# 586c and 596c Operations Manual

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**NOTE:** Some features discussed in this manual require a separate purchase, and some features are only available on international models. Every effort has been made to clearly identify those features. Please read the manual carefully in order to understand the full capabilities of your model.

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**NOTE:** Entries in this Table of Contents which list (with Temp/Speed only) require the purchase of separate accessories. You can visit our website at **www.humminbird.com** to order these accessories online or contact our Customer Resource Center at **1-800-633-1468**.

**NOTE:** Some features discussed in this manual require a separate purchase, and some features are only available on international models. Every effort has been made to clearly identify those features. Please read the manual carefully in order to understand the full capabilities of your model.

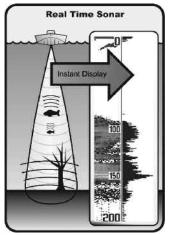


#### **How Sonar Works**

Sonar technology is based on sound waves. The 500 Series<sup>™</sup> Fishfinder uses sonar to locate and define structure, bottom contour and composition, as well as depth directly below the transducer.

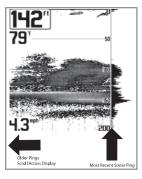
Your 500 Series™ Fishfinder sends a sound wave signal and determines distance by measuring the time between the transmission of the sound wave and when the sound wave is reflected off of an object; it then uses the reflected signal to interpret location, size, and composition of an object.

Sonar is very fast. A sound wave can travel from the surface to a depth of 240 ft (70 m) and back again in less than 1/4 of a second. It is unlikely that your boat can "outrun" this sonar signal.

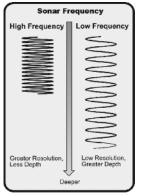


SONAR is an acronym for SOund and NAvigation Ranging. Sonar utilizes precision sound pulses or "pings" which are emitted into the water in a teardrop-shaped beam.

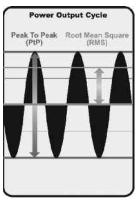
The sound pulses "echo" back from objects in the water such as the bottom, fish, and other submerged objects. The returned echoes are displayed on the LCD screen. Each time a new echo is received, the old echoes are moved across the LCD, creating a scrolling effect.



When all the echoes are viewed side by side, an easy to interpret "graph" of the bottom, fish, and structure appears.



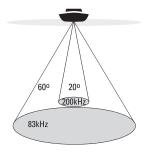
The sound pulses are transmitted at various frequencies depending on the application. Very high frequencies (455 kHz) are used for greatest definition but the operating depth is limited. High frequencies (200 kHz) are commonly used on consumer sonar and provide a good balance between depth performance and resolution. Low frequencies (83 kHz) are typically used to achieve greater depth capability.



The power output is the amount of energy generated by the sonar transmitter. It is commonly measured using two methods:

- Root Mean Square (RMS) measures power output over the entire transmit cycle.
- Peak to Peak measures power output at the highest points.

The benefits of increased power output are the ability to detect smaller targets at greater distances, ability to overcome noise, better high speed performance, and enhanced depth capability.



44 60 Degree Total Coverage

₩ Bottom Coverage = 1 x Depth

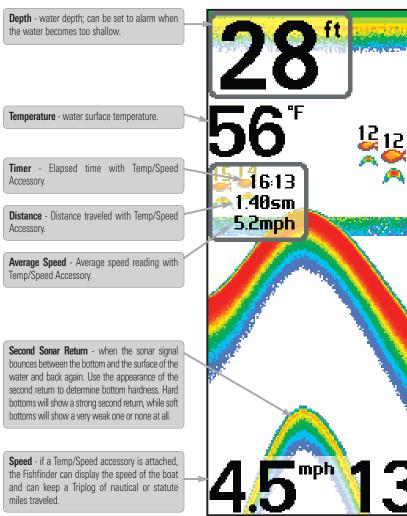


#### **DualBeam Sonar**

500 Series™ Fishfinder Your uses 200/83 kHz DualBeam sonar system with a wide (60°) area of coverage. DualBeam sonar is optimized to show the greatest bottom definition using a narrow (20°) beam yet can still indicate fish found in the wide (60°) beam when the Fish ID+™ feature is turned on. DualBeam is ideal for a wide range of conditions - from shallow to very deep water in both fresh and salt water. Depth capability is affected by such factors as boat speed, wave action, bottom hardness, water conditions, and transducer installation.

# What's On the Sonar Display

The 500 Series™ Fishfinder can display a variety of useful information about the



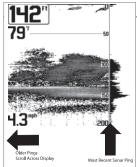
NOTE: Entries in this view that list (with Temp/Speed) are available if the accessory is connected

area under and adjacent to your boat, including the following items: **High Sonar Intensity Return Bait Ball** Fish - the Fishfinder displays fish as arches and/or fish icons, and can be set to alarm when a fish of a certain size is detected. When a target is detected, a Fish ID+™ symbol appears on the display with the depth displayed above it. The size of the symbol indicates the intensity of the sonar return. The unit will clearly show schools of Bait Fish as "clouds" of different shapes and sizes, depending on the number of fish and boat speed. Thermoclines - layers of water with different temperatures that appear at different depths and different times of the year. A thermocline typically appears as a continuous band of many colors moving across the display at the same depth. 200 kHz, Orange Fish Symbol Structure - where fish may be hiding. Battery Voltage - the voltage of the boat's battery; can be set to alarm if the voltage falls below a certain point.

to the 500 Series™ Fishfinder.

RTS (Real Time Sonar) Window™

Low Sonar Intensity Return



The returned sonar echoes are displayed on the screen. As a new echo is received, the historical data scrolls across the screen.

# **Understanding the Sonar Display**

It is important to understand the significance of the display. The display does not show a literal 3-dimensional representation of what is under the water. Each vertical band of data received by the control head and plotted on the display represents something that was detected by a sonar return at a particular time. As both the boat and the targets (fish) may be moving, the returns are only showing a particular segment of time when objects were detected, not exactly where those objects are in relation to other objects shown on the display.

#### Real Time Sonar (RTS™) Window

A **Real Time Sonar (RTS**<sup>TM</sup>) **Window** appears on the right side of the display in the Sonar View only. The RTS Window<sup>TM</sup> updates at the fastest rate possible for depth conditions and shows only the returns from the bottom, structure, and fish that are within the transducer beam. The RTS Window<sup>TM</sup> plots the depth and intensity of a sonar return (see *Sonar Menu Tab: RTS Window*<sup>TM</sup>).

The Narrow RTS Window™ indicates the sonar intensity through the use of colors. Red indicates a strong return and blue indicates a weak return. The depth of the sonar return is indicated by the vertical placement of the return on the display depth scale.





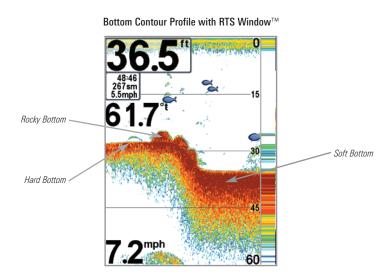
The Wide RTS Window™ indicates the sonar intensity through the use of a bar graph. The length of the plotted return indicates whether the return is weak or strong. The depth of the sonar return is indicated by the vertical placement of the return on the display depth scale. The Wide RTS Window™ does not use grayscale.

# **Instant Image Update**

**Instant Image Update** - You can change a variety of sonar menu settings (such as Sensitivity or Upper Range), and the adjustments will be shown instantly on the screen.

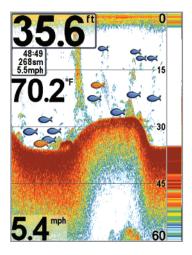
#### **Bottom Presentation**

As the boat moves, the unit charts the changes in depth on the display to create a profile of the **Bottom Contour**. The type of bottom can be determined from the return charted on the display. A **Hard Bottom** such as compacted sediment or flat rock appears as a thinner line across the display. A **Soft Bottom** such as mud or sand appears as a thicker line across the display. **Rocky Bottoms** have a broken, random appearance.

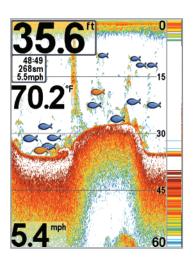


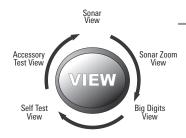
The sonar returns from the bottom, structure, and fish can be represented as either **WhiteLine**<sup>TM</sup> or **Structure ID**®. See *Sonar Menu: Bottom View* for details on how to set the bottom view.

Structure ID® represents weak returns in blue and strong returns in red.



WhiteLine™ highlights the strongest sonar returns in white, resulting in a distinctive outline. This has the benefit of clearly defining the bottom on the display.





#### **Views**

The sonar information from your Humminbird® Fishfinder is displayed on your screen in a variety of easy-to-read views. There are many views available on your Fishfinder. When you press the VIEW key, the display cycles through the available views on your screen. When you press the EXIT key, the display cycles through the available views in reverse order.

When you first power up the control head, *Sonar View* will be the default view. You can display and hide any view to suit your fishing preferences.

**NOTE:** When you change any menu settings that affect the sonar, the view will update immediately. You don't have to exit the menu to apply the change to the screen.

#### To customize your views rotation:

You can choose which views are hidden or visible in your view rotation.

- Press the MENU key twice to access the tabbed Main Menu, then press the RIGHT Cursor key until the Setup tab is selected.
- 2. Press the DOWN Cursor key to highlight Select Views, and press the RIGHT Cursor key to access the Select Views submenu.
- 3. Press the UP or DOWN Cursor keys to select a View.
- Press the LEFT or RIGHT Cursor keys to change the status of the view from Hidden to Visible or vice versa.

**NOTE:** If the Select Views option does not appear under the Setup tab, change the User Mode to Advanced.

#### To change the Digital Readouts:

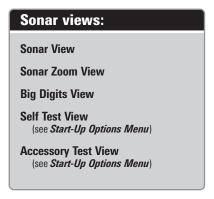
Each view displays digital readout information (such as speed or time), which varies with the view selected and the accessory attached. The digital readouts in the Sonar View can be customized. See *Setup Menu Tab: Select Readouts* for more information

- Press the MENU key twice to access the tabbed Main Menu, then press the RIGHT Cursor key until the Setup tab is selected.
- 2. Press the DOWN Cursor key to highlight Select Readouts, and press the RIGHT Cursor key to access the Select Readouts submenu.

