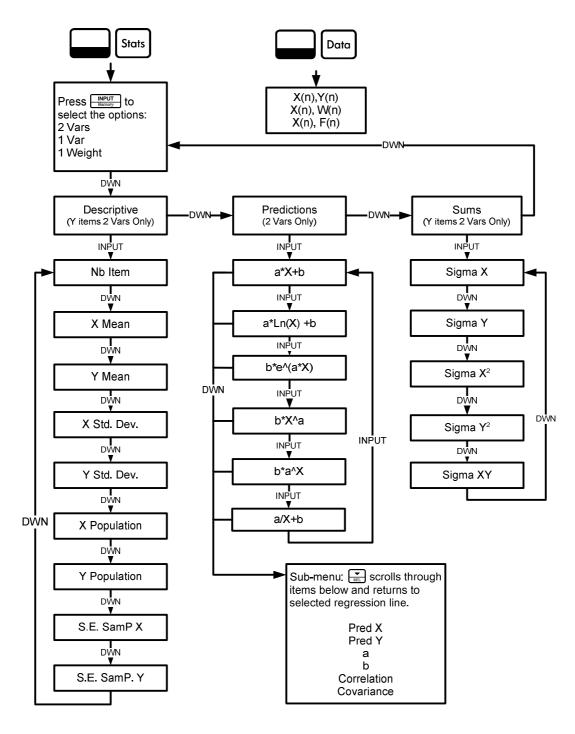


Figure 1 The Menu Maps for the Data and Statistics Menus

The Data and Stats Menus

Statistics analysis functions are located in the Data and Statistics menus accessible with the See Figure 1 for assistance with navigating through the menus. Press catific to open the Data menu. In this menu, enter a list of x values for one-variable statistics, a list of pairs, (x, F) for weighted, one-variable statistics, a list of numbers x for one-variable statistics, or a list of pairs, (x, y) for two-variable statistics. To enter data, key in a number and press Press to analyze the data. If you attempt to open the Statistics (Stats) menu before entering data, you will be redirected to the Data menu. When opened, the Stats menu displays 2 Vars for two-variable statistics. Press repeatedly to select the type of statistical operations desired, two-variable, (2 Vars), one-variable, (1 Var), or one-variable weighted (1 Weight). After selecting the type of statistical operation you want, select a sub-menu by pressing or , and press linput to open it. Once in a sub-menu, press or repeatedly to view the results. To return from the sub-menu to the Statistics menu, press Note: in one-variable modes, there are no items for y and the *Predictions* sub-menu is not available. Pressing NPUT with the *Predictions* sub-menu displayed opens a sub-menu, in which you can choose among six different types of regression lines. See Figure 1. To select a specific type of regression line in the *Predictions* sub-menu, press to cycle through the options. Note: if you press , the calculator automatically selects the curve that is the best fit for your data.

Once you select a regression line, press to see the regression line parameters and perform predictions.

Table 10-1 The Statistics Menu Items

Menu Item	Description
Nb Item	Number of items.
\overline{X} Mean	Average of X values.
$\overline{\overline{Y}}$ Mean	Average of Y values.
X Std. Dev	Standard deviation for X: a measure of how dispersed the x data values are about the mean.
Y Std. Dev	Standard deviation for Y: a measure of how dispersed the y data values are about the mean.
X Population Dev	Population Standard deviation for X: a measure of how dispersed the X data values are about the mean, assuming the data constitutes a complete set of data.
Y Population Dev	Population Standard deviation for Y: a measure of how dispersed the y data values are about the mean, assuming the data constitutes a complete set of data.
S.E.SamP.X	Sample error for X: a measure of how dispersed the X data values are about the mean sample standard deviation, assuming the data is a sampling of a larger, more complete data set.
S.E.SamP.Y	Sample error for Y: a measure of how dispersed the Y data values are about the mean sample standard deviation, assuming the data is a sampling of a larger, more complete data set.
Pred X	Predicts X for a given hypothetical value of Y, based upon the model calculated to fit the data.
Pred Y	Predicts Y for a given hypothetical value of X, based upon the model calculated to fit the data.
а	The a coefficient for the chosen regression model, which is the slope for a linear model.
b	The \emph{b} coefficient for the chosen regression model, which is the y-intercept for a linear model.
Correlation	The correlation coefficient for the given (x, y) data. The correlation coefficient is a number in the range -1 through 1 that measures how closely the calculated line fits the data.
Covariance	A measure of how much two variables change in relation to one another.
Sigma X	The sum of the x values.

