



# IBM25CPC710 Bridge Chip: Enhancements and Changes in the DD3.x revisions

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#### **Abstract**

This Application Note describes the differences between the CPC710-100+ (DD2) and the CPC710 (DD3.x) versions of the PowerPC Dual PCI/Memory Controller companion chip. The purpose of this note is to provide designers with an overview of the changes and point out performance enhancements and potential programming changes. For a detailed understanding of the operation of the CPC710-133, please refer to the User's Manual. For a detailed understanding of the physical pin out and electrical specifications, please refer to the Data Sheet.

#### Overview

The IBM25CPC710 DD3.x is a host bridge that interfaces a PowerPC 60x bus with system memory (SDRAM) and two independent PCI interfaces. It provides arbitration for one to four processors and supports up to two levels of pipelining per processor with 64-byte buffers (maximum of 6 buffers). Use of external slave devices on the 60x bus is also supported and requires additional external logic. The CPC710 DD3.x supports 60x bus speeds of up to 133MHz at 2.5V. Of course, given signal quality issues with higher bus speeds it is not recommended that the CPU bus run at 133Mhz in configurations that include more than 2 CPUs.

The bridge's two way interleaved memory controller supports SDRAM at 100 or 133 MHz; both single bank and dual bank, PC100, PC133 and registered DIMMs are supported. The memory controller design requires the use of an external multiplexer and two physical DIMMs.

The bridge contains two PCI host bus bridges: one provides an interface for a 32-bit, 33 MHz PCI bus for standard and native I/O. This bus supports either 3.3V or 5V logic level devices, and allows attachment of up to 2MB of boot ROM (and up to 256MB of extended boot ROM). The other PCI interface supports a 32- or 64-bit, 33 or 66 MHz PCI bus for high data throughput, but supports only 3.3V logic level devices. *This is a change from the previous revision*. Burst and non-burst data transfers to memory from the PCI (bridge acts as target on PCI bus) and from memory to the PCI (bridge acts as master on PCI bus) are supported; data transfers directly between PCI-32 and PCI-64 are not supported. *This is a change from the previous revision*.

A single channel DMA controller provides support for large data transfers between memory and the PCI busses. DMA to and from the CPU bus to memory, or between PCI-32 and PCI-64 is not supported. *This is a change from the previous revision.* 

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#### **Processor Interface:**

#### Voltage Level and Bus Speed Differences

The CPC710 DD3.x revision supports 60x bus operation at speeds of up to 133MHz, at an I/O voltage of 2.5V. This interface voltage level is supported on the PPC750L, 750CX, and 750CXe processors. This is a change from the previous revision.

#### ❖ I/O Signal New Functionality

➤ Set bit 18 of 60x Bus Arbiter register (system register CPC0\_ABCNTL) to 1 to allow the signal level of SYS\_TA\_ to be confirmed and held at a high logic level (after precharging) as soon as the CPC710 DD3.x exits the RESET state. This is to allow for proper operation in systems with high loads on the CPU bus.

#### ❖ I/O Signal Additional Functionality for 4-way Processor Support

- Coming out of reset, the 60x bus arbitration logic of the CPC710 DD3.x defaults to the same dual processor mode used in the CPC710 DD2. To enable 4-way arbitration, the Master CPU should set chip control register CPC0\_ABCNTL [17] to a "1". Then the SYS\_HRESET2\_, SYS\_HRESET3\_, SYS\_SRESET2\_ and SYS\_SRESET3\_ signals will go inactive, allowing CPUs 2 and 3 to exit the reset state.
- The two Reset registers CPC0\_RSTR and CPC0\_SRST have been modified to include bits to support program control operation of hard and soft reset signals for the additional processors.
  - Connectivity Reset Register bits CPC0\_RSTR [4:5] controls signals SYS\_HRESET2\_ and SYS\_HRESET3\_ respectively. CPU Soft Reset Register bits CPC0\_SRST [4:5] controls signals SYS\_SRESET2\_ and SYS\_SRESET3\_ respectively
  - The CPC0\_PIDR Register has been modified to allow identification of each of the 4 processors; if CPC0\_PIDR [24:31] is read as 'h00' it indicates the Processor corresponding to BR0\_/BG0\_ is active. Valid values for these bits are:
    - = 0x00==> Processor corresponding to BR0\_/BG0\_
    - = 0x01 ==> Processor corresponding to BR1\_/BG1\_
    - = 0x02 ==> Processor corresponding to BR2 /BG2
    - = 0x03 ==> Processor corresponding to BR3 /BG3

#### ❖ I/O Signals for 4-way Processor Support

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- ➤ The signals SYS\_MCP0: 3 are used to indicate to the CPUs that the CPC710 has detected an error condition and a machine check is required. To help reduce pin count, output signals SYS\_MCP2\_ and SYS\_MCP0\_ are generated from one internal signal source. SYS\_MCP3\_ and SYS\_MCP1\_ also share a common internal signal source.
- ➤ The System Error Status Register has not been modified and only errors that occur with Processor 0 or 1 can be detected and reported.