**NOTE:** If the Select Readouts option does not appear under the Setup tab, change the User Mode to Advanced.

Press the UP or DOWN Cursor keys to select a Readout position, then press the RIGHT or LEFT Cursor keys to choose what will be displayed in that position. To hide the data window, select Off.

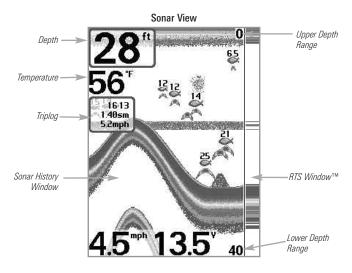
The available views are shown here and described on the following pages.



#### **Sonar View**

**Sonar View** presents a historical log of sonar returns. The most recent sonar returns are charted on the right side of the window. As new information is received, the historical information scrolls left across the display.

- Upper and Lower Depth Range numbers indicate the distance from the surface of the water to a depth range sufficient to show the bottom.
- Depth is automatically selected to keep the bottom visible on the display, although you can adjust it manually as well (see Sonar X-Press™ Menu).
- Digital Readouts shown on the display will change based on the Select Readouts settings or the optional-purchase accessories attached (see Setup Menu Tab: Select Readouts).



**NOTE:** If the Depth number is flashing, it means that the unit is having trouble locating the bottom. This usually happens if the water is too deep, the transducer is out of the water, the boat is moving too fast, or for any other reason that the unit can't accurately receive continuous data.

#### Sonar Zoom View

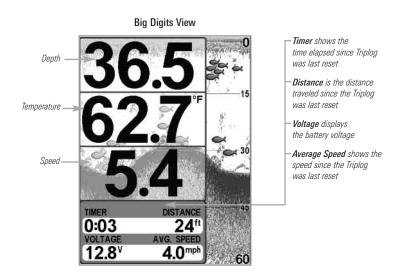
**Sonar Zoom View** provides a magnified view of the bottom and structure. The Sonar Zoom View makes it easier to see separate sonar returns that would usually be displayed close together, such as those caused by fish suspended close to the bottom or within structure.

- The Zoom Level, or magnification, is displayed in the lower left corner of the display. Press the MENU key once to access the Sonar X-Press™ Menu. Highlight Zoom Level, and press the LEFT or RIGHT Cursor keys to adjust the Zoom Level.
- The Zoomed View is displayed on the left side of the screen. As the depth changes, the zoomed view updates automatically.
- The Full Range View is displayed on the right side of the screen. The Full Range View includes the Zoom Preview Box, which shows where the zoomed view is in relation to the full range view.
- The Upper and Lower Depth Range numbers indicate the high and low range of the water which is being viewed.

# Sonar Zoom View Upper Depth Range, Depth Full Range View Upper Depth Range, Zoom View Zoomed View Full Range View Zoom Preview Box Lower Depth Range, Zoom View Lower Depth Range, Full Range View Zoom Level -

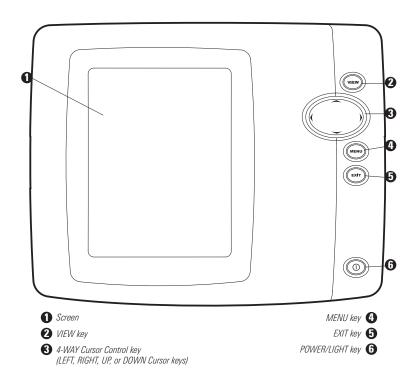
# **Big Digits View**

**Big Digits View** provides digital data in a large, easy-to-see format. Depth is always displayed. Readouts for temperature, speed, and Triplog information are displayed automatically if the appropriate accessory is connected to the system. The Triplog shows distance traveled, average speed, and time elapsed since the Triplog was last reset. The digital readouts in the Big Digits View cannot be customized.



# Using Your 500 Series™ Control Head

Your 500 Series<sup>™</sup> Fishfinder interface is easy to use. A combination of keys and special features allows you to control what you see on the display. Refer to the following illustration, and see *Key Functions* for more information.



# **Key Functions**

Your 500 Series<sup>™</sup> Fishfinder user interface consists of a set of easy-to-use keys that work with various on-screen views and menus to give you flexibility and control over your fishing experience.

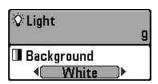


### **POWER/LIGHT Key**

The POWER/LIGHT key is used to power the Fishfinder on and off. You can also use the POWER/LIGHT key to adjust the backlight and contrast of the display.

**Power On the control head:** Press the POWER/LIGHT key to power the unit on. When the Title screen is displayed, press the MENU key to access the Start-Up Options Menu.

**Power Off the control head:** Press and hold the POWER/LIGHT key for 3 seconds. A message will appear to indicate how many seconds there are until shutdown occurs. To ensure that shutdown occurs properly and any menu settings will be saved, your Fishfinder should always be turned off using the POWER/LIGHT key.



Adjust the Backlight or the Display Background Color: Press the POWER/LIGHT key to access the Light and Background submenu. Use the 4-WAY Cursor Control key to select Light or Background, and then use the LEFT or RIGHT Cursor key to change the settings. Press EXIT to exit the Light and Background submenu.



### VIEW Key

The VIEW key is used to cycle through all available views. Press the VIEW key to advance to the next view. Repeatedly pressing VIEW  $\,$ 

cycles through all views available. Views can be hidden to optimize the system to your fishing requirements (see *Views* or *Setup Menu Tab: Select Views*).

NOTE: Press the EXIT key to cycle through the views in reverse order.

### **MENU Key**



The MENU key is used to access the menu system.

**Start-Up Options Menu** - Press the MENU key during the power up sequence to view the Start-Up Options menu.

**X-Press<sup>™</sup> Menu** - Press the MENU key once to access the X-Press<sup>™</sup> Menu. The X-Press<sup>™</sup> Menu provides a shortcut to the most frequently-used settings, and the options on the X-Press<sup>™</sup> Menu correspond with the current view.

Press the UP or DOWN Cursor keys to highlight your X-Press<sup>™</sup> Menu choice, then press the RIGHT or LEFT Cursor keys to change the setting. The X-Press<sup>™</sup> Menu will collapse temporarily and the screen will update if it is affected by your menu setting change, which allows you to see the effects of your change immediately. Reactivate the full X-Press<sup>™</sup> Menu by pressing the UP or DOWN Cursor keys.

**NOTE:** Menu options can be expanded or simplified by setting the User Mode to Advanced or Normal. See **Main Menu:** User **Mode** for details.

Main Menu - The standard Main Menu is organized under tabbed headings to help you find a specific menu item quickly. Your 500 Series™ Fishfinder has the following menu tabs: Alarms, Sonar, and Setup.

Press the MENU key twice to access the Main Menu. Press the RIGHT or LEFT Cursor keys to select a tab. Then press the DOWN or UP Cursor key to highlight a menu option, and press the LEFT or RIGHT Cursor key to change a menu setting.



### **4-WAY Cursor Control Key**

(LEFT, RIGHT, UP, or DOWN Cursor keys)

Use the 4-WAY Cursor Control key to navigate the Menu System.

 Menu Selection - Press the DOWN or UP Cursor keys to highlight a menu option, then press the RIGHT or LEFT Cursor keys to change a menu setting.

**NOTE:** Menu settings are implemented and saved immediately - no further action is required.

# **EXIT Key**



The EXIT key has multiple functions, depending on the situation:

- If an alarm is sounding, press the EXIT key to cancel the alarm.
- If a menu tab is selected, press the EXIT key to exit the menu mode and return to the view.
- If a menu is active, press the EXIT key to return to the previous level in the menu system.
- From any view, press the EXIT key to cycle through the available views in reverse order.

### **Powering On the Unit**

Press the POWER/LIGHT key to power on your Fishfinder. When the Title screen is displayed, press the MENU key to access the Start-Up Options Menu.



If a functioning transducer is connected, Normal operation will be selected automatically at power up, and your Fishfinder can be used on the water. If a transducer is not connected and you wait too long to select a Start-Up Option, the system will default to whichever menu is already highlighted.

Press the UP or DOWN Cursor keys to highlight a menu option, then press the RIGHT Cursor key to start one of the following operation modes:

- Select Normal to use the Fishfinder on the water with the transducer connected.
- Select the Simulator to learn how to use your Fishfinder before taking your boat on the water.
- Select System Status to view system connections and conduct a unit self-test.

# The Menu System

The Menu System is divided into easy-to-use menu modules. The main components of the menu system are as follows:

- Start-Up Options Menu: Press the MENU key during the power on sequence to view the Start-Up Options Menu. From the Start-Up Options Menu, you can choose the following Fishfinder Modes: Normal, Simulator, and System Status.
- X-Press<sup>™</sup> Menu: The X-Press<sup>™</sup> Menu provides a shortcut to the most frequently-used settings, and the options on the X-Press<sup>™</sup> Menu correspond with the current view.
- Main Menu: The Main Menu is a standard set of menu settings which are organized under the following tabbed headings: Alarms, Sonar, and Setup.

**NOTE:** The X-Press<sup>TM</sup> Menu(s) and the Main Menu options can also be expanded or simplified by setting the User Mode to Advanced or Normal (see **Main Menu: User Mode**).

# Start-Up Options Menu

Press the MENU key during the power on sequence to view the Start-Up Options Menu.

If a functioning transducer is connected, Normal operation will be selected automatically at power up, and your Fishfinder can be used on the water. If a transducer is not connected and you wait too long to select a Start-Up Option, the system will default to whichever menu is already highlighted.

Press the UP or DOWN Cursor keys to highlight a menu option, then press the RIGHT Cursor key to start one of the following operation modes:

- Select Normal to use the Fishfinder on the water with the transducer connected.
- Select the Simulator to learn how to use your Fishfinder before taking your boat on the water.
- Select System Status to view system connections and conduct a unit self-test.