Table 10-1 The Statistics Menu Items

Menu Item	Description
Sigma Y	The sum of the y values.
Sigma X ²	The sum of the squares of the x values.
Sigma Y ²	The sum of the squares for the y values.
Sigma XY	The sum of the products of the x and y values.

Statistics Example

Sales for the last five months are represented by the pairs of values shown below, with the month number as x, and the sales values as y. Enter these into the Data menu. Using the Statistics menu for *Predictions*, predict sales for month seven. What is the linear regression line? What is the sum of all the y values? See Tables 10-2 and 10-3.

Table 10-2 Months and Sales

Month	Sales Values			
1	150			
2	165			
3	160			
4	175			
5	170			

Table 10-3 Statistics Example

Keys	Display	Description
CehiFi Data	X(1) = ***** 000	Opens Data menu.
1 INPUT 1 RAND 5 0 INPUT Bismory Bismory Bismory 1 1 1 1 1 1 1 1 1	X(2) = "" ,,, 000	Inputs values for X(1) and Y(1).
2 INPUT 1 RAND 6 5 INPUT 88emory 88emory	X(3) = "" 000	Inputs values for X(2) and Y(2).
3 INPUT 1 RAND 6 0 INPUT Bismory Bismory	X(4) = **** *** 000	Inputs values for X(3) and Y(3).
4 INPUT 1 RAND 7 5 INPUT 88smory 88smory	X(5) = **** 000	Inputs values for X(4) and Y(4).

Table 10-3 Statistics Example

Keys	Display	Description
5 INPUT 1 RAND 7 0 RPT Wisenory NPUT Wisenory	X(6) = ****	Inputs values for X(5) and Y(5).
IRR State	2 Vars ***	Opens Stats menu.
INPUT Memory	Nb Item = S00	Opens Descriptive sub-menu.
DEL DEL	ਭ Mean = 18400	Displays average y.
Stats DEL INPUT Misernory	a*X+b ser	Opens Predictions sub-menu. Note: this example performs calculations based on a linear (a*X+b) regression line.
7 INPUT Memory	Pred X = **** 200	Inputs 7 as the <i>Prediction X</i> value (month 7).
E DEL ANS	Pred Y = **** /8400	Calculates <i>Prediction Y</i> value (sales at month 7).
▼ DEL	s = 500	Displays value for <i>a</i> : the slope of the regression line.
▼ DEL	ь = 14900	Displays current value for <i>b</i> : the y-intercept of the regression line.
▼ DEL	Correlative 882	Displays value for <i>Correlation</i> .
Stats DEL DEL Westernory DEL	ΣΥ = 82000	Opens <i>Sums</i> sub-menu. Displays the sum of all y values (Sigma Y).

To reset the menu items to their default values, with any item of the Data or Statistics menus displayed press . At the prompt, *Stats*, press NPUT . Confirm your choice by pressing NPUT . .