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#### **Memory Interface:**

#### Extended SDRAM Addressing

- The signal MADDR13 has been added to support the following additional SDRAM organizations:
  - **13-12-2**, 14-9-2, 14-10-2, 14-11-2, 14-12-2
  - Register SDRAM0\_MCER [26:29] is used to select the SDRAM organization; refer to the CPC710-133 User's Manual for more information.

#### Extended Memory Size

- The Memory controller has been modified to support up to six banks of dual DIMM interleaved 72-bit memory, for a total memory addressing range of 3.5GB. The memory controller now allows configuration of bank sizes up to 4GB per bank. The choice of 4MB to 1GB (same as the CPC710-100+) or 4MB to 4GB is made with SDRAM0 MCCR [8].
  - If SDRAM0\_MCCR [8] = 1 bank size range is from 4MB to 1GB
  - If SDRAM0\_MCCR [8] = 0 bank size range is from 4MB to 4GB
  - Refer to the CPC710-133 User's Manual for more information.

#### Supported Memory Types

- > Supports JEDEC standard PC100 and PC133 SDRAMs, both single bank and dual bank.
- ➤ EDO memory is no longer supported on the CPC710 with the DD3.x revision.
- All types of registered DIMMs are now supported on the CPC710 with the DD3 version. New programming bits are defined in register SDRAM0\_MCCR0 to support registered DIMMS.
  - Setting SDRAM0\_MCCR [16] = 1 adds one additional clock cycle to the internal sequencer signals for read operations of registered DIMMs.
  - Setting SDRAM0\_MCCR [19] =1 shifts the following signals by one clock cycle: MUX\_SEL, MUX\_CLKEN1B\_, MUX\_CLKEN2B\_
  - Setting SDRAM0\_MCCR [21] = 1 allows the data to be written to the memory to be held valid for an additional clock cycle.
  - Setting SDRAM0\_MCCR [22] = 1 shifts the following signals by one clock cycle:
     MUX\_CLKENA2\_, MUX\_OEB\_, SDRAS0\_, SDRAS1\_, SDCAS0\_, SDCAS1\_, WE0\_,
     WE1\_, MADDR0\_ODD, MADDR0\_EVEN, MADDR1-13, BS0 and BS1

## ❖ Maximum Number of Memory Banks Decreased from 8 to 6

- CPC710 DD3.x revision does not support the use of registers MCER6 and MCER7. These registers were present in the CPC710-100+ DD2 version.
- ➤ Internal memory controller logic no longer generates SDCS12\_ through SDCS15\_. These signals were present in the CPC710-100+ DD2 version. The multiplexing capabilities defined in register SDRAM0\_MCCR [11:15] have been modified from the usage in CPC710 DD2 revision. This multiplexing allows for support of SDRAM speeds up to 133 MHz. The higher speed is attained by limiting the loading (number of SDRAM packages) on each SDCS signal.
  - New encoding:
    - If SDRAM0\_MCCR [11] = 1 signals SDCS\_[0:3] use I/O pins SDCS\_[4:7]
    - If SDRAM0\_MCCR [12] = 1 signals SDCS\_[0:3] use I/O pins SDCS\_[8:11]
    - SDRAM0 MCCR [13] is no longer used
    - If SDRAM0\_MCCR [14] = 1 signals SDQM use I/O pins SDRAS1\_, SDCAS1\_ and WE1
    - If SDRAM0 MCCR [15] = 1 signals SDQM uses I/O pins PCG ARB



#### Extended Addressing of PCI Memory

➤ System memory addressing range increased from 2GB to 4GB. The standard addressing capability is 2GB; with the size defined by bits 24-31 of PCI local registers PCILx\_PSSIZE. The address extension is implemented by setting bit 27 of chip control register CPC0\_PGCHP. In this case, the FINE option for selection of less than1MB granularity (enabled in CPC710-100+ dd2 in the memory write protection register SDRAM0\_MWPR) is not available.