See the following pages for more information about each of these options.



#### Normal

Use **Normal** for on-the-water operation with a transducer connected. In addition, your Fishfinder uses advanced transducer detection methods to determine if a transducer is connected.

If a functioning transducer is connected, Normal operation will be selected automatically at power up, and your Fishfinder can be used on the water.

Exit Normal operation by powering your Fishfinder off.

#### **Simulator**

Use **Simulator** to learn how to use your Fishfinder before taking your boat on the water. The Simulator is a very powerful tool that provides a randomly-updated display which simulates on the water operation.

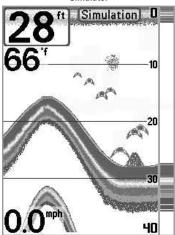
Selecting Simulator from the Start-Up Options Menu allows you to pre-configure your Fishfinder for on the water operation. Any menu changes you make will be saved for later use. We recommend going through this manual while using the Simulator, since all of the menus function and affect the display in the same way as they would in Normal operation.

**NOTE:** To get the full benefit of the Simulator, it is important to select Simulator manually from the Start-Up Options Menu as opposed to letting the Fishfinder enter Simulator automatically (as it will if a transducer is not connected and you do nothing during power up).

A message will appear on the display periodically to remind you that you are using the Simulator.

Exit the Simulator by powering your Fishfinder off.





### **System Status**

Use System Status to view system connections and to conduct a unit self-test.

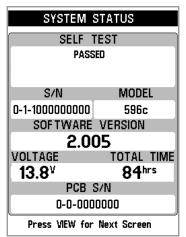
After you select System Status from the Start-Up Options Menu, press the VIEW key to display the following options:

- Self Test
- Accessory Test

Exit System Status by powering your Fishfinder off.

**Self Test** displays results from the internal diagnostic self test, including unit serial number, Printed Circuit Board (PCB) serial number, software revision, total hours of operation, and the input voltage.

Self Test Screen

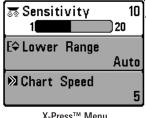


Accessory Test lists the accessories connected to the system.

System Status Accessory Test Screen

SYSTEM STATUS		
ACCESSORY TEST		
Speed	CONNECTED	
Temperature	CONNECTED	
l		

**NOTE:** The speed accessory will be detected only if the paddlewheel has moved since your Fishfinder was powered up.



X-Press™ Menu

#### X-Press™ Menu

The X-Press<sup>™</sup> Menu provides a shortcut to your most frequently-used settings. The options provided on the X-Press<sup>™</sup> Menu correspond with the current view. For example, if you are in a Sonar View and press the MENU key once. the Sonar X-Press<sup>™</sup> Menu will display.

#### To use an X-Press<sup>™</sup> Menu:

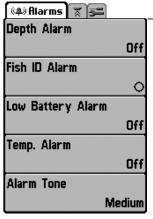
- 1. In any view, press the MENU key once to open the X-Press™ Menu.
- 2. Press the UP or DOWN Cursor keys to highlight an X-Press™ Menu option, then use the RIGHT or LEFT Cursor keys to change the menu settina.

**NOTE:** The X-Press™ Menu will collapse temporarily and the screen will update if it is affected by your menu setting change, which allows you to see the effects of your change immediately.

3. Reactivate the X-Press<sup>™</sup> Menu by pressing the UP or DOWN Cursor keys.

**Total Screen Update** - When you change any menu settings that affect the current view, the view will update immediately (i.e. you don't have to exit the menu to apply the change to the screen).

Menu options can be simplified or expanded by setting the User Mode to Normal or Advanced. See Main Menu: User Mode for details.



Main Menu Normal User Mode

#### Main Menu

The Main Menu provides the standard set of menu options, including the settings that are changed less frequently. The Main Menu is organized under the following tabs to help you find a specific menu item quickly: Alarms, Sonar, and Setup.

NOTE: Menu options can be expanded or simplified by setting the User Mode to Advanced or Normal. See Main Menu: User Mode for details

#### To use the Main Menu:

- 1. In any view, press the MENU key twice to open the Main Menu.
- 2. Press the RIGHT or LEFT Cursor keys to highlight a menu tab.
- Press the DOWN or UP Cursor keys to select a specific menu option under that tab.
- 4. Press the RIGHT or LEFT Cursor keys again to change a menu setting.
  - A down arrow at the bottom of a menu means that you can scroll to additional menu options using the DOWN Cursor key.
  - A right or left arrow on a menu option means that you can use the RIGHT or LEFT Cursor keys to make changes or to see more information.
  - Press the EXIT key to move quickly to the top of the tab.

**Total Screen Update** - When you change any menu settings that affect the current view, the view will update immediately (i.e. you don't have to exit the menu to apply the change to the screen).

### **Quick Tips for the Main Menu**

- From any menu option on a menu tab, press the EXIT key to jump directly to the top of the tab.
- From the bottom of a menu tab, press the DOWN key to jump directly to the top of the tab.
- From the top of a menu tab, press the LEFT or RIGHT Cursor keys to scroll
  to the next tab. You can also jump to the beginning or end of the tab
  rotation by repeatedly pressing the RIGHT or LEFT Cursor keys.
- If there is a down arrow at the bottom of a menu tab, press the DOWN Cursor key to scroll to additional menu options.
- If there is a right or left arrow on a menu option, press the RIGHT or LEFT Cursor keys to make setting changes or see more information.
- If you press the MENU key or EXIT key to leave the Main Menu and then
  return to the Main Menu at a later time, the menu will open to the same
  tab as the last time the Main Menu was displayed.

#### **User Mode (Normal or Advanced)**

Menu options can be simplified or expanded by setting your Fishfinder User Mode to Normal or Advanced.

**Normal Mode** is the default setting when you first power on your 500 Series<sup>™</sup> Fishfinder. Normal mode is provided for users who want greater simplicity and fewer menu choices

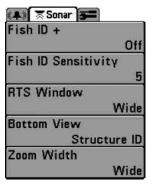
**Advanced Mode** is provided for users who want the highest level of control over the Fishfinder. Several menu settings are added to the Main Menu when the User Mode is changed to Advanced.

#### To change the User Mode setting:

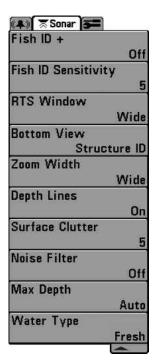
- 1. Press the MENU key twice to access the Main Menu.
- 2. Press the RIGHT Cursor key until the Setup tab is selected.
- 3. Press the DOWN Cursor key to highlight User Mode on the Setup main menu.
- Press the LEFT or RIGHT Cursor keys to change the User Mode setting. (Normal, Advanced, Default = Normal)

**NOTE:** Any changes made while in Advanced Mode will remain in effect after you switch back to Normal Mode.

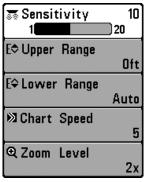
For example, the Select Readouts menu option is available when the User Mode is set to Advanced. If you change the Select Readouts settings while operating in Advanced User mode, the Select Readouts you choose will continue to display on the screen even if you switch back to Normal User Mode.



Sonar Tab, Normal Mode



Sonar Tab, Advanced Mode



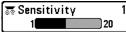
Sonar X-Press™ Menu

## Sonar X-Press™ Menu

(Sonar Views only)

The **Sonar X-Press™ Menu** provides a shortcut to your most frequently-used settings. Press the MENU key once while in any of the Sonar Views to access the Sonar X-Press™ Menu.

**NOTE:** Menu options can be expanded or simplified by setting the Fishfinder User Mode to Advanced or Normal. See **Main Menu: User Mode** for details.

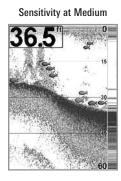


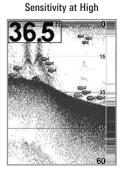
# 10 Sensitivity

Sensitivity controls how much detail is shown on the display and will adjust the sensitivity of all sonar frequencies. Increasing the sensitivity shows more sonar returns from small baitfish and suspended debris in the water; however, the display may become too cluttered.

When operating in very clear water or greater depths, increased sensitivity shows weaker returns that may be of interest. Decreasing the sensitivity eliminates the clutter from the display that is sometimes present in murky or muddy water. If Sensitivity is adjusted too low, the display may not show many sonar returns that could be fish.

Sensitivity at Low





To adjust the Sensitivity:

- 1. Highlight Sensitivity on the Sonar X-Press™ Menu.
- 2. Press the RIGHT or LEFT Cursor keys to increase or decrease the Sensitivity setting. (Low = 1, High = 20, Default = 10)



## **Upper Range**

(Advanced: Sonar and Big Digits Views only)

**Upper Range** sets the shallowest depth range that will be displayed on the Sonar and Big Digits Views. The Upper Range menu option is available when User Mode is set to Advanced (see *Main Menu: User Mode*) and can only be accessed from the Sonar and Big Digits Views. Upper Range is often used with Lower Range.

For example, if you are only interested in the area between 20 and 50 feet deep, you should set the Upper Depth Range to 20 and the Lower Depth Range to 50. The Sonar View will then show the 30 foot area between 20 and 50 and will not show the surface or the bottom (assuming the bottom is deeper than 50 feet). Greater detail will be shown for the area between 20 and 50 feet.

**NOTE:** A minimum distance of 10 feet will be maintained between the Upper and Lower Range regardless of the manual settings entered.

#### To adjust the Upper Range:

- Make sure the User Mode is set to Advanced, then highlight Upper Range on the Sonar X-Press™ Menu.
  - **NOTE:** See **Main Menu: User Mode** to change the User Mode to Advanced.
- Press the RIGHT or LEFT Cursor keys to increase or decrease the Upper Range setting. (0 to 990 feet or 0 to 327 meters [International Models only], Default = 0)



# 63ft Lower Range

Lower Range sets the deepest depth range that will be displayed by the unit. Auto is the default setting.