11 Errors

Error Messages and Calculator Status

Table 11-1 Error Messages

Error Message	Status
ER: Underflow	The calculation generated an underflow (result of 0).
ER: x/0	Division by zero.
ER: 0/0	Zero divided by zero.
ER: ∞*0	Infinite multiplied by zero.
ER: ∞/∞	Infinite divided by infinite.
ER: √/ (x<0)	Square root of a negative number.
ER: LN (0)	LN of 0.
ER: LN (x<0)	LN of a negative number.
ER: ATrig(x >1)	ASIN or ACOS of a number for which the absolute value is > 1.
ER: 1^∞	Attempted calculation of 1^+/-Infinite.
ER: (x<0)^∞	Attempted calculation of the infinite power of a negative number.
ER: ∞^0	Attempted calculation of +/-∞^0.
ER: ∞^(Frac)	Attempted calculation of +/-∞^ (non-integer y).
ER: (x<0)^(Frac)	Attempted calculation of (-x) ^ (non-integer y).
ER: Out of Bounds	Input out of bounds.
ER: Invalid P/YR	Returned by TVM functions if payments per year are invalid (<0 or non-integer).
ER: Invalid Input	Returned if arguments are invalid for any reason.
ER: Invalid I%	Returned by finance functions if <i>I</i> is ≤ 100%.
ER: No Solution	Returned when there is no solution to the problem.
ER: Many or No Solutions	Returned if there is no solution, or more than one solution to the problem.

Table 11-1 Error Messages

Error Message	Status
ER: Many Solutions	Returned when there are many solutions to the problem.
ER: Invalid N	Returned by TVM/Amort if N is invalid.
ER: User Abort	Returned by long functions if user stops the calculation prior to completion.
ER: ∞ Result	Returned if the result is infinite.
ER: Insufficient Data	Returned by statistics functions if there is insufficient data for analysis.
ER: No Payback	Returned by payback function if there is no payback on this problem.
ER: Unique solution to IRR Not Found	Returned if IRR tries to calculate a solution but cannot find it. User should supply a new guess
ER: Stack	Stack overflow when performing calculations with more than 12 pending operations.
ER: Parenthesis:	An error linked to use of parentheses: unmatched, too many, etc.
ER: Insufficient Memory	Insufficient memory to complete the operation.
ER: No Solution Found	No solution found.

12 Warranty, Regulatory, and Contact Information

Replacing the Batteries

Use only fresh batteries. Do not use rechargeable batteries. The calculator takes two, 3-volt CR2032 lithium batteries. To install a new battery:

- 1. With the calculator turned off, slide the back cover off.
- 2. Remove one of the old batteries and replace it with a new battery with the positive polarity symbol facing outward.
- 3. Remove the second battery and replace it with a new battery with the positive polarity symbol facing outward.
- 4. Replace the back cover.

Warning! There is danger of explosion if the battery is incorrectly replaced. Replace only with the same or equivalent type recommended by the manufacturer. Dispose of used batteries according to the manufacturer's instructions. Do not mutilate, puncture, or dispose of batteries in fire. The batteries can burst or explode, releasing hazardous chemicals.

HP Limited Hardware Warranty and Customer Care

This HP Limited Warranty gives you, the end-user customer, express limited warranty rights from HP, the manufacturer. Please refer to HP's Web site for an extensive description of your limited warranty entitlements. In addition, you may also have other legal rights under applicable local law or special written agreement with HP.

Limited Hardware Warranty Period

Duration: 12 months total (may vary by region, please visit www.hp.com/support for latest information)

General Terms

HP warrants to you, the end-user customer, that HP hardware, accessories and supplies will be free from defects in materials and workmanship after the date of purchase, for the period specified above. If HP receives notice of such defects during the warranty period, HP will, at its option, either repair or replace products which prove to be defective. Replacement products may be either new or like-new.

HP warrants to you that HP software will not fail to execute its programming instructions after the date of purchase, for the period specified above, due to defects in material and workmanship when properly installed and used. If HP receives notice of such defects during the warranty period, HP will replace software media which does not execute its programming instructions due to such defects.

HP does not warrant that the operation of HP products will be uninterrupted or error free. If HP is unable, within a reasonable time, to repair or replace any product to a condition as warranted, you will be entitled to a refund of the purchase price upon prompt return of the product with proof of purchase.