#### **PCI Interfaces:**

#### ❖ The PCI-64 Interface is no Longer 5 Volt Tolerant

The I/O drivers used on the CPC710 DD3.x PCI-64 interface no longer support 5V logic levels – users must attach only 3.3V devices to the PCI-64 bus. *This is a change from the previous revision.* 

#### ❖ PCI-32 Interface Now Supports External Arbiter Usage

- The PCI-32 interface now allows use of an external PCI bus arbiter. A method similar to that used for disabling the PCI-64 internal arbiter is used to for disabling the PCI-32 internal arbiter.
  - At power on, after activation of the POWERGOOD signal, the signal P\_REQ2\_ is sampled. This initial sampling is done while PLL\_RESET is active, and is independent of activation of the PCI clock on the bus. If the signal level is 0, the internal arbiter for the PCI-32 bus is disabled. Bit 16 of chip control register CPC0\_PGCHP can be read to determine the detected arbitration mode; a "0" indicates the internal arbiter is in use, and a "1" indicates an external arbiter.
  - For the PCI-64 interface, the signal sampled after activation of the POWERGOOD signal is G\_REQ2\_. This initial sampling is done while PLL\_RESET is active, and is independent of activation of the PCI clock on the bus. Bit 9 of chip control register CPC0\_PGCHP can be read to determine the detected arbitration mode; a "0" indicates the internal arbiter is in use, and a "1" indicates an external arbiter.
- ▶ <u>NOTE:</u> Because the FLASH interface is present on the PCI-32 bus, configurations using an external PCI bus arbiter must prevent any external PCI-32 transactions from interfering or pre-empting FLASH transactions.

#### Power and PLL:

#### New Supply Voltages

- ➤ 60x bus voltage level now 2.5V. To support the I/O interfaces on the PPC750CX/CXe (as well as the PPC750L) the 60x bus interface logic is now 2.5V. This is a change from the previous revision.
- VDD (core logic) is also 2.5V.
- > OVDD (I/O logic) for SDRAM and PCI interfaces is 3.3V.
- The AVDD (PLL) is 2.5V.
  - AVDD is the voltage supply pin to the analog circuits in the PLL. Noise on AVDD will
    cause phase jitter at the output of the PLL. To provide isolation from the noisy
    internal digital VDD signal, AVDD is brought to a package pin. If little noise is
    expected at the board level, then AVDD can be connected directly to the digital VDD

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- plane. In most circumstances, however, it is prudent to place a filter circuit on AVDD; refer to the CPC710 DD3.x User's Manual for more information.
- ➤ The PLL is now set up and controlled by external signals PLL\_RANGE [1:0] and 6 external signals PLL\_TUNE [5:0] instead of PLL133 and PLL\_TUNE [1:0]. This is a change from the previous revision.

#### **Packaging Changes:**

#### FC-PBGA Package instead of CBGA

➤ The CPC710 DD3.x is offered in a 35mm 728 pin FC-PBGA (Flip Chip Plastic Ball Grid Array) package. This is a change from the previous revision – the DD3.x is not pin/package compatible with the DD2. Refer to the CPC710-133 PCI Bridge and Memory Controller Datasheet for more details on the physical packaging.

#### ❖ I/O Pinout Deletions:

## The following I/Os are no longer present on the DD3 revision:

INTERFACE	SIGNAL NAME	IMPACT
Memory Interface	SDCS_12, SDCS_13, SDCS_14, SDCS_15 SDRAS_2, SDRAS_3	Changes to the memory interface. Refer to Chapter 6 Of User's Manual for more details.
	SDCAS_2, SDCAS_3 WE_2, WE_3	
PCI 32-bit Interface	P_GNT_6, P_GNT_5, P_GNT_4, P_REQ_6, P_REQ_5, P_REQ_4	Decreases number of PCI devices supported by the internal bus arbiter, unless multiplexed (see below).
PCI 32-bit Interface	P_ISA_MASTER	
PCI 32-bit Interface	P_CFG [0:2]	CFGA [13:11] no longer driven offchip (used for save loads on PCI bus)
PCI 64-bit Interface	G_CFG [0:2]	CFGA [13:11] no longer driven offchip
Clock Inputs	PLL_133, PLN_RTC_CLOCK	DD3 has new strapping options. Timers now controlled only by PCl32 clock.
Test Signals	CE1_A, CE1_B, CE1_C1, CE1_C2, DI1, DI2, CE0_IO, RI, SCAN_GATE, TESTIN, CE_TRST, TESTOUT	Signals used only by manufacturing test.