**Auto:** The Lower Range will be adjusted by the unit to follow the bottom automatically. Auto is the default setting.

**Manual:** You can adjust the Lower Range to lock the unit on a particular depth. "M" will be displayed in the lower right corner of the screen to indicate the unit is in Manual mode. Adjust the Upper and Lower Range together to view a specific depth range, especially when looking for fish or bottom structure.

For example, if you are fishing in 60 feet of water but are only interested in the first 30 feet (surface to a depth of 30 feet), you should set the Lower Depth Range limit to 30. The display will show the 0 to 30 foot range, which allows you to see a more detailed view than you would see if the display went all the way to the bottom.

**NOTE:** A minimum distance of 10 feet will be maintained between the Upper and Lower Range regardless of the manual settings entered.

#### To adjust the Lower Range:

- 1. Highlight Lower Range on the Sonar X-Press™ Menu.
- Press the RIGHT or LEFT Cursor keys to increase or decrease the Lower Range setting. (AUTO, 10 to 1000 feet, 3 to 330 meters [International Models only], Default = AUTO)

# ™ Chart Speed 6

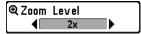
6 Chart Speed

Chart Speed determines the speed at which the sonar information moves across the display, and consequently the amount of detail shown.

A **faster speed** shows more information and is preferred by most anglers; however, the sonar information moves across the display quickly. A **slower speed** keeps the information on the display longer, but the bottom and fish details become compressed and may be difficult to interpret. Regardless of the Chart Speed setting, the RTS Window™ will update at the maximum rate possible for the depth conditions. Adjust Chart Speed to your personal preference.

#### To adjust the Chart Speed:

- 1. Highlight Chart Speed on the Sonar X-Press™ Menu.
- Press the RIGHT or LEFT Cursor keys to increase or decrease the Chart Speed setting. (1-9, Ultra, where 1 = Slow, 9 = Fast, Ultra = Fastest, Default = 5)



### **Zoom Level**

(Sonar Zoom View only)

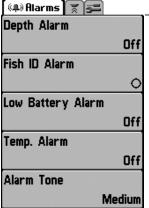
**Zoom Level** sets the magnification level for the Sonar Zoom View. Use Zoom to see more detail in the bottom sonar returns that might be displayed close together, such as those caused by fish suspended close to the bottom or within structure.

Zoom Level is only available on the X-Press<sup>™</sup> Menu from the Sonar Zoom View. The Zoom Preview Box shows the section of the bottom that will be magnified.

**NOTE**: The Zoom Preview Box tracks the bottom and cannot be moved.

#### To adjust the Zoom Level:

- Press the VIEW key until you see Sonar Zoom View on the display. Then
  press the MENU key once to access the Sonar X-Press™ Menu.
- 2. Highlight Zoom Level on the Sonar X-Press™ Menu.
- 3. Press the LEFT or RIGHT Cursor keys to change the Zoom Level. (2x, 4x, 6x, 8x, Default = 2x)



Alarms Menu

#### **Alarms Menu Tab**

From any view, press the MENU key twice to access the Main Menu. The Alarms tab will be the default selection.

**NOTE:** When an alarm is triggered, you can silence it by pressing any key. The alarm will be silenced, and will not be triggered again until a new instance of the alarm condition is detected.

**NOTE:** Menu options can be expanded or simplified by setting the User Mode to Advanced or Normal. See **Main Menu:** User **Mode** for details.



# **Depth Alarm**

**Depth Alarm** sounds when the depth becomes equal to or less than the menu setting.

#### To change the Depth Alarm setting:

- 1. Highlight Depth Alarm on the Alarms main menu.
- Press the LEFT or RIGHT Cursor keys to change the Depth Alarm setting. (OFF, 1 to 100 feet, or 0.5 to 30 meters [International Models only], Default = OFF)



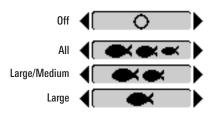
### **Fish ID Alarm**

Fish ID Alarm sounds when the Fishfinder detects fish that correspond to the alarm setting. Fish ID Alarm will only sound if Fish ID+ $\mathbb{T}^{\mathbb{N}}$  is on.

For example, if you've set the Fish ID Alarm to sound for Large fish only, the Fish ID alarm will sound when a large-sized fish is detected.

#### To change the Fish ID Alarm setting:

- 1. Highlight Fish ID Alarm on the Alarms main menu.
- 2. Press the LEFT or RIGHT Cursor keys to change the Fish ID Alarm setting. (Off, All, Large/Medium, Large, Default = Off)



# Low Battery Alarm Off Low Battery Alarm

battery voltage is equal to or less than the menu setting. The battery alarm will only sound for the battery that is connected to the Fishfinder. The Low Battery Alarm should be set to warn you when the battery voltage drops below the safety margin that you have determined.

For instance, if you are running a trolling motor (battery operated), you would want to set the Low Battery Alarm to sound before the battery voltage drops too low for it to be used to start your main, gasoline-powered engine.

#### To change the Low Battery Alarm setting:

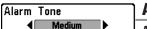
- 1. Highlight Low Battery Alarm on the Alarms main menu.
- Press the LEFT or RIGHT Cursor keys to change the Low Battery Alarm setting. (Off, 8.5V - 13.5V, Default = Off)

Temp. Alarm
Off
Off
Temp. Alarm sounds when the water temperature detected by the Fishfinder reaches the Temp. Alarm setting, which is either set in degrees Fahrenheit or Celsius [International Models only].

For example, if the Temp. Alarm is set to 58 degrees Fahrenheit, and the water temperature falls from 60 degrees to 58 degrees, the Temp. Alarm will sound. Similarly, if the water temperature rises from 56 degrees to 58 degrees, the Temp. Alarm will also sound.

#### To change the Temp. Alarm setting:

- 1. Highlight Temp. Alarm on the Alarms main menu.
- 2. Press the LEFT or RIGHT Cursor keys to change the Temp. Alarm setting. (Off, 33-120 [Fahrenheit], 0-50 [Celsius], Default = Off)



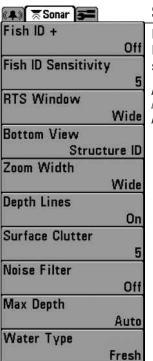
#### Alarm Tone

**Alarm Tone** selects the pitch of the alarm sound.

A brief tone will be produced as you adjust the Alarm Tone so that you can select the tone that you can hear best.

#### To change the Alarm Tone setting:

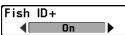
- 1. Highlight Alarm Tone on the Alarms main menu.
- Press the LEFT or RIGHT Cursor keys to change the Alarm Tone setting. (High, Medium, Low, Default = Medium)



**Sonar Menu Tab** 

Press the MENU key twice to access the Main Menu and then press the RIGHT Cursor key to select the Sonar tab.

**NOTE:** Menu options can be expanded or simplified by setting the User Mode to Advanced or Normal. See **Main Menu: User Mode** for details.



#### Fish ID+™

Fish ID+<sup>TM</sup> uses advanced signal processing to interpret sonar returns and will display a Fish Symbol when very selective requirements are met. When a fish is detected, a fish icon and its depth are displayed above the return that has been classified as being a fish. Three different fish size icons represent the intensity of the sonar return and provide an indicator of relative fish size.

**DualBeam** sonar models represent targets detected in the 200 kHz narrow beam as Orange Fish Symbols and targets detected in the 83 kHz wide beam as Blue Fish Symbols.



When Fish  $ID^{+m}$  is turned off, the Fishfinder shows only the raw sonar returns on the display. These returns will often result in "arches" forming on the display, indicating potential targets. Due to the transducer beam angle, the distance to a fish decreases as the fish moves into the beam, and then increases as it moves out again, creating a Fish Arch when this distance change is shown on the display. Boat speed, chart speed, and the position of the fish within the sonar beam greatly affect the shape of the arch.

Transducer Cone and Fish Arches



#### To turn Fish ID+™ on or off:

- 1. Highlight Fish ID+ on the Sonar main menu.
- 2. Press the LEFT or RIGHT Cursor keys to turn the Fish  $ID+^{TM}$  setting On or Off. (Off, On, Default = On)

# Fish ID Sensitivity 5 Fish

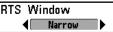
5 Fish ID Sensitivity

Fish ID Sensitivity adjusts the threshold of the Fish ID+™ detection algorithms. Selecting a higher setting allows weaker returns to be displayed as fish. This is useful for identifying smaller fish species or baitfish. Selecting a lower setting displays fewer fish from weak sonar returns. This is helpful when seeking larger species of fish.

Fish ID Sensitivity is used in conjunction with Fish  $ID+^{TM}$ . Fish  $ID+^{TM}$  must be On for Fish ID Sensitivity to affect the ability of the Fishfinder to identify sonar returns as fish.

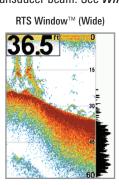
#### To change the Fish ID Sensitivity setting:

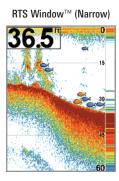
- 1. Highlight Fish ID Sensitivity on the Sonar main menu.
- 2. Press the LEFT or RIGHT Cursor keys to change the Fish ID Sensitivity setting. (Low = 1, High = 10, Default = 5)

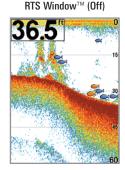


# Real Time Sonar (RTS™) Window

RTS Window™ sets the RTS Window™ to either Wide or Narrow, or turns it off in the Sonar View. The RTS Window™ always updates at the fastest rate possible and only displays returns that are within the transducer beam. See *What's on the Sonar Display* for more information.

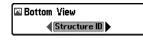






#### To change the RTS Window™ setting:

- 1. Highlight RTS Window on the Sonar main menu.
- Press the LEFT or RIGHT Cursor keys to change the RTS Window™ setting. (Wide, Narrow, Off, Default = Narrow)



#### **Bottom View**

**Bottom View** selects the method used to represent bottom and structure on the display.

Structure ID® represents weak returns in blue and strong returns in red.