HP products may contain remanufactured parts equivalent to new in performance or may have been subject to incidental use.

Warranty does not apply to defects resulting from (a) improper or inadequate maintenance or calibration, (b) software, interfacing, parts or supplies not supplied by HP, (c) unauthorized modification or misuse, (d) operation outside of the published environmental specifications for the product, or (e) improper site preparation or maintenance.

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The only warranties for HP products and services are set forth in the express warranty statements accompanying such products and services. HP shall not be liable for technical or editorial errors or omissions contained herein.

FOR CONSUMER TRANSACTIONS IN AUSTRALIA AND NEW ZEALAND: THE WARRANTY TERMS CONTAINED IN THIS STATEMENT, EXCEPT TO THE EXTENT LAWFULLY PERMITTED, DO NOT EXCLUDE, RESTRICT OR MODIFY AND ARE IN ADDITION TO THE MANDATORY STATUTORY RIGHTS APPLICABLE TO THE SALE OF THIS PRODUCT TO YOU.

Customer Care

In addition to the one year hardware warranty your HP calculator also comes with one year of technical support. If you need assistance, HP customer care can be reached by either email or telephone. Before calling please locate the call center nearest you from the list below. Have your proof of purchase and calculator serial number ready when you call.

Telephone numbers are subject to change, and local and national telephone rates may apply. For more support information, please visit the web at: www.hp.com/support.

Contact Information

Table 12-1 Contact Information

Country/Region	Contact		
Africa (English)	www.hp.com/support		
Afrique (français)	www.hp.com/support		
Argentina	0-800-555-5000		
Australia	1300-551-664		
Belgique (français)	02 620 00 85		
Belgium (English)	02 620 00 86		
Bolivia	800-100-193		
Brasil	0-800-709-7751		
Canada	800-HP-INVENT		
Caribbean	1-800-711-2884		
Česká republikaik	296 335 612		
Chile	800-360-999		
China 中国	010-68002397		
Colombia	01-8000-51-4746-8368		
Costa Rica	0-800-011-0524		
Denmark	82 33 28 44		
Deutschland	069 9530 7103		
Ecuador	800-711-2884		
El Salvador	800-6160		
España	913753382		
France	01 4993 9006		
	0		

Table 12-1 Contact Information

Country/Region	Contact		
Greece Ελλάδα	210 969 6421		
Guatemala	1-800-999-5105		
Honduras	800-711-2884		
Hong Kong 香港特別行政區	852 2833-1111		
India	www.hp.com/support/india		
Indonesia	+65 6100 6682		
Ireland	01 605 0356		
Italia	02 754 19 782		
Japan 日本	81-3-6666-9925		
Korea 한국	www.hp.com/support/korea		
Magyarország	www.hp.com/support		
Malaysia	+65 6100 6682		
México	01-800-474-68368		
Middle East International	www.hp.com/support		
Netherland	020 654 5301		
New Zealand	0800-551-664		
Nicaragua	1-800-711-2884		
Norwegen	23500027		
Österreich	01 360 277 1203		
Panamá	001-800-711-2884		
Paraguay	(009) 800-541-0006		
Perú	0-800-10111		
Philippines	+65 6100 6682		
Polska	www.hp.com/support		
Portugal	021 318 0093		

Table 12-1 Contact Information

Country/Region	Contact		
Puerto Rico	1-877 232 0589		
Russia Россия	495 228 3050		
Schweiz (Deutsch)	01 439 5358		
Singapore	6100 6682		
South Africa	0800980410		
South Korea 한국	2-561-2700		
Suisse (français)	022 827 8780		
Suomi	09 8171 0281		
Sverige	08 5199 2065		
Svizzera (italiano)	022 567 5308		
Türkiye	www.hp.com/support		
Taiwan 臺灣	+852 28052563		
Thailand ไทย	+65 6100 6682		
United Kingdom	0207 458 0161		
United States	800-HP INVENT		
Uruguay	0004-054-177		
Venezuela	0-800-474-68368		
Viêt Nam	+65 6100 6682		

Product Regulatory & Environment Information

Federal Communications Commission Notice

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio or television technician for help.