#### **\*** I/O Pin Additions:

# The following I/Os are new on the DD3 revision:

INTERFACE	SIGNAL NAME	IMPACT
60x bus Interface	SYS_BG2_, SYS_BG3_, SYS_MCP2, SYS_MCP3, SYS_HRESET2, SYS_HRESET3, SYS_SRESET2, SYS_SRESET3	New for 4-way CPU support
60x bus Interface	SYS_TA_HIT	
Memory Interface	MADDR13	Used for newer memory sizes
Clock Inputs	PLL_RANGE0, PLL_RANGE1, PLL_TUNE2, PLL_TUNE3, PLL_TUNE4, PLL_TUNE5	New; used for setup and control of PLL

# **❖** I/O Pins Multiplexed:

# The following I/Os are multiplexed on the DD3 revision:

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INTERFACE	PIN FUNCTION OPTION	REGISTER BIT TO USE TO SELECT FUNCTION		
Memory Interface	SDRAS_1 becomes SDQM	SDRAM0_MCCR [14] = 1		
Memory Interface	SDCAS_1 becomes SDQM	SDRAM0_MCCR [14] = 1		
Memory Interface	WE_1 becomes SDQM	SDRAM0_MCCR [14] = 1		
Memory Interface	G_ARB becomes SDQM	SDRAM0_MCCR [15] = 1		
60x bus Interface	DRAMREQ_ becomes NODLK_	CPC0_PGCHP [20] = 0		
60x bus Interface	DRAMGNT_ becomes DLK_	CPC0_PGCHP [20] = 0		
PCI 64-bit Interface	G_REQ_7 becomes P_REQ_6	CPC0_PGCHP [23] = 1		
PCI 64-bit Interface	G_GNT_7 becomes P_GNT_6	CPC0_PGCHP [23] = 1		
PCI 64-bit Interface	G_REQ_6 becomes P_REQ_5	CPC0_PGCHP [22] = 1		
PCI 64-bit Interface	G_GNT_6 becomes P_GNT_5	CPC0_PGCHP [22] = 1		
PCI 64-bit Interface	G_REQ_5 becomes P_REQ_4	CPC0_PGCHP [21] = 1		
PCI 64-bit Interface	G_GNT_5 becomes P_GNT_4	CPC0_PGCHP [21] = 1		

# **Hardware ID Changes for DD3.0 revision:**

- ❖ PCI-32 revision ID in PCIC0\_REVID = x'03
- **❖** PCI-64 revision ID in PCIC1\_REVID = x'03
- **❖** EC Level in CPC0\_UCTL [24:31] = x'a0

## **Performance Enhancements and Improvements:**

- The CPC710 DD3.x revision has improvements to support PCI Long Burst Write operations and improvements in the deadlock prevention circuits. These enhancements can be selected by programming select bits in PCI local registers PCILx PSWCR and PCILx DLKCTRL.
  - Crossing a 4K boundary during burst operations results in a stop on the PCI bus. By default operation, snooping is done on the current PCI master's address. A new option is provided to allow for anticipation logic to snoop ahead to the next address. Set PCI local register PCILx PSWCR [17] to "1" to enable the snoop ahead logic.
  - There have been several changes to the deadlock avoidance logic. The CPC710 DD2 errata #8 and #9, relating to defects in the deadlock circuitry, have been fixed in the CPC710 DD3.x revision. In addition, there are three improvements that can be selected by setting the appropriate bits.
    - PCILx DLKCTRL [27] when set to "0" enables the erratum #8 correction logic to prevent potential deadlock in multiprocessor configurations when one CPU is attempting a PCI read. For more details on the erratum, please read the CPC710 DD2 Errata List. Setting this bit to "1" disables the correction logic.
    - PCILx\_DLKCTRL [28] when set to "0" enables the erratum #9 correction logic to function correctly when the programmed value in the PCI local register PCILx DLKCTRL [8:15] is greater than 0x0F. Setting this bit to a "1" disables the correction logic.
    - PCILx DLKCTRL [29] when set to "1" results in the following: When a read is already in progress to an address defined in the deadlock avoidance address range, an ARTRY will be generated for all accesses except the access to the main memory for that read. Setting this bit to a "0" disables this logic. The default state for this bit is recommended, as other methods of deadlock avoidance have proven to be flexible enough to resolve problems without use of this logic.
    - PCILx\_DLKCTRL [30] when set to "0" results in the following: The processor ID is taken into account in the deadlock avoidance logic. Setting this bit to a "1" causes the deadlock logic to ignore the processor ID.
    - PCILx\_DLKCTRL [31] when set to "0" results in the following: The deadlock avoidance logic using the signals MEMREQ/MEMACK and DLK/NODLK are masked. Setting this bit to a "1" causes the deadlock logic to generate these signals as usual.

Please send questions or comments about this document to Embedded PowerPC Technical Support: ppcsupp@us.ibm.com

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