**WhiteLine**<sup>™</sup> highlights the strongest sonar returns in white resulting in a distinctive outline. This has the benefit of clearly defining the bottom on the display.

See What's on the Sonar Display: Bottom Presentation for more information.

#### To adjust the Bottom View:

- 1. Highlight Bottom View on the Sonar main menu.
- 2. Press the LEFT or RIGHT Cursor keys to change the Bottom View setting. (Structure ID®, WhiteLine™, Default = Structure ID®)

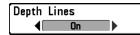


#### **Zoom Width**

**Zoom Width** adjusts the width of the Zoom window on the Sonar Zoom View.

#### To change the Zoom Width Setting:

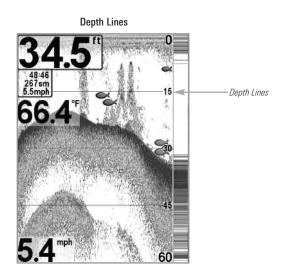
- 1. Highlight Zoom Width on the Sonar main menu.
- Press the LEFT or RIGHT Cursor keys to change the Zoom Width setting. (Narrow, Medium, Wide, Default = Wide)



# **Depth Lines**

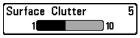
(Advanced)

**Depth Lines** divide the display into four equal sections which are separated by three horizontal depth lines. The depth of each line is displayed along the depth scale. You can turn Depth Lines On or Off. The Depth Lines menu option is available when User Mode is set to Advanced (see *Main Menu: User Mode*).



#### To change the Depth Lines setting:

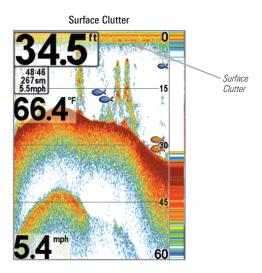
- Make sure the User Mode is set to Advanced, then highlight Depth Lines on the Sonar main menu.
- Press the LEFT or RIGHT Cursor keys to turn the Depth Lines setting On or Off. (Off, On, Default = Off)



## **5** Surface Clutter

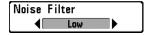
(Advanced)

**Surface Clutter** adjusts the filter that removes surface clutter noise caused by algae and aeration. The lower the setting, the less surface clutter will be displayed. The Surface Clutter menu option is available when User Mode is set to Advanced (see *Main Menu: User Mode*).



#### To change the Surface Clutter setting:

- Make sure the User Mode is set to Advanced, then highlight Surface Clutter on the Sonar main menu.
- 2. Press the LEFT or RIGHT Cursor keys to change the Surface Clutter setting. (Low = 1 to High = 10, Default = 5)



### **Noise Filter**

(Advanced)

**Noise Filter** adjusts the sonar Noise Filter to limit interference on the display from sources such as your boat engine, turbulence, or other sonar devices. The Noise Filter menu option is available when User Mode is set to Advanced (see *Main Menu: User Mode*).

**NOTE:** The Off setting removes all filtering. Low, Medium, and High1, High2, High3 settings add progressive filtering of the sonar returns. High1, High2, and High3 are useful when there is excessive trolling motor noise, but in some deep water situations, the High settings may actually hinder your unit's ability to find the bottom.

#### To change the Noise Filter setting:

- Make sure the User Mode is set to Advanced, then highlight Noise Filter on the Sonar main menu.
- Press the LEFT or RIGHT Cursor keys to change the Noise Filter setting. (Off, Low, Medium, High1, High2, High3, Default = Low)



# **Max Depth**

(Advanced)

Max Depth controls the maximum depth of operation. When Max Depth is set to Auto, the Fishfinder will acquire bottom readings as needed (within the capacity of the unit). When Max Depth is set to match your fishing maximum depth, your Fishfinder will not attempt to acquire sonar data below that depth, so more detail will be shown on the screen.

**NOTE:** If the bottom is deeper than the Max Depth setting, the digital depth readout will flash, indicating that the Fishfinder cannot locate the bottom.

**NOTE:** The Max Depth menu option is available when User Mode is set to Advanced (see **Main Menu: User Mode**).

#### To change the Max Depth setting:

- Make sure the User Mode is set to Advanced, then highlight Max Depth on the Sonar main menu.
- Press the LEFT or RIGHT Cursor keys to change the Max Depth setting. (AUTO, 10 to 1000 feet, 3 to 330 meters [*International Models only*], Default = AUTO)

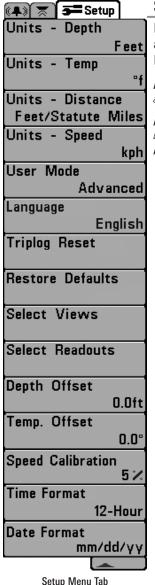


**Water Type** configures your unit for operation in fresh or salt water. In salt water, you can also choose the shallow or deep setting. The Water Type menu option is available when User Mode is set to Advanced (see *Main Menu: User Mode*).

**NOTE:** Make sure that the Water Type is set accurately, especially in salt water, as this affects the accuracy of deep water depth readings. In salt water, what would be considered a large fish might be 2 to 10 times bigger than a large fish in fresh water (depending on the type of fish you are seeking). The salt water setting allows for a greater range in fish size adjustment to account for this difference.

#### To change the Water Type setting:

- Make sure the User Mode is set to Advanced, then highlight Water Type on the Sonar main menu.
- 2. Use the LEFT or RIGHT Cursor keys to change the Water Type setting. (Fresh, Salt (shallow), Salt (deep), Default = Fresh)

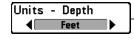


# **Setup Menu Tab**

From any view, press the MENU key twice to access the tabbed Main Menu, then press the RIGHT Cursor key until the Setup tab is selected.

**NOTE:** Menu options will vary depending on which accessories are attached to the unit.

**NOTE:** Menu options can be expanded or simplified by setting the User Mode to Advanced or Normal. See **Main Menu:** User Mode for details.

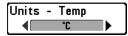


## **Units - Depth**

**Units - Depth** selects the units of measure for all depth-related readouts.

#### To change the Units - Depth setting:

- 1. Highlight Units Depth on the Setup main menu.
- Press the LEFT or RIGHT Cursor keys to change the Units Depth setting. (Domestic Models: Feet, Fathoms; International Models: Meters; Default = Feet/Meters)



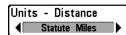
# **Units - Temp**

(International only)

**Units - Temp** selects the units of measure for all temperature-related readouts. *International Models only*.

#### To change the Units - Temp setting:

- 1. Highlight Units Temp on the Setup main menu.
- Press the LEFT or RIGHT Cursor keys to change the Units Temp setting. (Celsius, Fahrenheit; Default = Celsius)



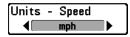
### **Units - Distance**

(with Temp/Speed only)

**Units - Distance** selects the units of measure for all distance-related readouts, and will appear in the menu if a Temp/Speed Accessory is connected and the paddlewheel has moved at least once.

#### To change the Units - Distance setting:

- 1. Highlight Units Distance on the Setup main menu.
- Press the LEFT or RIGHT Cursor keys to change the Units Distance setting. (Domestic Models: Statute Miles, Nautical Miles, Default = Statute Miles; International Models: Meters/Kilometers, Meters/Nautical Miles, Feet/Statute Miles, Feet/Nautical Miles, Default = Meters/Kilometers)



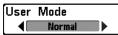
# **Units - Speed**

(with Temp/Speed only)

**Units - Speed** selects the units of measure for speed-related readouts, and will appear in the menu if a Temp/Speed Accessory is connected and the paddlewheel has moved at least once.

#### To change the Units - Speed setting:

- 1. Highlight Units Speed on the Setup main menu.
- Press the LEFT or RIGHT Cursor keys to change the Units Speed setting. (Domestic Models: mph, kts; International Models: kph; Default = mph/kph)

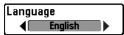


#### **User Mode**

Advanced. When set to Normal (default setting), the basic set of menu options are shown in the menu system. When set to Advanced, additional menu options are added to the menu system. See *Main Menu: User Mode* for details.

#### To change the User Mode setting:

- 1. Highlight User Mode on the Setup main menu.
- Press the LEFT or RIGHT Cursor keys to change the User Mode setting. (Normal, Advanced, Default = Normal)



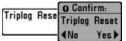
# Language

(International only)

Language selects the display language for menus. International Models only.

#### To change the Language setting:

- 1. Highlight Language on the Setup main menu.
- Press the LEFT or RIGHT Cursor keys to change the Language setting. (Default = English)



# **Triplog Reset**

(with Temp/Speed only)

**Triplog Reset** resets the Triplog to zero, and will appear in the menu if a Temp/Speed Accessory is connected and the paddlewheel has moved at least once.

The Triplog provides the following information: timer for elapsed time, distance traveled since last reset, and average speed.

**NOTE:** See **Setup Menu Tab: Select Readouts (Advanced)** to find out how to display Triplog information on the screen.

#### To Reset Triplog:

- 1. Highlight Reset Triplog on the Setup main menu.
- 2. Press the RIGHT Cursor key to initiate Triplog Reset.
- The Confirm dialog box will appear. To reset the Triplog, press the RIGHT Cursor key once more. To cancel Reset Triplog, press the LEFT Cursor key.



#### **Restore Defaults**

**Restore Defaults** resets ALL menu settings to their factory defaults.

Use this menu choice with caution!

#### To Restore Defaults:

- 1. Highlight Restore Defaults on the Setup main menu.
- 2. Press the RIGHT Cursor key to initiate restoring defaults.
- The Confirm dialog box will appear. To reset the defaults, press the RIGHT Cursor key once more. To cancel Restore Defaults, press the LEFT Cursor key.

Select V	iews
SELF TEST	Hidden
Accessory T	est Hidden
Sonar View	Visible
Sonar Zoom 1	View Visible
Big Digits Vi	ew Visible

#### **Select Views**

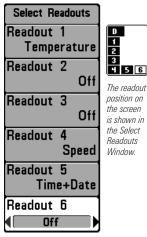
(Advanced)

**Select Views** allows you to set the available views to either hidden or visible in the view rotation. The view will be removed from the view rotation if it is set to Hidden and will be displayed in the view rotation if it is set to Visible.