Modifications

The FCC requires the user to be notified that any changes or modifications made to this device that are not expressly approved by Hewlett-Packard Company may void the user's authority to operate the equipment.

Declaration of Conformity for products Marked with FCC Logo, United States Only

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

If you have questions about the product that are not related to this declaration, write to

Hewlett-Packard Company P.O. Box 692000, Mail Stop 530113 Houston, TX 77269-2000

For questions regarding this FCC declaration, write to Hewlett-Packard Company P.O. Box 692000, Mail Stop 510101 Houston, TX 77269-2000 or call HP at 281-514-3333

To identify your product, refer to the part, series, or model number located on the product.

Canadian Notice

This Class B digital apparatus meets all requirements of the Canadian Interference-Causing Equipment Regulations.

Avis Canadien

Cet appareil numérique de la classe B respecte toutes les exigences du Règlement sur le matériel brouilleur du Canada.

European Union Regulatory Notice

This product complies with the following EU Directives:

- Low Voltage Directive 2006/95/EC
- EMC Directive 2004/108/EC

Compliance with these directives implies conformity to applicable harmonized European standards (European Norms) which are listed on the EU Declaration of Conformity issued by Hewlett-Packard for this product or product family.

This compliance is indicated by the following conformity marking placed on the product:



This marking is valid for non-Telecom products and EU harmonized Telecom products (e.g. Bluetooth).



This marking is valid for EU non-harmonized Telecom products .

*Notified body number (used only if applicable - refer to the product label)

Hewlett-Packard GmbH, HQ-TRE, Herrenberger Srasse 140, 71034 Boeblingen, Germany

Japanese Notice

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Perchlorate Material - special handling may apply

This calculator's Memory Backup battery may contain perchlorate and may require special handling when recycled or disposed in California.

Disposal of Waste Equipment by Users in Private Household in the European Union



This symbol on the product or on its packaging indicates that this product just not be disposed of with your other household waste. Instead, it is your responsibility to dispose of your waste equipment by handing it over to a designated collection point for the recycling of waste electrical and electronic equipment. The separate collection and recycling of your waste equipment at the time of disposal will help to conserve natural resources and ensure that it is recycled in a manner that protects human health and the environment. For more information about where you can drop off your waste equipment for recycling, please contact your local city office, your household waste disposal service or the shop where you purchased the product.

Chemical Substances

HP is committed to providing our customers with information about the chemical substances in our products as needed to comply with legal requirements such as REACH (*Regulation EC No 1907/2006 of the European Parliament and the Council*). A chemical information report for this product can be found at: http://www.hp.com/go/reach

产品中有毒有害物质或元素的名称及含量

根据中国《电子信息产品污染控制管理办法》

部件名称	有毒有害物质或元素					
	铅 (Pb)	汞 (Hg)	镉 (Cd)	六价铬 (Cr(VI))	多溴联苯 (PBB)	多溴二苯醚 (PBDE)
PCA	Х	0	0	0	0	0
外觀殼子/字鍵	0	0	0	0	0	0

O:表示该有毒有害物质在该部件所有均质材料中的含量均在SJ/T11363-2006 标准规定的限量要求以下。

X:表示该有毒有害物质至少在该部件的某一均质材料中的含量超出SJ/T11363-2006 标准规定的限量要求。

表中标有"X"的所有部件都符合欧盟RoHS法规

"欧洲议会和欧盟理事会2003年1月27日关于电子电器设备中限制使用某些有害物质的2002/95/EC号指令"

注:环保使用期限的参考标识取决于产品正常工作的温度和湿度等条件

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