**NOTE:** See **Views** for more information.

#### To Hide or Show a view:

- Make sure the User Mode is set to Advanced, then highlight Select Views on the Setup main menu.
- 2. Press the RIGHT Cursor key to access the Select Views submenu.
- 3. Press the UP or DOWN Cursor keys to select a View.
- Press the LEFT or RIGHT Cursor keys to change the status of the view from Hidden to Visible or vice versa.



**Select Readouts** 

#### **Select Readouts**

(Advanced, Sonar View only)

Select Readouts sets individual digital readouts on the Sonar View. This Advanced feature allows you to select what data will be displayed in each of 6 fixed-position data windows arranged around the left and bottom edges of the Sonar View screen, or whether a particular window will be turned off, displaying nothing in that area. This menu option is available when User Mode is set to Advanced (see *Main Menu: User Mode*).

Data windows can display readouts from supported accessories such as Temp/Speed. Each data window can be empty or contain one of the following information categories:

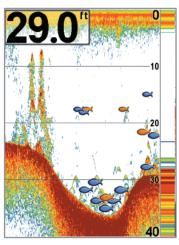
- Speed
- Temperature
- Triplog
- Voltage

**NOTE:** The availability of the digital readout information corresponds with the view selected and the accessory attached.

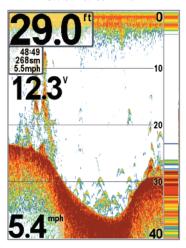
#### To change Select Readouts:

- Make sure the User Mode is set to Advanced, then highlight Select Readouts on the Setup main menu.
- 2. Press the RIGHT Cursor key to access the Select Readouts submenu.
- Press the UP or DOWN Cursor keys to select a Readout position, then
  press the RIGHT or LEFT Cursor keys to choose what will be displayed in
  that position. To hide the data window, select Off. (Off, Speed,
  Temperature, Triplog, Voltage)

**Default Sonar View** 



**Customized Sonar View** 





Depth Offset will adjust the digital depth readout to indicate depth from the waterline or boat's keel. Enter a positive vertical measurement from the transducer to the waterline to read the depth from the waterline. Enter a negative vertical measurement from the transducer to keel to read the depth from the keel. This menu option is available when the User Mode is set to Advanced (see *Main Menu: User Mode*).

#### To change the Depth Offset setting:

- Make sure the User Mode is set to Advanced, then highlight Depth Offset on the Setup main menu.
- Press the LEFT or RIGHT Cursor keys to change the Depth Offset setting. (-10.0 to +10.0 feet or -3 to 3 meters [International Models only], Default = 0)



**Temp. Offset** will adjust the temperature readout by the amount entered, and will appear in the menu if a Temp/Speed Accessory is connected and the paddlewheel has moved at least once. This menu option is available when the User Mode is set to Advanced (see *Main Menu: User Mode*).

#### To change the Temp. Offset setting:

- 1. Make sure the User Mode is set to Advanced, then highlight Temp. Offset on the Setup main menu.
- 2. Press the LEFT or RIGHT Cursor keys to change the Temp. Offset setting. (-10.0 to +10.0 degrees, Default = 0)



(Advanced, with Temp/Speed only)

Speed Calibration will adjust the speed readout by the percentage entered, and will appear in the menu if a Temp/Speed Accessory is connected and the paddlewheel has moved at least once, and when the User Mode is set to Advanced (see Main Menu: User Mode).

#### To change the Speed Calibration setting:

- 1. Make sure the User Mode is set to Advanced, then highlight Speed Calibration on the Setup main menu.
- 2. Press the LEFT or RIGHT Cursor keys to change the Speed Calibration setting. (-20% to +20%, Default = 0%)



#### **Time Format**

(Advanced, International only)

Time Format changes the time format used by the unit. This menu option is available when the User Mode is set to Advanced (see Main Menu: User Mode). International Models only.

Time Format selects a 12 hour or 24 hour format for the time of day displayed when Time + Date is selected as a Digital Readout on the Sonar View (see Setup Menu Tab: Select Readouts).

#### To change the Time Format:

- 1. Make sure the User Mode is set to Advanced, then highlight Time Format on the Setup main menu.
- 2. Press the LEFT or RIGHT Cursor keys to change the Time Format. (12) hour, 24 hour, Default = 12 hour)



#### **Date Format**

(Advanced, International only)

**Date Format** changes the date format used by the unit. This menu option is available in International Models only and when the User Mode is set to Advanced (see *Main Menu: User Mode*).

Date Format selects the format for the date display when Time + Date is selected as a Digital Readout on the Sonar View (see *Setup Menu Tab: Select Readouts*).

#### To change the Date Format:

- 1. Make sure the User Mode is set to Advanced, then highlight Date Format on the Setup main menu.
- 2. Press the LEFT or RIGHT Cursor keys to change the Date Format. (mm/dd/yy, dd.mm.yy or yy.mm.dd, Default = mm/dd/yy)

# **Troubleshooting**

Before contacting the Humminbird® Customer Resource Center, please read the following section. Taking the time to review these troubleshooting guidelines may allow you to solve a performance problem yourself, and therefore avoid sending your unit back for repair.

#### Fishfinder Doesn't Power Up

If your Fishfinder doesn't power up, use the Installation Guide that also comes with it for specific confirmation details, making sure that:

- The power cable is properly connected to the Fishfinder control head.
- The power cable is wired correctly, with red to positive battery terminal and black to negative terminal or ground.
- The fuse is operational.
- The battery voltage of the power connector is at least 10 Volts.

Correct any known problems, including removing corrosion from the battery terminals or wiring, or actually replacing the battery if necessary.

#### Fishfinder Defaults to Simulator with a Transducer Attached

A connected and functioning transducer will cause the newly-started Fishfinder to go into Normal operating mode automatically. If, when you power up the Fishfinder, it goes into Simulator mode automatically, even though a transducer is already connected, this means that the control head is not detecting the transducer. Perform the following troubleshooting tasks:

- Using the Installation Guide that also comes with your Fishfinder, check
  to make sure that the transducer cable is securely connected to the
  Fishfinder. Reconnect if necessary, and power up the Fishfinder again
  to see if this fixes the problem.
- Replace the non-functioning transducer with a known good transducer if available and power up the control head again.
- Check the transducer cable. Replace the transducer if the cable is damaged or corroded.

# **Display Problems**

There are several main conditions or sources of possible interference that may cause problems with the quality of the information displayed on the control head. Look in the following table for some symptoms of display problems and possible solutions:

#### **Problem**

#### Possible Cause

# The control head loses power at high speeds.

If the power output of your boat's engine is unregulated, the control head may be protecting itself using its over-voltage protection feature. Make sure the input voltage does not exceed 20 Volts.

When the boat moves at higher speeds, the bottom disappears or suddenly weakens, or the display contains qaps. The transducer position may need to be adjusted. A mix of air and water flowing around the transducer (cavitation) may be interfering with the interpretation of sonar data. See your Installation Guide for suggestions on adjusting the transducer position.

Electrical noise from the boat's engine may be interfering with sonar reception. See *Finding the Cause of Noise* for more information.

There are no fish detected, even when you know they are in the water under the boat, or sonar readings seem weak or faulty.

Sonar readings may be affected if the transducer is not positioned correctly (i.e. mounted at an angle, not straight down), or there is some kind of mechanical interference, either because it is mounted inside a hull that is too thick for proper sonar transmission, the bond between the transducer and the hull is not airtight, or because the transducer is dirty. Check with your Installation Guide for guidance on re-positioning the transducer, and make sure the transducer is clean.

Low battery voltage may be affecting the power of signal transmission.

Electrical noise from the boat's engine may be interfering with sonar reception. See *Finding the Cause of Noise* for more information.

# **Finding the Cause of Noise**

Electrical noise usually affects the display with many black dots at high speeds, and high sensitivity readings. One or more of the following sources can cause noise or interference:

Possible Source of Noise	Isolation
Other electronic devices	Turn off any nearby electronic devices to see if the problem goes away, then turn them on one at a time to see if the noise re-appears.
The boat's engine	To determine whether the boat's engine is the source of the noise, increase the RPMs while the boat is in neutral and stationary to see if the noise increases proportionately; if noise appears when you rev the engine, the problem could be the spark plugs, alternator, or tachometer wiring. Replace the spark plugs with resistor plugs, install an alternator filter, or route the control head power and transducer cables away from the engine wiring.
Cavitation from the boat's propeller	Turbulence created by the propeller can cause noise; make sure the transducer is mounted at least 15" (38 cm) from the propeller, and that the water flows smoothly over the face of the transducer at all times.

#### **Humminbird® Fishfinder Accessories**

Accessories customize the Humminbird® Fishfinder to your needs and enable you to stay on the edge of new technology. When an accessory is connected to the Humminbird® Fishfinder, additional menus and readouts are added automatically to the Main Menu System. Accessories available today that are supported by your Humminbird® include:

**Temperature/Speed:** Simply plugs into the Humminbird® control head and provides real time speed and temperature readouts, as well as a valuable Triplog function.

**NOTE:** If an external Temperature/Speed (TS-W) or Temperature (TG-W) accessory is connected AND a transducer with temperature built in is connected at the same time, the TS-W or TG-W accessory will override the temperature built into the transducer.

Be sure to check out our web site **www.humminbird.com** for additional new and exciting accessories to grow your Humminbird® Fishfinder!

**NOTE:** Each accessory requires a separate purchase. You can visit our web site at **www.humminbird.com** or contact our Customer Resource Center at **1-800-633-1468** for additional details

# **Specifications**

<b>Depth Capability</b>
Power Output
Operating Frequency
<b>Area of Coverage</b>
<b>Target Separation</b>
Power Requirement
<b>LCD Matrix</b>
Transducer XNT 9 20 T
Transducer Cable Length

**NOTE:** Humminbird® verifies maximum stated depth in saltwater conditions, but actual depth performance may vary due to transducer installation, water type, thermal layers, bottom composition and slope.

NOTE: Product specifications and features are subject to change without notice.

## **Glossary**

#### **Sonar Terms:**

**Alarm, Depth:** Depth Alarm is a user-controllable, audible alert that sounds when depth is less than or equal to the setting.

**Alarm, Temperature: T**emperature Alarm is a user-controllable, audible alert that sounds when the water surface temperature equals the setting.

**Backlight:** Backlight is a user-controllable illumination for the LCD for night and low light use.

**Beam (Sonar Beam):** A sonar beam is the wide, cone-shaped projection of sound waves formed as sound travels underwater. See *Cone Angle*.

**Big Digits View:** Big Digits View is a Humminbird® feature that displays the sonar graph and enlarged digital readouts for easy reading from a distance. This is a great tool when monitoring the digital depth is important - such as with higher boat speeds, or when viewing the unit from a distance. When speed input is available, the Big Digits View also shows the TripLog. See *TripLog*.

**Bottom Black:** Bottom Black is a Humminbird® feature that "fills in" the area of the display below the bottom contour. Bottom Black is preferred by some anglers because of its high contrast and easy readability, even though it can obscure bottom hardness information.

**Bottom Contour:** Bottom Contour is the profile of the bottom graphed to the display as the depth changes.

**Bottom Hardness:** Bottom Hardness is the density (or composition) of the bottom, which can often be determined by interpreting the main sonar return. Varying levels of hardness can be determined by interpreting the "thickness" of the sonar return. Hard returns appear thin and black, softer returns appear thicker and less black. It is important to note that a sonar return from a sloping bottom can have the appearance of a softer bottom.

**Cavitation:** Cavitation is the effect of air bubbles created as the propeller rotates and the boat moves through the water.

**Chart Speed:** Chart Speed is a user-controllable feature that sets the speed at which sonar information moves across the display. A faster setting displays sonar information from more pings and shows more detail, but the information moves quickly across the display: a slower setting permits viewing of more sonar history, but does not display as much detail. The best setting is often the user's personal choice.

**Cone Angle:** The cone angle is the angular measurement of the sonar beam at a specific dB down point (i.e. -10 dB). See *dB Down Point*.

**Customizable Digital Readouts:** Customizable Digital Readouts is a Humminbird® feature that permits the user to select the specific digital information that appears in the main Sonar view (i.e. Speed, Temperature, Barometric Pressure, TripLog, etc.)

**Dead Zone:** The dead zone is the area of the sonar beam that receives the sonar signal after the main bottom return. Fish and other objects close to the bottom that fall within the dead zone will probably not be visible in the sonar beam. Precision sonar beams, such as the Humminbird® 20° beam, have a smaller dead zone than wider sonar beams.

**Decibel:** A Decibel is the measurement for sound pressure level, or "intensity" of the sonar return. See *dB Down Point*.

**dB Down Point**: The dB Down Point is the standard decibel level at which the sonar cone angle is measured, and is written as "@ -10 dB" or "@ -3 dB". Measurements at smaller down points (bigger negative numbers) indicate that the less intensive sonar signals are being used for the measurement.

**Display, FSTN:** FSTN is an acronym for Film Super-Twist Nematic. FSTN is a monochrome display technology characterized by black, high-contrast pixels. All monochrome fixed mount Humminbird® products use FSTN technology.

**DualBeam PLUS™:** DualBeam PLUS™ is a Humminbird® sonar configuration that uses two sonar beams simultaneously, and combines the information from both beams into one view by overlapping the data on-screen, or shows each beam individually side by side, or permits each beam to be viewed individually full screen.

**Feature Memory:** Feature Memory is a Humminbird® feature that retains the user's menu settings in permanent memory. Settings are retained even when the unit is powered off indefinitely.

**Fish Arch**: A Fish Arch is the apparent "arch" that appears on the display when any object moves through the sonar cone. The arch results from a gradual decrease in distance to an object as it moves into the sonar cone. The distance to an object changes due to the conical shape of the sonar beam, which causes the distance to be greater at the edges of the beam than at the center of the beam. When this distance change is graphed on the display, an arch appears.

Fish ID+™: Fish ID+™ is a Humminbird® feature that uses advanced sonar processing algorithms to determine if a detected object is likely to be a fish. When the sonar signal from an object meets strict parameters, the unit draws a Fish Symbol (or icon) and the digital depth of the target. On DualBeam and DualBeam PLUS™ units, fish detected in the narrow center beam are shown as shaded symbols, and fish detected in the wider beam are shown as hollow symbols.

**Fish Symbol**: A Fish Symbol is the graphic that is displayed on the screen when Fish  $ID+^{TM}$  determines that a sonar return is likely to be a fish. See *Fish ID+*<sup>TM</sup>.

**Freeze Frame**: Freeze Frame is a Humminbird® feature that pauses the sonar scrolling so that the image on screen can be studied with greater detail. See *Instant Image Update*.

**Frequency:** Frequency is a measure of the number of sound wave cycles per second of a sound impulse transmitted underwater. A typical frequency for fishfinders is 200 kHz, which offers a good balance of performance under many conditions. Lower frequencies, such as 50 kHz, are capable of penetrating to greater depths, but with less resolution. Higher frequencies, such as 455 kHz, offer greater resolution, but are limited in depth performance. Humminbird® uses a variety of frequencies that are optimized for specific applications.

**Grayscale:** Grayscale is the use of varying shades of gray to represent the strength of the sonar signal on the display , and is a very intuitive method of presenting information. Traditionally, the strongest sonar signals are represented in black, and progressively weaker signals are represented in progressively lighter shades of gray.

Grayscale, Inverse: Inverse Grayscale is a Humminbird® feature that reverses the correlation of sonar signal strength and the shade of gray typically used to represent it. The strongest sonar signals are represented by "white", and progressively weaker signals are represented in progressively darker shades of gray. While somewhat counter-intuitive, this method makes the sonar images crisper, and has the benefit of enhancing the apparent sensitivity because the weaker signals appear bolder. Inverse grayscale works well in very clear water. Debris-laden water often appears as a lot of clutter on the screen.

Instant Image Update: Instant Image Update is a Humminbird® feature that updates all the sonar information on the display when Sensitivity and a variety of sonar settings (Bottom View, Range, etc.) are modified. This differs from the traditional functionality that only updates the new sonar information collected after the setting change. Instant Image Update permits more accurate fine-tuning of the display because the user can see the results on the complete sonar graph. When combined with the Freeze Frame feature, the user can adjust and understand the effects of many different sonar settings quickly and easily.

Maximum Depth Menu: The Maximum Depth Menu is a Humminbird® feature that optimizes performance based on the maximum operational depth set by the user. Many Humminbird® units can operate across a very broad depth range (up to 2500 feet) which causes the unit to "look" up to that full depth under some circumstances. Due to the speed of sound in water, this can result in less responsiveness because the unit has to wait for a longer period of time to receive the sonar signal. When the Maximum Depth menu is set to a lower value, the unit only looks up to the setting, which increases the responsiveness of the unit. This is an important feature for anyone operating in shallower depths!

**Noise:** Noise is unintentional, external sound waves that interfere with the optimal operation of sonar. Noise appears as random "dots" on the display, and is caused by a variety of sources. Electrical noise (from trolling motors, bilge pumps, VHF radios) typically manifests as a consistent dot pattern. Electrical noise can be isolated by selectively turning on and off other electrical devices to determine the source. Often re-routing the power cable, or connecting to an alternative power supply (second battery) can help overcome electrical noise. Hydrodynamic noise (from propeller and/or hull cavitation) has a more random appearance and is generally related to boat speed, so that faster operation results in more noise.

Hydrodynamic noise can be overcome by proper transducer installation. Many Humminbird® products have a Noise Filter menu setting that allows the user to clear the screen of noise that is difficult to eliminate.

**Pixels:** Pixels are the "picture elements", or small square blocks, that make up the image on the LCD. Measured as a vertical by horizontal number (i.e. 640V x 320H), this key specification typically indicates the quality of resolution. In fishfinders, the total resolution (vertical multiplied by horizontal) is often less important than the "Vertical Pixel" resolution. See *Pixels, Vertical*.

Pixels, Vertical: Vertical Pixels are a number of vertical picture elements in a single column on an LCD display. A greater number of vertical pixels provide finer resolution of targets detected by sonar. Essentially, a vertical distance (the depth), when divided by a larger number, breaks that distance into smaller samples, each representing a smaller area and thus providing more detail. In fishfinders, vertical pixels are more critical than horizontal pixels because the horizontal axis of the display represents time, or history. Sonar information on the horizontal axis can vary greatly, depending on boat speed and the Chart Speed setting. A greater number of horizontal pixels show more sonar history that the boat has passed through. On many models, Humminbird® provides the most vertical pixels to provide a better display resolution. See *Chart Speed* and *Pixels*.

**Power Output:** Power output is the amount of sound energy emitted into the water by the sonar transmitter. Power output is measured using either RMS (Root Mean Square) or P-T-P (Peak-to-Peak) measurement systems. Either method is acceptable, but it is important, when comparing power outputs, to make sure that the same measurement system is being used for both outputs, because P-T-P numbers are 8 times higher than RMS numbers. Greater power output allows the sonar signal to penetrate through weeds and thermoclines, reach deeper depths and operate more effectively in noisy environments, such as when the boat is running at high speed.

**Pulse Width (Pulse Length):** Pulse Width is the length of time that a sonar sound burst is transmitted into the water. Shorter pulse widths provide better target separation, but cannot travel to great depths. Longer pulse widths provide better depth penetration, but result in poorer target separation. Humminbird® varies pulse width based on depth to optimize both target separation and depth performance. See *Target Separation*.

**QuadraBeam PLUS<sup>TM</sup>**: QuadraBeam PLUS<sup>TM</sup> is a Humminbird<sup>®</sup> sonar configuration that uses four sonar beams for a more detailed bottom image. QuadraBeam PLUS<sup>TM</sup> uses the DualBeam PLUS<sup>TM</sup> configuration for downlooking, and also adds two additional beams to look to the left and right. The sonar beams pointing to the left and right provide the ability to spot fish and structure over a wide  $90^{\circ}$  area, and to identify on which side of the boat they are located. See **DualBeam PLUS<sup>TM</sup>**.

**Quick Disconnect Mount**: The Quick Disconnect Mounting system is an exclusive Humminbird® feature that permits the unit to be easily removed from the mounting base by pressing a release button, and re-installed by simply snapping it back into place. All cable connections are made when installing, so that no separate wiring connections are required. Additionally, the mount offers 90° tilt and 360° swivel capability to adjust the viewing angle of the unit as you move about the boat.

Real Time Sonar: Real Time Sonar is a Humminbird® technology that delivers ultra-fast sonar transmitter/receiver operation and results in a more detailed instantaneous view of what is under the boat. The Real Time Sonar window is a vertical band at the right side of the display that shows the instantaneous sonar return from the transducer at a particular instant. The RTS Window™ menu option permits the user to adjust the window to show the full sonar signal return, or just a narrower band that indicates intensity using grayscale. Real Time Sonar relies on very fast Sonar Update Rate (Ping Speed). See Sonar Update Rate.

Receiver: See Transmitter.

**Second Return:** The Second Return is a term that describes the appearance of a second sonar return below the primary sonar return (bottom contour) at exactly twice the true depth. The second return is caused by the same sonar energy bouncing off the bottom once, rebounding to the water surface and then traveling back down to the bottom to be reflected again. Second returns are more common in shallow water and over hard bottoms; it is actually possible to see a third sonar return under some circumstances. The second return provides useful information to help determine bottom hardness, as areas with harder bottoms will generally create a second return. The second return can be used as a guide to set Sensitivity when in shallower water.

**Sensitivity:** Sensitivity is a user feature that adjusts the sensitivity of the sonar system to show more or less detail in the water. Higher sensitivities are often preferred, however, when the water contains debris (silt, storm debris, etc.) and it can be difficult to pick out targets. Conversely, if sensitivity is set too low, relevant targets may be missed.

**SONAR:** SONAR is the acronym for SOund and NAvigation Ranging. Sonar technology uses precision sound bursts transmitted underwater to determine the distance and other attributes of objects in the water. Distance can be determined because the speed of sound in water is constant, and the time for the signal to return is measured. Sound also travels very quickly underwater, making sonar a responsive, cost-effective tool. Sonar is the basic technology behind all recreational and commercial fishfinding and depthfinding devices.

**Sonar Echo Enhancement:** Sonar Echo Enhancement is a Humminbird® feature that describes the high degree of sonar sensitivity achieved through a combination of transmitter/receiver and software algorithms. The result of Sonar Echo Enhancement is to display virtually everything in the water that is of interest to the angler, including bait fish, game fish, thermoclines, weed beds, subtle structure, and more.

**Sonar Update Rate:** Sonar Update Rate is the number of times per second that the transmitter/receiver sends and receives sonar signals. A very fast sonar update rate collects more information and provides a more detailed image of the bottom, fish and structure. Many Humminbird® units operate at up to 40 times per second when in single frequency operation. Due to the limitation of the speed of sound in water, the update rate begins to slow as depth increases to deeper than 50 feet. In very shallow water (less than 10 feet), however, update rates as much as 60 times per second can be achieved.

**Speed**: Speed is the rate at which the boat moves through the water. Boat speed can be measured as Speed Over Ground or Speed Through Water. Speed Over Ground is provided by GPS, and is the measurement of the boats progress across a given distance. Speed Through Water is provided by a speed paddlewheel, and is the measurement of the flow past the boat, which may vary depending on current speed and direction. Speed Through Water is most critical for anglers using downriggers, as it impacts the running depth of the down riggers. Speed Over Ground is optimal for navigation, as accurate destination times can be derived from this measurement. Humminbird® products allow for input and display of both sources.

**Structure**: Structure is a general term for objects on the bottom that present a discontinuity and are a likely attractor for fish. This includes bottom contour features (drop-offs, humps, and holes), standing structure (stumps, timbers, brush piles) and a wide range of other potential objects (sunken boats, reefs). Humminbird® units excel at showing structure with great detail over a wider area due to unique sonar configurations developed for the angler.

**Structure** ID®: Structure ID® is a Humminbird® feature that describes the traditional grayscale method of presenting sonar information. See *Grayscale*.

**Surface Clutter:** Surface Clutter is a phenomenon where sonar returns are reflected off of tiny objects near the surface of the water, including algae and even air bubbles. Typically, saltwater environments have significantly greater surface clutter than freshwater due to continuous wind and wave action that causes aeration at the surface. The Surface Clutter menu provides manual control to bias the default settings under extreme conditions.

Target Separation: Target Separation is the measurement of minimum distance that a fishfinder needs to be able to recognize two very close objects as two distinct targets (i.e. two fish hanging very close, or a fish hanging very close to structure). Humminbird® fishfinders provide a very good 2 1/2 inches of target separation in shallower than 100 feet of depth. Target separation decreases as depth increases due to the need for longer Pulse Width to achieve greater depth. See *Pulse Width*.

**Thermoclines:** Thermoclines are water layer(s) of distinctly different temperatures that create a sonar reflection due to the density of the differing water temperatures. Typically a thermocline will appear as a continuous band across the display at some distance above the bottom contour. Thermoclines are of interest to anglers because fish will suspend above or below the thermocline as they seek the optimum temperature and oxygen levels.

**Time Variable Gain:** Time Variable Gain is a processing step applied to the sonar return to "normalize" the data so that objects of equal size (i.e. fish) appear to be the same size, even if they are separated by a good distance. Time Variable Gain is a fundamental attribute of good sonar, but is often promoted as a feature.

**Total Screen Update®**: A Humminbird® feature that refreshes and updates all the sonar information on the display when a range change occurs. Without Total Screen Update®, only the most recent sonar information would be drawn to the

new range, and the old sonar information would continue to scroll off the screen at the old range.

**Transducer:** The transducer is part of the sonar system, which mounts on the boat and is in contact with the water, that converts the electrical energy from the transmitter into sound energy, and that forms the sonar beam in turn. Internally, the transducer consists of one or more piezo electric disks that expand by very minute amounts to create the sound wave. This element also works in reverse, converting the returned sound energy back into an electrical signal that the receiver interprets. Transducers are available for many specific mounting applications for the boat, such as a transom mount, trolling motor mount, etc. Humminbird® offers many sophisticated transducers, often with multiple piezo electric elements designed to form specifically-shaped sonar beams, providing the angler with superior tools for finding and catching fish. See *Transmitter* and *SONAR*.

**Transmitter:** The transmitter and receiver are matched parts of the sonar system that send (transmit) and listen to (receive) the sonar signals, and work in conjunction with the transducer. Humminbird® transmitters have an extremely fast cycling design that can send signals up to 60 times per second, as well as produce the varying levels of power output needed for different depths and conditions. Additionally, the transmitter has the capability to create very precise sonar pulses needed for a high degree of target separation. Humminbird® receivers are extremely sensitive, but within a narrow "bandwidth" to discriminate against noise from external sources. Additionally, the receiver offers a wide "dynamic range" which provides the ability to receive very strong signals alternating with very weak signals, without the strong signal overwhelming the weak signal. See *Transducer* and *Noise*.

**TripLog:** TripLog is a Humminbird® feature that provides an on-screen counter for Elapsed Time, Average Speed and Total Distance traveled, and requires a speed input to activate the feature. TripLog appears on the Big Digits View, and can be reset to zero through the TripLog menu.

**TrueArch**®: TrueArch® is a Humminbird® feature that provides true fish arches, not artificial arches or symbols. Humminbird® units are capable of producing fish arches due to the wide 60° sonar beam of DualBeam PLUS™, an extremely sensitive sonar receiver. See *Fish Arch*.

Viewing Angle: Viewing Angle is an attribute of an LCD that characterizes visibility of the display when viewing from off the central access, such as when standing to the side of the fishfinder. Wider viewing angles are better because the information remains visible even when viewing from the side.

WhiteLine™: WhiteLine™ is a Humminbird® feature that highlights the strongest sonar return on the display using a very light gray band. This is preferred by some anglers who have grown accustomed to the feature on paper graph chart recorders.

WideSide®: WideSide® is a Humminbird® sonar configuration used in an optional transducer. WideSide® uses three sonar beams pointing to the left, right and down. Beams pointing to the left and right are effective for spotting fish and structure near the surface or on the bank. The downlooking beam provides depth information directly below the boat.

X-Press<sup>™</sup> Menu: X-Press<sup>™</sup> Menus are a Humminbird<sup>®</sup> feature that make the most commonly-used menu selections available with one press of the MENU key. Items that appear on the X-Press<sup>™</sup> Menu are related to the current view, and present the most logical options for that view. Sonar View X-Press™ menus will differ from Chart View X-Press™ menus, etc. X-Press™ menus are one of the principal reasons that Humminbird® products are easier to use.

**Zoom:** Zoom is a feature that focuses in on a smaller area of the bottom to provide enhanced resolution. With enhanced resolution, the angler can more easily see fish hanging in structure or multiple fish hanging close together. Split screen zoom divides the display into the full range view on the right, and the zoomed view on the left.

Zoom, Bottom Lock: Bottom Lock Zoom is a feature that focuses on a smaller area just above the bottom to provide enhanced resolution. Unlike regular zoom, it continuously graphs the bottom at a constant point on the display regardless of changes in depth. This "flattens" out the bottom contour, but is effective at showing fish on or near the bottom, and is preferred by many saltwater anglers.

# Contact Humminbird®

Contact the Humminbird® Customer Resource Center in any of the following ways:

By Telephone:

(Monday - Friday 8:00 a.m. to 4:30 p.m. Central Standard Time):

1-800-633-1468

By e-mail:

(typically we respond to your e-mail within three business days):

cservice@johnsonoutdoors.com

For direct shipping, our address is:

#### Humminbird

Service Department 678 Humminbird Lane Eufaula, AL 36027 USA



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